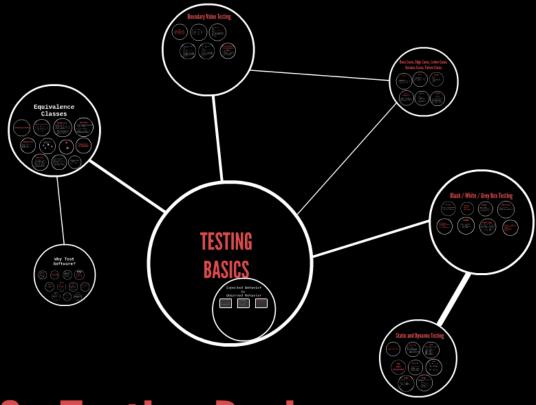


**Lecture 2 - Testing Basics** 





**Lecture 2 - Testing Basics** 



# TESTING BASICS

Expected Behavior
vs
Observed Behavior









## Expected Behavior VS Observed Behavior

EXPECTED BEHAVIOR VS OBSERVED BEHAVIOR

This is the key concept to this entire class

You need to know what you are testing for before you can test for it!\*

Under circumstances X... Y is expected to happen.

When I type 2 + 2 on my calculator, I expect to get to 4 However, I see 3.

Circumstances: Type 2 + 2 = Expected Behavior: See 4 Observed Behavior: See 3 Keep this in mind as we go through these slides.

and the rest of the semester!



### EXPECTED BEHAVIOR VS OBSERVED BEHAVIOR

## This is the key concept to this entire class!

You need to know what you are testing for before you can test for it!\*



## Under circumstances X... Y is expected to happen.

When I type 2 + 2 on my calculator, I expect to get to 4. However, I see 3.

```
Circumstances: Type 2 + 2 =
Expected Behavior: See 4
Observed Behavior: See 3
```



### Keep this in mind as we go through these slides...

.... and the rest of the semester!



### Why Test Software?

Put Yourself in

Idea

Marketing

Development

Testing

Sales

Why Waste Time on Testing? Our Developers are Good, Right 'Software bugs, or errors, are so prevalent and so detrimental that they can ted so so the sound of the sound to so the so the sound to so the

Relative Cost of Fixing Defects

Software Development: 6.5x
Testing: 15x

Golden Rule of Testing

Find defects EARLIER rather than later!

In order to do so, we need:

Standard Terminolog
 Agreed-upon Theory

Ad hoc is not good enough!

EXAMPLE

Military Command & Control System Functional Test Lead Project of > 2.5 negaSLOC > 10 Years in Development > 80 Developers > 100 pages of requirements

< 15 TESTERS!

Remember Last Lecture?

One simple function... return a lower-case version of String

= more than 18 different cases!

Let's say 1,000 functions... each with 10 cas

So, 18,000 individual cases However, you have to deal

emember your discrete math.

10 0001 (factorial)

2.8 \* 10 ^ 35,659 tests necessary!

(\*b-\*1- - 1-

(- 2 ^ 80 atoms in observable Universe) knowing what to test and what not to test.

He who knows when to fight, and when not to fight, will be victorious. -Sun-Tzu, "The Art of War"











"Software bugs, or errors, are so prevalent and so detrimental that they cost the U.S. economy an estimated \$59.5 billion annually, or about 0.6 percent of the gross domestic product, according to a newly released study commissioned by the Department of Commerce's National Institute of Standards and Technology (NIST)." -NIST Report, 2002



# Relative Cost of Fixing Defects

**Requirements Analysis: 1x** 

Software Design: ~2x

**Software Development: 6.5x** 

Testing: 15x

Deployment: 100x



## Golden Rule of Testing

Find defects EARLIER rather than later!



In order to do so, we need:

- 1. A process
  - 2. Standard Terminology
  - 3. Agreed-upon Theory

Ad hoc is not good enough!



## EXAMPLE

Military Command & Control System Functional Test Lead Project of > 2.5 megaSLOC > 10 Years in Development

- > 80 Developers
- > 100 pages of requirements

< 15 TESTERS!



### **Remember Last Lecture?**

One simple function... return a lower-case version of String

= more than 10 different cases!



Let's say 1,000 functions... each with 10 cases.

So, 10,000 individual cases.

However, you have to deal with inter-relations. This means permutations.

Remember your discrete math..

10,000! (factorial)



# 2.8 \* 10 ^ 35,659 tests necessary!

(that's a lot)

(~ 2 ^ 80 atoms in observable Universe)



This is the art and science of testing... knowing what to test and what not to test.

He who knows when to fight, and when not to fight, will be victorious.
-Sun-Tzu, "The Art of War"



## **Equivalence Classes**

**Equivalence Class Partitioning** 

### Partition Testing Parameters by Expected Resu

Exemple: Bus rides are...
.. free for children under 2 years
old.
.. \$1.08 for children under 18, but
older than 2.
.. \$1.08 for senior citizens, 65 or
older.
.. \$2.08 for everybody else.

### **Equivalence Classes**

Babies under 2 -> 0 Children > 2 && < 18 -> 1 Adults > 18 && < 65 -> 2 Senior Citizens > 65 -> 1

Note that babies and seniors are NOT the same equivalence class!

### Another Example

Undergrad students get 20% off pizza Grad students get 20% off pizza TAs get 10% off pizza

Offers can be combined.
TAS can be undergrad, grad, or neither.
Students must be EITHER grad xor undergrad - can't be both.
Final discount is % addition

### Equivalence Classes

Undergrad only -> 20% Grad only -> 20% TA only -> 10% Undergrad + TA -> 30% Grad + TA -> 30% Equivalence classes must be PARTITIONED



NO



They need to have a STRICT PARTITIONING

### Another example..

Imagine an online store that sells one item (a "quux"). Users can add or remove this item from their shopping cart by clicking + or - buttens. Users can buy 1 or more quuxes. Users can remove quuxes to the cart is shopping cart. Cart displays EMPTY when no quuxes in It.

1. User adds quax to empty cart ( \* : 0  $\rightarrow$  1 ) 2. User adds quax to non-empty cart ( \* : ( $n \triangleright 0 \rightarrow n + 1$ ) a. User renoves quux, making cart empty (: : 1  $\rightarrow$  0) 4. User renoves quux, cart is not empty (  $\rightarrow$  :  $n \triangleright 0 \rightarrow n - 1$ ) 5. User attempts to remove quux from empty cart ( $\rightarrow$  : 0)

Note how we reduced a potentially limitless testing set ( (+ : 5 -> 6, (+ : 6 -> 7), etc.) to five test



## **Equivalence Class Partitioning**



### Partition Testing Parameters by Expected Result

```
Example: Bus rides are...
... free for children under 2 years
old.
... $1.00 for children under 18, but
older than 2.
... $1.00 for senior citizens, 65 or
older.
... $2.00 for everybody else.
```



## **Equivalence Classes**

```
Babies under 2 -> 0
Children > 2 && < 18 -> 1
Adults > 18 && < 65 -> 2
Senior Citizens > 65 -> 1
```

Note that babies and seniors are NOT the same equivalence class!



## **Another Example...**

Undergrad students get 20% off pizza Grad students get 20% off pizza TAs get 10% off pizza

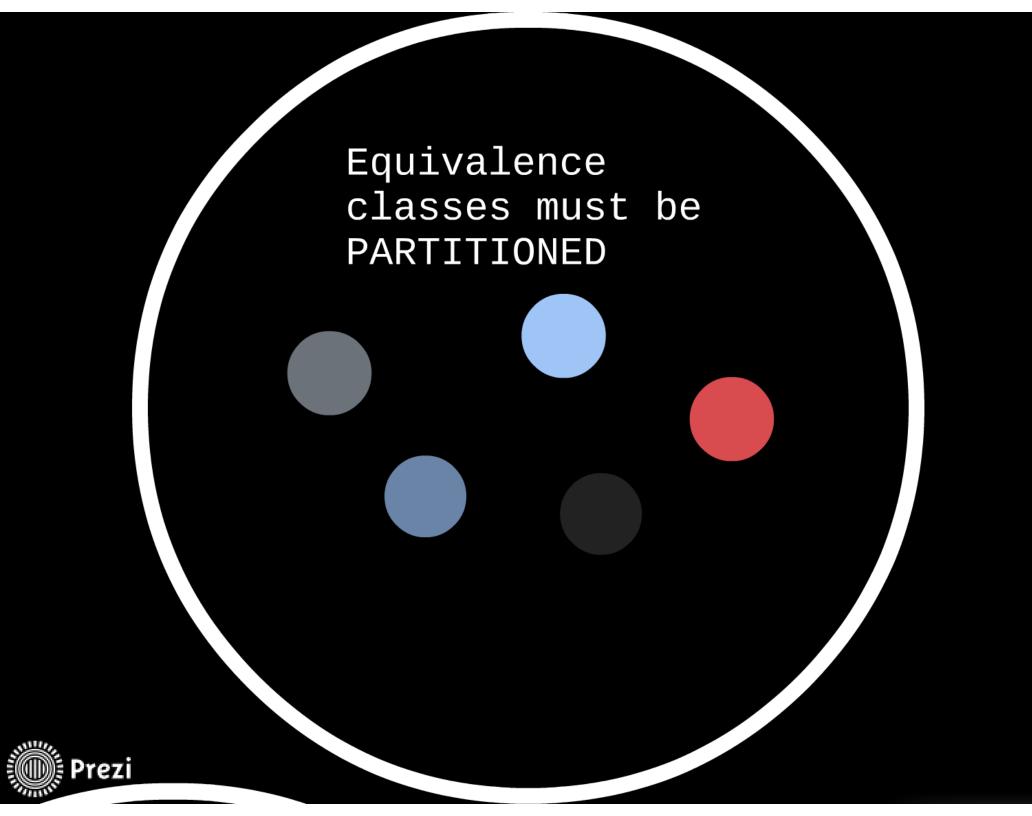
Offers can be combined.
TAs can be undergrad, grad, or neither.
Students must be EITHER grad xor undergrad - can't be both.
Final discount is % addition

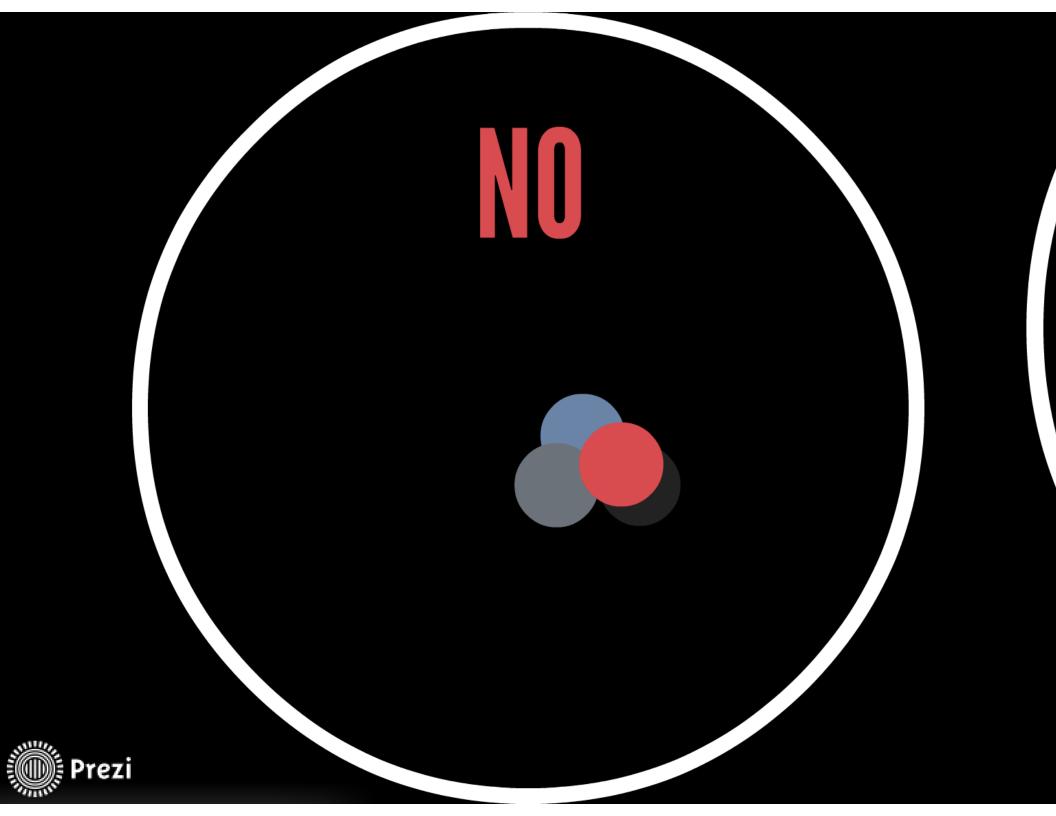


## **Equivalence Classes**

```
Undergrad only -> 20%
Grad only -> 20%
TA only -> 10%
Undergrad + TA -> 30%
Grad + TA -> 30%
```











## Another example...

Imagine an online store that sells one item (a "quux"). Users can add or remove this item from their shopping cart by clicking + or - buttons. Users can buy 1 or more quuxes. Users can remove quuxes from their shopping cart. Cart displays EMPTY when no quuxes in it.



```
1. User adds quux to empty cart ( + : 0 -> 1 )
2. User adds quux to non-empty cart ( + : (n>0 -> n+1))
3. User removes quux, making cart empty (- : 1 -> 0)
4. User removes quux, cart is not empty ( - : n>0 -> n-1)
5. User attempts to remove quux from empty cart (- : 0)
```



Note how we reduced a potentially limitless testing set ( (+ : 5 -> 6, (+ : 6 -> 7), etc.) to five test cases.



## **Boundary Value Testing**

Problems are more prevalent on boundaries of equivalence classes, less prevalent in the middle.

... free for children under 2 years old.
... \$1.80 for children under 18, but older than 2.
... \$1.80 for senior citizens, 65 or older.
... \$2.80 for everybody else.

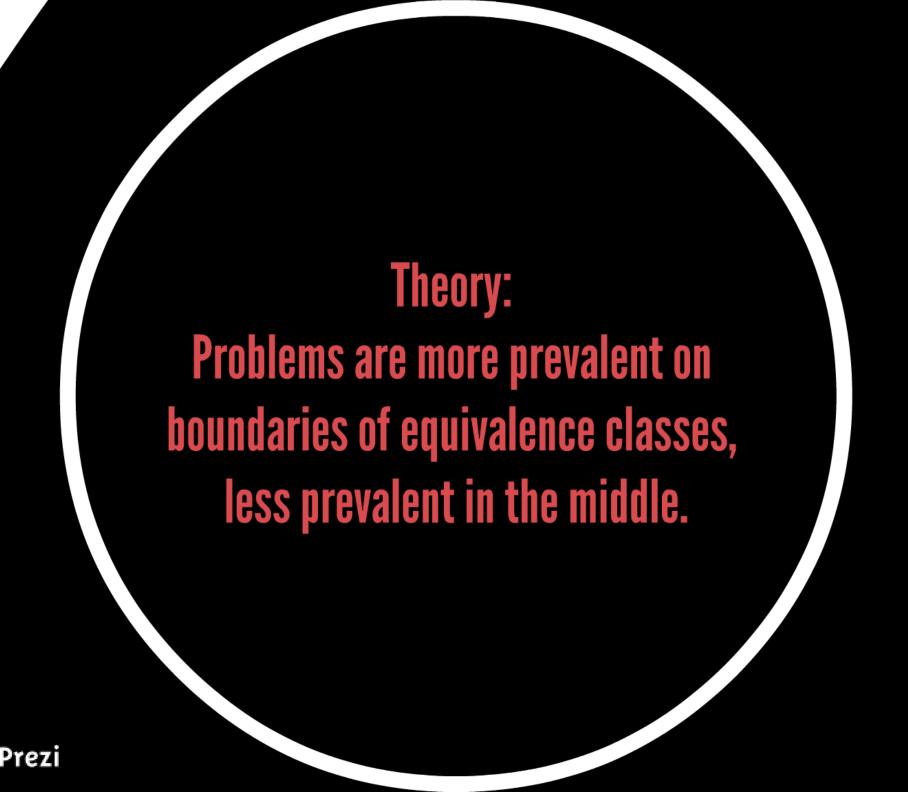
Equivalence Classes [0,1] [1,1] [2,3,4,5,6,7,8,9,10,11,12,13,14,1 5,16,17] Seniors = [65,66..INF]

Where are problems most likely?

So you try to test the boundaries as well as the "interior values"...

- \* MAXINT, MININT \* Resource limitations
- \* Undefined values
- (e.g., sqrt(-1)





Example: Bus rides are...
... free for children under 2 years old.
... \$1.00 for children under 18, but older than 2.
... \$1.00 for senior citizens, 65 or older.
... \$2.00 for everybody else.



```
Equivalence Classes
Babies =
[0,1]
Children =
[2,3,4,5,6,7,8,9,10,11,12,13,14,1
5, 16, 17]
Adults =
[18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28]
, 29, 30, 31, 32, 33, 34, 35, 36, 37, 38, 39
,40,41,42,43,44,45,46,47,48,49,50
,51,52,53,54,55,56,57,58,59,60,61
,62,63,64]
Seniors =
[65,66..INF]
```



Where are problems most likely?

```
Babies =
[0, 1]
Children =
[2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 1
4, 15, 16, <del>17</del>]
Adults =
[18, 19, 20, 21, 22, 23, 24, 25, 26, 27]
, 28, 29, 30, 31, 32, 33, 34, 35, 36, 37
, 38, 39, 40, 41, 42, 43, 44, 45, 46, 47
,48,49,50,51,52,53,54,55,56,57
,58,59,60,61,62,63,64]
Seniors =
[65,66,67..INF]
```



```
So you try to test the
  boundaries as well as the
  "interior values"...
Babies =
[0,1]
Children =
[2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14]
, 15, 16, <del>17</del>]
Adults =
[18, 19, 20, 21, 22, 23, 24, 25, 26, 27,
28, 29, 30, 31, 32, 33, 34, 35, 36, 37, 3
8, 39, 40, 41, 42, 43, 44, 45, 46, 47, 48
,49,50,51,52,53,54,55,56,57,58,
59,60,61,62,63,64]
Seniors =
[65, 66, 67..INF]
```



# "Hidden" Boundary Values (a/k/a Implicit Boundary

# **Values**

- \* MAXINT, MININT
- \* Resource limitations
- \* Allocation limitations
- \* Undefined values
  (e.g., sqrt(-1)



## Base Cases, Edge Cases, Corner Cases Success Cases, Failure Cases

### Base Case

An element in an equivalence class that is not around a boundary, OR, an expected use case.

### **Edge Case**

An element in an equivalence class that is next to/near a boundary, OR, an unexpected use case.

### Examples

### Corner Case (or Pathological Case

Cases which only occur outside of normal operating parameters. By analogy with "edge case" - where multiple edges intersect.

### Corner Cases

1, 3 + 71, 9.3, "fo Babies = [0,1] (0,1] Children = [2,3,4,5,6,7,8,9,16,11,12,13,14,15,16,17] Adult 1, 20,1,27,23,24,25,26,27,28,29,26,23,32,23,34,25,25,26,27,28,29,26,31,32,23,34,24,45,46,47,48,48,58,58,55,56,57,58,5 9,60,61,62,63,64,55,56,57,58,5 9,60,61,62,63,64,56,57,58,5 9,60,61,62,63,64,56,56,57,58,5 9,60,61,62,63,64]

### Success Cas

Success cases should return the CORRECT value. Failure cases should do... something else (throw exception, return NaN, return default value, etc.)



### **Base Case**

An element in an equivalence class that is not around a boundary, OR, an expected use case.



## **Edge Case**

An element in an equivalence class that is next to/near a boundary, OR, an unexpected use case.



```
Babies =
[0,1]
Children =
[2,3,4,5,6,7,8,9,10,11,12,13,14,15,16,17]
Adults =
[18,19,20,21,22,23,24,25,26,27,28,29,30,31,32,33,34,35,36,37,38,39,40,41,42,43,44,45,46,47,48,49,50,51,52,53,54,55,56,57,58,59,60,61,62,63,64]
Seniors =
[65,66,67..INF]
```



# Corner Case (or Pathological Case)

Cases which only occur outside of normal operating parameters. By analogy with "edge case" - where multiple edges intersect.



## **Corner Cases**

```
-1, 3 + 7i, 9.3, "foo"
    Babies =
    [0, 1]
    Children =
    [2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12
    ,13,14,15,16,17]
    Adults =
    [18, 19, 20, 21, 22, 23, 24, 25,
    26, 27, 28, 29, 30, 31, 32, 33, 3
    4, 35, 36, 37, 38, 39, 40, 41, 42
    ,43,44,45,46,47,48,49,50,
    51, 52, 53, 54, 55, 56, 57, 58, 5
    9,60,61,62,63,64]
    Seniors =
    [65,66,67..INF]
```



# Success Case VS Failure Case

Success cases should return the CORRECT value.
Failure cases should do... something else (throw exception, return NaN, return default value, etc.)



## Black / White / Grey Box Testing

Testing with NO KNOWLEDGE of actual interior structure of application.

Step 1: Examine code Step 2: Write tests to test code Step 3: Execute tests Step 4: Expected code execution

### Step 2: ??? Step 3: Output

Testing a website 1. Unit tests 2. Profiling tools 3. Code hooks

Testing a website...

1. Accessing via browser

2. Using curl or similar tool

3. Running scripts against
external interface

### **White Box Testing**

Testing the internals of the system; with full knowledge of the code, architecture, etc.

A hybrid approach - still using input and output, but informed by the structure of the underlying program.

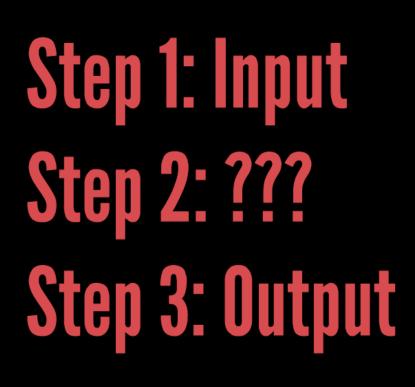
e.g., classes, comms (TCP vs UDP), algorithms



# **Black-Box Testing**

Testing with NO KNOWLEDGE of actual interior structure of application.







Testing a website...

- 1. Accessing via browser
- 2. Using curl or similar tool
- 3. Running scripts against external interface



# White Box Testing

Testing the internals of the system; with full knowledge of the code, architecture, etc.



Step 1: Examine code

Step 2: Write tests to test code

**Step 3: Execute tests** 

**Step 4: Expected code execution** 



Testing a website

- 1. Unit tests
- 2. Profiling tools
- 3. Code hooks



# Grey Box Testing

A hybrid approach - still using input and output, but informed by the structure of the underlying program.

e.g., classes, comms (TCP vs UDP), algorithms



Step 1: Examine code, architecture, etc.

Step 2: Write tests with this knowledge

Step 3: Input

Step 4: ??? (Well, kinda)

Step 5: Output



# Static and Dynamic Testing

Static Testing = Code is not executed

Dynamic Testing = Code is executed (at least partially)

### Static Testing Examples

Code Reviews Walkthroughs Requirement Analysis Source Code Analysis

- \* Model Checking
- \* Finite State Analysis \* Complexity Analysis

### Example

### metrics plugin for Eclipse

McCabe's Cyclomatic Complexity Efferent Couplings Lack of Cohesion in Methods Lines Of Code in Method Wumber of Fields Wumber of Levels Wumber of Levels Wumber of Parameters Wumber of Statements Wumber of Statements Weighted Methods Per Class

That darned Halting Problem!

### Dynamic Testing

Code is executed

OBSERVED results are compared with EXPECTED results

### Examp

jUnit Unit Testing

### STEEL OF THE PROOF OF

### Example

rspec Specification Test in Ruby

describe Bowling, "mscore" do
it "returns 0 for all gutter game" do
bowling = Bowling.new
20.times { bowling.hit(0) }
bowling.score.should eq(0)
end
end

### Example

Selenium Acceptance Test for web app

public class two errist extends delenses feetcase (
public wed setup) | Invose Comprise (
satis); | Invose Comprise (
satis); | Invose Comprise (
public wed restreen soriet) | Invose Comprise (
public wed restreen soriet); | Invose Comprise (
satisfies satisfies (
satisfies (
satisfies satisfies (



Static Testing = Code is not executed

Dynamic Testing = Code is executed (at least partially)



### **Static Testing Examples**

Code Reviews Walkthroughs Requirement Analysis Source Code Analysis

- \* Model Checking
- \* Finite State Analysis
- \* Complexity Analysis



### metrics plugin for Eclipse

```
McCabe's Cyclomatic Complexity
Efferent Couplings
Lack of Cohesion in Methods
Lines Of Code in Method
Number Of Fields
Number Of Levels
Number Of Locals In Scope
Number Of Parameters
Number Of Statements
Weighted Methods Per Class
```



That darned Halting Problem!



# **Dynamic Testing**

Code is executed

OBSERVED results are compared with EXPECTED results



### jUnit Unit Testing

```
@Test
public void testIterateEven() {
  Collatz c = new Collatz();
  assertEquals(c.iterate(4), 2);
}

@Test
public void testIterateOdd() {
  Collatz c = new Collatz();
  assertEquals(c.iterate(5), 16);
}
```



rspec Specification Test in Ruby

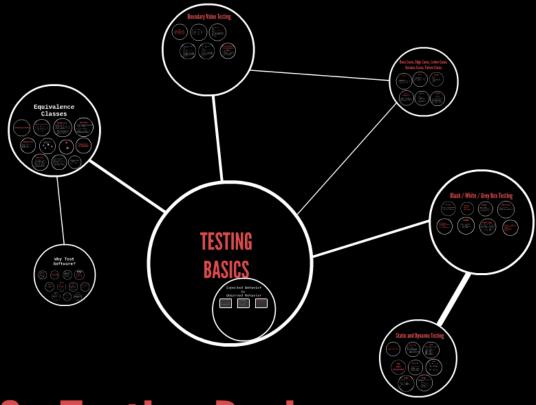
```
describe Bowling, "#score" do
  it "returns 0 for all gutter game" do
    bowling = Bowling.new
    20.times { bowling.hit(0) }
    bowling.score.should eq(0)
  end
end
```



Selenium Acceptance Test for web app

```
public class temp script extends SeleneseTestCase {
   public void setUp() throws Exception {
      setUp("http://localhost:8080/", "*iexplore");
   }
   public void testTemp script() throws Exception {
      selenium.open("/BrewBizWeb/");
      selenium.click("link=Start The BrewBiz Example");
      selenium.waitForPageToLoad("30000");
      selenium.type("name=id", "bert");
      selenium.type("name=Password", "biz");
      selenium.click("name=dologin");
      selenium.waitForPageToLoad("30000");
}
```





**Lecture 2 - Testing Basics** 

