TRANG NGO

Boston, MA | (781)-475-6375 | ngo.th@northeastern.edu| linkedin.com/in/lily-ngo | github.com/tngo04

EDUCATION

Northeastern University, Boston, MA

Sep 2022- May 2025 (Expected)

Master of Science in Computer Science

GPA: 4.0/4.0

Coursework Web Development, Database Management Systems, Scalable Distributed Systems, Operating System

Tufts University, Medford, MA Sep 2015 - May 2019

Bachelor of Science in Chemical Engineering, Summa Cum Laude

GPA: 3.95/4.0

TECHNICAL SKILLS

Languages Python, Java, JavaScript, C++/C, SQL, HTML5, CSS3, Bash Script

Databases MySQL, MongoDB, AWS DynamoDB, Redis

Web Frameworks React, Redux, Bootstrap, Flask, Spring Boot, D3.js, Node.js, Express.js, Selenium

Developer Tools Git, Docker, Amazon Web Services (AWS SDK), Linux, Postman, GitHub Actions, PyCharm

WORK EXPERIENCES

H2Ok Innovations

Software Engineering Intern

May 2023 - Aug 2023

Somerville, MA

- Developed a single page application using React, Bootstrap, and D3.js to visualize real-time IoT sensor data and enable device controls, reducing daily reporting time by over 20 minutes for technicians
- Built RESTful APIs in Python Flask back-end to retrieve and transform data from MySQL, AWS DynamoDB, and JSON files for analysis, utilizing a Redis cache to reduce database load by 2/3
- Automated dashboard unit testing with **Docker** containers, **pytest** and **Selenium**, achieving 96% code coverage
- Accelerated firmware updates by 65% through AWS automation (S3, CloudFront) and a custom transfer protocol

Graduate Teaching Assistant

Jan 2023 – May 2023

Northeastern University

Boston, MA

- Instructed 24 graduate students on Object-Oriented Programming principles through Java coding labs
- Mentored 80+ students in software design and testing through office hours, tutoring, and project feedback

Chemical Engineer II May 2019 - Jul 2022

ZwitterCo, Inc.

Woburn, MA

- Led cross-functional teams on 3 water treatment pilots and drove sales of over \$1.4 million by designing large-scale systems, managing customer relations, analyzing data, and resolving technical issues
- Engineered hardware and LabVIEW software for automated filtration systems, streamlining 40% of manual tasks

PROJECTS

Gomoku Game Web Application | five-in-a-row-react-client.s3-website-us-east-1.amazonaws.com

- Built a multi-player game platform with a responsive React UI, leveraging AWS (EC2, S3) for cloud infrastructure
- Implemented a game engine and an AI player bot with a 75% win rate using Java objects and interfaces
- Created WebSocket and RESTful APIs using Spring Boot for authentication, game creation and real-time update

Full Stack E-learning Web Application | github.com/TNGO04/E-Learning-Web-App

- Created a learning platform using React and Redux for UI, enabling users to view courses and take quizzes
- Programmed RESTful APIs with Node.js and Express.js to manage user, course, and quiz data stored in MongoDB

Photo Book Application | github.com/TNGO04/Photo-Book

- Developed a Java MVC application to generate and display 2D graphics based on instructions from text files
- Designed a Swing GUI for image browsing and tested 100% of functionalities with JUnit and Mockito

Mayhem Open-Source Software (OSS) Contributor | github.com/TNGO04/mayhem-heroes-repos

- Automated fuzz testing for 15 OSS projects by containerizing apps with Docker and generating tests with Mayhem
- Incorporated test workflows into continuous integration pipelines with GitHub Actions, earning a \$3700 reward