

1 Exercises Chapter 4

1. Write (or just modify) code to compute the LoG of a greyscale image using two options: a) a single 5x5 kernel. b) two 3x3 kernels. Compare the images. Are they identical? Compare the runtime for the two approaches using a large image (use the time utility in Linux). **Answer:**

Listing 1: LoG

```
1 #define Mpixel(image,x,y) ( (uchar *) ( ((image).data) + (y)*((image).step) ) ) [(  
    x)]  
2  
3 int LoG5x5[5][5]={1,3,4,2,1, 3,0,-6,0,3, 4,-6,-20,-6,4, 3,0,-6,0,3, 1,3,4,3,1};  
4 int La[3][3]={1,1,1, 1,-8,1, 1,1,1};  
5 int Ga[3][3]={1,2,1, 2,4,2, 1,2,1};  
6 Mat imageinput;  
7  
8 int main( int argc, char** argv )  
9 {  
10     namedWindow("original",0);  
11     namedWindow("LoG 1",0);  
12     namedWindow("LoG 2",0);  
13     if (argc != 2) {printf("needs an input image\n");exit(0);}  
14     imageinput = imread( argv[1], CV_LOAD_IMAGE_GRAYSCALE);  
15     Mat imagecopy( imageinput.rows+4,imageinput.cols+4,CV_8UC1, Scalar::all(0));  
16     Mat imagecopy2( imageinput.rows+4,imageinput.cols+4,CV_8UC1, Scalar::all(0));  
17     Mat imageLoG1(imageinput.rows,imageinput.cols,CV_8UC1, Scalar::all(0));  
18     Mat imageLoG2(imageinput.rows,imageinput.cols,CV_8UC1, Scalar::all(0));  
19     //copy data  
20     for(int x=0; x<imageinput.cols; x++){  
21         for(int y=0;y<imageinput.rows;y++){  
22             Mpixel(imagecopy,x+2,y+2)=Mpixel(imageinput,x,y);  
23         }  
24     }  
25     /***** LoG 5x5 *****/  
26     for(int x=2; x<imagecopy.cols-2; x++){  
27         for(int y=2;y<imagecopy.rows-2;y++){  
28             float tempixel=0;  
29             tempixel=LoG5x5[0][0]*Mpixel(imagecopy,x-2,y-2)+  
30             LoG5x5[0][1]*Mpixel(imagecopy,x-1,y-2) + LoG5x5[0][2]*Mpixel(imagecopy,x,y-2)  
31             +  
32             LoG5x5[0][3]*Mpixel(imagecopy,x+1,y-2) + LoG5x5[0][4]*Mpixel(imagecopy,x+2,y  
33             -2) +  
34             LoG5x5[1][0]*Mpixel(imagecopy,x-2,y-1) + LoG5x5[1][1]*Mpixel(imagecopy,x-1,y  
35             -1) +  
36             LoG5x5[1][2]*Mpixel(imagecopy,x,y-1) + LoG5x5[1][3]*Mpixel(imagecopy,x+1,y  
37             -1)+  
38             LoG5x5[1][4]*Mpixel(imagecopy,x+2,y-1) + LoG5x5[2][0]*Mpixel(imagecopy,x-2,y  
39             +  
40             LoG5x5[2][1]*Mpixel(imagecopy,x-1,y) + LoG5x5[2][2]*Mpixel(imagecopy,x,y)  
41             +  
42             LoG5x5[2][3]*Mpixel(imagecopy,x+1,y) + LoG5x5[2][4]*Mpixel(imagecopy,x+2,y)  
43             +  
44             LoG5x5[3][0]*Mpixel(imagecopy,x-2,y+1) + LoG5x5[3][1]*Mpixel(imagecopy,x-1,y  
45             +1) +  
46             LoG5x5[3][2]*Mpixel(imagecopy,x,y+1) + LoG5x5[3][3]*Mpixel(imagecopy,x+1,y  
47             +1) +  
48             LoG5x5[3][4]*Mpixel(imagecopy,x+2,y+1) + LoG5x5[4][0]*Mpixel(imagecopy,x-2,y  
49             +2) +  
50             LoG5x5[4][1]*Mpixel(imagecopy,x-1,y+2) + LoG5x5[4][2]*Mpixel(imagecopy,x,y  
51             +2) +  
52             LoG5x5[4][3]*Mpixel(imagecopy,x+1,y+2) + LoG5x5[4][4]*Mpixel(imagecopy,x+2,y  
53             +2);  
54             imageLoG1(x,y)=tempixel;  
55             imageLoG2(x,y)=tempixel;  
56         }  
57     }  
58     imwrite("LoG1.png",imageLoG1);  
59     imwrite("LoG2.png",imageLoG2);  
60     return 0;  
61 }
```

```

35     LoG5x5[2][1] * Mpixel(imagecopy, x-1, y) +    LoG5x5[2][2] * Mpixel(imagecopy, x, y) +
36     LoG5x5[2][3] * Mpixel(imagecopy, x+1, y) +    LoG5x5[2][4] * Mpixel(imagecopy, x+2, y)
        +
37     LoG5x5[3][0] * Mpixel(imagecopy, x-2, y+1) + LoG5x5[3][1] * Mpixel(imagecopy, x-1, y
        +1) +
38     LoG5x5[3][2] * Mpixel(imagecopy, x, y+1) +    LoG5x5[3][3] * Mpixel(imagecopy, x+1, y
        +1) +
39     LoG5x5[3][4] * Mpixel(imagecopy, x+2, y+1) + LoG5x5[4][0] * Mpixel(imagecopy, x-2, y
        +2) +
40     LoG5x5[4][1] * Mpixel(imagecopy, x-1, y+2) + LoG5x5[4][2] * Mpixel(imagecopy, x, y+2)
        +
41     LoG5x5[4][3] * Mpixel(imagecopy, x+1, y+2) + LoG5x5[4][4] * Mpixel(imagecopy, x+2, y
        +2);
42     tempixel=tempixel/16.0;
43     if (tempixel>255) tempixel=255;
44     if (tempixel<0) tempixel=0;
45     Mpixel(imageLoG1, x-2, y-2)=cvRound(tempixel);
46 }
47 }
48
49 /***** Gaussian, then Laplacian *****/
50
51 for(int x=2; x<imagecopy.cols-2; x++){
52     for(int y=2; y<imagecopy.rows-2; y++){
53         float tempixel=0;
54         tempixel=La[0][0] * Mpixel(imagecopy, x-1, y-1)+
55         La[0][1] * Mpixel(imagecopy, x, y-1) + La[0][2] * Mpixel(imagecopy, x+1, y-1)+
56         La[1][0] * Mpixel(imagecopy, x-1, y) + La[1][1] * Mpixel(imagecopy, x, y) +
57         La[1][2] * Mpixel(imagecopy, x+1, y) + La[2][0] * Mpixel(imagecopy, x-1, y+1) +
58         La[2][1] * Mpixel(imagecopy, x, y+1) + La[2][2] * Mpixel(imagecopy, x+1, y+1);
59         tempixel=tempixel/5.0;
60         if (tempixel>255) tempixel=255;
61         if (tempixel<0) tempixel=0;
62         Mpixel(imagecopy2, x-2, y-2)=cvRound(tempixel);
63     }
64 }
65
66 for(int x=2; x<imagecopy2.cols-2; x++){
67     for(int y=2; y<imagecopy2.rows-2; y++){
68         float tempixel=0;
69         tempixel=Ga[0][0] * Mpixel(imagecopy2, x-1, y-1)+
70         Ga[0][1] * Mpixel(imagecopy2, x, y-1) + Ga[0][2] * Mpixel(imagecopy2, x+1, y-1) +
71         Ga[1][0] * Mpixel(imagecopy2, x-1, y) + Ga[1][1] * Mpixel(imagecopy2, x, y) +
72         Ga[1][2] * Mpixel(imagecopy2, x+1, y) + Ga[2][0] * Mpixel(imagecopy2, x-1, y+1) +
73         Ga[2][1] * Mpixel(imagecopy2, x, y+1) + Ga[2][2] * Mpixel(imagecopy2, x+1, y+1);
74         tempixel=tempixel/16.0;
75         if (tempixel>255) tempixel=255;

```

```

76         if (tempixel<0) tempixel=0;
77         Mpixel(imageLoG2,x-2,y-2)=cvRound(tempixel);
78     }
79 }
80 imshow(" original",imageinput);
81 imshow("LoG 1",imageLoG1);
82 imshow("LoG 2",imageLoG2);
83 waitKey(0);
84 }

```

2. Write (or modify) the code for edge detection. Take an argument to choose from: Sobel, Laplacian or Canny. Note that the resulting image may be of different nChannels for different OpenCV functions.

Answer:

Listing 2: Sobel,Laplacian and Canny

```

1  #include "cv.h"
2  #include "highgui.h"
3  #include <stdio.h>
4  #include <cstdlib>
5  #include <iostream>
6
7  using namespace cv;
8  using namespace std;
9
10 IplImage *image = 0, *image2 = 0, *auximage = 0;
11 uchar* pixel;
12 int main( int argc, char** argv )
13 {
14     if(argc!=3) {printf("needs an image and 1 for Laplacian, 2 for Sobel or 3 for
15         Canny\n"); exit(0);}
16     if( (image = cvLoadImage( argv[1], 1)) == 0 )
17         return -1;
18     if(atoi(argv[2])==1){
19         cvNamedWindow(" Original",1);
20         cvNamedWindow(" Laplacian",2);
21         image2 = cvCreateImage(cvSize(image->width, image->height), IPL_DEPTH_16S,
22             1);
23         auximage = cvCreateImage(cvSize(image->width, image->height), IPL_DEPTH_8U,
24             1);
25         cvCvtColor(image, auximage, CV_BGR2GRAY);
26         cvLaplace(auximage, image2, 3);
27         cvConvertScaleAbs( image2, auximage );
28         cvShowImage(" Original",image);
29         cvShowImage(" Laplacian",auximage);
30         cvWaitKey(0);
31         cvReleaseImage(&image);

```

```

29     cvReleaseImage(&image2);
30     return 0;
31 }
32 if(atoi(argv[2])==2){
33     cvNamedWindow("Original",1);
34     cvNamedWindow("Sobel",2);
35     image2 = cvCreateImage(cvSize(image->width, image->height), IPL_DEPTH_16S,
36                             1);
37     auximage = cvCreateImage(cvSize(image->width, image->height), IPL_DEPTH_8U,
38                             1);
39     cvCvtColor(image, auximage, CV_BGR2GRAY);
40     cvSobel(auximage, image2, 1, 1, 5);
41     cvConvertScaleAbs(image2, auximage);
42     cvShowImage("Original", image);
43     cvShowImage("Sobel", auximage);
44     cvWaitKey(0);
45     cvReleaseImage(&image);
46     cvReleaseImage(&image2);
47     return 0;
48 }
49 if(atoi(argv[2])==3){
50     cvNamedWindow("Original",1);
51     cvNamedWindow("Canny",2);
52     auximage = cvCreateImage(cvSize(image->width, image->height), IPL_DEPTH_8U,
53                             1);
54     image2 = cvCreateImage(cvSize(image->width, image->height), IPL_DEPTH_8U, 1)
55                             ;
56     cvCvtColor(image, auximage, CV_BGR2GRAY);
57     cvCanny(auximage, image2, 1, 100, 3);
58     cvShowImage("Original", image);
59     cvShowImage("Canny", image2);
60     cvWaitKey(0);
61     cvReleaseImage(&image);
62     cvReleaseImage(&image2);
63     return 0;
64 }
65 }

```

3. Test the Hough transform using cvHoughLines (or the equivalent) using different images. What happens when the thresholds are changed? **Answer:**

Listing 3: Hough Transform from OpenCV

```

1 #include <cv.h>
2 #include <highgui.h>
3 #include <math.h>
4 #include <stdio.h>
5 int main(int argc, char** argv)

```

```

6  {
7      if (argc!=3) {printf("usage: houghlines2 image method(1:standard or 2:
          statistical\n");exit(0); }
8      const char* filename = argv[1];
9      IplImage* src = cvLoadImage( filename, 0 );
10     IplImage* dst;
11     IplImage* color_dst;
12     CvMemStorage* storage = cvCreateMemStorage(0);
13     CvSeq* lines = 0;
14     int i;
15
16     if( !src )
17         return -1;
18
19     dst = cvCreateImage( cvGetSize(src), 8, 1 );
20     color_dst = cvCreateImage( cvGetSize(src), 8, 3 );
21
22     cvCanny( src, dst, 50, 200, 3 );
23     cvCvtColor( dst, color_dst, CV_GRAY2BGR );
24     if (atoi(argv[2])==1){
25         lines = cvHoughLines2( dst, storage, CV_HOUGHSTANDARD, 1, CV_PI/180, 125,
            150, 20 );
26
27         for( i = 0; i < MIN(lines->total,100); i++ )
28         {
29             float* line = (float*)cvGetSeqElem( lines, i );
30             float rho = line[0];
31             float theta = line[1];
32             CvPoint pt1, pt2;
33             double a = cos(theta), b = sin(theta);
34             double x0 = a*rho, y0 = b*rho;
35             pt1.x = cvRound(x0 + 1000*(-b));
36             pt1.y = cvRound(y0 + 1000*(a));
37             pt2.x = cvRound(x0 - 1000*(-b));
38             pt2.y = cvRound(y0 - 1000*(a));
39             cvLine( color_dst, pt1, pt2, CV_RGB(255,0,0), 3, CV_AA, 0 );
40         }
41     }
42     if (atoi(argv[2])==2){
43         lines = cvHoughLines2( dst, storage, CV_HOUGH_PROBABILISTIC, 1, CV_PI/180,
            50, 50, 10 );
44         for( i = 0; i < lines->total; i++ )
45         {
46             CvPoint* line = (CvPoint*)cvGetSeqElem( lines, i );
47             cvLine( color_dst, line[0], line[1], CV_RGB(255,0,0), 3, CV_AA, 0 );
48         }
49     }

```

```

50     cvNamedWindow( "Source", 1 );
51     cvShowImage( "Source", src );
52     cvNamedWindow( "Hough", 1 );
53     cvShowImage( "Hough", color_dst );
54     cvWaitKey(0);
55     return 0;
56 }

```

4. Write your own Hough transform code for a straight line. What considerations are you making regarding the size of the accumulators? How these decisions affect the performance of the code? **Answer:**

Listing 4: Hough Transform Showing the Accumulator

```

1  //DEMO of accumulators for hough transforms
2  #include <cv.h>
3  #include <highgui.h>
4  #include <math.h>
5  #include <stdio.h>
6
7  #define pixel(image,x,y) ((uchar*)(image->imageData + (y)*image->widthStep))[(x)*
    image->nChannels]
8
9  void myhoughtrans (IplImage * im2)
10 {
11     int center_x, center_y, r, omega, i, j, rmax, tmax;
12     double conv;
13     double tmval=0.0;
14     conv = CV_PI/180.0;
15     center_x = im2->width/2;
16     center_y = im2->height/2;
17     rmax = (int)(sqrt((double)(im2->width*im2->width+im2->height*im2->height))
        /2.0);
18     printf("rmax is %d \n",rmax);
19     double houghspace[180][2*rmax+1];
20     IplImage * accumulator;
21     printf("image size is %d,%d \n",180,(int)2*rmax+1);
22     accumulator = cvCreateImage( cvSize(180,(int)2*rmax+1), 8, 1 );
23
24     for (r = 0; r < 2 * rmax+1; r++)
25         for (omega = 0; omega < 180; omega++)
26             houghspace[omega][r] = 0;
27     tmax = 0; tmval = 0;
28     for (i = 0; i < im2->height; i++) {
29         for (j = 0; j < im2->width; j++) {
30             if (pixel(im2,i,j) == 255) {
31                 for (omega = 0; omega < 180; ++omega)
32                     {
33                         r = (int)((i - center_y) * sin((double)(omega*conv))

```

```

34         + (j - center_x) * cos((double)(omega*conv)));
35         houghspace[omega][rmax+r] += 1;
36
37     }
38 }
39 }
40 }
41 int imax=0,jmax=0;
42 for (i=0; i<180; i++){
43     for (j=0; j<2*rmax+1; j++){
44         if ( (houghspace[i][j]) > tmval)
45         {
46             tmval = houghspace[i][j];
47             printf("tmval %lf houghspace %d %d = %lf \n",tmval,i,j,houghspace[
48                 i][j]);
49             imax = i;
50             jmax = j;
51         }
52     }
53     printf("maxro %d largest accumulator at %d %d = %lf \n",rmax,imax,jmax,
54         tmval);
55     for (i=0; i<180; i++){
56         for (j=0; j<2*rmax+1; j++){
57             pixel(accumulator,i,j)=cvRound(houghspace[i][j]*(255/tmval));
58         }
59     }
60     cvNamedWindow( " Accumulator", 1 );
61     cvShowImage( " Accumulator", accumulator );
62 }
63
64 int main(int argc, char** argv)
65 {
66     if (argc!=2) {printf("usage: houghtransDEMO image \n");exit(0); }
67     const char* filename = argv[1];
68     IplImage* src = cvLoadImage( filename, 0 );
69     IplImage* dst;
70     int i;
71     if( !src )
72         return -1;
73     dst = cvCreateImage( cvGetSize(src), 8, 1 );
74     cvCanny( src, dst, 100, 200, 3 );
75     myhoughtrans(dst);
76
77     cvNamedWindow( " Source", 1 );
78     cvShowImage( " Source", src );

```

```
79     cvNamedWindow( "Canny", 1 );
80     cvShowImage( "Canny", dst );
81
82     cvWaitKey(0);
83
84     return 0;
85 }
```