

README

Engine-V contest entry for the RISC-V Soft CPU Contest 2018

Antti Lukats, MicroFPGA UG

November 26, 22:24 PST

Engine-V is designed to pass all rules and requirements set in the original contest announcement. Instruction emulation by trap handler is not used, all 55 compliance tests are passing, philosophers and synchronization examples are running in both verilator test benches simulating boot either from SPI Flash or eSRAM in the MSS pre-loaded by the Cortex-M3 (M3 Assisted boot method) as in actual hardware specified by the contest rules.

Complete development was done on single Windows PC, Linux was not used at all.

Installation, requirements and dependencies

- Python 3.7
- Libero 11.9
- Icecube2 release 2017.08.27940
- Radiant release 1.0.0.350.6 (only used for programming)
- riscv-none-embedded-gcc from <https://gnu-mcu-eclipse.github.io/toolchain/riscv/>
- “ninja” stuff - explained how to install by zephyr project
- mingw (only needed if recompiling verilator testbenches)
- verilator 3.8.1 – included in the engine-V github repo
- 7zip (some files are compressed in github)
- MF8A18 compiler, executable included in engine-V github repo

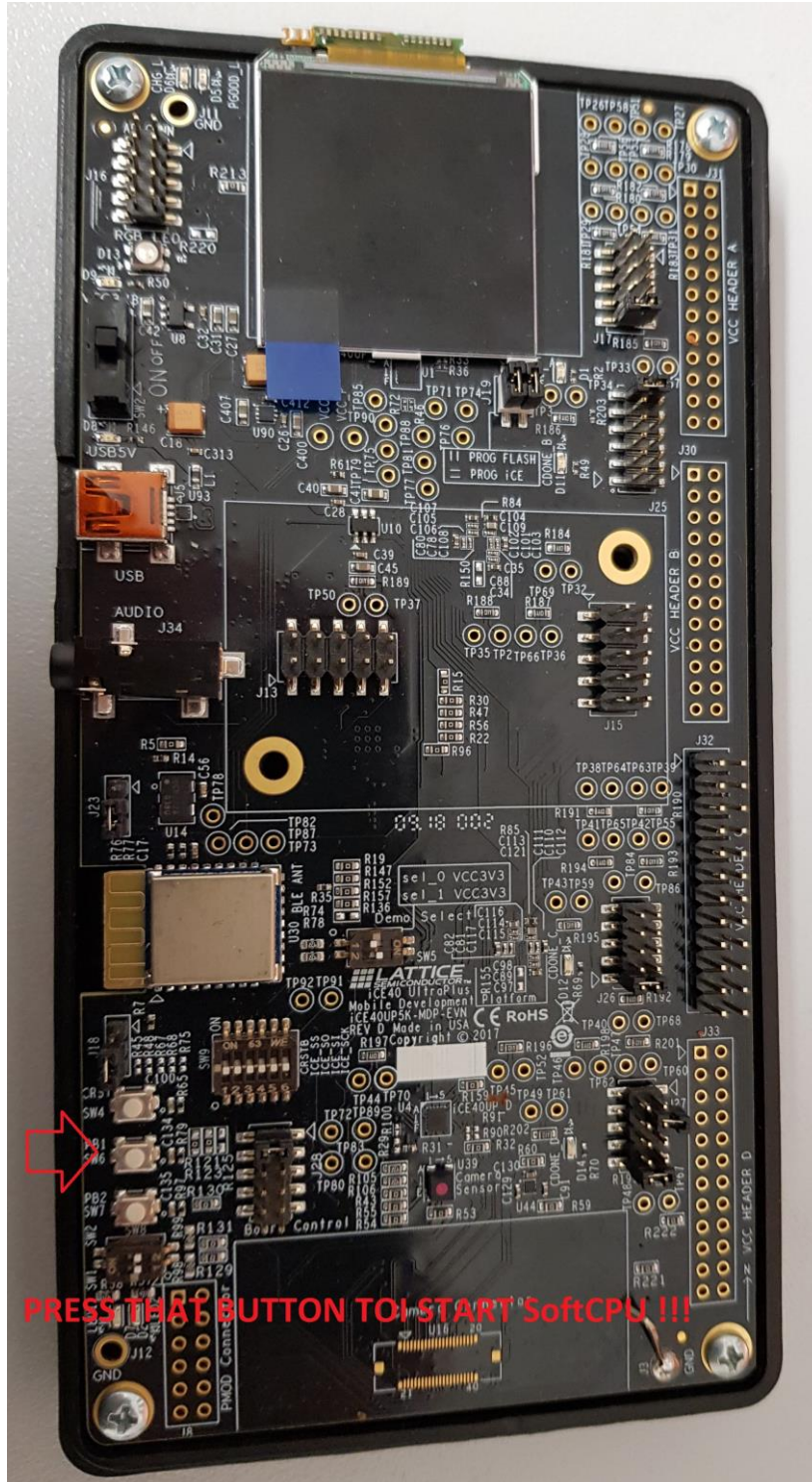
Verilator test benches

Batch files to run RV32I tests and Zephyr apps are included in run and run_mss folders, the first one runs simulation for engine-V configured for Lattice MDP board booting from SPI Flash, the other uses eSRAM over AHB inside MSS simulation model where eSRAM is preloaded by the verilator testbench simulating the preload by Cortex-M3 in actual hardware – Creative Board with SmartFusion2.

There is short readme about the verilator in the github repo too.

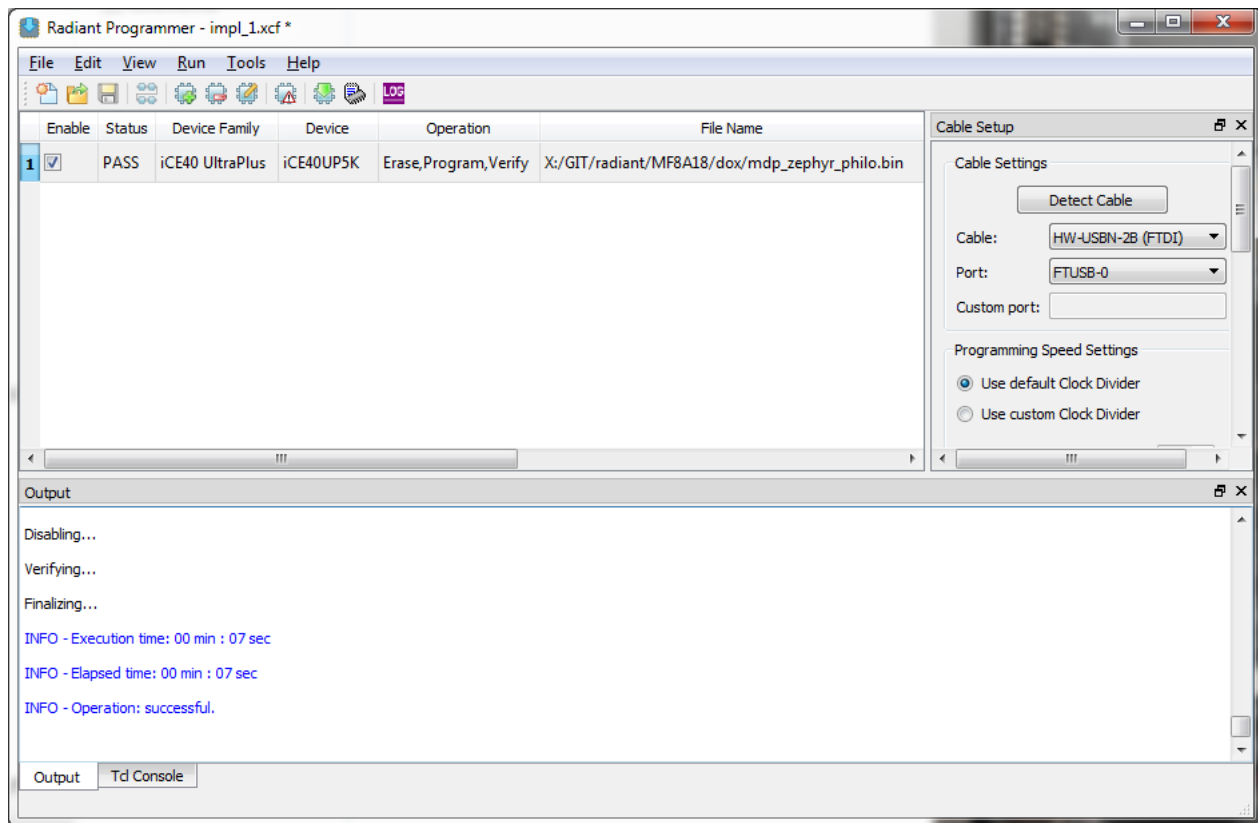
Lattice MDP Board

IMPORTANT, it is mandatory to manually press PB1 pushbutton marked with arrow to start the SoftCPU, this is not malfunction or defect the logic to safely reset from power up was removed deliberately to save LUT resources – the need to press a button is intended functionality!

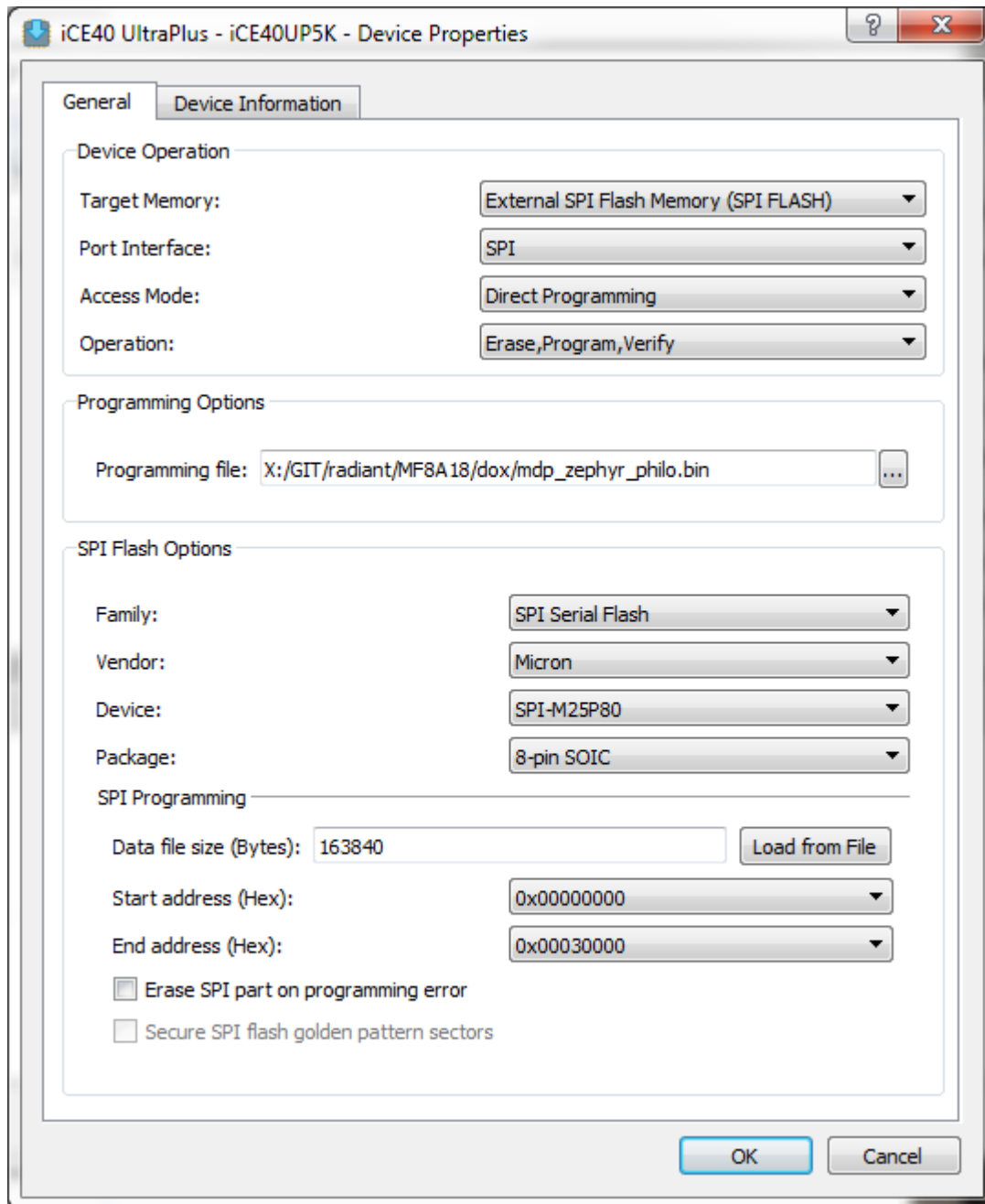


Serial port speed 115200, switches and jumpers as pictured. FPGA “C” (U3) is used by the bistreams.

SPI Flash Programming should be done with Radiant Programmer:



Device properties to be set as:



Important files size must be set manually to 163840, radiant wants to set it to smaller number when changing programming file.

After programming please press the middle button PB1 in MDP board to start engine-V.

Readymade binary programming files are in `\boards\lattice\iCE40-UltraPlus-MDP\demos\zephyr`

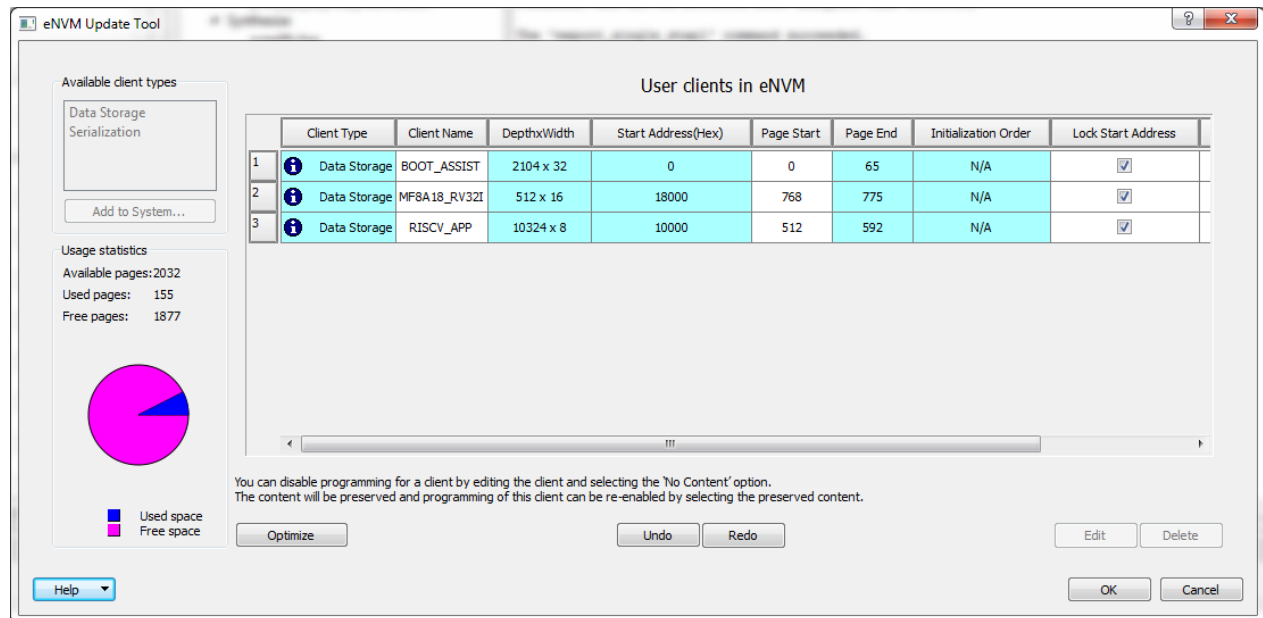
Full icecube 2 project is included in github this project will generate the FPGA bitstream without RISC-V application image that needs to be appended to the bitstream, python scripts that perform are included in the verilator folder, starting verilator test bench creates such combined bit files on the fly, the same script should be used to prepare programming files for Radiant.

To ROM512K16.v python script `mem2v.py` in `\tools\` should be used.

Creative Board SmartFusion2

Path boards\microchip\CreativeBoard-SF2

Full libero archive is included in repo, eNVM init files are in separate folder eNVM, they have to be manually assigned (libero uses absolute path!) with “Update eNVM Memory Content”



BOOT_ASSIST is Cortex-M3 assisted boot application code

MF8A18 is microcode for MF8A18 engine, it uses two flash pages

RISC_V_APP is application to run

Readymade programming files are included in \bitstreams folder

Programming from Libero, RISC-V applications start automatically.

Zephyr

On windows:

CD philosophers (or synchronization)

MKDIR build

CD build

Then create make.bat file with following content:

```
set ZEPHYR_BASE=X:\GIT\riscv-contest\zephyr\1.13\zephyr
set BOARD_DIR=X:\GIT\riscv-contest\zephyr\1.13\zephyr\boards
set BOARD=m2gl025_ev
set ARCH=riscv
set TOOLCHAIN_VENDOR=none
set ZEPHYR_TOOLCHAIN_VARIANT=zephyr
cmake -GNinja ..
  ninja
  ninja menuconfig
```

And execute make.bat

```
Board Selection (Microsemi M2GL025 IGL002 dev board with engine-V CPU) --->
Board Options ---> (empty)
Shields ---> (empty)
RISCV32 configuration selection (MicroFPGA engine-V implementation) --->
RISCV32 Options --->
Architecture (RISCV32 architecture) --->
General Architecture Options --->
General Kernel Options --->
Device Drivers --->
Build and Link Features --->
System Monitoring Options --->
Boot Options --->
C Library --->
Additional libraries --->
Bluetooth --->
Console --->
Debugging Options --->
Disk --->
File Systems --->
Logging Options --->
Management --->
Networking --->
[ ] Enable console input handler [ Experimental ]
DFU options --->
[ ] Non-random number generator
Random generator ---> (empty)
Storage ---> (empty)
General Kernel Options --->
External Sources --->
Testing --->
```

(top menu) → RISCv32 configuration selection

- ☐ Pulpino SOC implementation
- ☒ MicroFPGA engine-V implementation
- ☐ Microsemi Mi-V implementation
- ☐ riscv32 QEMU SOC implementation
- ☐ SiFive Freedom SOC implementation

(top menu) → RISCv32 Options

- ☐ Does the SOC provide support for a Platform Level Interrupt Controller
- MicroFPGA engine-V system implementation (MicroFPGA engine-V system implementation)
RISCv32 Processor Options --->

p.bat - Far 3.0.4400 x64

(top menu) → RISCv32 Options → RISCv32 Processor Options

- ☐ Include Reset vector
- ☐ Enable SOC-based context saving in IRQ handler
- ☒ Enable SOC-based interrupt initialization
- ☒ Compile using generic riscv32 toolchain
- ☐ Does SOC has CPU IDLE instruction

(top menu) → General Kernel Options

[*] Multi-threading

(29) Number of coop priorities
(40) Number of preemptible priorities
(0) Priority of initialization/main thread
(0) Priority inheritance ceiling
(0) Number of very-high priority 'preemptor' threads
[] Enable earliest-deadline-first scheduling
(512) Size of stack for initialization and main thread
(512) Size of stack for idle thread
(1024) ISR and initialization stack size (in bytes)
[] Thread stack info
[] Thread custom data
[] Enable errno support
[] Split kernel and application memory
Scheduler priority queue algorithm (Red/black tree ready queue) --->
Wait queue priority algorithm (Simple linked-list wait_q) --->
Kernel Debugging and Metrics --->
Work Queue Options --->
Atomic Operations ---> (empty)
Timer API Options --->
Other Kernel Object Options --->
(100) System tick frequency (in ticks/second)
(50000000) System clock's h/w timer frequency
[*] Execute in place
Initialization Priorities --->
Security Options --->
SMP Options --->
[] Power management ---> (empty)

(top menu) → Device Drivers

```
[ ] IEEE 802.15.4 drivers options ---> (empty)
[*] Console drivers --->
    Ethernet Drivers ---> (empty)
[ ] SLIP driver ---> (empty)
[ ] Net loopback driver ---> (empty)
[*] Serial Drivers --->
    Interrupt Controllers --->
    Timer Drivers --->
[ ] Entropy Drivers ---> (empty)
[ ] Grove Device Drivers ---> (empty)
[ ] GPIO Drivers ---> (empty)
[ ] Shared interrupt driver ---> (empty)
[ ] SPI hardware bus support ---> (empty)
[ ] I2C Drivers ---> (empty)
[ ] I2S bus drivers ---> (empty)
[ ] PWM (Pulse Width Modulation) Drivers ---> (empty)
[ ] Enable board pinmux driver ---> (empty)
[ ] ADC drivers ---> (empty)
[ ] Real-Time Clock ---> (empty)
[ ] Watchdog Support ---> (empty)
[ ] Hardware clock controller support ---> (empty)
[ ] Precision Time Protocol Clock driver support ---> (
[ ] IPM drivers ---> (empty)
[ ] AIO/Comparator Configuration ---> (empty)
[ ] Flash hardware support ---> (empty)
[ ] Sensor Drivers ---> (empty)
[ ] Counter Drivers ---> (empty)
[ ] DMA driver Configuration ---> (empty)
[ ] USB ---> (empty)
[ ] Crypto Drivers [EXPERIMENTAL] ---> (empty)
[ ] Display Drivers ---> (empty)
[ ] LED strip drivers ---> (empty)
[ ] add support for WiFi Drivers ---> (empty)
[ ] LED drivers ---> (empty)
[ ] CAN Drivers ---> (empty)
[ ] Modem Drivers ---> (empty)
[ ] Support for Audio ---> (empty)
```

(top menu) → Device Drivers → Console drivers

(128) Console maximum input line length

[] Enable console input handler

[*] Use UART for console

(uart0) Device Name of UART Device for UART Console

(60) Init priority

[] Debug server hooks in debug console

[] Enable UART console mcumgr passthrough

[] Use USB port for console outputs

[] Use RAM console

[] Inter-processor Mailbox console sender

[] Inter-processor Mailbox console receiver

[] Enable pipe UART driver

[] Enable mcumgr UART driver

[] Enable a super basic telnet console service ---> (empty)

[] Enable websocket console service ---> (empty)

(top menu) → Device Drivers → Serial Drivers

*** Capabilities ***

[] Enable Serial Line Control API

[] Enable driver commands API

*** Serial Drivers ***

[] NS16550 serial driver ---> (empty)

[] Stellaris serial driver ---> (empty)

[] UART driver for MetaWare nSim

[] Nios II JTAG UART driver ---> (empty)

[*] engine-V UART driver --->

(top menu) → Device Drivers → Serial Drivers → engine-V UART driver

[*] Enable engine-V Port 0 --->

(top menu) → Device Drivers → Timer Drivers

[*] RISC-V Machine Timer

[] API to disable system clock

[] Timer queries its hardware to find its frequency at runtime

(0) System clock driver initialization priority

```
(top menu) → Device Drivers → Interrupt Controllers  
[ ] Platform Level Interrupt Controller (PLIC)  
[ ] Multi-level Interrupts
```

After those settings the images should be recompiled. For linux it is most likely needed to add:

config COMPILER_OPT

string

default "-march=RV32I"

into file \arch\riscv32\soc\riscv-privledge\ev\Kconfig.defconfig.series

otherwise zephyr SDK GCC would emit some mul-div instruction into the code. Both zephyr and synchronization examples have been recompiled using the zephyr github from engine-V and Zephyr SDK 0.93 on remote linux machine by a friend of mine, the binaries compiled on that remote linux PC have been tested to work on engine-V.

Zephyr images included in the engine-V repo are compiled on windows PC.

RV32I Compliance Tests

In folder riscv-compliance/riscv-test-suite/rv32i

MKDIR build

CD build

Create file compile.bat with

```
set TOOLCHAIN_PATH=X:\GIT\riscv-contest\riscv\bin
```

```
set TEST_ENV=absmin
```

```
set TEST_TARGET=absmin
```

```
set CFLAGS=-march=rv32im -mabi=ilp32 -DNO_IO_ASSERT
```

```
set TEST=%1
```

```
del startfiles
```

```
%TOOLCHAIN_PATH%\riscv-none-embed-gcc.exe %CFLAGS% -I..\..\riscv-target\%TEST_TARGET% -  
I..\..\riscv-test-env -I..\..\riscv-test-env\%TEST_ENV% -DPREALLOCATE=1 -mcmodel=medany -  
static -nostdlib --std=gnu99 -O3 -ffast-math -fno-common -fno-builtin-printf -Wl,-static,-nostdlib,-  
nostartfiles,-lm,-lgcc,-T ..\..\riscv-test-env\%TEST_ENV%\link.ld ..\src\%TEST%.S
```

```
%TOOLCHAIN_PATH%\riscv-none-embed-objdump.exe -D startfiles > %TEST%.txt
```

```
copy startfiles %TEST%.elf
```

```
%TOOLCHAIN_PATH%\riscv-none-embed-objcopy.exe -Obinary %TEST%.elf %TEST%.bin
```

```
%TOOLCHAIN_PATH%\riscv-none-embed-objcopy.exe -O verilog %TEST%.elf %test%.mem
```

```
%TOOLCHAIN_PATH%\riscv-none-embed-objcopy.exe -O ihex %TEST%.elf %test%.hex
```

```
copy %test%.bin B:\RD\riscv\contest\Win32\Debug\images\%test%.bin
```

```
copy %test%.mem X:\GIT\verilator\engine-V\images\%test%.mem
```

```
del startfiles
```

and a file do_all.bat with

```
call compile.bat I-IO-01
```

```
call compile.bat I-RF_size-01
```

```
call compile.bat I-RF_width-01
```

```
call compile.bat I-RF_x0-01
```

```
call compile.bat I-DELAY_SLOTS-01
```

call compile.bat I-ECALL-01

call compile.bat I-EBREAK-01

call compile.bat I-MISALIGN_JMP-01

call compile.bat I-MISALIGN_LDST-01

call compile.bat I-CSRRW-01

call compile.bat I-CSRRS-01

call compile.bat I-CSRRC-01

call compile.bat I-CSRRWI-01

call compile.bat I-CSRRSI-01

call compile.bat I-CSRRCI-01

call compile.bat I-ADD-01

call compile.bat I-ADDI-01

call compile.bat I-AND-01

call compile.bat I-ANDI-01

call compile.bat I-SUB-01

call compile.bat I-SLT-01

call compile.bat I-SLTU-01

call compile.bat I-SLTI-01

call compile.bat I-SLTIU-01

call compile.bat I-OR-01
call compile.bat I-ORI-01
call compile.bat I-XOR-01
call compile.bat I-XORI-01

call compile.bat I-AUIPC-01
call compile.bat I-LUI-01

call compile.bat I-BEQ-01
call compile.bat I-BNE-01

call compile.bat I-BLT-01
call compile.bat I-BGE-01
call compile.bat I-BLTU-01
call compile.bat I-BGEU-01

call compile.bat I-LB-01
call compile.bat I-LH-01
call compile.bat I-LW-01
call compile.bat I-LBU-01
call compile.bat I-LHU-01

call compile.bat I-SB-01
call compile.bat I-SH-01
call compile.bat I-SW-01

call compile.bat I-JAL-01

call compile.bat I-JALR-01

call compile.bat I-NOP-01

call compile.bat I-FENCE.I-01

call compile.bat I-DELAY-SLOTS-01

call compile.bat I-ENDIANESS-01

call compile.bat I-SLTI-01

call compile.bat I-SLTIU-01

call compile.bat I-SLLI-01

call compile.bat I-SRLI-01

call compile.bat I-SRAI-01

call compile.bat I-SLL-01

call compile.bat I-SLT-01

call compile.bat I-SLTU-01

call compile.bat I-SRL-01

call compile.bat I-SRA-01

then execute do_all.bat

sorry, those batch files should have been in the github repo!

MF8A18

Special free to use “Contest Edition” of MF8A18 compiler is included in github

Things that should be there but are not

Current implementation of engine-V on Microsemi actually includes full support for single stepping debugger and hardware assisted EBREAK processing, it was planned this to MF8A18 code, but this is still on the to-do list. The code would be less 30 words and still fit to 512 words (0.5 of one LSRAM). Cortex-M3 code to support debugger also missing. And Jupyter notebook to talk to the debugger also. Time did run out. One day missing.