

# Tiago Lourenço

**Q** Castelo Branco, Portugal
 ▶ Portuguese

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#### **₽** EDUCATION

FULL STACK DEVELOPER, Academia de Código &

Mar 2023 - Sep 2023

A 25-week asynchronous peer-to-peer full-stack developer online study program

Website https://www.academiadecodigo.org/ ∂

**ELECTRONICS ENGINEERING,** 

Sep 2008 - Oct 2013

Castelo Branco, Portugal

Escola Superior de Tecnologia, IPCB ∂ Engineering course that promotes solid skills in the area of Electronics, Software, Networks and Telecommunications that enables a good professional performance in the areas of design and systems maintenance.

Website https://www.ipcb.pt/ ∂

## ® SKILLS

Java, Spring MVC, Spring Framework, Maven, Tomcat, Web Development, HTML, CSS, Javascript, Object-Oriented Programming, Programming, Web Applications, SOA, Bootstrap, jQuery, Git, SQL, jUnit, Testing, Agile Methodologies, Java Database Connectivity, SCRUM, ES6, Hibernate, Model View Controller (MVC), REST API, React, SPA

#### □ PROJECTS

Ava to the Rescue, Web App @ Academia\_de\_Código ∂

"Ava to the rescue" is a web app final project for the studIO, a 25-week asynchronous peer-to-peer full-stack online study program from Academia de Codigo. It consists in a Single Page Application centered around an AI character from a movie, who provides a cocktail recipe, a random joke or a cool song.

Technologies: JavaScript, HTML, CSS, REST API, SPA, Git.

JavaBank, Web App @ Academia\_de\_Código

JavaBank Web App is an ongoing project started at week 13 of The StudIO bootcamp - a full-fledged enterprise application — a Bank management system — built using industry best practices and popular components from the Java Ecosystem.

Technologies: Java, HTML, CSS, Maven, Spring Framework, Spring MVC, SQL, IntelliJ & Git

MasterLumberjack, Game Challenge @ Academia\_de\_Código

Game Challenge MasterLumberjack was a team project done in week 9 of The StudIO bootcamp - a game whose main characters are a woodcutter and wolves, with the woodcutter trying to cut down all the trees in the forest and the wolves trying to catch the woodcutter. Technologies: Java, IntelliJ & Git

# Automatic dispenser for solids and liquids

Project work presented to Escola Superior de Tecnologia (IPCB) in order to fulfill the necessary requirements to obtain a bachelor's degree. It is a system based on PIC microcontrollers (Programmable Interface Controller), programmed in C# language. Tools: CCS PIC C Compiler; PICkit 2 Programmer; Proteus ISIS Professional; Altium

Designer.

### **➡** PROFESSIONAL EXPERIENCE

PROCESS ENGINEERING,

MECALBI ENGINEERING SOLUTIONS, LDA

Castelo Branco, Portugal Feb 2014 - Feb 2018

Feb 2018 - present

MANUFACTURING ENGINEERING, DELPHI AUTOMOTIVE SYSTEMS

Castelo Branco, Portugal



English Portuguese