using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;

namespace denemeodevgorsel1

{

public partial class Form1 : Form

{

public Form1()

{

InitializeComponent();

g = panel1.CreateGraphics();

g.SmoothingMode = System.Drawing.Drawing2D.SmoothingMode.AntiAlias;

pen = new Pen(Color.Black, 5);

pen.StartCap = pen.EndCap = System.Drawing.Drawing2D.LineCap.Round;

}

Graphics g;

int x = -1;

int y = -1;

bool moving = false;

Pen pen = SystemPens.ControlText;

private void button1\_Click(object sender, EventArgs e)

{

{

Graphics gr = this.CreateGraphics();

gr.DrawRectangle(new Pen(Color.Green), new Rectangle(200, 50, 126, 112));

}

}

private void button2\_Click\_1(object sender, EventArgs e)

{

Graphics gr = this.CreateGraphics();

string drawString = "Brush komutu kullanılıyor.";

Font drawFont = new Font("Comic Sans MS", 20, FontStyle.Bold | FontStyle.Italic);

SolidBrush drawBrush = new SolidBrush(Color.Blue);

gr.DrawString(drawString, drawFont, drawBrush, 180, 200);

drawFont.Dispose();

drawBrush.Dispose();

gr.Dispose();

}

private void kalemrengisec(object sender, EventArgs e)

{

pen = new Pen(Color.Black, 1);

ColorDialog c = new ColorDialog();

if (c.ShowDialog() == DialogResult.OK)

pen.Color = c.Color;

var b = sender as Button;

b.BackColor = pen.Color;

}

private void panel1\_MouseDown(object sender, MouseEventArgs e)

{

moving = true;

x = e.X;

y = e.Y;

panel1.Cursor = Cursors.Cross;

}

private void panel1\_MouseMove(object sender, MouseEventArgs e)

{

if(moving && x!=-1 & y != -1)

{

g.DrawLine(pen, new Point(x, y), e.Location);

x = e.X;

y = e.Y;

}

}

private void panel1\_MouseUp(object sender, MouseEventArgs e)

{

moving = false;

x = -1;

y = -1;

panel1.Cursor = Cursors.Default;

}

}

}

