

BY



ROYAL SQUIRREL

- STUDIOS -

Lamar Williams, Gideon Darrell Fain, Jack Pritchett, & Timothy Cederberg

TABLE OF CONTENTS

GAME CONCEPT DOCUMENT

HIGH CONCEPTX
SUMMARY
- SUMMARY
- TARGET AUDIENCE
GAME MECHANICS X
- CHARACTER MOVEMENT
- COMBAT MECHANICS
- PUZZLES
- RESOURCES
CHARACTERS
ENVIRONMENTX
CITATIONS



HIGH CONCEPT

A 2D top-down tower-defense dungeon crawler where the player is a cheese knight defending the house against different pests and rodents.

STORY



SUMMARY

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Quis imporum suspendisse ultrices gravida. Risus commodo viverra maecenas.

CHARACTERS

Sir Cheesington (Player) Rats





