pokemon				pokemon_element		
PK	id_pokemon INT AUTO_INCREMENT	<b>—</b>	K	PK,FK1	pokemon_id INT NOT NULL	
	pokemon_name VARCHAR(255) NOT NULL			PK,FK2	element_id INT NOT NULL	<del>-</del>
	total INT NOT NULL				element_number INT	
	hp INT NOT NULL					•
	attack INT NOT NULL					
	defense INT NOT NULL					
	speed INT NOT NULL					
	speed_attack INT NOT NULL					
	speed_defense INT NOT NULL				element	
	generation INT NOT NULL		PK	id_element	INT AUTO_INCREMENT	<del> </del>
	legendary VARCHAR(255) NOT NULL			element_de	esc VARCHAR(255) NOT NULL	