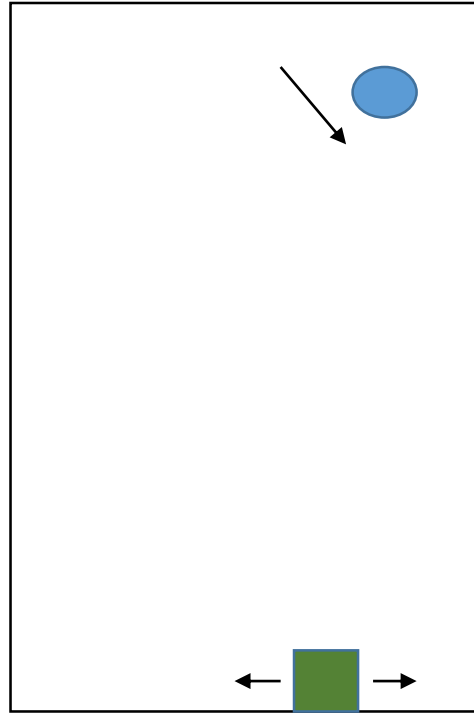


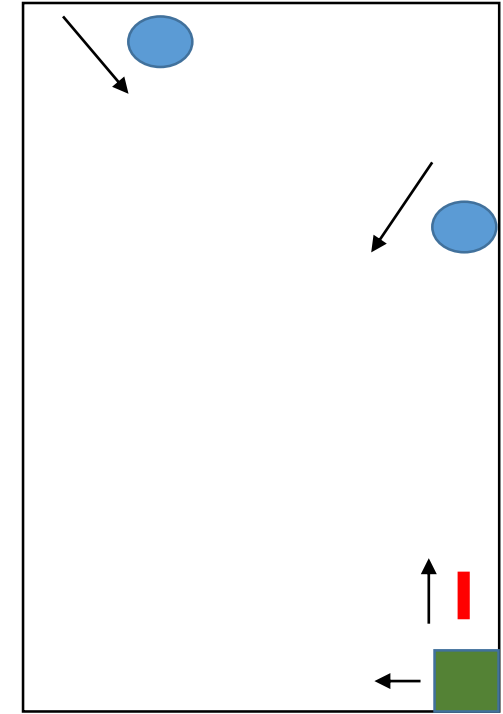
CONSTANT:

- HEIGHT
- WIDTH
- MTS
- INVADER
- INVADER HEIGHT
- INVADER WIDTH
- TANK
- TANK Y COORD
- TANK SPEED
- TANK HEIGHT
- TANK WIDTH
- MISSILE
- MISSILE SPEED
- MISSILE HEIGHT
- MISSILE WIDTH
- MAX INVADERS
- INVADER MAX SPEED



CHANGING:

- TANK X COORD
- TANK DIRECTION
- INVADER X COORD
- INVADER Y COORD
- INVADER DIRECTION
- NUMBER OF INVADERS
- NUMBER OF MISSILES
- MISSILE Y COORD



BIG-BANG OPTIONS:

- ON-TICK
- TO-DRAW
- ON-KEY