

Lists

Solar System Builder

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Over the next few exercises, we will construct a program that allows a user to create a simple solar system using these variables:

```
planet_x = [] # list of planet centre x-coordinates
planet_y = [] # list of planet centre y-coordinates
planet_diameter = 50 # planet diameter in pixels
```

Exercise 1

Initialize `planet_x` and `planet_y` with three planets whose (x, y) coordinates are as follows:

(250, 250)

(100, 400)

(400, 100)

Solution

```
def setup():

    # create 500x500 canvas with black backdrop
    size(500,500)
    background(0,0,0)

    global planet_x
    global planet_y

    # initialize the sun & two other planets
    planet_x = [250,100,400]
    planet_y = [250,400,100]
```

This code can be found in `cmpt140-ch14-py/cmpt140_ch14_solar_system/cmpt140_ch14_solar_system.pyde`

Exercise 2

Write Processing code which draws all the planets in the lists.

the canvas should be black

all the planets have the same diameter, given by `planet_diameter`

the first planet should be yellow (it's the sun)

all other planets should be blue

Solution

```
def draw():
    global planet_x
    global planet_y
    global planet_diameter

    background(0,0,0)

    # draw the sun
    fill(255,255,0)
    ellipse(planet_x[0],planet_y[0],planet_diameter,planet_diameter)

    # all other planets
    for i in range(1,len(planet_x)):
        fill(0,0,255)
        ellipse(planet_x[i],planet_y[i],planet_diameter,planet_diameter)
```

This code can be found in `cmpt140-ch14-py/cmpt140_ch14_solar_system/cmpt140_ch14_solar_system.pyde`

Exercise 3

Write Processing code that:

On a mouse click, appends a new planet's (x,y) coordinates to the lists. The new planet's coordinates are the same as the mouse coordinates

On pressing the 'r' key, deletes the most recently added planet's coordinates from the lists, except that we cannot delete the very last planet (it's the sun!)

Solution

```
def mousePressed():
    global planet_x
    global planet_y

    # add mouse click coords as new planet to draw
    planet_x.append(mouseX)
    planet_y.append(mouseY)

def keyPressed():
    global planet_x
    global planet_y

    # remove last drawn planet (do not remove the sun)
    if key == 'r' and len(planet_x) > 1:
        planet_x.pop()
        planet_y.pop()
```

This code can be found in `cmpt140-ch14-py/cmpt140_ch14_solar_system/cmpt140_ch14_solar_system.pyde`

Exercise 4

Write Processing code which shifts the location of all planets by 20 pixels in the appropriate direction for these keypresses:

'w' shifts all the planets upwards

'a' shifts all the planets left

's' shifts all the planets downwards

'd' shifts all the planets right

Solution

```
def keyPressed():
    global planet_x
    global planet_y

    :

    # shift solar system map up, left, down, or right
    elif key == 'w':
        for i in range(len(planet_y)):
            planet_y[i] = planet_y[i] - 20
    elif key == 'a':
        for i in range(len(planet_x)):
            planet_x[i] = planet_x[i] - 20
    elif key == 's':
        for i in range(len(planet_y)):
            planet_y[i] = planet_y[i] + 20
    elif key == 'd':
        for i in range(len(planet_x)):
            planet_x[i] = planet_x[i] + 20
```

This code can be found in `cmpt140-ch14-py/cmpt140_ch14_solar_system/cmpt140_ch14_solar_system.pyde`

Exercise 5

Write Processing code which displays the **number of planets** in the top-left corner of the canvas. Underneath this counter, display the **index**, **x-coordinate**, and **y-coordinate** for every planet in the list.

Solution

```
def draw():
    :

    display_planet_info(planet_x,planet_y)

def display_planet_info(planet_x,planet_y):
    """
    shows the coordinates of all planets in top-left overlay
    planet_x: list of all planets' x-coordinates
    planet_y: list of all planets' y-coordinates
    """

    # show count of planets in top-left corner
    fill(255,255,255)
    text("planet count:",10,10)
    text(len(planet_x),100,10)

    # list all planets' indices and coordinates
    for i in range(len(planet_x)):
        text(i,10,40+i*15)
        text(planet_x[i],30,40+i*15)
        text(planet_y[i],60,40+i*15)
```

This code can be found in `cmpt140-ch14-py/cmpt140_ch14_solar_system/cmpt140_ch14_solar_system.pyde`

The `text()` coordinates used are semi-arbitrary and likely differ from the ones used here. As long as the text is visible in the upper-left corner of the canvas and does not overlap, then the coordinates used should be fine.

More List Exercises

Exercise 6

What does the following Processing code do?

```
scores = [440,985,255,400,379,933,816,983,968,167,
          519,979,654,653,734,271,405,227,129,333,
          660,593,971,597,875]

for i in range(5,len(scores)+1,5):
    score_range = scores[0:i]
    avg_score = sum(score_range) / len(score_range)
    print(i,avg_score)
```

Answer: The running average for the list of scores is printed to the screen for every five new scores introduced into the calculation.

Exercise 7

The police are working on a case. The suspect's first name starts with a "J" and works with a "Michael Thorton".

Write Processing function `find_suspects` which takes a list parameter `employees` and returns another list containing names of possible suspects.

`employees` is a list of strings; each string is in "FirstName LastName" format

If there is no "Michael Thorton" in the list, then no one is a suspect.

Otherwise, anyone whose name starts with "J" is a suspect

Hint: We can index strings in the same way as lists!

Example Input:

```
employees = ["Michael Thorton", "Jason Bourne", "Jack Bauer"]
```

Example Output:

```
["Jack Bauer", "Jason Bourne"]
```

Solution

```
def find_suspects( employees ):
    """
    returns list of possible suspects from company's list of employees
    employees: list of company's employees to check
    return: list of suspects with first name starting with "J"
           in lexicographical order
    """
    matching = [] # to contain employees with first names start with "J"

    # check if our lead works for this company
    if "Michael Thorton" in employees:
        # for every employee, check their first name
        for e in employees:
            if e[0] == "J":
                matching.append(e)
        # lexicographical ordering for matching employees
        matching.sort()
```

This code can be found in `cmpt140-ch14-py/cmpt140_ch14_agents/cmpt140_ch14_agents.pyde`