# Abstraction CMPT 140

# Abstraction is the strategic removal of detail from an algorithm

### Exercise 1

Which algorithm is more abstract and why?

(a) i)

```
Algorithm ReplaceToiletPaper:

find new toilet paper roll
remove empty roll from paper roll holder
put new toilet paper roll onto paper roll holder
toss empty roll container
```

ii)

```
Algorithm ReplaceToiletPaper:

find new toilet paper roll
replace empty roll with new toilet paper roll
toss empty roll container
```

### Exercise 1 (ctn'd)

```
(b)
     i)
        Algorithm MakeSnowman:
       roll three balls of snow
       stack balls of snow
        put sticks in middle ball for arms
     ii)
        Algorithm MakeSnowman:
       roll large ball of snow
       roll medium ball of snow
       roll small ball of snow
       put medium ball of snow on top of large ball of snow
        put small ball of snow on top of medium ball of snow
        put sticks in middle ball for arms
```

# Exercise 1 (ctn'd)

```
(C)
     i)
        Algorithm DealCards:
     2
        for each player in the game:
             deal the player five cards
     ii)
        Algorithm DealCards:
     2
     3
        for each player in the game:
     4
             while player has not been dealt five cards:
                  draw a card from the top of the deck
     6
                  give the player the drawn card
```

### Exercise 2

(a) Write a **refinement** of the following algorithm by refining each action.

```
Algorithm BedTime:

change into pajamas
brush teeth
lie down in bed
```

### Exercise 3

Perform encapsulations on the following algorithms:

(a) Perform at least one encapsulation.

```
Algorithm CallEmergencyNumber:

find nearest phone
pick up phone receiver
press '9' on dial pad
press '1' on dial pad
press '1' on dial pad
wait for emergency operator to pick up
```

# Exercise 3 (ctn'd)

(b) Perform at least two encapsulations.

```
Algorithm FireCannon:

bring cannonball to cannon
drop cannonball into cannon
pack cannonball tightly into cannon
run to back of cannon
find and grab cannon's rope trigger
pull cannon rope trigger to fire cannonball
```