

DIGITAL DESIGN

CS223

Section: 001

Lab3 Report

Name: Tolga Han  
Arslan

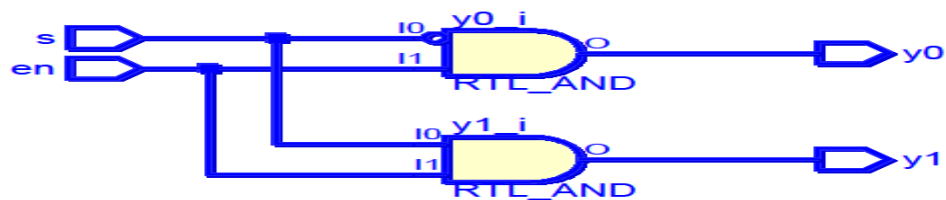
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Date: 31.10.2022

**b) Behavioral SystemVerilog module for a 1-to-2 decoder (including enable signal) and a testbench for it.**

```
module decoder_1to2(  
    input en,  
    input s,  
    output y0,  
    output y1  
);  
    assign y0 = ~s & en;  
    assign y1 = s & en;  
endmodule
```

```
module decoder_1to2_tb();  
    logic s,en,y1,y2;  
    decoder_1to2 dut(en,s,y1,y2);  
    initial begin  
        s=0; en=0; #10;  
        s=1; #10;  
        en=1; s=0; #10;  
        s=1; #10;  
    end  
endmodule
```



**c) Structural SystemVerilog module for a 2-to-4 decoder (including enable signal) using three 1-to-2 decoders. Prepare a testbench for it.**

```

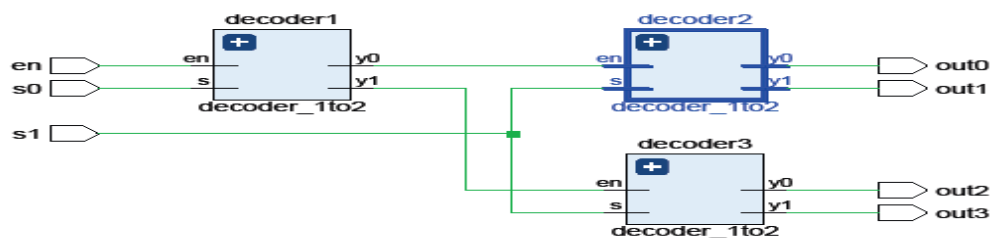
module decoder_2to4(
    input en,
    input s0,
    input s1,
    output out0,
    output out1,
    output out2,
    output out3
);
    logic y0,y1;
    decoder_1to2 decoder1(en,s0,y0,y1);
    decoder_1to2 decoder2(y0,s1,out0,out1);
    decoder_1to2 decoder3(y1,s1,out2,out3);
endmodule

```

```

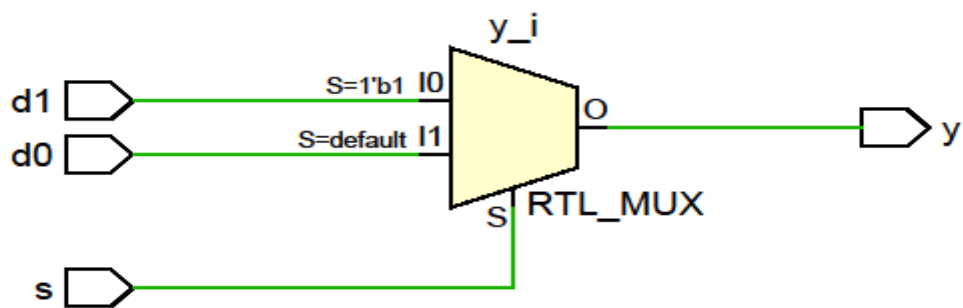
module decoder_2to4_tb();
    logic en,s0,s1,y0,y1,y2,y3;
    decoder_2to4 dut(en,s0,s1,y0,y1,y2,y3);
    initial begin
        en=0; s0=0; s1=0; #10;
        s1=1; #10;
        s1=0; s0=1; #10;
        s1=1; #10;
        en = 1; s0=0; s1=0; #10;
        s1=1; #10;
        s0=1; s1=0; #10;
        s1=1; #10;
    end
endmodule

```



**d) Behavioral SystemVerilog module for a 2-to-1 multiplexer.**

```
module mux2(  
    input logic d0, d1,  
    input logic s,  
    output logic y  
);  
    assign y = s ? d1: d0;  
endmodule
```



**e) Structural SystemVerilog module for a 4-to-1 multiplexer using three 2-to-1 multiplexers. Prepare a testbench for it.**

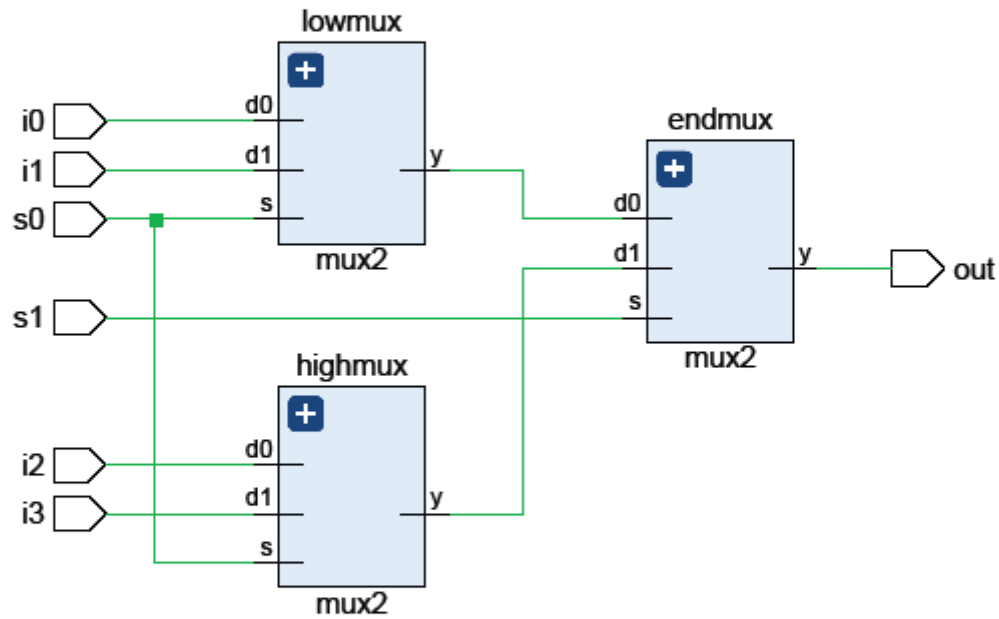
```
module mux4(  
    input i0,  
    input i1,  
    input i2,  
    input i3,  
    input s0,s1,  
    output out  
);  
    logic y1,y2;  
    mux2 lowmux(i0,i1,s0,y1);  
    mux2 highmux(i2,i3,s0,y2);  
    mux2 endmux(y1,y2,s1,out);  
endmodule
```

```
module mux4_tb();  
    logic i0,i1,i2,i3;  
    logic s0, s1;  
    logic out;  
    mux4 dut(i0,i1,i2,i3,s0,s1,out);  
    initial begin  
        s0=0; s1=0; i0=0; i1=0; i2=0; i3=0; #10;  
        i3=1; #10;  
        i3=0; i2=1; #10;  
        i3=1; #10;  
        i3=0; i2=0; i1=1; #10;  
        i3=1; #10;  
        i3=0; i2=1; #10;  
        i3=1; #10;  
        i0=1; i1=0; i2=0; i3=0; #10;  
        i3=1; #1;  
        i3=0; i2=1; #10;  
        i3=1; #10;  
        i1=1; i2=0; #10; i3=0; #10;  
        i3=1; #10;  
        i3=0; i2=1; #10;  
        i3=1; #10;  
        s1=1; i0=0; i1=0; i2=0; i3=0; #10;  
        i3=1; #10;  
        i3=0; i2=1; #10;  
        i3=1; #10;  
        i3=0; i2=0; i1=1; #10;  
        i3=1; #10;  
    end
```

```

    i3=0; i2=1; #10;
    i3=1; #10;
    i0=1; i1=0; i2=0; i3=0; #10;
    i3=1; #1;
    i3=0; i2=1; #10;
    i3=1; #10;
    i1=1; i2=0; #10; i3=0; #10;
    i3=1; #10;
    i3=0; i2=1; #10;
    i3=1; #10;
    s1=0; s0=1; i0=0; i1=0; i2=0; i3=0; #10;
        i3=1; #10;
        i3=0; i2=1; #10;
        i3=1; #10;
        i3=0; i2=0; i1=1; #10;
        i3=1; #10;
        i3=0; i2=1; #10;
        i3=1; #10;
        i0=1; i1=0; i2=0; i3=0; #10;
        i3=1; #1;
        i3=0; i2=1; #10;
        i3=1; #10;
        i1=1; i2=0; #10; i3=0; #10;
        i3=1; #10;
        i3=0; i2=1; #10;
        i3=1; #10
    s1=1; i0=0; i1=0; i2=0; i3=0; #10;
        i3=1; #10;
        i3=0; i2=1; #10;
        i3=1; #10;
        i3=0; i2=0; i1=1; #10;
        i3=1; #10;
        i3=0; i2=1; #10;
        i3=1; #10;
        i0=1; i1=0; i2=0; i3=0; #10;
        i3=1; #1;
        i3=0; i2=1; #10;
        i3=1; #10;
        i1=1; i2=0; #10; i3=0; #10;
        i3=1; #10;
        i3=0; i2=1; #10;
        i3=1; #10;
end
endmodule

```

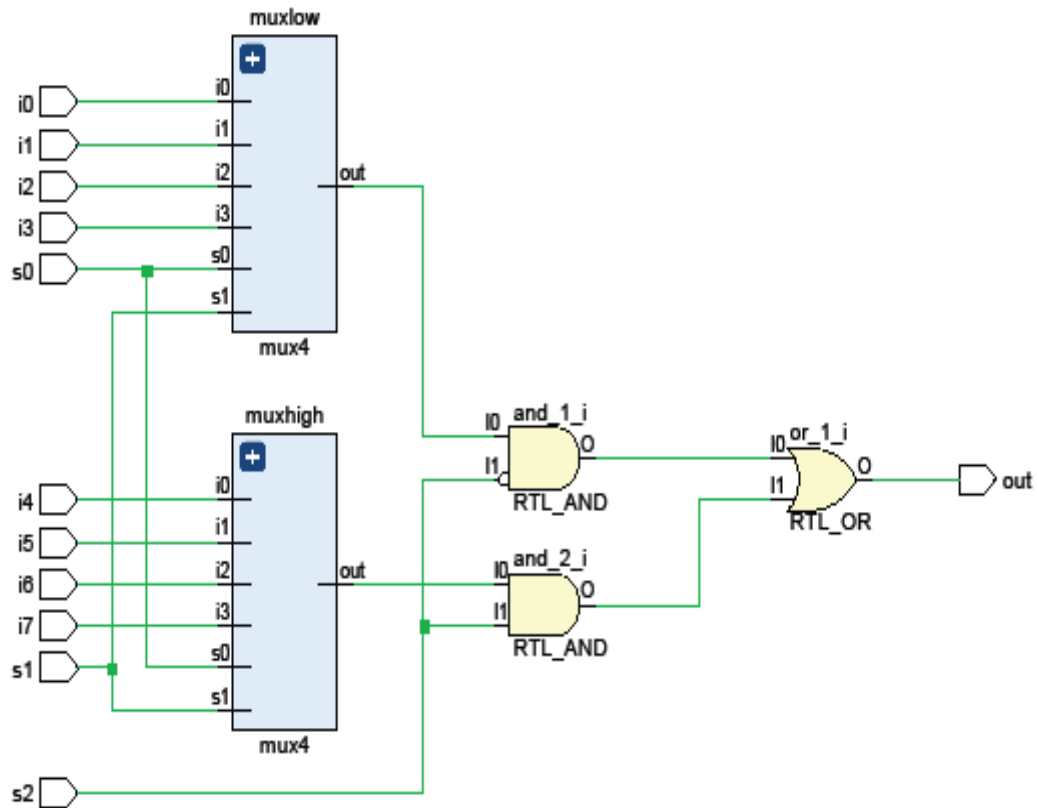


**f) Block diagram and structural System Verilog module of 8-to-1 MUX by using two 4-to-1 MUX modules, two AND gates, an INVERTER, and an OR gate.**

```

module mux8(
    input i0,
    input i1,
    input i2,
    input i3,
    input i4,
    input i5,
    input i6,
    input i7,
    input s0,
    input s1,
    input s2,
    output out
);
    logic r0,r1;
    mux4 muxlow(i0,i1,i2,i3,s0,s1,r0);
    mux4 muxhigh(i4,i5,i6,i7,s0,s1,r1);
    logic a,b,c;
    not not_1(a,s2);
    and and_1(b,r0,a);
    and and_2(c,r1,s2);
    or or_1(out,b,c);
endmodule

```



g) Block diagram and SystemVerilog module for the function F, using only one 8-to-1 multiplexer and an INVERTER (if you wish). The function F is as follows:

$F(A,B,C,D) = \{1 \text{ if } 8 < ABCD + CADB < 22 \text{ otherwise}$

where ABCD and CADB are 4-bit unsigned binary numbers. For ABCD, A is the most significant bit and D is the least significant bit. For CADB, C is the most significant bit and B is the least significant bit. E.g.  $F(0,1,0,1)=1$  since  $ABCD=1001$ ,  $CADB=0110$ , and  $ABCD+CADB=15$  that results in  $8 < ABCD+CADB < 22$ .

```
module bool_func(
```

```
    input a,
```

```
    input b,
```

```
    input c,
```

```
    input d,
```

```
    output y
```

```
);
```

```
    logic inv_c;
```

```
    not(inv_c,c);
```



```

mux8 mux_1(c,c,c,c,inv_c,inv_c,inv_c,inv_c,d,b,a,y); //a and d should be reverse for s0 s1
s2
endmodule

```

