

Quantitative Economics Workshop Paris

Dynamic Programming

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Introduction

Summary of this lecture:

- Introduce dynamic programming
- Introduce the RDP framework and provide examples
 - inventories, optimal savings, job search
- Provide RDP optimality results
- Discuss algorithms
- Show algorithms and their performance for some case
 - optimal savings, optimal investment...

Introduction to Dynamic Programming

Dynamic program

an initial state X_0 is given

$t \leftarrow 0$

while $t < T$ **do**

 observe current state X_t

 choose action A_t

 receive reward R_t based on (X_t, A_t)

 state updates to X_{t+1}

$t \leftarrow t + 1$

end

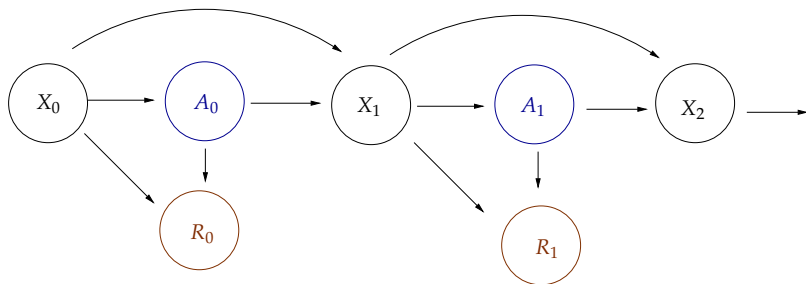


Figure: A dynamic program

Comments:

- Objective: maximize **lifetime rewards**
 - **Example.** $\mathbb{E}[R_0 + \beta R_1 + \beta^2 R_2 + \dots]$ for some $\beta \in (0, 1)$
- If $T < \infty$ then the problem is called a **finite horizon** problem
- Otherwise it is called an **infinite horizon** problem
- The update rule can also depend on random elements:

$$X_{t+1} = F(X_t, A_t, \zeta_{t+1})$$

Example: Optimal Inventories

Given a demand process $(D_t)_{t \geq 0}$, inventory $(X_t)_{t \geq 0}$ obeys

$$X_{t+1} = F(X_t, A_t, D_{t+1})$$

where

- A_t is units of stock ordered this period
- $F(x, a, d) := \max\{x - d, 0\} + a$

The firm can store at most K items at one time

- The state space is $X := \{0, \dots, K\}$

We assume $(D_t) \stackrel{\text{iid}}{\sim} \varphi \in \mathcal{D}(\mathbb{Z}_+)$

Profits are given by

$$\pi_t := X_t \wedge D_{t+1} - cA_t - \kappa \mathbb{1}\{A_t > 0\}$$

- Orders in excess of inventory are lost
- c is unit product cost (and unit sales prices = 1)
- κ is a fixed cost of ordering inventory

With $\beta := 1/(1+r)$ and $r > 0$, the value of the firm is

$$V_0 = \mathbb{E} \sum_{t \geq 0} \beta^t \pi_t$$

Objective: maximize (shareholder) value

Expected current profit is

$$r(x, a) := \sum_{d \geq 0} (x \wedge d) \varphi(d) - ca - \kappa \mathbb{1}\{a > 0\}$$

The set of feasible order sizes at x is

$$\Gamma(x) := \{0, \dots, K - x\}$$

- Γ is the **feasible correspondence**

The **Bellman equation** is

$$v(x) = \max_{a \in \Gamma(x)} \left\{ r(x, a) + \beta \sum_{d \geq 0} F(x, a, d) \varphi(d) \right\}$$

The **standard solution procedure** for this problem is VFI:

1. define the Bellman operator T via

$$(Tv)(x) = \max_{a \in \Gamma(x)} \left\{ r(x, a) + \beta \sum_d v(F(x, a, d)) \varphi(d) \right\}$$

2. iterate with T to (approximately) compute the fixed point v^* and
3. compute a v^* -greedy policy σ^* , which satisfies

$$\sigma^*(x) \in \operatorname{argmax}_{a \in \Gamma(x)} \left\{ r(x, a) + \beta \sum_d v^*(F(x, a, d)) \varphi(d) \right\}$$

Optimal Savings with Labor Income

Wealth evolves according to

$$C_t + W_{t+1} \leq RW_t + Y_t \quad (t = 0, 1, \dots)$$

- (W_t) takes values in finite set $W \subset \mathbb{R}_+$
- (Y_t) is Q -Markov chain on finite set Y
- $C_t \geq 0$

The household maximizes

$$\mathbb{E} \sum_{t \geq 0} \beta^t u(C_t)$$

The Bellman equation is

$$v(w, y) =$$

$$\max_{w' \in \Gamma(w, y)} \left\{ u(Rw + y - w') + \beta \sum_{y' \in Y} v(w', y') Q(y, y') \right\}$$

The standard solution procedure is VFI

1. Set up Bellman operator T
2. Iterate with T from some initial guess to approximate v^*
3. Compute the v^* -greedy policy

Recursive Decision Processes

We will study an abstract dynamic program with Bellman equation

$$v(x) = \max_{a \in \Gamma(x)} B(x, a, v)$$

Advantages of “abstract” dynamic programming

- Subsumes standard Markov decision processes
- Can handle state-dependent discounting, recursive prefs, etc.
- Abstraction means clean proofs
- Abstraction allows better analysis of algorithms

Let X and A be finite sets (**state** and **action spaces**)

Actions are constrained by a nonempty correspondence Γ from X to A called the **feasible correspondence**

The feasible correspondence in turn defines

1. the **feasible state-action pairs**

$$G := \{(x, a) \in X \times A : a \in \Gamma(x)\}$$

2. the set of **feasible policies**

$$\Sigma := \{\sigma \in A^X : \sigma(x) \in \Gamma(x) \text{ for all } x \in X\}.$$

- “follow” $\sigma \iff$ always respond to state x with action $\sigma(x)$

Given X , A and Γ , a **recursive decision process** (RDP) consists of

1. a closed subset \mathcal{V} of \mathbb{R}^X called the set of **candidate value functions** and
2. a **value aggregator**, which is a function

$$B: G \times \mathcal{V} \rightarrow \mathbb{R}$$

satisfying $v, w \in \mathcal{V}$ and $v \leq w \implies$

$$B(x, a, v) \leq B(x, a, w) \text{ for all } (x, a) \in G$$

and

$$\sigma \in \Sigma \text{ and } v \in \mathcal{V} \implies w \in \mathcal{V} \quad \text{where } w(x) := B(x, \sigma(x), v)$$

Example. For the inventory problem we set

- $\Gamma(x) := \{0, \dots, K - x\},$
- $\mathcal{V} = \mathbb{R}^X$ and

$$B(x, a, v) := \left\{ r(x, a) + \beta \sum_{d \geq 0} v(F(x, a, d)) \varphi(d) \right\}$$

The Bellman equation is then

$$v(x) = \max_{a \in \Gamma(x)} B(x, a, v)$$

The function B is a valid value aggregator

For example, if $v \leq w$, then

$$B(x, a, v) \leq B(x, a, w)$$

Example. For the savings problem we set

- $\Gamma(w, y) := \{w' \in W : w' \leq R w + y\},$
- $\mathcal{V} = \mathbb{R}^X$ and

$$B((w, y), w', v) := u(Rw + y - w') + \beta \sum_{y' \in Y} v(w', y') Q(y, y')$$

The Bellman equation is then

$$v(x) = \max_{a \in \Gamma(x)} B(x, a, v)$$

The function B is a valid value aggregator

For example, if $f \leq g$, then

$$B((w, y), w', f) \leq B((w, y), w', g)$$

Discuss possible generalizations

- state-dependent discounting
- recursive preferences

Operators

Given v in \mathcal{V} , we call $\sigma \in \Sigma$ **v -greedy** if

$$\sigma(x) \in \operatorname{argmax}_{a \in \Gamma(x)} B(x, a, v) \quad \text{for all } x \in X$$

The **Bellman operator** is defined by

$$(Tv)(x) = \max_{a \in \Gamma(x)} B(x, a, v) \quad (x \in X, v \in \mathcal{V})$$

- v^* solves the Bellman equation iff v^* is a fixed point of T

For each $\sigma \in \Sigma$, the **policy operator** T_σ is

$$(T_\sigma v)(x) = B(x, \sigma(x), v) \quad (x \in \mathbf{X}, v \in \mathcal{V})$$

Example. The policy operator for the savings problem, given $\sigma \in \Sigma$, is

$$(T_\sigma v)(w, y) = \\ u(Rw + y - \sigma(w, y)) + \beta \sum_{y' \in Y} v(\sigma(w, y), y') Q(y, y')$$

Stability

Let $\mathcal{R} := (\Gamma, \mathcal{V}, B)$ be an RDP with

- Bellman operator T and
- policy operators $\{T_\sigma\}_{\sigma \in \Sigma}$

We call \mathcal{R} **globally stable** if

1. T is globally stable on \mathcal{V} and
2. T_σ is globally stable on \mathcal{V} for all $\sigma \in \Sigma$

Example. In the inventory problem,

Lifetime Value

For a globally stable RDP, given $\sigma \in \Sigma$, let v_σ be the unique solution to

$$v_\sigma(x) = B(x, \sigma(x), v_\sigma) \quad \text{for all } x \in X$$

- the unique fixed point of T_σ

Key idea: v_σ = lifetime value of following the policy σ in each period

Example. In the inventory problem, where

$$v_\sigma(x) = r(x, \sigma(x)) + \beta \sum_d v_\sigma(F(x, \sigma(x), d)) \phi(d)$$

