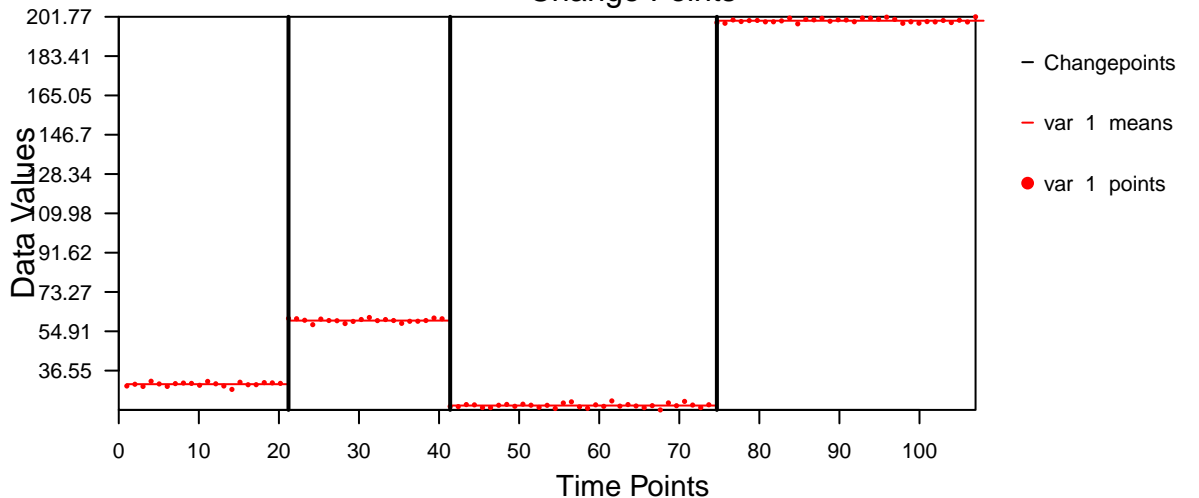
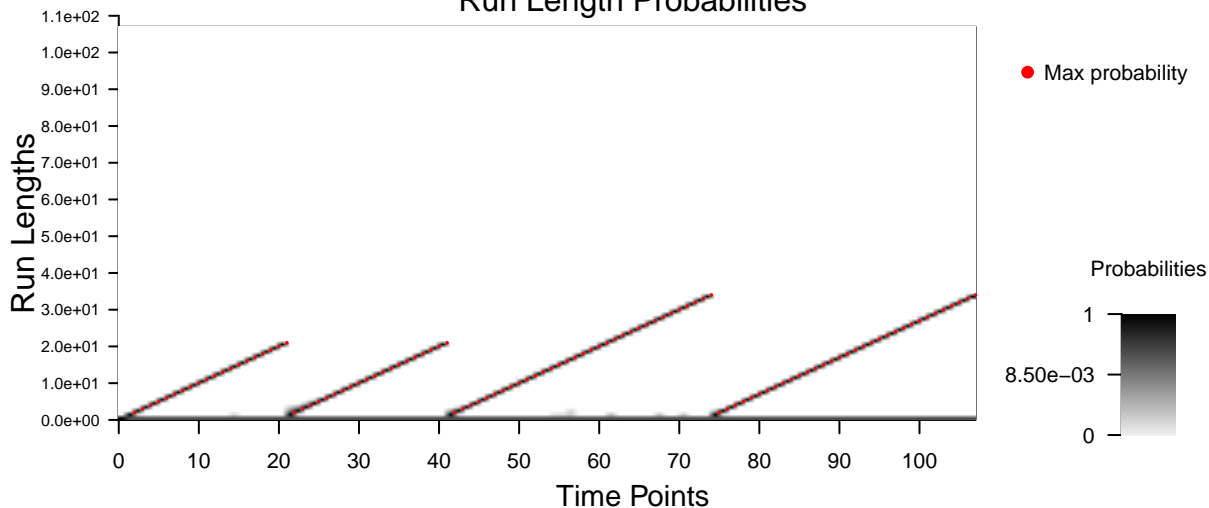


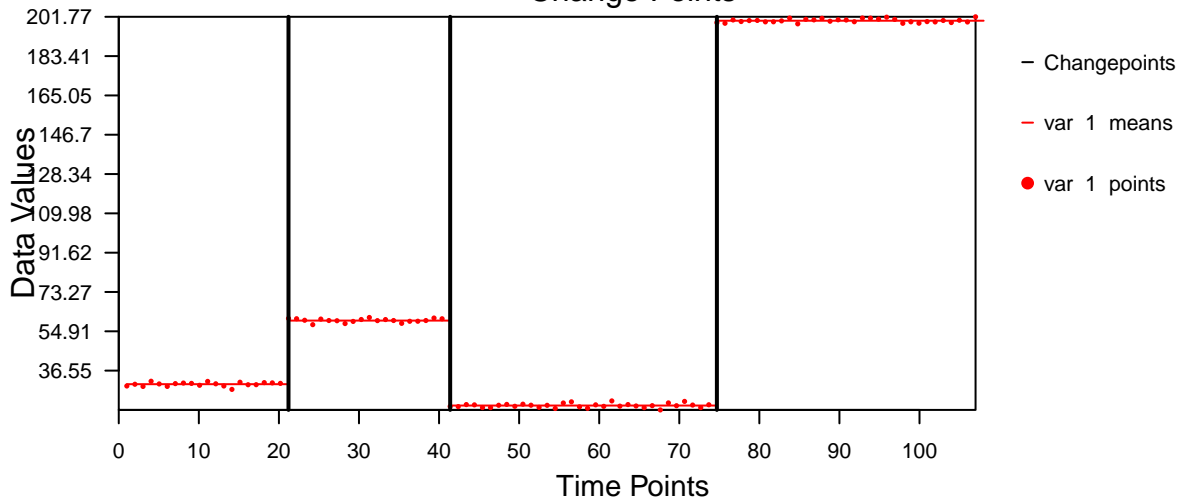
# Change Points



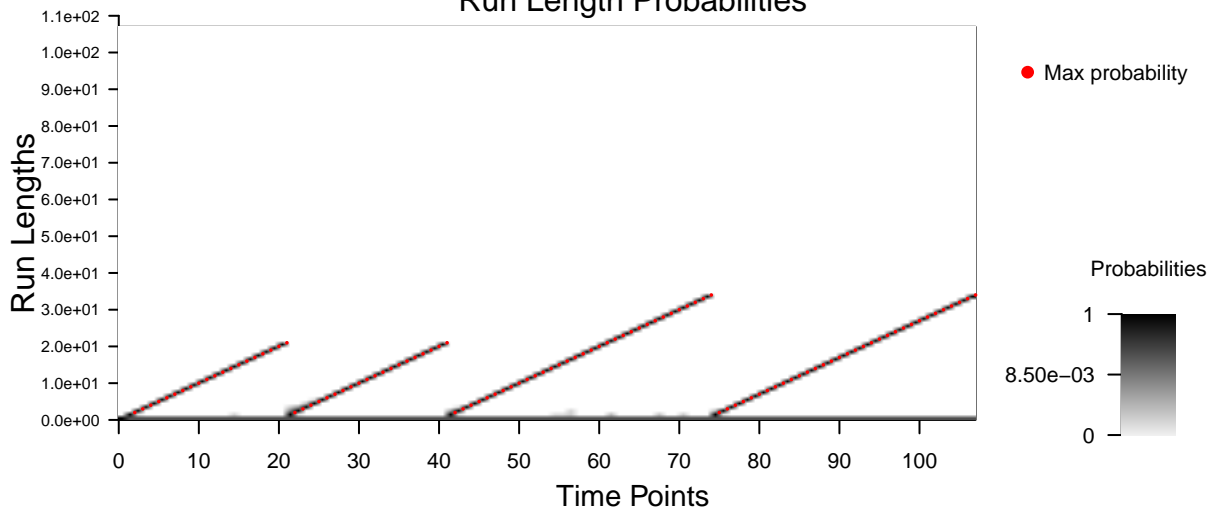
# Run Length Probabilities



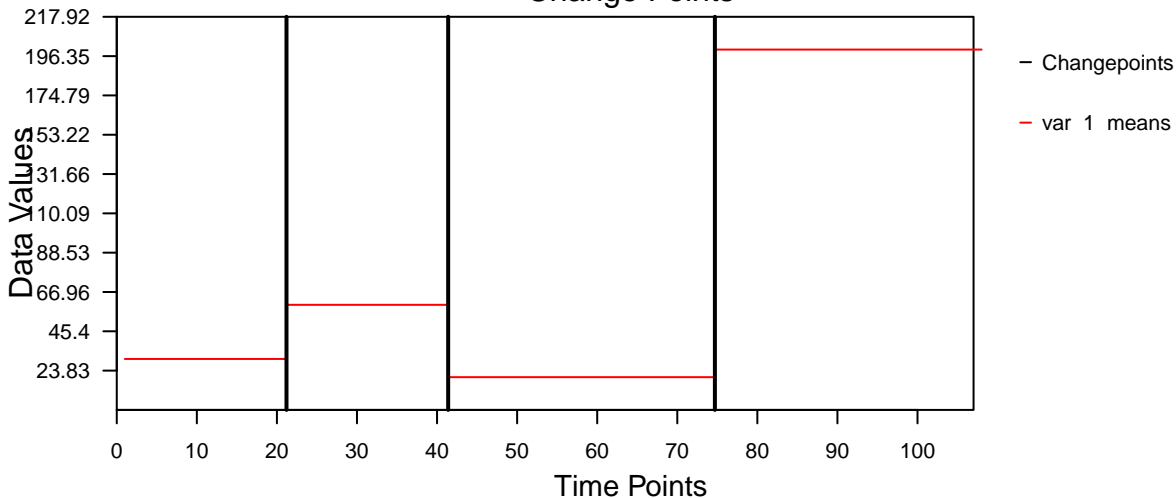
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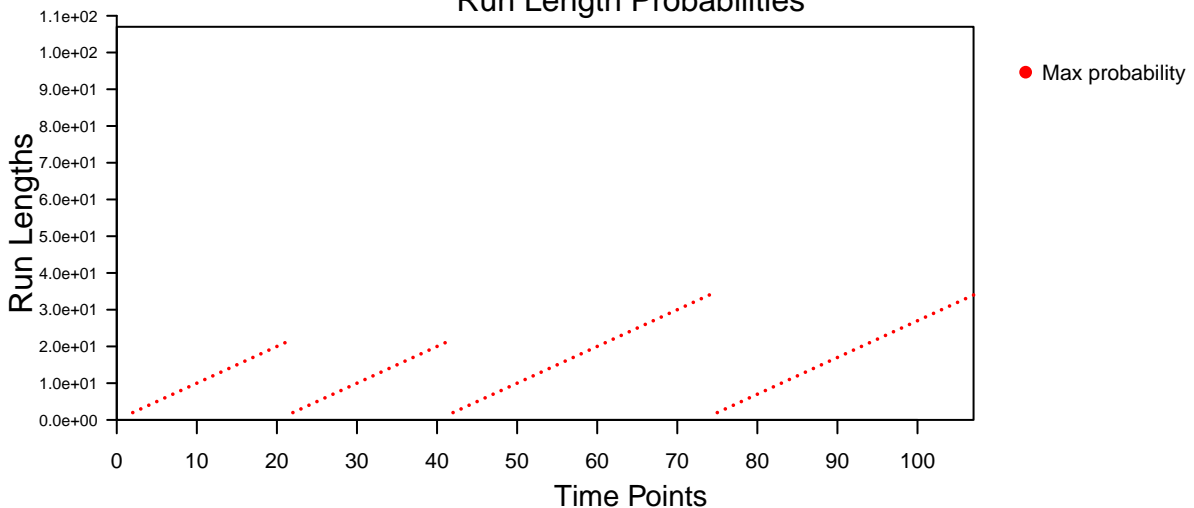
# Run Length Probabilities



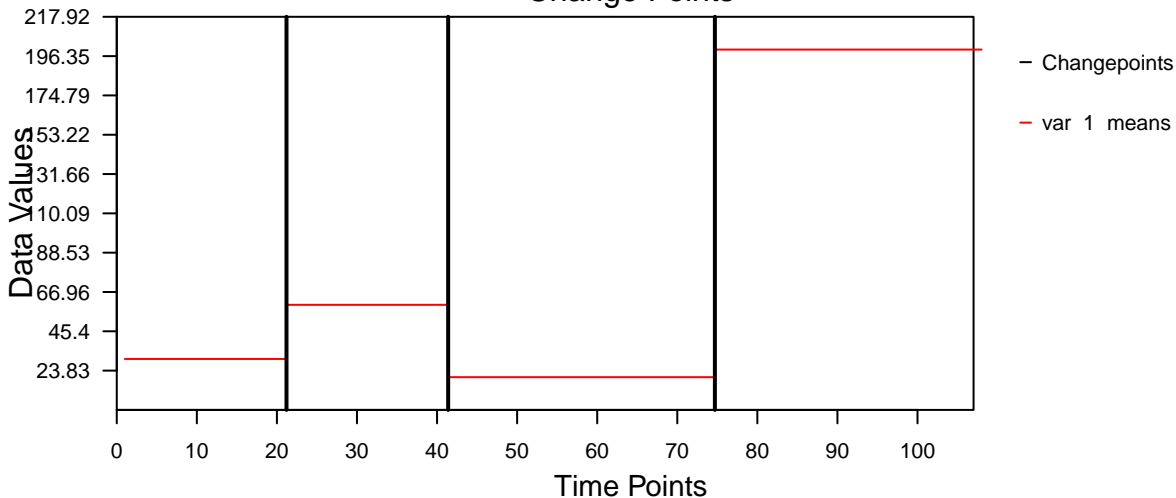
### Change Points



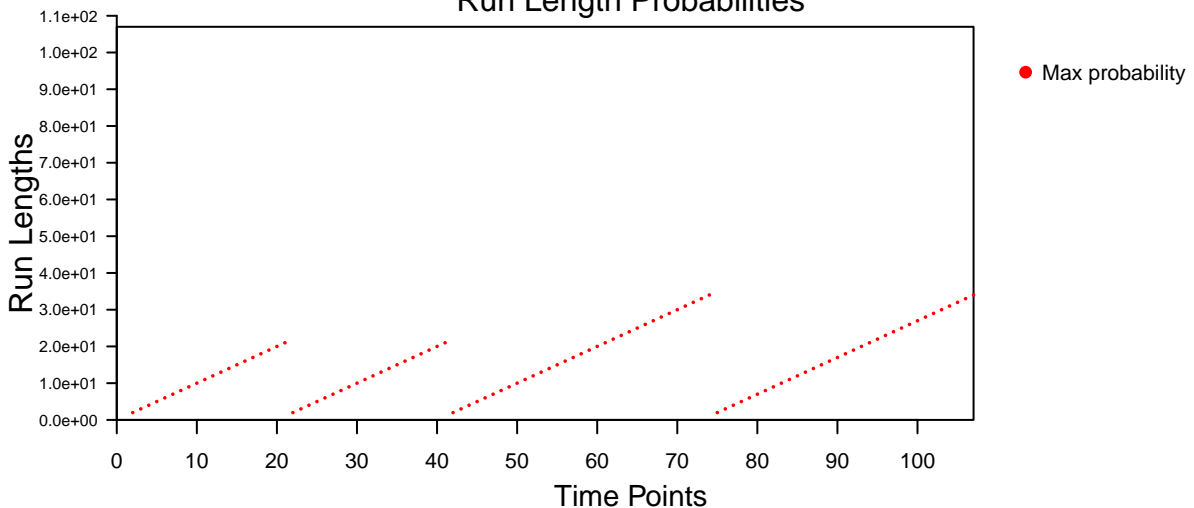
### Run Length Probabilities



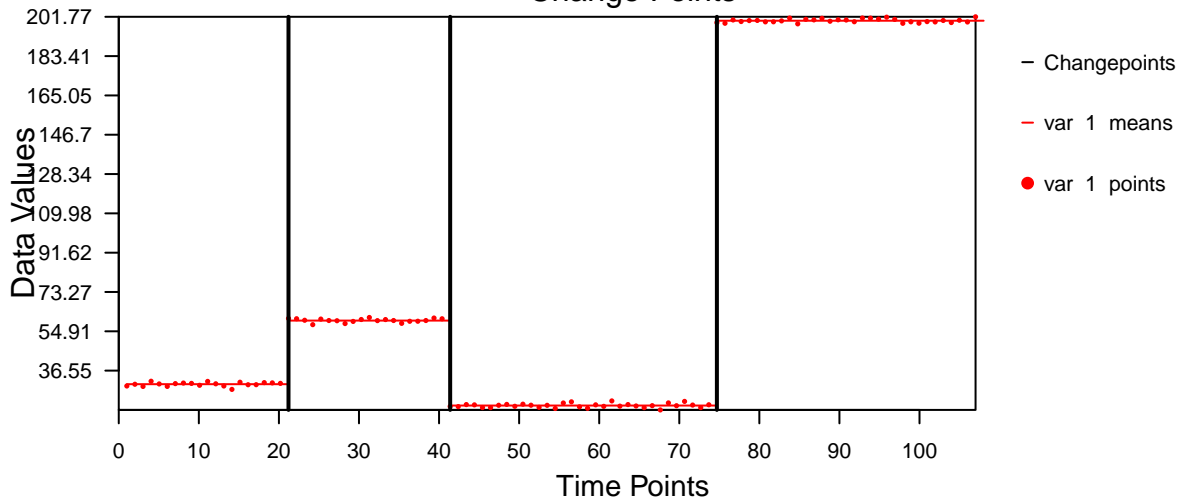
### Change Points



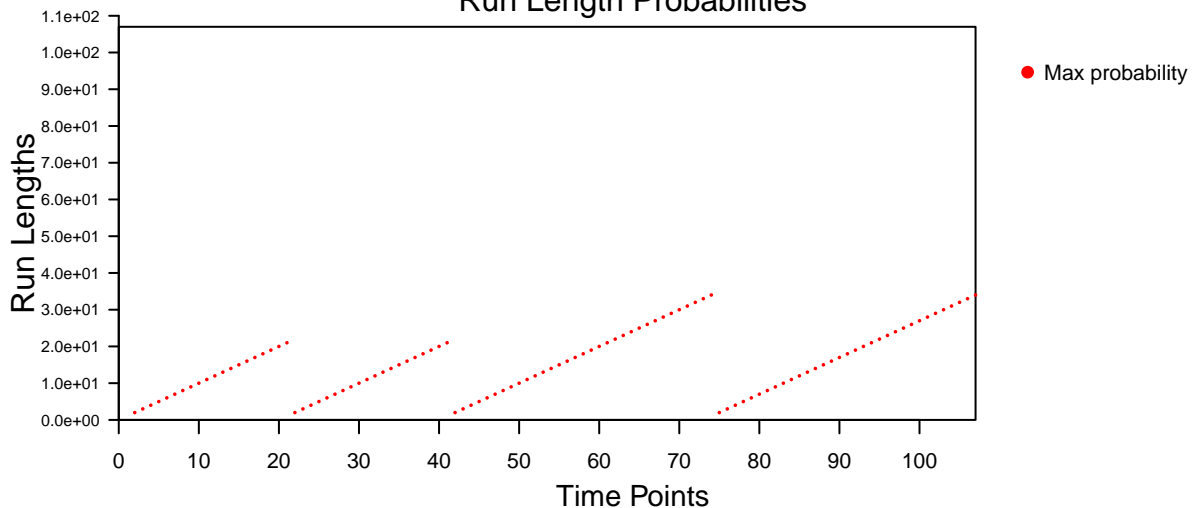
### Run Length Probabilities



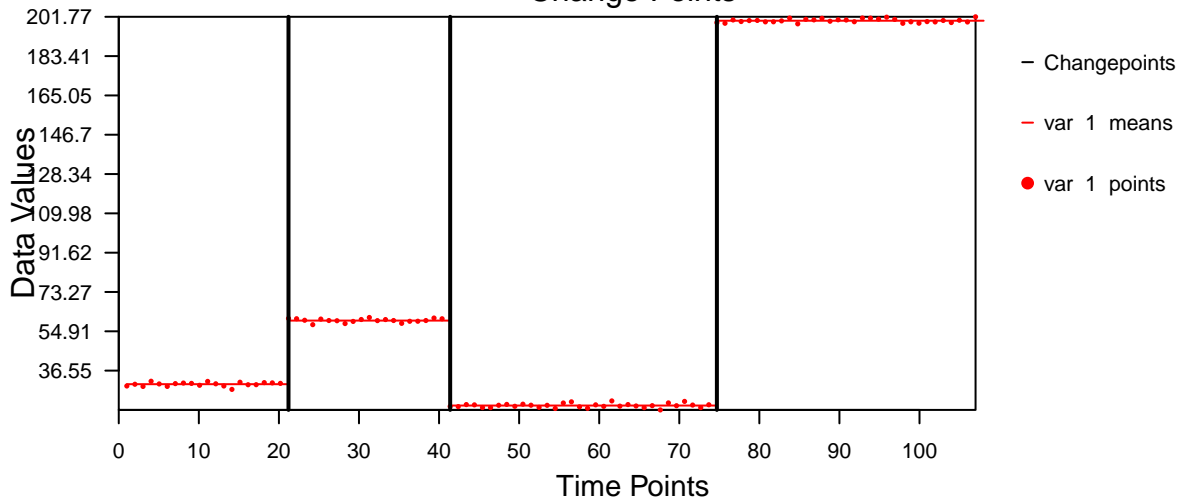
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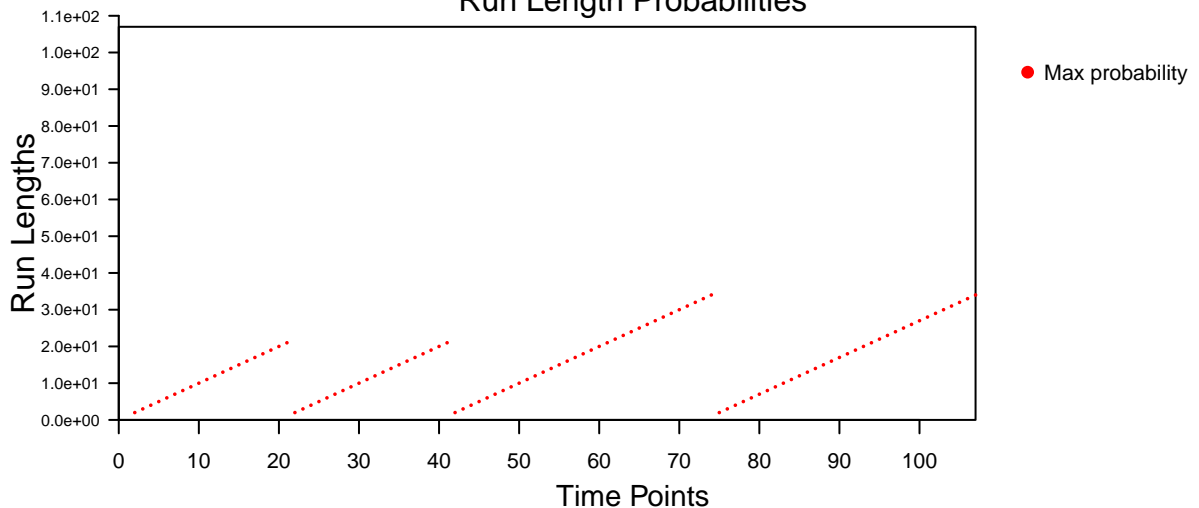
# Run Length Probabilities



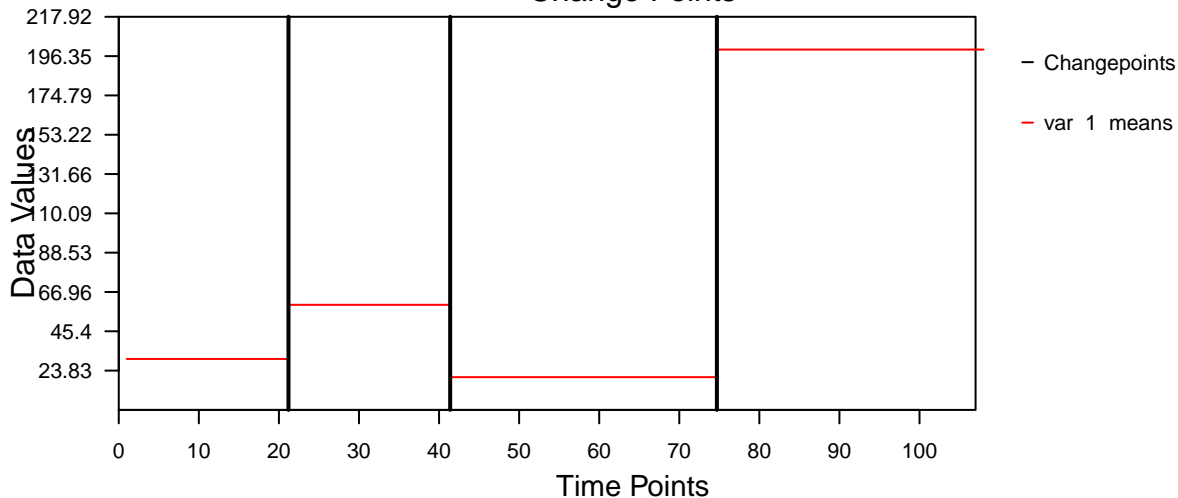
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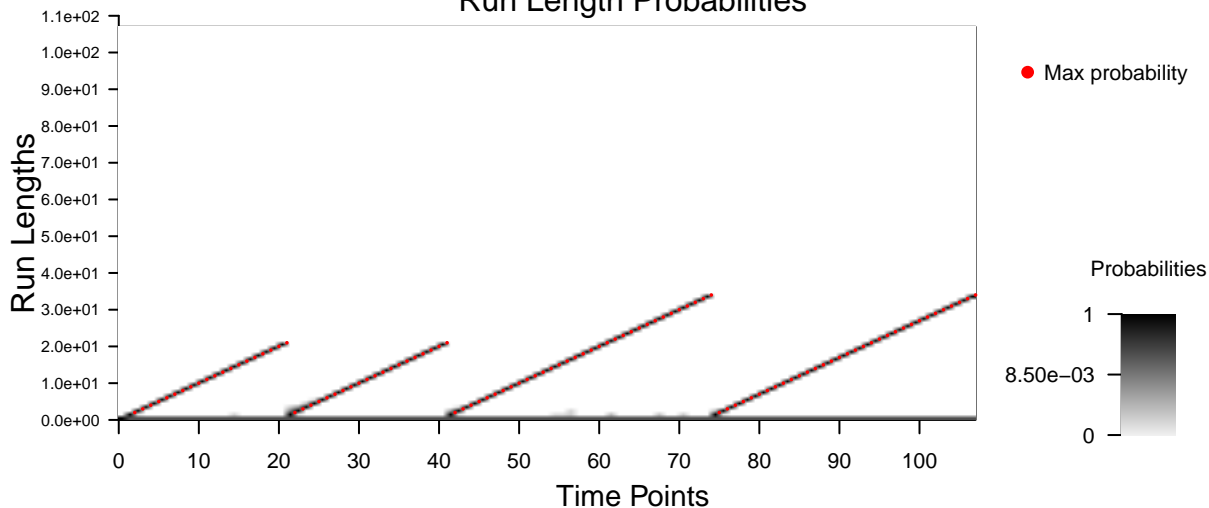
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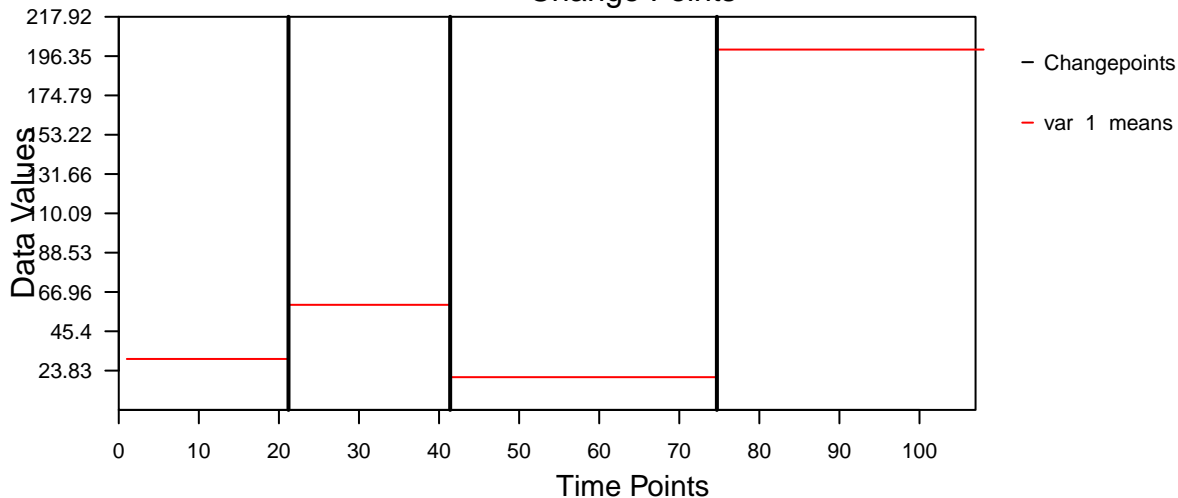
# Change Points



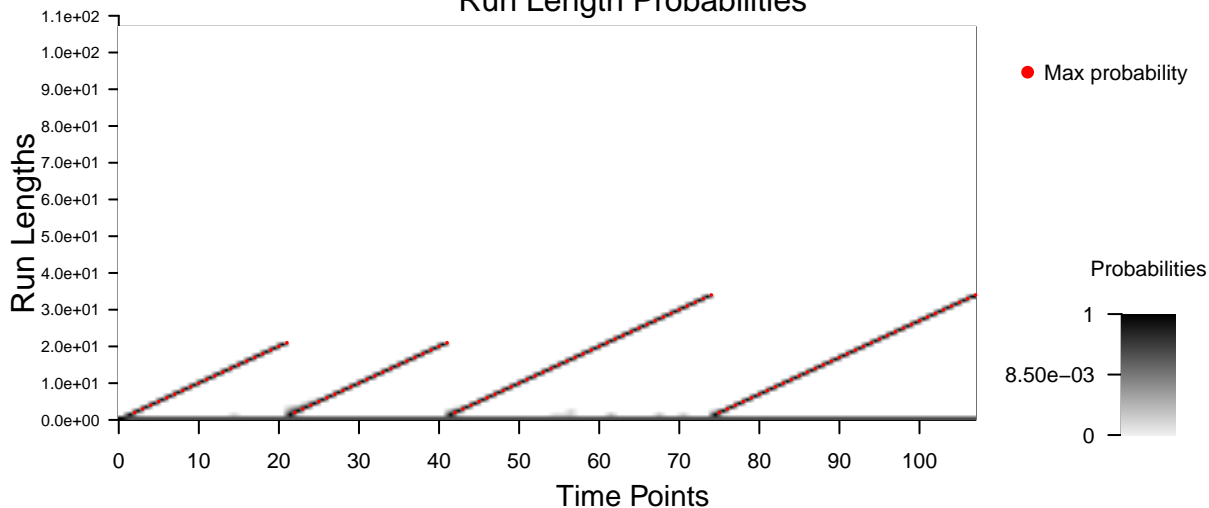
# Run Length Probabilities



# Change Points

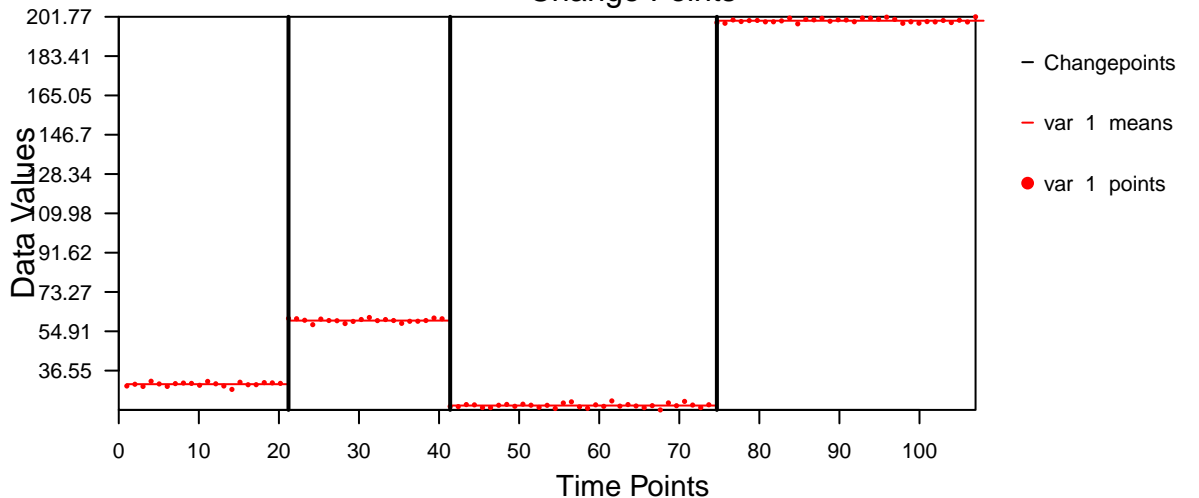


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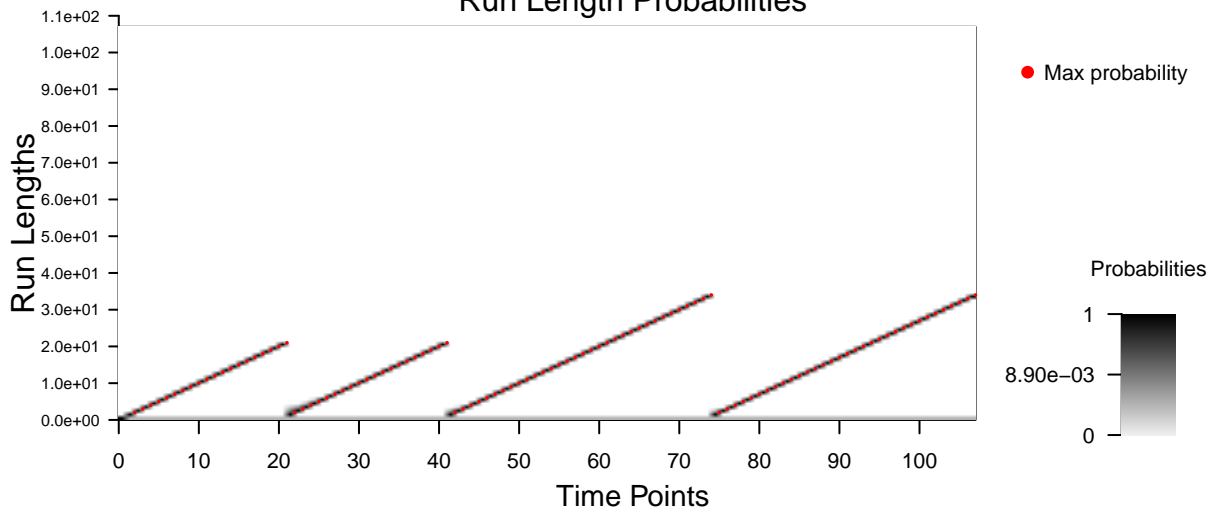




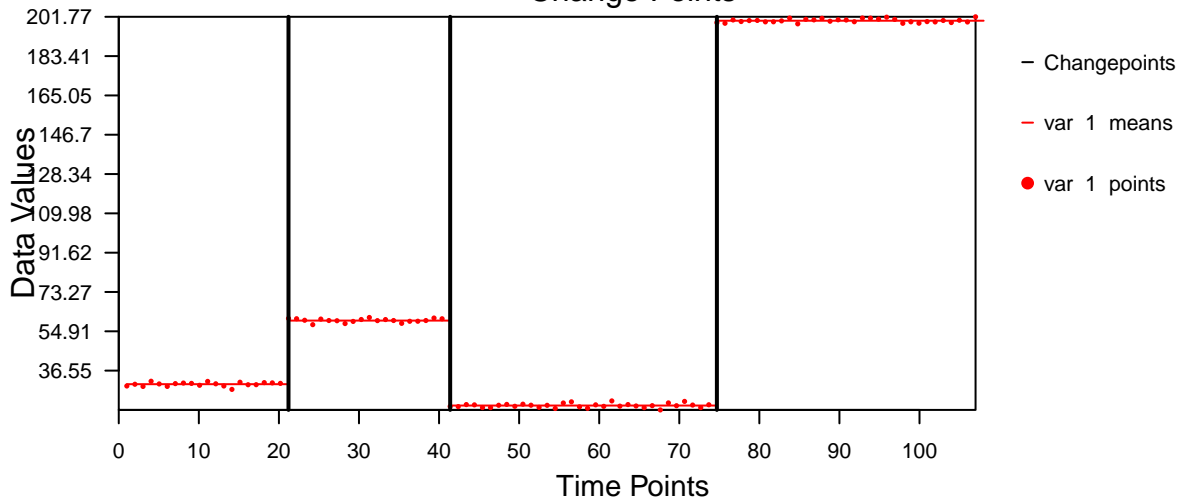
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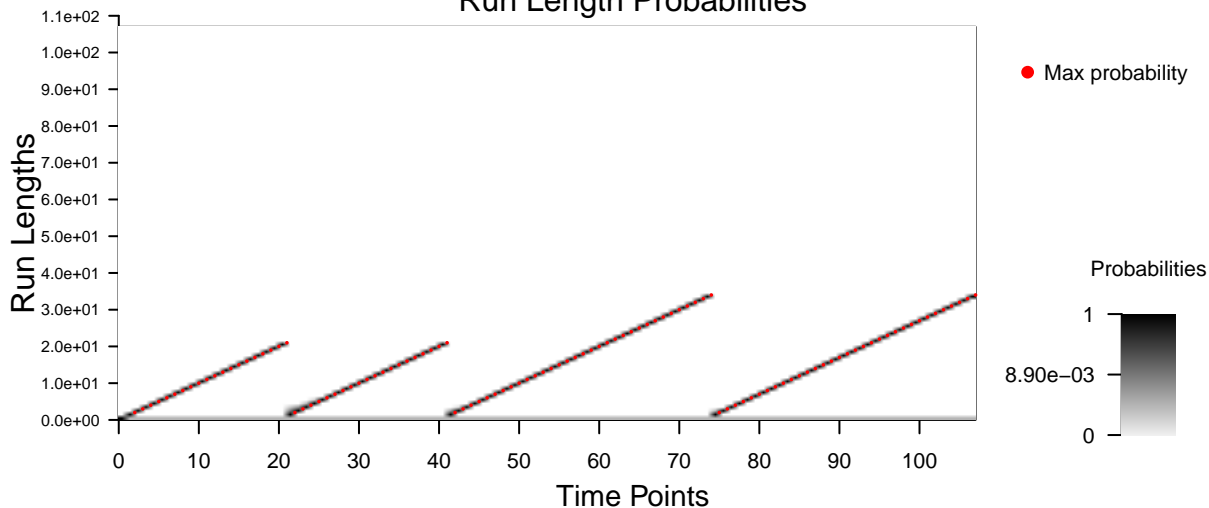
# Run Length Probabilities



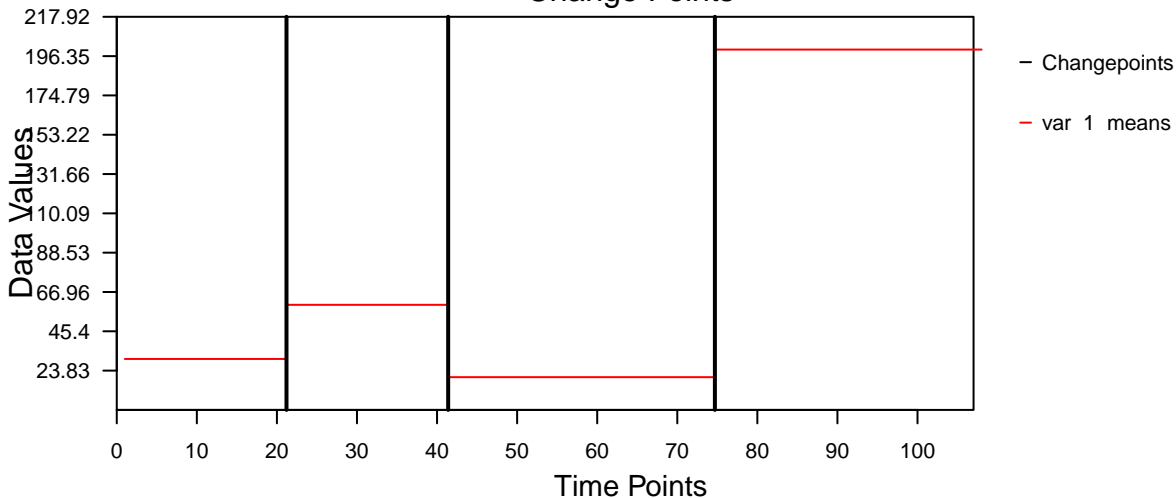
# Change Points



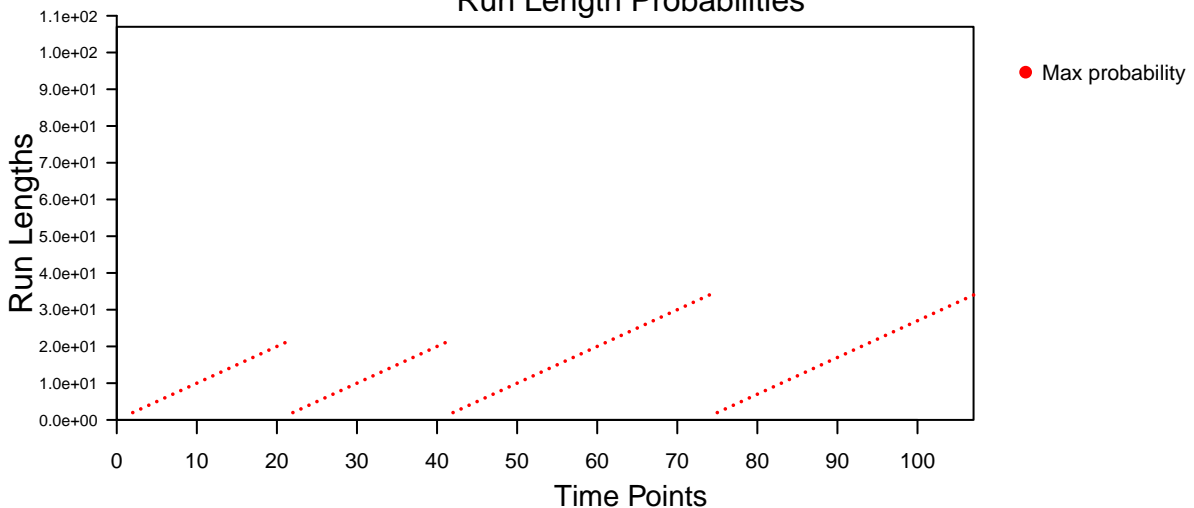
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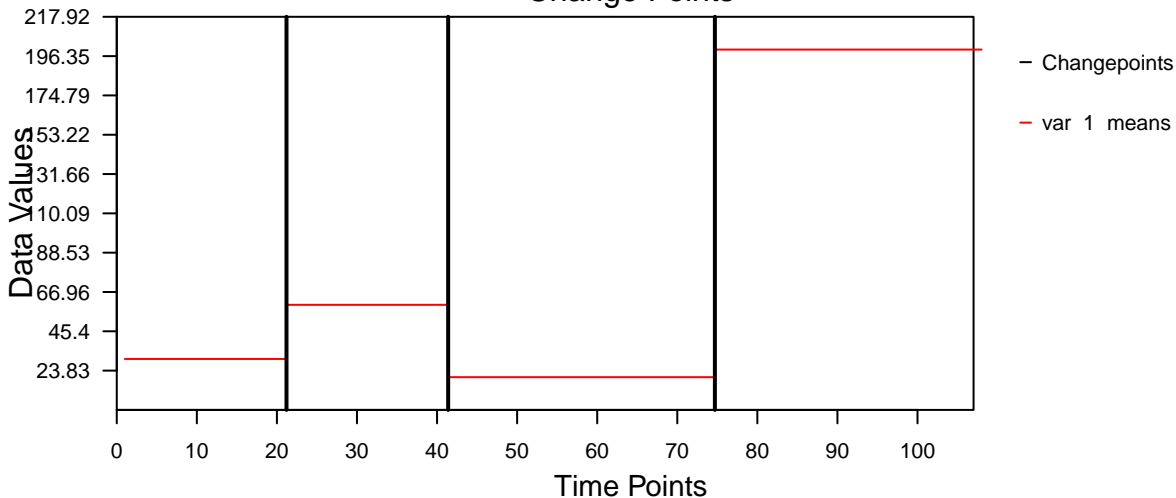
### Change Points



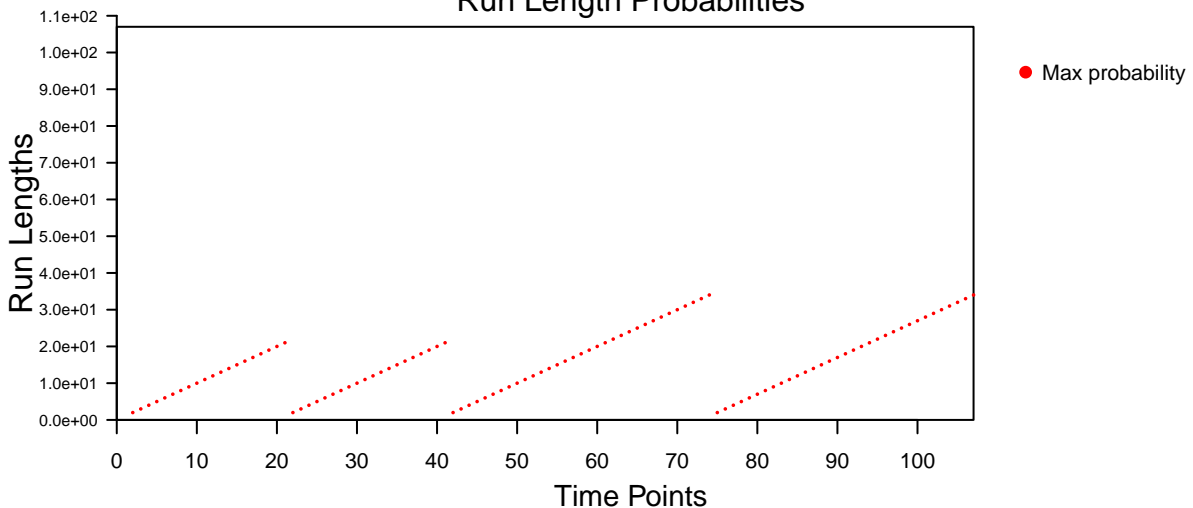
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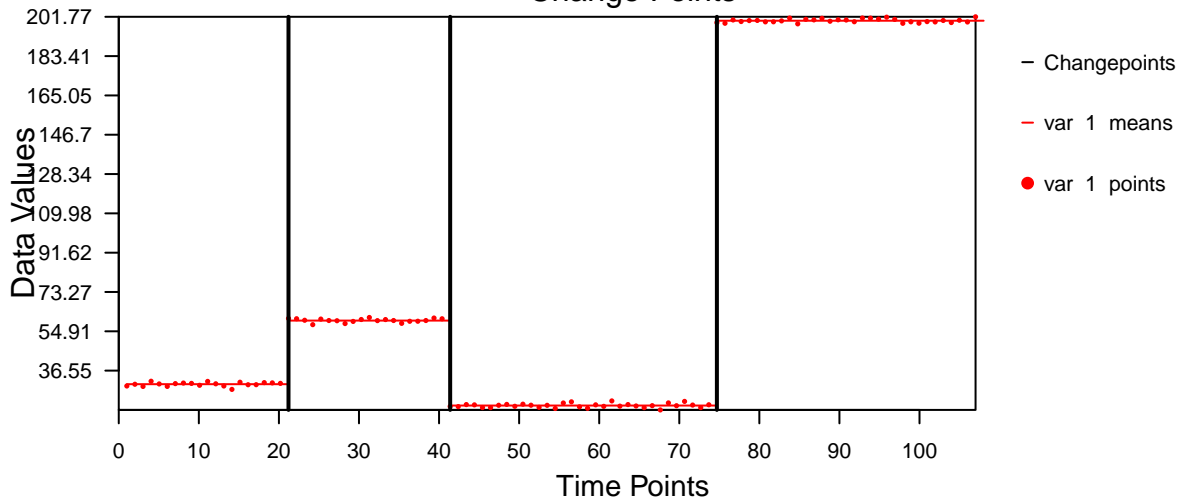
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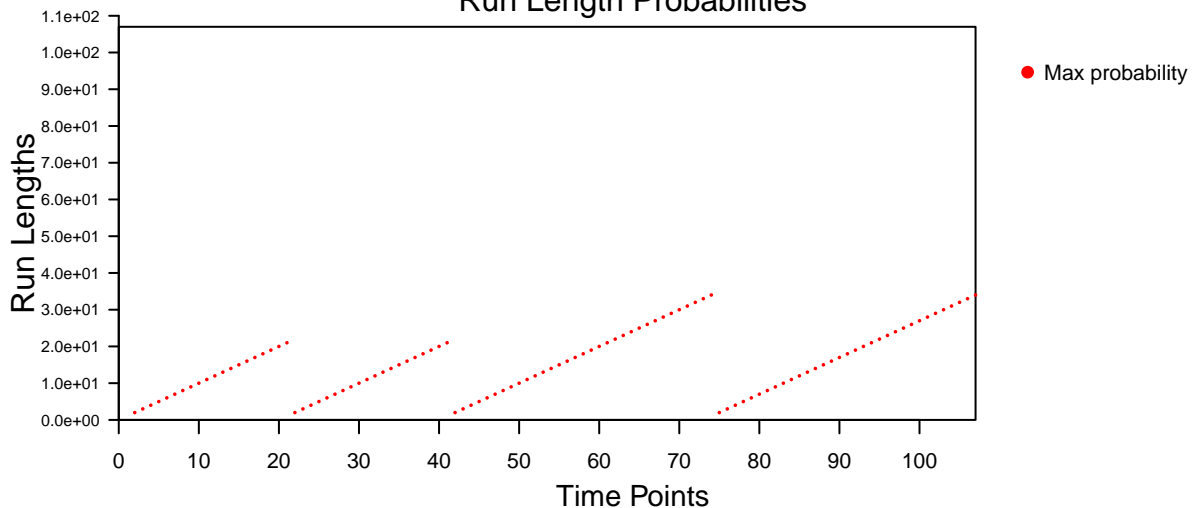
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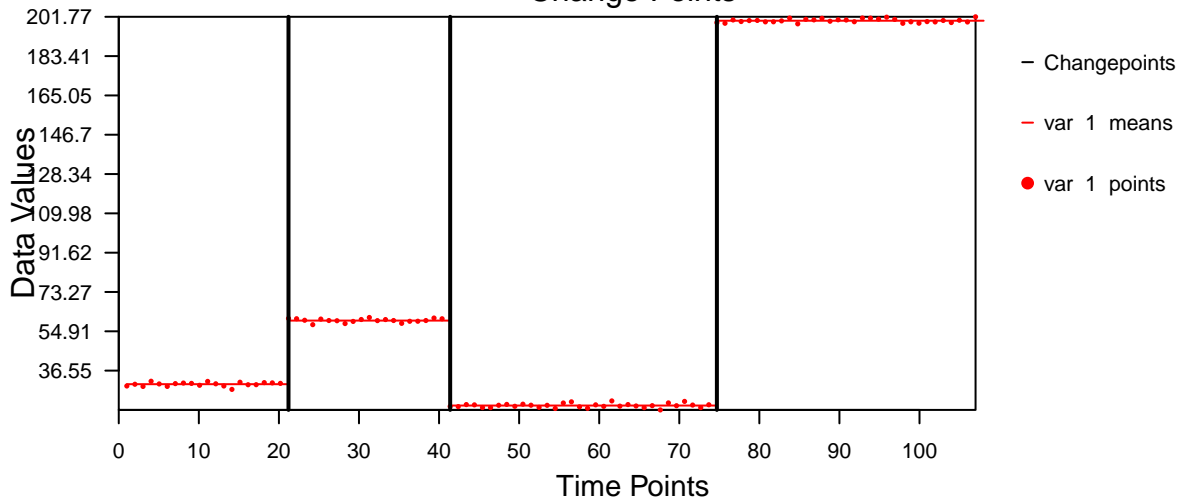
# Change Points



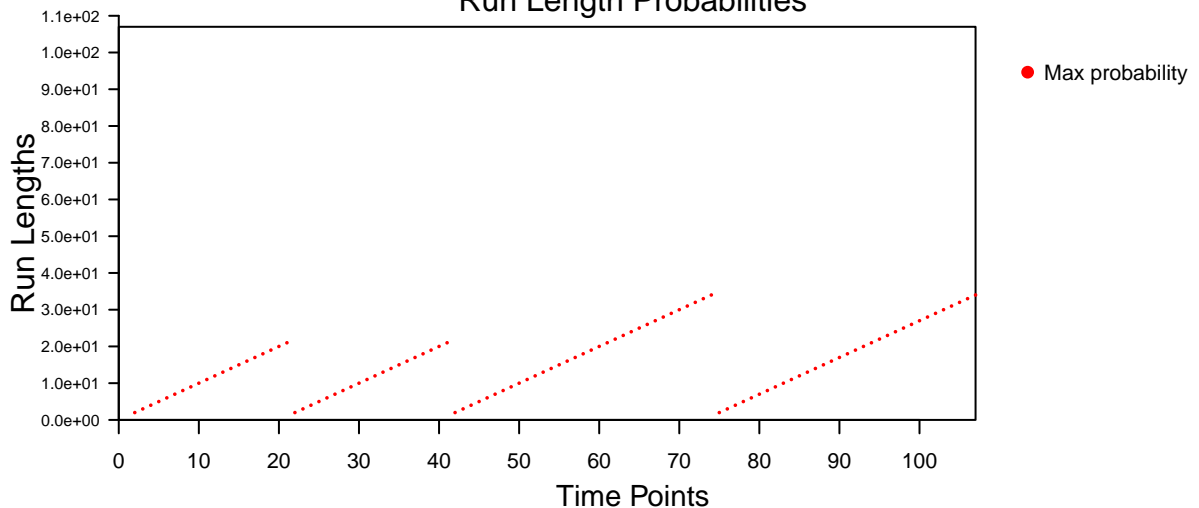
# Run Length Probabilities



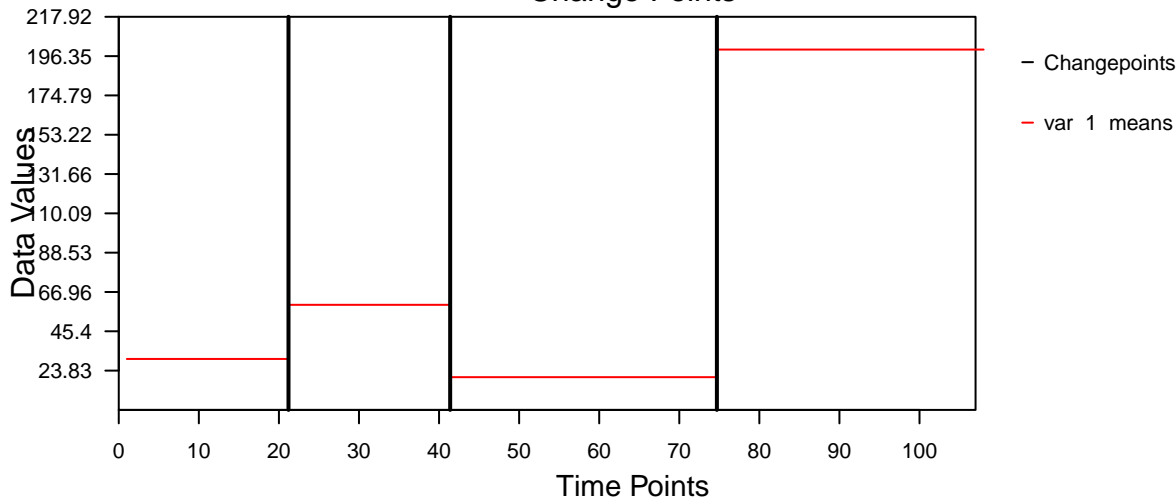
# Change Points



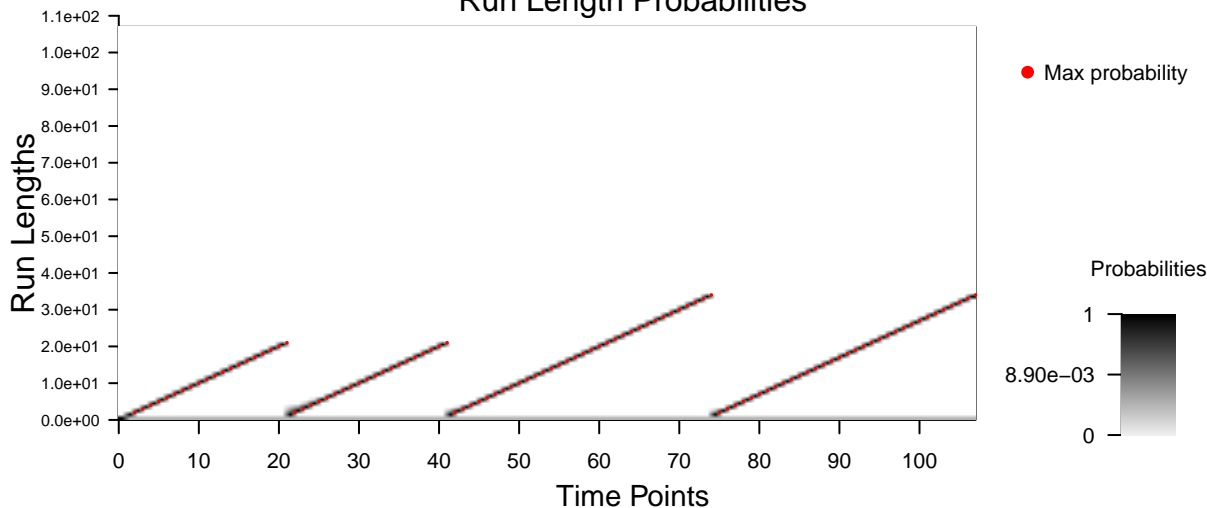
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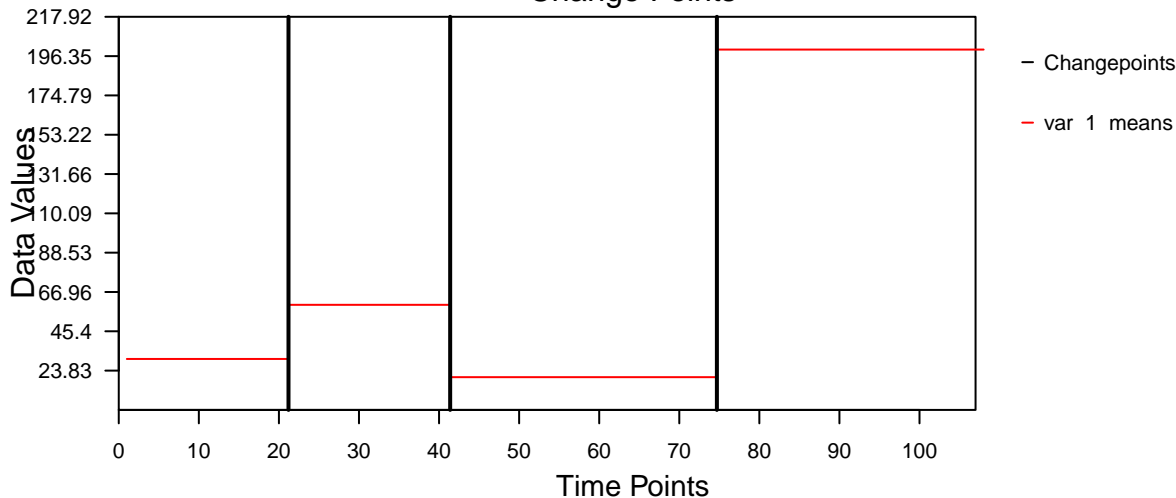
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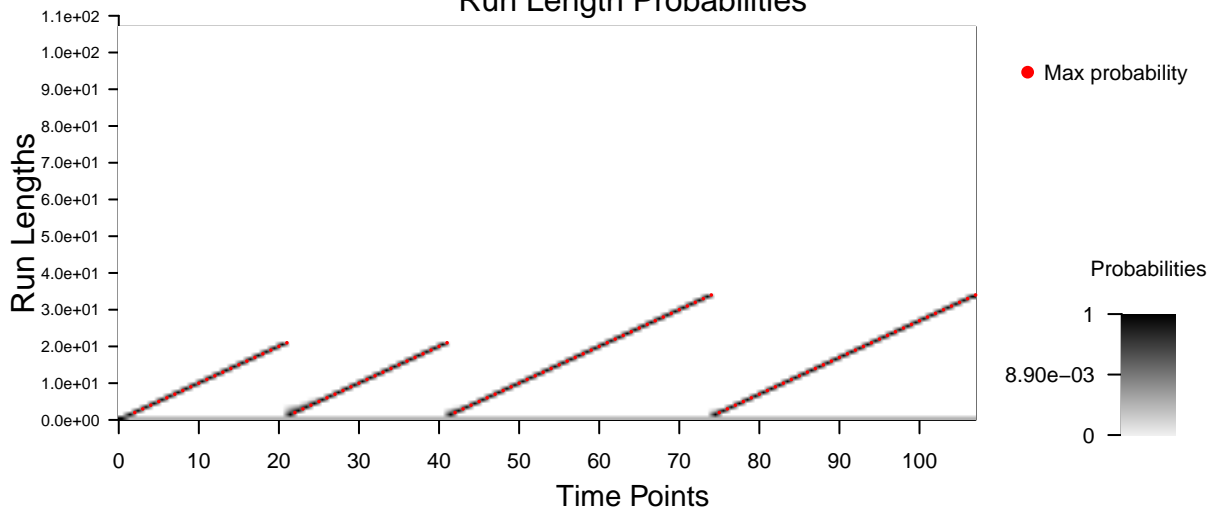
# Run Length Probabilities



# Change Points

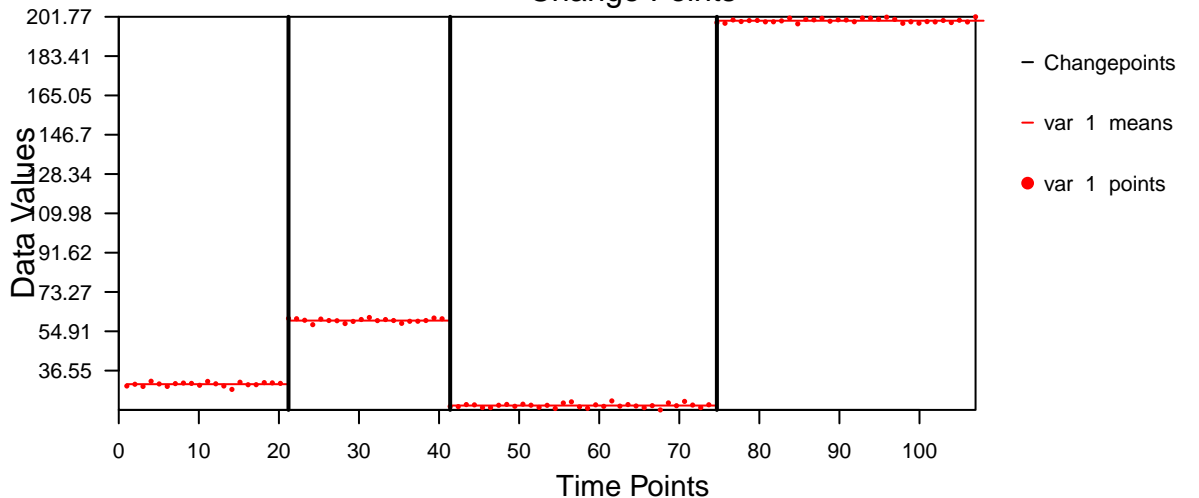


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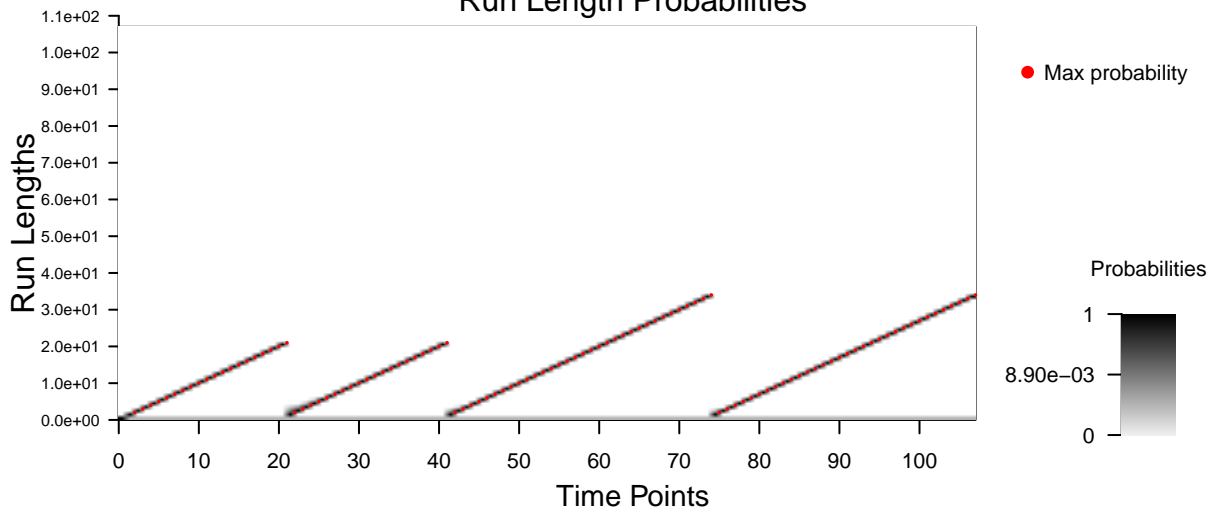




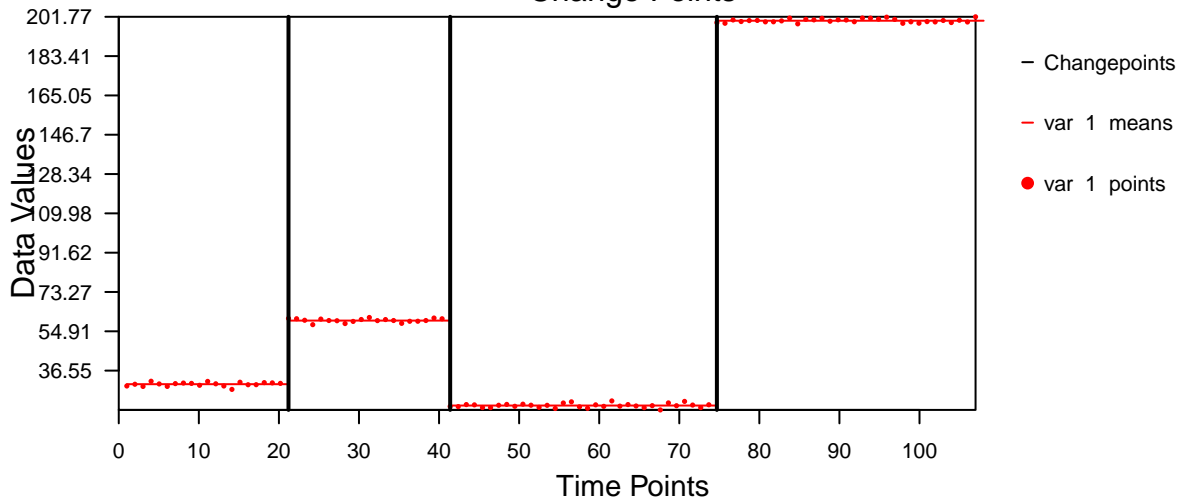
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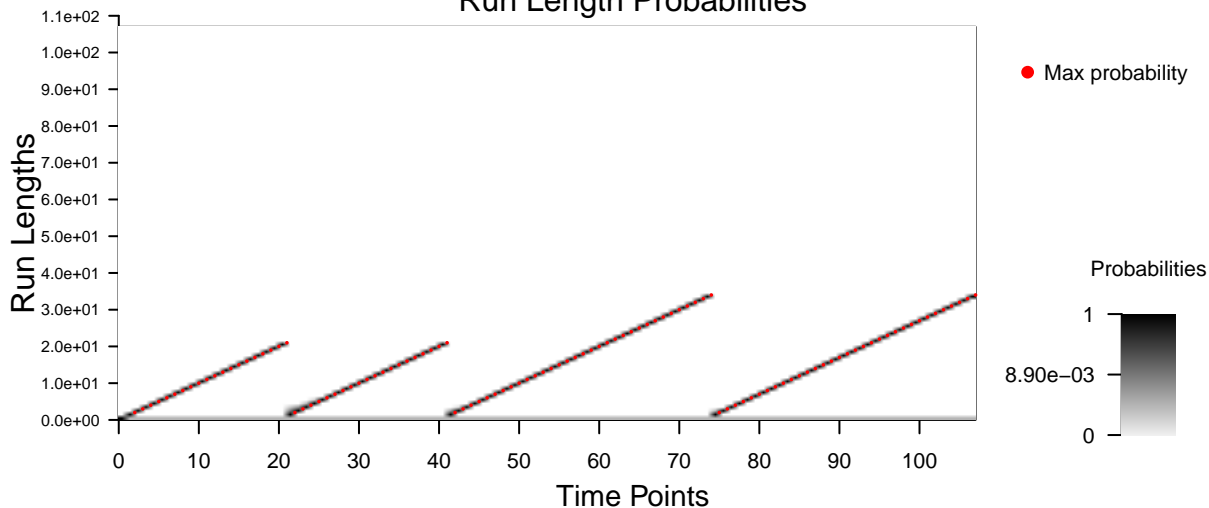
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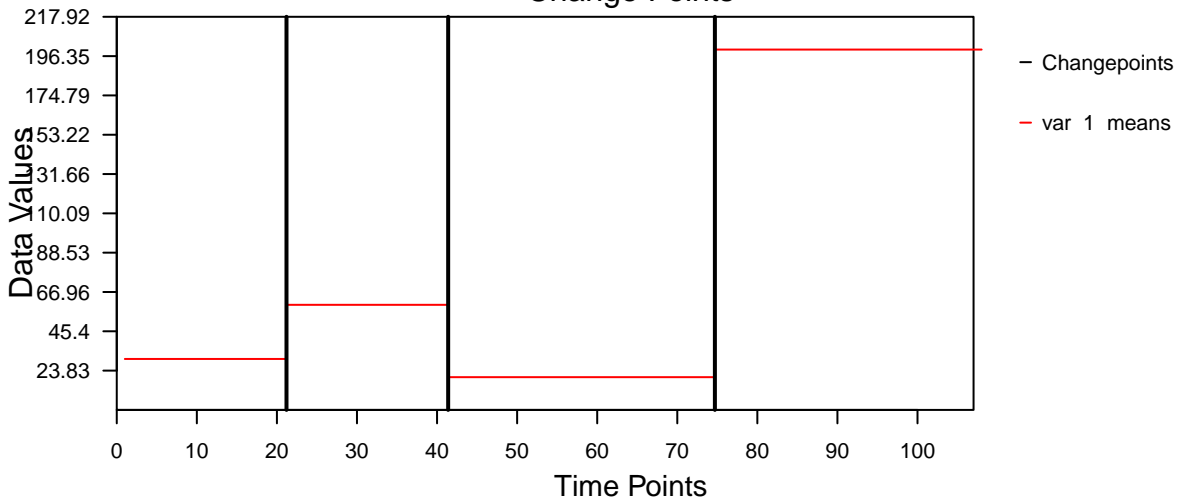
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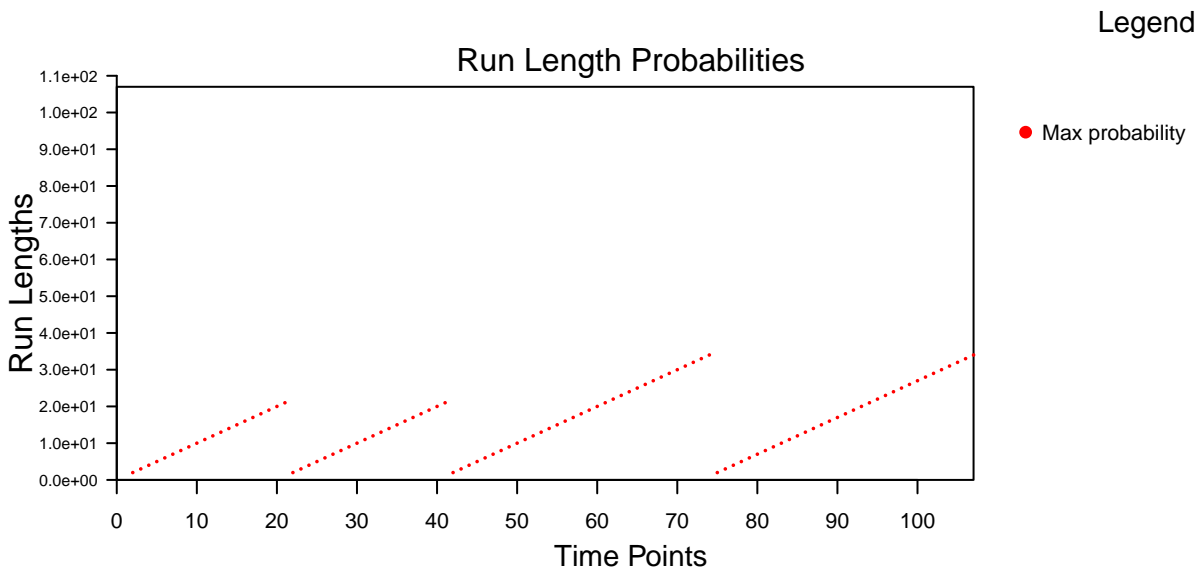
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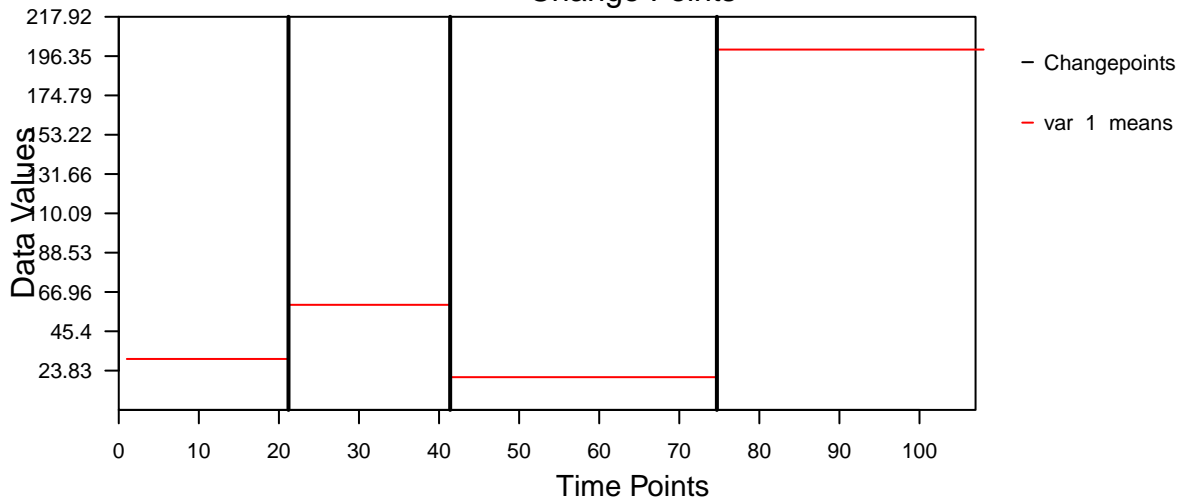
### Change Points



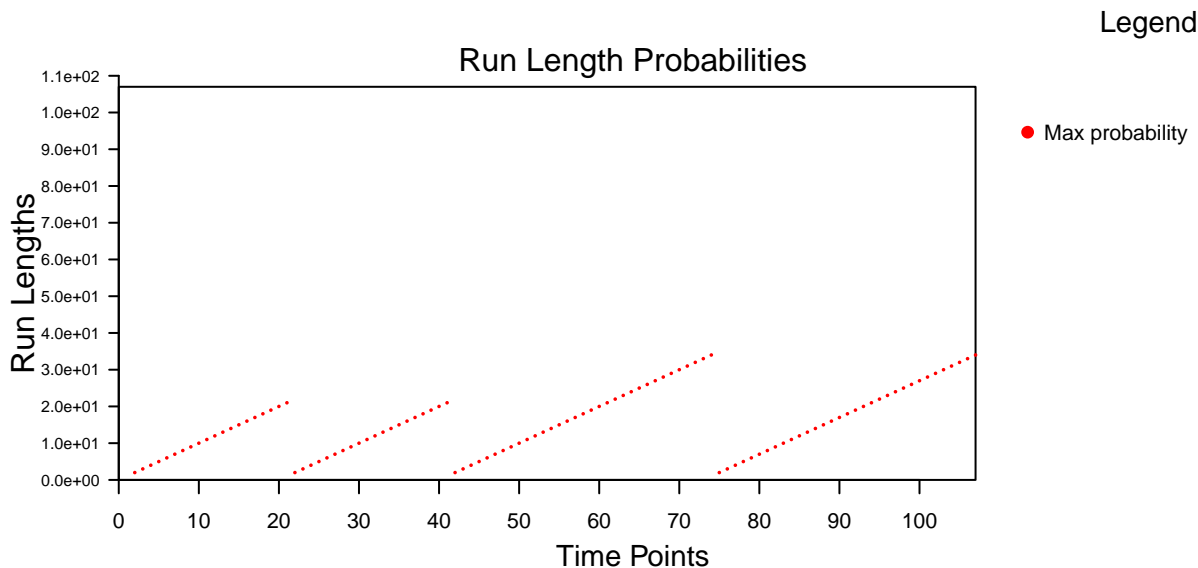
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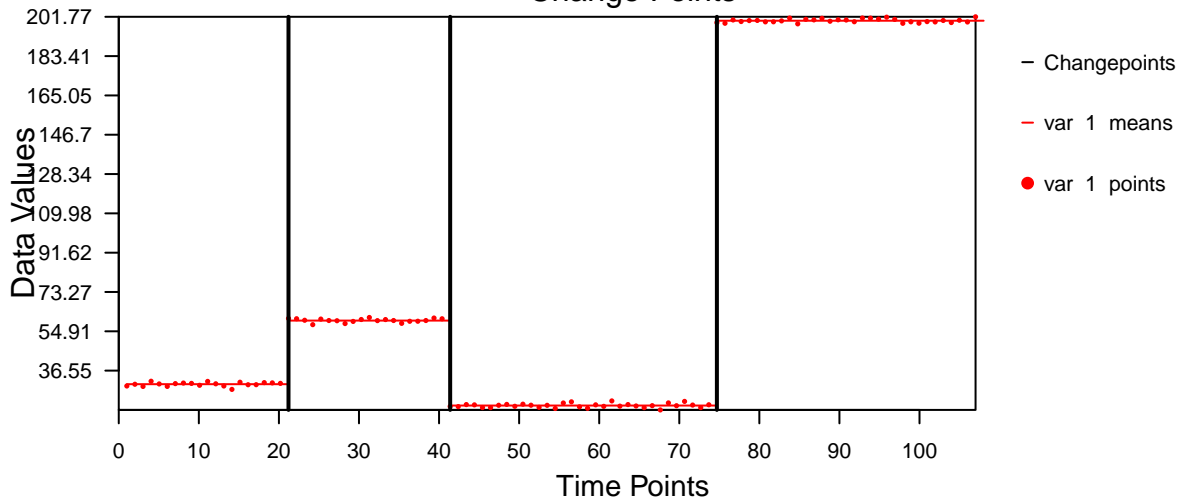
### Change Points



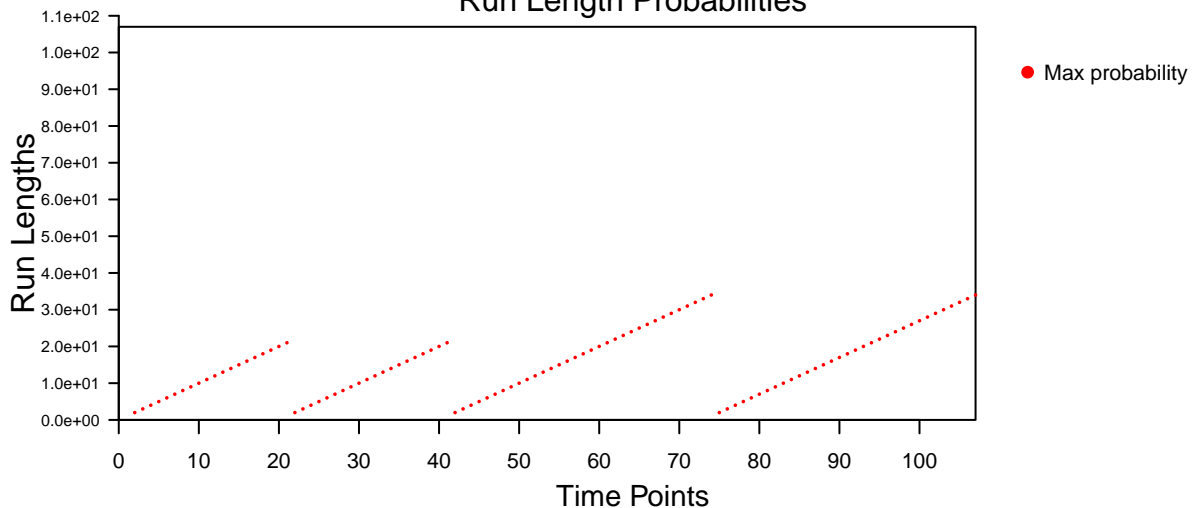
### Run Length Probabilities



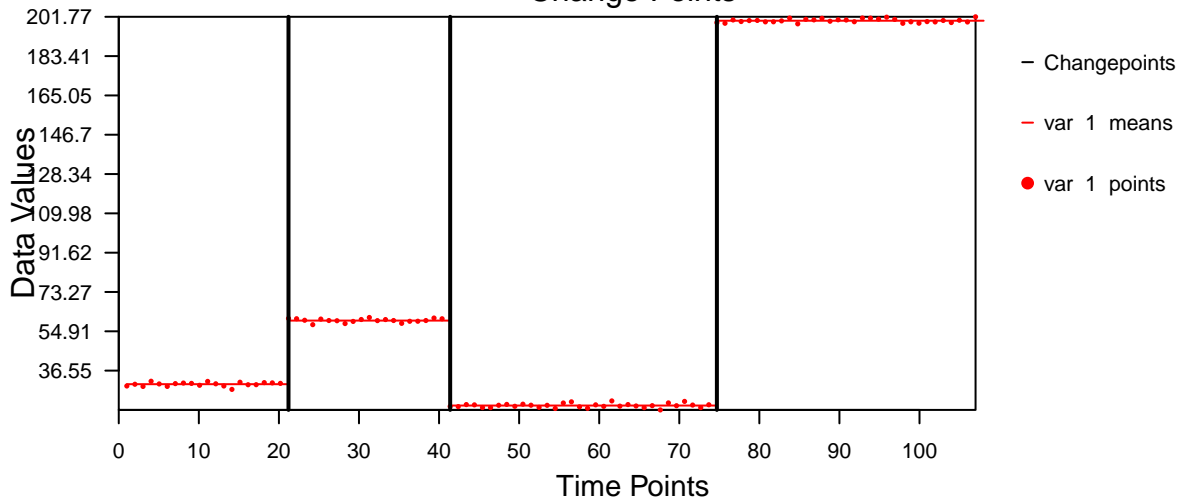
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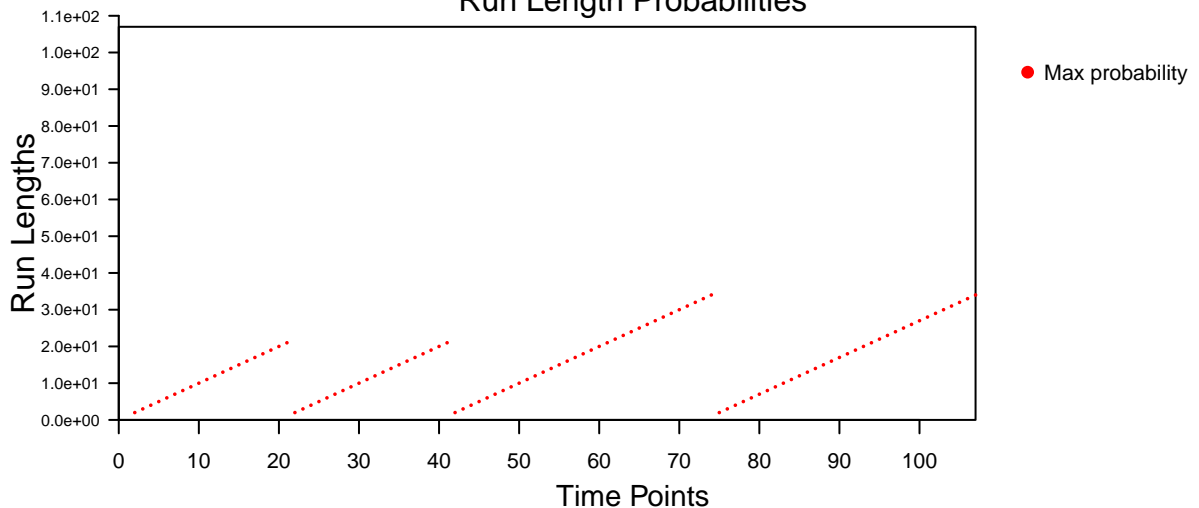
# Run Length Probabilities



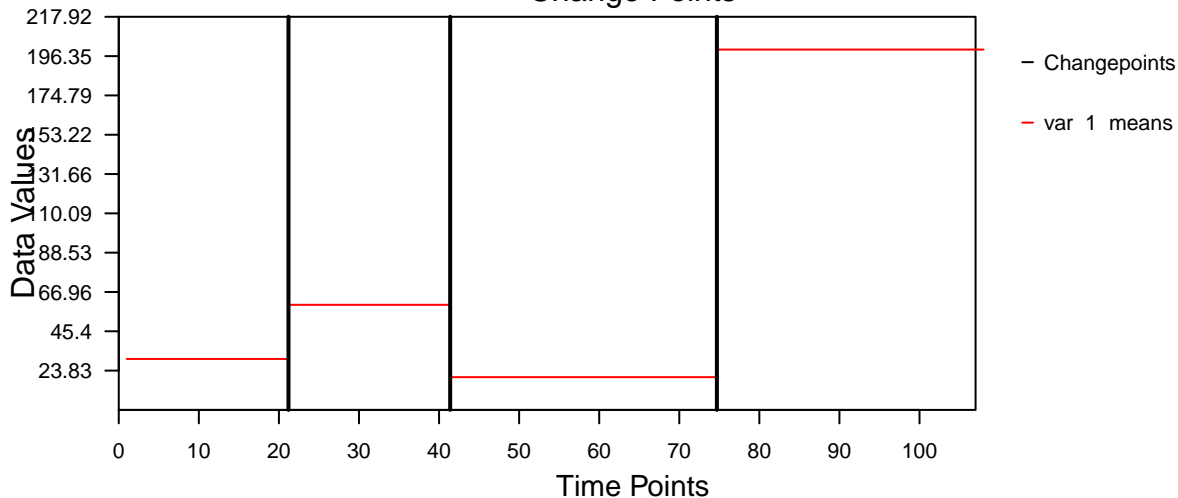
# Change Points



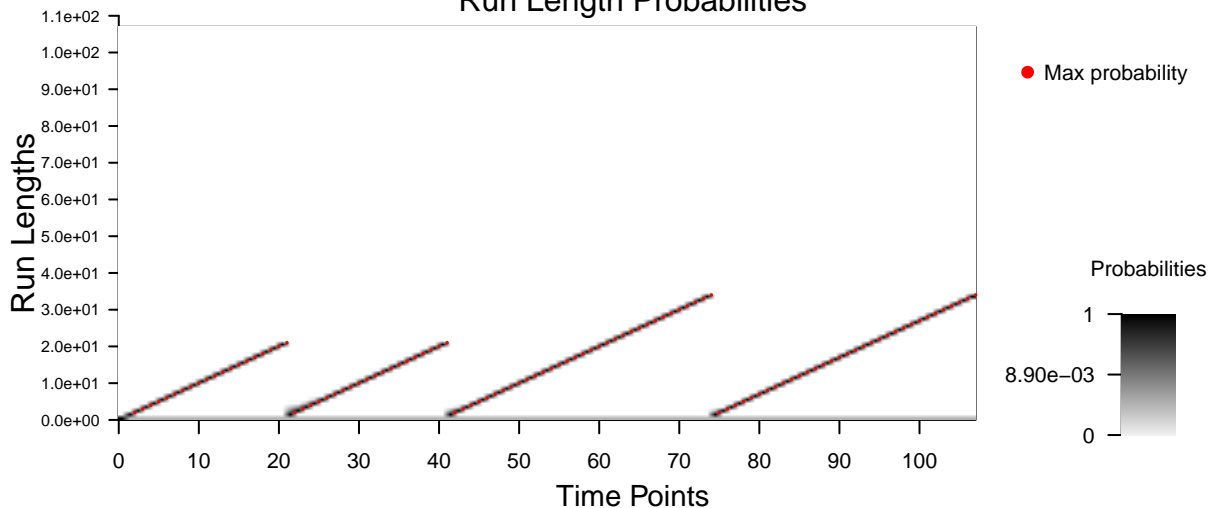
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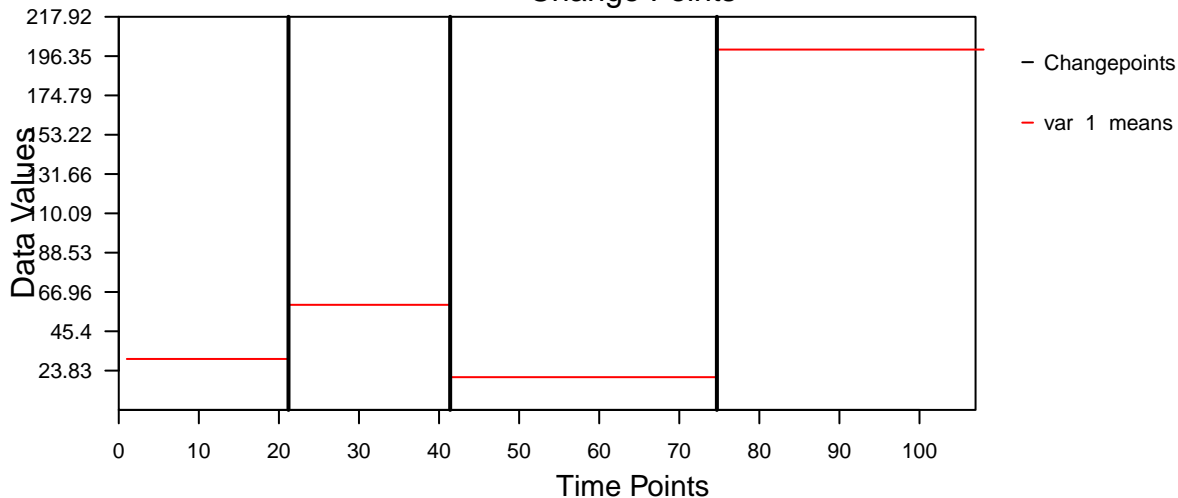
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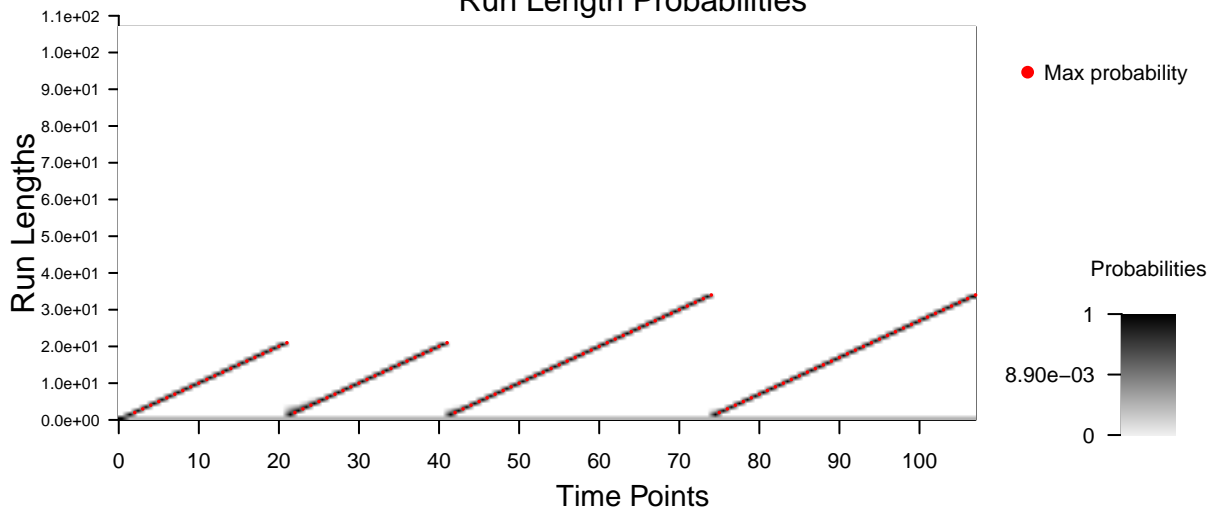
### Run Length Probabilities



### Change Points

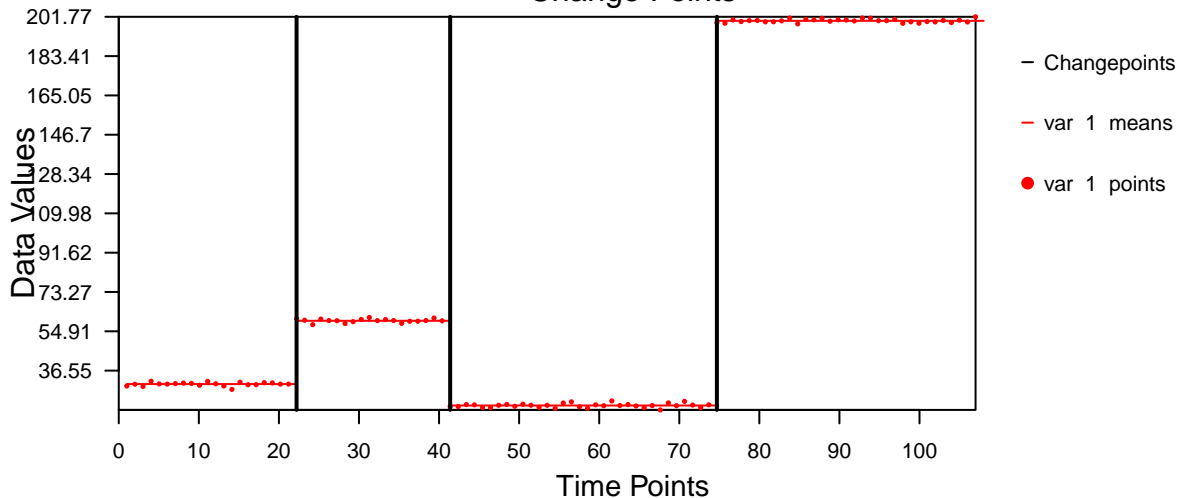


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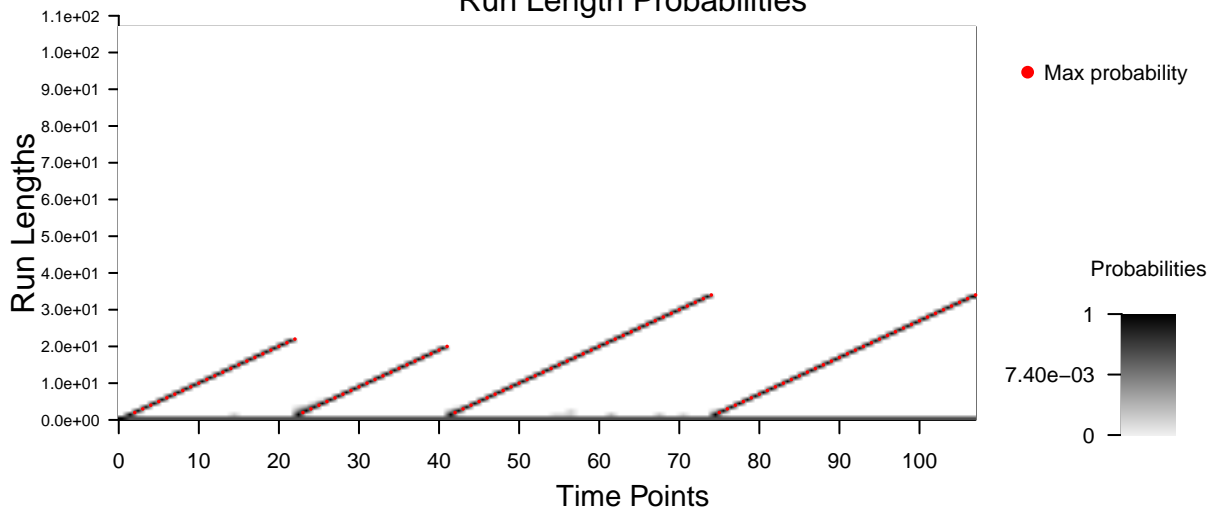




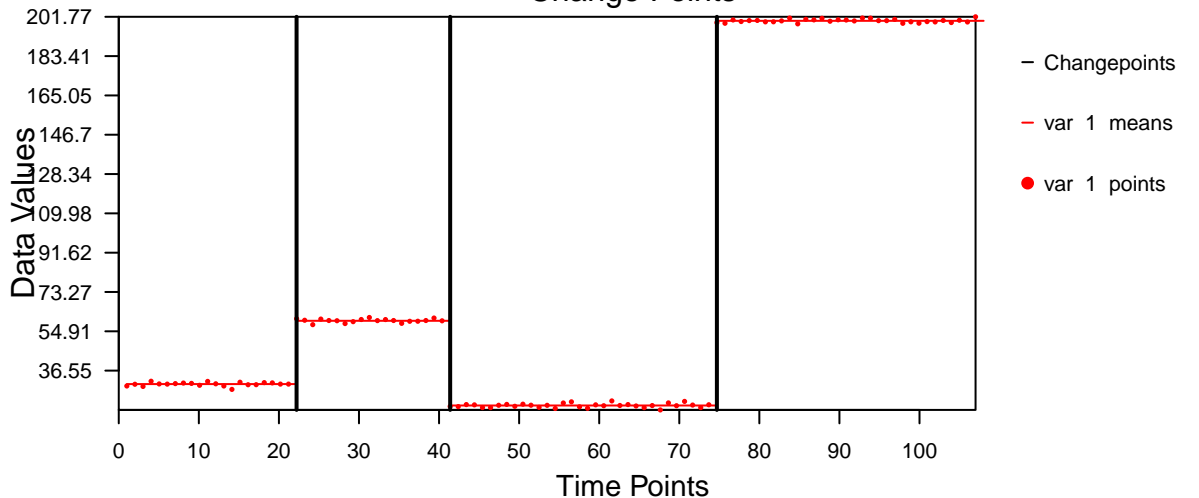
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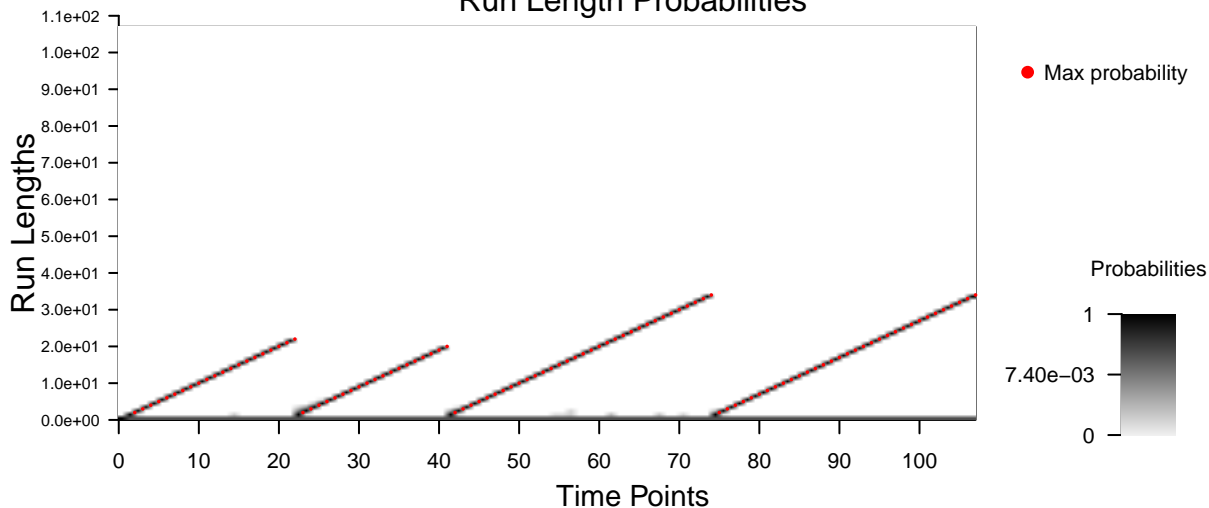
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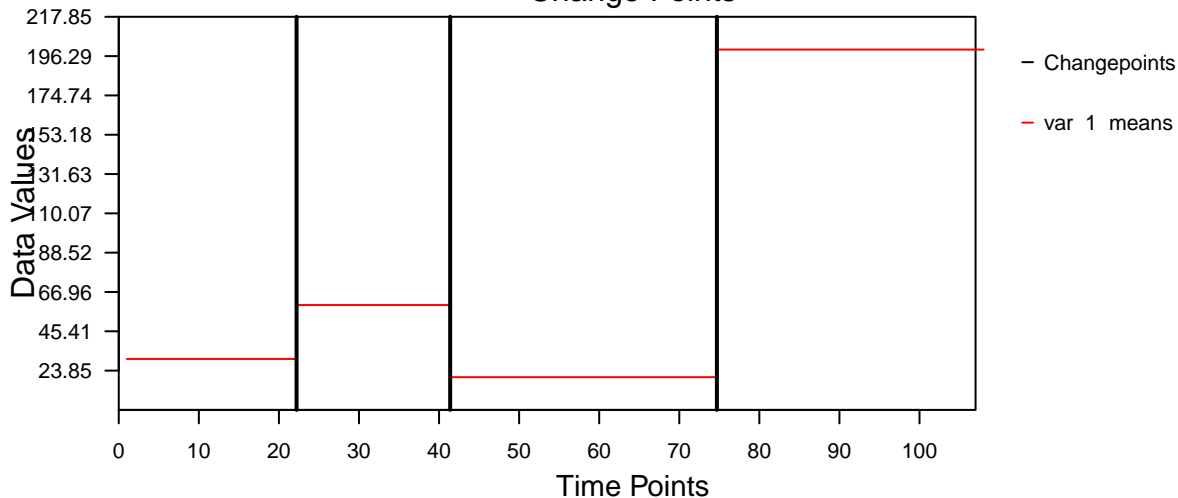
# Change Points



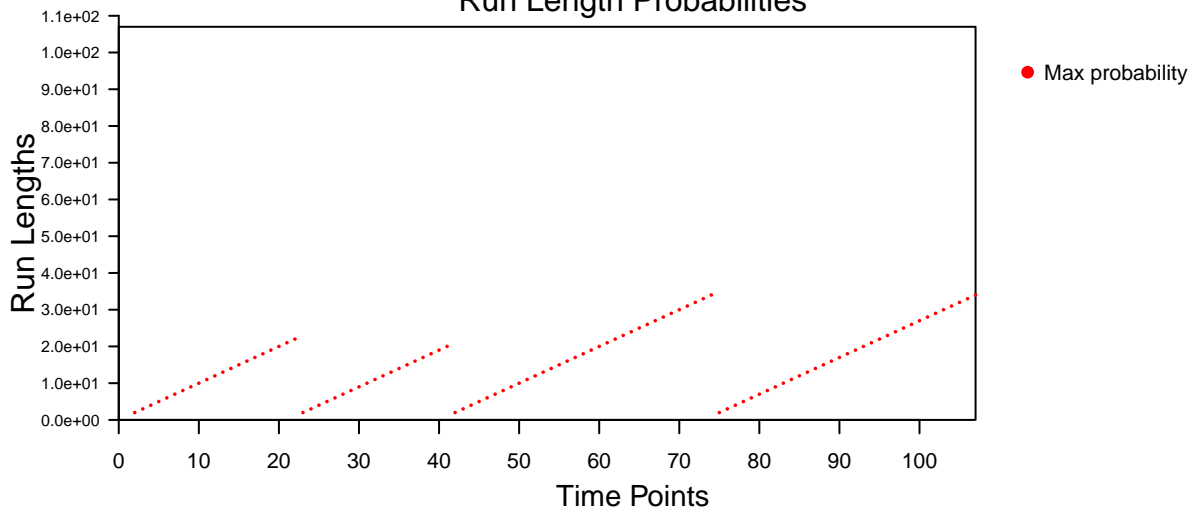
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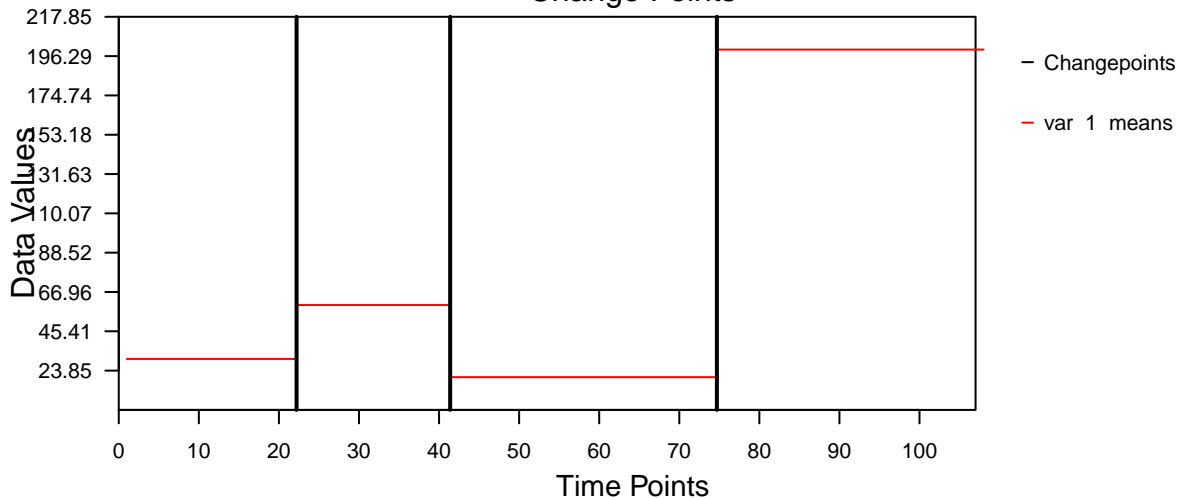
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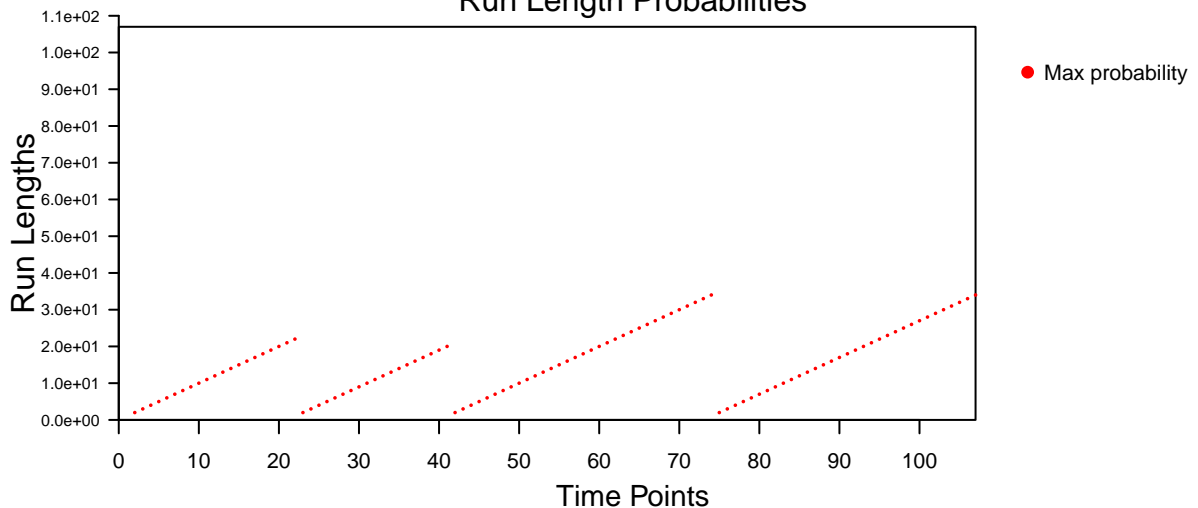
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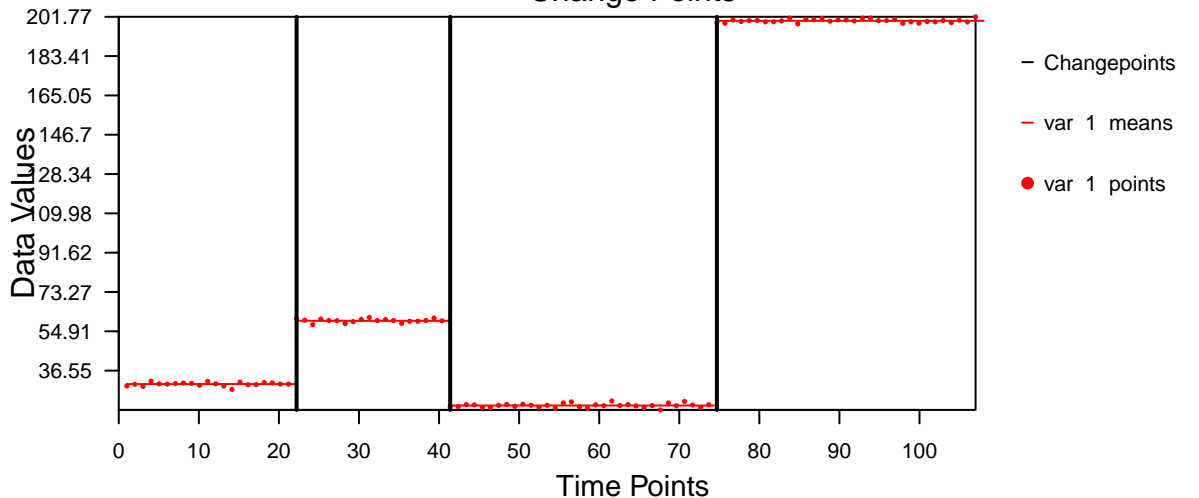
### Change Points



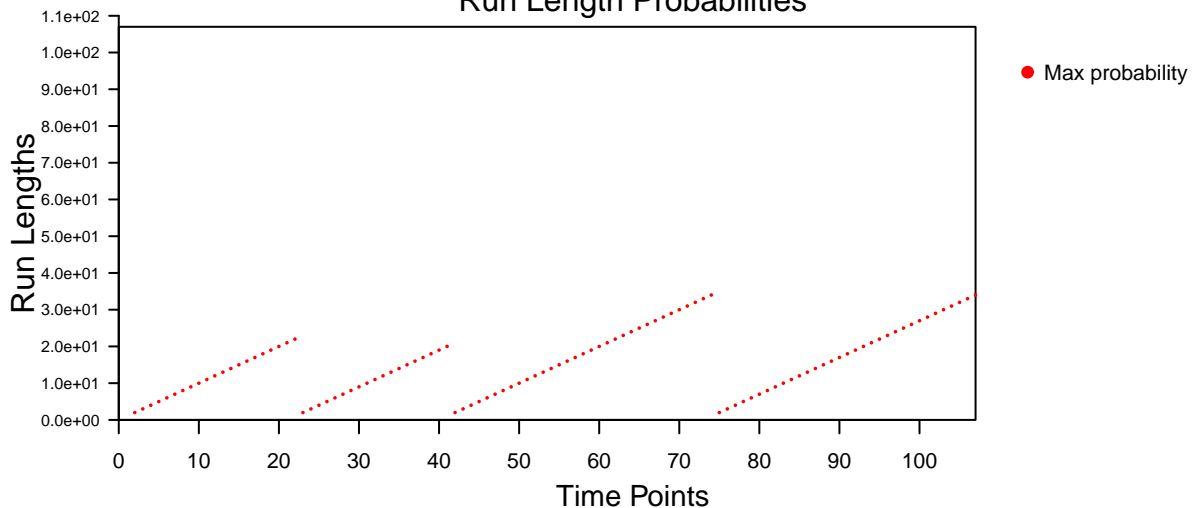
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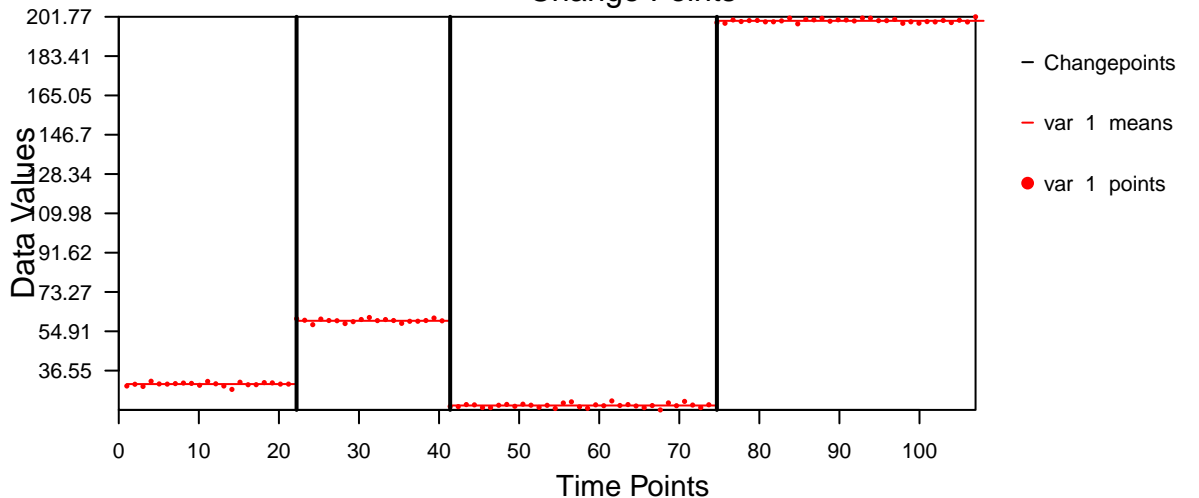
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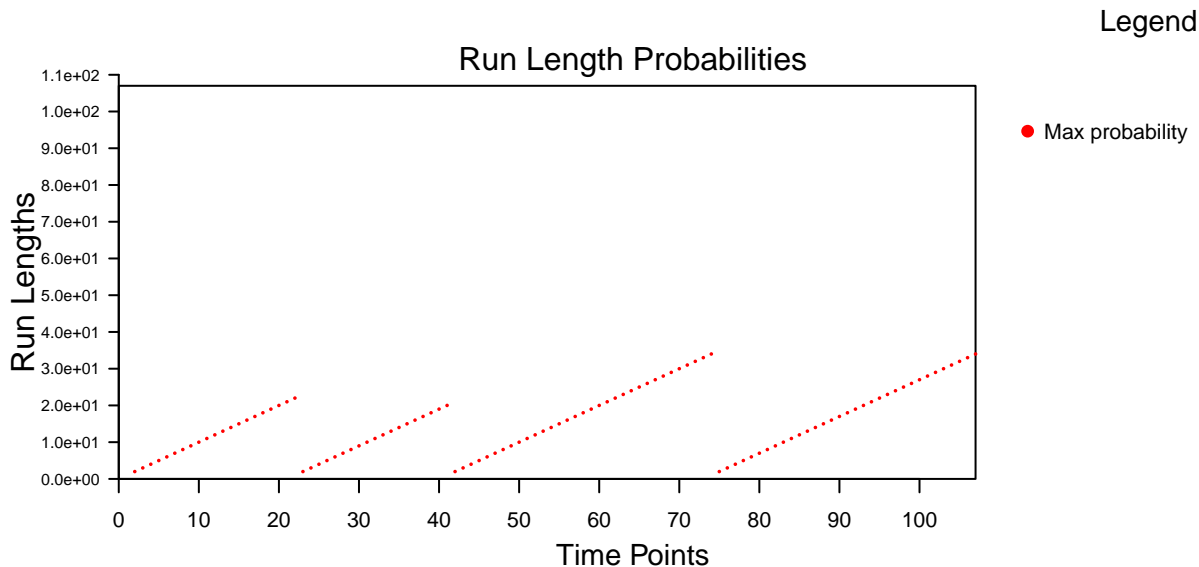
# Run Length Probabilities



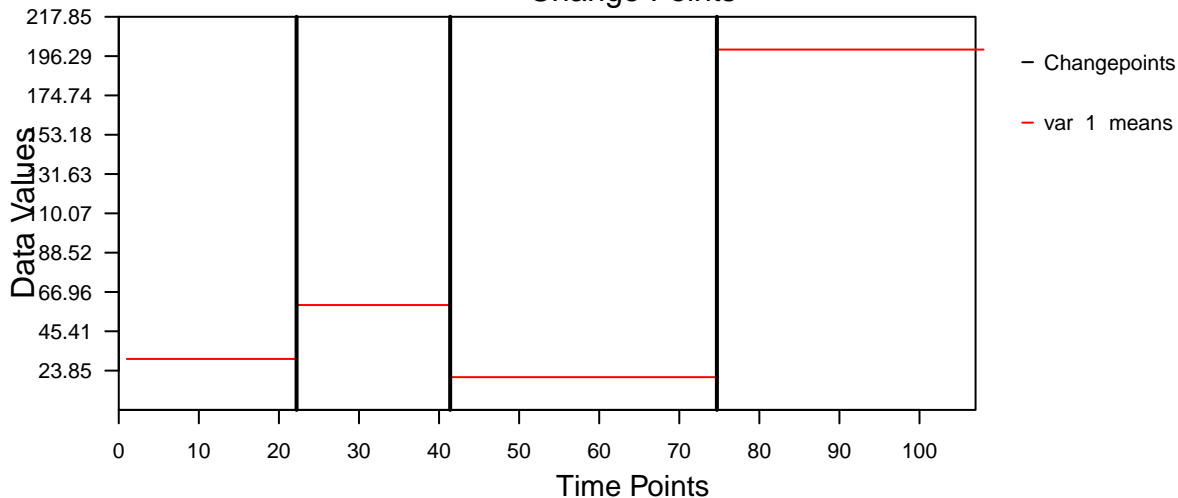
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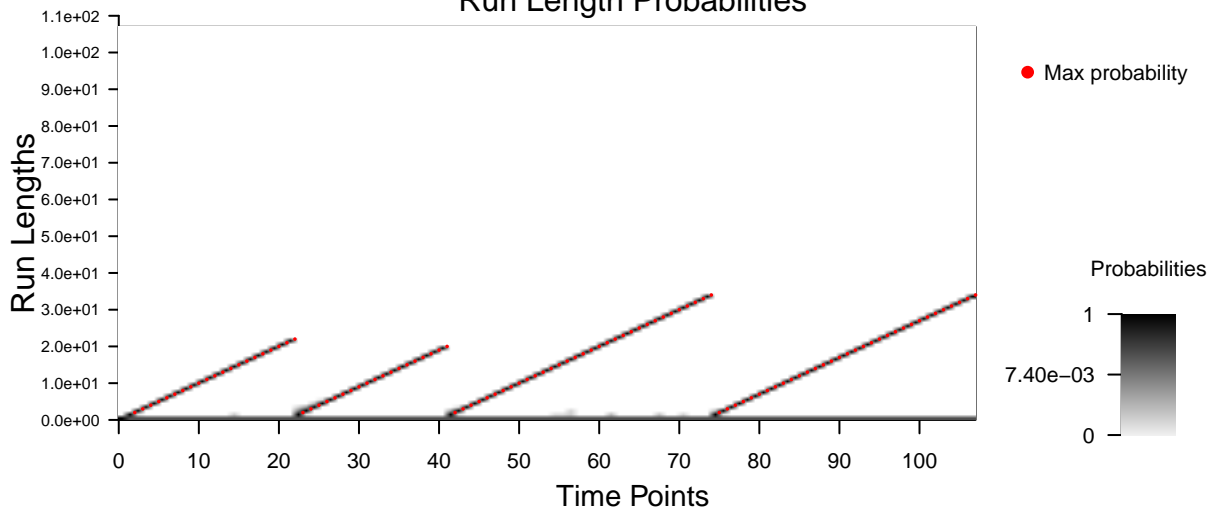
### Run Length Probabilities



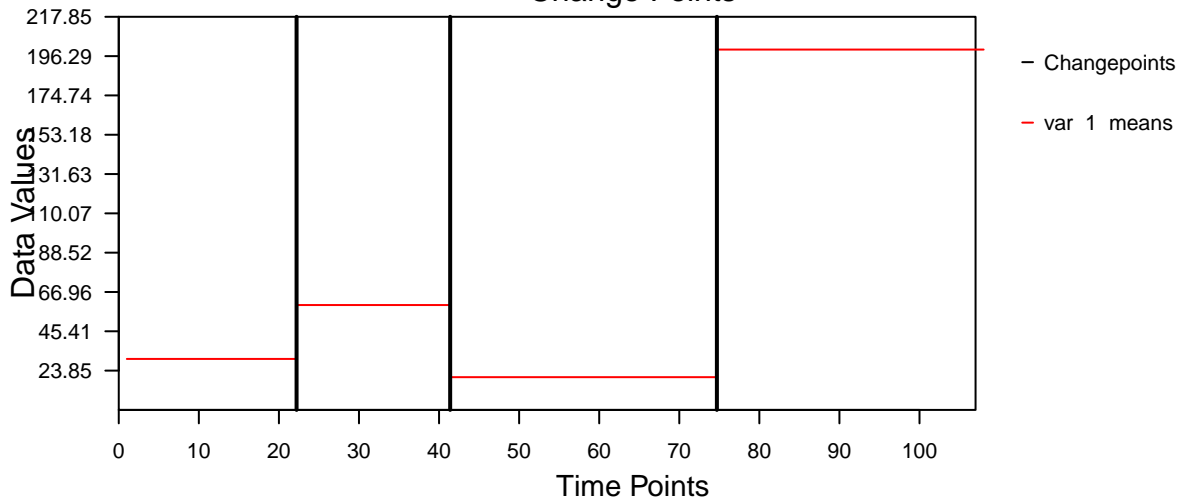
### Change Points



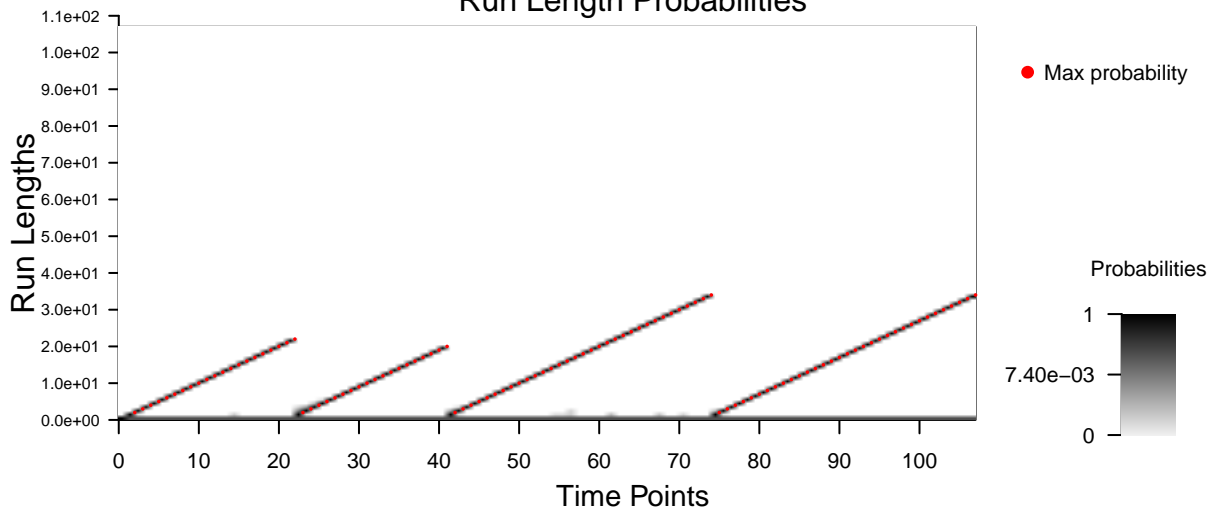
### Run Length Probabilities



### Change Points

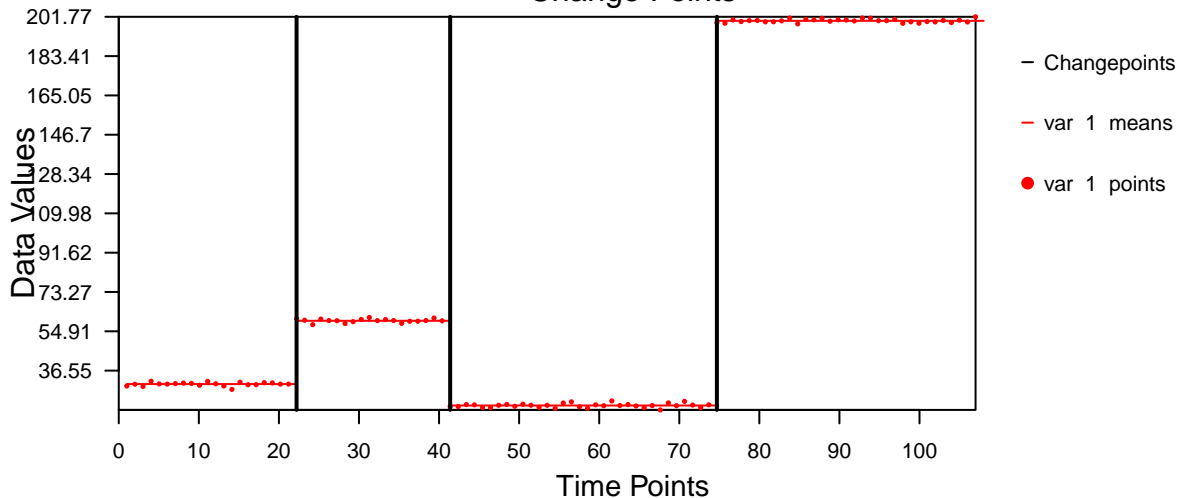


### Run Length Probabilities

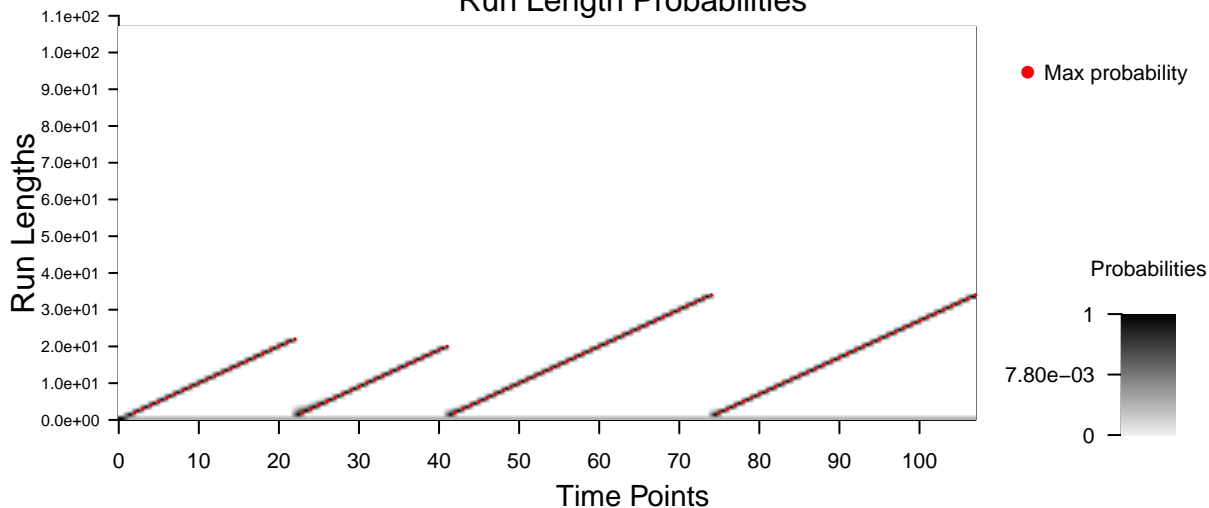




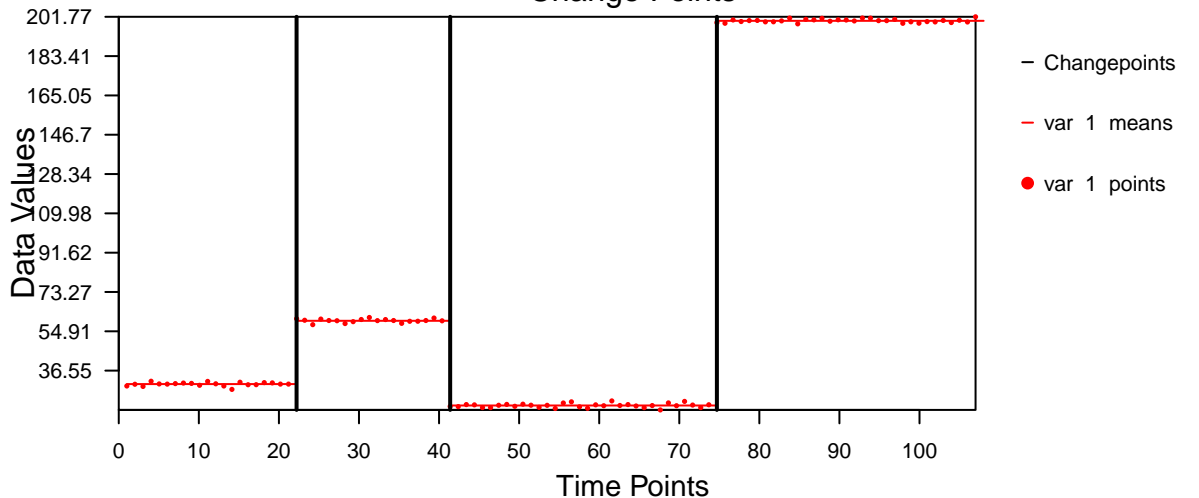
# Change Points



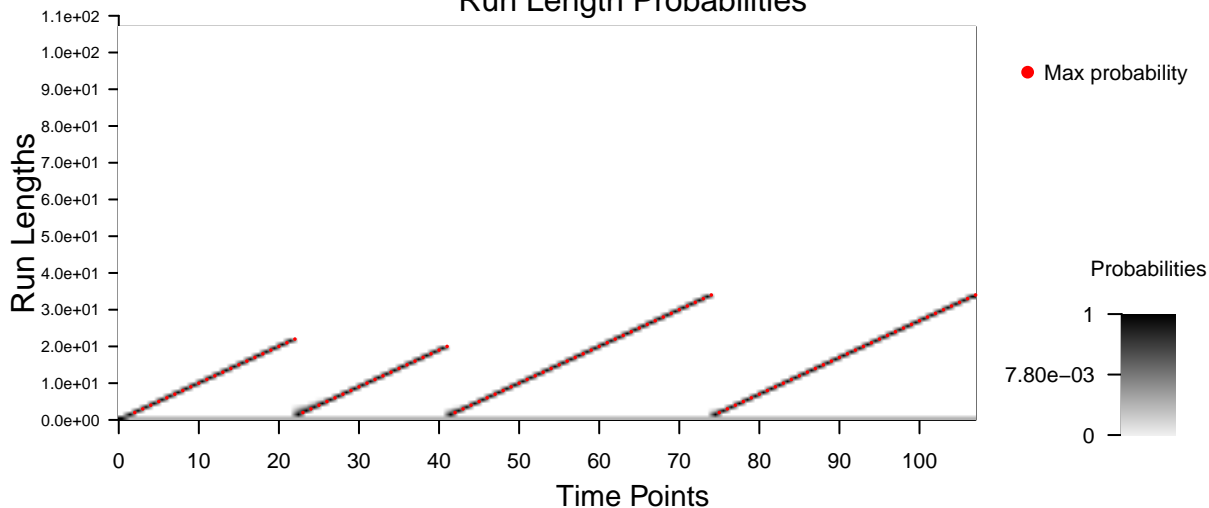
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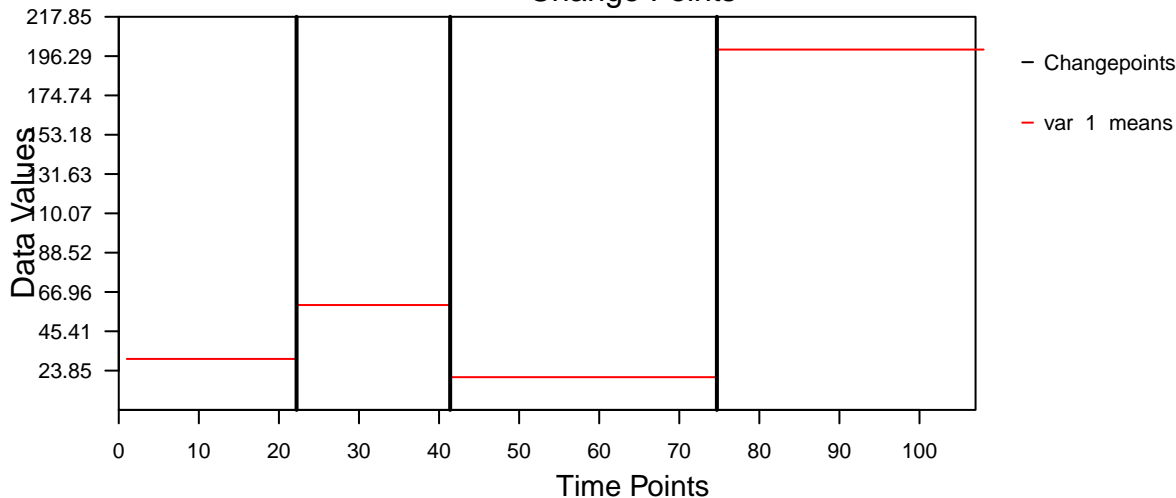
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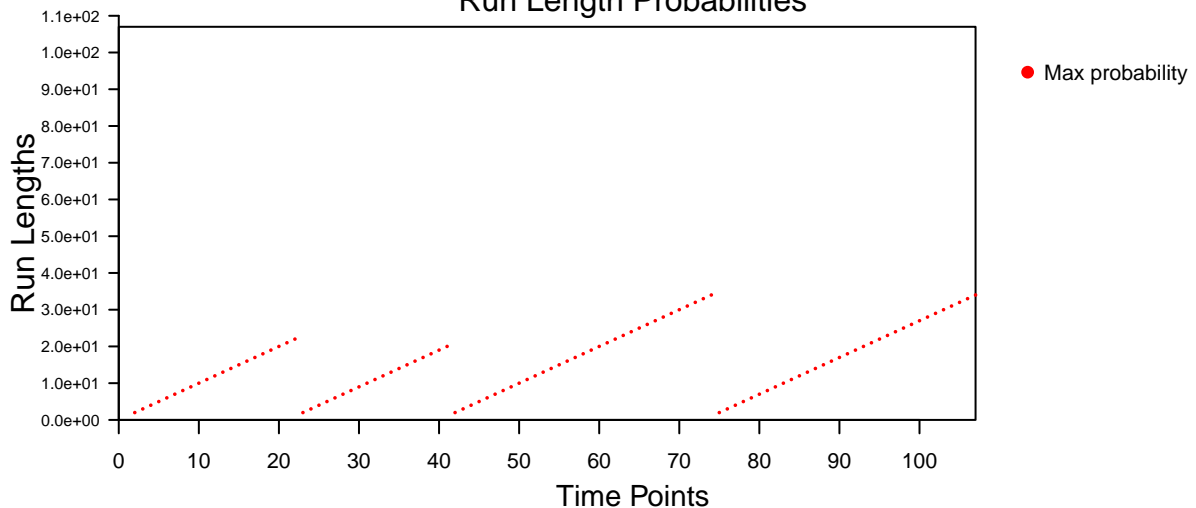
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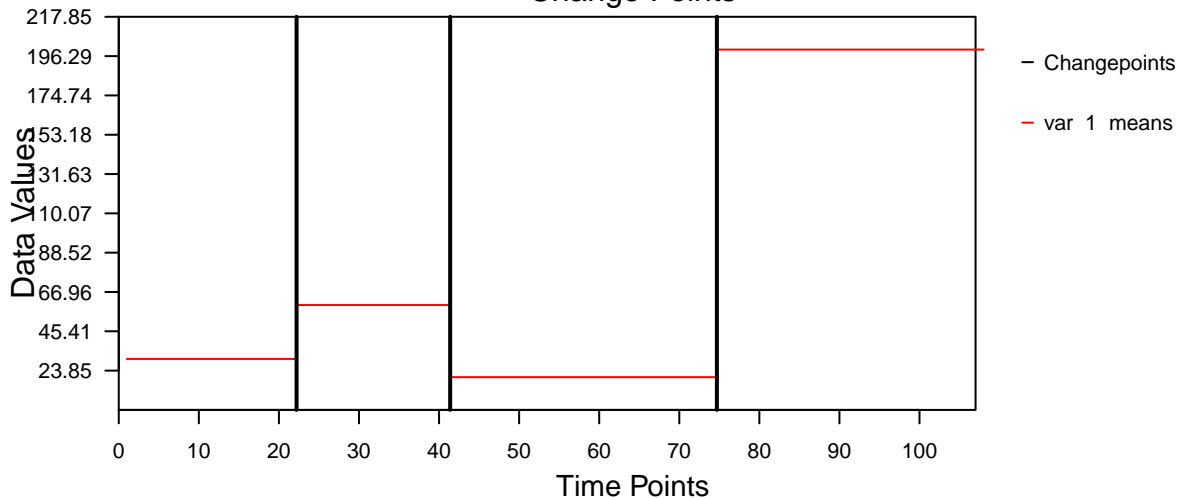
### Change Points



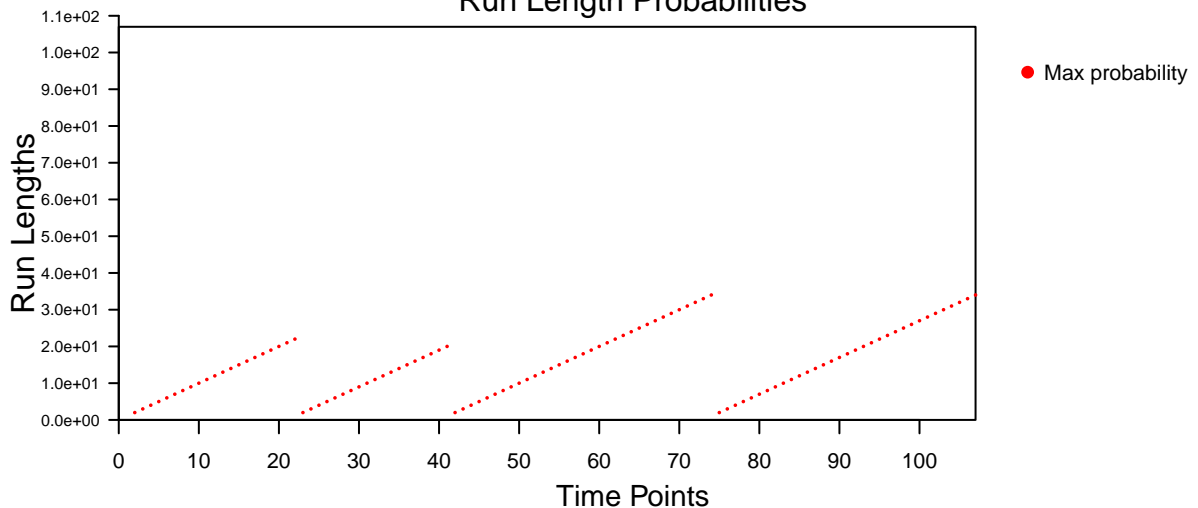
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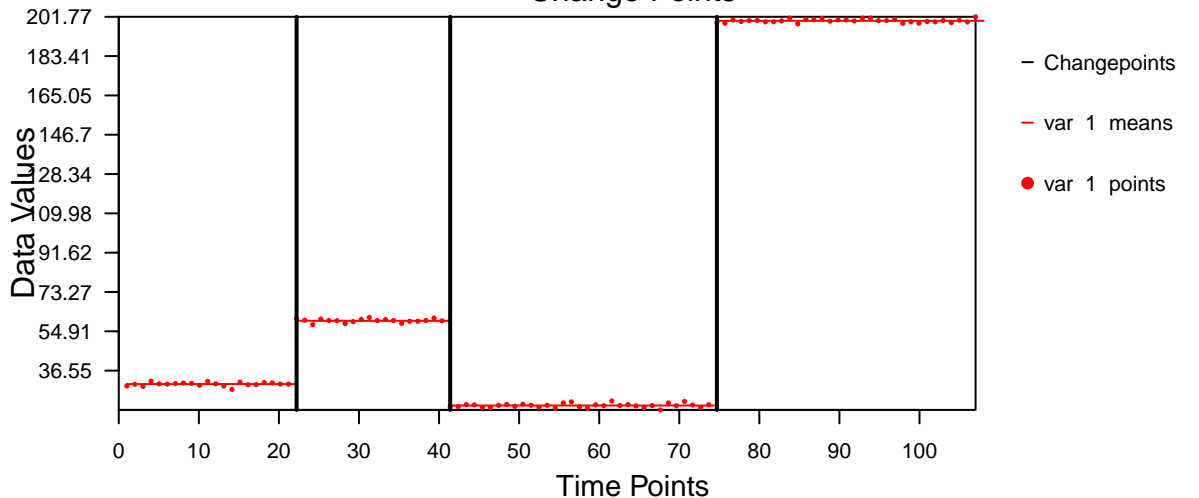
### Change Points



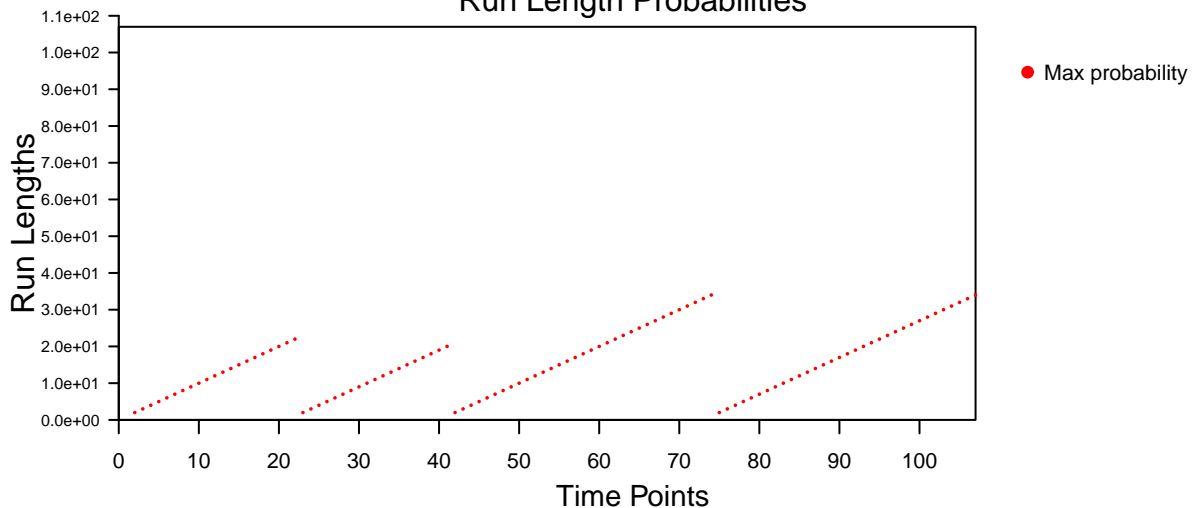
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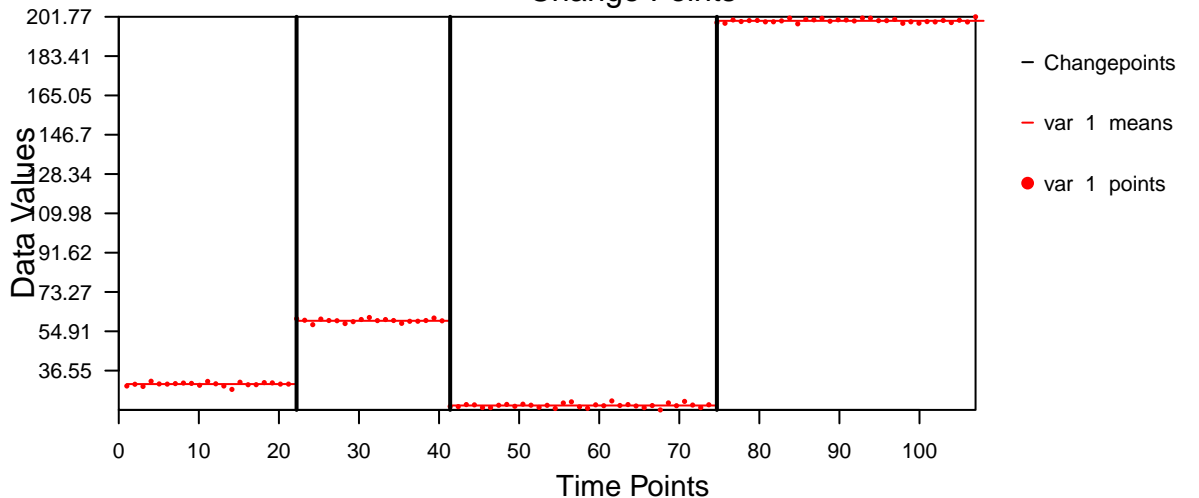
# Change Points



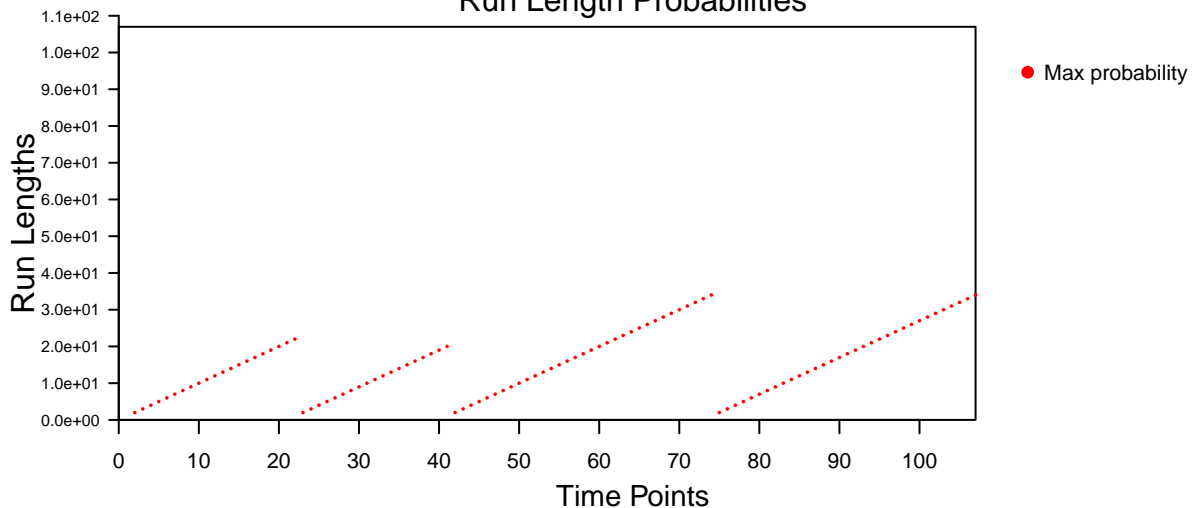
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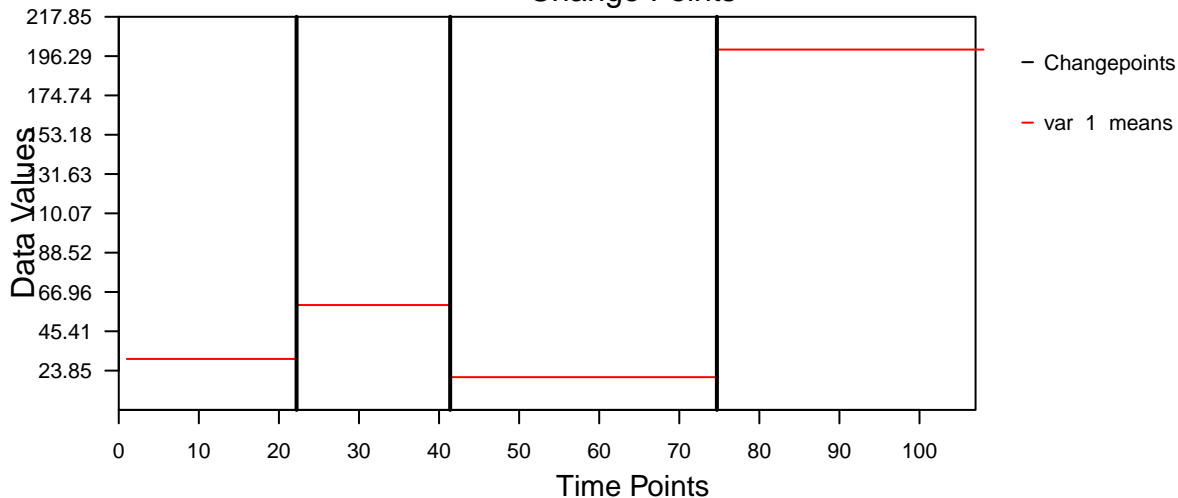
# Change Points



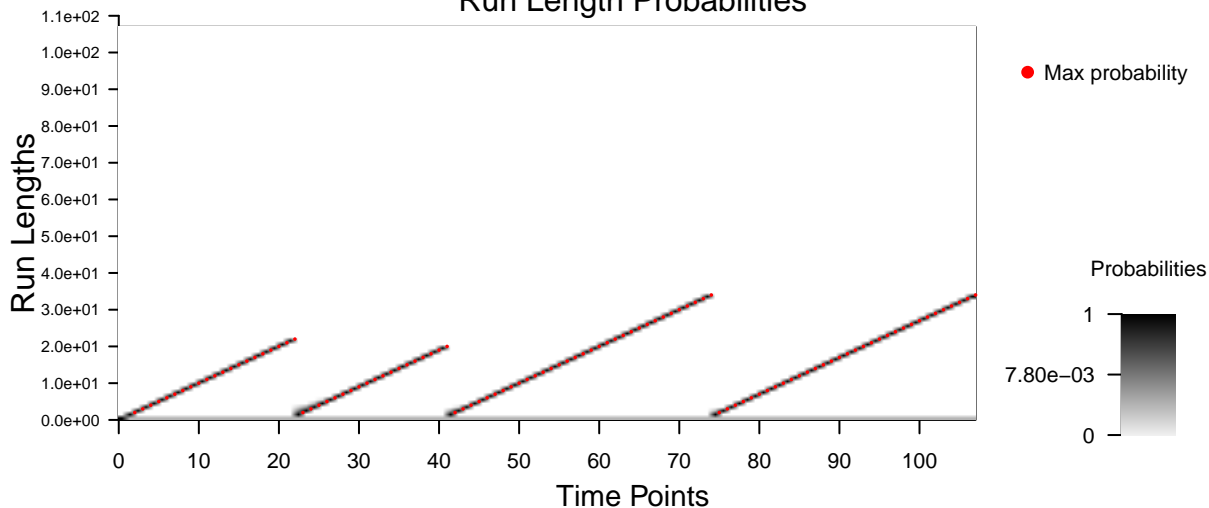
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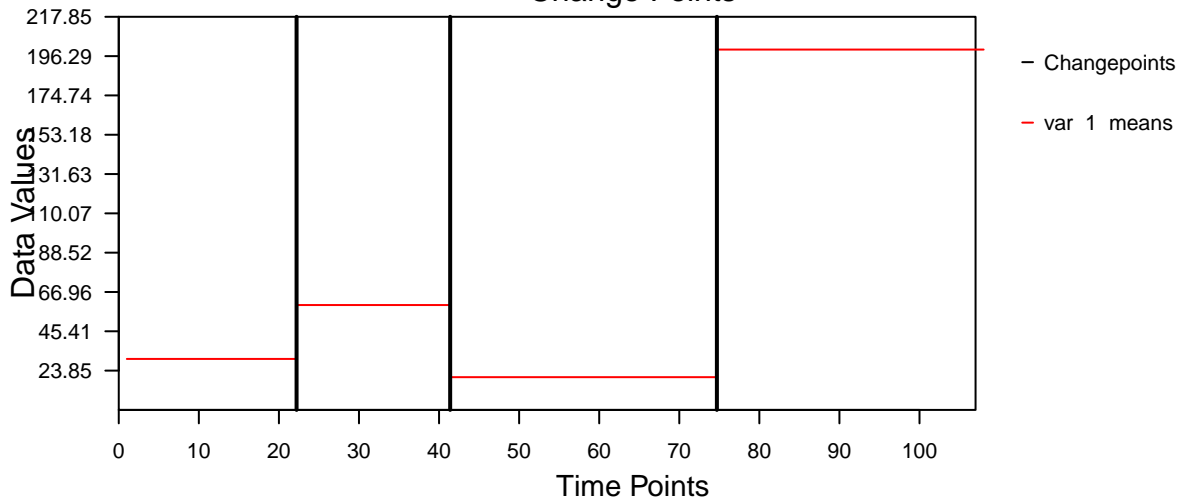
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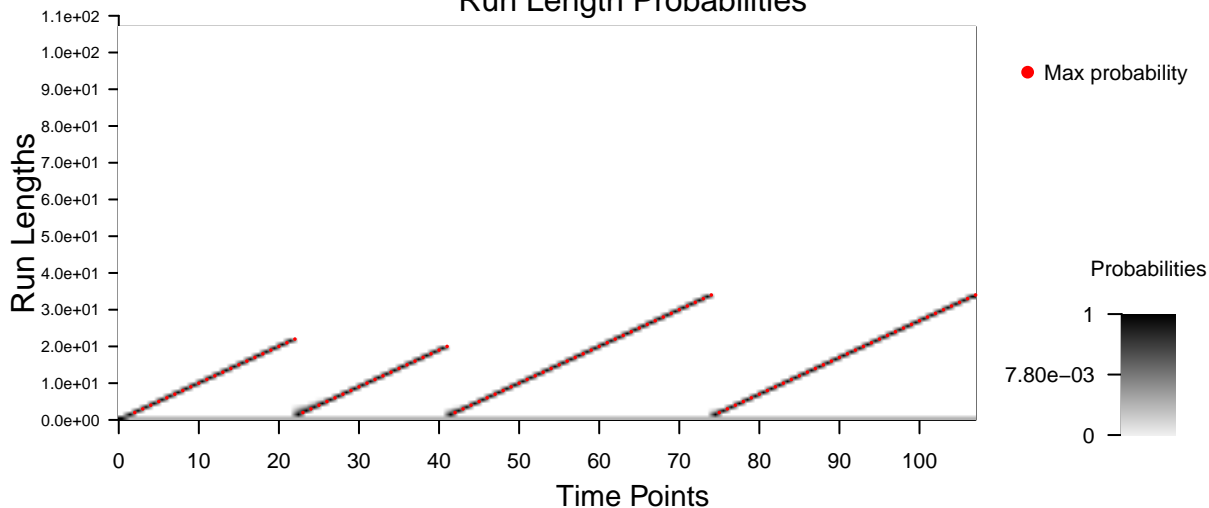
# Run Length Probabilities



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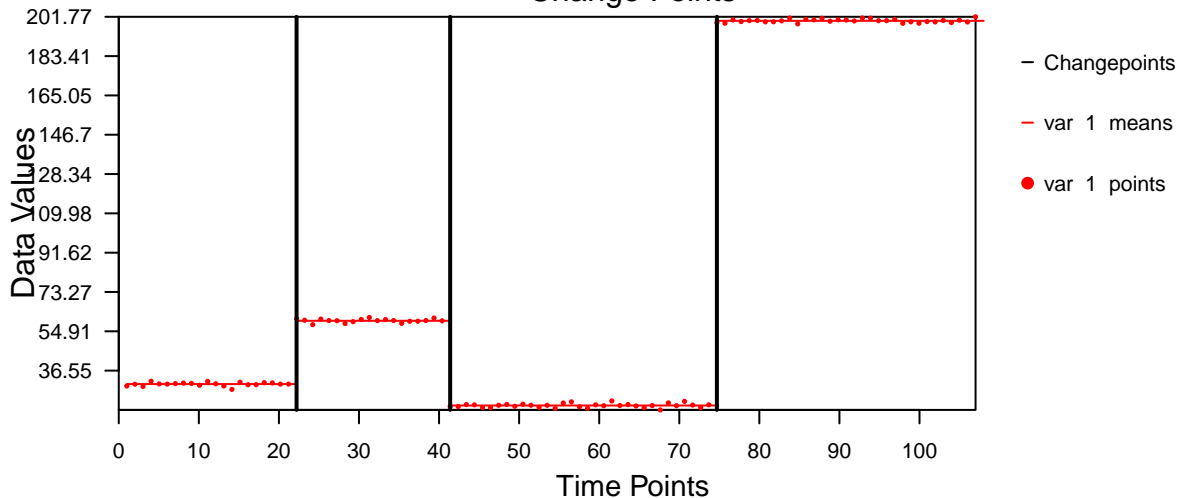


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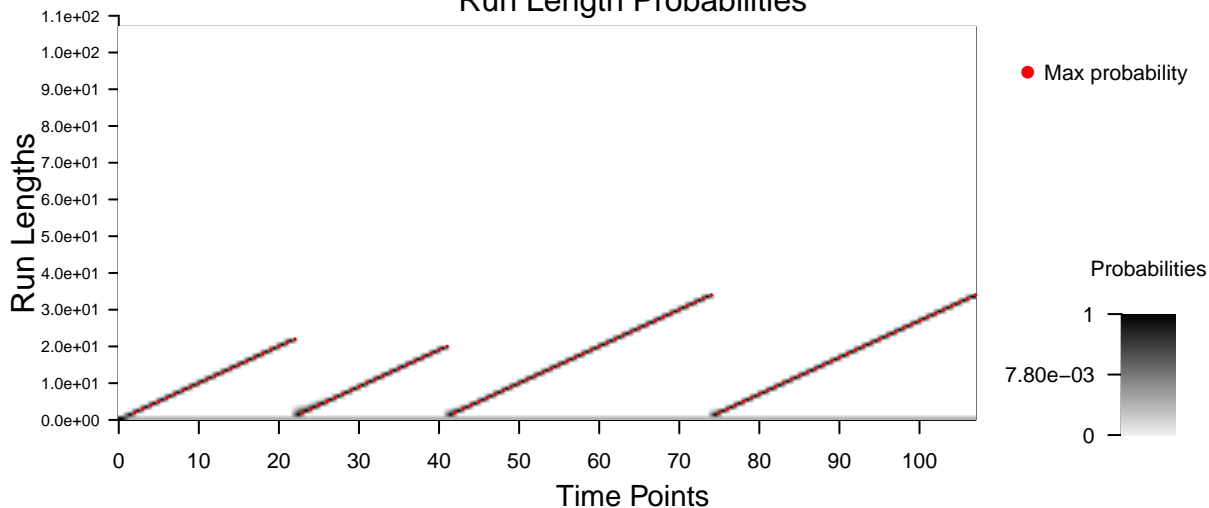




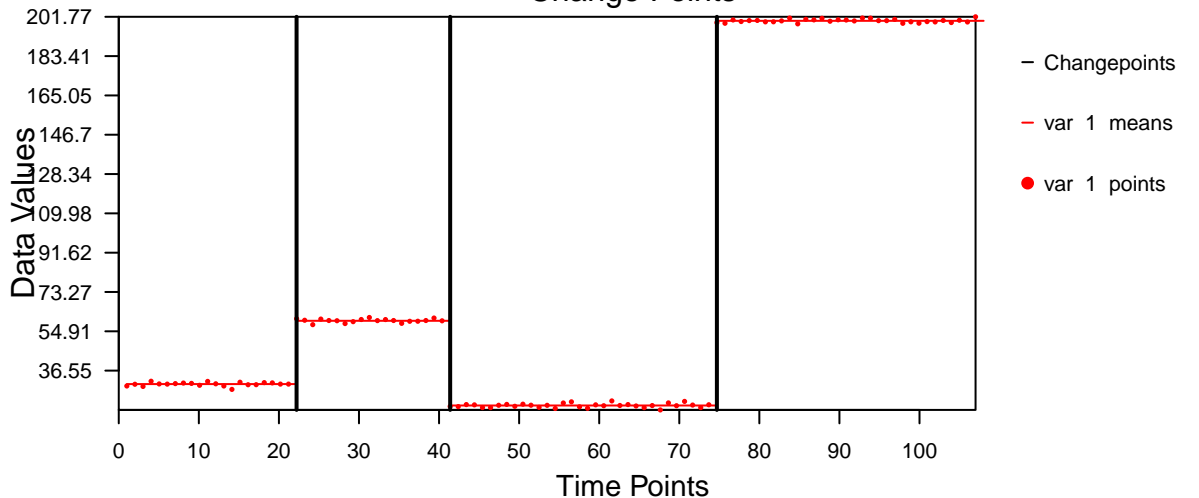
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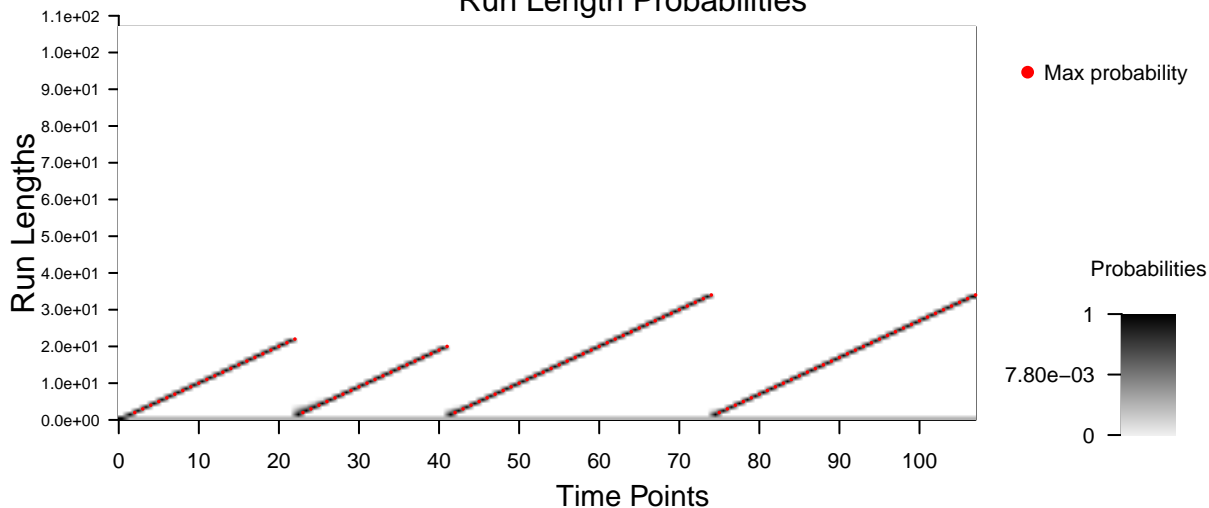
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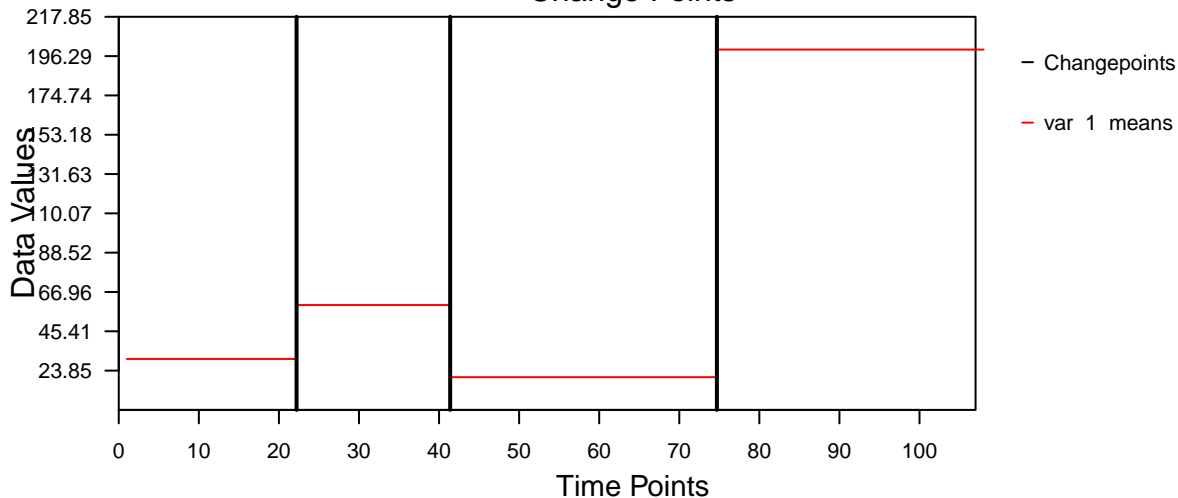
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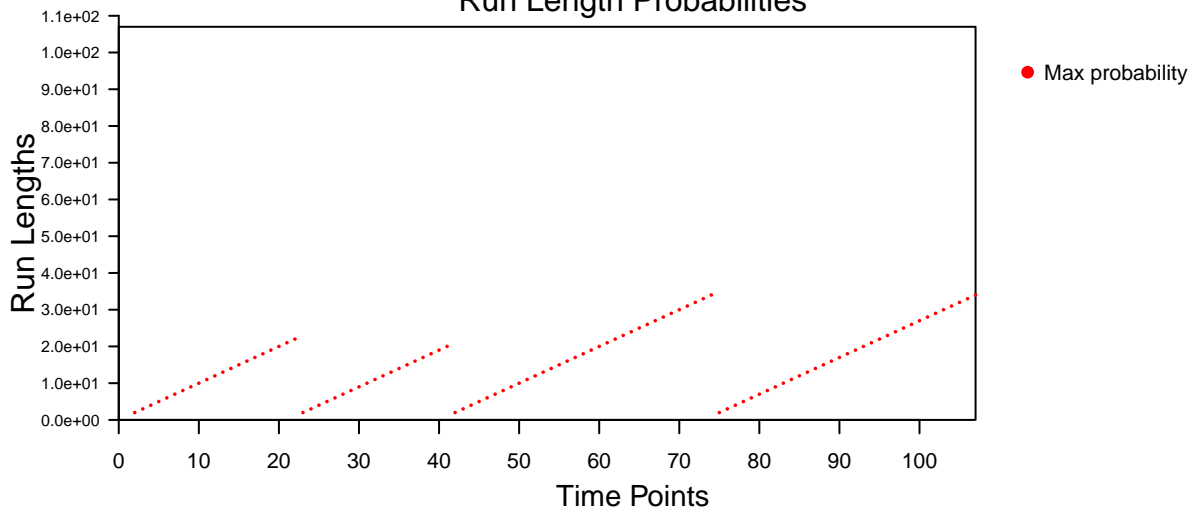
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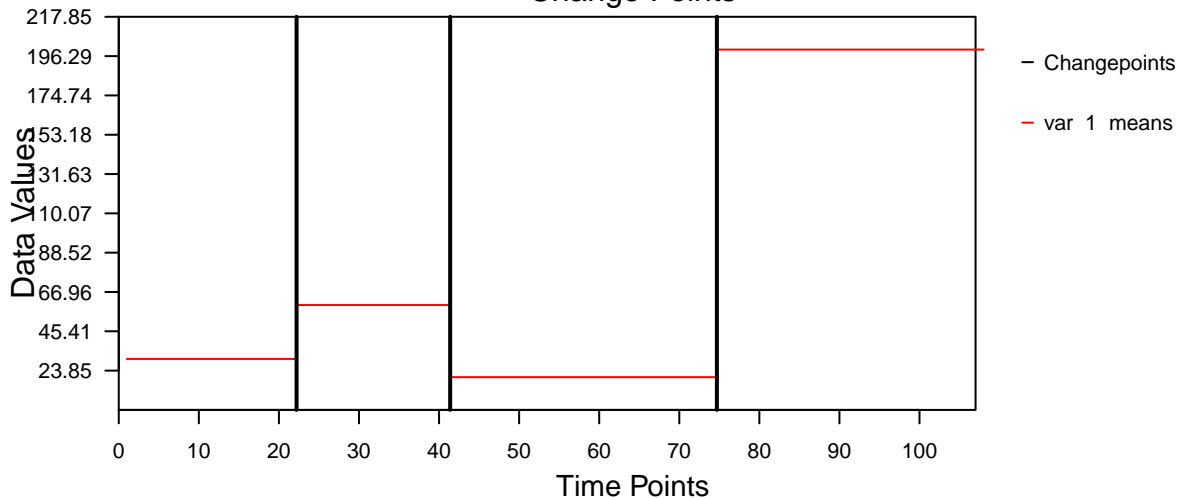
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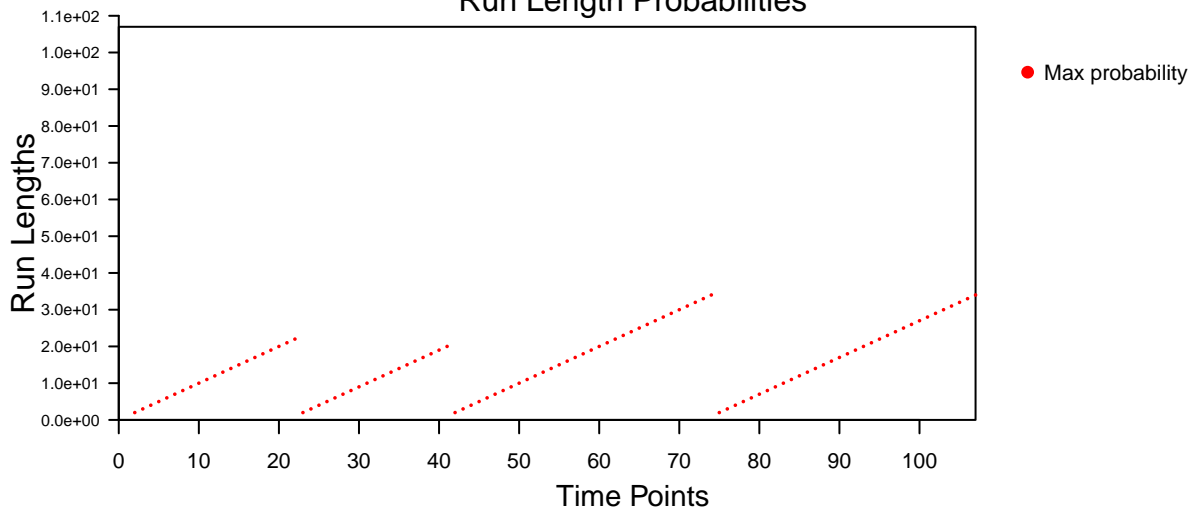
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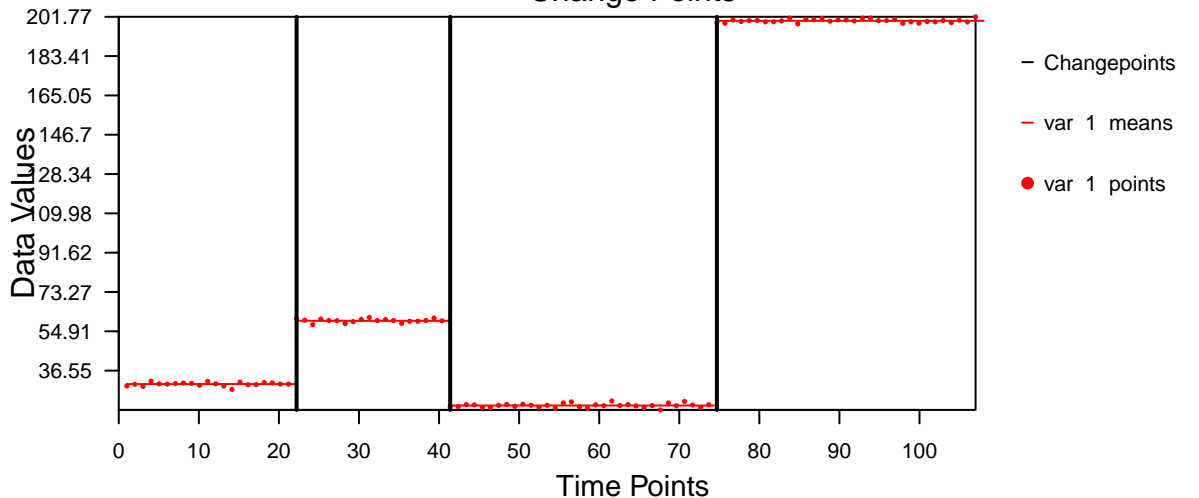
### Change Points



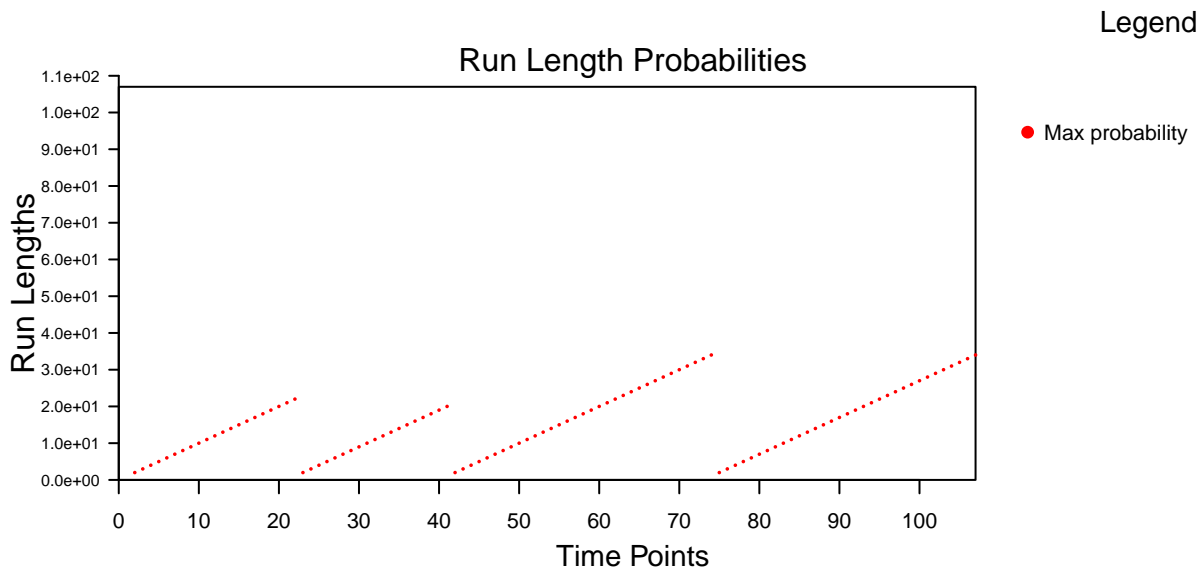
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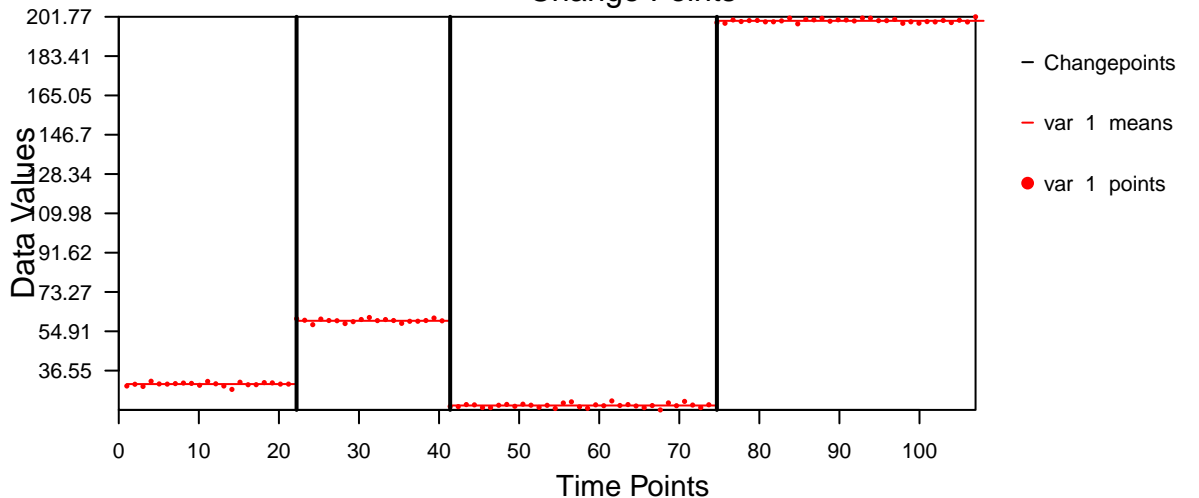
Change Points



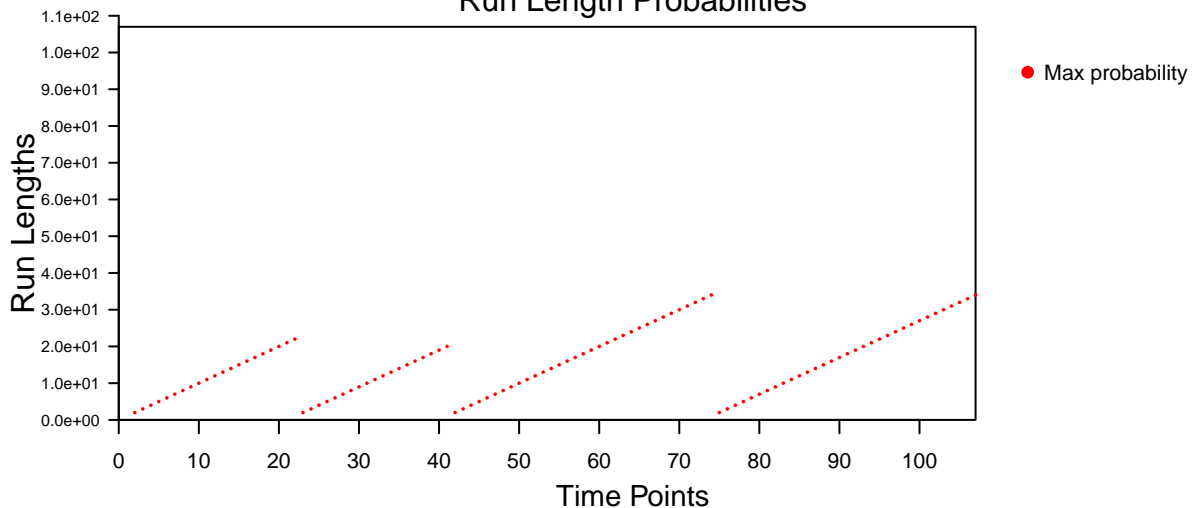
Run Length Probabilities



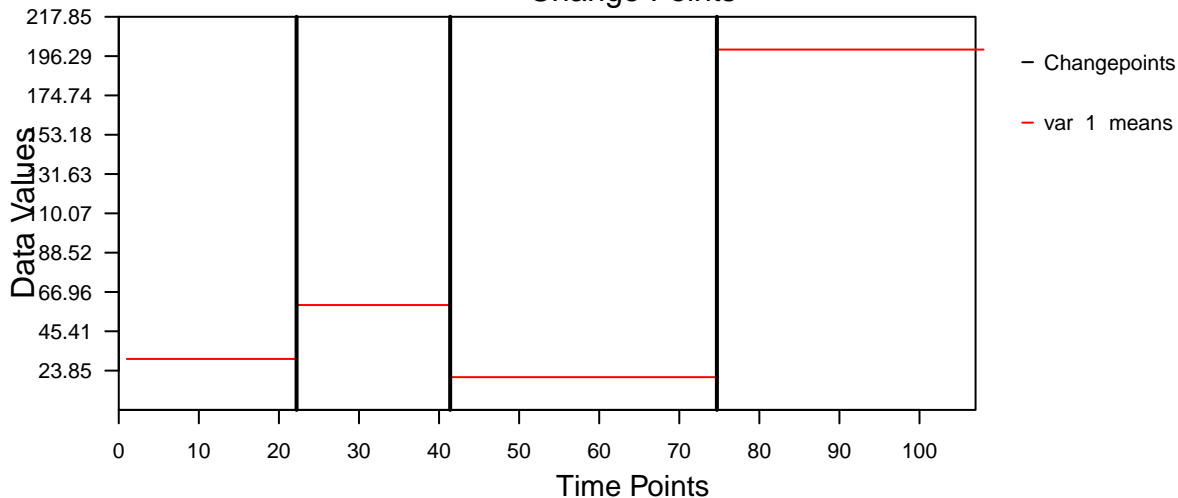
# Change Points



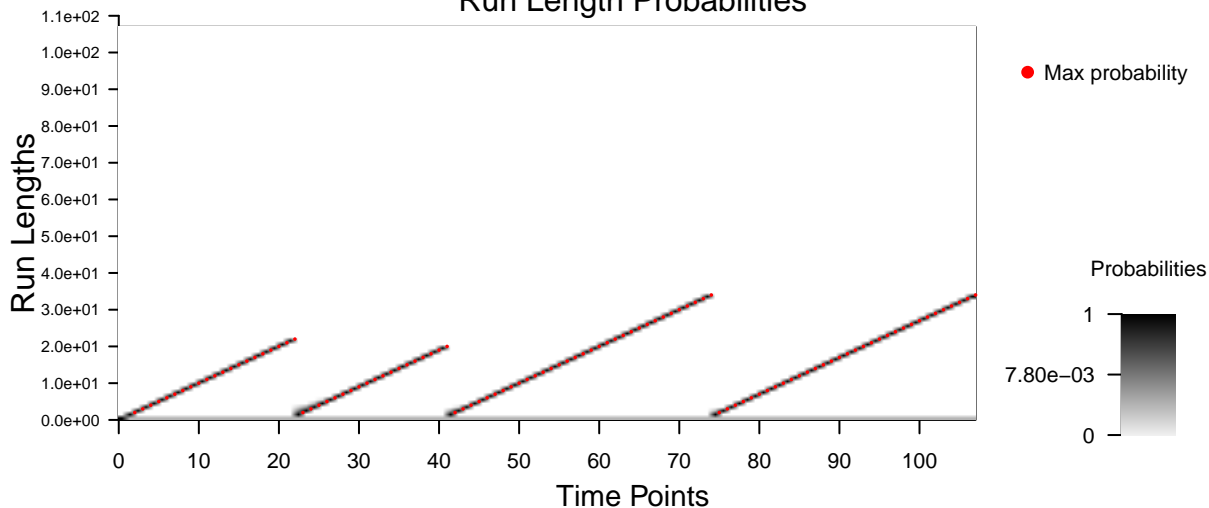
# Run Length Probabilities



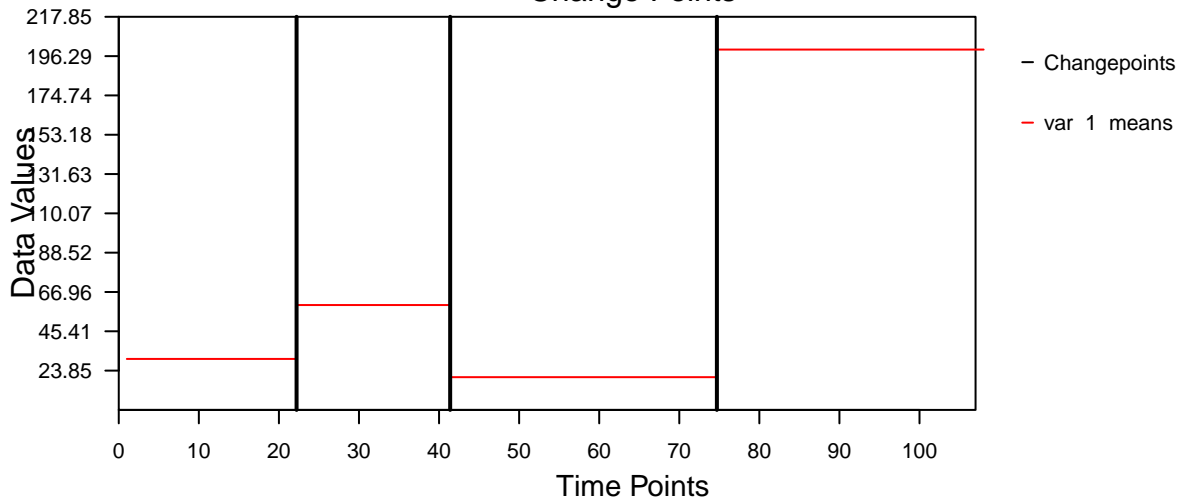
# Change Points



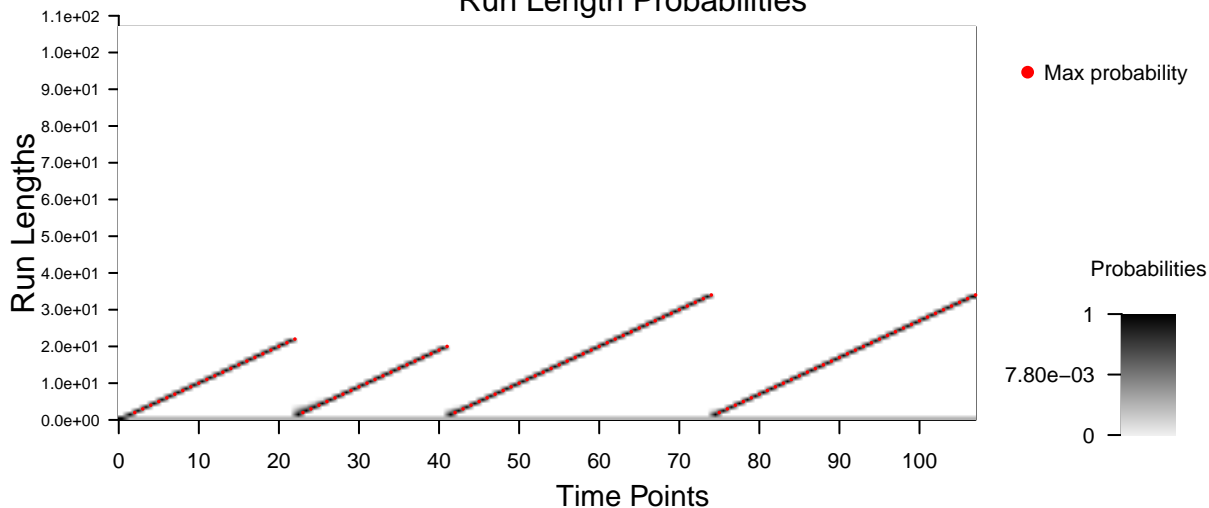
# Run Length Probabilities



# Change Points

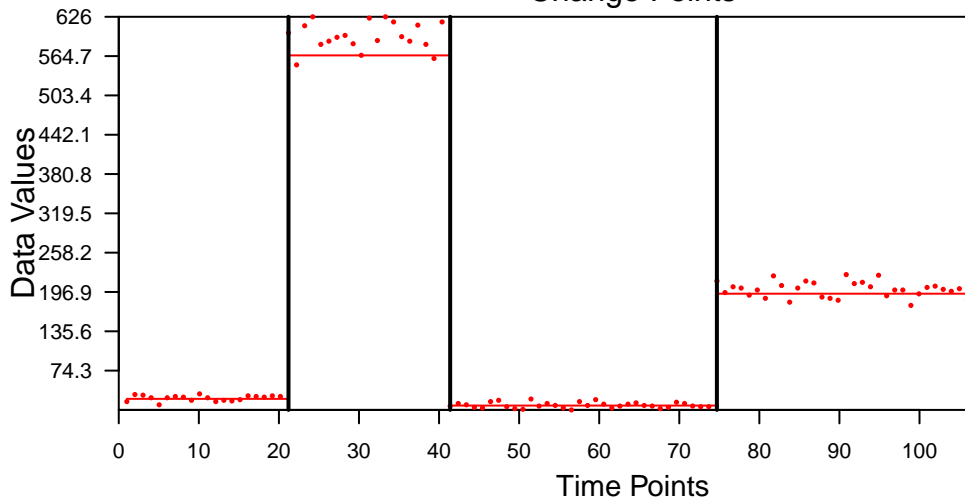


# Run Length Probabilities





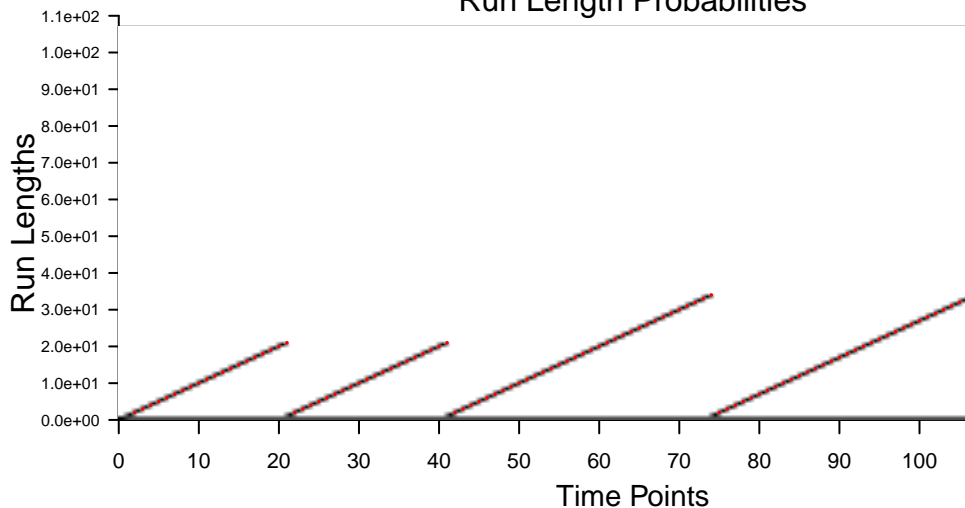
# Change Points



## Legend

- Changepoints
- var 1 means
- var 1 points

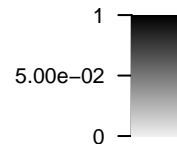
# Run Length Probabilities



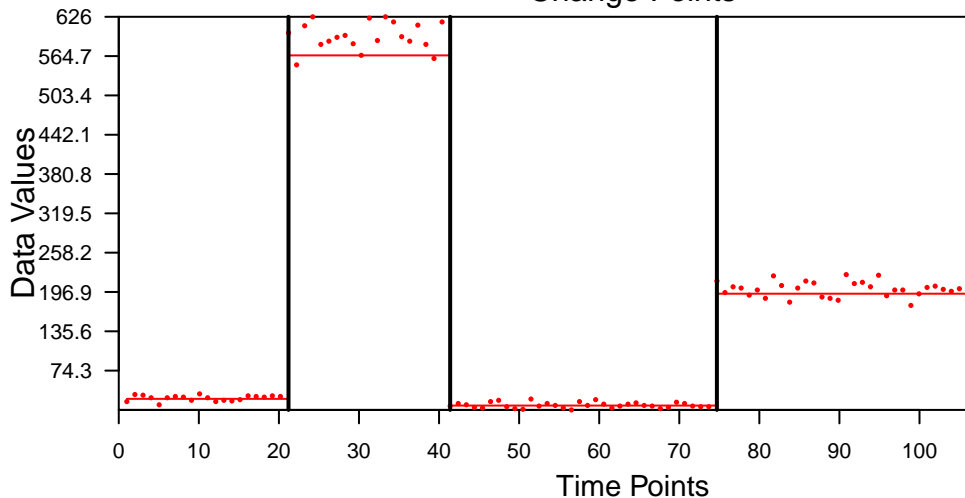
## Legend

- Max probability

## Probabilities

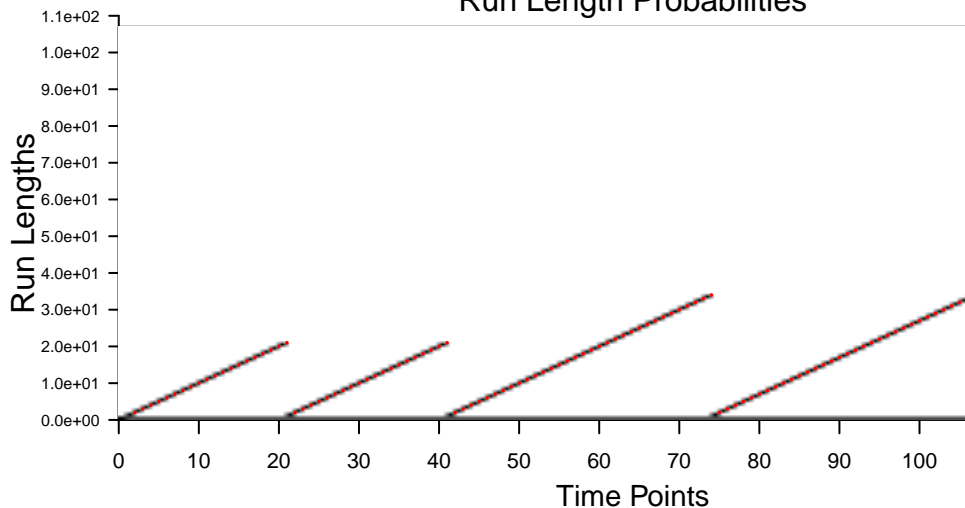


# Change Points



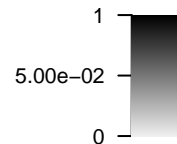
## Legend

# Run Length Probabilities

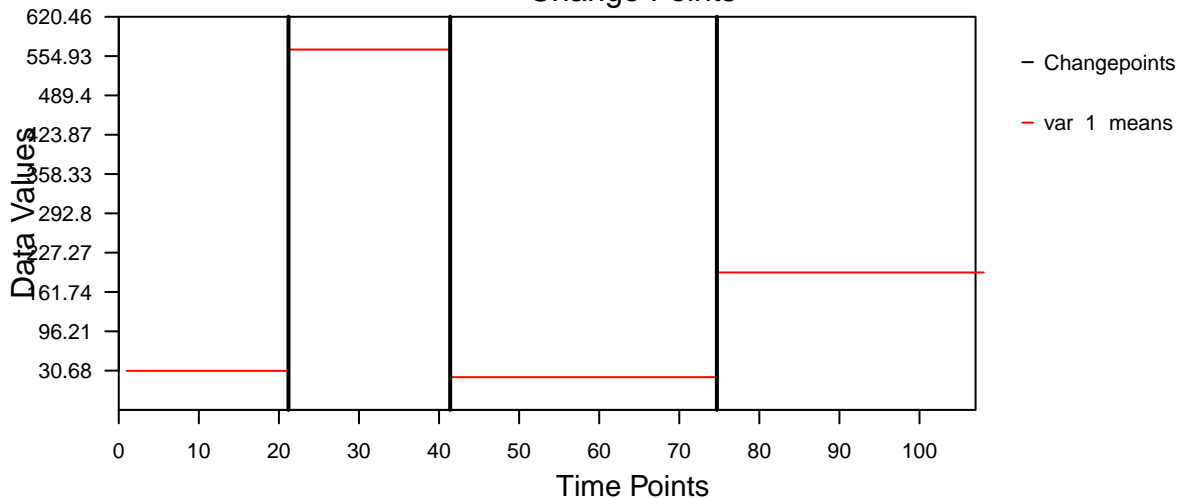


## Legend

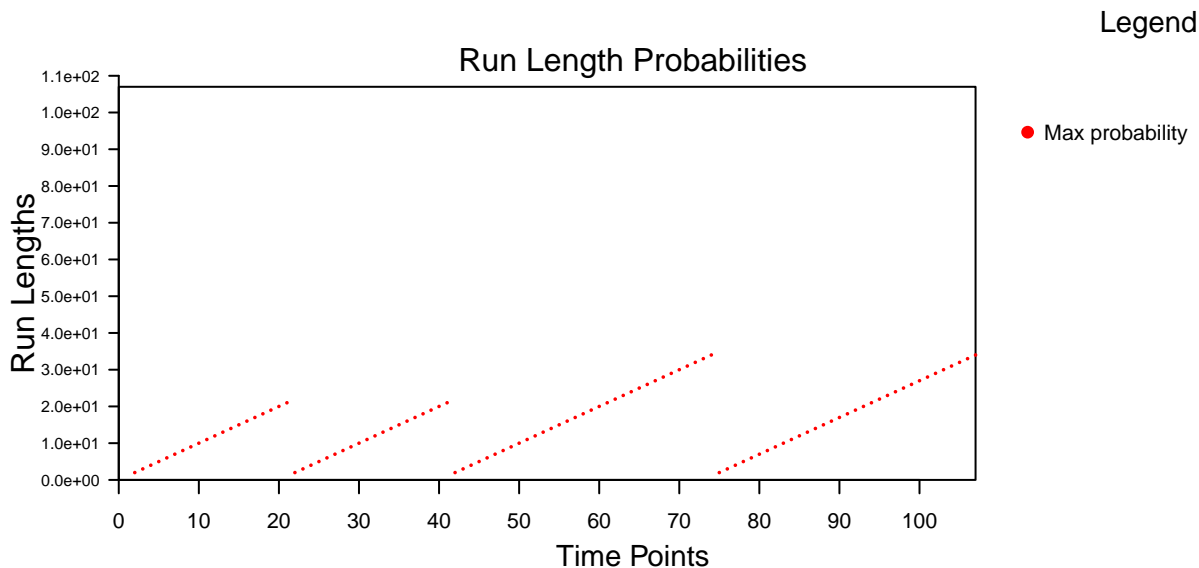
### Probabilities



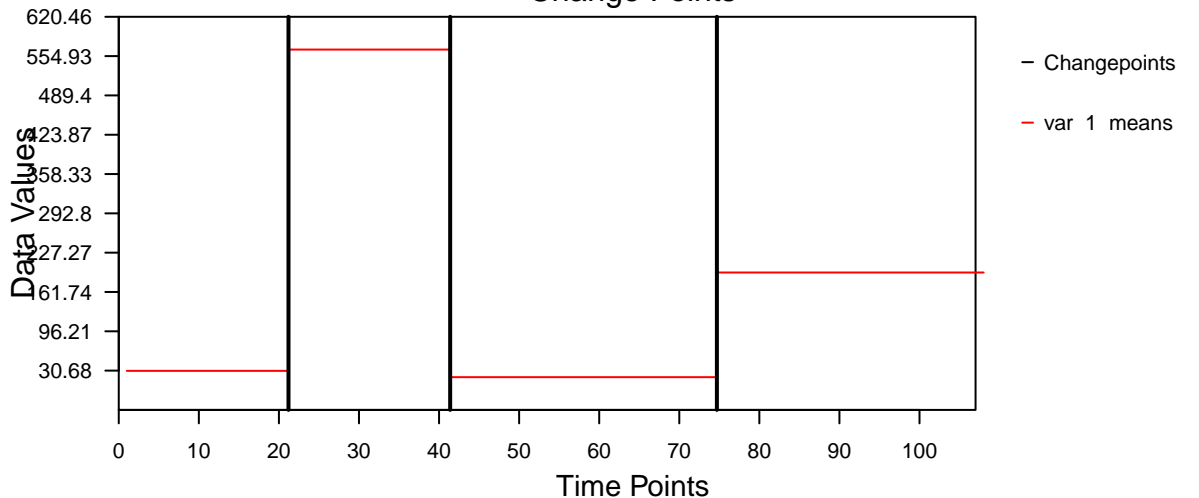
# Change Points



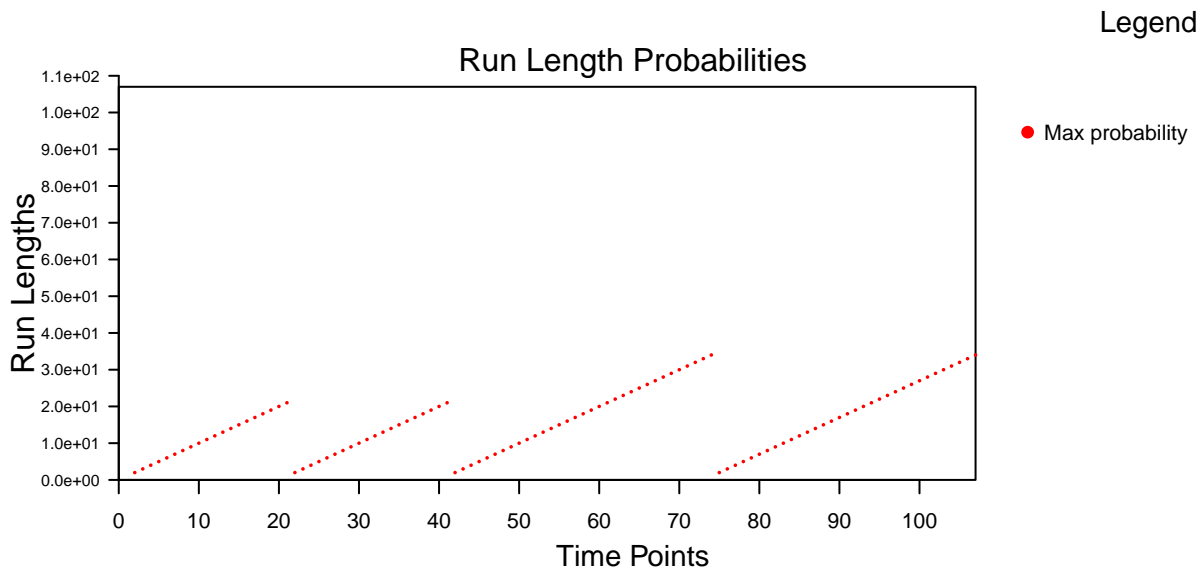
# Run Length Probabilities



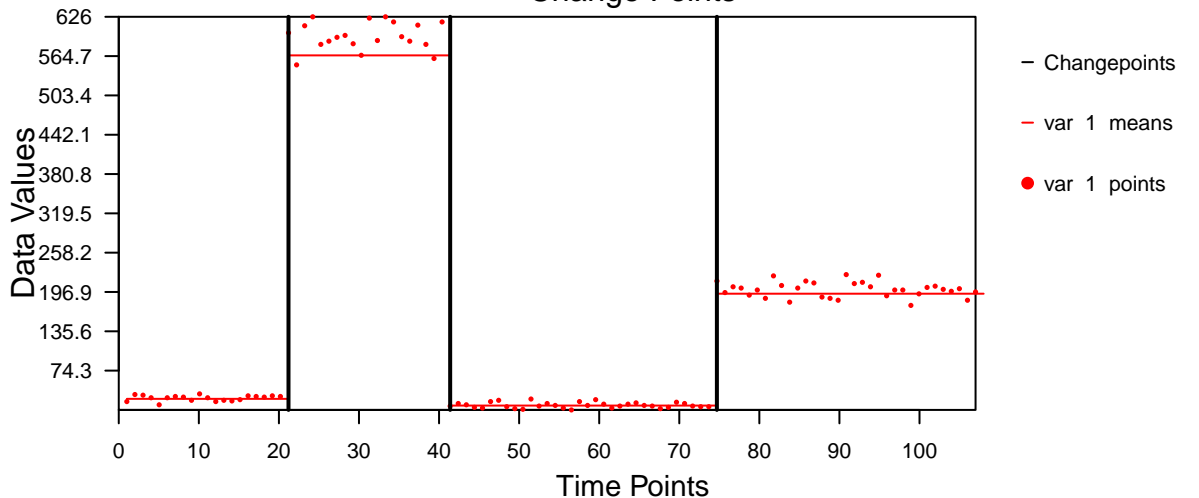
### Change Points



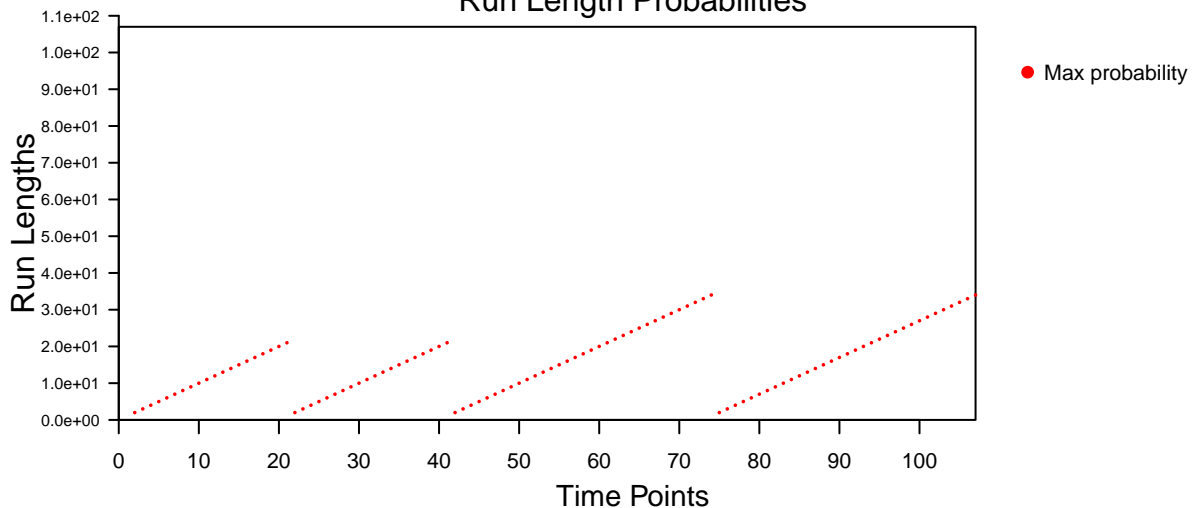
### Run Length Probabilities



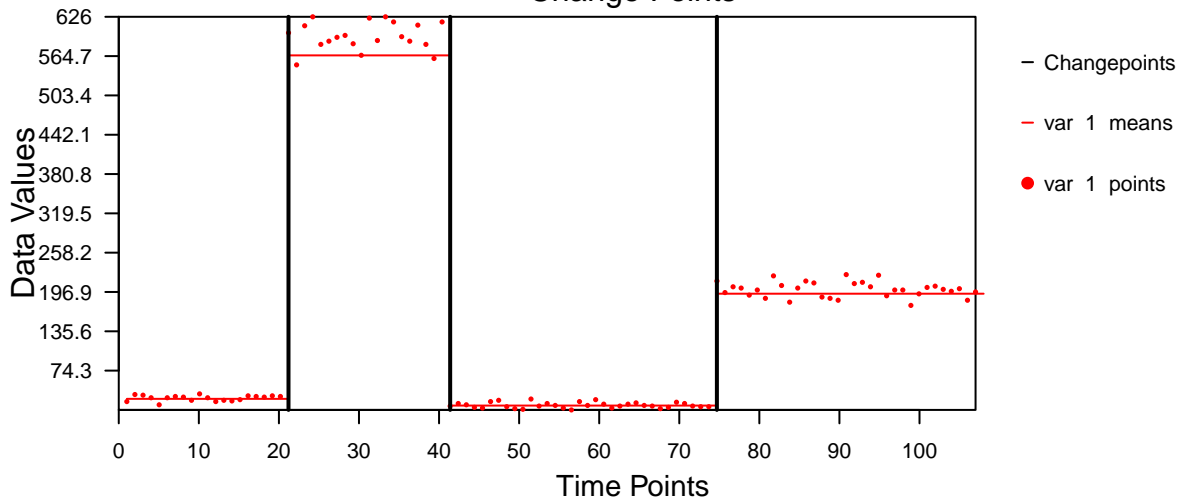
# Change Points



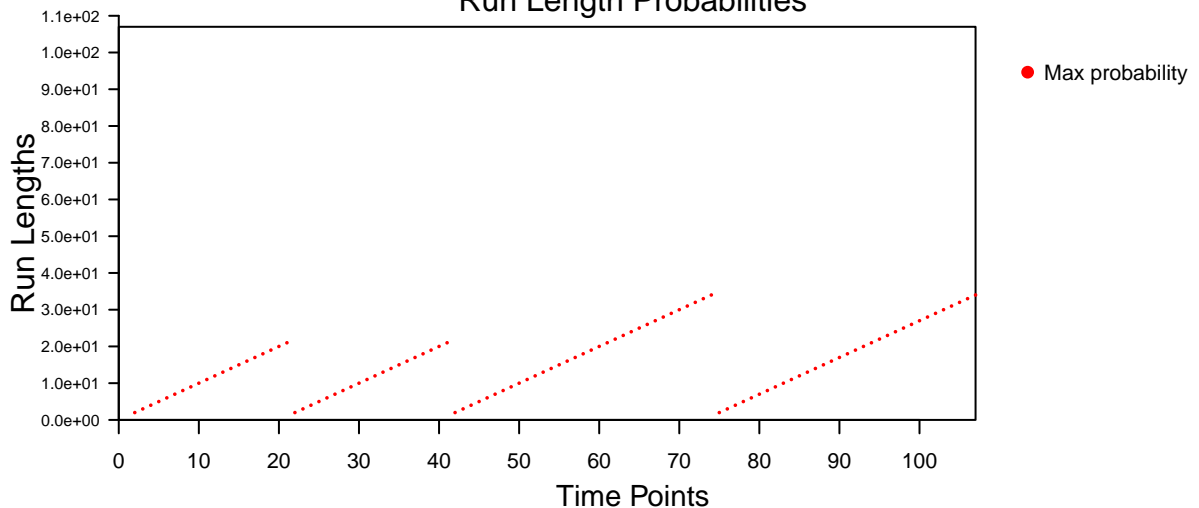
# Run Length Probabilities



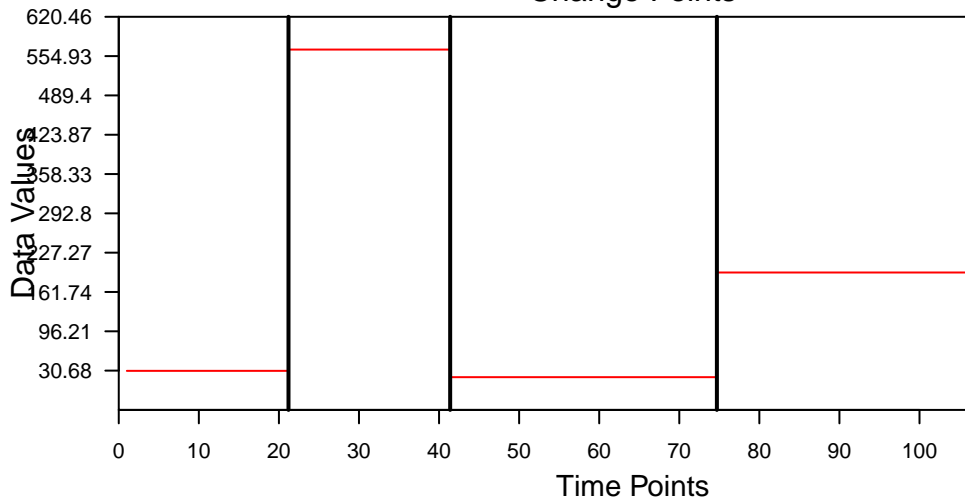
# Change Points



# Run Length Probabilities



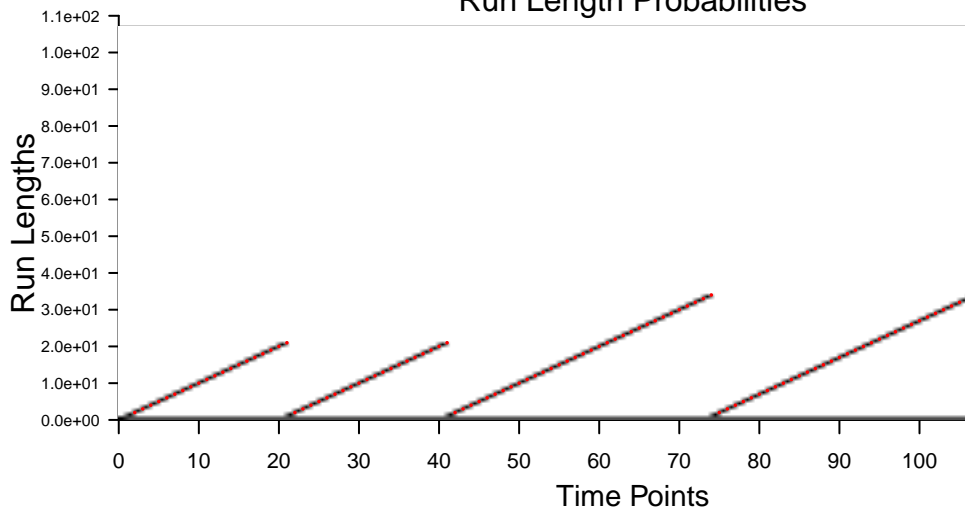
### Change Points



Legend

- Changepoints
- var 1 means

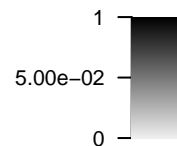
### Run Length Probabilities



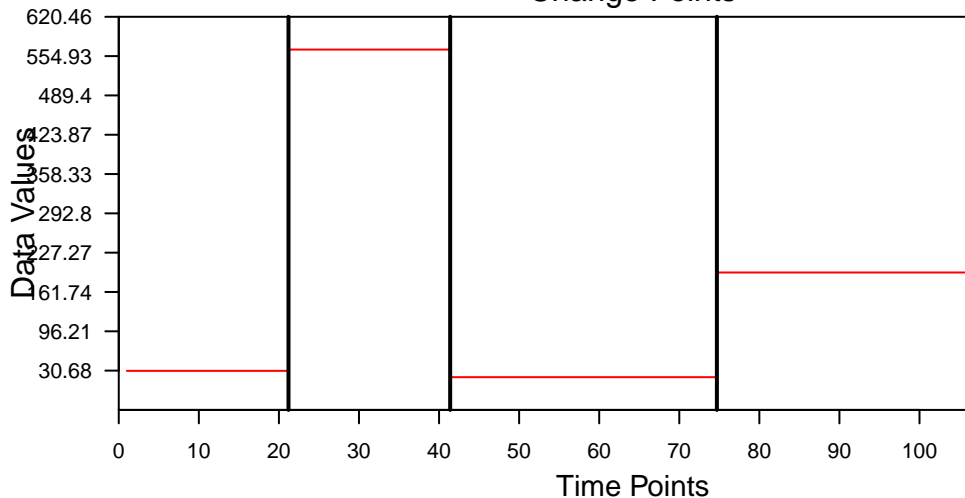
Legend

- Max probability

Probabilities



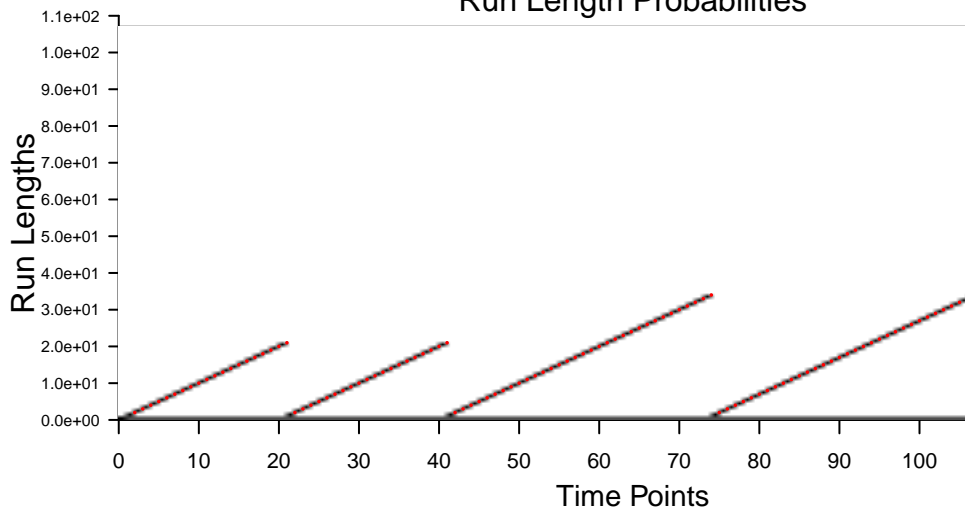
### Change Points



Legend

- Changepoints
- var 1 means

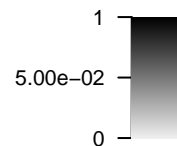
### Run Length Probabilities



Legend

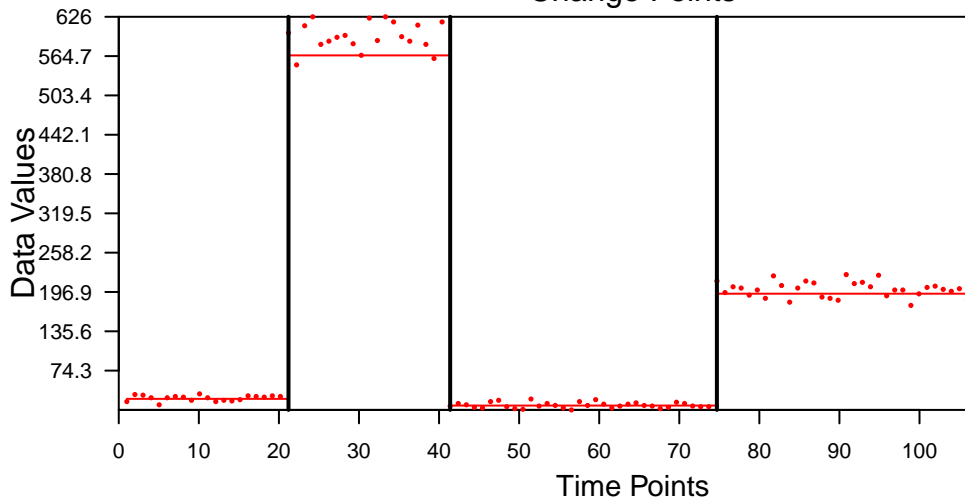
- Max probability

Probabilities





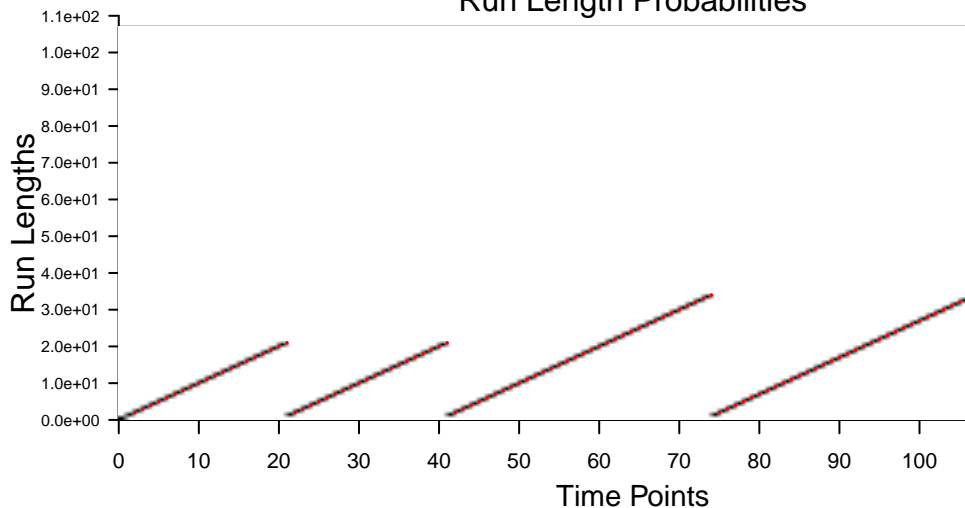
# Change Points



## Legend

- Changepoints
- var 1 means
- var 1 points

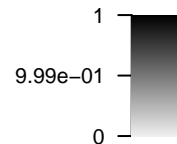
# Run Length Probabilities



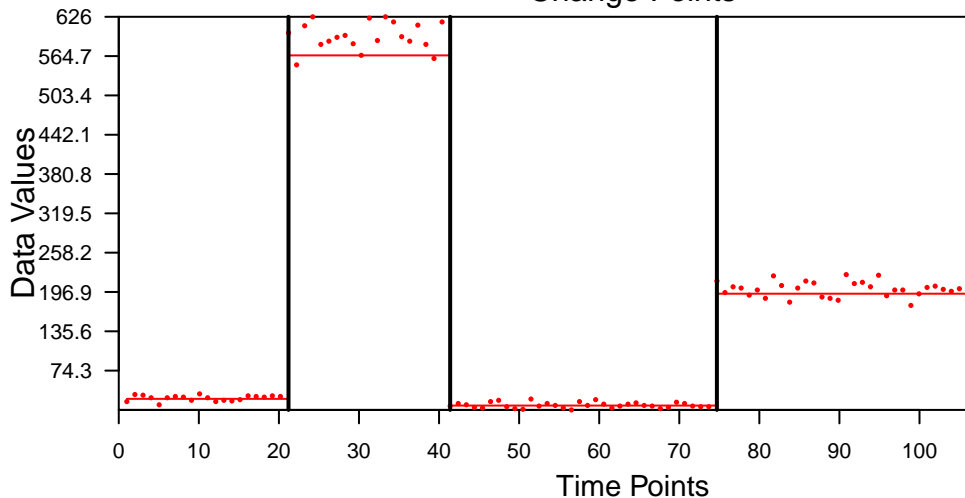
## Legend

- Max probability

## Probabilities



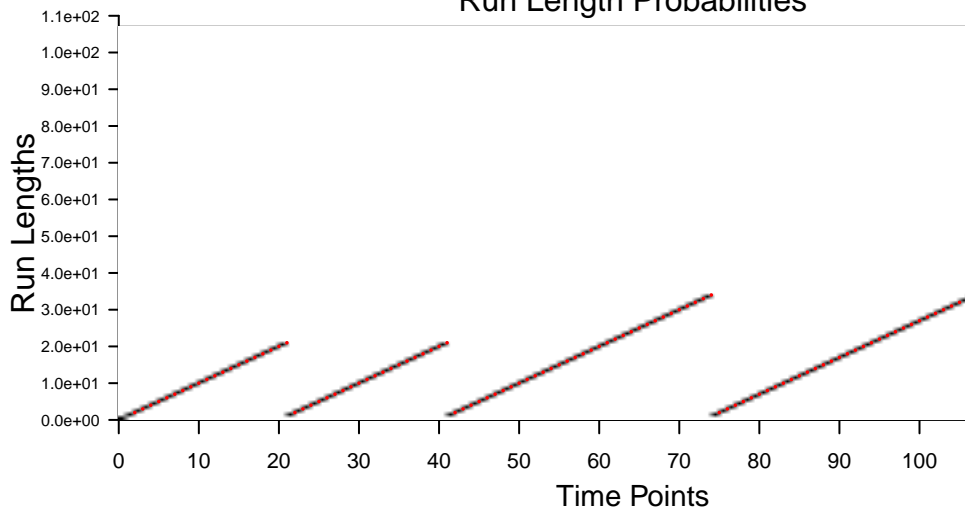
# Change Points



## Legend

- Changepoints
- var 1 means
- var 1 points

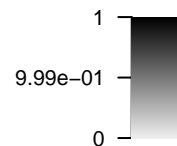
# Run Length Probabilities



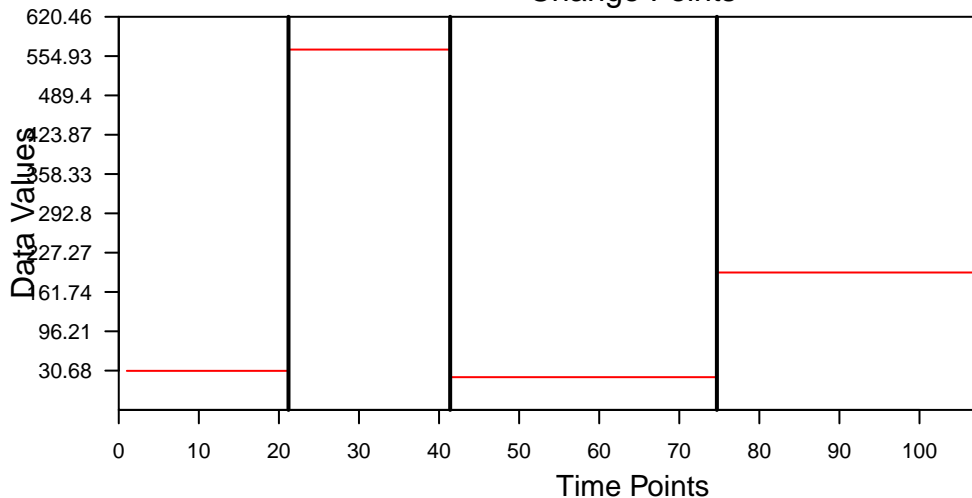
## Legend

- Max probability

## Probabilities



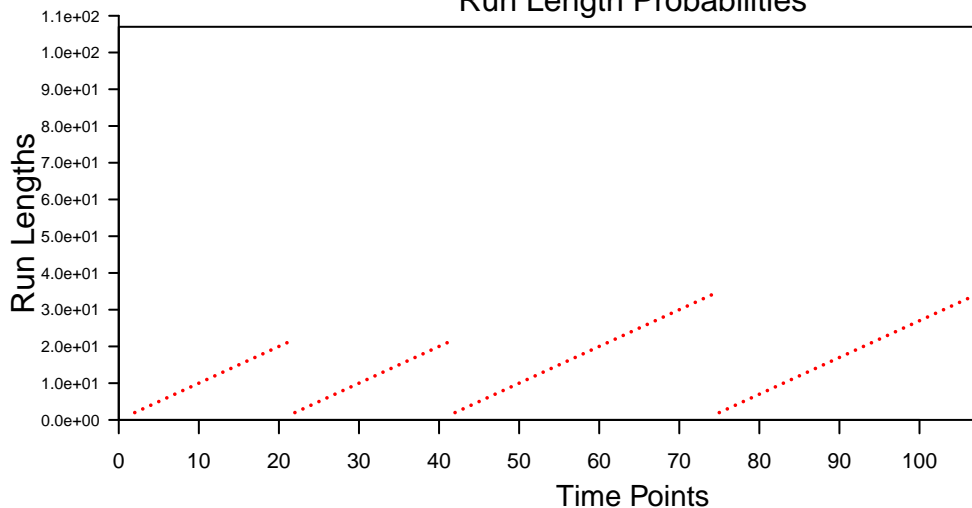
# Change Points



Legend

- Changepoints
- var 1 means

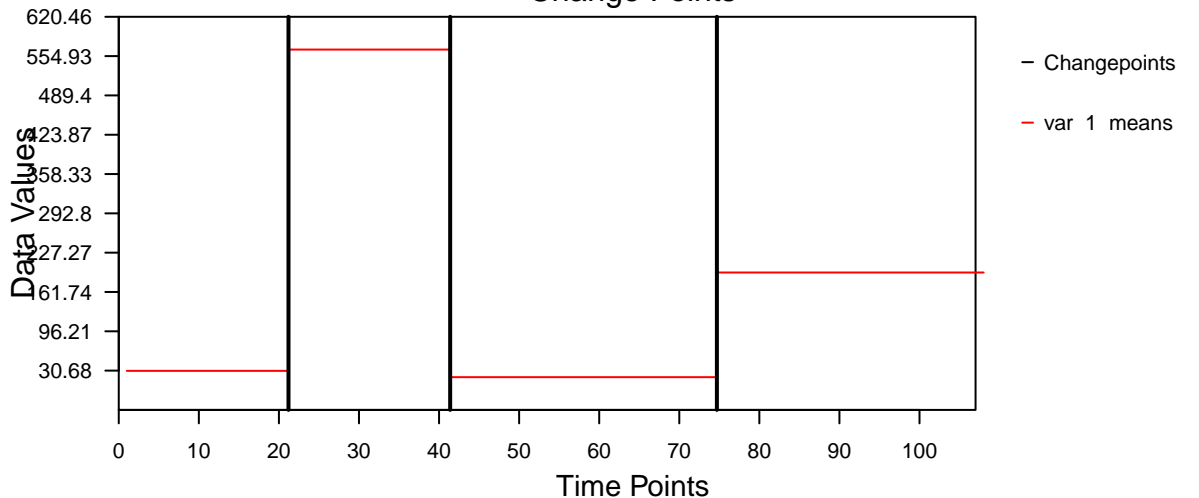
# Run Length Probabilities



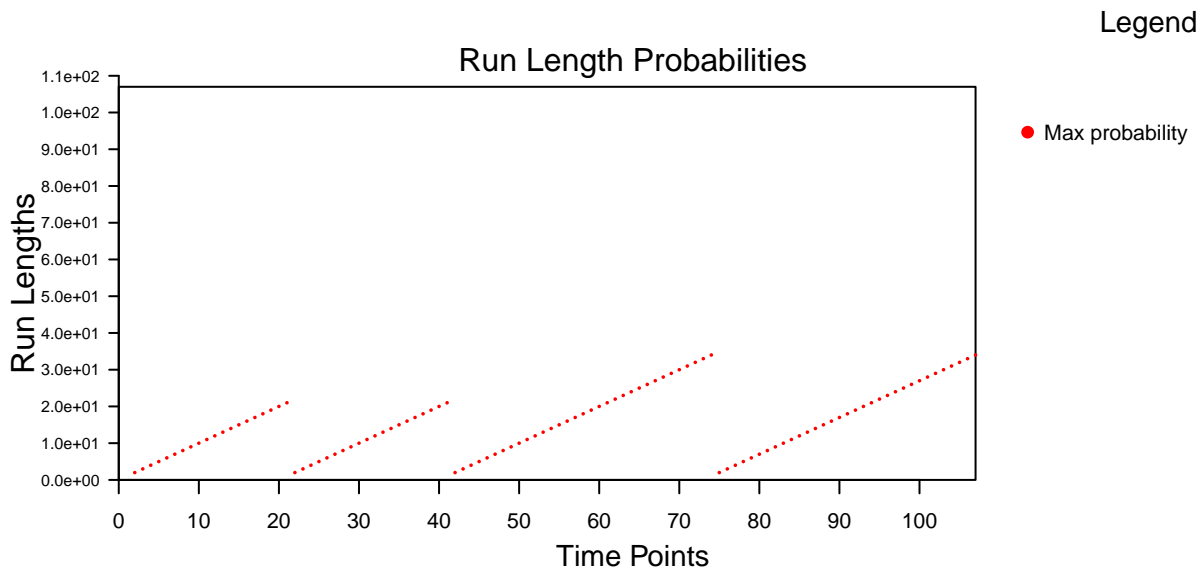
Legend

- Max probability

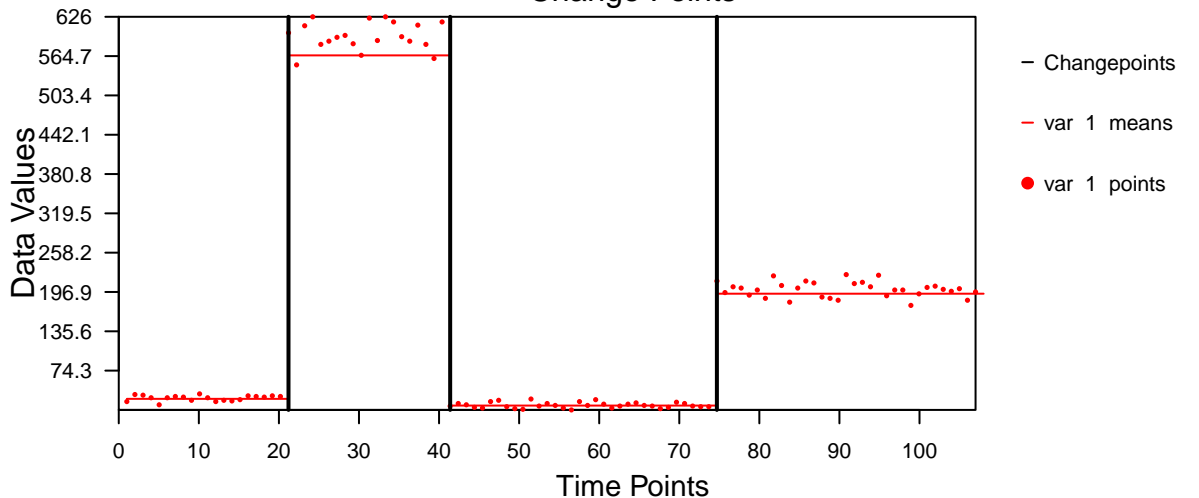
### Change Points



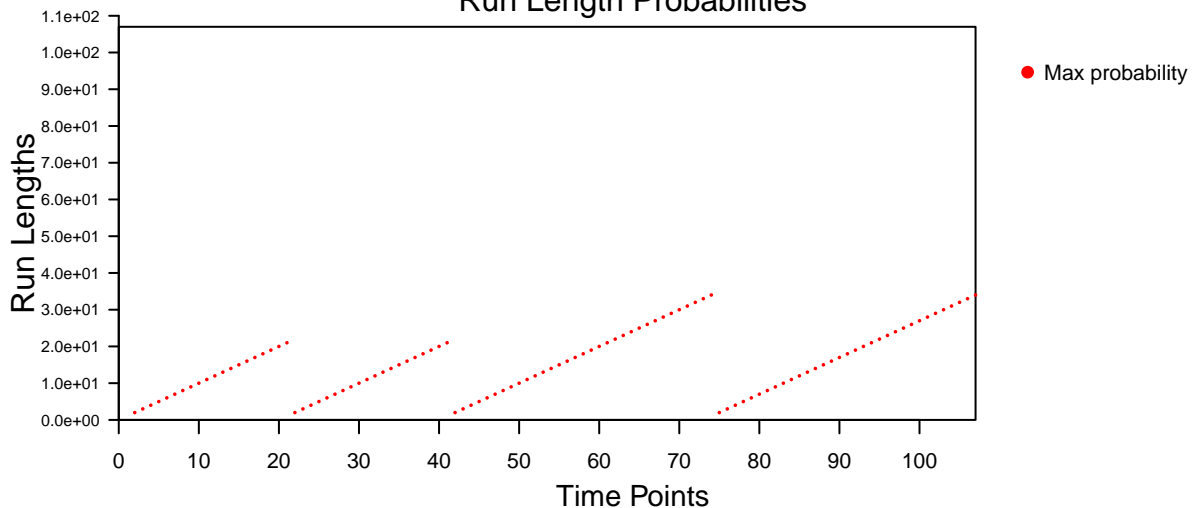
### Run Length Probabilities



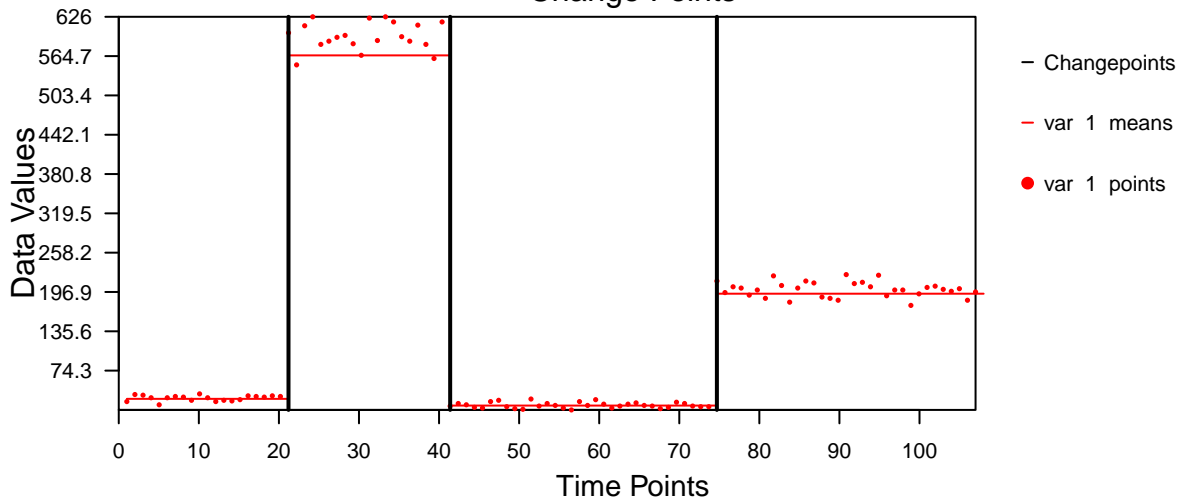
# Change Points



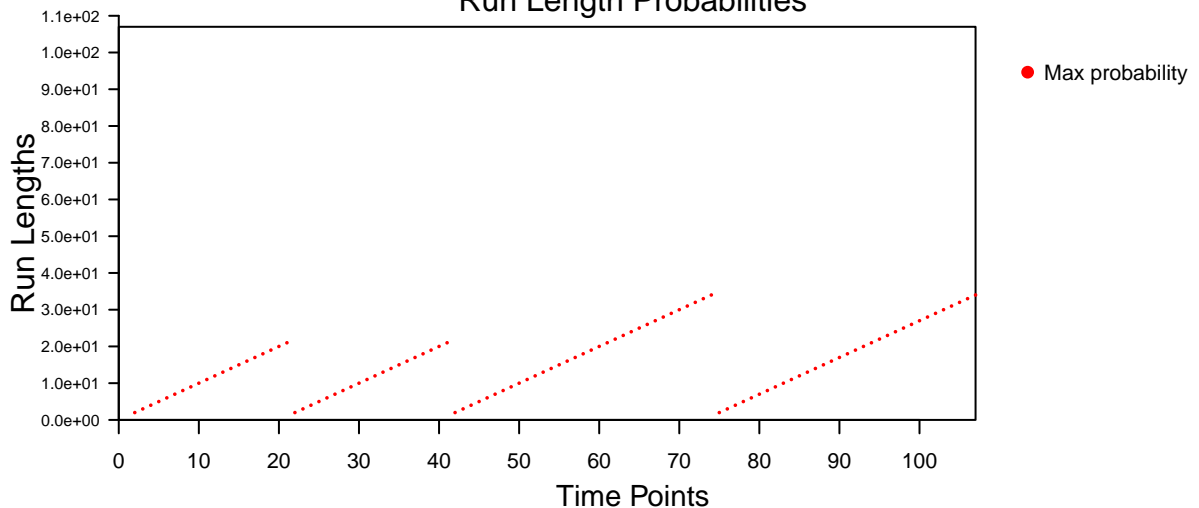
# Run Length Probabilities



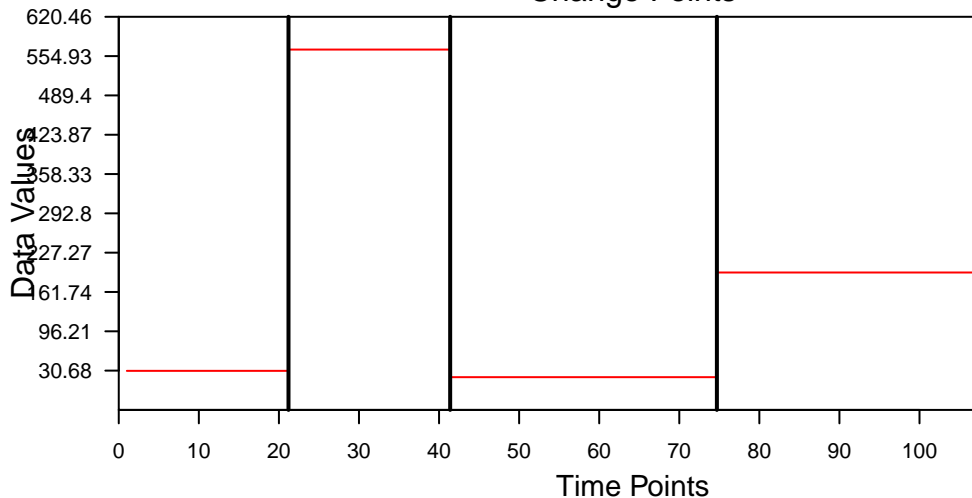
# Change Points



# Run Length Probabilities



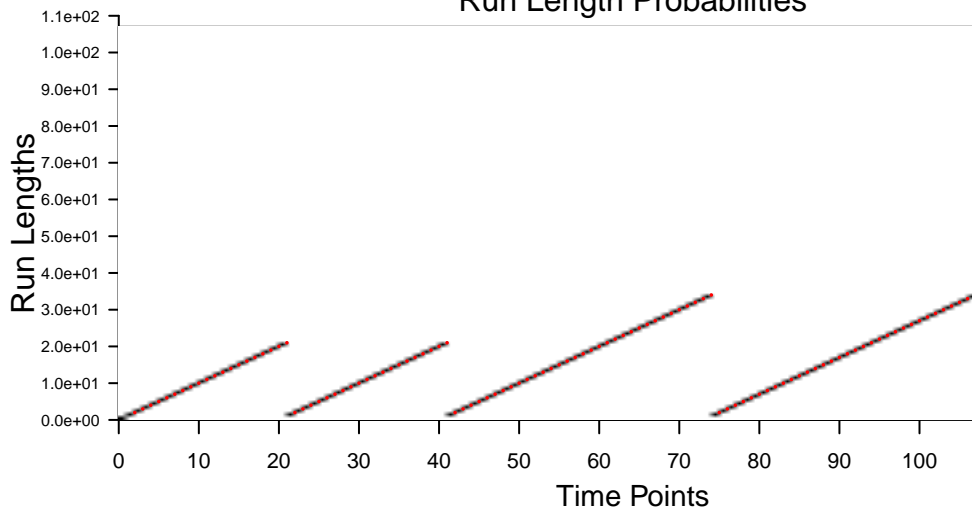
### Change Points



Legend

- Changepoints
- var 1 means

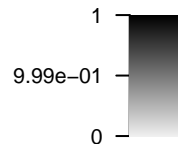
### Run Length Probabilities



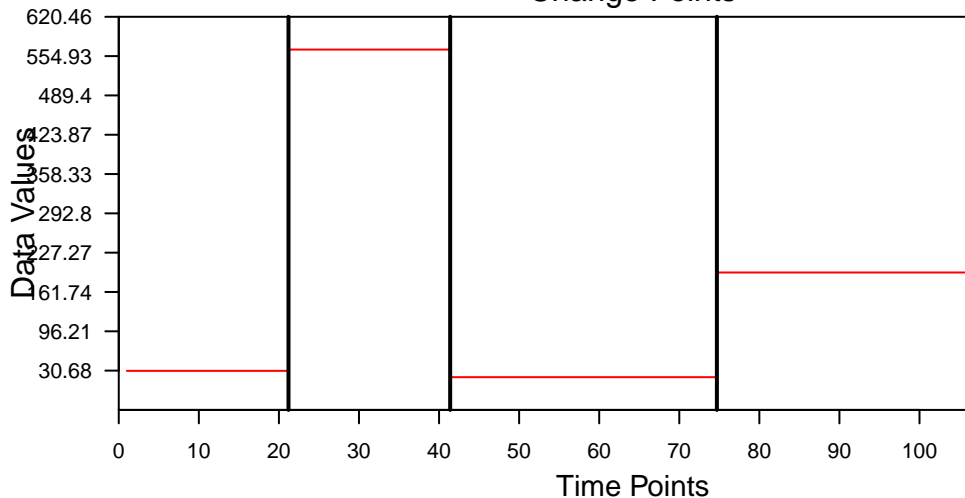
Legend

- Max probability

Probabilities



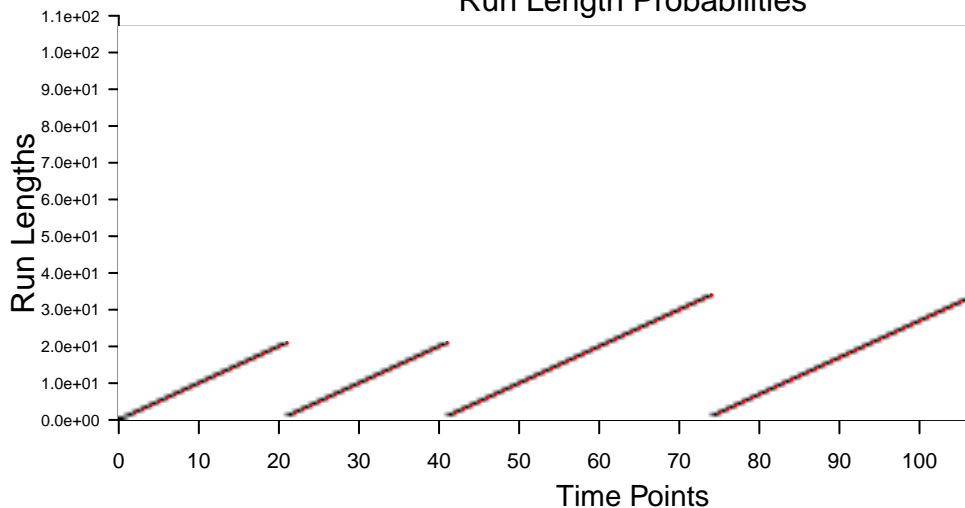
# Change Points



Legend

- Changepoints
- var 1 means

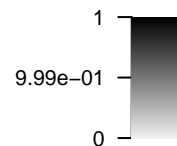
# Run Length Probabilities



Legend

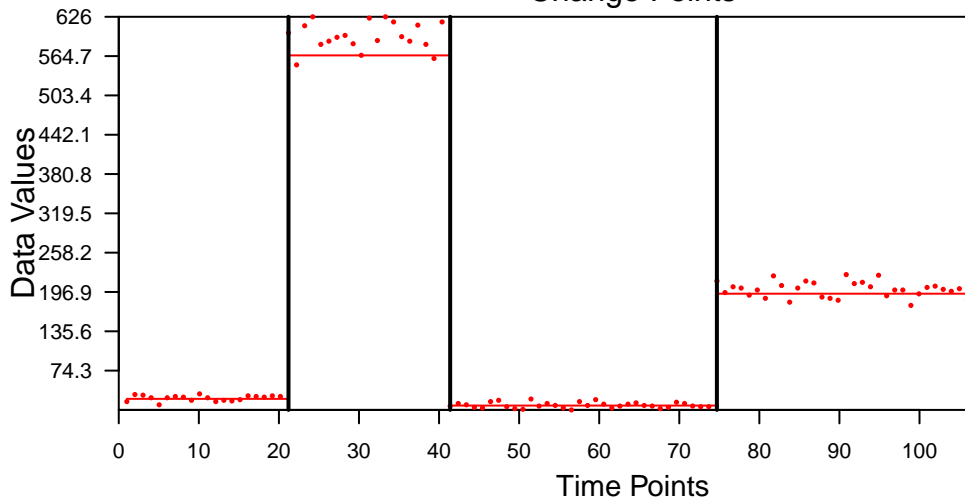
- Max probability

Probabilities





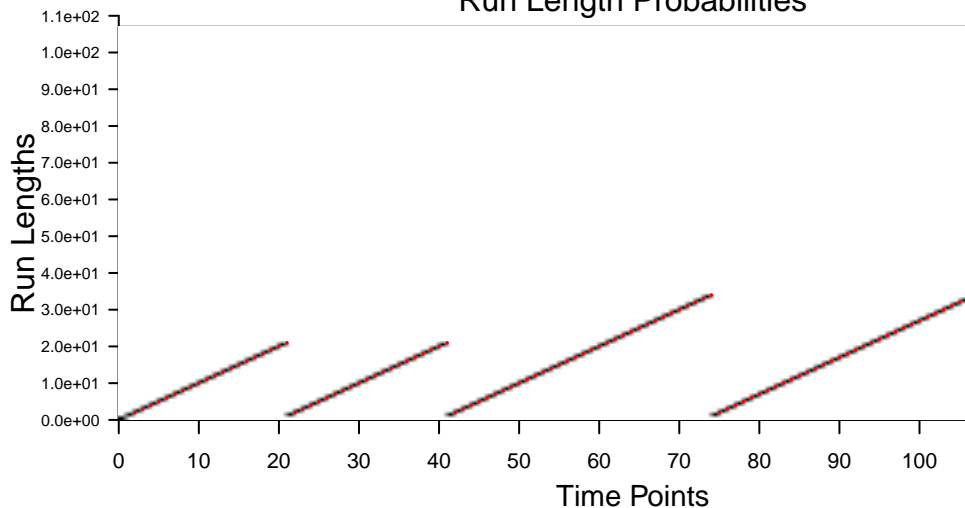
# Change Points



## Legend

- Changepoints
- var 1 means
- var 1 points

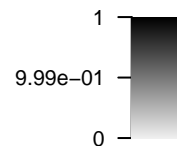
# Run Length Probabilities



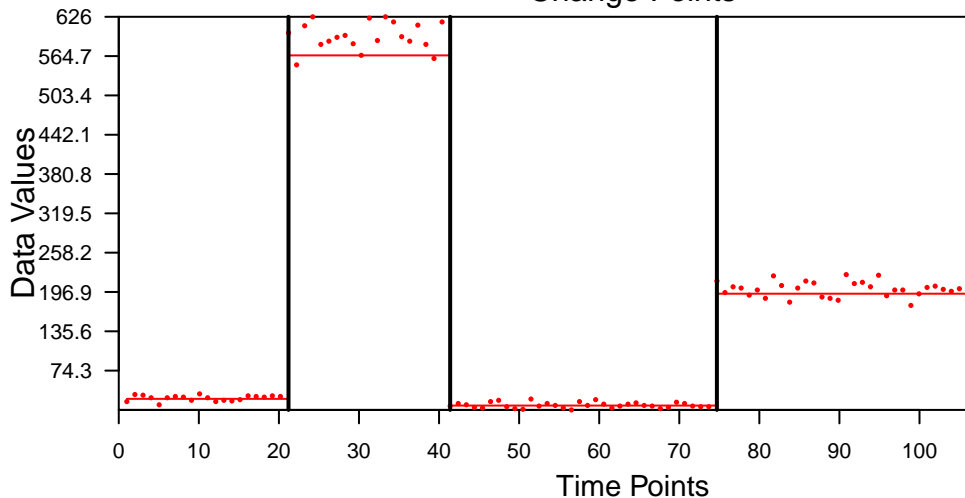
## Legend

- Max probability

## Probabilities

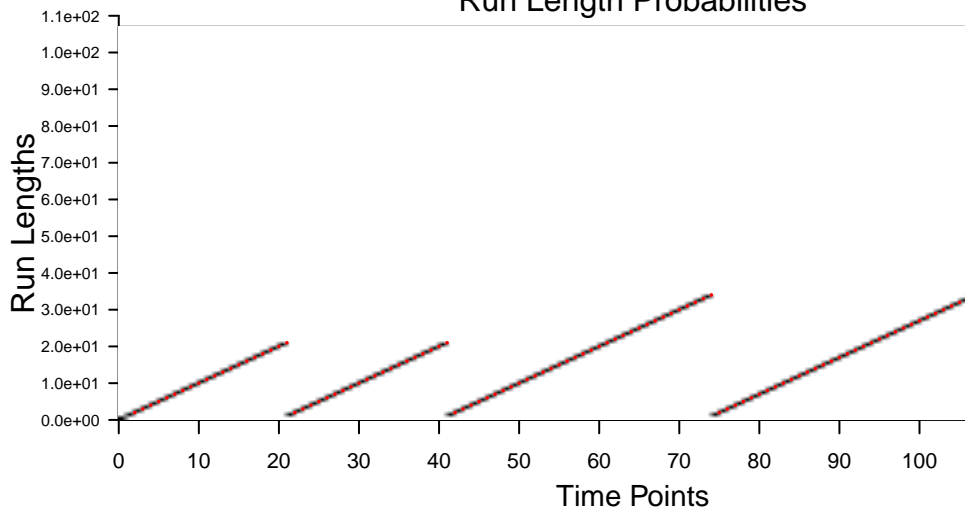


# Change Points



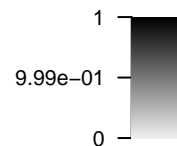
## Legend

# Run Length Probabilities

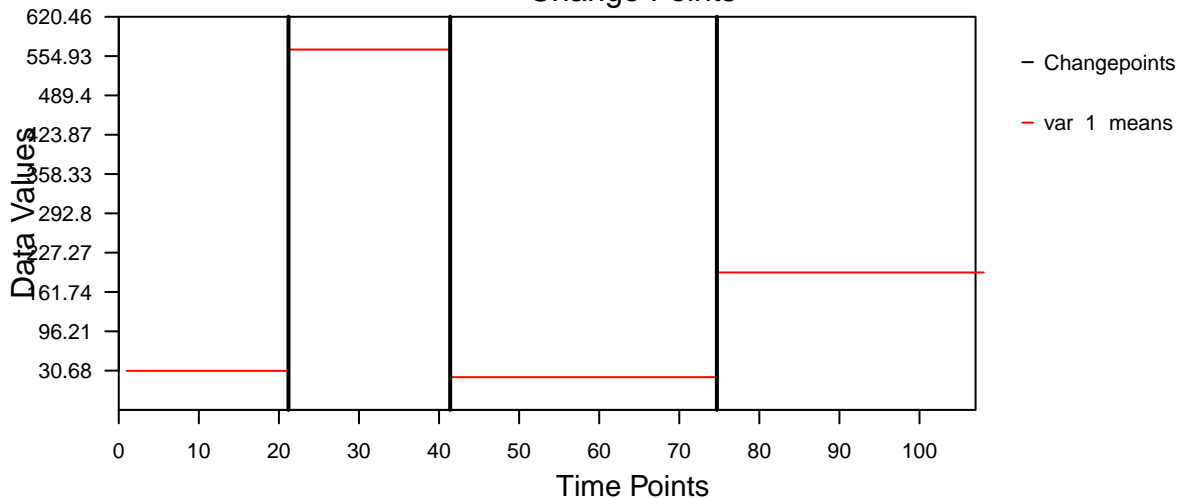


## Legend

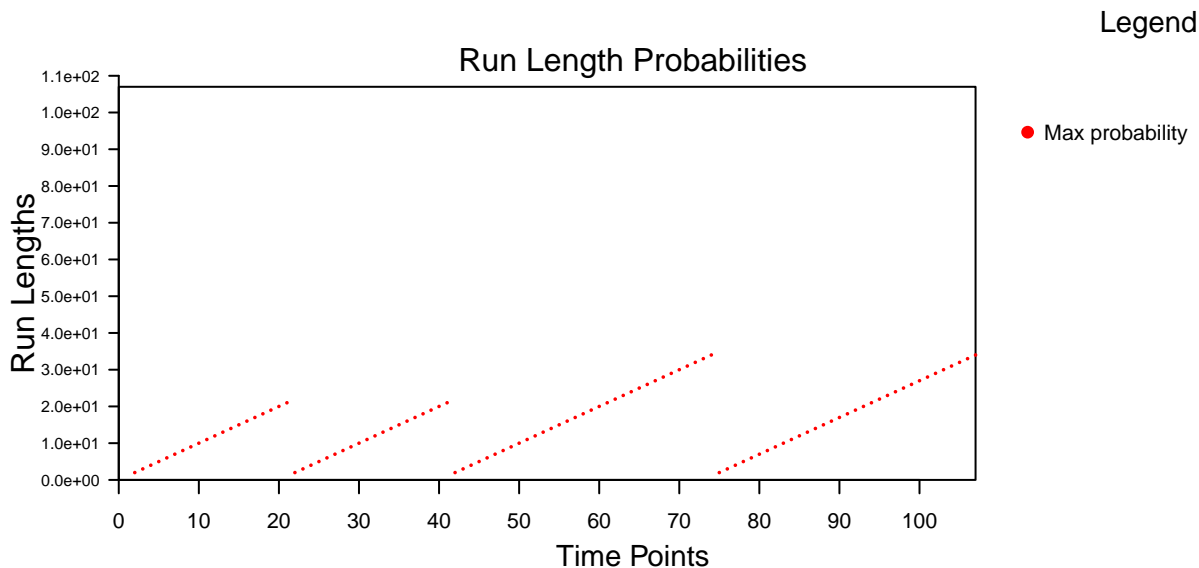
### Probabilities



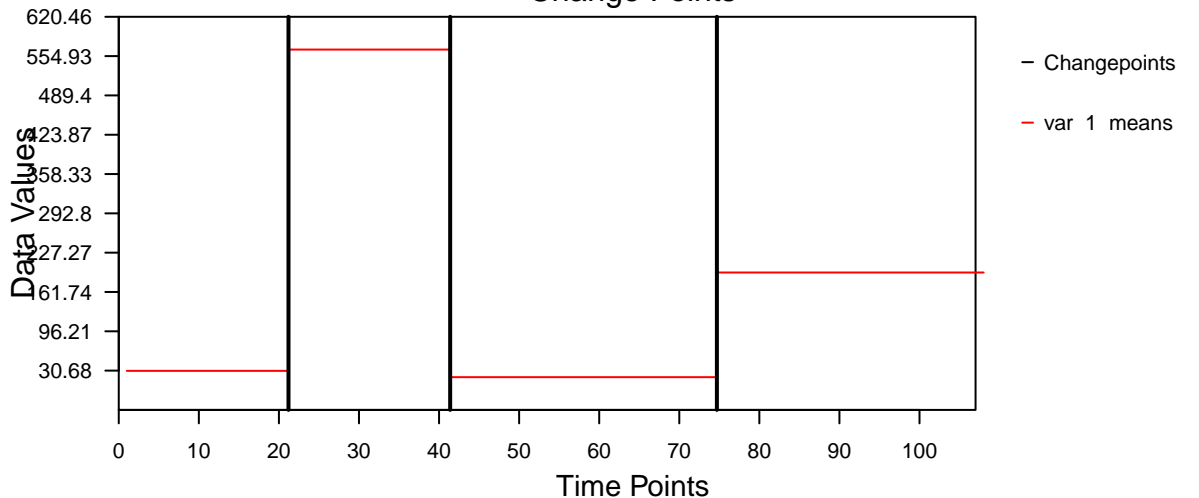
# Change Points



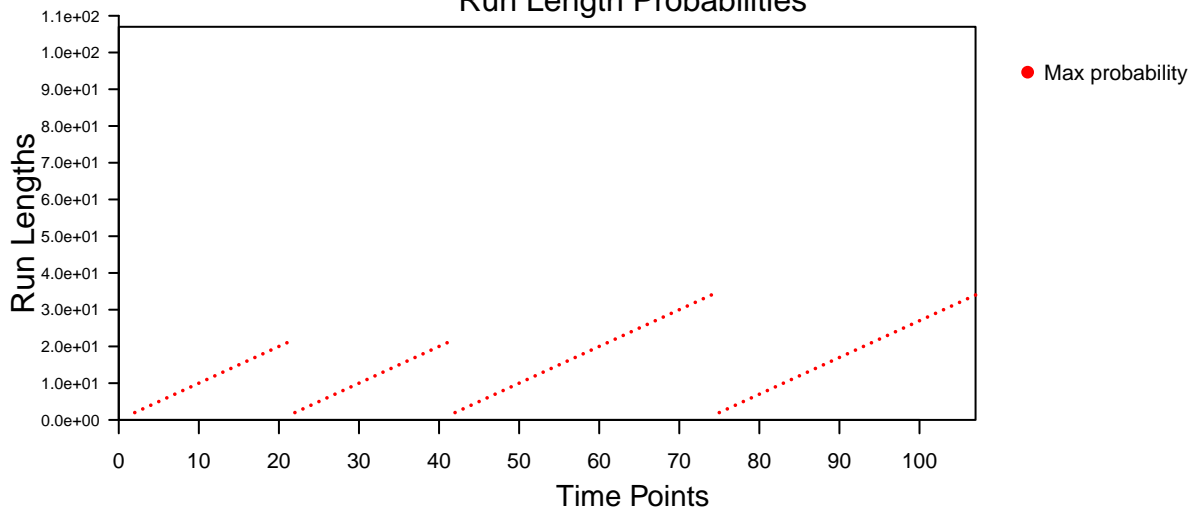
# Run Length Probabilities



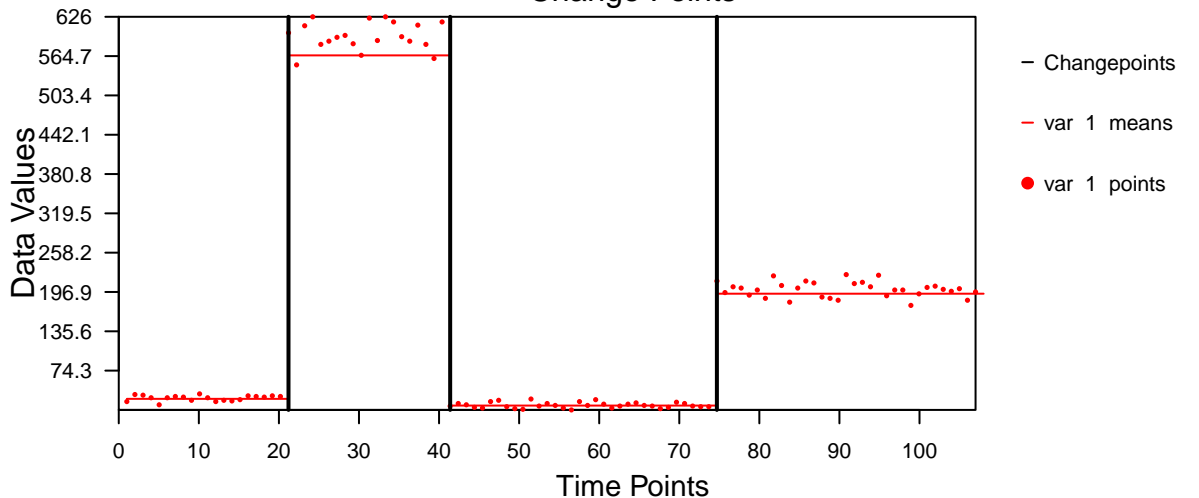
# Change Points



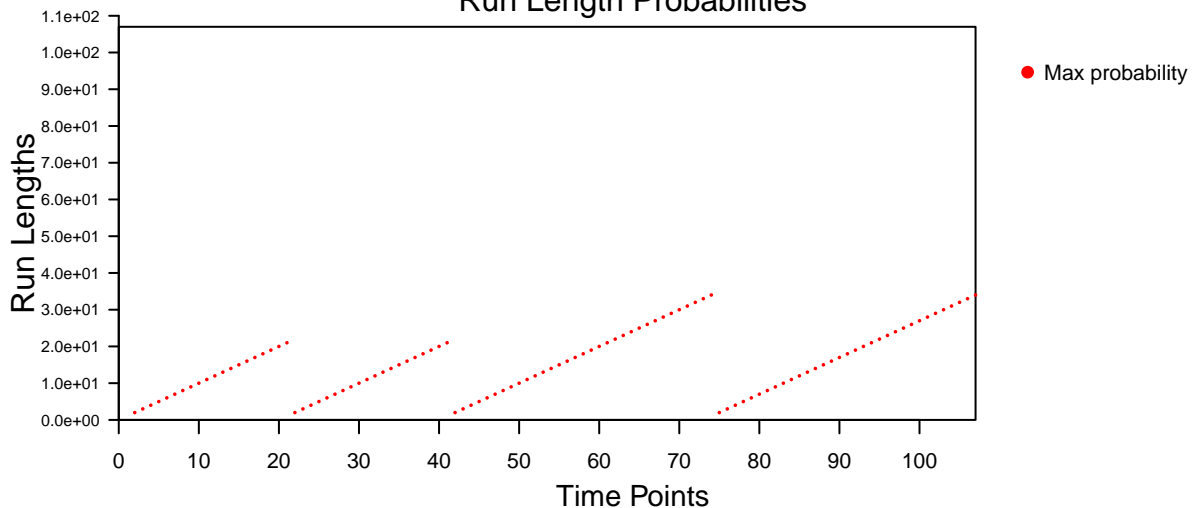
# Run Length Probabilities



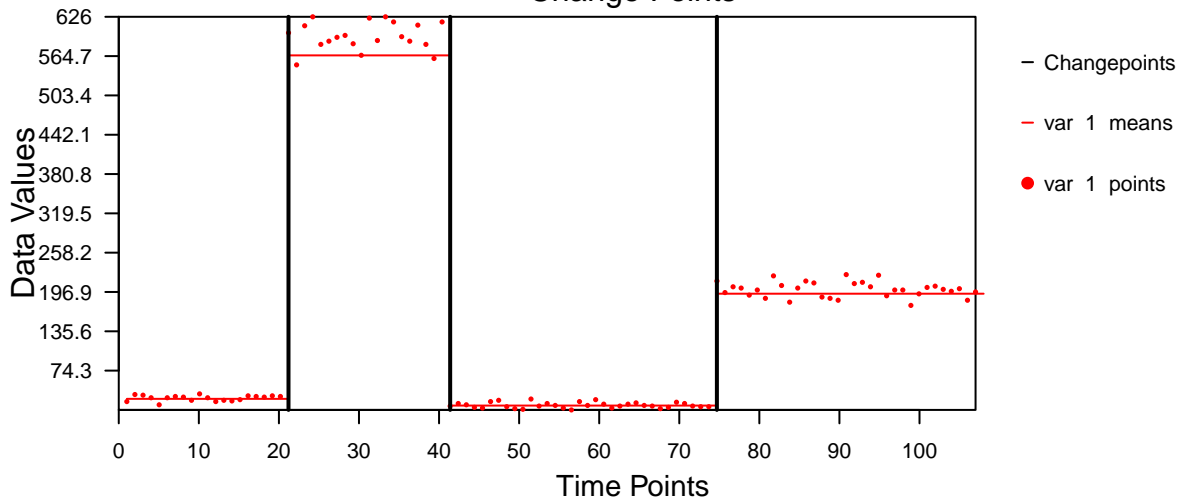
# Change Points



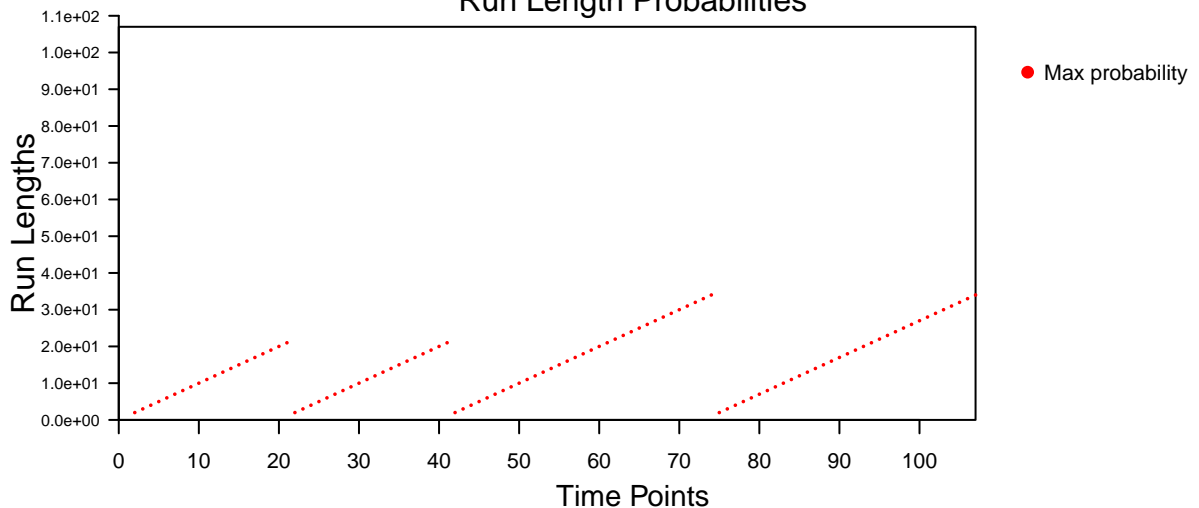
# Run Length Probabilities



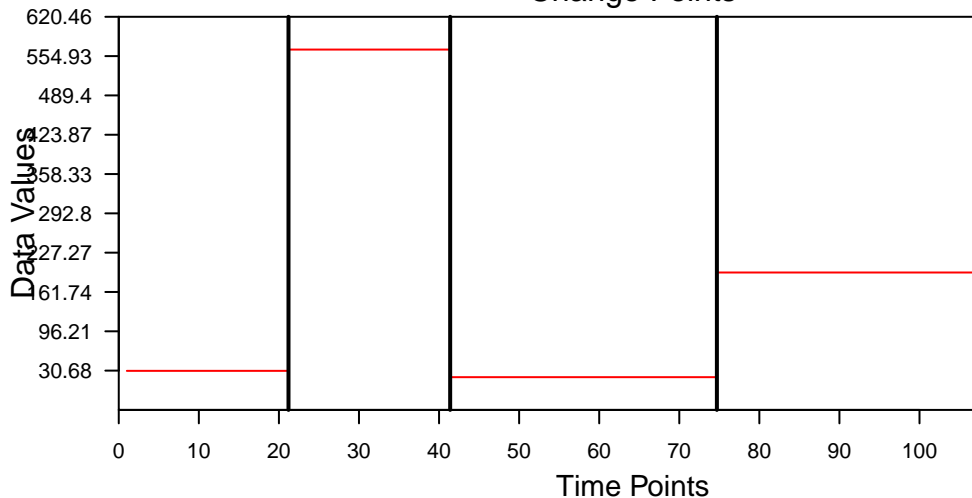
# Change Points



# Run Length Probabilities



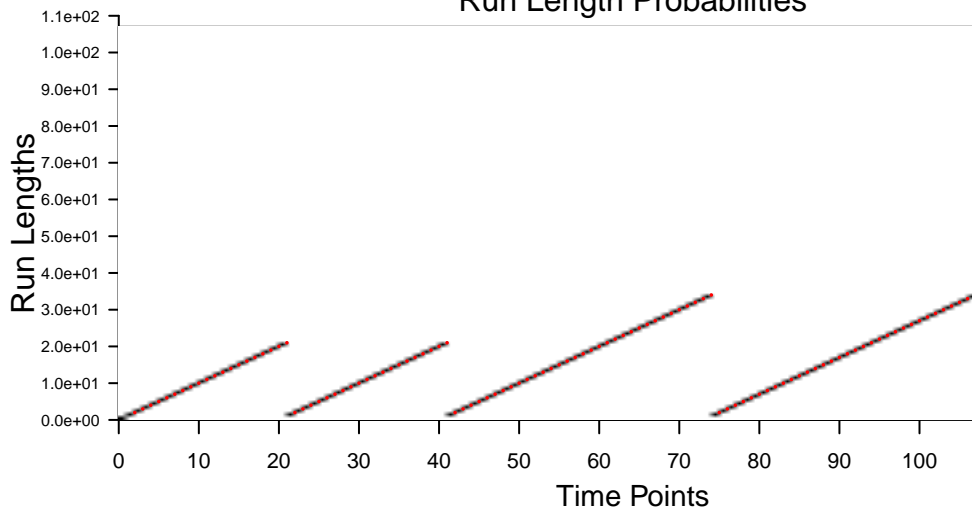
### Change Points



Legend

- Changepoints
- var 1 means

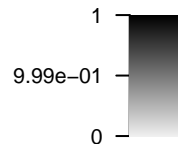
### Run Length Probabilities



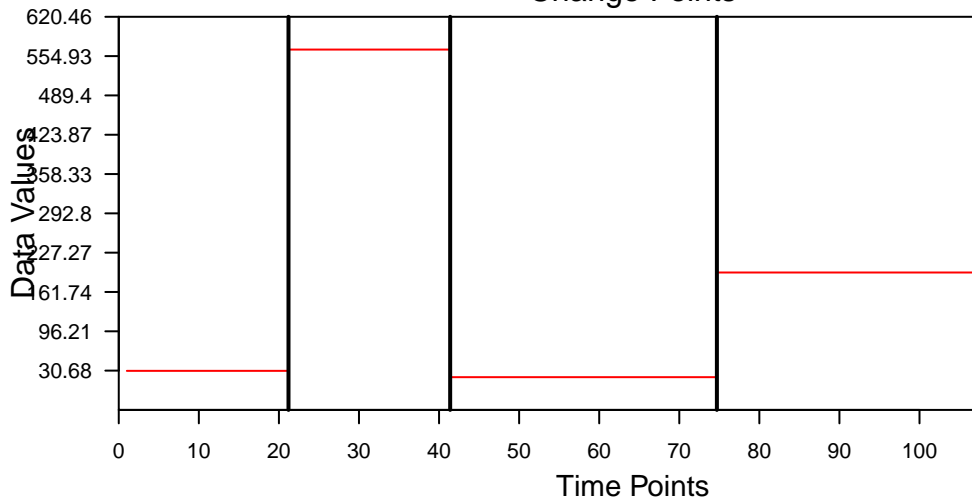
Legend

- Max probability

Probabilities



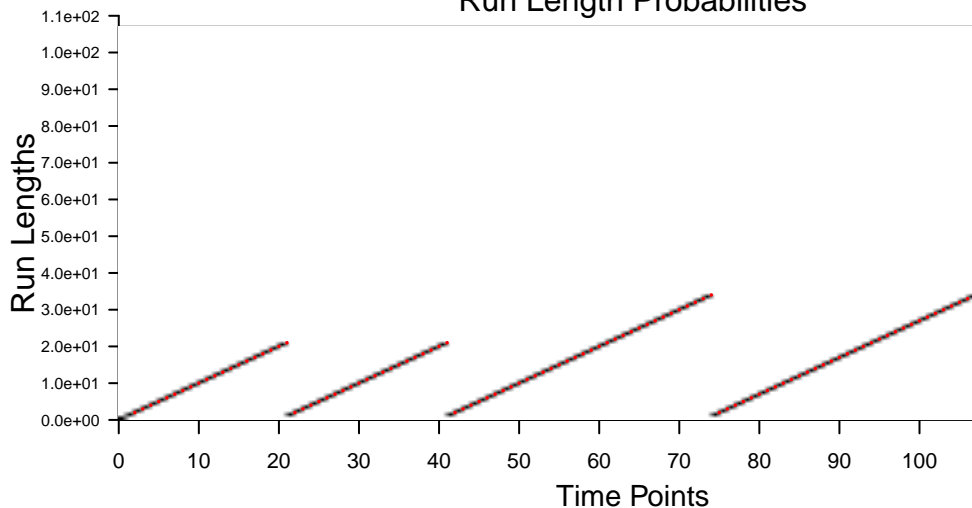
### Change Points



Legend

- Changepoints
- var 1 means

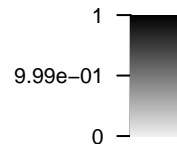
### Run Length Probabilities



Legend

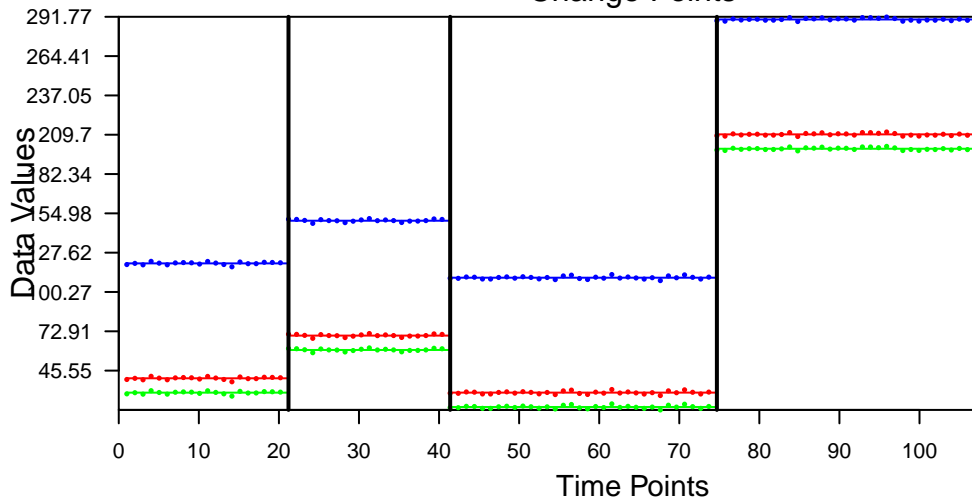
- Max probability

Probabilities





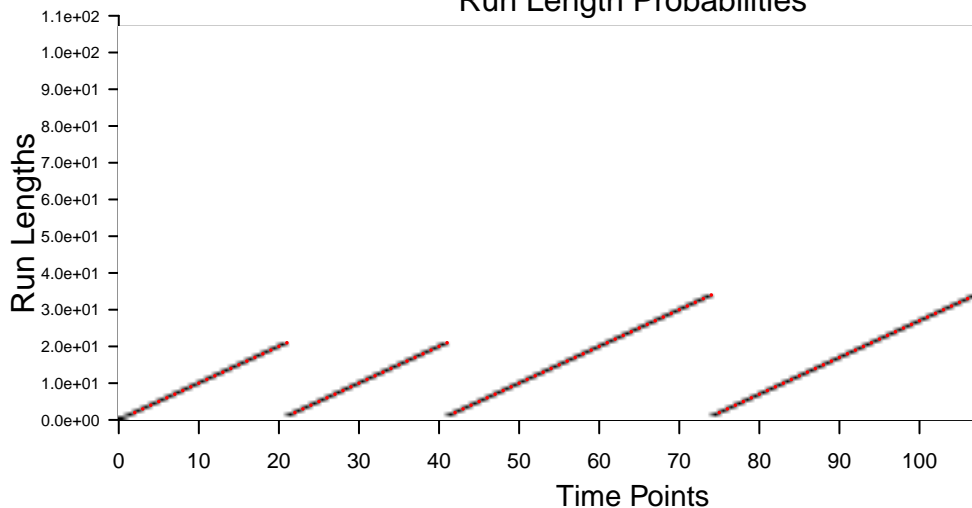
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss means
- simUVgauss points
- means
- points

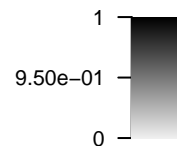
# Run Length Probabilities



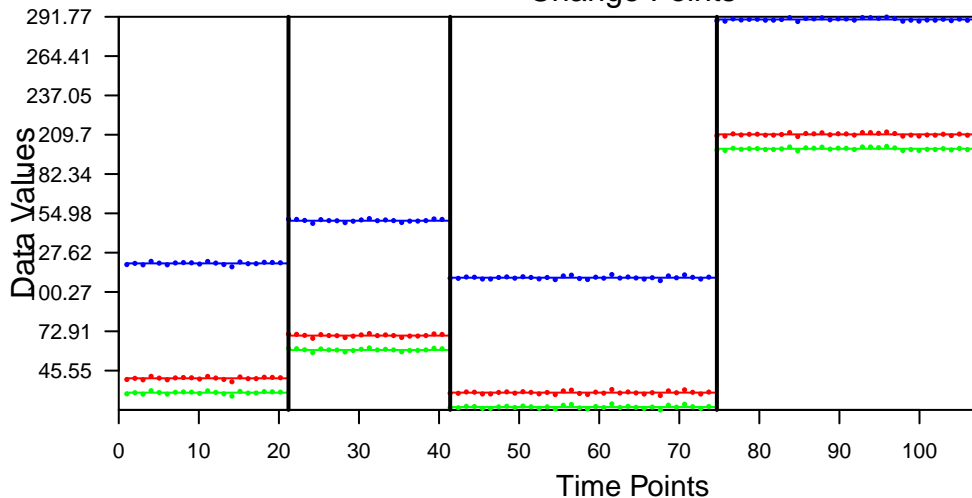
## Legend

- Max probability

## Probabilities



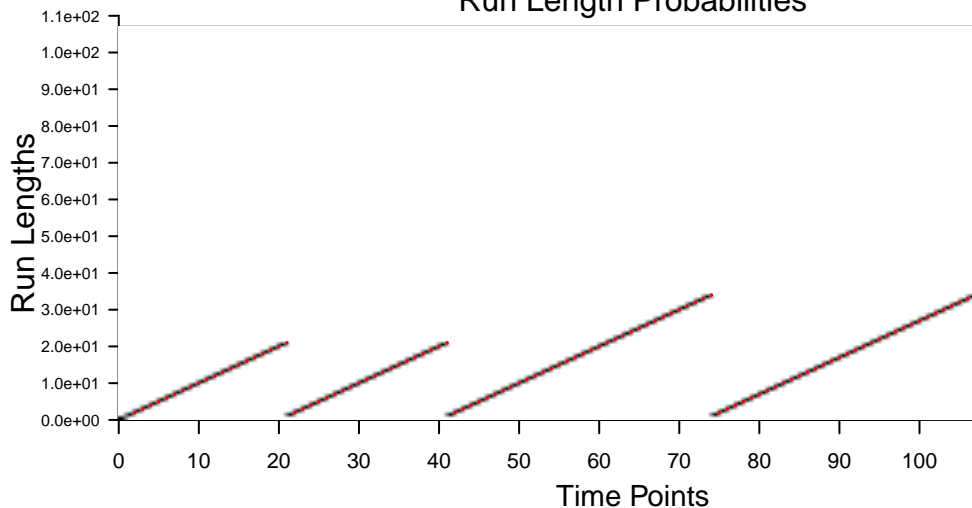
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss means
- simUVgauss points
- means
- points

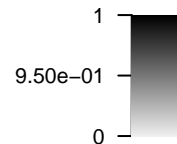
# Run Length Probabilities



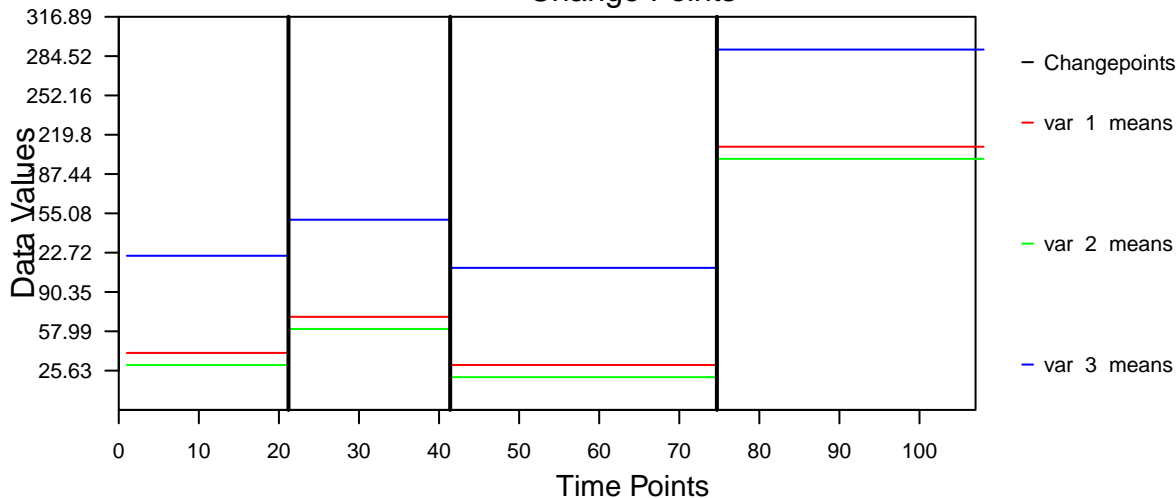
## Legend

- Max probability

## Probabilities



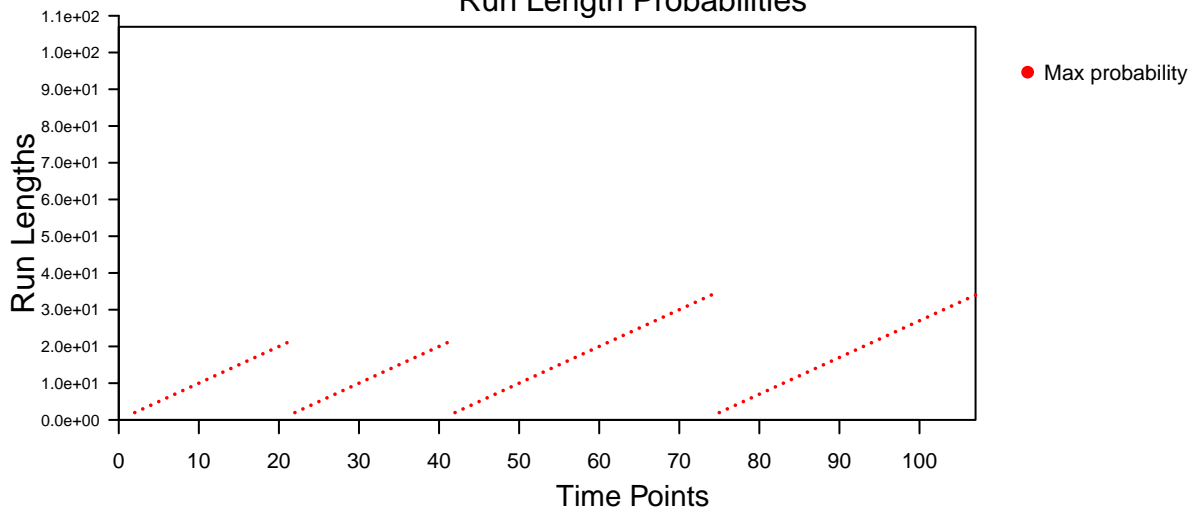
### Change Points



Legend

- Changepoints
- var 1 means
- var 2 means
- var 3 means

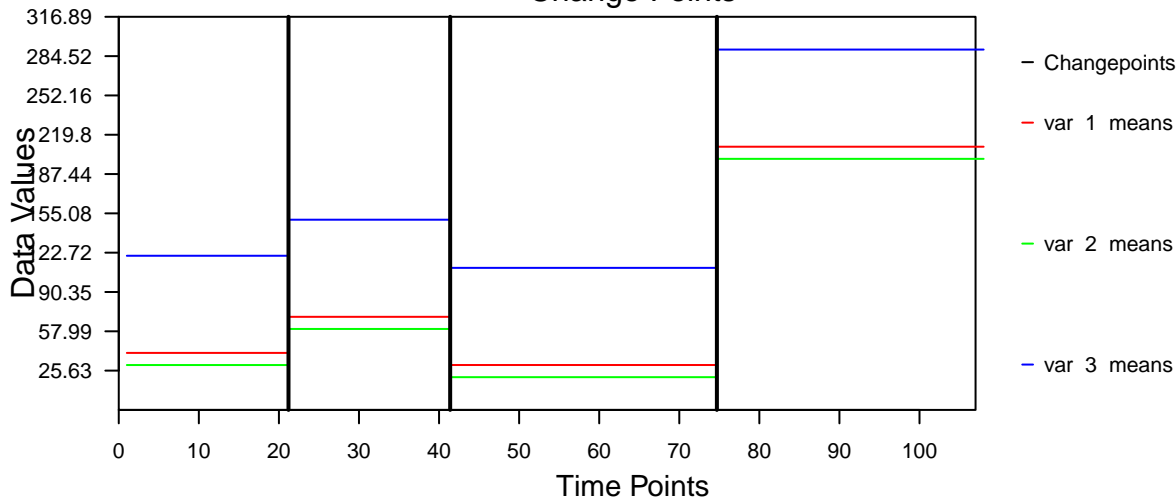
### Run Length Probabilities



Legend

- Max probability

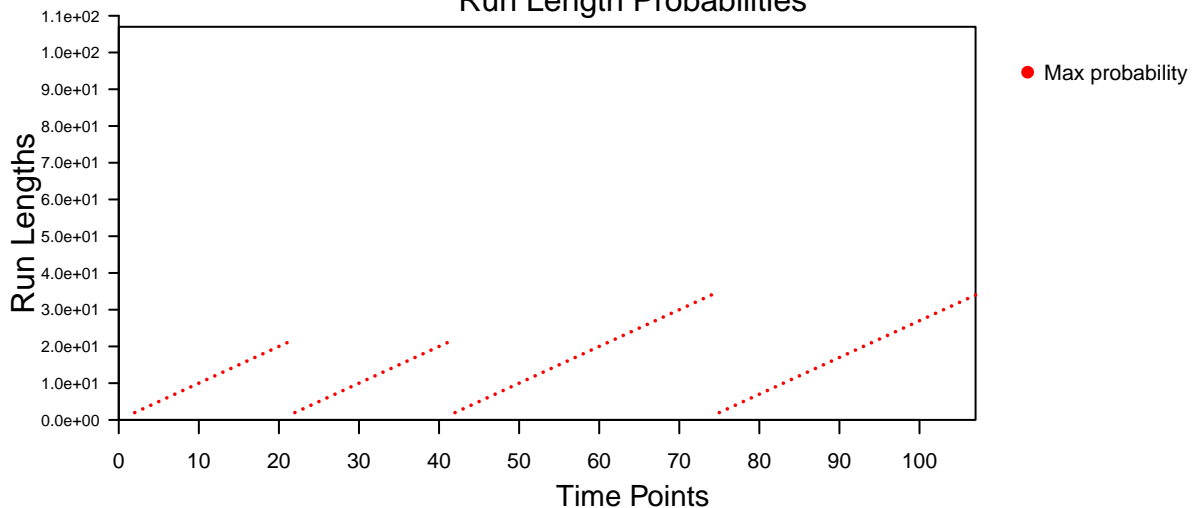
### Change Points



Legend

- Changepoints
- var 1 means
- var 2 means
- var 3 means

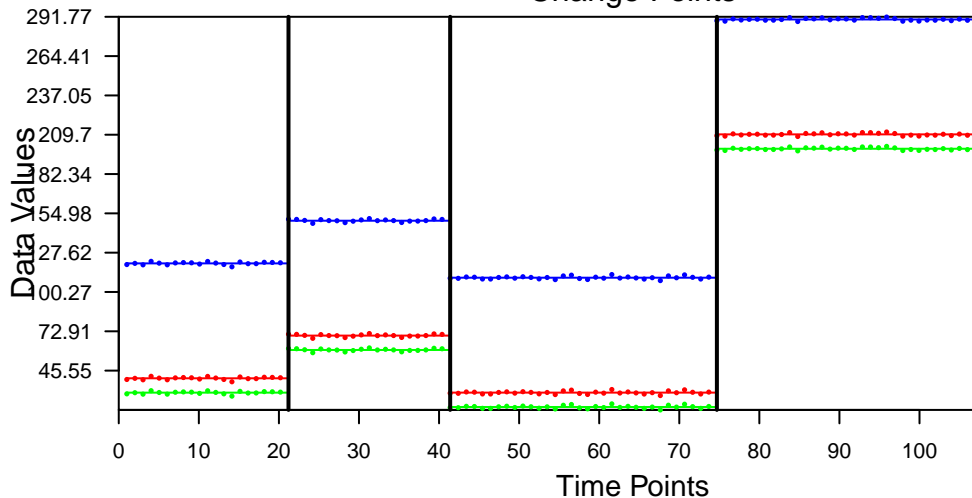
### Run Length Probabilities



Legend

- Max probability

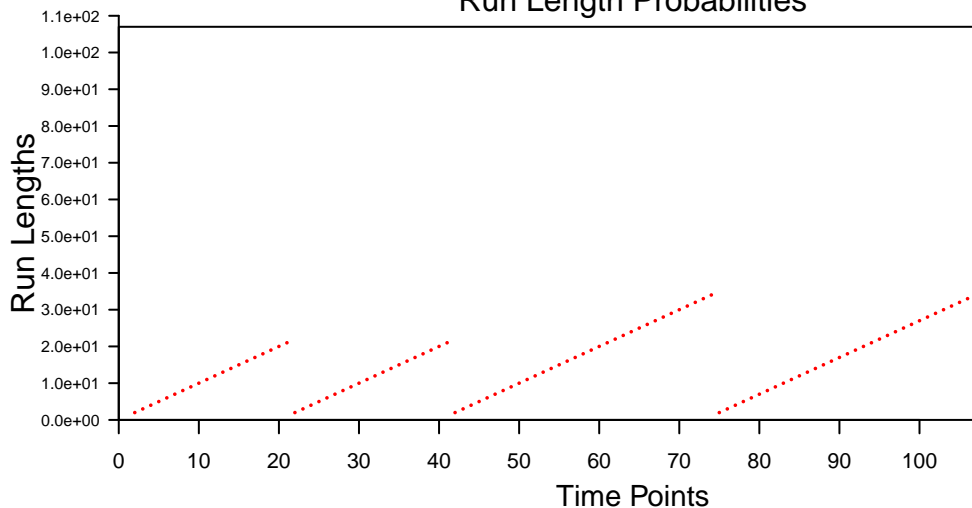
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss means
- simUVgauss points
- means
- points

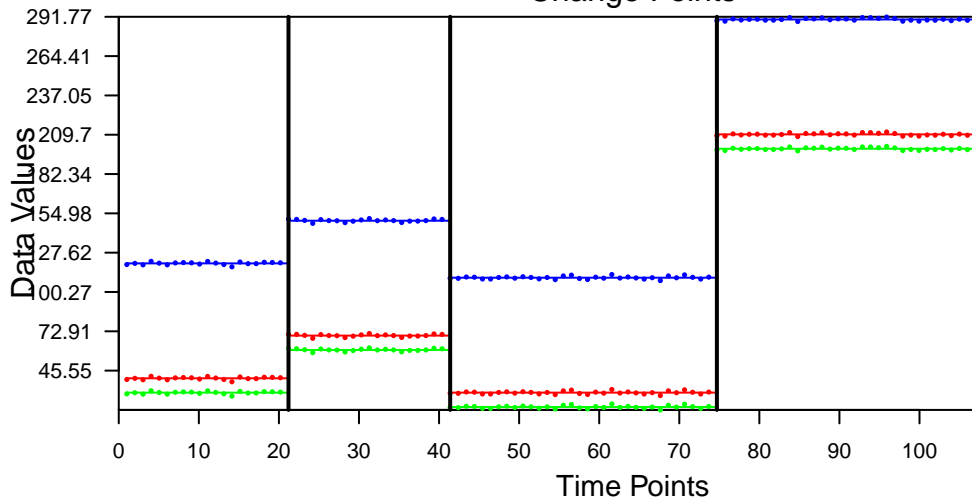
# Run Length Probabilities



## Legend

- Max probability

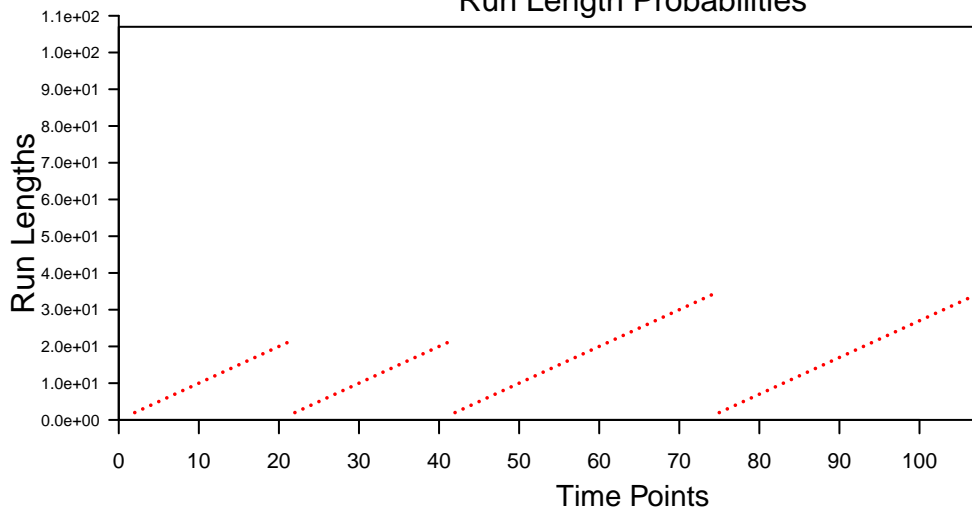
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss means
- simUVgauss points
- means
- points

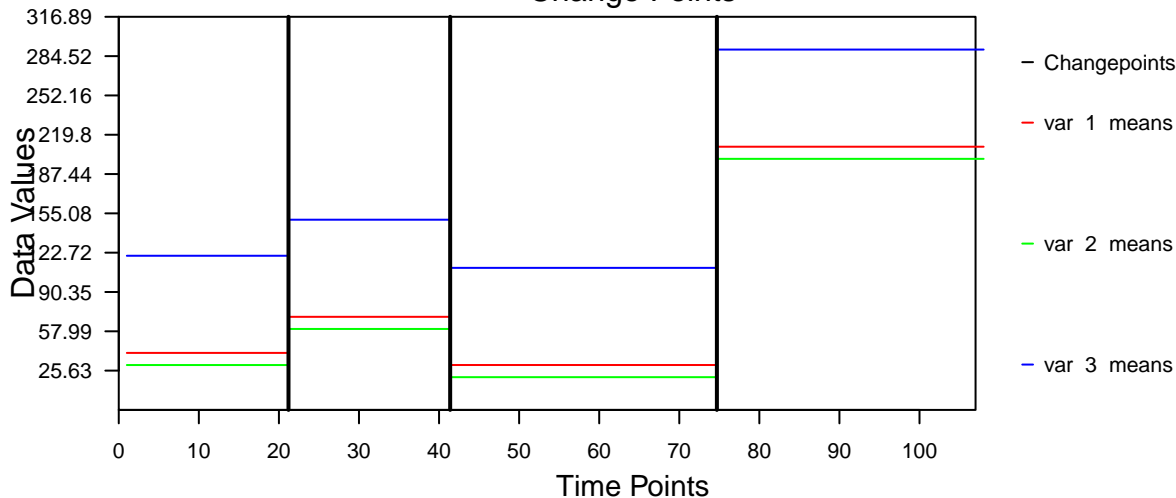
# Run Length Probabilities



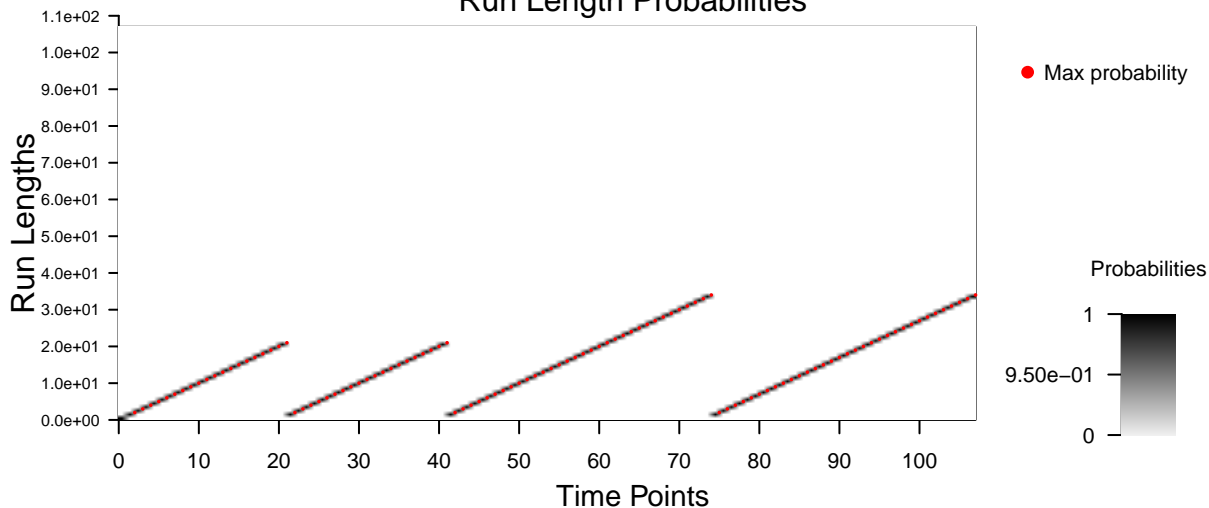
## Legend

- Max probability

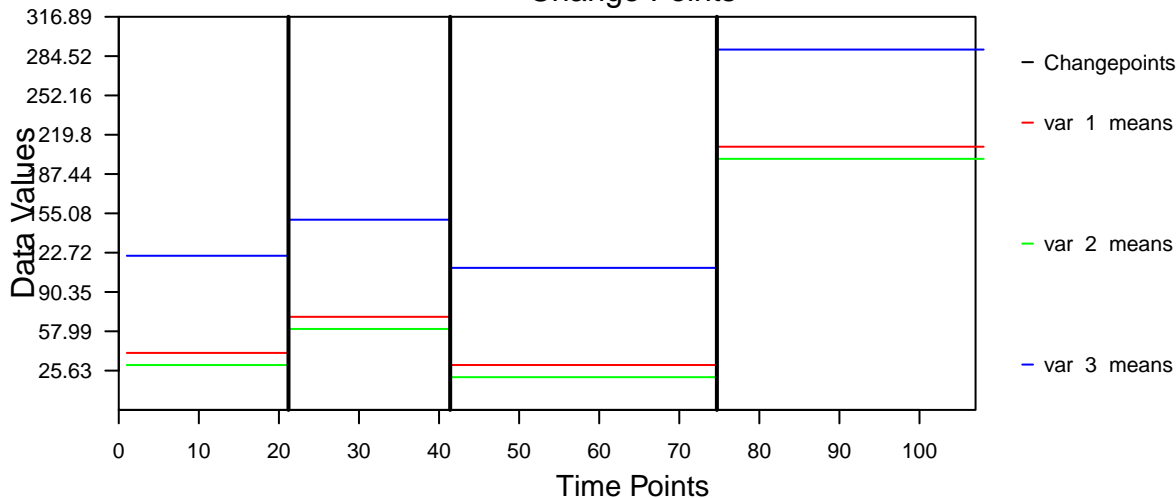
### Change Points



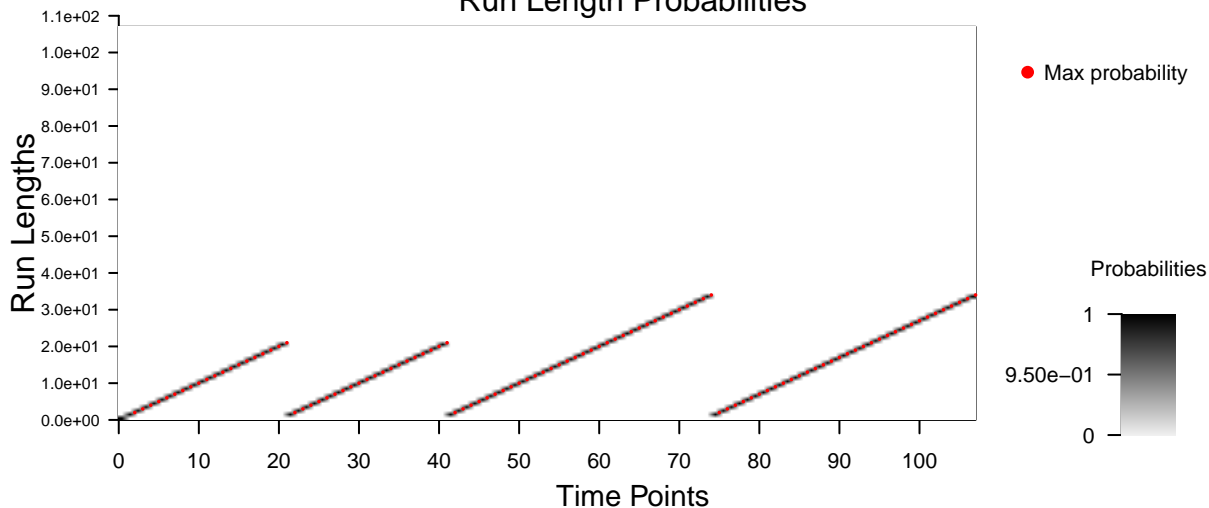
### Run Length Probabilities



# Change Points

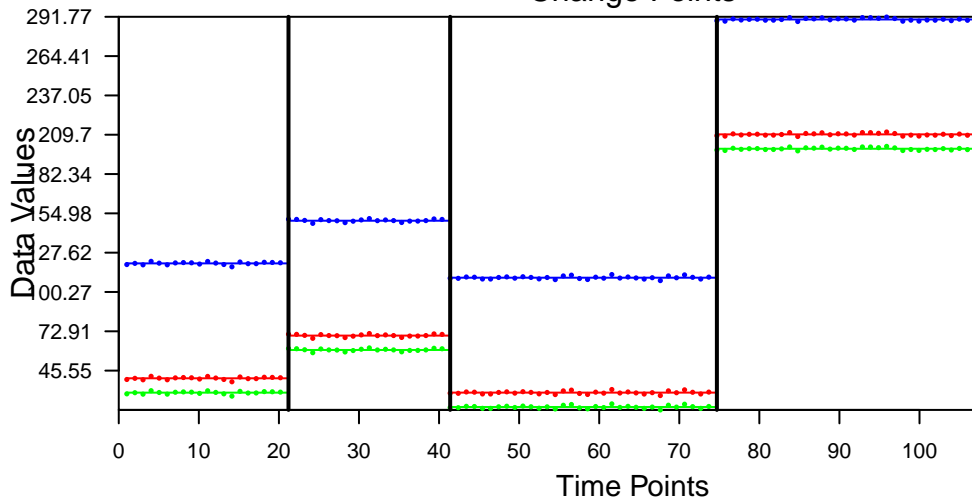


# Run Length Probabilities





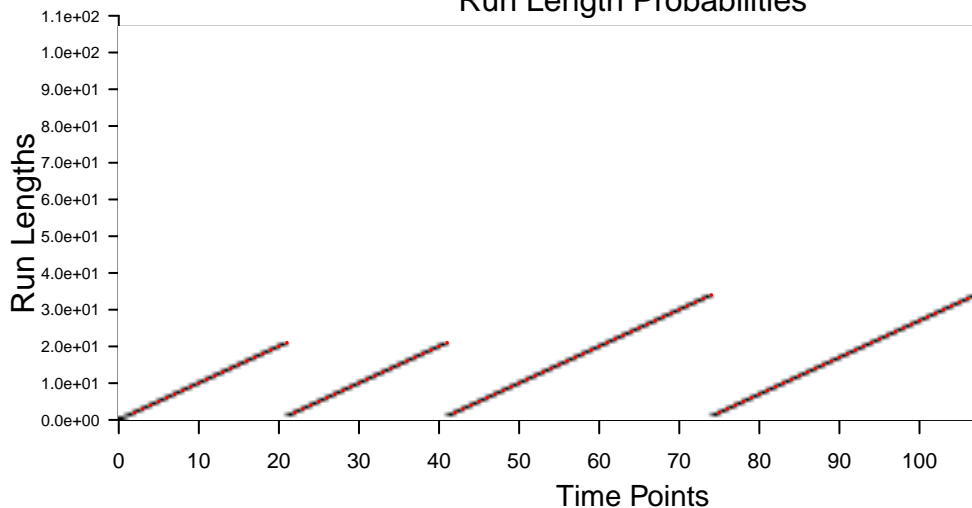
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss means
- simUVgauss points
- means
- points

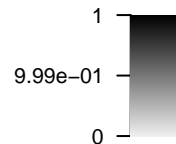
# Run Length Probabilities



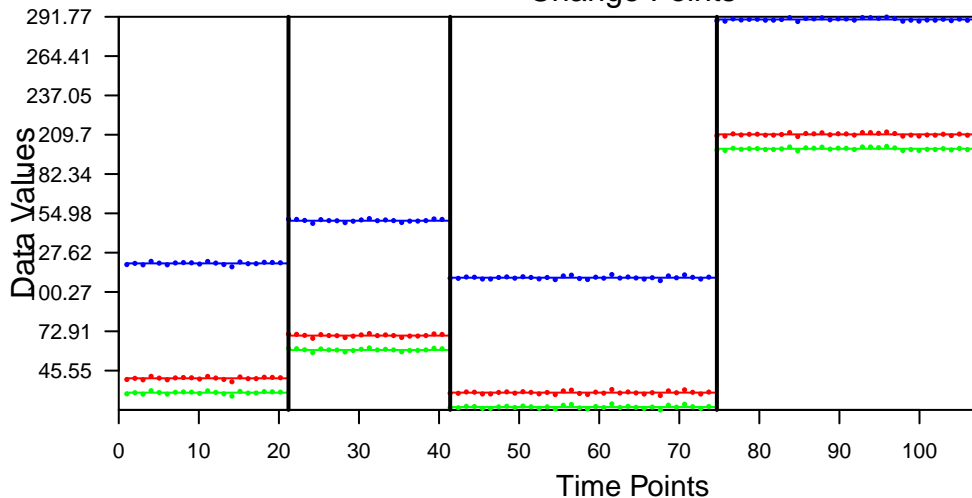
## Legend

- Max probability

## Probabilities



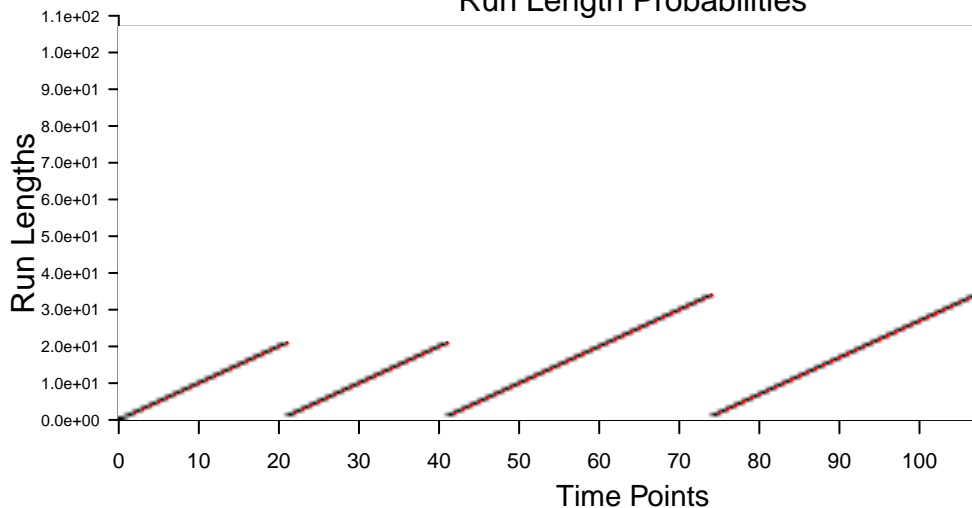
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss means
- simUVgauss points
- means
- points

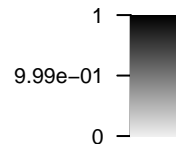
# Run Length Probabilities



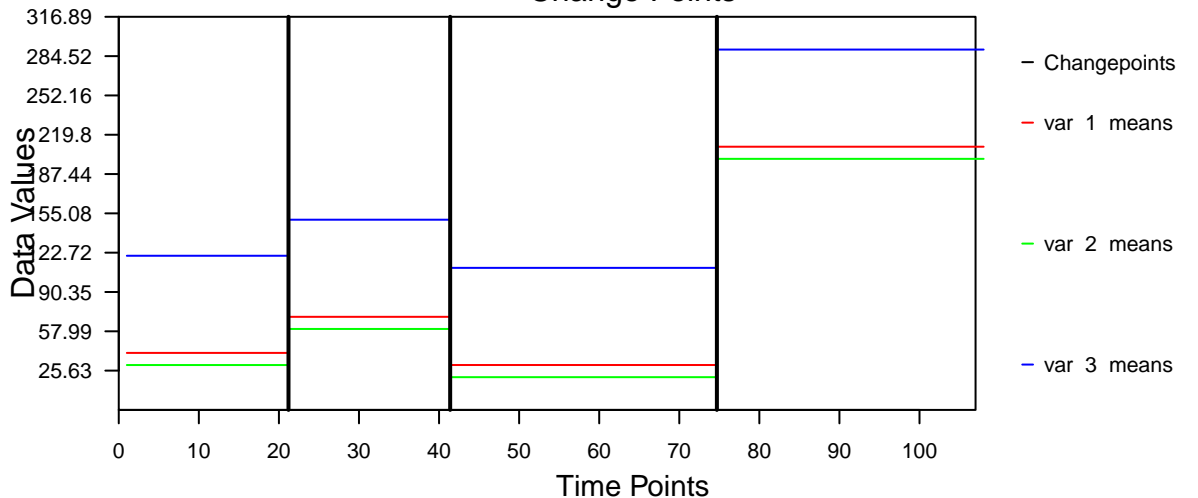
## Legend

- Max probability

## Probabilities



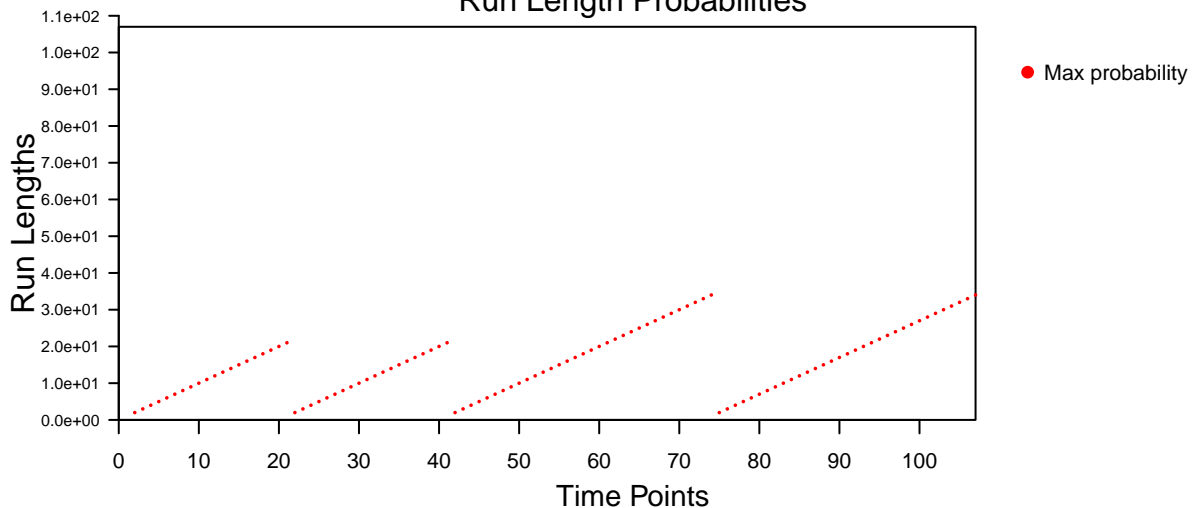
### Change Points



Legend

- Changepoints
- var 1 means
- var 2 means
- var 3 means

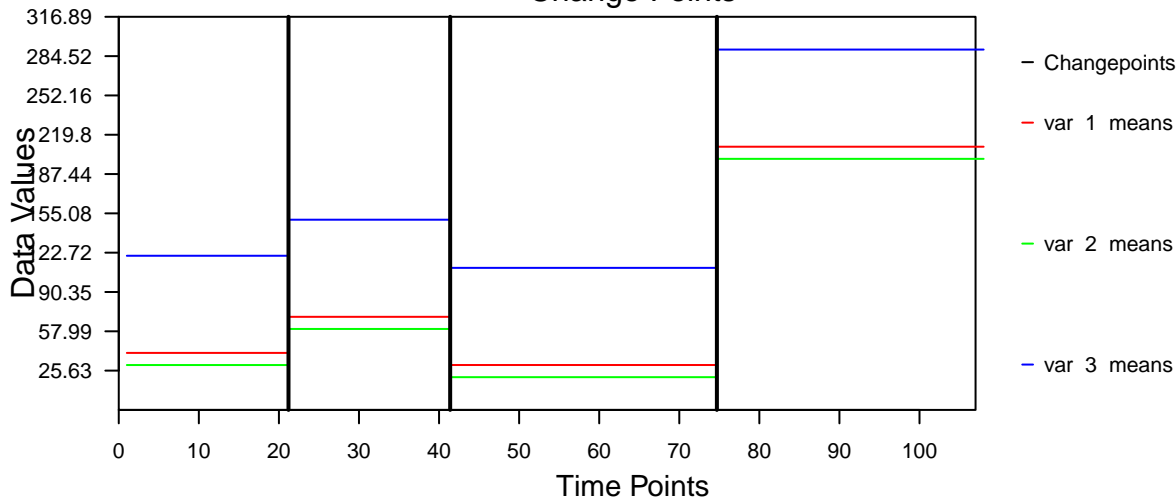
### Run Length Probabilities



Legend

- Max probability

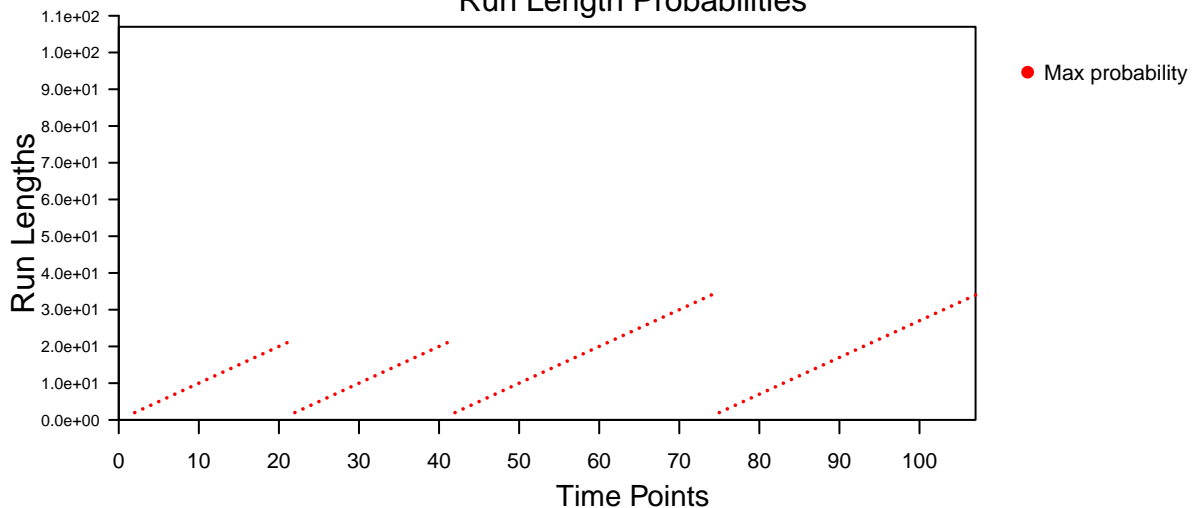
### Change Points



Legend

- Changepoints
- var 1 means
- var 2 means
- var 3 means

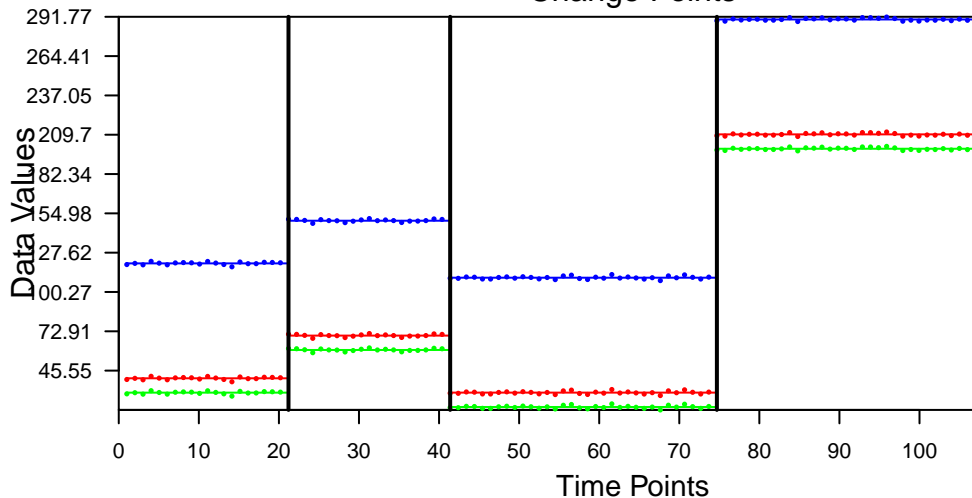
### Run Length Probabilities



Legend

- Max probability

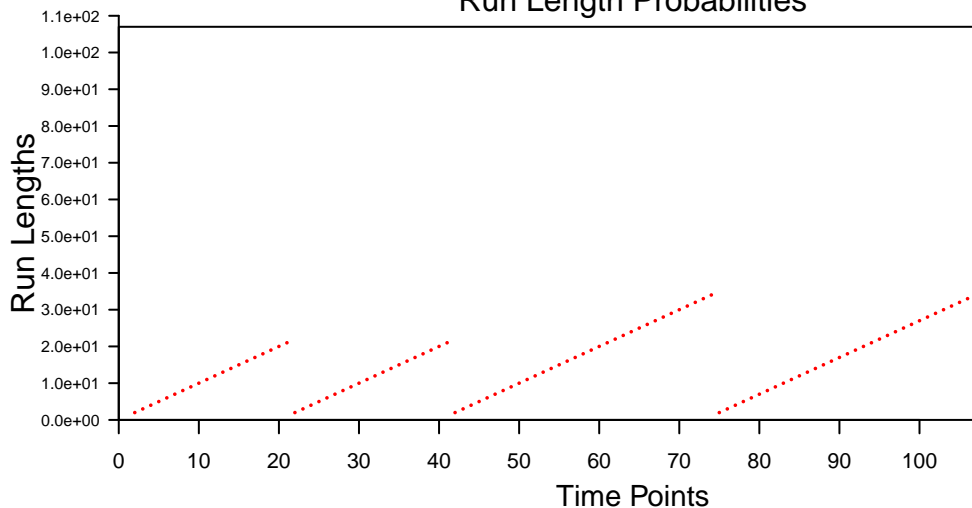
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss means
- simUVgauss points
- means
- points

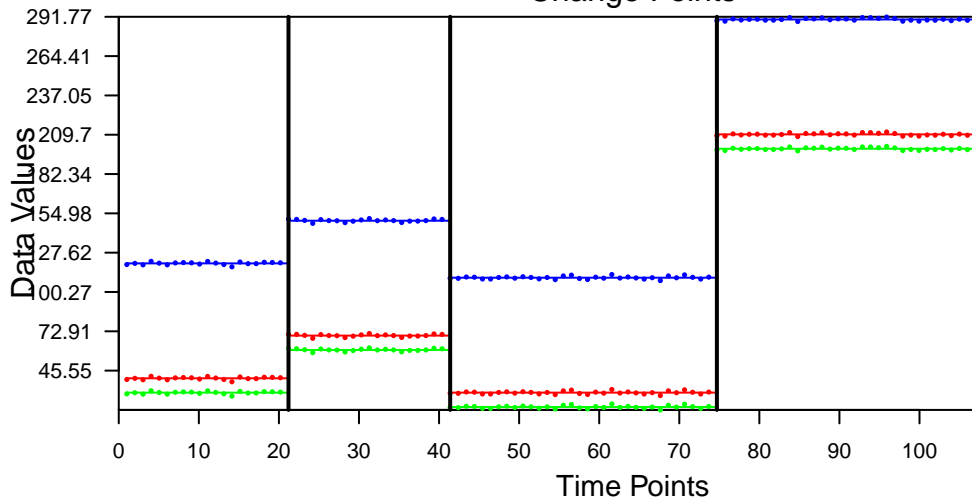
# Run Length Probabilities



## Legend

- Max probability

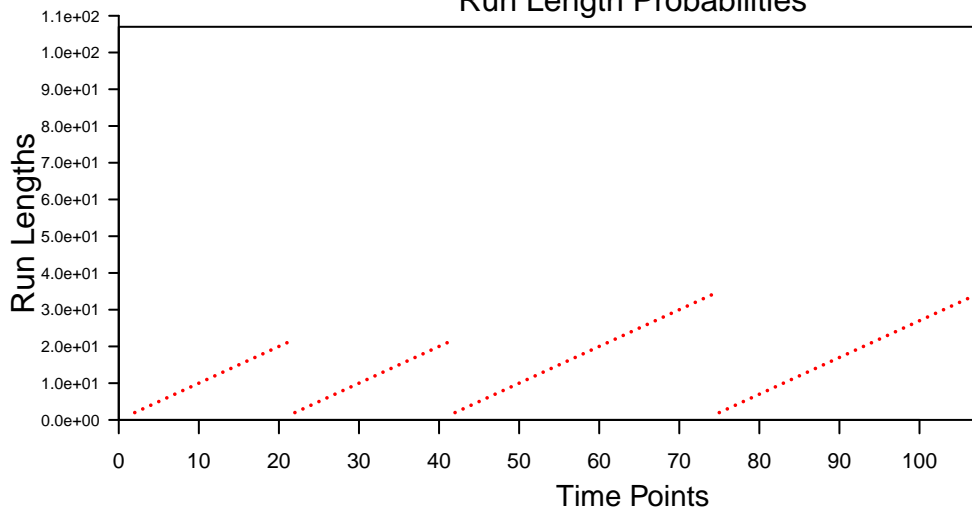
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss means
- simUVgauss points
- means
- points

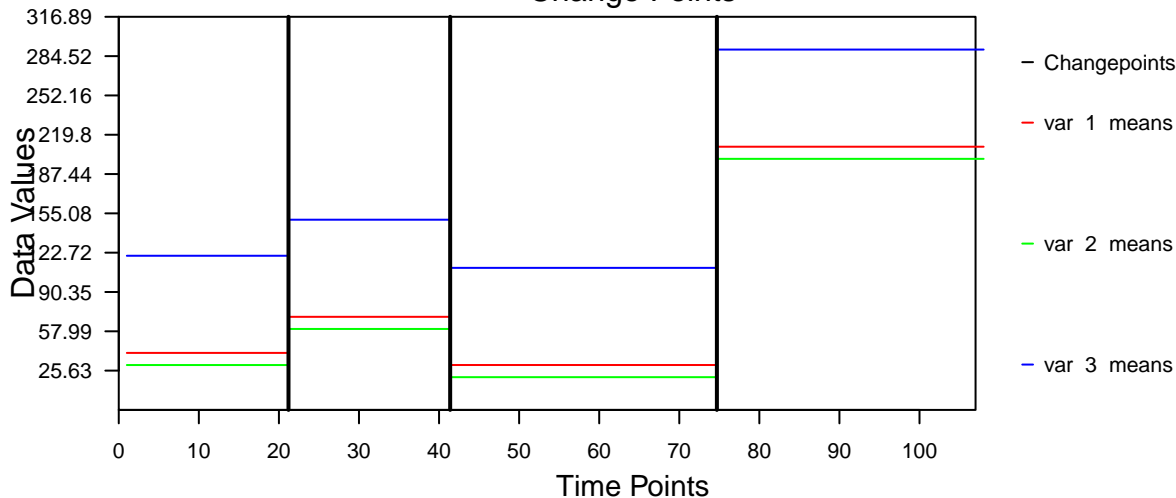
# Run Length Probabilities



## Legend

- Max probability

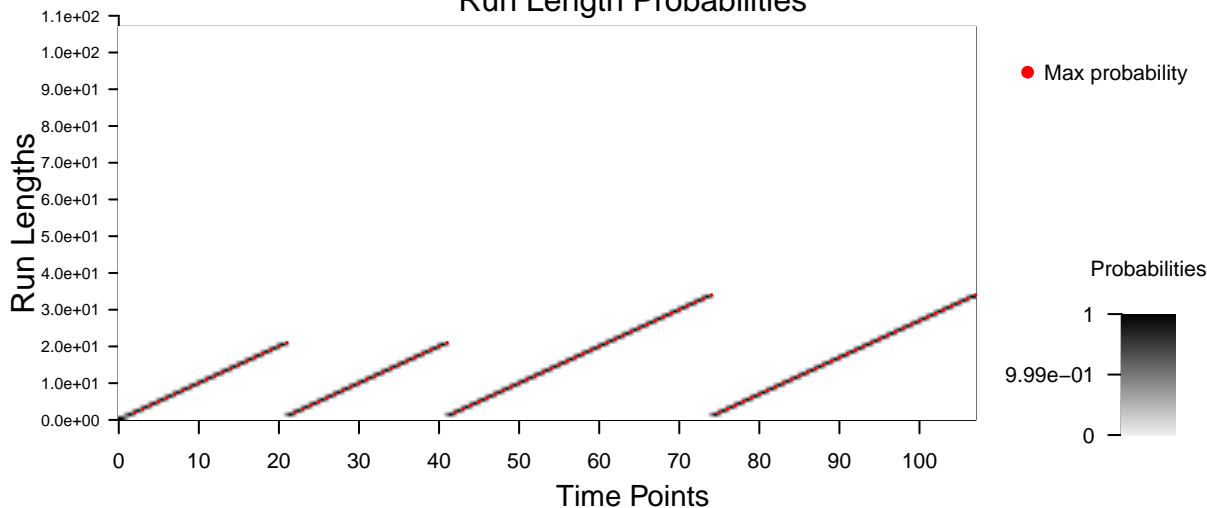
# Change Points



Legend

- Changepoints
- var 1 means
- var 2 means
- var 3 means

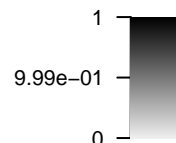
# Run Length Probabilities



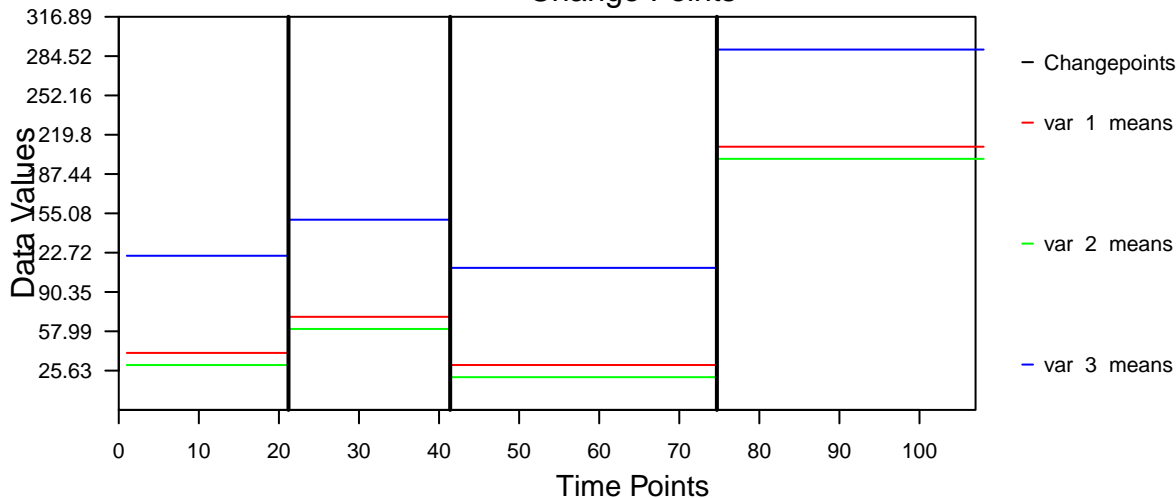
Legend

- Max probability

Probabilities



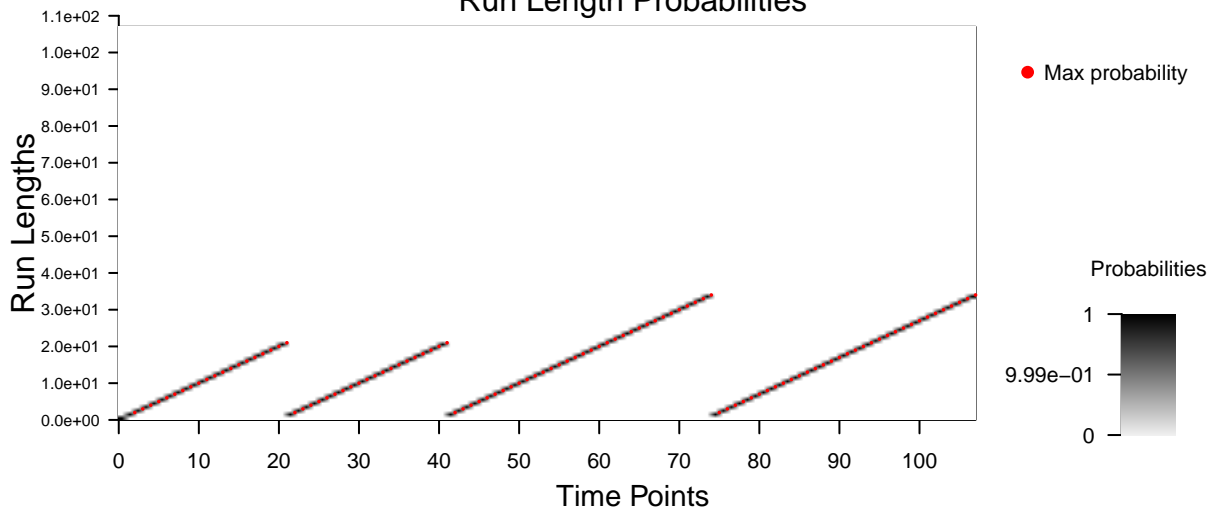
# Change Points



Legend

- Changepoints
- var 1 means
- var 2 means
- var 3 means

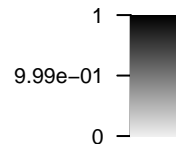
# Run Length Probabilities



Legend

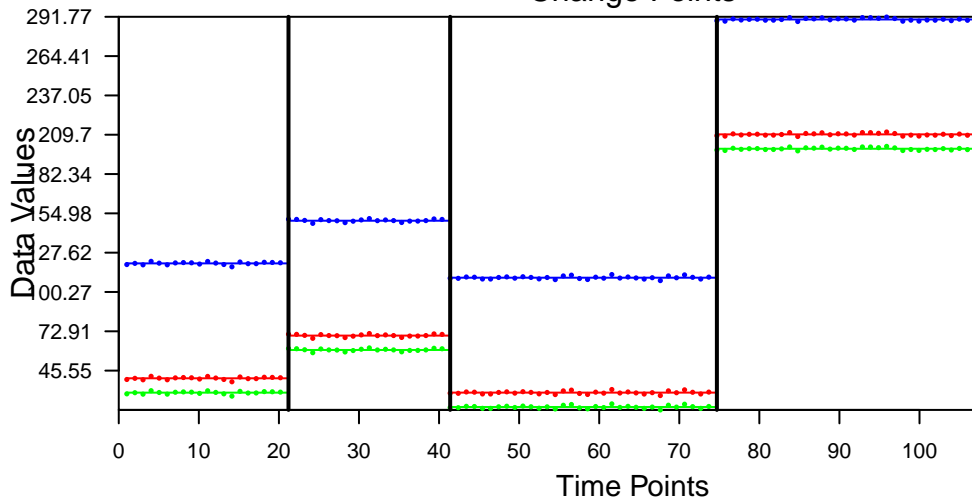
- Max probability

Probabilities





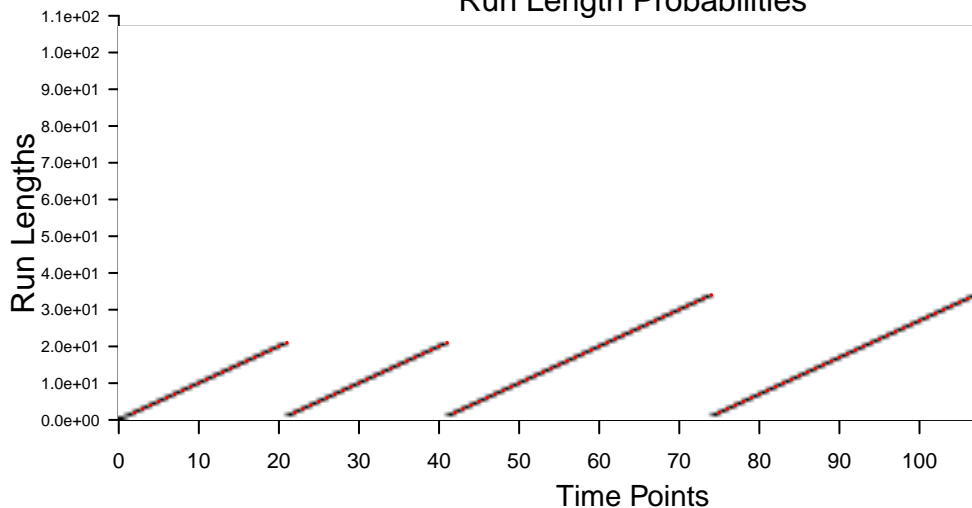
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss means
- simUVgauss points
- means
- points

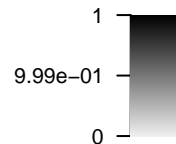
# Run Length Probabilities



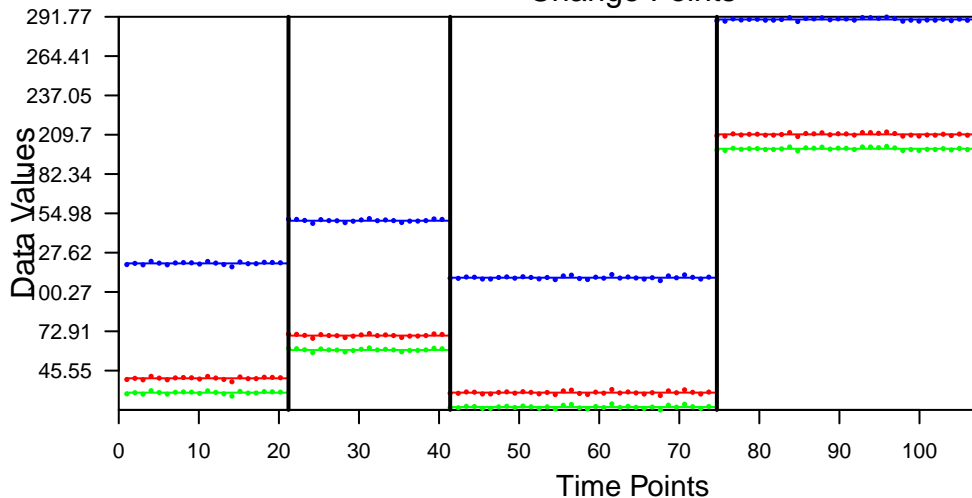
## Legend

- Max probability

## Probabilities



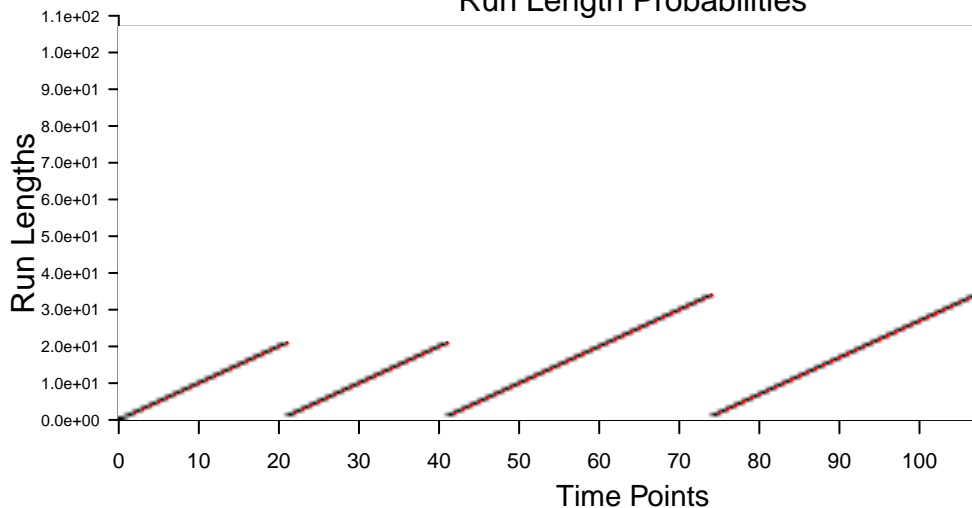
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss means
- simUVgauss points
- means
- points

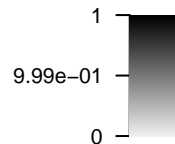
# Run Length Probabilities



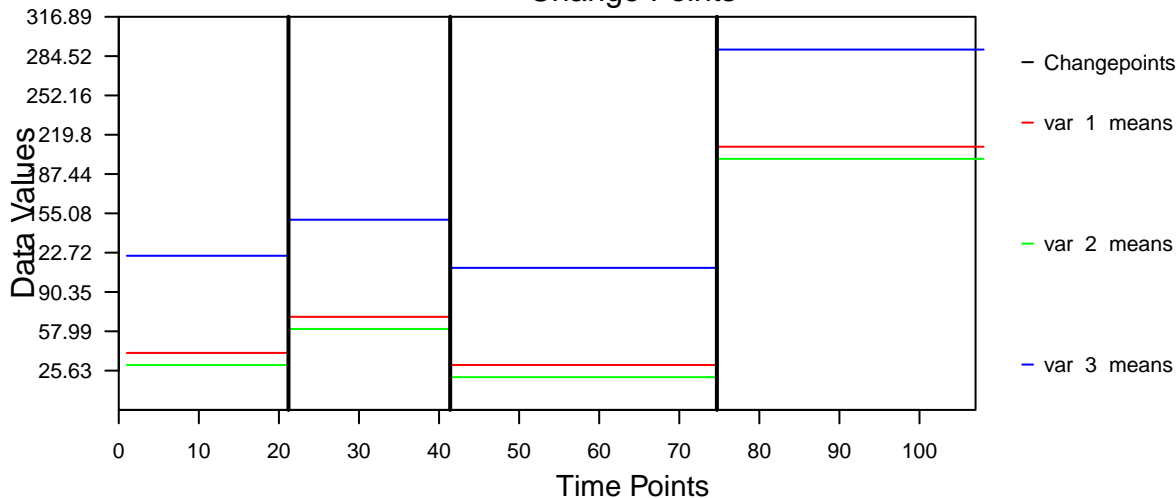
## Legend

- Max probability

## Probabilities



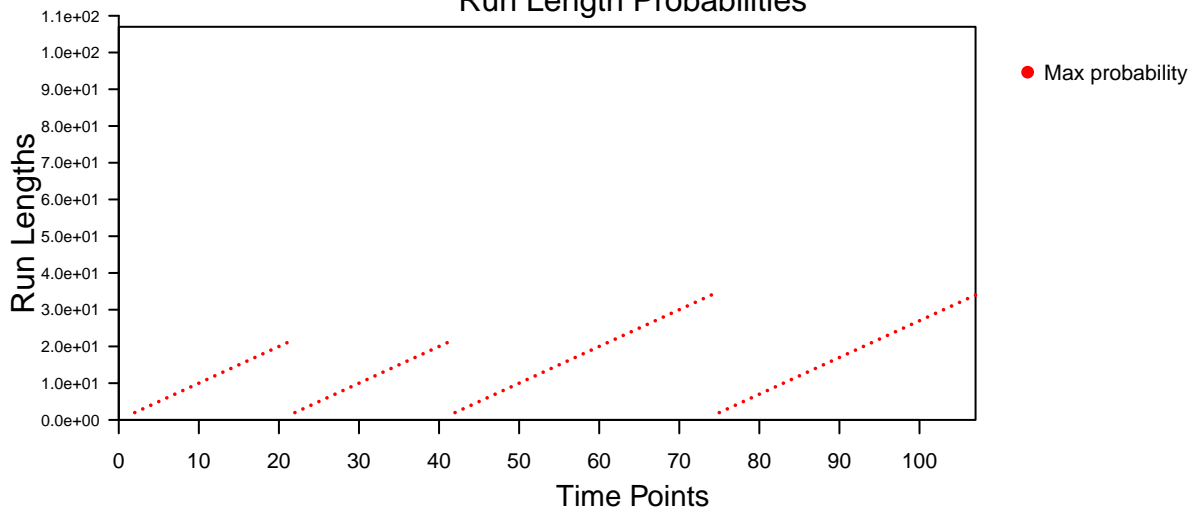
### Change Points



Legend

- Changepoints
- var 1 means
- var 2 means
- var 3 means

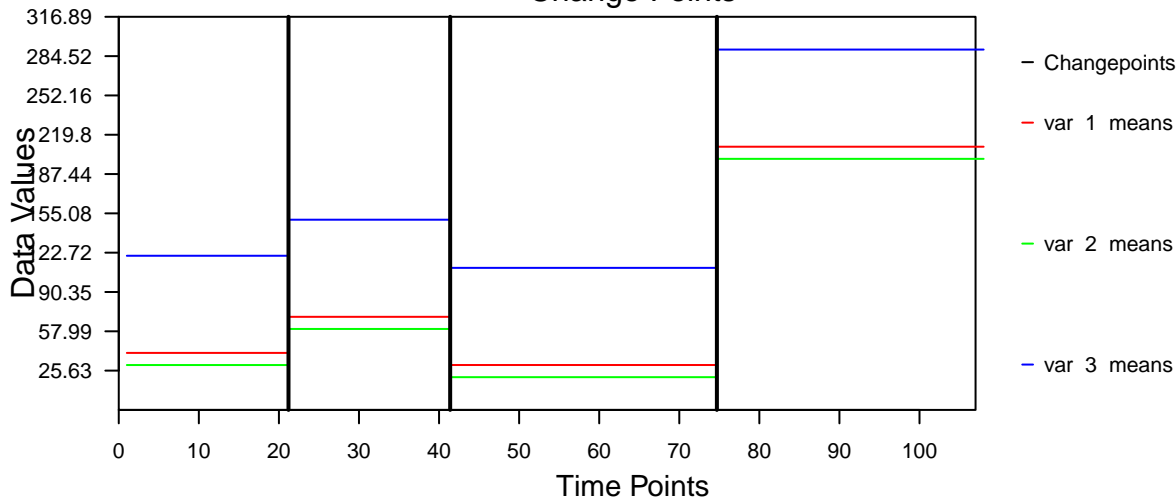
### Run Length Probabilities



Legend

- Max probability

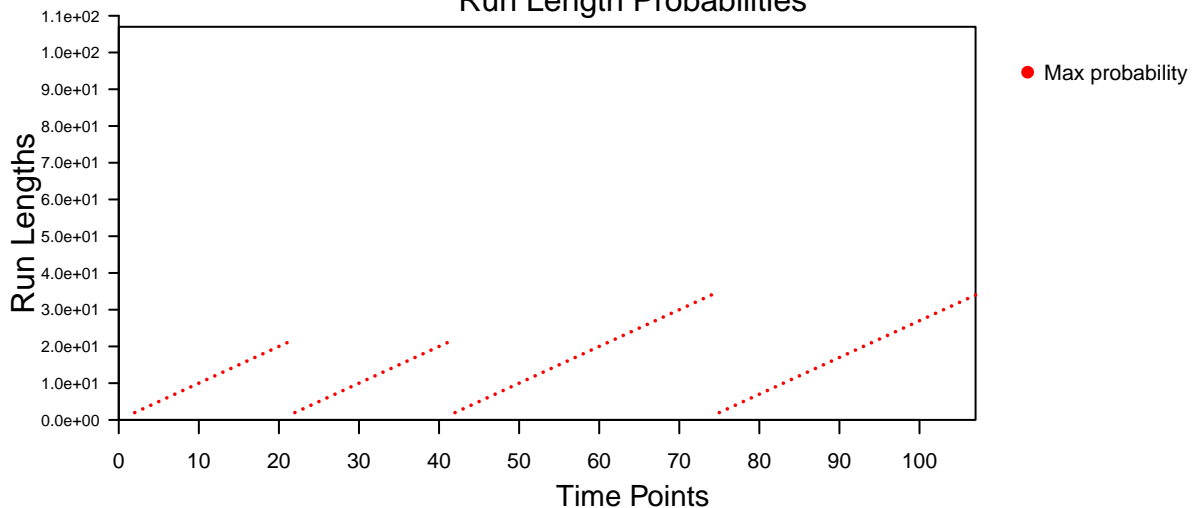
### Change Points



Legend

- Changepoints
- var 1 means
- var 2 means
- var 3 means

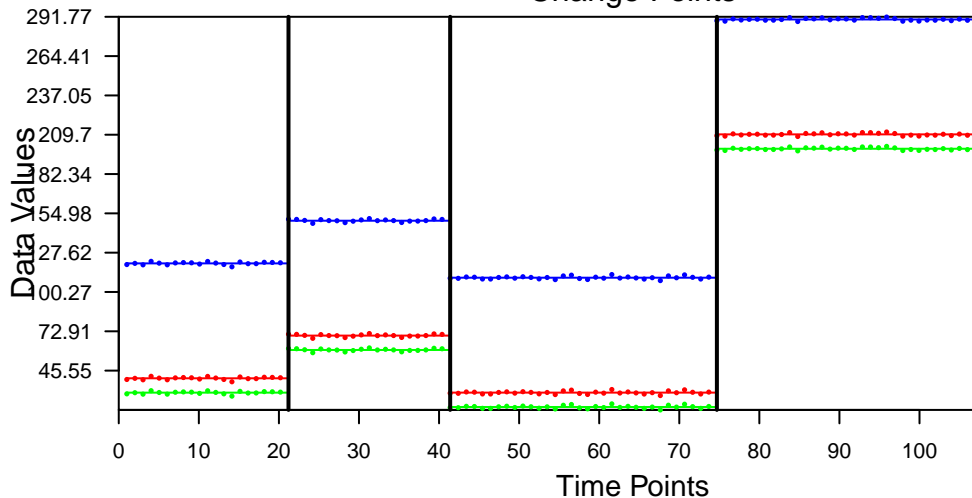
### Run Length Probabilities



Legend

- Max probability

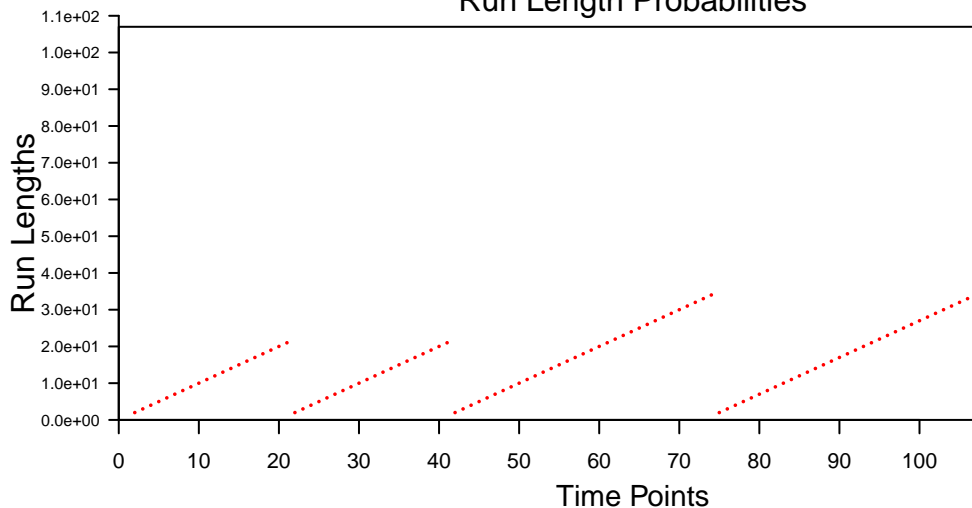
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss means
- simUVgauss points
- means
- points

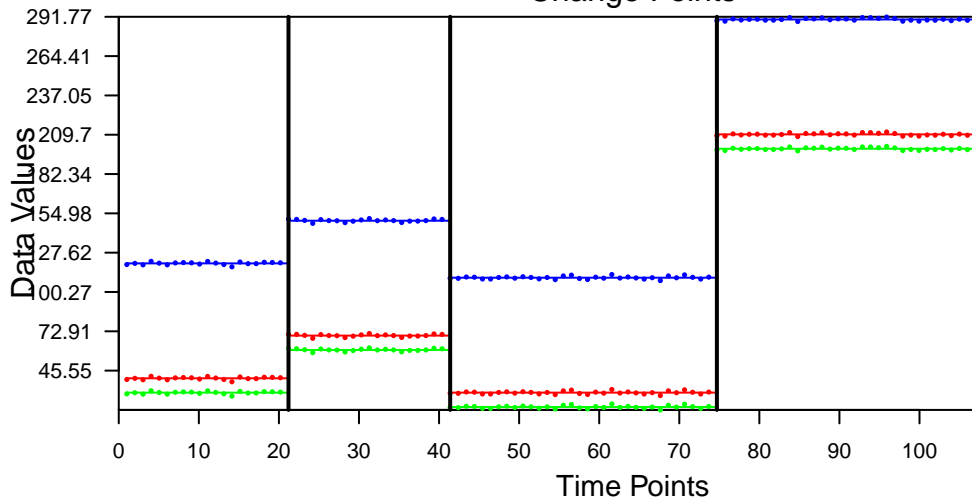
# Run Length Probabilities



## Legend

- Max probability

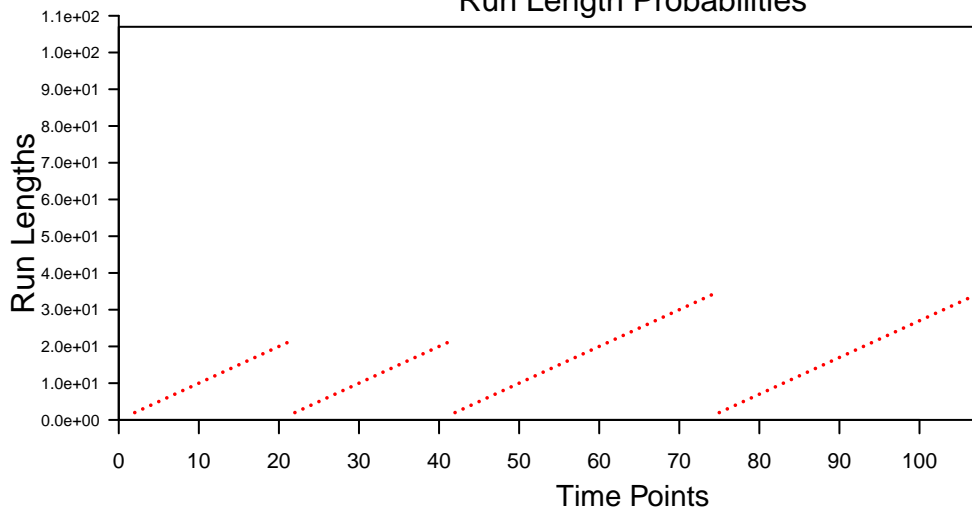
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss means
- simUVgauss points
- means
- points

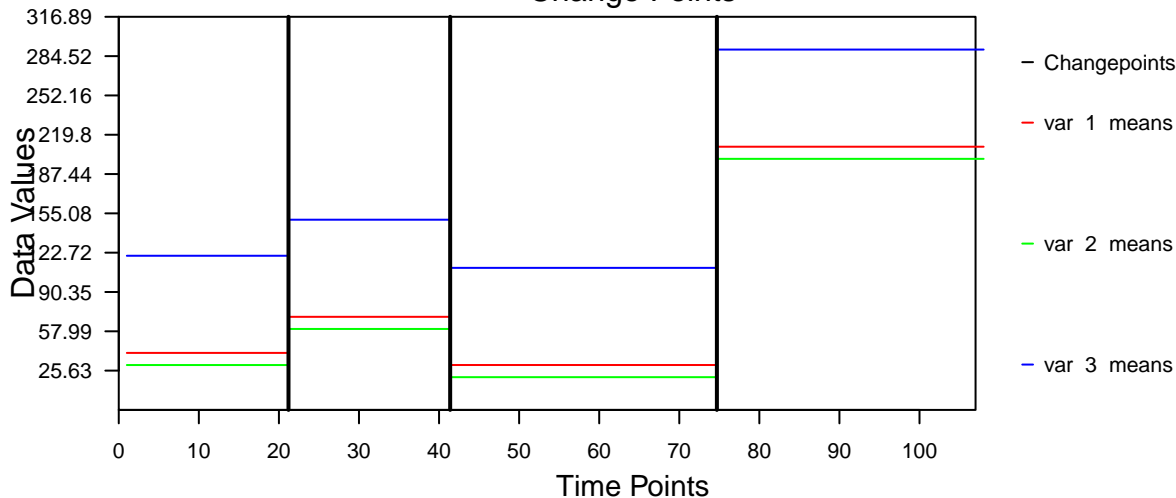
# Run Length Probabilities



## Legend

- Max probability

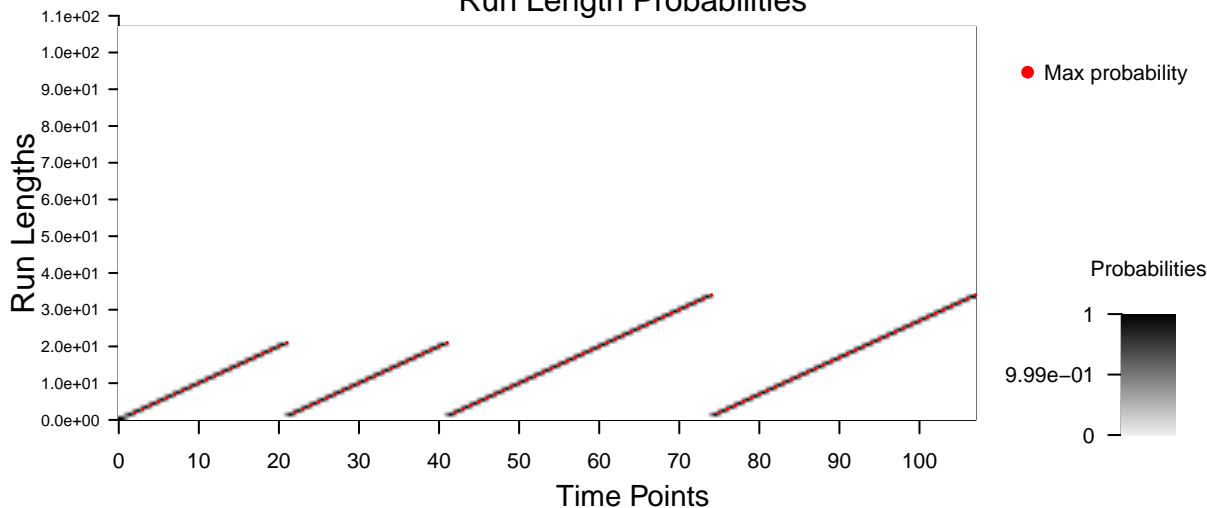
# Change Points



Legend

- Changepoints
- var 1 means
- var 2 means
- var 3 means

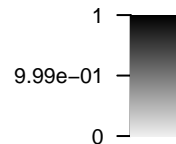
# Run Length Probabilities



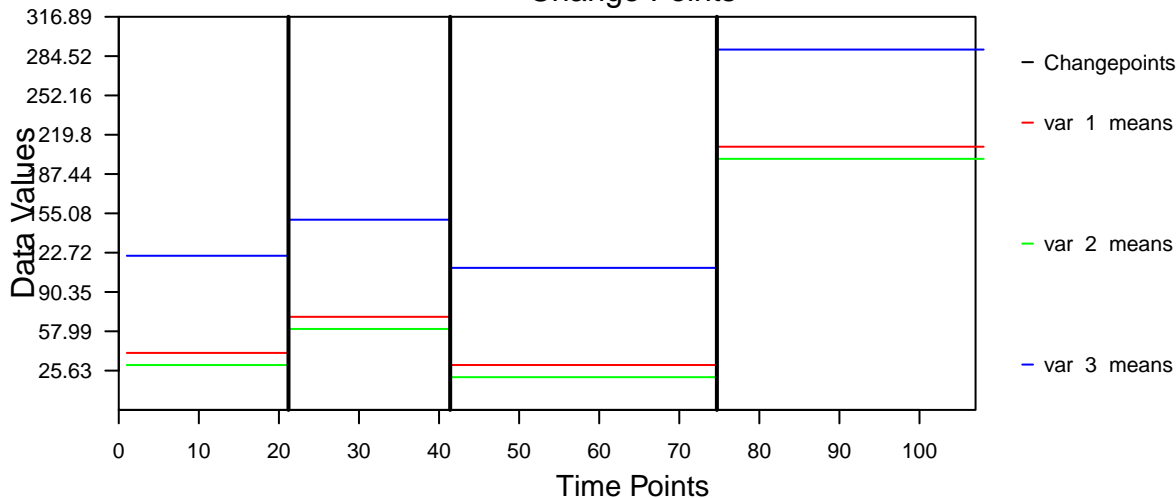
Legend

- Max probability

Probabilities



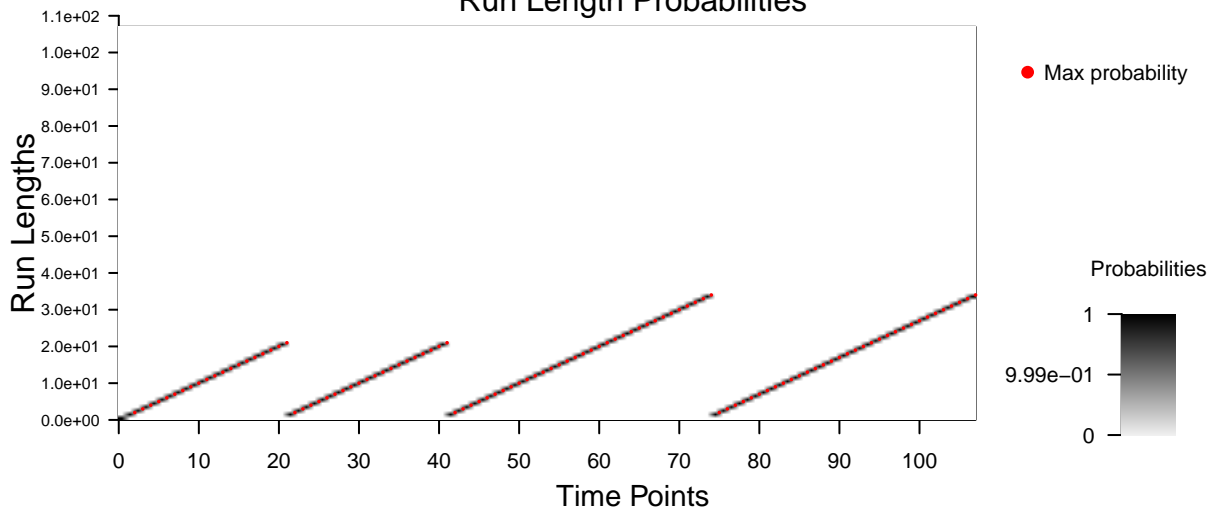
# Change Points



## Legend

- Changepoints
- var 1 means
- var 2 means
- var 3 means

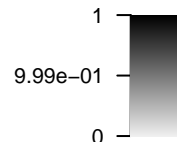
# Run Length Probabilities



## Legend

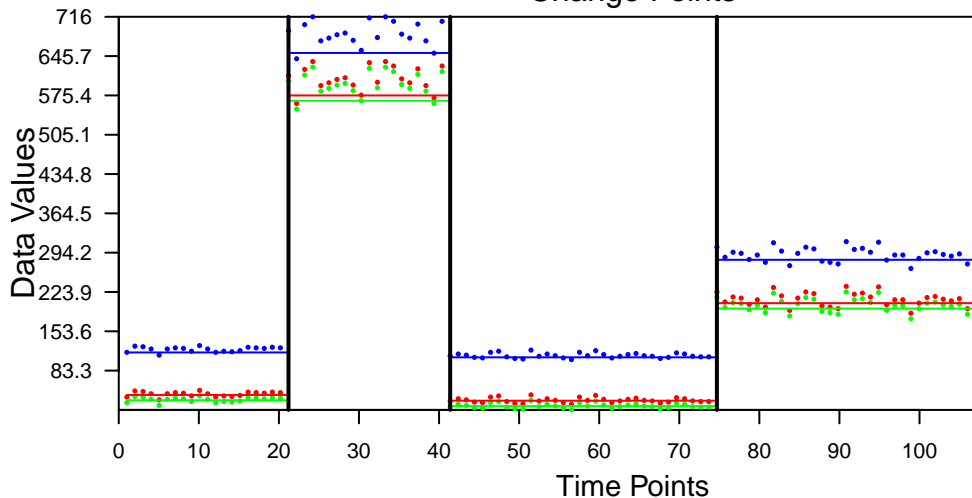
- Max probability

## Probabilities





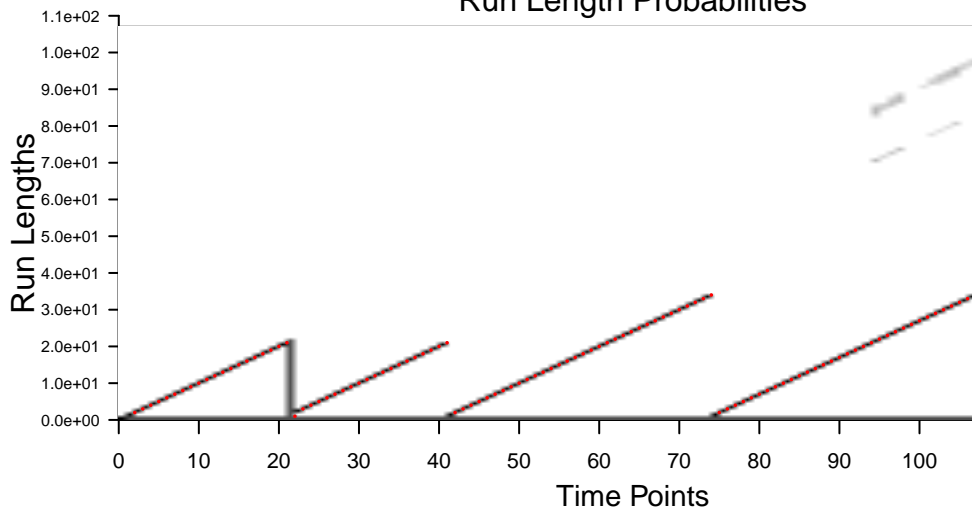
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

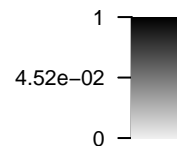
# Run Length Probabilities



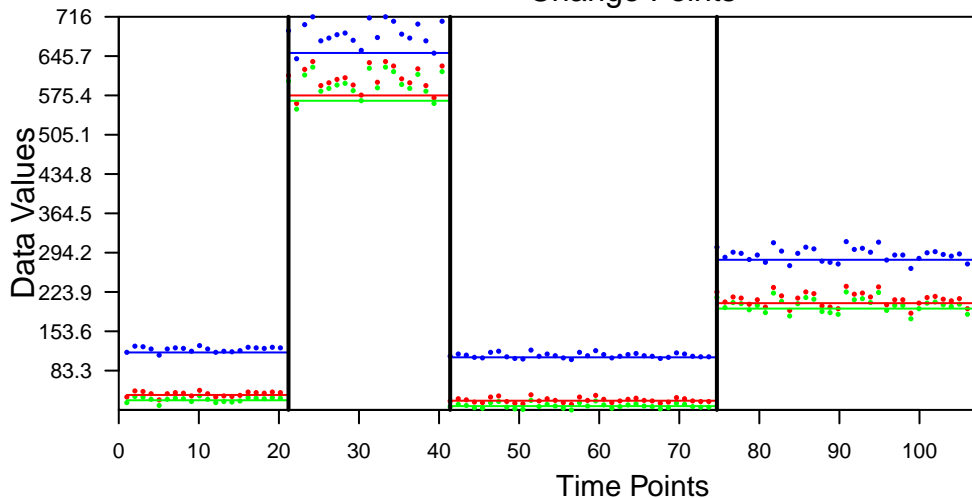
## Legend

- Max probability

## Probabilities



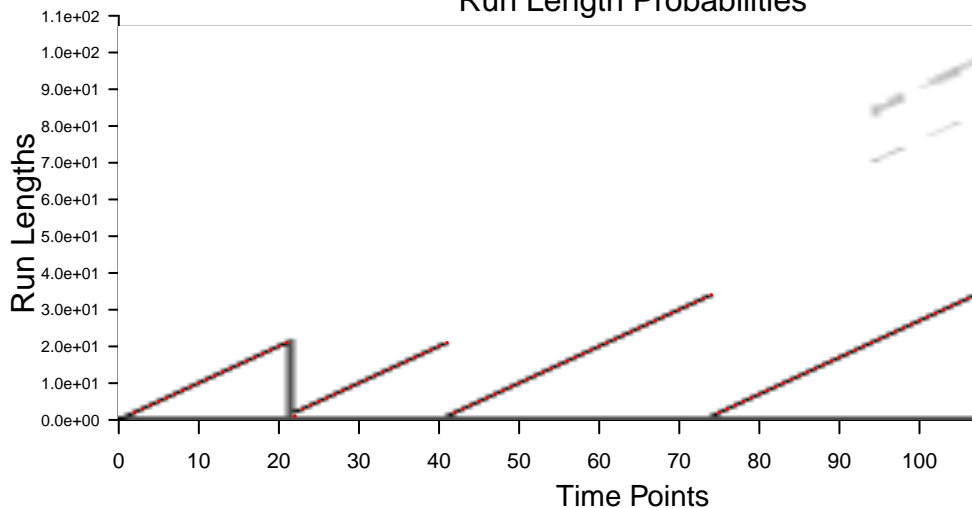
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

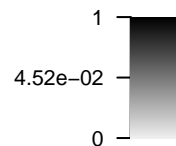
# Run Length Probabilities



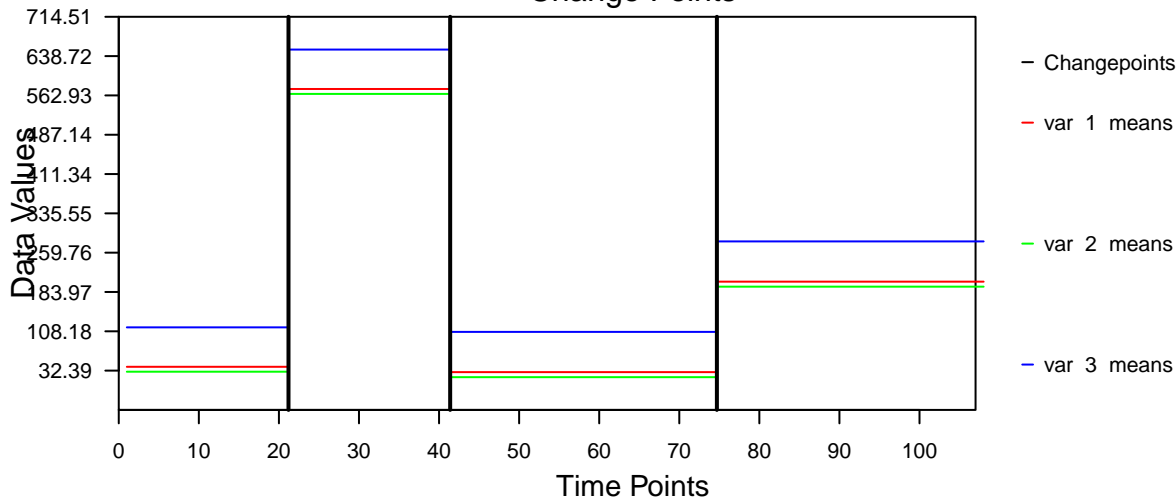
## Legend

- Max probability

## Probabilities



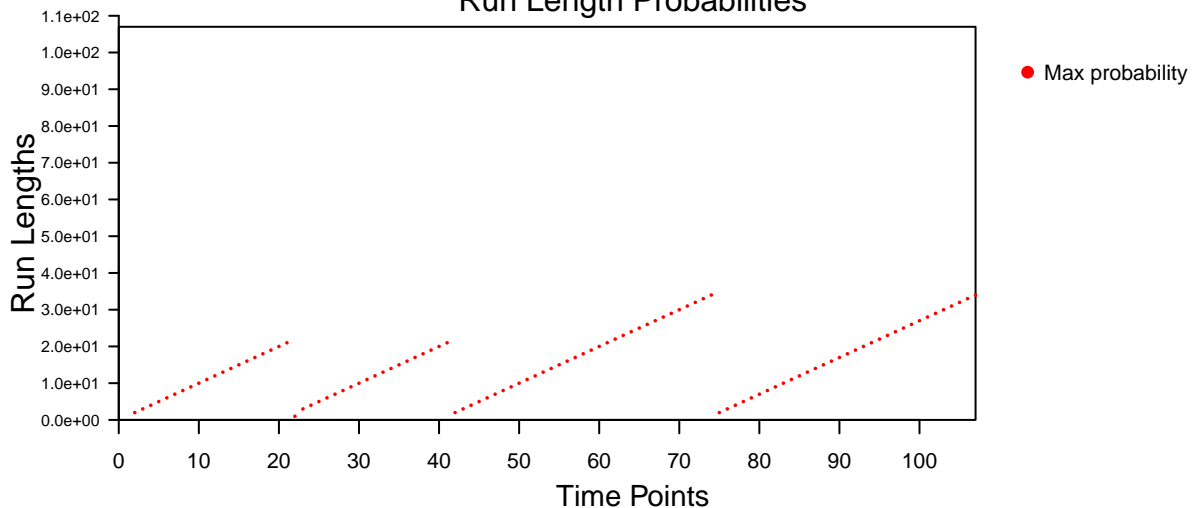
# Change Points



Legend

- Changepoints
- var 1 means
- var 2 means
- var 3 means

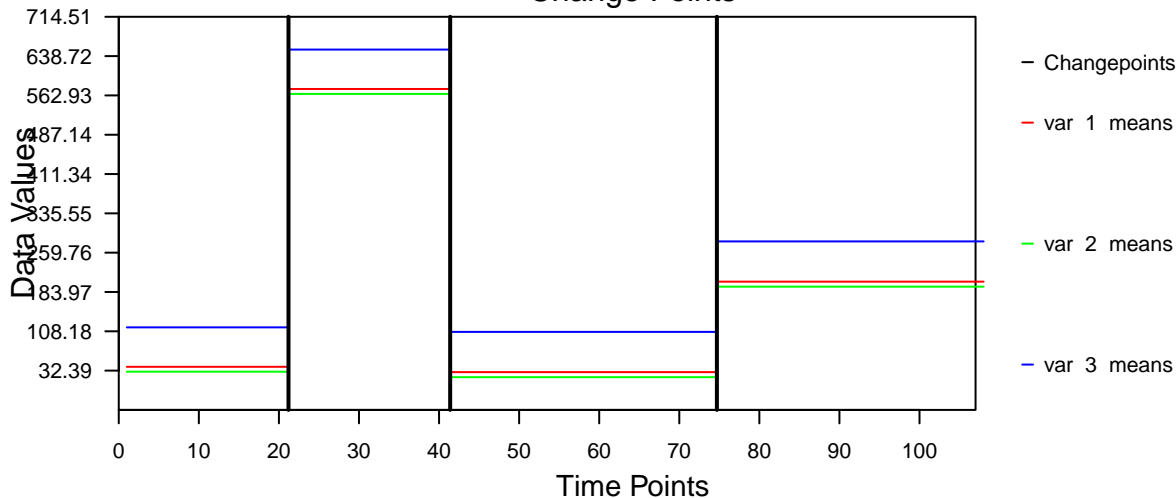
# Run Length Probabilities



Legend

- Max probability

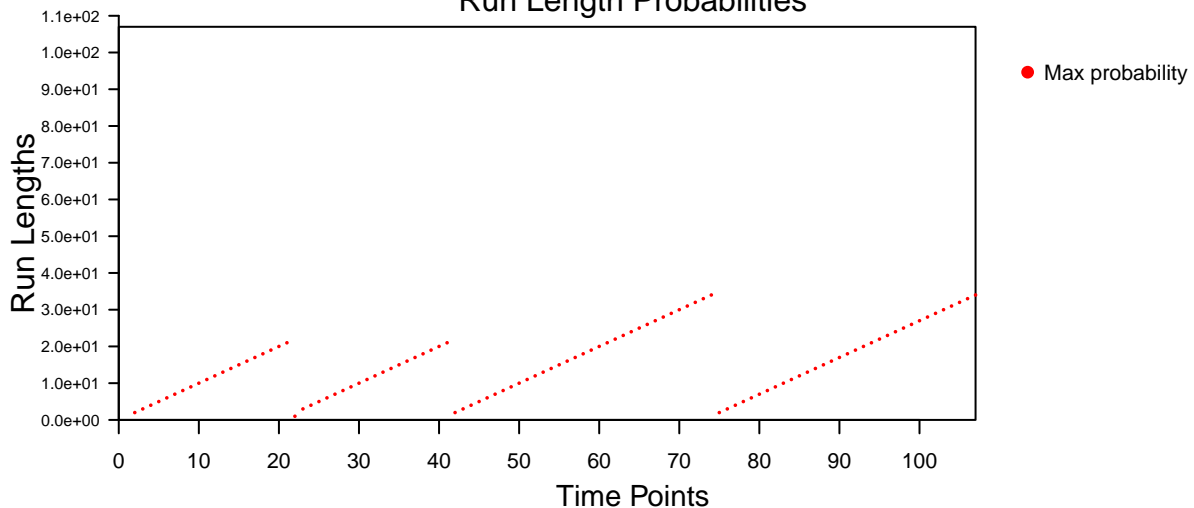
# Change Points



Legend

- Changepoints
- var 1 means
- var 2 means
- var 3 means

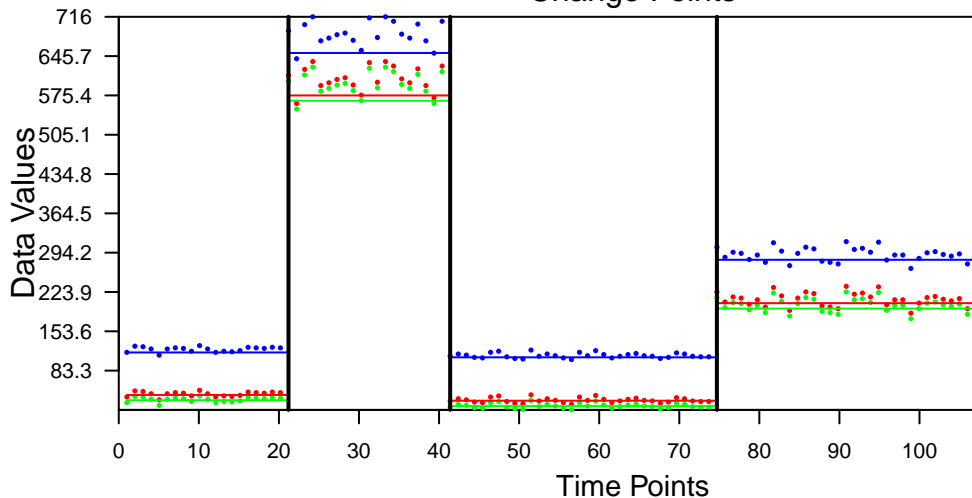
# Run Length Probabilities



Legend

- Max probability

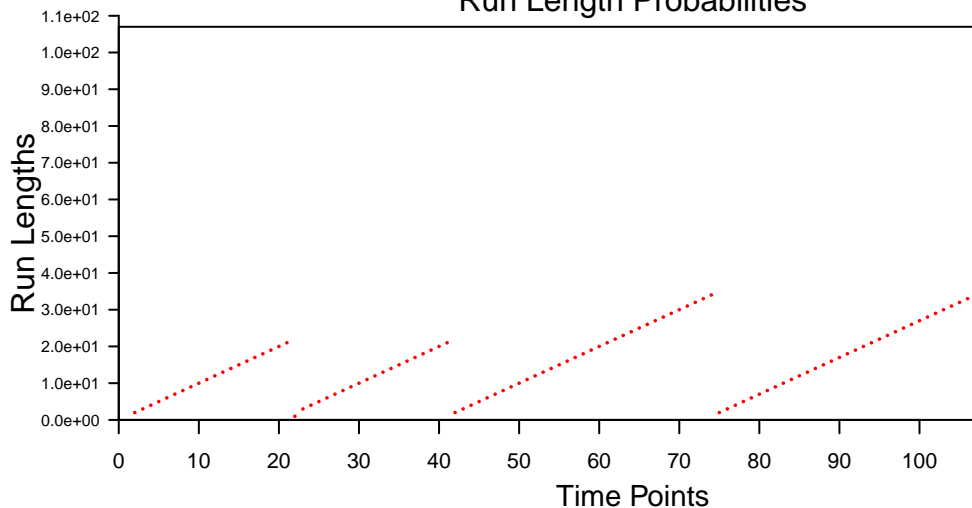
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

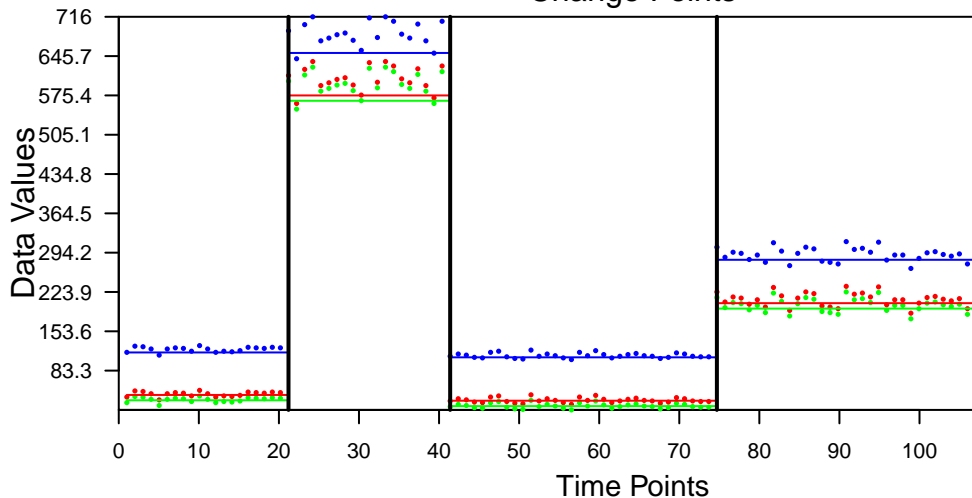
# Run Length Probabilities



## Legend

- Max probability

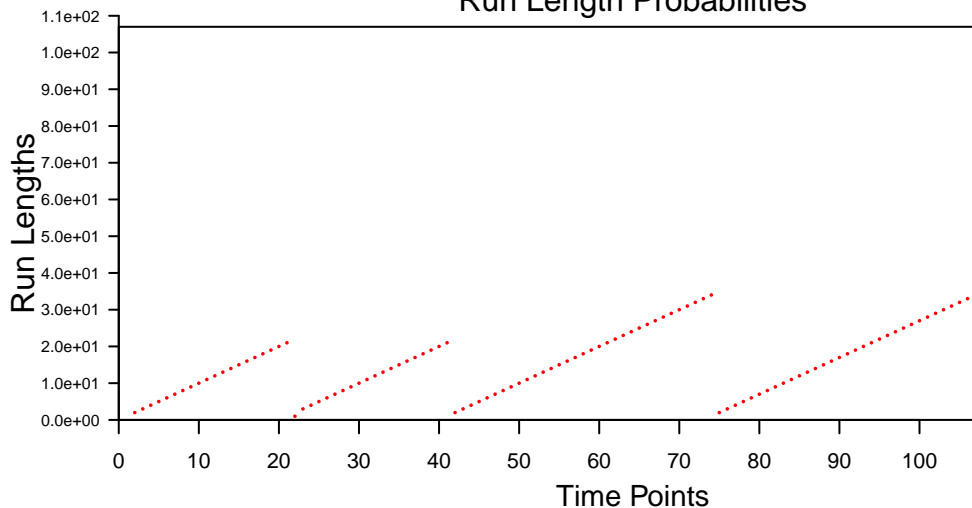
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

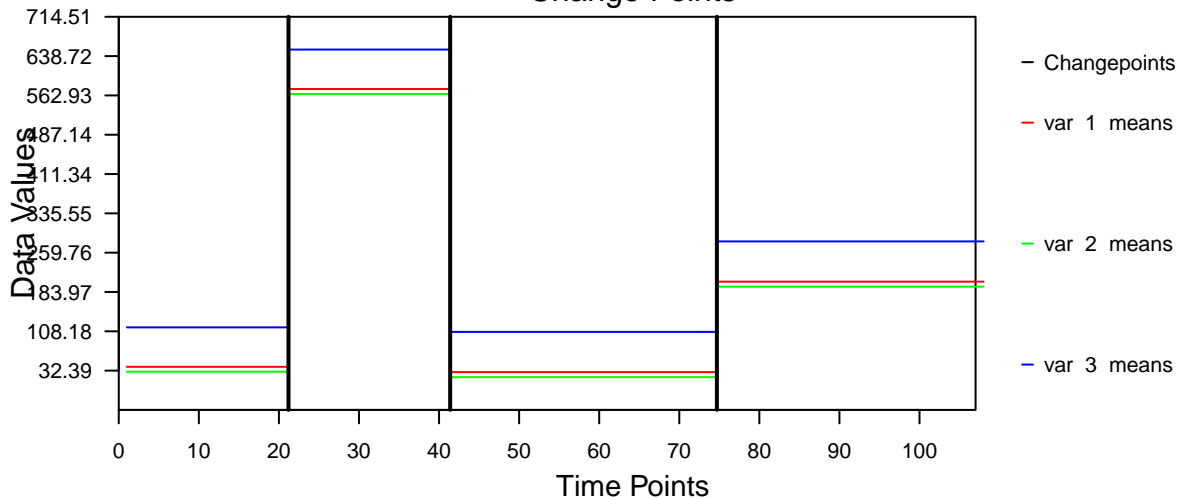
# Run Length Probabilities



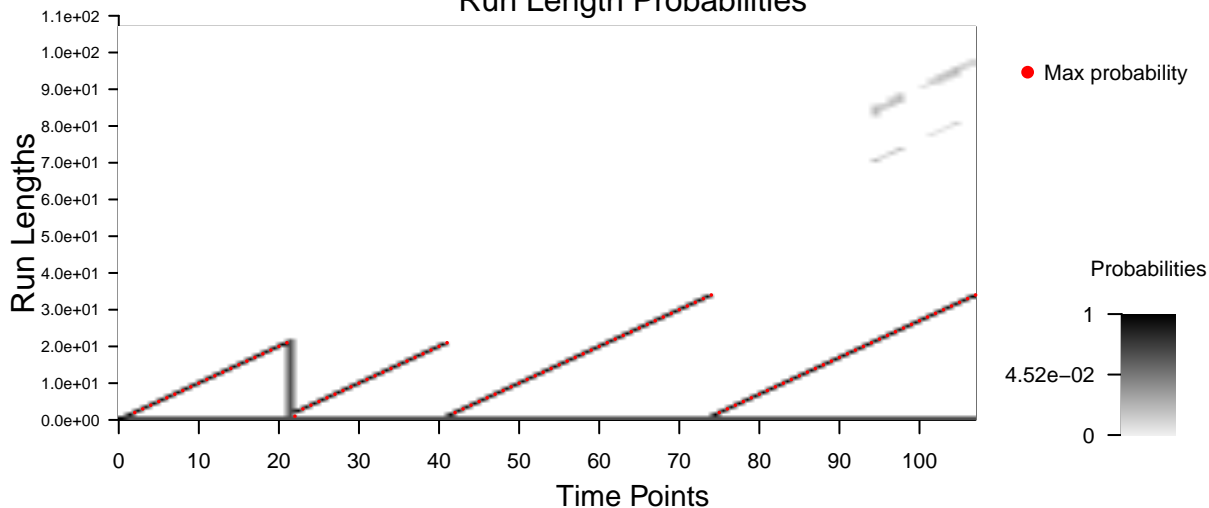
## Legend

- Max probability

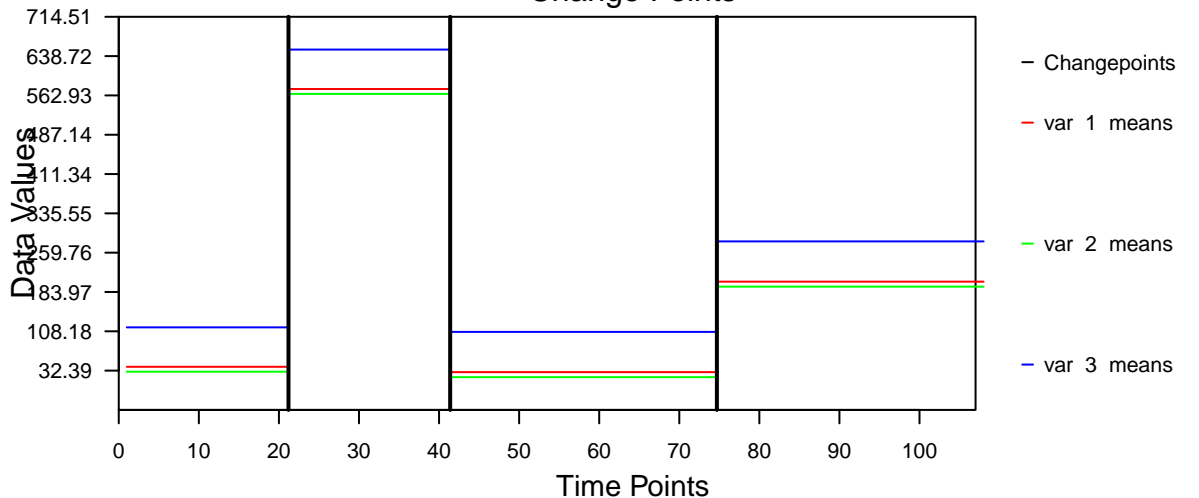
# Change Points



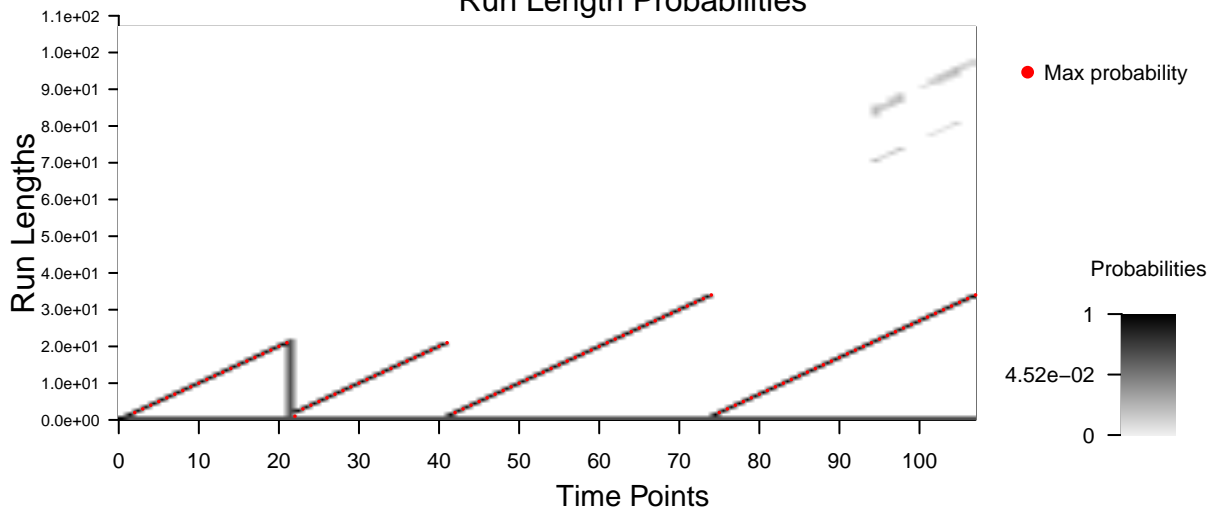
# Run Length Probabilities



# Change Points

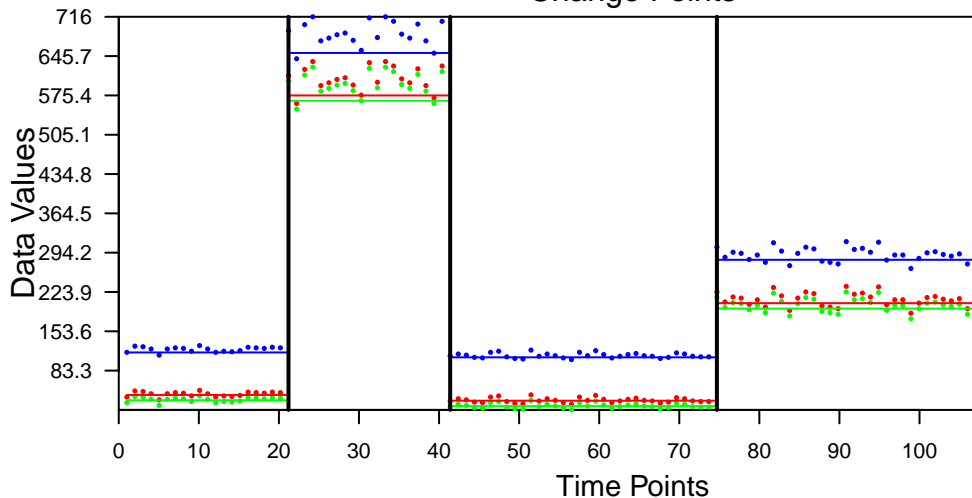


# Run Length Probabilities





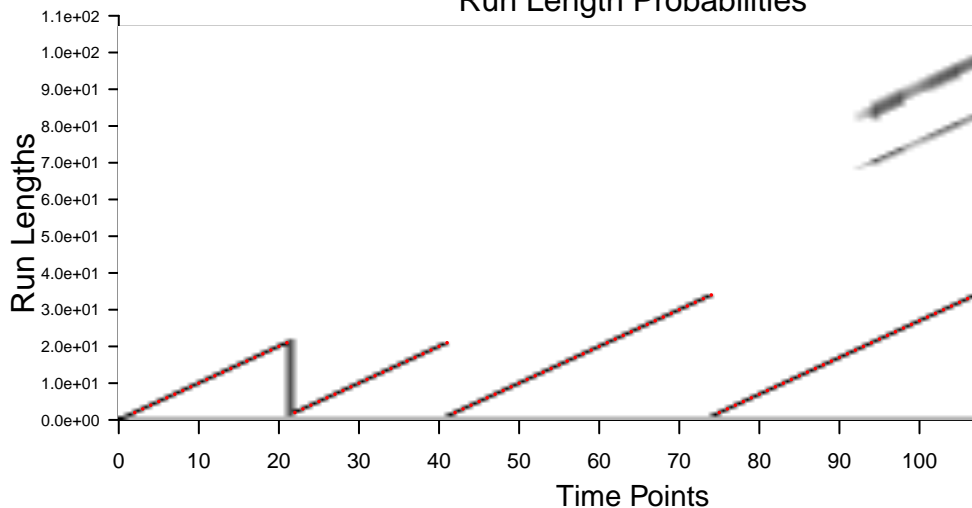
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

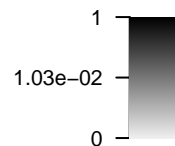
# Run Length Probabilities



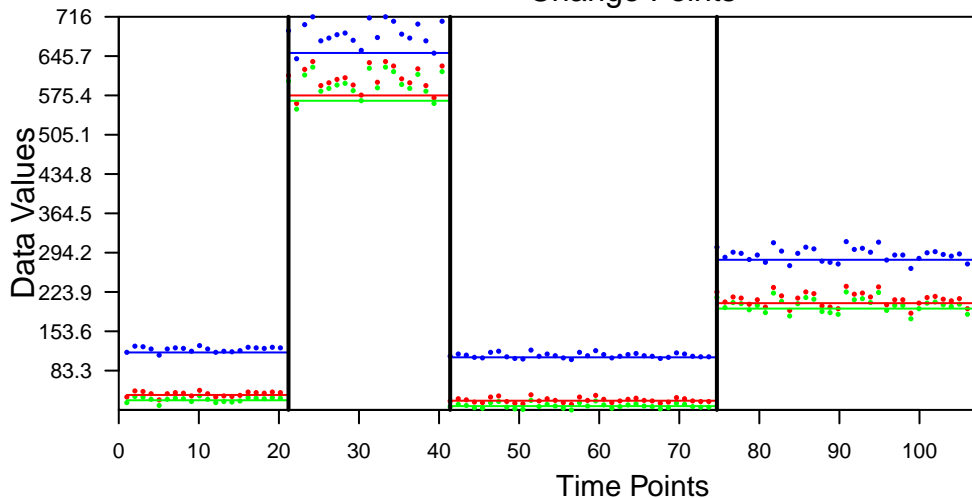
## Legend

- Max probability

## Probabilities



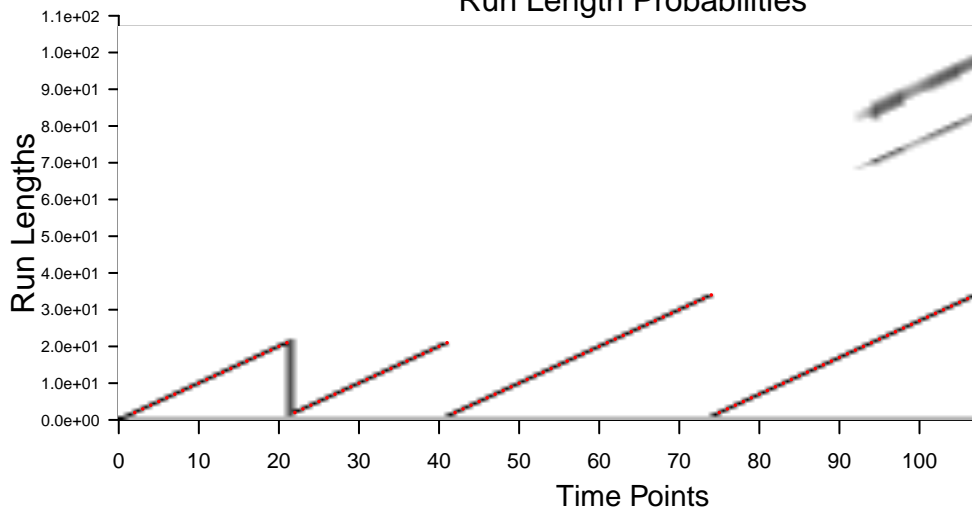
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

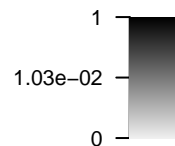
# Run Length Probabilities



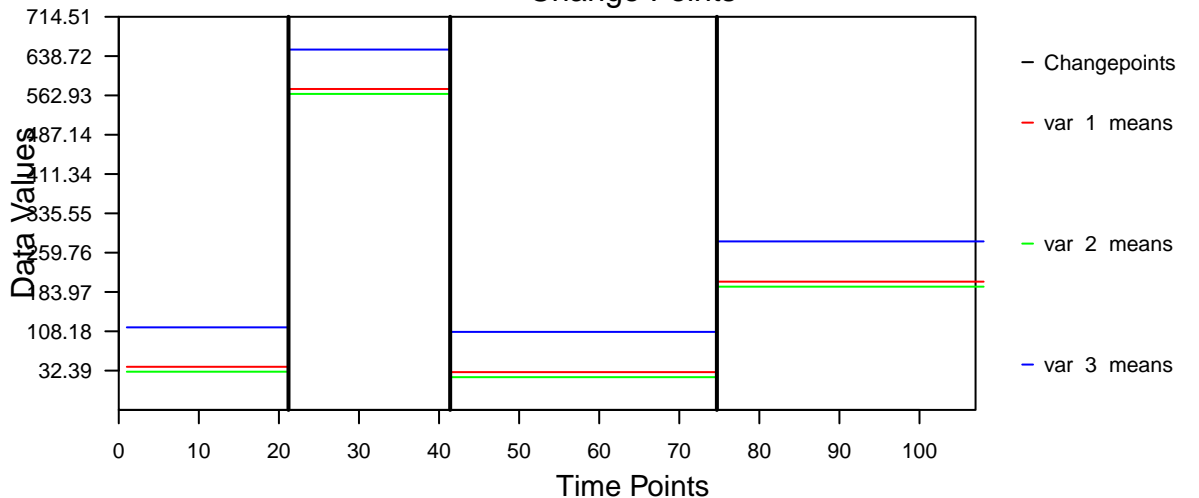
## Legend

- Max probability

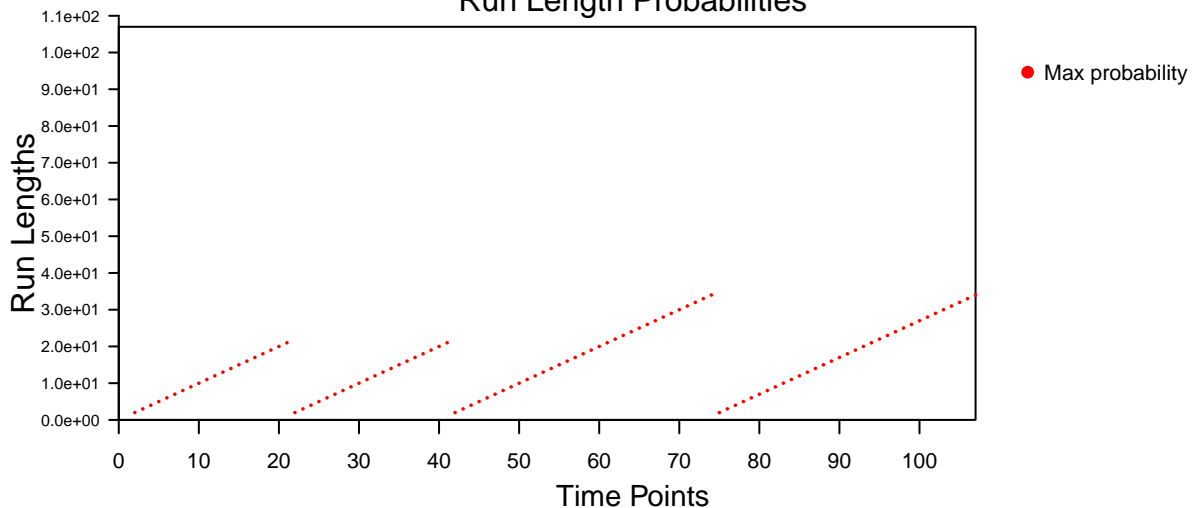
## Probabilities



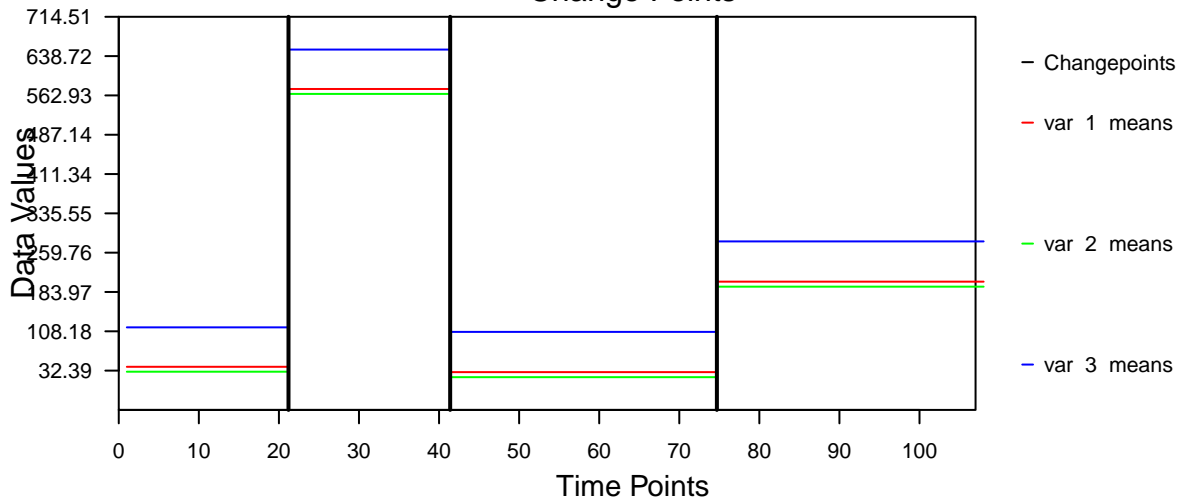
# Change Points



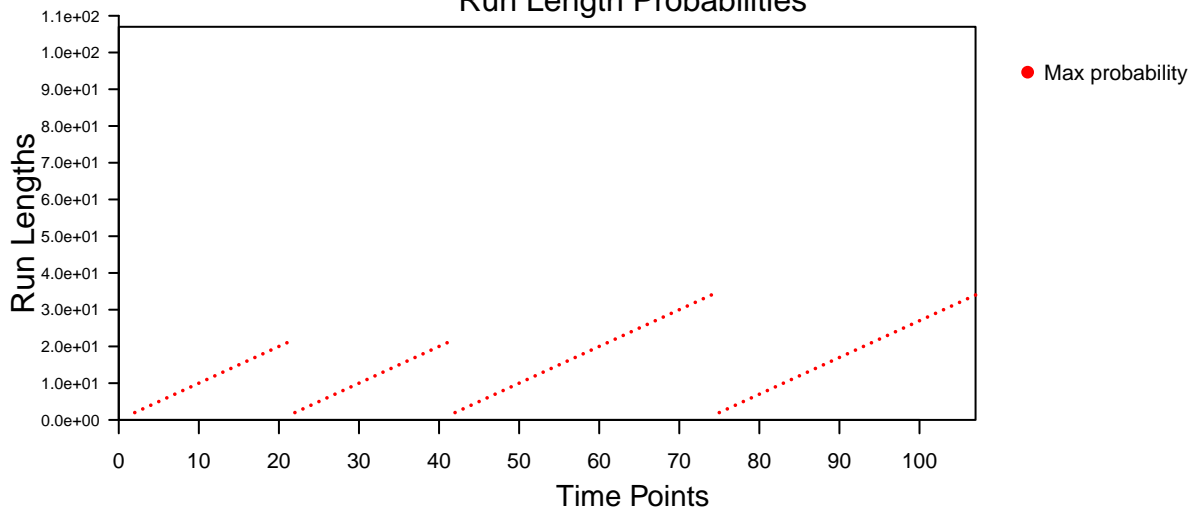
# Run Length Probabilities



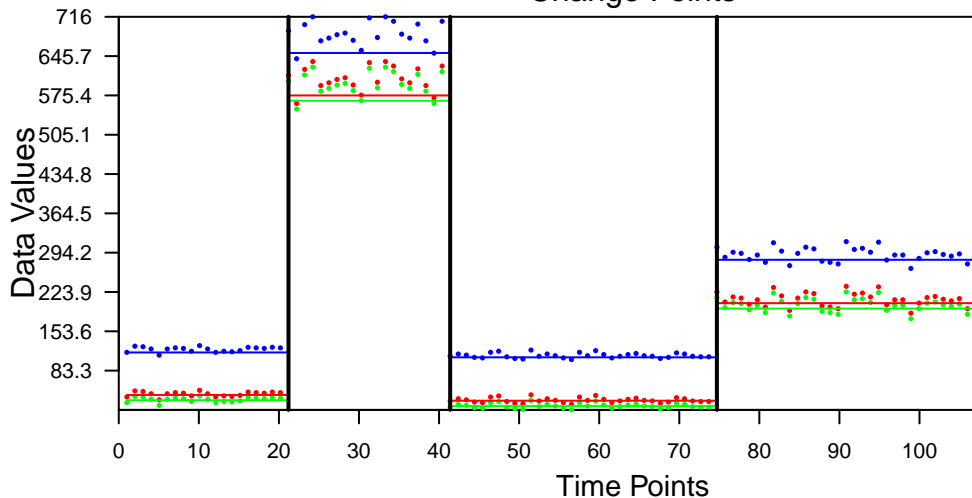
# Change Points



# Run Length Probabilities



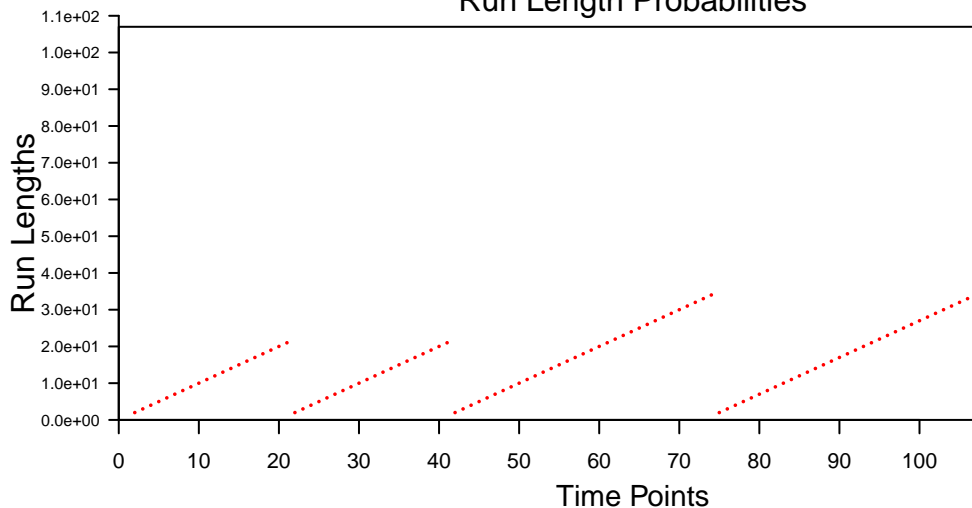
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

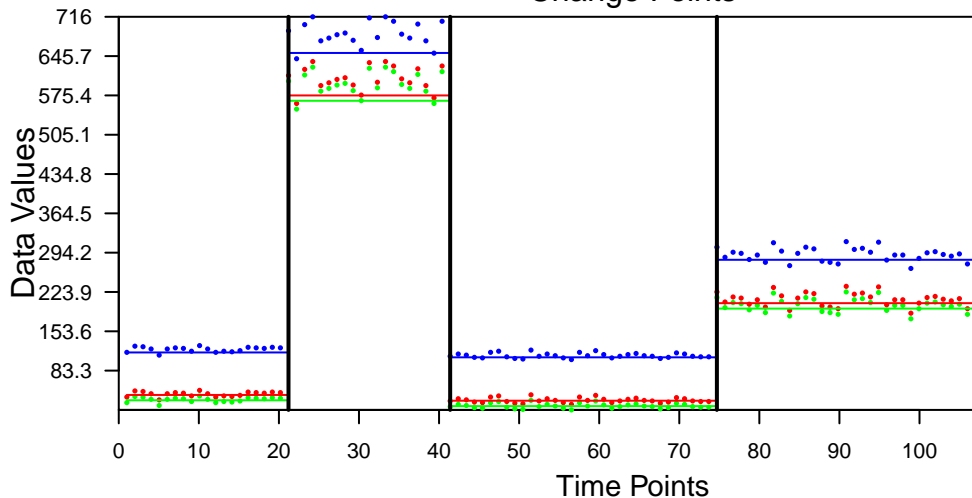
# Run Length Probabilities



## Legend

- Max probability

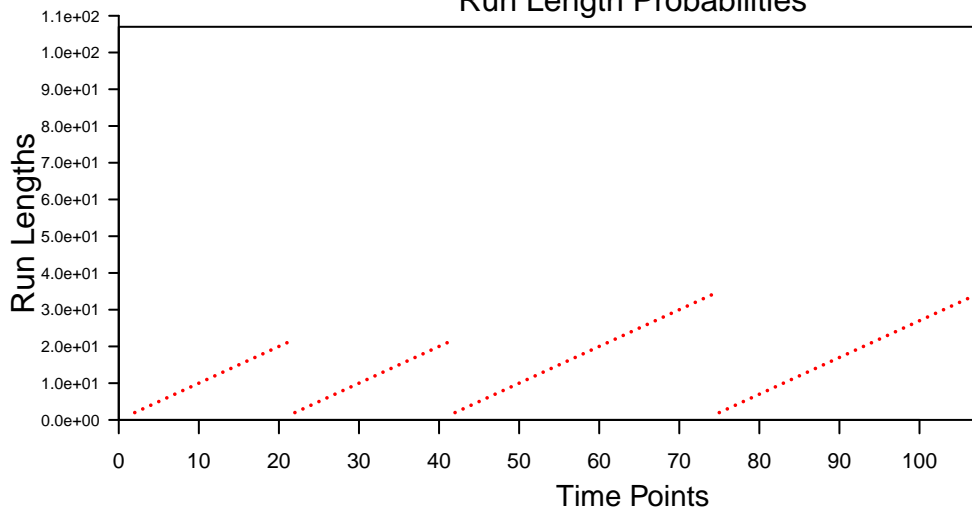
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

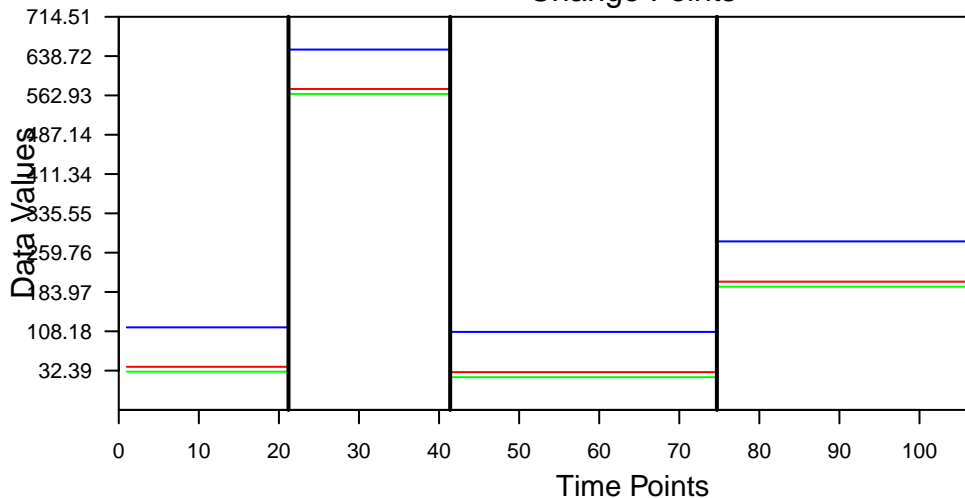
# Run Length Probabilities



## Legend

- Max probability

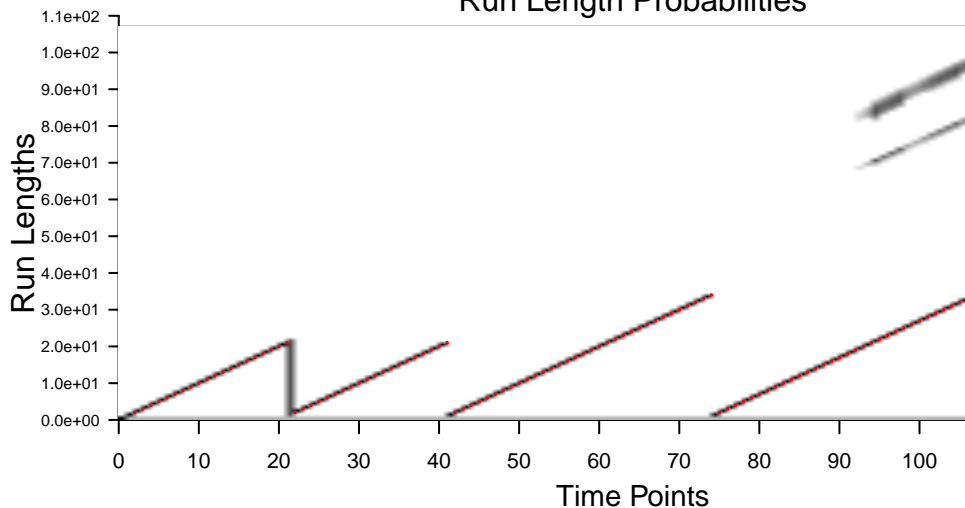
# Change Points



## Legend

- Changepoints
- var 1 means
- var 2 means
- var 3 means

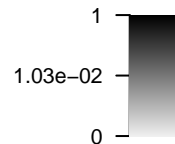
# Run Length Probabilities



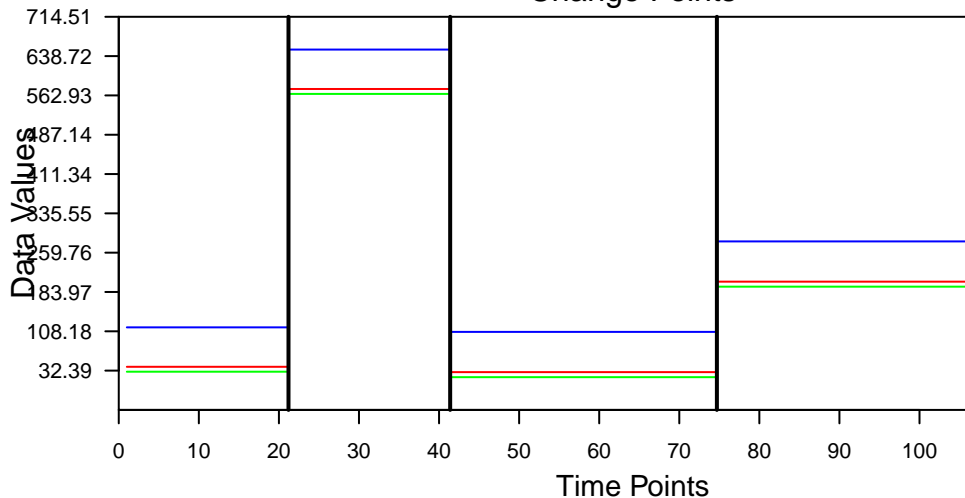
## Legend

- Max probability

## Probabilities



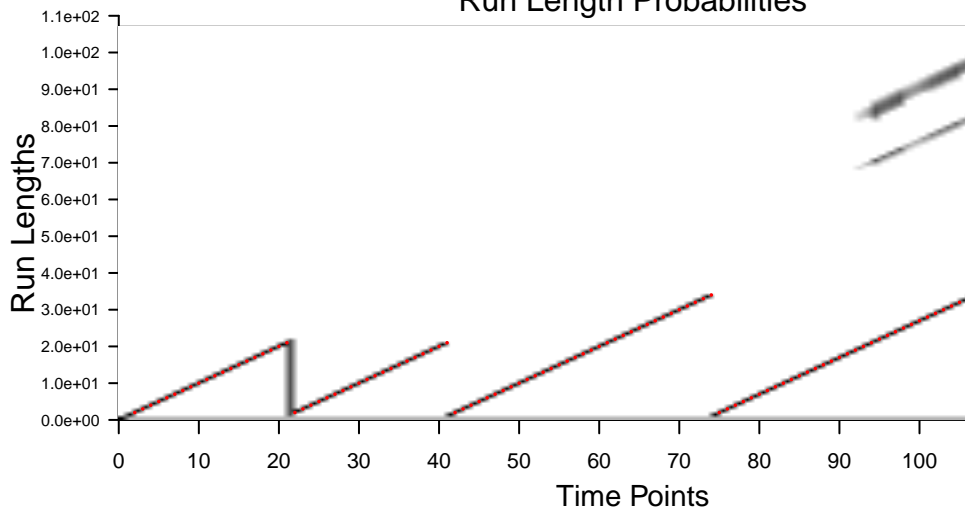
# Change Points



## Legend

- Changepoints
- var 1 means
- var 2 means
- var 3 means

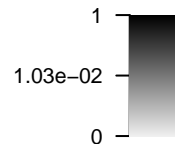
# Run Length Probabilities



## Legend

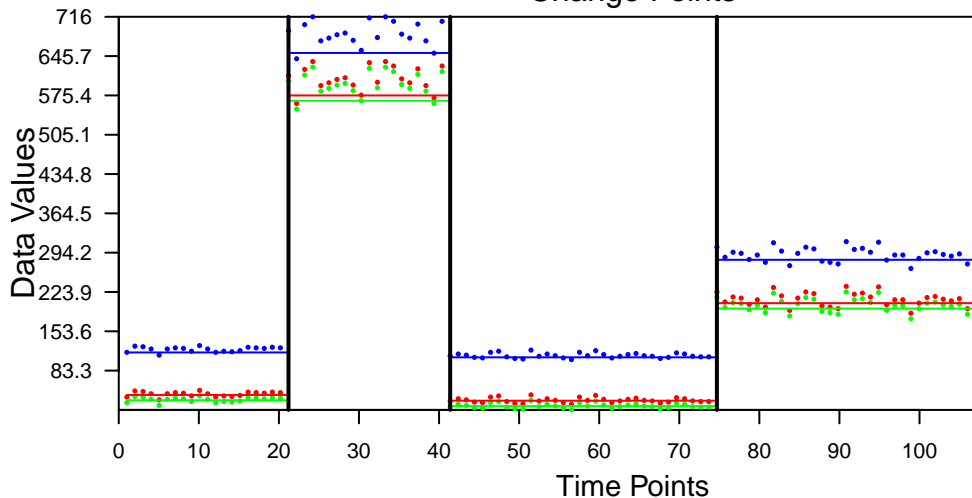
- Max probability

## Probabilities





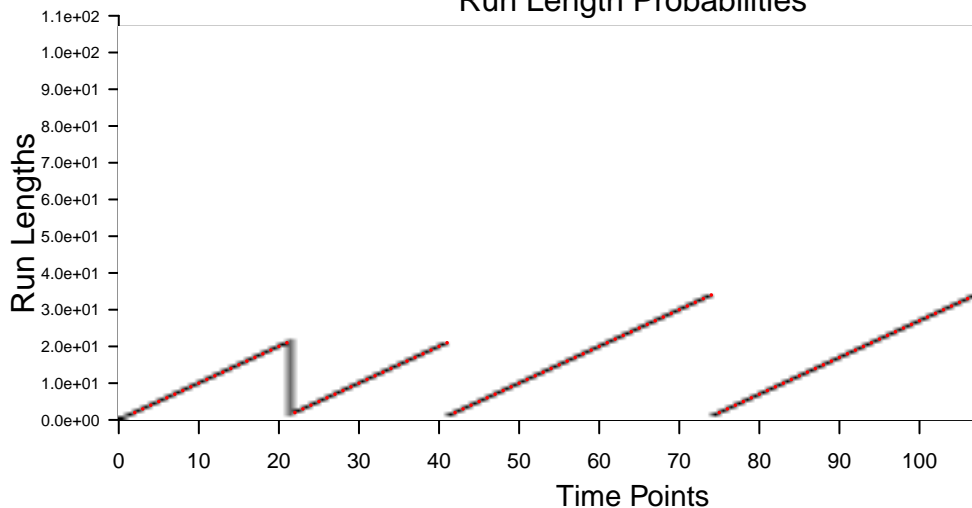
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

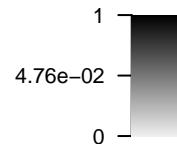
# Run Length Probabilities



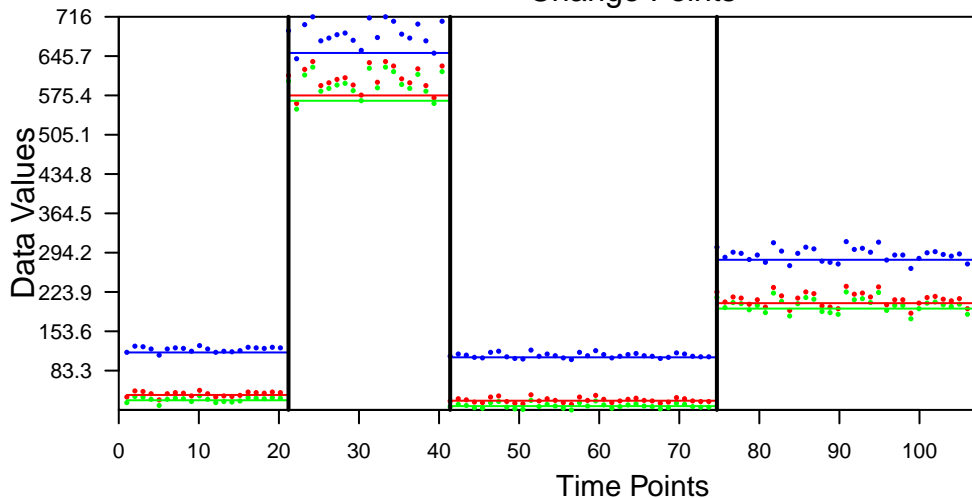
## Legend

- Max probability

## Probabilities



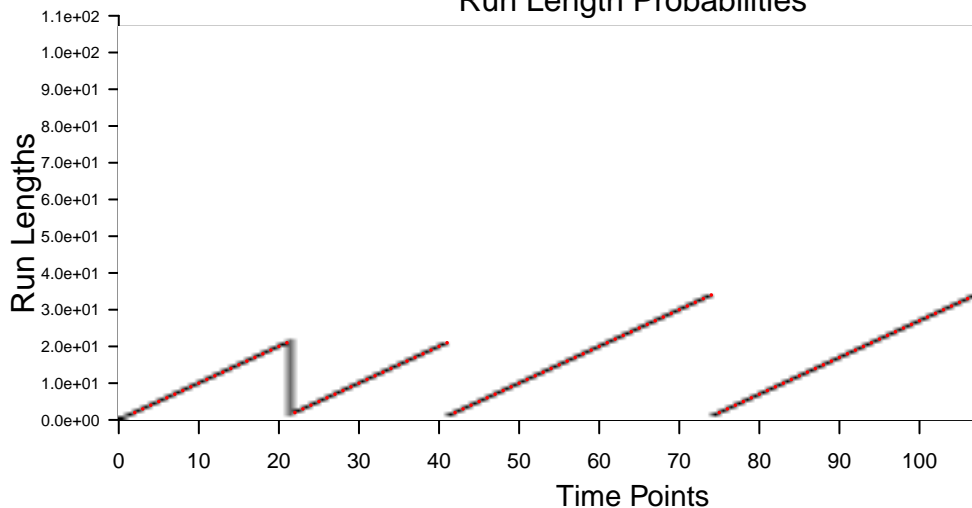
# Change Points



## Legend

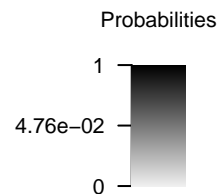
- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

# Run Length Probabilities

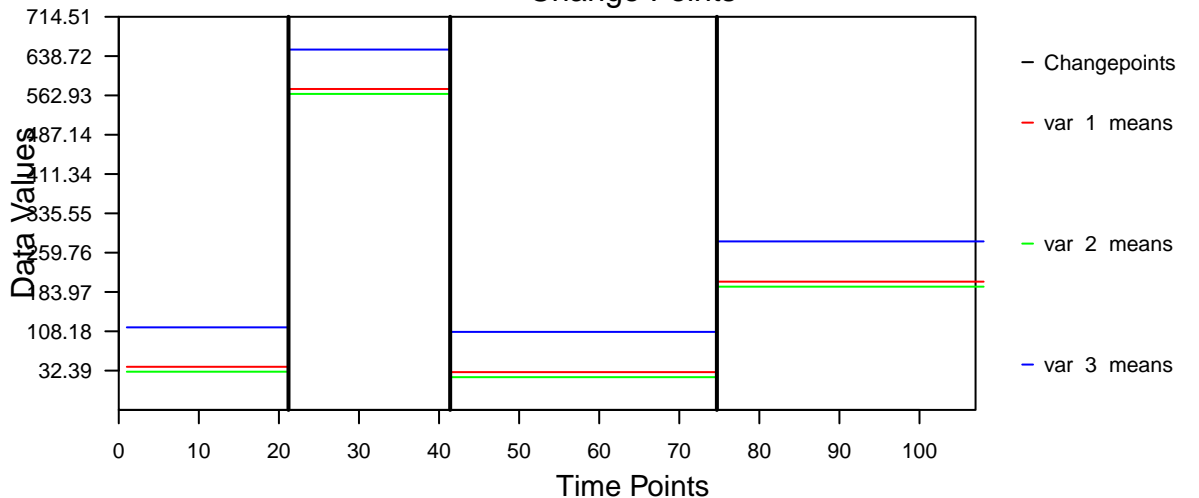


## Legend

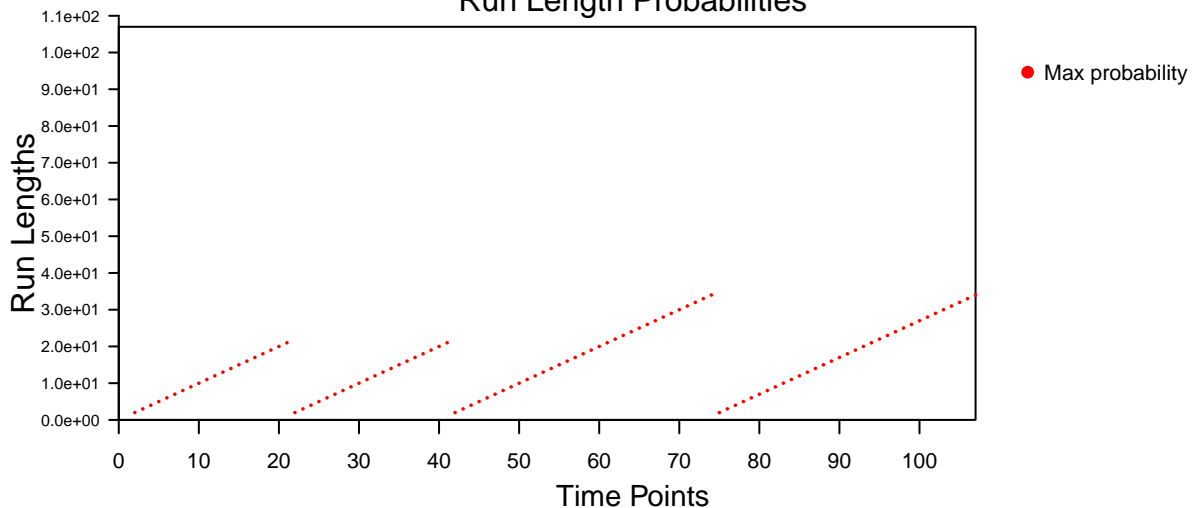
- Max probability



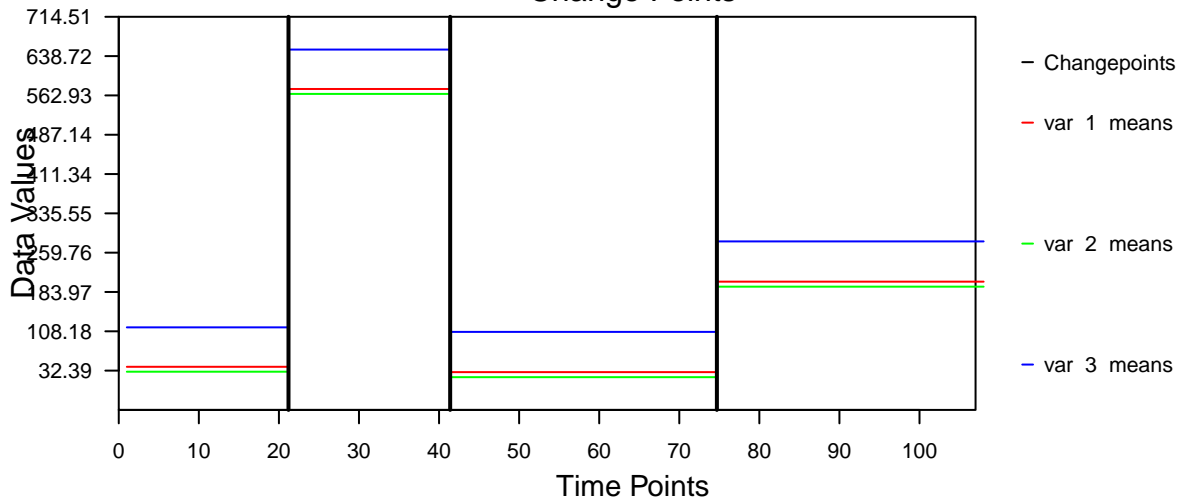
# Change Points



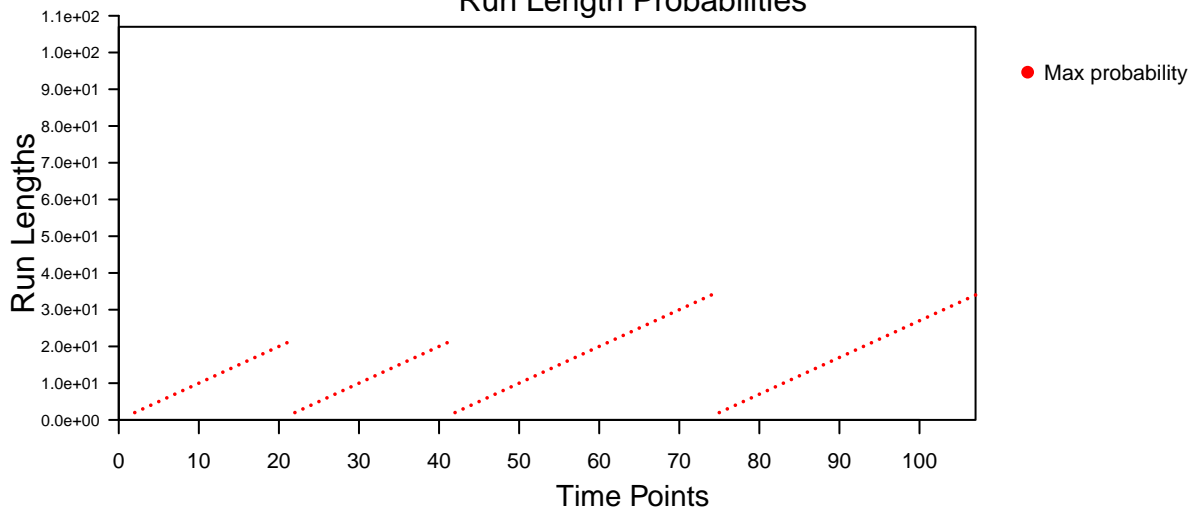
# Run Length Probabilities



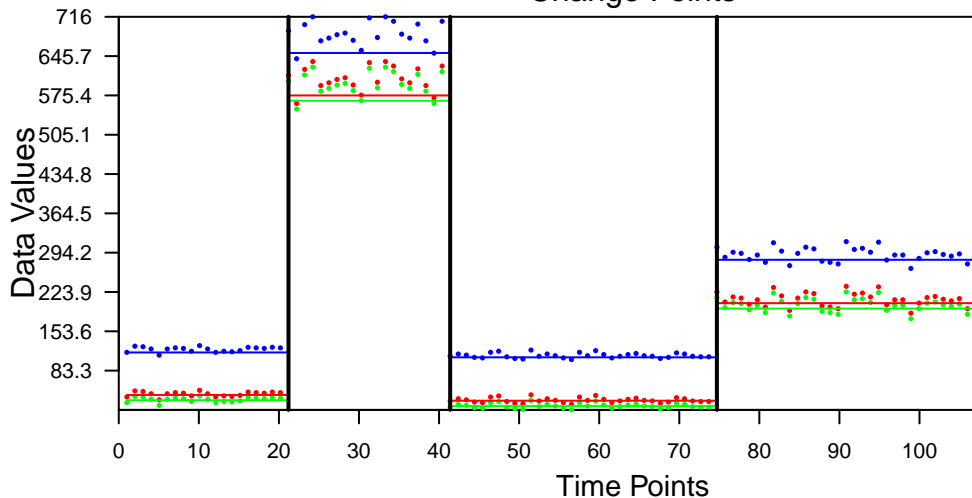
# Change Points



# Run Length Probabilities



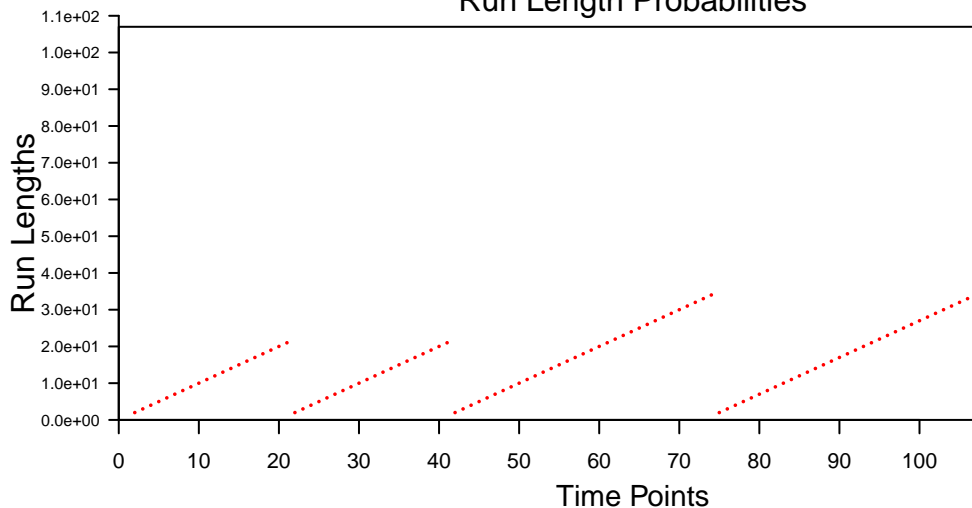
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

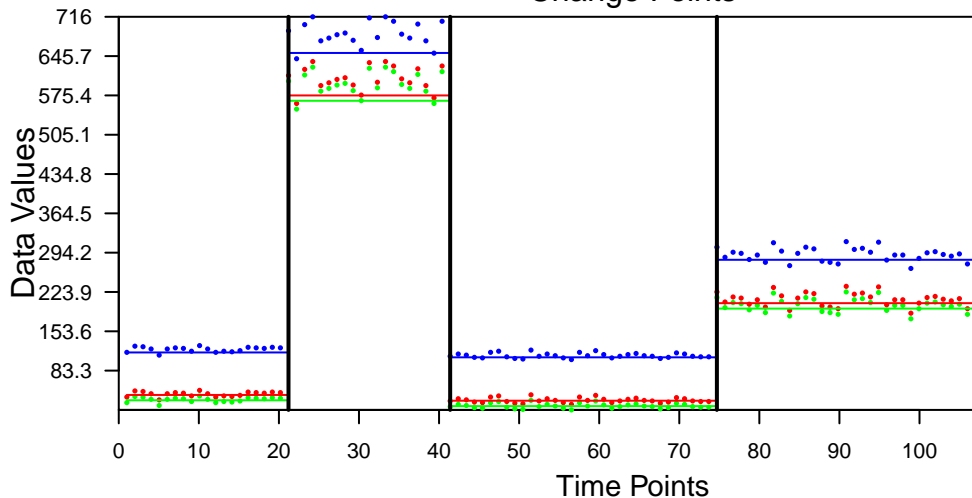
# Run Length Probabilities



## Legend

- Max probability

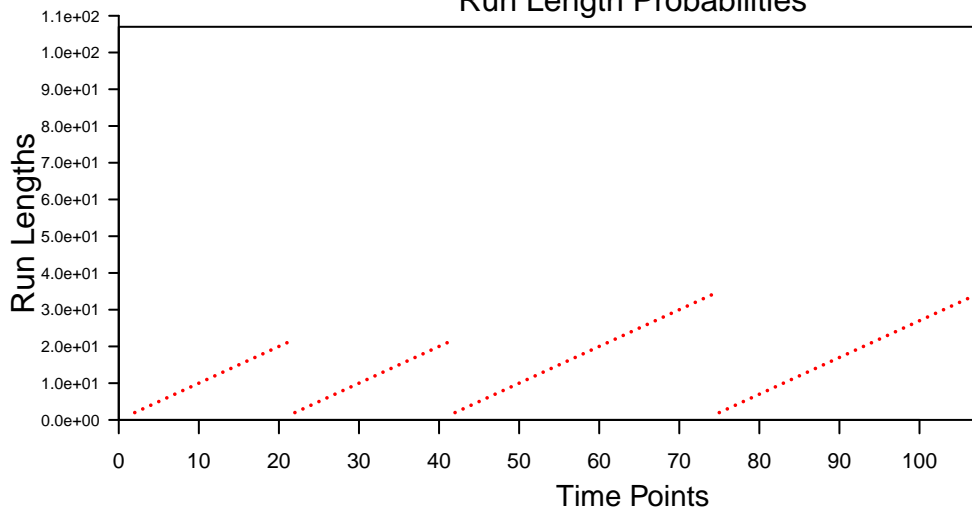
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

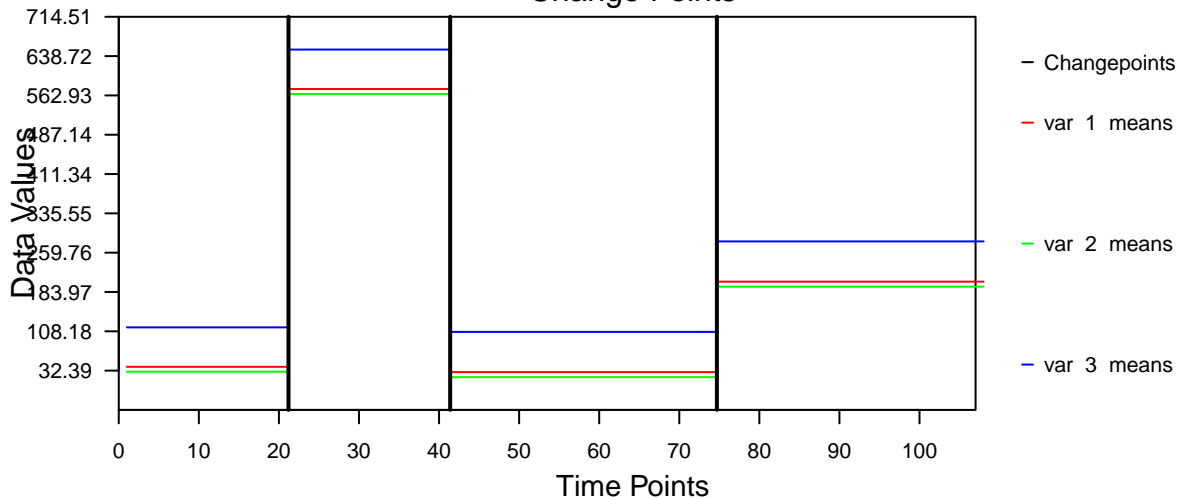
# Run Length Probabilities



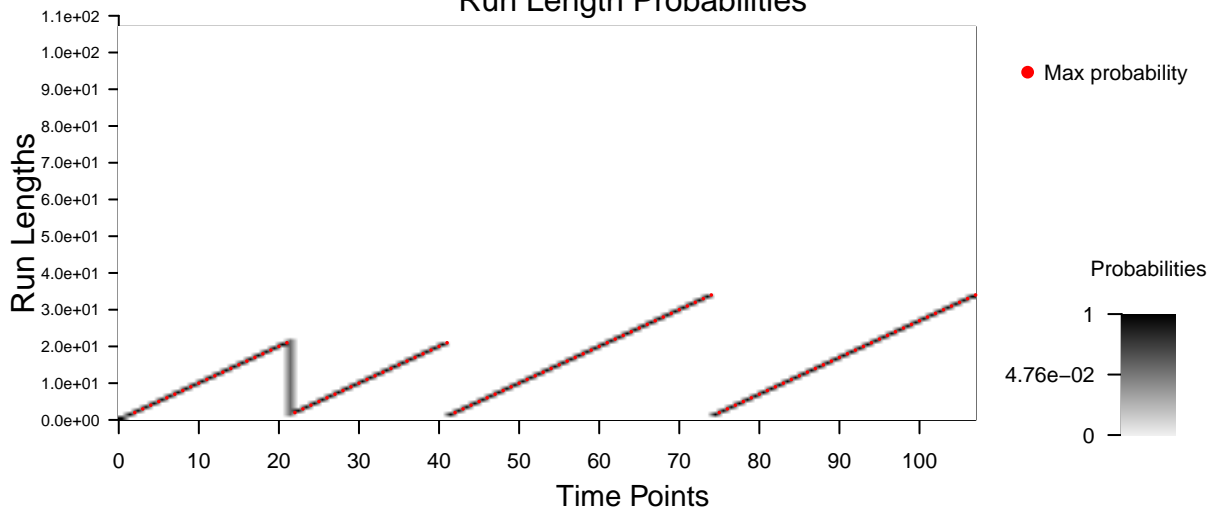
## Legend

- Max probability

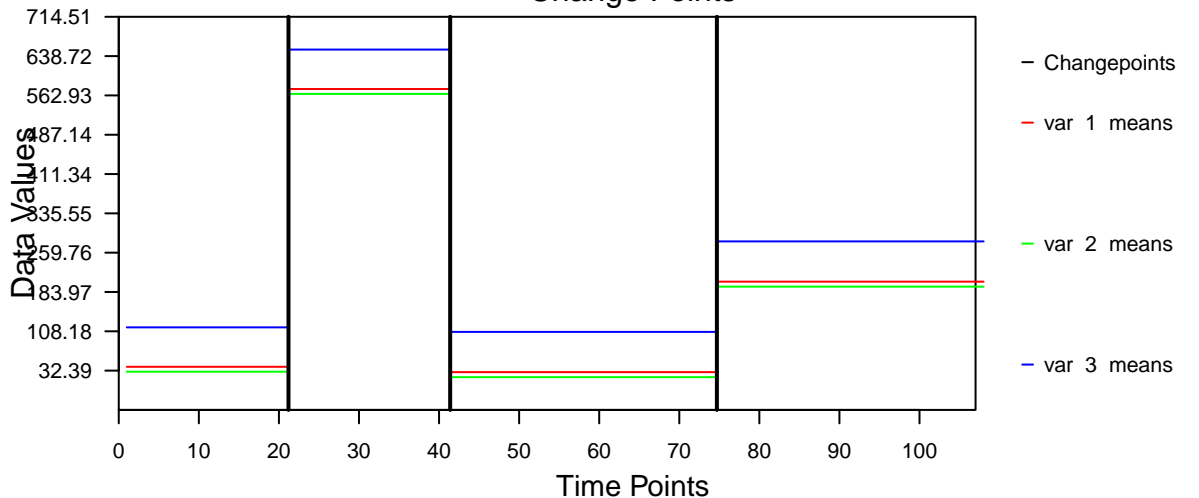
### Change Points



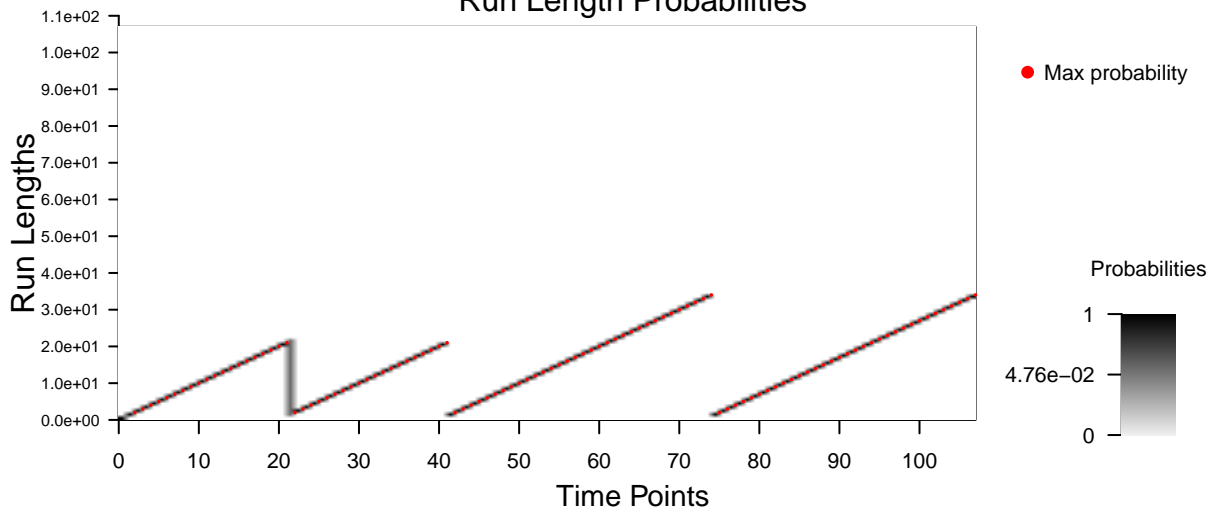
### Run Length Probabilities



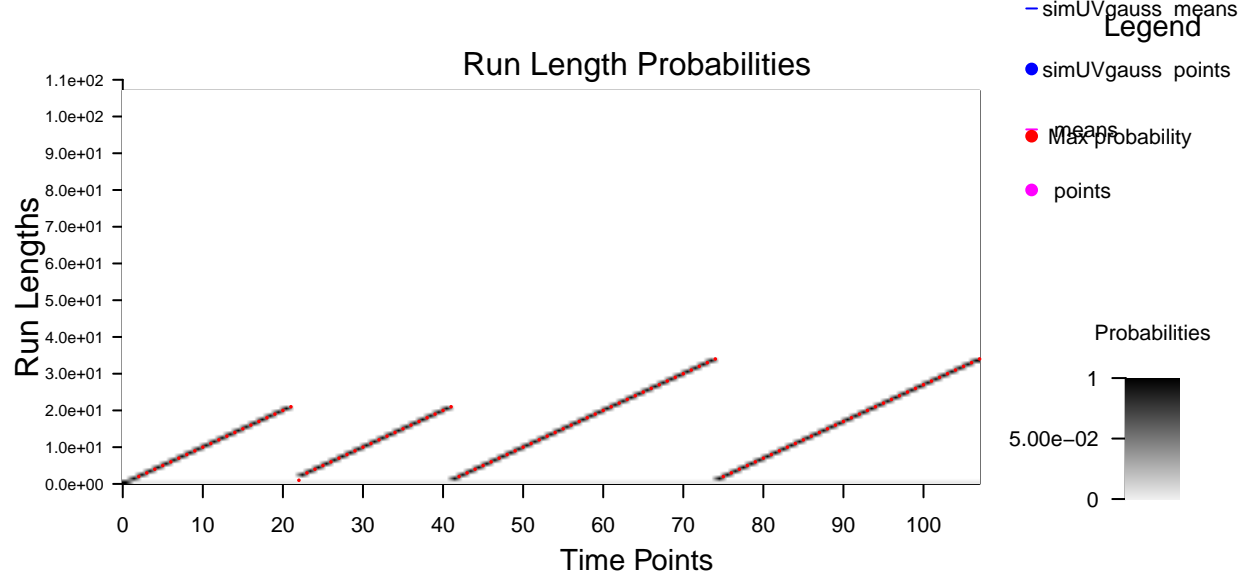
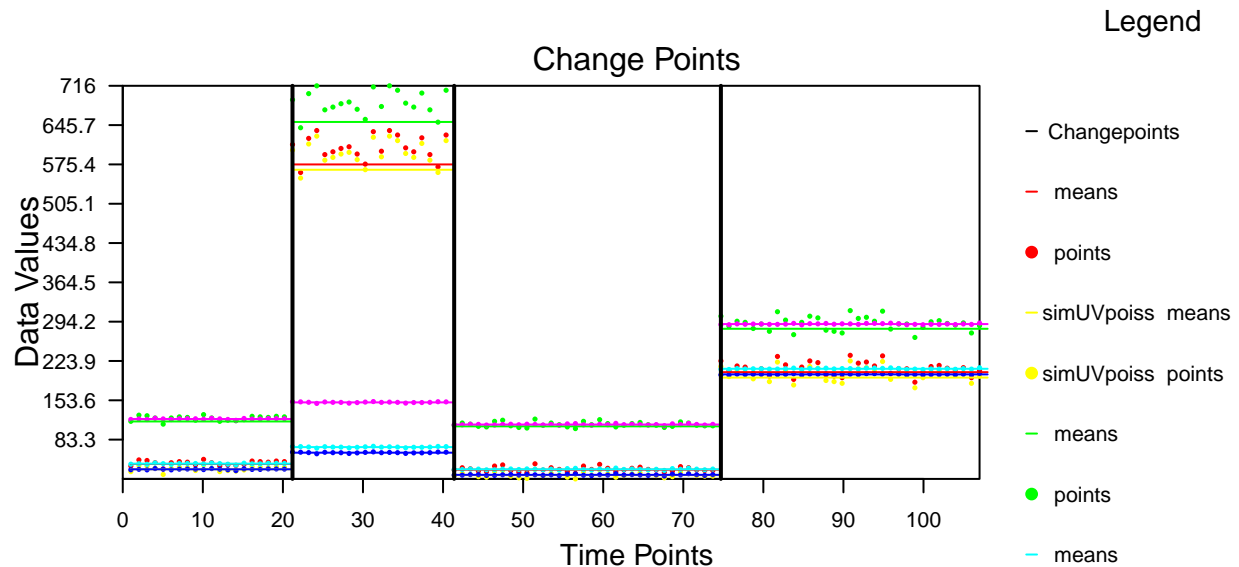
### Change Points

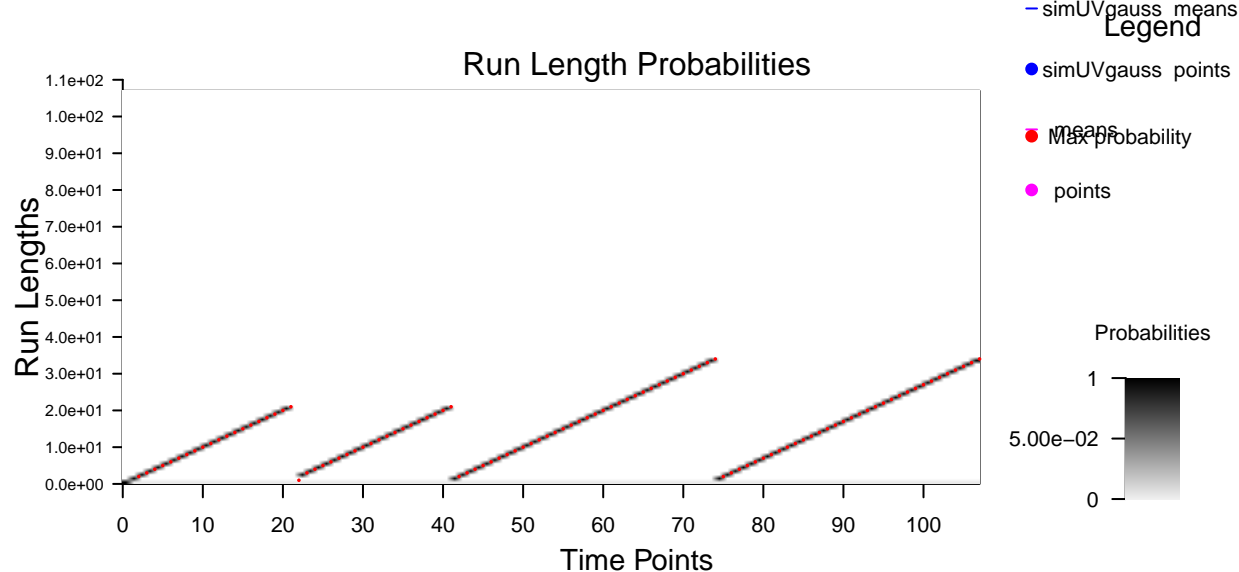
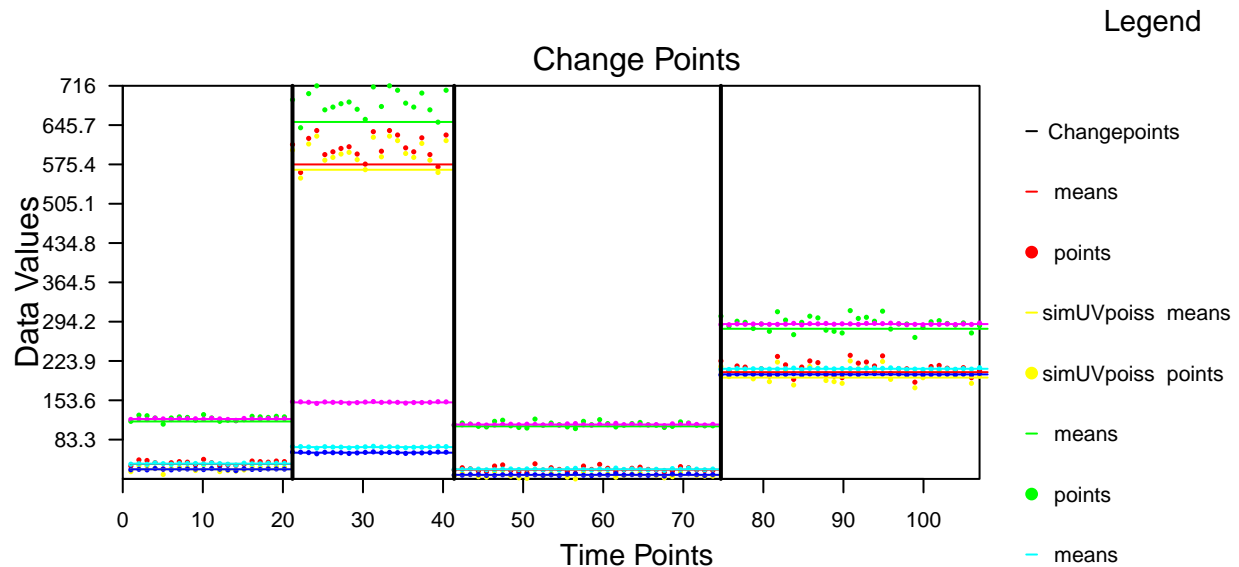


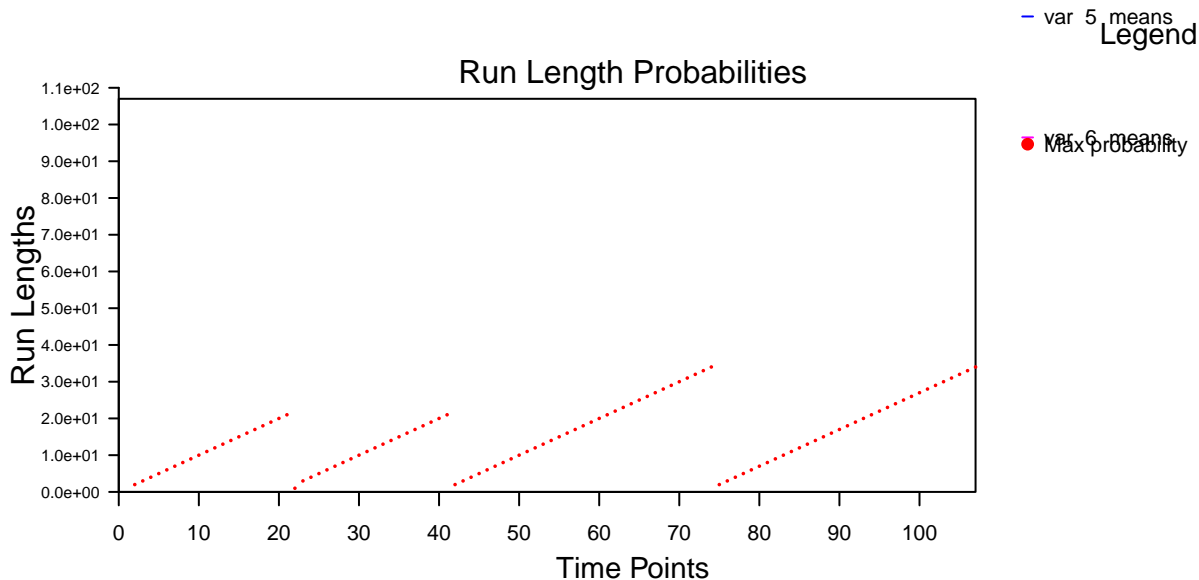
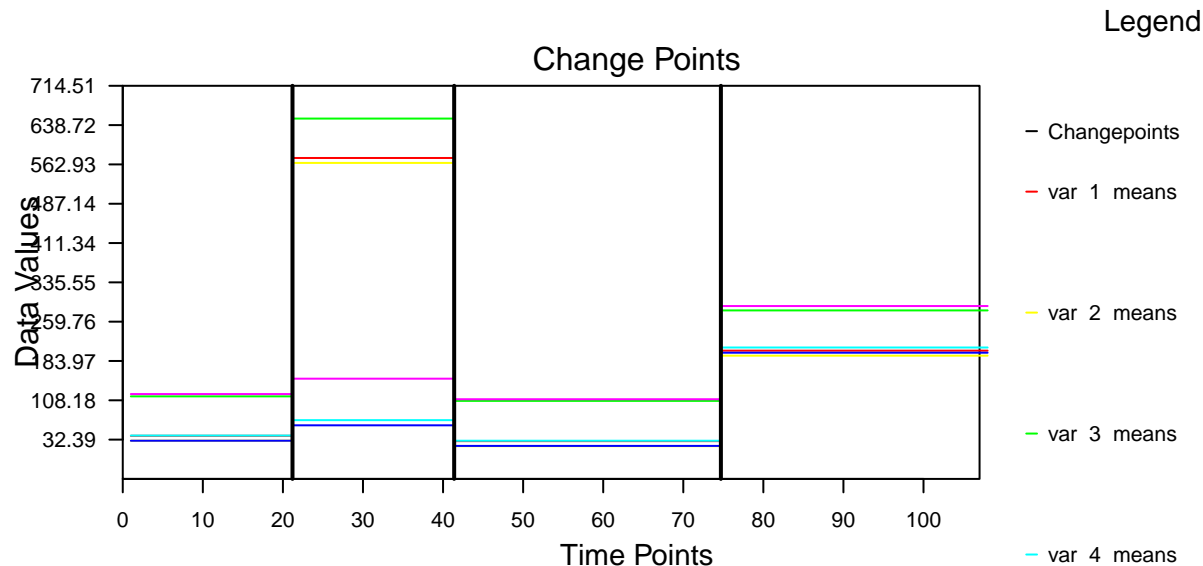
### Run Length Probabilities

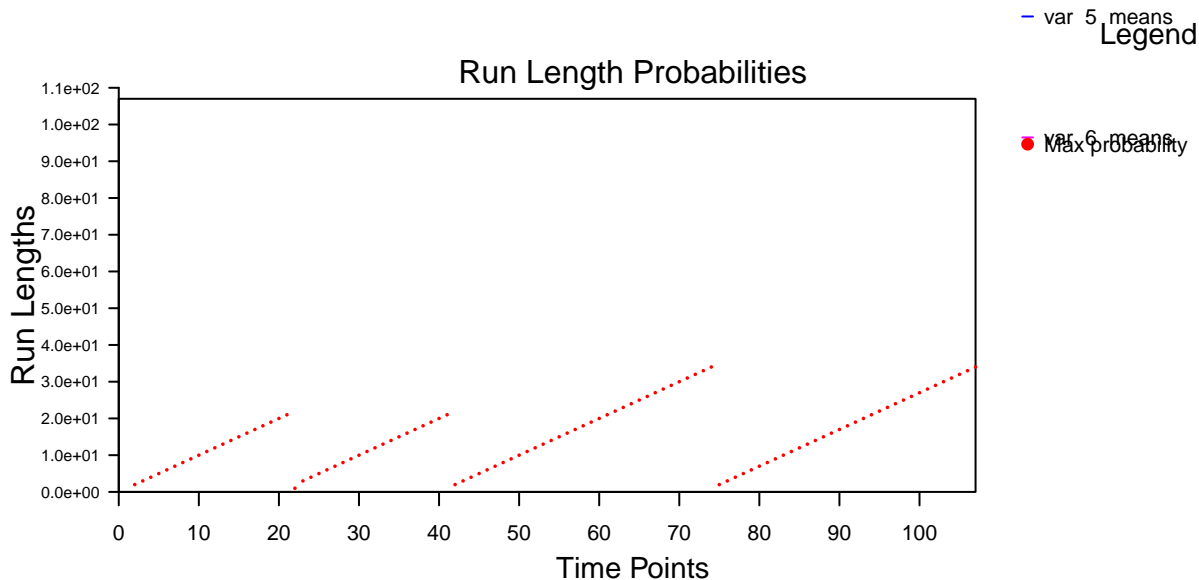
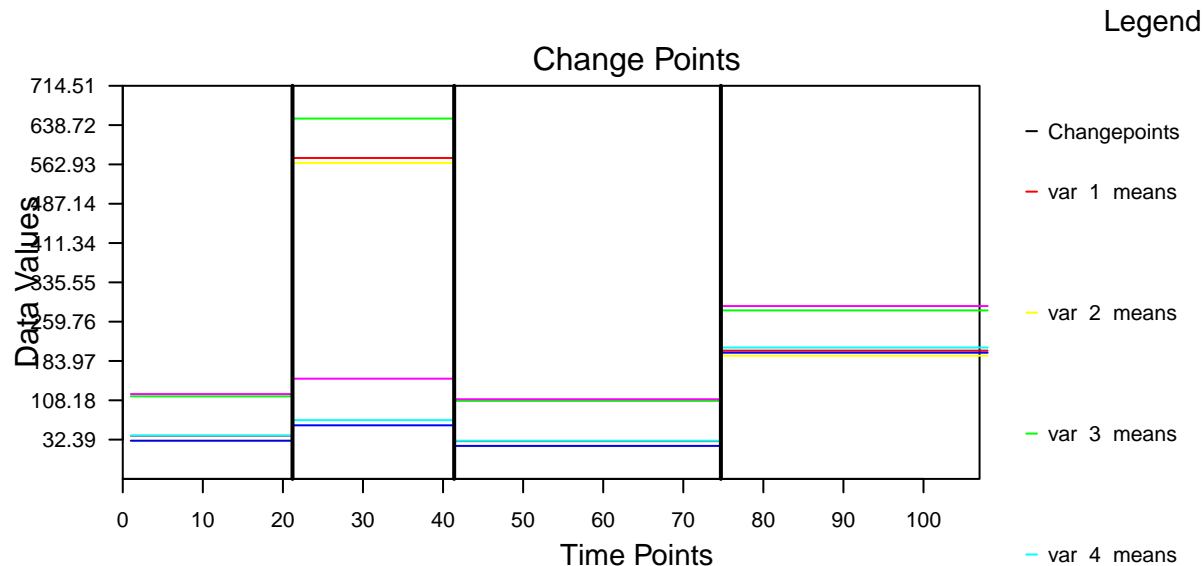


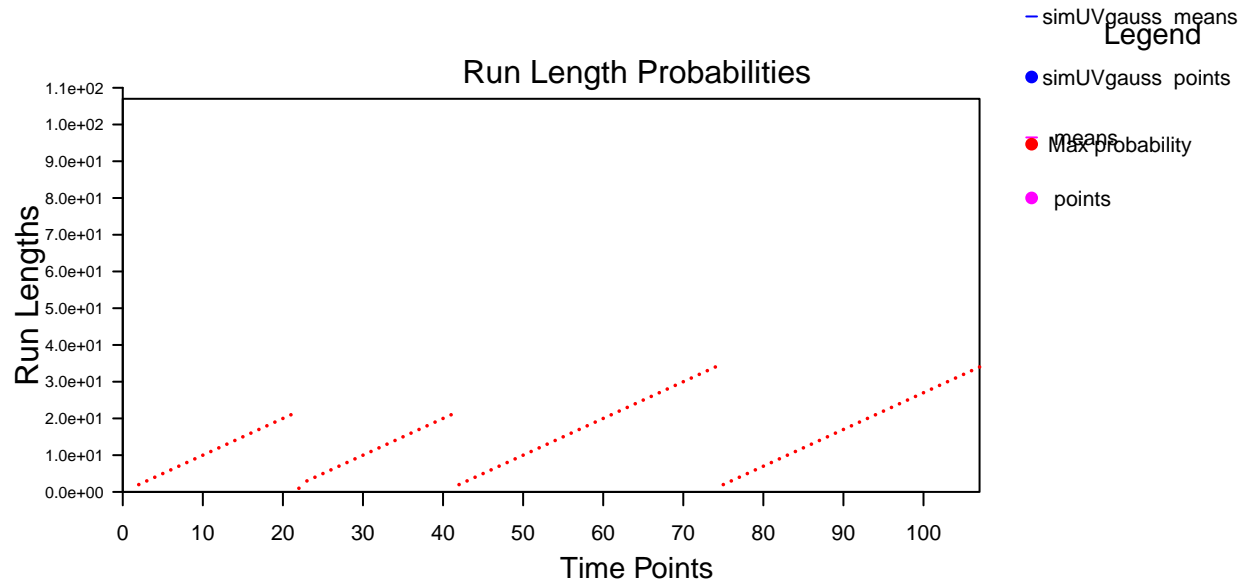
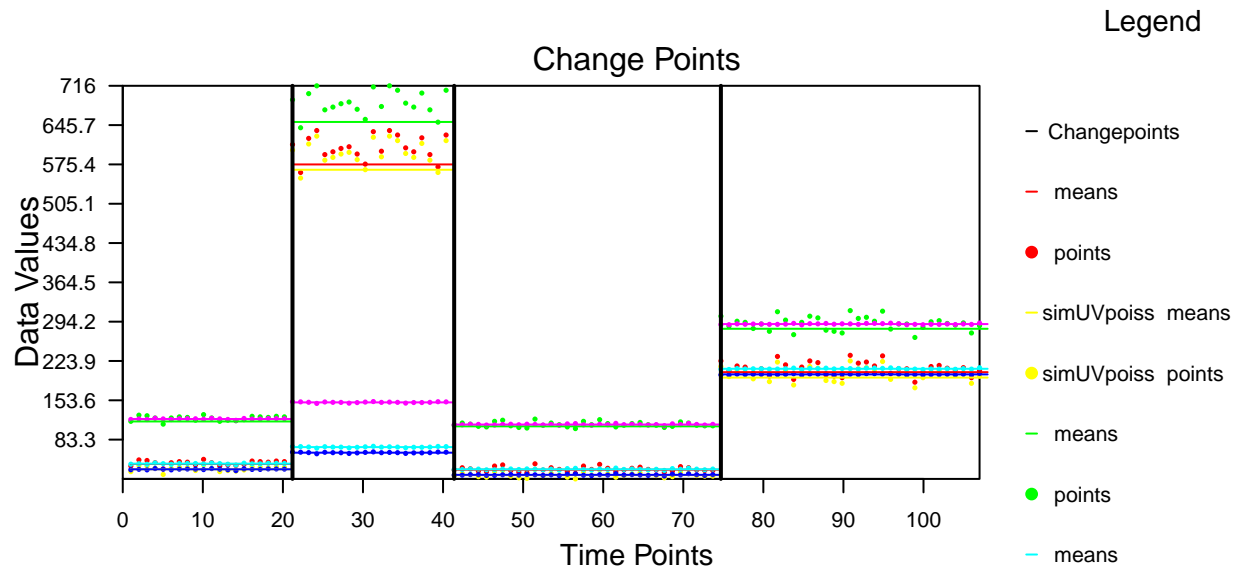


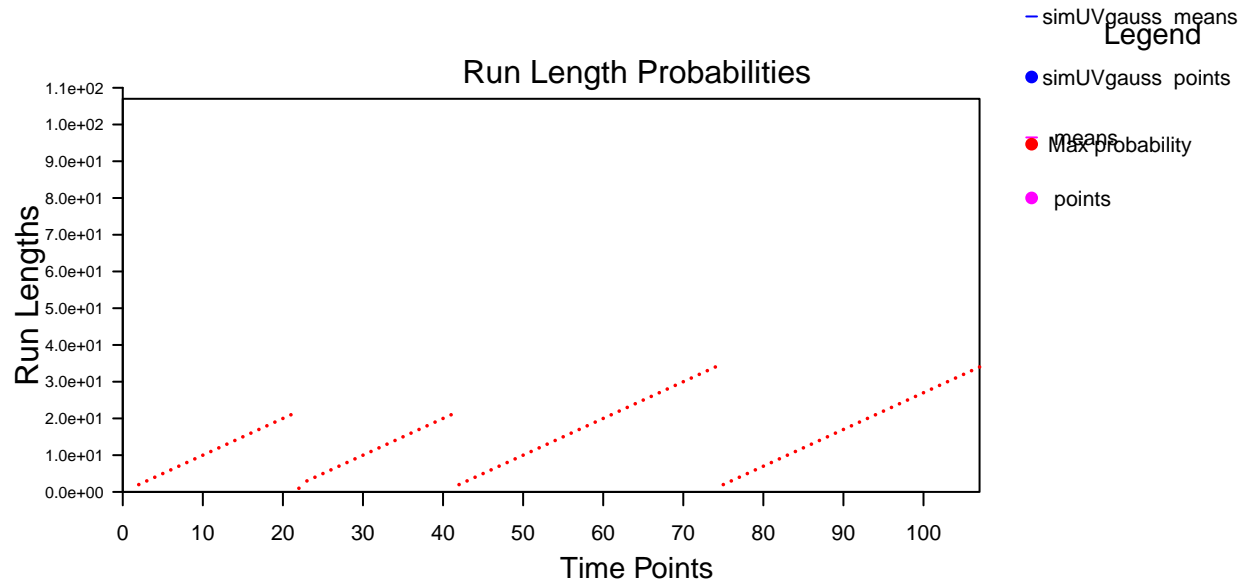
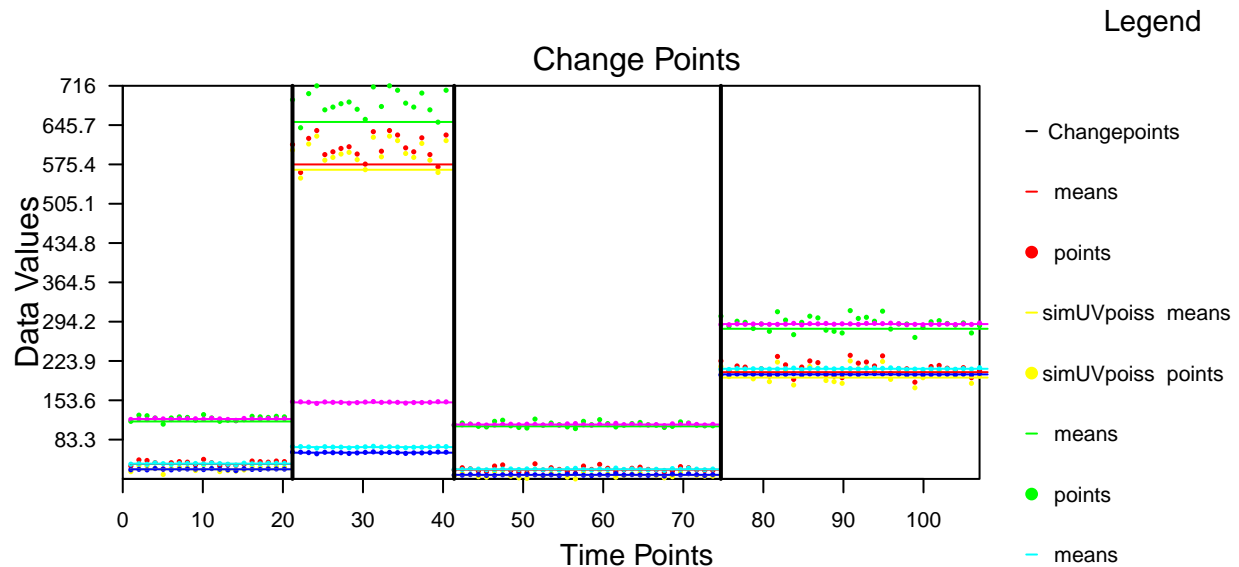


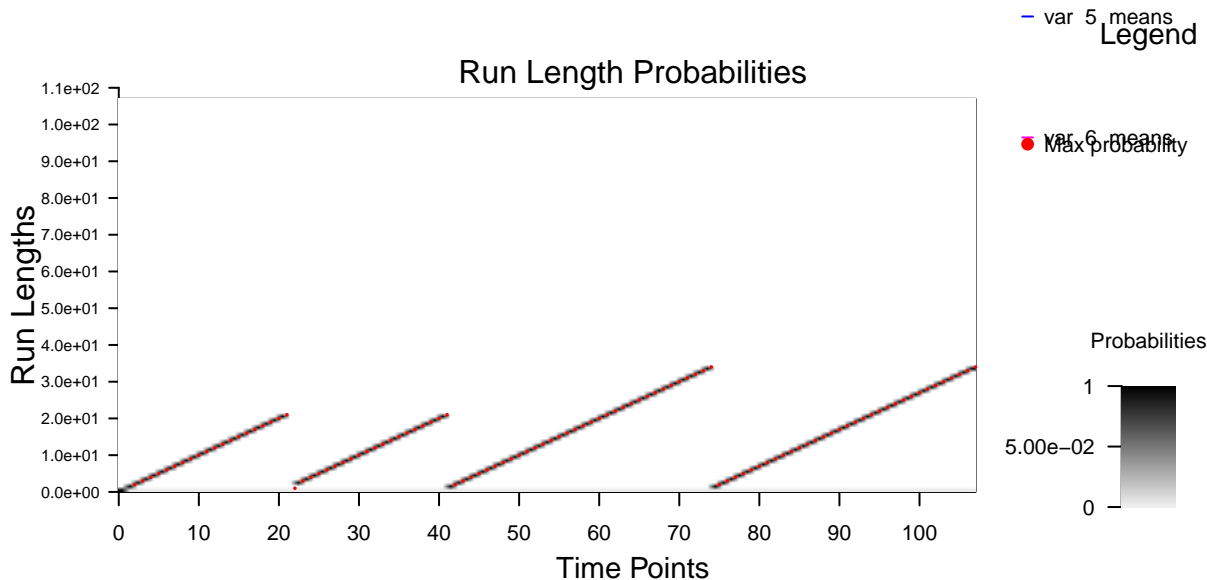
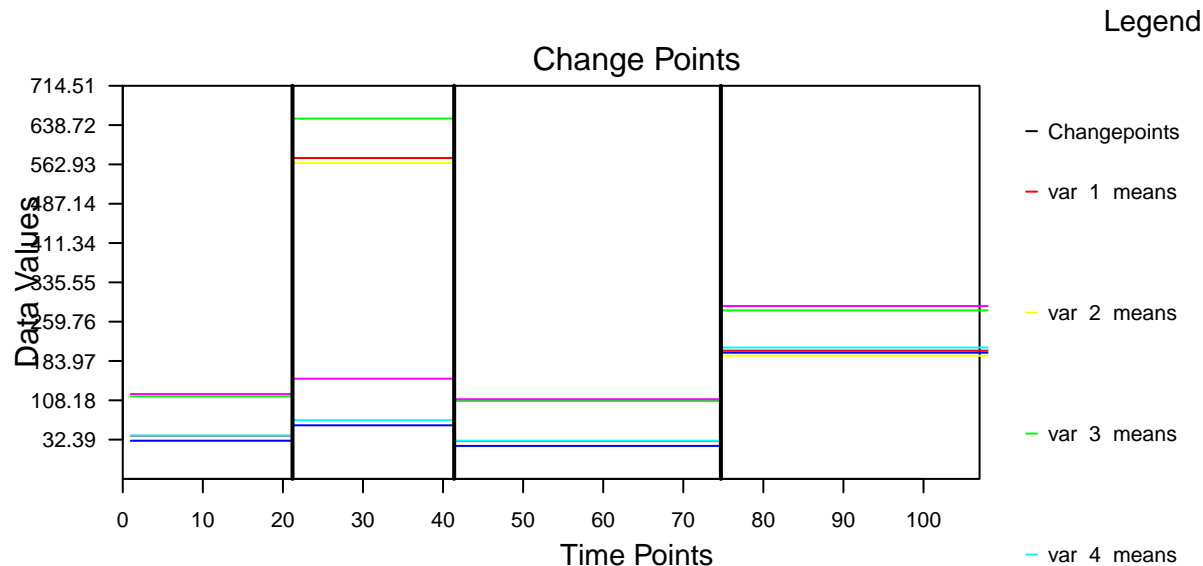


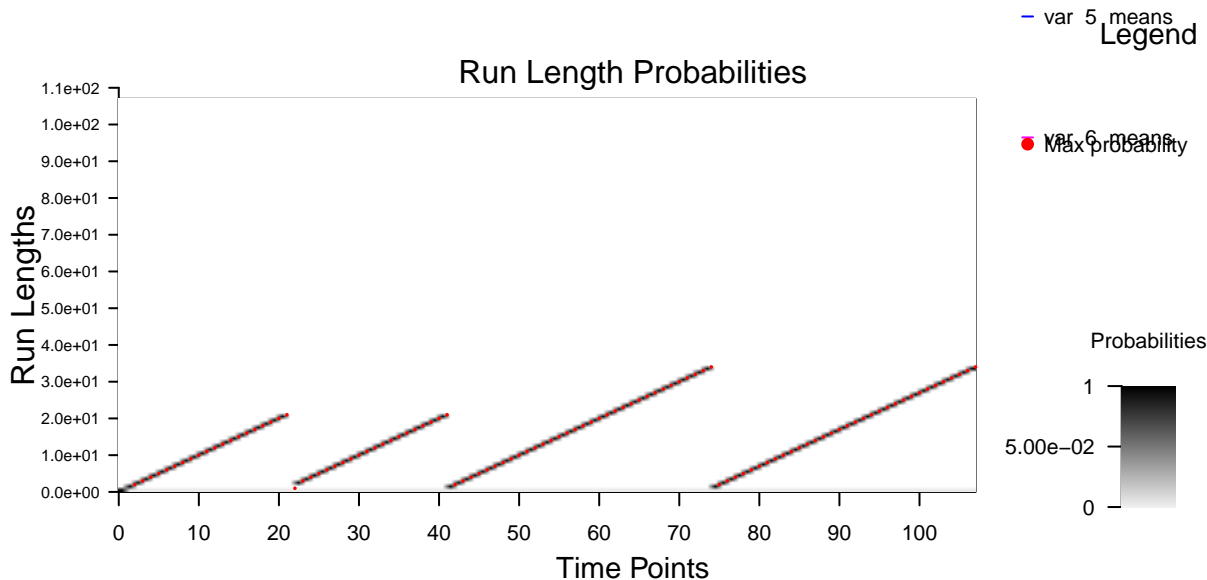
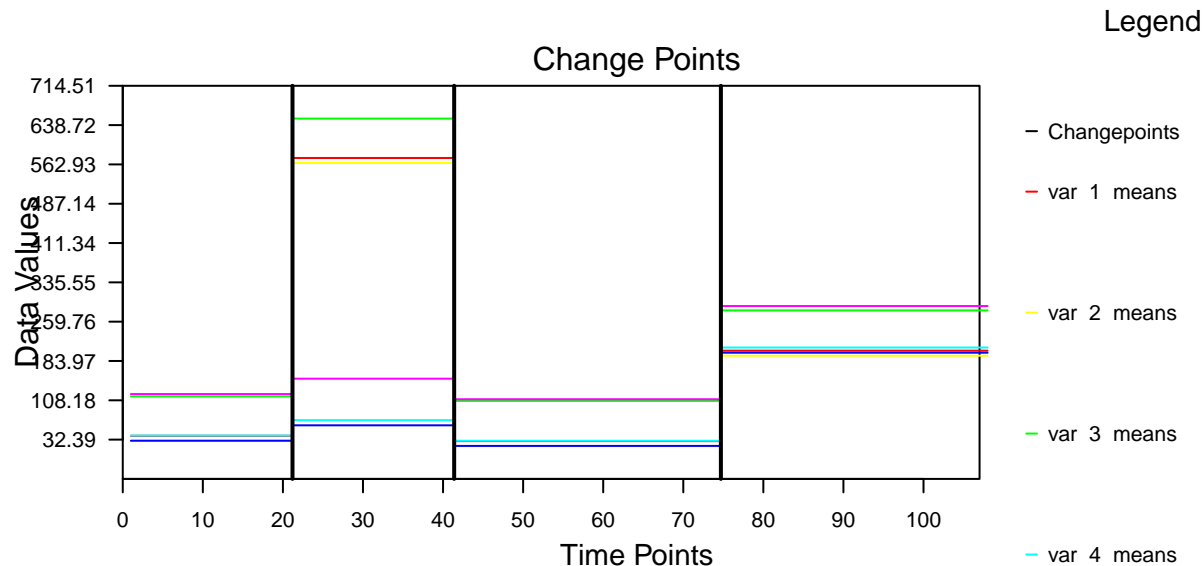




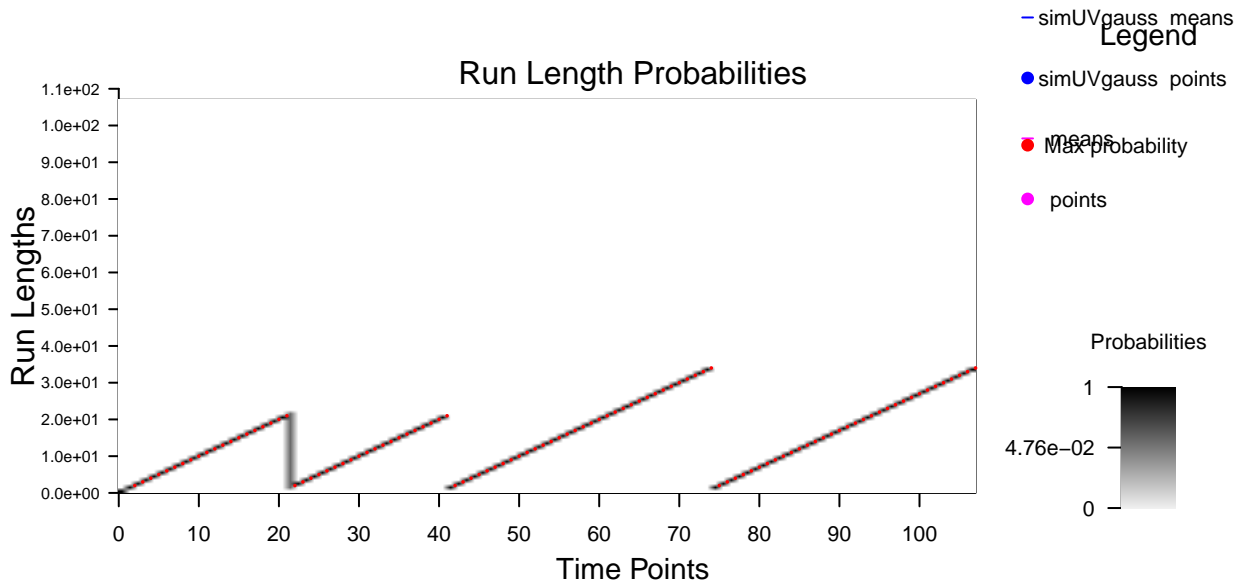
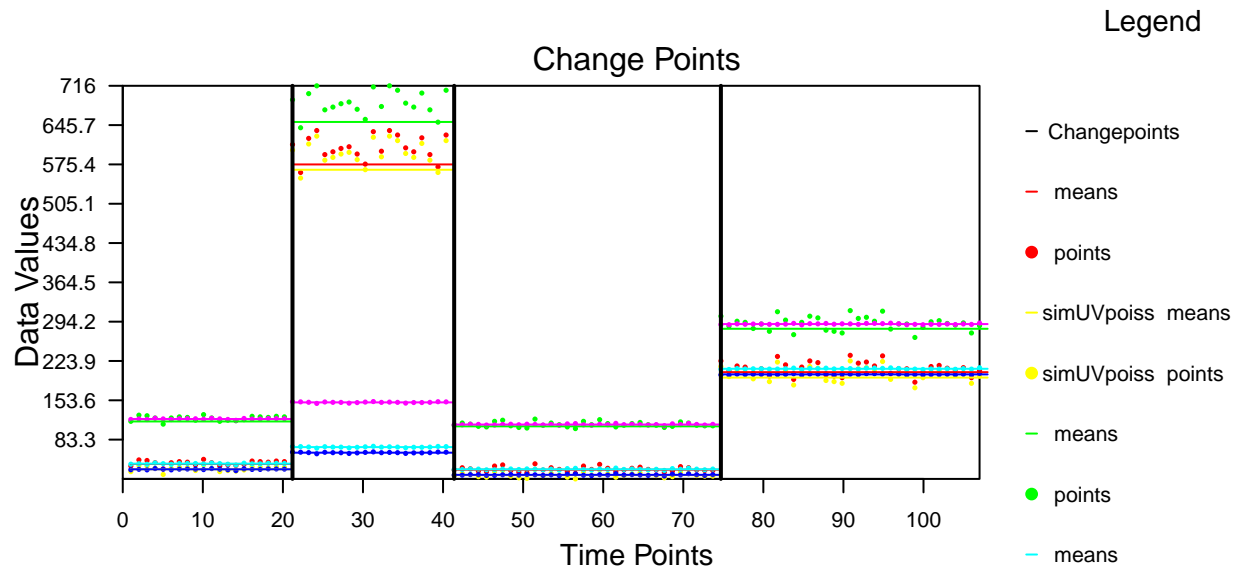


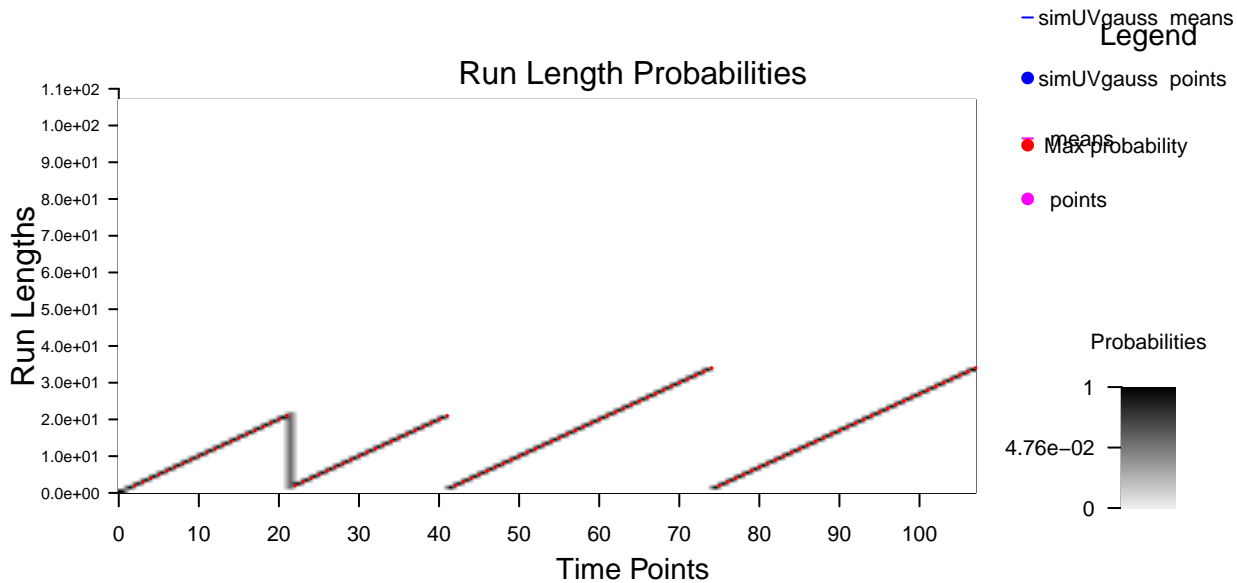
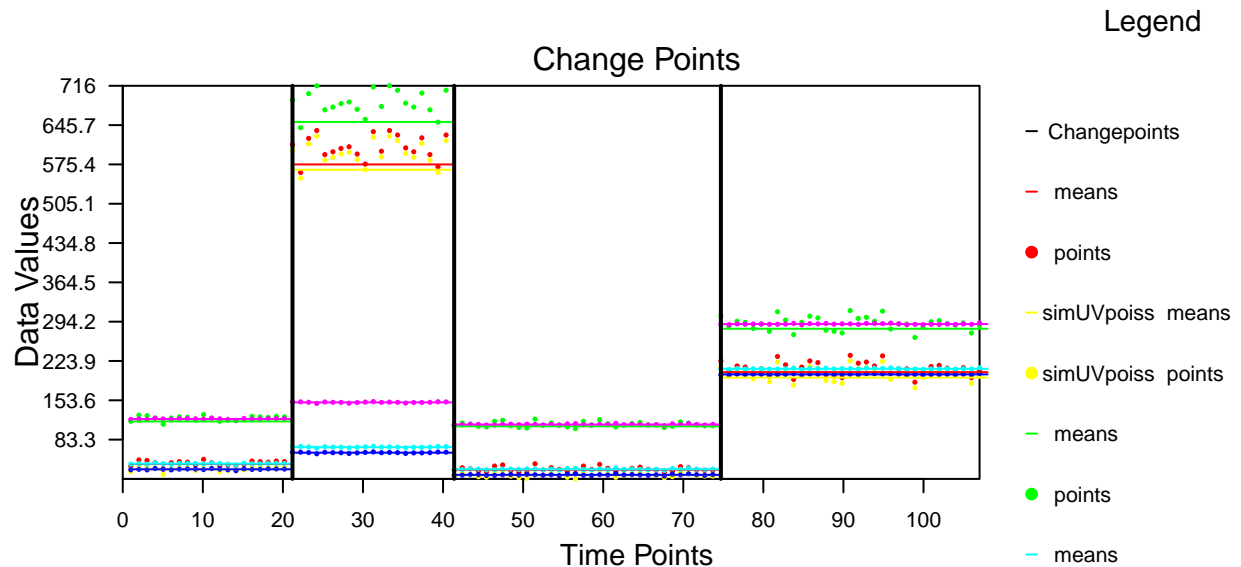


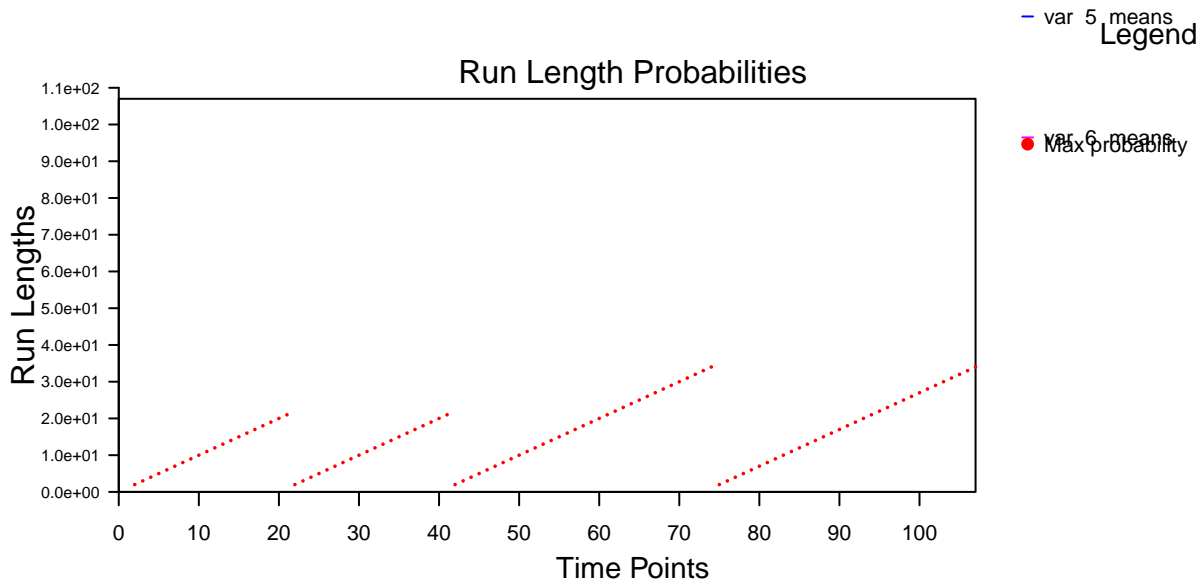
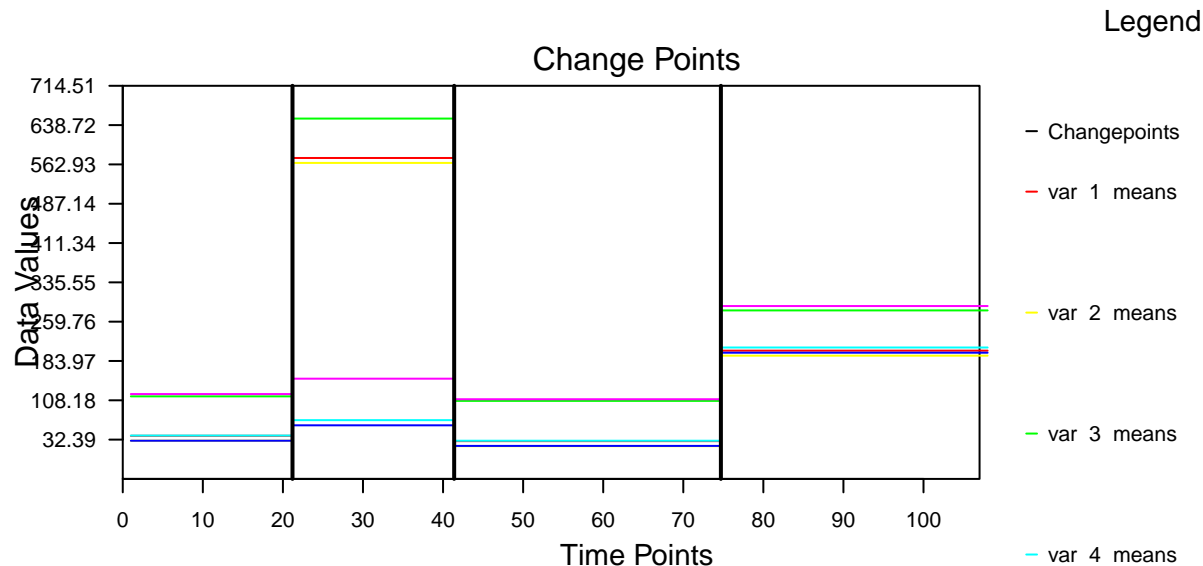


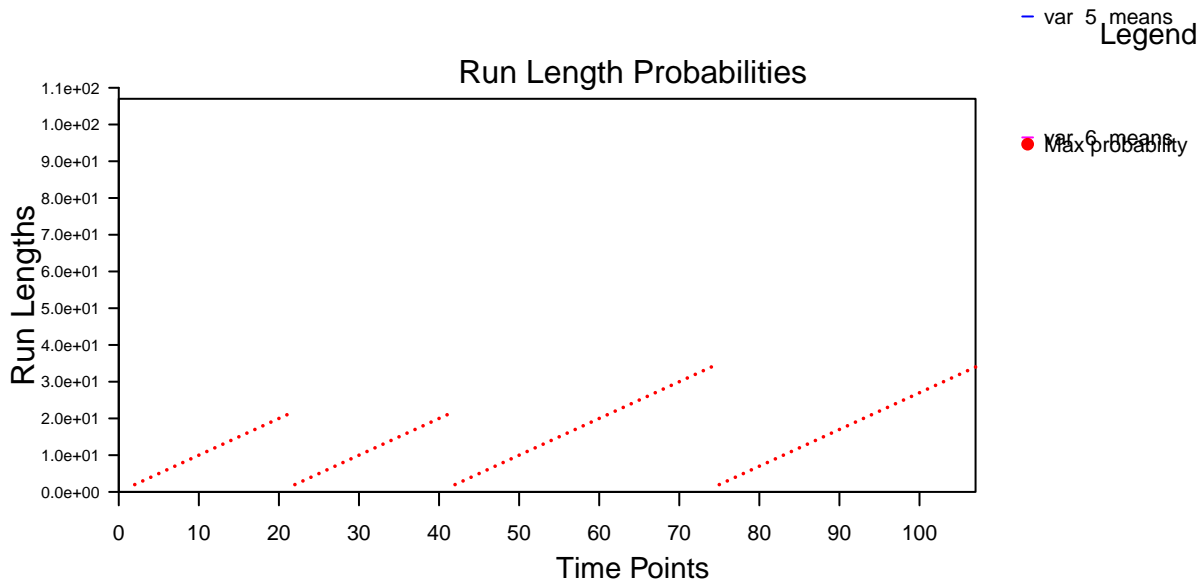
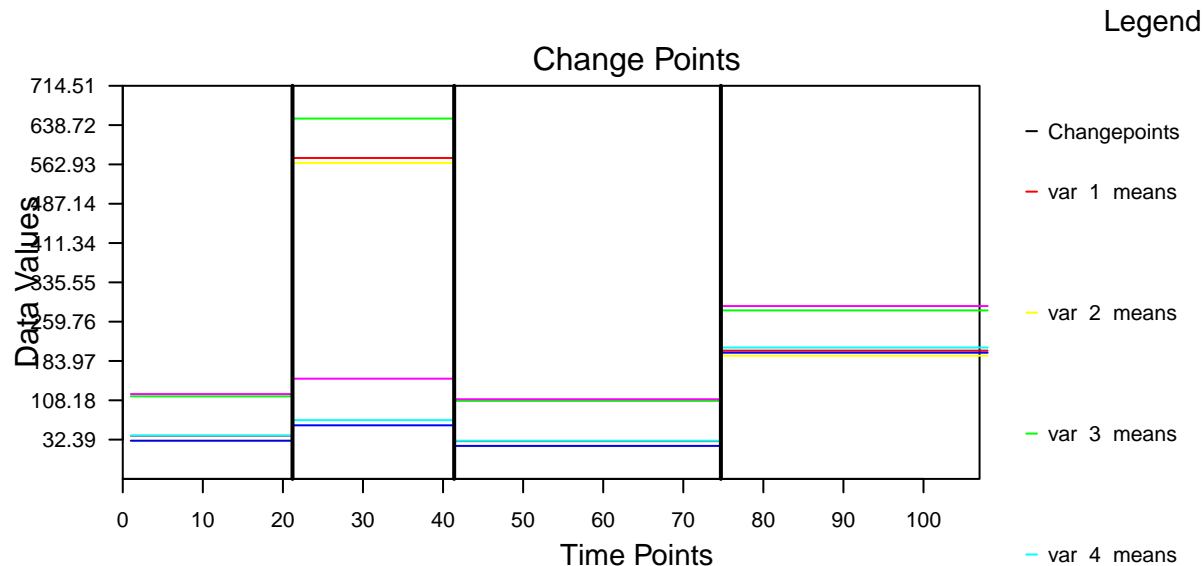


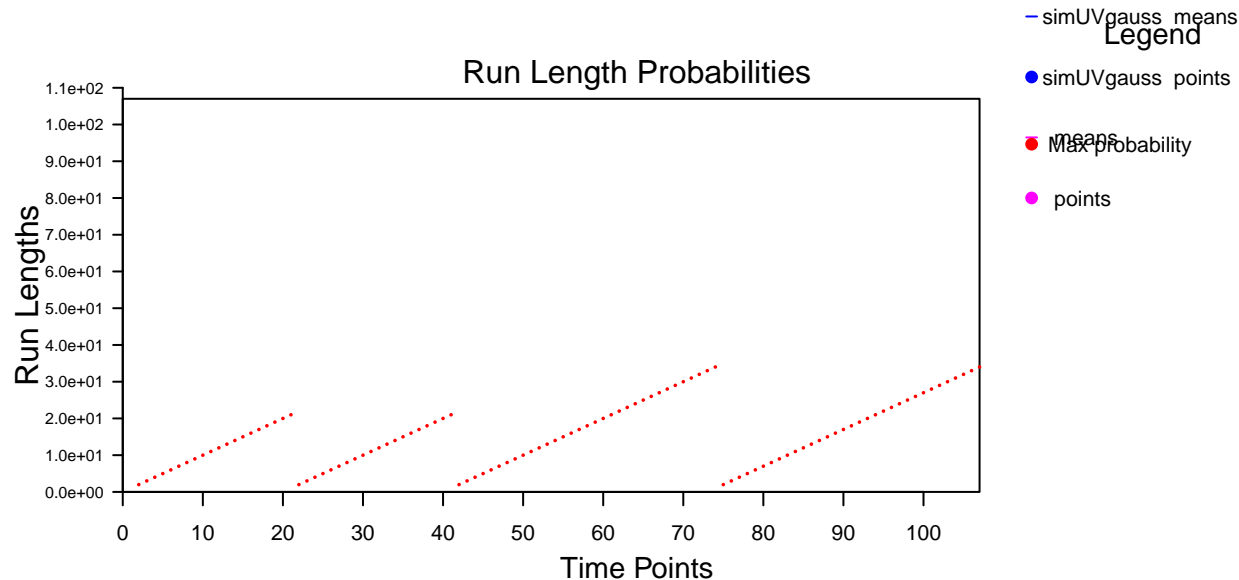
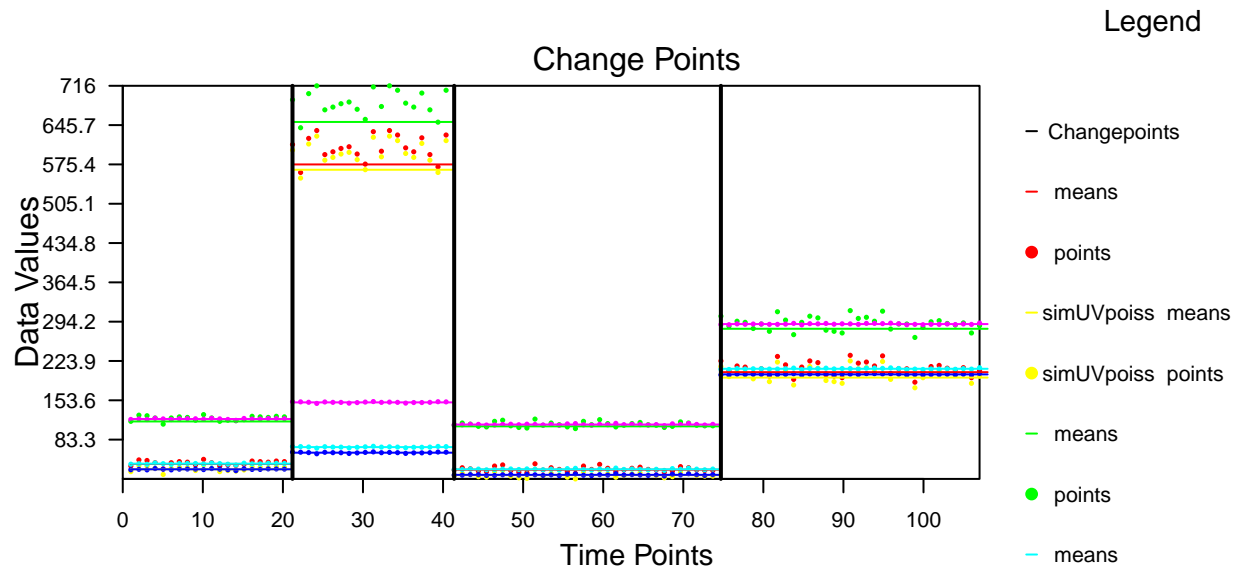


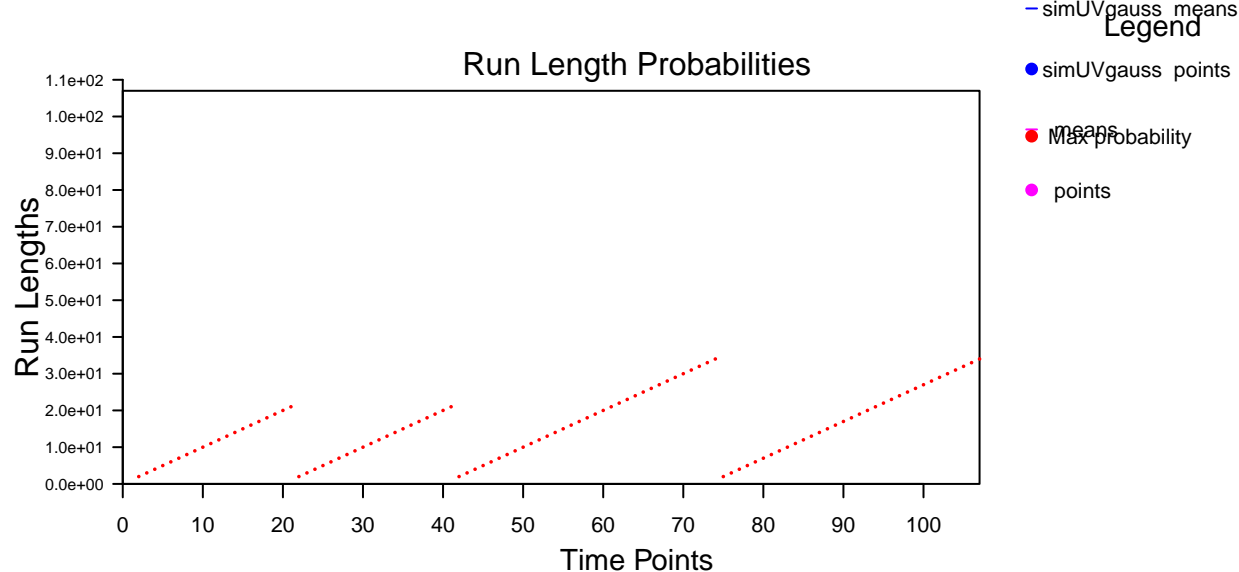
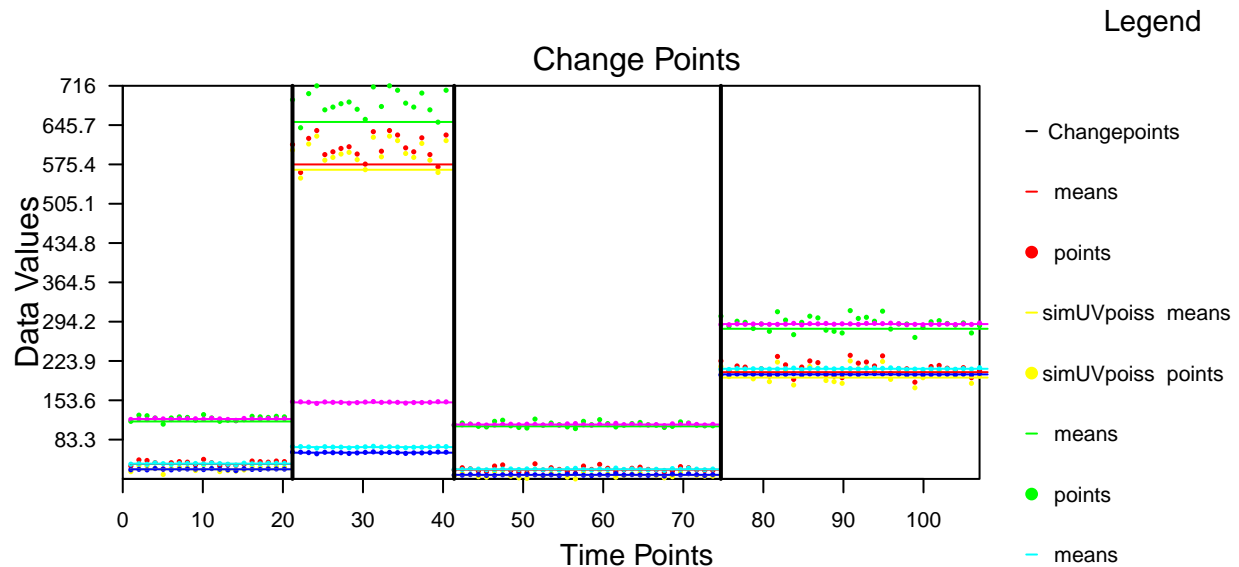


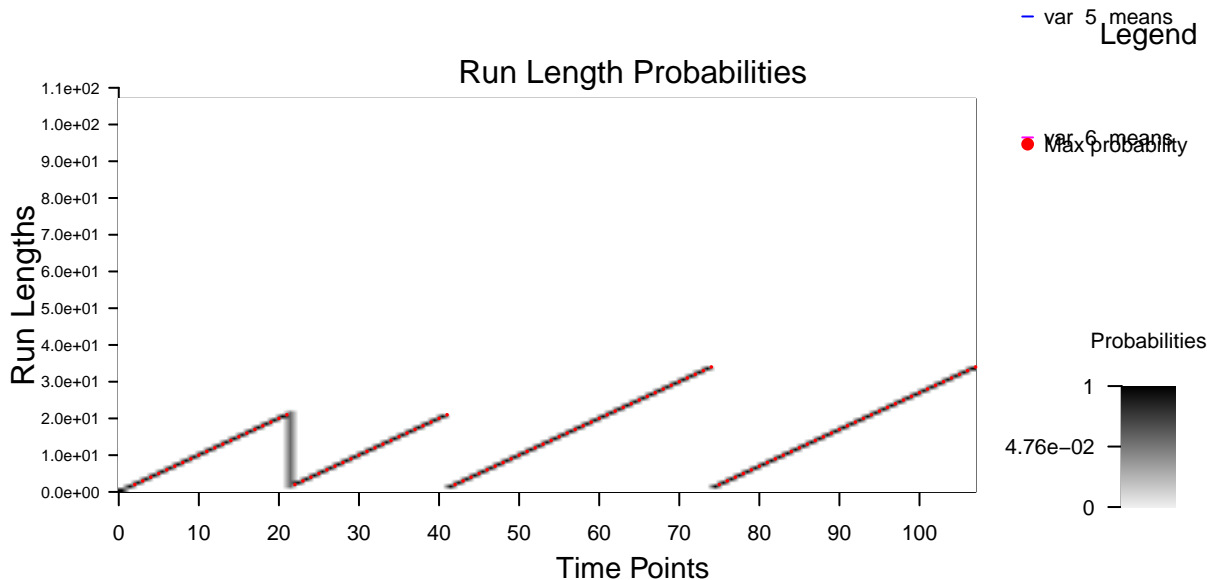
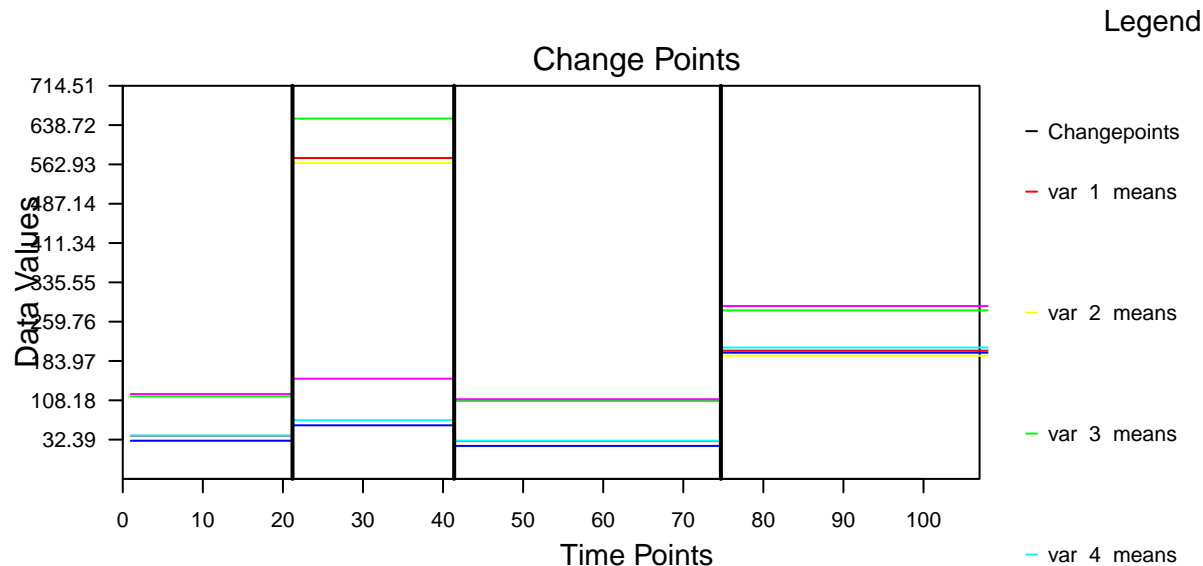


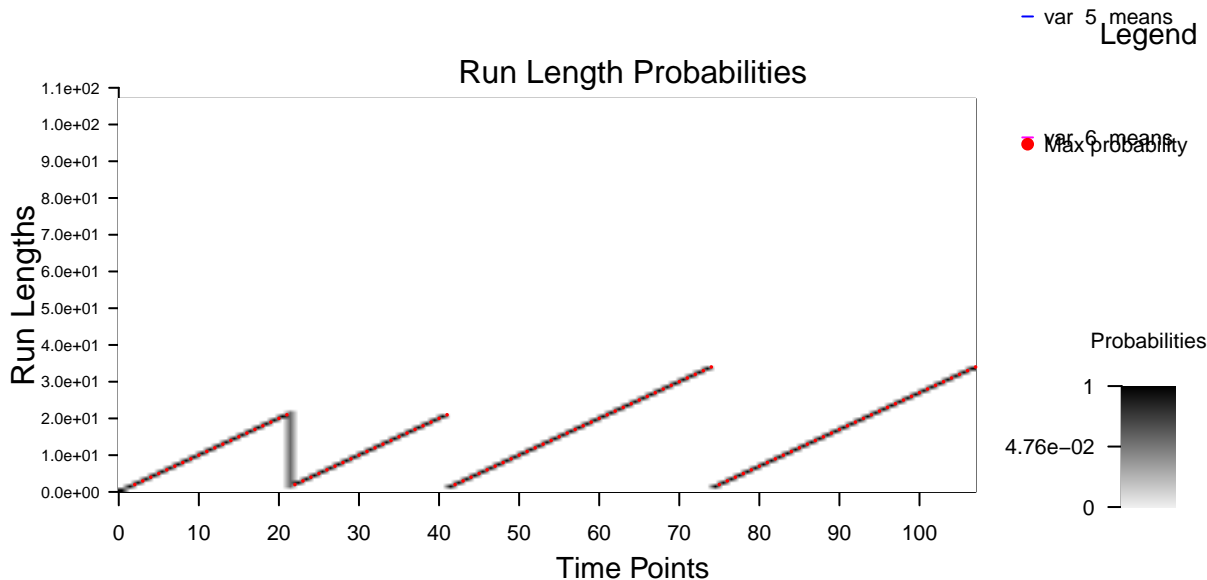
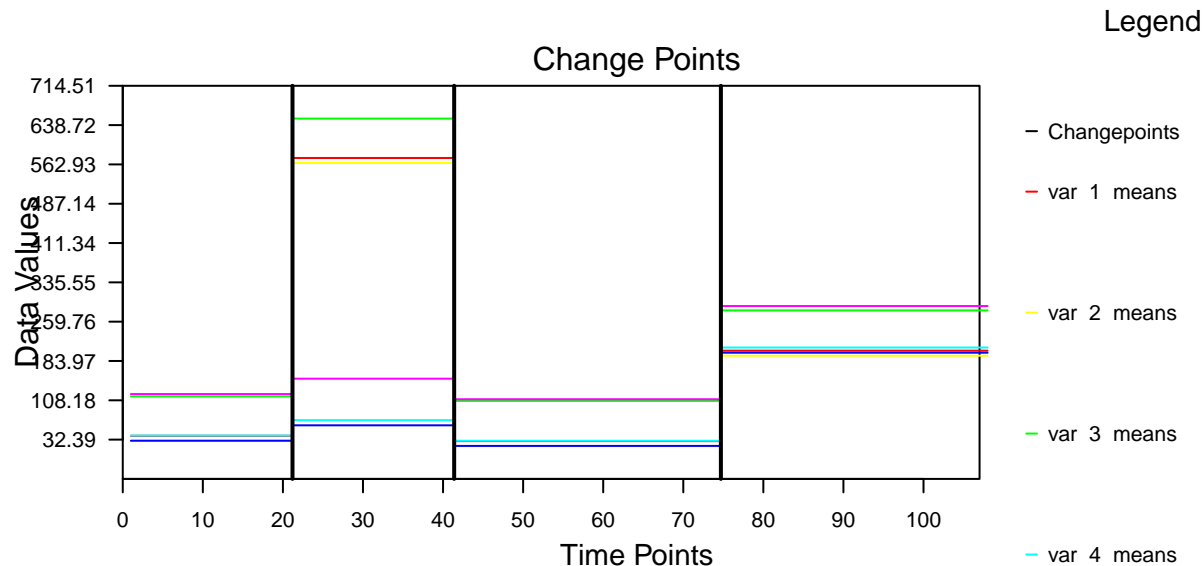




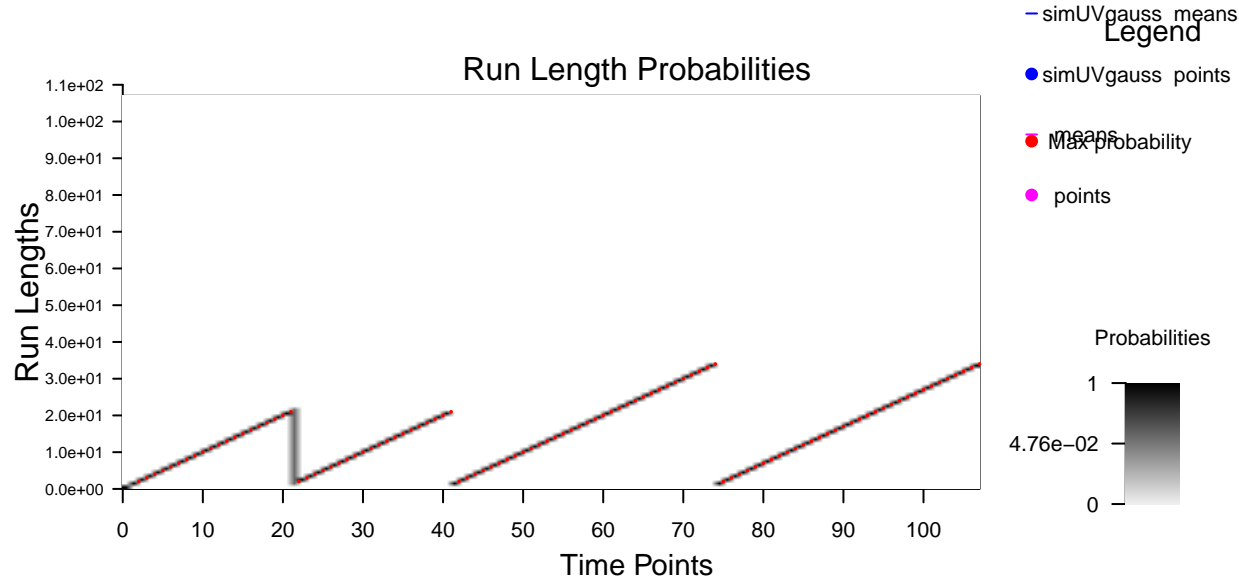
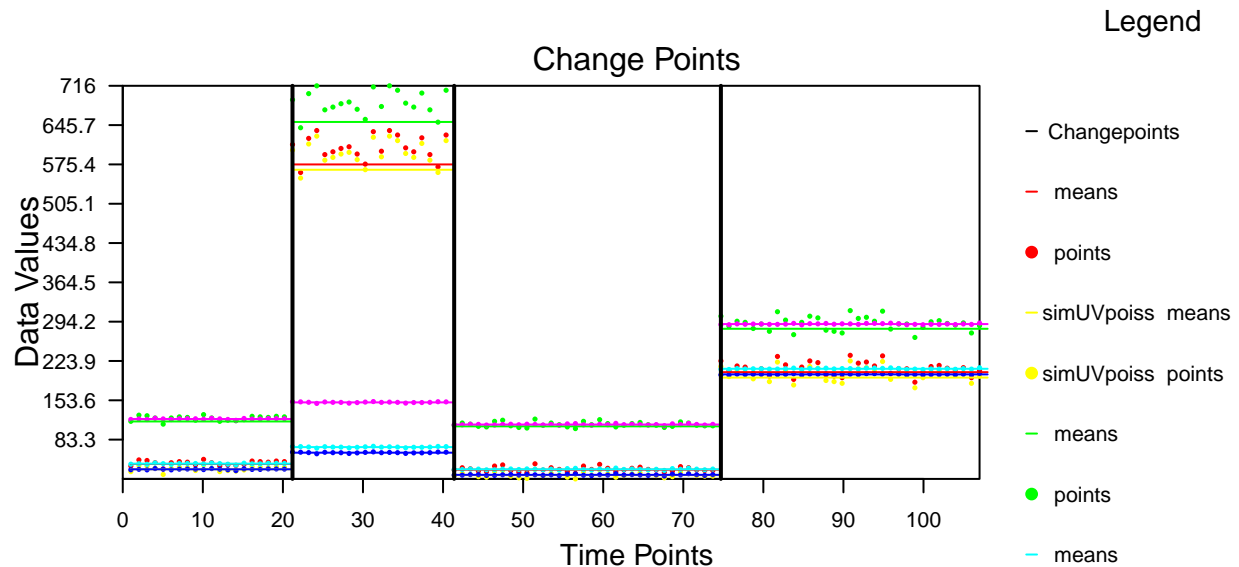


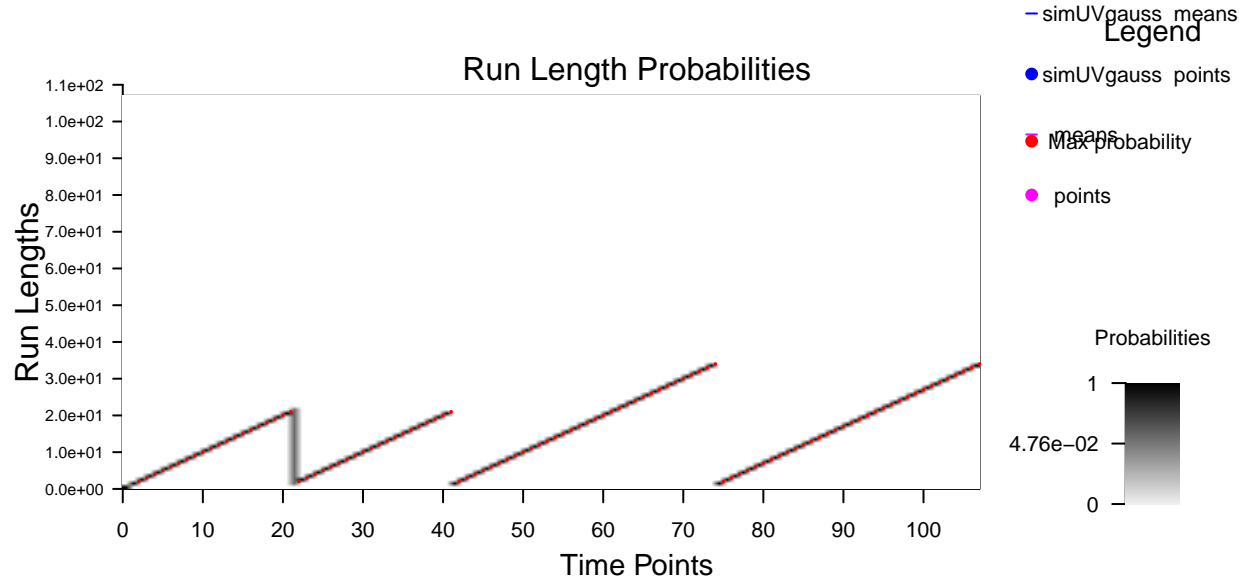
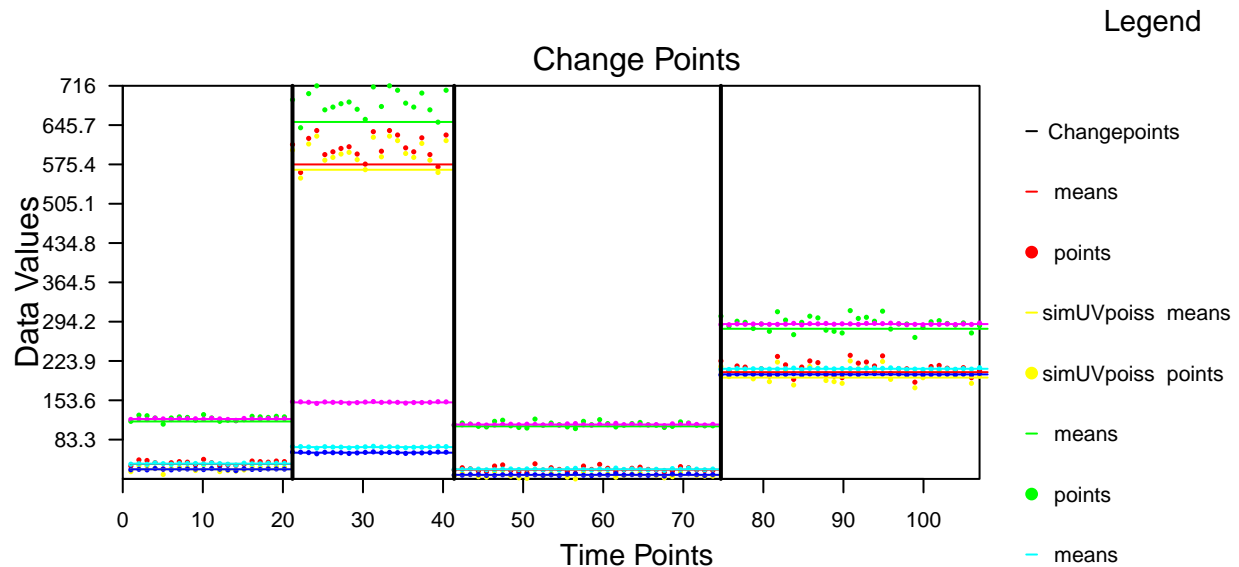


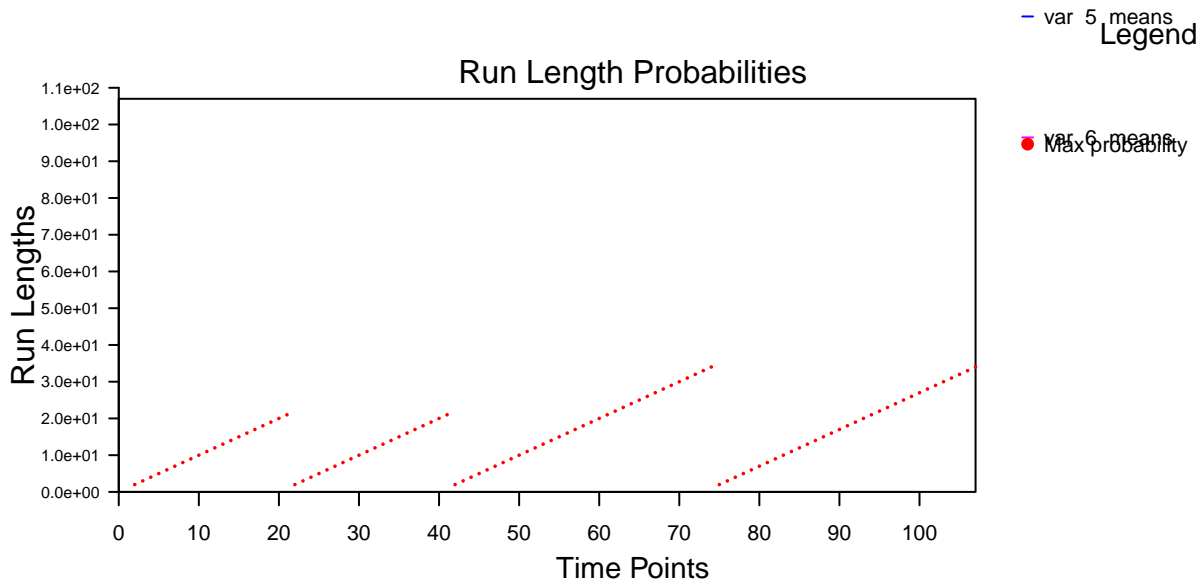
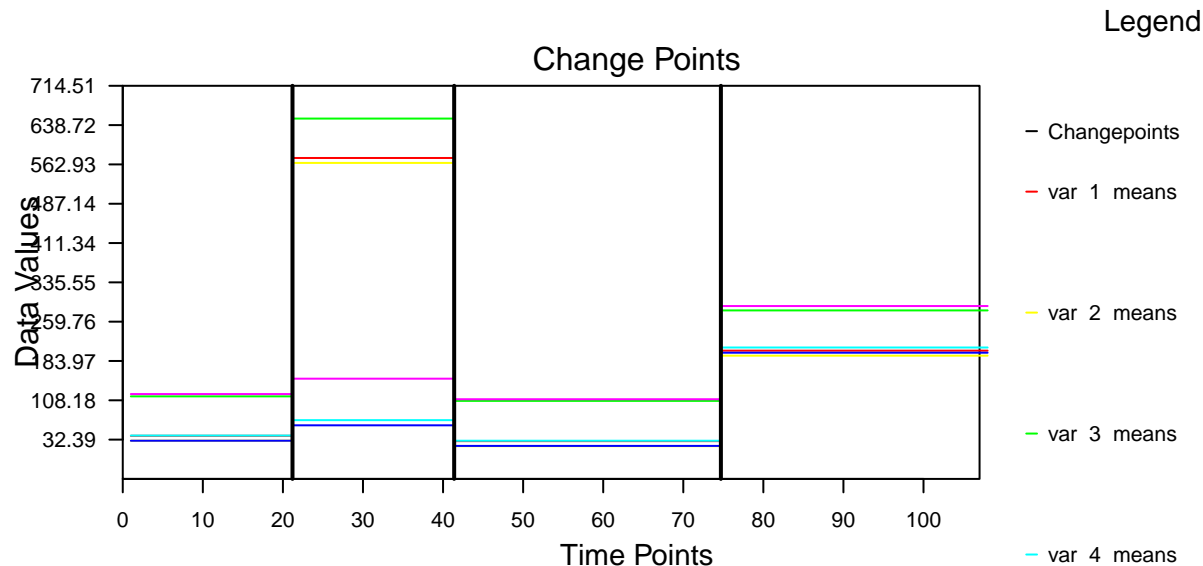


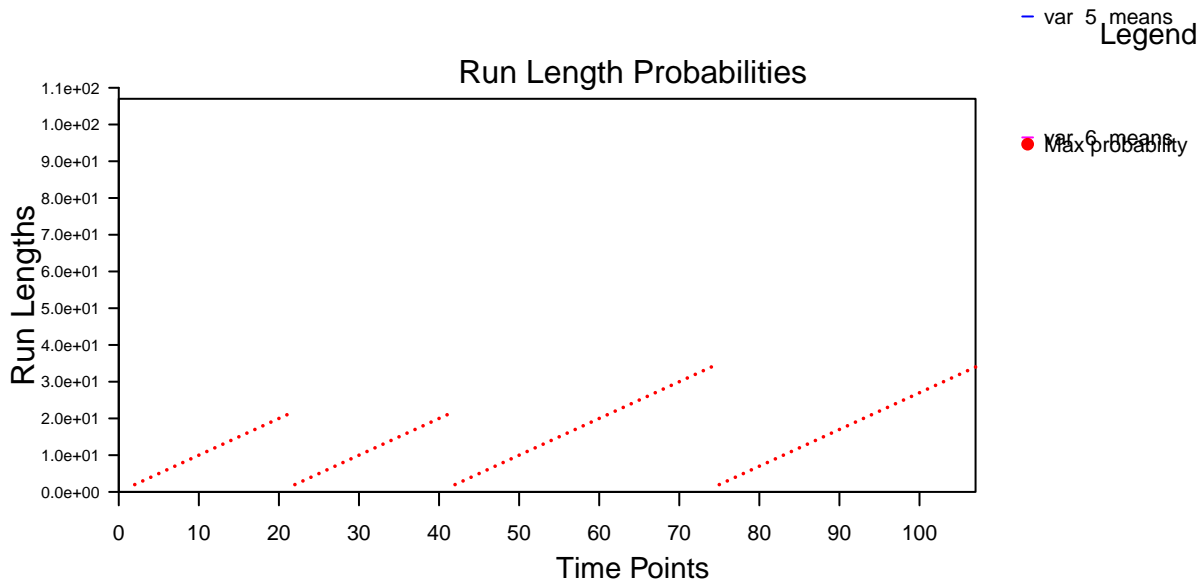
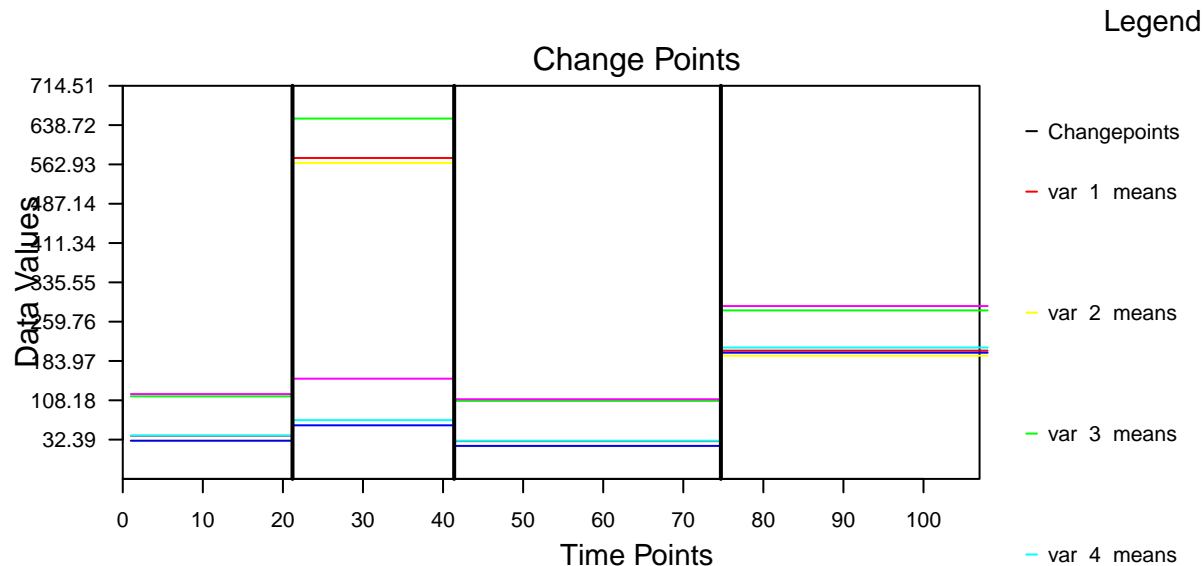


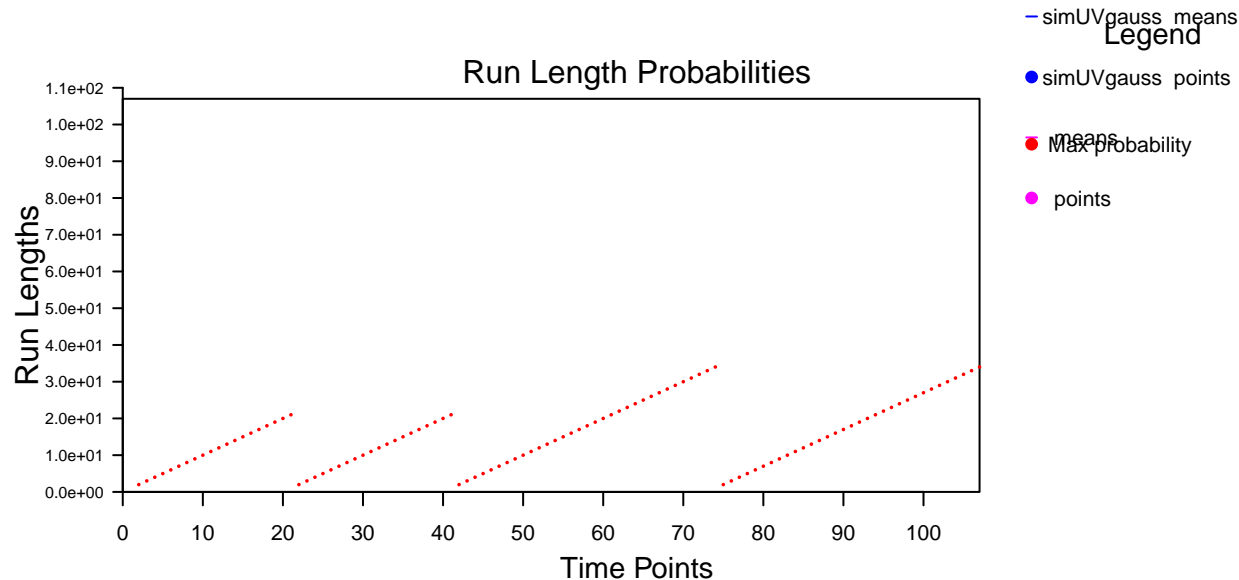
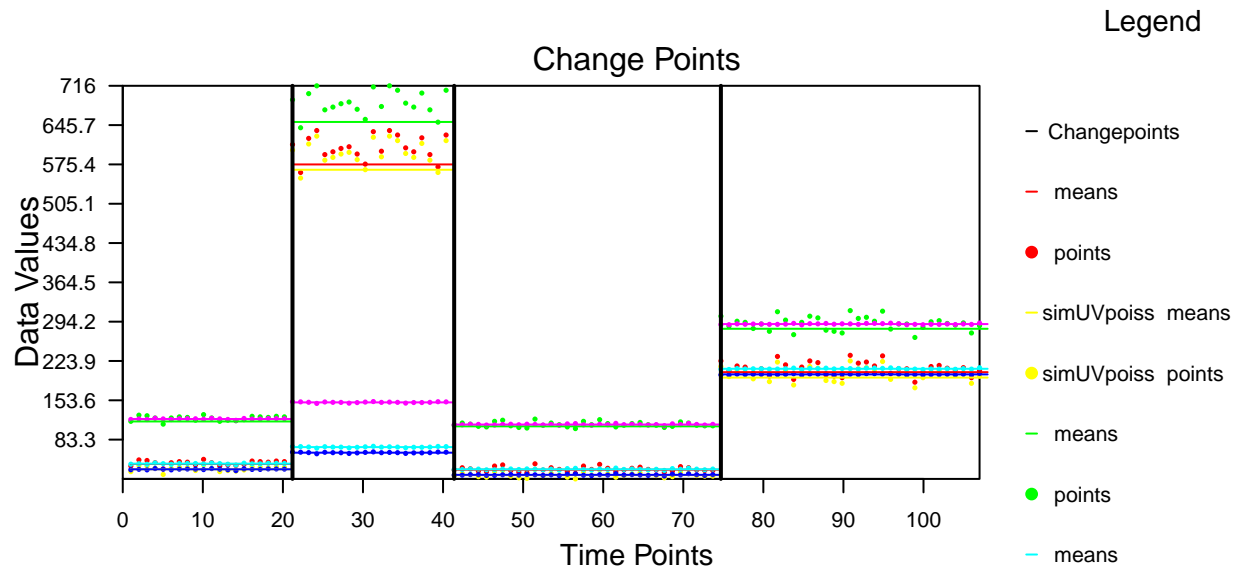


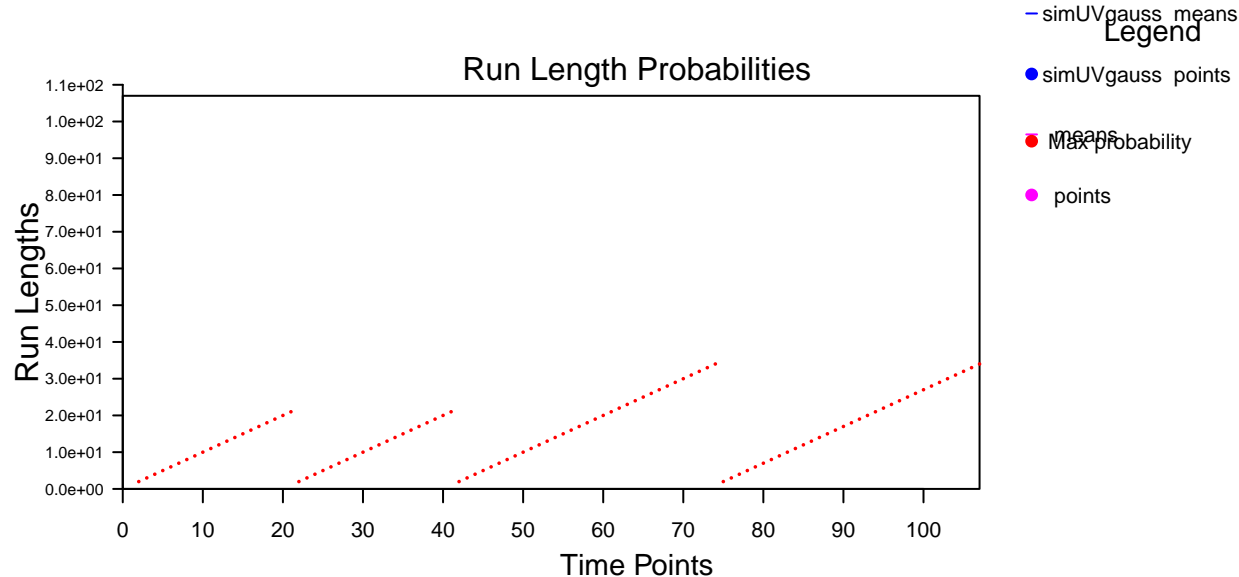
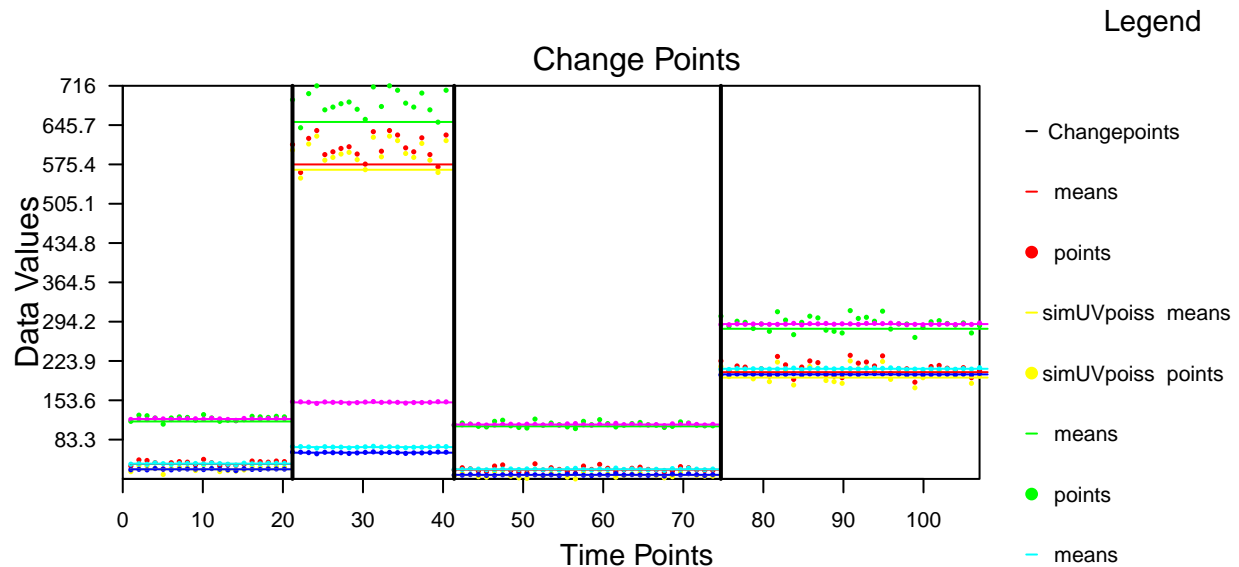


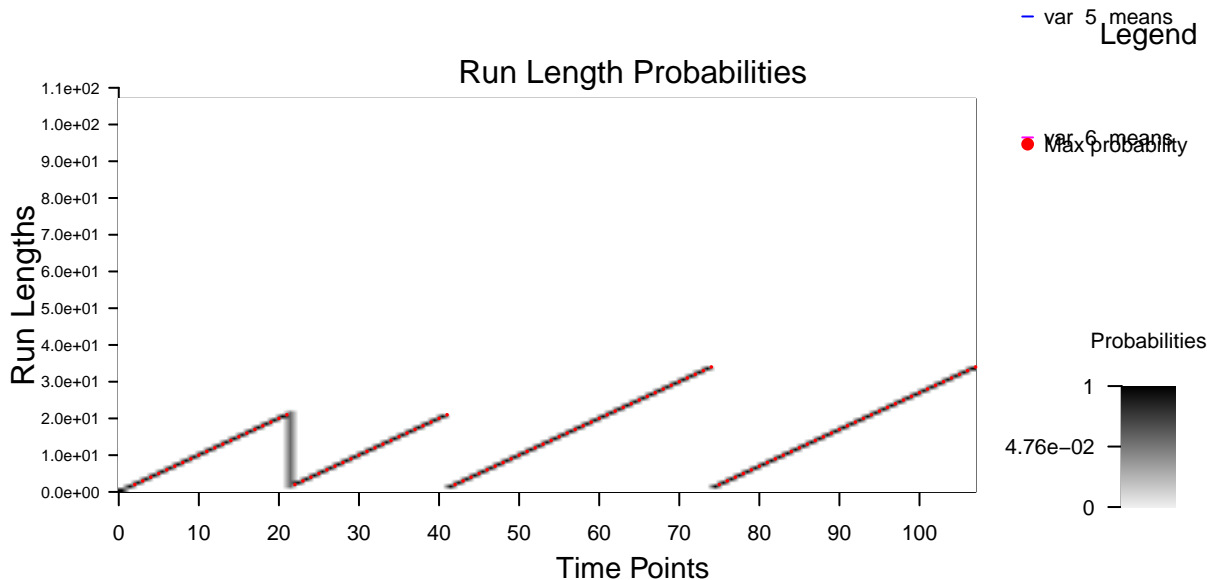
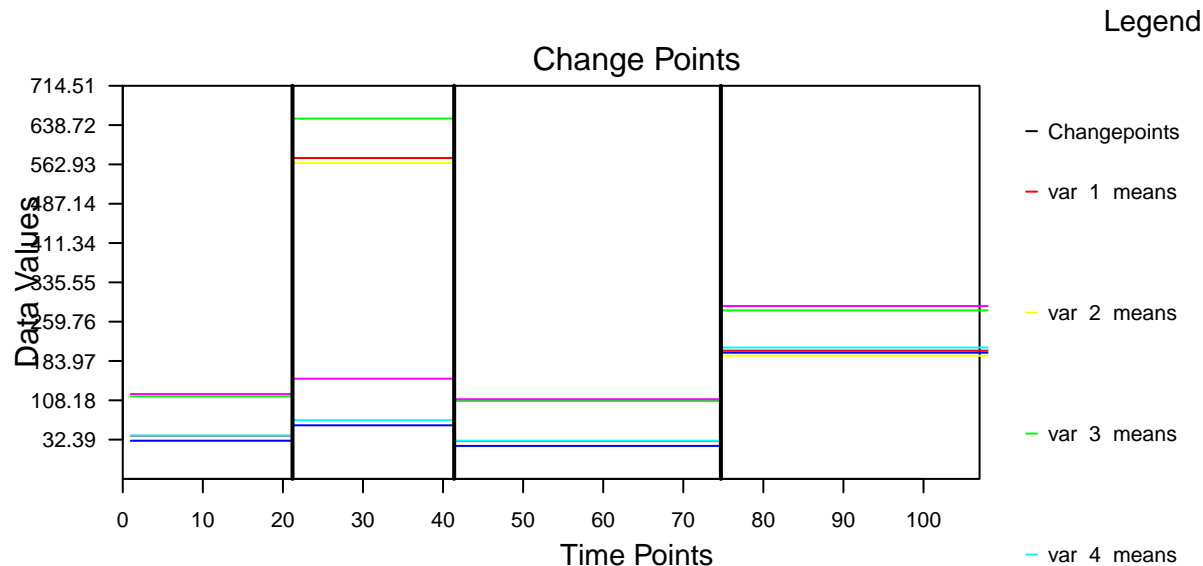


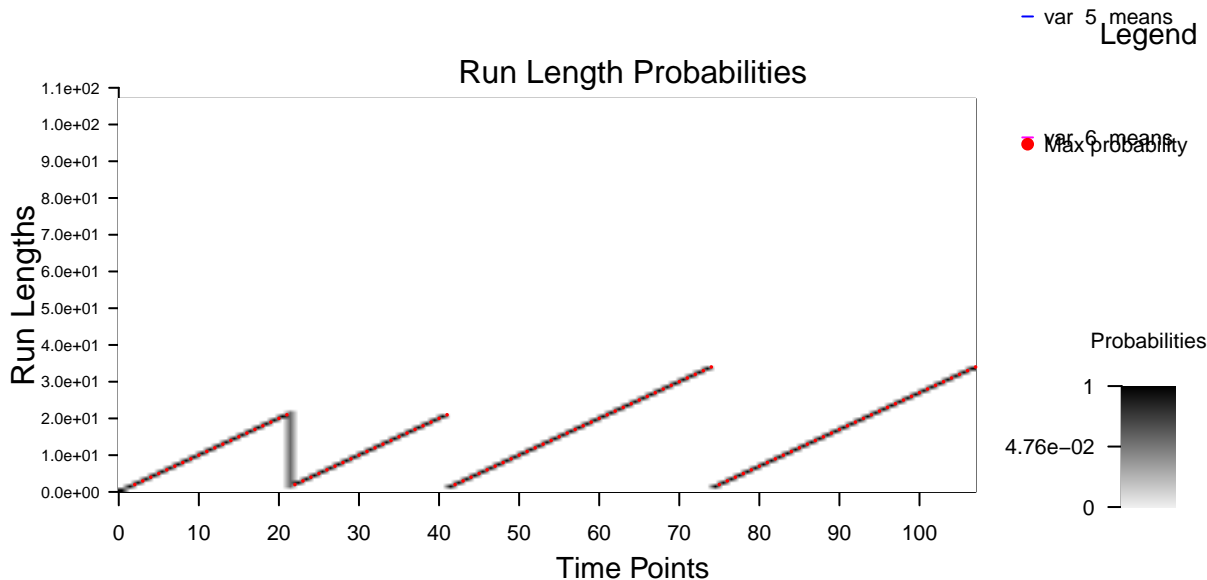
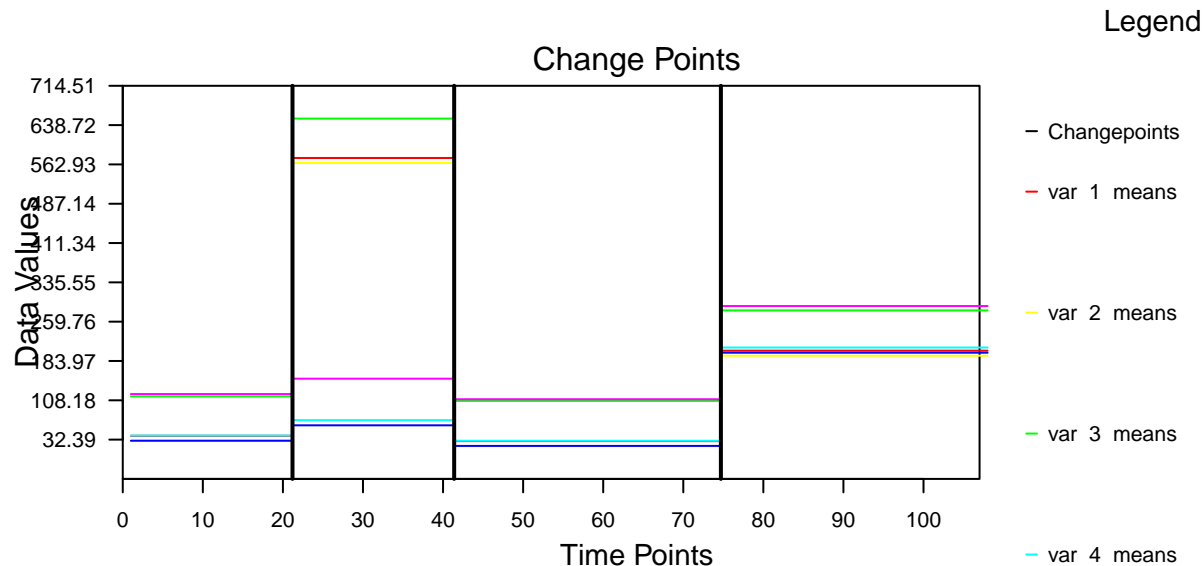




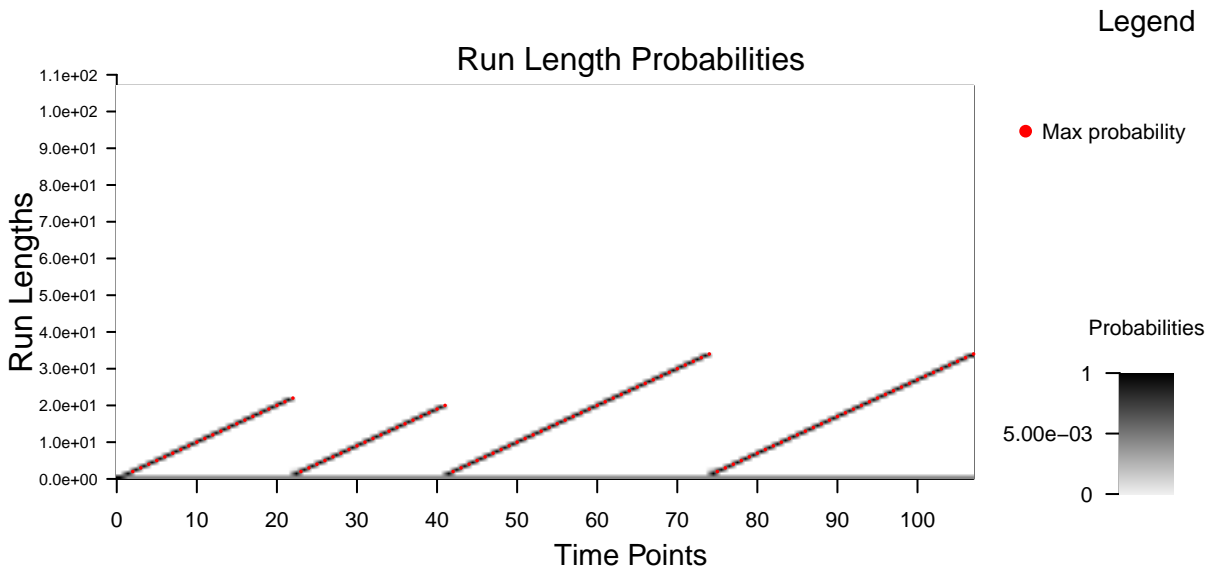
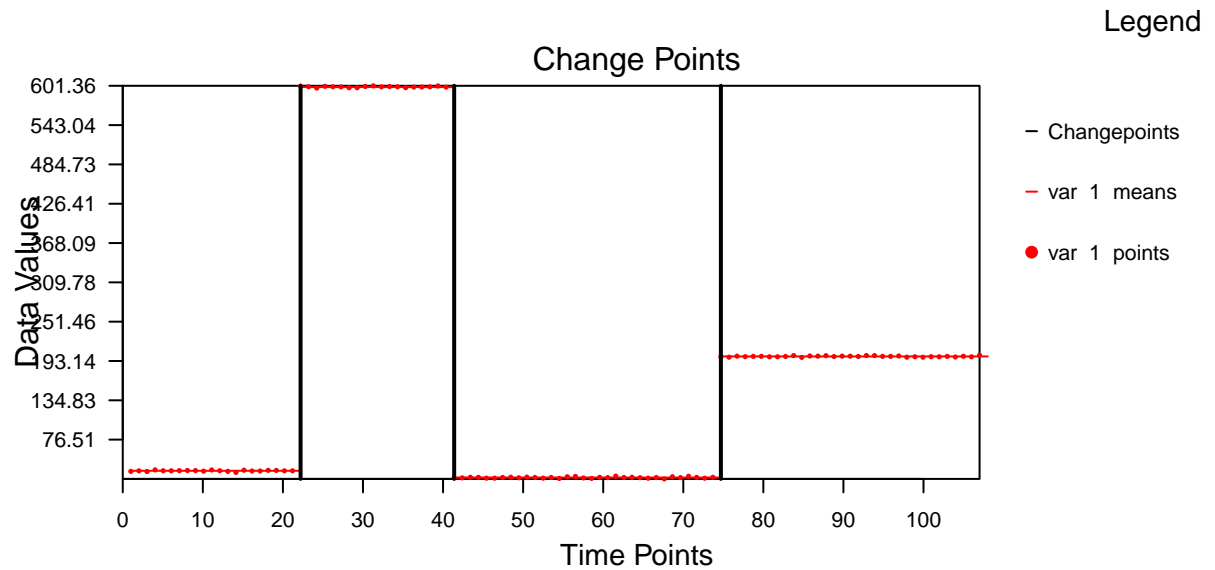


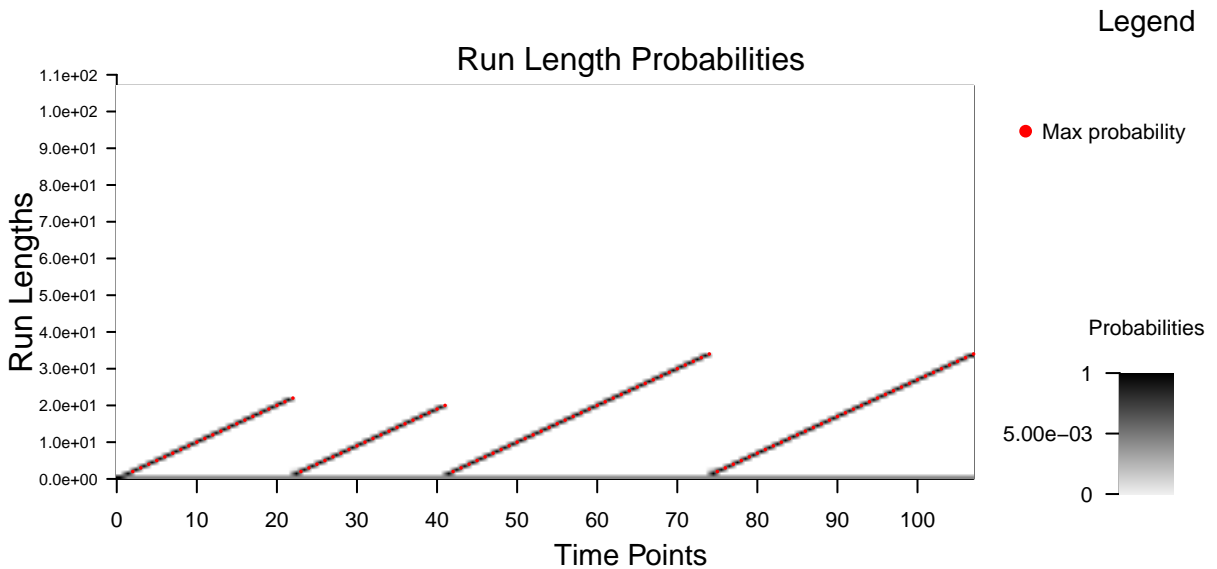
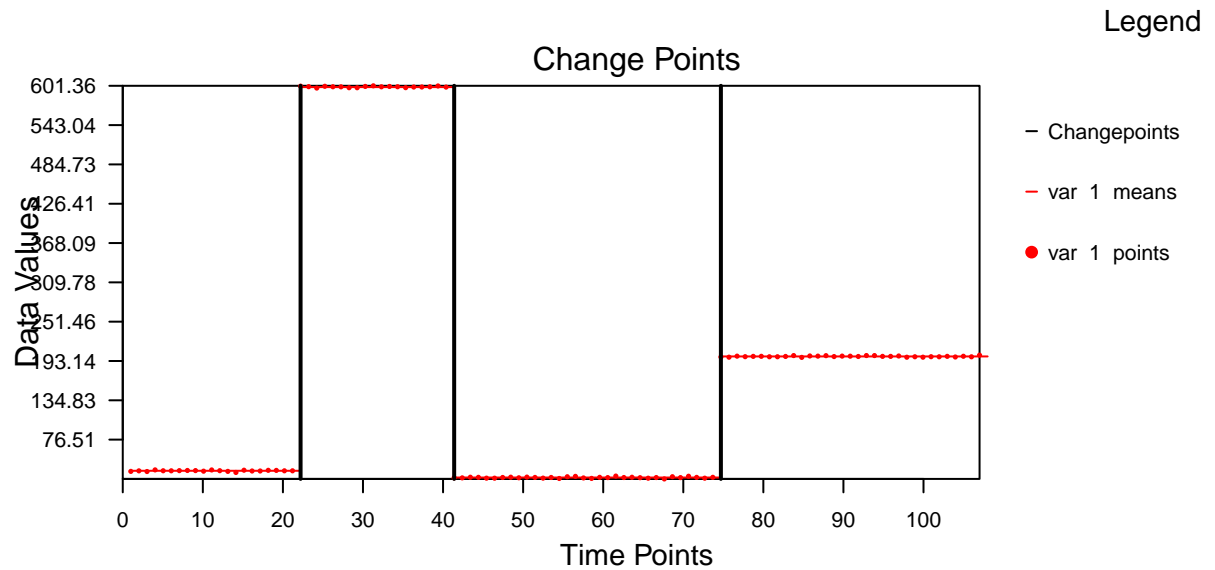


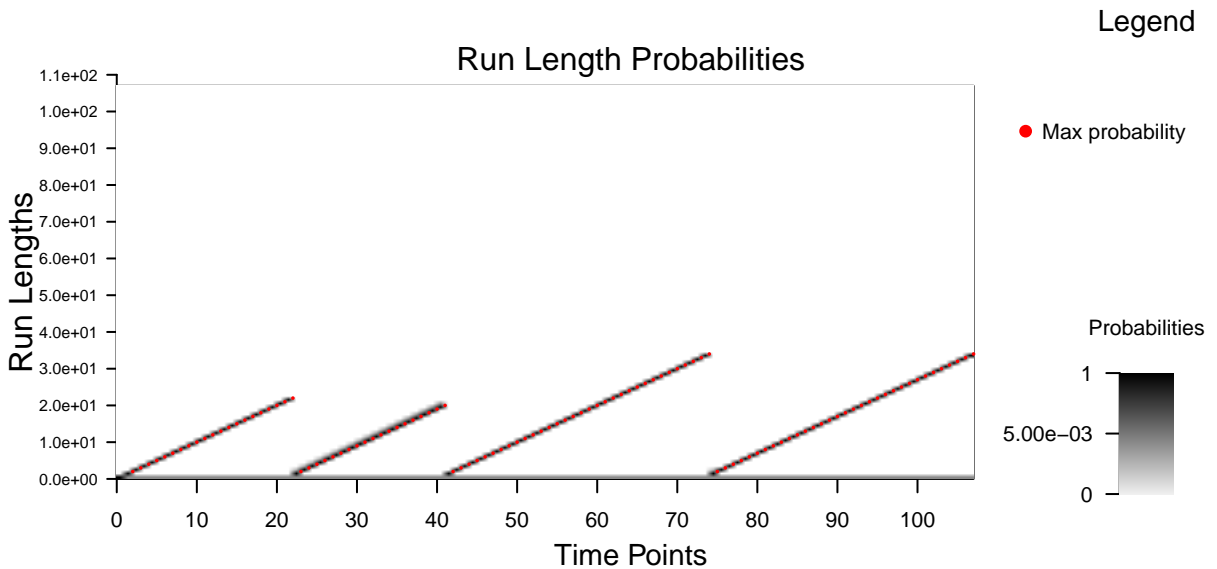
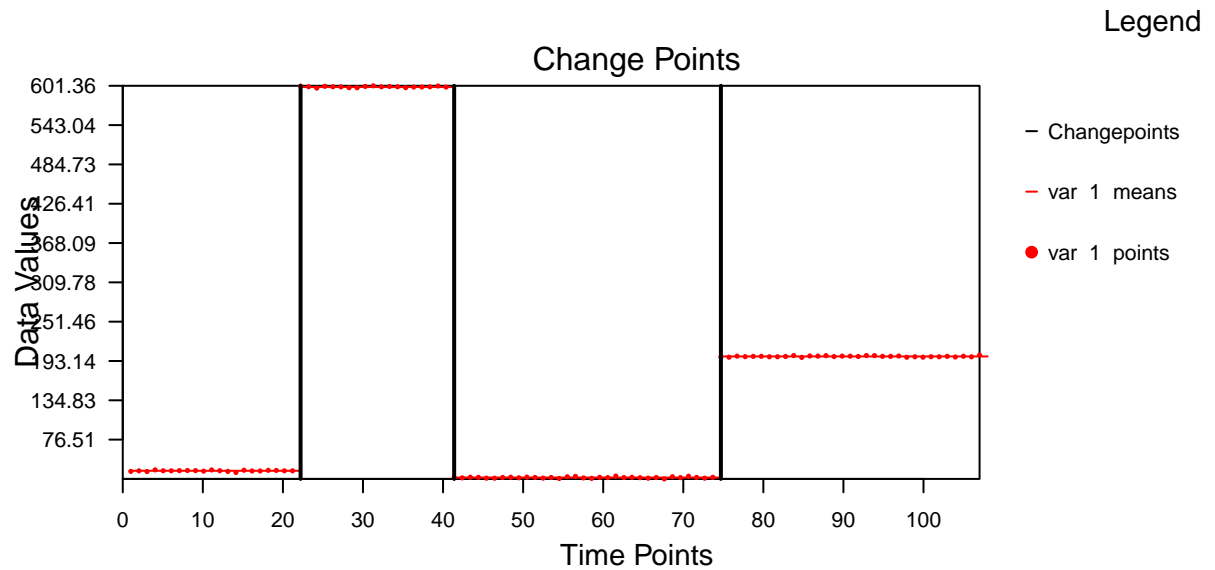




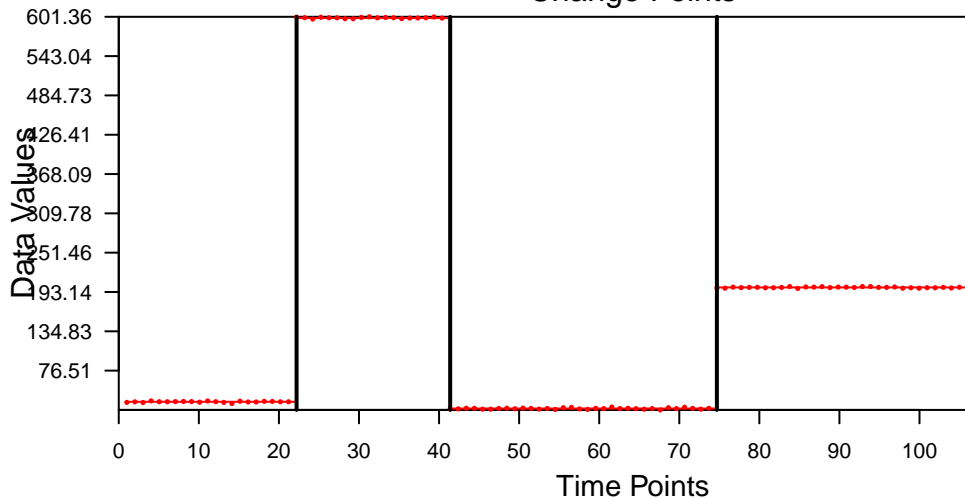




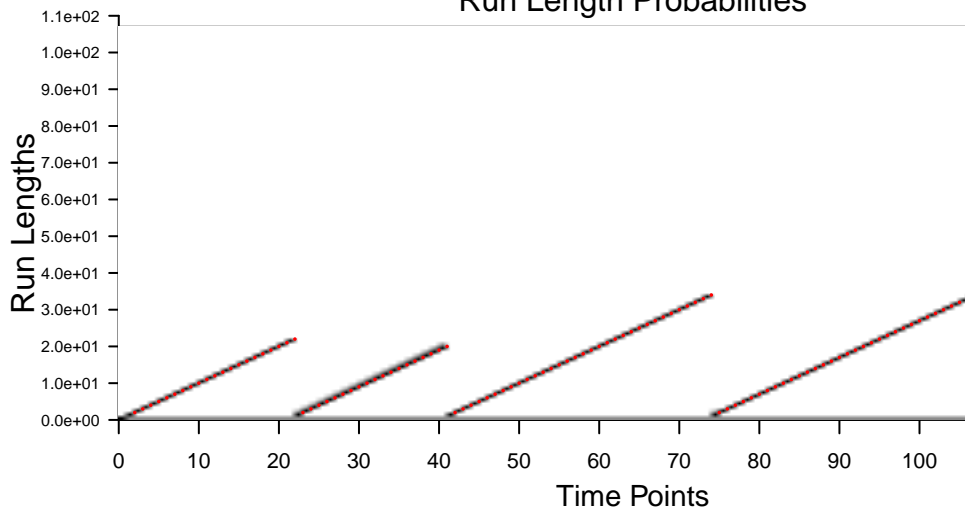


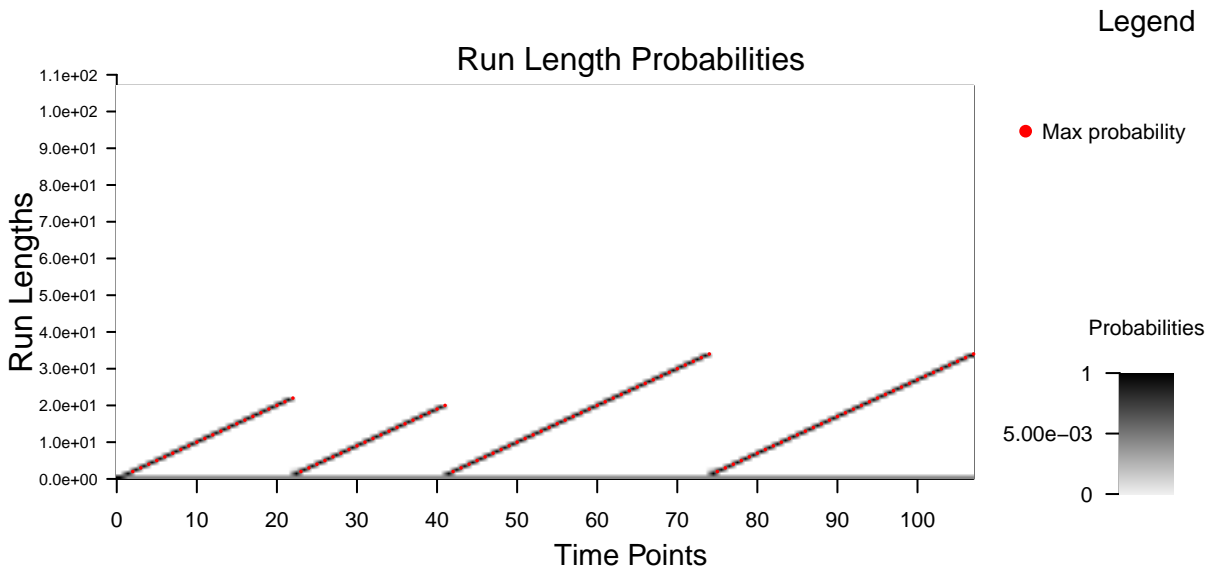
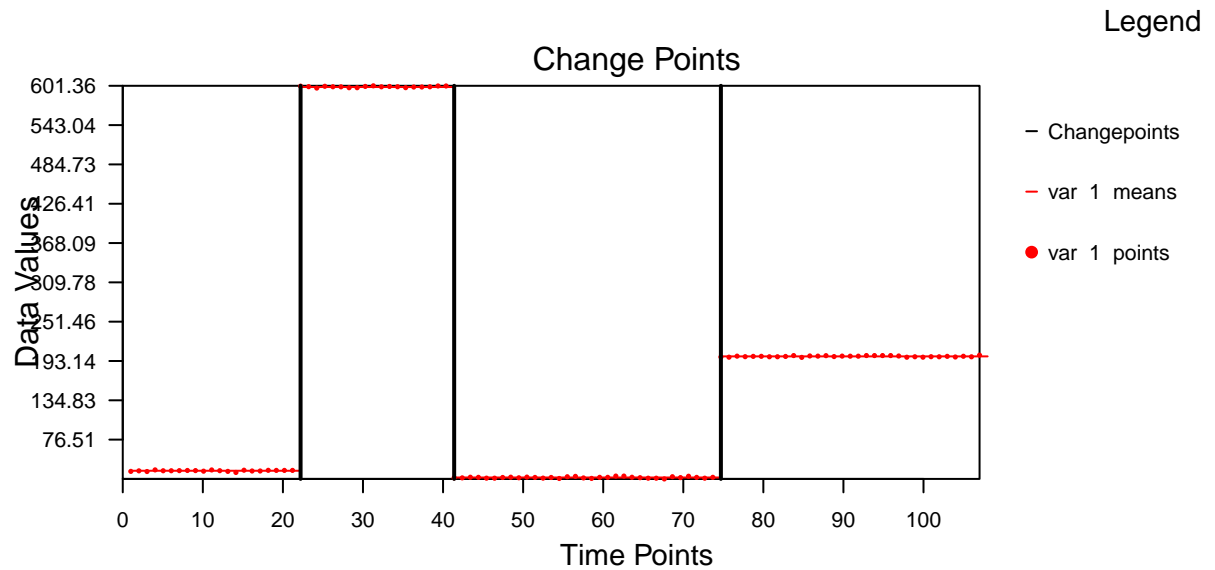


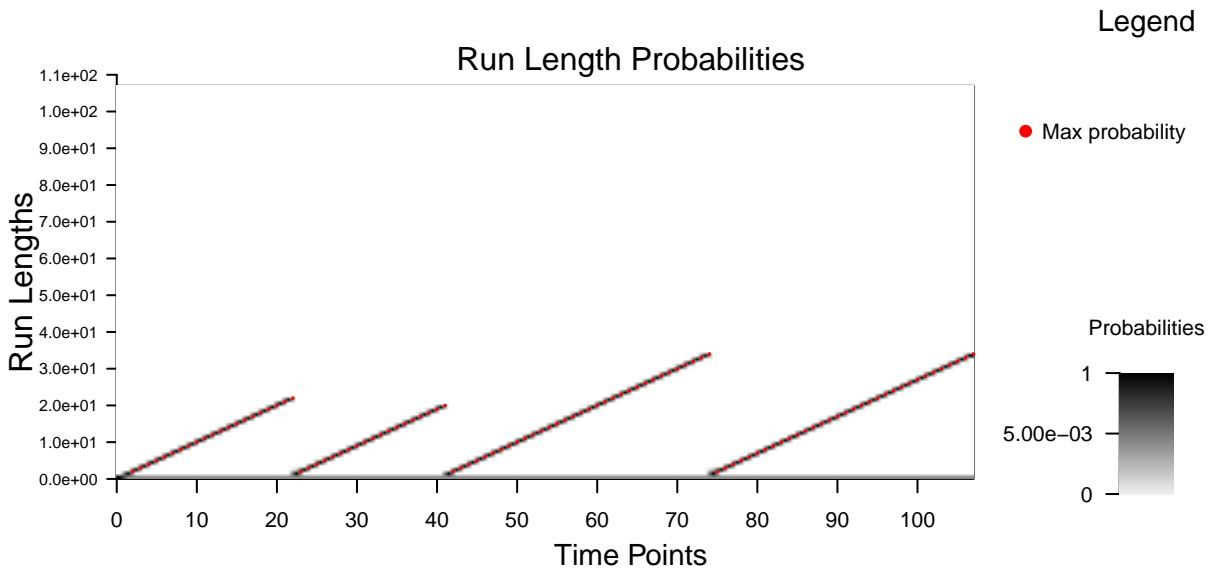
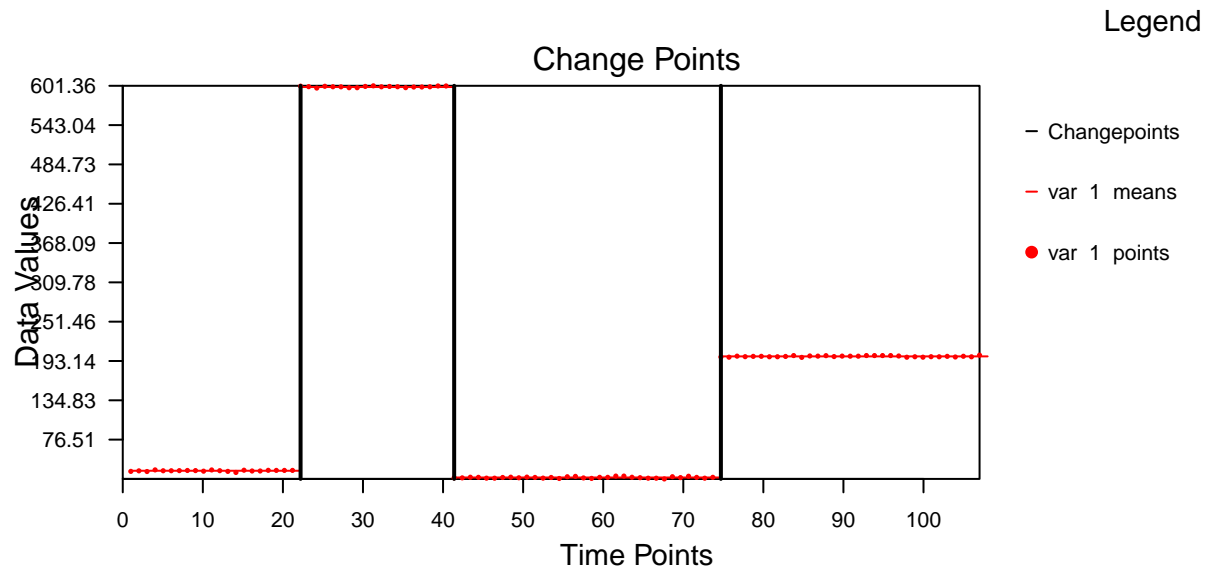
Change Points



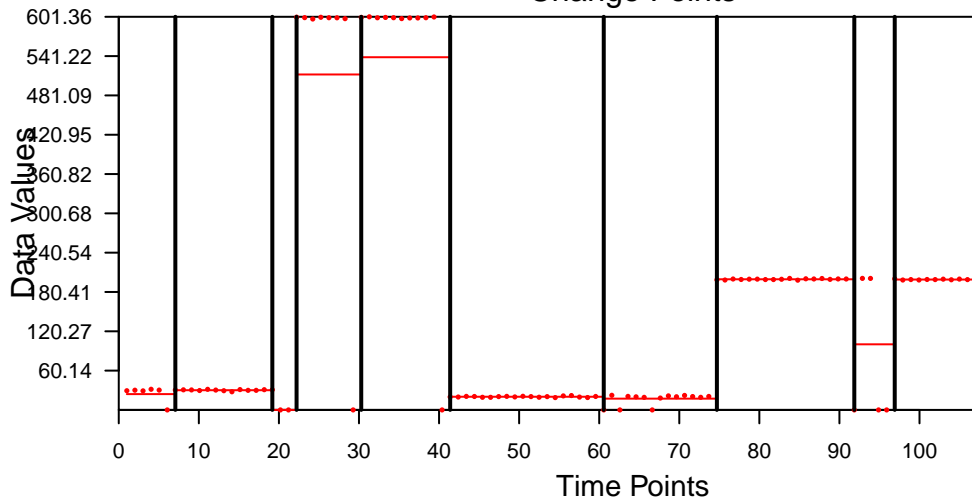
Run Length Probabilities







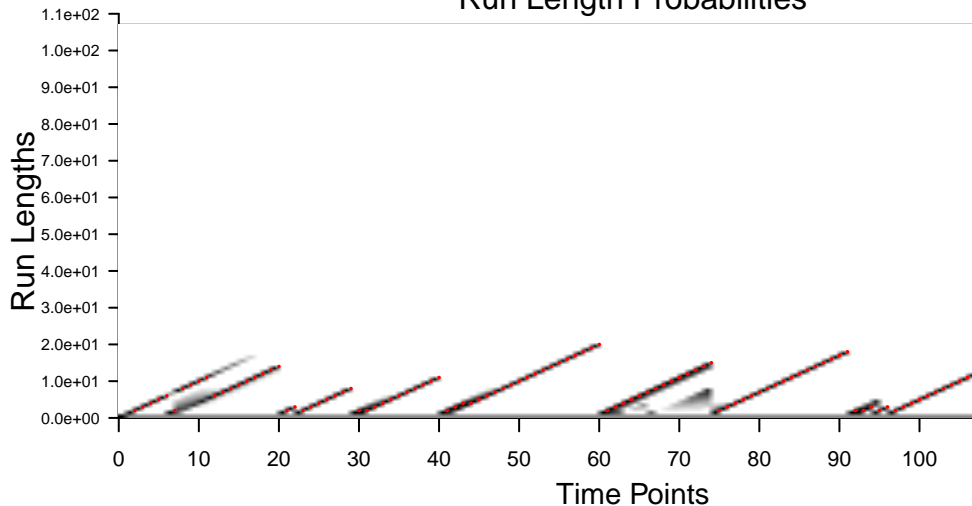
# Change Points



## Legend

- Changepoints
- var 1 means
- var 1 points

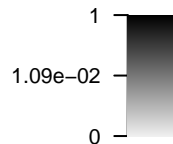
# Run Length Probabilities



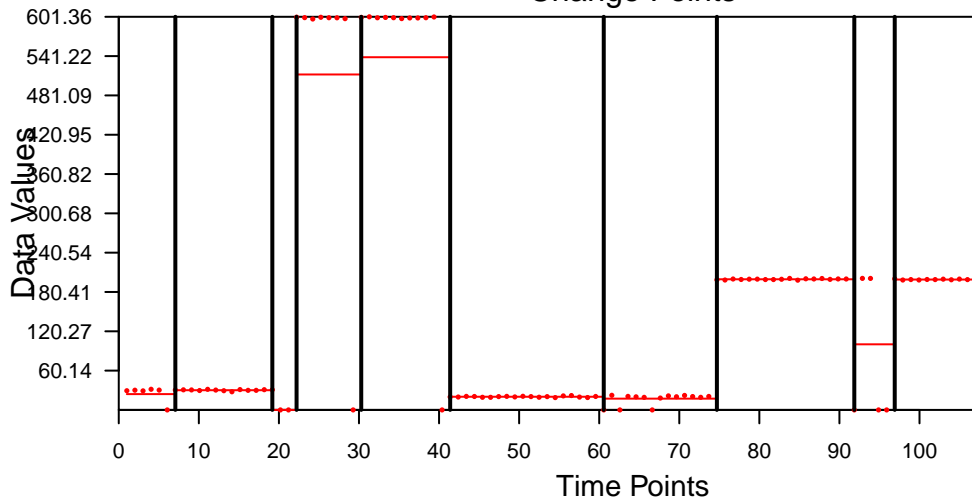
## Legend

- Max probability

### Probabilities



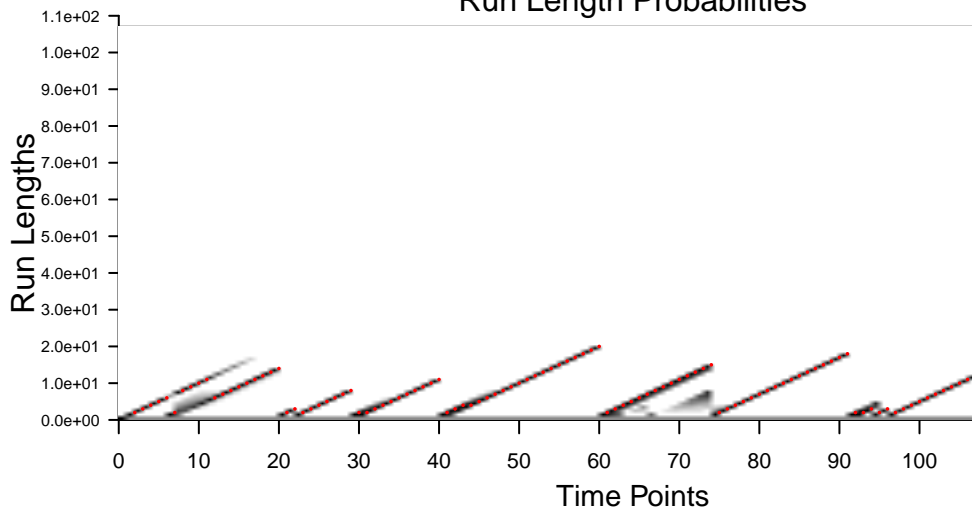
# Change Points



## Legend

- Changepoints
- var 1 means
- var 1 points

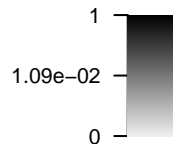
# Run Length Probabilities



## Legend

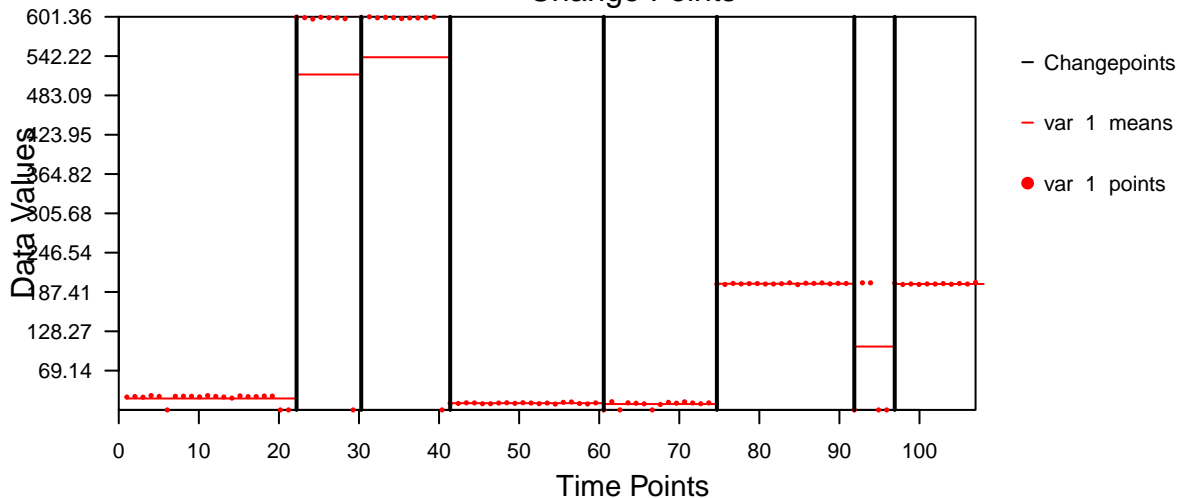
- Max probability

### Probabilities

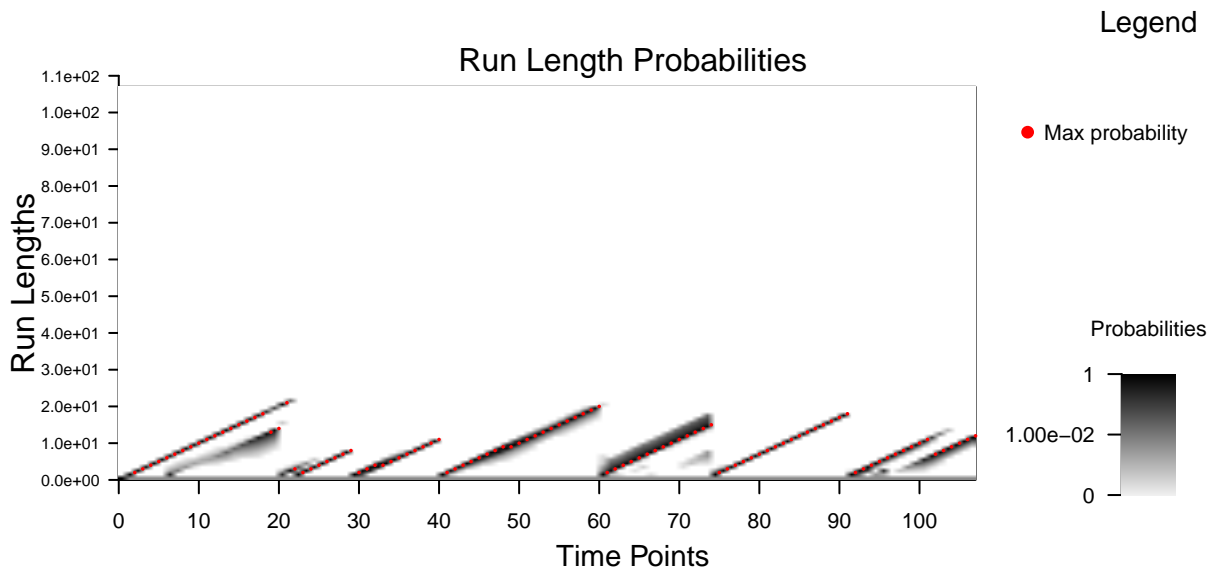




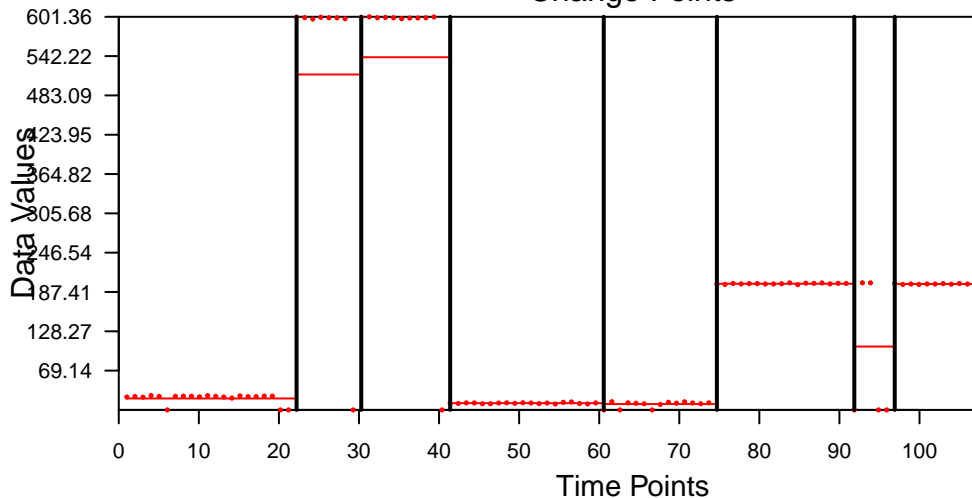
### Change Points



### Run Length Probabilities



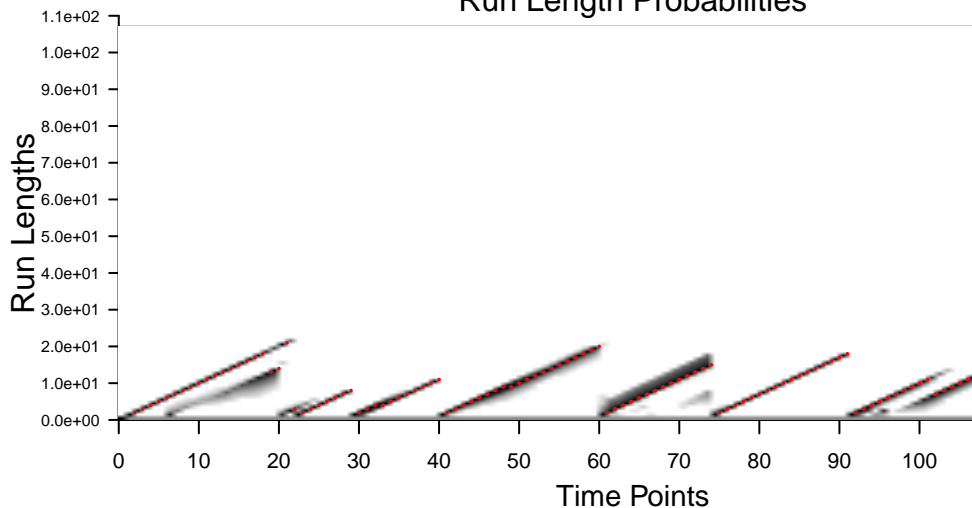
# Change Points



## Legend

- Changepoints
- var 1 means
- var 1 points

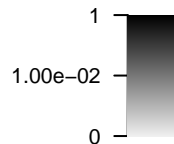
# Run Length Probabilities



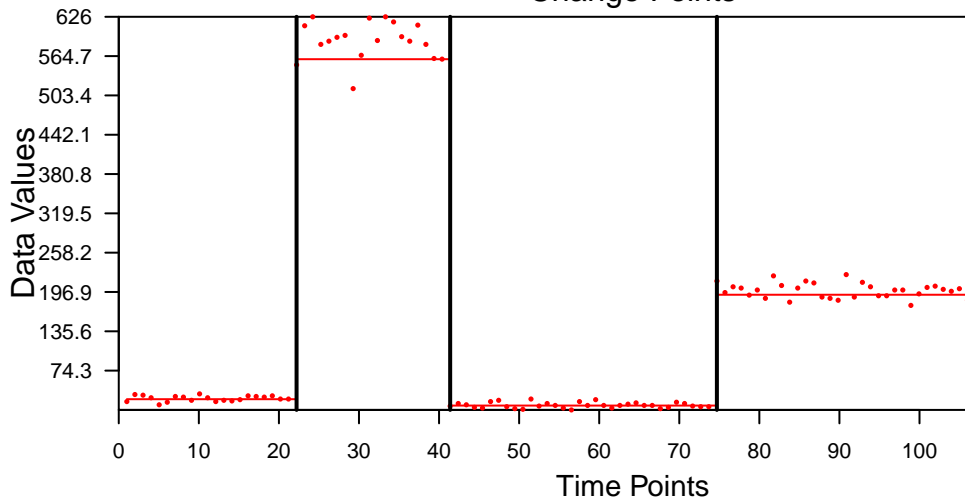
## Legend

- Max probability

### Probabilities



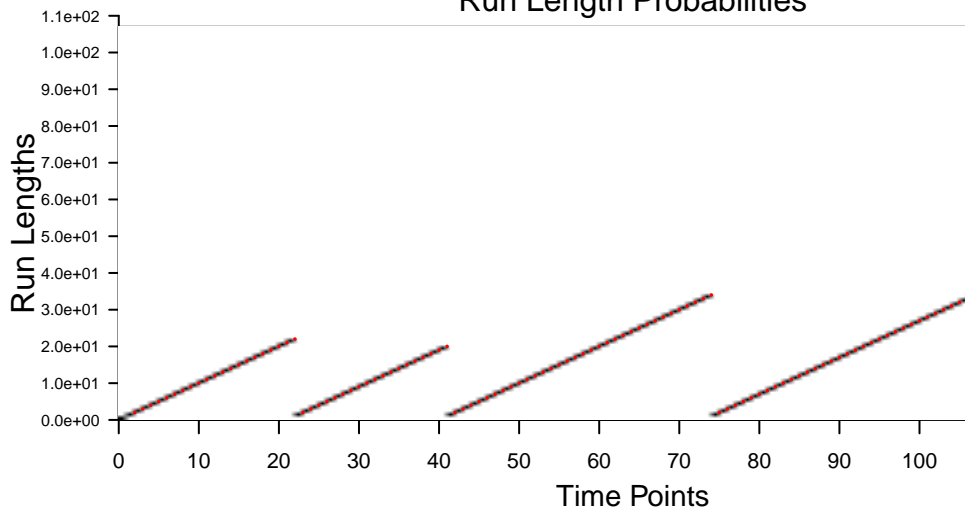
# Change Points



Legend

- Changepoints
- var 1 means
- var 1 points

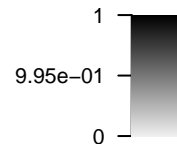
# Run Length Probabilities



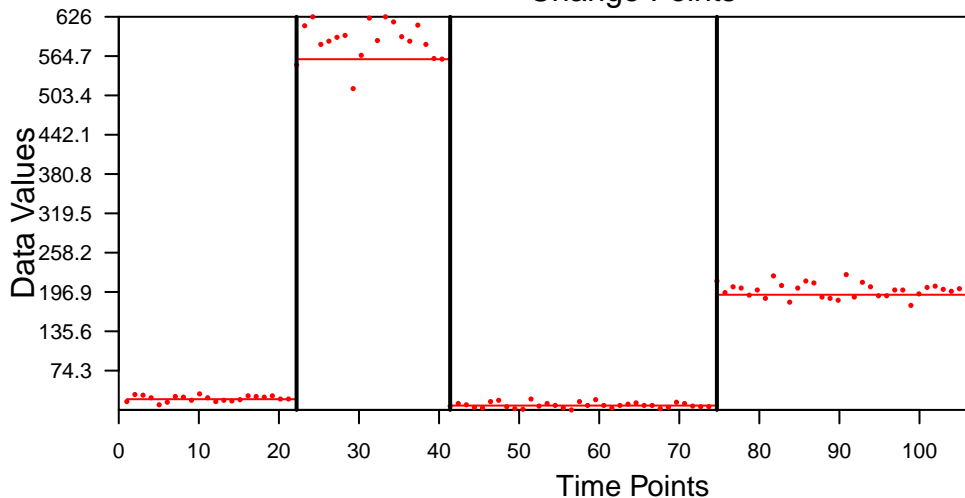
Legend

- Max probability

Probabilities



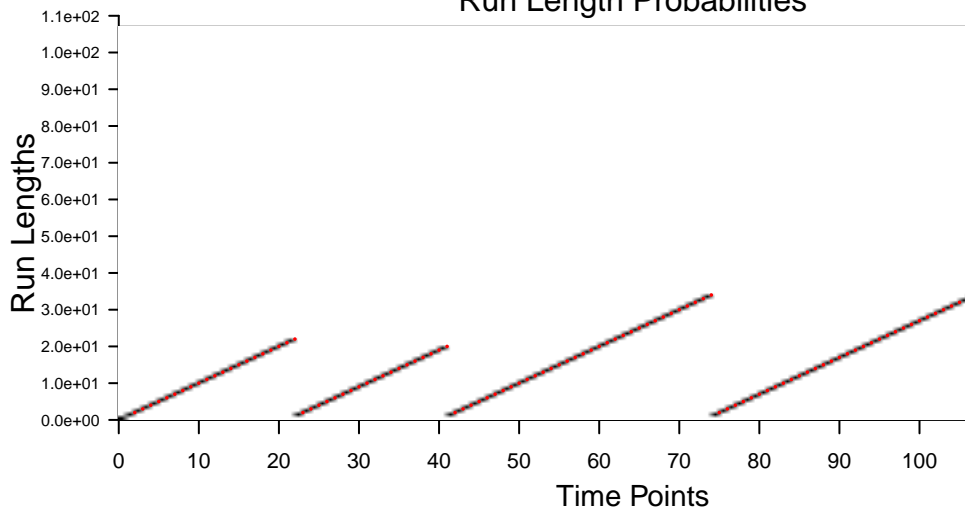
# Change Points



Legend

- Changepoints
- var 1 means
- var 1 points

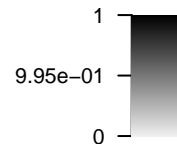
# Run Length Probabilities



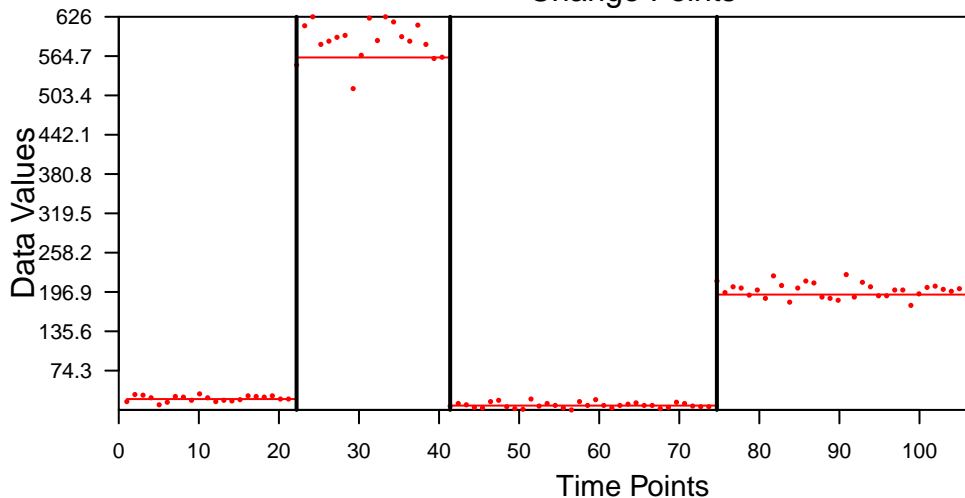
Legend

- Max probability

Probabilities



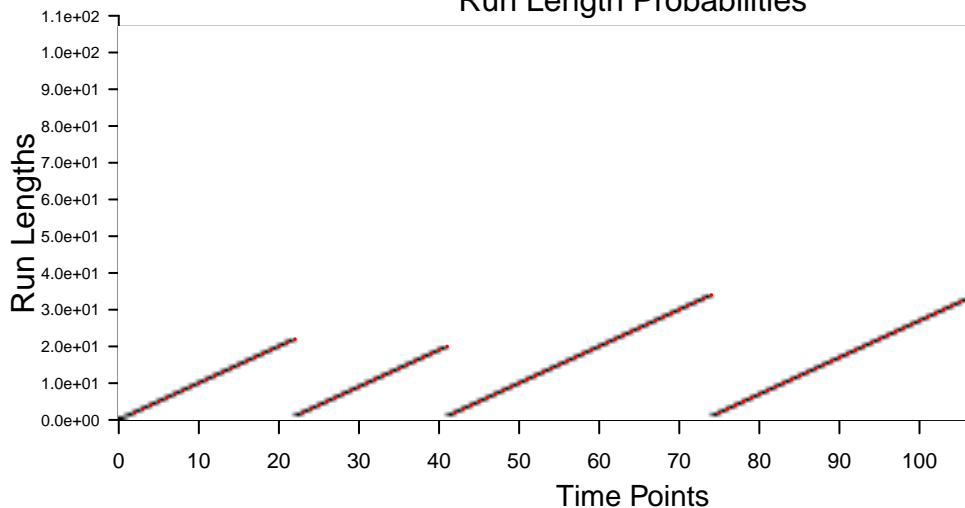
# Change Points



## Legend

- Changepoints
- var 1 means
- var 1 points

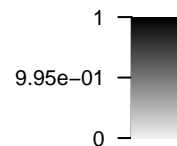
# Run Length Probabilities



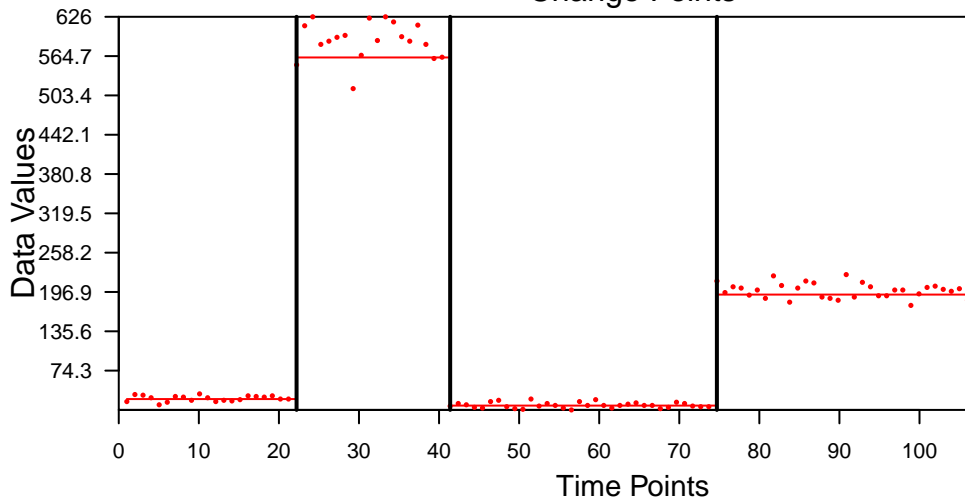
## Legend

- Max probability

## Probabilities



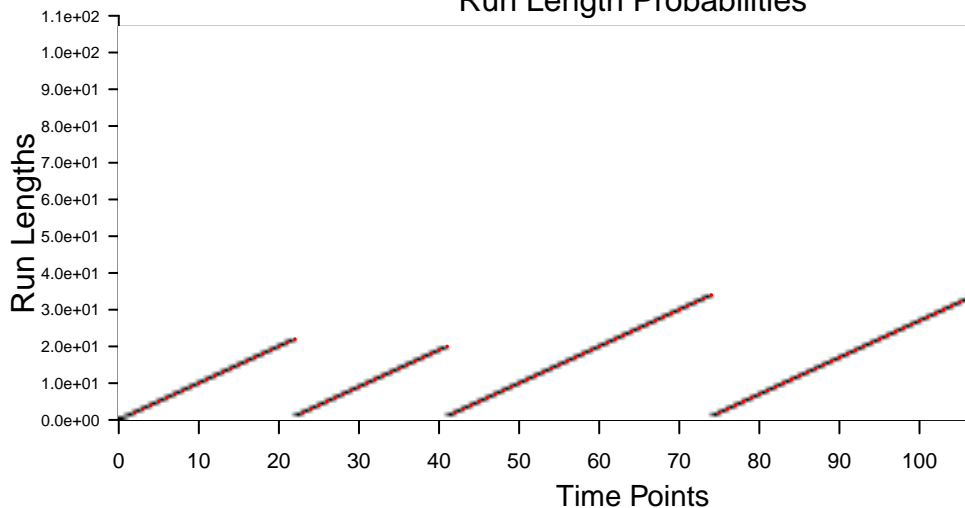
# Change Points



## Legend

- Changepoints
- var 1 means
- var 1 points

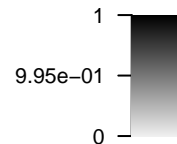
# Run Length Probabilities



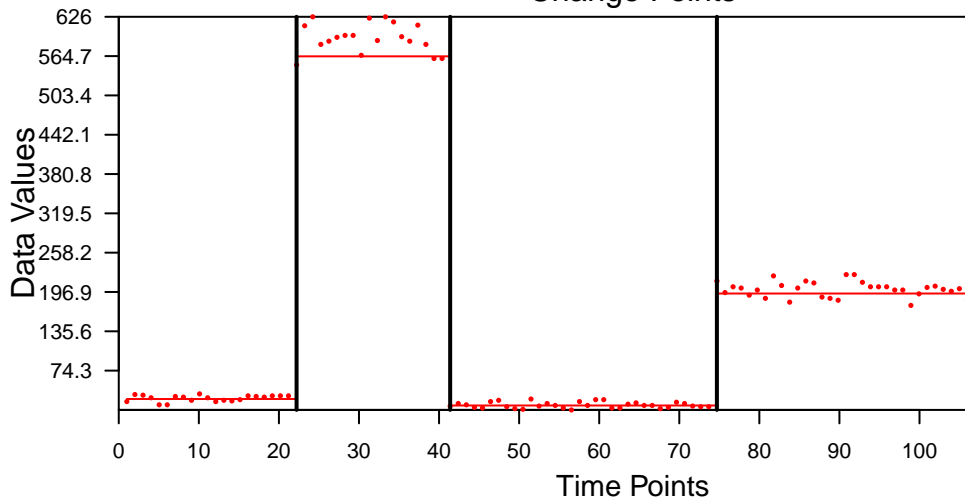
## Legend

- Max probability

## Probabilities



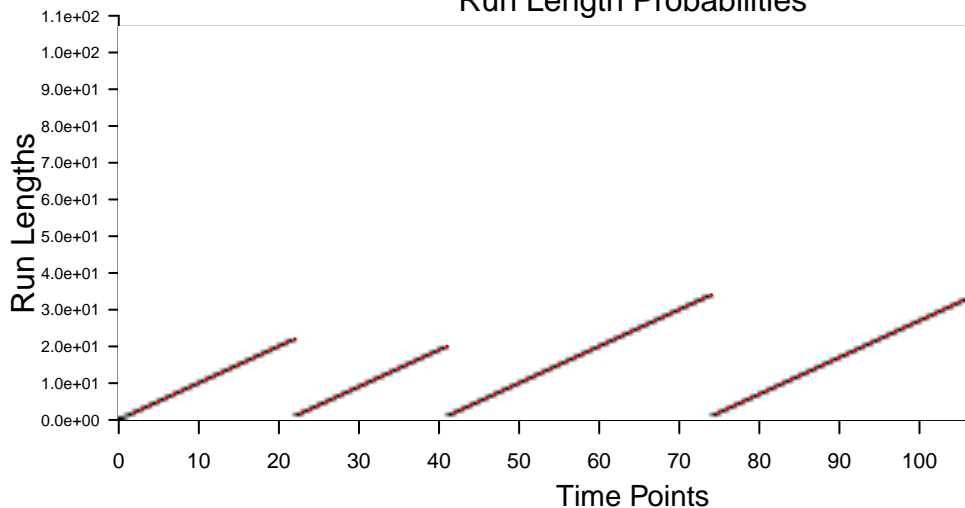
# Change Points



Legend

- Changepoints
- var 1 means
- var 1 points

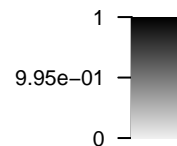
# Run Length Probabilities



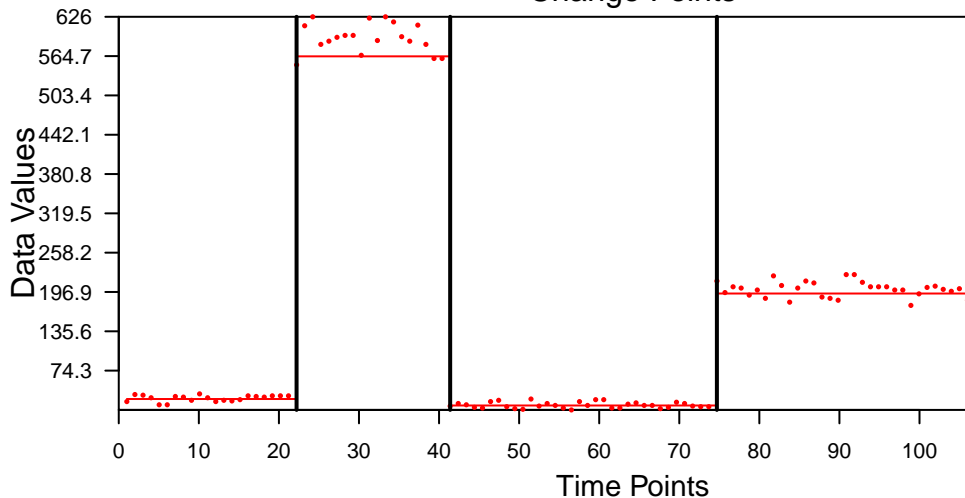
Legend

- Max probability

Probabilities



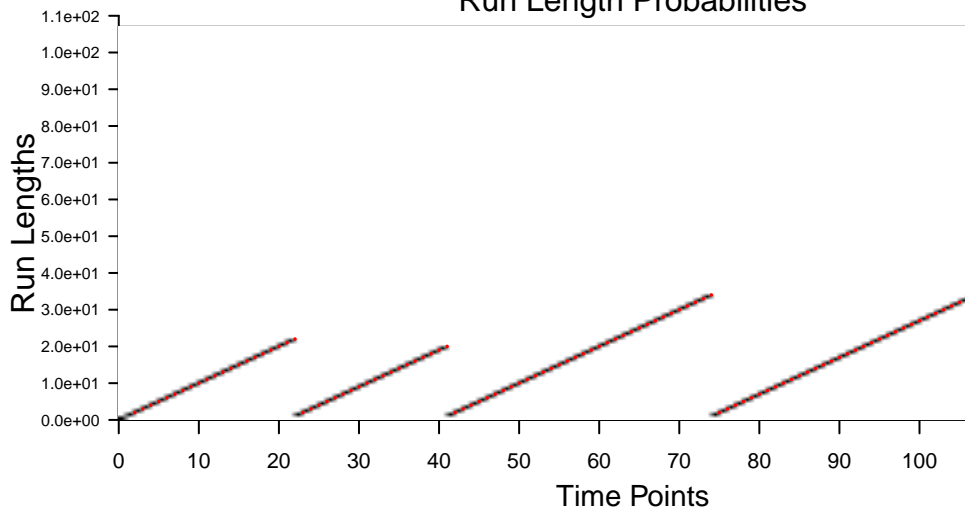
# Change Points



Legend

- Changepoints
- var 1 means
- var 1 points

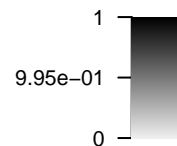
# Run Length Probabilities



Legend

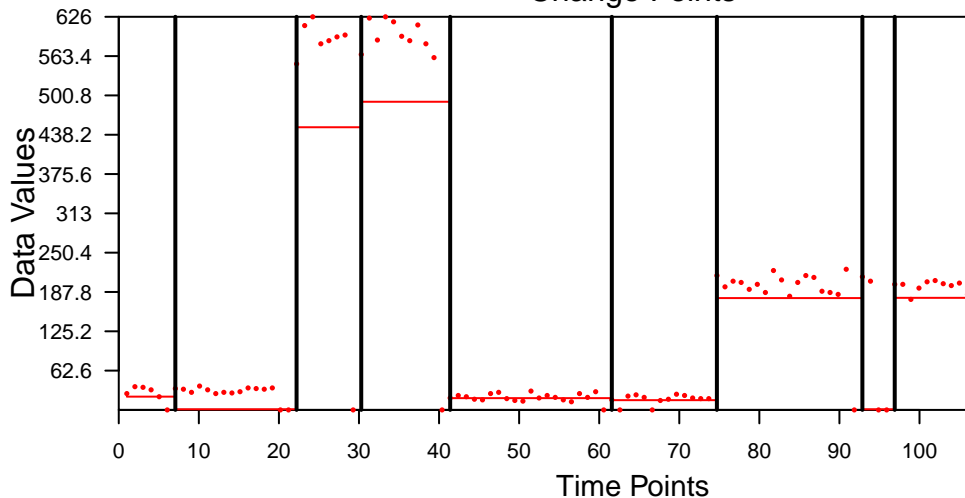
- Max probability

Probabilities





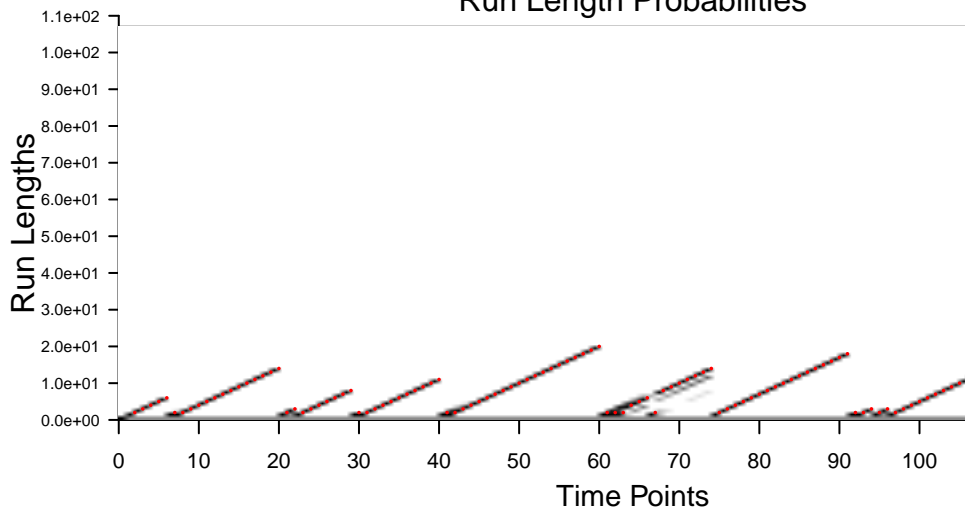
# Change Points



## Legend

- Changepoints
- var 1 means
- var 1 points

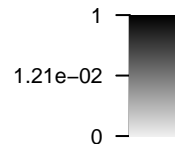
# Run Length Probabilities



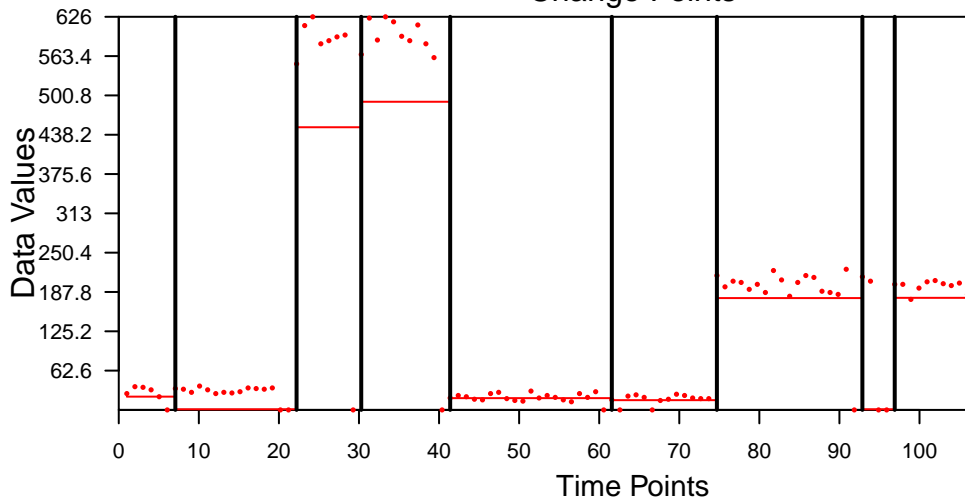
## Legend

- Max probability

## Probabilities



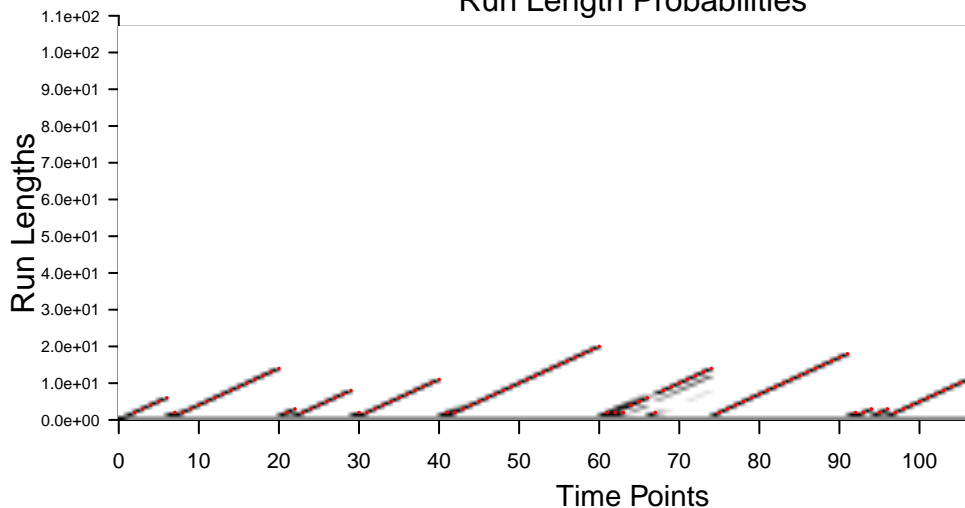
# Change Points



## Legend

- Changepoints
- var 1 means
- var 1 points

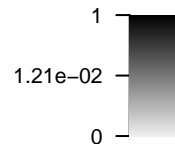
# Run Length Probabilities



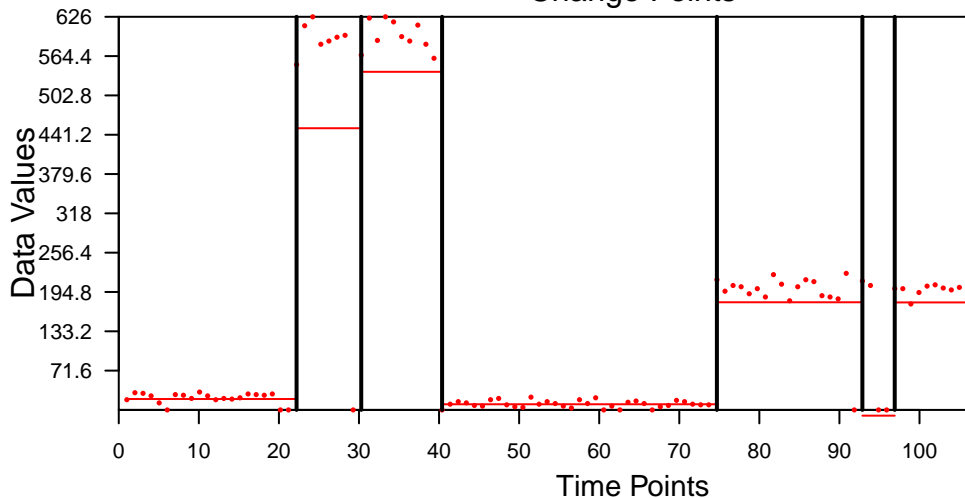
## Legend

- Max probability

## Probabilities



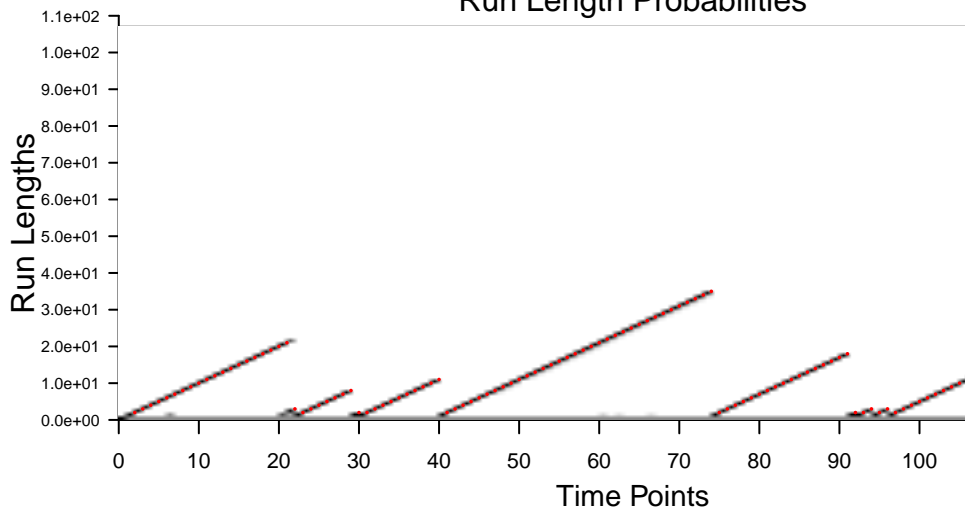
# Change Points



## Legend

- Changepoints
- var 1 means
- var 1 points

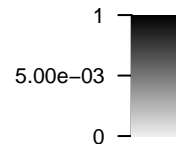
# Run Length Probabilities



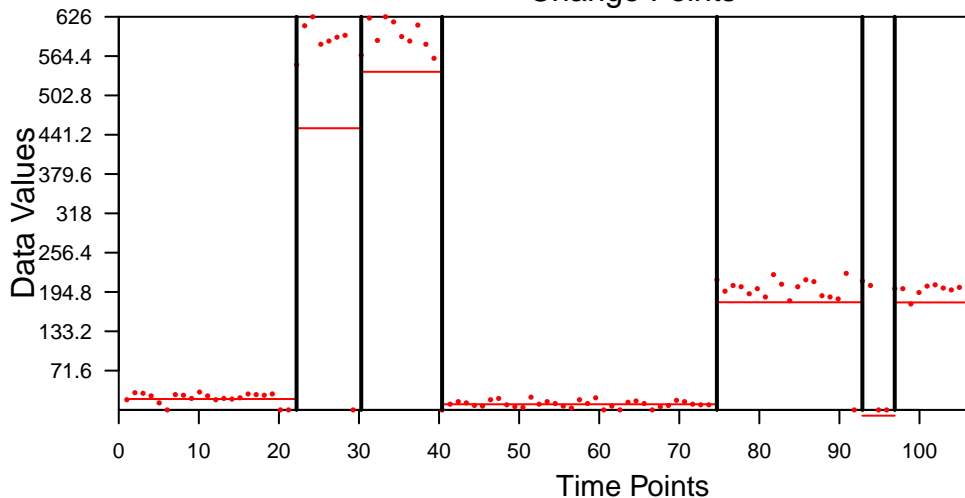
## Legend

- Max probability

## Probabilities



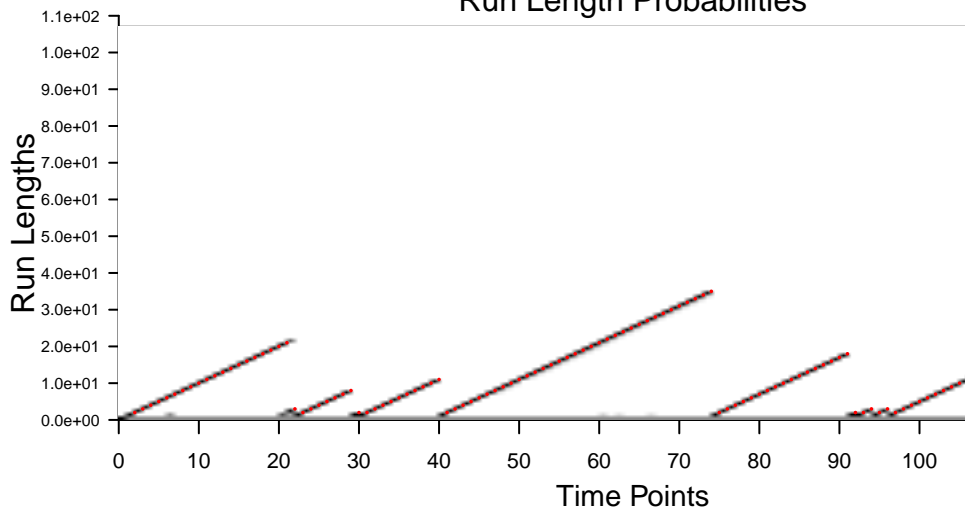
# Change Points



## Legend

- Changepoints
- var 1 means
- var 1 points

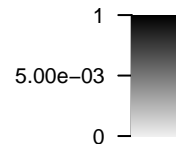
# Run Length Probabilities



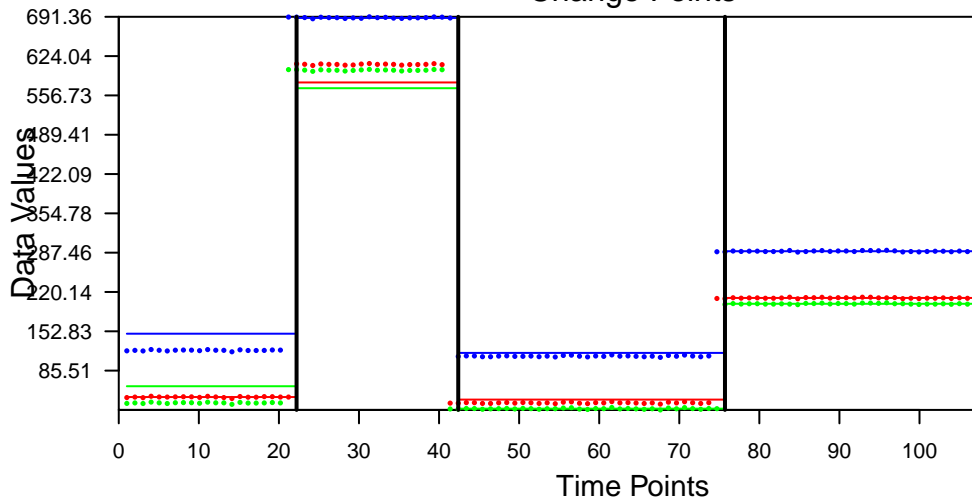
## Legend

- Max probability

## Probabilities



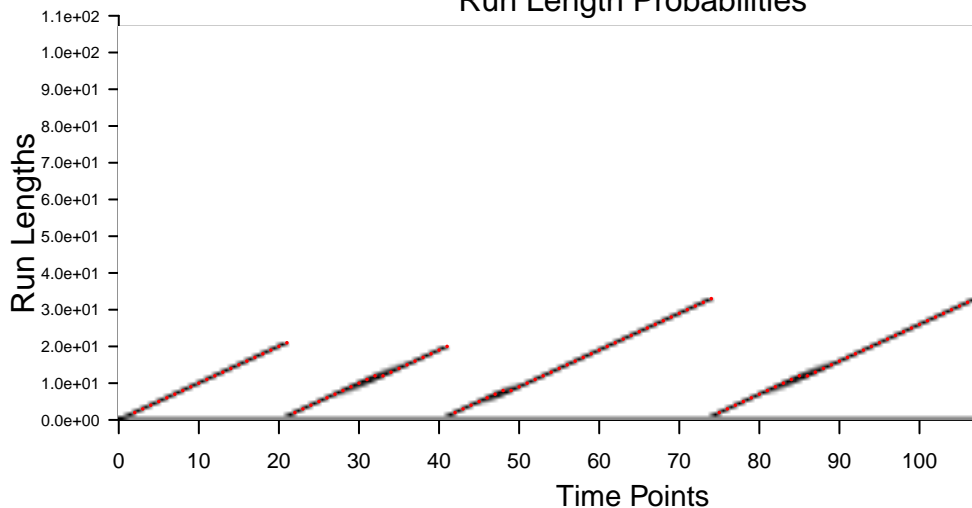
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss2 means
- simUVgauss2 points
- means
- points

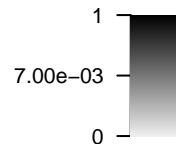
# Run Length Probabilities



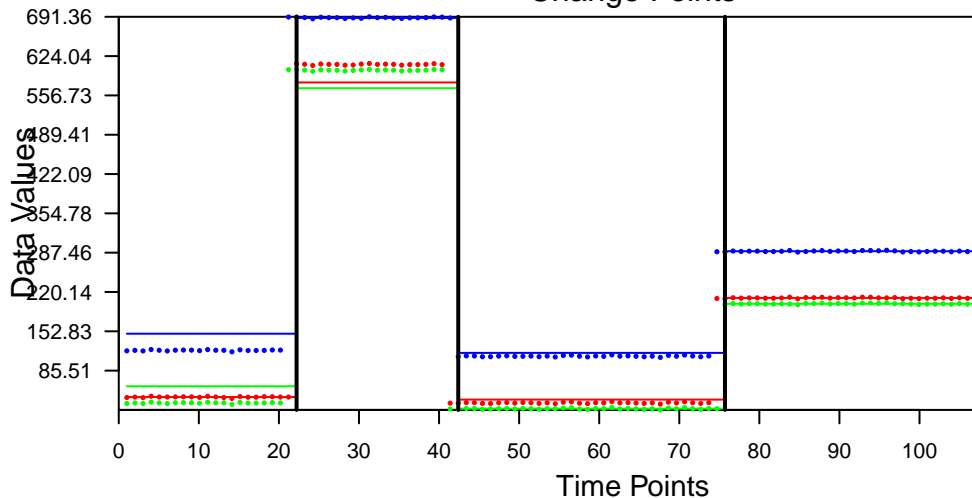
## Legend

- Max probability

## Probabilities



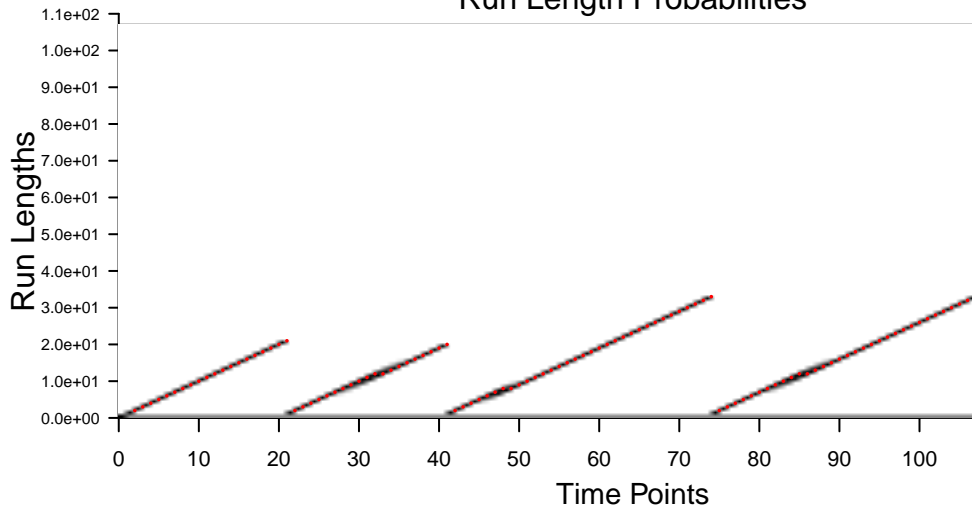
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss2 means
- simUVgauss2 points
- means
- points

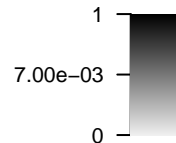
# Run Length Probabilities



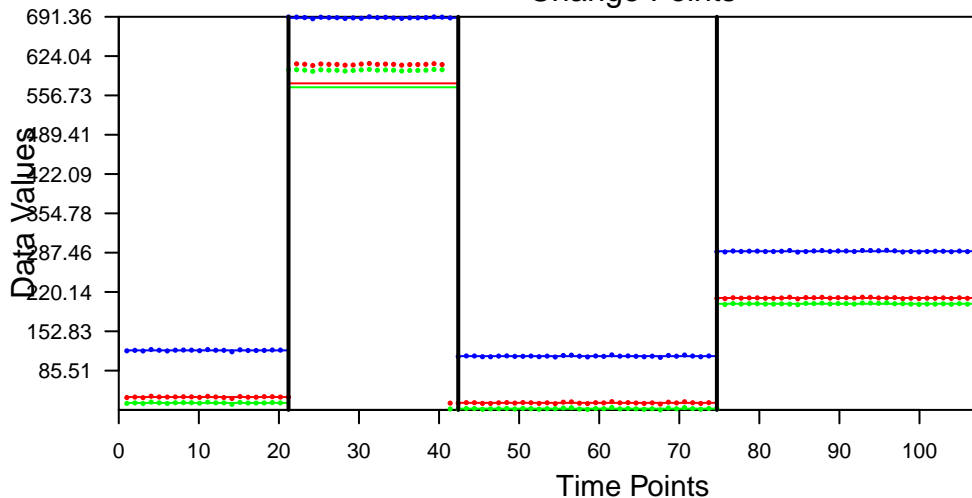
## Legend

- Max probability

## Probabilities



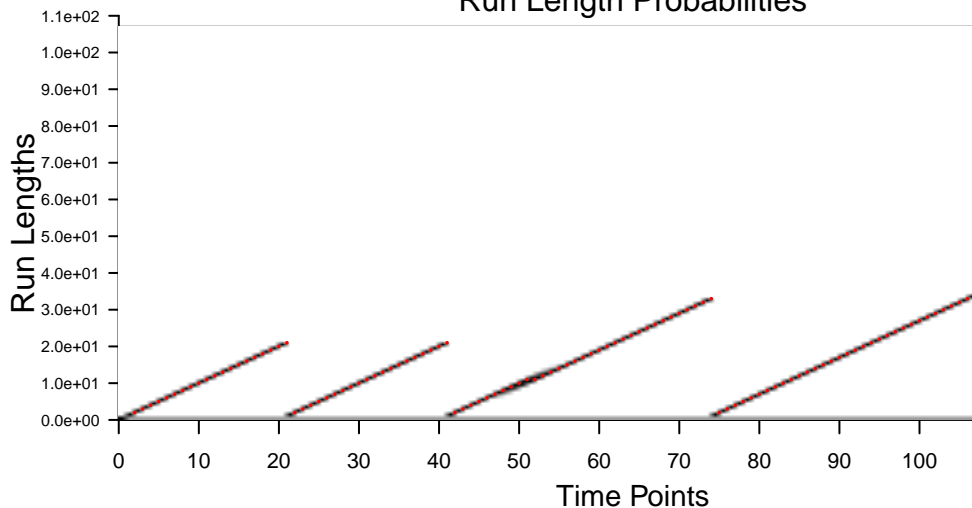
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss2 means
- simUVgauss2 points
- means
- points

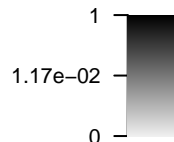
# Run Length Probabilities



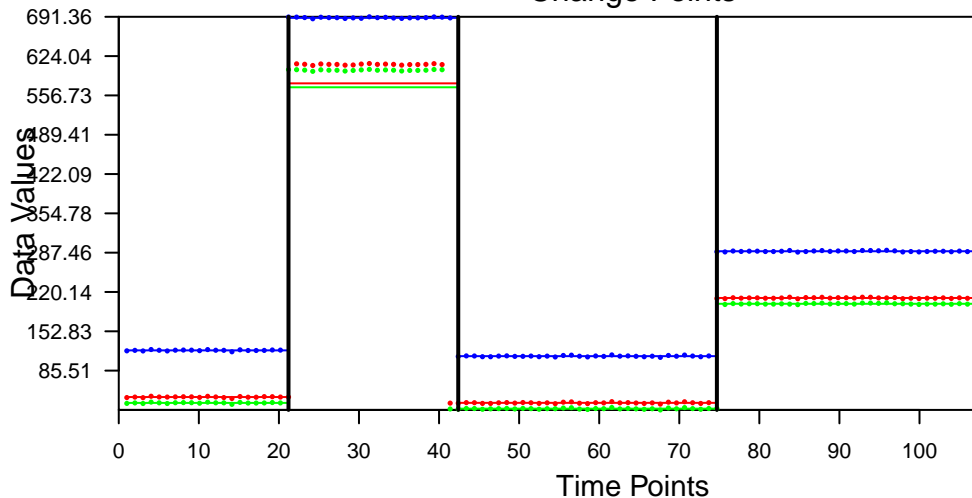
## Legend

- Max probability

## Probabilities



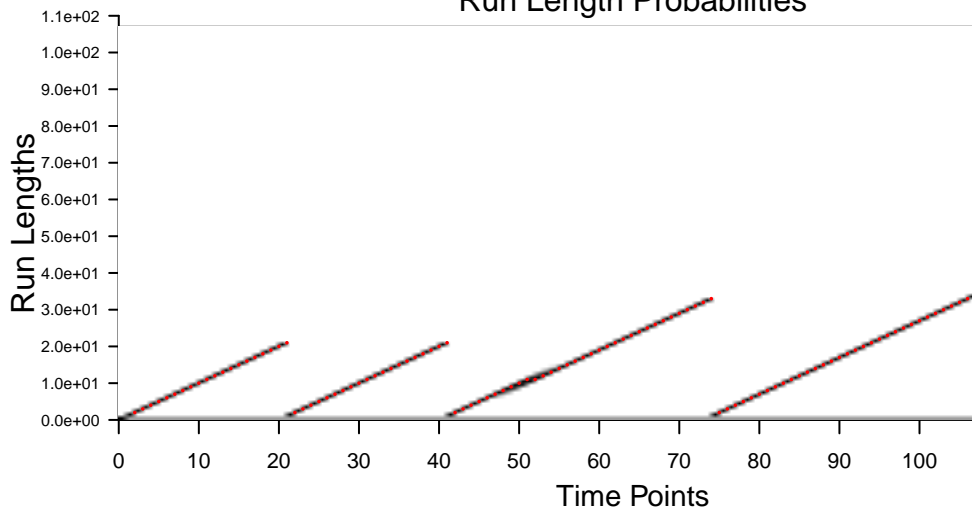
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss2 means
- simUVgauss2 points
- means
- points

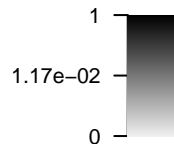
# Run Length Probabilities



## Legend

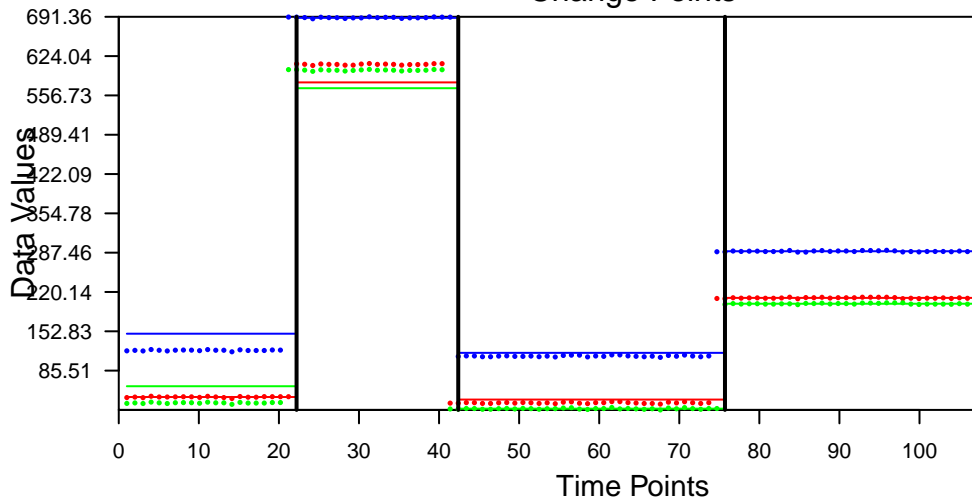
- Max probability

## Probabilities





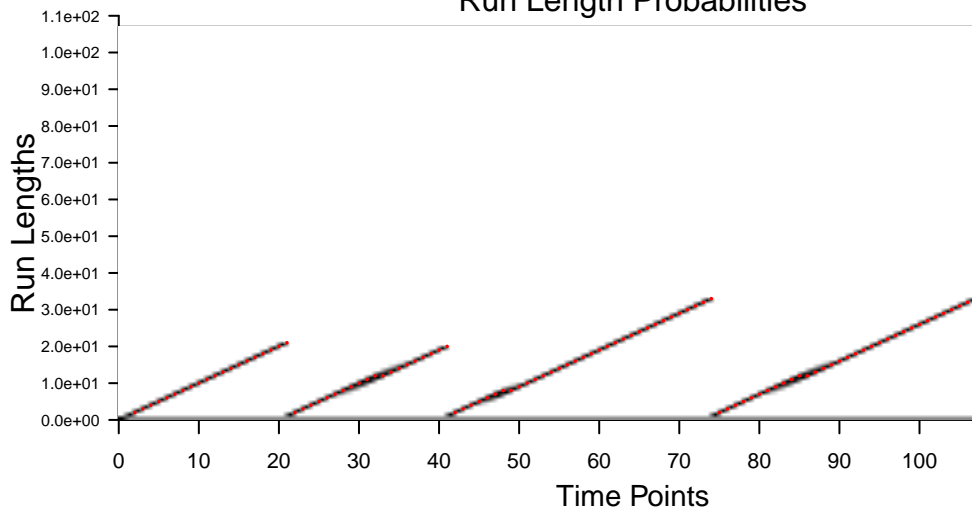
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss2 means
- simUVgauss2 points
- means
- points

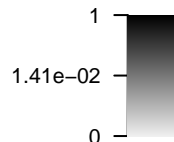
# Run Length Probabilities



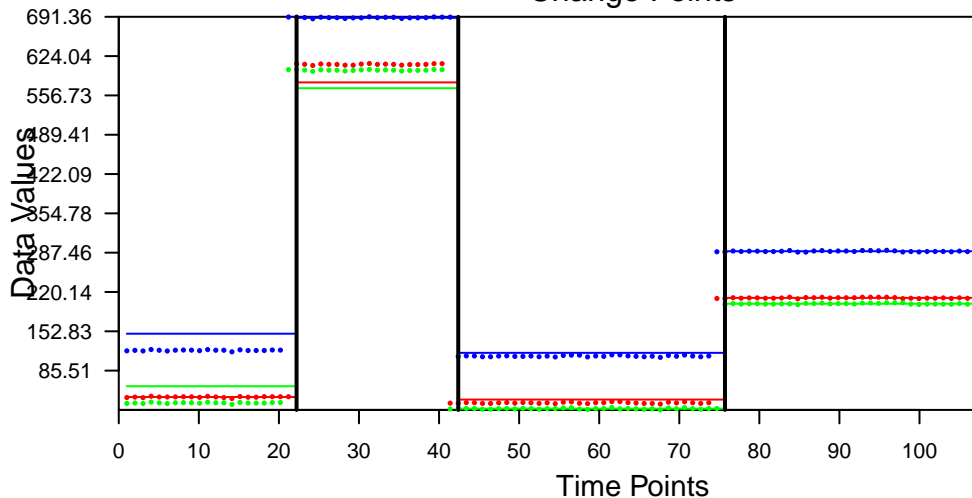
## Legend

- Max probability

## Probabilities



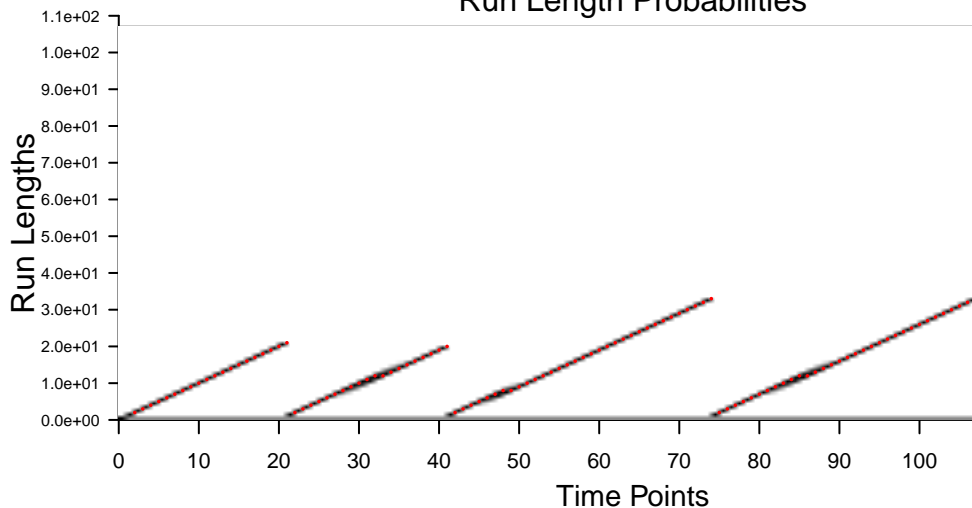
# Change Points



## Legend

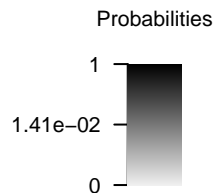
- Changepoints
- means
- points
- simUVgauss2 means
- simUVgauss2 points
- means
- points

# Run Length Probabilities

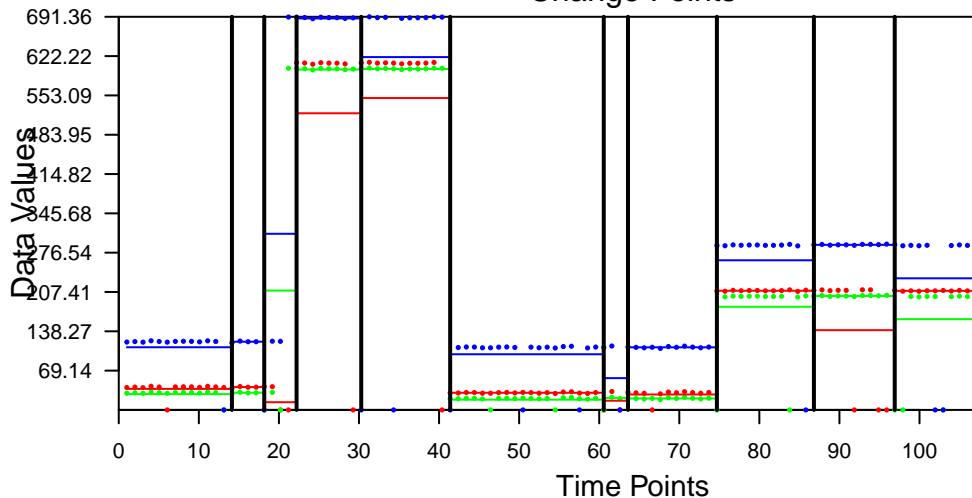


## Legend

- Max probability



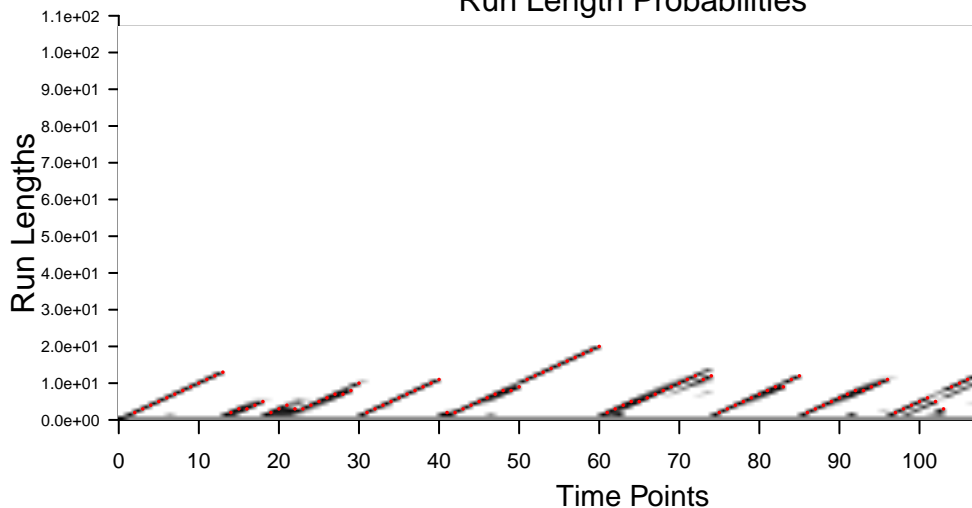
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss2 means
- simUVgauss2 points
- means
- points

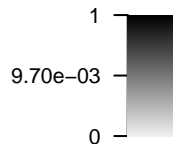
# Run Length Probabilities



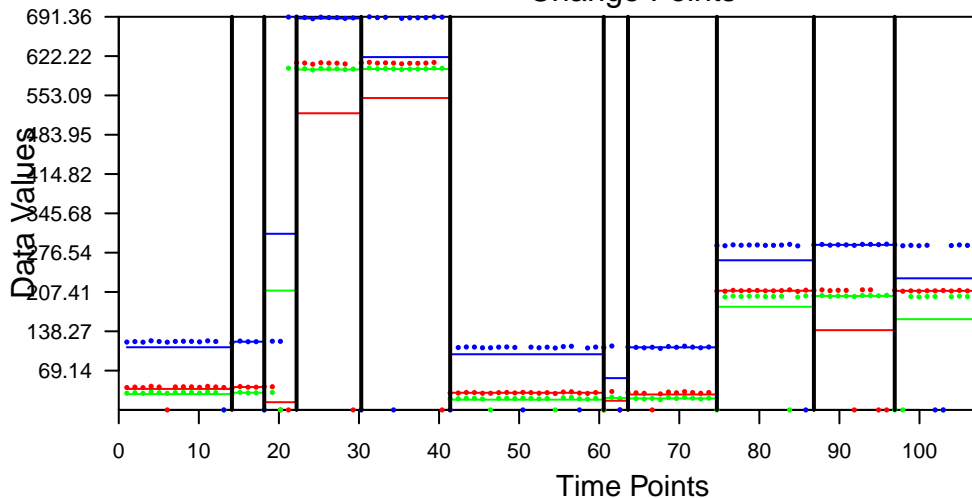
## Legend

- Max probability

## Probabilities



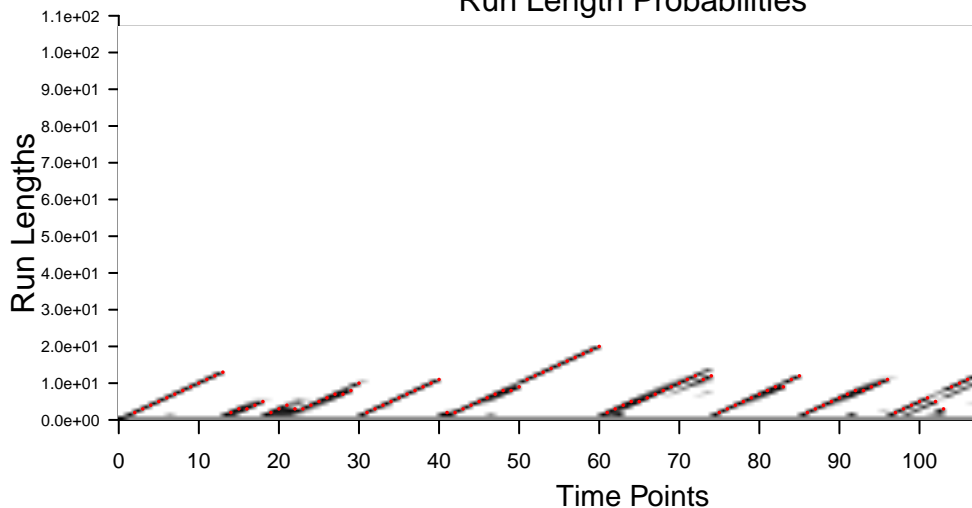
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss2 means
- simUVgauss2 points
- means
- points

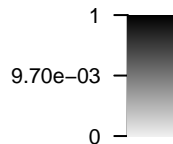
# Run Length Probabilities



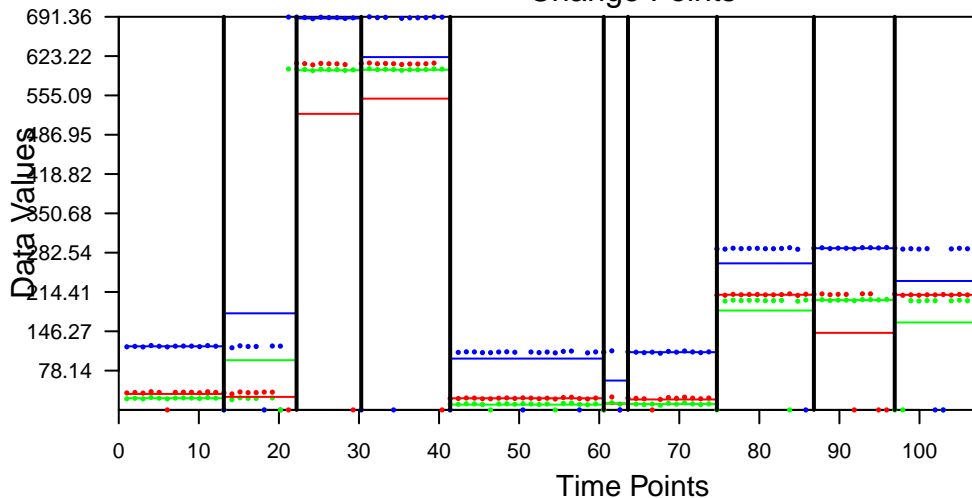
## Legend

- Max probability

## Probabilities



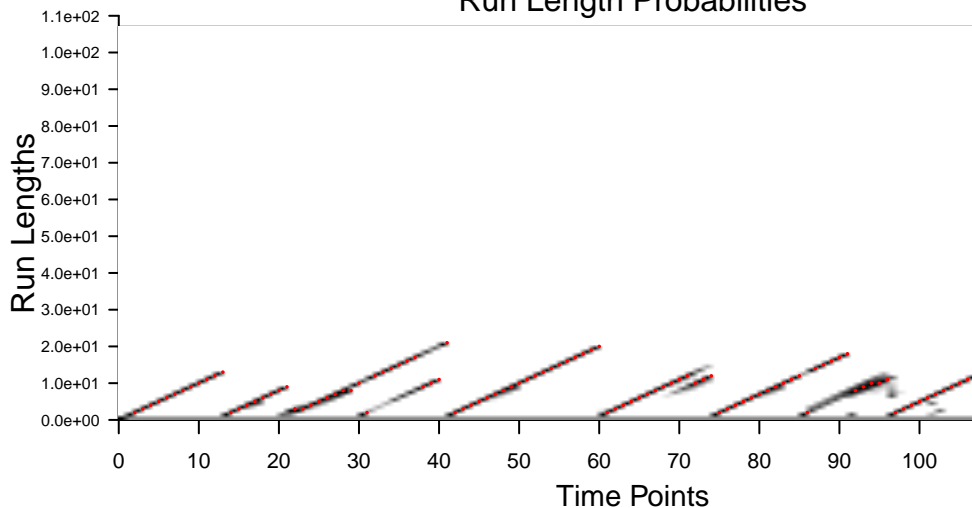
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss2 means
- simUVgauss2 points
- means
- points

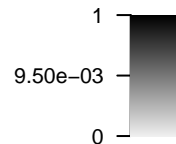
# Run Length Probabilities



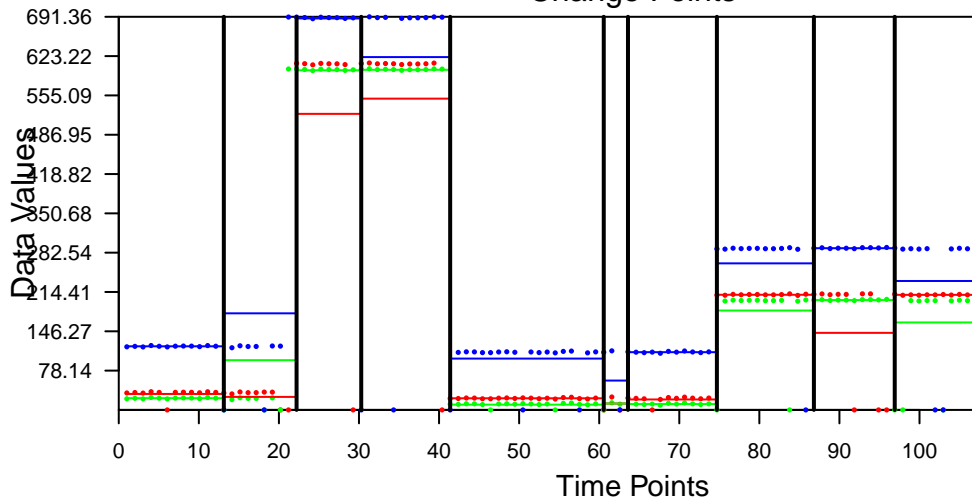
## Legend

- Max probability

## Probabilities



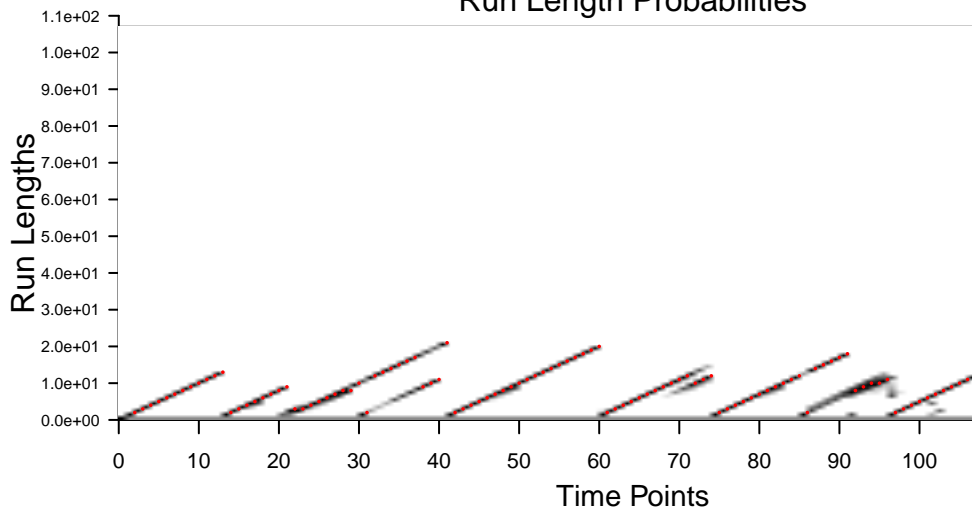
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss2 means
- simUVgauss2 points
- means
- points

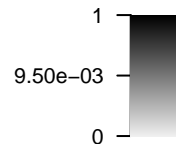
# Run Length Probabilities



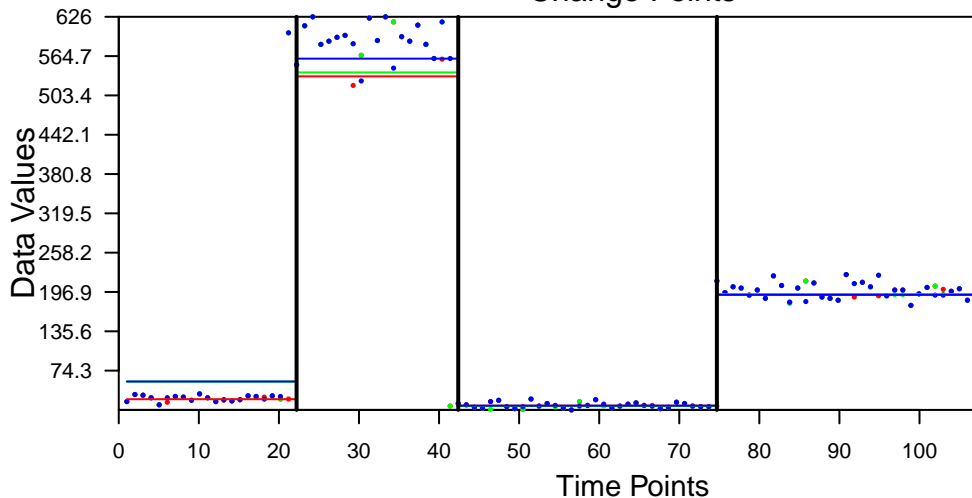
## Legend

- Max probability

## Probabilities



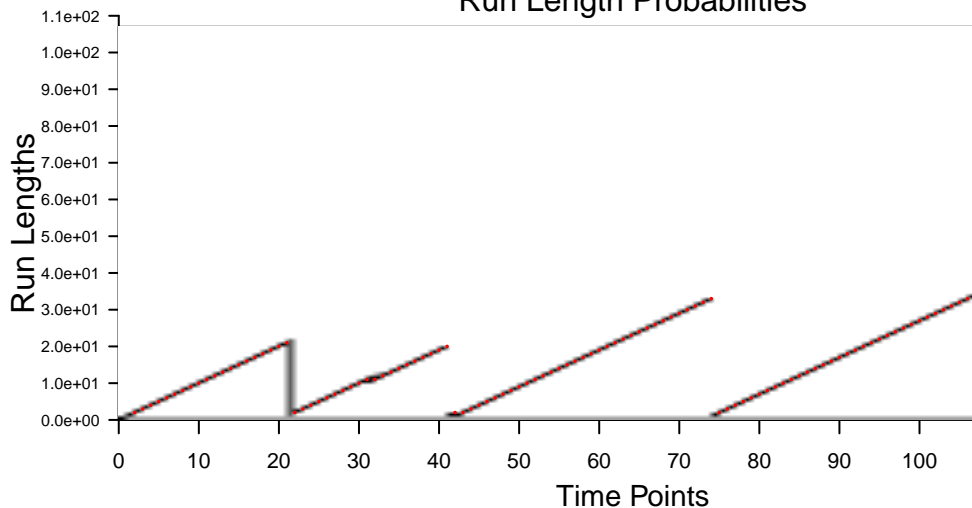
# Change Points



## Legend

- Changepoints
- simUVpoiss1 means
- simUVpoiss1 points
- simUVpoiss2 means
- simUVpoiss2 points
- simUVpoiss3 means
- simUVpoiss3 points

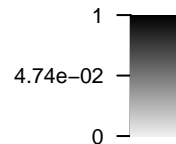
# Run Length Probabilities



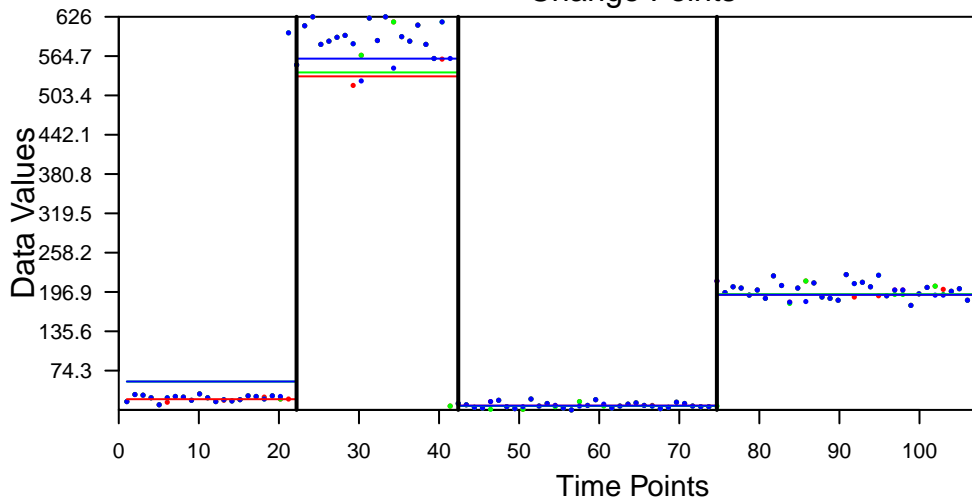
## Legend

- Max probability

## Probabilities



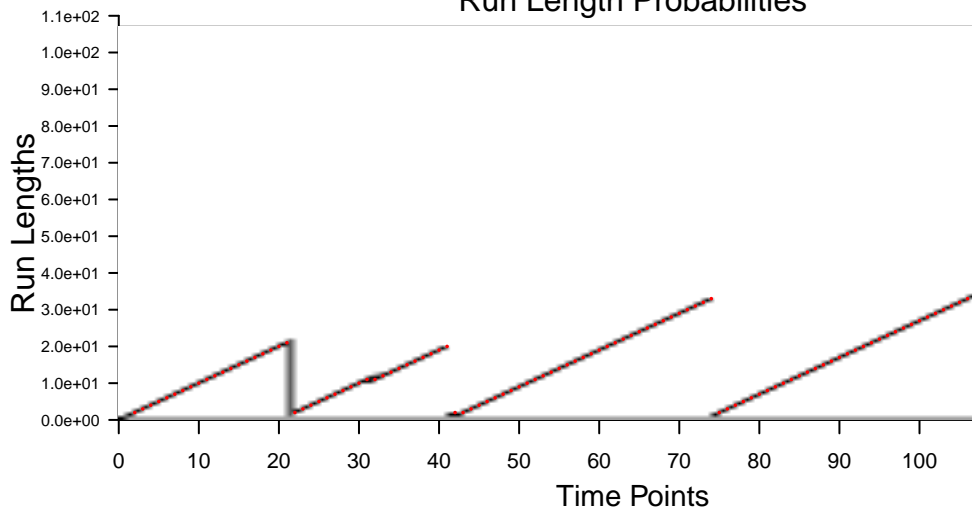
# Change Points



## Legend

- Changepoints
- simUVpoiss1 means
- simUVpoiss1 points
- simUVpoiss2 means
- simUVpoiss2 points
- simUVpoiss3 means
- simUVpoiss3 points

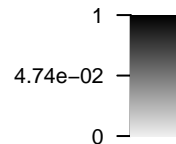
# Run Length Probabilities



## Legend

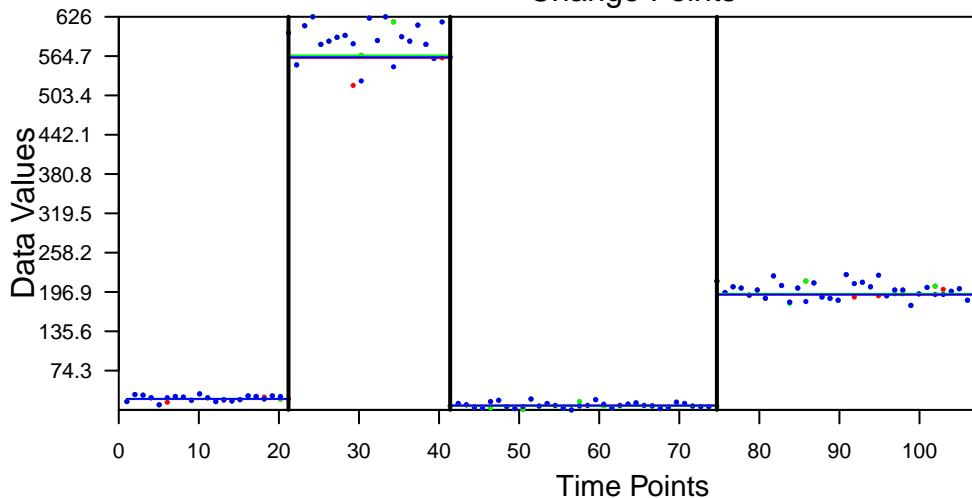
- Max probability

## Probabilities





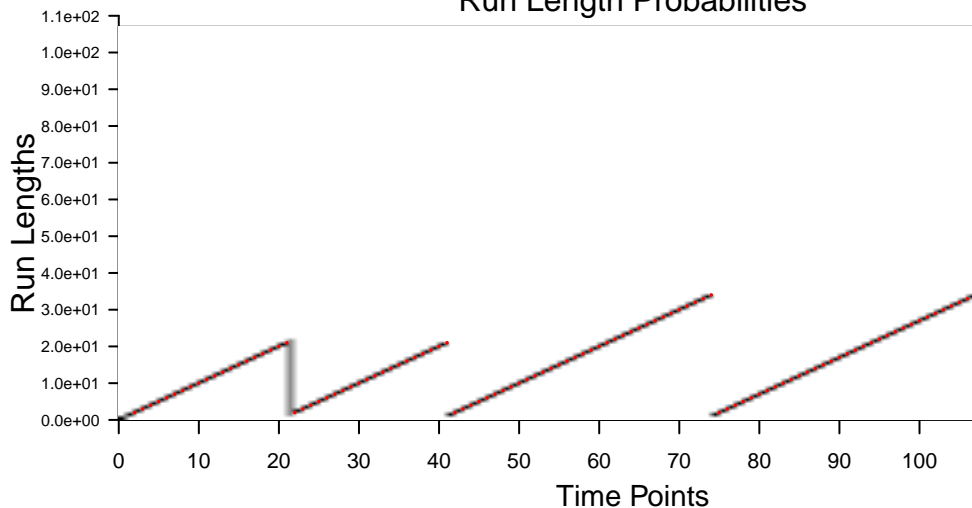
# Change Points



## Legend

- Changepoints
- simUVpoiss1 means
- simUVpoiss1 points
- simUVpoiss2 means
- simUVpoiss2 points
- simUVpoiss3 means
- simUVpoiss3 points

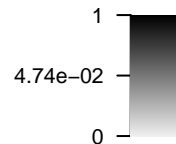
# Run Length Probabilities



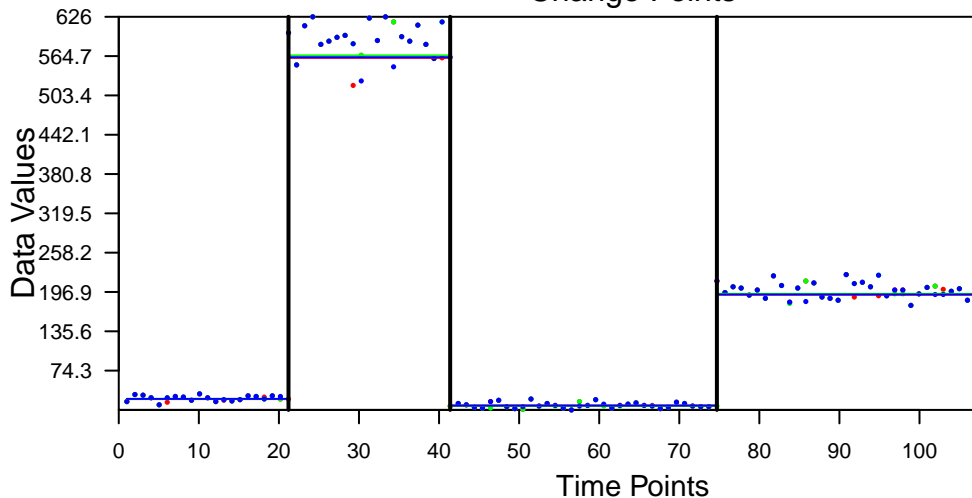
## Legend

- Max probability

### Probabilities



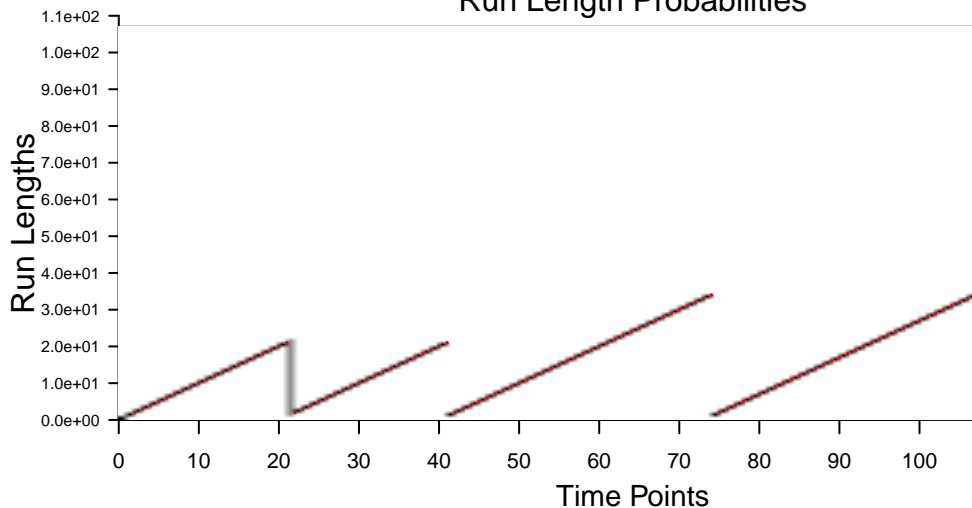
# Change Points



## Legend

- Changepoints
- simUVpoiss1 means
- simUVpoiss1 points
- simUVpoiss2 means
- simUVpoiss2 points
- simUVpoiss3 means
- simUVpoiss3 points

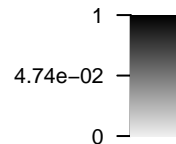
# Run Length Probabilities



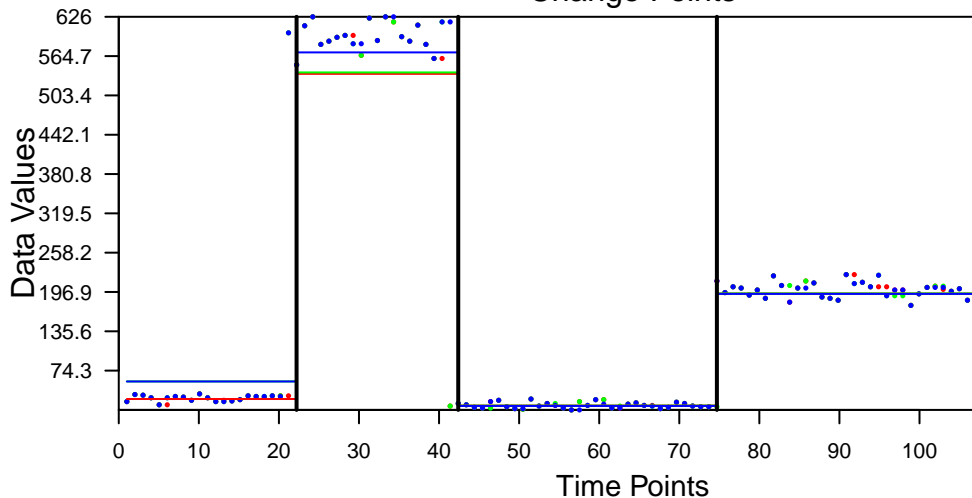
## Legend

- Max probability

### Probabilities



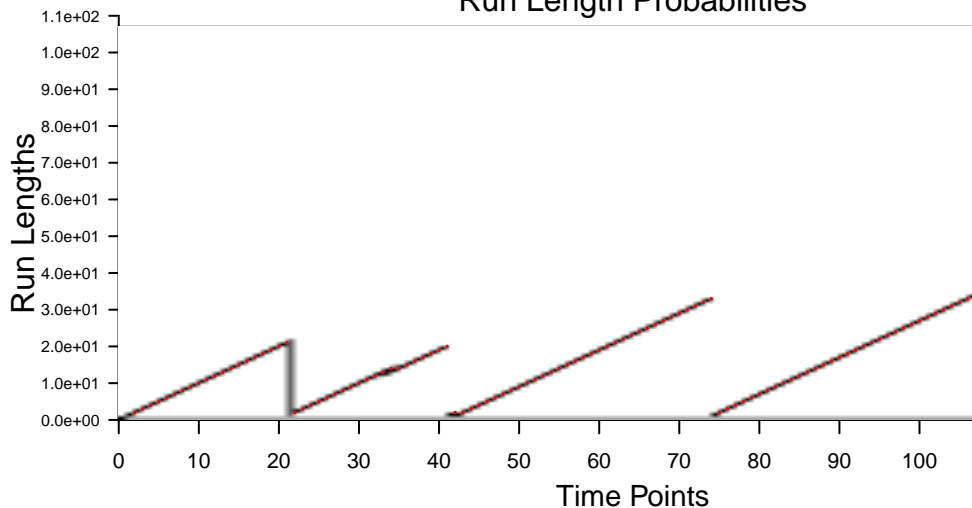
# Change Points



## Legend

- Changepoints
- simUVpoiss1 means
- simUVpoiss1 points
- simUVpoiss2 means
- simUVpoiss2 points
- simUVpoiss3 means
- simUVpoiss3 points

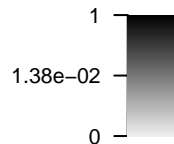
# Run Length Probabilities



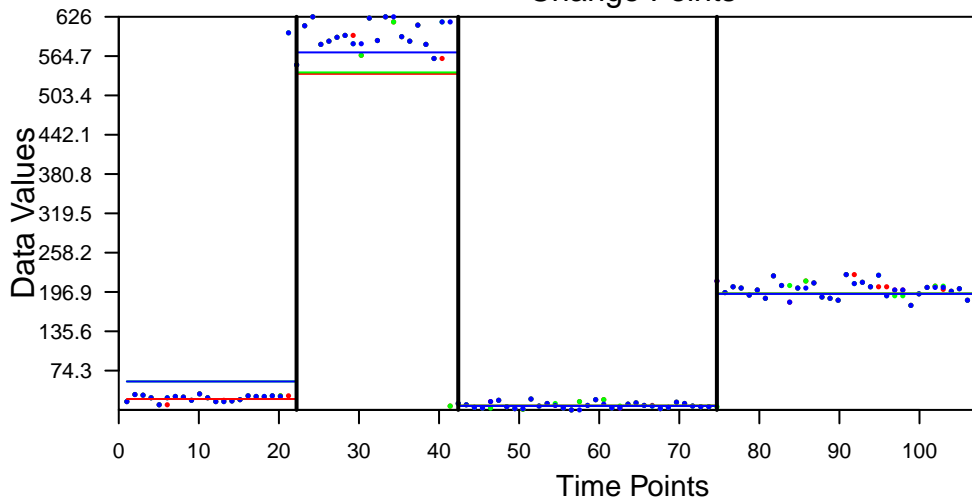
## Legend

- Max probability

## Probabilities



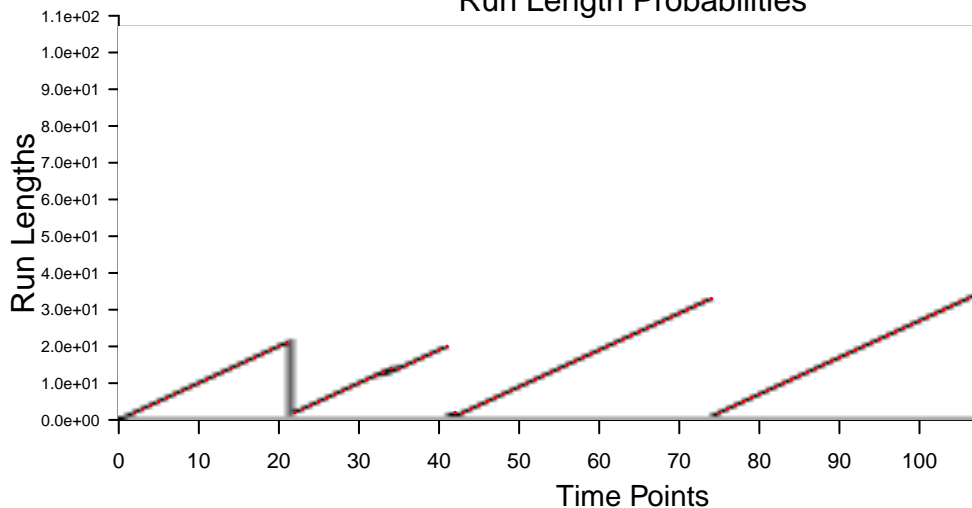
# Change Points



## Legend

- Changepoints
- simUVpoiss1 means
- simUVpoiss1 points
- simUVpoiss2 means
- simUVpoiss2 points
- simUVpoiss3 means
- simUVpoiss3 points

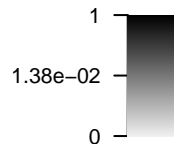
# Run Length Probabilities



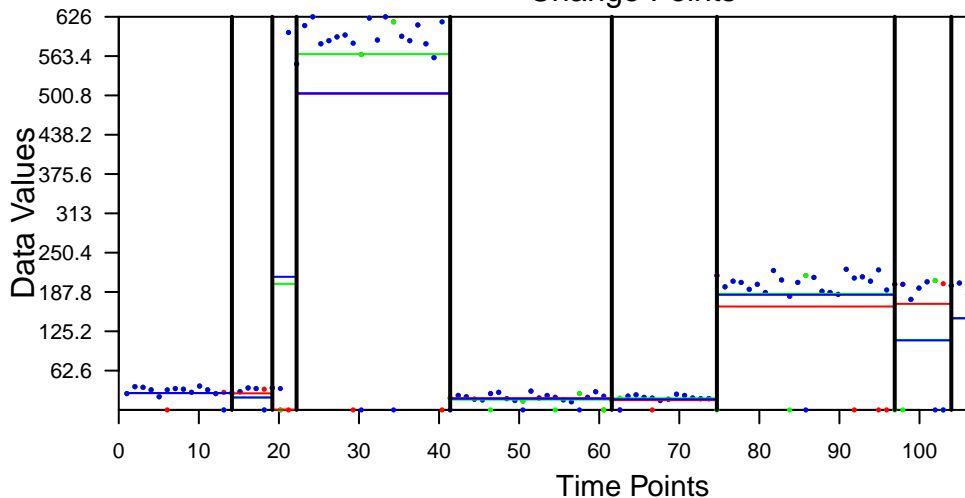
## Legend

- Max probability

## Probabilities



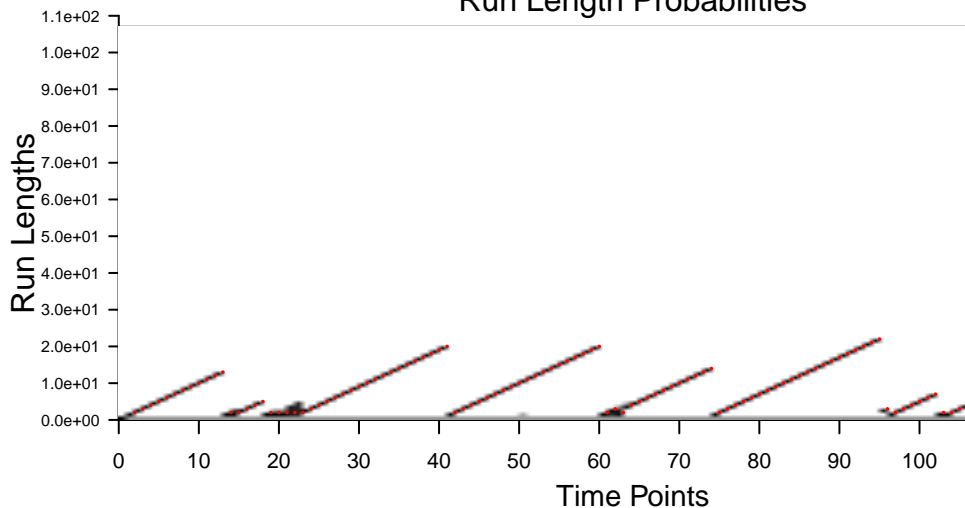
# Change Points



## Legend

- Changepoints
- simUVpoiss1 means
- simUVpoiss1 points
- simUVpoiss2 means
- simUVpoiss2 points
- simUVpoiss3 means
- simUVpoiss3 points

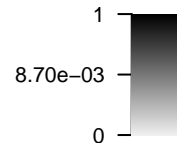
# Run Length Probabilities



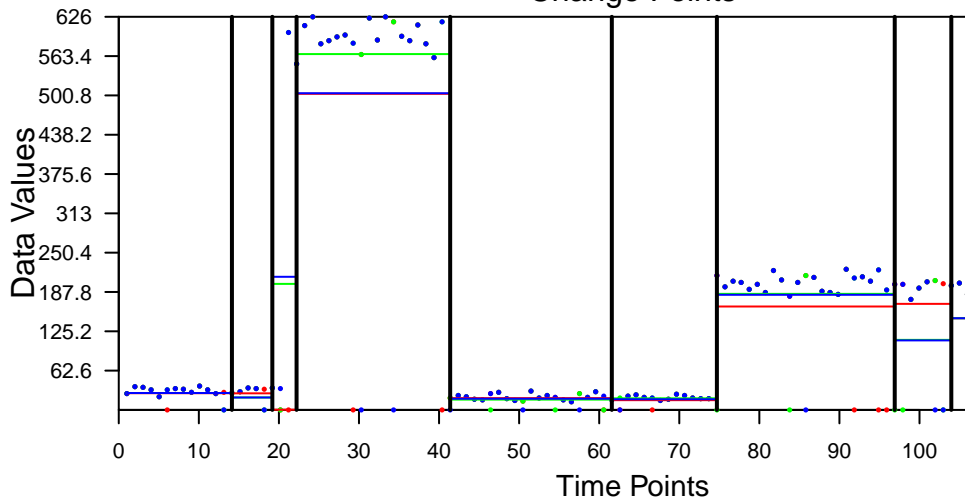
## Legend

- Max probability

## Probabilities



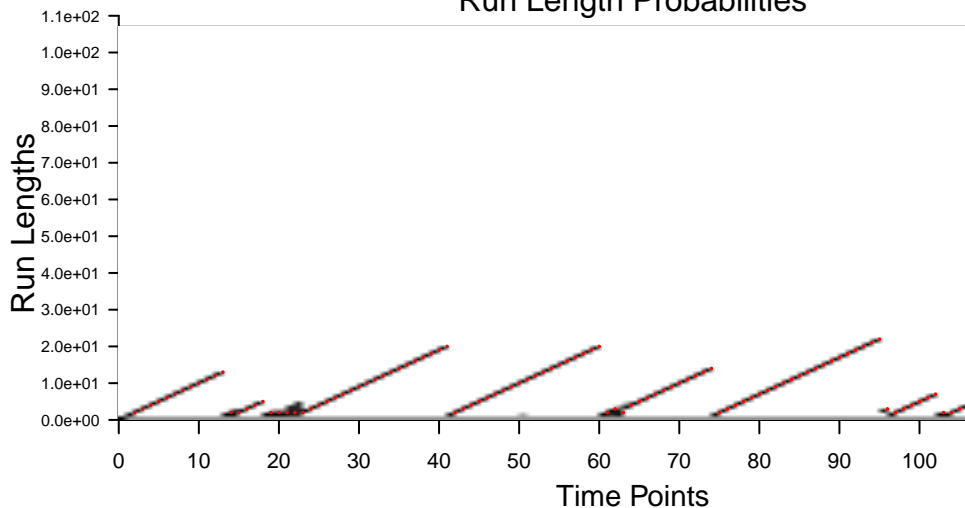
# Change Points



## Legend

- Changepoints
- simUVpoiss1 means
- simUVpoiss1 points
- simUVpoiss2 means
- simUVpoiss2 points
- simUVpoiss3 means
- simUVpoiss3 points

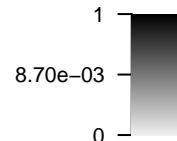
# Run Length Probabilities



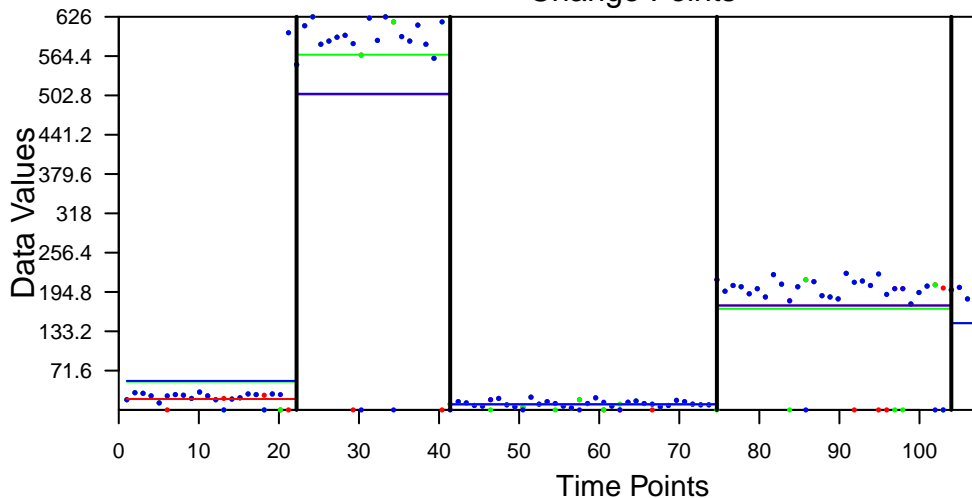
## Legend

- Max probability

## Probabilities



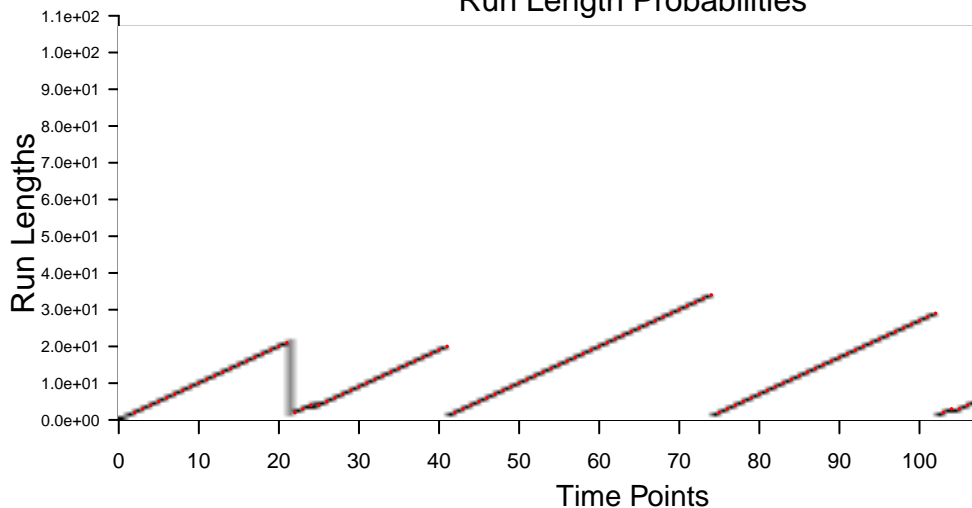
# Change Points



## Legend

- Changepoints
- simUVpoiss1 means
- simUVpoiss1 points
- simUVpoiss2 means
- simUVpoiss2 points
- simUVpoiss3 means
- simUVpoiss3 points

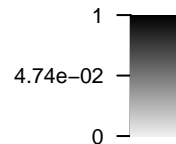
# Run Length Probabilities



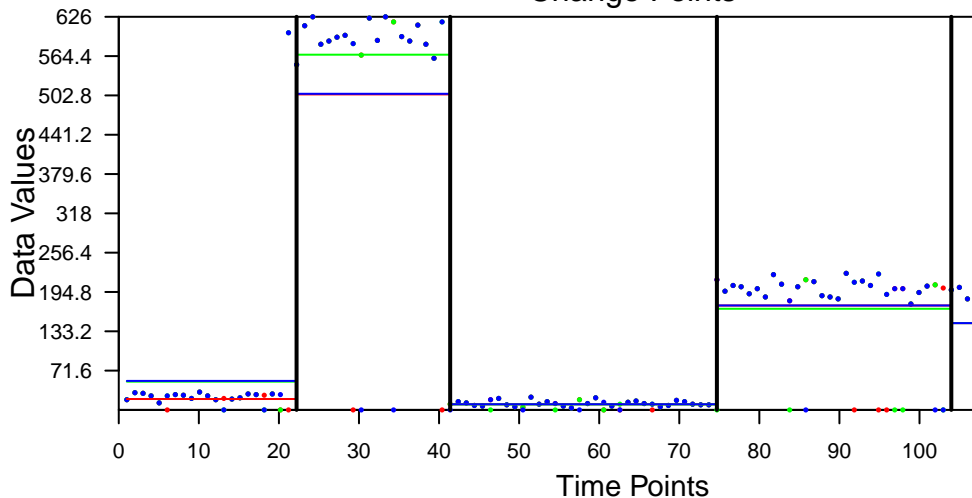
## Legend

- Max probability

## Probabilities



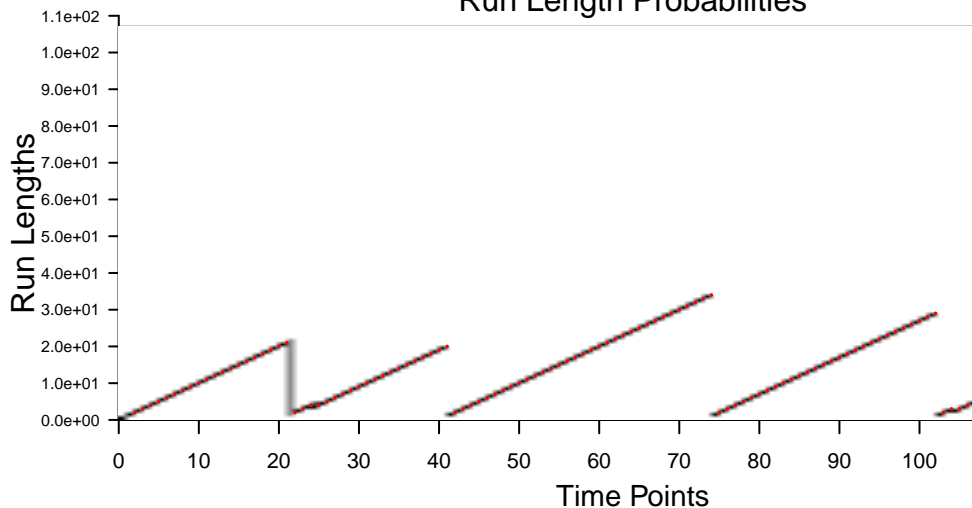
# Change Points



## Legend

- Changepoints
- simUVpoiss1 means
- simUVpoiss1 points
- simUVpoiss2 means
- simUVpoiss2 points
- simUVpoiss3 means
- simUVpoiss3 points

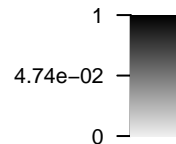
# Run Length Probabilities



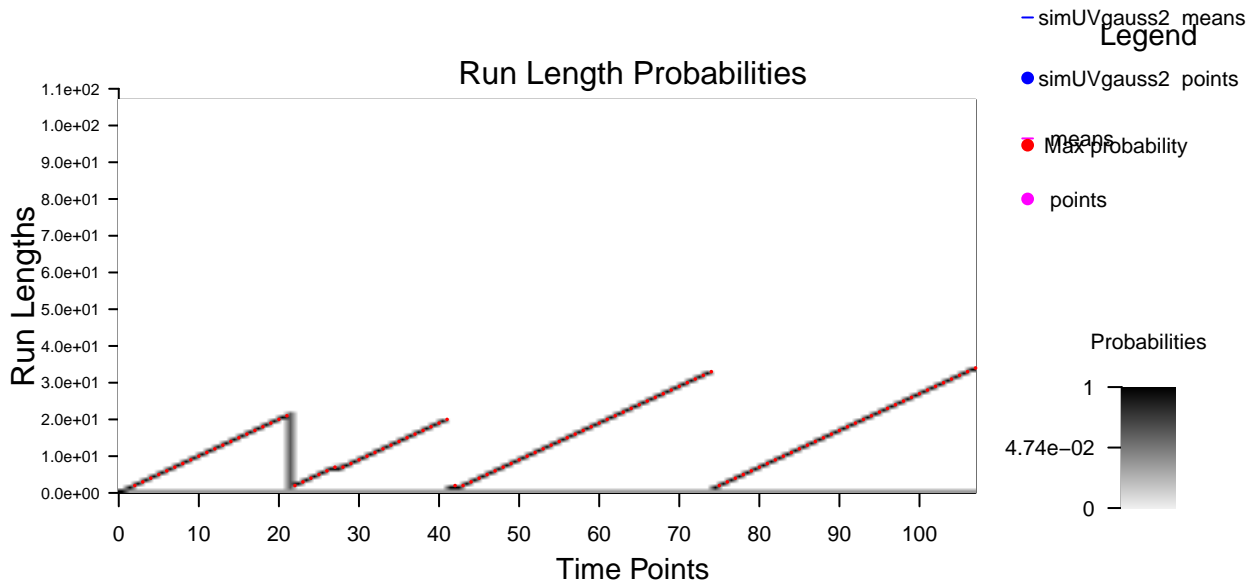
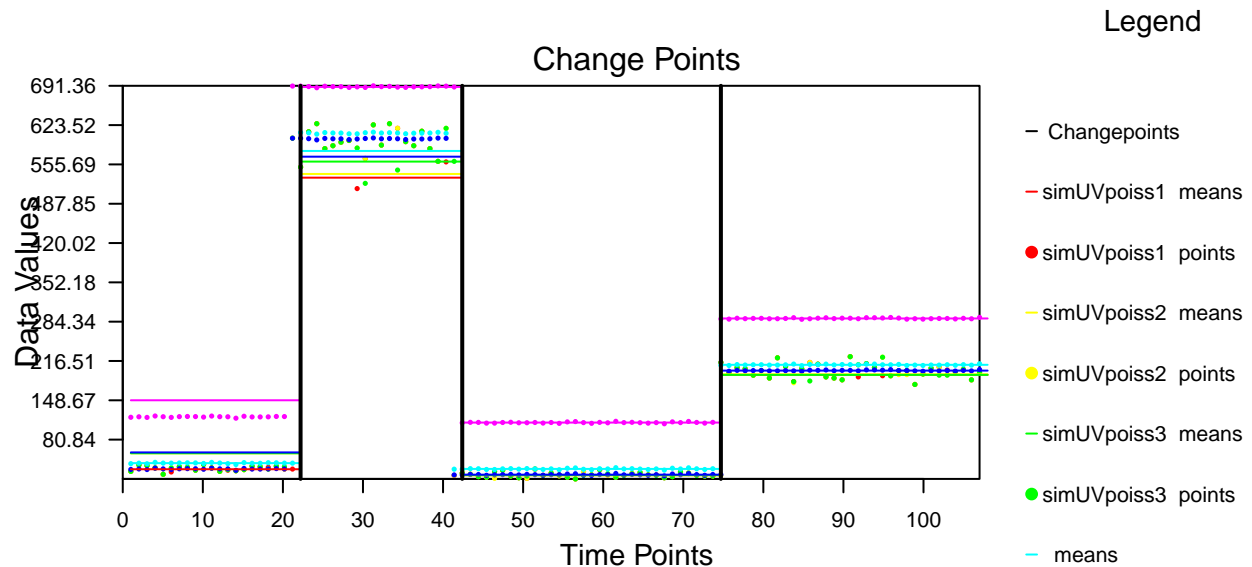
## Legend

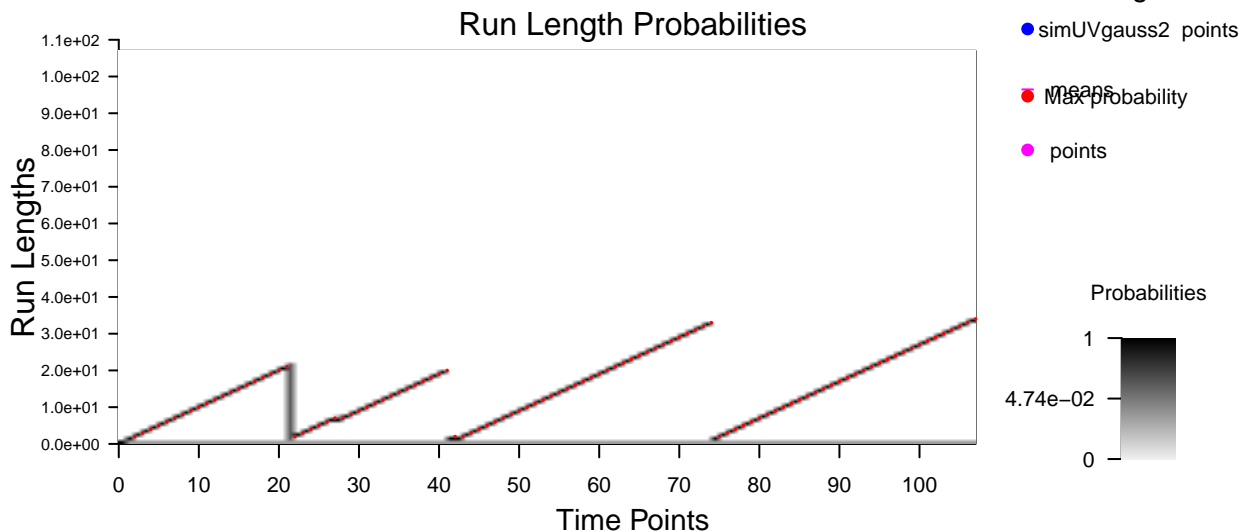
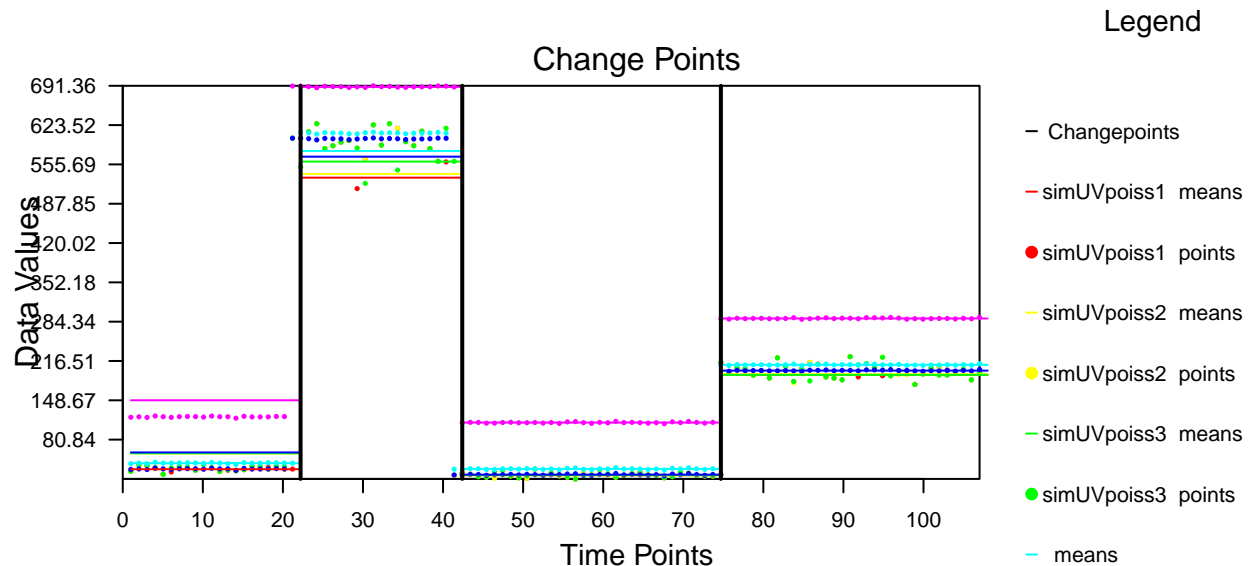
- Max probability

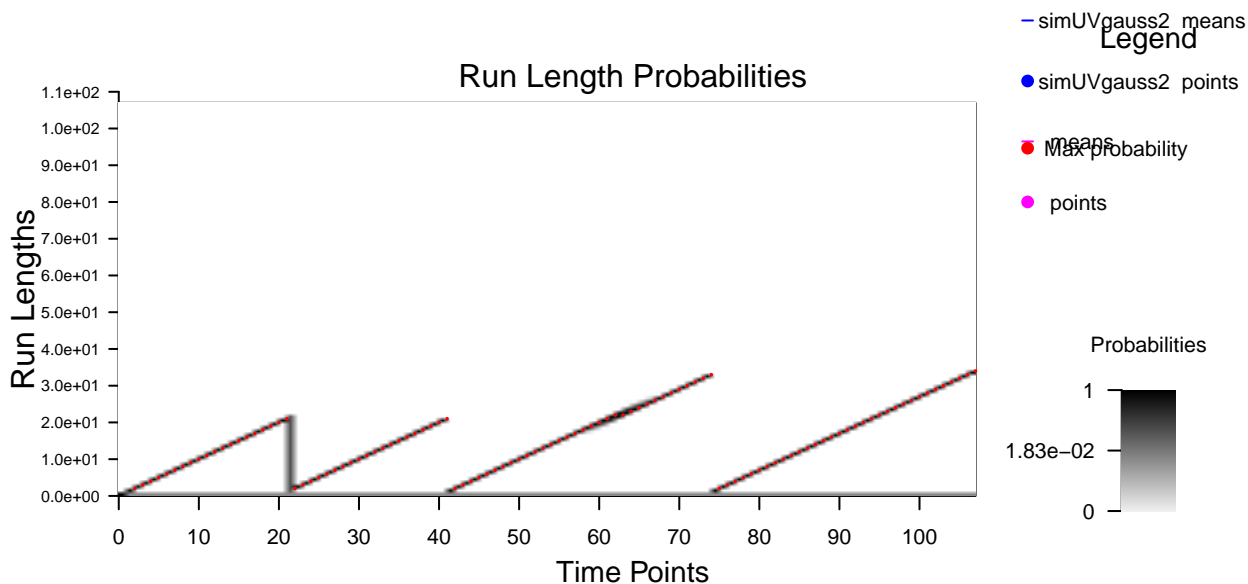
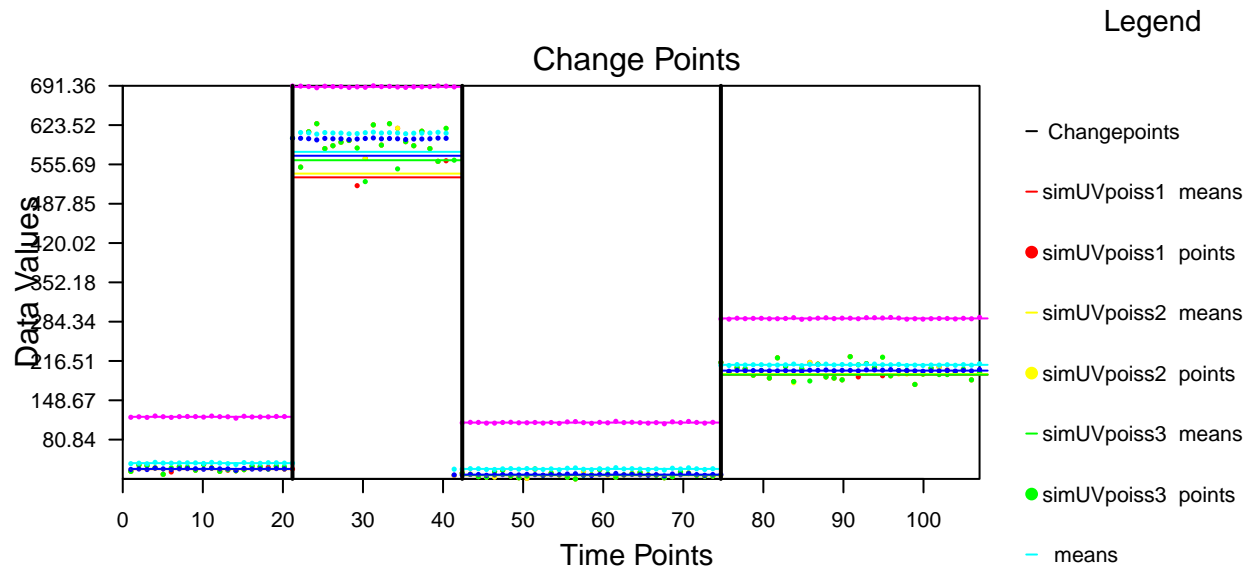
## Probabilities

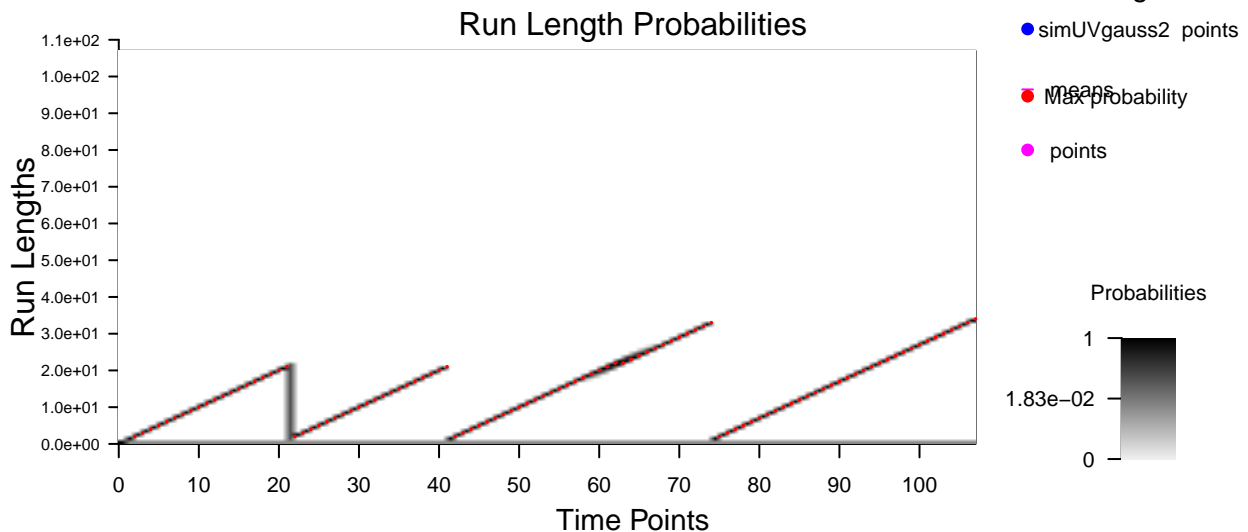
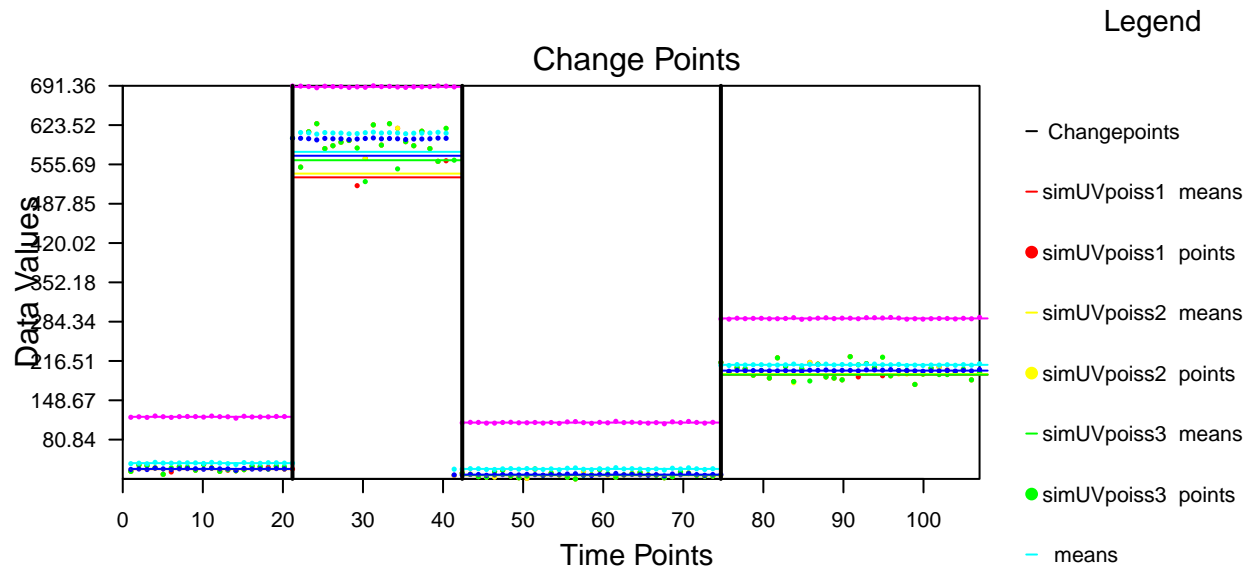


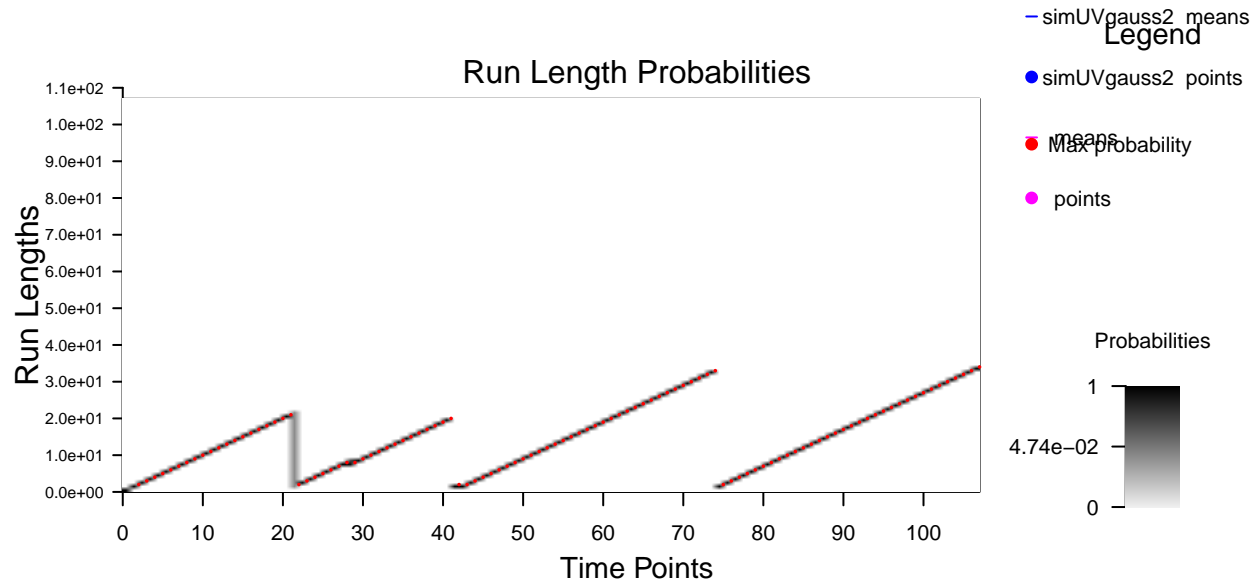
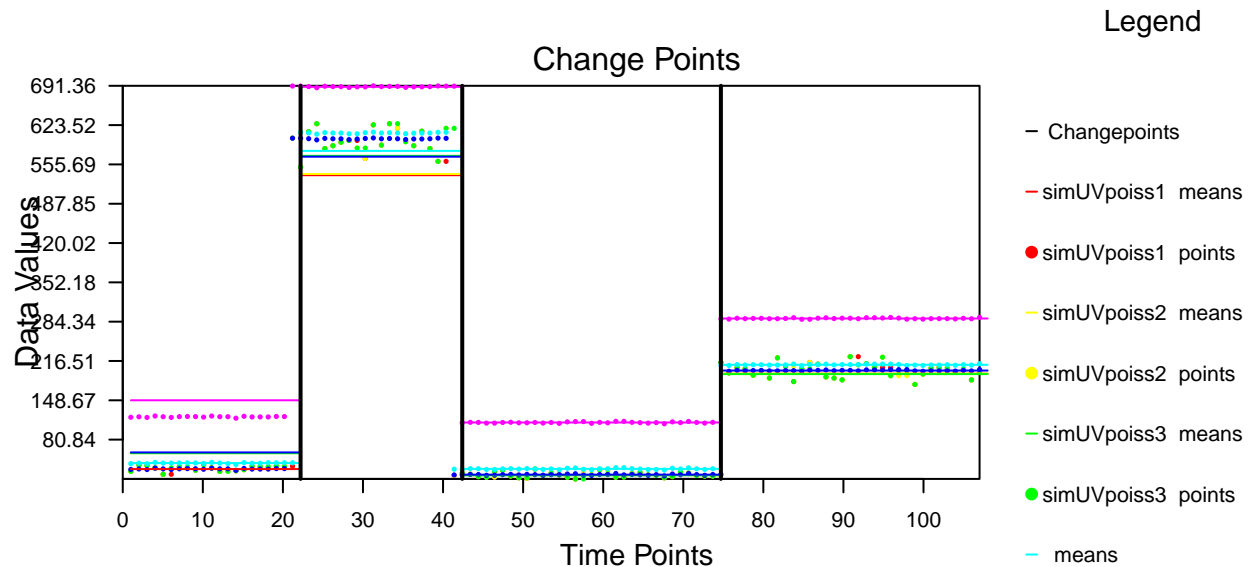


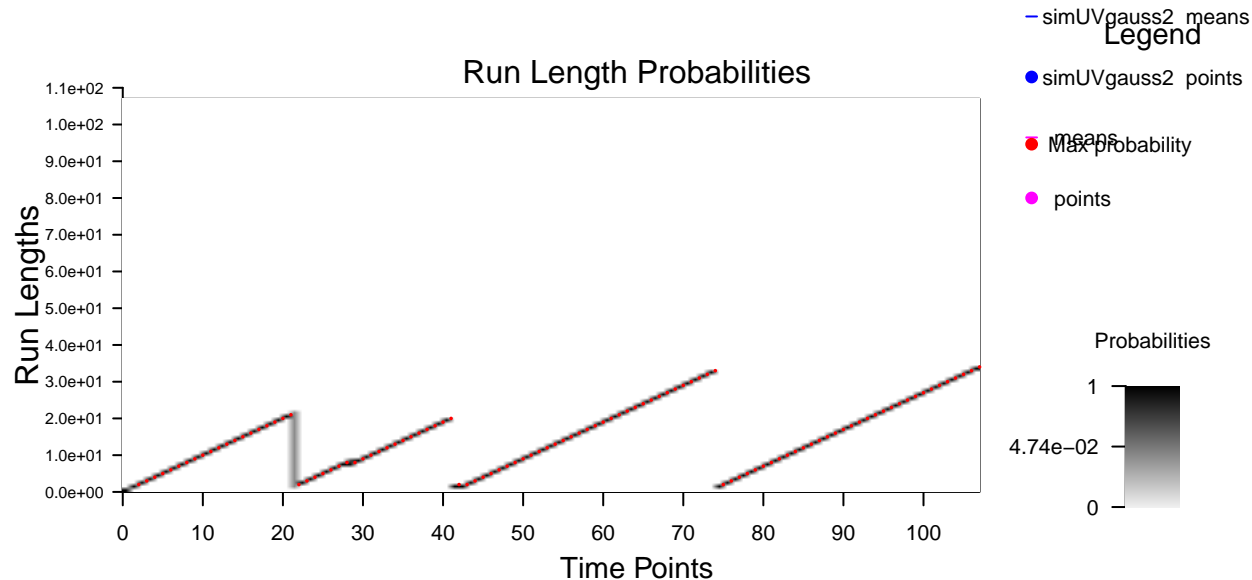
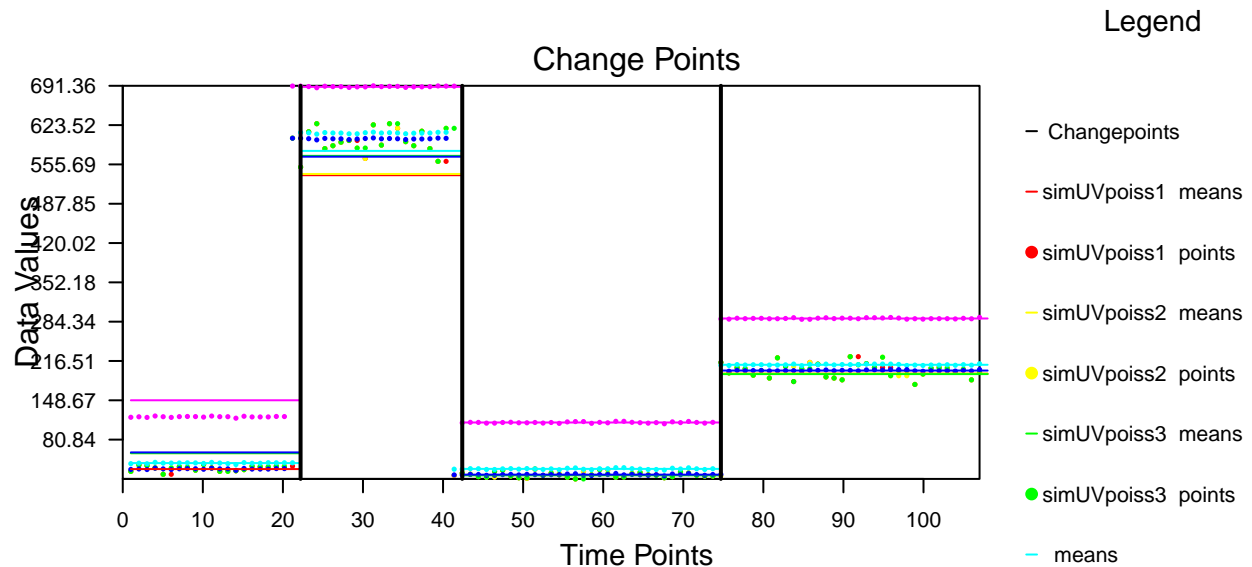


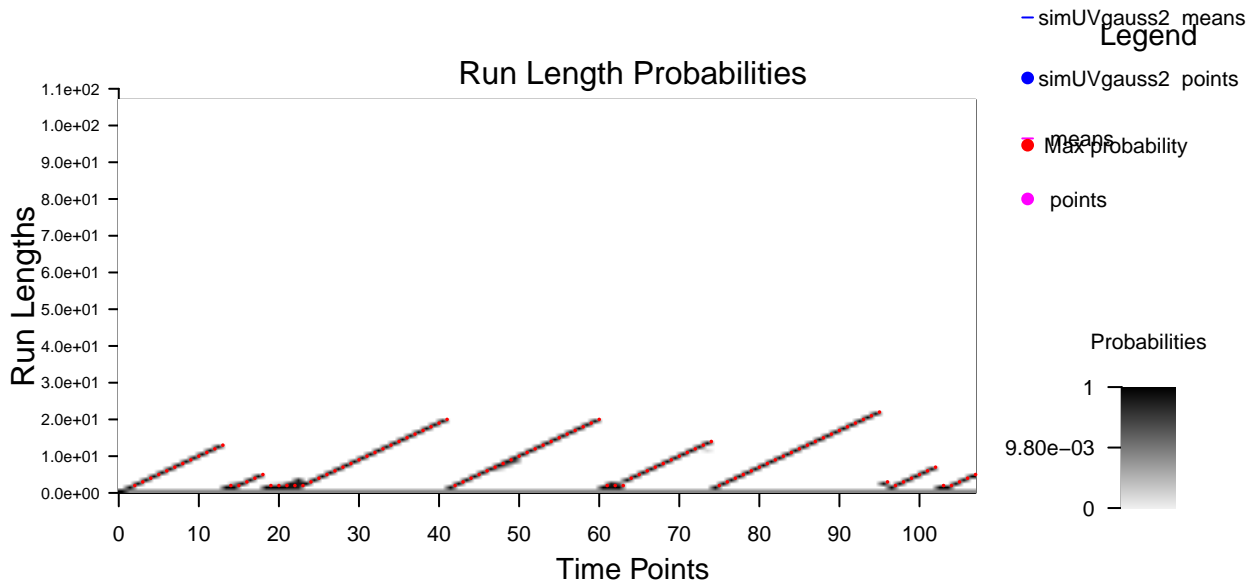
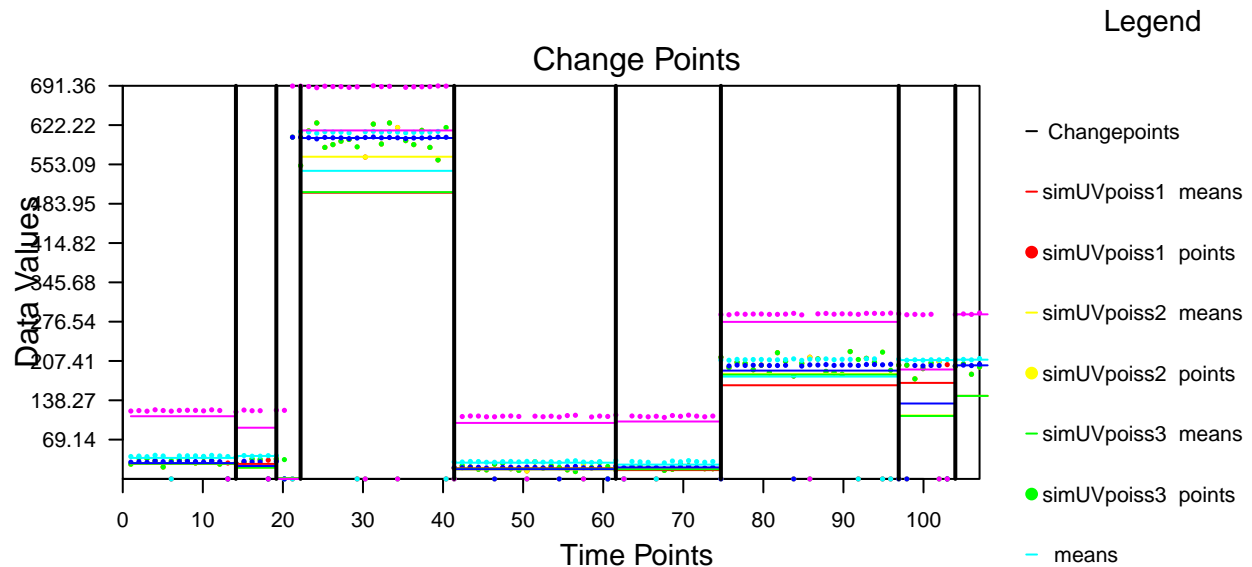


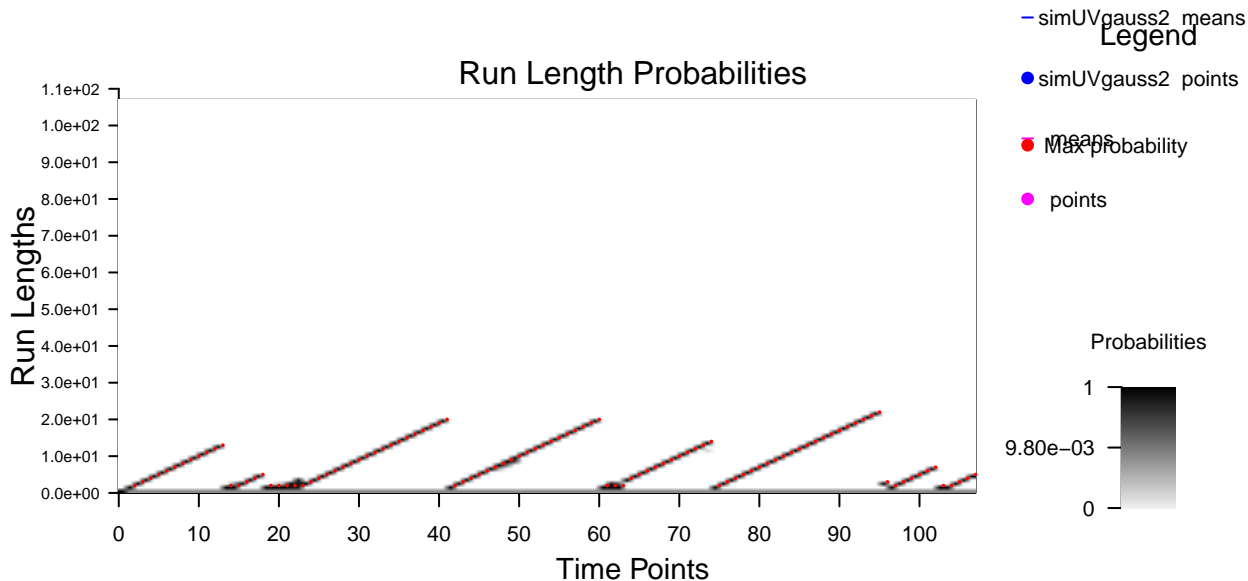
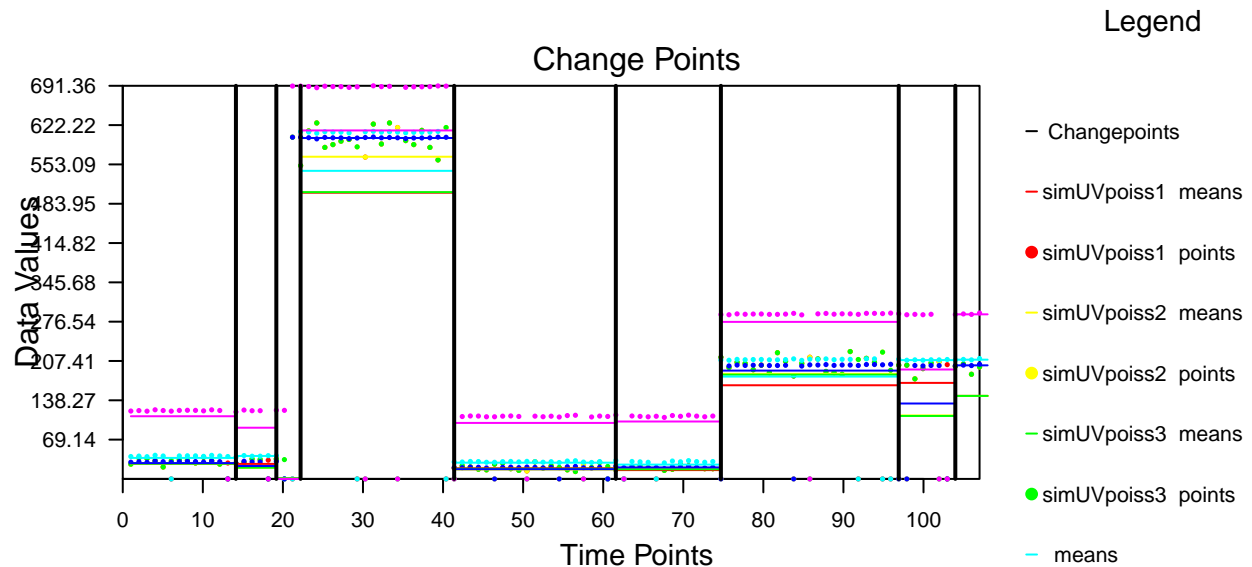




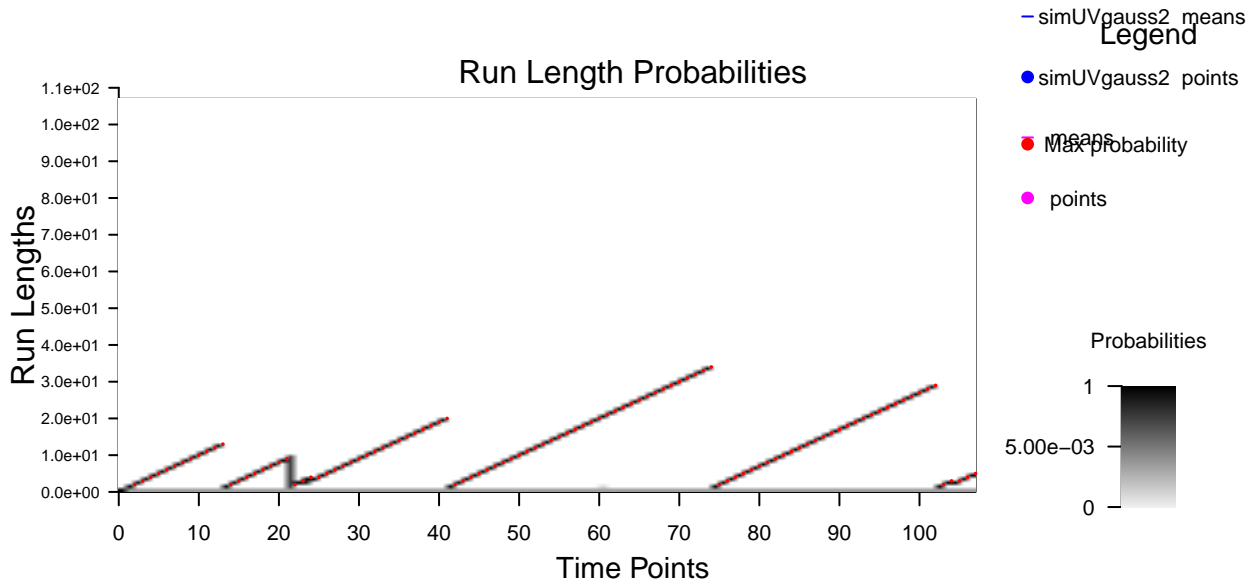
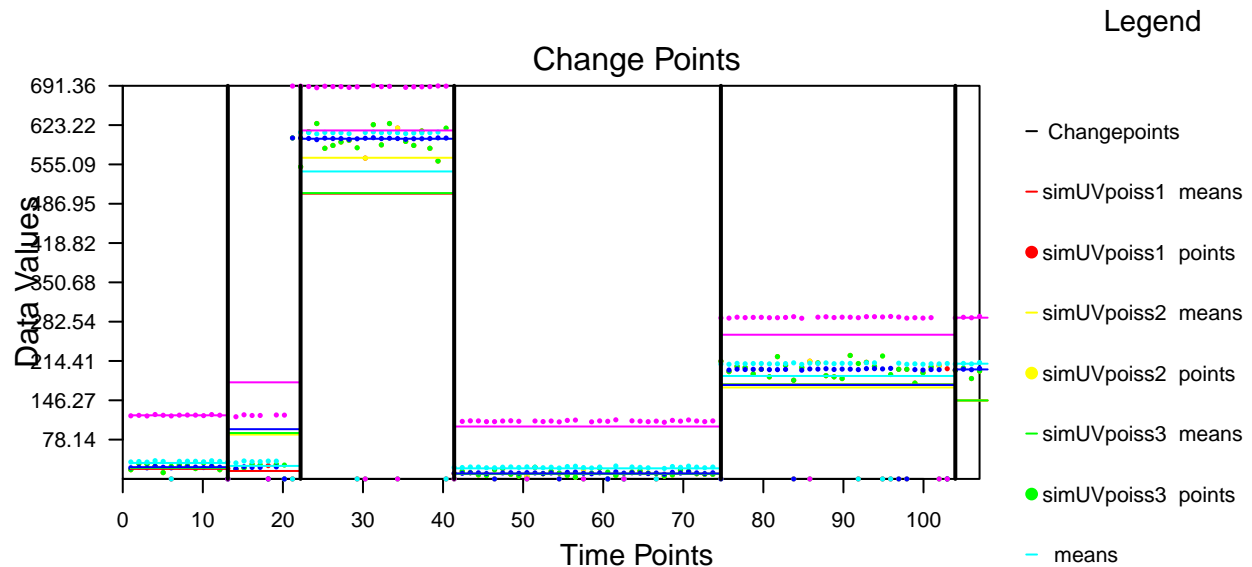


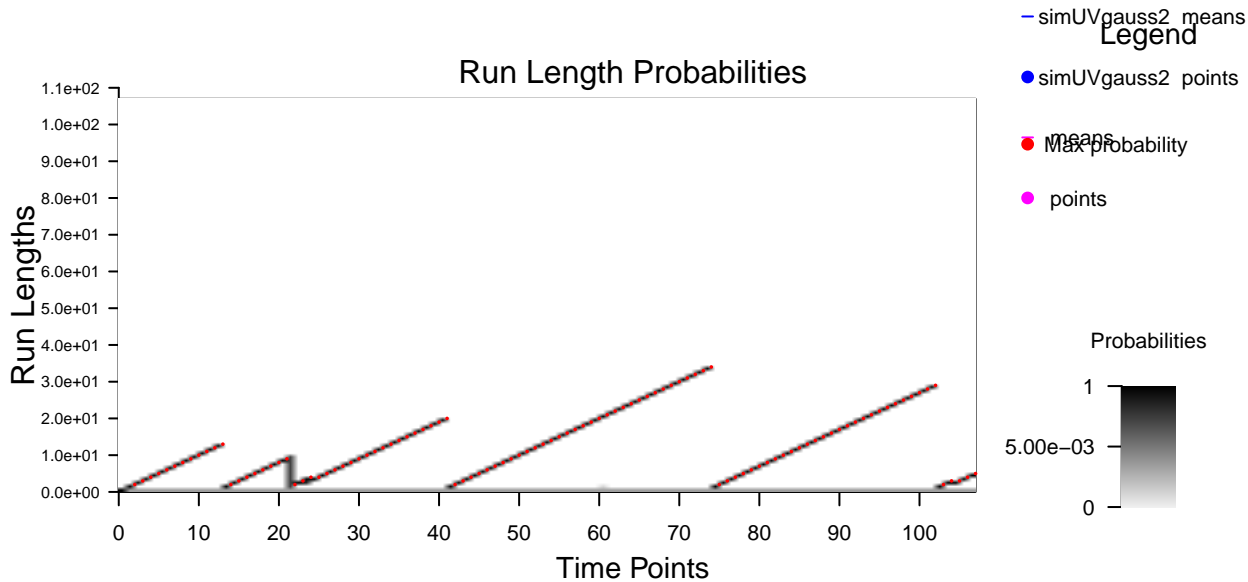
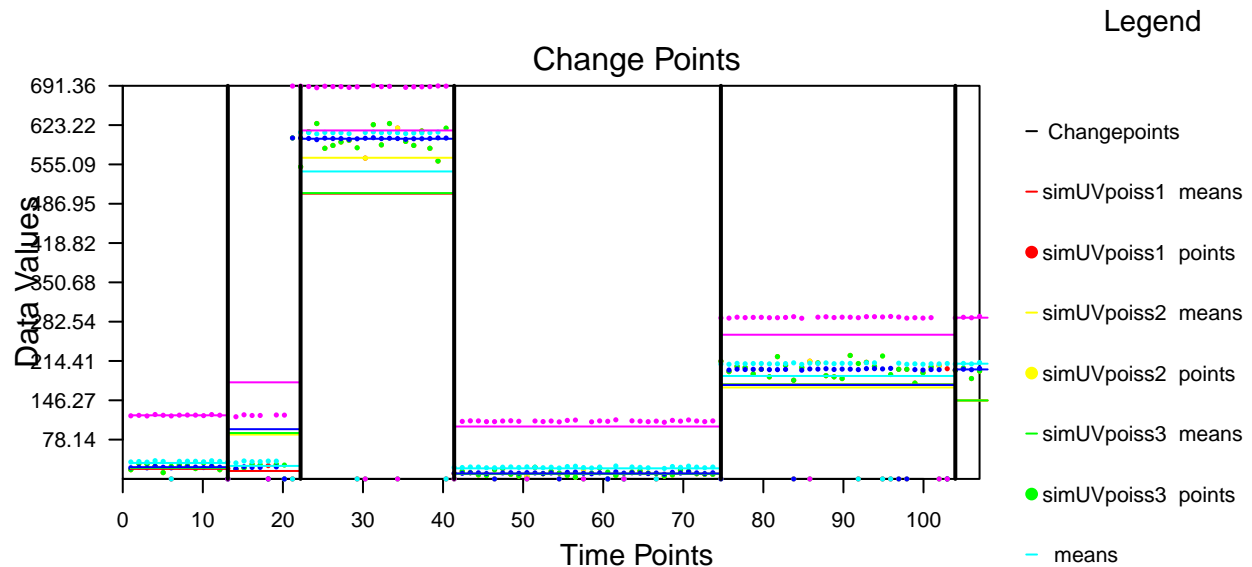




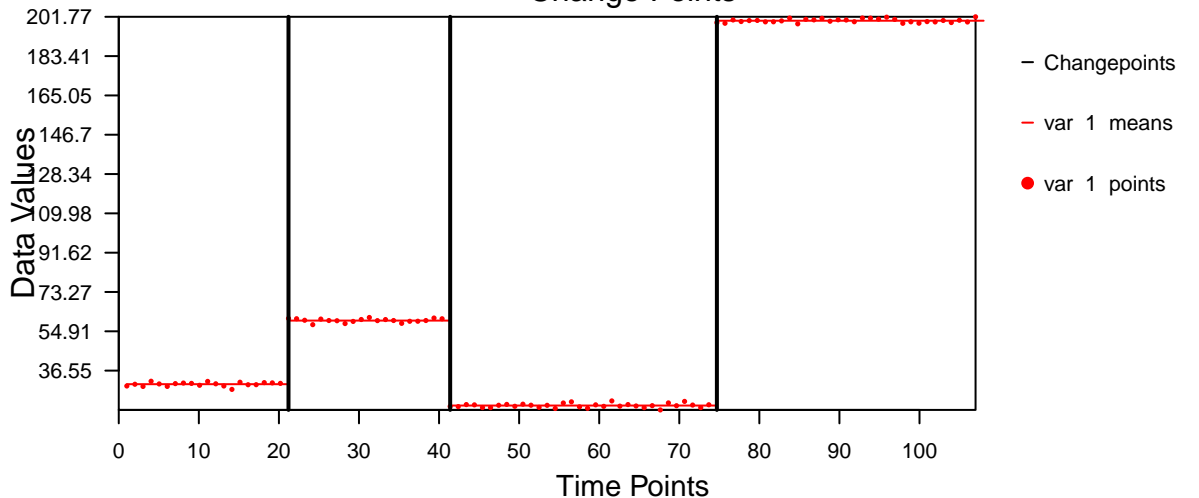




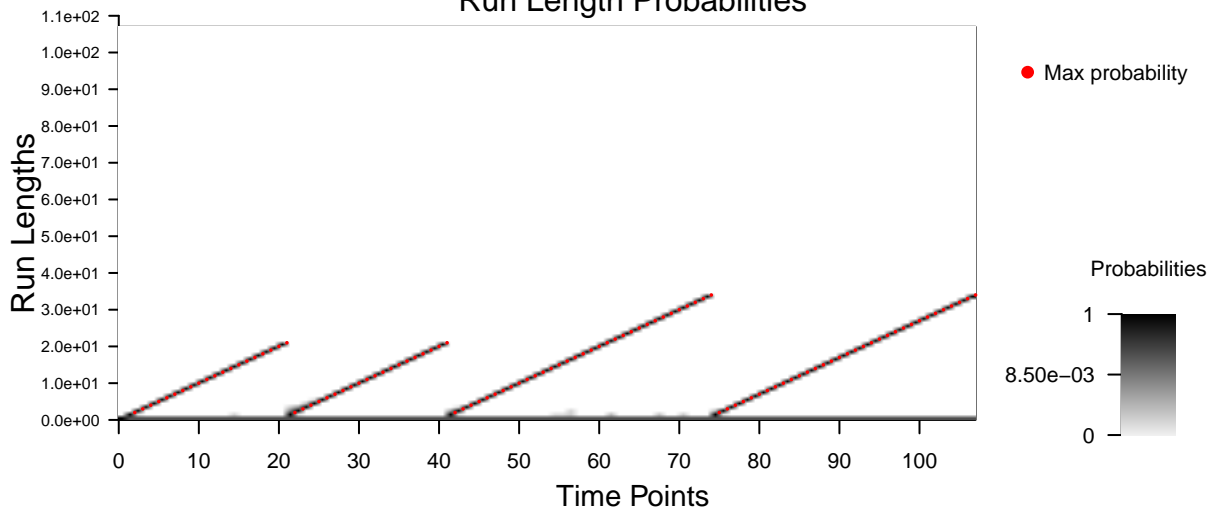




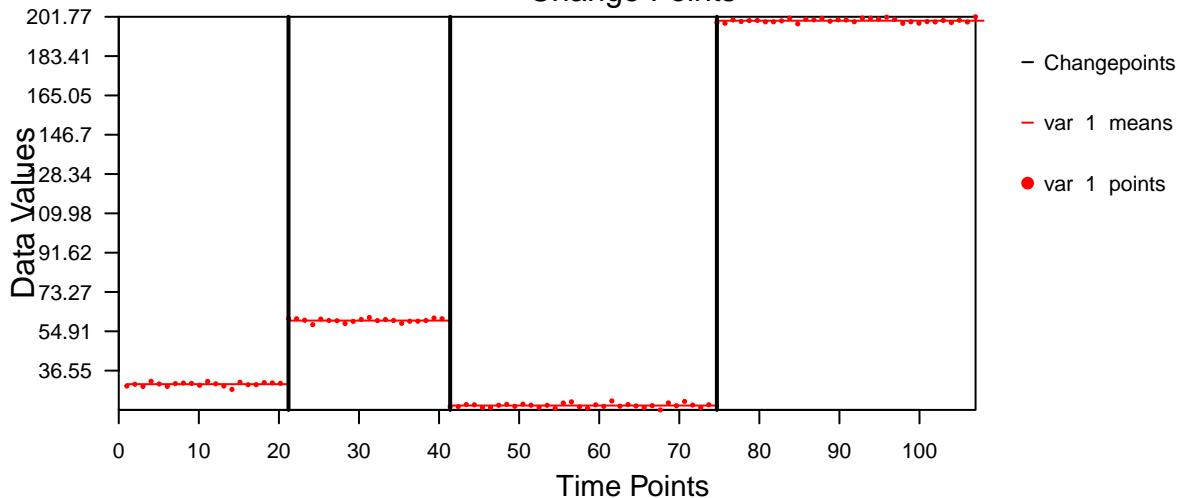
# Change Points



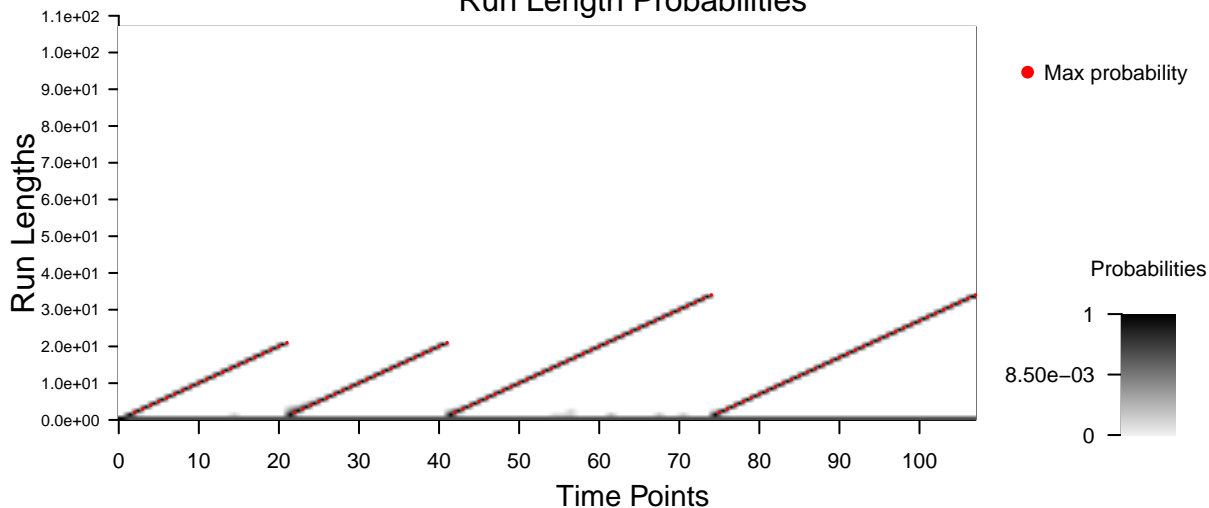
# Run Length Probabilities



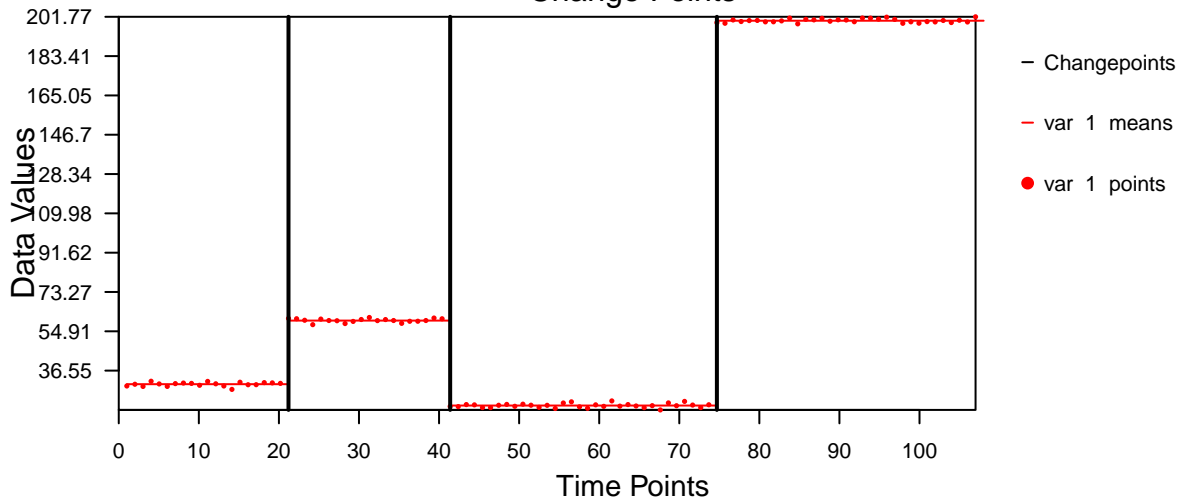
# Change Points



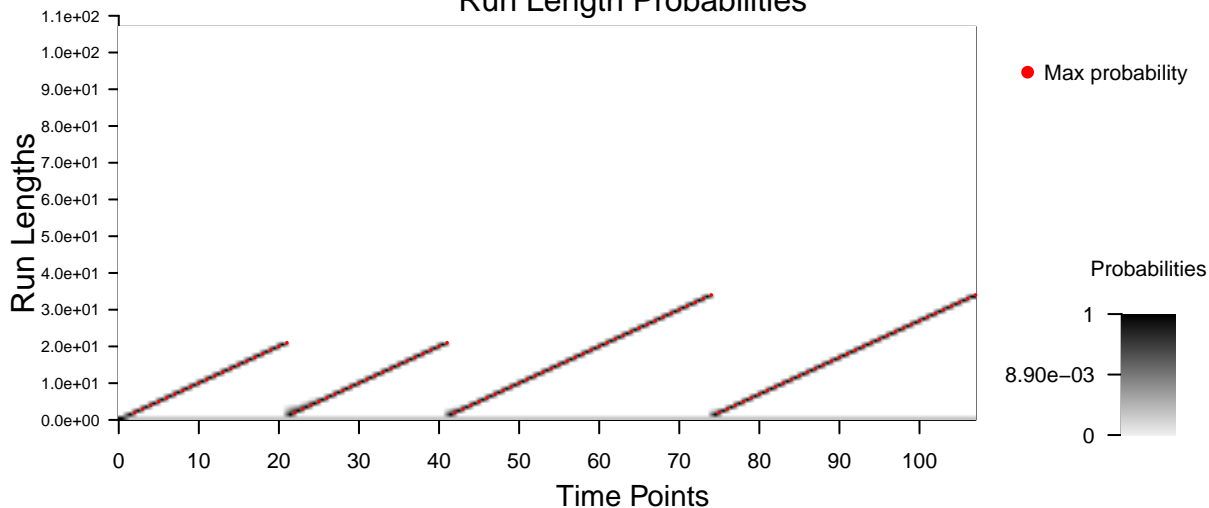
# Run Length Probabilities



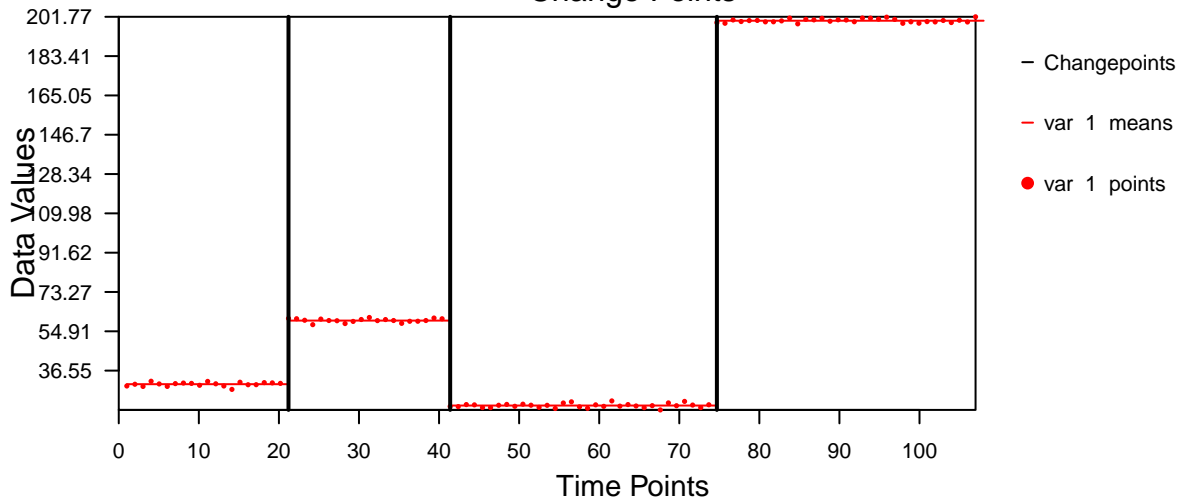
# Change Points



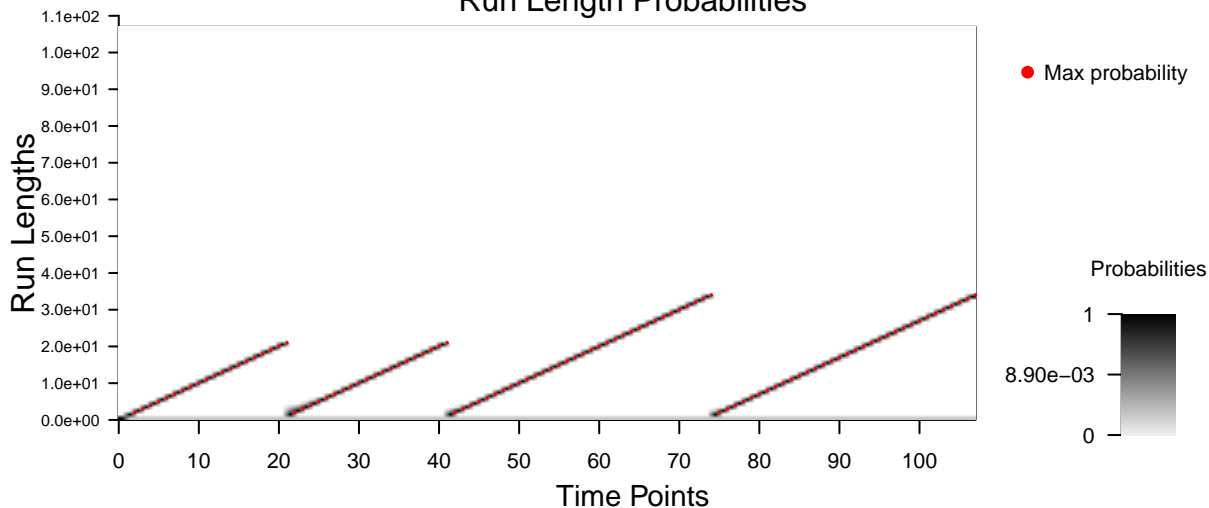
# Run Length Probabilities



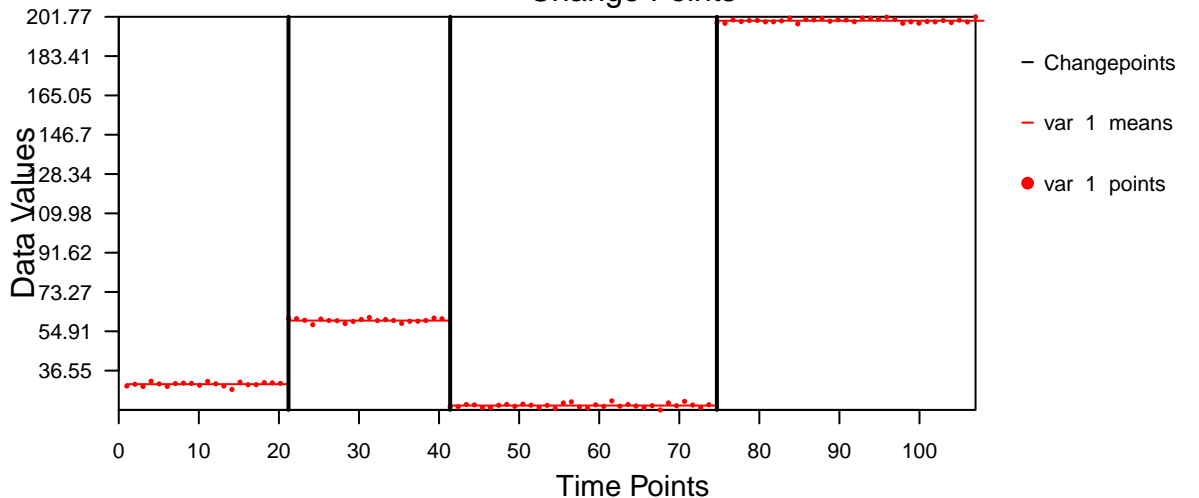
# Change Points



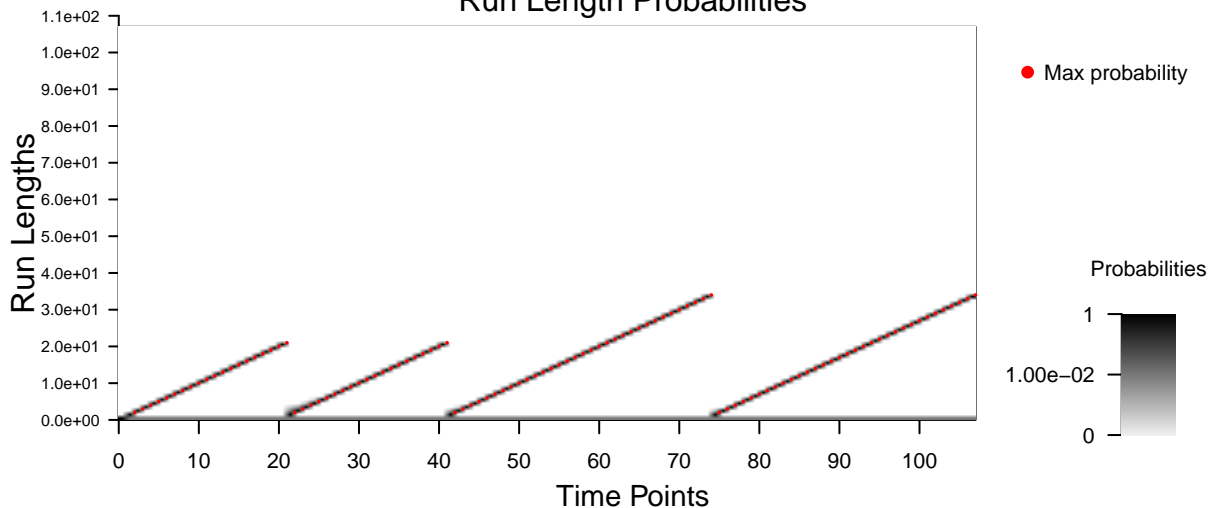
# Run Length Probabilities



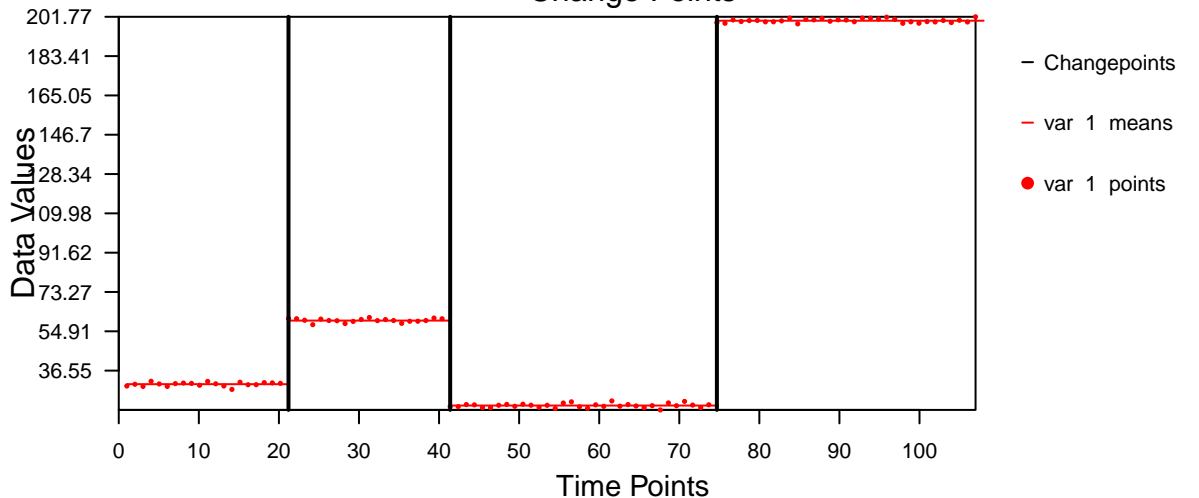
# Change Points



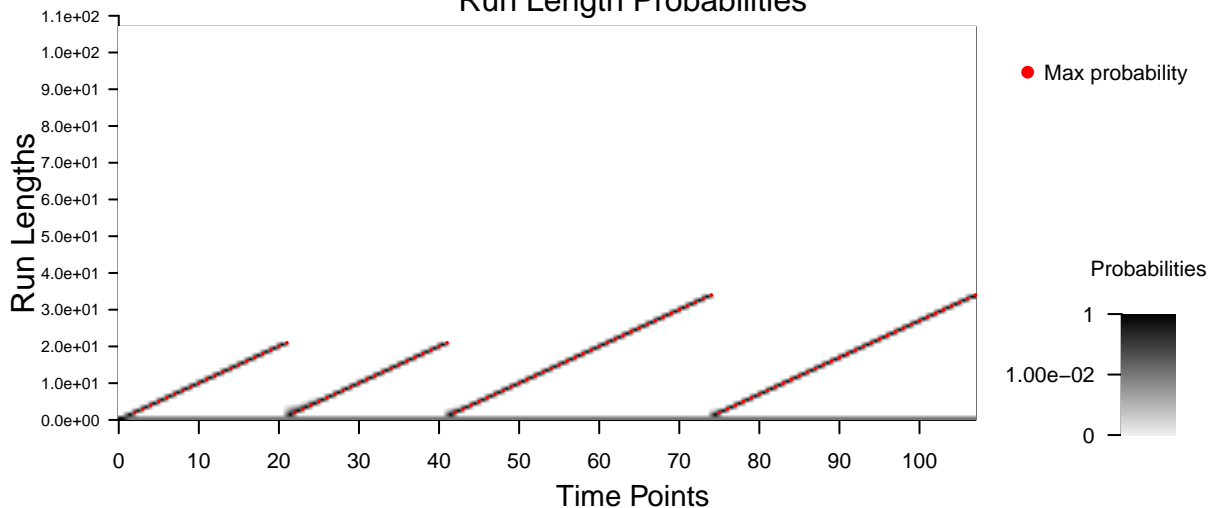
# Run Length Probabilities



# Change Points

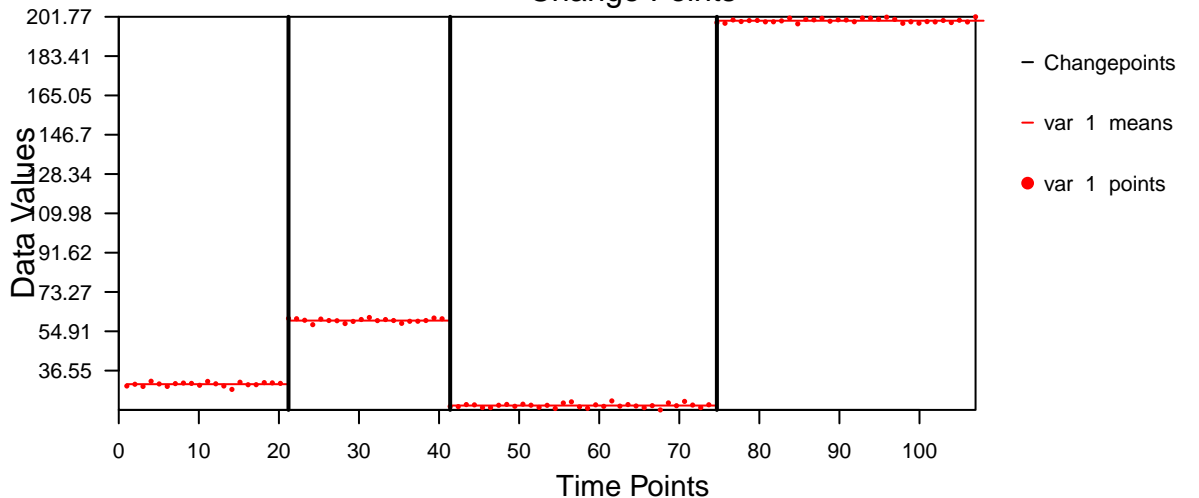


# Run Length Probabilities

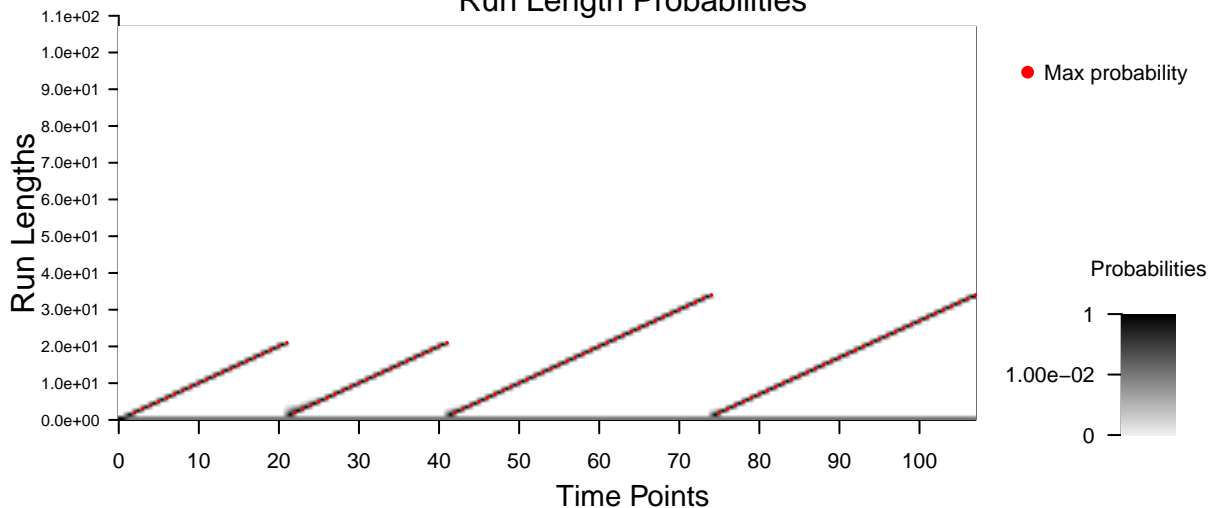




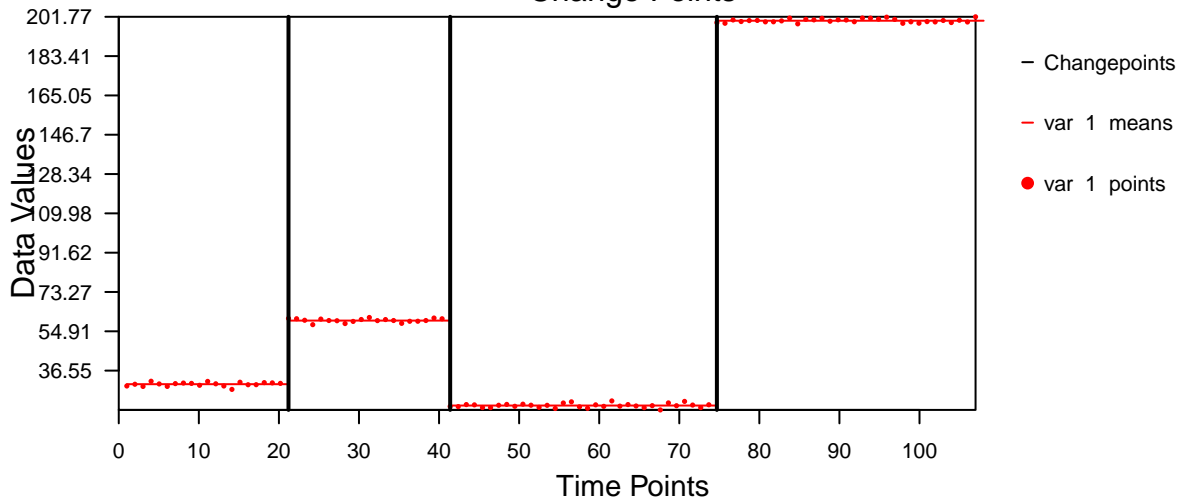
# Change Points



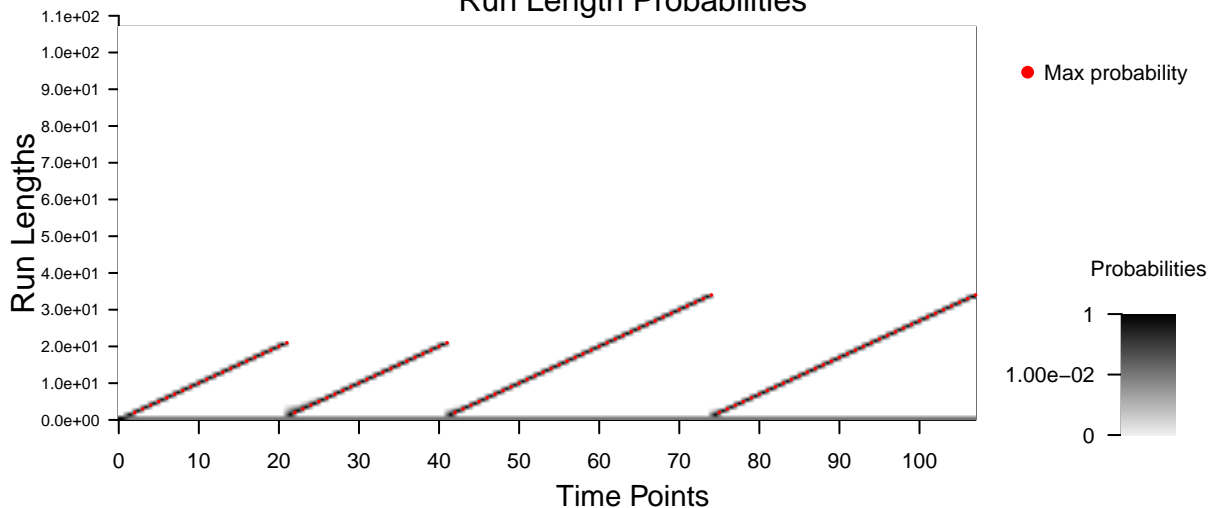
# Run Length Probabilities



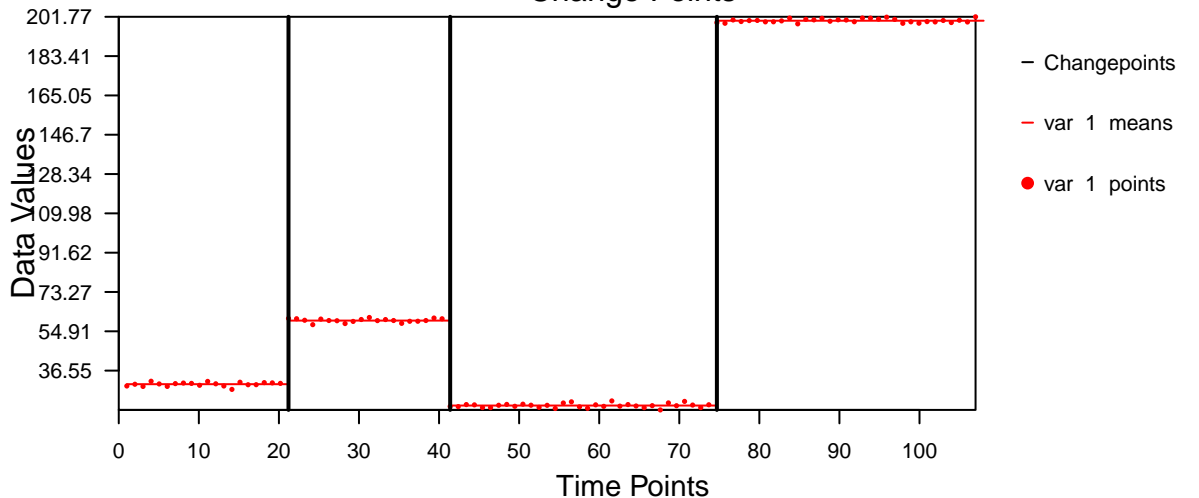
# Change Points



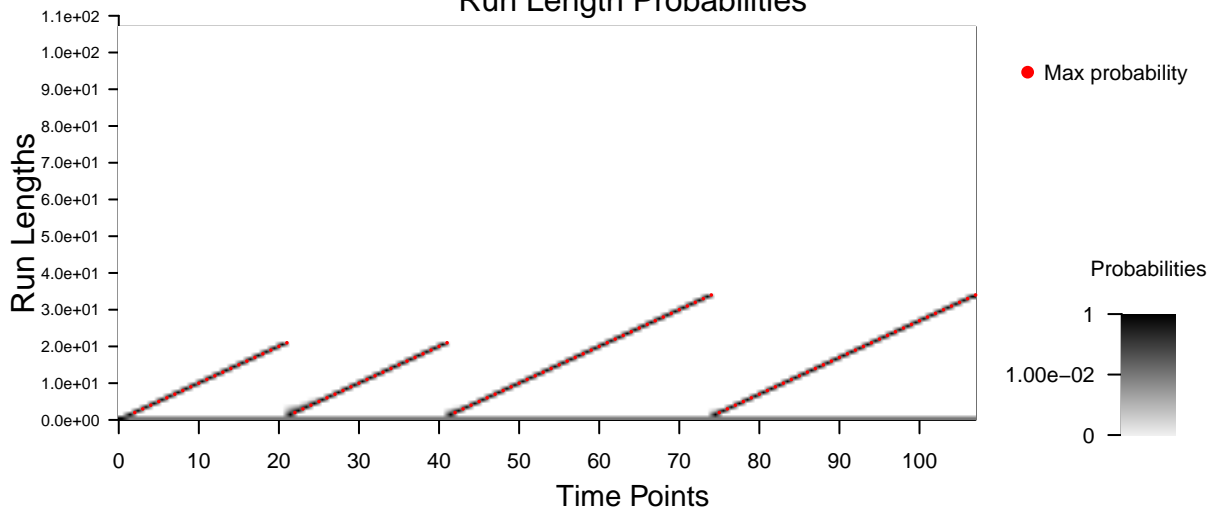
# Run Length Probabilities



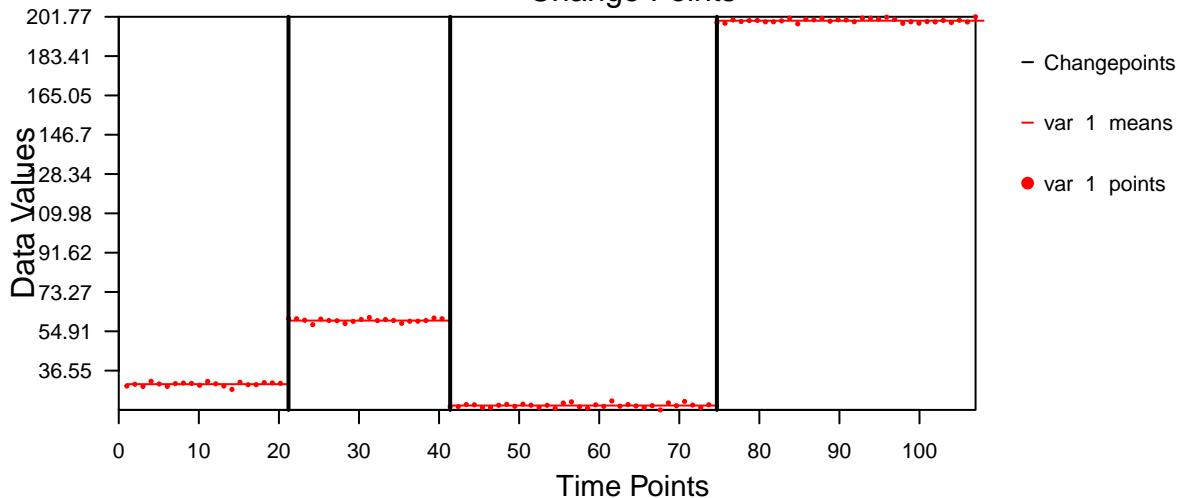
# Change Points



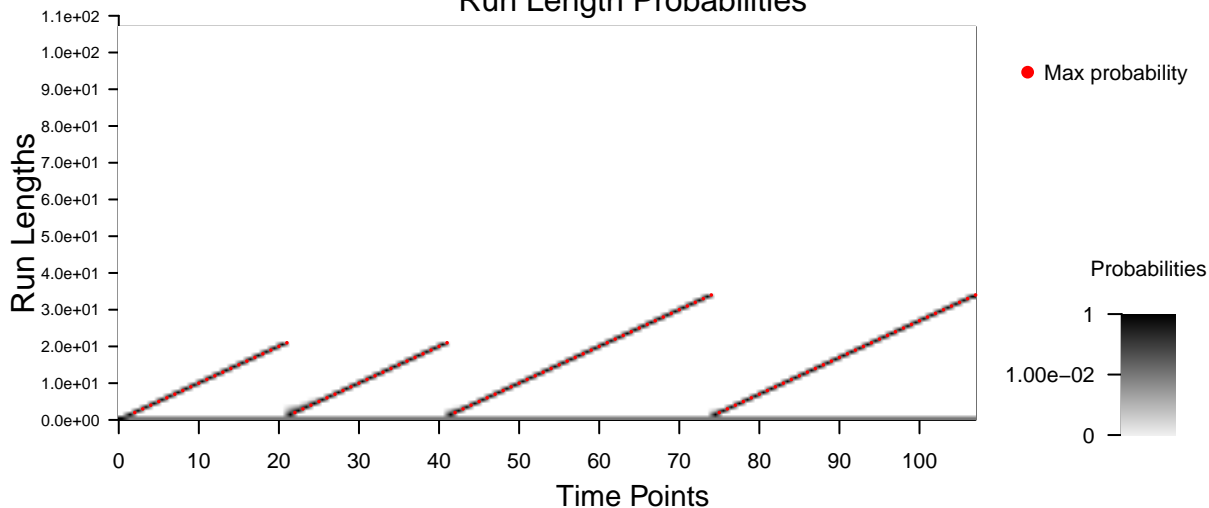
# Run Length Probabilities



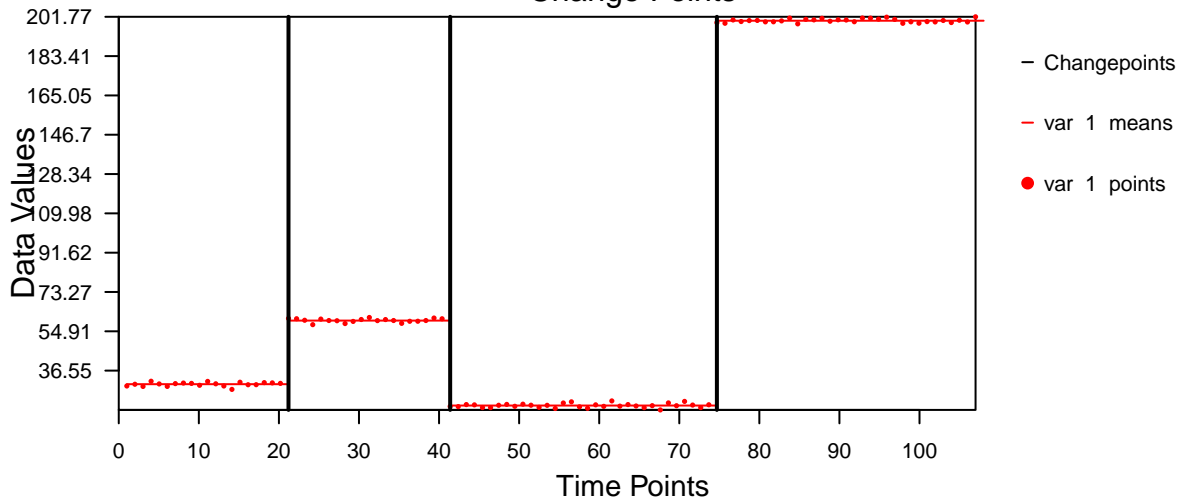
# Change Points



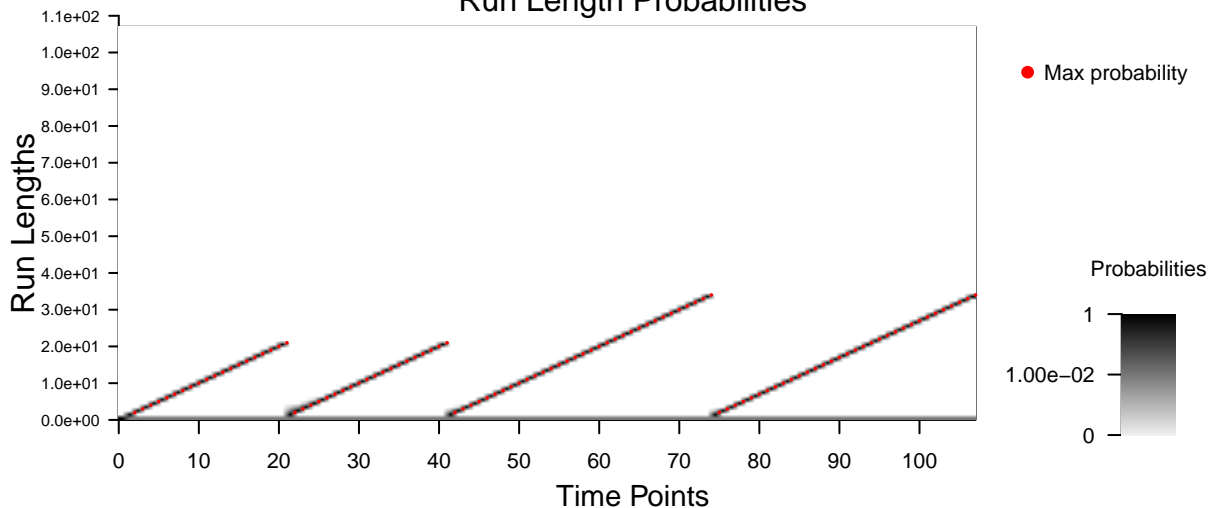
# Run Length Probabilities



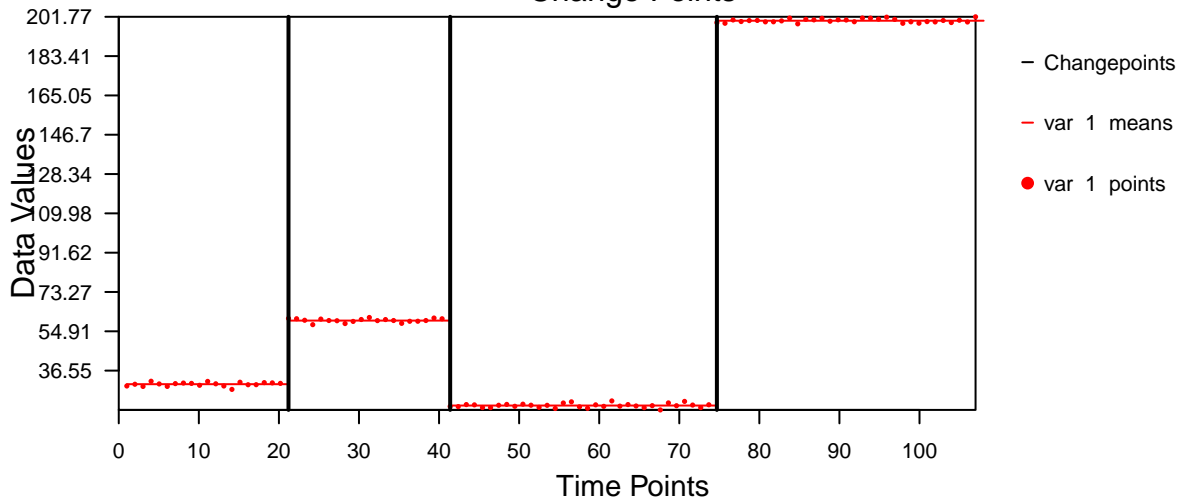
# Change Points



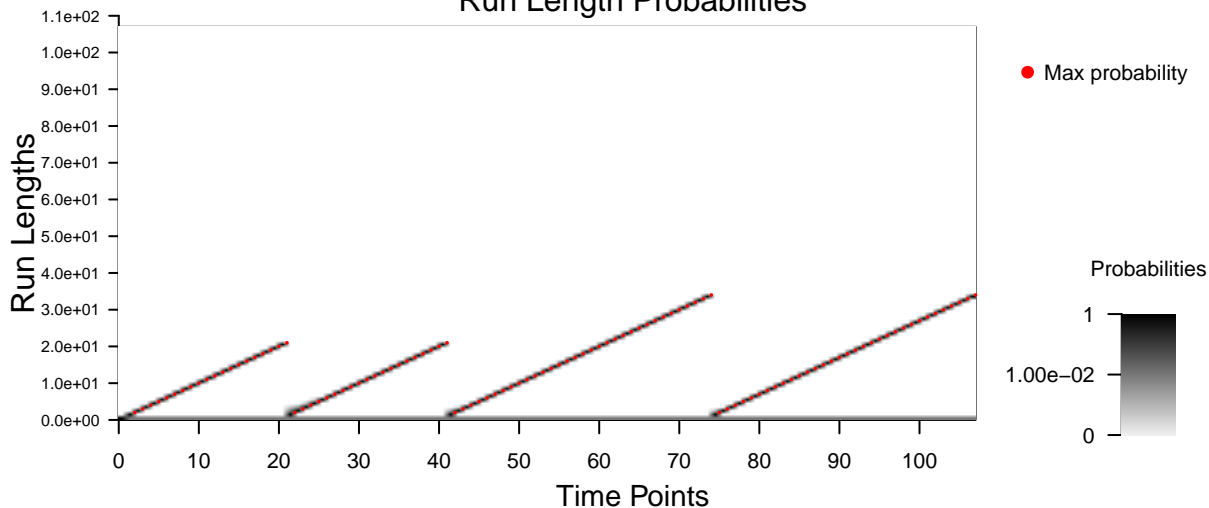
# Run Length Probabilities



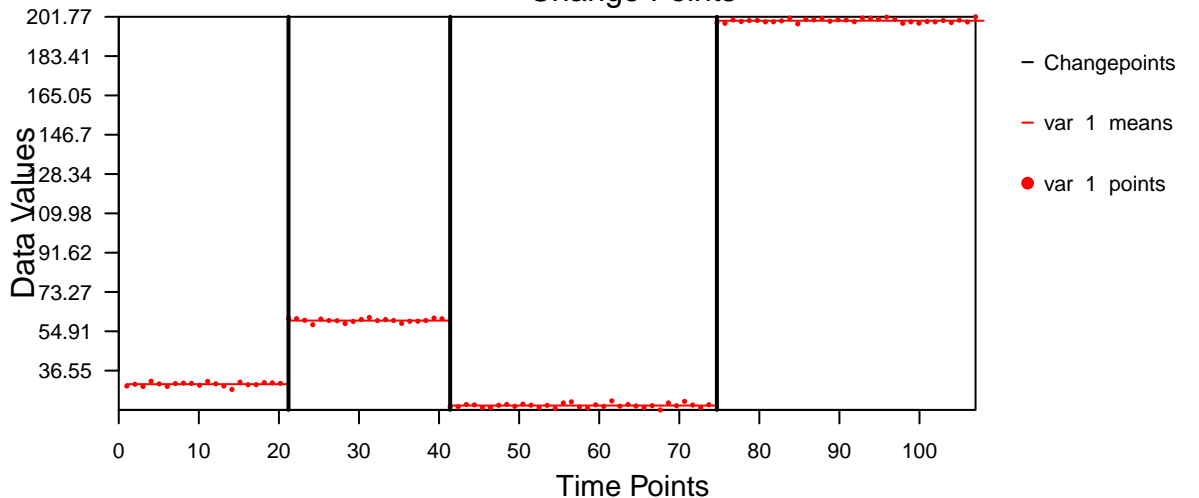
# Change Points



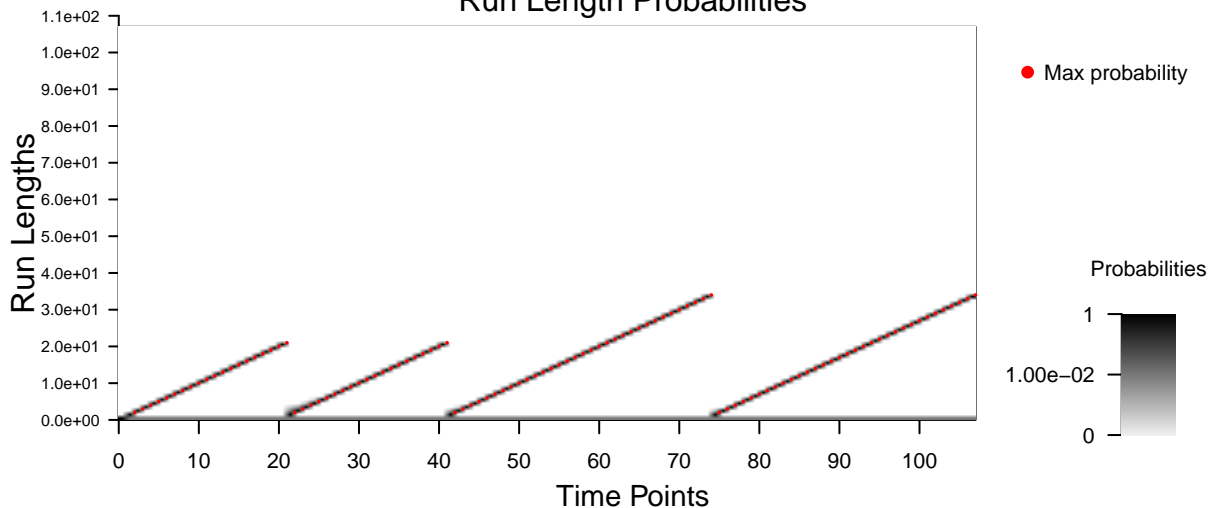
# Run Length Probabilities



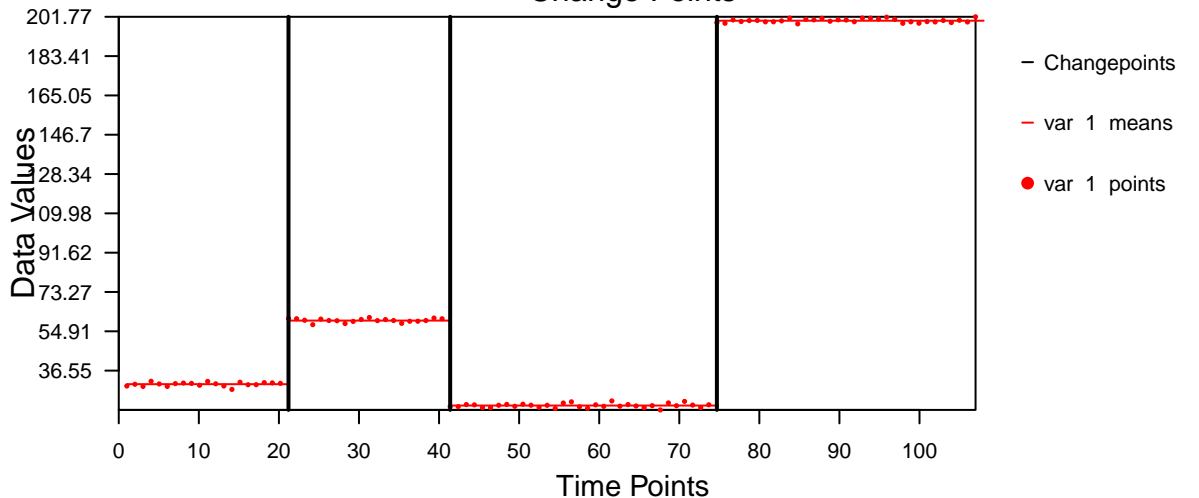
# Change Points



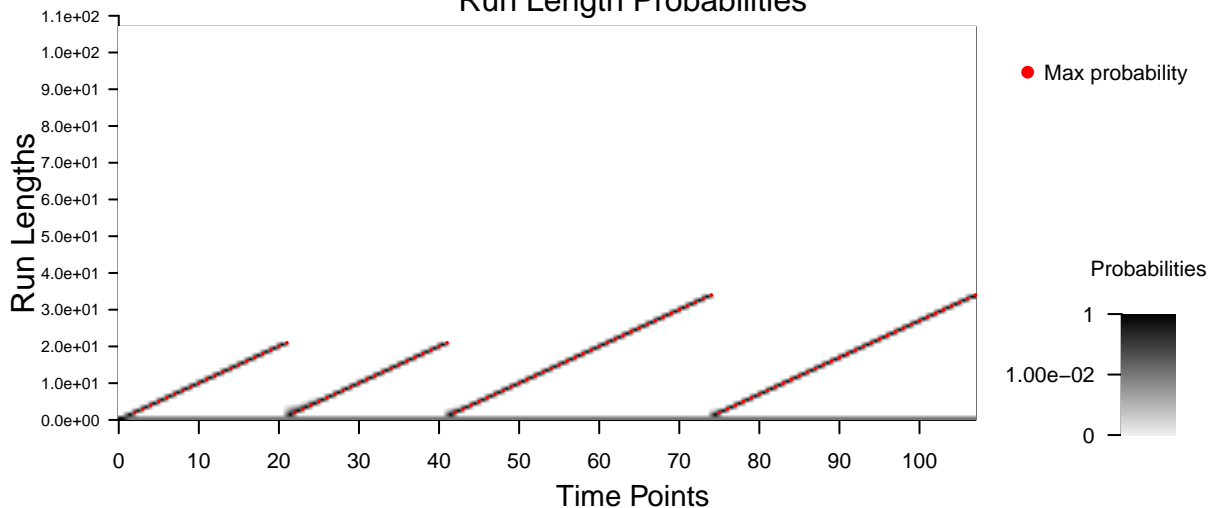
# Run Length Probabilities



# Change Points

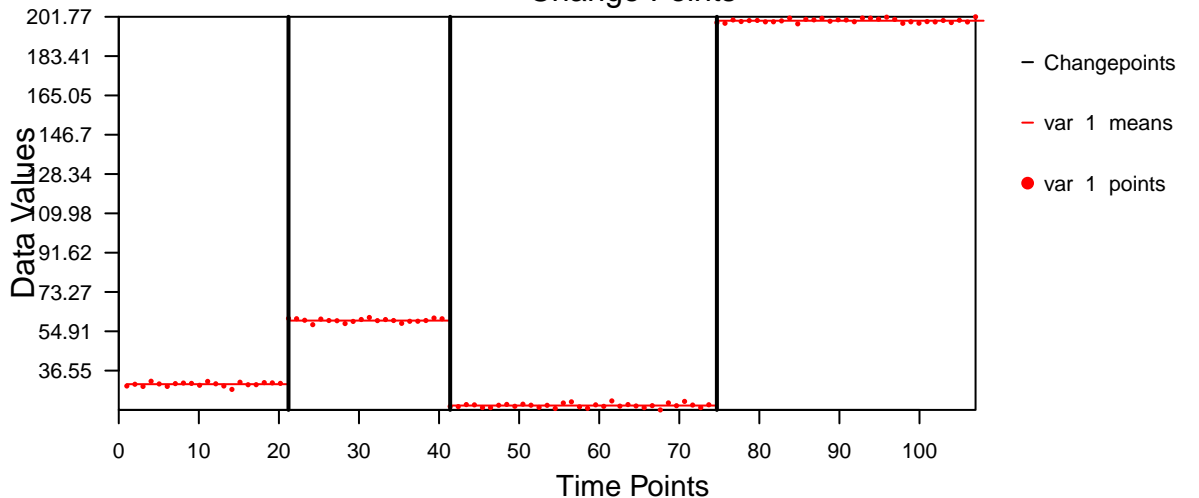


# Run Length Probabilities

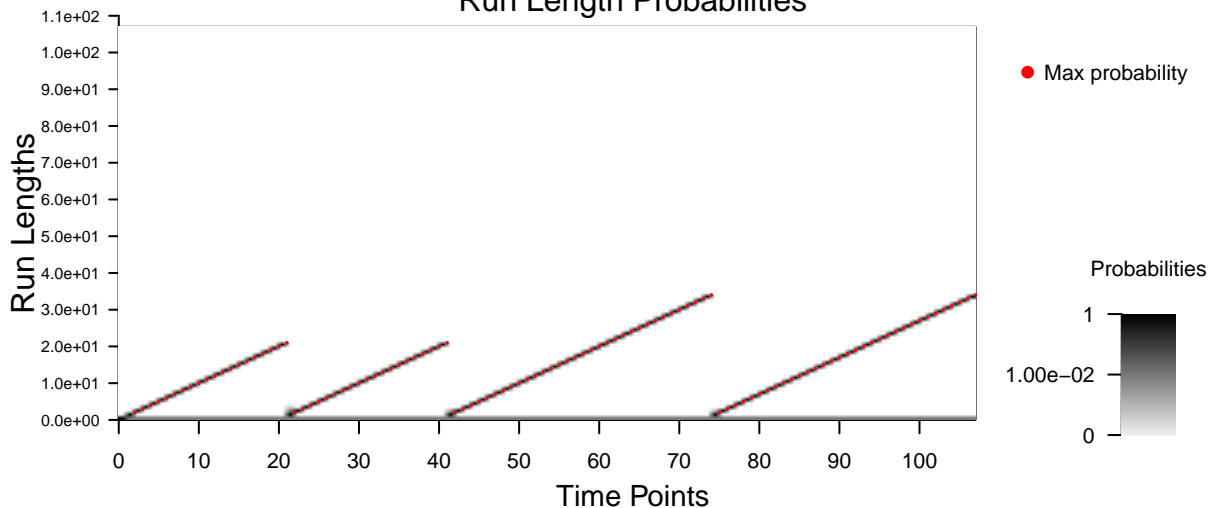




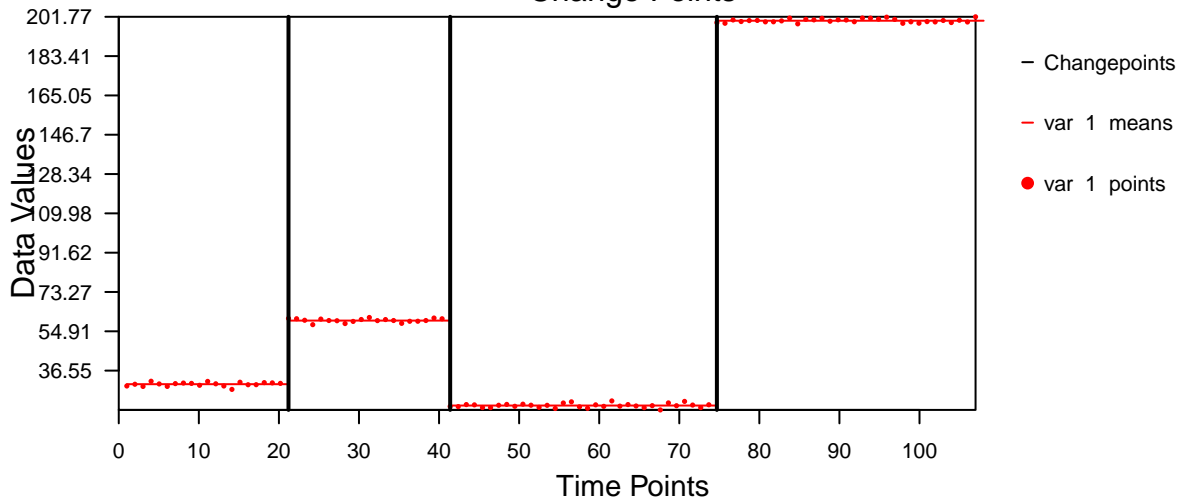
# Change Points



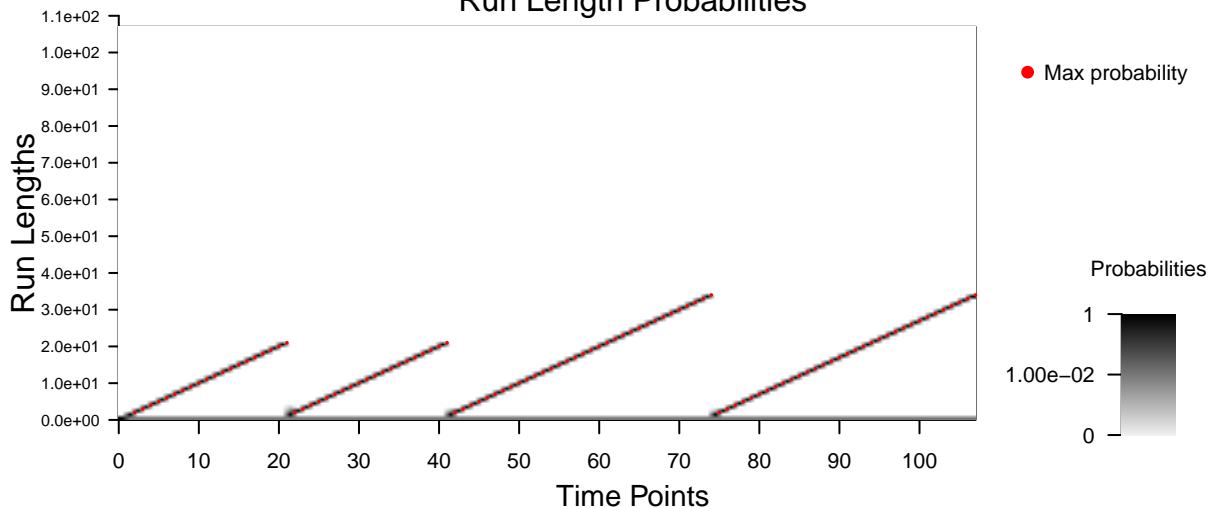
# Run Length Probabilities



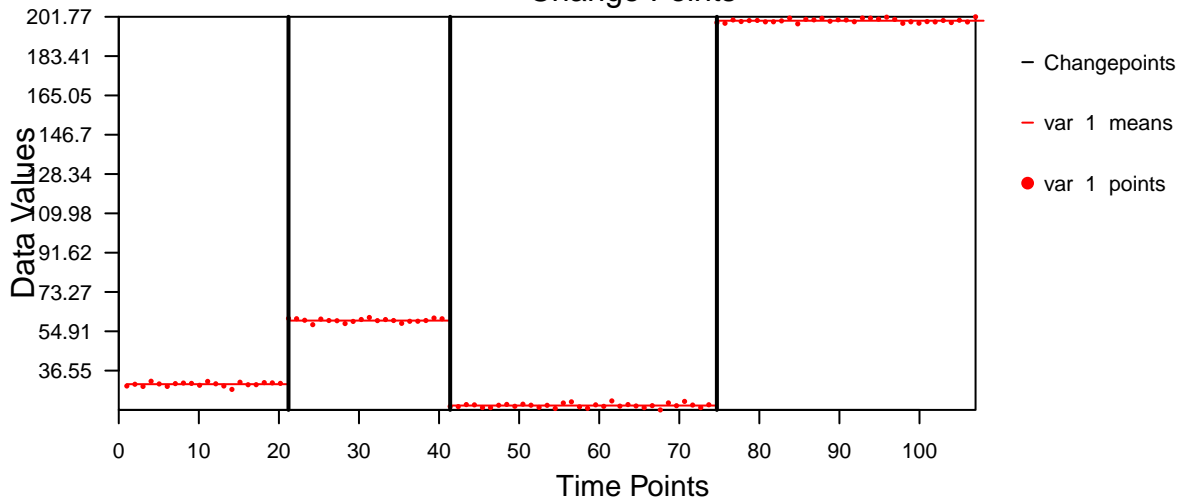
### Change Points



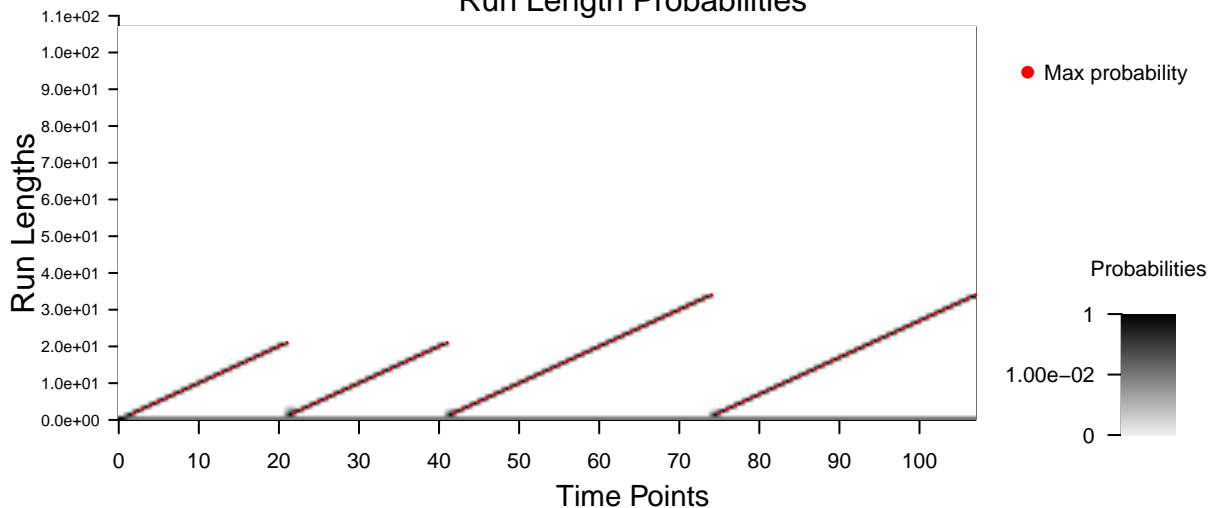
### Run Length Probabilities



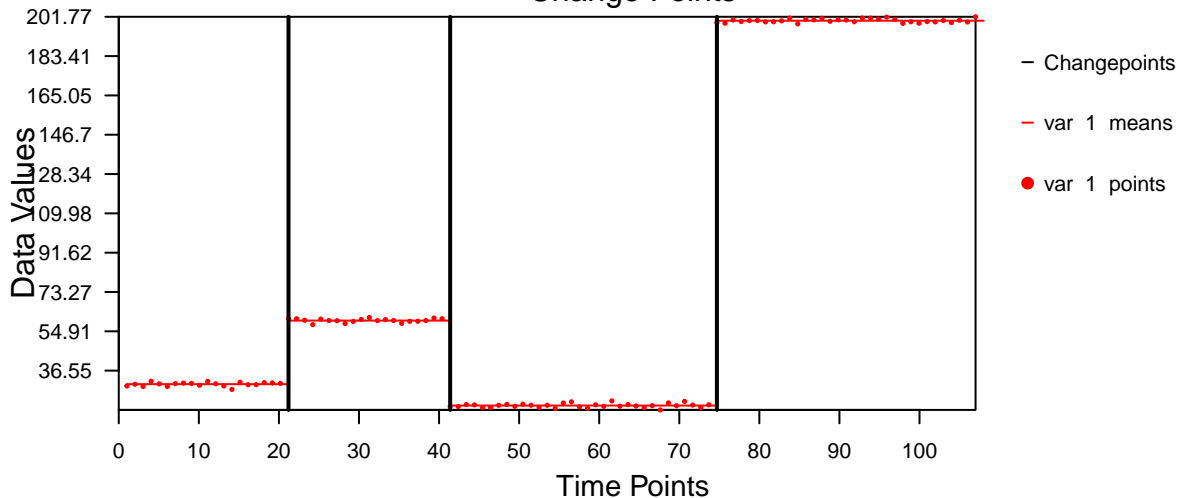
# Change Points



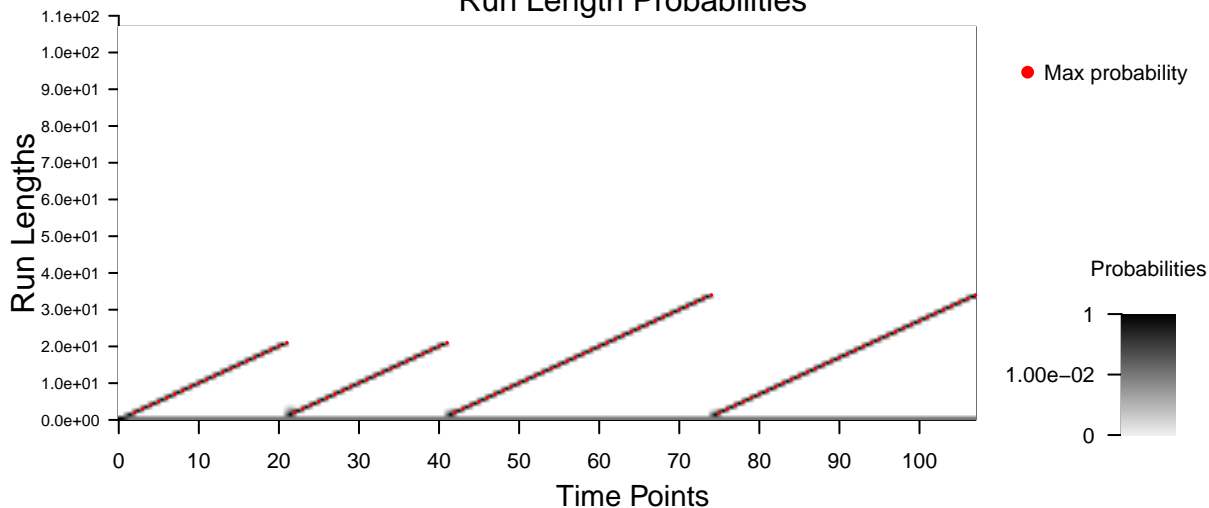
# Run Length Probabilities



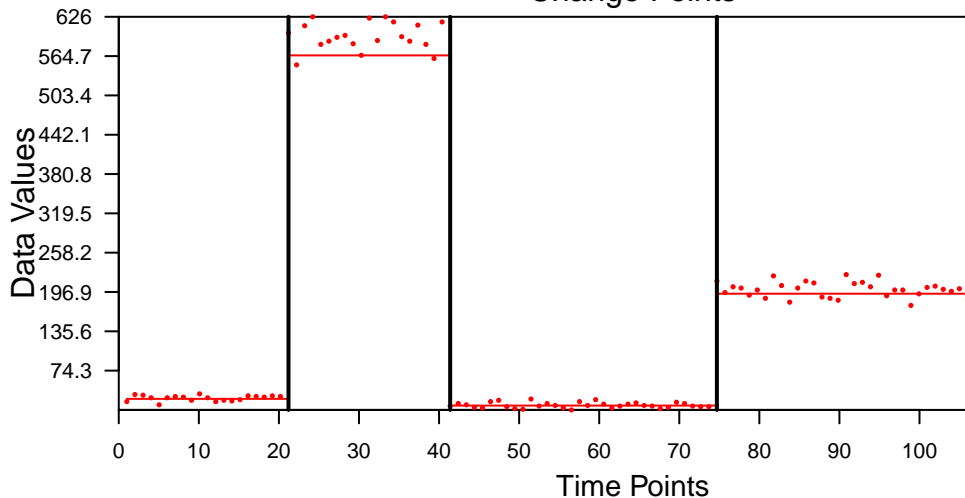
# Change Points



# Run Length Probabilities



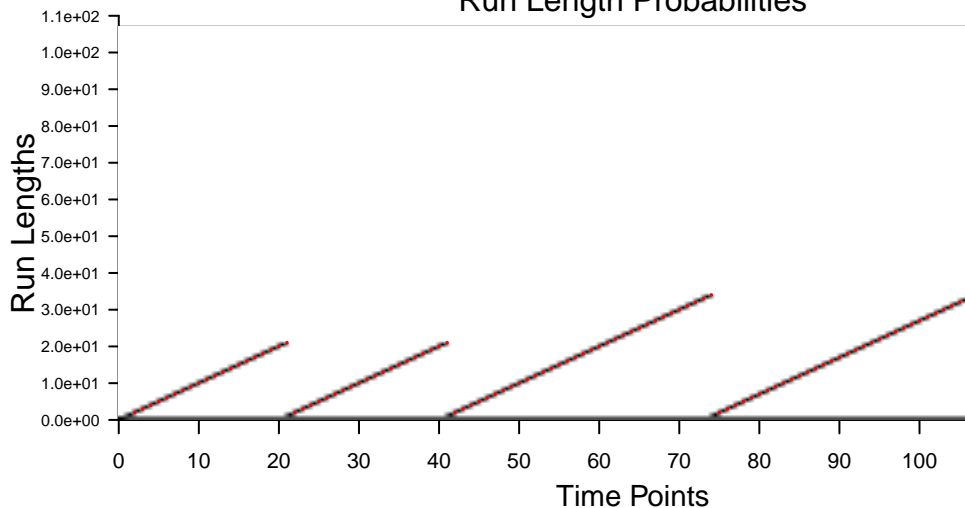
# Change Points



## Legend

- Changepoints
- var 1 means
- var 1 points

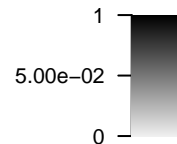
# Run Length Probabilities



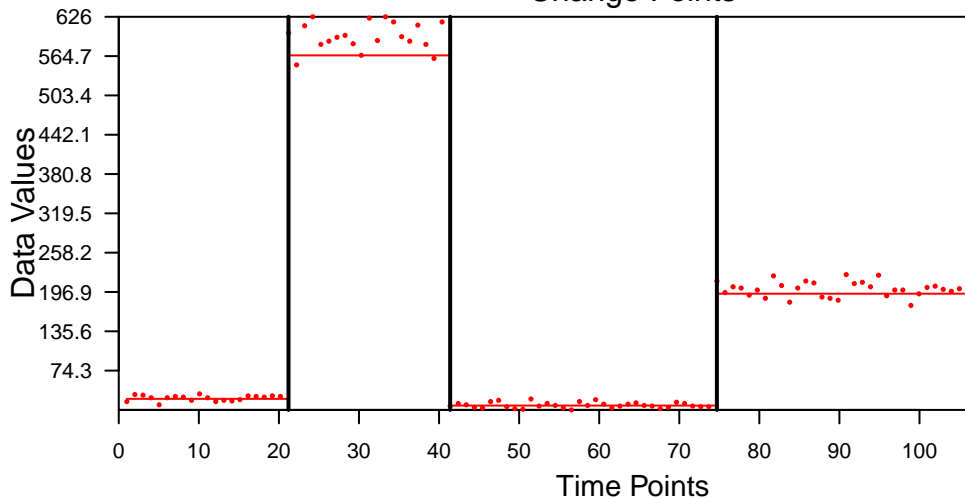
## Legend

- Max probability

## Probabilities



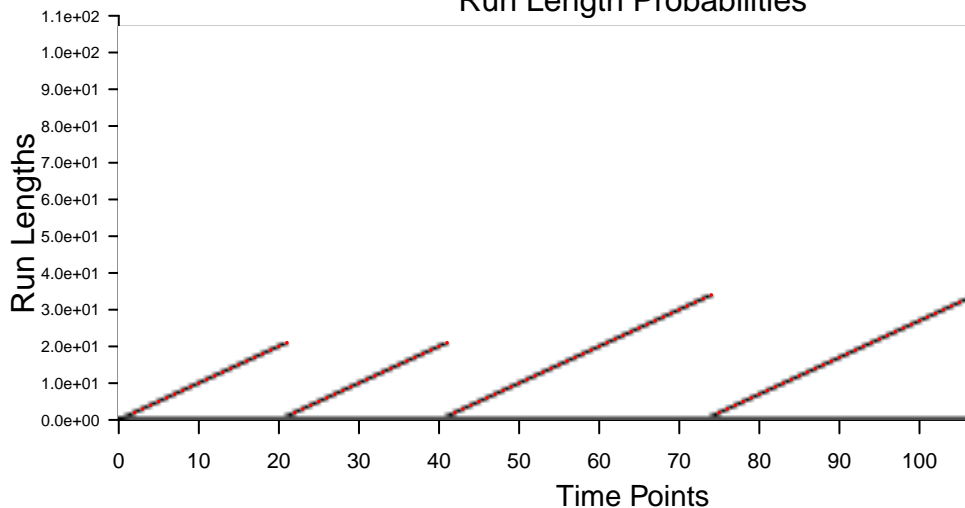
# Change Points



## Legend

- Changepoints
- var 1 means
- var 1 points

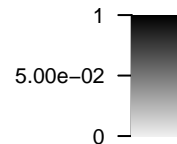
# Run Length Probabilities



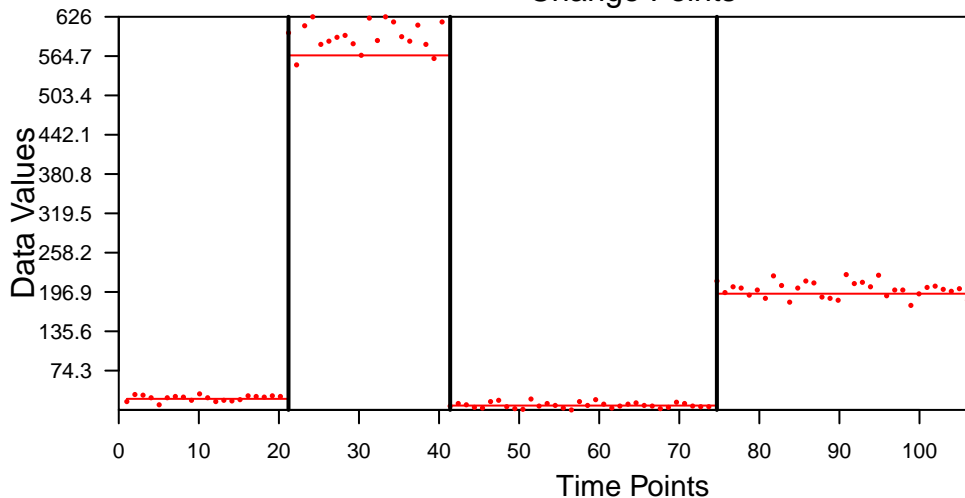
## Legend

- Max probability

## Probabilities



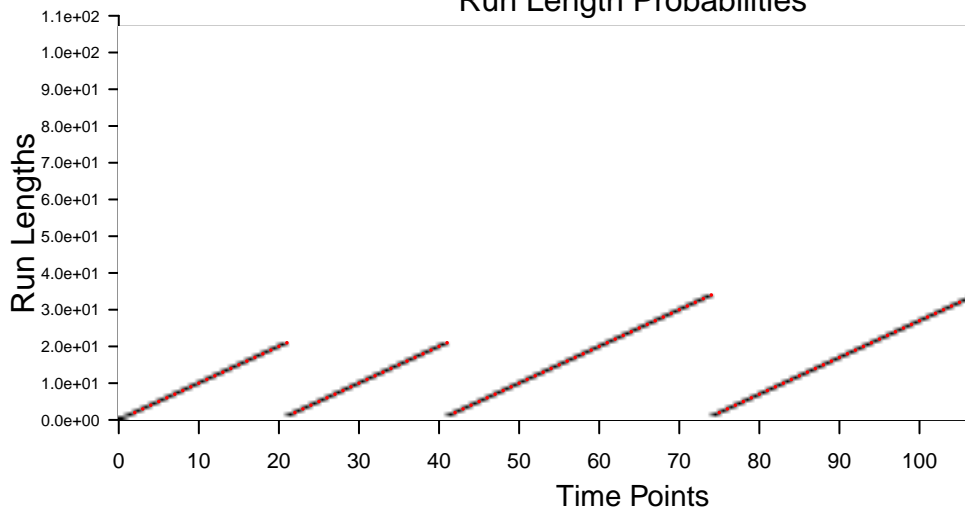
# Change Points



## Legend

- Changepoints
- var 1 means
- var 1 points

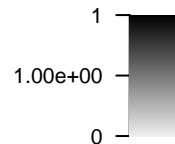
# Run Length Probabilities



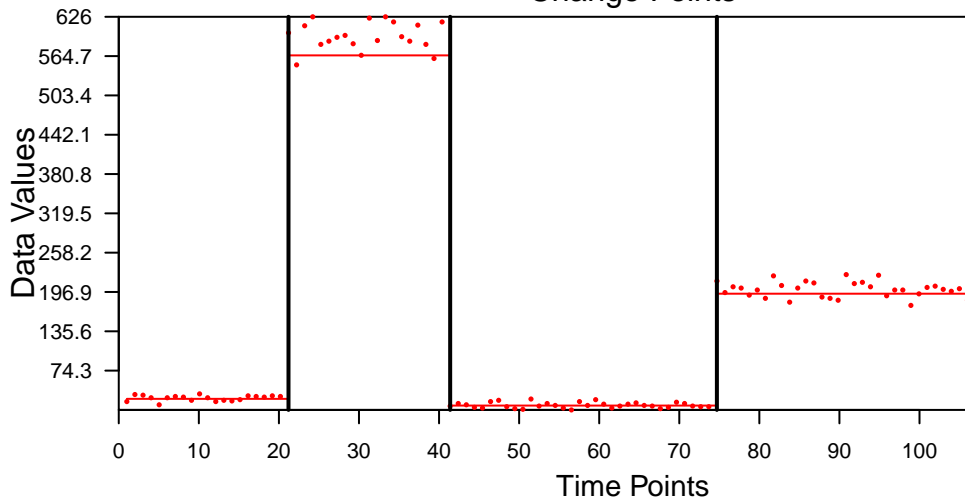
## Legend

- Max probability

## Probabilities



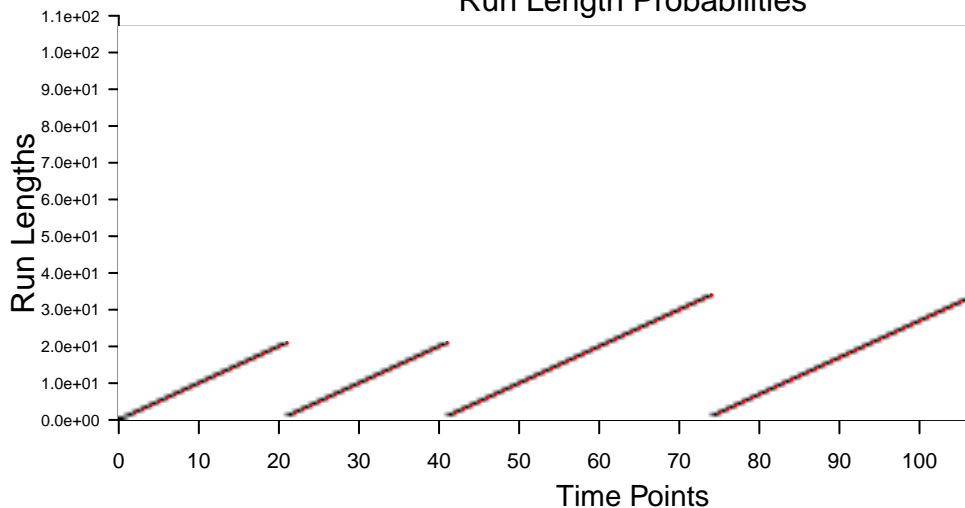
# Change Points



## Legend

- Changepoints
- var 1 means
- var 1 points

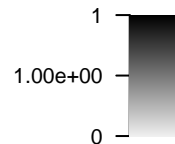
# Run Length Probabilities



## Legend

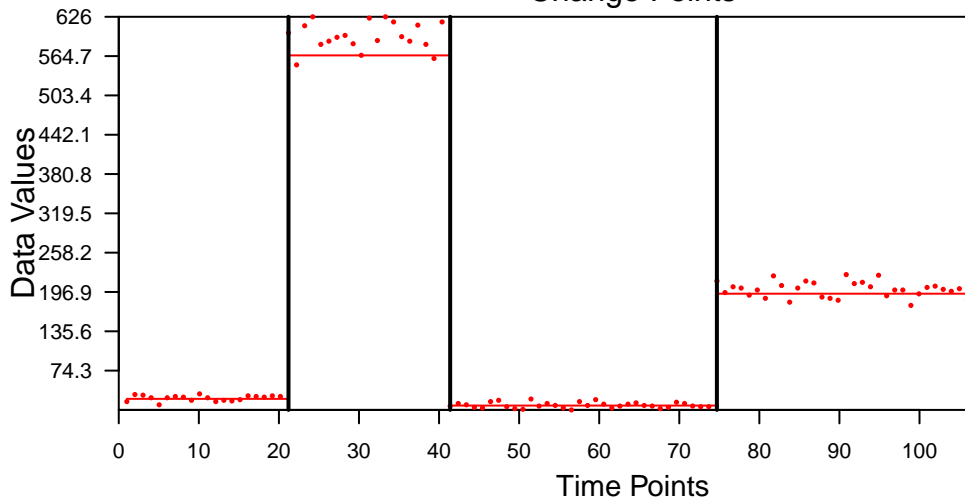
- Max probability

## Probabilities





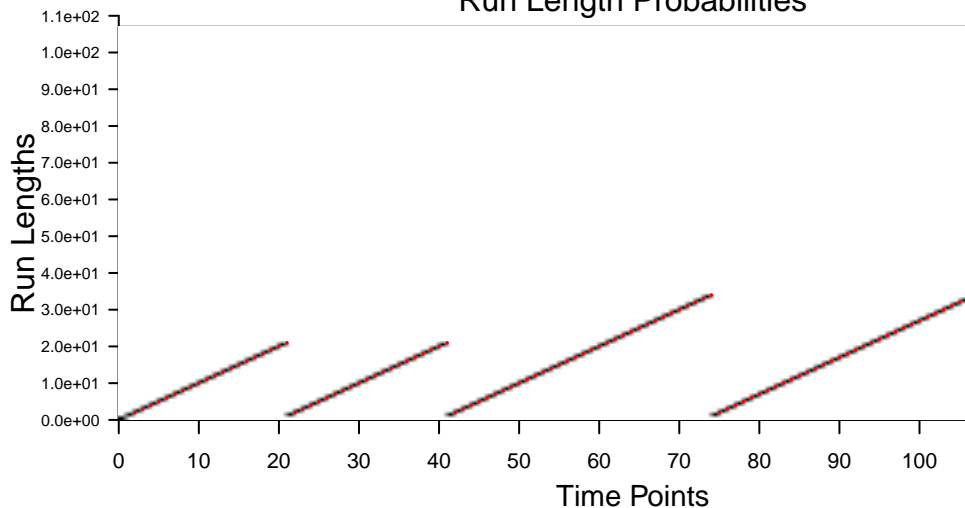
# Change Points



Legend

- Changepoints
- var 1 means
- var 1 points

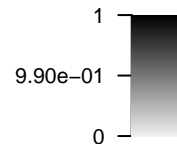
# Run Length Probabilities



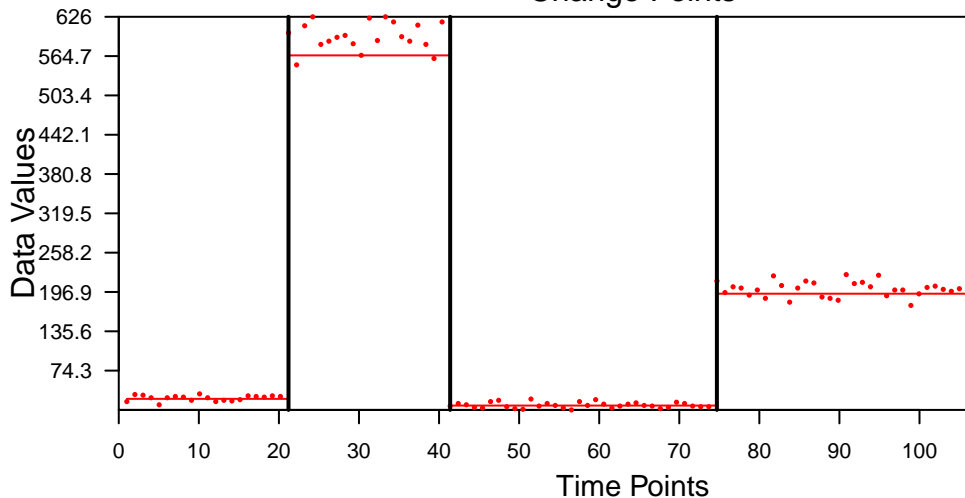
Legend

- Max probability

Probabilities



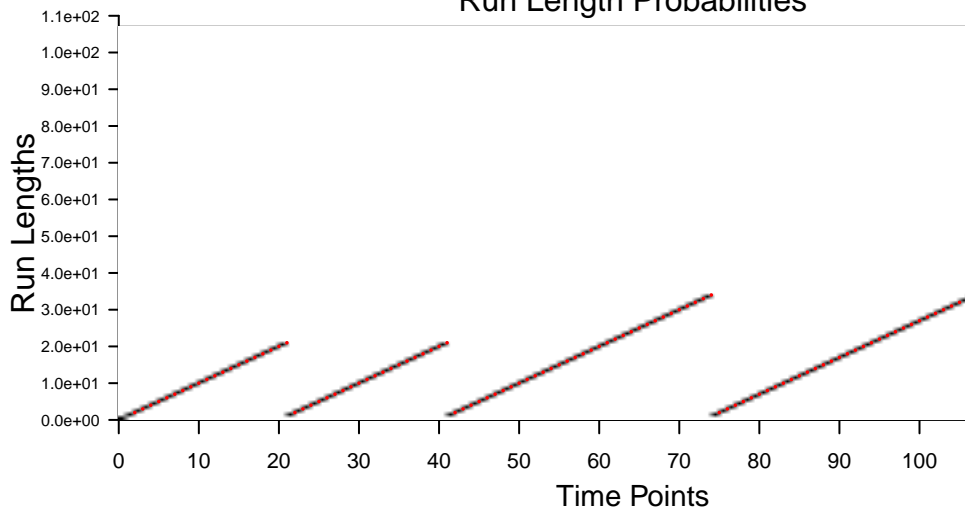
# Change Points



## Legend

- Changepoints
- var 1 means
- var 1 points

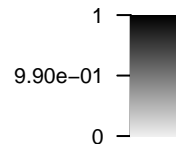
# Run Length Probabilities



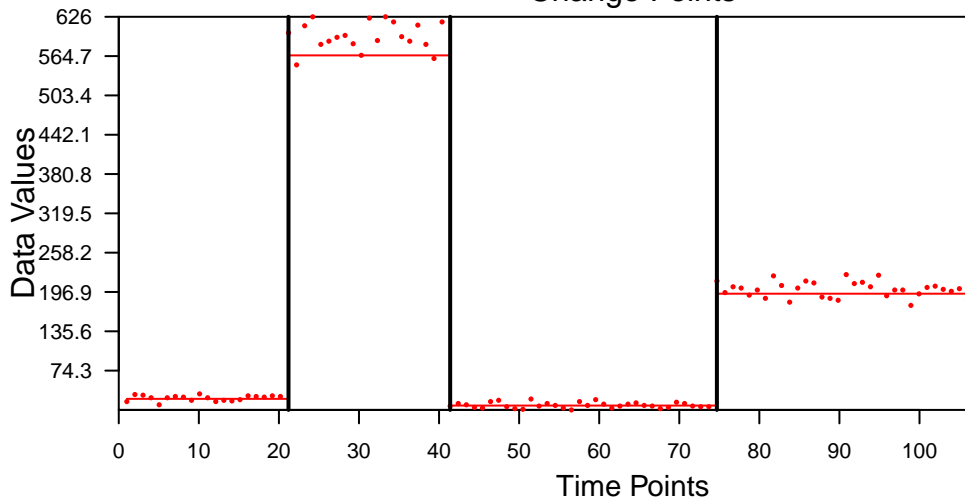
## Legend

- Max probability

## Probabilities



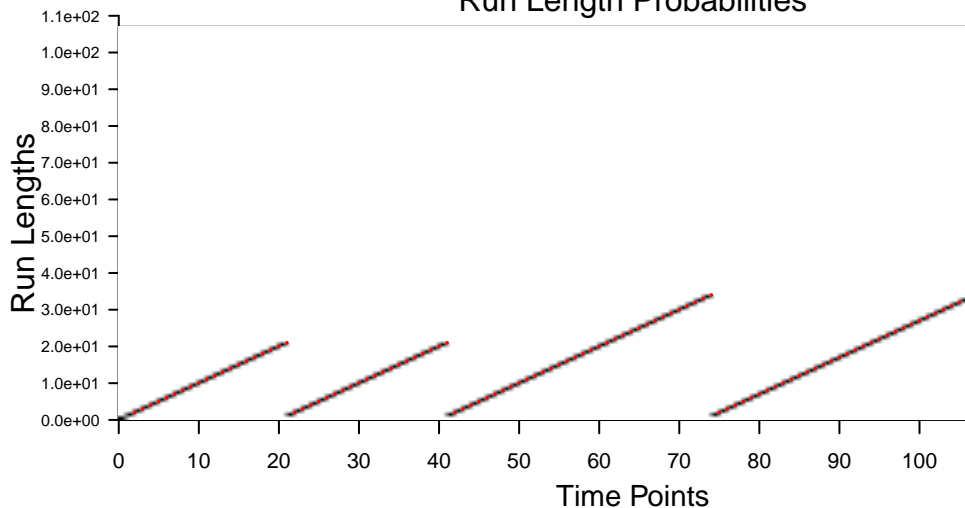
# Change Points



## Legend

- Changepoints
- var 1 means
- var 1 points

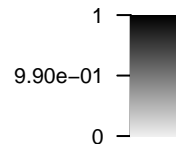
# Run Length Probabilities



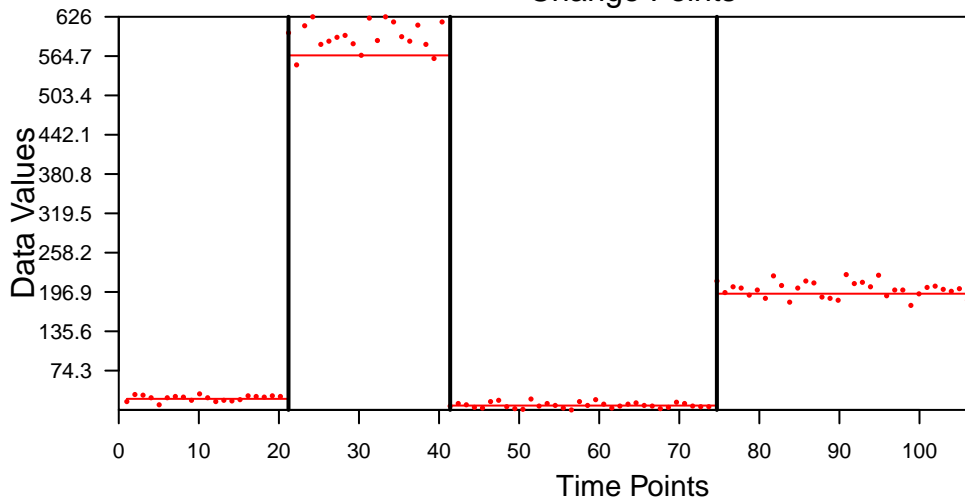
## Legend

- Max probability

## Probabilities



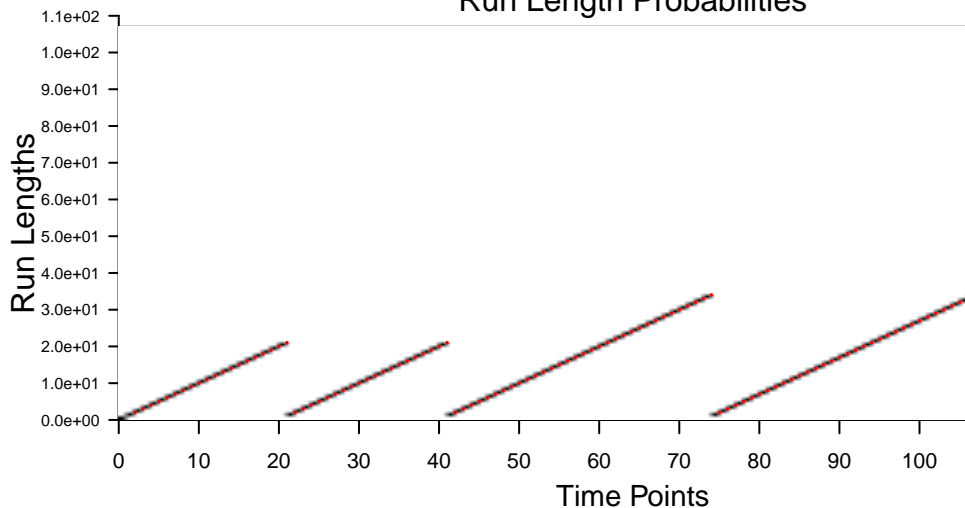
# Change Points



## Legend

- Changepoints
- var 1 means
- var 1 points

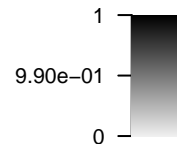
# Run Length Probabilities



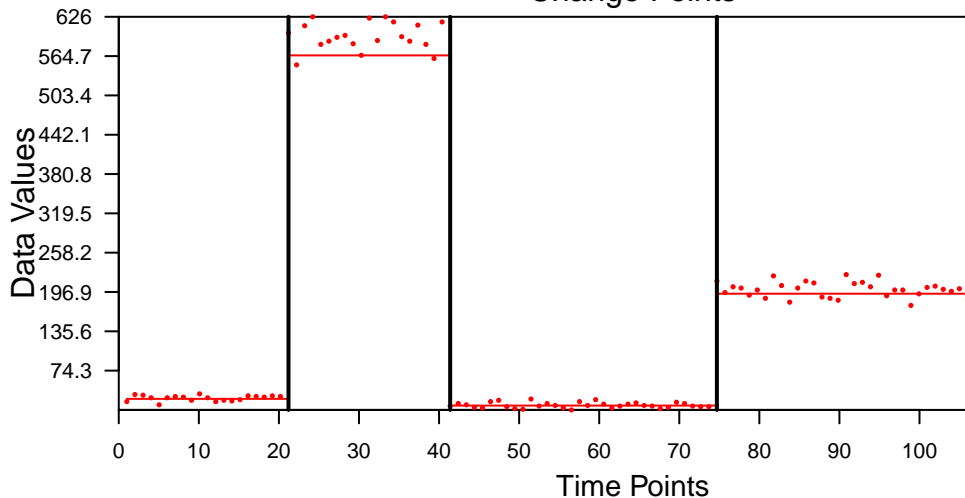
## Legend

- Max probability

## Probabilities



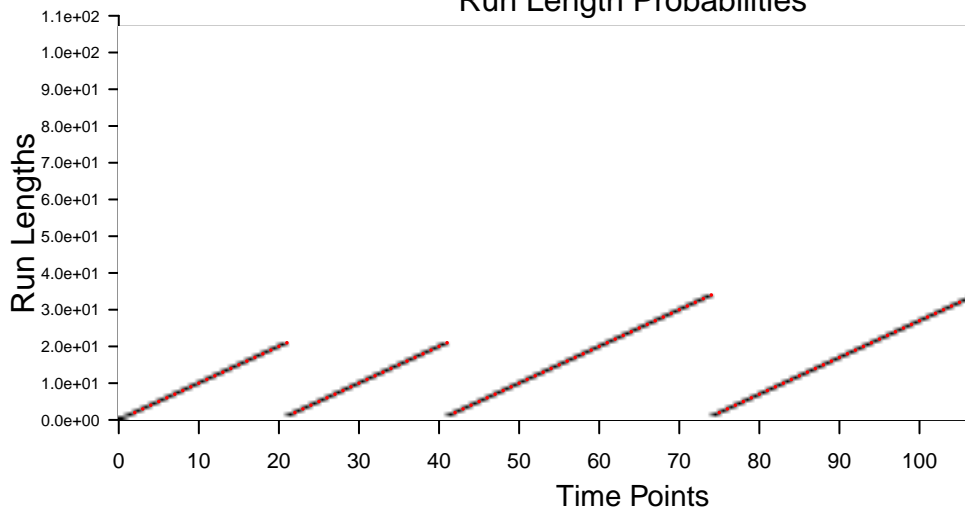
# Change Points



## Legend

- Changepoints
- var 1 means
- var 1 points

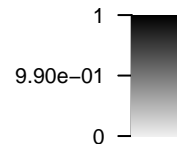
# Run Length Probabilities



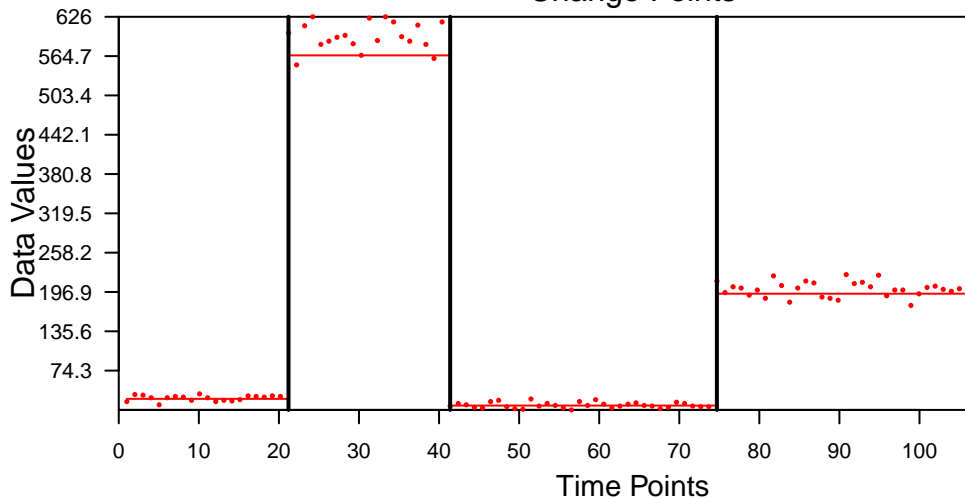
## Legend

- Max probability

## Probabilities



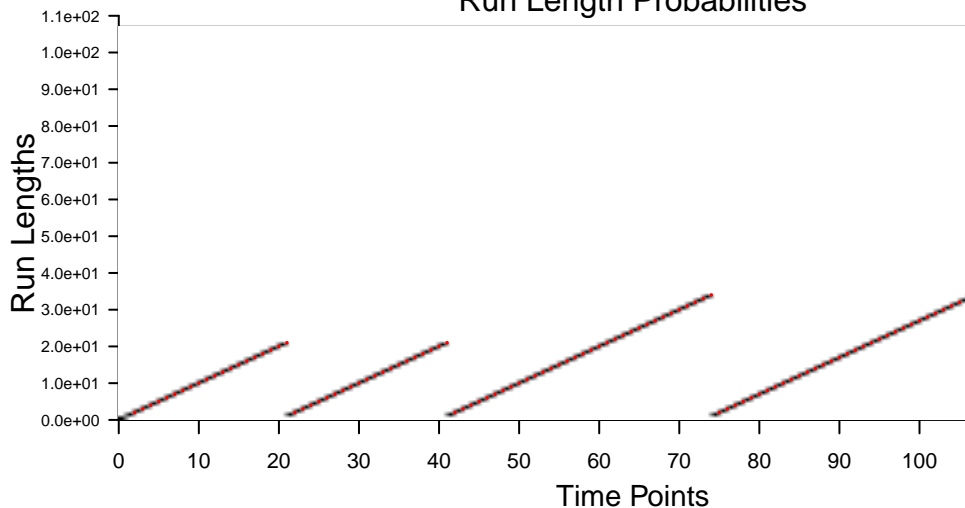
# Change Points



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- Changepoints
- var 1 means
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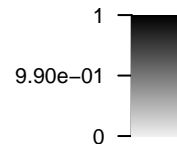
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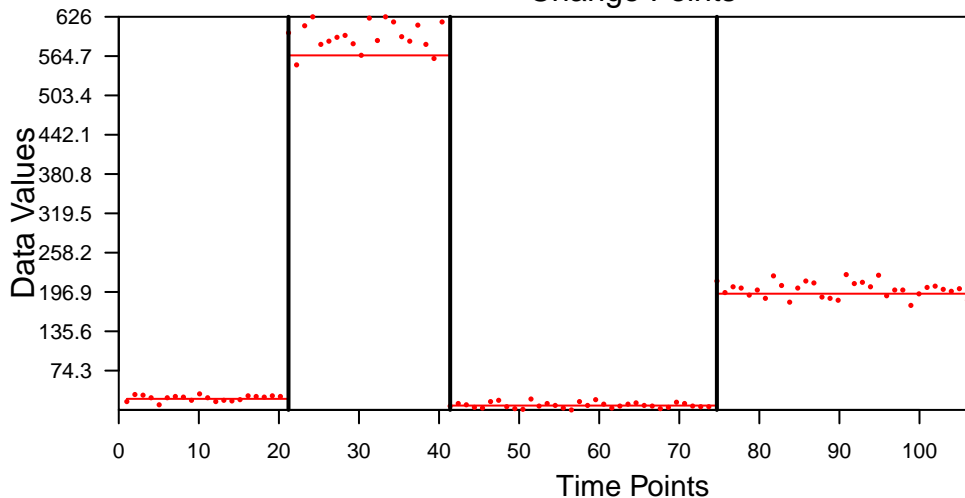
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- Max probability

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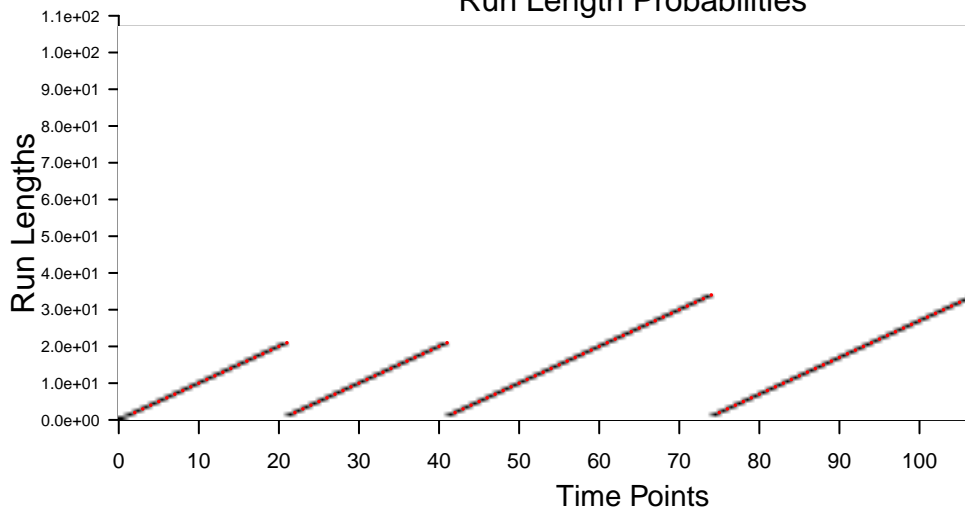
# Change Points



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- Changepoints
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- var 1 points

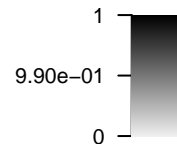
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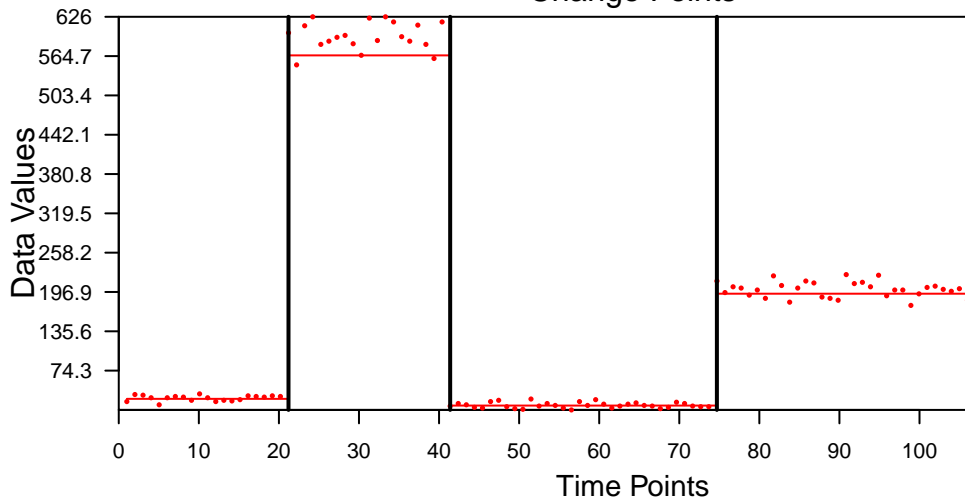
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## Probabilities



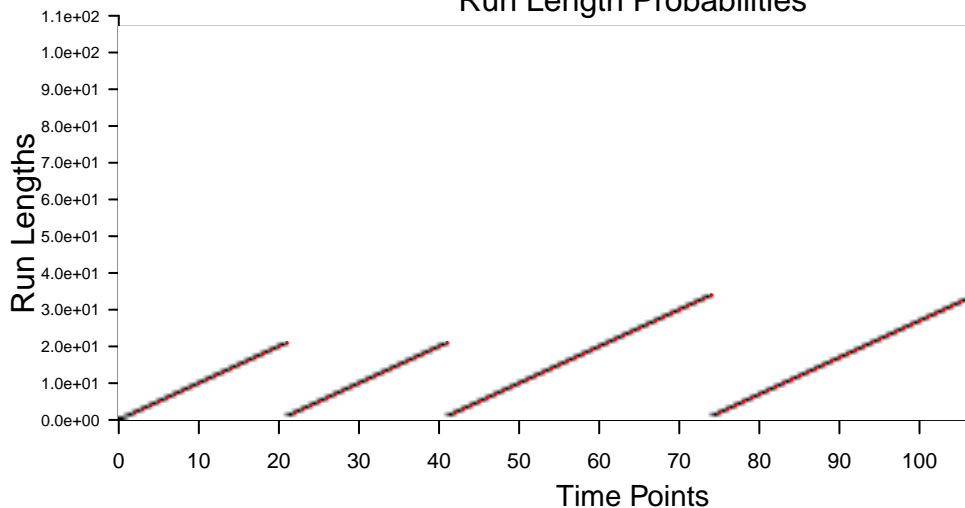
# Change Points



## Legend

- Changepoints
- var 1 means
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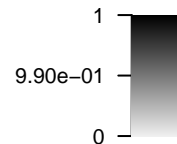
# Run Length Probabilities



## Legend

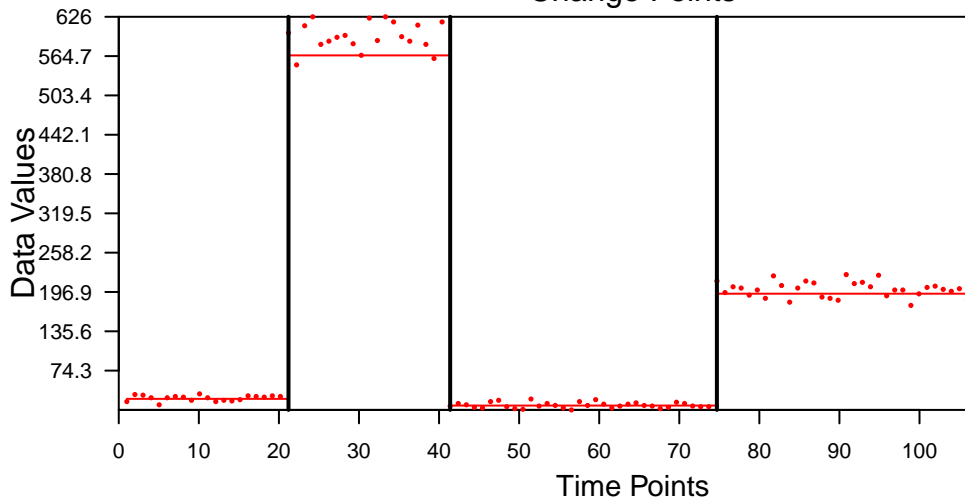
- Max probability

## Probabilities





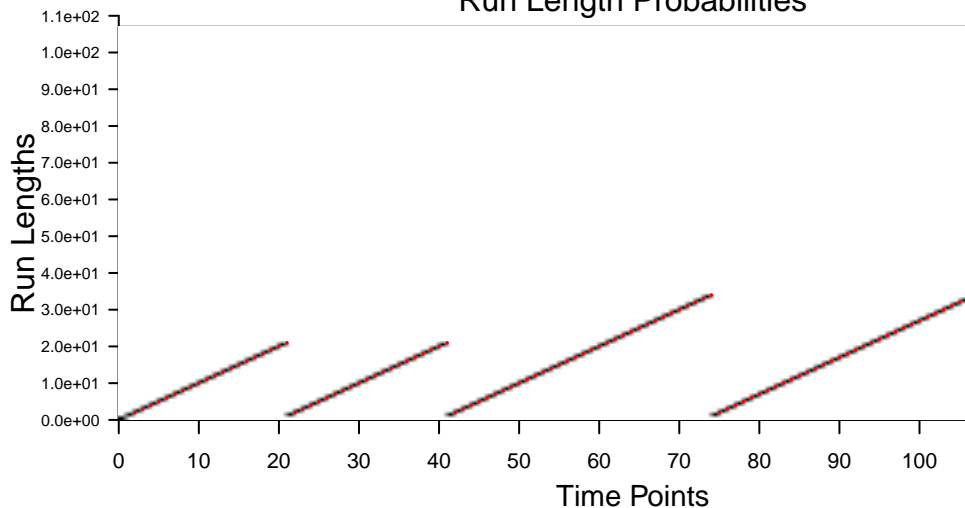
# Change Points



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- Changepoints
- var 1 means
- var 1 points

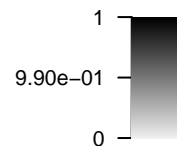
# Run Length Probabilities



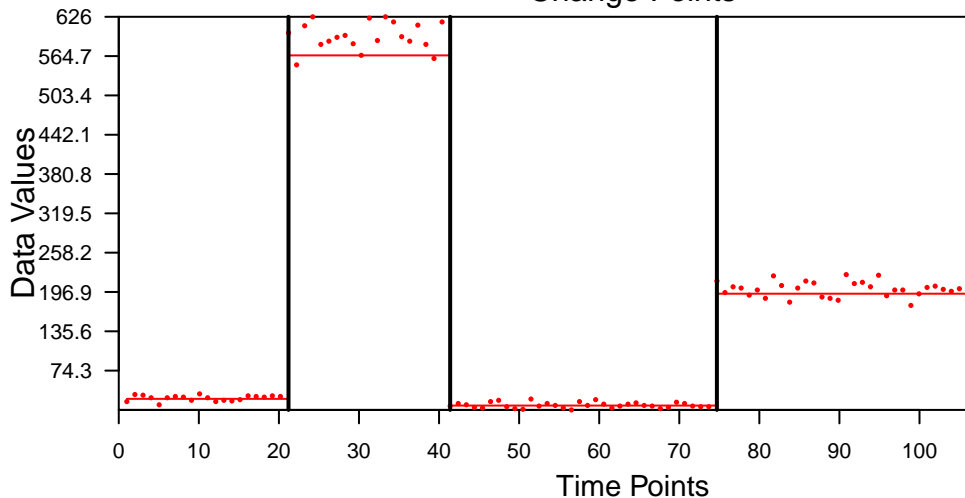
## Legend

- Max probability

## Probabilities



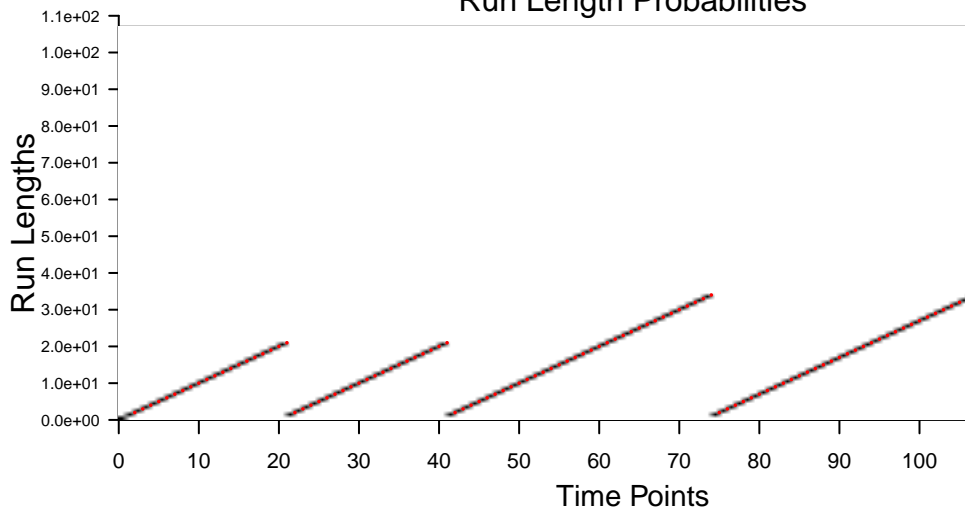
# Change Points



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- Changepoints
- var 1 means
- var 1 points

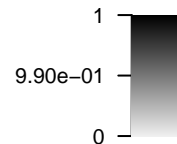
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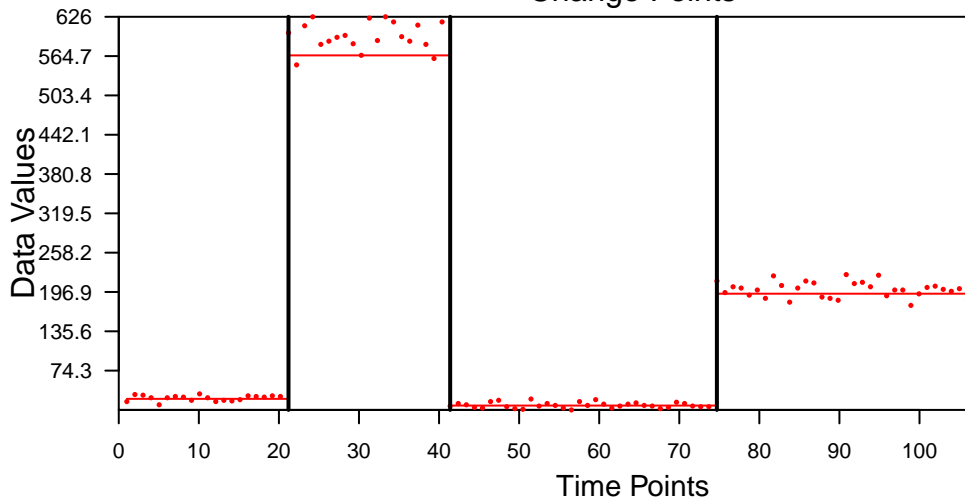
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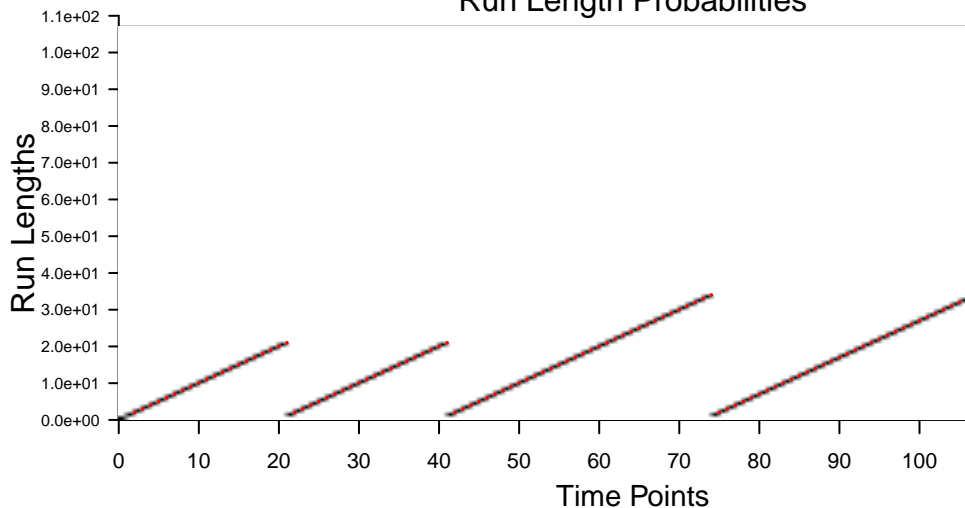
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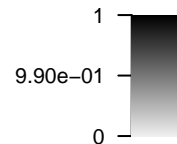
# Run Length Probabilities



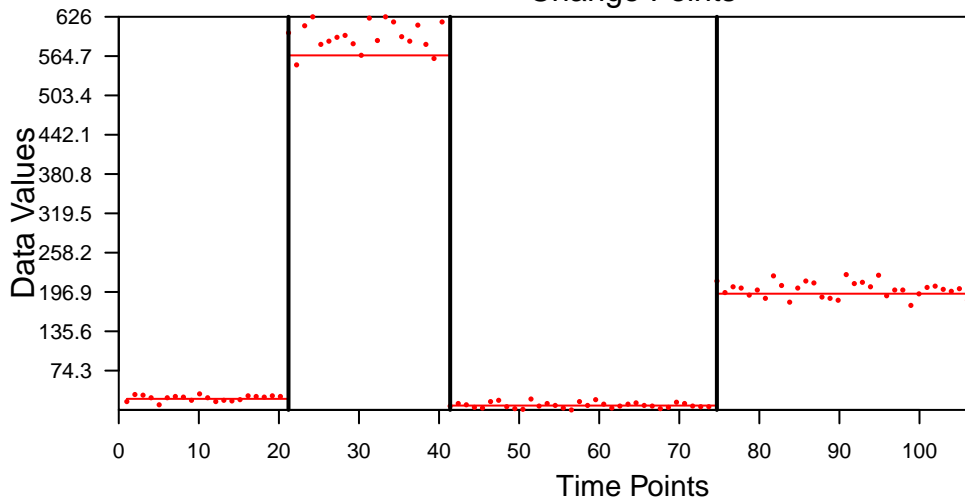
## Legend

- Max probability

## Probabilities



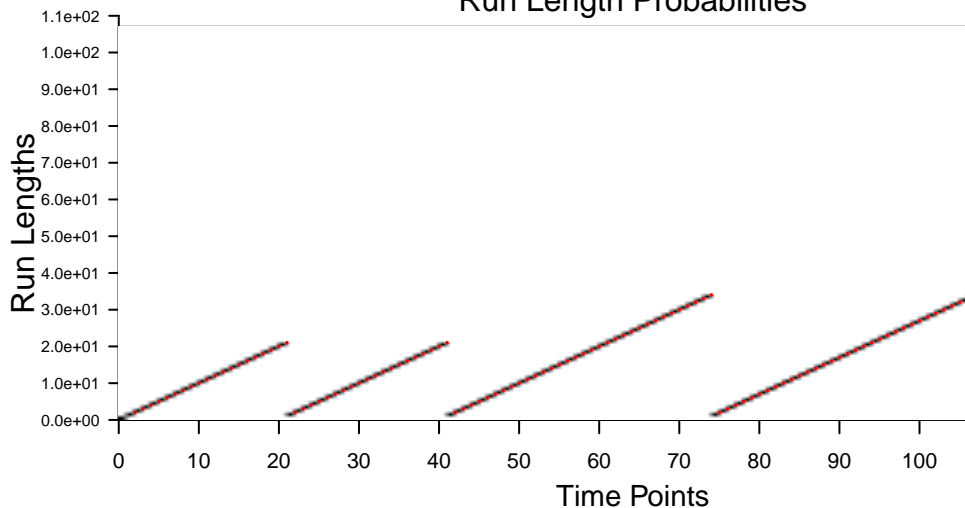
# Change Points



## Legend

- Changepoints
- var 1 means
- var 1 points

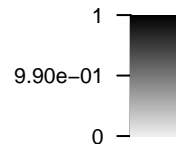
# Run Length Probabilities



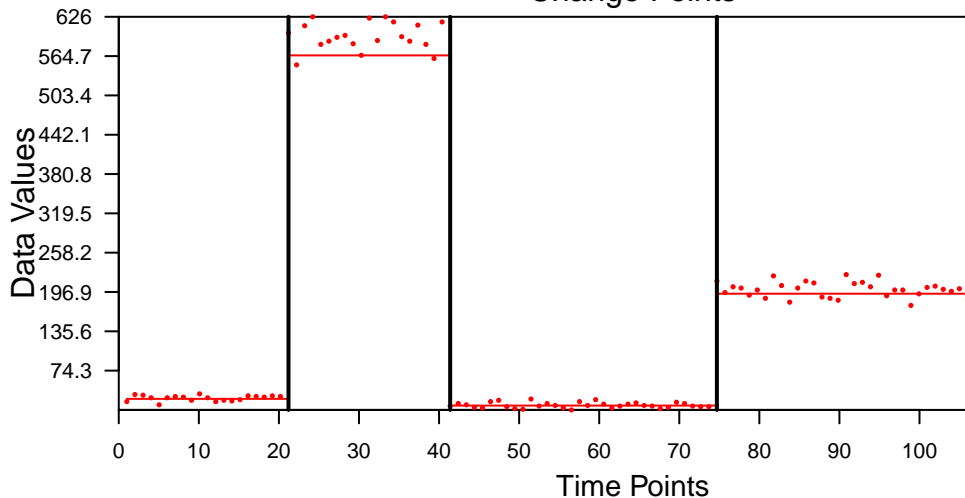
## Legend

- Max probability

## Probabilities



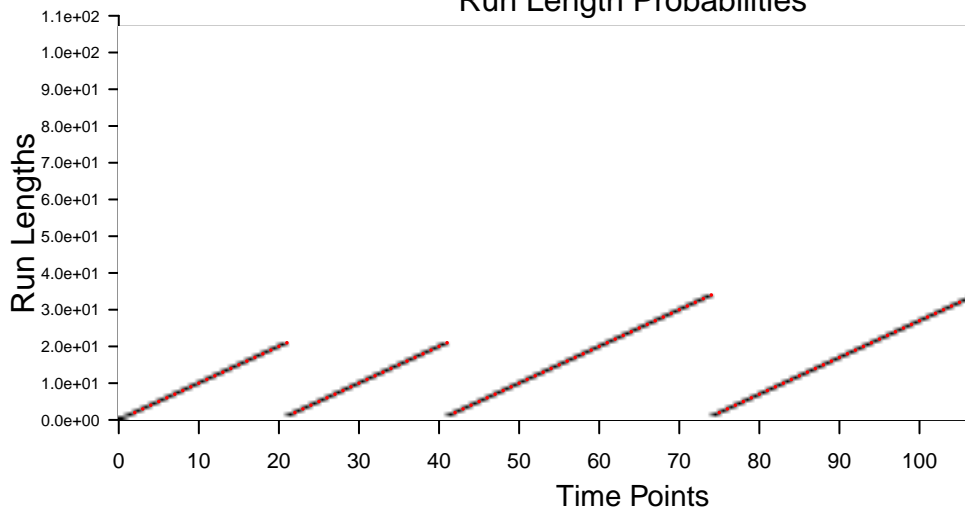
### Change Points



### Legend

- Changepoints
- var 1 means
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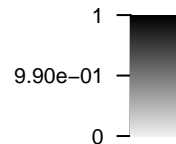
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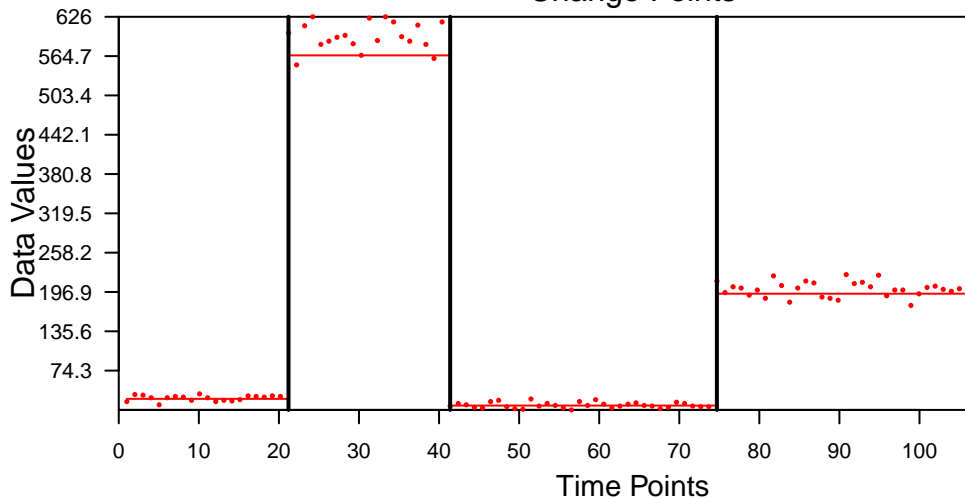
### Legend

- Max probability

### Probabilities



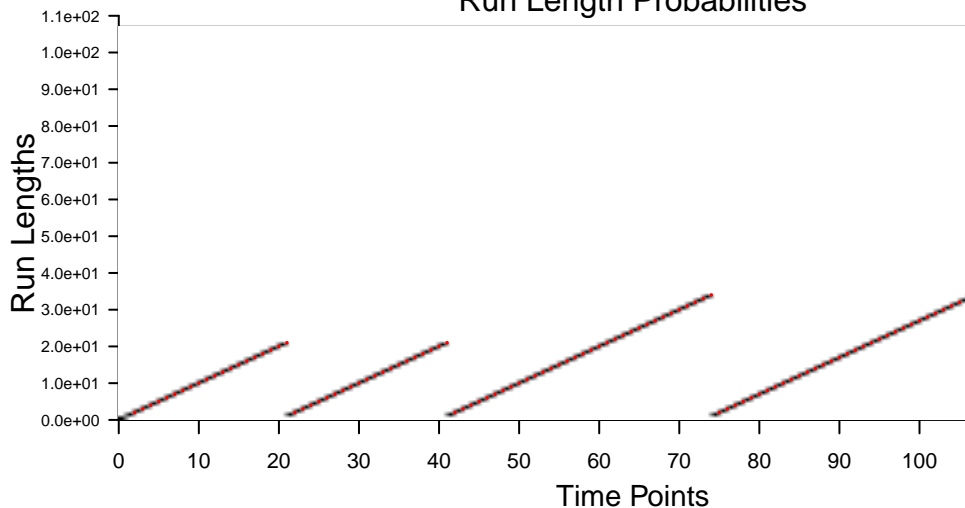
### Change Points



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- Changepoints
- var 1 means
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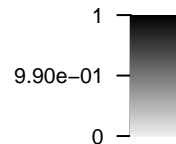
### Run Length Probabilities



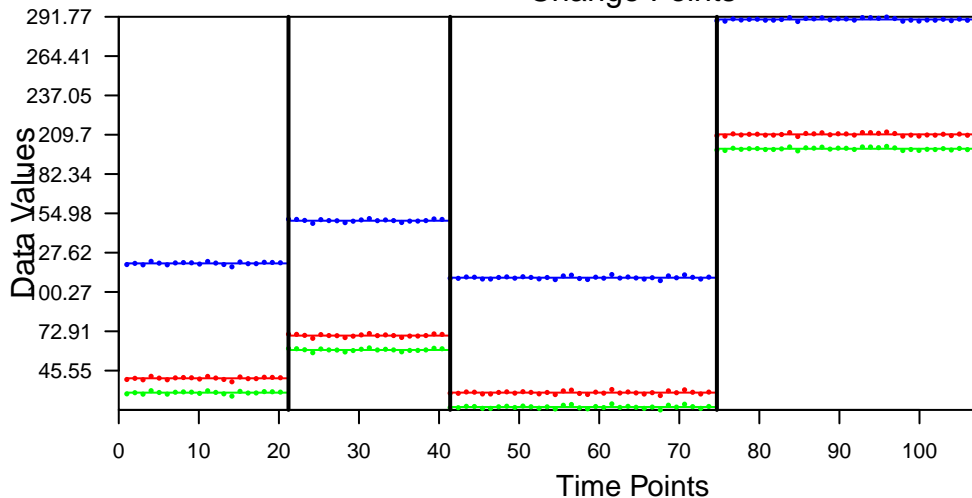
### Legend

- Max probability

### Probabilities



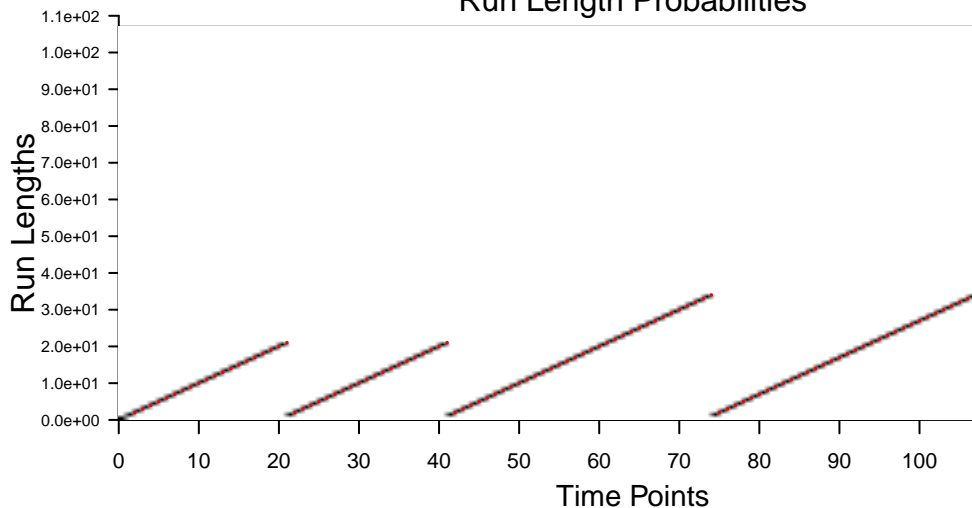
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss means
- simUVgauss points
- means
- points

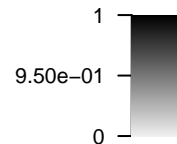
# Run Length Probabilities



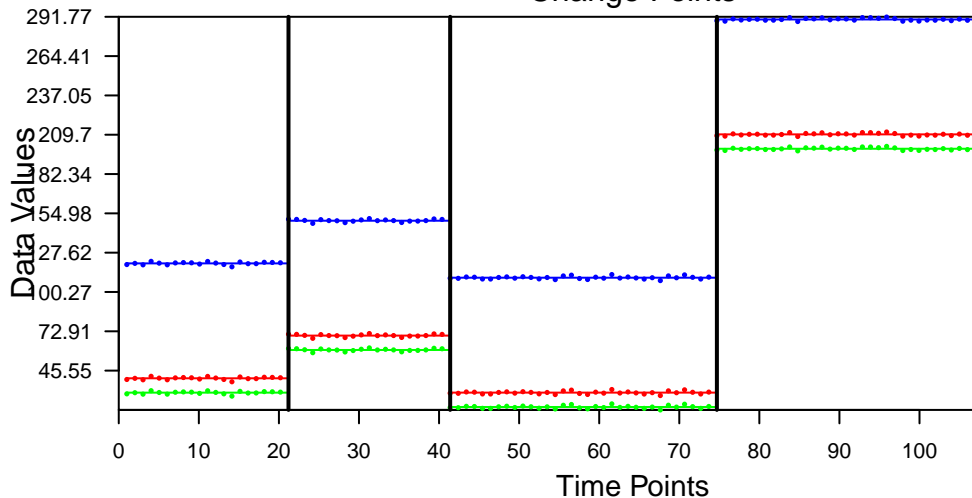
## Legend

- Max probability

## Probabilities



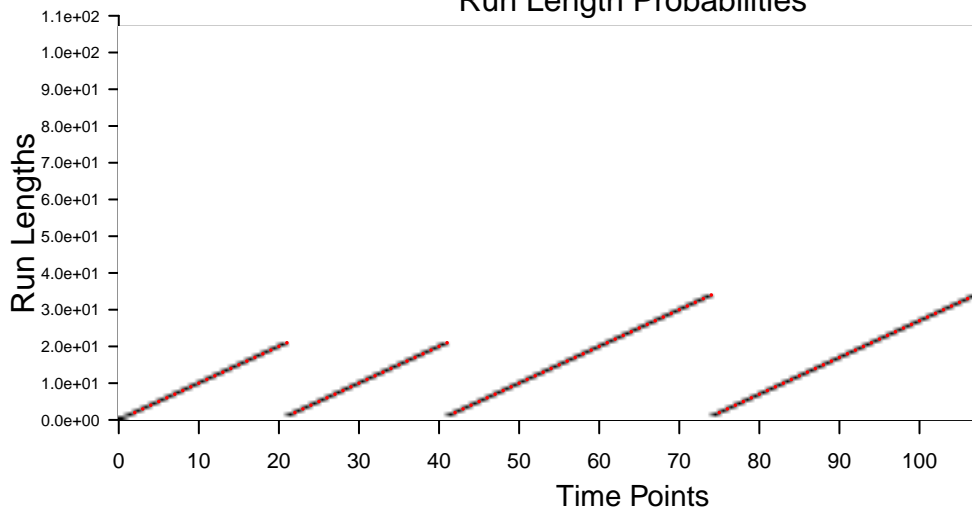
# Change Points



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- Changepoints
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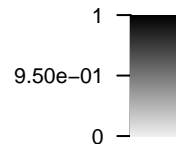
# Run Length Probabilities



## Legend

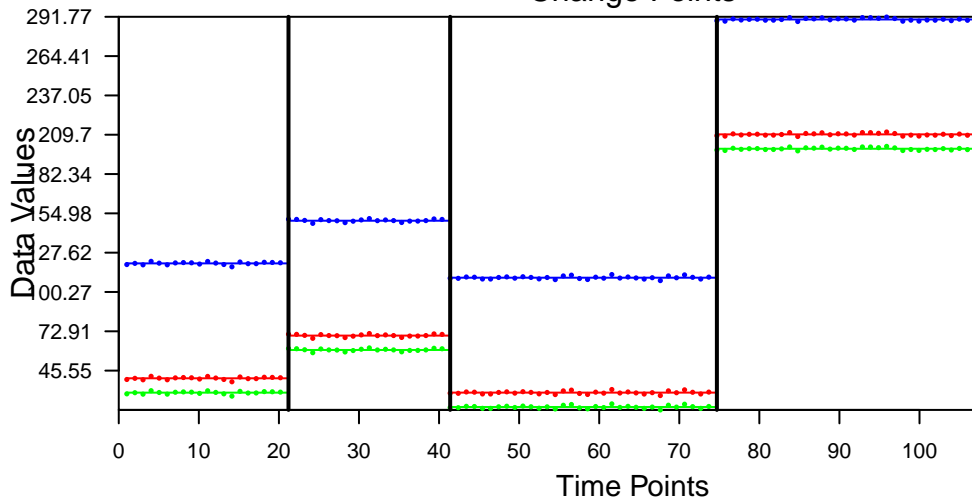
- Max probability

## Probabilities





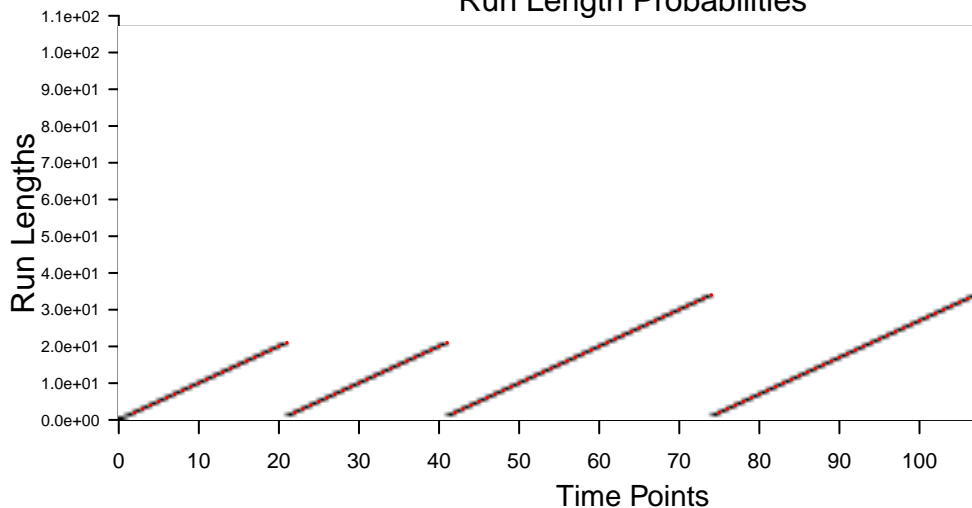
# Change Points



## Legend

- Changepoints
- means
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- means
- points

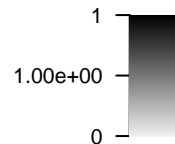
# Run Length Probabilities



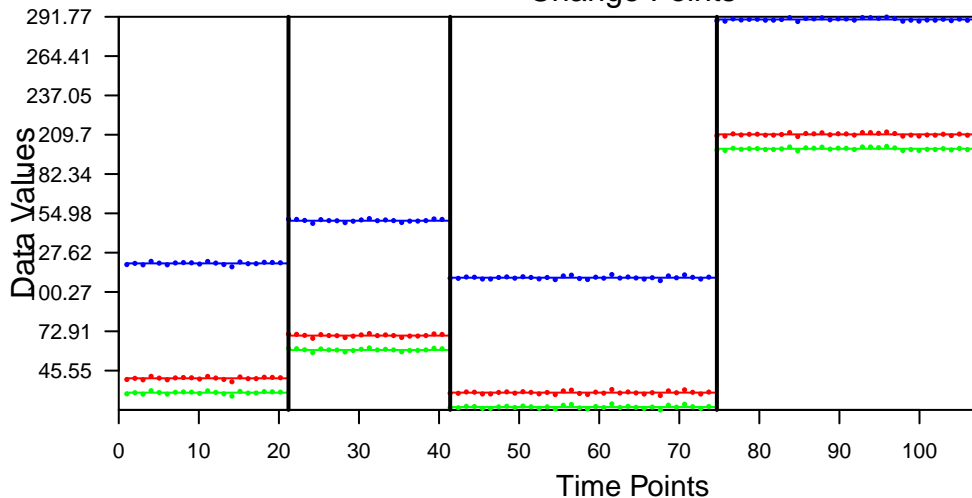
## Legend

- Max probability

## Probabilities



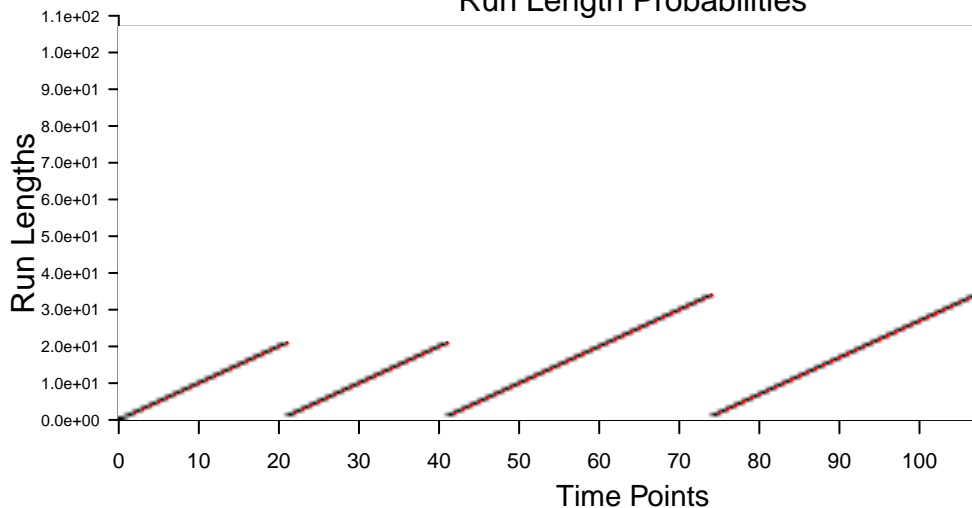
# Change Points



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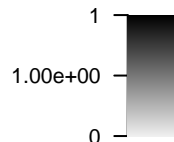
# Run Length Probabilities



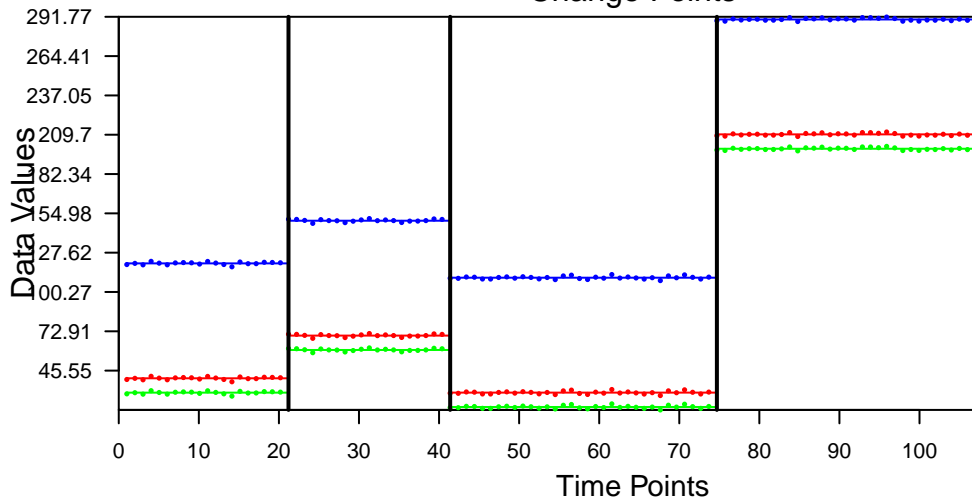
## Legend

- Max probability

## Probabilities



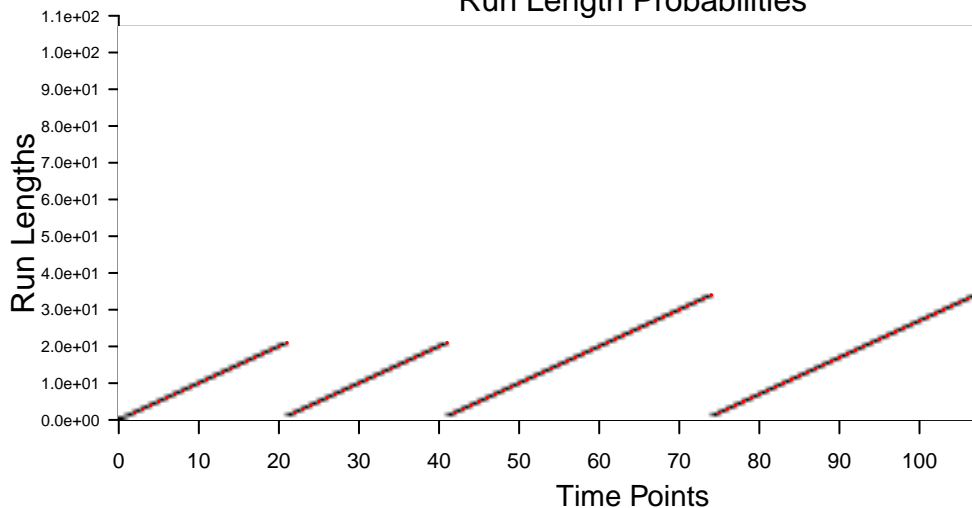
# Change Points



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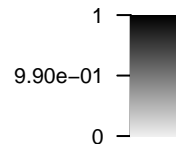
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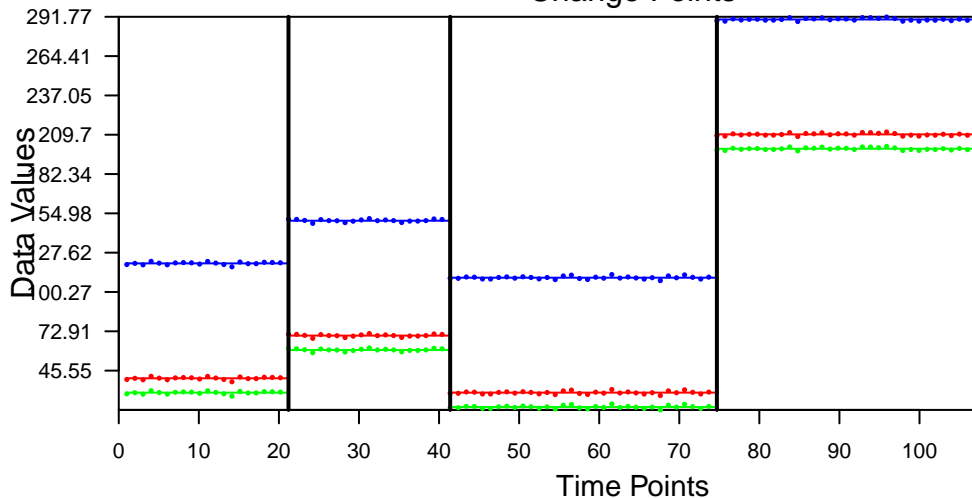
## Legend

- Max probability

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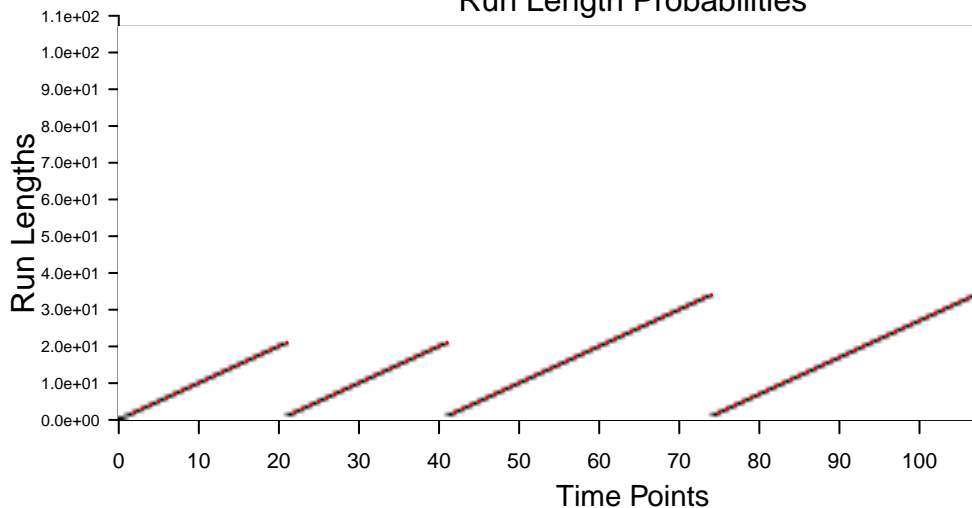
# Change Points



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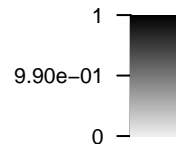
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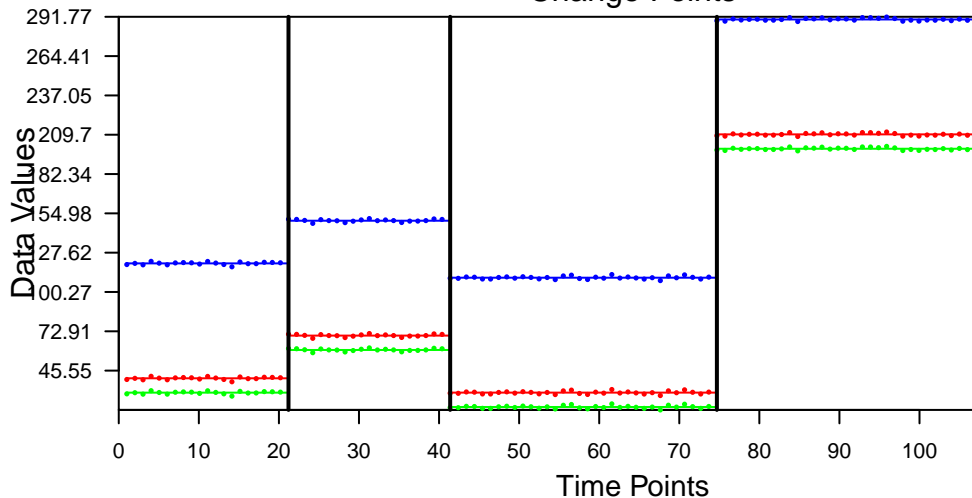
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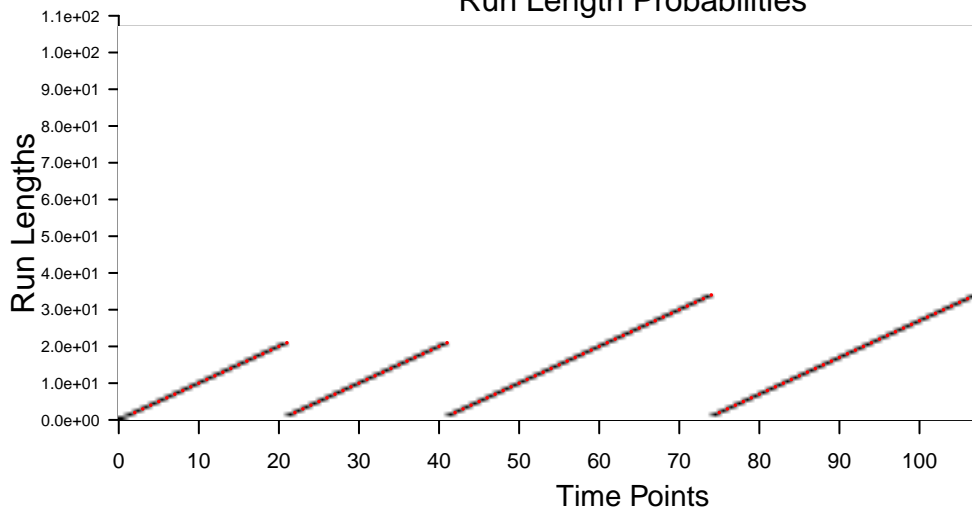
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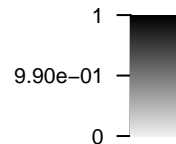
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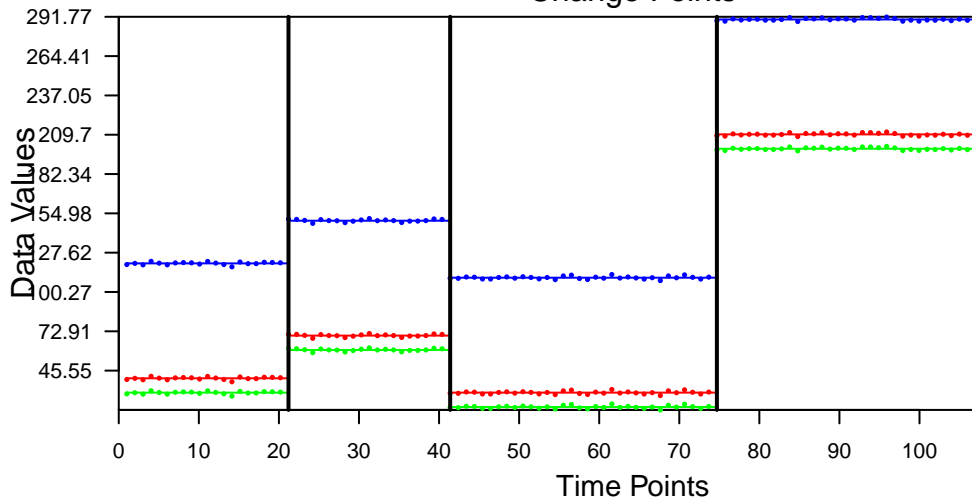
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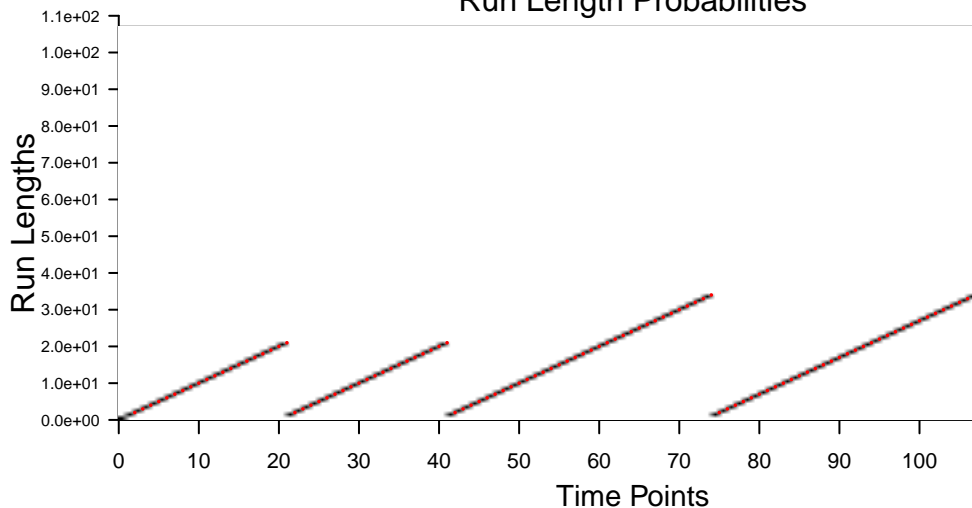
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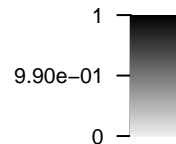
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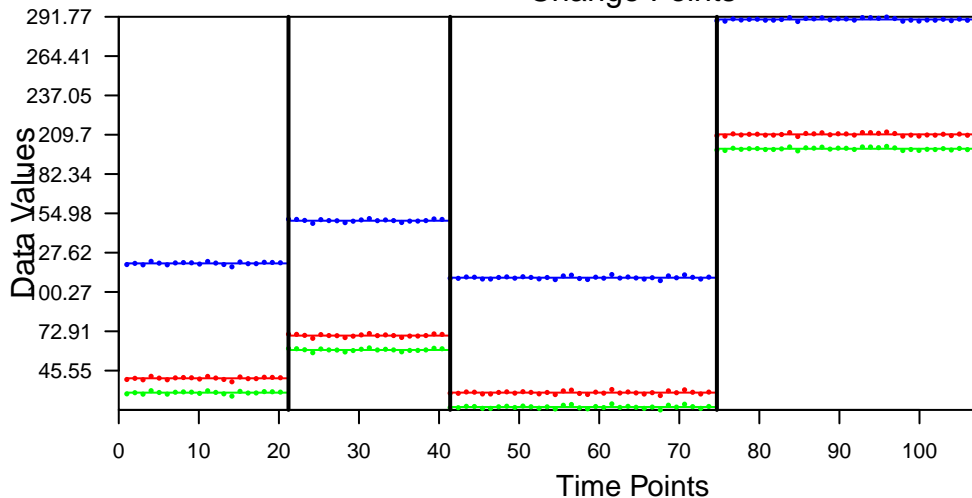
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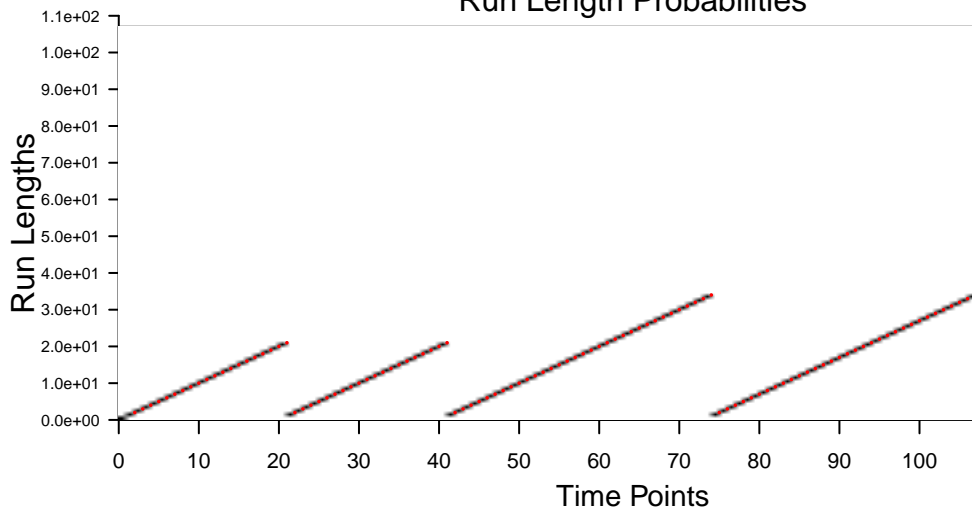
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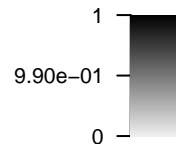
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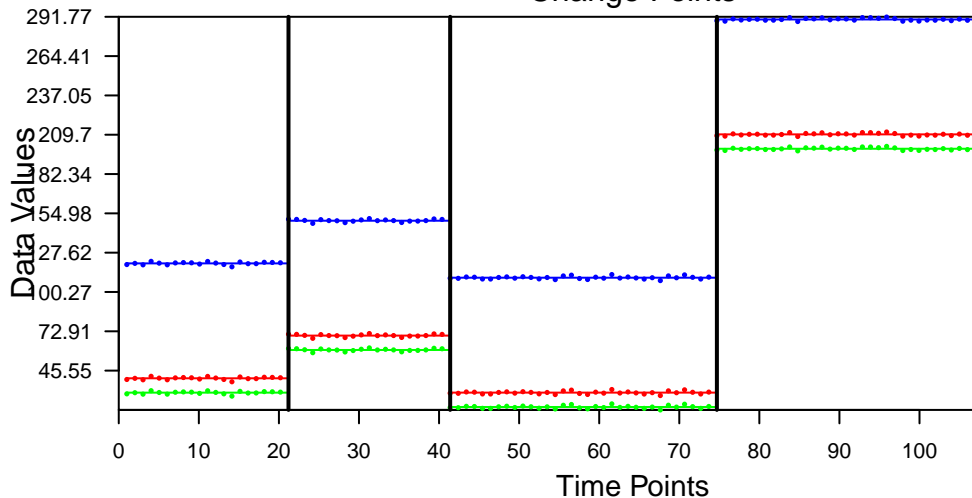
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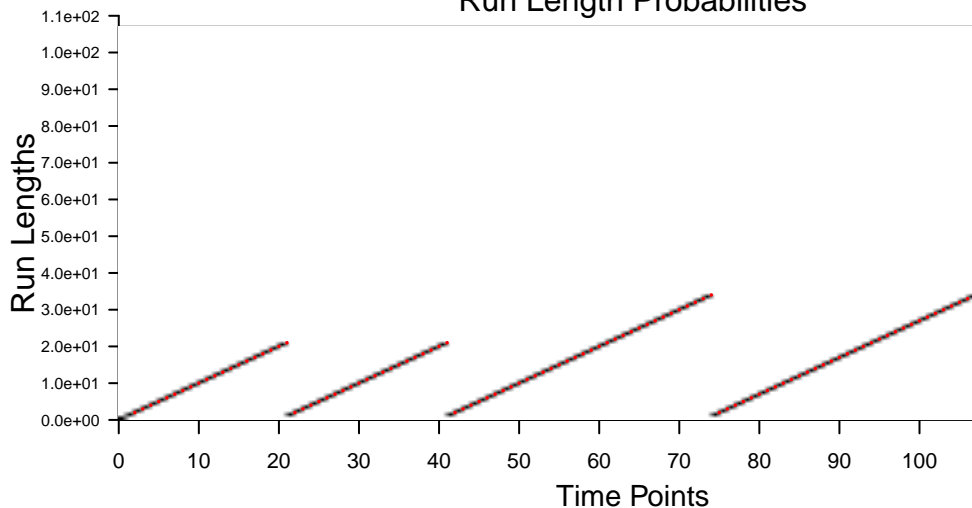
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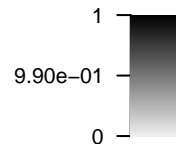
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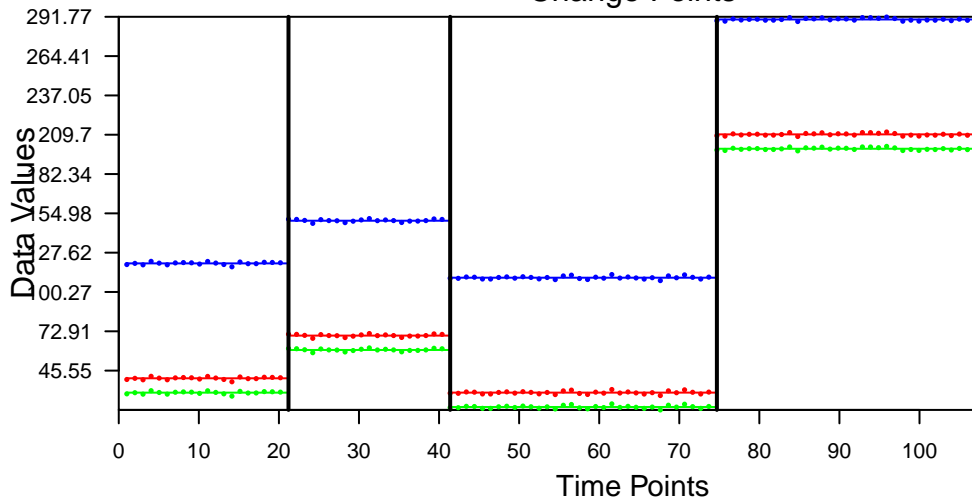
- Max probability

## Probabilities





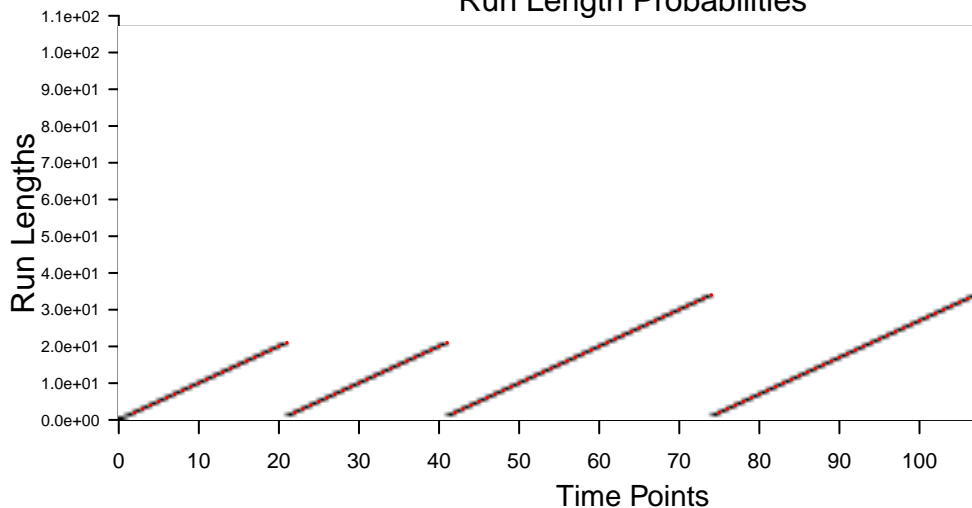
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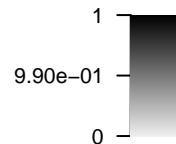
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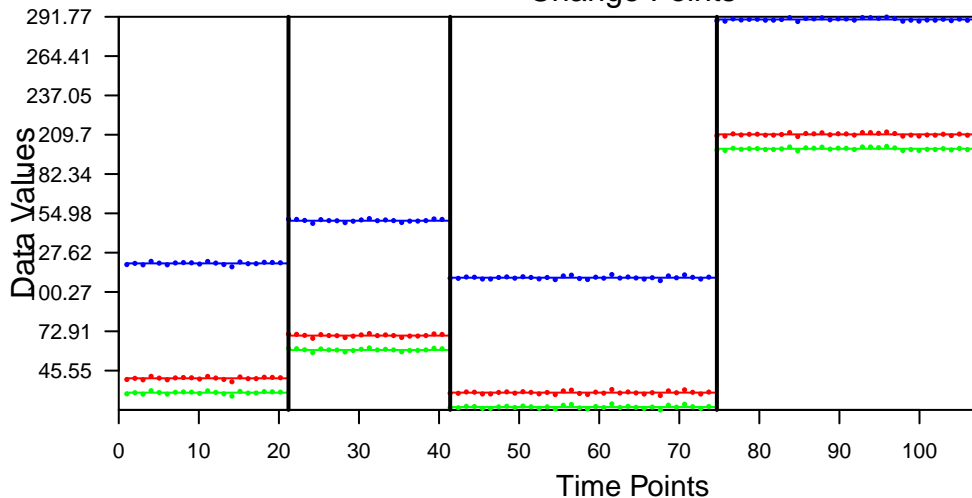
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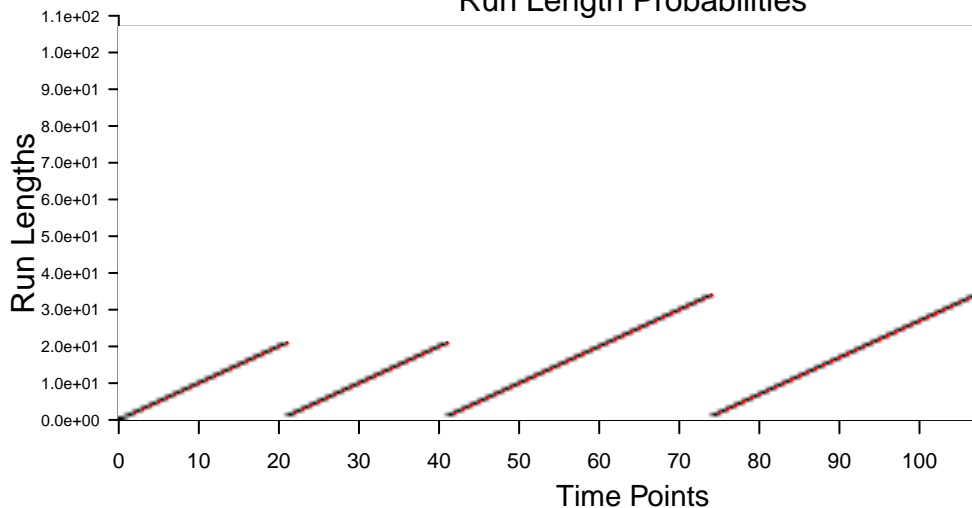
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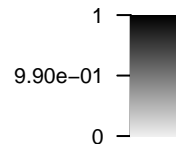
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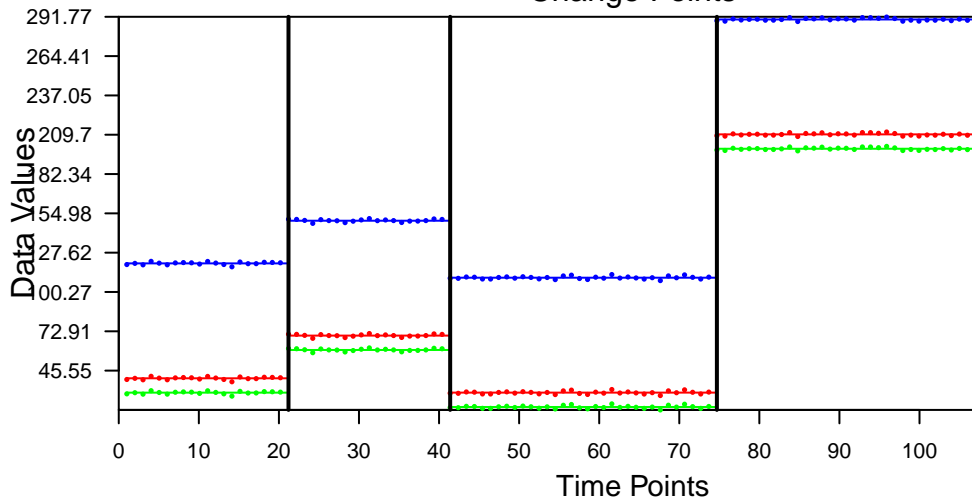
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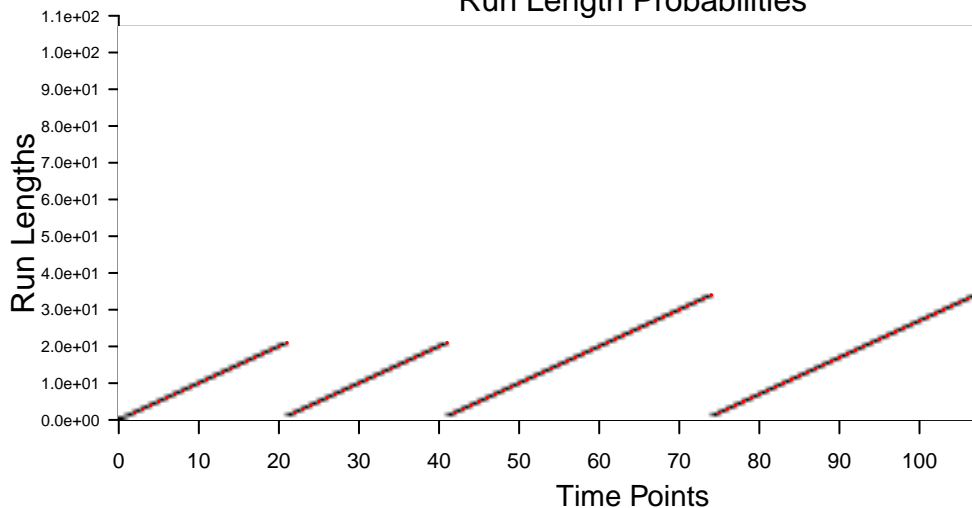
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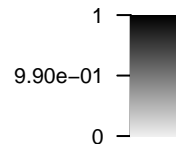
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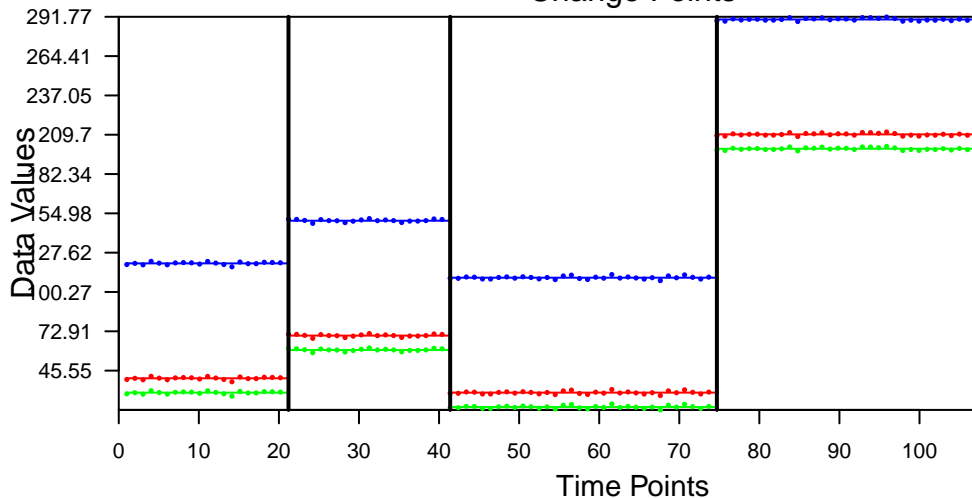
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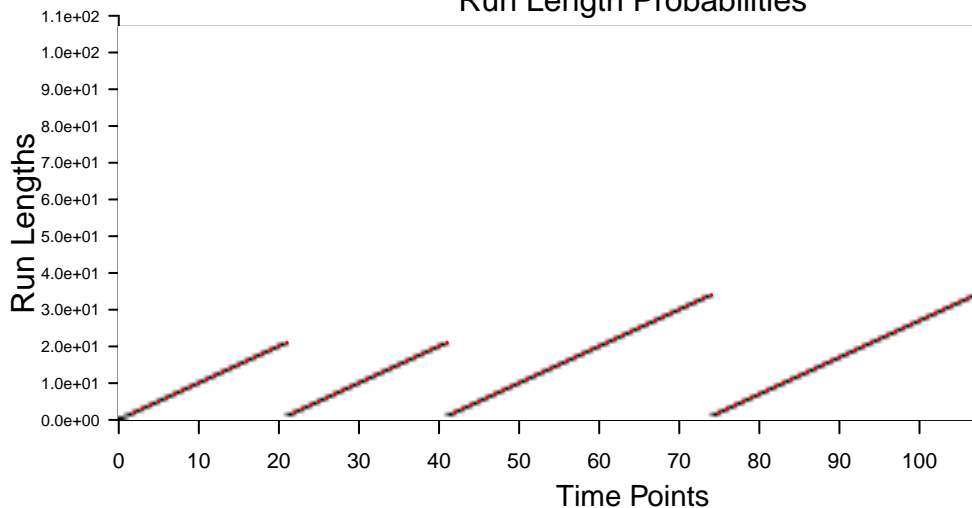
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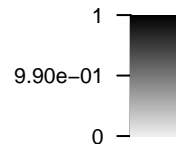
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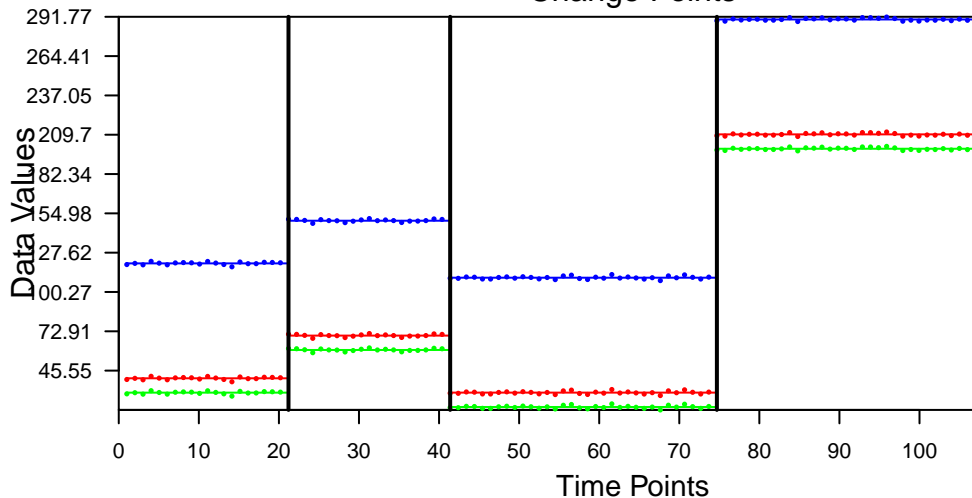
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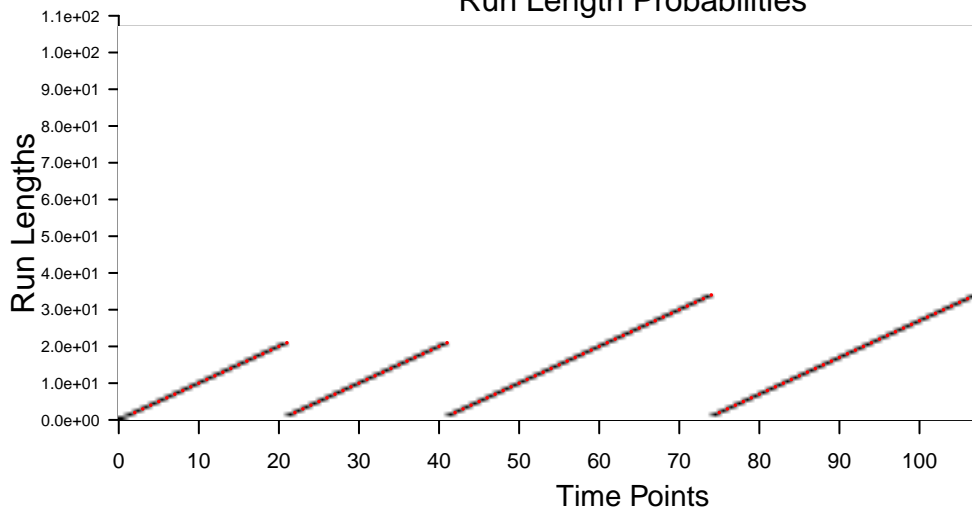
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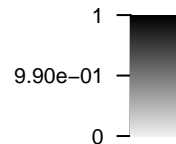
# Run Length Probabilities



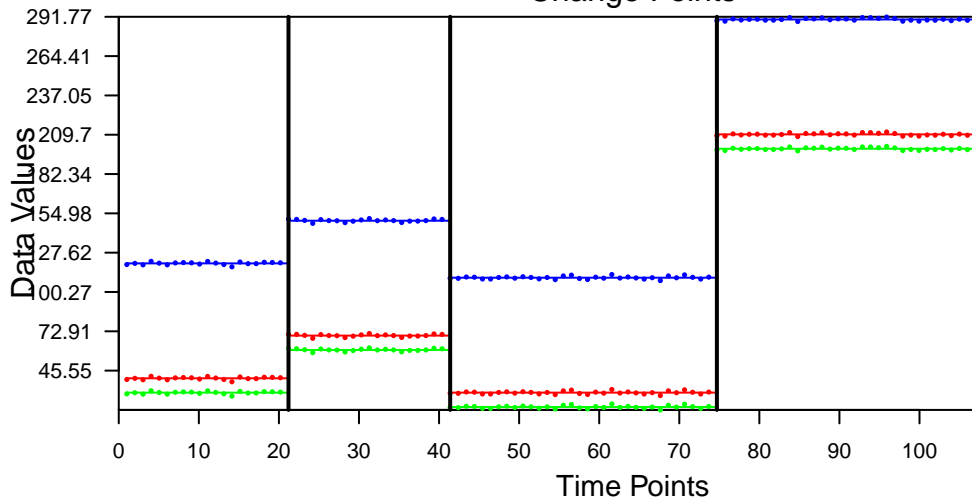
## Legend

- Max probability

## Probabilities



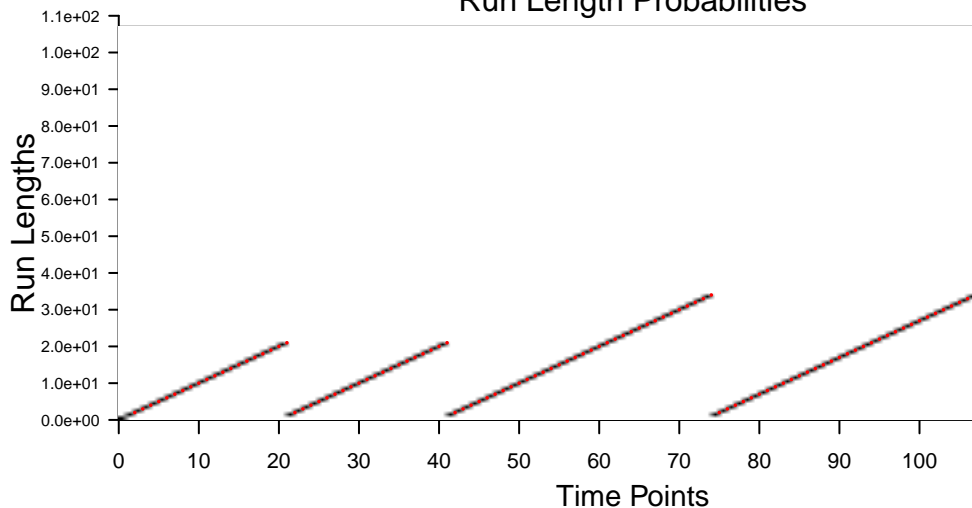
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss means
- simUVgauss points
- means
- points

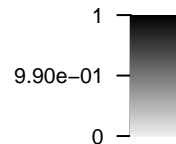
# Run Length Probabilities



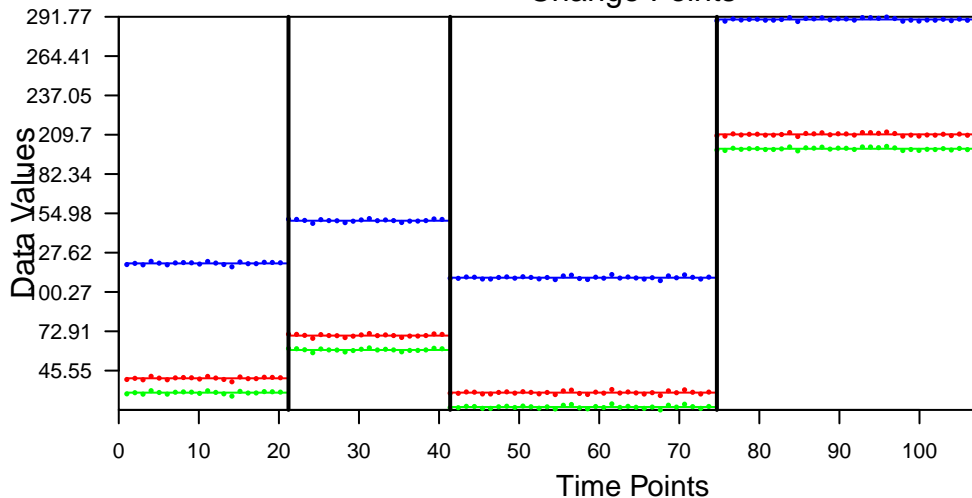
## Legend

- Max probability

## Probabilities



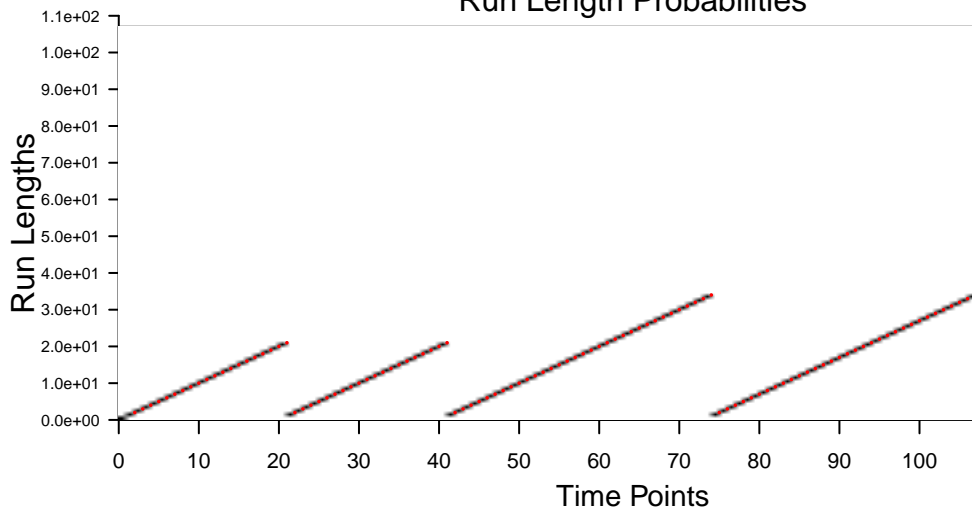
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss means
- simUVgauss points
- means
- points

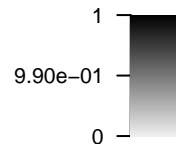
# Run Length Probabilities



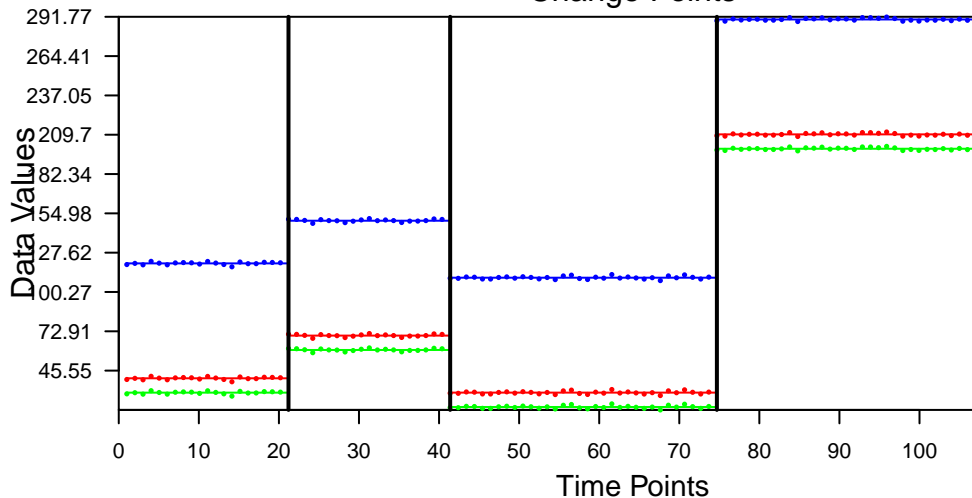
## Legend

- Max probability

## Probabilities



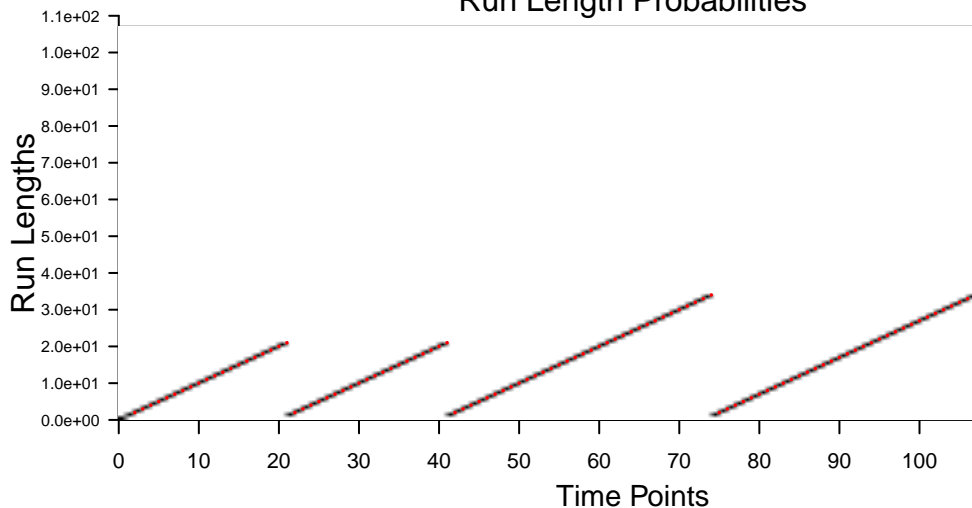
# Change Points



## Legend

- Changepoints
- means
- points
- simUVgauss means
- simUVgauss points
- means
- points

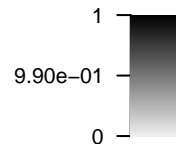
# Run Length Probabilities



## Legend

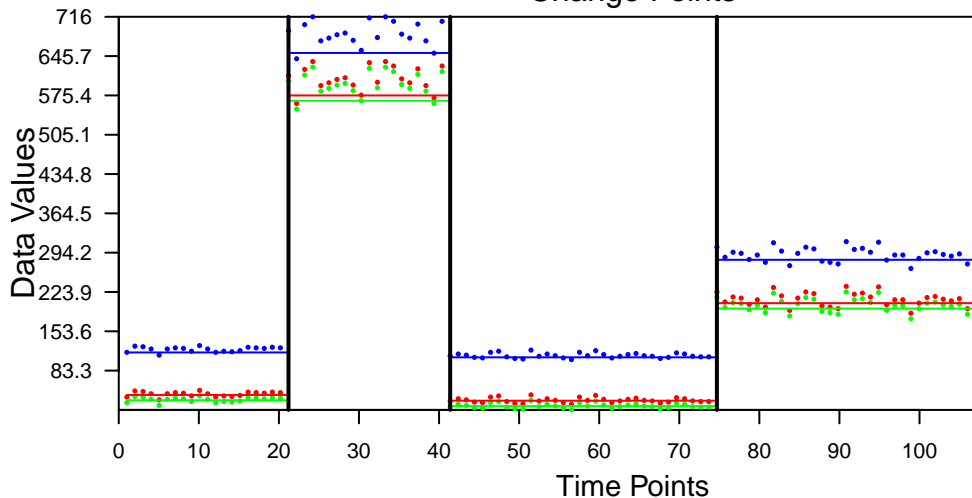
- Max probability

## Probabilities





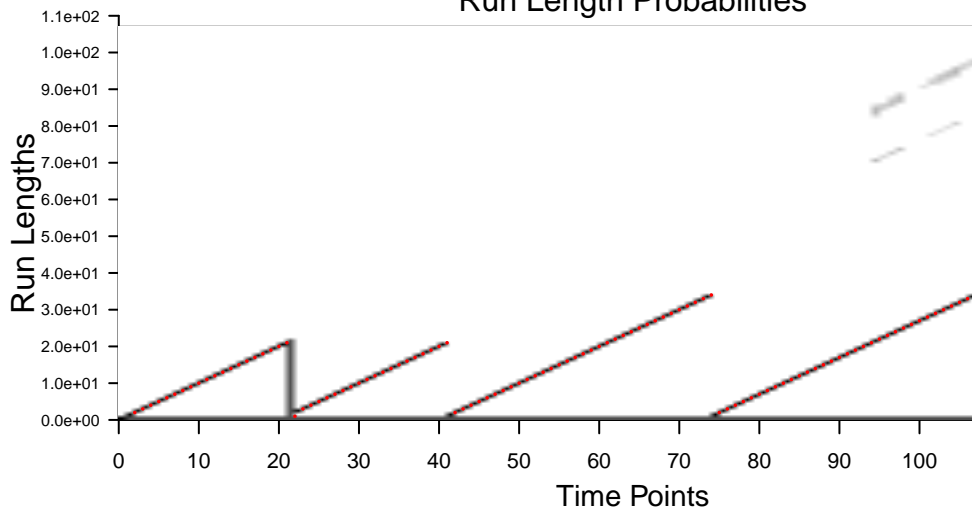
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

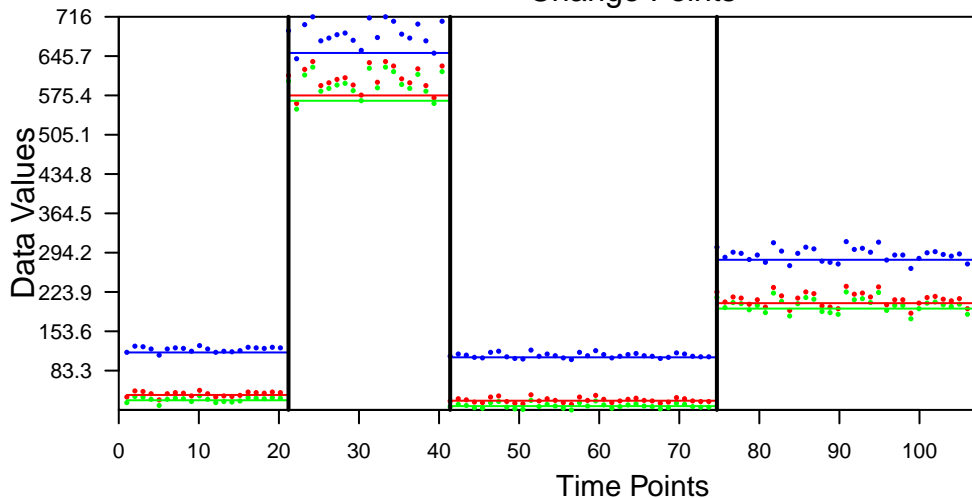
# Run Length Probabilities



## Legend

- Max probability
- Probabilities
- 1  
4.52e-02  
0

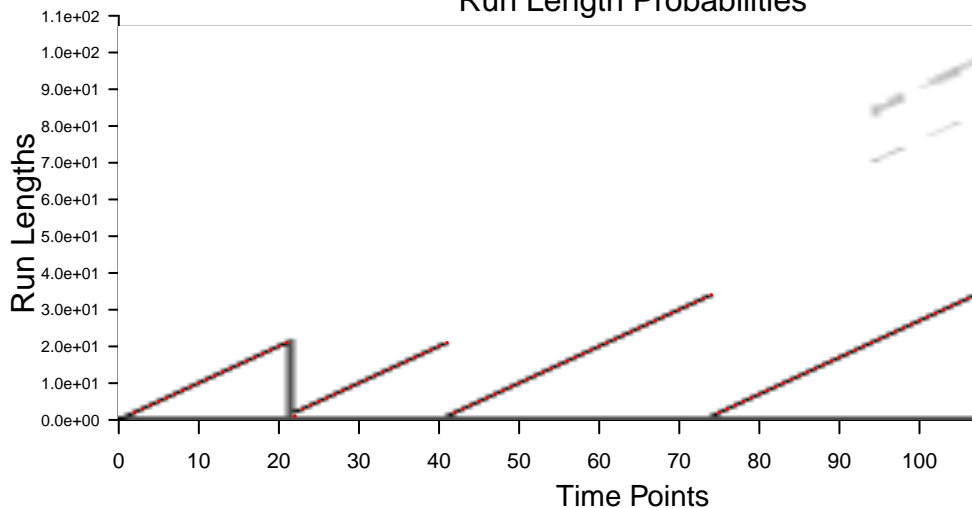
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

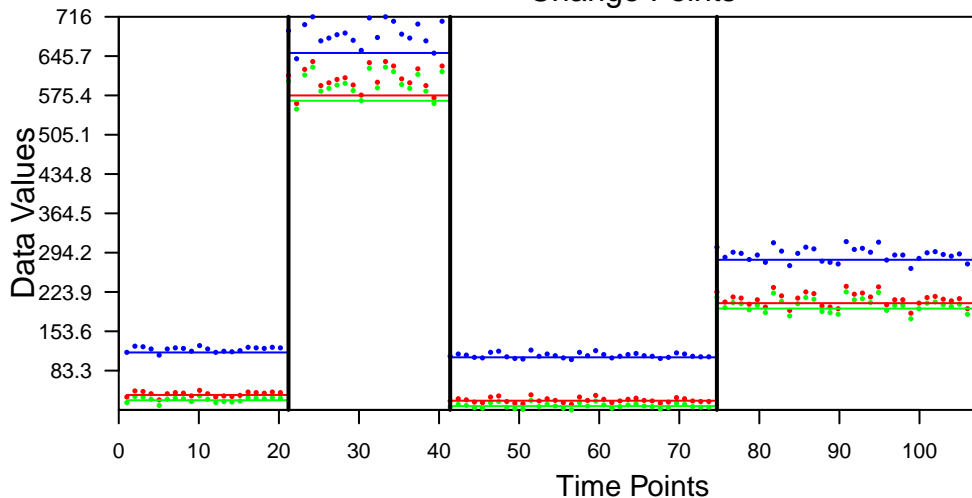
# Run Length Probabilities



## Legend

- Max probability
- Probabilities
- 1  
4.52e-02  
0

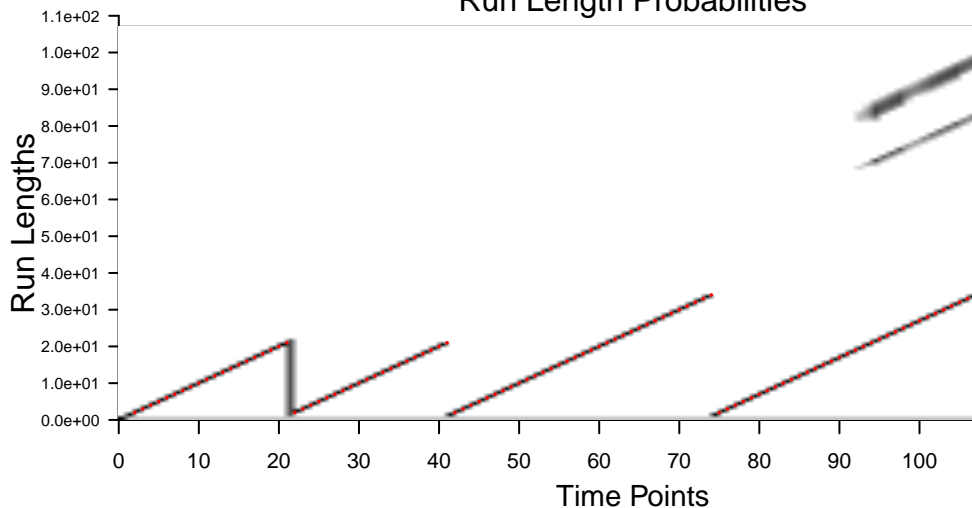
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

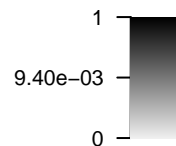
# Run Length Probabilities



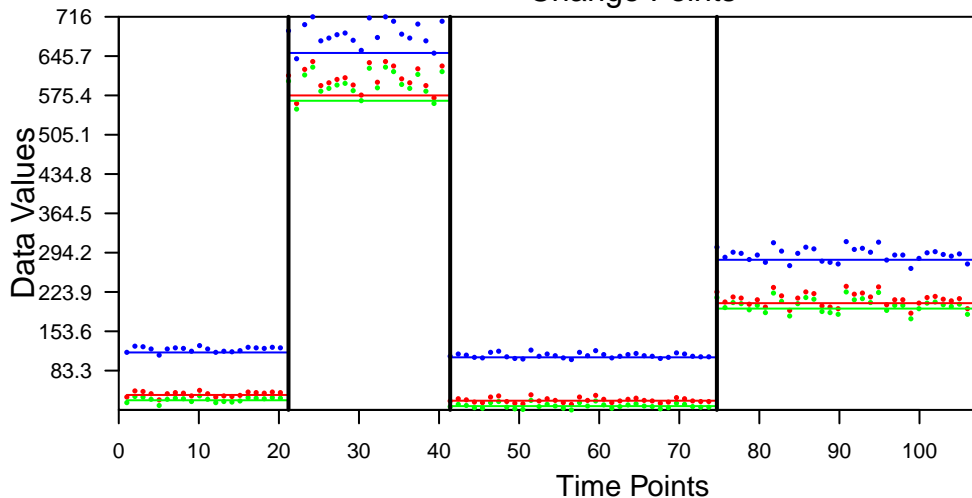
## Legend

- Max probability

## Probabilities



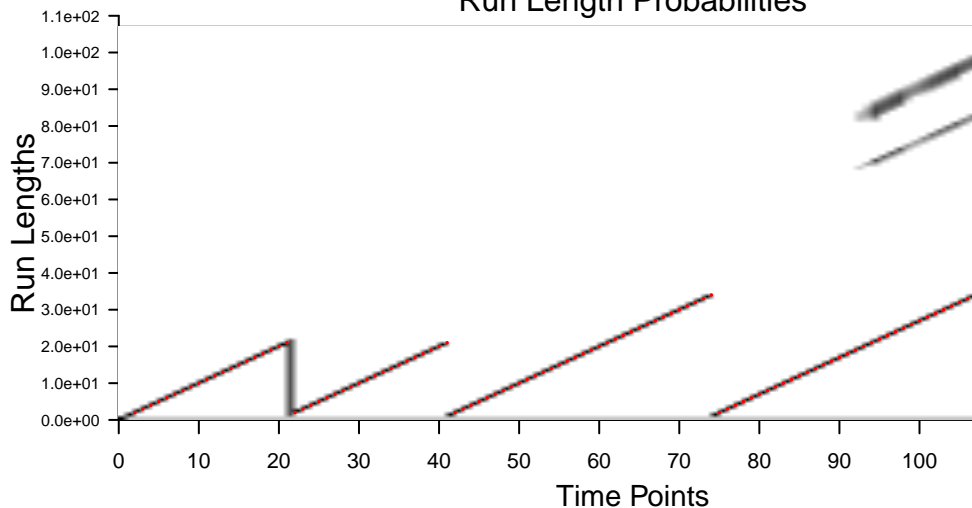
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

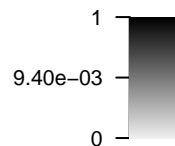
# Run Length Probabilities



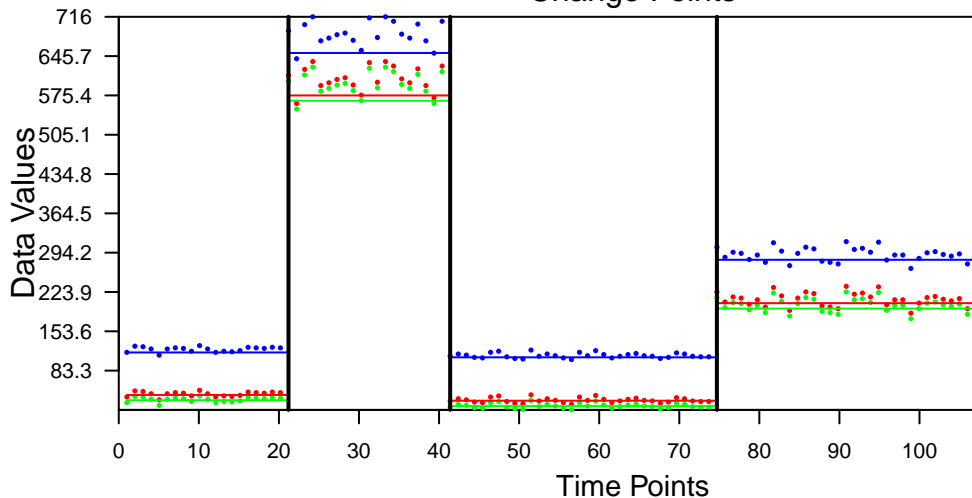
## Legend

- Max probability

## Probabilities



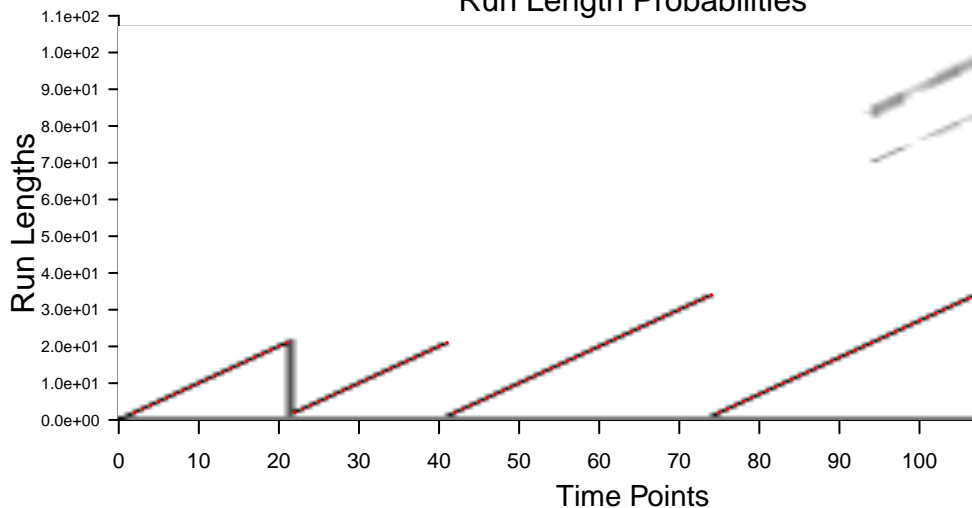
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

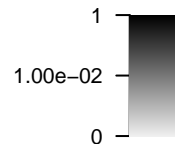
# Run Length Probabilities



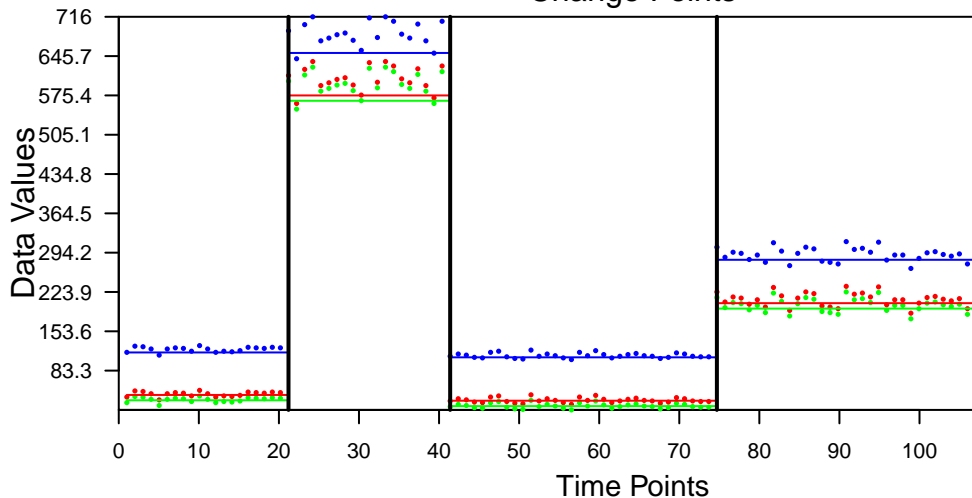
## Legend

- Max probability

## Probabilities



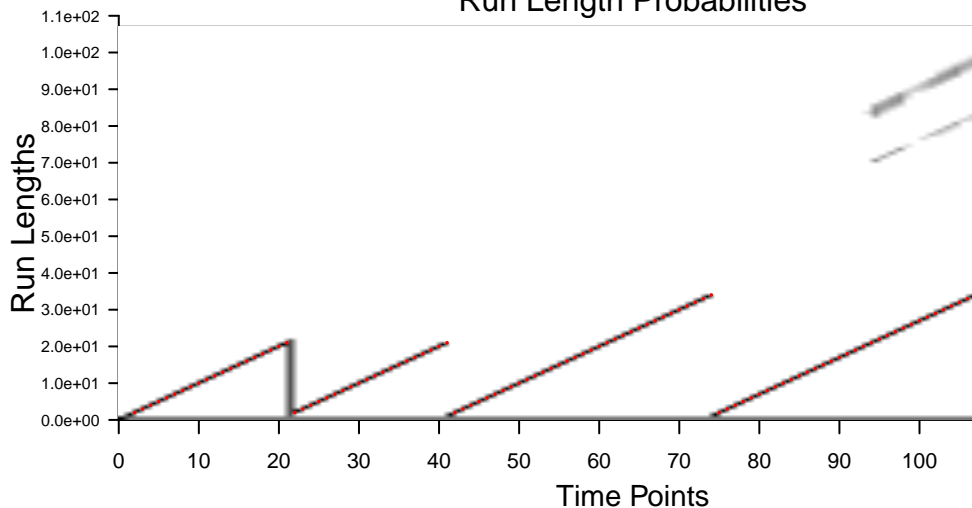
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

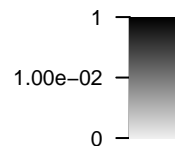
# Run Length Probabilities



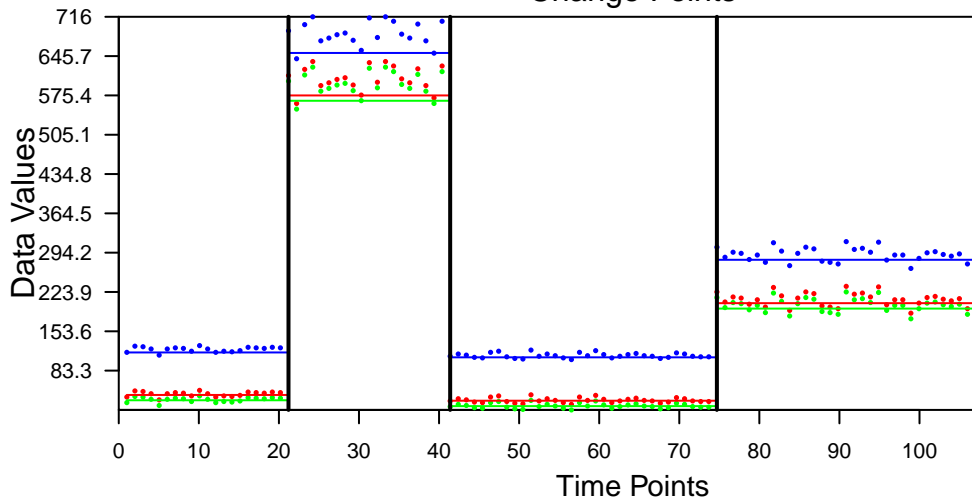
## Legend

- Max probability

## Probabilities



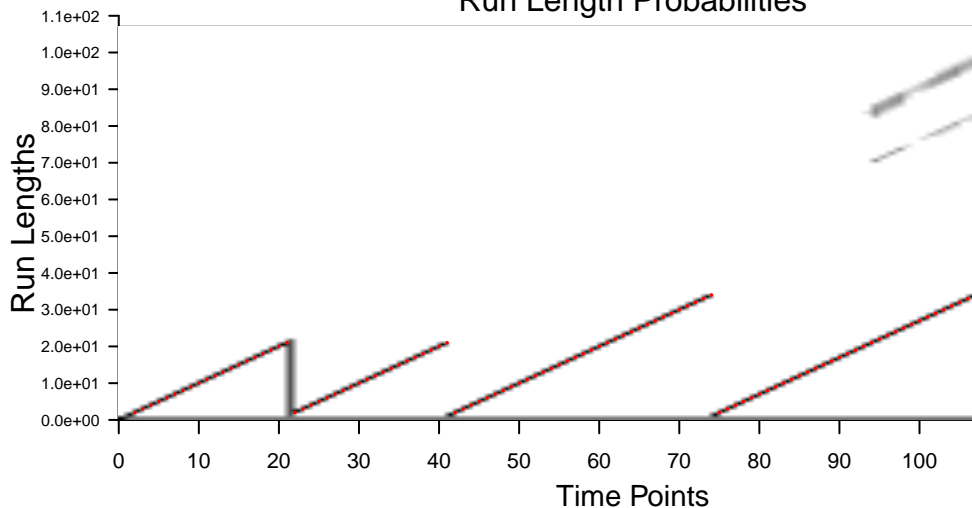
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

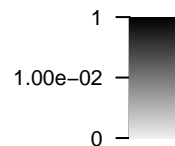
# Run Length Probabilities



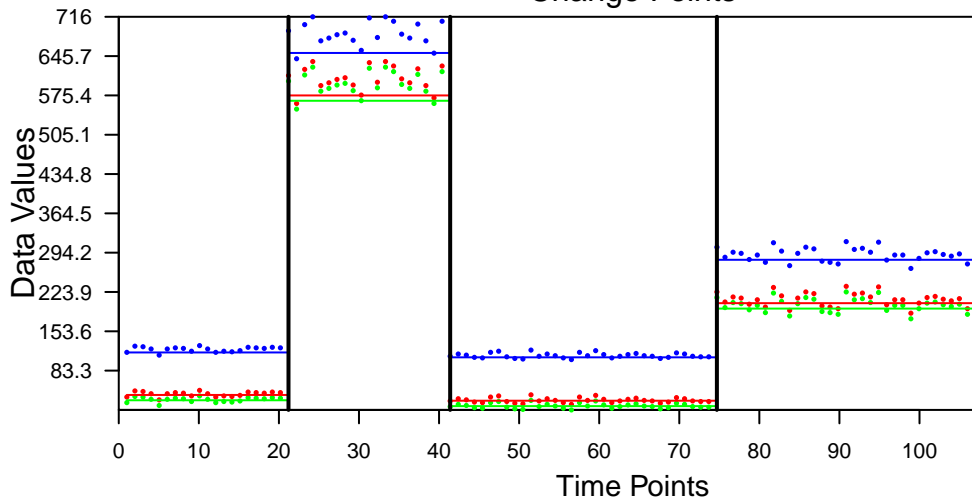
## Legend

- Max probability

## Probabilities



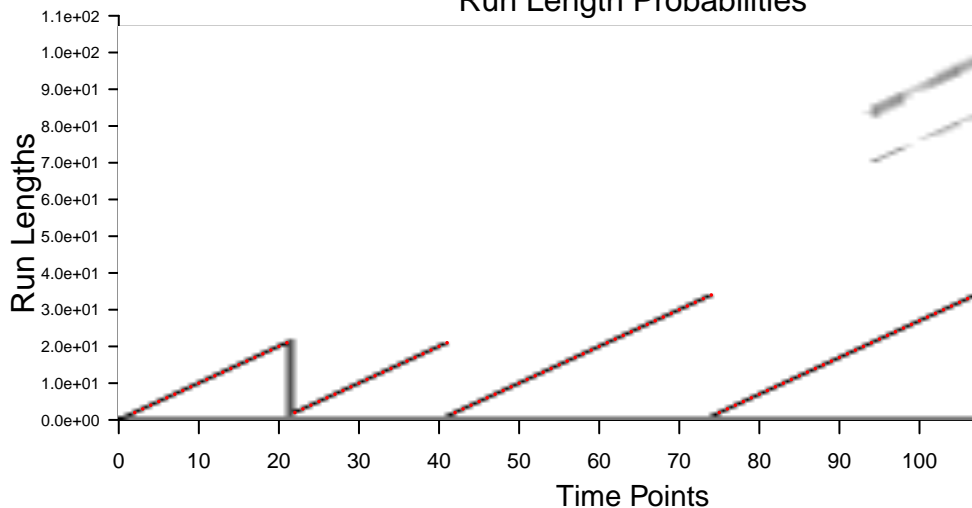
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

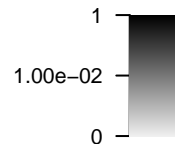
# Run Length Probabilities



## Legend

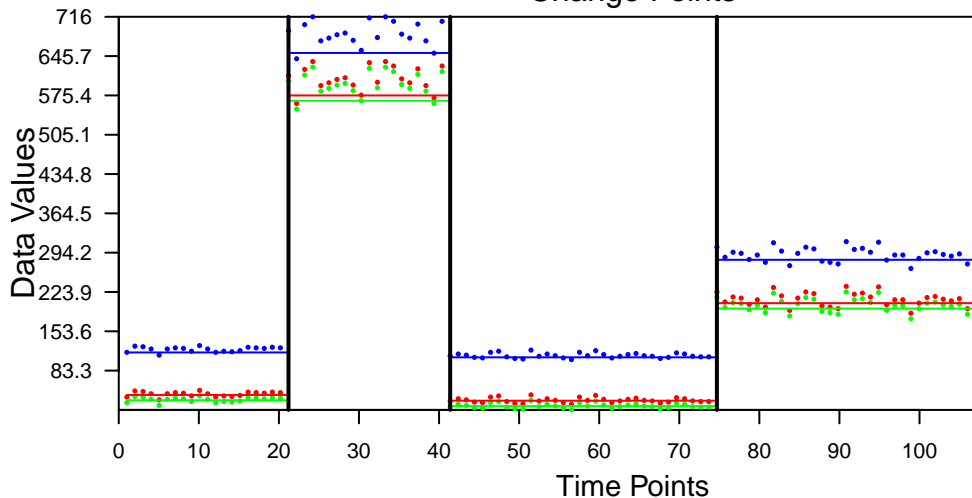
- Max probability

## Probabilities





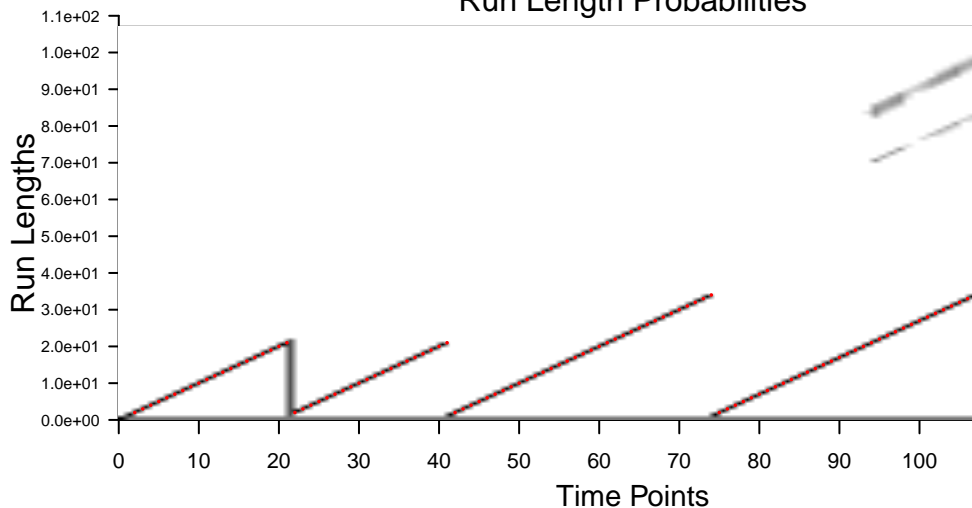
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

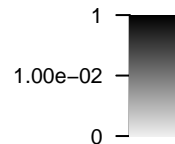
# Run Length Probabilities



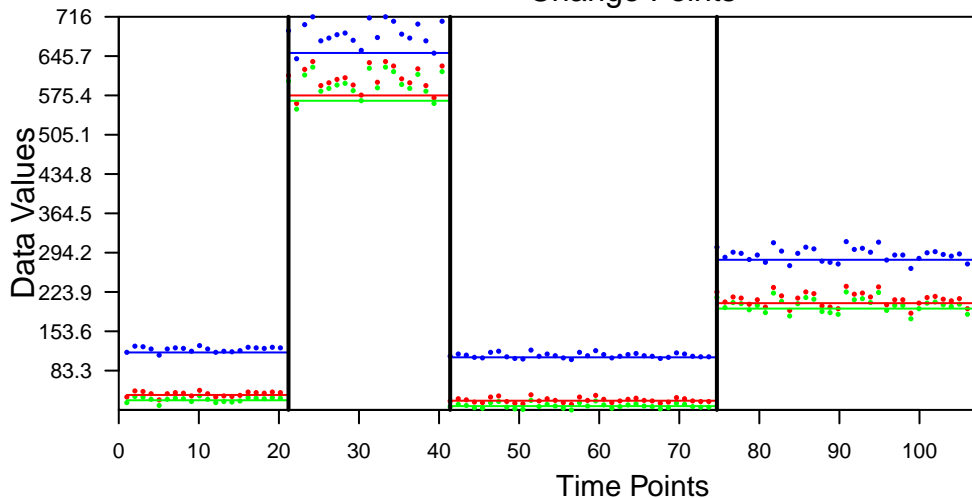
## Legend

- Max probability

## Probabilities



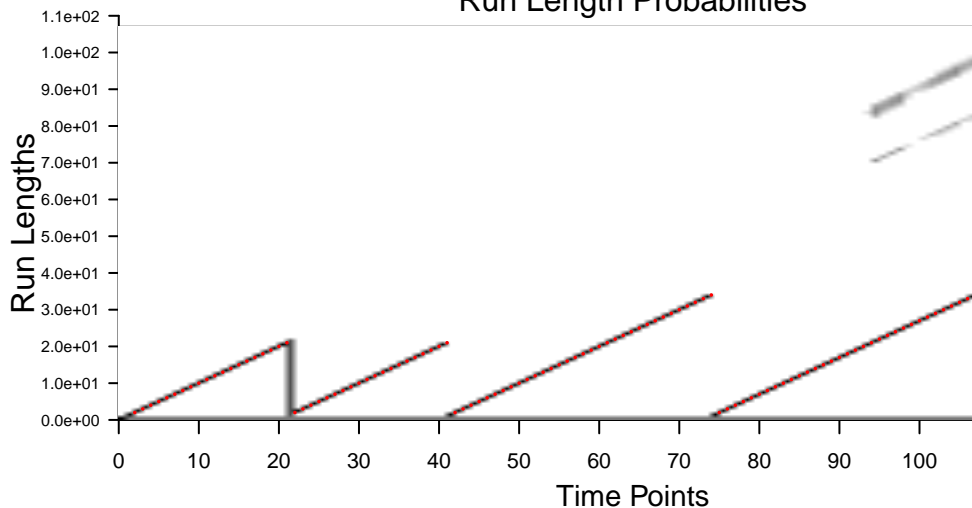
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

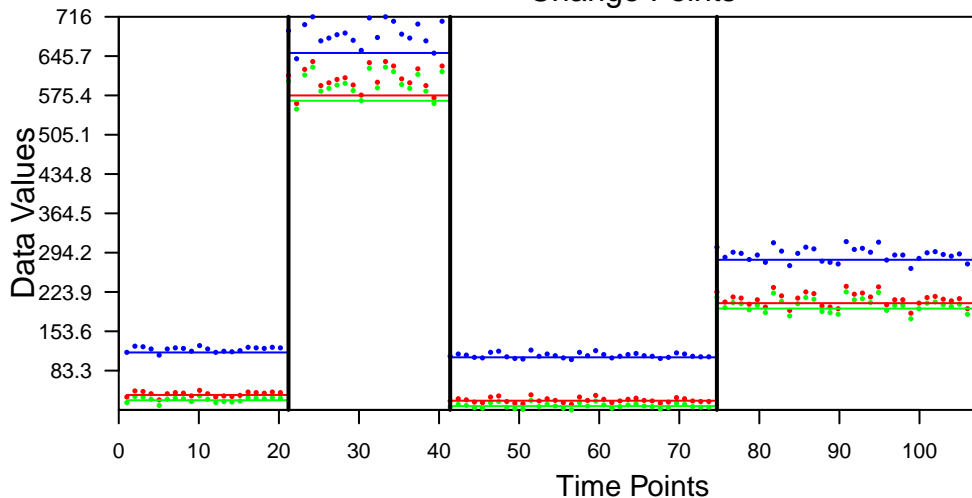
# Run Length Probabilities



## Legend

- Max probability
- Probabilities
- 1  
1.00e-02  
0

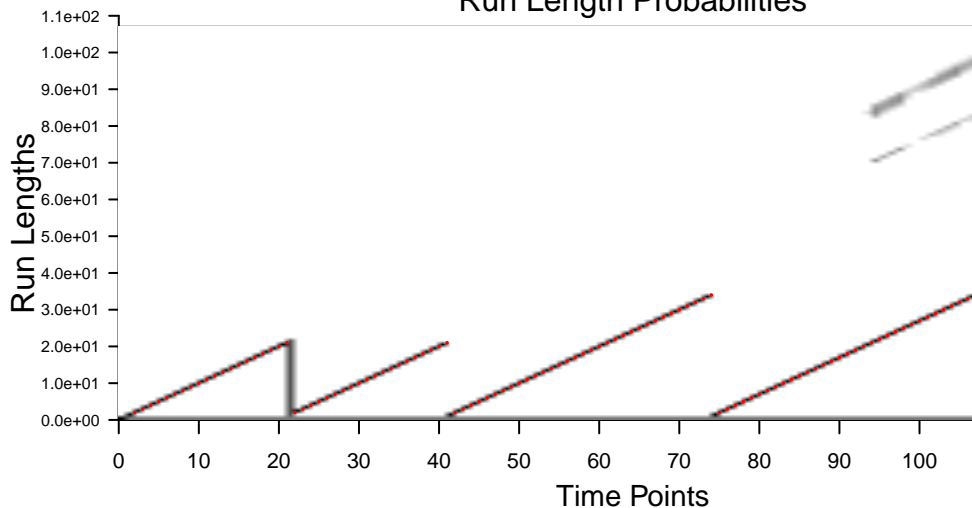
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

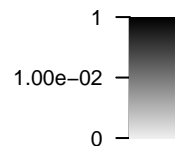
# Run Length Probabilities



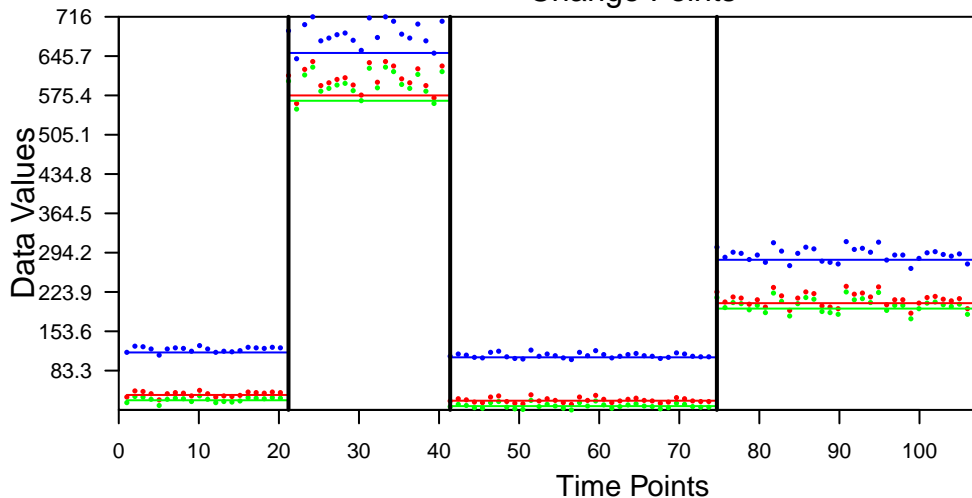
## Legend

- Max probability

## Probabilities



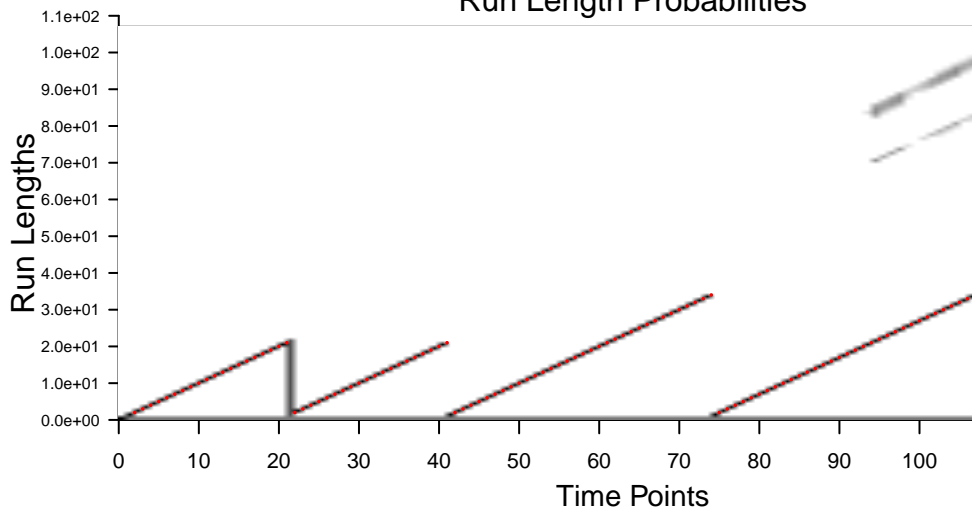
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

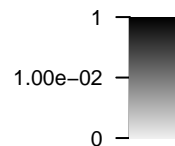
# Run Length Probabilities

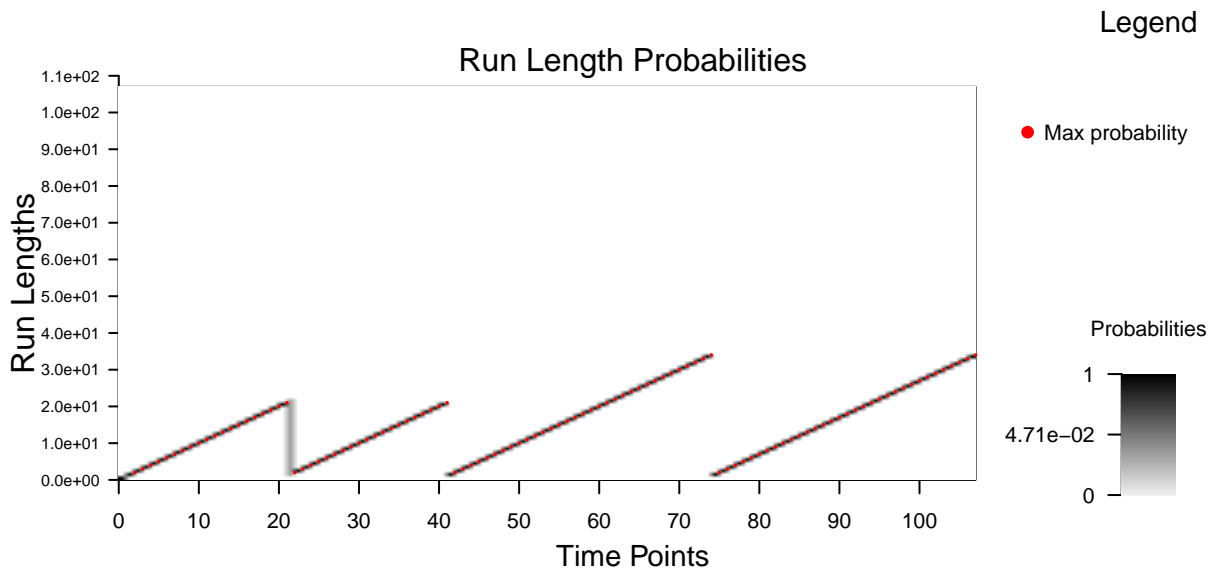
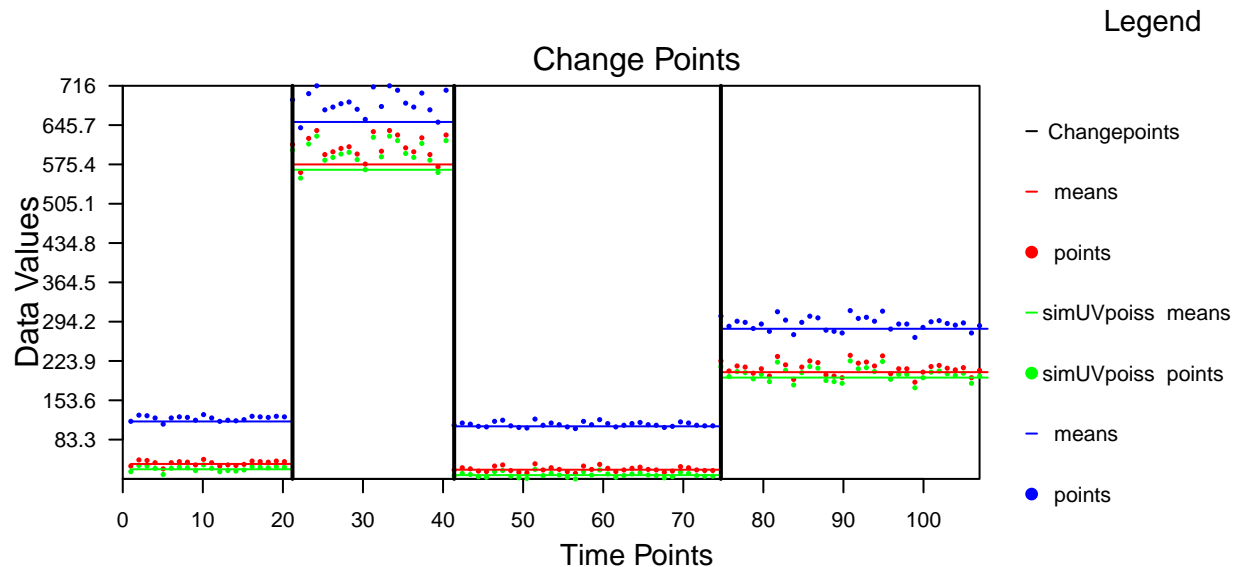


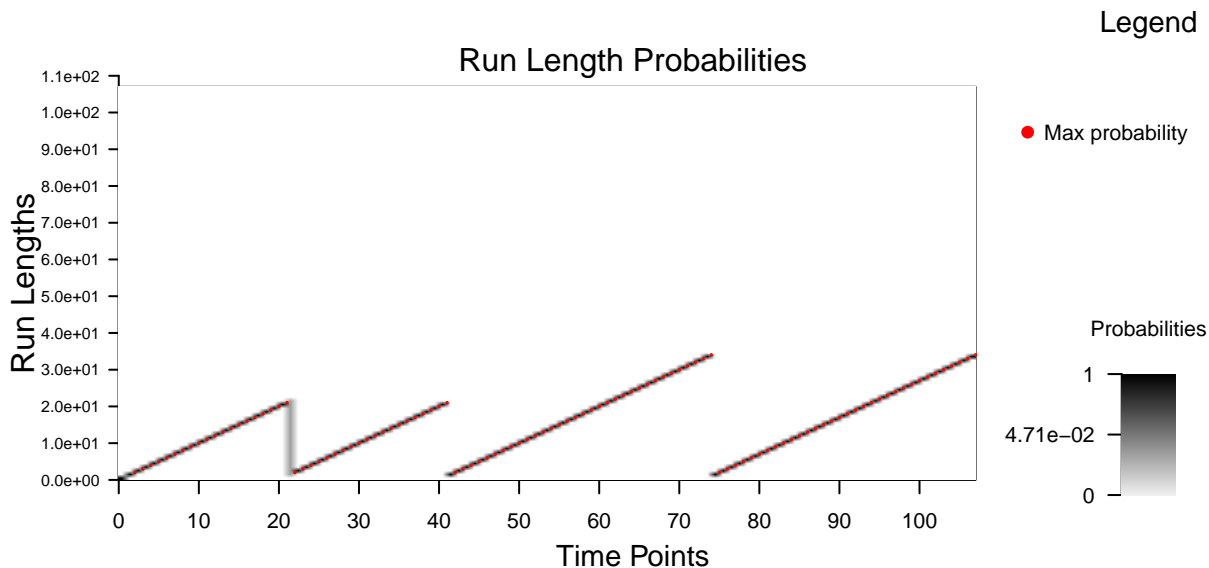
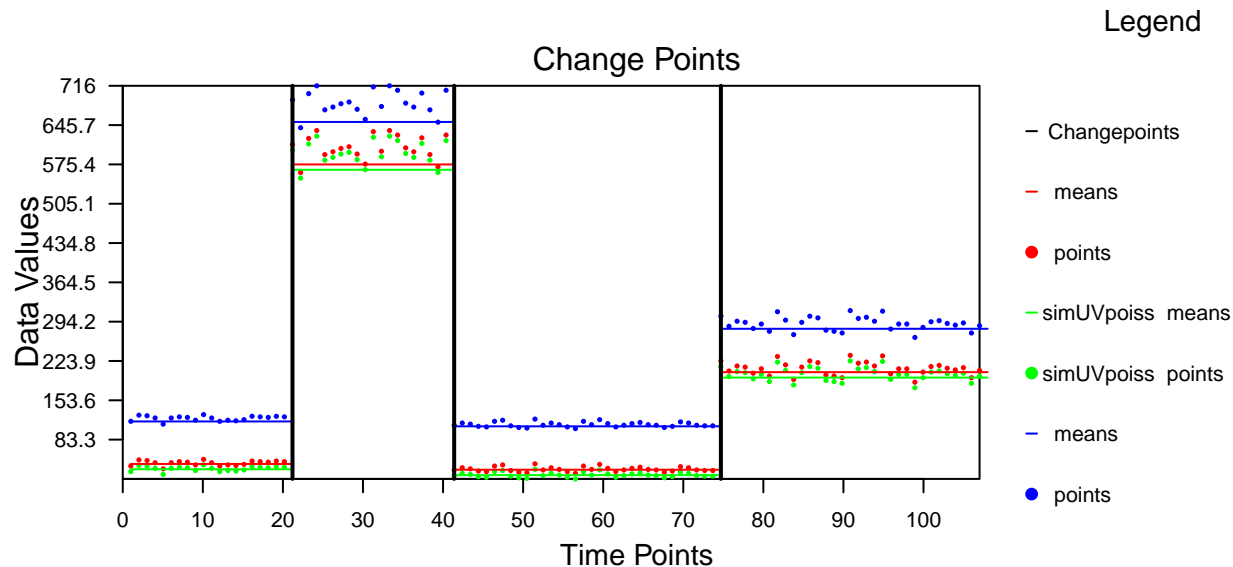
## Legend

- Max probability

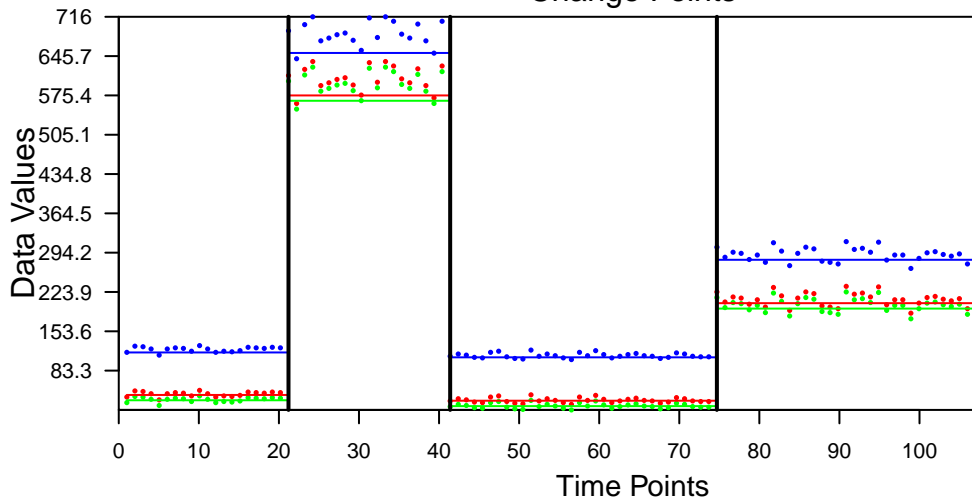
## Probabilities







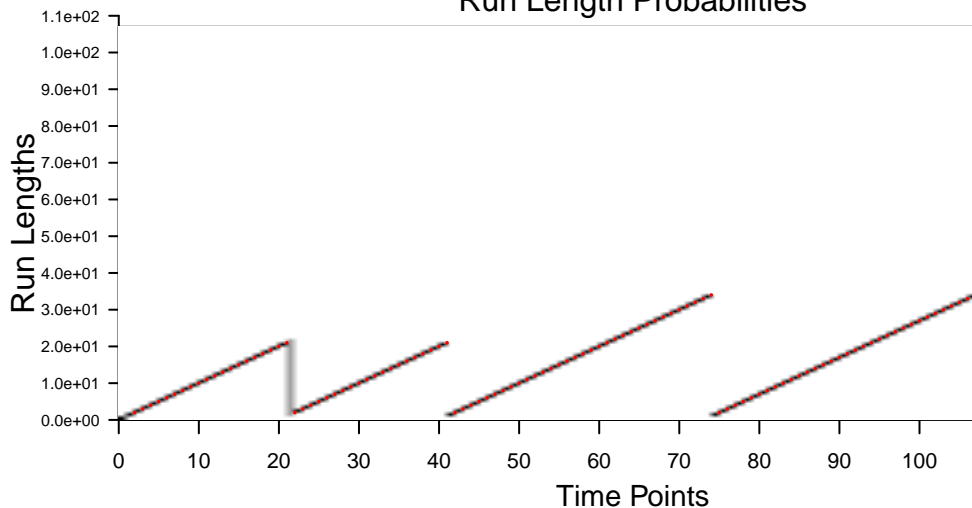
# Change Points



## Legend

- Changepoints
- means
- points
- simUVpoiss means
- simUVpoiss points
- means
- points

# Run Length Probabilities



## Legend

- Max probability

## Probabilities

