

Mark

Monday, October 19, 2015

10:04 AM

There is a difference between information and data
Entropy in data defines the information?

Entropy = $H(S)$

N = items

S = stream

If you want to store N items of data from S requires at least $NH(S)$ bits of storage

High $H(S)$

Gomez 2013 shows that you can only do 15%

Usual compression workflow

Precondition

De deduplication

Entropy coding

Lossy and lossless compression

Lossy is just too controversial

Mark will only talk about lossless

Already users do some sort of temporal reduction

Lots of complicated math that is in marks slides

But my summary is that

Use an interpolator to predict a value and then keep the differences

Ratio of compression is independent of many things

Improvement in compression ratio is about 80%

Blinkdb.org

