

Lecture 7

Conditioning : the soul of statistics

Random variables and their distribution

Gambler's Ruin

Two gamblers, A and B, sequence of rounds bet \$1

$p = P(A \text{ wins a certain round}), q = 1 - p$, the game goes until one bankrupt

what's the probability that A wins entire game (so B is "ruined")?

Assume: A start with \$ i , B starts with \$($N - i$)

Random walk:

A particle in the i position, move right 1 step or left 1 step

p = probability of going right. Absorbing states: reach 0 or N

A either wins the 1st round or lose it

Strategy: condition on first step

Let $P_i = (A \text{ wins game} | A \text{ start at } \$i)$

$$P_i = pP_{i+1} + qP_{i-1}, 1 \leq i \leq N - 1$$

(difference equation)

$$P_0 = 0, P_N = 1 \text{ (boundary)}$$

Solve difference equation

Guess $P_i = x^i$

$$x^i = px^{i+1} + qx^{i-1}$$

$$px^2 - x + q = 0$$

$$x = \{1, q/p\}$$

$$P_i = A1^i + B(q/p)^i$$

$$P_0 = 0, B = -A, P_N = 1 \Rightarrow 1 = A(1 - q/p)^N$$

$$P_i = \frac{1 - (q/p)^i}{1 - (q/p)^N}, \text{ if } p \neq q$$

$$P_i = i/N, \text{ if } p = q$$

Random Variable

It's a function from sample space S to \mathbb{R}

think of a as numerical "summary" of an aspect of the experiment.

Bernoulli

X is said to have Bern Distribution, if X has only 2 possible values , 0 and 1.

$$P(X = 1) = p, P(X = 0) = 1 - p.$$

X = 1 is an event $S: X(S) = 1$

Binomial (n,p)

The distribution of #success X in n indep Bern(p) trials is called Bin(n, p)

its distribution is given by

$$P(X = k) = \binom{n}{k} p^k (1 - p)^{n-k}$$

$X \sim \text{Bin}(n, p), Y \sim \text{Bin}(m, p)$ independent

Then $X + Y \sim \text{Bin}(n + m, p)$

Proof: consider n trials then m more trials