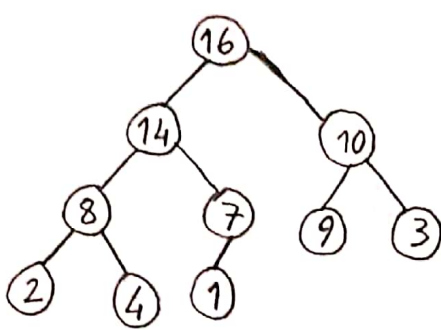


Consider the binary max-heap given (from lecture slides).



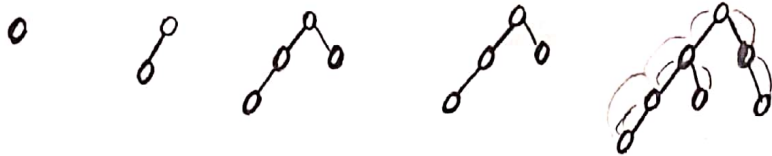
Preorder: 16, 14, 8, 2, 4, 7, 1, 10, 9, 3

Inorder: 2, 8, 4, 14, 1, 7, 16, 9, 10, 3

Postorder: 2, 4, 8, 1, 7, 14, 9, 3, 10, 16

None of the traversal types resulted in a sorted output since heaps are not ordered similar to the binary search tree. Although parent nodes have always greater keys than its children in max-heap (reverse is true for min-heaps), there is no exact relation between left and right child. For example, node 8's left child 2 is smaller than right child 4 but node 10's left child 9 is greater than right child 3. Hence, there is no guarantee for sorted output in each traversal since child nodes are ordered in no particular order.

height = 0 1 2 3 4 ...
 min. nodes = 0 1 2 4 7 ...



Min. no of nodes (height h)
 $N(h) = 1 + N(h-1) + N(h-2)$
 $N(0) = 0$
 $N(1) = 1$ } base cases

$N(0) = 0$	$N(3) = 4$	$N(6) = 20$	$N(9) = 88$	$N(12) = 376$	$N(15) = 1596$
$N(1) = 1$	$N(4) = 7$	$N(7) = 33$	$N(10) = 143$	$N(13) = 609$	
$N(2) = 2$	$N(5) = 12$	$N(8) = 54$	$N(11) = 232$	$N(14) = 986$	

Minimum number of nodes in an AVL tree of height 15 = 1596.