Abbreviated course outline

Programming 1. 00P1, UML 2. JFrame 1 - 3 3. Layouts 4. Arraylist; for each loop 5. 00P 2-inheritance, polymorphism	Programming 1.00P1 2.JFrame 1 - 3 3. Layouts 4. Search 5. Sorts
6. Search	6. Record Structure
7. Sorts8. Recursion	7. Record Structure w/ File IO 8. Recursion
9. Magpie lab	9. File Chooser
10. Elevans lab	10. JToolBar
11. Picture lab	11. JTable
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Reading Assignments	Reading Assignments
1. What is OOP?	1. What is OOP?
2. Computer Ethics3. Class Details 1	2. Computer Ethics
4. Class Details 2	
5. Class Questions	
6. Class Exceptions	
Business Assignments	Business Assignments
1. Personality Assessment	1. Personality Assessment
2. Who am I?	2. Who am I?
3. How do I fit in?	3. How do I fit in?
4. How do we fit in?	4. How do we fit in?
5. Basic Types of Communication	5. Basic Types of Communication
6. Types of Meetings	6. Types of Meetings
7. Leadership	7. Leadership
8. Organization	8. Organization
9. Task Interdependency	9. Task Interdependency
10. Practical Conflict Resolution Strategies Projects	10. Practical Conflict Resolution Strategies Projects
1. Personal Portfolio – web /gitHub	1.Personal portfolio - web
2. Final Project	2. Final Project
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