

Todo os Scripts :

```
/*!
```

```
* Bootstrap v3.4.1 (https://getbootstrap.com/)
```

```
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```

```
* Licensed under the MIT license
```

```
*/
```

```
if (typeof jQuery === 'undefined') {
```

```
    throw new Error('Bootstrap\'s JavaScript requires jQuery')
```

```
}
```

```
+function ($) {
```

```
    'use strict';
```

```
    var version = $.fn.jquery.split(' ')[0].split('.')
```

```
    if ((version[0] < 2 && version[1] < 9) || (version[0] == 1 && version[1] == 9 && version[2] < 1) || (version[0] > 3)) {
```

```
        throw new Error('Bootstrap\'s JavaScript requires jQuery version 1.9.1 or higher, but lower than version 4')
```

```
    }
```

```
}(jQuery);
```

```
/* =====
```

```
* Bootstrap: transition.js v3.4.1
```

```
* https://getbootstrap.com/docs/3.4/javascript/#transitions
```

```
* =====
```

```
* Copyright 2011-2019 Twitter, Inc.
```

```
* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)
```

```
* ===== */
```

```

+function ($) {

    'use strict';


    // CSS TRANSITION SUPPORT (Shoutout: https://modernizr.com/)

    // =====

    function transitionEnd() {

        var el = document.createElement('bootstrap')

        var transEndEventNames = {

            WebkitTransition : 'webkitTransitionEnd',

            MozTransition    : 'transitionend',

            OTransition       : 'oTransitionEnd otransitionend',

            transition       : 'transitionend'

        }

        for (var name in transEndEventNames) {

            if (el.style[name] !== undefined) {

                return { end: transEndEventNames[name] }

            }

        }

        return false // explicit for ie8 ( ._.)

    }

}

```

```
// https://blog.alexmaccaaw.com/css-transitions
```

```
$.fn.emulateTransitionEnd = function (duration) {
```

```
    var called = false
```

```
    var $el = this
```

```
    $(this).one('bsTransitionEnd', function () { called = true })
```

```
    var callback = function () { if (!called) $($el).trigger($.support.transition.end) }
```

```
    setTimeout(callback, duration)
```

```
    return this
```

```
}
```

```
$(function () {
```

```
    $.support.transition = transitionEnd()
```

```
    if (!$.support.transition) return
```

```
    $.event.special.bsTransitionEnd = {
```

```
        bindType: $.support.transition.end,
```

```
        delegateType: $.support.transition.end,
```

```
        handle: function (e) {
```

```
            if ($(e.target).is(this)) return e.handleObj.handler.apply(this, arguments)
```

```
        }
```

```
    }
```

```
}}
```

```
})(jQuery);
```

```
/* =====
```

\* Bootstrap: alert.js v3.4.1

\* <https://getbootstrap.com/docs/3.4/javascript/#alerts>

\* =====

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\* ===== \*/

```
+function ($) {
```

```
  'use strict';
```

```
  // ALERT CLASS DEFINITION
```

```
  // =====
```

```
  var dismiss = '[data-dismiss="alert"]'
```

```
  var Alert = function (el) {
```

```
    $(el).on('click', dismiss, this.close)
```

```
  }
```

```
  Alert.VERSION = '3.4.1'
```

```
  Alert.TRANSITION_DURATION = 150
```

```
  Alert.prototype.close = function (e) {
```

```
    var $this = $(this)
```

```
    var selector = $this.attr('data-target')
```

```
if (!selector) {  
    selector = $this.attr('href')  
    selector = selector && selector.replace(/.*(?:#[^\s]*$)/, "") // strip for ie7  
}
```

```
selector = selector === '#' ? [] : selector  
var $parent = $(document).find(selector)
```

```
if (e) e.preventDefault()
```

```
if (!$parent.length) {  
    $parent = $this.closest('.alert')  
}
```

```
$parent.trigger(e = $.Event('close.bs.alert'))
```

```
if (e.isDefaultPrevented()) return
```

```
$parent.removeClass('in')
```

```
function removeElement() {  
    // detach from parent, fire event then clean up data  
    $parent.detach().trigger('closed.bs.alert').remove()  
}
```

```
$.support.transition && $parent.hasClass('fade') ?  
    $parent
```

```

        .one('bsTransitionEnd', removeElement)

        .emulateTransitionEnd(Alert.TRANSITION_DURATION) :

        removeElement()
    }

```

```

// ALERT PLUGIN DEFINITION
// =====

```

```

function Plugin(option) {

    return this.each(function () {

        var $this = $(this)

        var data = $this.data('bs.alert')

        if (!data) $this.data('bs.alert', (data = new Alert(this)))

        if (typeof option == 'string') data[option].call($this)

    })

}

```

```

var old = $.fn.alert

```

```

$.fn.alert      = Plugin

```

```

$.fn.alert.Constructor = Alert

```

```

// ALERT NO CONFLICT
// =====

```

```
$.fn.alert.noConflict = function () {  
    $.fn.alert = old  
    return this  
}
```

```
// ALERT DATA-API
```

```
// =====
```

```
$(document).on('click.bs.alert.data-api', dismiss, Alert.prototype.close)
```

```
}(jQuery);
```

```
/* =====
```

```
* Bootstrap: button.js v3.4.1
```

```
* https://getbootstrap.com/docs/3.4/javascript/#buttons
```

```
* =====
```

```
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```

```
* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)
```

```
* ===== */
```

```
+function ($) {
```

```
    'use strict';
```

```
// BUTTON PUBLIC CLASS DEFINITION
```

```
// =====
```

```
var Button = function (element, options) {  
  this.$element = $(element)  
  this.options = $.extend({}, Button.DEFAULTS, options)  
  this.isLoading = false  
}
```

```
Button.VERSION = '3.4.1'
```

```
Button.DEFAULTS = {  
  loadingText: 'loading...'  
}
```

```
Button.prototype.setState = function (state) {  
  var d  = 'disabled'  
  var $el = this.$element  
  var val = $el.is('input') ? 'val' : 'html'  
  var data = $el.data()  
  
  state += 'Text'  
  
  if (data.resetText == null) $el.data('resetText', $el[val]())  
  
  // push to event loop to allow forms to submit  
  setTimeout($.proxy(function () {  
    $el[val](data[state] == null ? this.options[state] : data[state])
```



```

if (state == 'loadingText') {

    this.isLoading = true

    $el.addClass(d).attr(d, d).prop(d, true)

} else if (this.isLoading) {

    this.isLoading = false

    $el.removeClass(d).removeAttr(d).prop(d, false)

}

}, this), 0)

}

```

```

Button.prototype.toggle = function () {

    var changed = true

    var $parent = this.$element.closest('[data-toggle="buttons"]')

    if ($parent.length) {

        var $input = this.$element.find('input')

        if ($input.prop('type') == 'radio') {

            if ($input.prop('checked')) changed = false

            $parent.find('.active').removeClass('active')

            this.$element.addClass('active')

        } else if ($input.prop('type') == 'checkbox') {

            if (($input.prop('checked')) !== this.$element.hasClass('active')) changed = false

            this.$element.toggleClass('active')

        }

        $input.prop('checked', this.$element.hasClass('active'))

        if (changed) $input.trigger('change')

    }

}

```

```

    } else {
        this.$element.attr('aria-pressed', !this.$element.hasClass('active'))
        this.$element.toggleClass('active')
    }
}

```

```
// BUTTON PLUGIN DEFINITION
```

```
// =====
```

```

function Plugin(option) {
    return this.each(function () {
        var $this = $(this)
        var data = $this.data('bs.button')
        var options = typeof option == 'object' && option

        if (!data) $this.data('bs.button', (data = new Button(this, options)))

        if (option == 'toggle') data.toggle()
        else if (option) data.setState(option)
    })
}

```

```
var old = $.fn.button
```

```
$.fn.button = Plugin
```

```
$.fn.button.Constructor = Button
```

```
// BUTTON NO CONFLICT
```

```
// =====
```

```
$.fn.button.noConflict = function () {
```

```
    $.fn.button = old
```

```
    return this
```

```
}
```

```
// BUTTON DATA-API
```

```
// =====
```

```
$(document)
```

```
.on('click.bs.button.data-api', '[data-toggle^="button"]', function (e) {
```

```
    var $btn = $(e.target).closest('.btn')
```

```
    Plugin.call($btn, 'toggle')
```

```
    if (!($btn.is('input[type="radio"], input[type="checkbox"]))) {
```

```
        // Prevent double click on radios, and the double selections (so cancellation) on  
checkboxes
```

```
        e.preventDefault()
```

```
        // The target component still receive the focus
```

```
        if ($btn.is('input,button')) $btn.trigger('focus')
```

```
        else $btn.find('input:visible,button:visible').first().trigger('focus')
```

```
    }
```

```
})
```

```

.on('focus.bs.button.data-api blur.bs.button.data-api', '[data-toggle^="button"]', function (e)
{
    $(e.target).closest('.btn').toggleClass('focus', /^focus(in)?$/ .test(e.type))

})

```

```

}(jQuery);

```

```

/* =====
* Bootstrap: carousel.js v3.4.1
* https://getbootstrap.com/docs/3.4/javascript/#carousel
* =====
* Copyright 2011-2019 Twitter, Inc.
* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)
* ===== */

```

```

+function ($) {

```

```

    'use strict';

```

```

    // CAROUSEL CLASS DEFINITION

```

```

    // =====

```

```

    var Carousel = function (element, options) {

```

```

        this.$element = $(element)

```

```

        this.$indicators = this.$element.find('.carousel-indicators')

```

```

        this.options = options

```

```

        this.paused = null

```

```

        this.sliding = null

```

```
this.interval = null
```

```
this.$active = null
```

```
this.$items = null
```

```
this.options.keyboard && this.$element.on('keydown.bs.carousel', $.proxy(this.keydown, this))
```

```
this.options.pause == 'hover' && !('ontouchstart' in document.documentElement) &&  
this.$element
```

```
.on('mouseenter.bs.carousel', $.proxy(this.pause, this))
```

```
.on('mouseleave.bs.carousel', $.proxy(this.cycle, this))
```

```
}
```

```
Carousel.VERSION = '3.4.1'
```

```
Carousel.TRANSITION_DURATION = 600
```

```
Carousel.DEFAULTS = {
```

```
  interval: 5000,
```

```
  pause: 'hover',
```

```
  wrap: true,
```

```
  keyboard: true
```

```
}
```

```
Carousel.prototype.keydown = function (e) {
```

```
  if (/input|textarea/i.test(e.target.tagName)) return
```

```
  switch (e.which) {
```

```
    case 37: this.prev(); break
```

```
case 39: this.next(); break  
default: return  
}
```

```
e.preventDefault()  
}
```

```
Carousel.prototype.cycle = function (e) {  
e || (this.paused = false)
```

```
this.interval && clearInterval(this.interval)
```

```
this.options.interval  
  
&& !this.paused  
  
&& (this.interval = setInterval($.proxy(this.next, this), this.options.interval))
```

```
return this  
}
```

```
Carousel.prototype.getItemIndex = function (item) {  
this.$items = item.parent().children('.item')  
return this.$items.index(item || this.$active)  
}
```

```
Carousel.prototype.getItemForDirection = function (direction, active) {  
var activeIndex = this.getItemIndex(active)  
var willWrap = (direction == 'prev' && activeIndex === 0)
```

```

    || (direction == 'next' && activeIndex == (this.$items.length - 1))
  if (willWrap && !this.options.wrap) return active
  var delta = direction == 'prev' ? -1 : 1
  var itemIndex = (activeIndex + delta) % this.$items.length
  return this.$items.eq(itemIndex)
}

Carousel.prototype.to = function (pos) {
  var that = this
  var activeIndex = this.getItemIndex(this.$active = this.$element.find('.item.active'))

  if (pos > (this.$items.length - 1) || pos < 0) return

  if (this.sliding) return this.$element.one('slid.bs.carousel', function () { that.to(pos) }) //
  yes, "slid"
  if (activeIndex == pos) return this.pause().cycle()

  return this.slide(pos > activeIndex ? 'next' : 'prev', this.$items.eq(pos))
}

Carousel.prototype.pause = function (e) {
  e || (this.paused = true)

  if (this.$element.find('.next, .prev').length && $.support.transition) {
    this.$element.trigger($.support.transition.end)
    this.cycle(true)
  }
}

```

```
this.interval = clearInterval(this.interval)
```

```
return this
```

```
}
```

```
Carousel.prototype.next = function () {
```

```
  if (this.sliding) return
```

```
  return this.slide('next')
```

```
}
```

```
Carousel.prototype.prev = function () {
```

```
  if (this.sliding) return
```

```
  return this.slide('prev')
```

```
}
```

```
Carousel.prototype.slide = function (type, next) {
```

```
  var $active = this.$element.find('.item.active')
```

```
  var $next = next || this.getItemForDirection(type, $active)
```

```
  var isCycling = this.interval
```

```
  var direction = type == 'next' ? 'left' : 'right'
```

```
  var that = this
```

```
  if ($next.hasClass('active')) return (this.sliding = false)
```

```
  var relatedTarget = $next[0]
```

```
  var slideEvent = $.Event('slide.bs.carousel', {
```

```
    relatedTarget: relatedTarget,
```



```

        direction: direction
    })

    this.$element.trigger(slideEvent)

    if (slideEvent.isDefaultPrevented()) return

    this.sliding = true

    isCycling && this.pause()

    if (this.$indicators.length) {
        this.$indicators.find('.active').removeClass('active')
        var $nextIndicator = $(this.$indicators.children()[this.getItemIndex($next)])
        $nextIndicator && $nextIndicator.addClass('active')
    }

    var slidEvent = $.Event('slid.bs.carousel', { relatedTarget: relatedTarget, direction: direction })
    // yes, "slid"
    if ($.support.transition && this.$element.hasClass('slide')) {
        $next.addClass(type)
        if (typeof $next === 'object' && $next.length) {
            $next[0].offsetWidth // force reflow
        }
        $active.addClass(direction)
        $next.addClass(direction)
        $active
        .one('bsTransitionEnd', function () {
            $next.removeClass([type, direction].join(' ')).addClass('active')
            $active.removeClass(['active', direction].join(' '))
        })
    }

```

```

        that.sliding = false

        setTimeout(function () {

            that.$element.trigger(slidEvent)

            }, 0)

        })

        .emulateTransitionEnd(Carousel.TRANSITION_DURATION)
    } else {

        $active.removeClass('active')

        $next.addClass('active')

        this.sliding = false

        this.$element.trigger(slidEvent)

    }

    isCycling && this.cycle()

    return this
}

// CAROUSEL PLUGIN DEFINITION
// =====

function Plugin(option) {

    return this.each(function () {

        var $this = $(this)

        var data = $this.data('bs.carousel')

        var options = $.extend({}, Carousel.DEFAULTS, $this.data(), typeof option == 'object' &&
option)

```

```

var action = typeof option == 'string' ? option : options.slide

if (!data) $this.data('bs.carousel', (data = new Carousel(this, options)))

if (typeof option == 'number') data.to(option)

else if (action) data[action]()

else if (options.interval) data.pause().cycle()

})
}

```

```

var old = $.fn.carousel

```

```

$.fn.carousel      = Plugin

```

```

$.fn.carousel.Constructor = Carousel

```

```

// CAROUSEL NO CONFLICT

```

```

// =====

```

```

$.fn.carousel.noConflict = function () {

```

```

    $.fn.carousel = old

```

```

    return this

```

```

}

```

```

// CAROUSEL DATA-API

```

```

// =====

```

```
var clickHandler = function (e) {

  var $this = $(this)

  var href = $this.attr('href')

  if (href) {

    href = href.replace(/.*(?:#[^\s]+$)/, '') // strip for ie7

  }

  var target = $this.attr('data-target') || href

  var $target = $(document).find(target)

  if (!$target.hasClass('carousel')) return

  var options = $.extend({}, $target.data(), $this.data())

  var slideIndex = $this.attr('data-slide-to')

  if (slideIndex) options.interval = false

  Plugin.call($target, options)

  if (slideIndex) {

    $target.data('bs.carousel').to(slideIndex)

  }

  e.preventDefault()

}

$(document)

.on('click.bs.carousel.data-api', '[data-slide]', clickHandler)
```

```
.on('click.bs.carousel.data-api', '[data-slide-to]', clickHandler)
```

```
$(window).on('load', function () {  
  $('[data-ride="carousel"]').each(function () {  
    var $carousel = $(this)  
    Plugin.call($carousel, $carousel.data())  
  })  
})
```

```
}(jQuery);
```

```
/* =====  
* Bootstrap: collapse.js v3.4.1  
* https://getbootstrap.com/docs/3.4/javascript/#collapse  
* =====  
* Copyright 2011-2019 Twitter, Inc.  
* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)  
* ===== */
```

```
/* jshint laterdef: false */
```

```
+function ($) {
```

```
  'use strict';
```

```
  // COLLAPSE PUBLIC CLASS DEFINITION
```

```
  // =====
```

```

var Collapse = function (element, options) {

    this.$element    = $(element)

    this.options     = $.extend({}, Collapse.DEFAULTS, options)

    this.$trigger    = $('[data-toggle="collapse"][href="#" + element.id + "'],' +
                        '[data-toggle="collapse"][data-target="#" + element.id + "']')

    this.transitioning = null

    if (this.options.parent) {

        this.$parent = this.getParent()

    } else {

        this.addAriaAndCollapsedClass(this.$element, this.$trigger)

    }

    if (this.options.toggle) this.toggle()

}

Collapse.VERSION = '3.4.1'

Collapse.TRANSITION_DURATION = 350

Collapse.DEFAULTS = {

    toggle: true

}

Collapse.prototype.dimension = function () {

    var hasWidth = this.$element.hasClass('width')

    return hasWidth ? 'width' : 'height'

```

```
}
```

```
Collapse.prototype.show = function () {
```

```
  if (this.transitioning || this.$element.hasClass('in')) return
```

```
  var activesData
```

```
  var actives = this.$parent && this.$parent.children('.panel').children('.in, .collapsing')
```

```
  if (actives && actives.length) {
```

```
    activesData = actives.data('bs.collapse')
```

```
    if (activesData && activesData.transitioning) return
```

```
  }
```

```
  var startEvent = $.Event('show.bs.collapse')
```

```
  this.$element.trigger(startEvent)
```

```
  if (startEvent.isDefaultPrevented()) return
```

```
  if (actives && actives.length) {
```

```
    Plugin.call(actives, 'hide')
```

```
    activesData || actives.data('bs.collapse', null)
```

```
  }
```

```
  var dimension = this.dimension()
```

```
  this.$element
```

```
    .removeClass('collapse')
```

```
    .addClass('collapsing')[dimension](0)
```

```
.attr('aria-expanded', true)
```

```
this.$trigger
```

```
.removeClass('collapsed')
```

```
.attr('aria-expanded', true)
```

```
this.transitioning = 1
```

```
var complete = function () {
```

```
  this.$element
```

```
    .removeClass('collapsing')
```

```
    .addClass('collapse in')[dimension]("")
```

```
  this.transitioning = 0
```

```
  this.$element
```

```
    .trigger('shown.bs.collapse')
```

```
}
```

```
if (!$.support.transition) return complete.call(this)
```

```
var scrollSize = $.camelCase(['scroll', dimension].join('-'))
```

```
this.$element
```

```
  .one('bsTransitionEnd', $.proxy(complete, this))
```

```
.emulateTransitionEnd(Collapse.TRANSITION_DURATION)[dimension](this.$element[0][scrollSize])
```

```
}
```



```
Collapse.prototype.hide = function () {  
  if (this.transitioning || !this.$element.hasClass('in')) return  
  
  var startEvent = $.Event('hide.bs.collapse')  
  this.$element.trigger(startEvent)  
  if (startEvent.isDefaultPrevented()) return  
  
  var dimension = this.dimension()  
  
  this.$element[dimension](this.$element[dimension]()()[0].offsetHeight  
  
  this.$element  
    .addClass('collapsing')  
    .removeClass('collapse in')  
    .attr('aria-expanded', false)  
  
  this.$trigger  
    .addClass('collapsed')  
    .attr('aria-expanded', false)  
  
  this.transitioning = 1  
  
  var complete = function () {  
    this.transitioning = 0  
    this.$element  
      .removeClass('collapsing')  
      .addClass('collapse')
```

```
        .trigger('hidden.bs.collapse')
    }
}
```

```
if (!$.support.transition) return complete.call(this)
```

```
this.$element
    [dimension](0)
    .one('bsTransitionEnd', $.proxy(complete, this))
    .emulateTransitionEnd(Collapse.TRANSITION_DURATION)
}
```

```
Collapse.prototype.toggle = function () {
    this[this.$element.hasClass('in') ? 'hide' : 'show']()
}

```

```
Collapse.prototype.getParent = function () {
    return $(document).find(this.options.parent)
        .find('[data-toggle="collapse"][data-parent="' + this.options.parent + '"]')
        .each($.proxy(function (i, element) {
            var $element = $(element)
            this.addAriaAndCollapsedClass(getTargetFromTrigger($element), $element)
        }, this))
        .end()
}

```

```
Collapse.prototype.addAriaAndCollapsedClass = function ($element, $trigger) {
    var isOpen = $element.hasClass('in')

```

```

$element.attr('aria-expanded', isOpen)

$trigger

.toggleClass('collapsed', !isOpen)

.attr('aria-expanded', isOpen)
}

```

```

function getTargetFromTrigger($trigger) {

    var href

    var target = $trigger.attr('data-target')

    || (href = $trigger.attr('href')) && href.replace(/.*(?:#[^\s]+$)/, '') // strip for ie7

    return $(document).find(target)

}

```

// COLLAPSE PLUGIN DEFINITION

// =====

```

function Plugin(option) {

    return this.each(function () {

        var $this = $(this)

        var data = $this.data('bs.collapse')

        var options = $.extend({}, Collapse.DEFAULTS, $this.data(), typeof option == 'object' &&
option)

        if (!data && options.toggle && /show|hide/.test(option)) options.toggle = false

        if (!data) $this.data('bs.collapse', (data = new Collapse(this, options)))

```

```
    if (typeof option == 'string') data[option]()
  })
}
```

```
var old = $.fn.collapse
```

```
$.fn.collapse      = Plugin
```

```
$.fn.collapse.Constructor = Collapse
```

```
// COLLAPSE NO CONFLICT
```

```
// =====
```

```
$.fn.collapse.noConflict = function () {
```

```
  $.fn.collapse = old
```

```
  return this
```

```
}
```

```
// COLLAPSE DATA-API
```

```
// =====
```

```
$(document).on('click.bs.collapse.data-api', '[data-toggle="collapse"]', function (e) {
```

```
  var $this = $(this)
```

```
  if (!$this.attr('data-target')) e.preventDefault()
```

```

    var $target = getTargetFromTrigger($this)

    var data  = $target.data('bs.collapse')

    var option = data ? 'toggle' : $this.data()

    Plugin.call($target, option)

  })

})(jQuery);

/* =====

* Bootstrap: dropdown.js v3.4.1
* https://getbootstrap.com/docs/3.4/javascript/#dropdowns
* =====

* Copyright 2011-2019 Twitter, Inc.
* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)
* ===== */

+function ($) {

  'use strict';

  // DROPDOWN CLASS DEFINITION
  // =====

  var backdrop = '.dropdown-backdrop'

  var toggle   = '[data-toggle="dropdown"]'

  var Dropdown = function (element) {

```

```
$(element).on('click.bs.dropdown', this.toggle)

}
```

```
Dropdown.VERSION = '3.4.1'
```

```
function getParent($this) {
```

```
    var selector = $this.attr('data-target')
```

```
    if (!selector) {
```

```
        selector = $this.attr('href')
```

```
        selector = selector && /[A-Za-z]/.test(selector) && selector.replace(/.*(?=#[^\s]*$)/, "") //
strip for ie7
```

```
    }
```

```
    var $parent = selector !== '#' ? $(document).find(selector) : null
```

```
    return $parent && $parent.length ? $parent : $this.parent()
```

```
}
```

```
function clearMenus(e) {
```

```
    if (e && e.which === 3) return
```

```
    $(backdrop).remove()
```

```
    $(toggle).each(function () {
```

```
        var $this      = $(this)
```

```
        var $parent     = getParent($this)
```

```
        var relatedTarget = { relatedTarget: this }
```

```
        if (!$parent.hasClass('open')) return
```

```
if (e && e.type == 'click' && /input|textarea/i.test(e.target.tagName) &&
$.contains($parent[0], e.target)) return
```

```
$parent.trigger(e = $.Event('hide.bs.dropdown', relatedTarget))
```

```
if (e.isDefaultPrevented()) return
```

```
$this.attr('aria-expanded', 'false')
```

```
$parent.removeClass('open').trigger($.Event('hidden.bs.dropdown', relatedTarget))
```

```
}}
```

```
}
```

```
Dropdown.prototype.toggle = function (e) {
```

```
var $this = $(this)
```

```
if ($this.is('.disabled, :disabled')) return
```

```
var $parent = getParent($this)
```

```
var isActive = $parent.hasClass('open')
```

```
clearMenus()
```

```
if (!isActive) {
```

```
if ('ontouchstart' in document.documentElement && !$parent.closest('.navbar-
nav').length) {
```

```
// if mobile we use a backdrop because click events don't delegate
```

```
$(document.createElement('div'))
```

```

        .addClass('dropdown-backdrop')

        .insertAfter($(this))

        .on('click', clearMenus)
    }

    var relatedTarget = { relatedTarget: this }
    $parent.trigger(e = $.Event('show.bs.dropdown', relatedTarget))

    if (e.isDefaultPrevented()) return

    $this

    .trigger('focus')

    .attr('aria-expanded', 'true')

    $parent

    .toggleClass('open')

    .trigger($.Event('shown.bs.dropdown', relatedTarget))
}

return false
}

Dropdown.prototype.keydown = function (e) {
    if (!/(38|40|27|32)/.test(e.which) || /input|textarea/i.test(e.target.tagName)) return

    var $this = $(this)

```



```
e.preventDefault()
```

```
e.stopPropagation()
```

```
if ($this.is('.disabled, :disabled')) return
```

```
var $parent = getParent($this)
```

```
var isActive = $parent.hasClass('open')
```

```
if (!isActive && e.which != 27 || isActive && e.which == 27) {
```

```
    if (e.which == 27) $parent.find(toggle).trigger('focus')
```

```
    return $this.trigger('click')
```

```
}
```

```
var desc = 'li:not(.disabled):visible a'
```

```
var $items = $parent.find('.dropdown-menu' + desc)
```

```
if (!$items.length) return
```

```
var index = $items.index(e.target)
```

```
if (e.which == 38 && index > 0)          index--      // up
```

```
if (e.which == 40 && index < $items.length - 1) index++ // down
```

```
if (!~index)                            index = 0
```

```
$items.eq(index).trigger('focus')
```

```
}
```

```
// DROPDOWN PLUGIN DEFINITION
```

```
// =====
```

```
function Plugin(option) {  
    return this.each(function () {  
        var $this = $(this)  
        var data = $this.data('bs.dropdown')  
  
        if (!data) $this.data('bs.dropdown', (data = new Dropdown(this)))  
        if (typeof option == 'string') data[option].call($this)  
    })  
}
```

```
var old = $.fn.dropdown
```

```
$.fn.dropdown = Plugin
```

```
$.fn.dropdown.Constructor = Dropdown
```

```
// DROPDOWN NO CONFLICT
```

```
// =====
```

```
$.fn.dropdown.noConflict = function () {  
    $.fn.dropdown = old  
    return this  
}
```

```

// APPLY TO STANDARD DROPDOWN ELEMENTS

// =====

$(document)

    .on('click.bs.dropdown.data-api', clearMenus)

    .on('click.bs.dropdown.data-api', '.dropdown form', function (e) { e.stopPropagation() })

    .on('click.bs.dropdown.data-api', toggle, Dropdown.prototype.toggle)

    .on('keydown.bs.dropdown.data-api', toggle, Dropdown.prototype.keydown)

    .on('keydown.bs.dropdown.data-api', '.dropdown-menu', Dropdown.prototype.keydown)

}(jQuery);

/* =====

* Bootstrap: modal.js v3.4.1

* https://getbootstrap.com/docs/3.4/javascript/#modals

* =====

* Copyright 2011-2019 Twitter, Inc.

* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)

* ===== */

+function ($) {

    'use strict';

    // MODAL CLASS DEFINITION

```

```
// =====
```

```
var Modal = function (element, options) {  
  this.options = options  
  this.$body = $(document.body)  
  this.$element = $(element)  
  this.$dialog = this.$element.find('.modal-dialog')  
  this.$backdrop = null  
  this.isShown = null  
  this.originalBodyPad = null  
  this.scrollbarWidth = 0  
  this.ignoreBackdropClick = false  
  this.fixedContent = '.navbar-fixed-top, .navbar-fixed-bottom'  
  
  if (this.options.remote) {  
    this.$element  
      .find('.modal-content')  
      .load(this.options.remote, $.proxy(function () {  
        this.$element.trigger('loaded.bs.modal')  
      }, this))  
  }  
}
```

```
Modal.VERSION = '3.4.1'
```

```
Modal.TRANSITION_DURATION = 300
```

```
Modal.BACKDROP_TRANSITION_DURATION = 150
```

```
Modal.DEFAULTS = {  
  backdrop: true,  
  keyboard: true,  
  show: true  
}
```

```
Modal.prototype.toggle = function (_relatedTarget) {  
  return this.isShown ? this.hide() : this.show(_relatedTarget)  
}
```

```
Modal.prototype.show = function (_relatedTarget) {  
  var that = this  
  
  var e = $.Event('show.bs.modal', { relatedTarget: _relatedTarget })  
  
  this.$element.trigger(e)  
  
  if (this.isShown || e.isDefaultPrevented()) return  
  
  this.isShown = true  
  
  this.checkScrollbar()  
  this.setScrollbar()  
  this.$body.addClass('modal-open')  
  
  this.escape()  
  this.resize()
```

```
this.$element.on('click.dismiss.bs.modal', '[data-dismiss="modal"]', $.proxy(this.hide, this))
```

```
this.$dialog.on('mousedown.dismiss.bs.modal', function () {  
  that.$element.one('mouseup.dismiss.bs.modal', function (e) {  
    if ($(e.target).is(that.$element)) that.ignoreBackdropClick = true  
  })  
})
```

```
this.backdrop(function () {  
  var transition = $.support.transition && that.$element.hasClass('fade')  
  
  if (!that.$element.parent().length) {  
    that.$element.appendTo(that.$body) // don't move modals dom position  
  }  
  
  that.$element  
    .show()  
    .scrollTop(0)  
  
  that.adjustDialog()  
  
  if (transition) {  
    that.$element[0].offsetWidth // force reflow  
  }  
  
  that.$element.addClass('in')
```

```
that.enforceFocus()
```

```
var e = $.Event('shown.bs.modal', { relatedTarget: _relatedTarget })
```

```
transition ?
```

```
that.$dialog // wait for modal to slide in
```

```
.one('bsTransitionEnd', function () {
```

```
    that.$element.trigger('focus').trigger(e)
```

```
})
```

```
.emulateTransitionEnd(Modal.TRANSITION_DURATION) :
```

```
that.$element.trigger('focus').trigger(e)
```

```
})
```

```
}
```

```
Modal.prototype.hide = function (e) {
```

```
    if (e) e.preventDefault()
```

```
    e = $.Event('hide.bs.modal')
```

```
    this.$element.trigger(e)
```

```
    if (!this.isShown || e.isDefaultPrevented()) return
```

```
    this.isShown = false
```

```
    this.escape()
```

```
this.resize()
```

```
$(document).off('focusin.bs.modal')
```

```
this.$element
```

```
.removeClass('in')
```

```
.off('click.dismiss.bs.modal')
```

```
.off('mouseup.dismiss.bs.modal')
```

```
this.$dialog.off('mousedown.dismiss.bs.modal')
```

```
$.support.transition && this.$element.hasClass('fade') ?
```

```
this.$element
```

```
.one('bsTransitionEnd', $.proxy(this.hideModal, this))
```

```
.emulateTransitionEnd(Modal.TRANSITION_DURATION) :
```

```
this.hideModal()
```

```
}
```

```
Modal.prototype.enforceFocus = function () {
```

```
$(document)
```

```
.off('focusin.bs.modal') // guard against infinite focus loop
```

```
.on('focusin.bs.modal', $.proxy(function (e) {
```

```
if (document !== e.target &&
```

```
this.$element[0] !== e.target &&
```

```
!this.$element.has(e.target).length) {
```

```
this.$element.trigger('focus')
```

```
}
```



```
    }, this))  
}
```

```
Modal.prototype.escape = function () {  
    if (this.isShown && this.options.keyboard) {  
        this.$element.on('keydown.dismiss.bs.modal', $.proxy(function (e) {  
            e.which == 27 && this.hide()  
        }, this))  
    } else if (!this.isShown) {  
        this.$element.off('keydown.dismiss.bs.modal')  
    }  
}
```

```
Modal.prototype.resize = function () {  
    if (this.isShown) {  
        $(window).on('resize.bs.modal', $.proxy(this.handleUpdate, this))  
    } else {  
        $(window).off('resize.bs.modal')  
    }  
}
```

```
Modal.prototype.hideModal = function () {  
    var that = this  
    this.$element.hide()  
    this.backdrop(function () {  
        that.$body.removeClass('modal-open')  
        that.resetAdjustments()  
    })  
}
```

```
that.resetScrollbar()

that.$element.trigger('hidden.bs.modal')

})

}
```

```
Modal.prototype.removeBackdrop = function () {

  this.$backdrop && this.$backdrop.remove()

  this.$backdrop = null

}
```

```
Modal.prototype.backdrop = function (callback) {

  var that = this

  var animate = this.$element.hasClass('fade') ? 'fade' : ''
```

```
if (this.isShown && this.options.backdrop) {

  var doAnimate = $.support.transition && animate
```

```
this.$backdrop = $(document.createElement('div'))

  .addClass('modal-backdrop ' + animate)

  .appendTo(this.$body)
```

```
this.$element.on('click.dismiss.bs.modal', $.proxy(function (e) {

  if (this.ignoreBackdropClick) {

    this.ignoreBackdropClick = false

    return

  }

}
```

```
if (e.target !== e.currentTarget) return
```

```
this.options.backdrop == 'static'  
  ? this.$element[0].focus()  
  : this.hide()  
, this))
```

```
if (doAnimate) this.$backdrop[0].offsetWidth // force reflow
```

```
this.$backdrop.addClass('in')
```

```
if (!callback) return
```

```
doAnimate ?
```

```
  this.$backdrop  
    .one('bsTransitionEnd', callback)  
    .emulateTransitionEnd(Modal.BACKDROP_TRANSITION_DURATION) :  
  callback()
```

```
} else if (!this.isShown && this.$backdrop) {  
  this.$backdrop.removeClass('in')
```

```
var callbackRemove = function () {  
  that.removeBackdrop()  
  callback && callback()  
}
```

```
$.support.transition && this.$element.hasClass('fade') ?  
  this.$backdrop  
    .one('bsTransitionEnd', callbackRemove)
```

```

        .emulateTransitionEnd(Modal.BACKDROP_TRANSITION_DURATION) :

        callbackRemove()

    } else if (callback) {

        callback()

    }

}

// these following methods are used to handle overflowing modals

Modal.prototype.handleUpdate = function () {

    this.adjustDialog()

}

Modal.prototype.adjustDialog = function () {

    var modallsOverflowing = this.$element[0].scrollHeight >
document.documentElement.clientHeight

    this.$element.css({

        paddingLeft: !this.bodyIsOverflowing && modallsOverflowing ? this.scrollbarWidth : "",

        paddingRight: this.bodyIsOverflowing && !modallsOverflowing ? this.scrollbarWidth : ""

    })

}

Modal.prototype.resetAdjustments = function () {

    this.$element.css({

        paddingLeft: "",

        paddingRight: ""

```

```
    })  
  }
```

```
Modal.prototype.checkScrollbar = function () {  
  var fullWindowWidth = window.innerWidth  
  
  if (!fullWindowWidth) { // workaround for missing window.innerWidth in IE8  
    var documentElementRect = document.documentElement.getBoundingClientRect()  
    fullWindowWidth = documentElementRect.right - Math.abs(documentElementRect.left)  
  }  
  
  this.bodyIsOverflowing = document.body.clientWidth < fullWindowWidth  
  
  this.scrollbarWidth = this.measureScrollbar()  
}
```

```
Modal.prototype.setScrollbar = function () {  
  var bodyPad = parseInt((this.$body.css('padding-right') || 0), 10)  
  
  this.originalBodyPad = document.body.style.paddingRight || ''  
  
  var scrollbarWidth = this.scrollbarWidth  
  
  if (this.bodyIsOverflowing) {  
    this.$body.css('padding-right', bodyPad + scrollbarWidth)  
  
    $(this.fixedContent).each(function (index, element) {  
      var actualPadding = element.style.paddingRight  
      var calculatedPadding = $(element).css('padding-right')  
  
      $(element)  
        .data('padding-right', actualPadding)  
        .css('padding-right', parseFloat(calculatedPadding) + scrollbarWidth + 'px')  
    })  
  }  
}
```

```
}
```

```
Modal.prototype.resetScrollbar = function () {  
    this.$body.css('padding-right', this.originalBodyPad)  
    $(this.fixedContent).each(function (index, element) {  
        var padding = $(element).data('padding-right')  
        $(element).removeData('padding-right')  
        element.style.paddingRight = padding ? padding : "  
    })  
}
```

```
Modal.prototype.measureScrollbar = function () { // thx walsh  
    var scrollDiv = document.createElement('div')  
    scrollDiv.className = 'modal-scrollbar-measure'  
    this.$body.append(scrollDiv)  
    var scrollbarWidth = scrollDiv.offsetWidth - scrollDiv.clientWidth  
    this.$body[0].removeChild(scrollDiv)  
    return scrollbarWidth  
}
```

```
// MODAL PLUGIN DEFINITION
```

```
// =====
```

```
function Plugin(option, _relatedTarget) {  
    return this.each(function () {  
        var $this = $(this)
```

```

    var data = $this.data('bs.modal')

    var options = $.extend({}, Modal.DEFAULTS, $this.data(), typeof option == 'object' &&
option)

    if (!data) $this.data('bs.modal', (data = new Modal(this, options)))

    if (typeof option == 'string') data[option](_relatedTarget)

    else if (options.show) data.show(_relatedTarget)

    })
}

var old = $.fn.modal

$.fn.modal = Plugin

$.fn.modal.Constructor = Modal


// MODAL NO CONFLICT
// =====

$.fn.modal.noConflict = function () {
    $.fn.modal = old
    return this
}


// MODAL DATA-API
// =====

```

```

$(document).on('click.bs.modal.data-api', '[data-toggle="modal"]', function (e) {

    var $this = $(this)

    var href = $this.attr('href')

    var target = $this.attr('data-target') ||

        (href && href.replace(/.*(?=#[^\s]+$)/, '')) // strip for ie7

    var $target = $(document).find(target)

    var option = $target.data('bs.modal') ? 'toggle' : $.extend({ remote: !/#.test(href) && href },
    $target.data(), $this.data())

    if ($this.is('a')) e.preventDefault()

    $target.one('show.bs.modal', function (showEvent) {

        if (showEvent.isDefaultPrevented()) return // only register focus restorer if modal will
        actually get shown

        $target.one('hidden.bs.modal', function () {

            $this.is(':visible') && $this.trigger('focus')

        })

    })

    Plugin.call($target, option, this)

})

})(jQuery);

/* =====

* Bootstrap: tooltip.js v3.4.1

* https://getbootstrap.com/docs/3.4/javascript/#tooltip

* Inspired by the original jQuery.tipsy by Jason Frame

```



```
* =====  
  
* Copyright 2011-2019 Twitter, Inc.  
  
* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)  
  
* ===== */
```

```
+function ($) {  
  
  'use strict';  
  
  var DISALLOWED_ATTRIBUTES = ['sanitize', 'whiteList', 'sanitizeFn']  
  
  var uriAttrs = [  
    'background',  
    'cite',  
    'href',  
    'itemtype',  
    'longdesc',  
    'poster',  
    'src',  
    'xlink:href'  
  ]  
  
  var ARIA_ATTRIBUTE_PATTERN = /^aria-[\w-]*$/i  
  
  var DefaultWhitelist = {  
    // Global attributes allowed on any supplied element below.  
    '*': ['class', 'dir', 'id', 'lang', 'role', ARIA_ATTRIBUTE_PATTERN],  
    a: ['target', 'href', 'title', 'rel'],
```

area: [],  
b: [],  
br: [],  
col: [],  
code: [],  
div: [],  
em: [],  
hr: [],  
h1: [],  
h2: [],  
h3: [],  
h4: [],  
h5: [],  
h6: [],  
i: [],  
img: ['src', 'alt', 'title', 'width', 'height'],  
li: [],  
ol: [],  
p: [],  
pre: [],  
s: [],  
small: [],  
span: [],  
sub: [],  
sup: [],  
strong: [],  
u: [],

```
ul: []  
}
```

```
/**
```

```
 * A pattern that recognizes a commonly useful subset of URLs that are safe.
```

```
 *
```

```
 * Shoutout to Angular 7
```

```
https://github.com/angular/angular/blob/7.2.4/packages/core/src/sanitization/url\_sanitizer.ts
```

```
 */
```

```
var SAFE_URL_PATTERN = /^(?:(?:https?|mailto|ftp|tel|file):|[\^&:/?#]*(?:[/?#]|$))/gi
```

```
/**
```

```
 * A pattern that matches safe data URLs. Only matches image, video and audio types.
```

```
 *
```

```
 * Shoutout to Angular 7
```

```
https://github.com/angular/angular/blob/7.2.4/packages/core/src/sanitization/url\_sanitizer.ts
```

```
 */
```

```
var DATA_URL_PATTERN =
```

```
/^data:(?:image\/(?:bmp|gif|jpeg|jpg|png|tiff|webp)|video\/(?:mpeg|mp4|ogg|webm)|audio\/(?:mp3|oga|ogg|opus));base64,[a-z0-9+/]+=*/i
```

```
function allowedAttribute(attr, allowedAttributeList) {
```

```
    var attrName = attr.nodeName.toLowerCase()
```

```
    if ($.inArray(attrName, allowedAttributeList) !== -1) {
```

```
        if ($.inArray(attrName, uriAttrs) !== -1) {
```

```
            return Boolean(attr.nodeValue.match(SAFE_URL_PATTERN) ||  
attr.nodeValue.match(DATA_URL_PATTERN))
```

```
        }
```

```
    return true
}
```

```
var regExp = $(allowedAttributeList).filter(function (index, value) {
    return value instanceof RegExp
})
```

```
// Check if a regular expression validates the attribute.
```

```
for (var i = 0, l = regExp.length; i < l; i++) {
    if (attrName.match(regExp[i])) {
        return true
    }
}
```

```
return false
}
```

```
function sanitizeHtml(unsafeHtml, whiteList, sanitizeFn) {
    if (unsafeHtml.length === 0) {
        return unsafeHtml
    }
}
```

```
if (sanitizeFn && typeof sanitizeFn === 'function') {
    return sanitizeFn(unsafeHtml)
}
```

```

// IE 8 and below don't support createHTMLDocument

if (!document.implementation || !document.implementation.createHTMLDocument) {

    return unsafeHtml

}

var createdDocument = document.implementation.createHTMLDocument('sanitization')

createdDocument.body.innerHTML = unsafeHtml

var whitelistKeys = $.map(whiteList, function (el, i) { return i })

var elements = $(createdDocument.body).find('*')

for (var i = 0, len = elements.length; i < len; i++) {

    var el = elements[i]

    var elName = el.nodeName.toLowerCase()

    if ($.inArray(elName, whitelistKeys) === -1) {

        el.parentNode.removeChild(el)

        continue

    }

    var attributeList = $.map(el.attributes, function (el) { return el })

    var whitelistedAttributes = [].concat(whiteList['*'] || [], whiteList[elName] || [])

    for (var j = 0, len2 = attributeList.length; j < len2; j++) {

        if (!allowedAttribute(attributeList[j], whitelistedAttributes)) {

            el.removeAttribute(attributeList[j].nodeName)

        }

    }

}

```

```

    }

    }

    }

    return createdDocument.body.innerHTML
}

```

```
// TOOLTIP PUBLIC CLASS DEFINITION
```

```
// =====
```

```

var Tooltip = function (element, options) {

    this.type    = null

    this.options = null

    this.enabled = null

    this.timeout = null

    this.hoverState = null

    this.$element = null

    this.inState = null


    this.init('tooltip', element, options)

}

```

```
Tooltip.VERSION = '3.4.1'
```

```
Tooltip.TRANSITION_DURATION = 150
```

```
Tooltip.DEFAULTS = {
```

```

    animation: true,

    placement: 'top',

    selector: false,

    template: '<div class="tooltip" role="tooltip"><div class="tooltip-arrow"></div><div
class="tooltip-inner"></div></div>',

    trigger: 'hover focus',

    title: "",

    delay: 0,

    html: false,

    container: false,

    viewport: {

        selector: 'body',

        padding: 0

    },

    sanitize : true,

    sanitizeFn : null,

    whiteList : DefaultWhitelist

}

```

```

Tooltip.prototype.init = function (type, element, options) {

    this.enabled = true

    this.type = type

    this.$element = $(element)

    this.options = this.getOptions(options)

    this.$viewport = this.options.viewport &&
$(document).find($.isFunction(this.options.viewport) ? this.options.viewport.call(this,
this.$element) : (this.options.viewport.selector || this.options.viewport))

    this.inState = { click: false, hover: false, focus: false }

```

```

if (this.$element[0] instanceof document.constructor && !this.options.selector) {
    throw new Error("`selector` option must be specified when initializing ' + this.type + ' on the window.document object!")
}

```

```

var triggers = this.options.trigger.split(' ')

```

```

for (var i = triggers.length; i--;) {

```

```

    var trigger = triggers[i]

```

```

    if (trigger == 'click') {

```

```

        this.$element.on('click.' + this.type, this.options.selector, $.proxy(this.toggle, this))

```

```

    } else if (trigger != 'manual') {

```

```

        var eventIn = trigger == 'hover' ? 'mouseenter' : 'focusin'

```

```

        var eventOut = trigger == 'hover' ? 'mouseleave' : 'focusout'

```

```

        this.$element.on(eventIn + '.' + this.type, this.options.selector, $.proxy(this.enter, this))

```

```

        this.$element.on(eventOut + '.' + this.type, this.options.selector, $.proxy(this.leave, this))

```

```

    }

```

```

}

```

```

this.options.selector ?

```

```

    (this._options = $.extend({}, this.options, { trigger: 'manual', selector: "" })) :

```

```

    this.fixTitle()

```

```

}

```

```

Tooltip.prototype.getDefaults = function () {

```

```

    return Tooltip.DEFAULTS

```



```
}
```

```
Tooltip.prototype.getOptions = function (options) {
```

```
    var dataAttributes = this.$element.data()
```

```
    for (var dataAttr in dataAttributes) {
```

```
        if (dataAttributes.hasOwnProperty(dataAttr) && $.inArray(dataAttr,
DISALLOWED_ATTRIBUTES) !== -1) {
```

```
            delete dataAttributes[dataAttr]
```

```
        }
```

```
    }
```

```
    options = $.extend({}, this.getDefaults(), dataAttributes, options)
```

```
    if (options.delay && typeof options.delay == 'number') {
```

```
        options.delay = {
```

```
            show: options.delay,
```

```
            hide: options.delay
```

```
        }
```

```
    }
```

```
    if (options.sanitize) {
```

```
        options.template = sanitizeHtml(options.template, options.whiteList, options.sanitizeFn)
```

```
    }
```

```
    return options
```

```
}
```

```

Tooltip.prototype.getDelegateOptions = function () {

    var options = {}

    var defaults = this.getDefaults()

    this._options && $.each(this._options, function (key, value) {

        if (defaults[key] != value) options[key] = value

    })

    return options

}

```

```

Tooltip.prototype.enter = function (obj) {

    var self = obj instanceof this.constructor ?

        obj : $(obj.currentTarget).data('bs.' + this.type)

    if (!self) {

        self = new this.constructor(obj.currentTarget, this.getDelegateOptions())

        $(obj.currentTarget).data('bs.' + this.type, self)

    }

```

```

    if (obj instanceof $.Event) {

        self.inState[obj.type == 'focusin' ? 'focus' : 'hover'] = true

    }

```

```

    if (self.tip().hasClass('in') || self.hoverState == 'in') {

        self.hoverState = 'in'

        return
    }

```

```
}
```

```
clearTimeout(self.timeout)
```

```
self.hoverState = 'in'
```

```
if (!self.options.delay || !self.options.delay.show) return self.show()
```

```
self.timeout = setTimeout(function () {
```

```
    if (self.hoverState == 'in') self.show()
```

```
}, self.options.delay.show)
```

```
}
```

```
Tooltip.prototype.isInStateTrue = function () {
```

```
    for (var key in this.inState) {
```

```
        if (this.inState[key]) return true
```

```
    }
```

```
    return false
```

```
}
```

```
Tooltip.prototype.leave = function (obj) {
```

```
    var self = obj instanceof this.constructor ?
```

```
        obj : $(obj.currentTarget).data('bs.' + this.type)
```

```
    if (!self) {
```

```
        self = new this.constructor(obj.currentTarget, this.getDelegateOptions())
```

```
$(obj.currentTarget).data('bs.' + this.type, self)
}
```

```
if (obj instanceof $.Event) {
    self.inState[obj.type == 'focusout' ? 'focus' : 'hover'] = false
}
```

```
if (self.isInStateTrue()) return
```

```
clearTimeout(self.timeout)
```

```
self.hoverState = 'out'
```

```
if (!self.options.delay || !self.options.delay.hide) return self.hide()
```

```
self.timeout = setTimeout(function () {
    if (self.hoverState == 'out') self.hide()
}, self.options.delay.hide)
}
```

```
Tooltip.prototype.show = function () {
    var e = $.Event('show.bs.' + this.type)
```

```
if (this.hasContent() && this.enabled) {
    this.$element.trigger(e)
```

```
    var inDom = $.contains(this.$element[0].ownerDocument.documentElement,
this.$element[0])
```

```
if (e.isDefaultPrevented() || !inDom) return

var that = this

var $tip = this.tip()

var tipId = this.getUID(this.type)

this.setContent()
$tip.attr('id', tipId)
this.$element.attr('aria-describedby', tipId)

if (this.options.animation) $tip.addClass('fade')

var placement = typeof this.options.placement == 'function' ?
  this.options.placement.call(this, $tip[0], this.$element[0]) :
  this.options.placement

var autoToken = /\s?auto?\s?/i
var autoPlace = autoToken.test(placement)
if (autoPlace) placement = placement.replace(autoToken, '') || 'top'

$tip
  .detach()
  .css({ top: 0, left: 0, display: 'block' })
  .addClass(placement)
  .data('bs.' + this.type, this)
```

```

    this.options.container ? $tip.appendTo($(document).find(this.options.container)) :
    $tip.insertAfter(this.$element)

    this.$element.trigger('inserted.bs.' + this.type)

    var pos      = this.getPosition()
    var actualWidth  = $tip[0].offsetWidth
    var actualHeight = $tip[0].offsetHeight

    if (autoPlace) {

        var orgPlacement = placement

        var viewportDim = this.getPosition(this.$viewport)

        placement = placement == 'bottom' && pos.bottom + actualHeight > viewportDim.bottom
        ? 'top' :

            placement == 'top' && pos.top - actualHeight < viewportDim.top ? 'bottom' :

            placement == 'right' && pos.right + actualWidth > viewportDim.width ? 'left' :

            placement == 'left' && pos.left - actualWidth < viewportDim.left ? 'right' :

            placement

        $tip

            .removeClass(orgPlacement)

            .addClass(placement)
    }

    var calculatedOffset = this.getCalculatedOffset(placement, pos, actualWidth, actualHeight)

    this.applyPlacement(calculatedOffset, placement)

```

```

var complete = function () {

    var prevHoverState = that.hoverState

    that.$element.trigger('shown.bs.' + that.type)

    that.hoverState = null

    if (prevHoverState == 'out') that.leave(that)
}

$.support.transition && this.$tip.hasClass('fade') ?

    $tip

        .one('bsTransitionEnd', complete)

        .emulateTransitionEnd(Tooltip.TRANSITION_DURATION) :

    complete()

}

}

Tooltip.prototype.applyPlacement = function (offset, placement) {

    var $tip = this.tip()

    var width = $tip[0].offsetWidth

    var height = $tip[0].offsetHeight

    // manually read margins because getBoundingClientRect includes difference

    var marginTop = parseInt($tip.css('margin-top'), 10)

    var marginLeft = parseInt($tip.css('margin-left'), 10)

    // we must check for NaN for ie 8/9

    if (isNaN(marginTop)) marginTop = 0

```

```
if (isNaN(marginLeft)) marginLeft = 0
```

```
offset.top += marginTop
```

```
offset.left += marginLeft
```

```
// $.fn.offset doesn't round pixel values
```

```
// so we use setOffset directly with our own function B-0
```

```
$.offset.setOffset($tip[0], $.extend({
```

```
  using: function (props) {
```

```
    $tip.css({
```

```
      top: Math.round(props.top),
```

```
      left: Math.round(props.left)
```

```
    })
```

```
  }
```

```
}, offset), 0)
```

```
$tip.addClass('in')
```

```
// check to see if placing tip in new offset caused the tip to resize itself
```

```
var actualWidth = $tip[0].offsetWidth
```

```
var actualHeight = $tip[0].offsetHeight
```

```
if (placement == 'top' && actualHeight != height) {
```

```
  offset.top = offset.top + height - actualHeight
```

```
}
```

```
var delta = this.getViewportAdjustedDelta(placement, offset, actualWidth, actualHeight)
```



```

    if (delta.left) offset.left += delta.left

    else offset.top += delta.top


    var isVertical      = /top|bottom/.test(placement)

    var arrowDelta      = isVertical ? delta.left * 2 - width + actualWidth : delta.top * 2 - height
+ actualHeight

    var arrowOffsetPosition = isVertical ? 'offsetWidth' : 'offsetHeight'


    $tip.offset(offset)

    this.replaceArrow(arrowDelta, $tip[0][arrowOffsetPosition], isVertical)
}


Tooltip.prototype.replaceArrow = function (delta, dimension, isVertical) {

    this.arrow()

    .css(isVertical ? 'left' : 'top', 50 * (1 - delta / dimension) + '%')

    .css(isVertical ? 'top' : 'left', '')

}


Tooltip.prototype.setContent = function () {

    var $tip = this.tip()

    var title = this.getTitle()


    if (this.options.html) {

        if (this.options.sanitize) {

            title = sanitizeHtml(title, this.options.whiteList, this.options.sanitizeFn)

        }

    }

```

```
$tip.find('.tooltip-inner').html(title)

} else {

    $tip.find('.tooltip-inner').text(title)

}
```

```
$tip.removeClass('fade in top bottom left right')

}
```

```
Tooltip.prototype.hide = function (callback) {
```

```
    var that = this
```

```
    var $tip = $(this.$tip)
```

```
    var e    = $.Event('hide.bs.' + this.type)
```

```
    function complete() {
```

```
        if (that.hoverState != 'in') $tip.detach()
```

```
        if (that.$element) { // TODO: Check whether guarding this code with this `if` is really
            necessary.
```

```
            that.$element
```

```
                .removeAttr('aria-describedby')
```

```
                .trigger('hidden.bs.' + that.type)
```

```
        }
```

```
        callback && callback()
```

```
    }
```

```
    this.$element.trigger(e)
```

```
    if (e.isDefaultPrevented()) return
```

```
$tip.removeClass('in')
```

```
$.support.transition && $tip.hasClass('fade') ?
```

```
  $tip
```

```
    .one('bsTransitionEnd', complete)
```

```
    .emulateTransitionEnd(Tooltip.TRANSITION_DURATION) :
```

```
  complete()
```

```
this.hoverState = null
```

```
return this
```

```
}
```

```
Tooltip.prototype.fixTitle = function () {
```

```
  var $e = this.$element
```

```
  if ($e.attr('title') || typeof $e.attr('data-original-title') !== 'string') {
```

```
    $e.attr('data-original-title', $e.attr('title') || "").attr('title', "")
```

```
  }
```

```
}
```

```
Tooltip.prototype.hasContent = function () {
```

```
  return this.getTitle()
```

```
}
```

```
Tooltip.prototype.getPosition = function ($element) {
```

```
  $element = $element || this.$element
```

```

var el    = $element[0]

var isBody = el.tagName == 'BODY'


var elRect = el.getBoundingClientRect()

if (elRect.width == null) {

    // width and height are missing in IE8, so compute them manually; see
    https://github.com/twbs/bootstrap/issues/14093

    elRect = $.extend({}, elRect, { width: elRect.right - elRect.left, height: elRect.bottom -
    elRect.top })

}

var isSvg = window.SVGElement && el instanceof window.SVGElement

// Avoid using $.offset() on SVGs since it gives incorrect results in jQuery 3.
// See https://github.com/twbs/bootstrap/issues/20280
var elOffset = isBody ? { top: 0, left: 0 } : (isSvg ? null : $.element.offset())

var scroll    = { scroll: isBody ? document.documentElement.scrollTop ||
document.body.scrollTop : $.element.scrollTop() }

var outerDims = isBody ? { width: $(window).width(), height: $(window).height() } : null


return $.extend({}, elRect, scroll, outerDims, elOffset)

}


Tooltip.prototype.getCalculatedOffset = function (placement, pos, actualWidth, actualHeight)
{

    return placement == 'bottom' ? { top: pos.top + pos.height, left: pos.left + pos.width / 2 -
    actualWidth / 2 } :

        placement == 'top' ? { top: pos.top - actualHeight, left: pos.left + pos.width / 2 -
    actualWidth / 2 } :

        placement == 'left' ? { top: pos.top + pos.height / 2 - actualHeight / 2, left: pos.left -
    actualWidth } :

        /* placement == 'right' */ { top: pos.top + pos.height / 2 - actualHeight / 2, left: pos.left +
    pos.width }

```

```
}
```

```
Tooltip.prototype.getViewportAdjustedDelta = function (placement, pos, actualWidth,
actualHeight) {

    var delta = { top: 0, left: 0 }

    if (!this.$viewport) return delta

    var viewportPadding = this.options.viewport && this.options.viewport.padding || 0
    var viewportDimensions = this.getPosition(this.$viewport)

    if (/right|left/.test(placement)) {

        var topEdgeOffset = pos.top - viewportPadding - viewportDimensions.scroll
        var bottomEdgeOffset = pos.top + viewportPadding - viewportDimensions.scroll +
actualHeight

        if (topEdgeOffset < viewportDimensions.top) { // top overflow
            delta.top = viewportDimensions.top - topEdgeOffset
        } else if (bottomEdgeOffset > viewportDimensions.top + viewportDimensions.height) { //
bottom overflow
            delta.top = viewportDimensions.top + viewportDimensions.height - bottomEdgeOffset
        }
    } else {

        var leftEdgeOffset = pos.left - viewportPadding
        var rightEdgeOffset = pos.left + viewportPadding + actualWidth

        if (leftEdgeOffset < viewportDimensions.left) { // left overflow
            delta.left = viewportDimensions.left - leftEdgeOffset
        } else if (rightEdgeOffset > viewportDimensions.right) { // right overflow
            delta.left = viewportDimensions.left + viewportDimensions.width - rightEdgeOffset
        }
    }
}
```

```
}
```

```
return delta
```

```
}
```

```
Tooltip.prototype.getTitle = function () {
```

```
    var title
```

```
    var $e = this.$element
```

```
    var o = this.options
```

```
    title = $e.attr('data-original-title')
```

```
    || (typeof o.title == 'function' ? o.title.call($e[0]) : o.title)
```

```
    return title
```

```
}
```

```
Tooltip.prototype.getUID = function (prefix) {
```

```
    do prefix += ~~(Math.random() * 1000000)
```

```
    while (document.getElementById(prefix))
```

```
    return prefix
```

```
}
```

```
Tooltip.prototype.tip = function () {
```

```
    if (!this.$tip) {
```

```
        this.$tip = $(this.options.template)
```

```
        if (this.$tip.length != 1) {
```

```
            throw new Error(this.type + ' `template` option must consist of exactly 1 top-level element!')
```

```
    }  
  }  
  return this.$tip  
}
```

```
Tooltip.prototype.arrow = function () {  
  return (this.$arrow = this.$arrow || this.tip().find('.tooltip-arrow'))  
}
```

```
Tooltip.prototype.enable = function () {  
  this.enabled = true  
}
```

```
Tooltip.prototype.disable = function () {  
  this.enabled = false  
}
```

```
Tooltip.prototype.toggleEnabled = function () {  
  this.enabled = !this.enabled  
}
```

```
Tooltip.prototype.toggle = function (e) {  
  var self = this  
  if (e) {  
    self = $(e.currentTarget).data('bs.' + this.type)  
    if (!self) {  
      self = new this.constructor(e.currentTarget, this.getDelegateOptions())
```

```
$(e.currentTarget).data('bs.' + this.type, self)
}
}
```

```
if (e) {
    self.inState.click = !self.inState.click
    if (self.isInStateTrue()) self.enter(self)
    else self.leave(self)
} else {
    self.tip().hasClass('in') ? self.leave(self) : self.enter(self)
}
}
```

```
Tooltip.prototype.destroy = function () {
    var that = this
    clearTimeout(this.timeout)
    this.hide(function () {
        that.$element.off('.' + that.type).removeData('bs.' + that.type)
        if (that.$tip) {
            that.$tip.detach()
        }
        that.$tip = null
        that.$arrow = null
        that.$viewport = null
        that.$element = null
    })
}
```



```
Tooltip.prototype.sanitizeHtml = function (unsafeHtml) {  
    return sanitizeHtml(unsafeHtml, this.options.whiteList, this.options.sanitizeFn)  
}
```

```
// TOOLTIP PLUGIN DEFINITION
```

```
// =====
```

```
function Plugin(option) {  
    return this.each(function () {  
        var $this = $(this)  
        var data = $this.data('bs.tooltip')  
        var options = typeof option == 'object' && option  
  
        if (!data && /destroy|hide/.test(option)) return  
        if (!data) $this.data('bs.tooltip', (data = new Tooltip(this, options)))  
        if (typeof option == 'string') data[option]()  
    })  
}
```

```
var old = $.fn.tooltip
```

```
$.fn.tooltip = Plugin
```

```
$.fn.tooltip.Constructor = Tooltip
```

```
// TOOLTIP NO CONFLICT
```

```
// =====
```

```
$.fn.tooltip.noConflict = function () {  
    $.fn.tooltip = old  
    return this  
}
```

```
}(jQuery);
```

```
/* =====  
* Bootstrap: popover.js v3.4.1  
* https://getbootstrap.com/docs/3.4/javascript/#popovers  
* =====  
* Copyright 2011-2019 Twitter, Inc.  
* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)  
* ===== */
```

```
+function ($) {  
    'use strict';
```

```
    // POPOVER PUBLIC CLASS DEFINITION  
    // =====
```

```
    var Popover = function (element, options) {  
        this.init('popover', element, options)  
    }  
}
```

```
if (!$.fn.tooltip) throw new Error('Popover requires tooltip.js')
```

```
Popover.VERSION = '3.4.1'
```

```
Popover.DEFAULTS = $.extend({}, $.fn.tooltip.Constructor.DEFAULTS, {  
  placement: 'right',  
  trigger: 'click',  
  content: '',  
  template: '<div class="popover" role="tooltip"><div class="arrow"></div><h3  
class="popover-title"></h3><div class="popover-content"></div></div>  
  })
```

```
// NOTE: POPOVER EXTENDS tooltip.js
```

```
// =====
```

```
Popover.prototype = $.extend({}, $.fn.tooltip.Constructor.prototype)
```

```
Popover.prototype.constructor = Popover
```

```
Popover.prototype.getDefaults = function () {  
  return Popover.DEFAULTS  
}
```

```
Popover.prototype.setContent = function () {  
  var $tip = this.tip()  
  var title = this.getTitle()
```

```

var content = this.getContent()

if (this.options.html) {

    var typeContent = typeof content

    if (this.options.sanitize) {

        title = this.sanitizeHtml(title)

        if (typeContent === 'string') {

            content = this.sanitizeHtml(content)

        }

    }

    $tip.find('.popover-title').html(title)
    $tip.find('.popover-content').children().detach().end()[
        typeContent === 'string' ? 'html' : 'append'
    ](content)
} else {
    $tip.find('.popover-title').text(title)
    $tip.find('.popover-content').children().detach().end().text(content)
}

$tip.removeClass('fade top bottom left right in')

// IE8 doesn't accept hiding via the `:empty` pseudo selector, we have to do
// this manually by checking the contents.
if (!$tip.find('.popover-title').html()) $tip.find('.popover-title').hide()

```

```
}
```

```
Popover.prototype.hasContent = function () {  
    return this.getTitle() || this.getContent()  
}
```

```
Popover.prototype.getContent = function () {  
    var $e = this.$element  
    var o = this.options  
  
    return $e.attr('data-content')  
        || (typeof o.content == 'function' ?  
            o.content.call($e[0]) :  
            o.content)  
}
```

```
Popover.prototype.arrow = function () {  
    return (this.$arrow = this.$arrow || this.tip().find('.arrow'))  
}
```

```
// POPOVER PLUGIN DEFINITION
```

```
// =====
```

```
function Plugin(option) {  
    return this.each(function () {  
        var $this = $(this)
```

```

var data = $this.data('bs.popover')

var options = typeof option == 'object' && option

if (!data && /destroy|hide/.test(option)) return

if (!data) $this.data('bs.popover', (data = new Popover(this, options)))

if (typeof option == 'string') data[option]()
})
}

var old = $.fn.popover

$.fn.popover = Plugin

$.fn.popover.Constructor = Popover


// POPOVER NO CONFLICT
// =====

$.fn.popover.noConflict = function () {

$.fn.popover = old

return this

}

}(jQuery);


/* =====

* Bootstrap: scrollspy.js v3.4.1

```

```

* https://getbootstrap.com/docs/3.4/javascript/#scrollspy
* =====
* Copyright 2011-2019 Twitter, Inc.
* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)
* ===== */

```

```

+function ($) {
  'use strict';

  // SCROLLSPY CLASS DEFINITION
  // =====

  function ScrollSpy(element, options) {
    this.$body      = $(document.body)
    this.$scrollElement = $(element).is(document.body) ? $(window) : $(element)
    this.options     = $.extend({}, ScrollSpy.DEFAULTS, options)
    this.selector    = (this.options.target || '') + ' .nav li > a'
    this.offsets     = []
    this.targets     = []
    this.activeTarget = null
    this.scrollHeight = 0

    this.$scrollElement.on('scroll.bs.scrollspy', $.proxy(this.process, this))

    this.refresh()

    this.process()
  }

```

```
ScrollSpy.VERSION = '3.4.1'
```

```
ScrollSpy.DEFAULTS = {  
  offset: 10  
}
```

```
ScrollSpy.prototype.getScrollHeight = function () {  
  return this.$scrollElement[0].scrollHeight || Math.max(this.$body[0].scrollHeight,  
    document.documentElement.scrollHeight)  
}
```

```
ScrollSpy.prototype.refresh = function () {  
  var that = this  
  var offsetMethod = 'offset'  
  var offsetBase = 0
```

```
  this.offsets = []  
  this.targets = []  
  this.scrollHeight = this.getScrollHeight()
```

```
  if (!$.isWindow(this.$scrollElement[0])) {  
    offsetMethod = 'position'  
    offsetBase = this.$scrollElement.scrollTop()  
  }
```

```
  this.$body  
    .find(this.selector)
```



```

.map(function () {
    var $el = $(this)
    var href = $el.data('target') || $el.attr('href')
    var $href = /^#./.test(href) && $(href)

    return ($href
        && $href.length
        && $href.is(':visible')
        && [$href[offsetMethod]().top + offsetBase, href])) || null
    })
.sort(function (a, b) { return a[0] - b[0] })
.each(function () {
    that.offsets.push(this[0])
    that.targets.push(this[1])
    })
}

```

```

ScrollSpy.prototype.process = function () {
    var scrollTop = this.$scrollElement.scrollTop() + this.options.offset
    var scrollHeight = this.getScrollHeight()
    var maxScroll = this.options.offset + scrollHeight - this.$scrollElement.height()
    var offsets = this.offsets
    var targets = this.targets
    var activeTarget = this.activeTarget
    var i

    if (this.scrollHeight !== scrollHeight) {

```

```
    this.refresh()
}
```

```
if (scrollTop >= maxScroll) {
    return activeTarget != (i = targets[targets.length - 1]) && this.activate(i)
}
```

```
if (activeTarget && scrollTop < offsets[0]) {
    this.activeTarget = null
    return this.clear()
}
```

```
for (i = offsets.length; i--;) {
    activeTarget != targets[i]
        && scrollTop >= offsets[i]
        && (offsets[i + 1] === undefined || scrollTop < offsets[i + 1])
        && this.activate(targets[i])
}
}
```

```
ScrollSpy.prototype.activate = function (target) {
    this.activeTarget = target
```

```
    this.clear()
```

```
    var selector = this.selector +
        '[data-target="' + target + '"],' +
```

```
this.selector + '[href="" + target + "']'
```

```
var active = $(selector)
```

```
.parents('li')
```

```
.addClass('active')
```

```
if (active.parent('.dropdown-menu').length) {
```

```
    active = active
```

```
    .closest('li.dropdown')
```

```
    .addClass('active')
```

```
}
```

```
active.trigger('activate.bs.scrollspy')
```

```
}
```

```
ScrollSpy.prototype.clear = function () {
```

```
    $(this.selector)
```

```
    .parentsUntil(this.options.target, '.active')
```

```
    .removeClass('active')
```

```
}
```

```
// SCROLLSPY PLUGIN DEFINITION
```

```
// =====
```

```
function Plugin(option) {
```

```
    return this.each(function () {
```

```

var $this = $(this)

var data = $this.data('bs.scrollspy')

var options = typeof option == 'object' && option

if (!data) $this.data('bs.scrollspy', (data = new ScrollSpy(this, options)))

if (typeof option == 'string') data[option]()

})
}

var old = $.fn.scrollspy

$.fn.scrollspy = Plugin

$.fn.scrollspy.Constructor = ScrollSpy


// SCROLLSPY NO CONFLICT
// =====

$.fn.scrollspy.noConflict = function () {

$.fn.scrollspy = old

return this

}


// SCROLLSPY DATA-API
// =====

```

```

$(window).on('load.bs.scrollspy.data-api', function () {

    $('[data-spy="scroll"]').each(function () {

        var $spy = $(this)

        Plugin.call($spy, $spy.data())

    })

})

```

```

}(jQuery);

```

```

/* =====

* Bootstrap: tab.js v3.4.1
* https://getbootstrap.com/docs/3.4/javascript/#tabs
* =====

* Copyright 2011-2019 Twitter, Inc.
* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)
* ===== */

```

```

+function ($) {

    'use strict';

    // TAB CLASS DEFINITION

    // =====

    var Tab = function (element) {

        // jscs:disable requireDollarBeforejQueryAssignment

        this.element = $(element)
    }

```

```
// jscs:enable requireDollarBeforejQueryAssignment
}
```

```
Tab.VERSION = '3.4.1'
```

```
Tab.TRANSITION_DURATION = 150
```

```
Tab.prototype.show = function () {
```

```
    var $this = this.element
```

```
    var $ul = $this.closest('ul:not(.dropdown-menu)')
```

```
    var selector = $this.data('target')
```

```
    if (!selector) {
```

```
        selector = $this.attr('href')
```

```
        selector = selector && selector.replace(/.*(?=#[^\s]*$)/, "") // strip for ie7
```

```
    }
```

```
    if ($this.parent('li').hasClass('active')) return
```

```
    var $previous = $ul.find('.active:last a')
```

```
    var hideEvent = $.Event('hide.bs.tab', {
```

```
        relatedTarget: $this[0]
```

```
    })
```

```
    var showEvent = $.Event('show.bs.tab', {
```

```
        relatedTarget: $previous[0]
```

```
    })
```

```
$previous.trigger(hideEvent)
```

```
$this.trigger(showEvent)
```

```
if (showEvent.isDefaultPrevented() || hideEvent.isDefaultPrevented()) return
```

```
var $target = $(document).find(selector)
```

```
this.activate($this.closest('li'), $ul)
```

```
this.activate($target, $target.parent(), function () {
```

```
  $previous.trigger({
```

```
    type: 'hidden.bs.tab',
```

```
    relatedTarget: $this[0]
```

```
  })
```

```
  $this.trigger({
```

```
    type: 'shown.bs.tab',
```

```
    relatedTarget: $previous[0]
```

```
  })
```

```
})
```

```
}
```

```
Tab.prototype.activate = function (element, container, callback) {
```

```
  var $active = container.find('> .active')
```

```
  var transition = callback
```

```
  && $.support.transition
```

```
  && ($active.length && $active.hasClass('fade') || !!container.find('> .fade').length)
```

```
  function next() {
```

\$active

```
.removeClass('active')  
  
.find('> .dropdown-menu > .active')  
  
.removeClass('active')  
  
.end()  
  
.find('[data-toggle="tab"]')  
  
.attr('aria-expanded', false)
```

element

```
.addClass('active')  
  
.find('[data-toggle="tab"]')  
  
.attr('aria-expanded', true)
```

if (transition) {

```
    element[0].offsetWidth // reflow for transition
```

```
    element.addClass('in')
```

} else {

```
    element.removeClass('fade')
```

}

if (element.parent('.dropdown-menu').length) {

```
    element
```

```
        .closest('li.dropdown')
```

```
        .addClass('active')
```

```
        .end()
```

```
        .find('[data-toggle="tab"]')
```

```
        .attr('aria-expanded', true)
```



```
}
```

```
callback && callback()
```

```
}
```

```
$active.length && transition ?
```

```
$active
```

```
.one('bsTransitionEnd', next)
```

```
.emulateTransitionEnd(Tab.TRANSITION_DURATION) :
```

```
next()
```

```
$active.removeClass('in')
```

```
}
```

```
// TAB PLUGIN DEFINITION
```

```
// =====
```

```
function Plugin(option) {
```

```
  return this.each(function () {
```

```
    var $this = $(this)
```

```
    var data = $this.data('bs.tab')
```

```
    if (!data) $this.data('bs.tab', (data = new Tab(this)))
```

```
    if (typeof option == 'string') data[option]()
```

```
  })
```

```
}
```

```
var old = $.fn.tab
```

```
$.fn.tab      = Plugin
```

```
$.fn.tab.Constructor = Tab
```

```
// TAB NO CONFLICT
```

```
// =====
```

```
$.fn.tab.noConflict = function () {
```

```
    $.fn.tab = old
```

```
    return this
```

```
}
```

```
// TAB DATA-API
```

```
// =====
```

```
var clickHandler = function (e) {
```

```
    e.preventDefault()
```

```
    Plugin.call($(this), 'show')
```

```
}
```

```
$(document)
```

```
    .on('click.bs.tab.data-api', '[data-toggle="tab"]', clickHandler)
```

```
    .on('click.bs.tab.data-api', '[data-toggle="pill"]', clickHandler)
```

```
}jQuery);
```

```
/* =====  
* Bootstrap: affix.js v3.4.1  
* https://getbootstrap.com/docs/3.4/javascript/#affix  
* =====  
* Copyright 2011-2019 Twitter, Inc.  
* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)  
* ===== */
```

```
+function ($) {
```

```
  'use strict';
```

```
  // AFFIX CLASS DEFINITION
```

```
  // =====
```

```
  var Affix = function (element, options) {
```

```
    this.options = $.extend({}, Affix.DEFAULTS, options)
```

```
    var target = this.options.target === Affix.DEFAULTS.target ? $(this.options.target) :  
    $(document).find(this.options.target)
```

```
    this.$target = target
```

```
    .on('scroll.bs.affix.data-api', $.proxy(this.checkPosition, this))
```

```
    .on('click.bs.affix.data-api', $.proxy(this.checkPositionWithEventLoop, this))
```

```

this.$element = $(element)

this.affixed = null

this.unpin = null

this.pinnedOffset = null


this.checkPosition()
}


Affix.VERSION = '3.4.1'


Affix.RESET = 'affix affix-top affix-bottom'


Affix.DEFAULTS = {
  offset: 0,
  target: window
}


Affix.prototype.getState = function (scrollHeight, height, offsetTop, offsetBottom) {
  var scrollTop = this.$target.scrollTop()
  var position = this.$element.offset()
  var targetHeight = this.$target.height()

  if (offsetTop != null && this.affixed == 'top') return scrollTop < offsetTop ? 'top' : false

  if (this.affixed == 'bottom') {
    if (offsetTop != null) return (scrollTop + this.unpin <= position.top) ? false : 'bottom'
    return (scrollTop + targetHeight <= scrollHeight - offsetBottom) ? false : 'bottom'
  }

```

```
}
```

```
var initializing = this.affixed == null
```

```
var colliderTop = initializing ? scrollTop : position.top
```

```
var colliderHeight = initializing ? targetHeight : height
```

```
if (offsetTop != null && scrollTop <= offsetTop) return 'top'
```

```
if (offsetBottom != null && (colliderTop + colliderHeight >= scrollHeight - offsetBottom))  
return 'bottom'
```

```
return false
```

```
}
```

```
Affix.prototype.getPinnedOffset = function () {
```

```
if (this.pinnedOffset) return this.pinnedOffset
```

```
this.$element.removeClass(Affix.RESET).addClass('affix')
```

```
var scrollTop = this.$target.scrollTop()
```

```
var position = this.$element.offset()
```

```
return (this.pinnedOffset = position.top - scrollTop)
```

```
}
```

```
Affix.prototype.checkPositionWithEventLoop = function () {
```

```
setTimeout($.proxy(this.checkPosition, this), 1)
```

```
}
```

```
Affix.prototype.checkPosition = function () {
```

```
if (!this.$element.is(':visible')) return
```

```

var height    = this.$element.height()

var offset    = this.options.offset

var offsetTop  = offset.top

var offsetBottom = offset.bottom

var scrollHeight = Math.max($(document).height(), $(document.body).height())


if (typeof offset != 'object')    offsetBottom = offsetTop = offset
if (typeof offsetTop == 'function') offsetTop    = offset.top(this.$element)
if (typeof offsetBottom == 'function') offsetBottom = offset.bottom(this.$element)


var affix = this.getState(scrollHeight, height, offsetTop, offsetBottom)

if (this.affixed != affix) {
  if (this.unpin != null) this.$element.css('top', '')

  var affixType = 'affix' + (affix ? '-' + affix : '')
  var e         = $.Event(affixType + '.bs.affix')

  this.$element.trigger(e)

  if (e.isDefaultPrevented()) return

  this.affixed = affix
  this.unpin = affix == 'bottom' ? this.getPinnedOffset() : null

  this.$element
    .removeClass(Affix.RESET)

```

```

        .addClass(affixType)

        .trigger(affixType.replace('affix', 'affixed') + '.bs.affix')
    }

    if (affix == 'bottom') {
        this.$element.offset({
            top: scrollHeight - height - offsetBottom
        })
    }
}

// AFFIX PLUGIN DEFINITION
// =====

function Plugin(option) {
    return this.each(function () {
        var $this = $(this)
        var data = $this.data('bs.affix')
        var options = typeof option == 'object' && option

        if (!data) $this.data('bs.affix', (data = new Affix(this, options)))
        if (typeof option == 'string') data[option]()
    })
}

var old = $.fn.affix

```

```
$.fn.affix      = Plugin
```

```
$.fn.affix.Constructor = Affix
```

```
// AFFIX NO CONFLICT
```

```
// =====
```

```
$.fn.affix.noConflict = function () {
```

```
    $.fn.affix = old
```

```
    return this
```

```
}
```

```
// AFFIX DATA-API
```

```
// =====
```

```
$(window).on('load', function () {
```

```
    $('[data-spy="affix"]').each(function () {
```

```
        var $spy = $(this)
```

```
        var data = $spy.data()
```

```
        data.offset = data.offset || {}
```

```
        if (data.offsetBottom != null) data.offset.bottom = data.offsetBottom
```

```
        if (data.offsetTop != null) data.offset.top = data.offsetTop
```



```

        Plugin.call($spy, data)

    })

})

}(jQuery);

/*!

* Bootstrap v3.4.1 (https://getbootstrap.com/)

* Copyright 2011-2019 Twitter, Inc.

* Licensed under the MIT license

*/

if("undefined"==typeof jQuery)throw new Error("Bootstrap's JavaScript requires jQuery");!function(t){"use strict";var e=jQuery.fn.jquery.split(" ")[0].split(".");if(e[0]<2&&e[1]<9 || 1==e[0]&&9==e[1]&&e[2]<1 || 3<e[0])throw new Error("Bootstrap's JavaScript requires jQuery version 1.9.1 or higher, but lower than version 4")}(),function(n){"use strict";n.fn.emulateTransitionEnd=function(t){var e=!1,i=this;n(this).one("bsTransitionEnd",function(){e=!0});return setTimeout(function(){e || n(i).trigger(n.support.transition.end)},t),this},n(function(){n.support.transition=function o(){var t=document.createElement("bootstrap"),e={WebkitTransition:"webkitTransitionEnd",MozTransition:"transitionend",OTransition:"oTransitionEnd otransitionend",transition:"transitionend"};for(var i in e)if(t.style[i]!==undefined)return{end:e[i]};return!1}(),n.support.transition&&(n.event.special.bsTransitionEnd={bindType:n.support.transition.end,delegateType:n.support.transition.end,handle:function(t){if(n(t.target).is(this))return t.handleObj.handler.apply(this,arguments)}})})(jQuery),function(s){"use strict";var e="[data-dismiss='alert']",a=function(t){s(t).on("click",e,this.close)};a.VERSION="3.4.1",a.TRANSITION_DURATION=150,a.prototype.close=function(t){var e=s(this),i=e.attr("data-target");i || (i=(i=e.attr("href"))&&i.replace(/.*(?=#\[^\s]*$)/,""),i="#")==i?[]:i;var o=s(document).find(i);function n(){o.detach().trigger("closed.bs.alert").remove()}t&&t.preventDefault(),o.length || (o=e.closest(".alert"),o.trigger(t=s.Event("close.bs.alert")),t.isDefaultPrevented() || (o.removeClass("in"),s.support.transition&&o.hasClass("fade"?o.one("bsTransitionEnd",n).emulateTransitionEnd(a.TRANSITION_DURATION):n()));var t=s.fn.alert;s.fn.alert=function o(i){return this.each(function(){var t=s(this),e=t.data("bs.alert");e || t.data("bs.alert",e=new a(this)),e.constructor===t.constructor&&e[i].call(t)}),s.fn.alert.Constructor=a,s.fn.alert.noConflict=function(){return s.fn.alert=t,this},s(document).on("click.bs.alert.data-
```

```

api",e,a.prototype.close)}(jQuery),function(s){"use strict";var
n=function(t,e){this.$element=s(t),this.options=s.extend({},n.DEFAULTS,e),this.isLoading=!1};fu
nction i(o){return this.each(function(){var t=s(this),e=t.data("bs.button"),i="object"===typeof
o&&o;e || t.data("bs.button",e=new
n(this,i)),t.toggle()==o?e.toggle():o&&e.setState(o))}n.VERSION="3.4.1",n.DEFAULTS={loadingT
ext:"loading...",n.prototype.setState=function(t){var
e="disabled",i=this.$element,o=i.is("input")?"val":"html",n=i.data(),t+="Text",null==n.resetTex
t&&i.data("resetText",i[o]()),setTimeout(s.proxy(function(){i[o](null==n[t]?this.options[t]:n[t]),
"loadingText"==t?(this.isLoading=!0,i.addClass(e).attr(e,e).prop(e,!0)):this.isLoading&&(this.isL
oading=!1,i.removeClass(e).removeAttr(e).prop(e,!1)),this,0)},n.prototype.toggle=function(){
var t=!0,e=this.$element.closest("[data-toggle='buttons']");if(e.length){var
i=this.$element.find("input");"radio"==i.prop("type")?(i.prop("checked")&&(t=!1),e.find(".activ
e").removeClass("active"),this.$element.addClass("active")):"checkbox"==i.prop("type")&&(i.p
rop("checked")!=this.$element.hasClass("active")&&(t=!1),this.$element.toggleClass("active"
)),i.prop("checked",this.$element.hasClass("active")),t&&i.trigger("change")}else
this.$element.attr("aria-
pressed",!this.$element.hasClass("active")),this.$element.toggleClass("active");var
t=s.fn.button;s.fn.button=i,s.fn.button.Constructor=n,s.fn.button.noConflict=function(){return
s.fn.button=t,this},s(document).on("click.bs.button.data-api",[data-
toggle^="button"],function(t){var
e=s(t.target).closest(".btn");i.call(e,"toggle"),s(t.target).is("input[type='radio'],
input[type='checkbox']") || (t.preventDefault(),e.is("input,button")?e.trigger("focus"):e.find("in
put:visible,button:visible").first().trigger("focus"))).on("focus.bs.button.data-api
blur.bs.button.data-api",[data-
toggle^="button"],function(t){s(t.target).closest(".btn").toggleClass("focus",/^focus(in)?$/
.test(t.type))}})(jQuery),function(p){"use strict";var
c=function(t,e){this.$element=p(t),this.$indicators=this.$element.find(".carousel-
indicators"),this.options=e,this.paused=null,this.sliding=null,this.interval=null,this.$active=null,
this.$items=null,this.options.keyboard&&this.$element.on("keydown.bs.carousel",p.proxy(this
.keydown,this)),this.hover==this.options.pause&&!("ontouchstart"in
document.documentElement)&&this.$element.on("mouseenter.bs.carousel",p.proxy(this.pau
se,this)).on("mouseleave.bs.carousel",p.proxy(this.cycle,this));function r(n){return
this.each(function(){var
t=p(this),e=t.data("bs.carousel"),i=p.extend({},c.DEFAULTS,t.data(),"object"===typeof
n&&n,o="string"===typeof n?n:i.slide;e || t.data("bs.carousel",e=new
c(this,i)),n?e.to(n):o?e[o]():i.interval&&e.pause().cycle())}c.VERSION="3.4.1",c.TRANSITION_DURATION
=600,c.DEFAULTS={interval:5e3,pause:"hover",wrap:!0,keyboard:!0},c.prototype.keydown=fun
ction(t){if(!/input|textarea/i.test(t.target.tagName)){switch(t.which){case
37:this.prev();break;case
39:this.next();break;default:return t.preventDefault()}}c.prototype.cycle=function(t){return
t || (this.paused=!1),this.interval&&clearInterval(this.interval),this.options.interval&&!this.pau
sed&&(this.interval=setInterval(p.proxy(this.next,this),this.options.interval)),this},c.prototype.g
etItemIndex=function(t){return
this.$items=t.parent().children(".item"),this.$items.index(t || this.$active)},c.prototype.getItem

```

```

ForDirection=function(t,e){var
i=this.getItemIndex(e);if(("prev"==t&&0===i||"next"==t&&i==this.$items.length-
1)&&!this.options.wrap)return e;var o=(i+("prev"==t?-1:1))%this.$items.length;return
this.$items.eq(o),c.prototype.to=function(t){var
e=this,i=this.getItemIndex(this.$active=this.$element.find(".item.active"));if(!(t>this.$items.len
gth-1||t<0))return
this.sliding?this.$element.one("slid.bs.carousel",function(){e.to(t)}):i==t?this.pause().cycle():thi
s.slide(i<t?"next":"prev",this.$items.eq(t)),c.prototype.pause=function(t){return
t||(this.paused=!0),this.$element.find(".next,
.prev").length&&p.support.transition&&(this.$element.trigger(p.support.transition.end),this.c
ycle(!0)),this.interval=clearInterval(this.interval),this},c.prototype.next=function(){if(!this.slidin
g)return this.slide("next"),c.prototype.prev=function(){if(!this.sliding)return
this.slide("prev"),c.prototype.slide=function(t,e){var
i=this.$element.find(".item.active"),o=e||this.getItemForDirection(t,i),n=this.interval,s="next"
==t?"left":"right",a=this;if(o.hasClass("active"))return this.sliding=!1;var
r=o[0],l=p.Event("slide.bs.carousel",{relatedTarget:r,direction:s});if(this.$element.trigger(l),!l.is
DefaultPrevented()){if(this.sliding=!0,n&&this.pause(),this.$indicators.length){this.$indicators.f
ind(".active").removeClass("active");var
h=p(this.$indicators.children()[this.getItemIndex(o)]);h&&h.addClass("active")}}var
d=p.Event("slid.bs.carousel",{relatedTarget:r,direction:s});return
p.support.transition&&this.$element.hasClass("slide")?(o.addClass(t),"object"==typeof
o&&o.length&&o[0].offsetWidth,i.addClass(s),o.addClass(s),i.one("bsTransitionEnd",function()
{o.removeClass([t,s].join(" ")).addClass("active"),i.removeClass(["active",s].join("
")),a.sliding=!1,setTimeout(function(){a.$element.trigger(d)},0)).emulateTransitionEnd(c.TRAN
SITION_DURATION)}):(i.removeClass("active"),o.addClass("active"),this.sliding=!1,this.$element
.trigger(d),n&&this.cycle(),this));var
t=p.fn.carousel;p.fn.carousel=r,p.fn.carousel.Constructor=c,p.fn.carousel.noConflict=function()
{return p.fn.carousel=t,this};var e=function(t){var
e=p(this),i=e.attr("href");i&&(i=i.replace(/.*(?=#[^\s]+$)/,""));var o=e.attr("data-
target")||i,n=p(document).find(o);if(n.hasClass("carousel")){var
s=p.extend({},n.data(),e.data()),a=e.attr("data-slide-
to");a&&(s.interval=!1),r.call(n,s),a&&n.data("bs.carousel").to(a),t.preventDefault();p(docum
ent).on("click.bs.carousel.data-api","[data-slide]",e).on("click.bs.carousel.data-api","[data-
slide-to]",e),p(window).on("load",function(){p("[data-ride=\"carousel\"]").each(function(){var
t=p(this);r.call(t,t.data())}})})(jQuery),function(a){"use strict";var
r=function(t,e){this.$element=a(t),this.options=a.extend({},r.DEFAULTS,e),this.$trigger=a("[dat
a-toggle=\"collapse\""][href=\"#'+t.id+'\"],[data-toggle=\"collapse\""][data-
target=\"#'+t.id+'\""]),this.transitioning=null,this.options.parent?this.$parent=this.getParent():thi
s.addAriaAndCollapsedClass(this.$element,this.$trigger),this.options.toggle&&this.toggle();fu
nction n(t){var e,i=t.attr("data-
target")||(e=t.attr("href"))&&e.replace(/.*(?=#[^\s]+$)/,"");return
a(document).find(i)}function l(o){return this.each(function(){var
t=a(this),e=t.data("bs.collapse"),i=a.extend({},r.DEFAULTS,t.data(),"object"==typeof
o&&o);!e&&i.toggle&&/show|hide/.test(o)&&(i.toggle=!1),e||t.data("bs.collapse",e=new
r(this,i)),"string"==typeof

```

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o&&e[o]()}}r.VERSION="3.4.1",r.TRANSITION_DURATION=350,r.DEFAULTS={toggle:!0},r.prototype.dimension=function(){return
this.$element.hasClass("width")?"width":"height"},r.prototype.show=function(){if(!this.transitioning&&!this.$element.hasClass("in")){var
t,e=this.$parent&&this.$parent.children(".panel").children(".in,
.collapsing");if(!e&&e.length&&(t=e.data("bs.collapse"))&&t.transitioning)){var
i=a.Event("show.bs.collapse");if(this.$element.trigger(i),!i.isDefaultPrevented()){e&&e.length&
&(l.call(e,"hide"),t||e.data("bs.collapse",null));var
o=this.dimension();this.$element.removeClass("collapse").addClass("collapsing")[o](0).attr("aria-
expanded",!0),this.$trigger.removeClass("collapsed").attr("aria-
expanded",!0),this.transitioning=1;var
n=function(){this.$element.removeClass("collapsing").addClass("collapse
in")[o](""),this.transitioning=0,this.$element.trigger("shown.bs.collapse");if(!a.support.transition)
return n.call(this);var s=a.camelCase(["scroll",o].join("-
"));this.$element.one("bsTransitionEnd",a.proxy(n,this)).emulateTransitionEnd(r.TRANSITION_
DURATION)[o](this.$element[0][s])}}},r.prototype.hide=function(){if(!this.transitioning&&this.
$element.hasClass("in")){var
t=a.Event("hide.bs.collapse");if(this.$element.trigger(t),!t.isDefaultPrevented()){var
e=this.dimension();this.$element[e](this.$element[e]())[0].offsetHeight,this.$element.addClass(
"collapsing").removeClass("collapse in").attr("aria-
expanded",!1),this.$trigger.addClass("collapsed").attr("aria-
expanded",!1),this.transitioning=1;var
i=function(){this.transitioning=0,this.$element.removeClass("collapsing").addClass("collapse").
trigger("hidden.bs.collapse");if(!a.support.transition)return
i.call(this);this.$element[e](0).one("bsTransitionEnd",a.proxy(i,this)).emulateTransitionEnd(r.T
RANSITION_DURATION)}}},r.prototype.toggle=function(){this[this.$element.hasClass("in")?"hid
e":"show"](),r.prototype.getParent=function(){return
a(document).find(this.options.parent).find("[data-toggle="collapse"])[data-
parent=""+this.options.parent+""]').each(a.proxy(function(t,e){var
i=a(e);this.addAriaAndCollapsedClass(n(i,i),this)).end()}),r.prototype.addAriaAndCollapsedClas
s=function(t,e){var i=t.hasClass("in");t.attr("aria-
expanded",i),e.toggleClass("collapsed",!i).attr("aria-expanded",i)};var
t=a.fn.collapse;a.fn.collapse=l,a.fn.collapse.Constructor=r,a.fn.collapse.noConflict=function(){r
eturn a.fn.collapse=t,this},a(document).on("click.bs.collapse.data-api",'[data-
toggle="collapse"]',function(t){var e=a(this);e.attr("data-target")||t.preventDefault();var
i=n(e),o=i.data("bs.collapse")?"toggle":e.data();l.call(i,o)}}(jQuery),function(a){"use strict";var
r="[data-toggle="dropdown"]",o=function(t){a(t).on("click.bs.dropdown",this.toggle)};function
l(t){var e=t.attr("data-target");e||((e=t.attr("href"))&&/#[A-Za-
z]/.test(e)&&e.replace(/.*(?=#[^\s]*$)/,""));var i="#!"===e?a(document).find(e):null;return
i&&i.length?i.parent()}function s(o){o&&3===o.which||a(".dropdown-
backdrop").remove(),a(r).each(function(){var
t=a(this),e=l(t),i={relatedTarget:this};e.hasClass("open")&&(o&&"click"===o.type&&/input|text
area/i.test(o.target.tagName)&&a.contains(e[0],o.target)||e.trigger(o=a.Event("hide.bs.drop
down",i)),o.isDefaultPrevented()||(t.attr("aria-
expanded","false"),e.removeClass("open").trigger(a.Event("hidden.bs.dropdown",i))))))}o.VE

```

```

RSION="3.4.1",o.prototype.toggle=function(t){var e=a(this);if(!e.is(".disabled, .disabled")){var
i=l(e),o=i.hasClass("open");if(s(),!o){ontouchstart"in
document.documentElement&&li.closest(".navbar-
nav").length&&a(document.createElement("div")).addClass("dropdown-
backdrop").insertAfter(a(this)).on("click",s);var
n={relatedTarget:this};if(i.trigger(t=a.Event("show.bs.dropdown",n)),t.isDefaultPrevented())ret
urn;e.trigger("focus").attr("aria-
expanded","true"),i.toggleClass("open").trigger(a.Event("shown.bs.dropdown",n))}return!1}},o
.prototype.keydown=function(t){if(/(38|40|27|32)/.test(t.which)&&!/input|textarea/i.test(t.t
arget.tagName)){var e=a(this);if(t.preventDefault(),t.stopPropagation(),!e.is(".disabled,
:disabled")){var i=l(e),o=i.hasClass("open");if(!o&&27!=t.which||o&&27==t.which)return
27==t.which&&i.find(r).trigger("focus"),e.trigger("click");var n=i.find(".dropdown-menu
li:not(.disabled):visible a");if(n.length){var s=n.index(t.target);38==t.which&&0<s&&s--
,40==t.which&&s<n.length-1&&s++,~s||s=0,n.eq(s).trigger("focus")}}};var
t=a.fn.dropdown;a.fn.dropdown=function e(i){return this.each(function(){var
t=a(this),e=t.data("bs.dropdown");e||t.data("bs.dropdown",e=new o(this)),"string"==typeof
i&&e[i].call(t)}),a.fn.dropdown.Constructor=o,a.fn.dropdown.noConflict=function(){return
a.fn.dropdown=t,this},a(document).on("click.bs.dropdown.data-
api",s).on("click.bs.dropdown.data-api",".dropdown
form",function(t){t.stopPropagation()}).on("click.bs.dropdown.data-
api",r,o.prototype.toggle).on("keydown.bs.dropdown.data-
api",r,o.prototype.keydown).on("keydown.bs.dropdown.data-api",".dropdown-
menu",o.prototype.keydown)}(jQuery),function(a){"use strict";var
s=function(t,e){this.options=e,this.$body=a(document.body),this.$element=a(t),this.$dialog=t
his.$element.find(".modal-
dialog"),this.$backdrop=null,this.isShown=null,this.originalBodyPad=null,this.scrollbarWidth=0
,this.ignoreBackdropClick=!1,this.fixedContent=".navbar-fixed-top, .navbar-fixed-
bottom",this.options.remote&&this.$element.find(".modal-
content").load(this.options.remote,a.proxy(function(){this.$element.trigger("loaded.bs.modal"
)},this));function r(o,n){return this.each(function(){var
t=a(this),e=t.data("bs.modal"),i=a.extend({},s.DEFAULTS,t.data(),"object"==typeof
o&&o);e||t.data("bs.modal",e=new s(this,i)),"string"==typeof
o?e[o](n):i.show&&e.show(n))}s.VERSION="3.4.1",s.TRANSITION_DURATION=300,s.BACKDRO
P_TRANSITION_DURATION=150,s.DEFAULTS={backdrop:!0,keyboard:!0,show:!0},s.prototype.t
oggle=function(t){return
this.isShown?this.hide():this.show(t)},s.prototype.show=function(i){var
o=this,t=a.Event("show.bs.modal",{relatedTarget:i});this.$element.trigger(t),this.isShown||t.is
DefaultPrevented()||(this.isShown=!0,this.checkScrollbar(),this.setScrollbar(),this.$body.addC
lass("modal-open"),this.escape(),this.resize(),this.$element.on("click.dismiss.bs.modal",[data-
dismiss="modal"],a.proxy(this.hide,this)),this.$dialog.on("mousedown.dismiss.bs.modal",func
tion(){o.$element.one("mouseup.dismiss.bs.modal",function(t){a(t.target).is(o.$element)&&(o
.ignoreBackdropClick=!0)})),this.backdrop(function(){var
t=a.support.transition&&o.$element.hasClass("fade");o.$element.parent().length||o.$elemen
t.appendTo(o.$body),o.$element.show().scrollTop(0),o.adjustDialog(),t&&o.$element[0].offset
Width,o.$element.addClass("in"),o.enforceFocus();var

```

```

e=a.Event("shown.bs.modal",{relatedTarget:i});t?o.$dialog.one("bsTransitionEnd",function(){o.
$.element.trigger("focus").trigger(e))).emulateTransitionEnd(s.TRANSITION_DURATION):o.$ele
ment.trigger("focus").trigger(e))},s.prototype.hide=function(t){t&&t.preventDefault(),t=a.Eve
nt("hide.bs.modal"),this.$element.trigger(t),this.isShown&&!t.isDefaultPrevented()&&(this.isS
hown=!1,this.escape(),this.resize(),a(document).off("focusin.bs.modal"),this.$element.remove
Class("in").off("click.dismiss.bs.modal").off("mouseup.dismiss.bs.modal"),this.$dialog.off("mou
sedown.dismiss.bs.modal"),a.support.transition&&this.$element.hasClass("fade")?this.$elemen
t.one("bsTransitionEnd",a.proxy(this.hideModal,this)).emulateTransitionEnd(s.TRANSITION_D
URATION):this.hideModal()),s.prototype.enforceFocus=function(){a(document).off("focusin.bs
.modal").on("focusin.bs.modal",a.proxy(function(t){document===t.target||this.$element[0]==
=t.target||this.$element.has(t.target).length||this.$element.trigger("focus")},this)),s.prototy
pe.escape=function(){this.isShown&&this.options.keyboard?this.$element.on("keydown.dismi
ss.bs.modal",a.proxy(function(t){27==t.which&&this.hide()},this)):this.isShown||this.$element
.off("keydown.dismiss.bs.modal")},s.prototype.resize=function(){this.isShown?a(window).on("r
esize.bs.modal",a.proxy(this.handleUpdate,this)):a(window).off("resize.bs.modal")},s.prototyp
e.hideModal=function(){var
t=this;this.$element.hide(),this.backdrop(function(){t.$body.removeClass("modal-
open"),t.resetAdjustments(),t.resetScrollbar(),t.$element.trigger("hidden.bs.modal")}),s.proto
type.removeBackdrop=function(){this.$backdrop&&this.$backdrop.remove(),this.$backdrop=n
ull},s.prototype.backdrop=function(t){var
e=this,i=this.$element.hasClass("fade")?"fade":"";if(this.isShown&&this.options.backdrop){var
o=a.support.transition&&i;if(this.$backdrop=a(document.createElement("div")).addClass("mo
dal-backdrop
"+i).appendTo(this.$body),this.$element.on("click.dismiss.bs.modal",a.proxy(function(t){this.ig
noreBackdropClick?this.ignoreBackdropClick=!1:t.target===t.currentTarget&&("static"===this.o
ptions.backdrop?this.$element[0].focus():this.hide()),this)),o&&this.$backdrop[0].offsetWidth
,this.$backdrop.addClass("in"),!t)return;o?this.$backdrop.one("bsTransitionEnd",t).emulateTra
nsitionEnd(s.BACKDROP_TRANSITION_DURATION):t()}else
if(!this.isShown&&this.$backdrop){this.$backdrop.removeClass("in");var
n=function(){e.removeBackdrop(),t&&t();a.support.transition&&this.$element.hasClass("fade
")?this.$backdrop.one("bsTransitionEnd",n).emulateTransitionEnd(s.BACKDROP_TRANSITION_
DURATION):n()}else
t&&t(),s.prototype.handleUpdate=function(){this.adjustDialog()},s.prototype.adjustDialog=fun
ction(){var
t=this.$element[0].scrollHeight>document.documentElement.clientHeight;this.$element.css({
paddingLeft:!this.bodyIsOverflowing&&t?this.scrollbarWidth:""},paddingRight:this.bodyIsOverfl
owing&&!t?this.scrollbarWidth:""}),s.prototype.resetAdjustments=function(){this.$element.cs
s({paddingLeft:"",paddingRight:""}),s.prototype.checkScrollbar=function(){var
t=window.innerWidth;if(!t){var
e=document.documentElement.getBoundingClientRect();t=e.right-
Math.abs(e.left)}this.bodyIsOverflowing=document.body.clientWidth<t,this.scrollbarWidth=thi
s.measureScrollbar(),s.prototype.setScrollbar=function(){var
t=parseInt(this.$body.css("padding-
right"))||0,10;this.originalBodyPad=document.body.style.paddingRight||"";var
n=this.scrollbarWidth;this.bodyIsOverflowing&&(this.$body.css("padding-

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right",t+n),a(this.fixedContent).each(function(t,e){var
i=e.style.paddingRight,o=a(e).css("padding-right");a(e).data("padding-right",i).css("padding-
right",parseFloat(o)+n+"px"))},s.prototype.resetScrollbar=function(){this.$body.css("padding-
right",this.originalBodyPad),a(this.fixedContent).each(function(t,e){var i=a(e).data("padding-
right");a(e).removeData("padding-
right"),e.style.paddingRight=i||""}},s.prototype.measureScrollbar=function(){var
t=document.createElement("div");t.className="modal-scrollbar-
measure",this.$body.append(t);var e=t.offsetWidth-t.clientWidth;return
this.$body[0].removeChild(t),e;var
t=a.fn.modal;a.fn.modal=r,a.fn.modal.Constructor=s,a.fn.modal.noConflict=function(){return
a.fn.modal=t,this},a(document).on("click.bs.modal.data-api",[data-
toggle="modal"],function(t){var e=a(this),i=e.attr("href"),o=e.attr("data-
target")||i&&i.replace(/.*(?=#[^\s]+$)/,""),n=a(document).find(o),s=n.data("bs.modal")?"toggl
e":a.extend({remote:!/#/.test(i)&&i,n.data(),e.data()};e.is("a")&&t.preventDefault(),n.one("sh
ow.bs.modal",function(t){t.isDefaultPrevented()||n.one("hidden.bs.modal",function(){e.is(":vi
sible")&&e.trigger("focus")}}),r.call(n,s,this))}(jQuery),function(g){"use strict";var
o=["sanitize","whiteList","sanitizeFn"],a=["background","cite","href","itemtype","longdesc","p
oster","src","xlink:href"],t={"*":["class","dir","id","lang","role","aria-[\w-
]*$/i],a:["target","href","title","rel"],area:[],b:[],br:[],col:[],code:[],div:[],em:[],hr:[],h1:[],h2:[],h
3:[],h4:[],h5:[],h6:[],i:[],img:["src","alt","title","width","height"],li:[],ol:[],p:[],pre:[],s:[],small:[],
span:[],sub:[],sup:[],strong:[],u:[],ul:[],r=/^(?:(?:https?|mailto|ftp|tel|file):|[\&:/?#]*(?:/?)#|
$))/gi,l=/^data:(?:image\/(?:bmp|gif|jpeg|jpg|png|tiff|webp)|video\/(?:mpeg|mp4|ogg|web
m)|audio\/(?:mp3|oga|ogg|opus));base64,[a-z0-9+/]+=*/i;function u(t,e){var
i=t.nodeName.toLowerCase();if(-1!==g.inArray(i,e))return-
1===g.inArray(i,a)||Boolean(t.nodeValue.match(r)||t.nodeValue.match(l));for(var
o=g(e).filter(function(t,e){return e instanceof
RegExp}),n=0,s=o.length;n<s;n++)if(i.match(o[n]))return!0;return!1}function
n(t,e,i){if(0===t.length)return t;if(i&&"function"===typeof i)return
i(t);if(!document.implementation||!document.implementation.createHTMLDocument)return
t;var
o=document.implementation.createHTMLDocument("sanitization");o.body.innerHTML=t;for(v
ar n=g.map(e,function(t,e){return e}),s=g(o.body).find("*"),a=0,r=s.length;a<r;a++){var
l=s[a],h=l.nodeName.toLowerCase();if(-1!==g.inArray(h,n))for(var
d=g.map(l.attributes,function(t){return
t}),p=[].concat(e["*"]||[],e[h]||[]),c=0,f=d.length;c<f;c++)u(d[c],p)||l.removeAttribute(d[c].no
deName);else l.parentNode.removeChild(l)}return o.body.innerHTML}var
m=function(t,e){this.type=null,this.options=null,this.enabled=null,this.timeout=null,this.hoverS
tate=null,this.$element=null,this.inState=null,this.init("tooltip",t,e);m.VERSION="3.4.1",m.TRA
NSITION_DURATION=150,m.DEFAULTS={animation:!0,placement:"top",selector:!1,template:'<
div class="tooltip" role="tooltip"><div class="tooltip-arrow"></div><div class="tooltip-
inner"></div></div>',trigger:"hover
focus",title:"",delay:0,html:!1,container:!1,viewport:{selector:"body",padding:0},sanitize:!0,sa
nitizeFn:null,whiteList:t},m.prototype.init=function(t,e,i){if(this.enabled=!0,this.type=t,this.$el
ement=g(e),this.options=this.getOptions(i),this.$viewport=this.options.viewport&&g(documen
t).find(g.isFunction(this.options.viewport)?this.options.viewport.call(this,this.$element):this.o

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```

ptions.viewport.selector || this.options.viewport),this.inState={click:!1,hover:!1,focus:!1},this.$
element[0]instanceof document.constructor&&!this.options.selector)throw new
Error("`selector` option must be specified when initializing "+this.type+" on the
window.document object!");for(var o=this.options.trigger.split(" "),n=o.length;n--){var
s=o[n];if("click"==s)this.$element.on("click."+this.type,this.options.selector,g.proxy(this.toggle,
this));else if("manual"!=s){var
a="hover"==s?"mouseenter":"focusin",r="hover"==s?"mouseleave":"focusout";this.$element.
on(a+"."+this.type,this.options.selector,g.proxy(this.enter,this)),this.$element.on(r+"."+this.ty
pe,this.options.selector,g.proxy(this.leave,this))}}this.options.selector?this._options=g.extend(
{},this.options,{trigger:"manual",selector:""}):this.fixTitle(),m.prototype.getDefaults=function(
){return m.DEFAULTS},m.prototype.getOptions=function(t){var e=this.$element.data();for(var i
in e)e.hasOwnProperty(i)&&-1!==g.inArray(i,o)&&delete
e[i];return(t=g.extend({},this.getDefaults(),e,t)).delay&&"number"==typeof
t.delay&&(t.delay={show:t.delay,hide:t.delay}),t.sanitize&&(t.template=n(t.template,t.whitelis
t,t.sanitizeFn)),t),m.prototype.getDelegateOptions=function(){var
i={},o=this.getDefaults();return
this._options&&g.each(this._options,function(t,e){o[t]!=e&&(i[t]=e)}),i},m.prototype.enter=fun
ction(t){var e=t instanceof
this.constructor?t:g(t.currentTarget).data("bs."+this.type);if(e || (e=new
this.constructor(t.currentTarget,this.getDelegateOptions()),g(t.currentTarget).data("bs."+this.t
ype,e)),t instanceof
g.Event&&(e.inState["focusin"==t.type?"focus":"hover"]=!0),e.tip().hasClass("in") || "in"==e.ho
verState)e.hoverState="in";else{if(clearTimeout(e.timeout),e.hoverState="in",!e.options.delay
|| !e.options.delay.show)return
e.show();e.timeout=setTimeout(function(){"in"==e.hoverState&&e.show()},e.options.delay.sh
ow)},m.prototype.isInStateTrue=function(){for(var t in
this.inState)if(this.inState[t])return!0;return!1},m.prototype.leave=function(t){var e=t
instanceof this.constructor?t:g(t.currentTarget).data("bs."+this.type);if(e || (e=new
this.constructor(t.currentTarget,this.getDelegateOptions()),g(t.currentTarget).data("bs."+this.t
ype,e)),t instanceof
g.Event&&(e.inState["focusout"==t.type?"focus":"hover"]=!1),!e.isInStateTrue()){if(clearTimeo
ut(e.timeout),e.hoverState="out",!e.options.delay || !e.options.delay.hide)return
e.hide();e.timeout=setTimeout(function(){"out"==e.hoverState&&e.hide()},e.options.delay.hid
e)},m.prototype.show=function(){var
t=g.Event("show.bs."+this.type);if(this.hasContent()&&this.enabled){this.$element.trigger(t);v
ar
e=g.contains(this.$element[0].ownerDocument.documentElement,this.$element[0]);if(t.isDefa
ultPrevented() || !e)return;var
i=this,o=this.tip(),n=this.getUID(this.type);this.setContent(),o.attr("id",n),this.$element.attr("ar
ia-describedby",n),this.options.animation&&o.addClass("fade");var s="function"==typeof
this.options.placement?this.options.placement.call(this,o[0],this.$element[0]):this.options.pla
cement,a=/\s?auto?\s?/i,r=a.test(s);r&&(s=s.replace(a,"") || "top"),o.detach().css({top:0,left:0,
display:"block"}).addClass(s).data("bs."+this.type,this),this.options.container?o.appendTo(g(do
cument).find(this.options.container)):o.insertAfter(this.$element),this.$element.trigger("insert
ed.bs."+this.type);var l=this.getPosition(),h=o[0].offsetWidth,d=o[0].offsetHeight;if(r){var

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p=s,c=this.getPosition(this.$viewport);s="bottom"==s&&l.bottom+d>c.bottom?"top":"top"==s
&&l.top-d<c.top?"bottom":"right"==s&&l.right+h>c.width?"left":"left"==s&&l.left-
h<c.left?"right":s,o.removeClass(p).addClass(s)}var
f=this.getCalculatedOffset(s,l,h,d);this.applyPlacement(f,s);var u=function(){var
t=i.hoverState;i.$element.trigger("shown.bs."+i.type),i.hoverState=null,"out"==t&&i.leave(i));g
.support.transition&&this.$tip.hasClass("fade")?o.one("bsTransitionEnd",u).emulateTransition
End(m.TRANSITION_DURATION):u(),m.prototype.applyPlacement=function(t,e){var
i=this.tip(),o=i[0].offsetWidth,n=i[0].offsetHeight,s=parseInt(i.css("margin-
top"),10),a=parseInt(i.css("margin-
left"),10);isNaN(s)&&(s=0),isNaN(a)&&(a=0),t.top+=s,t.left+=a,g.offset.setOffset(i[0],g.extend({
using:function(t){i.css({top:Math.round(t.top),left:Math.round(t.left)}),t,0),i.addClass("in");v
ar r=i[0].offsetWidth,l=i[0].offsetHeight;"top"==e&&l!=n&&(t.top=t.top+n-l);var
h=this.getViewportAdjustedDelta(e,t,r,l);h.left?t.left+=h.left:t.top+=h.top;var
d=/top|bottom/.test(e),p=d?2*h.left-o+r:2*h.top-
n+l,c=d?"offsetWidth":"offsetHeight";i.offset(t),this.replaceArrow(p,i[0][c],d),m.prototype.rep
laceArrow=function(t,e,i){this.arrow().css(i?"left":"top",50*(1-
t/e)+"%").css(i?"top":"left",""),m.prototype.setContent=function(){var
t=this.tip(),e=this.getTitle();this.options.html?(this.options.sanitize&&(e=n(e,this.options.white
List,this.options.sanitizeFn)),t.find(".tooltip-inner").html(e)):t.find(".tooltip-
inner").text(e),t.removeClass("fade in top bottom left
right")),m.prototype.hide=function(t){var
e=this,i=g(this.$tip),o=g.Event("hide.bs."+this.type);function
n(){i.in!=e.hoverState&&i.detach(),e.$element&&e.$element.removeAttr("aria-
describedby").trigger("hidden.bs."+e.type),t&&t()}if(this.$element.trigger(o),!o.isDefaultPreve
nted())return
i.removeClass("in"),g.support.transition&&i.hasClass("fade")?i.one("bsTransitionEnd",n).emula
teTransitionEnd(m.TRANSITION_DURATION):n(),this.hoverState=null,this},m.prototype.fixTitle
=function(){var t=this.$element;(t.attr("title")||"string"!=typeof t.attr("data-original-
title"))&&t.attr("data-original-
title",t.attr("title")||""),m.prototype.hasContent=function(){return
this.getTitle(),m.prototype.getPosition=function(t){var
e=(t=t||this.$element)[0],i="BODY"==e.tagName,o=e.getBoundingClientRect();null==o.width&
&(o=g.extend({},o,{width:o.right-o.left,height:o.bottom-o.top}));var
n=window.SVGElement&&e instanceof
window.SVGElement,s=i?{top:0,left:0}:n?null:t.offset(),a={scroll:i?document.documentElement.scrollTop||document.body.scrollTop:t.scrollTop},r=i?{width:g(window).width(),height:g(win
dow).height()}:null;return
g.extend({},o,a,r,s),m.prototype.getCalculatedOffset=function(t,e,i,o){return"bottom"==t?{top
:e.top+e.height,left:e.left+e.width/2-i/2}:"top"==t?{top:e.top-o,left:e.left+e.width/2-
i/2}:"left"==t?{top:e.top+e.height/2-o/2,left:e.left-i}:{top:e.top+e.height/2-
o/2,left:e.left+e.width}},m.prototype.getViewportAdjustedDelta=function(t,e,i,o){var
n={top:0,left:0};if(!this.$viewport)return n;var
s=this.options.viewport&&this.options.viewport.padding||0,a=this.getPosition(this.$viewport)
;if(/right|left/.test(t)){var r=e.top-s-a.scroll,l=e.top+s-a.scroll+o;r<a.top?n.top=a.top-
r:l>a.top+a.height&&(n.top=a.top+a.height-l)}else{var h=e.left-

```

```

s,d=e.left+s+i;h<a.left?n.left=a.left-h:d>a.right&&(n.left=a.left+a.width-d))return
n},m.prototype.getTitle=function(){var t=this.$element,e=this.options;return t.attr("data-
original-title")||("function"===typeof
e.title?e.title.call(t[0]:e.title)},m.prototype.getUID=function(t){for(;t+=~~(1e6*Math.random()
),document.getElementById(t));return
t},m.prototype.tip=function(){if(!this.$tip&&(this.$tip=g(this.options.template),1!=this.$tip.len
gth))throw new Error(this.type+" `template` option must consist of exactly 1 top-level
element!");return this.$tip},m.prototype.arrow=function(){return
this.$arrow=this.$arrow||this.tip().find(".tooltip-
arrow")},m.prototype.enable=function(){this.enabled=!0},m.prototype.disable=function(){this.
enabled=!1},m.prototype.toggleEnabled=function(){this.enabled=!this.enabled},m.prototype.t
oggle=function(t){var e=this;t&&((e=g(t.currentTarget).data("bs."+this.type))|| (e=new
this.constructor(t.currentTarget,this.getDelegateOptions()),g(t.currentTarget).data("bs."+this.t
ype,e))),t?(e.inState.click=!e.inState.click,e.isInStateTrue()?e.enter(e):e.leave(e)):e.tip().hasClas
s("in")?e.leave(e):e.enter(e)},m.prototype.destroy=function(){var
t=this;clearTimeout(this.timeout),this.hide(function(){t.$element.off("."+t.type).removeData("
bs."+t.type),t.$tip&&t.$tip.detach(),t.$tip=null,t.$arrow=null,t.$viewport=null,t.$element=null}
)),m.prototype.sanitizeHtml=function(t){return
n(t,this.options.whiteList,this.options.sanitizeFn));var e=g.fn.tooltip;g.fn.tooltip=function
i(o){return this.each(function(){var t=g(this),e=t.data("bs.tooltip"),i="object"===typeof
o&&o!e&&/destroy|hide/.test(o)|| (e|| t.data("bs.tooltip",e=new m(this,i)), "string"===typeof
o&&e[o]())}},g.fn.tooltip.Constructor=m,g.fn.tooltip.noConflict=function(){return
g.fn.tooltip=e,this}}(jQuery),function(n){"use strict";var
s=function(t,e){this.init("popover",t,e)};if(!n.fn.tooltip)throw new Error("Popover requires
tooltip.js");s.VERSION="3.4.1",s.DEFAULTS=n.extend({},n.fn.tooltip.Constructor.DEFAULTS,{pla
cement:"right",trigger:"click",content:"",template:'<div class="popover" role="tooltip"><div
class="arrow"></div><h3 class="popover-title"></h3><div class="popover-
content"></div></div>'},(s.prototype=n.extend({},n.fn.tooltip.Constructor.prototype)).constr
uctor=s).prototype.getDefaults=function(){return
s.DEFAULTS},s.prototype.setContent=function(){var
t=this.tip(),e=this.getTitle(),i=this.getContent();if(this.options.html){var o=typeof
i;this.options.sanitize&&(e=this.sanitizeHtml(e),"string"===o&&(i=this.sanitizeHtml(i))),t.find(".
popover-title").html(e),t.find(".popover-
content").children().detach().end()["string"===o?"html":"append"](i)}else t.find(".popover-
title").text(e),t.find(".popover-content").children().detach().end().text(i);t.removeClass("fade
top bottom left right in"),t.find(".popover-title").html()|| t.find(".popover-
title").hide(),s.prototype.hasContent=function(){return
this.getTitle()|| this.getContent(),s.prototype.getContent=function(){var
t=this.$element,e=this.options;return t.attr("data-content")|| ("function"===typeof
e.content?e.content.call(t[0]:e.content)},s.prototype.arrow=function(){return
this.$arrow=this.$arrow||this.tip().find(".arrow")};var t=n.fn.popover;n.fn.popover=function
e(o){return this.each(function(){var t=n(this),e=t.data("bs.popover"),i="object"===typeof
o&&o!e&&/destroy|hide/.test(o)|| (e|| t.data("bs.popover",e=new s(this,i)), "string"===typeof
o&&e[o]())}},n.fn.popover.Constructor=s,n.fn.popover.noConflict=function(){return
n.fn.popover=t,this}}(jQuery),function(s){"use strict";function

```

```

n(t,e){this.$body=s(document.body),this.$scrollElement=s(t).is(document.body)?s(window):s(t
),this.options=s.extend({},n.DEFAULTS,e),this.selector=(this.options.target||"")+" .nav li >
a",this.offsets=[],this.targets=[],this.activeTarget=null,this.scrollHeight=0,this.$scrollElement.o
n("scroll.bs.scrollspy",s.proxy(this.process,this)),this.refresh(),this.process()}function
e(o){return this.each(function(){var t=s(this),e=t.data("bs.scrollspy"),i="object"===typeof
o&&o|t.data("bs.scrollspy",e=new n(this,i)),i="string"===typeof
o&&e[o]()}}n.VERSION="3.4.1",n.DEFAULTS={offset:10},n.prototype.getScrollHeight=function(
){return
this.$scrollElement[0].scrollHeight||Math.max(this.$body[0].scrollHeight,document.document
Element.scrollHeight)},n.prototype.refresh=function(){var
t=this,o="offset",n=0;this.offsets=[],this.targets=[],this.scrollHeight=this.getScrollHeight(),s.isW
indow(this.$scrollElement[0])|(o="position",n=this.$scrollElement.scrollTop()),this.$body.find
(this.selector).map(function(){var
t=s(this),e=t.data("target")|t.attr("href"),i=/^#./.test(e)&&s(e);return
i&&i.length&&i.is(":visible")&&[i[o]().top+n,e]||null}).sort(function(t,e){return t[0]-
e[0]}).each(function(){t.offsets.push(this[0]),t.targets.push(this[1])}),n.prototype.process=func
tion(){var
t,e=this.$scrollElement.scrollTop()+this.options.offset,i=this.getScrollHeight(),o=this.options.of
fset+i-
this.$scrollElement.height(),n=this.offsets,s=this.targets,a=this.activeTarget;if(this.scrollHeight
!=i&&this.refresh(),o<=e)return a!=(t=s[s.length-1])&&this.activate(t);if(a&&e<n[0])return
this.activeTarget=null,this.clear();for(t=n.length;t--
);a!=s[t]&&e>=n[t]&&(n[t+1]===undefined||e<n[t+1])&&this.activate(s[t]),n.prototype.activate=
function(t){this.activeTarget=t,this.clear();var e=this.selector+'[data-
target="'+t+'"]','+this.selector+'[href="'+t+'"]',i=s(e).parents("li").addClass("active");i.parent(".d
ropdown-
menu").length&&(i=i.closest("li.dropdown")).addClass("active"),i.trigger("activate.bs.scrollspy"
)},n.prototype.clear=function(){s(this.selector).parentsUntil(this.options.target,".active").remo
veClass("active");var
t=s.fn.scrollspy;s.fn.scrollspy=e,s.fn.scrollspy.Constructor=n,s.fn.scrollspy.noConflict=function()
{return s.fn.scrollspy=t,this},s(window).on("load.bs.scrollspy.data-api",function(){s('[data-
spy="scroll"]').each(function(){var t=s(this);e.call(t,t.data())}})}(jQuery),function(r){"use
strict";var a=function(t){this.element=r(t);function e(i){return this.each(function(){var
t=r(this),e=t.data("bs.tab");e|t.data("bs.tab",e=new a(this)),i="string"===typeof
i&&e[i]()}}a.VERSION="3.4.1",a.TRANSITION_DURATION=150,a.prototype.show=function(){var
t=this.element,e=t.closest("ul:not(.dropdown-
menu)"),i=t.data("target");if(i||i=(i=t.attr("href"))&&i.replace(/.*(?=#[^\s]*$)/,""),!t.parent("l
i").hasClass("active")){var o=e.find(".active:last
a"),n=r.Event("hide.bs.tab",{relatedTarget:t[0]}),s=r.Event("show.bs.tab",{relatedTarget:o[0]});i
f(o.trigger(n),t.trigger(s),!s.isDefaultPrevented()&&!n.isDefaultPrevented()){var
a=r(document).find(i);this.activate(t.closest("li"),e),this.activate(a,a.parent(),function(){o.trigge
r({type:"hidden.bs.tab",relatedTarget:t[0]}),t.trigger({type:"shown.bs.tab",relatedTarget:o[0]}
)}}},a.prototype.activate=function(t,e,i){var o=e.find(">
.active"),n=i&&r.support.transition&&(o.length&&o.hasClass("fade")||!!e.find(">
.fade").length);function s(){o.removeClass("active").find("> .dropdown-menu >

```

```

.active").removeClass("active").end().find('[data-toggle="tab"]').attr("aria-
expanded",!1),t.addClass("active").find('[data-toggle="tab"]').attr("aria-
expanded",!0),n?(t[0].offsetWidth,t.addClass("in")):t.removeClass("fade"),t.parent(".dropdw
n-menu").length&&t.closest("li.dropdown").addClass("active").end().find('[data-
toggle="tab"]').attr("aria-
expanded",!0),i&&i())o.length&&n?o.one("bsTransitionEnd",s).emulateTransitionEnd(a.TRANSI
TION_DURATION):s(),o.removeClass("in"));var
t=r.fn.tab;r.fn.tab=e,r.fn.tab.Constructor=a,r.fn.tab.noConflict=function(){return
r.fn.tab=t,this};var
i=function(t){t.preventDefault(),e.call(r(this),"show");r(document).on("click.bs.tab.data-
api",[data-toggle="tab"],i).on("click.bs.tab.data-api",[data-
toggle="pill"],i)}(jQuery),function(l){"use strict";var
h=function(t,e){this.options=l.extend({},h.DEFAULTS,e);var
i=this.options.target===h.DEFAULTS.target?!l(this.options.target):l(document).find(this.options.
target);this.$target=i.on("scroll.bs.affix.data-
api",l.proxy(this.checkPosition,this)).on("click.bs.affix.data-
api",l.proxy(this.checkPositionWithEventLoop,this)),this.$element=l(t),this.affixed=null,this.un-
pin=null,this.pinnedOffset=null,this.checkPosition();function i(o){return
this.each(function(){var t=l(this),e=t.data("bs.affix"),i="object"===typeof
o&&o|t.data("bs.affix",e=new h(this,i)),"string"===typeof
o&&o[o]()}}h.VERSION="3.4.1",h.RESET="affix affix-top affix-
bottom",h.DEFAULTS={offset:0,target:window},h.prototype.getState=function(t,e,i,o){var
n=this.$target.scrollTop(),s=this.$element.offset(),a=this.$target.height();if(null!=i&&"top"===t
his.affixed)return n<i&&"top";if("bottom"===this.affixed)return
null!=i?!n+this.unpin<=s.top)&&"bottom":!(n+a<=t-o)&&"bottom";var
r=null===this.affixed,l=r?s.top:return null!=i&&n<=i?"top":null!=o&&t-
o<=l+(r?a:e)&&"bottom"},h.prototype.getPinnedOffset=function(){if(this.pinnedOffset)return
this.pinnedOffset;this.$element.removeClass(h.RESET).addClass("affix");var
t=this.$target.scrollTop(),e=this.$element.offset();return this.pinnedOffset=e.top-
t},h.prototype.checkPositionWithEventLoop=function(){setTimeout(l.proxy(this.checkPosition,t
his),1)},h.prototype.checkPosition=function(){if(this.$element.is(":visible")){var
t=this.$element.height(),e=this.options.offset,i=e.top,o=e.bottom,n=Math.max(l(document).h
eight(),l(document.body).height());"object"!==typeof e&&(o=i=e),"function"===typeof
i&&(i=e.top(this.$element)),"function"===typeof o&&(o=e.bottom(this.$element));var
s=this.getState(n,t,i,o);if(this.affixed!=s){null!=this.unpin&&this.$element.css("top","");var
a="affix"+(s?"-
"+s:""),r=l.Event(a+".bs.affix");if(this.$element.trigger(r),r.isDefaultPrevented())return;this.affix-
ed=s,this.unpin="bottom"===s?this.getPinnedOffset():null,this.$element.removeClass(h.RESET).
addClass(a).trigger(a.replace("affix","affixed")+".bs.affix"))"bottom"===s&&this.$element.offset
({top:n-t-o}});var
t=l.fn.affix;l.fn.affix=i,l.fn.affix.Constructor=h,l.fn.affix.noConflict=function(){return
l.fn.affix=t,this},l(window).on("load",function(){l('[data-spy="affix"]').each(function(){var
t=l(this),e=t.data();e.offset=e.offset||{},null!=e.offsetBottom&&(e.offset.bottom=e.offsetBott
om),null!=e.offsetTop&&(e.offset.top=e.offsetTop),i.call(t,e)}})}(jQuery);

```

```

intellisense.annotate(jQuery, {

  'ajax': function() {

    /// <signature>

    /// <summary>Perform an asynchronous HTTP (Ajax) request.</summary>

    /// <param name="url" type="String">A string containing the URL to which the request is
sent.</param>

    /// <param name="settings" type="PlainObject">A set of key/value pairs that configure the
Ajax request. All settings are optional. A default can be set for any option with $.ajaxSetup().
See jQuery.ajax( settings ) below for a complete list of all settings.</param>

    /// <returns type="jqXHR" />

    /// </signature>

    /// <signature>

    /// <summary>Perform an asynchronous HTTP (Ajax) request.</summary>

    /// <param name="settings" type="PlainObject">A set of key/value pairs that configure the
Ajax request. All settings are optional. A default can be set for any option with
$.ajaxSetup().</param>

    /// <returns type="jqXHR" />

    /// </signature>

  },

  'ajaxPrefilter': function() {

    /// <signature>

    /// <summary>Handle custom Ajax options or modify existing options before each request
is sent and before they are processed by $.ajax().</summary>

    /// <param name="dataTypes" type="String">An optional string containing one or more
space-separated dataTypes</param>

    /// <param name="handler(options, originalOptions, jqXHR)" type="Function">A handler to
set default values for future Ajax requests.</param>

    /// </signature>

  },

  'ajaxSetup': function() {

    /// <signature>

```

/// <summary>Set default values for future Ajax requests. Its use is not recommended.</summary>

/// <param name="options" type="PlainObject">A set of key/value pairs that configure the default Ajax request. All options are optional.</param>

/// </signature>

},

'ajaxTransport': function() {

/// <signature>

/// <summary>Creates an object that handles the actual transmission of Ajax data.</summary>

/// <param name="dataType" type="String">A string identifying the data type to use</param>

/// <param name="handler(options, originalOptions, jqXHR)" type="Function">A handler to return the new transport object to use with the data type provided in the first argument.</param>

/// </signature>

},

'boxModel': function() {

/// <summary>Deprecated in jQuery 1.3 (see jQuery.support). States if the current page, in the user's browser, is being rendered using the W3C CSS Box Model.</summary>

/// <returns type="Boolean" />

},

'browser': function() {

/// <summary>Contains flags for the useragent, read from navigator.userAgent. This property was removed in jQuery 1.9 and is available only through the jQuery.migrate plugin. Please try to use feature detection instead.</summary>

/// <returns type="PlainObject" />

},

'browser.version': function() {

/// <summary>The version number of the rendering engine for the user's browser. This property was removed in jQuery 1.9 and is available only through the jQuery.migrate plugin.</summary>

```

    /// <returns type="String" />

    },

    'Callbacks': function() {

        /// <signature>

        /// <summary>A multi-purpose callbacks list object that provides a powerful way to
        manage callback lists.</summary>

        /// <param name="flags" type="String">An optional list of space-separated flags that
        change how the callback list behaves.</param>

        /// <returns type="Callbacks" />

        /// </signature>

    },

    'contains': function() {

        /// <signature>

        /// <summary>Check to see if a DOM element is a descendant of another DOM
        element.</summary>

        /// <param name="container" type="Element">The DOM element that may contain the
        other element.</param>

        /// <param name="contained" type="Element">The DOM element that may be contained
        by (a descendant of) the other element.</param>

        /// <returns type="Boolean" />

        /// </signature>

    },

    'cssHooks': function() {

        /// <summary>Hook directly into jQuery to override how particular CSS properties are
        retrieved or set, normalize CSS property naming, or create custom properties.</summary>

        /// <returns type="Object" />

    },

    'data': function() {

        /// <signature>

```

/// <summary>Returns value at named data store for the element, as set by  
jQuery.data(element, name, value), or the full data store for the element.</summary>

/// <param name="element" type="Element">The DOM element to query for the  
data.</param>

/// <param name="key" type="String">Name of the data stored.</param>

/// <returns type="Object" />

/// </signature>

/// <signature>

/// <summary>Returns value at named data store for the element, as set by  
jQuery.data(element, name, value), or the full data store for the element.</summary>

/// <param name="element" type="Element">The DOM element to query for the  
data.</param>

/// <returns type="Object" />

/// </signature>

},

'Deferred': function() {

/// <signature>

/// <summary>A constructor function that returns a chainable utility object with methods  
to register multiple callbacks into callback queues, invoke callback queues, and relay the  
success or failure state of any synchronous or asynchronous function.</summary>

/// <param name="beforeStart" type="Function">A function that is called just before the  
constructor returns.</param>

/// <returns type="Deferred" />

/// </signature>

},

'dequeue': function() {

/// <signature>

/// <summary>Execute the next function on the queue for the matched  
element.</summary>

/// <param name="element" type="Element">A DOM element from which to remove and  
execute a queued function.</param>



/// <param name="queueName" type="String">A string containing the name of the queue.  
Defaults to fx, the standard effects queue.</param>

/// </signature>

},

'each': function() {

/// <signature>

/// <summary>A generic iterator function, which can be used to seamlessly iterate over  
both objects and arrays. Arrays and array-like objects with a length property (such as a  
function's arguments object) are iterated by numeric index, from 0 to length-1. Other objects  
are iterated via their named properties.</summary>

/// <param name="collection" type="Object">The object or array to iterate over.</param>

/// <param name="callback(indexInArray, valueOfElement)" type="Function">The function  
that will be executed on every object.</param>

/// <returns type="Object" />

/// </signature>

},

'error': function() {

/// <signature>

/// <summary>Takes a string and throws an exception containing it.</summary>

/// <param name="message" type="String">The message to send out.</param>

/// </signature>

},

'extend': function() {

/// <signature>

/// <summary>Merge the contents of two or more objects together into the first  
object.</summary>

/// <param name="target" type="Object">An object that will receive the new properties if  
additional objects are passed in or that will extend the jQuery namespace if it is the sole  
argument.</param>

/// <param name="object1" type="Object">An object containing additional properties to  
merge in.</param>

```

    /// <param name="objectN" type="Object">Additional objects containing properties to
merge in.</param>

    /// <returns type="Object" />

    /// </signature>

    /// <signature>

    /// <summary>Merge the contents of two or more objects together into the first
object.</summary>

    /// <param name="deep" type="Boolean">If true, the merge becomes recursive (aka. deep
copy).</param>

    /// <param name="target" type="Object">The object to extend. It will receive the new
properties.</param>

    /// <param name="object1" type="Object">An object containing additional properties to
merge in.</param>

    /// <param name="objectN" type="Object">Additional objects containing properties to
merge in.</param>

    /// <returns type="Object" />

    /// </signature>

},

'fn.extend': function() {

    /// <signature>

    /// <summary>Merge the contents of an object onto the jQuery prototype to provide new
jQuery instance methods.</summary>

    /// <param name="object" type="Object">An object to merge onto the jQuery
prototype.</param>

    /// <returns type="Object" />

    /// </signature>

},

'get': function() {

    /// <signature>

    /// <summary>Load data from the server using a HTTP GET request.</summary>

```

```

    /// <param name="url" type="String">A string containing the URL to which the request is
sent.</param>

    /// <param name="data" type="">A plain object or string that is sent to the server with the
request.</param>

    /// <param name="success(data, textStatus, jqXHR)" type="Function">A callback function
that is executed if the request succeeds.</param>

    /// <param name="dataType" type="String">The type of data expected from the server.
Default: Intelligent Guess (xml, json, script, or html).</param>

    /// <returns type="jqXHR" />

    /// </signature>

},

'getJSON': function() {

    /// <signature>

    /// <summary>Load JSON-encoded data from the server using a GET HTTP
request.</summary>

    /// <param name="url" type="String">A string containing the URL to which the request is
sent.</param>

    /// <param name="data" type="PlainObject">A plain object or string that is sent to the
server with the request.</param>

    /// <param name="success(data, textStatus, jqXHR)" type="Function">A callback function
that is executed if the request succeeds.</param>

    /// <returns type="jqXHR" />

    /// </signature>

},

'getScript': function() {

    /// <signature>

    /// <summary>Load a JavaScript file from the server using a GET HTTP request, then
execute it.</summary>

    /// <param name="url" type="String">A string containing the URL to which the request is
sent.</param>

    /// <param name="success(script, textStatus, jqXHR)" type="Function">A callback function
that is executed if the request succeeds.</param>

```

```

    /// <returns type="jqXHR" />

    /// </signature>

},

'globalEval': function() {

    /// <signature>

    /// <summary>Execute some JavaScript code globally.</summary>

    /// <param name="code" type="String">The JavaScript code to execute.</param>

    /// </signature>

},

'grep': function() {

    /// <signature>

    /// <summary>Finds the elements of an array which satisfy a filter function. The original
    array is not affected.</summary>

    /// <param name="array" type="Array">The array to search through.</param>

    /// <param name="function(elementOfArray, indexInArray)" type="Function">The function
    to process each item against. The first argument to the function is the item, and the second
    argument is the index. The function should return a Boolean value. this will be the global
    window object.</param>

    /// <param name="invert" type="Boolean">If "invert" is false, or not provided, then the
    function returns an array consisting of all elements for which "callback" returns true. If
    "invert" is true, then the function returns an array consisting of all elements for which
    "callback" returns false.</param>

    /// <returns type="Array" />

    /// </signature>

},

'hasData': function() {

    /// <signature>

    /// <summary>Determine whether an element has any jQuery data associated with
    it.</summary>

    /// <param name="element" type="Element">A DOM element to be checked for
    data.</param>

```

```

    /// <returns type="Boolean" />

    /// </signature>

    },

    'holdReady': function() {

        /// <signature>

        /// <summary>Holds or releases the execution of jQuery's ready event.</summary>

        /// <param name="hold" type="Boolean">Indicates whether the ready hold is being
        requested or released</param>

        /// </signature>

    },

    'inArray': function() {

        /// <signature>

        /// <summary>Search for a specified value within an array and return its index (or -1 if not
        found).</summary>

        /// <param name="value" type="Anything">The value to search for.</param>

        /// <param name="array" type="Array">An array through which to search.</param>

        /// <param name="fromIndex" type="Number">The index of the array at which to begin
        the search. The default is 0, which will search the whole array.</param>

        /// <returns type="Number" />

        /// </signature>

    },

    'isArray': function() {

        /// <signature>

        /// <summary>Determine whether the argument is an array.</summary>

        /// <param name="obj" type="Object">Object to test whether or not it is an
        array.</param>

        /// <returns type="Boolean" />

        /// </signature>

    },

```

```
'isEmptyObject': function() {  
  
    /// <signature>  
  
    /// <summary>Check to see if an object is empty (contains no enumerable  
properties).</summary>  
  
    /// <param name="object" type="Object">The object that will be checked to see if it's  
empty.</param>  
  
    /// <returns type="Boolean" />  
  
    /// </signature>  
  
},  
  
'isFunction': function() {  
  
    /// <signature>  
  
    /// <summary>Determine if the argument passed is a Javascript function  
object.</summary>  
  
    /// <param name="obj" type="PlainObject">Object to test whether or not it is a  
function.</param>  
  
    /// <returns type="Boolean" />  
  
    /// </signature>  
  
},  
  
'isNumeric': function() {  
  
    /// <signature>  
  
    /// <summary>Determines whether its argument is a number.</summary>  
  
    /// <param name="value" type="PlainObject">The value to be tested.</param>  
  
    /// <returns type="Boolean" />  
  
    /// </signature>  
  
},  
  
'isPlainObject': function() {  
  
    /// <signature>  
  
    /// <summary>Check to see if an object is a plain object (created using "{}" or "new  
Object").</summary>
```

```
    /// <param name="object" type="PlainObject">The object that will be checked to see if it's  
    a plain object.</param>
```

```
    /// <returns type="Boolean" />
```

```
    /// </signature>
```

```
},
```

```
'isWindow': function() {
```

```
    /// <signature>
```

```
    /// <summary>Determine whether the argument is a window.</summary>
```

```
    /// <param name="obj" type="PlainObject">Object to test whether or not it is a  
    window.</param>
```

```
    /// <returns type="Boolean" />
```

```
    /// </signature>
```

```
},
```

```
'isXMLDoc': function() {
```

```
    /// <signature>
```

```
    /// <summary>Check to see if a DOM node is within an XML document (or is an XML  
    document).</summary>
```

```
    /// <param name="node" type="Element">The DOM node that will be checked to see if it's  
    in an XML document.</param>
```

```
    /// <returns type="Boolean" />
```

```
    /// </signature>
```

```
},
```

```
'makeArray': function() {
```

```
    /// <signature>
```

```
    /// <summary>Convert an array-like object into a true JavaScript array.</summary>
```

```
    /// <param name="obj" type="PlainObject">Any object to turn into a native  
    Array.</param>
```

```
    /// <returns type="Array" />
```

```
    /// </signature>
```

},

'map': function() {

/// <signature>

/// <summary>Translate all items in an array or object to new array of items.</summary>

/// <param name="array" type="Array">The Array to translate.</param>

/// <param name="callback(elementOfArray, indexInArray)" type="Function">The function to process each item against. The first argument to the function is the array item, the second argument is the index in array The function can return any value. Within the function, this refers to the global (window) object.</param>

/// <returns type="Array" />

/// </signature>

/// <signature>

/// <summary>Translate all items in an array or object to new array of items.</summary>

/// <param name="arrayOrObject" type="">The Array or Object to translate.</param>

/// <param name="callback( value, indexOrKey )" type="Function">The function to process each item against. The first argument to the function is the value; the second argument is the index or key of the array or object property. The function can return any value to add to the array. A returned array will be flattened into the resulting array. Within the function, this refers to the global (window) object.</param>

/// <returns type="Array" />

/// </signature>

},

'merge': function() {

/// <signature>

/// <summary>Merge the contents of two arrays together into the first array.</summary>

/// <param name="first" type="Array">The first array to merge, the elements of second added.</param>

/// <param name="second" type="Array">The second array to merge into the first, unaltered.</param>

/// <returns type="Array" />

/// </signature>



```

},

'noConflict': function() {

    /// <signature>

    /// <summary>Relinquish jQuery's control of the $ variable.</summary>

    /// <param name="removeAll" type="Boolean">A Boolean indicating whether to remove all
jQuery variables from the global scope (including jQuery itself).</param>

    /// <returns type="Object" />

    /// </signature>

},

'noop': function() {

    /// <summary>An empty function.</summary>

},

'now': function() {

    /// <summary>Return a number representing the current time.</summary>

    /// <returns type="Number" />

},

'param': function() {

    /// <signature>

    /// <summary>Create a serialized representation of an array or object, suitable for use in a
URL query string or Ajax request.</summary>

    /// <param name="obj" type="">An array or object to serialize.</param>

    /// <returns type="String" />

    /// </signature>

    /// <signature>

    /// <summary>Create a serialized representation of an array or object, suitable for use in a
URL query string or Ajax request.</summary>

    /// <param name="obj" type="">An array or object to serialize.</param>

    /// <param name="traditional" type="Boolean">A Boolean indicating whether to perform a
traditional "shallow" serialization.</param>

```

```

    /// <returns type="String" />

    /// </signature>

},

'parseHTML': function() {

    /// <signature>

    /// <summary>Parses a string into an array of DOM nodes.</summary>

    /// <param name="data" type="String">HTML string to be parsed</param>

    /// <param name="context" type="Element">Document element to serve as the context in
    which the HTML fragment will be created</param>

    /// <param name="keepScripts" type="Boolean">A Boolean indicating whether to include
    scripts passed in the HTML string</param>

    /// <returns type="Array" />

    /// </signature>

},

'parseJSON': function() {

    /// <signature>

    /// <summary>Takes a well-formed JSON string and returns the resulting JavaScript
    object.</summary>

    /// <param name="json" type="String">The JSON string to parse.</param>

    /// <returns type="Object" />

    /// </signature>

},

'parseXML': function() {

    /// <signature>

    /// <summary>Parses a string into an XML document.</summary>

    /// <param name="data" type="String">a well-formed XML string to be parsed</param>

    /// <returns type="XMLDocument" />

    /// </signature>

},

```

```

'post': function() {

  /// <signature>

  /// <summary>Load data from the server using a HTTP POST request.</summary>

  /// <param name="url" type="String">A string containing the URL to which the request is
sent.</param>

  /// <param name="data" type="">A plain object or string that is sent to the server with the
request.</param>

  /// <param name="success(data, textStatus, jqXHR)" type="Function">A callback function
that is executed if the request succeeds. Required if dataType is provided, but can be null in
that case.</param>

  /// <param name="dataType" type="String">The type of data expected from the server.
Default: Intelligent Guess (xml, json, script, text, html).</param>

  /// <returns type="jqXHR" />

  /// </signature>

},

'proxy': function() {

  /// <signature>

  /// <summary>Takes a function and returns a new one that will always have a particular
context.</summary>

  /// <param name="function" type="Function">The function whose context will be
changed.</param>

  /// <param name="context" type="PlainObject">The object to which the context (this) of
the function should be set.</param>

  /// <returns type="Function" />

  /// </signature>

  /// <signature>

  /// <summary>Takes a function and returns a new one that will always have a particular
context.</summary>

  /// <param name="context" type="PlainObject">The object to which the context of the
function should be set.</param>

  /// <param name="name" type="String">The name of the function whose context will be
changed (should be a property of the context object).</param>

```

```

    /// <returns type="Function" />

    /// </signature>

    /// <signature>

    /// <summary>Takes a function and returns a new one that will always have a particular
context.</summary>

    /// <param name="function" type="Function">The function whose context will be
changed.</param>

    /// <param name="context" type="PlainObject">The object to which the context (this) of
the function should be set.</param>

    /// <param name="additionalArguments" type="Anything">Any number of arguments to
be passed to the function referenced in the function argument.</param>

    /// <returns type="Function" />

    /// </signature>

    /// <signature>

    /// <summary>Takes a function and returns a new one that will always have a particular
context.</summary>

    /// <param name="context" type="PlainObject">The object to which the context of the
function should be set.</param>

    /// <param name="name" type="String">The name of the function whose context will be
changed (should be a property of the context object).</param>

    /// <param name="additionalArguments" type="Anything">Any number of arguments to
be passed to the function named in the name argument.</param>

    /// <returns type="Function" />

    /// </signature>

},

'queue': function() {

    /// <signature>

    /// <summary>Manipulate the queue of functions to be executed on the matched
element.</summary>

    /// <param name="element" type="Element">A DOM element where the array of queued
functions is attached.</param>

```

/// <param name="queueName" type="String">A string containing the name of the queue.  
Defaults to fx, the standard effects queue.</param>

/// <param name="newQueue" type="Array">An array of functions to replace the current  
queue contents.</param>

/// <returns type="jQuery" />

/// </signature>

/// <signature>

/// <summary>Manipulate the queue of functions to be executed on the matched  
element.</summary>

/// <param name="element" type="Element">A DOM element on which to add a queued  
function.</param>

/// <param name="queueName" type="String">A string containing the name of the queue.  
Defaults to fx, the standard effects queue.</param>

/// <param name="callback()" type="Function">The new function to add to the  
queue.</param>

/// <returns type="jQuery" />

/// </signature>

},

'removeData': function() {

/// <signature>

/// <summary>Remove a previously-stored piece of data.</summary>

/// <param name="element" type="Element">A DOM element from which to remove  
data.</param>

/// <param name="name" type="String">A string naming the piece of data to  
remove.</param>

/// <returns type="jQuery" />

/// </signature>

},

'sub': function() {

/// <summary>Creates a new copy of jQuery whose properties and methods can be  
modified without affecting the original jQuery object.</summary>

```

    /// <returns type="jQuery" />

},

'support': function() {

    /// <summary>A collection of properties that represent the presence of different browser
    features or bugs. Primarily intended for jQuery's internal use; specific properties may be
    removed when they are no longer needed internally to improve page startup
    performance.</summary>

    /// <returns type="Object" />

},

'trim': function() {

    /// <signature>

    /// <summary>Remove the whitespace from the beginning and end of a string.</summary>

    /// <param name="str" type="String">The string to trim.</param>

    /// <returns type="String" />

    /// </signature>

},

'type': function() {

    /// <signature>

    /// <summary>Determine the internal JavaScript [[Class]] of an object.</summary>

    /// <param name="obj" type="PlainObject">Object to get the internal JavaScript [[Class]]
    of.</param>

    /// <returns type="String" />

    /// </signature>

},

'unique': function() {

    /// <signature>

    /// <summary>Sorts an array of DOM elements, in place, with the duplicates removed.
    Note that this only works on arrays of DOM elements, not strings or numbers.</summary>

    /// <param name="array" type="Array">The Array of DOM elements.</param>

```

```

    /// <returns type="Array" />

    /// </signature>

    },

    'when': function() {

        /// <signature>

        /// <summary>Provides a way to execute callback functions based on one or more objects,
        usually Deferred objects that represent asynchronous events.</summary>

        /// <param name="deferreds" type="Deferred">One or more Deferred objects, or plain
        JavaScript objects.</param>

        /// <returns type="Promise" />

        /// </signature>

    },

});

```

```

var _1228819969 = jQuery.Callbacks;

jQuery.Callbacks = function(flags) {
var _object = _1228819969(flags);
intellisense.annotate(_object, {

    'add': function() {

        /// <signature>

        /// <summary>Add a callback or a collection of callbacks to a callback list.</summary>

        /// <param name="callbacks" type="">A function, or array of functions, that are to be
        added to the callback list.</param>

        /// <returns type="Callbacks" />

        /// </signature>

    },

    'disable': function() {

        /// <summary>Disable a callback list from doing anything more.</summary>

        /// <returns type="Callbacks" />

```

```

},

'disabled': function() {

    /// <summary>Determine if the callbacks list has been disabled.</summary>

    /// <returns type="Boolean" />

},

'empty': function() {

    /// <summary>Remove all of the callbacks from a list.</summary>

    /// <returns type="Callbacks" />

},

'fire': function() {

    /// <signature>

    /// <summary>Call all of the callbacks with the given arguments</summary>

    /// <param name="arguments" type="Anything">The argument or list of arguments to pass
back to the callback list.</param>

    /// <returns type="Callbacks" />

    /// </signature>

},

'fired': function() {

    /// <summary>Determine if the callbacks have already been called at least
once.</summary>

    /// <returns type="Boolean" />

},

'fireWith': function() {

    /// <signature>

    /// <summary>Call all callbacks in a list with the given context and arguments.</summary>

    /// <param name="context" type=""">A reference to the context in which the callbacks in
the list should be fired.</param>

    /// <param name="args" type=""">An argument, or array of arguments, to pass to the
callbacks in the list.</param>

```



```

    /// <returns type="Callbacks" />

    /// </signature>

    },

    'has': function() {

        /// <signature>

        /// <summary>Determine whether a supplied callback is in a list</summary>

        /// <param name="callback" type="Function">The callback to search for.</param>

        /// <returns type="Boolean" />

        /// </signature>

    },

    'lock': function() {

        /// <summary>Lock a callback list in its current state.</summary>

        /// <returns type="Callbacks" />

    },

    'locked': function() {

        /// <summary>Determine if the callbacks list has been locked.</summary>

        /// <returns type="Boolean" />

    },

    'remove': function() {

        /// <signature>

        /// <summary>Remove a callback or a collection of callbacks from a callback
list.</summary>

        /// <param name="callbacks" type="">A function, or array of functions, that are to be
removed from the callback list.</param>

        /// <returns type="Callbacks" />

        /// </signature>

    },

});

```

```

return _object;

};

intellisense.redirectDefinition(jQuery.Callbacks, _1228819969);


var _731531622 = jQuery.Deferred;

jQuery.Deferred = function(func) {

var _object = _731531622(func);

intellisense.annotate(_object, {

    'always': function() {

        /// <signature>

        /// <summary>Add handlers to be called when the Deferred object is either resolved or
        rejected.</summary>

        /// <param name="alwaysCallbacks" type="Function">A function, or array of functions,
        that is called when the Deferred is resolved or rejected.</param>

        /// <param name="alwaysCallbacks" type="Function">Optional additional functions, or
        arrays of functions, that are called when the Deferred is resolved or rejected.</param>

        /// <returns type="Deferred" />

        /// </signature>

    },

    'done': function() {

        /// <signature>

        /// <summary>Add handlers to be called when the Deferred object is resolved.</summary>

        /// <param name="doneCallbacks" type="Function">A function, or array of functions, that
        are called when the Deferred is resolved.</param>

        /// <param name="doneCallbacks" type="Function">Optional additional functions, or
        arrays of functions, that are called when the Deferred is resolved.</param>

        /// <returns type="Deferred" />

        /// </signature>

```

```

},

'fail': function() {

    /// <signature>

    /// <summary>Add handlers to be called when the Deferred object is rejected.</summary>

    /// <param name="failCallbacks" type="Function">A function, or array of functions, that
are called when the Deferred is rejected.</param>

    /// <param name="failCallbacks" type="Function">Optional additional functions, or arrays
of functions, that are called when the Deferred is rejected.</param>

    /// <returns type="Deferred" />

    /// </signature>

},

'isRejected': function() {

    /// <summary>Determine whether a Deferred object has been rejected.</summary>

    /// <returns type="Boolean" />

},

'isResolved': function() {

    /// <summary>Determine whether a Deferred object has been resolved.</summary>

    /// <returns type="Boolean" />

},

'notify': function() {

    /// <signature>

    /// <summary>Call the progressCallbacks on a Deferred object with the given
args.</summary>

    /// <param name="args" type="Object">Optional arguments that are passed to the
progressCallbacks.</param>

    /// <returns type="Deferred" />

    /// </signature>

},

'notifyWith': function() {

```

```

    /// <signature>

    /// <summary>Call the progressCallbacks on a Deferred object with the given context and
args.</summary>

    /// <param name="context" type="Object">Context passed to the progressCallbacks as the
this object.</param>

    /// <param name="args" type="Object">Optional arguments that are passed to the
progressCallbacks.</param>

    /// <returns type="Deferred" />

    /// </signature>
},

'pipe': function() {

    /// <signature>

    /// <summary>Utility method to filter and/or chain Deferreds.</summary>

    /// <param name="doneFilter" type="Function">An optional function that is called when
the Deferred is resolved.</param>

    /// <param name="failFilter" type="Function">An optional function that is called when the
Deferred is rejected.</param>

    /// <returns type="Promise" />

    /// </signature>

    /// <signature>

    /// <summary>Utility method to filter and/or chain Deferreds.</summary>

    /// <param name="doneFilter" type="Function">An optional function that is called when
the Deferred is resolved.</param>

    /// <param name="failFilter" type="Function">An optional function that is called when the
Deferred is rejected.</param>

    /// <param name="progressFilter" type="Function">An optional function that is called
when progress notifications are sent to the Deferred.</param>

    /// <returns type="Promise" />

    /// </signature>
},

'progress': function() {

```

```

    /// <signature>

    /// <summary>Add handlers to be called when the Deferred object generates progress
    notifications.</summary>

    /// <param name="progressCallbacks" type="">A function, or array of functions, to be
    called when the Deferred generates progress notifications.</param>

    /// <returns type="Deferred" />

    /// </signature>

    },

    'promise': function() {

        /// <signature>

        /// <summary>Return a Deferred's Promise object.</summary>

        /// <param name="target" type="Object">Object onto which the promise methods have to
        be attached</param>

        /// <returns type="Promise" />

        /// </signature>

    },

    'reject': function() {

        /// <signature>

        /// <summary>Reject a Deferred object and call any failCallbacks with the given
        args.</summary>

        /// <param name="args" type="Anything">Optional arguments that are passed to the
        failCallbacks.</param>

        /// <returns type="Deferred" />

        /// </signature>

    },

    'rejectWith': function() {

        /// <signature>

        /// <summary>Reject a Deferred object and call any failCallbacks with the given context
        and args.</summary>

```

```
    /// <param name="context" type="Object">Context passed to the failCallbacks as the this
    object.</param>
```

```
    /// <param name="args" type="Array">An optional array of arguments that are passed to
    the failCallbacks.</param>
```

```
    /// <returns type="Deferred" />
```

```
    /// </signature>
```

```
  },
```

```
  'resolve': function() {
```

```
    /// <signature>
```

```
    /// <summary>Resolve a Deferred object and call any doneCallbacks with the given
    args.</summary>
```

```
    /// <param name="args" type="Anything">Optional arguments that are passed to the
    doneCallbacks.</param>
```

```
    /// <returns type="Deferred" />
```

```
    /// </signature>
```

```
  },
```

```
  'resolveWith': function() {
```

```
    /// <signature>
```

```
    /// <summary>Resolve a Deferred object and call any doneCallbacks with the given context
    and args.</summary>
```

```
    /// <param name="context" type="Object">Context passed to the doneCallbacks as the this
    object.</param>
```

```
    /// <param name="args" type="Array">An optional array of arguments that are passed to
    the doneCallbacks.</param>
```

```
    /// <returns type="Deferred" />
```

```
    /// </signature>
```

```
  },
```

```
  'state': function() {
```

```
    /// <summary>Determine the current state of a Deferred object.</summary>
```

```
    /// <returns type="String" />
```

```

},

'then': function() {

    /// <signature>

    /// <summary>Add handlers to be called when the Deferred object is resolved, rejected, or
still in progress.</summary>

    /// <param name="doneFilter" type="Function">A function that is called when the
Deferred is resolved.</param>

    /// <param name="failFilter" type="Function">An optional function that is called when the
Deferred is rejected.</param>

    /// <param name="progressFilter" type="Function">An optional function that is called
when progress notifications are sent to the Deferred.</param>

    /// <returns type="Promise" />

    /// </signature>

    /// <signature>

    /// <summary>Add handlers to be called when the Deferred object is resolved, rejected, or
still in progress.</summary>

    /// <param name="doneCallbacks" type="Function">A function, or array of functions,
called when the Deferred is resolved.</param>

    /// <param name="failCallbacks" type="Function">A function, or array of functions, called
when the Deferred is rejected.</param>

    /// <returns type="Promise" />

    /// </signature>

    /// <signature>

    /// <summary>Add handlers to be called when the Deferred object is resolved, rejected, or
still in progress.</summary>

    /// <param name="doneCallbacks" type="Function">A function, or array of functions,
called when the Deferred is resolved.</param>

    /// <param name="failCallbacks" type="Function">A function, or array of functions, called
when the Deferred is rejected.</param>

    /// <param name="progressCallbacks" type="Function">A function, or array of functions,
called when the Deferred notifies progress.</param>

    /// <returns type="Promise" />

```

```

    /// </signature>

    },

    });

    return _object;

    };

    intellisense.redirectDefinition(jQuery.Callbacks, _731531622);

    intellisense.annotate(jQuery.Event.prototype, {

        'currentTarget': function() {

            /// <summary>The current DOM element within the event bubbling phase.</summary>

            /// <returns type="Element" />

        },

        'data': function() {

            /// <summary>An optional object of data passed to an event method when the current
            executing handler is bound.</summary>

            /// <returns type="Object" />

        },

        'delegateTarget': function() {

            /// <summary>The element where the currently-called jQuery event handler was
            attached.</summary>

            /// <returns type="Element" />

        },

        'isDefaultPrevented': function() {

            /// <summary>Returns whether event.preventDefault() was ever called on this event
            object.</summary>

            /// <returns type="Boolean" />

        },

        'isImmediatePropagationStopped': function() {

```



```
    /// <summary>Returns whether event.stopImmediatePropagation() was ever called on this event object.</summary>
```

```
    /// <returns type="Boolean" />
```

```
  },
```

```
  'isPropagationStopped': function() {
```

```
    /// <summary>Returns whether event.stopPropagation() was ever called on this event object.</summary>
```

```
    /// <returns type="Boolean" />
```

```
  },
```

```
  'metaKey': function() {
```

```
    /// <summary>Indicates whether the META key was pressed when the event fired.</summary>
```

```
    /// <returns type="Boolean" />
```

```
  },
```

```
  'namespace': function() {
```

```
    /// <summary>The namespace specified when the event was triggered.</summary>
```

```
    /// <returns type="String" />
```

```
  },
```

```
  'pageX': function() {
```

```
    /// <summary>The mouse position relative to the left edge of the document.</summary>
```

```
    /// <returns type="Number" />
```

```
  },
```

```
  'pageY': function() {
```

```
    /// <summary>The mouse position relative to the top edge of the document.</summary>
```

```
    /// <returns type="Number" />
```

```
  },
```

```
  'preventDefault': function() {
```

```
    /// <summary>If this method is called, the default action of the event will not be triggered.</summary>
```

```

},

'relatedTarget': function() {

    /// <summary>The other DOM element involved in the event, if any.</summary>

    /// <returns type="Element" />

},

'result': function() {

    /// <summary>The last value returned by an event handler that was triggered by this event,
    unless the value was undefined.</summary>

    /// <returns type="Object" />

},

'stopImmediatePropagation': function() {

    /// <summary>Keeps the rest of the handlers from being executed and prevents the event
    from bubbling up the DOM tree.</summary>

},

'stopPropagation': function() {

    /// <summary>Prevents the event from bubbling up the DOM tree, preventing any parent
    handlers from being notified of the event.</summary>

},

'target': function() {

    /// <summary>The DOM element that initiated the event.</summary>

    /// <returns type="Element" />

},

'timeStamp': function() {

    /// <summary>The difference in milliseconds between the time the browser created the
    event and January 1, 1970.</summary>

    /// <returns type="Number" />

},

'type': function() {

    /// <summary>Describes the nature of the event.</summary>

```

```

    /// <returns type="String" />

    },

    'which': function() {

        /// <summary>For key or mouse events, this property indicates the specific key or button
        that was pressed.</summary>

        /// <returns type="Number" />

    },

    });

```

```

intellisense.annotate(jQuery.fn, {

    'add': function() {

        /// <signature>

        /// <summary>Add elements to the set of matched elements.</summary>

        /// <param name="selector" type="String">A string representing a selector expression to
        find additional elements to add to the set of matched elements.</param>

        /// <returns type="jQuery" />

        /// </signature>

        /// <signature>

        /// <summary>Add elements to the set of matched elements.</summary>

        /// <param name="elements" type="Array">One or more elements to add to the set of
        matched elements.</param>

        /// <returns type="jQuery" />

        /// </signature>

        /// <signature>

        /// <summary>Add elements to the set of matched elements.</summary>

        /// <param name="html" type="htmlString">An HTML fragment to add to the set of
        matched elements.</param>

        /// <returns type="jQuery" />

        /// </signature>
    }
});

```

```

    /// <signature>

    /// <summary>Add elements to the set of matched elements.</summary>

    /// <param name="jQuery object" type="jQuery object ">An existing jQuery object to add
    to the set of matched elements.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Add elements to the set of matched elements.</summary>

    /// <param name="selector" type="String">A string representing a selector expression to
    find additional elements to add to the set of matched elements.</param>

    /// <param name="context" type="Element">The point in the document at which the
    selector should begin matching; similar to the context argument of the $(selector, context)
    method.</param>

    /// <returns type="jQuery" />

    /// </signature>
},
'addBack': function() {

    /// <signature>

    /// <summary>Add the previous set of elements on the stack to the current set, optionally
    filtered by a selector.</summary>

    /// <param name="selector" type="String">A string containing a selector expression to
    match the current set of elements against.</param>

    /// <returns type="jQuery" />

    /// </signature>
},
'addClass': function() {

    /// <signature>

    /// <summary>Adds the specified class(es) to each of the set of matched
    elements.</summary>

    /// <param name="className" type="String">One or more space-separated classes to be
    added to the class attribute of each matched element.</param>

```

```

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Adds the specified class(es) to each of the set of matched
elements.</summary>

    /// <param name="function(index, currentClass)" type="Function">A function returning
one or more space-separated class names to be added to the existing class name(s). Receives
the index position of the element in the set and the existing class name(s) as arguments.
Within the function, this refers to the current element in the set.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'after': function() {

    /// <signature>

    /// <summary>Insert content, specified by the parameter, after each element in the set of
matched elements.</summary>

    /// <param name="content" type="">HTML string, DOM element, or jQuery object to insert
after each element in the set of matched elements.</param>

    /// <param name="content" type="">One or more additional DOM elements, arrays of
elements, HTML strings, or jQuery objects to insert after each element in the set of matched
elements.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Insert content, specified by the parameter, after each element in the set of
matched elements.</summary>

    /// <param name="function(index)" type="Function">A function that returns an HTML
string, DOM element(s), or jQuery object to insert after each element in the set of matched
elements. Receives the index position of the element in the set as an argument. Within the
function, this refers to the current element in the set.</param>

    /// <returns type="jQuery" />

    /// </signature>

```

```

},

'ajaxComplete': function() {

    /// <signature>

    /// <summary>Register a handler to be called when Ajax requests complete. This is an
    AjaxEvent.</summary>

    /// <param name="handler(event, XMLHttpRequest, ajaxOptions)" type="Function">The
    function to be invoked.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'ajaxError': function() {

    /// <signature>

    /// <summary>Register a handler to be called when Ajax requests complete with an error.
    This is an Ajax Event.</summary>

    /// <param name="handler(event, jqXHR, ajaxSettings, thrownError)" type="Function">The
    function to be invoked.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'ajaxSend': function() {

    /// <signature>

    /// <summary>Attach a function to be executed before an Ajax request is sent. This is an
    Ajax Event.</summary>

    /// <param name="handler(event, jqXHR, ajaxOptions)" type="Function">The function to
    be invoked.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'ajaxStart': function() {

    /// <signature>

```

```
    /// <summary>Register a handler to be called when the first Ajax request begins. This is an Ajax Event.</summary>
```

```
    /// <param name="handler()" type="Function">The function to be invoked.</param>
```

```
    /// <returns type="jQuery" />
```

```
    /// </signature>
```

```
},
```

```
'ajaxStop': function() {
```

```
    /// <signature>
```

```
    /// <summary>Register a handler to be called when all Ajax requests have completed. This is an Ajax Event.</summary>
```

```
    /// <param name="handler()" type="Function">The function to be invoked.</param>
```

```
    /// <returns type="jQuery" />
```

```
    /// </signature>
```

```
},
```

```
'ajaxSuccess': function() {
```

```
    /// <signature>
```

```
    /// <summary>Attach a function to be executed whenever an Ajax request completes successfully. This is an Ajax Event.</summary>
```

```
    /// <param name="handler(event, XMLHttpRequest, ajaxOptions)" type="Function">The function to be invoked.</param>
```

```
    /// <returns type="jQuery" />
```

```
    /// </signature>
```

```
},
```

```
'all': function() {
```

```
    /// <summary>Selects all elements.</summary>
```

```
},
```

```
'andSelf': function() {
```

```
    /// <summary>Add the previous set of elements on the stack to the current set.</summary>
```

```
    /// <returns type="jQuery" />
```

```

},

'animate': function() {

    /// <signature>

    /// <summary>Perform a custom animation of a set of CSS properties.</summary>

    /// <param name="properties" type="PlainObject">An object of CSS properties and values
that the animation will move toward.</param>

    /// <param name="duration" type=""">A string or number determining how long the
animation will run.</param>

    /// <param name="easing" type="String">A string indicating which easing function to use
for the transition.</param>

    /// <param name="complete" type="Function">A function to call once the animation is
complete.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Perform a custom animation of a set of CSS properties.</summary>

    /// <param name="properties" type="PlainObject">An object of CSS properties and values
that the animation will move toward.</param>

    /// <param name="options" type="PlainObject">A map of additional options to pass to the
method.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'animated': function() {

    /// <summary>Select all elements that are in the progress of an animation at the time the
selector is run.</summary>

},

'append': function() {

    /// <signature>

    /// <summary>Insert content, specified by the parameter, to the end of each element in
the set of matched elements.</summary>

```



/// <param name="content" type="">DOM element, HTML string, or jQuery object to insert at the end of each element in the set of matched elements.</param>

/// <param name="content" type="">One or more additional DOM elements, arrays of elements, HTML strings, or jQuery objects to insert at the end of each element in the set of matched elements.</param>

/// <returns type="jQuery" />

/// </signature>

/// <signature>

/// <summary>Insert content, specified by the parameter, to the end of each element in the set of matched elements.</summary>

/// <param name="function(index, html)" type="Function">A function that returns an HTML string, DOM element(s), or jQuery object to insert at the end of each element in the set of matched elements. Receives the index position of the element in the set and the old HTML value of the element as arguments. Within the function, this refers to the current element in the set.</param>

/// <returns type="jQuery" />

/// </signature>

},

'appendTo': function() {

/// <signature>

/// <summary>Insert every element in the set of matched elements to the end of the target.</summary>

/// <param name="target" type="">A selector, element, HTML string, or jQuery object; the matched set of elements will be inserted at the end of the element(s) specified by this parameter.</param>

/// <returns type="jQuery" />

/// </signature>

},

'attr': function() {

/// <signature>

/// <summary>Set one or more attributes for the set of matched elements.</summary>

```

    /// <param name="attributeName" type="String">The name of the attribute to
set.</param>

    /// <param name="value" type="">A value to set for the attribute.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Set one or more attributes for the set of matched elements.</summary>

    /// <param name="attributes" type="PlainObject">An object of attribute-value pairs to
set.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Set one or more attributes for the set of matched elements.</summary>

    /// <param name="attributeName" type="String">The name of the attribute to
set.</param>

    /// <param name="function(index, attr)" type="Function">A function returning the value to
set. this is the current element. Receives the index position of the element in the set and the
old attribute value as arguments.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'attributeContains': function() {

    /// <signature>

    /// <summary>Selects elements that have the specified attribute with a value containing
the a given substring.</summary>

    /// <param name="attribute" type="String">An attribute name.</param>

    /// <param name="value" type="String">An attribute value. Can be either an unquoted
single word or a quoted string.</param>

    /// </signature>

},

```

```
'attributeContainsPrefix': function() {
```

```
    /// <signature>
```

```
    /// <summary>Selects elements that have the specified attribute with a value either equal  
    to a given string or starting with that string followed by a hyphen (-).</summary>
```

```
    /// <param name="attribute" type="String">An attribute name.</param>
```

```
    /// <param name="value" type="String">An attribute value. Can be either an unquoted  
    single word or a quoted string.</param>
```

```
    /// </signature>
```

```
},
```

```
'attributeContainsWord': function() {
```

```
    /// <signature>
```

```
    /// <summary>Selects elements that have the specified attribute with a value containing a  
    given word, delimited by spaces.</summary>
```

```
    /// <param name="attribute" type="String">An attribute name.</param>
```

```
    /// <param name="value" type="String">An attribute value. Can be either an unquoted  
    single word or a quoted string.</param>
```

```
    /// </signature>
```

```
},
```

```
'attributeEndsWith': function() {
```

```
    /// <signature>
```

```
    /// <summary>Selects elements that have the specified attribute with a value ending  
    exactly with a given string. The comparison is case sensitive.</summary>
```

```
    /// <param name="attribute" type="String">An attribute name.</param>
```

```
    /// <param name="value" type="String">An attribute value. Can be either an unquoted  
    single word or a quoted string.</param>
```

```
    /// </signature>
```

```
},
```

```
'attributeEquals': function() {
```

```
    /// <signature>
```

```
/// <summary>Selects elements that have the specified attribute with a value exactly equal to a certain value.</summary>
```

```
/// <param name="attribute" type="String">An attribute name.</param>
```

```
/// <param name="value" type="String">An attribute value. Can be either an unquoted single word or a quoted string.</param>
```

```
/// </signature>
```

```
},
```

```
'attributeHas': function() {
```

```
/// <signature>
```

```
/// <summary>Selects elements that have the specified attribute, with any value.</summary>
```

```
/// <param name="attribute" type="String">An attribute name.</param>
```

```
/// </signature>
```

```
},
```

```
'attributeMultiple': function() {
```

```
/// <signature>
```

```
/// <summary>Matches elements that match all of the specified attribute filters.</summary>
```

```
/// <param name="attributeFilter1" type="String">An attribute filter.</param>
```

```
/// <param name="attributeFilter2" type="String">Another attribute filter, reducing the selection even more</param>
```

```
/// <param name="attributeFilterN" type="String">As many more attribute filters as necessary</param>
```

```
/// </signature>
```

```
},
```

```
'attributeNotEqual': function() {
```

```
/// <signature>
```

```
/// <summary>Select elements that either don't have the specified attribute, or do have the specified attribute but not with a certain value.</summary>
```

```
/// <param name="attribute" type="String">An attribute name.</param>
```

/// <param name="value" type="String">An attribute value. Can be either an unquoted single word or a quoted string.</param>

/// </signature>

},

'attributeStartsWith': function() {

/// <signature>

/// <summary>Selects elements that have the specified attribute with a value beginning exactly with a given string.</summary>

/// <param name="attribute" type="String">An attribute name.</param>

/// <param name="value" type="String">An attribute value. Can be either an unquoted single word or a quoted string.</param>

/// </signature>

},

'before': function() {

/// <signature>

/// <summary>Insert content, specified by the parameter, before each element in the set of matched elements.</summary>

/// <param name="content" type="">HTML string, DOM element, or jQuery object to insert before each element in the set of matched elements.</param>

/// <param name="content" type="">One or more additional DOM elements, arrays of elements, HTML strings, or jQuery objects to insert before each element in the set of matched elements.</param>

/// <returns type="jQuery" />

/// </signature>

/// <signature>

/// <summary>Insert content, specified by the parameter, before each element in the set of matched elements.</summary>

/// <param name="function" type="Function">A function that returns an HTML string, DOM element(s), or jQuery object to insert before each element in the set of matched elements. Receives the index position of the element in the set as an argument. Within the function, this refers to the current element in the set.</param>

/// <returns type="jQuery" />

```

    /// </signature>

    },

    'bind': function() {

        /// <signature>

        /// <summary>Attach a handler to an event for the elements.</summary>

        /// <param name="eventType" type="String">A string containing one or more DOM event
types, such as "click" or "submit," or custom event names.</param>

        /// <param name="eventData" type="Object">An object containing data that will be
passed to the event handler.</param>

        /// <param name="handler(eventObject)" type="Function">A function to execute each
time the event is triggered.</param>

        /// <returns type="jQuery" />

        /// </signature>

        /// <signature>

        /// <summary>Attach a handler to an event for the elements.</summary>

        /// <param name="eventType" type="String">A string containing one or more DOM event
types, such as "click" or "submit," or custom event names.</param>

        /// <param name="eventData" type="Object">An object containing data that will be
passed to the event handler.</param>

        /// <param name="preventBubble" type="Boolean">Setting the third argument to false will
attach a function that prevents the default action from occurring and stops the event from
bubbling. The default is true.</param>

        /// <returns type="jQuery" />

        /// </signature>

        /// <signature>

        /// <summary>Attach a handler to an event for the elements.</summary>

        /// <param name="events" type="Object">An object containing one or more DOM event
types and functions to execute for them.</param>

        /// <returns type="jQuery" />

        /// </signature>

    },

```

```

'blur': function() {

    /// <signature>

    /// <summary>Bind an event handler to the "blur" JavaScript event, or trigger that event on
    an element.</summary>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
    time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Bind an event handler to the "blur" JavaScript event, or trigger that event on
    an element.</summary>

    /// <param name="eventData" type="Object">An object containing data that will be
    passed to the event handler.</param>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
    time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'button': function() {

    /// <summary>Selects all button elements and elements of type button.</summary>

},

'change': function() {

    /// <signature>

    /// <summary>Bind an event handler to the "change" JavaScript event, or trigger that event
    on an element.</summary>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
    time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

```

```
    /// <summary>Bind an event handler to the "change" JavaScript event, or trigger that event on an element.</summary>
```

```
    /// <param name="eventData" type="Object">An object containing data that will be passed to the event handler.</param>
```

```
    /// <param name="handler(eventObject)" type="Function">A function to execute each time the event is triggered.</param>
```

```
    /// <returns type="jQuery" />
```

```
    /// </signature>
```

```
    },
```

```
    'checkbox': function() {
```

```
        /// <summary>Selects all elements of type checkbox.</summary>
```

```
    },
```

```
    'checked': function() {
```

```
        /// <summary>Matches all elements that are checked or selected.</summary>
```

```
    },
```

```
    'child': function() {
```

```
        /// <signature>
```

```
        /// <summary>Selects all direct child elements specified by "child" of elements specified by "parent".</summary>
```

```
        /// <param name="parent" type="String">Any valid selector.</param>
```

```
        /// <param name="child" type="String">A selector to filter the child elements.</param>
```

```
        /// </signature>
```

```
    },
```

```
    'children': function() {
```

```
        /// <signature>
```

```
        /// <summary>Get the children of each element in the set of matched elements, optionally filtered by a selector.</summary>
```

```
        /// <param name="selector" type="String">A string containing a selector expression to match elements against.</param>
```

```
        /// <returns type="jQuery" />
```



```

    /// </signature>

},

'class': function() {

    /// <signature>

    /// <summary>Selects all elements with the given class.</summary>

    /// <param name="class" type="String">A class to search for. An element can have multiple
    classes; only one of them must match.</param>

    /// </signature>

},

'clearQueue': function() {

    /// <signature>

    /// <summary>Remove from the queue all items that have not yet been run.</summary>

    /// <param name="queueName" type="String">A string containing the name of the queue.
    Defaults to fx, the standard effects queue.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'click': function() {

    /// <signature>

    /// <summary>Bind an event handler to the "click" JavaScript event, or trigger that event
    on an element.</summary>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
    time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Bind an event handler to the "click" JavaScript event, or trigger that event
    on an element.</summary>

    /// <param name="eventData" type="Object">An object containing data that will be
    passed to the event handler.</param>

```

```

    /// <param name="handler(eventObject)" type="Function">A function to execute each
time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>
},

'clone': function() {

    /// <signature>

    /// <summary>Create a deep copy of the set of matched elements.</summary>

    /// <param name="withDataAndEvents" type="Boolean">A Boolean indicating whether
event handlers should be copied along with the elements. As of jQuery 1.4, element data will
be copied as well.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Create a deep copy of the set of matched elements.</summary>

    /// <param name="withDataAndEvents" type="Boolean">A Boolean indicating whether
event handlers and data should be copied along with the elements. The default value is false.
*In jQuery 1.5.0 the default value was incorrectly true; it was changed back to false in 1.5.1
and up.</param>

    /// <param name="deepWithDataAndEvents" type="Boolean">A Boolean indicating
whether event handlers and data for all children of the cloned element should be copied. By
default its value matches the first argument's value (which defaults to false).</param>

    /// <returns type="jQuery" />

    /// </signature>
},

'closest': function() {

    /// <signature>

    /// <summary>For each element in the set, get the first element that matches the selector
by testing the element itself and traversing up through its ancestors in the DOM
tree.</summary>

    /// <param name="selector" type="String">A string containing a selector expression to
match elements against.</param>

```

```

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>For each element in the set, get the first element that matches the selector
    by testing the element itself and traversing up through its ancestors in the DOM
    tree.</summary>

    /// <param name="selector" type="String">A string containing a selector expression to
    match elements against.</param>

    /// <param name="context" type="Element">A DOM element within which a matching
    element may be found. If no context is passed in then the context of the jQuery set will be
    used instead.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>For each element in the set, get the first element that matches the selector
    by testing the element itself and traversing up through its ancestors in the DOM
    tree.</summary>

    /// <param name="jQuery object" type="jQuery">A jQuery object to match elements
    against.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>For each element in the set, get the first element that matches the selector
    by testing the element itself and traversing up through its ancestors in the DOM
    tree.</summary>

    /// <param name="element" type="Element">An element to match elements
    against.</param>

    /// <returns type="jQuery" />

    /// </signature>
  },

  'contains': function() {

    /// <signature>

```

```

    /// <summary>Select all elements that contain the specified text.</summary>

    /// <param name="text" type="String">A string of text to look for. It's case
sensitive.</param>

    /// </signature>
},

'contents': function() {

    /// <summary>Get the children of each element in the set of matched elements, including
text and comment nodes.</summary>

    /// <returns type="jQuery" />

},

'context': function() {

    /// <summary>The DOM node context originally passed to jQuery(); if none was passed then
context will likely be the document.</summary>

    /// <returns type="Element" />

},

'css': function() {

    /// <signature>

    /// <summary>Set one or more CSS properties for the set of matched
elements.</summary>

    /// <param name="propertyName" type="String">A CSS property name.</param>

    /// <param name="value" type="">A value to set for the property.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Set one or more CSS properties for the set of matched
elements.</summary>

    /// <param name="propertyName" type="String">A CSS property name.</param>

    /// <param name="function(index, value)" type="Function">A function returning the value
to set. this is the current element. Receives the index position of the element in the set and
the old value as arguments.</param>

```

```

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Set one or more CSS properties for the set of matched
elements.</summary>

    /// <param name="properties" type="PlainObject">An object of property-value pairs to
set.</param>

    /// <returns type="jQuery" />

    /// </signature>
},
'data': function() {

    /// <signature>

    /// <summary>Store arbitrary data associated with the matched elements.</summary>

    /// <param name="key" type="String">A string naming the piece of data to set.</param>

    /// <param name="value" type="Object">The new data value; it can be any Javascript type
including Array or Object.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Store arbitrary data associated with the matched elements.</summary>

    /// <param name="obj" type="Object">An object of key-value pairs of data to
update.</param>

    /// <returns type="jQuery" />

    /// </signature>
},
'dblclick': function() {

    /// <signature>

    /// <summary>Bind an event handler to the "dblclick" JavaScript event, or trigger that
event on an element.</summary>

```

```
/// <param name="handler(eventObject)" type="Function">A function to execute each
time the event is triggered.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
/// <signature>
```

```
/// <summary>Bind an event handler to the "dblclick" JavaScript event, or trigger that
event on an element.</summary>
```

```
/// <param name="eventData" type="Object">An object containing data that will be
passed to the event handler.</param>
```

```
/// <param name="handler(eventObject)" type="Function">A function to execute each
time the event is triggered.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
},
```

```
'delay': function() {
```

```
/// <signature>
```

```
/// <summary>Set a timer to delay execution of subsequent items in the
queue.</summary>
```

```
/// <param name="duration" type="Number">An integer indicating the number of
milliseconds to delay execution of the next item in the queue.</param>
```

```
/// <param name="queueName" type="String">A string containing the name of the queue.
Defaults to fx, the standard effects queue.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
},
```

```
'delegate': function() {
```

```
/// <signature>
```

```
/// <summary>Attach a handler to one or more events for all elements that match the
selector, now or in the future, based on a specific set of root elements.</summary>
```

```
/// <param name="selector" type="String">A selector to filter the elements that trigger the
event.</param>
```

```

    /// <param name="eventType" type="String">A string containing one or more space-
separated JavaScript event types, such as "click" or "keydown," or custom event
names.</param>

    /// <param name="handler(eventObject)" type="Function">A function to execute at the
time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Attach a handler to one or more events for all elements that match the
selector, now or in the future, based on a specific set of root elements.</summary>

    /// <param name="selector" type="String">A selector to filter the elements that trigger the
event.</param>

    /// <param name="eventType" type="String">A string containing one or more space-
separated JavaScript event types, such as "click" or "keydown," or custom event
names.</param>

    /// <param name="eventData" type="Object">An object containing data that will be
passed to the event handler.</param>

    /// <param name="handler(eventObject)" type="Function">A function to execute at the
time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Attach a handler to one or more events for all elements that match the
selector, now or in the future, based on a specific set of root elements.</summary>

    /// <param name="selector" type="String">A selector to filter the elements that trigger the
event.</param>

    /// <param name="events" type="PlainObject">A plain object of one or more event types
and functions to execute for them.</param>

    /// <returns type="jQuery" />

    /// </signature>
},

'dequeue': function() {

```

```

    /// <signature>

    /// <summary>Execute the next function on the queue for the matched
elements.</summary>

    /// <param name="queueName" type="String">A string containing the name of the queue.
Defaults to fx, the standard effects queue.</param>

    /// <returns type="jQuery" />

    /// </signature>
},

'descendant': function() {

    /// <signature>

    /// <summary>Selects all elements that are descendants of a given ancestor.</summary>

    /// <param name="ancestor" type="String">Any valid selector.</param>

    /// <param name="descendant" type="String">A selector to filter the descendant
elements.</param>

    /// </signature>
},

'detach': function() {

    /// <signature>

    /// <summary>Remove the set of matched elements from the DOM.</summary>

    /// <param name="selector" type="String">A selector expression that filters the set of
matched elements to be removed.</param>

    /// <returns type="jQuery" />

    /// </signature>
},

'die': function() {

    /// <signature>

    /// <summary>Remove event handlers previously attached using .live() from the
elements.</summary>

    /// <param name="eventType" type="String">A string containing a JavaScript event type,
such as click or keydown.</param>

```



```

    /// <param name="handler" type="String">The function that is no longer to be
executed.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Remove event handlers previously attached using .live() from the
elements.</summary>

    /// <param name="events" type="PlainObject">A plain object of one or more event types,
such as click or keydown and their corresponding functions that are no longer to be
executed.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'disabled': function() {

    /// <summary>Selects all elements that are disabled.</summary>

},

'each': function() {

    /// <signature>

    /// <summary>Iterate over a jQuery object, executing a function for each matched
element.</summary>

    /// <param name="function(index, Element)" type="Function">A function to execute for
each matched element.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'element': function() {

    /// <signature>

    /// <summary>Selects all elements with the given tag name.</summary>

    /// <param name="element" type="String">An element to search for. Refers to the
tagName of DOM nodes.</param>

```

```

    /// </signature>

},

'empty': function() {

    /// <summary>Select all elements that have no children (including text nodes).</summary>

},

'enabled': function() {

    /// <summary>Selects all elements that are enabled.</summary>

},

'end': function() {

    /// <summary>End the most recent filtering operation in the current chain and return the
    set of matched elements to its previous state.</summary>

    /// <returns type="jQuery" />

},

'eq': function() {

    /// <signature>

    /// <summary>Select the element at index n within the matched set.</summary>

    /// <param name="index" type="Number">Zero-based index of the element to
    match.</param>

    /// </signature>

    /// <signature>

    /// <summary>Select the element at index n within the matched set.</summary>

    /// <param name="-index" type="Number">Zero-based index of the element to match,
    counting backwards from the last element.</param>

    /// </signature>

},

'error': function() {

    /// <signature>

    /// <summary>Bind an event handler to the "error" JavaScript event.</summary>

```

```
    /// <param name="handler(eventObject)" type="Function">A function to execute when the
    event is triggered.</param>
```

```
    /// <returns type="jQuery" />
```

```
    /// </signature>
```

```
    /// <signature>
```

```
    /// <summary>Bind an event handler to the "error" JavaScript event.</summary>
```

```
    /// <param name="eventData" type="Object">An object containing data that will be
    passed to the event handler.</param>
```

```
    /// <param name="handler(eventObject)" type="Function">A function to execute each
    time the event is triggered.</param>
```

```
    /// <returns type="jQuery" />
```

```
    /// </signature>
```

```
    },
```

```
    'even': function() {
```

```
        /// <summary>Selects even elements, zero-indexed. See also odd.</summary>
```

```
    },
```

```
    'fadeIn': function() {
```

```
        /// <signature>
```

```
        /// <summary>Display the matched elements by fading them to opaque.</summary>
```

```
        /// <param name="duration" type=""">A string or number determining how long the
        animation will run.</param>
```

```
        /// <param name="complete" type="Function">A function to call once the animation is
        complete.</param>
```

```
        /// <returns type="jQuery" />
```

```
        /// </signature>
```

```
        /// <signature>
```

```
        /// <summary>Display the matched elements by fading them to opaque.</summary>
```

```
        /// <param name="options" type="PlainObject">A map of additional options to pass to the
        method.</param>
```

```
        /// <returns type="jQuery" />
```

```

    /// </signature>

    /// <signature>

    /// <summary>Display the matched elements by fading them to opaque.</summary>

    /// <param name="duration" type="">A string or number determining how long the
animation will run.</param>

    /// <param name="easing" type="String">A string indicating which easing function to use
for the transition.</param>

    /// <param name="complete" type="Function">A function to call once the animation is
complete.</param>

    /// <returns type="jQuery" />

    /// </signature>
},
'fadeOut': function() {
    /// <signature>

    /// <summary>Hide the matched elements by fading them to transparent.</summary>

    /// <param name="duration" type="">A string or number determining how long the
animation will run.</param>

    /// <param name="complete" type="Function">A function to call once the animation is
complete.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Hide the matched elements by fading them to transparent.</summary>

    /// <param name="options" type="PlainObject">A map of additional options to pass to the
method.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Hide the matched elements by fading them to transparent.</summary>

```

```

    /// <param name="duration" type="">A string or number determining how long the
animation will run.</param>

    /// <param name="easing" type="String">A string indicating which easing function to use
for the transition.</param>

    /// <param name="complete" type="Function">A function to call once the animation is
complete.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'fadeTo': function() {

    /// <signature>

    /// <summary>Adjust the opacity of the matched elements.</summary>

    /// <param name="duration" type="">A string or number determining how long the
animation will run.</param>

    /// <param name="opacity" type="Number">A number between 0 and 1 denoting the
target opacity.</param>

    /// <param name="complete" type="Function">A function to call once the animation is
complete.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Adjust the opacity of the matched elements.</summary>

    /// <param name="duration" type="">A string or number determining how long the
animation will run.</param>

    /// <param name="opacity" type="Number">A number between 0 and 1 denoting the
target opacity.</param>

    /// <param name="easing" type="String">A string indicating which easing function to use
for the transition.</param>

    /// <param name="complete" type="Function">A function to call once the animation is
complete.</param>

    /// <returns type="jQuery" />

```

```

    /// </signature>

    },

    'fadeToggle': function() {

        /// <signature>

        /// <summary>Display or hide the matched elements by animating their
        opacity.</summary>

        /// <param name="duration" type="">A string or number determining how long the
        animation will run.</param>

        /// <param name="easing" type="String">A string indicating which easing function to use
        for the transition.</param>

        /// <param name="complete" type="Function">A function to call once the animation is
        complete.</param>

        /// <returns type="jQuery" />

        /// </signature>

        /// <signature>

        /// <summary>Display or hide the matched elements by animating their
        opacity.</summary>

        /// <param name="options" type="PlainObject">A map of additional options to pass to the
        method.</param>

        /// <returns type="jQuery" />

        /// </signature>

    },

    'file': function() {

        /// <summary>Selects all elements of type file.</summary>

    },

    'filter': function() {

        /// <signature>

        /// <summary>Reduce the set of matched elements to those that match the selector or
        pass the function's test.</summary>

        /// <param name="selector" type="String">A string containing a selector expression to
        match the current set of elements against.</param>

```

```

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Reduce the set of matched elements to those that match the selector or
    pass the function's test.</summary>

    /// <param name="function(index)" type="Function">A function used as a test for each
    element in the set. this is the current DOM element.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Reduce the set of matched elements to those that match the selector or
    pass the function's test.</summary>

    /// <param name="element" type="Element">An element to match the current set of
    elements against.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Reduce the set of matched elements to those that match the selector or
    pass the function's test.</summary>

    /// <param name="jQuery object" type="Object">An existing jQuery object to match the
    current set of elements against.</param>

    /// <returns type="jQuery" />

    /// </signature>

    },

    'find': function() {

        /// <signature>

        /// <summary>Get the descendants of each element in the current set of matched
        elements, filtered by a selector, jQuery object, or element.</summary>

        /// <param name="selector" type="String">A string containing a selector expression to
        match elements against.</param>

        /// <returns type="jQuery" />

```

```
/// </signature>
```

```
/// <signature>
```

```
/// <summary>Get the descendants of each element in the current set of matched  
elements, filtered by a selector, jQuery object, or element.</summary>
```

```
/// <param name="jQuery object" type="Object">A jQuery object to match elements  
against.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
/// <signature>
```

```
/// <summary>Get the descendants of each element in the current set of matched  
elements, filtered by a selector, jQuery object, or element.</summary>
```

```
/// <param name="element" type="Element">An element to match elements  
against.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
},
```

```
'finish': function() {
```

```
/// <signature>
```

```
/// <summary>Stop the currently-running animation, remove all queued animations, and  
complete all animations for the matched elements.</summary>
```

```
/// <param name="queue" type="String">The name of the queue in which to stop  
animations.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
},
```

```
'first': function() {
```

```
/// <summary>Selects the first matched element.</summary>
```

```
},
```

```
'first-child': function() {
```

```
/// <summary>Selects all elements that are the first child of their parent.</summary>
```



```

},

'first-of-type': function() {

    /// <summary>Selects all elements that are the first among siblings of the same element
    name.</summary>

    },

'focus': function() {

    /// <signature>

    /// <summary>Bind an event handler to the "focus" JavaScript event, or trigger that event
    on an element.</summary>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
    time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Bind an event handler to the "focus" JavaScript event, or trigger that event
    on an element.</summary>

    /// <param name="eventData" type="Object">An object containing data that will be
    passed to the event handler.</param>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
    time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>

    },

'focusin': function() {

    /// <signature>

    /// <summary>Bind an event handler to the "focusin" event.</summary>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
    time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>

```

```

    /// <signature>

    /// <summary>Bind an event handler to the "focusin" event.</summary>

    /// <param name="eventData" type="Object">An object containing data that will be
    passed to the event handler.</param>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
    time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>
},

'focusout': function() {

    /// <signature>

    /// <summary>Bind an event handler to the "focusout" JavaScript event.</summary>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
    time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Bind an event handler to the "focusout" JavaScript event.</summary>

    /// <param name="eventData" type="Object">An object containing data that will be
    passed to the event handler.</param>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
    time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>
},

'get': function() {

    /// <signature>

    /// <summary>Retrieve one of the DOM elements matched by the jQuery
    object.</summary>

```

```
    /// <param name="index" type="Number">A zero-based integer indicating which element  
to retrieve.</param>
```

```
    /// <returns type="Element" />
```

```
    /// </signature>
```

```
},
```

```
'gt': function() {
```

```
    /// <signature>
```

```
    /// <summary>Select all elements at an index greater than index within the matched  
set.</summary>
```

```
    /// <param name="index" type="Number">Zero-based index.</param>
```

```
    /// </signature>
```

```
    /// <signature>
```

```
    /// <summary>Select all elements at an index greater than index within the matched  
set.</summary>
```

```
    /// <param name="-index" type="Number">Zero-based index, counting backwards from  
the last element.</param>
```

```
    /// </signature>
```

```
},
```

```
'has': function() {
```

```
    /// <signature>
```

```
    /// <summary>Reduce the set of matched elements to those that have a descendant that  
matches the selector or DOM element.</summary>
```

```
    /// <param name="selector" type="String">A string containing a selector expression to  
match elements against.</param>
```

```
    /// <returns type="jQuery" />
```

```
    /// </signature>
```

```
    /// <signature>
```

```
    /// <summary>Reduce the set of matched elements to those that have a descendant that  
matches the selector or DOM element.</summary>
```

```
    /// <param name="contained" type="Element">A DOM element to match elements  
against.</param>
```

```

    /// <returns type="jQuery" />

    /// </signature>

},

'hasClass': function() {

    /// <signature>

    /// <summary>Determine whether any of the matched elements are assigned the given
class.</summary>

    /// <param name="className" type="String">The class name to search for.</param>

    /// <returns type="Boolean" />

    /// </signature>

},

'header': function() {

    /// <summary>Selects all elements that are headers, like h1, h2, h3 and so on.</summary>

},

'height': function() {

    /// <signature>

    /// <summary>Set the CSS height of every matched element.</summary>

    /// <param name="value" type="">An integer representing the number of pixels, or an
integer with an optional unit of measure appended (as a string).</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Set the CSS height of every matched element.</summary>

    /// <param name="function(index, height)" type="Function">A function returning the
height to set. Receives the index position of the element in the set and the old height as
arguments. Within the function, this refers to the current element in the set.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

```

```

'hidden': function() {

    /// <summary>Selects all elements that are hidden.</summary>

    },

'hide': function() {

    /// <signature>

    /// <summary>Hide the matched elements.</summary>

    /// <param name="duration" type="">A string or number determining how long the
animation will run.</param>

    /// <param name="complete" type="Function">A function to call once the animation is
complete.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Hide the matched elements.</summary>

    /// <param name="options" type="PlainObject">A map of additional options to pass to the
method.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Hide the matched elements.</summary>

    /// <param name="duration" type="">A string or number determining how long the
animation will run.</param>

    /// <param name="easing" type="String">A string indicating which easing function to use
for the transition.</param>

    /// <param name="complete" type="Function">A function to call once the animation is
complete.</param>

    /// <returns type="jQuery" />

    /// </signature>

    },

'hover': function() {

```

```

    /// <signature>

    /// <summary>Bind two handlers to the matched elements, to be executed when the
mouse pointer enters and leaves the elements.</summary>

    /// <param name="handlerIn(eventObject)" type="Function">A function to execute when
the mouse pointer enters the element.</param>

    /// <param name="handlerOut(eventObject)" type="Function">A function to execute when
the mouse pointer leaves the element.</param>

    /// <returns type="jQuery" />

    /// </signature>
},
'html': function() {

    /// <signature>

    /// <summary>Set the HTML contents of each element in the set of matched
elements.</summary>

    /// <param name="htmlString" type="htmlString">A string of HTML to set as the content of
each matched element.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Set the HTML contents of each element in the set of matched
elements.</summary>

    /// <param name="function(index, oldhtml)" type="Function">A function returning the
HTML content to set. Receives the      index position of the element in the set and the old
HTML value as arguments.      jQuery empties the element before calling the function;
use the oldhtml argument to reference the previous content.      Within the function, this
refers to the current element in the set.</param>

    /// <returns type="jQuery" />

    /// </signature>
},
'id': function() {

    /// <signature>

```

```

    /// <summary>Selects a single element with the given id attribute.</summary>

    /// <param name="id" type="String">An ID to search for, specified via the id attribute of an
    element.</param>

    /// </signature>

    },

    'image': function() {

        /// <summary>Selects all elements of type image.</summary>

    },

    'index': function() {

        /// <signature>

        /// <summary>Search for a given element from among the matched elements.</summary>

        /// <param name="selector" type="String">A selector representing a jQuery collection in
        which to look for an element.</param>

        /// <returns type="Number" />

        /// </signature>

        /// <signature>

        /// <summary>Search for a given element from among the matched elements.</summary>

        /// <param name="element" type="">The DOM element or first element within the jQuery
        object to look for.</param>

        /// <returns type="Number" />

        /// </signature>

    },

    'init': function() {

        /// <signature>

        /// <summary>Accepts a string containing a CSS selector which is then used to match a set
        of elements.</summary>

        /// <param name="selector" type="String">A string containing a selector
        expression</param>

        /// <param name="context" type="">A DOM Element, Document, or jQuery to use as
        context</param>

```

```

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Accepts a string containing a CSS selector which is then used to match a set
of elements.</summary>

    /// <param name="element" type="Element">A DOM element to wrap in a jQuery
object.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Accepts a string containing a CSS selector which is then used to match a set
of elements.</summary>

    /// <param name="elementArray" type="Array">An array containing a set of DOM
elements to wrap in a jQuery object.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Accepts a string containing a CSS selector which is then used to match a set
of elements.</summary>

    /// <param name="object" type="PlainObject">A plain object to wrap in a jQuery
object.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Accepts a string containing a CSS selector which is then used to match a set
of elements.</summary>

    /// <param name="jQuery object" type="PlainObject">An existing jQuery object to
clone.</param>

    /// <returns type="jQuery" />

    /// </signature>
},

```



```

'innerHeight': function() {

    /// <summary>Get the current computed height for the first element in the set of matched
elements, including padding but not border.</summary>

    /// <returns type="Number" />

},

'innerWidth': function() {

    /// <summary>Get the current computed width for the first element in the set of matched
elements, including padding but not border.</summary>

    /// <returns type="Number" />

},

'input': function() {

    /// <summary>Selects all input, textarea, select and button elements.</summary>

},

'insertAfter': function() {

    /// <signature>

    /// <summary>Insert every element in the set of matched elements after the
target.</summary>

    /// <param name="target" type="">A selector, element, HTML string, or jQuery object; the
matched set of elements will be inserted after the element(s) specified by this
parameter.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'insertBefore': function() {

    /// <signature>

    /// <summary>Insert every element in the set of matched elements before the
target.</summary>

    /// <param name="target" type="">A selector, element, HTML string, or jQuery object; the
matched set of elements will be inserted before the element(s) specified by this
parameter.</param>

    /// <returns type="jQuery" />

```

```

    /// </signature>

},

'is': function() {

    /// <signature>

    /// <summary>Check the current matched set of elements against a selector, element, or
jQuery object and return true if at least one of these elements matches the given
arguments.</summary>

    /// <param name="selector" type="String">A string containing a selector expression to
match elements against.</param>

    /// <returns type="Boolean" />

    /// </signature>

    /// <signature>

    /// <summary>Check the current matched set of elements against a selector, element, or
jQuery object and return true if at least one of these elements matches the given
arguments.</summary>

    /// <param name="function(index)" type="Function">A function used as a test for the set
of elements. It accepts one argument, index, which is the element's index in the jQuery
collection. Within the function, this refers to the current DOM element.</param>

    /// <returns type="Boolean" />

    /// </signature>

    /// <signature>

    /// <summary>Check the current matched set of elements against a selector, element, or
jQuery object and return true if at least one of these elements matches the given
arguments.</summary>

    /// <param name="jQuery object" type="Object">An existing jQuery object to match the
current set of elements against.</param>

    /// <returns type="Boolean" />

    /// </signature>

    /// <signature>

    /// <summary>Check the current matched set of elements against a selector, element, or
jQuery object and return true if at least one of these elements matches the given
arguments.</summary>

```

```

    /// <param name="element" type="Element">An element to match the current set of
elements against.</param>

    /// <returns type="Boolean" />

    /// </signature>
},

'jquery': function() {

    /// <summary>A string containing the jQuery version number.</summary>

    /// <returns type="String" />

},

'keydown': function() {

    /// <signature>

    /// <summary>Bind an event handler to the "keydown" JavaScript event, or trigger that
event on an element.</summary>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Bind an event handler to the "keydown" JavaScript event, or trigger that
event on an element.</summary>

    /// <param name="eventData" type="PlainObject">An object containing data that will be
passed to the event handler.</param>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'keypress': function() {

    /// <signature>

```

```
/// <summary>Bind an event handler to the "keypress" JavaScript event, or trigger that event on an element.</summary>
```

```
/// <param name="handler(eventObject)" type="Function">A function to execute each time the event is triggered.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
/// <signature>
```

```
/// <summary>Bind an event handler to the "keypress" JavaScript event, or trigger that event on an element.</summary>
```

```
/// <param name="eventData" type="PlainObject">An object containing data that will be passed to the event handler.</param>
```

```
/// <param name="handler(eventObject)" type="Function">A function to execute each time the event is triggered.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
},
```

```
'keyup': function() {
```

```
/// <signature>
```

```
/// <summary>Bind an event handler to the "keyup" JavaScript event, or trigger that event on an element.</summary>
```

```
/// <param name="handler(eventObject)" type="Function">A function to execute each time the event is triggered.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
/// <signature>
```

```
/// <summary>Bind an event handler to the "keyup" JavaScript event, or trigger that event on an element.</summary>
```

```
/// <param name="eventData" type="PlainObject">An object containing data that will be passed to the event handler.</param>
```

```
/// <param name="handler(eventObject)" type="Function">A function to execute each time the event is triggered.</param>
```

```

    /// <returns type="jQuery" />

    /// </signature>

},

'lang': function() {

    /// <signature>

    /// <summary>Selects all elements of the specified language.</summary>

    /// <param name="language" type="String">A language code.</param>

    /// </signature>

},

'last': function() {

    /// <summary>Selects the last matched element.</summary>

},

'last-child': function() {

    /// <summary>Selects all elements that are the last child of their parent.</summary>

},

'last-of-type': function() {

    /// <summary>Selects all elements that are the last among siblings of the same element
name.</summary>

},

'length': function() {

    /// <summary>The number of elements in the jQuery object.</summary>

    /// <returns type="Number" />

},

'live': function() {

    /// <signature>

    /// <summary>Attach an event handler for all elements which match the current selector,
now and in the future.</summary>

```

/// <param name="events" type="String">A string containing a JavaScript event type, such as "click" or "keydown." As of jQuery 1.4 the string can contain multiple, space-separated event types or custom event names.</param>

/// <param name="handler(eventObject)" type="Function">A function to execute at the time the event is triggered.</param>

/// <returns type="jQuery" />

/// </signature>

/// <signature>

/// <summary>Attach an event handler for all elements which match the current selector, now and in the future.</summary>

/// <param name="events" type="String">A string containing a JavaScript event type, such as "click" or "keydown." As of jQuery 1.4 the string can contain multiple, space-separated event types or custom event names.</param>

/// <param name="data" type="PlainObject">An object containing data that will be passed to the event handler.</param>

/// <param name="handler(eventObject)" type="Function">A function to execute at the time the event is triggered.</param>

/// <returns type="jQuery" />

/// </signature>

/// <signature>

/// <summary>Attach an event handler for all elements which match the current selector, now and in the future.</summary>

/// <param name="events" type="PlainObject">A plain object of one or more JavaScript event types and functions to execute for them.</param>

/// <returns type="jQuery" />

/// </signature>

},

'load': function() {

/// <signature>

/// <summary>Bind an event handler to the "load" JavaScript event.</summary>

/// <param name="handler(eventObject)" type="Function">A function to execute when the event is triggered.</param>

```

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Bind an event handler to the "load" JavaScript event.</summary>

    /// <param name="eventData" type="PlainObject">An object containing data that will be
    passed to the event handler.</param>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
    time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>

    },

    'It': function() {

        /// <signature>

        /// <summary>Select all elements at an index less than index within the matched
        set.</summary>

        /// <param name="index" type="Number">Zero-based index.</param>

        /// </signature>

        /// <signature>

        /// <summary>Select all elements at an index less than index within the matched
        set.</summary>

        /// <param name="-index" type="Number">Zero-based index, counting backwards from
        the last element.</param>

        /// </signature>

    },

    'map': function() {

        /// <signature>

        /// <summary>Pass each element in the current matched set through a function, producing
        a new jQuery object containing the return values.</summary>

        /// <param name="callback(index, domElement)" type="Function">A function object that
        will be invoked for each element in the current set.</param>

```

```

    /// <returns type="jQuery" />

    /// </signature>

},

'mousedown': function() {

    /// <signature>

    /// <summary>Bind an event handler to the "mousedown" JavaScript event, or trigger that
event on an element.</summary>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Bind an event handler to the "mousedown" JavaScript event, or trigger that
event on an element.</summary>

    /// <param name="eventData" type="PlainObject">An object containing data that will be
passed to the event handler.</param>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'mouseenter': function() {

    /// <signature>

    /// <summary>Bind an event handler to be fired when the mouse enters an element, or
trigger that handler on an element.</summary>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

```



```
/// <summary>Bind an event handler to be fired when the mouse enters an element, or trigger that handler on an element.</summary>
```

```
/// <param name="eventData" type="PlainObject">An object containing data that will be passed to the event handler.</param>
```

```
/// <param name="handler(eventObject)" type="Function">A function to execute each time the event is triggered.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
},
```

```
'mouseleave': function() {
```

```
/// <signature>
```

```
/// <summary>Bind an event handler to be fired when the mouse leaves an element, or trigger that handler on an element.</summary>
```

```
/// <param name="handler(eventObject)" type="Function">A function to execute each time the event is triggered.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
/// <signature>
```

```
/// <summary>Bind an event handler to be fired when the mouse leaves an element, or trigger that handler on an element.</summary>
```

```
/// <param name="eventData" type="PlainObject">An object containing data that will be passed to the event handler.</param>
```

```
/// <param name="handler(eventObject)" type="Function">A function to execute each time the event is triggered.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
},
```

```
'mousemove': function() {
```

```
/// <signature>
```

```
/// <summary>Bind an event handler to the "mousemove" JavaScript event, or trigger that event on an element.</summary>
```

```

    /// <param name="handler(eventObject)" type="Function">A function to execute each
time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Bind an event handler to the "mousemove" JavaScript event, or trigger that
event on an element.</summary>

    /// <param name="eventData" type="PlainObject">An object containing data that will be
passed to the event handler.</param>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>
},
'mouseout': function() {

    /// <signature>

    /// <summary>Bind an event handler to the "mouseout" JavaScript event, or trigger that
event on an element.</summary>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Bind an event handler to the "mouseout" JavaScript event, or trigger that
event on an element.</summary>

    /// <param name="eventData" type="PlainObject">An object containing data that will be
passed to the event handler.</param>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>

```

},

'mouseover': function() {

/// <signature>

/// <summary>Bind an event handler to the "mouseover" JavaScript event, or trigger that event on an element.</summary>

/// <param name="handler(eventObject)" type="Function">A function to execute each time the event is triggered.</param>

/// <returns type="jQuery" />

/// </signature>

/// <signature>

/// <summary>Bind an event handler to the "mouseover" JavaScript event, or trigger that event on an element.</summary>

/// <param name="eventData" type="PlainObject">An object containing data that will be passed to the event handler.</param>

/// <param name="handler(eventObject)" type="Function">A function to execute each time the event is triggered.</param>

/// <returns type="jQuery" />

/// </signature>

},

'mouseup': function() {

/// <signature>

/// <summary>Bind an event handler to the "mouseup" JavaScript event, or trigger that event on an element.</summary>

/// <param name="handler(eventObject)" type="Function">A function to execute each time the event is triggered.</param>

/// <returns type="jQuery" />

/// </signature>

/// <signature>

/// <summary>Bind an event handler to the "mouseup" JavaScript event, or trigger that event on an element.</summary>

```
    /// <param name="eventData" type="PlainObject">An object containing data that will be
    passed to the event handler.</param>
```

```
    /// <param name="handler(eventObject)" type="Function">A function to execute each
    time the event is triggered.</param>
```

```
    /// <returns type="jQuery" />
```

```
    /// </signature>
```

```
},
```

```
'multiple': function() {
```

```
    /// <signature>
```

```
    /// <summary>Selects the combined results of all the specified selectors.</summary>
```

```
    /// <param name="selector1" type="String">Any valid selector.</param>
```

```
    /// <param name="selector2" type="String">Another valid selector.</param>
```

```
    /// <param name="selectorN" type="String">As many more valid selectors as you
    like.</param>
```

```
    /// </signature>
```

```
},
```

```
'next': function() {
```

```
    /// <signature>
```

```
    /// <summary>Get the immediately following sibling of each element in the set of matched
    elements. If a selector is provided, it retrieves the next sibling only if it matches that
    selector.</summary>
```

```
    /// <param name="selector" type="String">A string containing a selector expression to
    match elements against.</param>
```

```
    /// <returns type="jQuery" />
```

```
    /// </signature>
```

```
},
```

```
'next adjacent': function() {
```

```
    /// <signature>
```

```
    /// <summary>Selects all next elements matching "next" that are immediately preceded by
    a sibling "prev".</summary>
```

```

    /// <param name="prev" type="String">Any valid selector.</param>

    /// <param name="next" type="String">A selector to match the element that is next to the
first selector.</param>

    /// </signature>

},

'next siblings': function() {

    /// <signature>

    /// <summary>Selects all sibling elements that follow after the "prev" element, have the
same parent, and match the filtering "siblings" selector.</summary>

    /// <param name="prev" type="String">Any valid selector.</param>

    /// <param name="siblings" type="String">A selector to filter elements that are the
following siblings of the first selector.</param>

    /// </signature>

},

'nextAll': function() {

    /// <signature>

    /// <summary>Get all following siblings of each element in the set of matched elements,
optionally filtered by a selector.</summary>

    /// <param name="selector" type="String">A string containing a selector expression to
match elements against.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'nextUntil': function() {

    /// <signature>

    /// <summary>Get all following siblings of each element up to but not including the
element matched by the selector, DOM node, or jQuery object passed.</summary>

    /// <param name="selector" type="String">A string containing a selector expression to
indicate where to stop matching following sibling elements.</param>

    /// <param name="filter" type="String">A string containing a selector expression to match
elements against.</param>

```

```

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Get all following siblings of each element up to but not including the
    element matched by the selector, DOM node, or jQuery object passed.</summary>

    /// <param name="element" type="Element">A DOM node or jQuery object indicating
    where to stop matching following sibling elements.</param>

    /// <param name="filter" type="String">A string containing a selector expression to match
    elements against.</param>

    /// <returns type="jQuery" />

    /// </signature>
},
'not': function() {

    /// <signature>

    /// <summary>Remove elements from the set of matched elements.</summary>

    /// <param name="selector" type="String">A string containing a selector expression to
    match elements against.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Remove elements from the set of matched elements.</summary>

    /// <param name="elements" type="Array">One or more DOM elements to remove from
    the matched set.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Remove elements from the set of matched elements.</summary>

    /// <param name="function(index)" type="Function">A function used as a test for each
    element in the set. this is the current DOM element.</param>

    /// <returns type="jQuery" />

```

```

    /// </signature>

    /// <signature>

    /// <summary>Remove elements from the set of matched elements.</summary>

    /// <param name="jQuery object" type="PlainObject">An existing jQuery object to match
the current set of elements against.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'nth-child': function() {

    /// <signature>

    /// <summary>Selects all elements that are the nth-child of their parent.</summary>

    /// <param name="index" type="String">The index of each child to match, starting with 1,
the string even or odd, or an equation ( eg. :nth-child(even), :nth-child(4n) )</param>

    /// </signature>

},

'nth-last-child': function() {

    /// <signature>

    /// <summary>Selects all elements that are the nth-child of their parent, counting from the
last element to the first.</summary>

    /// <param name="index" type="String">The index of each child to match, starting with the
last one (1), the string even or odd, or an equation ( eg. :nth-last-child(even), :nth-last-child(4n)
)</param>

    /// </signature>

},

'nth-last-of-type': function() {

    /// <signature>

    /// <summary>Selects all elements that are the nth-child of their parent, counting from the
last element to the first.</summary>

    /// <param name="index" type="String">The index of each child to match, starting with the
last one (1), the string even or odd, or an equation ( eg. :nth-last-of-type(even), :nth-last-of-
type(4n) )</param>

```

```

    /// </signature>

    },

    'nth-of-type': function() {

        /// <signature>

        /// <summary>Selects all elements that are the nth child of their parent in relation to
        siblings with the same element name.</summary>

        /// <param name="index" type="String">The index of each child to match, starting with 1,
        the string even or odd, or an equation ( eg. :nth-of-type(even), :nth-of-type(4n) )</param>

        /// </signature>

    },

    'odd': function() {

        /// <summary>Selects odd elements, zero-indexed. See also even.</summary>

    },

    'off': function() {

        /// <signature>

        /// <summary>Remove an event handler.</summary>

        /// <param name="events" type="String">One or more space-separated event types and
        optional namespaces, or just namespaces, such as "click", "keydown.myPlugin", or
        ".myPlugin".</param>

        /// <param name="selector" type="String">A selector which should match the one
        originally passed to .on() when attaching event handlers.</param>

        /// <param name="handler(eventObject)" type="Function">A handler function previously
        attached for the event(s), or the special value false.</param>

        /// <returns type="jQuery" />

        /// </signature>

        /// <signature>

        /// <summary>Remove an event handler.</summary>

        /// <param name="events" type="PlainObject">An object where the string keys represent
        one or more space-separated event types and optional namespaces, and the values represent
        handler functions previously attached for the event(s).</param>

```



```

    /// <param name="selector" type="String">A selector which should match the one
originally passed to .on() when attaching event handlers.</param>

    /// <returns type="jQuery" />

    /// </signature>
},

'offset': function() {

    /// <signature>

    /// <summary>Set the current coordinates of every element in the set of matched
elements, relative to the document.</summary>

    /// <param name="coordinates" type="PlainObject">An object containing the properties
top and left, which are integers indicating the new top and left coordinates for the
elements.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Set the current coordinates of every element in the set of matched
elements, relative to the document.</summary>

    /// <param name="function(index, coords)" type="Function">A function to return the
coordinates to set. Receives the index of the element in the collection as the first argument
and the current coordinates as the second argument. The function should return an object
with the new top and left properties.</param>

    /// <returns type="jQuery" />

    /// </signature>
},

'offsetParent': function() {

    /// <summary>Get the closest ancestor element that is positioned.</summary>

    /// <returns type="jQuery" />

    },

'on': function() {

    /// <signature>

```

/// <summary>Attach an event handler function for one or more events to the selected elements.</summary>

/// <param name="events" type="String">One or more space-separated event types and optional namespaces, such as "click" or "keydown.myPlugin".</param>

/// <param name="selector" type="String">A selector string to filter the descendants of the selected elements that trigger the event. If the selector is null or omitted, the event is always triggered when it reaches the selected element.</param>

/// <param name="data" type="Anything">Data to be passed to the handler in event.data when an event is triggered.</param>

/// <param name="handler(eventObject)" type="Function">A function to execute when the event is triggered. The value false is also allowed as a shorthand for a function that simply does return false.</param>

/// <returns type="jQuery" />

/// </signature>

/// <signature>

/// <summary>Attach an event handler function for one or more events to the selected elements.</summary>

/// <param name="events" type="PlainObject">An object in which the string keys represent one or more space-separated event types and optional namespaces, and the values represent a handler function to be called for the event(s).</param>

/// <param name="selector" type="String">A selector string to filter the descendants of the selected elements that will call the handler. If the selector is null or omitted, the handler is always called when it reaches the selected element.</param>

/// <param name="data" type="Anything">Data to be passed to the handler in event.data when an event occurs.</param>

/// <returns type="jQuery" />

/// </signature>

},

'one': function() {

/// <signature>

/// <summary>Attach a handler to an event for the elements. The handler is executed at most once per element.</summary>

/// <param name="events" type="String">A string containing one or more JavaScript event types, such as "click" or "submit," or custom event names.</param>

/// <param name="data" type="PlainObject">An object containing data that will be passed to the event handler.</param>

/// <param name="handler(eventObject)" type="Function">A function to execute at the time the event is triggered.</param>

/// <returns type="jQuery" />

/// </signature>

/// <signature>

/// <summary>Attach a handler to an event for the elements. The handler is executed at most once per element.</summary>

/// <param name="events" type="String">One or more space-separated event types and optional namespaces, such as "click" or "keydown.myPlugin".</param>

/// <param name="selector" type="String">A selector string to filter the descendants of the selected elements that trigger the event. If the selector is null or omitted, the event is always triggered when it reaches the selected element.</param>

/// <param name="data" type="Anything">Data to be passed to the handler in event.data when an event is triggered.</param>

/// <param name="handler(eventObject)" type="Function">A function to execute when the event is triggered. The value false is also allowed as a shorthand for a function that simply does return false.</param>

/// <returns type="jQuery" />

/// </signature>

/// <signature>

/// <summary>Attach a handler to an event for the elements. The handler is executed at most once per element.</summary>

/// <param name="events" type="PlainObject">An object in which the string keys represent one or more space-separated event types and optional namespaces, and the values represent a handler function to be called for the event(s).</param>

/// <param name="selector" type="String">A selector string to filter the descendants of the selected elements that will call the handler. If the selector is null or omitted, the handler is always called when it reaches the selected element.</param>

/// <param name="data" type="Anything">Data to be passed to the handler in event.data when an event occurs.</param>

```

    /// <returns type="jQuery" />

    /// </signature>

    },

    'only-child': function() {

        /// <summary>Selects all elements that are the only child of their parent.</summary>

    },

    'only-of-type': function() {

        /// <summary>Selects all elements that have no siblings with the same element
name.</summary>

    },

    'outerHeight': function() {

        /// <signature>

        /// <summary>Get the current computed height for the first element in the set of matched
elements, including padding, border, and optionally margin. Returns an integer (without "px")
representation of the value or null if called on an empty set of elements.</summary>

        /// <param name="includeMargin" type="Boolean">A Boolean indicating whether to
include the element's margin in the calculation.</param>

        /// <returns type="Number" />

        /// </signature>

    },

    'outerWidth': function() {

        /// <signature>

        /// <summary>Get the current computed width for the first element in the set of matched
elements, including padding and border.</summary>

        /// <param name="includeMargin" type="Boolean">A Boolean indicating whether to
include the element's margin in the calculation.</param>

        /// <returns type="Number" />

        /// </signature>

    },

    'parent': function() {

```

```
/// <signature>
```

```
/// <summary>Get the parent of each element in the current set of matched elements,  
optionally filtered by a selector.</summary>
```

```
/// <param name="selector" type="String">A string containing a selector expression to  
match elements against.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
},
```

```
'parents': function() {
```

```
/// <signature>
```

```
/// <summary>Get the ancestors of each element in the current set of matched elements,  
optionally filtered by a selector.</summary>
```

```
/// <param name="selector" type="String">A string containing a selector expression to  
match elements against.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
},
```

```
'parentsUntil': function() {
```

```
/// <signature>
```

```
/// <summary>Get the ancestors of each element in the current set of matched elements,  
up to but not including the element matched by the selector, DOM node, or jQuery  
object.</summary>
```

```
/// <param name="selector" type="String">A string containing a selector expression to  
indicate where to stop matching ancestor elements.</param>
```

```
/// <param name="filter" type="String">A string containing a selector expression to match  
elements against.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
/// <signature>
```

/// <summary>Get the ancestors of each element in the current set of matched elements, up to but not including the element matched by the selector, DOM node, or jQuery object.</summary>

/// <param name="element" type="Element">A DOM node or jQuery object indicating where to stop matching ancestor elements.</param>

/// <param name="filter" type="String">A string containing a selector expression to match elements against.</param>

/// <returns type="jQuery" />

/// </signature>

},

'password': function() {

/// <summary>Selects all elements of type password.</summary>

},

'position': function() {

/// <summary>Get the current coordinates of the first element in the set of matched elements, relative to the offset parent.</summary>

/// <returns type="Object" />

},

'prepend': function() {

/// <signature>

/// <summary>Insert content, specified by the parameter, to the beginning of each element in the set of matched elements.</summary>

/// <param name="content" type=""">DOM element, array of elements, HTML string, or jQuery object to insert at the beginning of each element in the set of matched elements.</param>

/// <param name="content" type=""">One or more additional DOM elements, arrays of elements, HTML strings, or jQuery objects to insert at the beginning of each element in the set of matched elements.</param>

/// <returns type="jQuery" />

/// </signature>

/// <signature>

/// <summary>Insert content, specified by the parameter, to the beginning of each element in the set of matched elements.</summary>

/// <param name="function(index, html)" type="Function">A function that returns an HTML string, DOM element(s), or jQuery object to insert at the beginning of each element in the set of matched elements. Receives the index position of the element in the set and the old HTML value of the element as arguments. Within the function, this refers to the current element in the set.</param>

/// <returns type="jQuery" />

/// </signature>

},

'prependTo': function() {

/// <signature>

/// <summary>Insert every element in the set of matched elements to the beginning of the target.</summary>

/// <param name="target" type=""">A selector, element, HTML string, or jQuery object; the matched set of elements will be inserted at the beginning of the element(s) specified by this parameter.</param>

/// <returns type="jQuery" />

/// </signature>

},

'prev': function() {

/// <signature>

/// <summary>Get the immediately preceding sibling of each element in the set of matched elements, optionally filtered by a selector.</summary>

/// <param name="selector" type="String">A string containing a selector expression to match elements against.</param>

/// <returns type="jQuery" />

/// </signature>

},

'prevAll': function() {

/// <signature>

```
    /// <summary>Get all preceding siblings of each element in the set of matched elements,  
    optionally filtered by a selector.</summary>
```

```
    /// <param name="selector" type="String">A string containing a selector expression to  
    match elements against.</param>
```

```
    /// <returns type="jQuery" />
```

```
    /// </signature>
```

```
    },
```

```
    'prevUntil': function() {
```

```
        /// <signature>
```

```
        /// <summary>Get all preceding siblings of each element up to but not including the  
        element matched by the selector, DOM node, or jQuery object.</summary>
```

```
        /// <param name="selector" type="String">A string containing a selector expression to  
        indicate where to stop matching preceding sibling elements.</param>
```

```
        /// <param name="filter" type="String">A string containing a selector expression to match  
        elements against.</param>
```

```
        /// <returns type="jQuery" />
```

```
        /// </signature>
```

```
        /// <signature>
```

```
        /// <summary>Get all preceding siblings of each element up to but not including the  
        element matched by the selector, DOM node, or jQuery object.</summary>
```

```
        /// <param name="element" type="Element">A DOM node or jQuery object indicating  
        where to stop matching preceding sibling elements.</param>
```

```
        /// <param name="filter" type="String">A string containing a selector expression to match  
        elements against.</param>
```

```
        /// <returns type="jQuery" />
```

```
        /// </signature>
```

```
    },
```

```
    'promise': function() {
```

```
        /// <signature>
```

```
        /// <summary>Return a Promise object to observe when all actions of a certain type bound  
        to the collection, queued or not, have finished.</summary>
```



```

    /// <param name="type" type="String">The type of queue that needs to be
observed.</param>

    /// <param name="target" type="PlainObject">Object onto which the promise methods
have to be attached</param>

    /// <returns type="Promise" />

    /// </signature>

},

'prop': function() {

    /// <signature>

    /// <summary>Set one or more properties for the set of matched elements.</summary>

    /// <param name="propertyName" type="String">The name of the property to
set.</param>

    /// <param name="value" type="">A value to set for the property.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Set one or more properties for the set of matched elements.</summary>

    /// <param name="properties" type="PlainObject">An object of property-value pairs to
set.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Set one or more properties for the set of matched elements.</summary>

    /// <param name="propertyName" type="String">The name of the property to
set.</param>

    /// <param name="function(index, oldPropertyValue)" type="Function">A function
returning the value to set. Receives the index position of the element in the set and the old
property value as arguments. Within the function, the keyword this refers to the current
element.</param>

    /// <returns type="jQuery" />

    /// </signature>

```

```

},

'pushStack': function() {

    /// <signature>

    /// <summary>Add a collection of DOM elements onto the jQuery stack.</summary>

    /// <param name="elements" type="Array">An array of elements to push onto the stack
    and make into a new jQuery object.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Add a collection of DOM elements onto the jQuery stack.</summary>

    /// <param name="elements" type="Array">An array of elements to push onto the stack
    and make into a new jQuery object.</param>

    /// <param name="name" type="String">The name of a jQuery method that generated the
    array of elements.</param>

    /// <param name="arguments" type="Array">The arguments that were passed in to the
    jQuery method (for serialization).</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'queue': function() {

    /// <signature>

    /// <summary>Manipulate the queue of functions to be executed, once for each matched
    element.</summary>

    /// <param name="queueName" type="String">A string containing the name of the queue.
    Defaults to fx, the standard effects queue.</param>

    /// <param name="newQueue" type="Array">An array of functions to replace the current
    queue contents.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

```

```
/// <summary>Manipulate the queue of functions to be executed, once for each matched element.</summary>
```

```
/// <param name="queueName" type="String">A string containing the name of the queue. Defaults to fx, the standard effects queue.</param>
```

```
/// <param name="callback( next )" type="Function">The new function to add to the queue, with a function to call that will dequeue the next item.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
},
```

```
'radio': function() {
```

```
/// <summary>Selects all elements of type radio.</summary>
```

```
},
```

```
'ready': function() {
```

```
/// <signature>
```

```
/// <summary>Specify a function to execute when the DOM is fully loaded.</summary>
```

```
/// <param name="handler" type="Function">A function to execute after the DOM is ready.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
},
```

```
'remove': function() {
```

```
/// <signature>
```

```
/// <summary>Remove the set of matched elements from the DOM.</summary>
```

```
/// <param name="selector" type="String">A selector expression that filters the set of matched elements to be removed.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
},
```

```
'removeAttr': function() {
```

```

    /// <signature>

    /// <summary>Remove an attribute from each element in the set of matched
elements.</summary>

    /// <param name="attributeName" type="String">An attribute to remove; as of version
1.7, it can be a space-separated list of attributes.</param>

    /// <returns type="jQuery" />

    /// </signature>
},

'removeClass': function() {

    /// <signature>

    /// <summary>Remove a single class, multiple classes, or all classes from each element in
the set of matched elements.</summary>

    /// <param name="className" type="String">One or more space-separated classes to be
removed from the class attribute of each matched element.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Remove a single class, multiple classes, or all classes from each element in
the set of matched elements.</summary>

    /// <param name="function(index, class)" type="Function">A function returning one or
more space-separated class names to be removed. Receives the index position of the element
in the set and the old class value as arguments.</param>

    /// <returns type="jQuery" />

    /// </signature>
},

'removeData': function() {

    /// <signature>

    /// <summary>Remove a previously-stored piece of data.</summary>

    /// <param name="name" type="String">A string naming the piece of data to
delete.</param>

    /// <returns type="jQuery" />

```

```

    /// </signature>

    /// <signature>

    /// <summary>Remove a previously-stored piece of data.</summary>

    /// <param name="list" type="">An array or space-separated string naming the pieces of
data to delete.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'removeProp': function() {

    /// <signature>

    /// <summary>Remove a property for the set of matched elements.</summary>

    /// <param name="propertyName" type="String">The name of the property to
remove.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'replaceAll': function() {

    /// <signature>

    /// <summary>Replace each target element with the set of matched elements.</summary>

    /// <param name="target" type="">A selector string, jQuery object, or DOM element
reference indicating which element(s) to replace.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'replaceWith': function() {

    /// <signature>

    /// <summary>Replace each element in the set of matched elements with the provided
new content and return the set of elements that was removed.</summary>

```

```

    /// <param name="newContent" type="">The content to insert. May be an HTML string,
    DOM element, or jQuery object.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Replace each element in the set of matched elements with the provided
    new content and return the set of elements that was removed.</summary>

    /// <param name="function" type="Function">A function that returns content with which
    to replace the set of matched elements.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'reset': function() {

    /// <summary>Selects all elements of type reset.</summary>

},

'resize': function() {

    /// <signature>

    /// <summary>Bind an event handler to the "resize" JavaScript event, or trigger that event
    on an element.</summary>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
    time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Bind an event handler to the "resize" JavaScript event, or trigger that event
    on an element.</summary>

    /// <param name="eventData" type="PlainObject">An object containing data that will be
    passed to the event handler.</param>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
    time the event is triggered.</param>

    /// <returns type="jQuery" />

```

```

    /// </signature>

},

'root': function() {

    /// <summary>Selects the element that is the root of the document.</summary>

},

'scroll': function() {

    /// <signature>

    /// <summary>Bind an event handler to the "scroll" JavaScript event, or trigger that event
on an element.</summary>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Bind an event handler to the "scroll" JavaScript event, or trigger that event
on an element.</summary>

    /// <param name="eventData" type="PlainObject">An object containing data that will be
passed to the event handler.</param>

    /// <param name="handler(eventObject)" type="Function">A function to execute each
time the event is triggered.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'scrollLeft': function() {

    /// <signature>

    /// <summary>Set the current horizontal position of the scroll bar for each of the set of
matched elements.</summary>

    /// <param name="value" type="Number">An integer indicating the new position to set
the scroll bar to.</param>

    /// <returns type="jQuery" />

```

```

    /// </signature>

    },

    'scrollTop': function() {

        /// <signature>

        /// <summary>Set the current vertical position of the scroll bar for each of the set of
        matched elements.</summary>

        /// <param name="value" type="Number">An integer indicating the new position to set
        the scroll bar to.</param>

        /// <returns type="jQuery" />

        /// </signature>

    },

    'select': function() {

        /// <signature>

        /// <summary>Bind an event handler to the "select" JavaScript event, or trigger that event
        on an element.</summary>

        /// <param name="handler(eventObject)" type="Function">A function to execute each
        time the event is triggered.</param>

        /// <returns type="jQuery" />

        /// </signature>

        /// <signature>

        /// <summary>Bind an event handler to the "select" JavaScript event, or trigger that event
        on an element.</summary>

        /// <param name="eventData" type="PlainObject">An object containing data that will be
        passed to the event handler.</param>

        /// <param name="handler(eventObject)" type="Function">A function to execute each
        time the event is triggered.</param>

        /// <returns type="jQuery" />

        /// </signature>

    },

    'selected': function() {

```



```

    /// <summary>Selects all elements that are selected.</summary>

},

'selector': function() {

    /// <summary>A selector representing selector passed to jQuery(), if any, when creating the
    original set.</summary>

    /// <returns type="String" />

},

'serialize': function() {

    /// <summary>Encode a set of form elements as a string for submission.</summary>

    /// <returns type="String" />

},

'serializeArray': function() {

    /// <summary>Encode a set of form elements as an array of names and values.</summary>

    /// <returns type="Array" />

},

'show': function() {

    /// <signature>

    /// <summary>Display the matched elements.</summary>

    /// <param name="duration" type=""">A string or number determining how long the
    animation will run.</param>

    /// <param name="complete" type="Function">A function to call once the animation is
    complete.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Display the matched elements.</summary>

    /// <param name="options" type="PlainObject">A map of additional options to pass to the
    method.</param>

    /// <returns type="jQuery" />

```

```

    /// </signature>

    /// <signature>

    /// <summary>Display the matched elements.</summary>

    /// <param name="duration" type="">A string or number determining how long the
animation will run.</param>

    /// <param name="easing" type="String">A string indicating which easing function to use
for the transition.</param>

    /// <param name="complete" type="Function">A function to call once the animation is
complete.</param>

    /// <returns type="jQuery" />

    /// </signature>
},
'siblings': function() {

    /// <signature>

    /// <summary>Get the siblings of each element in the set of matched elements, optionally
filtered by a selector.</summary>

    /// <param name="selector" type="String">A string containing a selector expression to
match elements against.</param>

    /// <returns type="jQuery" />

    /// </signature>
},
'size': function() {

    /// <summary>Return the number of elements in the jQuery object.</summary>

    /// <returns type="Number" />
},
'slice': function() {

    /// <signature>

    /// <summary>Reduce the set of matched elements to a subset specified by a range of
indices.</summary>

```

/// <param name="start" type="Number">An integer indicating the 0-based position at which the elements begin to be selected. If negative, it indicates an offset from the end of the set.</param>

/// <param name="end" type="Number">An integer indicating the 0-based position at which the elements stop being selected. If negative, it indicates an offset from the end of the set. If omitted, the range continues until the end of the set.</param>

/// <returns type="jQuery" />

/// </signature>

},

'slideDown': function() {

/// <signature>

/// <summary>Display the matched elements with a sliding motion.</summary>

/// <param name="duration" type="">A string or number determining how long the animation will run.</param>

/// <param name="complete" type="Function">A function to call once the animation is complete.</param>

/// <returns type="jQuery" />

/// </signature>

/// <signature>

/// <summary>Display the matched elements with a sliding motion.</summary>

/// <param name="options" type="PlainObject">A map of additional options to pass to the method.</param>

/// <returns type="jQuery" />

/// </signature>

/// <signature>

/// <summary>Display the matched elements with a sliding motion.</summary>

/// <param name="duration" type="">A string or number determining how long the animation will run.</param>

/// <param name="easing" type="String">A string indicating which easing function to use for the transition.</param>

```

    /// <param name="complete" type="Function">A function to call once the animation is
complete.</param>

    /// <returns type="jQuery" />

    /// </signature>
},

'slideToggle': function() {

    /// <signature>

    /// <summary>Display or hide the matched elements with a sliding motion.</summary>

    /// <param name="duration" type="">A string or number determining how long the
animation will run.</param>

    /// <param name="complete" type="Function">A function to call once the animation is
complete.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Display or hide the matched elements with a sliding motion.</summary>

    /// <param name="options" type="PlainObject">A map of additional options to pass to the
method.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Display or hide the matched elements with a sliding motion.</summary>

    /// <param name="duration" type="">A string or number determining how long the
animation will run.</param>

    /// <param name="easing" type="String">A string indicating which easing function to use
for the transition.</param>

    /// <param name="complete" type="Function">A function to call once the animation is
complete.</param>

    /// <returns type="jQuery" />

    /// </signature>

```

```

},

'slideUp': function() {

    /// <signature>

    /// <summary>Hide the matched elements with a sliding motion.</summary>

    /// <param name="duration" type="">A string or number determining how long the
animation will run.</param>

    /// <param name="complete" type="Function">A function to call once the animation is
complete.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Hide the matched elements with a sliding motion.</summary>

    /// <param name="options" type="PlainObject">A map of additional options to pass to the
method.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Hide the matched elements with a sliding motion.</summary>

    /// <param name="duration" type="">A string or number determining how long the
animation will run.</param>

    /// <param name="easing" type="String">A string indicating which easing function to use
for the transition.</param>

    /// <param name="complete" type="Function">A function to call once the animation is
complete.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'stop': function() {

    /// <signature>

```

```
/// <summary>Stop the currently-running animation on the matched  
elements.</summary>
```

```
/// <param name="clearQueue" type="Boolean">A Boolean indicating whether to remove  
queued animation as well. Defaults to false.</param>
```

```
/// <param name="jumpToEnd" type="Boolean">A Boolean indicating whether to  
complete the current animation immediately. Defaults to false.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
/// <signature>
```

```
/// <summary>Stop the currently-running animation on the matched  
elements.</summary>
```

```
/// <param name="queue" type="String">The name of the queue in which to stop  
animations.</param>
```

```
/// <param name="clearQueue" type="Boolean">A Boolean indicating whether to remove  
queued animation as well. Defaults to false.</param>
```

```
/// <param name="jumpToEnd" type="Boolean">A Boolean indicating whether to  
complete the current animation immediately. Defaults to false.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
},
```

```
'submit': function() {
```

```
/// <signature>
```

```
/// <summary>Bind an event handler to the "submit" JavaScript event, or trigger that event  
on an element.</summary>
```

```
/// <param name="handler(eventObject)" type="Function">A function to execute each  
time the event is triggered.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
/// <signature>
```

```
/// <summary>Bind an event handler to the "submit" JavaScript event, or trigger that event  
on an element.</summary>
```

```
    /// <param name="eventData" type="PlainObject">An object containing data that will be
    passed to the event handler.</param>
```

```
    /// <param name="handler(eventObject)" type="Function">A function to execute each
    time the event is triggered.</param>
```

```
    /// <returns type="jQuery" />
```

```
    /// </signature>
```

```
  },
```

```
  'target': function() {
```

```
    /// <summary>Selects the target element indicated by the fragment identifier of the
    document's URI.</summary>
```

```
  },
```

```
  'text': function() {
```

```
    /// <signature>
```

```
    /// <summary>Set the content of each element in the set of matched elements to the
    specified text.</summary>
```

```
    /// <param name="textString" type="String">A string of text to set as the content of each
    matched element.</param>
```

```
    /// <returns type="jQuery" />
```

```
    /// </signature>
```

```
    /// <signature>
```

```
    /// <summary>Set the content of each element in the set of matched elements to the
    specified text.</summary>
```

```
    /// <param name="function(index, text)" type="Function">A function returning the text
    content to set. Receives the index position of the element in the set and the old text value as
    arguments.</param>
```

```
    /// <returns type="jQuery" />
```

```
    /// </signature>
```

```
  },
```

```
  'toArray': function() {
```

```
    /// <summary>Retrieve all the DOM elements contained in the jQuery set, as an
    array.</summary>
```

```

    /// <returns type="Array" />

},

'toggle': function() {

    /// <signature>

    /// <summary>Display or hide the matched elements.</summary>

    /// <param name="duration" type="">A string or number determining how long the
animation will run.</param>

    /// <param name="complete" type="Function">A function to call once the animation is
complete.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Display or hide the matched elements.</summary>

    /// <param name="options" type="PlainObject">A map of additional options to pass to the
method.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Display or hide the matched elements.</summary>

    /// <param name="duration" type="">A string or number determining how long the
animation will run.</param>

    /// <param name="easing" type="String">A string indicating which easing function to use
for the transition.</param>

    /// <param name="complete" type="Function">A function to call once the animation is
complete.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Display or hide the matched elements.</summary>

```



```
/// <param name="showOrHide" type="Boolean">A Boolean indicating whether to show or
hide the elements.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
},
```

```
'toggleClass': function() {
```

```
/// <signature>
```

```
/// <summary>Add or remove one or more classes from each element in the set of
matched elements, depending on either the class's presence or the value of the switch
argument.</summary>
```

```
/// <param name="className" type="String">One or more class names (separated by
spaces) to be toggled for each element in the matched set.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
/// <signature>
```

```
/// <summary>Add or remove one or more classes from each element in the set of
matched elements, depending on either the class's presence or the value of the switch
argument.</summary>
```

```
/// <param name="className" type="String">One or more class names (separated by
spaces) to be toggled for each element in the matched set.</param>
```

```
/// <param name="switch" type="Boolean">A Boolean (not just truthy/falsy) value to
determine whether the class should be added or removed.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
/// <signature>
```

```
/// <summary>Add or remove one or more classes from each element in the set of
matched elements, depending on either the class's presence or the value of the switch
argument.</summary>
```

```
/// <param name="switch" type="Boolean">A boolean value to determine whether the
class should be added or removed.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
/// <signature>
```

```
/// <summary>Add or remove one or more classes from each element in the set of  
matched elements, depending on either the class's presence or the value of the switch  
argument.</summary>
```

```
/// <param name="function(index, class, switch)" type="Function">A function that returns  
class names to be toggled in the class attribute of each element in the matched set. Receives  
the index position of the element in the set, the old class value, and the switch as  
arguments.</param>
```

```
/// <param name="switch" type="Boolean">A boolean value to determine whether the  
class should be added or removed.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
},
```

```
'trigger': function() {
```

```
/// <signature>
```

```
/// <summary>Execute all handlers and behaviors attached to the matched elements for  
the given event type.</summary>
```

```
/// <param name="eventType" type="String">A string containing a JavaScript event type,  
such as click or submit.</param>
```

```
/// <param name="extraParameters" type="">Additional parameters to pass along to the  
event handler.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
/// <signature>
```

```
/// <summary>Execute all handlers and behaviors attached to the matched elements for  
the given event type.</summary>
```

```
/// <param name="event" type="Event">A jQuery.Event object.</param>
```

```
/// <param name="extraParameters" type="">Additional parameters to pass along to the  
event handler.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
},
```

```

'triggerHandler': function() {

    /// <signature>

    /// <summary>Execute all handlers attached to an element for an event.</summary>

    /// <param name="eventType" type="String">A string containing a JavaScript event type,
such as click or submit.</param>

    /// <param name="extraParameters" type="Array">An array of additional parameters to
pass along to the event handler.</param>

    /// <returns type="Object" />

    /// </signature>

},

'unbind': function() {

    /// <signature>

    /// <summary>Remove a previously-attached event handler from the
elements.</summary>

    /// <param name="eventType" type="String">A string containing a JavaScript event type,
such as click or submit.</param>

    /// <param name="handler(eventObject)" type="Function">The function that is to be no
longer executed.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Remove a previously-attached event handler from the
elements.</summary>

    /// <param name="eventType" type="String">A string containing a JavaScript event type,
such as click or submit.</param>

    /// <param name="false" type="Boolean">Unbinds the corresponding 'return false'
function that was bound using .bind( eventType, false ).</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

```

```
/// <summary>Remove a previously-attached event handler from the  
elements.</summary>
```

```
/// <param name="event" type="Object">A JavaScript event object as passed to an event  
handler.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
},
```

```
'undelegate': function() {
```

```
/// <signature>
```

```
/// <summary>Remove a handler from the event for all elements which match the current  
selector, based upon a specific set of root elements.</summary>
```

```
/// <param name="selector" type="String">A selector which will be used to filter the event  
results.</param>
```

```
/// <param name="eventType" type="String">A string containing a JavaScript event type,  
such as "click" or "keydown"</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
/// <signature>
```

```
/// <summary>Remove a handler from the event for all elements which match the current  
selector, based upon a specific set of root elements.</summary>
```

```
/// <param name="selector" type="String">A selector which will be used to filter the event  
results.</param>
```

```
/// <param name="eventType" type="String">A string containing a JavaScript event type,  
such as "click" or "keydown"</param>
```

```
/// <param name="handler(eventObject)" type="Function">A function to execute at the  
time the event is triggered.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
/// <signature>
```

```
/// <summary>Remove a handler from the event for all elements which match the current  
selector, based upon a specific set of root elements.</summary>
```

```
/// <param name="selector" type="String">A selector which will be used to filter the event results.</param>
```

```
/// <param name="events" type="PlainObject">An object of one or more event types and previously bound functions to unbind from them.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
/// <signature>
```

```
/// <summary>Remove a handler from the event for all elements which match the current selector, based upon a specific set of root elements.</summary>
```

```
/// <param name="namespace" type="String">A string containing a namespace to unbind all events from.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
},
```

```
'unload': function() {
```

```
/// <signature>
```

```
/// <summary>Bind an event handler to the "unload" JavaScript event.</summary>
```

```
/// <param name="handler(eventObject)" type="Function">A function to execute when the event is triggered.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
/// <signature>
```

```
/// <summary>Bind an event handler to the "unload" JavaScript event.</summary>
```

```
/// <param name="eventData" type="Object">A plain object of data that will be passed to the event handler.</param>
```

```
/// <param name="handler(eventObject)" type="Function">A function to execute each time the event is triggered.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
},
```

```

'unwrap': function() {

    /// <summary>Remove the parents of the set of matched elements from the DOM, leaving
the matched elements in their place.</summary>

    /// <returns type="jQuery" />

},

'val': function() {

    /// <signature>

    /// <summary>Set the value of each element in the set of matched elements.</summary>

    /// <param name="value" type="">A string of text or an array of strings corresponding to
the value of each matched element to set as selected/checked.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Set the value of each element in the set of matched elements.</summary>

    /// <param name="function(index, value)" type="Function">A function returning the value
to set. this is the current element. Receives the index position of the element in the set and
the old value as arguments.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'visible': function() {

    /// <summary>Selects all elements that are visible.</summary>

},

'width': function() {

    /// <signature>

    /// <summary>Set the CSS width of each element in the set of matched
elements.</summary>

    /// <param name="value" type="">An integer representing the number of pixels, or an
integer along with an optional unit of measure appended (as a string).</param>

    /// <returns type="jQuery" />

```

```
/// </signature>
```

```
/// <signature>
```

```
/// <summary>Set the CSS width of each element in the set of matched  
elements.</summary>
```

```
/// <param name="function(index, width)" type="Function">A function returning the width  
to set. Receives the index position of the element in the set and the old width as arguments.  
Within the function, this refers to the current element in the set.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
},
```

```
'wrap': function() {
```

```
/// <signature>
```

```
/// <summary>Wrap an HTML structure around each element in the set of matched  
elements.</summary>
```

```
/// <param name="wrappingElement" type=""">A selector, element, HTML string, or jQuery  
object specifying the structure to wrap around the matched elements.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
/// <signature>
```

```
/// <summary>Wrap an HTML structure around each element in the set of matched  
elements.</summary>
```

```
/// <param name="function(index)" type="Function">A callback function returning the  
HTML content or jQuery object to wrap around the matched elements. Receives the index  
position of the element in the set as an argument. Within the function, this refers to the  
current element in the set.</param>
```

```
/// <returns type="jQuery" />
```

```
/// </signature>
```

```
},
```

```
'wrapAll': function() {
```

```
/// <signature>
```

```

    /// <summary>Wrap an HTML structure around all elements in the set of matched
elements.</summary>

    /// <param name="wrappingElement" type="">A selector, element, HTML string, or jQuery
object specifying the structure to wrap around the matched elements.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

'wrapInner': function() {

    /// <signature>

    /// <summary>Wrap an HTML structure around the content of each element in the set of
matched elements.</summary>

    /// <param name="wrappingElement" type="String">An HTML snippet, selector expression,
jQuery object, or DOM element specifying the structure to wrap around the content of the
matched elements.</param>

    /// <returns type="jQuery" />

    /// </signature>

    /// <signature>

    /// <summary>Wrap an HTML structure around the content of each element in the set of
matched elements.</summary>

    /// <param name="function(index)" type="Function">A callback function which generates a
structure to wrap around the content of the matched elements. Receives the index position of
the element in the set as an argument. Within the function, this refers to the current element
in the set.</param>

    /// <returns type="jQuery" />

    /// </signature>

},

});

```

```

intellisense.annotate(window, {

```

```

    '$': function() {

```

```

        /// <signature>

```



/// <summary>Accepts a string containing a CSS selector which is then used to match a set of elements.</summary>

/// <param name="selector" type="String">A string containing a selector expression</param>

/// <param name="context" type="">A DOM Element, Document, or jQuery to use as context</param>

/// <returns type="jQuery" />

/// </signature>

/// <signature>

/// <summary>Accepts a string containing a CSS selector which is then used to match a set of elements.</summary>

/// <param name="element" type="Element">A DOM element to wrap in a jQuery object.</param>

/// <returns type="jQuery" />

/// </signature>

/// <signature>

/// <summary>Accepts a string containing a CSS selector which is then used to match a set of elements.</summary>

/// <param name="elementArray" type="Array">An array containing a set of DOM elements to wrap in a jQuery object.</param>

/// <returns type="jQuery" />

/// </signature>

/// <signature>

/// <summary>Accepts a string containing a CSS selector which is then used to match a set of elements.</summary>

/// <param name="object" type="PlainObject">A plain object to wrap in a jQuery object.</param>

/// <returns type="jQuery" />

/// </signature>

/// <signature>

```
    /// <summary>Accepts a string containing a CSS selector which is then used to match a set
of elements.</summary>
```

```
    /// <param name="jQuery object" type="PlainObject">An existing jQuery object to
clone.</param>
```

```
    /// <returns type="jQuery" />
```

```
    /// </signature>
```

```
    },
```

```
  });
```

```
  /*!
```

```
  * jQuery JavaScript Library v3.4.1
```

```
  * https://jquery.com/
```

```
  *
```

```
  * Includes Sizzle.js
```

```
  * https://sizzlejs.com/
```

```
  *
```

```
  * Copyright JS Foundation and other contributors
```

```
  * Released under the MIT license
```

```
  * https://jquery.org/license
```

```
  *
```

```
  * Date: 2019-05-01T21:04Z
```

```
  */
```

```
( function( global, factory ) {
```

```
    "use strict";
```

```
    if ( typeof module === "object" && typeof module.exports === "object" ) {
```

```
        // For CommonJS and CommonJS-like environments where a proper `window`
```

```

// is present, execute the factory and get jQuery.

// For environments that do not have a `window` with a `document`
// (such as Node.js), expose a factory as module.exports.

// This accentuates the need for the creation of a real `window`.
// e.g. var jQuery = require("jquery")(window);
// See ticket #14549 for more info.

module.exports = global.document ?

    factory( global, true ) :

    function( w ) {

        if ( !w.document ) {

            throw new Error( "jQuery requires a window with a
document" );

        }

        return factory( w );

    };

} else {

    factory( global );

}

// Pass this if window is not defined yet

})( typeof window !== "undefined" ? window : this, function( window, noGlobal ) {

// Edge <= 12 - 13+, Firefox <=18 - 45+, IE 10 - 11, Safari 5.1 - 9+, iOS 6 - 9.1

// throw exceptions when non-strict code (e.g., ASP.NET 4.5) accesses strict mode

// arguments.callee.caller (trac-13335). But as of jQuery 3.0 (2016), strict mode should be

common

// enough that all such attempts are guarded in a try block.

"use strict";

```

```
var arr = [];
```

```
var document = window.document;
```

```
var getProto = Object.getPrototypeOf;
```

```
var slice = arr.slice;
```

```
var concat = arr.concat;
```

```
var push = arr.push;
```

```
var indexOf = arr.indexOf;
```

```
var class2type = {};
```

```
var toString = class2type.toString;
```

```
var hasOwn = class2type.hasOwnProperty;
```

```
var fnToString = hasOwn.toString;
```

```
var ObjectFunctionString = fnToString.call( Object );
```

```
var support = {};
```

```
var isFunction = function isFunction( obj ) {  
  
    // Support: Chrome <=57, Firefox <=52  
  
    // In some browsers, typeof returns "function" for HTML <object> elements  
  
    // (i.e., `typeof document.createElement( "object" ) === "function"`).  
  
    // We don't want to classify *any* DOM node as a function.  
  
    return typeof obj === "function" && typeof obj.nodeType !== "number";  
  
};
```

```
var isWindow = function isWindow( obj ) {  
  
    return obj != null && obj === obj.window;  
  
};
```

```
var preservedScriptAttributes = {  
  
    type: true,  
  
    src: true,  
  
    nonce: true,  
  
    noModule: true  
  
};
```

```
function DOMEval( code, node, doc ) {  
  
    doc = doc || document;
```

```

var i, val,

    script = doc.createElement( "script" );

script.text = code;

if ( node ) {
    for ( i in preservedScriptAttributes ) {

        // Support: Firefox 64+, Edge 18+
        // Some browsers don't support the "nonce" property on
scripts.

        // On the other hand, just using `getAttribute` is not enough as
        // the `nonce` attribute is reset to an empty string whenever it
        // becomes browsing-context connected.
        // See https://github.com/whatwg/html/issues/2369
        // See https://html.spec.whatwg.org/#nonce-attributes
        // The `node.getAttribute` check was added for the sake of
        // `jQuery.globalEval` so that it can fake a nonce-containing
node

        // via an object.
        val = node[ i ] || node.getAttribute && node.getAttribute( i );
        if ( val ) {
            script.setAttribute( i, val );
        }
    }
}

doc.head.appendChild( script ).parentNode.removeChild( script );
}

```

```

function toType( obj ) {
    if ( obj == null ) {
        return obj + "";
    }

    // Support: Android <=2.3 only (functionish RegExp)
    return typeof obj === "object" || typeof obj === "function" ?
        class2type[ toString.call( obj ) ] || "object" :
        typeof obj;
}

/* global Symbol */

// Defining this global in .eslintrc.json would create a danger of using the global
// unguarded in another place, it seems safer to define global only for this module

```

```

var

    version = "3.4.1",

    // Define a local copy of jQuery
    jQuery = function( selector, context ) {

        // The jQuery object is actually just the init constructor 'enhanced'
        // Need init if jQuery is called (just allow error to be thrown if not included)
        return new jQuery.fn.init( selector, context );
    },

```

```
// Support: Android <=4.0 only

// Make sure we trim BOM and NBSP

rtrim = /^[^\s\uFEFF\xA0]+|[\s\uFEFF\xA0]+$ /g;
```

```
jQuery.fn = jQuery.prototype = {
```

```
    // The current version of jQuery being used

    jquery: version,
```

```
    constructor: jQuery,
```

```
    // The default length of a jQuery object is 0

    length: 0,
```

```
    toArray: function() {

        return slice.call( this );

    },
```

```
    // Get the Nth element in the matched element set OR
    // Get the whole matched element set as a clean array

    get: function( num ) {
```

```
        // Return all the elements in a clean array

        if ( num == null ) {

            return slice.call( this );

        }
```



```

        // Return just the one element from the set
        return num < 0 ? this[ num + this.length ] : this[ num ];
    },

    // Take an array of elements and push it onto the stack
    // (returning the new matched element set)
    pushStack: function( elems ) {

        // Build a new jQuery matched element set
        var ret = jQuery.merge( this.constructor(), elems );

        // Add the old object onto the stack (as a reference)
        ret.prevObject = this;

        // Return the newly-formed element set
        return ret;
    },

    // Execute a callback for every element in the matched set.
    each: function( callback ) {
        return jQuery.each( this, callback );
    },

    map: function( callback ) {
        return this.pushStack( jQuery.map( this, function( elem, i ) {
            return callback.call( elem, i, elem );
        }) );
    }

```

```

        } ) );
    },

    slice: function() {
        return this.pushStack( slice.apply( this, arguments ) );
    },

    first: function() {
        return this.eq( 0 );
    },

    last: function() {
        return this.eq( -1 );
    },

    eq: function( i ) {
        var len = this.length,
            j = +i + ( i < 0 ? len : 0 );

        return this.pushStack( j >= 0 && j < len ? [ this[ j ] ] : [] );
    },

    end: function() {
        return this.prevObject || this.constructor();
    },

    // For internal use only.
    // Behaves like an Array's method, not like a jQuery method.

```

```
    push: push,  
    sort: arr.sort,  
    splice: arr.splice  
};
```

```
jQuery.extend = jQuery.fn.extend = function() {  
    var options, name, src, copy, copyIsArray, clone,  
        target = arguments[ 0 ] || {},  
        i = 1,  
        length = arguments.length,  
        deep = false;  
  
    // Handle a deep copy situation  
    if ( typeof target === "boolean" ) {  
        deep = target;  
  
        // Skip the boolean and the target  
        target = arguments[ i ] || {};  
        i++;  
    }  
  
    // Handle case when target is a string or something (possible in deep copy)  
    if ( typeof target !== "object" && !isFunction( target ) ) {  
        target = {};  
    }  
  
    // Extend jQuery itself if only one argument is passed
```

```
if ( i === length ) {  
    target = this;  
    i--;  
}
```

```
for ( ; i < length; i++ ) {
```

```
    // Only deal with non-null/undefined values
```

```
    if ( ( options = arguments[ i ] ) != null ) {
```

```
        // Extend the base object
```

```
        for ( name in options ) {
```

```
            copy = options[ name ];
```

```
            // Prevent Object.prototype pollution
```

```
            // Prevent never-ending loop
```

```
            if ( name === "__proto__" || target === copy ) {
```

```
                continue;
```

```
            }
```

```
            // Recurse if we're merging plain objects or arrays
```

```
            if ( deep && copy && ( jQuery.isPlainObject( copy ) ||
```

```
                ( copyIsArray = Array.isArray( copy ) ) ) ) {
```

```
                src = target[ name ];
```

```
                // Ensure proper type for the source value
```

```
                if ( copyIsArray && !Array.isArray( src ) ) {
```

```

        clone = [];

    } else if ( !copyIsArray && !jQuery.isPlainObject( src ) ) {

        clone = {};

    } else {

        clone = src;

    }

    copyIsArray = false;

    // Never move original objects, clone them
    target[ name ] = jQuery.extend( deep, clone, copy );

}

// Don't bring in undefined values
} else if ( copy !== undefined ) {
    target[ name ] = copy;
}

}

}

}

// Return the modified object
return target;

};

jQuery.extend( {

    // Unique for each copy of jQuery on the page
    expando: "jQuery" + ( version + Math.random() ).replace( /\D/g, "" ),

```

```

// Assume jQuery is ready without the ready module

isReady: true,

error: function( msg ) {
    throw new Error( msg );
},

noop: function() {},

isPlainObject: function( obj ) {
    var proto, Ctor;

    // Detect obvious negatives
    // Use toString instead of jQuery.type to catch host objects
    if ( !obj || toString.call( obj ) !== "[object Object]" ) {
        return false;
    }

    proto = getProto( obj );

    // Objects with no prototype (e.g., `Object.create( null )`) are plain
    if ( !proto ) {
        return true;
    }

    // Objects with prototype are plain iff they were constructed by a global Object
    function

```

```
    Ctor = hasOwn.call( proto, "constructor" ) && proto.constructor;  
  
    return typeof Ctor === "function" && fnToString.call( Ctor ) ===  
ObjectFunctionString;
```

```
},
```

```
isEmptyObject: function( obj ) {
```

```
    var name;
```

```
    for ( name in obj ) {
```

```
        return false;
```

```
    }
```

```
    return true;
```

```
},
```

```
// Evaluates a script in a global context
```

```
globalEval: function( code, options ) {
```

```
    DOMEval( code, { nonce: options && options.nonce } );
```

```
},
```

```
each: function( obj, callback ) {
```

```
    var length, i = 0;
```

```
    if ( isArrayLike( obj ) ) {
```

```
        length = obj.length;
```

```
        for ( ; i < length; i++ ) {
```

```
            if ( callback.call( obj[ i ], i, obj[ i ] ) === false ) {
```

```
                break;
```

```
            }
```

```

        }
    } else {
        for ( i in obj ) {
            if ( callback.call( obj[ i ], i, obj[ i ] ) === false ) {
                break;
            }
        }
    }

    return obj;
},

```

// Support: Android <=4.0 only

```

trim: function( text ) {
    return text == null ?
        "" :
        ( text + "" ).replace( rtrim, "" );
},

```

// results is for internal usage only

```

makeArray: function( arr, results ) {
    var ret = results || [];

    if ( arr != null ) {
        if ( isArrayLike( Object( arr ) ) ) {
            jQuery.merge( ret,
                typeof arr === "string" ?

```



```

        [ arr ] : arr

    );

    } else {

        push.call( ret, arr );

    }

}

return ret;

},

inArray: function( elem, arr, i ) {

    return arr == null ? -1 : indexOf.call( arr, elem, i );

},

// Support: Android <=4.0 only, PhantomJS 1 only
// push.apply(_, arraylike) throws on ancient WebKit
merge: function( first, second ) {

    var len = +second.length,
        j = 0,
        i = first.length;

    for ( ; j < len; j++ ) {

        first[ i++ ] = second[ j ];

    }

    first.length = i;

```

```

        return first;
    },

    grep: function( elems, callback, invert ) {

        var callbackInverse,

            matches = [],

            i = 0,

            length = elems.length,

            callbackExpect = !invert;

        // Go through the array, only saving the items
        // that pass the validator function
        for ( ; i < length; i++ ) {

            callbackInverse = !callback( elems[ i ], i );

            if ( callbackInverse !== callbackExpect ) {

                matches.push( elems[ i ] );

            }

        }

        return matches;

    },

    // arg is for internal usage only
    map: function( elems, callback, arg ) {

        var length, value,

            i = 0,

            ret = [];

```

```

// Go through the array, translating each of the items to their new values
if ( isArrayLike( elems ) ) {
    length = elems.length;
    for ( ; i < length; i++ ) {
        value = callback( elems[ i ], i, arg );

        if ( value !== null ) {
            ret.push( value );
        }
    }

// Go through every key on the object,
} else {
    for ( i in elems ) {
        value = callback( elems[ i ], i, arg );

        if ( value !== null ) {
            ret.push( value );
        }
    }
}

// Flatten any nested arrays
return concat.apply( [], ret );
},

```

```

    // A global GUID counter for objects
    guid: 1,

    // jQuery.support is not used in Core but other projects attach their
    // properties to it so it needs to exist.
    support: support
  });

  if ( typeof Symbol === "function" ) {
    jQuery.fn[ Symbol.iterator ] = arr[ Symbol.iterator ];
  }

  // Populate the class2type map
  jQuery.each( "Boolean Number String Function Array Date RegExp Object Error Symbol".split( "
" ),
    function( i, name ) {
      class2type[ "[object " + name + "]" ] = name.toLowerCase();
    });

  function isArrayLike( obj ) {

    // Support: real iOS 8.2 only (not reproducible in simulator)
    // `in` check used to prevent JIT error (gh-2145)
    // hasOwn isn't used here due to false negatives
    // regarding Nodelist length in IE
    var length = !!obj && "length" in obj && obj.length,
        type = toType( obj );

```

```

        if ( isFunction( obj ) || isWindow( obj ) ) {

            return false;

        }

        return type === "array" || length === 0 ||

            typeof length === "number" && length > 0 && ( length - 1 ) in obj;

    }

var Sizzle =

/*!

* Sizzle CSS Selector Engine v2.3.4

* https://sizzlejs.com/

*

* Copyright JS Foundation and other contributors

* Released under the MIT license

* https://js.foundation/

*

* Date: 2019-04-08

*/

(function( window ) {

var i,

    support,

    Expr,

    getText,

    isXML,

    tokenize,

    compile,

```

```
select,

outermostContext,

sortInput,

hasDuplicate,


// Local document vars

setDocument,

document,

docElem,

documentIsHTML,

rbuggyQSA,

rbuggyMatches,

matches,

contains,


// Instance-specific data

expando = "sizzle" + 1 * new Date(),

preferredDoc = window.document,

dirruns = 0,

done = 0,

classCache = createCache(),

tokenCache = createCache(),

compilerCache = createCache(),

nonnativeSelectorCache = createCache(),

sortOrder = function( a, b ) {

    if ( a === b ) {

        hasDuplicate = true;
```

```

    }

    return 0;

},

// Instance methods

hasOwn = ({}).hasOwnProperty,

arr = [],

pop = arr.pop,

push_native = arr.push,

push = arr.push,

slice = arr.slice,

// Use a stripped-down indexOf as it's faster than native
// https://jsperf.com/thor-indexof-vs-for/5

indexOf = function( list, elem ) {

    var i = 0,

        len = list.length;

    for ( ; i < len; i++ ) {

        if ( list[i] === elem ) {

            return i;

        }

    }

    return -1;

},

```

```

    booleans =
    "checked|selected|async|autofocus|autoplay|controls|defer|disabled|hidden|ismap|loop|
    multiple|open|readonly|required|scoped",

```

```
// Regular expressions

// http://www.w3.org/TR/css3-selectors/#whitespace
whitespace = "[\\x20\\t\\r\\n\\f]",

// http://www.w3.org/TR/CSS21/syndata.html#value-def-identifier
identifier = "({:\\\\\\.|[\\w-]|[^\\0-\\xa0])+",

// Attribute selectors: http://www.w3.org/TR/selectors/#attribute-selectors
attributes = "\\[" + whitespace + "*(\" + identifier + ")(?:\" + whitespace +
    // Operator (capture 2)
    "*(\\*^$|!~)?=" + whitespace +
    // "Attribute values must be CSS identifiers [capture 5] or strings [capture 3 or
capture 4]"
    "({:\\\\\\.|[\\w-]|[^\\0-\\xa0])*'|\\\"({:\\\\\\.|[\\w-]|[^\\0-\\xa0])*\\\"|(\" + identifier + "))|\" +
whitespace +
    "\\]",

pseudos = ":(\" + identifier + ")(?:\\((" +
    // To reduce the number of selectors needing tokenize in the preFilter, prefer
arguments:
    // 1. quoted (capture 3; capture 4 or capture 5)
    "({:\\\\\\.|[\\w-]|[^\\0-\\xa0])*'|\\\"({:\\\\\\.|[\\w-]|[^\\0-\\xa0])*\\\"|\" +
    // 2. simple (capture 6)
    "({:\\\\\\.|[\\w-]|[^\\0-\\xa0])|\" + attributes + ")*|\" +
    // 3. anything else (capture 2)
    ".*" +
    "\\)|)",
```



```
// Leading and non-escaped trailing whitespace, capturing some non-whitespace
characters preceding the latter
```

```
rwhitespace = new RegExp( whitespace + "+", "g" ),
```

```
rtrim = new RegExp( "^" + whitespace + "+|((?:^|[\^\\\])?(?:\\\\\\.|)*)" + whitespace +
"$", "g"),
```

```
rcomma = new RegExp( "^" + whitespace + "*, " + whitespace + "*" ),
```

```

    rcombinators = new RegExp( "^" + whitespace + "*([>~]|" + whitespace + ")" +
    whitespace + "*" ),

```

```
rdescend = new RegExp( whitespace + ">" ),
```

```
rpseudo = new RegExp( pseudos ),
```

```
ridentifier = new RegExp( "^" + identifier + "$" ),
```

```
matchExpr = {
```

```
"ID": new RegExp( "^#(" + identifier + ")" ),
```

```
"CLASS": new RegExp( "^\\\\" + identifier + ")" ),
```

```
"TAG": new RegExp( "^(" + identifier + "|[*])" ),
```

```
"ATTR": new RegExp( "^" + attributes ),
```

```
"PSEUDO": new RegExp( "^" + pseudos ),
```

```
"CHILD": new RegExp( "^:(only|first|last|nth|nth-last)-(child|of-type)(?:\\(" +
whitespace +
```

```

    "(even|odd|([+|-])(\\d*)n|)" + whitespace + "(?:[+|-])" +
    whitespace +

```

```
"*(\\d+)|))" + whitespace + "*\\)|)", "i" ),
```

```
"bool": new RegExp( "^(?:" + booleans + ")$", "i" ),
```

```
// For use in libraries implementing .is()
```

```
// We use this for POS matching in `select`
```

```
"needsContext": new RegExp( "^" + whitespace +
"*[>+~]|:(even|odd|eq|gt|lt|nth|first|last)(?:\\(" +
```

```

        whitespace + "*(?:-\\d)?\\d*" + whitespace + "*\\|)(?=[^-]|$)", "i" )
    },

    rhtml = /HTML$/i,

    rinputs = /^(?:input|select|textarea|button)$/i,

    rheader = /^h\d$/i,

    rnative = /^[\^{}+\{\s*\[native \w/,

    // Easily-parseable/retrievable ID or TAG or CLASS selectors
    rquickExpr = /^(?:#([\w-]+)|(\w+)|\.([\w-]+))$/,

    rsibling = /[+~]/,

    // CSS escapes
    // http://www.w3.org/TR/CSS21/syndata.html#escaped-characters
    runescape = new RegExp( "\\\[([\\da-f]{1,6})" + whitespace + "?|(" + whitespace +
    ")|.)", "ig" ),

    funescape = function( _, escaped, escapedWhitespace ) {
        var high = "0x" + escaped - 0x10000;

        // NaN means non-codepoint

        // Support: Firefox<24
        // Workaround erroneous numeric interpretation of +"0x"

        return high !== high || escapedWhitespace ?
            escaped :
            high < 0 ?

                // BMP codepoint

                String.fromCharCode( high + 0x10000 ) :

```

```

        // Supplemental Plane codepoint (surrogate pair)
        String.fromCharCode( high >> 10 | 0xD800, high & 0x3FF |
0xDC00 );

    },

    // CSS string/identifier serialization
    // https://drafts.csswg.org/cssom/#common-serializing-idioms
    rcssescape = /([\\0-\x1f\x7f]|^-\?\\d)|^-\$|^[^\\0-\x1f\x7f-\uFFFF\\w-]/g,
    fcssescape = function( ch, asCodePoint ) {
        if ( asCodePoint ) {

            // U+0000 NULL becomes U+FFFD REPLACEMENT CHARACTER
            if ( ch === "\\0" ) {
                return "\\uFFFD";
            }

            // Control characters and (dependent upon position) numbers get
            escaped as code points
            return ch.slice( 0, -1 ) + "\\\" + ch.charCodeAt( ch.length - 1 ).toString(
16 ) + " ";
        }

        // Other potentially-special ASCII characters get backslash-escaped
        return "\\\" + ch;
    },

    // Used for iframes
    // See setDocument()
    // Removing the function wrapper causes a "Permission Denied"

```

```

// error in IE

unloadHandler = function() {

    setDocument();

},

inDisabledFieldset = addCombinator(

    function( elem ) {

        return elem.disabled === true && elem.nodeName.toLowerCase() ===

"fieldset";

    },

    { dir: "parentNode", next: "legend" }

);

// Optimize for push.apply( _, NodeList )

try {

    push.apply(

        (arr = slice.call( preferredDoc.childNodes )),

        preferredDoc.childNodes

    );

    // Support: Android<4.0

    // Detect silently failing push.apply

    arr[ preferredDoc.childNodes.length ].nodeType;

} catch ( e ) {

    push = { apply: arr.length ?

        // Leverage slice if possible

        function( target, els ) {

            push_native.apply( target, slice.call(els) );

```

```

    } :

    // Support: IE<9
    // Otherwise append directly
    function( target, els ) {
        var j = target.length,
            i = 0;

        // Can't trust NodeList.length
        while ( (target[j++] = els[i++]) ) {}

        target.length = j - 1;
    }

};

}

function Sizzle( selector, context, results, seed ) {
    var m, i, elem, nid, match, groups, newSelector,
        newContext = context && context.ownerDocument,

        //.nodeType defaults to 9, since context defaults to document
        nodeType = context ? context.nodeType : 9;

    results = results || [];

    // Return early from calls with invalid selector or context
    if ( typeof selector !== "string" || !selector ||
        nodeType !== 1 && nodeType !== 9 && nodeType !== 11 ) {

```

```

return results;
}

// Try to shortcut find operations (as opposed to filters) in HTML documents
if ( !seed ) {

    if ( ( context ? context.ownerDocument || context : preferredDoc ) !==
document ) {

        setDocument( context );

    }

    context = context || document;

    if ( documentIsHTML ) {

        // If the selector is sufficiently simple, try using a "get*By*" DOM
method

        // (excepting DocumentFragment context, where the methods don't
exist)

        if (.nodeType !== 11 && (match = rquickExpr.exec( selector )) ) {

            // ID selector

            if ( (m = match[1]) ) {

                // Document context

                if (.nodeType === 9 ) {

                    if ( (elem = context.getElementById( m )) ) {

                        // Support: IE, Opera, Webkit

                        // TODO: identify versions

```

by name instead of ID

```
// getElementById can match elements
```

```
if ( elem.id === m ) {  
    results.push( elem );  
    return results;  
}
```

```
} else {  
    return results;  
}
```

```
// Element context
```

```
} else {
```

```
// Support: IE, Opera, Webkit
```

```
// TODO: identify versions
```

```
// getElementById can match elements by
```

name instead of ID

```
if ( newContext && (elem =  
newContext.getElementById( m )) &&
```

```
contains( context, elem ) &&  
elem.id === m ) {
```

```
    results.push( elem );  
    return results;
```

```
}
```

```
}
```

```
// Type selector
```

```
} else if ( match[2] ) {
```

```

        push.apply( results, context.getElementsByTagName(
selector ) );

        return results;

    // Class selector
    } else if ( (m = match[3]) && support.getElementsByClassName
&&

        context.getElementsByClassName ) {

        push.apply( results, context.getElementsByClassName(
m ) );

        return results;
    }
}

// Take advantage of querySelectorAll
if ( support.qsa &&

    !nonnativeSelectorCache[ selector + " " ] &&
    (!rbuggyQSA || !rbuggyQSA.test( selector )) &&

    // Support: IE 8 only
    // Exclude object elements
    (nodeType !== 1 || context.nodeName.toLowerCase() !==
"object") ) {

        newSelector = selector;

        newContext = context;

```



```

evaluating child or
// qSA considers elements outside a scoping root when

// descendant combinators, which is not what we want.

// In such cases, we work around the behavior by prefixing
every selector in the

// list with an ID selector referencing the scope context.

// Thanks to Andrew Dupont for this technique.
if (.nodeType === 1 && rdescend.test( selector ) ) {

    // Capture the context ID, setting it first if necessary
    if ( (nid = context.getAttribute( "id" ) ) ) {
        nid = nid.replace( rcssescape, fcssescape );
    } else {
        context.setAttribute( "id", (nid = expando) );
    }

    // Prefix every selector in the list
    groups = tokenize( selector );
    i = groups.length;
    while ( i-- ) {
        groups[i] = "#" + nid + " " + toSelector(
groups[i] );

    }
    newSelector = groups.join( "," );

    // Expand context for sibling selectors
    newContext = rsibling.test( selector ) && testContext(
context.parentNode ) ||
        context;

```

```

    }

    try {

        push.apply( results,

                    newContext.querySelectorAll( newSelector )

                );

        return results;

    } catch ( qsaError ) {

        nonnativeSelectorCache( selector, true );

    } finally {

        if ( nid === expando ) {

            context.removeAttribute( "id" );

        }

    }

}

}

}

}

// All others

return select( selector.replace( rtrim, "$1" ), context, results, seed );

}

/**
 * Create key-value caches of limited size
 *
 * @returns {function(string, object)} Returns the Object data after storing it on itself with
 *
 *     property name the (space-suffixed) string and (if the cache is larger than
 * Expr.cacheLength)
 *
 *     deleting the oldest entry

```

```

*/

function createCache() {

    var keys = [];

    function cache( key, value ) {

        // Use (key + " ") to avoid collision with native prototype properties (see Issue
#157)

        if ( keys.push( key + " " ) > Expr.cacheLength ) {

            // Only keep the most recent entries

            delete cache[ keys.shift() ];

        }

        return (cache[ key + " " ] = value);

    }

    return cache;

}

/**
 * Mark a function for special use by Sizzle
 * @param {Function} fn The function to mark
 */
function markFunction( fn ) {

    fn[ expando ] = true;

    return fn;

}

/**
 * Support testing using an element
 * @param {Function} fn Passed the created element and returns a boolean result

```

```

*/

function assert( fn ) {

    var el = document.createElement("fieldset");

    try {

        return !!fn( el );

    } catch (e) {

        return false;

    } finally {

        // Remove from its parent by default
        if ( el.parentNode ) {

            el.parentNode.removeChild( el );

        }

        // release memory in IE
        el = null;

    }

}

/**
 * Adds the same handler for all of the specified attrs
 * @param {String} attrs Pipe-separated list of attributes
 * @param {Function} handler The method that will be applied
 */

function addHandle( attrs, handler ) {

    var arr = attrs.split("|"),

        i = arr.length;

```

```

        while ( i-- ) {

            Expr.attrHandle[ arr[i] ] = handler;

        }

    }

}

/**
 * Checks document order of two siblings
 *
 * @param {Element} a
 * @param {Element} b
 * @returns {Number} Returns less than 0 if a precedes b, greater than 0 if a follows b
 */
function siblingCheck( a, b ) {

    var cur = b && a,

        diff = cur && a.nodeType === 1 && b.nodeType === 1 &&
            a.sourceIndex - b.sourceIndex;

    // Use IE sourceIndex if available on both nodes
    if ( diff ) {
        return diff;
    }

    // Check if b follows a
    if ( cur ) {
        while ( (cur = cur.nextSibling) ) {
            if ( cur === b ) {
                return -1;
            }
        }
    }

```

```

        }

    }

    return a ? 1 : -1;

}

/**
 * Returns a function to use in pseudos for input types
 * @param {String} type
 */
function createInputPseudo( type ) {
    return function( elem ) {
        var name = elem.nodeName.toLowerCase();
        return name === "input" && elem.type === type;
    };
}

/**
 * Returns a function to use in pseudos for buttons
 * @param {String} type
 */
function createButtonPseudo( type ) {
    return function( elem ) {
        var name = elem.nodeName.toLowerCase();
        return (name === "input" || name === "button") && elem.type === type;
    };
}

```

```

/**
 * Returns a function to use in pseudos for :enabled/:disabled
 * @param {Boolean} disabled true for :disabled; false for :enabled
 */
function createDisabledPseudo( disabled ) {

    // Known :disabled false positives: fieldset[disabled] > legend:nth-of-type(n+2) :can-
    disable

    return function( elem ) {

        // Only certain elements can match :enabled or :disabled
        // https://html.spec.whatwg.org/multipage/scripting.html#selector-enabled
        // https://html.spec.whatwg.org/multipage/scripting.html#selector-disabled
        if ( "form" in elem ) {

            // Check for inherited disabledness on relevant non-disabled elements:
            // * listed form-associated elements in a disabled fieldset
            // https://html.spec.whatwg.org/multipage/forms.html#category-
            listed

            // https://html.spec.whatwg.org/multipage/forms.html#concept-fe-
            disabled

            // * option elements in a disabled optgroup
            // https://html.spec.whatwg.org/multipage/forms.html#concept-
            option-disabled

            // All such elements have a "form" property.
            if ( elem.parentNode && elem.disabled === false ) {

                // Option elements defer to a parent optgroup if present

```

```

    if ( "label" in elem ) {

        if ( "label" in elem.parentNode ) {

            return elem.parentNode.disabled === disabled;

        } else {

            return elem.disabled === disabled;

        }

    }

```

```

// Support: IE 6 - 11

```

fieldset ancestors

```

// Use the isDisabled shortcut property to check for disabled

```

```

return elem.isDisabled === disabled ||

```

```

    // Where there is no isDisabled, check manually

```

```

/* jshint -W018 */

```

```

elem.isDisabled !== !disabled &&

```

```

    inDisabledFieldset( elem ) === disabled;

```

```

}

```

```

return elem.disabled === disabled;

```

// Try to winnow out elements that can't be disabled before trusting the disabled property.

// Some victims get caught in our net (label, legend, menu, track), but it shouldn't

```

// even exist on them, let alone have a boolean value.

```

```

} else if ( "label" in elem ) {

```

```

    return elem.disabled === disabled;

```

```

}

```



```

        // Remaining elements are neither :enabled nor :disabled

        return false;

    };

}

/**
 * Returns a function to use in pseudos for positionals
 * @param {Function} fn
 */
function createPositionalPseudo( fn ) {

    return markFunction(function( argument ) {

        argument = +argument;

        return markFunction(function( seed, matches ) {

            var j,

                matchIndexes = fn( [], seed.length, argument ),

                i = matchIndexes.length;

            // Match elements found at the specified indexes
            while ( i-- ) {

                if ( seed[ ( j = matchIndexes[i] ) ] ) {

                    seed[j] = !(matches[j] = seed[j]);

                }

            }

        });

    });

};

}

```

```

/**
 * Checks a node for validity as a Sizzle context
 * @param {Element|Object=} context
 * @returns {Element|Object|Boolean} The input node if acceptable, otherwise a falsy value
 */
function testContext( context ) {
    return context && typeof context.getElementsByTagName !== "undefined" &&
    context;
}

// Expose support vars for convenience
support = Sizzle.support = {};

/**
 * Detects XML nodes
 * @param {Element|Object} elem An element or a document
 * @returns {Boolean} True iff elem is a non-HTML XML node
 */
isXML = Sizzle.isXML = function( elem ) {
    var namespace = elem.namespaceURI,
        docElem = (elem.ownerDocument || elem).documentElement;

    // Support: IE <=8
    // Assume HTML when documentElement doesn't yet exist, such as inside loading
    iframes

    // https://bugs.jquery.com/ticket/4833
    return !rhtml.test( namespace || docElem && docElem.nodeName || "HTML" );
}

```

```
};
```

```
/**
```

```
 * Sets document-related variables once based on the current document
```

```
 * @param {Element|Object} [doc] An element or document object to use to set the document
```

```
 * @returns {Object} Returns the current document
```

```
 */
```

```
setDocument = Sizzle.setDocument = function( node ) {
```

```
    var hasCompare, subWindow,
```

```
        doc = node ? node.ownerDocument || node : preferredDoc;
```

```
    // Return early if doc is invalid or already selected
```

```
    if ( doc === document || doc.nodeType !== 9 || !doc.documentElement ) {
```

```
        return document;
```

```
    }
```

```
    // Update global variables
```

```
    document = doc;
```

```
    docElem = document.documentElement;
```

```
    documentIsHTML = !isXML( document );
```

```
    // Support: IE 9-11, Edge
```

```
    // Accessing iframe documents after unload throws "permission denied" errors (jQuery  
#13936)
```

```
    if ( preferredDoc !== document &&
```

```
        (subWindow = document.defaultView) && subWindow.top !== subWindow ) {
```

```
        // Support: IE 11, Edge
```

```

        if ( subWindow.addEventListener ) {

            subWindow.addEventListener( "unload", unloadHandler, false );

            // Support: IE 9 - 10 only

        } else if ( subWindow.attachEvent ) {

            subWindow.attachEvent( "onunload", unloadHandler );

        }

    }

```

/\* Attributes

----- \*/

// Support: IE<8

// Verify that getAttribute really returns attributes and not properties

// (excepting IE8 booleans)

```

support.attributes = assert(function( el ) {

    el.className = "i";

    return !el.getAttribute("className");

});

```

/\* getElement(s)By\*

----- \*/

// Check if getElementsByTagName("\*") returns only elements

```

support.getElementsByTagName = assert(function( el ) {

    el.appendChild( document.createComment("") );

    return !el.getElementsByTagName("*").length;

```

```

});

// Support: IE<9
support.getElementsByClassName = rnative.test( document.getElementsByClassName
);

// Support: IE<10
// Check if getElementById returns elements by name
// The broken getElementById methods don't pick up programmatically-set names,
// so use a roundabout getElementsByName test
support.getByid = assert(function( el ) {
    docElem.appendChild( el ).id = expando;
    return !document.getElementsByName || !document.getElementsByName(
expando ).length;
});

// ID filter and find
if ( support.getByid ) {
    Expr.filter["ID"] = function( id ) {
        var attrId = id.replace( runescape, funescape );
        return function( elem ) {
            return elem.getAttribute("id") === attrId;
        };
    };
    Expr.find["ID"] = function( id, context ) {
        if ( typeof context.getElementById !== "undefined" &&
documentIsHTML ) {
            var elem = context.getElementById( id );
            return elem ? [ elem ] : [];
        }
    };
}

```

```

    }

};

} else {

    Expr.filter["ID"] = function( id ) {

        var attrId = id.replace( runescape, funescape );

        return function( elem ) {

            var node = typeof elem.getAttributeNode !== "undefined" &&

                elem.getAttributeNode("id");

            return node && node.value === attrId;

        };

    };

    // Support: IE 6 - 7 only

    // getElementById is not reliable as a find shortcut

    Expr.find["ID"] = function( id, context ) {

        if ( typeof context.getElementById !== "undefined" &&
documentIsHTML ) {

            var node, i, elems,

                elem = context.getElementById( id );

            if ( elem ) {

                // Verify the id attribute

                node = elem.getAttributeNode("id");

                if ( node && node.value === id ) {

                    return [ elem ];

                }

            }

        }

    };

}

```

```

        // Fall back on getElementsByName
        elems = context.getElementsByName( id );
        i = 0;
        while ( (elem = elems[i++]) ) {
            node = elem.getAttributeNode("id");
            if ( node && node.value === id ) {
                return [ elem ];
            }
        }

        return [];
    }

};

}

// Tag
Expr.find["TAG"] = support.getElementsByTagName ?

function( tag, context ) {

    if ( typeof context.getElementsByTagName !== "undefined" ) {

        return context.getElementsByTagName( tag );

        // DocumentFragment nodes don't have gEBTN
    } else if ( support.qsa ) {

        return context.querySelectorAll( tag );

    }

}:

```

```

function( tag, context ) {
    var elem,

        tmp = [],

        i = 0,

        // By happy coincidence, a (broken) gEBTN appears on
DocumentFragment nodes too

        results = context.getElementsByTagName( tag );

    // Filter out possible comments
    if ( tag === "*" ) {
        while ( (elem = results[i++]) ) {
            if ( elem.nodeType === 1 ) {
                tmp.push( elem );
            }
        }
    }

    return tmp;
}

return results;

};

// Class
Expr.find["CLASS"] = support.getElementsByClassName && function( className,
context ) {
    if ( typeof context.getElementsByClassName !== "undefined" &&
documentIsHTML ) {
        return context.getElementsByClassName( className );
    }
}

```



```
};
```

```
/* QSA/matchesSelector
```

```
----- */
```

```
// QSA and matchesSelector support
```

```
// matchesSelector(:active) reports false when true (IE9/Opera 11.5)
```

```
rbuggyMatches = [];
```

```
// qSa(:focus) reports false when true (Chrome 21)
```

```
// We allow this because of a bug in IE8/9 that throws an error
```

```
// whenever `document.activeElement` is accessed on an iframe
```

```
// So, we allow :focus to pass through QSA all the time to avoid the IE error
```

```
// See https://bugs.jquery.com/ticket/13378
```

```
rbuggyQSA = [];
```

```
if ( (support.qsa = rnative.test( document.querySelectorAll )) ) {
```

```
    // Build QSA regex
```

```
    // Regex strategy adopted from Diego Perini
```

```
    assert(function( el ) {
```

```
        // Select is set to empty string on purpose
```

```
        // This is to test IE's treatment of not explicitly
```

```
        // setting a boolean content attribute,
```

```
        // since its presence should be enough
```

```
        // https://bugs.jquery.com/ticket/12359
```

```
        docElem.appendChild( el ).innerHTML = "<a id='" + expando + "'></a>"
```

+

```

"<select id='" + expando + "-\r\\' msallowcapture='>" +
"<option selected='></option></select>";

// Support: IE8, Opera 11-12.16
// Nothing should be selected when empty strings follow ^= or $= or *=
// The test attribute must be unknown in Opera but "safe" for WinRT
// https://msdn.microsoft.com/en-
us/library/ie/hh465388.aspx#attribute_section
if ( el.querySelectorAll("[msallowcapture^="]).length ) {
    rbuggyQSA.push( "[*^$]=" + whitespace + "*(?:'|\"\\") );
}

// Support: IE8
// Boolean attributes and "value" are not treated correctly
if ( !el.querySelectorAll("[selected]").length ) {
    rbuggyQSA.push( "\\[" + whitespace + "*(?:value|" + booleans
+ ")" );
}

// Support: Chrome<29, Android<4.4, Safari<7.0+, iOS<7.0+,
PhantomJS<1.9.8+
if ( !el.querySelectorAll( "[id~=" + expando + "-]").length ) {
    rbuggyQSA.push("~=");
}

// Webkit/Opera - :checked should return selected option elements
// http://www.w3.org/TR/2011/REC-css3-selectors-
20110929/#checked

// IE8 throws error here and will not see later tests

```

```

if ( !el.querySelectorAll(":checked").length ) {

    rbuggyQSA.push(":checked");

}

// Support: Safari 8+, iOS 8+
// https://bugs.webkit.org/show_bug.cgi?id=136851
// In-page `selector#id sibling-combinator selector` fails
if ( !el.querySelectorAll( "a#" + expando + "+*" ).length ) {

    rbuggyQSA.push("#.+[+~]");

}

});

```

```

assert(function( el ) {

    el.innerHTML = "<a href=' disabled='disabled'></a>" +

        "<select disabled='disabled'><option/></select>";

```

assignment

```

// Support: Windows 8 Native Apps
// The type and name attributes are restricted during .innerHTML

var input = document.createElement("input");
input.setAttribute( "type", "hidden" );
el.appendChild( input ).setAttribute( "name", "D" );

// Support: IE8
// Enforce case-sensitivity of name attribute
if ( el.querySelectorAll("[name=d]").length ) {
    rbuggyQSA.push( "name" + whitespace + ".*^$|!~]?=" );
}

```

are still enabled)

```
// FF 3.5 - :enabled/:disabled and hidden elements (hidden elements
```

```
// IE8 throws error here and will not see later tests
```

```
if ( el.querySelectorAll(":enabled").length !== 2 ) {  
    rbuggyQSA.push( ":enabled", ":disabled" );  
}
```

```
// Support: IE9-11+
```

fieldsets

```
// IE's :disabled selector does not pick up the children of disabled
```

```
docElem.appendChild( el ).disabled = true;  
if ( el.querySelectorAll(":disabled").length !== 2 ) {  
    rbuggyQSA.push( ":enabled", ":disabled" );  
}
```

```
// Opera 10-11 does not throw on post-comma invalid pseudos
```

```
el.querySelectorAll("*,:x");  
rbuggyQSA.push(",.*:");
```

```
});
```

```
}
```

```
if ( (support.matchesSelector = rnative.test( (matches = docElem.matches | |
```

```
docElem.webkitMatchesSelector | |
```

```
docElem.mozMatchesSelector | |
```

```
docElem.oMatchesSelector | |
```

```
docElem.msMatchesSelector) )) ) {
```

```

assert(function( el ) {

    // Check to see if it's possible to do matchesSelector
    // on a disconnected node (IE 9)
    support.disconnectedMatch = matches.call( el, "*" );

    // This should fail with an exception
    // Gecko does not error, returns false instead
    matches.call( el, "[s!=\"]:x" );

    rbuggyMatches.push( "!=", pseudos );

});

}

rbuggyQSA = rbuggyQSA.length && new RegExp( rbuggyQSA.join("|") );
rbuggyMatches = rbuggyMatches.length && new RegExp( rbuggyMatches.join("|") );

/* Contains
----- */

hasCompare = rnative.test( docElem.compareDocumentPosition );

// Element contains another
// Purposefully self-exclusive
// As in, an element does not contain itself
contains = hasCompare || rnative.test( docElem.contains ) ?

function( a, b ) {

    var adown = a.nodeType === 9 ? a.documentElement : a,
        bup = b && b.parentNode;

    return a === bup || !( bup && bup.nodeType === 1 && (

```

```

        adown.contains ?

        adown.contains( bup ) :

        a.compareDocumentPosition &&
a.compareDocumentPosition( bup ) & 16

    ));

}:

function( a, b ) {

    if ( b ) {

        while ( (b = b.parentNode) ) {

            if ( b === a ) {

                return true;

            }

        }

    }

    return false;

};

```

/\* Sorting

----- \*/

// Document order sorting

sortOrder = hasCompare ?

function( a, b ) {

// Flag for duplicate removal

if ( a === b ) {

hasDuplicate = true;

return 0;

```

    }

    // Sort on method existence if only one input has compareDocumentPosition
    var compare = !a.compareDocumentPosition - !b.compareDocumentPosition;

    if ( compare ) {

        return compare;

    }

    // Calculate position if both inputs belong to the same document
    compare = ( a.ownerDocument || a ) === ( b.ownerDocument || b ) ?

        a.compareDocumentPosition( b ) :

        // Otherwise we know they are disconnected

        1;

    // Disconnected nodes

    if ( compare & 1 ||

        (!support.sortDetached && b.compareDocumentPosition( a ) ===

compare) ) {

        // Choose the first element that is related to our preferred document

        if ( a === document || a.ownerDocument === preferredDoc &&

contains(preferredDoc, a) ) {

            return -1;

        }

        if ( b === document || b.ownerDocument === preferredDoc &&

contains(preferredDoc, b) ) {

            return 1;

        }

```

```

        // Maintain original order

        return sortInput ?

            ( indexOf( sortInput, a ) - indexOf( sortInput, b ) ) :

            0;

    }

    return compare & 4 ? -1 : 1;

}:

function( a, b ) {

    // Exit early if the nodes are identical

    if ( a === b ) {

        hasDuplicate = true;

        return 0;

    }

    var cur,

        i = 0,

        aup = a.parentNode,

        bup = b.parentNode,

        ap = [ a ],

        bp = [ b ];

    // Parentless nodes are either documents or disconnected

    if ( !aup || !bup ) {

        return a === document ? -1 :

            b === document ? 1 :

```



```

    aup ? -1 :
    bup ? 1 :
    sortInput ?
    ( indexOf( sortInput, a ) - indexOf( sortInput, b ) ) :
    0;

```

```

// If the nodes are siblings, we can do a quick check

```

```

} else if ( aup === bup ) {
    return siblingCheck( a, b );
}

```

```

// Otherwise we need full lists of their ancestors for comparison

```

```

cur = a;
while ( ( cur = cur.parentNode ) ) {
    ap.unshift( cur );
}
cur = b;
while ( ( cur = cur.parentNode ) ) {
    bp.unshift( cur );
}

```

```

// Walk down the tree looking for a discrepancy

```

```

while ( ap[i] === bp[i] ) {
    i++;
}

```

```

return i ?

```

```

        // Do a sibling check if the nodes have a common ancestor
        siblingCheck( ap[i], bp[i] ) :

        // Otherwise nodes in our document sort first
        ap[i] === preferredDoc ? -1 :
        bp[i] === preferredDoc ? 1 :
        0;

    };

    return document;

};

Sizzle.matches = function( expr, elements ) {
    return Sizzle( expr, null, null, elements );
};

Sizzle.matchesSelector = function( elem, expr ) {
    // Set document vars if needed
    if ( ( elem.ownerDocument || elem ) !== document ) {
        setDocument( elem );
    }

    if ( support.matchesSelector && documentIsHTML &&
        !nonnativeSelectorCache[ expr + " " ] &&
        ( !rbuggyMatches || !rbuggyMatches.test( expr ) ) &&
        ( !rbuggyQSA || !rbuggyQSA.test( expr ) ) ) {

```

```

    try {

        var ret = matches.call( elem, expr );

        // IE 9's matchesSelector returns false on disconnected nodes
        if ( ret || support.disconnectedMatch ||

            // As well, disconnected nodes are said to be in a
document
            // fragment in IE 9
            elem.document && elem.document.nodeType !== 11 )
        {

            return ret;

        }
    } catch (e) {

        nonnativeSelectorCache( expr, true );

    }

}

return Sizzle( expr, document, null, [ elem ] ).length > 0;

};

Sizzle.contains = function( context, elem ) {

    // Set document vars if needed
    if ( ( context.ownerDocument || context ) !== document ) {

        setDocument( context );

    }

    return contains( context, elem );

};

```

```

Sizzle.attr = function( elem, name ) {

    // Set document vars if needed
    if ( ( elem.ownerDocument || elem ) !== document ) {
        setDocument( elem );
    }

    var fn = Expr.attrHandle[ name.toLowerCase() ],
        // Don't get fooled by Object.prototype properties (jQuery #13807)
        val = fn && hasOwn.call( Expr.attrHandle, name.toLowerCase() ) ?
            fn( elem, name, !documentIsHTML ) :
            undefined;

    return val !== undefined ?
        val :
        support.attributes || !documentIsHTML ?
            elem.getAttribute( name ) :
            (val = elem.getAttributeNode(name)) && val.specified ?
                val.value :
                null;

};

```

```

Sizzle.escape = function( sel ) {
    return (sel + "").replace( rcssescape, fcssescape );
};

```

```

Sizzle.error = function( msg ) {
    throw new Error( "Syntax error, unrecognized expression: " + msg );
};

```

```
};
```

```
/**
```

```
 * Document sorting and removing duplicates
```

```
 * @param {ArrayLike} results
```

```
 */
```

```
Sizzle.uniqueSort = function( results ) {
```

```
    var elem,
```

```
        duplicates = [],
```

```
        j = 0,
```

```
        i = 0;
```

```
    // Unless we *know* we can detect duplicates, assume their presence
```

```
    hasDuplicate = !support.detectDuplicates;
```

```
    sortInput = !support.sortStable && results.slice( 0 );
```

```
    results.sort( sortOrder );
```

```
    if ( hasDuplicate ) {
```

```
        while ( ( elem = results[i++] ) ) {
```

```
            if ( elem === results[ i ] ) {
```

```
                j = duplicates.push( i );
```

```
            }
```

```
        }
```

```
        while ( j-- ) {
```

```
            results.splice( duplicates[ j ], 1 );
```

```
        }
```

```
    }
```

```

        // Clear input after sorting to release objects

        // See https://github.com/jquery/sizzle/pull/225

        sortInput = null;

        return results;

    };

    /**
     * Utility function for retrieving the text value of an array of DOM nodes
     * @param {Array|Element} elem
     */
    getText = Sizzle.getText = function( elem ) {
        var node,
            ret = "",
            i = 0,
            nodeType = elem.nodeType;

        if ( !nodeType ) {
            // If no nodeType, this is expected to be an array
            while ( (node = elem[i++]) ) {
                // Do not traverse comment nodes
                ret += getText( node );
            }
        } else if ( nodeType === 1 || nodeType === 9 || nodeType === 11 ) {
            // Use.textContent for elements
            // innerText usage removed for consistency of new lines (jQuery #11153)

```

```

        if ( typeof elem.textContent === "string" ) {

            return elem.textContent;

        } else {

            // Traverse its children

            for ( elem = elem.firstChild; elem; elem = elem.nextSibling ) {

                ret += getText( elem );

            }

        }

    } else if (.nodeType === 3 || nodeType === 4 ) {

        return elem.nodeValue;

    }

    // Do not include comment or processing instruction nodes


    return ret;

};

```

```

Expr = Sizzle.selectors = {

```

```

    // Can be adjusted by the user

```

```

    cacheLength: 50,

```

```

    createPseudo: markFunction,

```

```

    match: matchExpr,

```

```

    attrHandle: {},

```

```
find: {},
```

```
relative: {
```

```
    ">": { dir: "parentNode", first: true },
```

```
    " ": { dir: "parentNode" },
```

```
    "+": { dir: "previousSibling", first: true },
```

```
    "~": { dir: "previousSibling" }
```

```
},
```

```
preFilter: {
```

```
    "ATTR": function( match ) {
```

```
        match[1] = match[1].replace( runescape, funescape );
```

```
        // Move the given value to match[3] whether quoted or unquoted
```

```
        match[3] = ( match[3] || match[4] || match[5] || "" ).replace(
runescape, funescape );
```

```
        if ( match[2] === "~=" ) {
```

```
            match[3] = " " + match[3] + " ";
```

```
        }
```

```
        return match.slice( 0, 4 );
```

```
    },
```

```
    "CHILD": function( match ) {
```

```
        /* matches from matchExpr["CHILD"]
```

```
        1 type (only|nth|...)
```

```
        2 what (child|of-type)
```



3 argument (even|odd|\d\*|\d\*n([+-]\d+)?|...)

4 xn-component of xn+y argument ([+-]?\d\*n|)

5 sign of xn-component

6 x of xn-component

7 sign of y-component

8 y of y-component

\*/

match[1] = match[1].toLowerCase();

if ( match[1].slice( 0, 3 ) === "nth" ) {

    // nth-\* requires argument

    if ( !match[3] ) {

        Sizzle.error( match[0] );

    }

    // numeric x and y parameters for Expr.filter.CHILD

    // remember that false/true cast respectively to 0/1

    match[4] = +( match[4] ? match[5] + (match[6] || 1) : 2 \* ( match[3] === "even" || match[3] === "odd" ) );

    match[5] = +( ( match[7] + match[8] ) || match[3] === "odd" );

    // other types prohibit arguments

    } else if ( match[3] ) {

        Sizzle.error( match[0] );

    }

    return match;

},

```

"PSEUDO": function( match ) {

    var excess,
        unquoted = !match[6] && match[2];

    if ( matchExpr["CHILD"].test( match[0] ) ) {
        return null;
    }

    // Accept quoted arguments as-is
    if ( match[3] ) {
        match[2] = match[4] || match[5] || "";

        // Strip excess characters from unquoted arguments
    } else if ( unquoted && rpseudo.test( unquoted ) &&
        // Get excess from tokenize (recursively)
        (excess = tokenize( unquoted, true )) &&
        // advance to the next closing parenthesis
        (excess = unquoted.indexOf( ")", unquoted.length - excess ) -
unquoted.length) ) {

        // excess is a negative index
        match[0] = match[0].slice( 0, excess );
        match[2] = unquoted.slice( 0, excess );
    }

    // Return only captures needed by the pseudo filter method (type and
argument)

```

```

        return match.slice( 0, 3 );
    }
},

filter: {

    "TAG": function( nodeNameSelector ) {

        var nodeName = nodeNameSelector.replace( runescape, funescape
).toLowerCase();

        return nodeNameSelector === "*" ?

            function() { return true; } :

            function( elem ) {

                return elem.nodeName &&
elem.nodeName.toLowerCase() === nodeName;

            };

    },

    "CLASS": function( className ) {

        var pattern = classCache[ className + " " ];

        return pattern ||

            (pattern = new RegExp( "(^|" + whitespace + ")" + className +
"(" + whitespace + "|$)" )) &&

            classCache( className, function( elem ) {

                return pattern.test( typeof elem.className ===
"string" && elem.className || typeof elem.getAttribute !== "undefined" &&
elem.getAttribute("class") || "" );

            });

    },

}

```

```

"ATTR": function( name, operator, check ) {

    return function( elem ) {

        var result = Sizzle.attr( elem, name );

        if ( result == null ) {

            return operator === "!=";

        }

        if ( !operator ) {

            return true;

        }

        result += "";

        return operator === "=" ? result === check :

            operator === "!=" ? result !== check :

            operator === "^=" ? check && result.indexOf( check )

=== 0 :

            operator === "*=" ? check && result.indexOf( check ) >

-1 :

            operator === "$=" ? check && result.slice( -

check.length ) === check :

            operator === "~=" ? ( " " + result.replace( rwhitespace,

" " ) + " " ).indexOf( check ) > -1 :

            operator === "|=" ? result === check || result.slice( 0,

check.length + 1 ) === check + "-":

            false;

        };

    },

```

```

"CHILD": function( type, what, argument, first, last ) {

    var simple = type.slice( 0, 3 ) !== "nth",
        forward = type.slice( -4 ) !== "last",
        ofType = what === "of-type";

    return first === 1 && last === 0 ?


        // Shortcut for :nth-*(n)
        function( elem ) {
            return !!elem.parentNode;
        } :

        function( elem, context, xml ) {

            var cache, uniqueCache, outerCache, node, nodeIndex,
                start, dir,
                previousSibling,
                parent = elem.parentNode,
                name = ofType &&
                    elem.nodeName.toLowerCase(),
                useCache = !xml && !ofType,
                diff = false;

            if ( parent ) {

                // :(first|last|only)-(child|of-type)
                if ( simple ) {
                    while ( dir ) {

```

```

node.nodeName.toLowerCase() === name :

node.nodeType

=== 1 ) {

return false;

}

}

// Reverse direction for :only-*

start = dir = type === "only" &&

!start && "nextSibling";

}

return true;

}

start = [ forward ? parent.firstChild :

parent.lastChild ];

// non-xml :nth-child(...) stores cache data on

`parent`

if ( forward && useCache ) {

// Seek `elem` from a previously-

cached index

// ...in a gzip-friendly way

```

```
(node[ expando ] = {});
```

```
(jQuery gh-1709)
```

```
node.uniqueID ] ||
```

```
{});
```

```
cache[ 1 ];
```

```
parent.childNodes[ nodeIndex ];
```

```
&& node[ dir ] ||
```

```
from the start
```

```
start.pop() ) {
```

```
on `parent` and break
```

```
++diff && node === elem ) {
```

```
node = parent;
```

```
outerCache = node[ expando ] ||
```

```
// Support: IE <9 only
```

```
// Defend against cloned attroperties
```

```
uniqueCache = outerCache[
```

```
(outerCache[ node.uniqueID ] =
```

```
cache = uniqueCache[ type ] || [];
```

```
nodeIndex = cache[ 0 ] === dirruns &&
```

```
diff = nodeIndex && cache[ 2 ];
```

```
node = nodeIndex &&
```

```
while ( (node = ++nodeIndex && node
```

```
// Fallback to seeking `elem`
```

```
(diff = nodeIndex = 0) ||
```

```
// When found, cache indexes
```

```
if ( node.nodeType === 1 &&
```

```

uniqueCache[ type ] = [
dirruns, nodeIndex, diff ];

break;

}

}

} else {

// Use previously-cached element

index if available

if ( useCache ) {

// ...in a gzip-friendly way

node = elem;

outerCache = node[ expando ]

|| (node[ expando ] = {});

// Support: IE <9 only
// Defend against cloned

attroperties (jQuery gh-1709)

uniqueCache = outerCache[

node.uniqueID ] ||

(outerCache[

node.uniqueID ] = {});

cache = uniqueCache[ type ] ||

[];

nodeIndex = cache[ 0 ] ===

dirruns && cache[ 1 ];

diff = nodeIndex;

}

// xml :nth-child(...)

```



```
// or :nth-last-child(...) or :nth(-last)?-
```

```
if ( diff === false ) {
```

```
// Use the same loop as above
```

```
while ( (node = ++nodeIndex
```

```
(diff = nodeIndex = 0)
```

```
if ( ( ofType ?
```

node.nodeType

```
++diff ) {
```

```
// Cache the
```

```
if ( useCache ) {
```

//

//

```

uniqueCache[ type ] = [ dirruns, diff ];

    }

    if ( node ===
elem ) {

        break;

    }

}

}

}

}

// Incorporate the offset, then check against
cycle size

diff -= last;

return diff === first || ( diff % first === 0 &&
diff / first >= 0 );

}

};

},

```

```

"PSEUDO": function( pseudo, argument ) {

    // pseudo-class names are case-insensitive
    // http://www.w3.org/TR/selectors/#pseudo-classes
    // Prioritize by case sensitivity in case custom pseudos are added with
uppercase letters

    // Remember that setFilters inherits from pseudos

    var args,

```

```

        fn = Expr.pseudos[ pseudo ] || Expr.setFilters[
pseudo.toLowerCase() ] ||

        Sizzle.error( "unsupported pseudo: " + pseudo );

// The user may use createPseudo to indicate that
// arguments are needed to create the filter function
// just as Sizzle does
if ( fn[ expando ] ) {
    return fn( argument );
}

// But maintain support for old signatures
if ( fn.length > 1 ) {
    args = [ pseudo, pseudo, "", argument ];
    return Expr.setFilters.hasOwnProperty( pseudo.toLowerCase()
) ?

        markFunction(function( seed, matches ) {
            var idx,
                matched = fn( seed, argument ),
                i = matched.length;
            while ( i-- ) {
                idx = indexOf( seed, matched[i] );
                seed[ idx ] = !( matches[ idx ] =
matched[i] );
            }
        }) :
        function( elem ) {
            return fn( elem, 0, args );
        };

```

```

    }

    return fn;

}

},

pseudos: {

    // Potentially complex pseudos

    "not": markFunction(function( selector ) {

        // Trim the selector passed to compile

        // to avoid treating leading and trailing

        // spaces as combinators

        var input = [],

            results = [],

            matcher = compile( selector.replace( rtrim, "$1" ) );

        return matcher[ expando ] ?

            markFunction(function( seed, matches, context, xml ) {

                var elem,

                    unmatched = matcher( seed, null, xml, [] ),

                    i = seed.length;

                // Match elements unmatched by `matcher`

                while ( i-- ) {

                    if ( (elem = unmatched[i]) ) {

                        seed[i] = !(matches[i] = elem);

                    }
                }
            }) :
    }
}

```

```

        }

    }) :

    function( elem, context, xml ) {

        input[0] = elem;

        matcher( input, null, xml, results );

        // Don't keep the element (issue #299)

        input[0] = null;

        return !results.pop();

    };

}),

"has": markFunction(function( selector ) {

    return function( elem ) {

        return Sizzle( selector, elem ).length > 0;

    };

}),

"contains": markFunction(function( text ) {

    text = text.replace( runscape, funescape );

    return function( elem ) {

        return ( elem.textContent || getText( elem ) ).indexOf( text ) >

-1;

    };

}),

// "Whether an element is represented by a :lang() selector
// is based solely on the element's language value
// being equal to the identifier C,

```

```

// or beginning with the identifier C immediately followed by "-".

// The matching of C against the element's language value is performed case-
insensitively.

// The identifier C does not have to be a valid language name."

// http://www.w3.org/TR/selectors/#lang-pseudo

"lang": markFunction( function( lang ) {

    // lang value must be a valid identifier

    if ( !identifier.test(lang || "") ) {

        Sizzle.error( "unsupported lang: " + lang );

    }

    lang = lang.replace( runscape, funescape ).toLowerCase();

    return function( elem ) {

        var elemLang;

        do {

            if ( (elemLang = documentIsHTML ?

                elem.lang :

                elem.getAttribute("xml:lang") ||

elem.getAttribute("lang")) ) {

                elemLang = elemLang.toLowerCase();

                return elemLang === lang ||

elemLang.indexOf( lang + "-" ) === 0;

            }

        } while ( (elem = elem.parentNode) && elem.nodeType === 1 );

        return false;

    };

}),

// Miscellaneous

```

```

"target": function( elem ) {

    var hash = window.location && window.location.hash;

    return hash && hash.slice( 1 ) === elem.id;

},

"root": function( elem ) {

    return elem === docElem;

},

"focus": function( elem ) {

    return elem === document.activeElement && (!document.hasFocus ||
document.hasFocus()) && !(elem.type || elem.href || ~elem.tabIndex);

},

// Boolean properties

"enabled": createDisabledPseudo( false ),

"disabled": createDisabledPseudo( true ),

"checked": function( elem ) {

    // In CSS3, :checked should return both checked and selected elements
    // http://www.w3.org/TR/2011/REC-css3-selectors-
20110929/#checked

    var nodeName = elem.nodeName.toLowerCase();

    return (nodeName === "input" && !!elem.checked) || (nodeName ===
"option" && !!elem.selected);

},

"selected": function( elem ) {

    // Accessing this property makes selected-by-default

```

```

        // options in Safari work properly
        if ( elem.parentNode ) {
            elem.parentNode.selectedIndex;
        }

        return elem.selected === true;
    },

    // Contents
    "empty": function( elem ) {
        // http://www.w3.org/TR/selectors/#empty-pseudo
        // :empty is negated by element (1) or content nodes (text: 3; cdata: 4;
entity ref: 5),

        // but not by others (comment: 8; processing instruction: 7; etc.)
        // nodeType < 6 works because attributes (2) do not appear as children
        for ( elem = elem.firstChild; elem; elem = elem.nextSibling ) {
            if ( elem.nodeType < 6 ) {
                return false;
            }
        }

        return true;
    },

    "parent": function( elem ) {
        return !Expr.pseudos["empty"]( elem );
    },

    // Element/input types

```



```

"header": function( elem ) {

    return rheader.test( elem.nodeName );

},

"input": function( elem ) {

    return rinputs.test( elem.nodeName );

},

"button": function( elem ) {

    var name = elem.nodeName.toLowerCase();

    return name === "input" && elem.type === "button" || name ===
"button";

},

"text": function( elem ) {

    var attr;

    return elem.nodeName.toLowerCase() === "input" &&

        elem.type === "text" &&

        // Support: IE<8

        // New HTML5 attribute values (e.g., "search") appear with
elem.type === "text"

        ( (attr = elem.getAttribute("type")) == null ||
attr.toLowerCase() === "text" );

},

// Position-in-collection

"first": createPositionalPseudo(function() {

    return [ 0 ];

```

```
}},
```

```
"last": createPositionalPseudo(function( matchIndexes, length ) {
```

```
    return [ length - 1 ];
```

```
}},
```

```
"eq": createPositionalPseudo(function( matchIndexes, length, argument ) {
```

```
    return [ argument < 0 ? argument + length : argument ];
```

```
}},
```

```
"even": createPositionalPseudo(function( matchIndexes, length ) {
```

```
    var i = 0;
```

```
    for ( ; i < length; i += 2 ) {
```

```
        matchIndexes.push( i );
```

```
    }
```

```
    return matchIndexes;
```

```
}},
```

```
"odd": createPositionalPseudo(function( matchIndexes, length ) {
```

```
    var i = 1;
```

```
    for ( ; i < length; i += 2 ) {
```

```
        matchIndexes.push( i );
```

```
    }
```

```
    return matchIndexes;
```

```
}},
```

```
"lt": createPositionalPseudo(function( matchIndexes, length, argument ) {
```

```

        var i = argument < 0 ?
            argument + length :
            argument > length ?
                length :
                argument;
        for ( ; --i >= 0; ) {
            matchIndexes.push( i );
        }
        return matchIndexes;
    }},

    "gt": createPositionalPseudo(function( matchIndexes, length, argument ) {
        var i = argument < 0 ? argument + length : argument;
        for ( ; ++i < length; ) {
            matchIndexes.push( i );
        }
        return matchIndexes;
    })

}

};

Expr.pseudos["nth"] = Expr.pseudos["eq"];

// Add button/input type pseudos
for ( i in { radio: true, checkbox: true, file: true, password: true, image: true } ) {
    Expr.pseudos[ i ] = createInputPseudo( i );
}

```

```

for ( i in { submit: true, reset: true } ) {

    Expr.pseudos[ i ] = createButtonPseudo( i );

}

```

```

// Easy API for creating new setFilters

```

```

function setFilters() {}

setFilters.prototype = Expr.filters = Expr.pseudos;

Expr.setFilters = new setFilters();

```

```

tokenize = Sizzle.tokenize = function( selector, parseOnly ) {

```

```

    var matched, match, tokens, type,
        soFar, groups, preFilters,
        cached = tokenCache[ selector + " " ];

```

```

    if ( cached ) {
        return parseOnly ? 0 : cached.slice( 0 );
    }

```

```

    soFar = selector;
    groups = [];
    preFilters = Expr.preFilter;

```

```

    while ( soFar ) {

```

```

        // Comma and first run

```

```

        if ( !matched || (match = rcomma.exec( soFar )) ) {
            if ( match ) {

```

```

        // Don't consume trailing commas as valid
        soFar = soFar.slice( match[0].length ) || soFar;

    }

    groups.push( (tokens = []) );

}

matched = false;

// Combinators
if ( (match = rcombinators.exec( soFar )) ) {

    matched = match.shift();

    tokens.push({

        value: matched,

        // Cast descendant combinators to space
        type: match[0].replace( rtrim, " " )

    });

    soFar = soFar.slice( matched.length );

}

// Filters
for ( type in Expr.filter ) {

    if ( (match = matchExpr[ type ].exec( soFar )) && (!preFilters[ type ] ||

        (match = preFilters[ type ]( match ))) ) {

        matched = match.shift();

        tokens.push({

            value: matched,

            type: type,

```

```

        matches: match

    });

    soFar = soFar.slice( matched.length );

    }

}

if ( !matched ) {
    break;
}

}

// Return the length of the invalid excess
// if we're just parsing
// Otherwise, throw an error or return tokens
return parseOnly ?
    soFar.length :
    soFar ?
        Sizzle.error( selector ) :
        // Cache the tokens
        tokenCache( selector, groups ).slice( 0 );

};

```

```

function toSelector( tokens ) {
    var i = 0,
        len = tokens.length,
        selector = "";

    for ( ; i < len; i++ ) {

```

```

        selector += tokens[i].value;
    }

    return selector;
}

function addCombinator( matcher, combinator, base ) {
    var dir = combinator.dir,
        skip = combinator.next,
        key = skip || dir,
        checkNonElements = base && key === "parentNode",
        doneName = done++;

    return combinator.first ?
        // Check against closest ancestor/preceding element
        function( elem, context, xml ) {
            while ( (elem = elem[ dir ]) ) {
                if ( elem.nodeType === 1 || checkNonElements ) {
                    return matcher( elem, context, xml );
                }
            }
            return false;
        }:
        // Check against all ancestor/preceding elements
        function( elem, context, xml ) {
            var oldCache, uniqueCache, outerCache,
                newCache = [ dirruns, doneName ];


```

// We can't set arbitrary data on XML nodes, so they don't benefit from  
combinator caching

```
if ( xml ) {  
    while ( (elem = elem[ dir ]) ) {  
        if ( elem.nodeType === 1 || checkNonElements ) {  
            if ( matcher( elem, context, xml ) ) {  
                return true;  
            }  
        }  
    }  
} else {  
    while ( (elem = elem[ dir ]) ) {  
        if ( elem.nodeType === 1 || checkNonElements ) {  
            outerCache = elem[ expando ] || (elem[  
expando ] = {});  
  
            // Support: IE <9 only  
            // Defend against cloned attroperties (jQuery  
gh-1709)  
            uniqueCache = outerCache[ elem.uniqueID ] ||  
(outerCache[ elem.uniqueID ] = {});  
  
            if ( skip && skip ===  
elem.nodeName.toLowerCase() ) {  
                elem = elem[ dir ] || elem;  
            } else if ( (oldCache = uniqueCache[ key ]) &&  
oldCache[ 0 ] === dirruns && oldCache[  
1 ] === doneName ) {
```



```

// Assign to newCache so results back-
propagate to previous elements

return (newCache[ 2 ] = oldCache[ 2 ]);

} else {

// Reuse newcache so results back-
propagate to previous elements

uniqueCache[ key ] = newCache;

// A match means we're done; a fail
means we have to keep checking

if ( (newCache[ 2 ] = matcher( elem,
context, xml )) ) {

return true;

}

}

}

}

return false;

};

}

```

```

function elementMatcher( matchers ) {

return matchers.length > 1 ?

function( elem, context, xml ) {

var i = matchers.length;

while ( i-- ) {

if ( !matchers[i]( elem, context, xml ) ) {

return false;

}

}

}

}

```

```

        }
    }
    return true;
}:
    matchers[0];
}

```

```

function multipleContexts( selector, contexts, results ) {
    var i = 0,
        len = contexts.length;
    for ( ; i < len; i++ ) {
        Sizzle( selector, contexts[i], results );
    }
    return results;
}

```

```

function condense( unmatched, map, filter, context, xml ) {
    var elem,
        newUnmatched = [],
        i = 0,
        len = unmatched.length,
        mapped = map != null;

    for ( ; i < len; i++ ) {
        if ( (elem = unmatched[i]) ) {
            if ( !filter || filter( elem, context, xml ) ) {
                newUnmatched.push( elem );
            }
        }
    }
    return newUnmatched;
}

```

```

        if ( mapped ) {
            map.push( i );
        }
    }
}

return newUnmatched;
}

function setMatcher( preFilter, selector, matcher, postFilter, postFinder, postSelector ) {
    if ( postFilter && !postFilter[ expando ] ) {
        postFilter = setMatcher( postFilter );
    }
    if ( postFinder && !postFinder[ expando ] ) {
        postFinder = setMatcher( postFinder, postSelector );
    }
    return markFunction(function( seed, results, context, xml ) {
        var temp, i, elem,
            preMap = [],
            postMap = [],
            preexisting = results.length,

            // Get initial elements from seed or context
            elems = seed || multipleContexts( selector || "*", context.nodeType ?
[ context ] : context, [] ),

```

```

// Prefilter to get matcher input, preserving a map for seed-results
synchronization

matcherIn = preFilter && ( seed || !selector ) ?

    condense( elems, preMap, preFilter, context, xml ) :

    elems,

matcherOut = matcher ?

    // If we have a postFinder, or filtered seed, or non-seed
postFilter or preexisting results,

    postFinder || ( seed ? preFilter : preexisting || postFilter ) ?

        // ...intermediate processing is necessary

        [] :

        // ...otherwise use results directly

        results :

    matcherIn;

// Find primary matches
if ( matcher ) {

    matcher( matcherIn, matcherOut, context, xml );

}

// Apply postFilter
if ( postFilter ) {

    temp = condense( matcherOut, postMap );

    postFilter( temp, [], context, xml );

```

```

// Un-match failing elements by moving them back to matcherIn
i = temp.length;
while ( i-- ) {
    if ( (elem = temp[i]) ) {
        matcherOut[ postMap[i] ] = !(matcherIn[ postMap[i] ] =
elem);
    }
}

if ( seed ) {
    if ( postFinder || preFilter ) {
        if ( postFinder ) {
            // Get the final matcherOut by condensing this
intermediate into postFinder contexts
            temp = [];
            i = matcherOut.length;
            while ( i-- ) {
                if ( (elem = matcherOut[i]) ) {
                    // Restore matcherIn since elem is not
yet a final match
                    temp.push( (matcherIn[i] = elem) );
                }
            }
            postFinder( null, (matcherOut = []), temp, xml );
        }

        // Move matched elements from seed to results to keep them
synchronized

```

```

        i = matcherOut.length;

        while ( i-- ) {

            if ( (elem = matcherOut[i]) &&

                (temp = postFinder ? indexOf( seed, elem ) :

preMap[i]) > -1 ) {

                seed[temp] = !(results[temp] = elem);

            }

        }

    }

    // Add elements to results, through postFinder if defined
} else {

    matcherOut = condense(

        matcherOut === results ?

            matcherOut.splice( preexisting, matcherOut.length ) :

            matcherOut

    );

    if ( postFinder ) {

        postFinder( null, results, matcherOut, xml );

    } else {

        push.apply( results, matcherOut );

    }

}

});

}

```

```

function matcherFromTokens( tokens ) {

```

```

var checkContext, matcher, j,

    len = tokens.length,

    leadingRelative = Expr.relative[ tokens[0].type ],

    implicitRelative = leadingRelative || Expr.relative[" "],

    i = leadingRelative ? 1 : 0,

    // The foundational matcher ensures that elements are reachable from top-
level context(s)

    matchContext = addCombinator( function( elem ) {

        return elem === checkContext;

    }, implicitRelative, true ),

    matchAnyContext = addCombinator( function( elem ) {

        return indexOf( checkContext, elem ) > -1;

    }, implicitRelative, true ),

    matchers = [ function( elem, context, xml ) {

        var ret = ( !leadingRelative && ( xml || context !== outermostContext )

            || (

                (checkContext = context).nodeType ?

                    matchContext( elem, context, xml ) :

                    matchAnyContext( elem, context, xml ) );

        // Avoid hanging onto element (issue #299)

        checkContext = null;

        return ret;

    } ] );

for ( ; i < len; i++ ) {

    if ( (matcher = Expr.relative[ tokens[i].type ]) ) {

        matchers = [ addCombinator(elementMatcher( matchers ), matcher) ];

```

```

    } else {

        matcher = Expr.filter[ tokens[i].type ].apply( null, tokens[i].matches );

        // Return special upon seeing a positional matcher

        if ( matcher[ expando ] ) {

            // Find the next relative operator (if any) for proper handling

            j = ++i;

            for ( ; j < len; j++ ) {

                if ( Expr.relative[ tokens[j].type ] ) {

                    break;

                }

            }

            return setMatcher(

                i > 1 && elementMatcher( matchers ),

                i > 1 && toSelector(

                    // If the preceding token was a descendant
combinator, insert an implicit any-element `*`

                    tokens.slice( 0, i - 1 ).concat({ value: tokens[ i -
2 ].type === " " ? "*" : "" } )

                    ).replace( rtrim, "$1" ),

                    matcher,

                    i < j && matcherFromTokens( tokens.slice( i, j ) ),

                    j < len && matcherFromTokens( (tokens = tokens.slice(
j )) ),

                    j < len && toSelector( tokens )

                );

            }

            matchers.push( matcher );

        }

```



```

    }

    return elementMatcher( matchers );
}

function matcherFromGroupMatchers( elementMatchers, setMatchers ) {
    var bySet = setMatchers.length > 0,
        byElement = elementMatchers.length > 0,
        superMatcher = function( seed, context, xml, results, outermost ) {
            var elem, j, matcher,
                matchedCount = 0,
                i = "0",
                unmatched = seed && [],
                setMatched = [],
                contextBackup = outermostContext,
                // We must always have either seed elements or outermost
context
                elems = seed || byElement && Expr.find("TAG")( "*",
outermost ),

                // Use integer dirruns iff this is the outermost matcher
                dirrunsUnique = (dirruns += contextBackup == null ? 1 :
Math.random() || 0.1),
                len = elems.length;

            if ( outermost ) {
                outermostContext = context === document || context ||
outermost;
            }
        }

```

```

// Add elements passing elementMatchers directly to results

// Support: IE<9, Safari

// Tolerate NodeList properties (IE: "length"; Safari: <number>)
matching elements by id

for ( ; i !== len && (elem = elems[i]) != null; i++ ) {

    if ( byElement && elem ) {

        j = 0;

        if ( !context && elem.ownerDocument !== document )

            {

                setDocument( elem );

                xml = !documentIsHTML;

            }

        while ( (matcher = elementMatchers[j++]) ) {

            if ( matcher( elem, context || document, xml ) )

                {

                    results.push( elem );

                    break;

                }

        }

        if ( outermost ) {

            dirruns = dirrunsUnique;

        }

    }

}

// Track unmatched elements for set filters

if ( bySet ) {

    // They will have gone through all possible matchers

    if ( (elem = !matcher && elem) ) {

        matchedCount--;

```

```

    }

    // Lengthen the array for every element, matched or
not
    if ( seed ) {
        unmatched.push( elem );
    }
}

}

// `i` is now the count of elements visited above, and adding it to
`matchedCount`

// makes the latter nonnegative.
matchedCount += i;

// Apply set filters to unmatched elements

// NOTE: This can be skipped if there are no unmatched elements (i.e.,
`matchedCount`
// equals `i`), unless we didn't visit _any_ elements in the above loop
because we have

// no element matchers and no seed.

// Incrementing an initially-string "0" `i` allows `i` to remain a string
only in that

// case, which will result in a "00" `matchedCount` that differs from `i`
but is also

// numerically zero.
if ( bySet && i !== matchedCount ) {
    j = 0;
    while ( (matcher = setMatchers[j++]) ) {
        matcher( unmatched, setMatched, context, xml );
    }
}

```

```

    }

    if ( seed ) {

        // Reintegrate element matches to eliminate the need
for sorting

        if ( matchedCount > 0 ) {

            while ( i-- ) {

                if ( !(unmatched[i] || setMatched[i]) ) {

                    setMatched[i] = pop.call(
results );

                }

            }

        }

        // Discard index placeholder values to get only actual
matches

        setMatched = condense( setMatched );

    }

    // Add matches to results
    push.apply( results, setMatched );

    // Seedless set matches succeeding multiple successful
matchers stipulate sorting

    if ( outermost && !seed && setMatched.length > 0 &&
        ( matchedCount + setMatchers.length ) > 1 ) {

        Sizzle.uniqueSort( results );

    }

```

```

    }

    // Override manipulation of globals by nested matchers
    if ( outermost ) {

        dirruns = dirrunsUnique;

        outermostContext = contextBackup;

    }

    return unmatched;

};

return bySet ?

    markFunction( superMatcher ) :

    superMatcher;

}

compile = Sizzle.compile = function( selector, match /* Internal Use Only */ ) {

    var i,

        setMatchers = [],

        elementMatchers = [],

        cached = compilerCache[ selector + " " ];

    if ( !cached ) {

        // Generate a function of recursive functions that can be used to check each
element

        if ( !match ) {

            match = tokenize( selector );

        }

```

```

        i = match.length;

        while ( i-- ) {

            cached = matcherFromTokens( match[i] );

            if ( cached[ expando ] ) {

                setMatchers.push( cached );

            } else {

                elementMatchers.push( cached );

            }

        }

        // Cache the compiled function

        cached = compilerCache( selector, matcherFromGroupMatchers(
elementMatchers, setMatchers ) );

        // Save selector and tokenization

        cached.selector = selector;

    }

    return cached;

};

/**
 * A low-level selection function that works with Sizzle's compiled
 * selector functions
 * @param {String|Function} selector A selector or a pre-compiled
 * selector function built with Sizzle.compile
 * @param {Element} context
 * @param {Array} [results]
 * @param {Array} [seed] A set of elements to match against

```

```

*/

select = Sizzle.select = function( selector, context, results, seed ) {

    var i, tokens, token, type, find,

        compiled = typeof selector === "function" && selector,

        match = !seed && tokenize( (selector = compiled.selector || selector) );

    results = results || [];

    // Try to minimize operations if there is only one selector in the list and no seed
    // (the latter of which guarantees us context)
    if ( match.length === 1 ) {

        // Reduce context if the leading compound selector is an ID
        tokens = match[0] = match[0].slice( 0 );

        if ( tokens.length > 2 && (token = tokens[0]).type === "ID" &&
            context.nodeType === 9 && documentIsHTML &&
            Expr.relative[ tokens[1].type ] ) {

            context = ( Expr.find["ID"]( token.matches[0].replace(runescape,
            funescape), context ) || [] )[0];

            if ( !context ) {
                return results;
            }

            // Precompiled matchers will still verify ancestry, so step up a level
        } else if ( compiled ) {
            context = context.parentNode;
        }
    }
}

```

```

        selector = selector.slice( tokens.shift().value.length );
    }

    // Fetch a seed set for right-to-left matching
    i = matchExpr["needsContext"].test( selector ) ? 0 : tokens.length;
    while ( i-- ) {
        token = tokens[i];

        // Abort if we hit a combinator
        if ( Expr.relative[ (type = token.type) ] ) {
            break;
        }
        if ( (find = Expr.find[ type ]) ) {
            // Search, expanding context for leading sibling combinators
            if ( (seed = find(
                token.matches[0].replace( runscape, funescape ),
                rsibling.test( tokens[0].type ) && testContext(
context.parentNode ) || context
            )) ) {
                // If seed is empty or no tokens remain, we can return
early
                tokens.splice( i, 1 );
                selector = seed.length && toSelector( tokens );
                if ( !selector ) {
                    push.apply( results, seed );
                    return results;
                }
            }
        }
    }

```



```

        break;
    }
}
}
}

// Compile and execute a filtering function if one is not provided
// Provide `match` to avoid retokenization if we modified the selector above
( compiled || compile( selector, match ) )(
    seed,
    context,
    !documentIsHTML,
    results,
    !context || rsibling.test( selector ) && testContext( context.parentNode ) ||
context
);
return results;
};

// One-time assignments

// Sort stability
support.sortStable = expando.split("").sort( sortOrder ).join("") === expando;

// Support: Chrome 14-35+
// Always assume duplicates if they aren't passed to the comparison function
support.detectDuplicates = !!hasDuplicate;

```

```

// Initialize against the default document
setDocument();

// Support: Webkit<537.32 - Safari 6.0.3/Chrome 25 (fixed in Chrome 27)
// Detached nodes confoundingly follow *each other*
support.sortDetached = assert(function( el ) {

    // Should return 1, but returns 4 (following)
    return el.compareDocumentPosition( document.createElement("fieldset") ) & 1;

});

// Support: IE<8
// Prevent attribute/property "interpolation"
// https://msdn.microsoft.com/en-us/library/ms536429%28VS.85%29.aspx
if ( !assert(function( el ) {

    el.innerHTML = "<a href='#></a>";

    return el.firstChild.getAttribute("href") === "#" ;

})) {

    addHandle( "type|href|height|width", function( elem, name, isXML ) {

        if ( !isXML ) {

            return elem.getAttribute( name, name.toLowerCase() === "type" ? 1 :
2 );

        }

    });

}

// Support: IE<9
// Use defaultValue in place of getAttribute("value")

```

```

if ( !support.attributes || !assert(function( el ) {

    el.innerHTML = "<input/>";

    el.firstChild.setAttribute( "value", "" );

    return el.firstChild.getAttribute( "value" ) === "";

} ) ) {

    addHandle( "value", function( elem, name, isXML ) {

        if ( !isXML && elem.nodeName.toLowerCase() === "input" ) {

            return elem.defaultValue;

        }

    });

}

// Support: IE<9
// Use getAttributeNode to fetch booleans when getAttribute lies
if ( !assert(function( el ) {

    return el.getAttribute("disabled") == null;

} ) ) {

    addHandle( booleans, function( elem, name, isXML ) {

        var val;

        if ( !isXML ) {

            return elem[ name ] === true ? name.toLowerCase() :

                (val = elem.getAttributeNode( name )) && val.specified

?

                val.value :

                null;

        }

    });

}

```

```
return Sizzle;
```

```
})( window );
```

```
jQuery.find = Sizzle;
```

```
jQuery.expr = Sizzle.selectors;
```

```
// Deprecated
```

```
jQuery.expr[ ":" ] = jQuery.expr.pseudos;
```

```
jQuery.uniqueSort = jQuery.unique = Sizzle.uniqueSort;
```

```
jQuery.text = Sizzle.getText;
```

```
jQuery.isXMLDoc = Sizzle.isXML;
```

```
jQuery.contains = Sizzle.contains;
```

```
jQuery.escapeSelector = Sizzle.escape;
```

```
var dir = function( elem, dir, until ) {
```

```
    var matched = [],
```

```
        truncate = until !== undefined;
```

```
    while ( ( elem = elem[ dir ] ) && elem.nodeType !== 9 ) {
```

```
        if ( elem.nodeType === 1 ) {
```

```

        if ( truncate && jQuery( elem ).is( until ) ) {
            break;
        }
        matched.push( elem );
    }
}
return matched;
};

```

```

var siblings = function( n, elem ) {
    var matched = [];

    for ( ; n; n = n.nextSibling ) {
        if ( n.nodeType === 1 && n !== elem ) {
            matched.push( n );
        }
    }

    return matched;
};

```

```

var rneedsContext = jQuery.expr.match.needsContext;

```

```

function nodeName( elem, name ) {

    return elem.nodeName && elem.nodeName.toLowerCase() === name.toLowerCase();

};

var rsingleTag = ( /^<([a-z][^\/\0>:\x20\t\r\n\f]*)[\x20\t\r\n\f]*\/?>(?:<\1>|)$/i );

// Implement the identical functionality for filter and not
function winnow( elements, qualifier, not ) {

    if ( isFunction( qualifier ) ) {

        return jQuery.grep( elements, function( elem, i ) {

            return !!qualifier.call( elem, i, elem ) !== not;

        });

    }

    // Single element
    if ( qualifier.nodeType ) {

        return jQuery.grep( elements, function( elem ) {

            return ( elem === qualifier ) !== not;

        });

    }

    // Arraylike of elements (jQuery, arguments, Array)
    if ( typeof qualifier !== "string" ) {

        return jQuery.grep( elements, function( elem ) {

```

```

        return ( indexOf.call( qualifier, elem ) > -1 ) !== not;

    });

}

// Filtered directly for both simple and complex selectors
return jQuery.filter( qualifier, elements, not );
}

jQuery.filter = function( expr, elems, not ) {
    var elem = elems[ 0 ];

    if ( not ) {
        expr = ":not(" + expr + ")";
    }

    if ( elems.length === 1 && elem.nodeType === 1 ) {
        return jQuery.find.matchesSelector( elem, expr ) ? [ elem ] : [];
    }

    return jQuery.find.matches( expr, jQuery.grep( elems, function( elem ) {
        return elem.nodeType === 1;
    } ) );
};

jQuery.fn.extend( {
    find: function( selector ) {
        var i, ret,

```

```

        len = this.length,

        self = this;

    if ( typeof selector !== "string" ) {

        return this.pushStack( jQuery( selector ).filter( function() {

            for ( i = 0; i < len; i++ ) {

                if ( jQuery.contains( self[ i ], this ) ) {

                    return true;

                }

            }

        } ) );

    }

    ret = this.pushStack( [] );

    for ( i = 0; i < len; i++ ) {

        jQuery.find( selector, self[ i ], ret );

    }

    return len > 1 ? jQuery.uniqueSort( ret ) : ret;

},

filter: function( selector ) {

    return this.pushStack( winnow( this, selector || [], false ) );

},

not: function( selector ) {

    return this.pushStack( winnow( this, selector || [], true ) );

},

```



```

is: function( selector ) {
    return !!winnow(
        this,

        // If this is a positional/relative selector, check membership in the
returned set
        // so $("p:first").is("p:last") won't return true for a doc with two "p".
        typeof selector === "string" && rneedsContext.test( selector ) ?

        jQuery( selector ) :

        selector || [],

        false

    ).length;
}
});

```

```

// Initialize a jQuery object

```

```

// A central reference to the root jQuery(document)

```

```

var rootjQuery,

```

```

    // A simple way to check for HTML strings

```

```

    // Prioritize #id over <tag> to avoid XSS via location.hash (#9521)

```

```

    // Strict HTML recognition (#11290: must start with <)

```

```

    // Shortcut simple #id case for speed

```

```

    rquickExpr = /^(?:\s*(<[\w\W]+>)[^>]*|#[\w-]+)$/,

```

```

init = jQuery.fn.init = function( selector, context, root ) {

    var match, elem;

    // HANDLE: $(""), $(null), $(undefined), $(false)
    if ( !selector ) {
        return this;
    }

    // Method init() accepts an alternate rootjQuery
    // so migrate can support jQuery.sub (gh-2101)
    root = root || rootjQuery;

    // Handle HTML strings
    if ( typeof selector === "string" ) {
        if ( selector[ 0 ] === "<" &&
            selector[ selector.length - 1 ] === ">" &&
            selector.length >= 3 ) {

            // Assume that strings that start and end with <> are HTML and
            skip the regex check

            match = [ null, selector, null ];

        } else {
            match = rquickExpr.exec( selector );
        }

        // Match html or make sure no context is specified for #id
        if ( match && ( match[ 1 ] || !context ) ) {

```

```

// HANDLE: $(html) -> $(array)
if ( match[ 1 ] ) {
    context = context instanceof jQuery ? context[ 0 ] :
context;

    // Option to run scripts is true for back-compat
    // Intentionally let the error be thrown if parseHTML is
not present

    jQuery.merge( this, jQuery.parseHTML(
        match[ 1 ],
        context && context.nodeType ?
context.ownerDocument || context : document,
        true
    ) );

    // HANDLE: $(html, props)
    if ( rsingleTag.test( match[ 1 ] ) &&
jQuery.isPlainObject( context ) ) {
        for ( match in context ) {

            // Properties of context are called as
methods if possible

            if ( isFunction( this[ match ] ) ) {
                this[ match ]( context[ match ]
            );

            // ...and otherwise set as attributes
        } else {

```

```

match ] );
                                this.attr( match, context[
                                }
                                }
                                }

return this;

// HANDLE: $(#id)
} else {
    elem = document.getElementById( match[ 2 ] );

    if ( elem ) {

        // Inject the element directly into the jQuery
        object

        this[ 0 ] = elem;
        this.length = 1;
    }
    return this;
}

// HANDLE: $(expr, $(...))
} else if ( !context || context.jquery ) {
    return ( context || root ).find( selector );

// HANDLE: $(expr, context)
// (which is just equivalent to: $(context).find(expr)

```

```

        } else {

            return this.constructor( context ).find( selector );

        }

// HANDLE: $(DOMElement)
    } else if ( selector.nodeType ) {

        this[ 0 ] = selector;

        this.length = 1;

        return this;

// HANDLE: $(function)
// Shortcut for document ready
    } else if ( isFunction( selector ) ) {

        return root.ready !== undefined ?
            root.ready( selector ) :

            // Execute immediately if ready is not present
            selector( jQuery );

    }

    return jQuery.makeArray( selector, this );

};

// Give the init function the jQuery prototype for later instantiation
init.prototype = jQuery.fn;

// Initialize central reference

```

```
rootjQuery = jQuery( document );
```

```
var rparentsprev = /^(?:parents|prev(?:Until|All))/,
```

```
// Methods guaranteed to produce a unique set when starting from a unique set
```

```
guaranteedUnique = {
```

```
    children: true,
```

```
    contents: true,
```

```
    next: true,
```

```
    prev: true
```

```
};
```

```
jQuery.fn.extend( {
```

```
    has: function( target ) {
```

```
        var targets = jQuery( target, this ),
```

```
            l = targets.length;
```

```
        return this.filter( function() {
```

```
            var i = 0;
```

```
            for ( ; i < l; i++ ) {
```

```
                if ( jQuery.contains( this, targets[ i ] ) ) {
```

```
                    return true;
```

```
                }
```

```
            }
```

```
        } );
```

```
    },
```

```

closest: function( selectors, context ) {
    var cur,
        i = 0,
        l = this.length,
        matched = [],
        targets = typeof selectors !== "string" && jQuery( selectors );

    // Positional selectors never match, since there's no _selection_ context
    if ( !rneedsContext.test( selectors ) ) {
        for ( ; i < l; i++ ) {
            for ( cur = this[ i ]; cur && cur !== context; cur =
cur.parentNode ) {

                // Always skip document fragments
                if ( cur.nodeType < 11 && ( targets ?
                    targets.index( cur ) > -1 :

                        // Don't pass non-elements to Sizzle
                        cur.nodeType === 1 &&
                            jQuery.find.matchesSelector( cur,
selectors ) ) ) {

                    matched.push( cur );
                    break;
                }
            }
        }
    }
}

```

```

    }

    return this.pushStack( matched.length > 1 ? jQuery.uniqueSort( matched ) :
matched );
    },

    // Determine the position of an element within the set
    index: function( elem ) {

        // No argument, return index in parent
        if ( !elem ) {
            return ( this[ 0 ] && this[ 0 ].parentNode ) ? this.first().prevAll().length :
-1;
        }

        // Index in selector
        if ( typeof elem === "string" ) {
            return indexOf.call( jQuery( elem ), this[ 0 ] );
        }

        // Locate the position of the desired element
        return indexOf.call( this,

            // If it receives a jQuery object, the first element is used
            elem.jquery ? elem[ 0 ] : elem
        );
    },

```



```

add: function( selector, context ) {

    return this.pushStack(

        jQuery.uniqueSort(

            jQuery.merge( this.get(), jQuery( selector, context ) )

        )

    );

},

addBack: function( selector ) {

    return this.add( selector == null ?

        this.prevObject : this.prevObject.filter( selector )

    );

}

});

function sibling( cur, dir ) {

    while ( ( cur = cur[ dir ] ) && cur.nodeType !== 1 ) {}

    return cur;

}

jQuery.each( {

    parent: function( elem ) {

        var parent = elem.parentNode;

        return parent && parent.nodeType !== 11 ? parent : null;

    },

    parents: function( elem ) {

        return dir( elem, "parentNode" );

    }

```

```

},

parentsUntil: function( elem, i, until ) {

    return dir( elem, "parentNode", until );

},

next: function( elem ) {

    return sibling( elem, "nextSibling" );

},

prev: function( elem ) {

    return sibling( elem, "previousSibling" );

},

nextAll: function( elem ) {

    return dir( elem, "nextSibling" );

},

prevAll: function( elem ) {

    return dir( elem, "previousSibling" );

},

nextUntil: function( elem, i, until ) {

    return dir( elem, "nextSibling", until );

},

prevUntil: function( elem, i, until ) {

    return dir( elem, "previousSibling", until );

},

siblings: function( elem ) {

    return siblings( ( elem.parentNode || {} ).firstChild, elem );

},

children: function( elem ) {

    return siblings( elem.firstChild );

```

```

},
contents: function( elem ) {

    if ( typeof elem.contentDocument !== "undefined" ) {

        return elem.contentDocument;

    }

    // Support: IE 9 - 11 only, iOS 7 only, Android Browser <=4.3 only
    // Treat the template element as a regular one in browsers that
    // don't support it.
    if ( nodeName( elem, "template" ) ) {

        elem = elem.content || elem;

    }

    return jQuery.merge( [], elem.childNodes );

}

}, function( name, fn ) {

    jQuery.fn[ name ] = function( until, selector ) {

        var matched = jQuery.map( this, fn, until );

        if ( name.slice( -5 ) !== "Until" ) {

            selector = until;

        }

        if ( selector && typeof selector === "string" ) {

            matched = jQuery.filter( selector, matched );

        }

    }

```

```

        if ( this.length > 1 ) {

            // Remove duplicates

            if ( !guaranteedUnique[ name ] ) {

                jQuery.uniqueSort( matched );

            }

            // Reverse order for parents* and prev-derivatives
            if ( rparentsprev.test( name ) ) {

                matched.reverse();

            }

        }

        return this.pushStack( matched );

    };

});

var rnothtmlwhite = ( /[^\x20\t\r\n\f]+/g );

// Convert String-formatted options into Object-formatted ones
function createOptions( options ) {

    var object = {};

    jQuery.each( options.match( rnothtmlwhite ) || [], function( _, flag ) {

        object[ flag ] = true;

    });

    return object;

```

```
}
```

```
/*
```

```
* Create a callback list using the following parameters:
```

```
*
```

```
*      options: an optional list of space-separated options that will change how
```

```
*                  the callback list behaves or a more traditional option object
```

```
*
```

```
* By default a callback list will act like an event callback list and can be
```

```
* "fired" multiple times.
```

```
*
```

```
* Possible options:
```

```
*
```

```
*      once:                  will ensure the callback list can only be fired once (like a  
Deferred)
```

```
*
```

```
*      memory:                will keep track of previous values and will call any  
callback added
```

```
*                  after the list has been fired right away with the latest  
"memorized"
```

```
*                  values (like a Deferred)
```

```
*
```

```
*      unique:                will ensure a callback can only be added once (no duplicate in  
the list)
```

```
*
```

```
*      stopOnFalse:    interrupt callings when a callback returns false
```

```
*
```

```
*/
```

```
jQuery.Callbacks = function( options ) {
```

```
// Convert options from String-formatted to Object-formatted if needed

// (we check in cache first)

options = typeof options === "string" ?

    createOptions( options ) :

    jQuery.extend( {}, options );


var // Flag to know if list is currently firing

    firing,


    // Last fire value for non-forgettable lists

    memory,


    // Flag to know if list was already fired

    fired,


    // Flag to prevent firing

    locked,


    // Actual callback list

    list = [],


    // Queue of execution data for repeatable lists

    queue = [],


    // Index of currently firing callback (modified by add/remove as needed)

    firingIndex = -1,
```

```

// Fire callbacks

fire = function() {

    // Enforce single-firing
    locked = locked || options.once;

    // Execute callbacks for all pending executions,
    // respecting firingIndex overrides and runtime changes
    fired = firing = true;
    for ( ; queue.length; firingIndex = -1 ) {
        memory = queue.shift();
        while ( ++firingIndex < list.length ) {

            // Run callback and check for early termination
            if ( list[ firingIndex ].apply( memory[ 0 ], memory[ 1 ] )
=== false &&

                options.stopOnFalse ) {

                // Jump to end and forget the data so .add
doesn't re-fire

                firingIndex = list.length;
                memory = false;

            }

        }
    }

    // Forget the data if we're done with it

```

```

        if ( !options.memory ) {

            memory = false;

        }

        firing = false;

        // Clean up if we're done firing for good
        if ( locked ) {

            // Keep an empty list if we have data for future add calls
            if ( memory ) {

                list = [];

            }

            // Otherwise, this object is spent
        } else {

            list = "";

        }

    },

    // Actual Callbacks object
    self = {

        // Add a callback or a collection of callbacks to the list
        add: function() {

            if ( list ) {

```



after adding

```
// If we have memory from a past run, we should fire

if ( memory && !firing ) {

    firingIndex = list.length - 1;

    queue.push( memory );

}

( function add( args ) {

    jQuery.each( args, function( _, arg ) {

        if ( isFunction( arg ) ) {

            if ( !options.unique || !self.has(

                arg ) ) {

                list.push( arg );

            }

        } else if ( arg && arg.length && toType(

            arg ) !== "string" ) {

                // Inspect recursively

                add( arg );

            }

        }

    } );

} )( arguments );

if ( memory && !firing ) {

    fire();

}

return this;

},
```

```

// Remove a callback from the list
remove: function() {
    jQuery.each( arguments, function( _, arg ) {
        var index;
        while ( ( index = jQuery.inArray( arg, list, index ) ) > -1 )
        {
            list.splice( index, 1 );

            // Handle firing indexes
            if ( index <= firingIndex ) {
                firingIndex--;
            }
        }
    });
    return this;
},

```

attached.

```

// Check if a given callback is in the list.
// If no argument is given, return whether or not list has callbacks

```

```

has: function( fn ) {
    return fn ?
        jQuery.inArray( fn, list ) > -1 :
        list.length > 0;
},

```

```

// Remove all callbacks from the list

```

```

empty: function() {
    if ( list ) {
        list = [];
    }
    return this;
},

```

```

// Disable .fire and .add
// Abort any current/pending executions
// Clear all callbacks and values

```

```

disable: function() {
    locked = queue = [];
    list = memory = "";
    return this;
},

```

```

disabled: function() {
    return !list;
},

```

```

// Disable .fire
// Also disable .add unless we have memory (since it would have no

```

effect)

```

// Abort any pending executions
lock: function() {
    locked = queue = [];
    if ( !memory && !firing ) {
        list = memory = "";
    }
}

```

```

        return this;
    },
    locked: function() {
        return !!locked;
    },

```

// Call all callbacks with the given context and arguments

```

fireWith: function( context, args ) {
    if ( !locked ) {
        args = args || [];
        args = [ context, args.slice ? args.slice() : args ];
        queue.push( args );
        if ( !firing ) {
            fire();
        }
    }
    return this;
},

```

// Call all the callbacks with the given arguments

```

fire: function() {
    self.fireWith( this, arguments );
    return this;
},

```

// To know if the callbacks have already been called at least once

```

fired: function() {

```

```

        return !!fired;
    }
};

return self;
};

function Identity( v ) {
    return v;
}

function Thrower( ex ) {
    throw ex;
}

function adoptValue( value, resolve, reject, noValue ) {
    var method;

    try {

        // Check for promise aspect first to privilege synchronous behavior
        if ( value && isFunction( ( method = value.promise ) ) ) {
            method.call( value ).done( resolve ).fail( reject );

            // Other thenables
        } else if ( value && isFunction( ( method = value.then ) ) ) {
            method.call( value, resolve, reject );

```

```

        // Other non-thenables

    } else {

        // Control `resolve` arguments by letting Array#slice cast boolean
        `noValue` to integer:

        // * false: [ value ].slice( 0 ) => resolve( value )

        // * true: [ value ].slice( 1 ) => resolve()

        resolve.apply( undefined, [ value ].slice( noValue ) );

    }

    // For Promises/A+, convert exceptions into rejections

    // Since jQuery.when doesn't unwrap thenables, we can skip the extra checks
    appearing in

    // Deferred#then to conditionally suppress rejection.

    } catch ( value ) {

        // Support: Android 4.0 only

        // Strict mode functions invoked without .call/.apply get global-object context

        reject.apply( undefined, [ value ] );

    }

}

jQuery.extend( {

    Deferred: function( func ) {

        var tuples = [

```

```

        // action, add listener, callbacks,
        // ... .then handlers, argument index, [final state]
        [ "notify", "progress", jQuery.Callbacks( "memory" ),
          jQuery.Callbacks( "memory" ), 2 ],
        [ "resolve", "done", jQuery.Callbacks( "once memory" ),
          jQuery.Callbacks( "once memory" ), 0, "resolved" ],
        [ "reject", "fail", jQuery.Callbacks( "once memory" ),
          jQuery.Callbacks( "once memory" ), 1, "rejected" ]
    ],
    state = "pending",
    promise = {
        state: function() {
            return state;
        },
        always: function() {
            deferred.done( arguments ).fail( arguments );
            return this;
        },
        "catch": function( fn ) {
            return promise.then( null, fn );
        },

        // Keep pipe for back-compat
        pipe: function( /* fnDone, fnFail, fnProgress */ ) {

            var fns = arguments;

            return jQuery.Deferred( function( newDefer ) {

```

```

jQuery.each( tuples, function( i, tuple ) {

    // Map tuples (progress, done, fail) to
    arguments (done, fail, progress)

    fns[ tuple[ 4 ] ];

    // deferred.progress(function() { bind
    to newDefer or newDefer.notify })

    // deferred.done(function() { bind to
    newDefer or newDefer.resolve })

    // deferred.fail(function() { bind to
    newDefer or newDefer.reject })

    deferred[ tuple[ 1 ] ]( function() {

        var returned = fn && fn.apply(

            this, arguments );

        if ( returned && isFunction(

            returned.promise() )

            .progress(

                newDefer.notify )

            .done(

                newDefer.resolve )

            .fail(

                newDefer.reject );

        } else {

            newDefer[ tuple[ 0 ] ] +

                this,

                fn ? [ returned ]

            : arguments

        );

```



```

    }

    });

    });

    fns = null;

    }).promise();

},

then: function( onFulfilled, onRejected, onProgress ) {

    var maxDepth = 0;

    function resolve( depth, deferred, handler, special ) {

        return function() {

            var that = this,

                args = arguments,

                mightThrow = function() {

                    var returned, then;

                    // Support:

                    //

                    // Ignore double-

                    if ( depth < maxDepth )

                    {

                        return;

                    }

                    returned =

                    handler.apply( that, args );

```

Promises/A+ section 2.3.1

<https://promisesaplus.com/#point-48>

deferred.promise() ) {

TypeError( "Thenable self-resolution" );

// Support:

//

if ( returned ===

throw new

}

Promises/A+ sections 2.3.3.1, 3.5

<https://promisesaplus.com/#point-54>

<https://promisesaplus.com/#point-75>

once

// Support:

//

//

// Retrieve `then` only

then = returned &&

Promises/A+ section 2.3.4

<https://promisesaplus.com/#point-64>

objects and functions for thenability

returned === "object" ||

returned === "function" ) &&

// Support:

//

// Only check

( typeof

typeof

returned.then;

thenable

// Handle a returned

if ( isFunction( then ) ) {

// Special

processors (notify) just wait for resolution

if ( special ) {

then.call(

returned,

resolve( maxDepth, deferred, Identity, special ),

resolve( maxDepth, deferred, Thrower, special )

);

// Normal

processors (resolve) also hook into progress

} else {

//

...and disregard older resolution values

maxDepth++;

then.call(

returned,

resolve( maxDepth, deferred, Identity, special ),

```

        resolve( maxDepth, deferred, Thrower, special ),

        resolve( maxDepth, deferred, Identity,

deferred.notifyWith )

);

}

// Handle all other
returned values

} else {

// Only
substitute handlers pass on context

// and multiple
values (non-spec behavior)

if ( handler !==
Identity ) {

that =

undefined;

args = [

returned ];

}

// Process the
value(s)

// Default
process is resolve

( special ||

deferred.resolveWith )( that, args );

}

```

```

    },

    // Only normal processors

    (resolve) catch and reject exceptions

    process = special ?

        mightThrow :

        function() {

            try {

                mightThrow();

            } catch ( e ) {

                if (

                    jQuery.Deferred.exceptionHook ) {

                        jQuery.Deferred.exceptionHook( e,

                            process.stackTrace );

                    }

                    //

                    Support: Promises/A+ section 2.3.3.3.4.1

                    //

                    https://promisesaplus.com/#point-61

                    //

                    Ignore post-resolution exceptions

                    if (

                        depth + 1 >= maxDepth ) {

                            // Only substitute handlers pass on context

```

```
// and multiple values (non-spec behavior)
```

```
if ( handler !== Thrower ) {
```

```
that = undefined;
```

```
args = [ e ];
```

```
}
```

```
deferred.rejectWith( that, args );
```

```
}
```

```
}
```

```
};
```

```
// Support: Promises/A+ section
```

2.3.3.3.1

```
// https://promisesaplus.com/#point-
```

57

```
// Re-resolve promises immediately to
```

dodge false rejection from

```
// subsequent errors
```

```
if ( depth ) {
```

```
    process();
```

```
} else {
```

```
// Call an optional hook to
```

record the stack, in case of exception

```
// since it's otherwise lost
```

when execution goes async

```

        if (
jQuery.Deferred.getStackHook ) {
        process.stackTrace =
jQuery.Deferred.getStackHook();
        }
        window.setTimeout( process );
    }
};
}

```

```

return jQuery.Deferred( function( newDefer ) {

```

```

    // progress_handlers.add( ... )
    tuples[ 0 ][ 3 ].add(
        resolve(
            0,
            newDefer,
           isFunction( onProgress ) ?
                onProgress :
                Identity,
            newDefer.notifyWith
        )
    );

```

```

    // fulfilled_handlers.add( ... )
    tuples[ 1 ][ 3 ].add(
        resolve(
            0,

```

```

newDefer,
isFunction( onFulfilled ) ?
    onFulfilled :
    Identity
    )
);

// rejected_handlers.add( ... )
tuples[ 2 ][ 3 ].add(
    resolve(
        0,
        newDefer,
        isFunction( onRejected ) ?
            onRejected :
            Thrower
        )
    );
} ).promise();
},

// Get a promise for this deferred
// If obj is provided, the promise aspect is added to the object
promise: function( obj ) {
    return obj != null ? jQuery.extend( obj, promise ) :
promise;

}

},

deferred = {};

```



```

// Add list-specific methods

jQuery.each( tuples, function( i, tuple ) {

    var list = tuple[ 2 ],

        stateString = tuple[ 5 ];

    // promise.progress = list.add
    // promise.done = list.add
    // promise.fail = list.add
    promise[ tuple[ 1 ] ] = list.add;

    // Handle state
    if ( stateString ) {

        list.add(

            function() {

                // state = "resolved" (i.e., fulfilled)
                // state = "rejected"
                state = stateString;

            },

            // rejected_callbacks.disable
            // fulfilled_callbacks.disable
            tuples[ 3 - i ][ 2 ].disable,

            // rejected_handlers.disable
            // fulfilled_handlers.disable

```

```

        tuples[ 3 - i ][ 3 ].disable,

        // progress_callbacks.lock
        tuples[ 0 ][ 2 ].lock,

        // progress_handlers.lock
        tuples[ 0 ][ 3 ].lock

    );
}

// progress_handlers.fire
// fulfilled_handlers.fire
// rejected_handlers.fire
list.add( tuple[ 3 ].fire );

// deferred.notify = function() { deferred.notifyWith(...) }
// deferred.resolve = function() { deferred.resolveWith(...) }
// deferred.reject = function() { deferred.rejectWith(...) }
deferred[ tuple[ 0 ] ] = function() {

    deferred[ tuple[ 0 ] + "With" ]( this === deferred ? undefined :
this, arguments );

    return this;
};

// deferred.notifyWith = list.fireWith
// deferred.resolveWith = list.fireWith
// deferred.rejectWith = list.fireWith
deferred[ tuple[ 0 ] + "With" ] = list.fireWith;

```

```

    });

    // Make the deferred a promise
    promise.promise( deferred );

    // Call given func if any
    if ( func ) {
        func.call( deferred, deferred );
    }

    // All done!
    return deferred;
},

// Deferred helper
when: function( singleValue ) {
    var

        // count of uncompleted subordinates
        remaining = arguments.length,

        // count of unprocessed arguments
        i = remaining,

        // subordinate fulfillment data
        resolveContexts = Array( i ),
        resolveValues = slice.call( arguments ),

```

```

// the master Deferred
master = jQuery.Deferred(),

// subordinate callback factory
updateFunc = function( i ) {
    return function( value ) {
        resolveContexts[ i ] = this;
        resolveValues[ i ] = arguments.length > 1 ? slice.call(
arguments ) : value;

        if ( !( --remaining ) ) {
            master.resolveWith( resolveContexts,
resolveValues );
        }
    };
};

// Single- and empty arguments are adopted like Promise.resolve
if ( remaining <= 1 ) {
    adoptValue( singleValue, master.done( updateFunc( i ) ).resolve,
master.reject,
    !remaining );

// Use .then() to unwrap secondary thenables (cf. gh-3000)
if ( master.state() === "pending" ||
    isFunction( resolveValues[ i ] && resolveValues[ i ].then ) ) {

        return master.then();
    }
}

```

```

    }

    // Multiple arguments are aggregated like Promise.all array elements
    while ( i-- ) {
        adoptValue( resolveValues[ i ], updateFunc( i ), master.reject );
    }

    return master.promise();
}

});

```

```

// These usually indicate a programmer mistake during development,
// warn about them ASAP rather than swallowing them by default.
var rerrorNames = /^(Eval|Internal|Range|Reference|Syntax|Type|URI)Error$/;

```

```

jQuery.Deferred.exceptionHook = function( error, stack ) {

    // Support: IE 8 - 9 only
    // Console exists when dev tools are open, which can happen at any time
    if ( window.console && window.console.warn && error && rerrorNames.test(
error.name ) ) {
        window.console.warn( "jQuery.Deferred exception: " + error.message,
error.stack, stack );
    }
};

```

```
jQuery.readyException = function( error ) {  
    window.setTimeout( function() {  
        throw error;  
    });  
};
```

```
// The deferred used on DOM ready  
var readyList = jQuery.Deferred();
```

```
jQuery.fn.ready = function( fn ) {  
  
    readyList  
        .then( fn )  
  
        // Wrap jQuery.readyException in a function so that the lookup  
        // happens at the time of error handling instead of callback  
        // registration.  
        .catch( function( error ) {  
            jQuery.readyException( error );  
        });  
  
    return this;  
};
```

```
};
```

```
jQuery.extend( {
```

```
    // Is the DOM ready to be used? Set to true once it occurs.
```

```
    isReady: false,
```

```
    // A counter to track how many items to wait for before
```

```
    // the ready event fires. See #6781
```

```
    readyWait: 1,
```

```
    // Handle when the DOM is ready
```

```
    ready: function( wait ) {
```

```
        // Abort if there are pending holds or we're already ready
```

```
        if ( wait === true ? --jQuery.readyWait : jQuery.isReady ) {
```

```
            return;
```

```
        }
```

```
        // Remember that the DOM is ready
```

```
        jQuery.isReady = true;
```

```
        // If a normal DOM Ready event fired, decrement, and wait if need be
```

```
        if ( wait !== true && --jQuery.readyWait > 0 ) {
```

```
            return;
```

```
        }
```

```

        // If there are functions bound, to execute
        readyList.resolveWith( document, [ jQuery ] );

    }

});

jQuery.ready.then = readyList.then;

// The ready event handler and self cleanup method
function completed() {

    document.removeEventListener( "DOMContentLoaded", completed );
    window.removeEventListener( "load", completed );
    jQuery.ready();

}

// Catch cases where $(document).ready() is called
// after the browser event has already occurred.
// Support: IE <=9 - 10 only
// Older IE sometimes signals "interactive" too soon
if ( document.readyState === "complete" ||

    ( document.readyState !== "loading" && !document.documentElement.doScroll ) ) {

    // Handle it asynchronously to allow scripts the opportunity to delay ready
    window.setTimeout( jQuery.ready );

} else {

    // Use the handy event callback

```



```
document.addEventListener( "DOMContentLoaded", completed );

// A fallback to window.onload, that will always work
window.addEventListener( "load", completed );

}
```

```
// Multifunctional method to get and set values of a collection
// The value/s can optionally be executed if it's a function
var access = function( elems, fn, key, value, chainable, emptyGet, raw ) {
    var i = 0,
        len = elems.length,
        bulk = key == null;

    // Sets many values
    if ( toType( key ) === "object" ) {
        chainable = true;
        for ( i in key ) {
            access( elems, fn, i, key[ i ], true, emptyGet, raw );
        }
    }

    // Sets one value
    } else if ( value !== undefined ) {
        chainable = true;
```

```

if ( !isFunction( value ) ) {

    raw = true;

}

if ( bulk ) {

    // Bulk operations run against the entire set

    if ( raw ) {

        fn.call( elems, value );

        fn = null;

        // ...except when executing function values

    } else {

        bulk = fn;

        fn = function( elem, key, value ) {

            return bulk.call( jQuery( elem ), value );

        };

    }

}

if ( fn ) {

    for ( ; i < len; i++ ) {

        fn(

            elems[ i ], key, raw ?

            value :

            value.call( elems[ i ], i, fn( elems[ i ], key ) )

        );

```

```

        }
    }
}

if ( chainable ) {
    return elems;
}

// Gets
if ( bulk ) {
    return fn.call( elems );
}

return len ? fn( elems[ 0 ], key ) : emptyGet;
};

// Matches dashed string for camelizing
var rmsPrefix = /^-ms-/,
    rdashAlpha = /-([a-z])/g;

// Used by camelCase as callback to replace()
function fcamelCase( all, letter ) {
    return letter.toUpperCase();
}

// Convert dashed to camelCase; used by the css and data modules

```

```

// Support: IE <=9 - 11, Edge 12 - 15

// Microsoft forgot to hump their vendor prefix (#9572)

function camelCase( string ) {

    return string.replace( rmsPrefix, "ms-" ).replace( rdashAlpha, fcamelCase );

}

var acceptData = function( owner ) {

    // Accepts only:

    // - Node
    // - Node.ELEMENT_NODE
    // - Node.DOCUMENT_NODE
    // - Object
    // - Any

    return owner.nodeType === 1 || owner.nodeType === 9 || !( +owner.nodeType );

};

```

```

function Data() {

    this.expando = jQuery.expando + Data.uid++;

}

```

```

Data.uid = 1;

```

```

Data.prototype = {

```

```

cache: function( owner ) {

    // Check if the owner object already has a cache

    var value = owner[ this.expando ];

    // If not, create one

    if ( !value ) {

        value = {};

        // We can accept data for non-element nodes in modern browsers,
        // but we should not, see #8335.

        // Always return an empty object.

        if ( acceptData( owner ) ) {

            // If it is a node unlikely to be stringify-ed or looped over
            // use plain assignment
            if ( owner.nodeType ) {

                owner[ this.expando ] = value;

            // Otherwise secure it in a non-enumerable property
            // configurable must be true to allow the property to be
            // deleted when data is removed
            } else {

                Object.defineProperty( owner, this.expando, {

                    value: value,

                    configurable: true

                });
            }
        }
    }
}

```

```

        }
    }
}

return value;
},
set: function( owner, data, value ) {
    var prop,
        cache = this.cache( owner );

    // Handle: [ owner, key, value ] args
    // Always use camelCase key (gh-2257)
    if ( typeof data === "string" ) {
        cache[ camelCase( data ) ] = value;

        // Handle: [ owner, { properties } ] args
    } else {

        // Copy the properties one-by-one to the cache object
        for ( prop in data ) {
            cache[ camelCase( prop ) ] = data[ prop ];
        }
    }

    return cache;
},
get: function( owner, key ) {
    return key === undefined ?

```

```

        this.cache( owner ) :

        // Always use camelCase key (gh-2257)
        owner[ this.expando ] && owner[ this.expando ][ camelCase( key ) ];
    },
    access: function( owner, key, value ) {

        // In cases where either:
        //
        // 1. No key was specified
        // 2. A string key was specified, but no value provided
        //
        // Take the "read" path and allow the get method to determine
        // which value to return, respectively either:
        //
        // 1. The entire cache object
        // 2. The data stored at the key
        //
        if ( key === undefined ||

            ( ( key && typeof key === "string" ) && value === undefined ) )
        {

            return this.get( owner, key );
        }

        // When the key is not a string, or both a key and value
        // are specified, set or extend (existing objects) with either:
        //

```

```

// 1. An object of properties

// 2. A key and value

//
this.set( owner, key, value );


// Since the "set" path can have two possible entry points
// return the expected data based on which path was taken[*]
return value !== undefined ? value : key;
},

remove: function( owner, key ) {

    var i,

        cache = owner[ this.expando ];

    if ( cache === undefined ) {

        return;

    }

    if ( key !== undefined ) {

        // Support array or space separated string of keys
        if ( Array.isArray( key ) ) {

            // If key is an array of keys...

            // We always set camelCase keys, so remove that.
            key = key.map( camelCase );

        } else {

            key = camelCase( key );

```



```
// If a key with the spaces exists, use it.
```

```
// Otherwise, create an array by matching non-whitespace
```

```
key = key in cache ?
```

```
    [ key ] :
```

```
    ( key.match( rnothtmlwhite ) || [] );
```

```
}
```

```
i = key.length;
```

```
while ( i-- ) {
```

```
    delete cache[ key[ i ] ];
```

```
}
```

```
}
```

```
// Remove the expando if there's no more data
```

```
if ( key === undefined || jQuery.isEmptyObject( cache ) ) {
```

```
    // Support: Chrome <=35 - 45
```

```
    // Webkit & Blink performance suffers when deleting properties
```

```
    // from DOM nodes, so set to undefined instead
```

```
    // https://bugs.chromium.org/p/chromium/issues/detail?id=378607
```

(bug restricted)

```
if ( owner.nodeType ) {
```

```
    owner[ this.expando ] = undefined;
```

```
} else {
```

```
    delete owner[ this.expando ];
```

```
}
```

```

        }

    },

    hasData: function( owner ) {

        var cache = owner[ this.expando ];

        return cache !== undefined && !jQuery.isEmptyObject( cache );

    }

};

var dataPriv = new Data();

var dataUser = new Data();

```

```

//      Implementation Summary
//
//      1. Enforce API surface and semantic compatibility with 1.9.x branch
//      2. Improve the module's maintainability by reducing the storage
//          paths to a single mechanism.
//      3. Use the same single mechanism to support "private" and "user" data.
//      4. _Never_ expose "private" data to user code (TODO: Drop _data, _removeData)
//      5. Avoid exposing implementation details on user objects (eg. expando properties)
//      6. Provide a clear path for implementation upgrade to WeakMap in 2014

```

```

var rbrace = /^(?:\{[\w\W]*\}|\[[\w\W]*\])$/;

rmultiDash = /[A-Z]/g;

```

```

function getData( data ) {

```

```
if ( data === "true" ) {  
    return true;  
}
```

```
if ( data === "false" ) {  
    return false;  
}
```

```
if ( data === "null" ) {  
    return null;  
}
```

```
// Only convert to a number if it doesn't change the string  
if ( data === +data + "" ) {  
    return +data;  
}
```

```
if ( rbrace.test( data ) ) {  
    return JSON.parse( data );  
}
```

```
return data;  
}
```

```
function dataAttr( elem, key, data ) {  
    var name;
```

```

// If nothing was found internally, try to fetch any
// data from the HTML5 data-* attribute
if ( data === undefined && elem.nodeType === 1 ) {
    name = "data-" + key.replace( rmultiDash, "-$&" ).toLowerCase();
    data = elem.getAttribute( name );

    if ( typeof data === "string" ) {
        try {
            data = getData( data );
        } catch ( e ) {}

        // Make sure we set the data so it isn't changed later
        dataUser.set( elem, key, data );
    } else {
        data = undefined;
    }
}
return data;
}

```

```

jQuery.extend( {
    hasData: function( elem ) {
        return dataUser.hasData( elem ) || dataPriv.hasData( elem );
    },

    data: function( elem, name, data ) {
        return dataUser.access( elem, name, data );
    }
} );

```

```
},
```

```
removeData: function( elem, name ) {  
    dataUser.remove( elem, name );  
},
```

```
// TODO: Now that all calls to _data and _removeData have been replaced  
// with direct calls to dataPriv methods, these can be deprecated.
```

```
_data: function( elem, name, data ) {  
    return dataPriv.access( elem, name, data );  
},
```

```
_removeData: function( elem, name ) {  
    dataPriv.remove( elem, name );  
}
```

```
});
```

```
jQuery.fn.extend( {  
    data: function( key, value ) {  
        var i, name, data,  
            elem = this[ 0 ],  
            attrs = elem && elem.attributes;  
  
        // Gets all values  
        if ( key === undefined ) {  
            if ( this.length ) {  
                data = dataUser.get( elem );  
            }  
        }  
    }  
});
```

```

        if ( elem.nodeType === 1 && !dataPriv.get( elem,
"hasDataAttrs" ) ) {

            i = attrs.length;

            while ( i-- ) {


                // Support: IE 11 only
                // The attrs elements can be null (#14894)
                if ( attrs[ i ] ) {

                    name = attrs[ i ].name;

                    if ( name.indexOf( "data-" ) === 0 ) {

                        name = camelCase( name.slice(
5 ) );

                        dataAttr( elem, name, data[
name ] );

                    }

                }

            }

            dataPriv.set( elem, "hasDataAttrs", true );

        }

    }

    return data;

}

// Sets multiple values
if ( typeof key === "object" ) {

    return this.each( function() {

        dataUser.set( this, key );

    } );

}

```

```
});  
}
```

```
return access( this, function( value ) {  
    var data;  
  
    // The calling jQuery object (element matches) is not empty  
    // (and therefore has an element appears at this[ 0 ]) and the  
    // `value` parameter was not undefined. An empty jQuery object  
    // will result in `undefined` for elem = this[ 0 ] which will  
    // throw an exception if an attempt to read a data cache is made.  
    if ( elem && value !== undefined ) {  
  
        // Attempt to get data from the cache  
        // The key will always be camelCased in Data  
        data = dataUser.get( elem, key );  
        if ( data !== undefined ) {  
            return data;  
        }  
  
        // Attempt to "discover" the data in  
        // HTML5 custom data-* attrs  
        data = dataAttr( elem, key );  
        if ( data !== undefined ) {  
            return data;  
        }  
    }  
}
```

```

        // We tried really hard, but the data doesn't exist.

        return;
    }

    // Set the data...

    this.each( function() {

        // We always store the camelCased key

        dataUser.set( this, key, value );

    });

    }, null, value, arguments.length > 1, null, true );

},

removeData: function( key ) {

    return this.each( function() {

        dataUser.remove( this, key );

    });

}

});

jQuery.extend( {

    queue: function( elem, type, data ) {

        var queue;

        if ( elem ) {

            type = ( type || "fx" ) + "queue";


```



```

queue = dataPriv.get( elem, type );

// Speed up dequeue by getting out quickly if this is just a lookup
if ( data ) {
    if ( !queue || Array.isArray( data ) ) {
        queue = dataPriv.access( elem, type,
jQuery.makeArray( data ) );
    } else {
        queue.push( data );
    }
}
return queue || [];
}
},

```

```

dequeue: function( elem, type ) {

    type = type || "fx";

    var queue = jQuery.queue( elem, type ),
        startLength = queue.length,
        fn = queue.shift(),
        hooks = jQuery._queueHooks( elem, type ),
        next = function() {
            jQuery.dequeue( elem, type );
        };
};

```

```

// If the fx queue is dequeued, always remove the progress sentinel
if ( fn === "inprogress" ) {

```

```

        fn = queue.shift();

        startLength--;
    }

    if ( fn ) {

        // Add a progress sentinel to prevent the fx queue from being
        // automatically dequeued
        if ( type === "fx" ) {
            queue.unshift( "inprogress" );
        }

        // Clear up the last queue stop function
        delete hooks.stop;
        fn.call( elem, next, hooks );
    }

    if ( !startLength && hooks ) {
        hooks.empty.fire();
    }
},

// Not public - generate a queueHooks object, or return the current one
_queueHooks: function( elem, type ) {
    var key = type + "queueHooks";
    return dataPriv.get( elem, key ) || dataPriv.access( elem, key, {
        empty: jQuery.Callbacks( "once memory" ).add( function() {

```

```

        dataPriv.remove( elem, [ type + "queue", key ] );
    })
});
}
});

```

```

jQuery.fn.extend( {
    queue: function( type, data ) {
        var setter = 2;

        if ( typeof type !== "string" ) {
            data = type;
            type = "fx";
            setter--;
        }

        if ( arguments.length < setter ) {
            return jQuery.queue( this[ 0 ], type );
        }

        return data === undefined ?
            this :
            this.each( function() {
                var queue = jQuery.queue( this, type, data );

                // Ensure a hooks for this queue
                jQuery._queueHooks( this, type );
            } );
    }
} );

```

```

        if ( type === "fx" && queue[ 0 ] !== "inprogress" ) {

            jQuery.dequeue( this, type );

        }

    });

},

dequeue: function( type ) {

    return this.each( function() {

        jQuery.dequeue( this, type );

    });

},

clearQueue: function( type ) {

    return this.queue( type || "fx", [] );

},

// Get a promise resolved when queues of a certain type
// are emptied (fx is the type by default)
promise: function( type, obj ) {

    var tmp,

        count = 1,

        defer = jQuery.Deferred(),

        elements = this,

        i = this.length,

        resolve = function() {

            if ( !( --count ) ) {

                defer.resolveWith( elements, [ elements ] );

            }

        }

```

```
};
```

```
if ( typeof type !== "string" ) {
```

```
    obj = type;
```

```
    type = undefined;
```

```
}
```

```
type = type || "fx";
```

```
while ( i-- ) {
```

```
    tmp = dataPriv.get( elements[ i ], type + "queueHooks" );
```

```
    if ( tmp && tmp.empty ) {
```

```
        count++;
```

```
        tmp.empty.add( resolve );
```

```
    }
```

```
}
```

```
resolve();
```

```
return defer.promise( obj );
```

```
}
```

```
});
```

```
var pnum = ( /[+-]?(?:\d*\.|)\d+(?:[eE][+-]?\d+|)/ ).source;
```

```
var rcssNum = new RegExp( "^(?:([+-])=|)" + pnum + ")([a-z%]*)$", "i" );
```

```
var cssExpand = [ "Top", "Right", "Bottom", "Left" ];
```

```
var documentElement = document.documentElement;
```

```

var isAttached = function( elem ) {

    return jQuery.contains( elem.ownerDocument, elem );

},

composed = { composed: true };

// Support: IE 9 - 11+, Edge 12 - 18+, iOS 10.0 - 10.2 only
// Check attachment across shadow DOM boundaries when possible (gh-3504)
// Support: iOS 10.0-10.2 only
// Early iOS 10 versions support `attachShadow` but not `getRootNode`,
// leading to errors. We need to check for `getRootNode`.
if ( documentElement.getRootNode ) {

    isAttached = function( elem ) {

        return jQuery.contains( elem.ownerDocument, elem ) ||

            elem.getRootNode( composed ) === elem.ownerDocument;

    };

}

var isHiddenWithinTree = function( elem, el ) {

    // isHiddenWithinTree might be called from jQuery#filter function;
    // in that case, element will be second argument
    elem = el || elem;

    // Inline style trumps all
    return elem.style.display === "none" ||

```

```

        elem.style.display === "" &&

        // Otherwise, check computed style
        // Support: Firefox <=43 - 45
        // Disconnected elements can have computed display: none, so first
confirm that elem is

        // in the document.

        isAttached( elem ) &&

        jQuery.css( elem, "display" ) === "none";

    };

var swap = function( elem, options, callback, args ) {

    var ret, name,

        old = {};

    // Remember the old values, and insert the new ones
    for ( name in options ) {

        old[ name ] = elem.style[ name ];

        elem.style[ name ] = options[ name ];

    }

    ret = callback.apply( elem, args || [] );

    // Revert the old values
    for ( name in options ) {

        elem.style[ name ] = old[ name ];

    }

```

```
        return ret;
    };
```

```
function adjustCSS( elem, prop, valueParts, tween ) {
    var adjusted, scale,
        maxIterations = 20,
        currentValue = tween ?
            function() {
                return tween.cur();
            } :
            function() {
                return jQuery.css( elem, prop, "" );
            },
        initial = currentValue(),
        unit = valueParts && valueParts[ 3 ] || ( jQuery.cssNumber[ prop ] ? "" : "px" ),

        // Starting value computation is required for potential unit mismatches
        initialInUnit = elem.nodeType &&
            ( jQuery.cssNumber[ prop ] || unit !== "px" && +initial ) &&
            rcssNum.exec( jQuery.css( elem, prop ) );

    if ( initialInUnit && initialInUnit[ 3 ] !== unit ) {
```



```

// Support: Firefox <=54

// Halve the iteration target value to prevent interference from CSS upper
bounds (gh-2144)

initial = initial / 2;

// Trust units reported by jQuery.css
unit = unit || initialInUnit[ 3 ];

// Iteratively approximate from a nonzero starting point
initialInUnit = +initial || 1;

while ( maxIterations-- ) {

    // Evaluate and update our best guess (doubling guesses that zero
out).

    // Finish if the scale equals or crosses 1 (making the old*new product
non-positive).

    jQuery.style( elem, prop, initialInUnit + unit );

    if ( ( 1 - scale ) * ( 1 - ( scale = currentValue() / initial || 0.5 ) ) <= 0 ) {
        maxIterations = 0;
    }

    initialInUnit = initialInUnit / scale;

}

initialInUnit = initialInUnit * 2;

jQuery.style( elem, prop, initialInUnit + unit );

// Make sure we update the tween properties later on

```

```

        valueParts = valueParts || [];

    }

    if ( valueParts ) {

        initialInUnit = +initialInUnit || +initial || 0;

        // Apply relative offset (+=-) if specified
        adjusted = valueParts[ 1 ] ?

            initialInUnit + ( valueParts[ 1 ] + 1 ) * valueParts[ 2 ] :

            +valueParts[ 2 ];

        if ( tween ) {

            tween.unit = unit;

            tween.start = initialInUnit;

            tween.end = adjusted;

        }

    }

    return adjusted;

}

```

```

var defaultDisplayMap = {};

```

```

function getDefaultDisplay( elem ) {

    var temp,

        doc = elem.ownerDocument,

        nodeName = elem.nodeName,

        display = defaultDisplayMap[ nodeName ];

```

```

    if ( display ) {
        return display;
    }

    temp = doc.body.appendChild( doc.createElement( nodeName ) );
    display = jQuery.css( temp, "display" );

    temp.parentNode.removeChild( temp );

    if ( display === "none" ) {
        display = "block";
    }

    defaultDisplayMap[ nodeName ] = display;

    return display;
}

function showHide( elements, show ) {
    var display, elem,
        values = [],
        index = 0,
        length = elements.length;

    // Determine new display value for elements that need to change
    for ( ; index < length; index++ ) {
        elem = elements[ index ];

```

```

        if ( !elem.style ) {

            continue;

        }

        display = elem.style.display;

        if ( show ) {

            // Since we force visibility upon cascade-hidden elements, an
immediate (and slow)
            // check is required in this first loop unless we have a nonempty
display value (either
            // inline or about-to-be-restored)
            if ( display === "none" ) {

                values[ index ] = dataPriv.get( elem, "display" ) || null;

                if ( !values[ index ] ) {

                    elem.style.display = "";

                }

            }

            if ( elem.style.display === "" && isHiddenWithinTree( elem ) ) {

                values[ index ] = getDefaultDisplay( elem );

            }

        } else {

            if ( display !== "none" ) {

                values[ index ] = "none";

            }

            // Remember what we're overwriting
            dataPriv.set( elem, "display", display );

        }

```

```

        }
    }

    // Set the display of the elements in a second loop to avoid constant reflow
    for ( index = 0; index < length; index++ ) {
        if ( values[ index ] != null ) {
            elements[ index ].style.display = values[ index ];
        }
    }

    return elements;
}

jQuery.fn.extend( {
    show: function() {
        return showHide( this, true );
    },
    hide: function() {
        return showHide( this );
    },
    toggle: function( state ) {
        if ( typeof state === "boolean" ) {
            return state ? this.show() : this.hide();
        }
    }

    return this.each( function() {
        if ( isHiddenWithinTree( this ) ) {

```

```

        jQuery( this ).show();

    } else {

        jQuery( this ).hide();

    }

    });

}

});

var rcheckableType = ( /^(?:checkbox|radio)$/i );

var rtagName = ( /<([a-z][^\/\0>\x20\t\r\n\f]*)/i );

var rscriptType = ( /^$|^module$|\/(?:java|ecma)script/i );

// We have to close these tags to support XHTML (#13200)

var wrapMap = {

    // Support: IE <=9 only
    option: [ 1, "<select multiple='multiple'>", "</select>" ],

    // XHTML parsers do not magically insert elements in the
    // same way that tag soup parsers do. So we cannot shorten
    // this by omitting <tbody> or other required elements.
    thead: [ 1, "<table>", "</table>" ],
    col: [ 2, "<table><colgroup>", "</colgroup></table>" ],
    tr: [ 2, "<table><tbody>", "</tbody></table>" ],

```

```

        td: [ 3, "<table><tbody><tr>", "</tr></tbody></table>" ],

        _default: [ 0, "", "" ]

    };

    // Support: IE <=9 only
    wrapMap.optgroup = wrapMap.option;

    wrapMap.tbody = wrapMap.tfoot = wrapMap.colgroup = wrapMap.caption = wrapMap.thead;
    wrapMap.th = wrapMap.td;

    function getAll( context, tag ) {

        // Support: IE <=9 - 11 only
        // Use typeof to avoid zero-argument method invocation on host objects (#15151)
        var ret;

        if ( typeof context.getElementsByTagName !== "undefined" ) {
            ret = context.getElementsByTagName( tag || "*" );

        } else if ( typeof context.querySelectorAll !== "undefined" ) {
            ret = context.querySelectorAll( tag || "*" );

        } else {
            ret = [];
        }
    }

```

```

        if ( tag === undefined || tag && nodeName( context, tag ) ) {

            return jQuery.merge( [ context ], ret );

        }

        return ret;

    }

```

// Mark scripts as having already been evaluated

```

function setGlobalEval( elems, refElements ) {

    var i = 0,

        l = elems.length;

    for ( ; i < l; i++ ) {

        dataPriv.set(

            elems[ i ],

            "globalEval",

            !refElements || dataPriv.get( refElements[ i ], "globalEval" )

        );

    }

}

```

```

var rhtml = /<|&#?\w+;/;

```

```

function buildFragment( elems, context, scripts, selection, ignored ) {

```



```

var elem, tmp, tag, wrap, attached, j,

    fragment = context.createDocumentFragment(),
    nodes = [],
    i = 0,
    l = elems.length;

for ( ; i < l; i++ ) {

    elem = elems[ i ];

    if ( elem || elem === 0 ) {

        // Add nodes directly
        if ( toType( elem ) === "object" ) {

            // Support: Android <=4.0 only, PhantomJS 1 only
            // push.apply(_, arraylike) throws on ancient WebKit
            jQuery.merge( nodes, elem.nodeType ? [ elem ] : elem );

            // Convert non-html into a text node
        } else if ( !rhtml.test( elem ) ) {
            nodes.push( context.createTextNode( elem ) );

            // Convert html into DOM nodes
        } else {

            tmp = tmp || fragment.appendChild( context.createElement(
"div" ) );

            // Deserialize a standard representation

```

```

tag = ( rtagName.exec( elem ) || [ "", "" ] )[ 1 ].toLowerCase();

wrap = wrapMap[ tag ] || wrapMap._default;

tmp.innerHTML = wrap[ 1 ] + jQuery.htmlPrefilter( elem ) +
wrap[ 2 ];

// Descend through wrappers to the right content
j = wrap[ 0 ];
while ( j-- ) {
    tmp = tmp.lastChild;
}

// Support: Android <=4.0 only, PhantomJS 1 only
// push.apply(_, arraylike) throws on ancient WebKit
jQuery.merge( nodes, tmp.childNodes );

// Remember the top-level container
tmp = fragment.firstChild;

// Ensure the created nodes are orphaned (#12392)
tmp.textContent = "";
}
}

// Remove wrapper from fragment
fragment.textContent = "";

i = 0;

```

```

while ( ( elem = nodes[ i++ ] ) ) {

    // Skip elements already in the context collection (trac-4087)
    if ( selection && jQuery.inArray( elem, selection ) > -1 ) {
        if ( ignored ) {
            ignored.push( elem );
        }
        continue;
    }

    attached = isAttached( elem );

    // Append to fragment
    tmp = getAll( fragment.appendChild( elem ), "script" );

    // Preserve script evaluation history
    if ( attached ) {
        setGlobalEval( tmp );
    }

    // Capture executables
    if ( scripts ) {
        j = 0;
        while ( ( elem = tmp[ j++ ] ) ) {
            if ( rscriptType.test( elem.type || "" ) ) {
                scripts.push( elem );
            }
        }
    }
}

```

```

        }
    }
}

return fragment;
}

```

```

( function() {
    var fragment = document.createDocumentFragment(),
        div = fragment.appendChild( document.createElement( "div" ) ),
        input = document.createElement( "input" );

    // Support: Android 4.0 - 4.3 only
    // Check state lost if the name is set (#11217)
    // Support: Windows Web Apps (WWA)
    // `name` and `type` must use .setAttribute for WWA (#14901)
    input.setAttribute( "type", "radio" );
    input.setAttribute( "checked", "checked" );
    input.setAttribute( "name", "t" );

    div.appendChild( input );

    // Support: Android <=4.1 only
    // Older WebKit doesn't clone checked state correctly in fragments
    support.checkClone = div.cloneNode( true ).cloneNode( true ).lastChild.checked;
}

```

```
// Support: IE <=11 only

// Make sure textarea (and checkbox) defaultValue is properly cloned
div.innerHTML = "<textarea>x</textarea>";

support.noCloneChecked = !!div.cloneNode( true ).lastChild.defaultValue;

})();
```

```
var
```

```
rkeyEvent = /^key/,
rmouseEvent = /^(?:mouse|pointer|contextmenu|drag|drop)|click/,
rtypenamespace = /^([^.]*)(?:\.(.+)|)/;
```

```
function returnTrue() {
    return true;
}
```

```
function returnFalse() {
    return false;
}
```

```
// Support: IE <=9 - 11+
// focus() and blur() are asynchronous, except when they are no-op.
// So expect focus to be synchronous when the element is already active,
// and blur to be synchronous when the element is not already active.
// (focus and blur are always synchronous in other supported browsers,
// this just defines when we can count on it).

function expectSync( elem, type ) {
```

```
        return ( elem === safeActiveElement() ) === ( type === "focus" );
    }
}
```

```
// Support: IE <=9 only
```

```
// Accessing document.activeElement can throw unexpectedly
```

```
// https://bugs.jquery.com/ticket/13393
```

```
function safeActiveElement() {
    try {
        return document.activeElement;
    } catch ( err ) {}
}
```

```
function on( elem, types, selector, data, fn, one ) {
```

```
    var origFn, type;
```

```
    // Types can be a map of types/handlers
```

```
    if ( typeof types === "object" ) {
```

```
        // ( types-Object, selector, data )
```

```
        if ( typeof selector !== "string" ) {
```

```
            // ( types-Object, data )
```

```
            data = data || selector;
```

```
            selector = undefined;
```

```
        }
```

```
        for ( type in types ) {
```

```
            on( elem, type, selector, data, types[ type ], one );
```

```

    }

    return elem;
}

if ( data == null && fn == null ) {

    // ( types, fn )

    fn = selector;

    data = selector = undefined;
} else if ( fn == null ) {

    if ( typeof selector === "string" ) {

        // ( types, selector, fn )

        fn = data;

        data = undefined;

    } else {

        // ( types, data, fn )

        fn = data;

        data = selector;

        selector = undefined;

    }

}

if ( fn === false ) {

    fn = returnFalse;

} else if ( !fn ) {

    return elem;
}

```

```

    }

    if ( one === 1 ) {

        origFn = fn;

        fn = function( event ) {

            // Can use an empty set, since event contains the info

            jQuery().off( event );

            return origFn.apply( this, arguments );

        };

        // Use same guid so caller can remove using origFn
        fn.guid = origFn.guid || ( origFn.guid = jQuery.guid++ );

    }

    return elem.each( function() {

        jQuery.event.add( this, types, fn, data, selector );

    });

}

/*
 * Helper functions for managing events -- not part of the public interface.
 * Props to Dean Edwards' addEvent library for many of the ideas.
 */

jQuery.event = {

    global: {},

```



```

add: function( elem, types, handler, data, selector ) {

    var handleObjIn, eventHandle, tmp,
        events, t, handleObj,
        special, handlers, type, namespaces, origType,
        elemData = dataPriv.get( elem );

    // Don't attach events to noData or text/comment nodes (but allow plain
objects)

    if ( !elemData ) {
        return;
    }

    // Caller can pass in an object of custom data in lieu of the handler
    if ( handler.handler ) {
        handleObjIn = handler;
        handler = handleObjIn.handler;
        selector = handleObjIn.selector;
    }

    // Ensure that invalid selectors throw exceptions at attach time
    // Evaluate against documentElement in case elem is a non-element node
(e.g., document)

    if ( selector ) {
        jQuery.find.matchesSelector( documentElement, selector );
    }

    // Make sure that the handler has a unique ID, used to find/remove it later

```

```

if ( !handler.guid ) {

    handler.guid = jQuery.guid++;

}

// Init the element's event structure and main handler, if this is the first
if ( !( events = elemData.events ) ) {

    events = elemData.events = {};

}

if ( !( eventHandle = elemData.handle ) ) {

    eventHandle = elemData.handle = function( e ) {

        // Discard the second event of a jQuery.event.trigger() and
        // when an event is called after a page has unloaded

        return typeof jQuery !== "undefined" &&
jQuery.event.triggered !== e.type ?

            jQuery.event.dispatch.apply( elem, arguments ) :

            undefined;

    };

}

// Handle multiple events separated by a space
types = ( types || "" ).match( rnothtmlwhite ) || [ "" ];
t = types.length;
while ( t-- ) {

    tmp = rtypenamespace.exec( types[ t ] ) || [];

    type = origType = tmp[ 1 ];

    namespaces = ( tmp[ 2 ] || "" ).split( "." ).sort();

```

```

// There *must* be a type, no attaching namespace-only handlers
if ( !type ) {
    continue;
}

// If event changes its type, use the special event handlers for the
changed type

special = jQuery.event.special[ type ] || {};

// If selector defined, determine special event api type, otherwise
given type

type = ( selector ? special.delegateType : special.bindType ) || type;

// Update special based on newly reset type
special = jQuery.event.special[ type ] || {};

// handleObj is passed to all event handlers
handleObj = jQuery.extend( {
    type: type,
    origType: origType,
    data: data,
    handler: handler,
    guid: handler.guid,
    selector: selector,
    needsContext: selector &&
jQuery.expr.match.needsContext.test( selector ),
    namespace: namespaces.join( "." )
}, handleObjIn );

```

```

// Init the event handler queue if we're the first
if ( !( handlers = events[ type ] ) ) {
    handlers = events[ type ] = [];
    handlers.delegateCount = 0;

    // Only use addEventListener if the special events handler
returns false
    if ( !special.setup ||
eventHandle ) === false ) {

        if ( elem.addEventListener ) {
            elem.addEventListener( type, eventHandle );
        }
    }
}

if ( special.add ) {
    special.add.call( elem, handleObj );

    if ( !handleObj.handler.guid ) {
        handleObj.handler.guid = handler.guid;
    }
}

// Add to the element's handler list, delegates in front
if ( selector ) {
    handlers.splice( handlers.delegateCount++, 0, handleObj );

```

```

        } else {

            handlers.push( handleObj );

        }

        // Keep track of which events have ever been used, for event
optimization

        jQuery.event.global[ type ] = true;

    }

},

// Detach an event or set of events from an element
remove: function( elem, types, handler, selector, mappedTypes ) {

    var j, origCount, tmp,

        events, t, handleObj,

        special, handlers, type, namespaces, origType,

        elemData = dataPriv.hasData( elem ) && dataPriv.get( elem );

    if ( !elemData || !( events = elemData.events ) ) {

        return;

    }

    // Once for each type.namespace in types; type may be omitted
    types = ( types || "" ).match( rnothtmlwhite ) || [ "" ];
    t = types.length;
    while ( t-- ) {

        tmp = rtypenamespace.exec( types[ t ] ) || [];

```

```

type = origType = tmp[ 1 ];

namespaces = ( tmp[ 2 ] || "" ).split( "." ).sort();

// Unbind all events (on this namespace, if provided) for the element
if ( !type ) {
    for ( type in events ) {
        jQuery.event.remove( elem, type + types[ t ], handler,
selector, true );
    }
    continue;
}

special = jQuery.event.special[ type ] || {};
type = ( selector ? special.delegateType : special.bindType ) || type;
handlers = events[ type ] || [];
tmp = tmp[ 2 ] &&
    new RegExp( "(^|\\.)" + namespaces.join( "\\.(?:.*\\.|)" ) +
"\\\\.|$" );

// Remove matching events
origCount = j = handlers.length;
while ( j-- ) {
    handleObj = handlers[ j ];

    if ( ( mappedTypes || origType === handleObj.origType ) &&
        ( !handler || handler.guid === handleObj.guid ) &&
        ( !tmp || tmp.test( handleObj.namespace ) ) &&
        ( !selector || selector === handleObj.selector ||

```

```

        selector === "*" && handleObj.selector ) ) {

        handlers.splice( j, 1 );

        if ( handleObj.selector ) {

            handlers.delegateCount--;

        }

        if ( special.remove ) {

            special.remove.call( elem, handleObj );

        }

    }

}

// Remove generic event handler if we removed something and no
more handlers exist

// (avoids potential for endless recursion during removal of special
event handlers)

if ( origCount && !handlers.length ) {

    if ( !special.teardown ||

        special.teardown.call( elem, namespaces,
elemData.handle ) === false ) {

        jQuery.removeEvent( elem, type, elemData.handle );

    }

    delete events[ type ];

}

}

// Remove data and the expando if it's no longer used

```

```

        if ( jQuery.isEmptyObject( events ) ) {

            dataPriv.remove( elem, "handle events" );

        }

    },

    dispatch: function( nativeEvent ) {

        // Make a writable jQuery.Event from the native event object
        var event = jQuery.event.fix( nativeEvent );

        var i, j, ret, matched, handleObj, handlerQueue,

            args = new Array( arguments.length ),

            handlers = ( dataPriv.get( this, "events" ) || {} )[ event.type ] || [],

            special = jQuery.event.special[ event.type ] || {};

        // Use the fix-ed jQuery.Event rather than the (read-only) native event
        args[ 0 ] = event;

        for ( i = 1; i < arguments.length; i++ ) {
            args[ i ] = arguments[ i ];
        }

        event.delegateTarget = this;

        // Call the preDispatch hook for the mapped type, and let it bail if desired
        if ( special.preDispatch && special.preDispatch.call( this, event ) === false ) {

            return;
        }

```



```

    }

    // Determine handlers
    handlerQueue = jQuery.event.handlers.call( this, event, handlers );

    // Run delegates first; they may want to stop propagation beneath us
    i = 0;
    while ( ( matched = handlerQueue[ i++ ] ) && !event.isPropagationStopped() ) {
        event.currentTarget = matched.elem;

        j = 0;
        while ( ( handleObj = matched.handlers[ j++ ] ) &&
            !event.isImmediatePropagationStopped() ) {

            // If the event is namespaced, then each handler is only
            invoked if it is
            // specially universal or its namespaces are a superset of the
            event's.
            if ( !event.rnamespace || handleObj.namespace === false ||
                event.rnamespace.test( handleObj.namespace ) ) {

                event.handleObj = handleObj;
                event.data = handleObj.data;

                ret = ( ( jQuery.event.special[ handleObj.origType ] ||
                    {} ).handle ||
                    handleObj.handler ).apply( matched.elem, args
                );
            }
        }
    }

```

```

        if ( ret !== undefined ) {

            if ( ( event.result = ret ) === false ) {

                event.preventDefault();

                event.stopPropagation();

            }

        }

    }

}

}

}

// Call the postDispatch hook for the mapped type
if ( special.postDispatch ) {

    special.postDispatch.call( this, event );

}

return event.result;

},

handlers: function( event, handlers ) {

    var i, handleObj, sel, matchedHandlers, matchedSelectors,

        handlerQueue = [],

        delegateCount = handlers.delegateCount,

        cur = event.target;

    // Find delegate handlers
    if ( delegateCount &&

```

```

// Support: IE <=9

// Black-hole SVG <use> instance trees (trac-13180)
cur.nodeType &&

// Support: Firefox <=42
// Suppress spec-violating clicks indicating a non-primary pointer
button (trac-3861)

// https://www.w3.org/TR/DOM-Level-3-Events/#event-type-click
// Support: IE 11 only
// ...but not arrow key "clicks" of radio inputs, which can have `button`
-1 (gh-2343)

!( event.type === "click" && event.button >= 1 ) ) {

for ( ; cur !== this; cur = cur.parentNode || this ) {

// Don't check non-elements (#13208)
// Don't process clicks on disabled elements (#6911, #8165,
#11382, #11764)

if ( cur.nodeType === 1 && !( event.type === "click" &&
cur.disabled === true ) ) {

    matchedHandlers = [];
    matchedSelectors = {};
    for ( i = 0; i < delegateCount; i++ ) {
        handleObj = handlers[ i ];

// Don't conflict with Object.prototype
properties (#13203)

        sel = handleObj.selector + " ";

```

```

        if ( matchedSelectors[ sel ] === undefined ) {
            matchedSelectors[ sel ] =
handleObj.needsContext ?

            jQuery( sel, this ).index( cur ) >
-1 :

            jQuery.find( sel, this, null, [ cur
] ).length;

        }
        if ( matchedSelectors[ sel ] ) {
            matchedHandlers.push( handleObj );
        }
    }
    if ( matchedHandlers.length ) {
        handlerQueue.push( { elem: cur, handlers:
matchedHandlers } );
    }
}

// Add the remaining (directly-bound) handlers
cur = this;
if ( delegateCount < handlers.length ) {
    handlerQueue.push( { elem: cur, handlers: handlers.slice(
delegateCount ) } );
}

return handlerQueue;
},

```

```

addProp: function( name, hook ) {

    Object.defineProperty( jQuery.Event.prototype, name, {

        enumerable: true,

        configurable: true,

        get: isFunction( hook ) ?

            function() {

                if ( this.originalEvent ) {

                    return hook( this.originalEvent );

                }

            } :

            function() {

                if ( this.originalEvent ) {

                    return this.originalEvent[ name ];

                }

            },

        set: function( value ) {

            Object.defineProperty( this, name, {

                enumerable: true,

                configurable: true,

                writable: true,

                value: value

            });

        }

    });

});

```

```
},
```

```
fix: function( originalEvent ) {  
    return originalEvent[ jQuery.expando ] ?  
        originalEvent :  
        new jQuery.Event( originalEvent );  
},
```

```
special: {  
    load: {  
  
        // Prevent triggered image.load events from bubbling to window.load  
        noBubble: true  
    },  
    click: {
```

```
        // Utilize native event to ensure correct state for checkable inputs  
        setup: function( data ) {
```

```
            // For mutual compressibility with _default, replace `this`  
            access with a local var.
```

```
            // `|| data` is dead code meant only to preserve the variable  
            through minification.
```

```
            var el = this || data;
```

```
            // Claim the first handler
```

```
            if ( rcheckableType.test( el.type ) &&
```

```
                el.click && nodeName( el, "input" ) ) {
```

```
        // dataPriv.set( el, "click", ... )  
        leverageNative( el, "click", returnTrue );  
    }
```

```
    // Return false to allow normal processing in the caller  
    return false;
```

```
},
```

```
trigger: function( data ) {
```

access with a local var.

```
    // For mutual compressibility with _default, replace `this`
```

through minification.

```
    // `|| data` is dead code meant only to preserve the variable
```

```
    var el = this || data;
```

```
    // Force setup before triggering a click
```

```
    if ( rcheckableType.test( el.type ) &&
```

```
        el.click && nodeName( el, "input" ) ) {
```

```
        leverageNative( el, "click" );
```

```
    }
```

```
    // Return non-false to allow normal event-path propagation
```

```
    return true;
```

```
},
```

```
// For cross-browser consistency, suppress native .click() on links
```

stack

```
// Also prevent it if we're currently inside a leveraged native-event
    _default: function( event ) {

        var target = event.target;

        return rcheckableType.test( target.type ) &&

            target.click && nodeName( target, "input" ) &&

            dataPriv.get( target, "click" ) ||

            nodeName( target, "a" );

    },

    beforeunload: {

        postDispatch: function( event ) {

            // Support: Firefox 20+
            // Firefox doesn't alert if the returnValue field is not set.
            if ( event.result !== undefined && event.originalEvent ) {

                event.originalEvent.returnValue = event.result;

            }

        }

    }

};
```

```
// Ensure the presence of an event listener that handles manually-triggered
// synthetic events by interrupting progress until reinvoked in response to
// *native* events that it fires directly, ensuring that state changes have
// already occurred before other listeners are invoked.
```



```

function leverageNative( el, type, expectSync ) {

    // Missing expectSync indicates a trigger call, which must force setup through
    jQuery.event.add

    if ( !expectSync ) {

        if ( dataPriv.get( el, type ) === undefined ) {

            jQuery.event.add( el, type, returnTrue );

        }

        return;

    }

    // Register the controller as a special universal handler for all event namespaces
    dataPriv.set( el, type, false );

    jQuery.event.add( el, type, {

        namespace: false,

        handler: function( event ) {

            var notAsync, result,

                saved = dataPriv.get( this, type );

            if ( ( event.isTrigger & 1 ) && this[ type ] ) {

                // Interrupt processing of the outer synthetic .trigger()ed event

                // Saved data should be false in such cases, but might be a
                leftover capture object

                // from an async native handler (gh-4350)

                if ( !saved.length ) {

                    // Store arguments for use when handling the inner
                    native event

```

object), so this array

```
// There will always be at least one argument (an event
```

```
// will not be confused with a leftover capture object.
```

```
saved = slice.call( arguments );
```

```
dataPriv.set( this, type, saved );
```

```
// Trigger the native event and capture its result
```

```
// Support: IE <=9 - 11+
```

```
// focus() and blur() are asynchronous
```

```
notAsync = expectSync( this, type );
```

```
this[ type ]();
```

```
result = dataPriv.get( this, type );
```

```
if ( saved !== result || notAsync ) {
```

```
    dataPriv.set( this, type, false );
```

```
} else {
```

```
    result = {};
```

```
}
```

```
if ( saved !== result ) {
```

```
    // Cancel the outer synthetic event
```

```
    event.stopImmediatePropagation();
```

```
    event.preventDefault();
```

```
    return result.value;
```

```
}
```

bubbling surrogate

// (focus or blur), assume that the surrogate already propagated from triggering the

(in which the

base), but that seems

```
// native event and prevent that from happening again here.  
// This technically gets the ordering wrong w.r.t. to `.trigger()`  
  
// bubbling surrogate propagates *after* the non-bubbling  
  
// less bad than duplication.  
} else if ( ( jQuery.event.special[ type ] || {} ).delegateType ) {  
    event.stopPropagation();  
}
```

```
// If this is a native event triggered above, everything is now in order  
// Fire an inner synthetic event with the original arguments  
} else if ( saved.length ) {
```

```
    // ...and capture the result  
    dataPriv.set( this, type, {  
        value: jQuery.event.trigger(  

```

above stopImmediatePropagation()

jQuery.Event.prototype ),

```
        // Support: IE <=9 - 11+  
        // Extend with the prototype to reset the  
  
        jQuery.extend( saved[ 0 ],  
  
        saved.slice( 1 ),  
  
        this  
  
    )  
    }  
});
```

```
// Abort handling of the native event
```

```

        event.stopImmediatePropagation();
    }
}
});
}

```

```

jQuery.removeEvent = function( elem, type, handle ) {

```

```

    // This "if" is needed for plain objects
    if ( elem.removeEventListener ) {
        elem.removeEventListener( type, handle );
    }
};

```

```

jQuery.Event = function( src, props ) {

```

```

    // Allow instantiation without the 'new' keyword
    if ( !( this instanceof jQuery.Event ) ) {
        return new jQuery.Event( src, props );
    }

```

```

    // Event object

```

```

    if ( src && src.type ) {
        this.originalEvent = src;
        this.type = src.type;

```

```

        // Events bubbling up the document may have been marked as prevented

```

```

// by a handler lower down the tree; reflect the correct value.

this.isDefaultPrevented = src.defaultPrevented ||
    src.defaultPrevented === undefined &&

    // Support: Android <=2.3 only
    src.returnValue === false ?
    returnTrue :
    returnFalse;

// Create target properties
// Support: Safari <=6 - 7 only
// Target should not be a text node (#504, #13143)
this.target = ( src.target && src.target.nodeType !== 3 ) ?
    src.target.parentNode :
    src.target;

this.currentTarget = src.currentTarget;
this.relatedTarget = src.relatedTarget;

// Event type
} else {
    this.type = src;
}

// Put explicitly provided properties onto the event object
if ( props ) {
    jQuery.extend( this, props );

```

```

    }

    // Create a timestamp if incoming event doesn't have one
    this.timeStamp = src && src.timeStamp || Date.now();

    // Mark it as fixed
    this[ jQuery.expando ] = true;
};

// jQuery.Event is based on DOM3 Events as specified by the ECMAScript Language Binding
// https://www.w3.org/TR/2003/WD-DOM-Level-3-Events-20030331/ecma-script-binding.html
jQuery.Event.prototype = {
    constructor: jQuery.Event,
    isDefaultPrevented: returnFalse,
    isPropagationStopped: returnFalse,
    isImmediatePropagationStopped: returnFalse,
    isSimulated: false,

    preventDefault: function() {
        var e = this.originalEvent;

        this.isDefaultPrevented = returnTrue;

        if ( e && !this.isSimulated ) {
            e.preventDefault();
        }
    },

```

```

stopPropagation: function() {
    var e = this.originalEvent;

    this.isPropagationStopped = returnTrue;

    if ( e && !this.isSimulated ) {
        e.stopPropagation();
    }
},
stopImmediatePropagation: function() {
    var e = this.originalEvent;

    this.isImmediatePropagationStopped = returnTrue;

    if ( e && !this.isSimulated ) {
        e.stopImmediatePropagation();
    }

    this.stopPropagation();
}
};

// Includes all common event props including KeyEvent and MouseEvent specific props
jQuery.each( {
    altKey: true,
    bubbles: true,
    cancelable: true,

```

changedTouches: true,  
ctrlKey: true,  
detail: true,  
eventPhase: true,  
metaKey: true,  
pageX: true,  
pageY: true,  
shiftKey: true,  
view: true,  
"char": true,  
code: true,  
charCode: true,  
key: true,  
keyCode: true,  
button: true,  
buttons: true,  
clientX: true,  
clientY: true,  
offsetX: true,  
offsetY: true,  
pointerId: true,  
pointerType: true,  
screenX: true,  
screenY: true,  
targetTouches: true,  
toElement: true,  
touches: true,



```

which: function( event ) {

    var button = event.button;

    // Add which for key events

    if ( event.which == null && rkeyEvent.test( event.type ) ) {

        return event.charCode != null ? event.charCode : event.keyCode;

    }

    // Add which for click: 1 === left; 2 === middle; 3 === right

    if ( !event.which && button !== undefined && rmouseEvent.test( event.type ) )

    {

        if ( button & 1 ) {

            return 1;

        }

        if ( button & 2 ) {

            return 3;

        }

        if ( button & 4 ) {

            return 2;

        }

        return 0;

    }

    return event.which;

```

```

    }

    }, jQuery.event.addProp );

    jQuery.each( { focus: "focusin", blur: "focusout" }, function( type, delegateType ) {

        jQuery.event.special[ type ] = {

            // Utilize native event if possible so blur/focus sequence is correct
            setup: function() {

                // Claim the first handler
                // dataPriv.set( this, "focus", ... )
                // dataPriv.set( this, "blur", ... )
                leverageNative( this, type, expectSync );

                // Return false to allow normal processing in the caller
                return false;
            },
            trigger: function() {

                // Force setup before trigger
                leverageNative( this, type );

                // Return non-false to allow normal event-path propagation
                return true;
            },

            delegateType: delegateType
        }
    }

```

```

    };

});

// Create mouseenter/leave events using mouseover/out and event-time checks
// so that event delegation works in jQuery.
// Do the same for pointerenter/pointerleave and pointerover/pointerout
//
// Support: Safari 7 only
// Safari sends mouseenter too often; see:
// https://bugs.chromium.org/p/chromium/issues/detail?id=470258
// for the description of the bug (it existed in older Chrome versions as well).
jQuery.each( {
    mouseenter: "mouseover",
    mouseleave: "mouseout",
    pointerenter: "pointerover",
    pointerleave: "pointerout"
}, function( orig, fix ) {

    jQuery.event.special[ orig ] = {

        delegateType: fix,
        bindType: fix,

        handle: function( event ) {

            var ret,

                target = this,

                related = event.relatedTarget,

                handleObj = event.handleObj;

```

```

        // For mouseenter/leave call the handler if related is outside the
target.

        // NB: No relatedTarget if the mouse left/entered the browser window
        if ( !related || ( related !== target && !jQuery.contains( target, related
))) {

            event.type = handleObj.origType;

            ret = handleObj.handler.apply( this, arguments );

            event.type = fix;

        }
        return ret;
    }
};

});

```

```

jQuery.fn.extend( {

    on: function( types, selector, data, fn ) {
        return on( this, types, selector, data, fn );
    },

    one: function( types, selector, data, fn ) {
        return on( this, types, selector, data, fn, 1 );
    },

    off: function( types, selector, fn ) {

        var handleObj, type;

        if ( types && types.preventDefault && types.handleObj ) {

            // ( event ) dispatched jQuery.Event

            handleObj = types.handleObj;

```

```

        jQuery( types.delegateTarget ).off(
            handleObj.namespace ?
                handleObj.origType + "." + handleObj.namespace :
                handleObj.origType,
            handleObj.selector,
            handleObj.handler
        );
        return this;
    }
    if ( typeof types === "object" ) {

        // ( types-object [, selector] )
        for ( type in types ) {
            this.off( type, selector, types[ type ] );
        }

        return this;
    }

    if ( selector === false || typeof selector === "function" ) {

        // ( types [, fn] )
        fn = selector;
        selector = undefined;
    }

    if ( fn === false ) {
        fn = returnFalse;
    }

    return this.each( function() {

```

```

        jQuery.event.remove( this, types, fn, selector );

    });

}

});

var

/* eslint-disable max-len */

// See https://github.com/eslint/eslint/issues/3229
rxhtmlTag = /<(?!area|br|col|embed|hr|img|input|link|meta|param)(([a-z][^\0>\x20\t\r\n\f]*)[^\>]*)\>/gi,

/* eslint-enable */

// Support: IE <=10 - 11, Edge 12 - 13 only
// In IE/Edge using regex groups here causes severe slowdowns.
// See https://connect.microsoft.com/IE/feedback/details/1736512/
rnoInnerhtml = /<script|<style|<link/i,

// checked="checked" or checked
rchecked = /checked\s*(?:[^=]|=\s*.checked.)/i,
rcleanScript = /^<script<!(?:\[CDATA\[|--)|(?:\]\]|--)>\s*$/g;

// Prefer a tbody over its parent table for containing new rows
function manipulationTarget( elem, content ) {
    if ( nodeName( elem, "table" ) &&

```

```

        nodeName( content.nodeType !== 11 ? content : content.firstChild, "tr" ) ) {

            return jQuery( elem ).children( "tbody" )[ 0 ] || elem;
        }

        return elem;
    }

    // Replace/restore the type attribute of script elements for safe DOM manipulation
    function disableScript( elem ) {

        elem.type = ( elem.getAttribute( "type" ) !== null ) + "/" + elem.type;
        return elem;
    }
    function restoreScript( elem ) {
        if ( ( elem.type || "" ).slice( 0, 5 ) === "true/" ) {
            elem.type = elem.type.slice( 5 );
        } else {
            elem.removeAttribute( "type" );
        }

        return elem;
    }

    function cloneCopyEvent( src, dest ) {

        var i, l, type, pdataOld, pdataCur, udataOld, udataCur, events;

        if ( dest.nodeType !== 1 ) {

```

```

        return;
    }

    // 1. Copy private data: events, handlers, etc.
    if ( dataPriv.hasData( src ) ) {
        pdataOld = dataPriv.access( src );
        pdataCur = dataPriv.set( dest, pdataOld );
        events = pdataOld.events;

        if ( events ) {
            delete pdataCur.handle;
            pdataCur.events = {};

            for ( type in events ) {
                for ( i = 0, l = events[ type ].length; i < l; i++ ) {
                    jQuery.event.add( dest, type, events[ type ][ i ] );
                }
            }
        }
    }

    // 2. Copy user data
    if ( dataUser.hasData( src ) ) {
        udataOld = dataUser.access( src );
        udataCur = jQuery.extend( {}, udataOld );

        dataUser.set( dest, udataCur );
    }

```



```

    }
}

// Fix IE bugs, see support tests
function fixInput( src, dest ) {
    var nodeName = dest.nodeName.toLowerCase();

    // Fails to persist the checked state of a cloned checkbox or radio button.
    if ( nodeName === "input" && rcheckableType.test( src.type ) ) {
        dest.checked = src.checked;

        // Fails to return the selected option to the default selected state when cloning options
    } else if ( nodeName === "input" || nodeName === "textarea" ) {
        dest.defaultValue = src.defaultValue;
    }
}

function domManip( collection, args, callback, ignored ) {

    // Flatten any nested arrays
    args = concat.apply( [], args );

    var fragment, first, scripts, hasScripts, node, doc,
        i = 0,
        l = collection.length,
        iNoClone = l - 1,
        value = args[ 0 ],

```

```

        valuesFunction = isFunction( value );

// We can't cloneNode fragments that contain checked, in WebKit
if ( valuesFunction ||
    ( l > 1 && typeof value === "string" &&
        !support.checkClone && rchecked.test( value ) ) ) {
return collection.each( function( index ) {
    var self = collection.eq( index );
    if ( valuesFunction ) {
        args[ 0 ] = value.call( this, index, self.html() );
    }
    domManip( self, args, callback, ignored );
});
}

if ( l ) {
    fragment = buildFragment( args, collection[ 0 ].ownerDocument, false,
collection, ignored );
    first = fragment.firstChild;

    if ( fragment.childNodes.length === 1 ) {
        fragment = first;
    }

// Require either new content or an interest in ignored elements to invoke the
callback
    if ( first || ignored ) {
        scripts = jQuery.map( getAll( fragment, "script" ), disableScript );

```

```
hasScripts = scripts.length;
```

```
// Use the original fragment for the last item
```

```
// instead of the first because it can end up
```

```
// being emptied incorrectly in certain situations (#8070).
```

```
for ( ; i < l; i++ ) {
```

```
    node = fragment;
```

```
    if ( i !== iNoClone ) {
```

```
        node = jQuery.clone( node, true, true );
```

```
        // Keep references to cloned scripts for later
```

restoration

```
        if ( hasScripts ) {
```

```
            // Support: Android <=4.0 only, PhantomJS 1
```

only

```
            // push.apply( _, arraylike) throws on ancient
```

WebKit

```
            jQuery.merge( scripts, getAll( node, "script" ) );
```

```
        }
```

```
    }
```

```
    callback.call( collection[ i ], node, i );
```

```
}
```

```
if ( hasScripts ) {
```

```
    doc = scripts[ scripts.length - 1 ].ownerDocument;
```

```

// Reenable scripts

jQuery.map( scripts, restoreScript );


// Evaluate executable scripts on first document insertion
for ( i = 0; i < hasScripts; i++ ) {
    node = scripts[ i ];

    if ( rscriptType.test( node.type || "" ) &&
        !dataPriv.access( node, "globalEval" ) &&
        jQuery.contains( doc, node ) ) {

        if ( node.src && ( node.type || ""
).toLowerCase() !== "module" ) {

            // Optional AJAX dependency, but
won't run scripts if not present

            if ( jQuery._evalUrl &&
!node.noModule ) {

                jQuery._evalUrl( node.src, {
                    nonce: node.nonce ||
node.getAttribute( "nonce" )

                });
            }
        } else {
            DOMEval( node.textContent.replace(
rCleanScript, "" ), node, doc );
        }
    }
}
}

```

```

        }
    }

    return collection;
}

function remove( elem, selector, keepData ) {
    var node,
        nodes = selector ? jQuery.filter( selector, elem ) : elem,
        i = 0;

    for ( ; ( node = nodes[ i ] ) != null; i++ ) {
        if ( !keepData && node.nodeType === 1 ) {
            jQuery.cleanData( getAll( node ) );
        }

        if ( node.parentNode ) {
            if ( keepData && isAttached( node ) ) {
                setGlobalEval( getAll( node, "script" ) );
            }
            node.parentNode.removeChild( node );
        }
    }

    return elem;
}

```

```

jQuery.extend( {
    htmlPrefilter: function( html ) {
        return html.replace( rxhtmlTag, "<$1></$2>" );
    },

    clone: function( elem, dataAndEvents, deepDataAndEvents ) {
        var i, l, srcElements, destElements,
            clone = elem.cloneNode( true ),
            inPage = isAttached( elem );

        // Fix IE cloning issues
        if ( !support.noCloneChecked && ( elem.nodeType === 1 || elem.nodeType
=== 11 ) &&
            !jQuery.isXMLDoc( elem ) ) {

            // We eschew Sizzle here for performance reasons:
https://jsperf.com/getall-vs-sizzle/2

            destElements = getAll( clone );
            srcElements = getAll( elem );

            for ( i = 0, l = srcElements.length; i < l; i++ ) {
                fixInput( srcElements[ i ], destElements[ i ] );
            }
        }

        // Copy the events from the original to the clone
        if ( dataAndEvents ) {
            if ( deepDataAndEvents ) {

```

```

srcElements = srcElements || getAll( elem );

destElements = destElements || getAll( clone );


for ( i = 0, l = srcElements.length; i < l; i++ ) {

    cloneCopyEvent( srcElements[ i ], destElements[ i ] );

}

} else {

    cloneCopyEvent( elem, clone );

}

}

// Preserve script evaluation history
destElements = getAll( clone, "script" );

if ( destElements.length > 0 ) {

    setGlobalEval( destElements, !inPage && getAll( elem, "script" ) );

}


// Return the cloned set

return clone;

},

cleanData: function( elems ) {

    var data, elem, type,

        special = jQuery.event.special,

        i = 0;


    for ( ; ( elem = elems[ i ] ) !== undefined; i++ ) {

```

```

        if ( acceptData( elem ) ) {

            if ( ( data = elem[ dataPriv.expando ] ) ) {

                if ( data.events ) {

                    for ( type in data.events ) {

                        if ( special[ type ] ) {

                            jQuery.event.remove( elem,
type );

                                // This is a shortcut to avoid
jQuery.event.remove's overhead

                        } else {

                            jQuery.removeEvent( elem,
type, data.handle );

                        }

                    }

                }

            }

            // Support: Chrome <=35 - 45+

            // Assign undefined instead of using delete, see
Data#remove

            elem[ dataPriv.expando ] = undefined;

        }

        if ( elem[ dataUser.expando ] ) {

            // Support: Chrome <=35 - 45+

            // Assign undefined instead of using delete, see
Data#remove

            elem[ dataUser.expando ] = undefined;

        }

```



```

        }
    }
}
});

```

```

jQuery.fn.extend( {
    detach: function( selector ) {
        return remove( this, selector, true );
    },

    remove: function( selector ) {
        return remove( this, selector );
    },

    text: function( value ) {
        return access( this, function( value ) {
            return value === undefined ?
                jQuery.text( this ) :
                this.empty().each( function() {
                    if ( this.nodeType === 1 || this.nodeType === 11 ||
this.nodeType === 9 ) {
                        this.textContent = value;
                    }
                } );
        }, null, value, arguments.length );
    },

    append: function() {

```

```

        return domManip( this, arguments, function( elem ) {

            if ( this.nodeType === 1 || this.nodeType === 11 || this.nodeType ===
9 ) {

                var target = manipulationTarget( this, elem );

                target.appendChild( elem );

            }

        });

    },

```

```

prepend: function() {

    return domManip( this, arguments, function( elem ) {

        if ( this.nodeType === 1 || this.nodeType === 11 || this.nodeType ===
9 ) {

            var target = manipulationTarget( this, elem );

            target.insertBefore( elem, target.firstChild );

        }

    });

    },

```

```

before: function() {

    return domManip( this, arguments, function( elem ) {

        if ( this.parentNode ) {

            this.parentNode.insertBefore( elem, this );

        }

    });

    },

```

```

after: function() {

```

```

return domManip( this, arguments, function( elem ) {

    if ( this.parentNode ) {

        this.parentNode.insertBefore( elem, this.nextSibling );

    }

});

},

```

```

empty: function() {

    var elem,

        i = 0;

    for ( ; ( elem = this[ i ] ) != null; i++ ) {

        if ( elem.nodeType === 1 ) {

            // Prevent memory leaks

            jQuery.cleanData( getAll( elem, false ) );

            // Remove any remaining nodes

            elem.textContent = "";

        }

    }

    return this;

},

```

```

clone: function( dataAndEvents, deepDataAndEvents ) {

    dataAndEvents = dataAndEvents == null ? false : dataAndEvents;

```

```
        deepDataAndEvents = deepDataAndEvents == null ? dataAndEvents :
        deepDataAndEvents;
```

```
        return this.map( function() {

            return jQuery.clone( this, dataAndEvents, deepDataAndEvents );

        });

    },
```

```
    html: function( value ) {

        return access( this, function( value ) {

            var elem = this[ 0 ] || {},

                i = 0,

                l = this.length;

            if ( value === undefined && elem.nodeType === 1 ) {

                return elem.innerHTML;

            }

            // See if we can take a shortcut and just use innerHTML

            if ( typeof value === "string" && !rnoInnerhtml.test( value ) &&

                !wrapMap[ ( rtagName.exec( value ) || [ "", "" ] )[ 1 ].

                toLowerCase() ] ) {

                value = jQuery.htmlPrefilter( value );

            }

            try {

                for ( ; i < l; i++ ) {

                    elem = this[ i ] || {};


```

```

memory leaks                                // Remove element nodes and prevent

                                           if ( elem.nodeType === 1 ) {
                                           jQuery.cleanData( getAll( elem, false )
);
                                           elem.innerHTML = value;
                                           }
                                           }

                                           elem = 0;

```

```

method                                     // If using innerHTML throws an exception, use the fallback

                                           } catch ( e ) {}
                                           }

                                           if ( elem ) {
                                           this.empty().append( value );
                                           }
                                           }, null, value, arguments.length );

                                           },

```

```

replaceWith: function() {
    var ignored = [];

    // Make the changes, replacing each non-ignored context element with the
new content

    return domManip( this, arguments, function( elem ) {

```

```

        var parent = this.parentNode;

        if ( jQuery.inArray( this, ignored ) < 0 ) {

            jQuery.cleanData( getAll( this ) );

            if ( parent ) {

                parent.replaceChild( elem, this );

            }

        }

        // Force callback invocation
    }, ignored );

}

});

```

```

jQuery.each( {

    appendTo: "append",

    prependTo: "prepend",

    insertBefore: "before",

    insertAfter: "after",

    replaceAll: "replaceWith"

}, function( name, original ) {

    jQuery.fn[ name ] = function( selector ) {

        var elems,

            ret = [],

            insert = jQuery( selector ),

            last = insert.length - 1,

            i = 0;

```

```

for ( ; i <= last; i++ ) {

    elems = i === last ? this : this.clone( true );

    jQuery( insert[ i ] )[ original ]( elems );

    // Support: Android <=4.0 only, PhantomJS 1 only
    // .get() because push.apply(_, arraylike) throws on ancient WebKit
    push.apply( ret, elems.get() );

}

return this.pushStack( ret );

};

});

var rnumnonpx = new RegExp( "^((" + pnum + ")(?!px)[a-z%]+$", "i" );

var getStyles = function( elem ) {

    // Support: IE <=11 only, Firefox <=30 (#15098, #14150)
    // IE throws on elements created in popups
    // FF meanwhile throws on frame elements through
    "defaultView.getComputedStyle"

    var view = elem.ownerDocument.defaultView;

    if ( !view || !view.opener ) {
        view = window;
    }

    return view.getComputedStyle( elem );

```

```
};
```

```
var rboxStyle = new RegExp( cssExpand.join( "|" ), "i" );
```

```
( function() {
```

```
    // Executing both pixelPosition & boxSizingReliable tests require only one layout
```

```
    // so they're executed at the same time to save the second computation.
```

```
    function computeStyleTests() {
```

```
        // This is a singleton, we need to execute it only once
```

```
        if ( !div ) {
```

```
            return;
```

```
        }
```

```
        container.style.cssText = "position:absolute;left:-11111px;width:60px;" +
```

```
            "margin-top:1px;padding:0;border:0";
```

```
        div.style.cssText =
```

```
            "position:relative;display:block;box-sizing:border-box;overflow:scroll;"
```

```
        +
```

```
            "margin:auto;border:1px;padding:1px;" +
```

```
            "width:60%;top:1%";
```

```
        documentElement.appendChild( container ).appendChild( div );
```

```
        var divStyle = window.getComputedStyle( div );
```

```
        pixelPositionVal = divStyle.top !== "1%";
```



```

// Support: Android 4.0 - 4.3 only, Firefox <=3 - 44
reliableMarginLeftVal = roundPixelMeasures( divStyle.marginLeft ) === 12;

// Support: Android 4.0 - 4.3 only, Safari <=9.1 - 10.1, iOS <=7.0 - 9.3
// Some styles come back with percentage values, even though they shouldn't
div.style.right = "60%";
pixelBoxStylesVal = roundPixelMeasures( divStyle.right ) === 36;

// Support: IE 9 - 11 only
// Detect misreporting of content dimensions for box-sizing:border-box
elements

boxSizingReliableVal = roundPixelMeasures( divStyle.width ) === 36;

// Support: IE 9 only
// Detect overflow:scroll screwiness (gh-3699)
// Support: Chrome <=64
// Don't get tricked when zoom affects offsetWidth (gh-4029)
div.style.position = "absolute";
scrollboxSizeVal = roundPixelMeasures( div.offsetWidth / 3 ) === 12;

documentElement.removeChild( container );

// Nullify the div so it wouldn't be stored in the memory and
// it will also be a sign that checks already performed
div = null;

}

```

```

function roundPixelMeasures( measure ) {

    return Math.round( parseFloat( measure ) );

}

var pixelPositionVal, boxSizingReliableVal, scrollboxSizeVal, pixelBoxStylesVal,

    reliableMarginLeftVal,

    container = document.createElement( "div" ),

    div = document.createElement( "div" );

// Finish early in limited (non-browser) environments
if ( !div.style ) {

    return;

}

// Support: IE <=9 - 11 only
// Style of cloned element affects source element cloned (#8908)
div.style.backgroundClip = "content-box";
div.cloneNode( true ).style.backgroundClip = "";
support.clearCloneStyle = div.style.backgroundClip === "content-box";

jQuery.extend( support, {

    boxSizingReliable: function() {

        computeStyleTests();

        return boxSizingReliableVal;

    },

    pixelBoxStyles: function() {

        computeStyleTests();

```

```

        return pixelBoxStylesVal;
    },
    pixelPosition: function() {
        computeStyleTests();
        return pixelPositionVal;
    },
    reliableMarginLeft: function() {
        computeStyleTests();
        return reliableMarginLeftVal;
    },
    scrollbarSize: function() {
        computeStyleTests();
        return scrollbarSizeVal;
    }
});
})();

```

```

function curCSS( elem, name, computed ) {
    var width, minWidth, maxWidth, ret,

    // Support: Firefox 51+
    // Retrieving style before computed somehow
    // fixes an issue with getting wrong values
    // on detached elements
    style = elem.style;

```

```

computed = computed || getStyles( elem );

// getPropertyValue is needed for:
// .css('filter') (IE 9 only, #12537)
// .css('--customProperty) (#3144)
if ( computed ) {
    ret = computed.getPropertyValue( name ) || computed[ name ];

    if ( ret === "" && !isAttached( elem ) ) {
        ret = jQuery.style( elem, name );
    }

    // A tribute to the "awesome hack by Dean Edwards"
    // Android Browser returns percentage for some values,
    // but width seems to be reliably pixels.
    // This is against the CSSOM draft spec:
    // https://drafts.csswg.org/cssom/#resolved-values
    if ( !support.pixelBoxStyles() && rnumnonpx.test( ret ) && rboxStyle.test(
name ) ) {

        // Remember the original values
        width = style.width;
        minWidth = style.minWidth;
        maxWidth = style.maxWidth;

        // Put in the new values to get a computed value out
        style.minWidth = style.maxWidth = style.width = ret;
        ret = computed.width;
    }
}

```

```

        // Revert the changed values
        style.width = width;
        style.minWidth = minWidth;
        style.maxWidth = maxWidth;
    }
}

```

```

return ret !== undefined ?

```

```

    // Support: IE <=9 - 11 only
    // IE returns zIndex value as an integer.
    ret + "" :
    ret;
}

```

```

function addGetHookIf( conditionFn, hookFn ) {

```

```

    // Define the hook, we'll check on the first run if it's really needed.

```

```

    return {
        get: function() {
            if ( conditionFn() ) {

```

```

                // Hook not needed (or it's not possible to use it due

```

```

                // to missing dependency), remove it.

```

```

                delete this.get;

```

```

        return;
    }

    // Hook needed; redefine it so that the support test is not executed
again.

    return ( this.get = hookFn ).apply( this, arguments );
}

};

}

```

```

var cssPrefixes = [ "Webkit", "Moz", "ms" ],
    emptyStyle = document.createElement( "div" ).style,
    vendorProps = {};

// Return a vendor-prefixed property or undefined
function vendorPropName( name ) {

    // Check for vendor prefixed names
    var capName = name[ 0 ].toUpperCase() + name.slice( 1 ),
        i = cssPrefixes.length;

    while ( i-- ) {
        name = cssPrefixes[ i ] + capName;

        if ( name in emptyStyle ) {
            return name;
        }
    }
}

```

```
}
```

```
// Return a potentially-mapped jQuery.cssProps or vendor prefixed property
```

```
function finalPropName( name ) {
```

```
    var final = jQuery.cssProps[ name ] || vendorProps[ name ];
```

```
    if ( final ) {
```

```
        return final;
```

```
    }
```

```
    if ( name in emptyStyle ) {
```

```
        return name;
```

```
    }
```

```
    return vendorProps[ name ] = vendorPropName( name ) || name;
```

```
}
```

```
var
```

```
// Swappable if display is none or starts with table
```

```
// except "table", "table-cell", or "table-caption"
```

```
// See here for display values: https://developer.mozilla.org/en-US/docs/CSS/display
```

```
rdisplayswap = /^(none|table(?!-c[ea]).+)/,
```

```
rcustomProp = /^--/,
```

```
cssShow = { position: "absolute", visibility: "hidden", display: "block" },
```

```
cssNormalTransform = {
```

```
    letterSpacing: "0",
```

```
    fontWeight: "400"
```

```
};
```

```
function setPositiveNumber( elem, value, subtract ) {
```

```
    // Any relative (+/-) values have already been
```

```
    // normalized at this point
```

```
    var matches = rcssNum.exec( value );
```

```
    return matches ?
```

```
        // Guard against undefined "subtract", e.g., when used as in cssHooks
```

```
        Math.max( 0, matches[ 2 ] - ( subtract || 0 ) ) + ( matches[ 3 ] || "px" ) :
```

```
        value;
```

```
}
```

```
function boxModelAdjustment( elem, dimension, box, isBorderBox, styles, computedVal ) {
```

```
    var i = dimension === "width" ? 1 : 0,
```

```
        extra = 0,
```

```
        delta = 0;
```

```
    // Adjustment may not be necessary
```

```
    if ( box === ( isBorderBox ? "border" : "content" ) ) {
```

```
        return 0;
```

```
    }
```

```
    for ( ; i < 4; i += 2 ) {
```

```
        // Both box models exclude margin
```



```

if ( box === "margin" ) {

    delta += jQuery.css( elem, box + cssExpand[ i ], true, styles );

}

// If we get here with a content-box, we're seeking "padding" or "border" or
"margin"

if ( !isBorderBox ) {

    // Add padding
    delta += jQuery.css( elem, "padding" + cssExpand[ i ], true, styles );

    // For "border" or "margin", add border
    if ( box !== "padding" ) {
        delta += jQuery.css( elem, "border" + cssExpand[ i ] + "Width",
true, styles );

        // But still keep track of it otherwise
    } else {
        extra += jQuery.css( elem, "border" + cssExpand[ i ] + "Width",
true, styles );
    }

}

// If we get here with a border-box (content + padding + border), we're seeking
"content" or

// "padding" or "margin"
} else {

    // For "content", subtract padding
    if ( box === "content" ) {

```

```

        delta -= jQuery.css( elem, "padding" + cssExpand[ i ], true,
styles );

    }

    // For "content" or "padding", subtract border
    if ( box !== "margin" ) {
        delta -= jQuery.css( elem, "border" + cssExpand[ i ] + "Width",
true, styles );
    }
}
}
}

```

```

// Account for positive content-box scroll gutter when requested by providing
computedVal

```

```

if ( !isBorderBox && computedVal >= 0 ) {

```

```

// offsetWidth/offsetHeight is a rounded sum of content, padding, scroll
gutter, and border

```

```

// Assuming integer scroll gutter, subtract the rest and round down

```

```

delta += Math.max( 0, Math.ceil(
    elem[ "offset" + dimension[ 0 ].toUpperCase() + dimension.slice( 1 ) ] -
    computedVal -
    delta -
    extra -
    0.5

```

```

// If offsetWidth/offsetHeight is unknown, then we can't determine content-
box scroll gutter

```

```

// Use an explicit zero to avoid NaN (gh-3964)

```

```

        )) || 0;

    }

    return delta;
}

function getWidthOrHeight( elem, dimension, extra ) {

    // Start with computed style

    var styles = getStyles( elem ),

        // To avoid forcing a reflow, only fetch boxSizing if we need it (gh-4322).
        // Fake content-box until we know it's needed to know the true value.
        boxSizingNeeded = !support.boxSizingReliable() || extra,
        isBorderBox = boxSizingNeeded &&
            jQuery.css( elem, "boxSizing", false, styles ) === "border-box",
        valueIsBorderBox = isBorderBox,

        val = curCSS( elem, dimension, styles ),
        offsetProp = "offset" + dimension[ 0 ].toUpperCase() + dimension.slice( 1 );

    // Support: Firefox <=54
    // Return a confounding non-pixel value or feign ignorance, as appropriate.
    if ( !numnonpx.test( val ) ) {
        if ( !extra ) {
            return val;
        }
    }
}

```

```

        val = "auto";
    }

    // Fall back to offsetWidth/offsetHeight when value is "auto"
    // This happens for inline elements with no explicit setting (gh-3571)
    // Support: Android <=4.1 - 4.3 only
    // Also use offsetWidth/offsetHeight for misreported inline dimensions (gh-3602)
    // Support: IE 9-11 only
    // Also use offsetWidth/offsetHeight for when box sizing is unreliable
    // We use getClientRects() to check for hidden/disconnected.
    // In those cases, the computed value can be trusted to be border-box
    if ( ( !support.boxSizingReliable() && isBorderBox ||
        val === "auto" ||
        !parseFloat( val ) && jQuery.css( elem, "display", false, styles ) === "inline" )
    &&
        elem.getClientRects().length ) {

        isBorderBox = jQuery.css( elem, "boxSizing", false, styles ) === "border-box";

        // Where available, offsetWidth/offsetHeight approximate border box
dimensions.

        // Where not available (e.g., SVG), assume unreliable box-sizing and interpret
the
        // retrieved value as a content box dimension.
        valuesIsBorderBox = offsetProp in elem;
        if ( valuesIsBorderBox ) {
            val = elem[ offsetProp ];
        }
    }

```

```

    }

    // Normalize "" and auto
    val = parseFloat( val ) || 0;

    // Adjust for the element's box model
    return ( val +

        boxModelAdjustment(

            elem,

            dimension,

            extra || ( isBorderBox ? "border" : "content" ),

            valueIsBorderBox,

            styles,

            // Provide the current computed size to request scroll gutter
            calculation (gh-3589)

            val

        )

    ) + "px";
}

```

```

jQuery.extend( {

    // Add in style property hooks for overriding the default
    // behavior of getting and setting a style property
    cssHooks: {

        opacity: {

            get: function( elem, computed ) {

```

```

        if ( computed ) {

            // We should always get a number back from opacity

            var ret = curCSS( elem, "opacity" );

            return ret === "" ? "1" : ret;

        }

    }

},

```

// Don't automatically add "px" to these possibly-unitless properties

```

cssNumber: {
    "animationIterationCount": true,
    "columnCount": true,
    "fillOpacity": true,
    "flexGrow": true,
    "flexShrink": true,
    "fontWeight": true,
    "gridArea": true,
    "gridColumn": true,
    "gridColumnEnd": true,
    "gridColumnStart": true,
    "gridRow": true,
    "gridRowEnd": true,
    "gridRowStart": true,
    "lineHeight": true,
    "opacity": true,

```

```

        "order": true,

        "orphans": true,

        "widows": true,

        "zIndex": true,

        "zoom": true
    },

    // Add in properties whose names you wish to fix before
    // setting or getting the value
    cssProps: {},

    // Get and set the style property on a DOM Node
    style: function( elem, name, value, extra ) {

        // Don't set styles on text and comment nodes
        if ( !elem || elem.nodeType === 3 || elem.nodeType === 8 || !elem.style ) {
            return;
        }

        // Make sure that we're working with the right name
        var ret, type, hooks,
            origName = camelCase( name ),
            isCustomProp = rcustomProp.test( name ),
            style = elem.style;

        // Make sure that we're working with the right name. We don't
        // want to query the value if it is a CSS custom property

```

```

// since they are user-defined.

if ( !isCustomProp ) {

    name = finalPropName( origName );

}

// Gets hook for the prefixed version, then unprefixed version
hooks = jQuery.cssHooks[ name ] || jQuery.cssHooks[ origName ];

// Check if we're setting a value
if ( value !== undefined ) {

    type = typeof value;

    // Convert "+=" or "-=" to relative numbers (#7345)
    if ( type === "string" && ( ret = rcssNum.exec( value ) ) && ret[ 1 ] ) {

        value = adjustCSS( elem, name, ret );

        // Fixes bug #9237
        type = "number";

    }

    // Make sure that null and NaN values aren't set (#7116)
    if ( value == null || value !== value ) {

        return;

    }

    // If a number was passed in, add the unit (except for certain CSS
properties)

```



```

// The isCustomProp check can be removed in jQuery 4.0 when we
only auto-append

// "px" to a few hardcoded values.
if ( type === "number" && !isCustomProp ) {
    value += ret && ret[ 3 ] || ( jQuery.cssNumber[ origName ] ? ""
: "px" );
}

// background-* props affect original clone's values
if ( !support.clearCloneStyle && value === "" && name.indexOf(
"background" ) === 0 ) {
    style[ name ] = "inherit";
}

// If a hook was provided, use that value, otherwise just set the
specified value
if ( !hooks || !( "set" in hooks ) ||
    ( value = hooks.set( elem, value, extra ) ) !== undefined ) {

    if ( isCustomProp ) {
        style.setProperty( name, value );
    } else {
        style[ name ] = value;
    }
}

} else {

// If a hook was provided get the non-computed value from there

```

```

        if ( hooks && "get" in hooks &&
            ( ret = hooks.get( elem, false, extra ) ) !== undefined ) {

            return ret;

        }

        // Otherwise just get the value from the style object
        return style[ name ];

    }
},

```

```

css: function( elem, name, extra, styles ) {

    var val, num, hooks,

        origName = camelCase( name ),

        isCustomProp = rcustomProp.test( name );

    // Make sure that we're working with the right name. We don't
    // want to modify the value if it is a CSS custom property
    // since they are user-defined.

    if ( !isCustomProp ) {

        name = finalPropName( origName );

    }

    // Try prefixed name followed by the unprefixed name
    hooks = jQuery.cssHooks[ name ] || jQuery.cssHooks[ origName ];

    // If a hook was provided get the computed value from there

```

```

    if ( hooks && "get" in hooks ) {

        val = hooks.get( elem, true, extra );

    }

    // Otherwise, if a way to get the computed value exists, use that
    if ( val === undefined ) {

        val = curCSS( elem, name, styles );

    }

    // Convert "normal" to computed value
    if ( val === "normal" && name in cssNormalTransform ) {

        val = cssNormalTransform[ name ];

    }

    // Make numeric if forced or a qualifier was provided and val looks numeric
    if ( extra === "" || extra ) {

        num = parseFloat( val );

        return extra === true || isFinite( num ) ? num || 0 : val;

    }

    return val;

}

});

jQuery.each( [ "height", "width" ], function( i, dimension ) {

    jQuery.cssHooks[ dimension ] = {

        get: function( elem, computed, extra ) {

```

```

        if ( computed ) {

            // Certain elements can have dimension info if we invisibly
show them

            // but it must have a current display style that would benefit
            return rdisplayswap.test( jQuery.css( elem, "display" ) ) &&

            // Support: Safari 8+
            // Table columns in Safari have non-zero offsetWidth &
zero

            // getBoundingClientRect().width unless display is
changed.

            // Support: IE <=11 only
            // Running getBoundingClientRect on a disconnected
node

            // in IE throws an error.
            ( !elem.getBoundingClientRect().length ||
!elem.getBoundingClientRect().width ) ?

                swap( elem, cssShow, function() {

                    return getWidthOrHeight( elem,
dimension, extra );

                } ) :

                getWidthOrHeight( elem, dimension, extra );

        }

    },

    set: function( elem, value, extra ) {

        var matches,

            styles = getStyles( elem ),

```

```

// Only read styles.position if the test has a chance to fail
// to avoid forcing a reflow.
scrollboxSizeBuggy = !support.scrollboxSize() &&
    styles.position === "absolute",

(gh-3991)
// To avoid forcing a reflow, only fetch boxSizing if we need it

boxSizingNeeded = scrollboxSizeBuggy || extra,
isBorderBox = boxSizingNeeded &&
    jQuery.css( elem, "boxSizing", false, styles ) ===
"border-box",

subtract = extra ?
    boxModelAdjustment(
        elem,
        dimension,
        extra,
        isBorderBox,
        styles
    ) :
    0;

// Account for unreliable border-box dimensions by comparing offset*
to computed and

// faking a content-box to get border and padding (gh-3699)
if ( isBorderBox && scrollboxSizeBuggy ) {
    subtract -= Math.ceil(
        elem[ "offset" + dimension[ 0 ].toUpperCase() +
dimension.slice( 1 ) ] -
        parseFloat( styles[ dimension ] ) -

```

```

        boxModelAdjustment( elem, dimension, "border",
false, styles ) -

        0.5

    );
}

// Convert to pixels if value adjustment is needed
if ( subtract && ( matches = rcssNum.exec( value ) ) &&
    ( matches[ 3 ] || "px" ) !== "px" ) {

    elem.style[ dimension ] = value;
    value = jQuery.css( elem, dimension );
}

return setPositiveNumber( elem, value, subtract );
}

};

});

jQuery.cssHooks.marginLeft = addGetHookIf( support.reliableMarginLeft,
function( elem, computed ) {
    if ( computed ) {
        return ( parseFloat( curCSS( elem, "marginLeft" ) ) ||
            elem.getBoundingClientRect().left -
                swap( elem, { marginLeft: 0 }, function() {
                    return elem.getBoundingClientRect().left;
                })
            ) + "px";
    }
}

```

```

        }
    }
);

// These hooks are used by animate to expand properties
jQuery.each( {
    margin: "",
    padding: "",
    border: "Width"
}, function( prefix, suffix ) {

    jQuery.cssHooks[ prefix + suffix ] = {
        expand: function( value ) {
            var i = 0,
                expanded = {},

                // Assumes a single number if not a string
                parts = typeof value === "string" ? value.split( " " ) : [ value ];

            for ( ; i < 4; i++ ) {
                expanded[ prefix + cssExpand[ i ] + suffix ] =
                    parts[ i ] || parts[ i - 2 ] || parts[ 0 ];
            }

            return expanded;
        }
    };
});

```

```

        if ( prefix !== "margin" ) {

            jQuery.cssHooks[ prefix + suffix ].set = setPositiveNumber;

        }

    });

jQuery.fn.extend( {

    css: function( name, value ) {

        return access( this, function( elem, name, value ) {

            var styles, len,

                map = {},

                i = 0;

            if ( Array.isArray( name ) ) {

                styles = getStyles( elem );

                len = name.length;

                for ( ; i < len; i++ ) {

                    map[ name[ i ] ] = jQuery.css( elem, name[ i ], false,

styles );

                }

                return map;

            }

            return value !== undefined ?

                jQuery.style( elem, name, value ) :

                jQuery.css( elem, name );

        }, name, value, arguments.length > 1 );

```



```

    }

});

function Tween( elem, options, prop, end, easing ) {

    return new Tween.prototype.init( elem, options, prop, end, easing );

}

jQuery.Tween = Tween;

Tween.prototype = {
    constructor: Tween,
    init: function( elem, options, prop, end, easing, unit ) {
        this.elem = elem;
        this.prop = prop;
        this.easing = easing || jQuery.easing._default;
        this.options = options;
        this.start = this.now = this.cur();
        this.end = end;
        this.unit = unit || ( jQuery.cssNumber[ prop ] ? "" : "px" );
    },
    cur: function() {
        var hooks = Tween.propHooks[ this.prop ];

        return hooks && hooks.get ?
            hooks.get( this ) :
            Tween.propHooks._default.get( this );
    },

```

```

run: function( percent ) {

    var eased,

        hooks = Tween.propHooks[ this.prop ];

    if ( this.options.duration ) {

        this.pos = eased = jQuery.easing[ this.easing ](
            percent, this.options.duration * percent, 0, 1,
this.options.duration
        );

    } else {

        this.pos = eased = percent;

    }

    this.now = ( this.end - this.start ) * eased + this.start;

    if ( this.options.step ) {

        this.options.step.call( this.elem, this.now, this );

    }

    if ( hooks && hooks.set ) {

        hooks.set( this );

    } else {

        Tween.propHooks._default.set( this );

    }

    return this;

}

};

```

```

Tween.prototype.init.prototype = Tween.prototype;

```

```

Tween.propHooks = {
  _default: {
    get: function( tween ) {
      var result;

      // Use a property on the element directly when it is not a DOM
      element,

      // or when there is no matching style property that exists.
      if ( tween.elem.nodeType !== 1 ||
        tween.elem[ tween.prop ] != null && tween.elem.style[
        tween.prop ] == null ) {
        return tween.elem[ tween.prop ];
      }

      // Passing an empty string as a 3rd parameter to .css will automatically
      // attempt a parseFloat and fallback to a string if the parse fails.
      // Simple values such as "10px" are parsed to Float;
      // complex values such as "rotate(1rad)" are returned as-is.
      result = jQuery.css( tween.elem, tween.prop, "" );

      // Empty strings, null, undefined and "auto" are converted to 0.
      return !result || result === "auto" ? 0 : result;
    },
    set: function( tween ) {

      // Use step hook for back compat.
      // Use cssHook if its there.

```

```

        // Use .style if available and use plain properties where available.
        if ( jQuery.fx.step[ tween.prop ] ) {

            jQuery.fx.step[ tween.prop ]( tween );

        } else if ( tween.elem.nodeType === 1 && (

            jQuery.cssHooks[ tween.prop ] ||

            tween.elem.style[ finalPropName( tween.prop ) ] !=
null ) ) {

            jQuery.style( tween.elem, tween.prop, tween.now +
tween.unit );

        } else {

            tween.elem[ tween.prop ] = tween.now;

        }

    }

};

// Support: IE <=9 only
// Panic based approach to setting things on disconnected nodes
Tween.propHooks.scrollTop = Tween.propHooks.scrollLeft = {
    set: function( tween ) {
        if ( tween.elem.nodeType && tween.elem.parentNode ) {
            tween.elem[ tween.prop ] = tween.now;
        }
    }
};

jQuery.easing = {
    linear: function( p ) {

```

```

        return p;
    },
    swing: function( p ) {
        return 0.5 - Math.cos( p * Math.PI ) / 2;
    },
    _default: "swing"
};

```

```

jQuery.fx = Tween.prototype.init;

```

```

// Back compat <1.8 extension point

```

```

jQuery.fx.step = {};

```

```

var

```

```

    fxNow, inProgress,
    rfxtypes = /^(?:toggle|show|hide)$/,
    rrun = /queueHooks$/;

```

```

function schedule() {
    if ( inProgress ) {
        if ( document.hidden === false && window.requestAnimationFrame ) {
            window.requestAnimationFrame( schedule );
        } else {
            window.setTimeout( schedule, jQuery.fx.interval );
        }
    }
}

```

```

        }

        jQuery.fx.tick();
    }
}

// Animations created synchronously will run synchronously
function createFxNow() {
    window.setTimeout( function() {
        fxNow = undefined;
    });
    return ( fxNow = Date.now() );
}

// Generate parameters to create a standard animation
function genFx( type, includeWidth ) {
    var which,
        i = 0,
        attrs = { height: type };

    // If we include width, step value is 1 to do all cssExpand values,
    // otherwise step value is 2 to skip over Left and Right
    includeWidth = includeWidth ? 1 : 0;
    for ( ; i < 4; i += 2 - includeWidth ) {
        which = cssExpand[ i ];
        attrs[ "margin" + which ] = attrs[ "padding" + which ] = type;
    }
}

```

```

        if ( includeWidth ) {

            attrs.opacity = attrs.width = type;

        }

        return attrs;

    }

function createTween( value, prop, animation ) {

    var tween,

        collection = ( Animation.tweeners[ prop ] || [] ).concat( Animation.tweeners[
        "*" ] ),

        index = 0,

        length = collection.length;

    for ( ; index < length; index++ ) {

        if ( ( tween = collection[ index ].call( animation, prop, value ) ) ) {

            // We're done with this property

            return tween;

        }

    }

}

```

```

function defaultPrefilter( elem, props, opts ) {

    var prop, value, toggle, hooks, oldfire, propTween, restoreDisplay, display,

        isBox = "width" in props || "height" in props,

        anim = this,

        orig = {},

```

```

        style = elem.style,

        hidden = elem.nodeType && isHiddenWithinTree( elem ),

        dataShow = dataPriv.get( elem, "fxshow" );

// Queue-skipping animations hijack the fx hooks
if ( !opts.queue ) {
    hooks = jQuery._queueHooks( elem, "fx" );
    if ( hooks.unqueued == null ) {
        hooks.unqueued = 0;
        oldfire = hooks.empty.fire;
        hooks.empty.fire = function() {
            if ( !hooks.unqueued ) {
                oldfire();
            }
        };
    }
    hooks.unqueued++;

    anim.always( function() {

        // Ensure the complete handler is called before this completes
        anim.always( function() {
            hooks.unqueued--;
            if ( !jQuery.queue( elem, "fx" ).length ) {
                hooks.empty.fire();
            }
        });
    });
}

```



```

    });
}

// Detect show/hide animations
for ( prop in props ) {
    value = props[ prop ];
    if ( rfxtypes.test( value ) ) {
        delete props[ prop ];
        toggle = toggle || value === "toggle";
        if ( value === ( hidden ? "hide" : "show" ) ) {

            // Pretend to be hidden if this is a "show" and
            // there is still data from a stopped show/hide
            if ( value === "show" && dataShow && dataShow[ prop ] !==
undefined ) {
                hidden = true;

                // Ignore all other no-op show/hide data
            } else {
                continue;
            }
        }
        orig[ prop ] = dataShow && dataShow[ prop ] || jQuery.style( elem,
prop );
    }
}

// Bail out if this is a no-op like .hide().hide()

```

```

propTween = !jQuery.isEmptyObject( props );

if ( !propTween && jQuery.isEmptyObject( orig ) ) {

    return;

}

// Restrict "overflow" and "display" styles during box animations
if ( isBox && elem.nodeType === 1 ) {

    // Support: IE <=9 - 11, Edge 12 - 15

    // Record all 3 overflow attributes because IE does not infer the shorthand
    // from identically-valued overflowX and overflowY and Edge just mirrors
    // the overflowX value there.
    opts.overflow = [ style.overflow, style.overflowX, style.overflowY ];

    // Identify a display type, preferring old show/hide data over the CSS cascade
    restoreDisplay = dataShow && dataShow.display;
    if ( restoreDisplay == null ) {
        restoreDisplay = dataPriv.get( elem, "display" );
    }

    display = jQuery.css( elem, "display" );
    if ( display === "none" ) {
        if ( restoreDisplay ) {
            display = restoreDisplay;
        } else {

            // Get nonempty value(s) by temporarily forcing visibility
            showHide( [ elem ], true );

```

```

        restoreDisplay = elem.style.display || restoreDisplay;

        display = jQuery.css( elem, "display" );

        showHide( [ elem ] );

    }

}

// Animate inline elements as inline-block
if ( display === "inline" || display === "inline-block" && restoreDisplay != null )
{
    if ( jQuery.css( elem, "float" ) === "none" ) {

        // Restore the original display value at the end of pure
show/hide animations

        if ( !propTween ) {
            anim.done( function() {
                style.display = restoreDisplay;

            });

            if ( restoreDisplay == null ) {
                display = style.display;
                restoreDisplay = display === "none" ? "" :
display;
            }
        }

        style.display = "inline-block";
    }
}

}

if ( opts.overflow ) {

```

```

        style.overflow = "hidden";

        anim.always( function() {

            style.overflow = opts.overflow[ 0 ];

            style.overflowX = opts.overflow[ 1 ];

            style.overflowY = opts.overflow[ 2 ];

        });

    }

// Implement show/hide animations

propTween = false;

for ( prop in orig ) {

    // General show/hide setup for this element animation
    if ( !propTween ) {

        if ( dataShow ) {

            if ( "hidden" in dataShow ) {

                hidden = dataShow.hidden;

            }

        } else {

            dataShow = dataPriv.access( elem, "fxshow", { display:
restoreDisplay } );

        }

        // Store hidden/visible for toggle so `.stop().toggle()` "reverses"
        if ( toggle ) {

            dataShow.hidden = !hidden;

        }

```

```

        // Show elements before animating them
        if ( hidden ) {
            showHide( [ elem ], true );
        }

        /* eslint-disable no-loop-func */

        anim.done( function() {

            /* eslint-enable no-loop-func */

            // The final step of a "hide" animation is actually hiding the
element
            if ( !hidden ) {
                showHide( [ elem ] );
            }

            dataPriv.remove( elem, "fxshow" );
            for ( prop in orig ) {
                jQuery.style( elem, prop, orig[ prop ] );
            }
        });
    }

    // Per-property setup
    propTween = createTween( hidden ? dataShow[ prop ] : 0, prop, anim );
    if ( !( prop in dataShow ) ) {
        dataShow[ prop ] = propTween.start;
        if ( hidden ) {

```

```

        propTween.end = propTween.start;

        propTween.start = 0;

    }

}

}

}

```

```

function propFilter( props, specialEasing ) {

    var index, name, easing, value, hooks;

    // camelCase, specialEasing and expand cssHook pass
    for ( index in props ) {

        name = camelCase( index );

        easing = specialEasing[ name ];

        value = props[ index ];

        if ( Array.isArray( value ) ) {

            easing = value[ 1 ];

            value = props[ index ] = value[ 0 ];

        }

        if ( index !== name ) {

            props[ name ] = value;

            delete props[ index ];

        }

        hooks = jQuery.cssHooks[ name ];

        if ( hooks && "expand" in hooks ) {

```

```

value = hooks.expand( value );

delete props[ name ];


// Not quite $.extend, this won't overwrite existing keys.
// Reusing 'index' because we have the correct "name"
for ( index in value ) {
    if ( !( index in props ) ) {
        props[ index ] = value[ index ];
        specialEasing[ index ] = easing;
    }
}
} else {
    specialEasing[ name ] = easing;
}
}
}

```

```

function Animation( elem, properties, options ) {
    var result,
        stopped,
        index = 0,
        length = Animation.prefilters.length,
        deferred = jQuery.Deferred().always( function() {

        // Don't match elem in the :animated selector
        delete tick.elem;

    } ),

```

```

tick = function() {
    if ( stopped ) {
        return false;
    }

    var currentTime = fxNow || createFxNow(),

        remaining = Math.max( 0, animation.startTime +
animation.duration - currentTime ),

        // Support: Android 2.3 only
        // Archaic crash bug won't allow us to use `1 - ( 0.5 || 0 )`
        (#12497)

        temp = remaining / animation.duration || 0,
        percent = 1 - temp,
        index = 0,
        length = animation.tweens.length;

    for ( ; index < length; index++ ) {
        animation.tweens[ index ].run( percent );
    }

    deferred.notifyWith( elem, [ animation, percent, remaining ] );

    // If there's more to do, yield
    if ( percent < 1 && length ) {
        return remaining;
    }

    // If this was an empty animation, synthesize a final progress
notification

```



```

        if ( !length ) {

            deferred.notifyWith( elem, [ animation, 1, 0 ] );

        }

        // Resolve the animation and report its conclusion
        deferred.resolveWith( elem, [ animation ] );

        return false;
    },
    animation = deferred.promise( {
        elem: elem,
        props: jQuery.extend( {}, properties ),
        opts: jQuery.extend( true, {
            specialEasing: {},
            easing: jQuery.easing._default
        }, options ),
        originalProperties: properties,
        originalOptions: options,
        startTime: fxNow || createFxNow(),
        duration: options.duration,
        tweens: [],
        createTween: function( prop, end ) {
            var tween = jQuery.Tween( elem, animation.opts, prop, end,
                animation.opts.specialEasing[ prop ] ||
animation.opts.easing );
            animation.tweens.push( tween );

            return tween;
        },
        stop: function( gotoEnd ) {

```

```

var index = 0,

// If we are going to the end, we want to run all the
tweens

// otherwise we skip this part
length = gotoEnd ? animation.tweens.length : 0;

if ( stopped ) {
    return this;
}

stopped = true;

for ( ; index < length; index++ ) {
    animation.tweens[ index ].run( 1 );
}

// Resolve when we played the last frame; otherwise, reject
if ( gotoEnd ) {
    deferred.notifyWith( elem, [ animation, 1, 0 ] );
    deferred.resolveWith( elem, [ animation, gotoEnd ] );
} else {
    deferred.rejectWith( elem, [ animation, gotoEnd ] );
}

return this;
}

}),

props = animation.props;

propFilter( props, animation.opts.specialEasing );

```

```

        for ( ; index < length; index++ ) {

            result = Animation.prefilters[ index ].call( animation, elem, props,
animation.opts );

            if ( result ) {

                if ( isFunction( result.stop ) ) {

                    jQuery._queueHooks( animation.elem, animation.opts.queue
).stop =

                        result.stop.bind( result );

                }

                return result;

            }

        }

```

```

jQuery.map( props, createTween, animation );

```

```

if ( isFunction( animation.opts.start ) ) {

    animation.opts.start.call( elem, animation );

}

```

```

// Attach callbacks from options

```

```

animation

```

```

    .progress( animation.opts.progress )

    .done( animation.opts.done, animation.opts.complete )

    .fail( animation.opts.fail )

    .always( animation.opts.always );

```

```

jQuery.fx.timer(

    jQuery.extend( tick, {

```

```

        elem: elem,

        anim: animation,

        queue: animation.opts.queue
    })
};

```

```

    return animation;
}

```

```

jQuery.Animation = jQuery.extend( Animation, {

```

```

    tweeners: {
        "*": [ function( prop, value ) {

            var tween = this.createTween( prop, value );

            adjustCSS( tween.elem, prop, rcssNum.exec( value ), tween );

            return tween;

        } ]
    },

```

```

    tweener: function( props, callback ) {

        if ( !isFunction( callback ) ) {

            callback = props;

            props = [ "*" ];

        } else {

            props = props.match( rnothtmlwhite );

        }
    }

```

```

    var prop,

        index = 0,

        length = props.length;

    for ( ; index < length; index++ ) {

        prop = props[ index ];

        Animation.tweeners[ prop ] = Animation.tweeners[ prop ] || [];

        Animation.tweeners[ prop ].unshift( callback );

    }

},

prefilters: [ defaultPrefilter ],

prefilter: function( callback, prepend ) {

    if ( prepend ) {

        Animation.prefilters.unshift( callback );

    } else {

        Animation.prefilters.push( callback );

    }

}

});

```

```

jQuery.speed = function( speed, easing, fn ) {

    var opt = speed && typeof speed === "object" ? jQuery.extend( {}, speed ) : {

        complete: fn || !fn && easing ||

           isFunction( speed ) && speed,

        duration: speed,

```

```

        easing: fn && easing || easing && !isFunction( easing ) && easing
    };

    // Go to the end state if fx are off
    if ( jQuery.fx.off ) {

        opt.duration = 0;

    } else {

        if ( typeof opt.duration !== "number" ) {

            if ( opt.duration in jQuery.fx.speeds ) {

                opt.duration = jQuery.fx.speeds[ opt.duration ];

            } else {

                opt.duration = jQuery.fx.speeds._default;

            }

        }

    }

    // Normalize opt.queue - true/undefined/null -> "fx"
    if ( opt.queue == null || opt.queue === true ) {

        opt.queue = "fx";

    }

    // Queueing
    opt.old = opt.complete;

    opt.complete = function() {

```

```

        if (isFunction( opt.old ) ) {

            opt.old.call( this );

        }

        if ( opt.queue ) {

            jQuery.dequeue( this, opt.queue );

        }

    };

    return opt;

};

jQuery.fn.extend( {

    fadeTo: function( speed, to, easing, callback ) {

        // Show any hidden elements after setting opacity to 0
        return this.filter( isHiddenWithinTree ).css( "opacity", 0 ).show()

        // Animate to the value specified
        .end().animate( { opacity: to }, speed, easing, callback );

    },

    animate: function( prop, speed, easing, callback ) {

        var empty = jQuery.isEmptyObject( prop ),
            optall = jQuery.speed( speed, easing, callback ),
            doAnimation = function() {

                // Operate on a copy of prop so per-property easing won't be
                lost

```

```

        var anim = Animation( this, jQuery.extend( {}, prop ), optall );

        // Empty animations, or finishing resolves immediately
        if ( empty || dataPriv.get( this, "finish" ) ) {
            anim.stop( true );
        }
    };

    doAnimation.finish = doAnimation;

    return empty || optall.queue === false ?

        this.each( doAnimation ) :

        this.queue( optall.queue, doAnimation );
},

stop: function( type, clearQueue, gotoEnd ) {

    var stopQueue = function( hooks ) {

        var stop = hooks.stop;

        delete hooks.stop;

        stop( gotoEnd );
    };

    if ( typeof type !== "string" ) {

        gotoEnd = clearQueue;

        clearQueue = type;

        type = undefined;
    }

    if ( clearQueue && type !== false ) {

        this.queue( type || "fx", [] );
    }

```



```

    }

    return this.each( function() {

        var dequeue = true,

            index = type != null && type + "queueHooks",

            timers = jQuery.timers,

            data = dataPriv.get( this );

        if ( index ) {

            if ( data[ index ] && data[ index ].stop ) {

                stopQueue( data[ index ] );

            }

        } else {

            for ( index in data ) {

                if ( data[ index ] && data[ index ].stop && rrun.test(
index ) ) {

                    stopQueue( data[ index ] );

                }

            }

        }

        for ( index = timers.length; index--; ) {

            if ( timers[ index ].elem === this &&

                ( type == null || timers[ index ].queue === type ) ) {

                timers[ index ].anim.stop( gotoEnd );

                dequeue = false;

                timers.splice( index, 1 );

            }

        }

    } );

```

```

        }
    }

    // Start the next in the queue if the last step wasn't forced.
    // Timers currently will call their complete callbacks, which
    // will dequeue but only if they were gotoEnd.
    if ( dequeue || !gotoEnd ) {
        jQuery.dequeue( this, type );
    }
});

},

finish: function( type ) {
    if ( type !== false ) {
        type = type || "fx";
    }

    return this.each( function() {
        var index,
            data = dataPriv.get( this ),
            queue = data[ type + "queue" ],
            hooks = data[ type + "queueHooks" ],
            timers = jQuery.timers,
            length = queue ? queue.length : 0;

        // Enable finishing flag on private data
        data.finish = true;

        // Empty the queue first

```

```

jQuery.queue( this, type, [] );

if ( hooks && hooks.stop ) {
    hooks.stop.call( this, true );
}

// Look for any active animations, and finish them
for ( index = timers.length; index--; ) {
    if ( timers[ index ].elem === this && timers[ index ].queue ===
type ) {
        timers[ index ].anim.stop( true );
        timers.splice( index, 1 );
    }
}

// Look for any animations in the old queue and finish them
for ( index = 0; index < length; index++ ) {
    if ( queue[ index ] && queue[ index ].finish ) {
        queue[ index ].finish.call( this );
    }
}

// Turn off finishing flag
delete data.finish;

});

}

});

```

```

jQuery.each( [ "toggle", "show", "hide" ], function( i, name ) {

    var cssFn = jQuery.fn[ name ];

    jQuery.fn[ name ] = function( speed, easing, callback ) {

        return speed == null || typeof speed === "boolean" ?

            cssFn.apply( this, arguments ) :

            this.animate( genFx( name, true ), speed, easing, callback );

    };

});

```

// Generate shortcuts for custom animations

```

jQuery.each( {

    slideDown: genFx( "show" ),

    slideUp: genFx( "hide" ),

    slideToggle: genFx( "toggle" ),

    fadeIn: { opacity: "show" },

    fadeOut: { opacity: "hide" },

    fadeToggle: { opacity: "toggle" }

}, function( name, props ) {

    jQuery.fn[ name ] = function( speed, easing, callback ) {

        return this.animate( props, speed, easing, callback );

    };

});

```

```

jQuery.timers = [];

```

```

jQuery.fx.tick = function() {

    var timer,

        i = 0,

```

```

        timers = jQuery.timers;

        fxNow = Date.now();

        for ( ; i < timers.length; i++ ) {
            timer = timers[ i ];

            // Run the timer and safely remove it when done (allowing for external
removal)

            if ( !timer() && timers[ i ] === timer ) {
                timers.splice( i--, 1 );
            }
        }

        if ( !timers.length ) {
            jQuery.fx.stop();
        }

        fxNow = undefined;
    };

    jQuery.fx.timer = function( timer ) {
        jQuery.timers.push( timer );
        jQuery.fx.start();
    };

    jQuery.fx.interval = 13;

    jQuery.fx.start = function() {
        if ( inProgress ) {

```

```

        return;
    }

    inProgress = true;

    schedule();

};

jQuery.fx.stop = function() {
    inProgress = null;
};

jQuery.fx.speeds = {
    slow: 600,
    fast: 200,

    // Default speed
    _default: 400
};

// Based off of the plugin by Clint Helfers, with permission.
//
https://web.archive.org/web/20100324014747/http://blindsignals.com/index.php/2009/07/jquery-delay/
jQuery.fn.delay = function( time, type ) {
    time = jQuery.fx ? jQuery.fx.speeds[ time ] || time : time;
    type = type || "fx";

```

```

return this.queue( type, function( next, hooks ) {

    var timeout = window.setTimeout( next, time );

    hooks.stop = function() {

        window.clearTimeout( timeout );

    };

});

};

```

```

( function() {

    var input = document.createElement( "input" ),

        select = document.createElement( "select" ),

        opt = select.appendChild( document.createElement( "option" ) );

    input.type = "checkbox";

    // Support: Android <=4.3 only
    // Default value for a checkbox should be "on"
    support.checkOn = input.value !== "";

    // Support: IE <=11 only
    // Must access selectedIndex to make default options select
    support.optSelected = opt.selected;

    // Support: IE <=11 only
    // An input loses its value after becoming a radio
    input = document.createElement( "input" );

```

```
    input.value = "t";

    input.type = "radio";

    support.radioValue = input.value === "t";

  })();
```

```
var boolHook,

    attrHandle = jQuery.expr.attrHandle;
```

```
jQuery.fn.extend( {

    attr: function( name, value ) {

        return access( this, jQuery.attr, name, value, arguments.length > 1 );

    },

    removeAttr: function( name ) {

        return this.each( function() {

            jQuery.removeAttr( this, name );

        });

    }

});
```

```
jQuery.extend( {

    attr: function( elem, name, value ) {

        var ret, hooks,

            nType = elem.nodeType;

        // Don't get/set attributes on text, comment and attribute nodes
```



```

if ( nType === 3 || nType === 8 || nType === 2 ) {

    return;

}

// Fallback to prop when attributes are not supported
if ( typeof elem.getAttribute === "undefined" ) {

    return jQuery.prop( elem, name, value );

}

// Attribute hooks are determined by the lowercase version
// Grab necessary hook if one is defined
if ( nType !== 1 || !jQuery.isXMLDoc( elem ) ) {

    hooks = jQuery.attrHooks[ name.toLowerCase() ] ||

        ( jQuery.expr.match.bool.test( name ) ? boolHook : undefined

);

}

if ( value !== undefined ) {

    if ( value === null ) {

        jQuery.removeAttr( elem, name );

        return;

    }

    if ( hooks && "set" in hooks &&

        ( ret = hooks.set( elem, value, name ) ) !== undefined ) {

        return ret;

    }

```

```

        elem.setAttribute( name, value + "" );

        return value;
    }

    if ( hooks && "get" in hooks && ( ret = hooks.get( elem, name ) ) !== null ) {

        return ret;
    }

    ret = jQuery.find.attr( elem, name );

    // Non-existent attributes return null, we normalize to undefined
    return ret == null ? undefined : ret;
},

attrHooks: {
    type: {
        set: function( elem, value ) {

            if ( !support.radioValue && value === "radio" &&
                nodeName( elem, "input" ) ) {

                var val = elem.value;

                elem.setAttribute( "type", value );

                if ( val ) {

                    elem.value = val;
                }

                return value;
            }

        }
    }
}

```

```

    }

},

removeAttr: function( elem, value ) {

    var name,

        i = 0,

        // Attribute names can contain non-HTML whitespace characters
        // https://html.spec.whatwg.org/multipage/syntax.html#attributes-2
        attrNames = value && value.match( rnohtmlwhite );

    if ( attrNames && elem.nodeType === 1 ) {
        while ( ( name = attrNames[ i++ ] ) ) {
            elem.removeAttribute( name );
        }
    }
}

});

// Hooks for boolean attributes
boolHook = {
    set: function( elem, value, name ) {
        if ( value === false ) {

            // Remove boolean attributes when set to false
            jQuery.removeAttr( elem, name );

        } else {

```

```

        elem.setAttribute( name, name );
    }
    return name;
}
};

jQuery.each( jQuery.expr.match.bool.source.match( /\w+/g ), function( i, name ) {

    var getter = attrHandle[ name ] || jQuery.find.attr;

    attrHandle[ name ] = function( elem, name, isXML ) {

        var ret, handle,
            lowercaseName = name.toLowerCase();

        if ( !isXML ) {

            // Avoid an infinite loop by temporarily removing this function from
the getter

            handle = attrHandle[ lowercaseName ];
            attrHandle[ lowercaseName ] = ret;

            ret = getter( elem, name, isXML ) != null ?

                lowercaseName :

                null;

            attrHandle[ lowercaseName ] = handle;
        }

        return ret;
    };

});

```

```
var rfocusable = /^(?:input|select|textarea|button)$/i,
```

```
    rclickable = /^(?:a|area)$/i;
```

```
jQuery.fn.extend( {
```

```
    prop: function( name, value ) {
```

```
        return access( this, jQuery.prop, name, value, arguments.length > 1 );
```

```
    },
```

```
    removeProp: function( name ) {
```

```
        return this.each( function() {
```

```
            delete this[ jQuery.propFix[ name ] || name ];
```

```
        });
```

```
    }
```

```
});
```

```
jQuery.extend( {
```

```
    prop: function( elem, name, value ) {
```

```
        var ret, hooks,
```

```
            nType = elem.nodeType;
```

```
        // Don't get/set properties on text, comment and attribute nodes
```

```
        if ( nType === 3 || nType === 8 || nType === 2 ) {
```

```
            return;
```

```
        }
```

```

if ( nType !== 1 || !jQuery.isXMLDoc( elem ) ) {

    // Fix name and attach hooks
    name = jQuery.propFix[ name ] || name;
    hooks = jQuery.propHooks[ name ];

}

if ( value !== undefined ) {

    if ( hooks && "set" in hooks &&
        ( ret = hooks.set( elem, value, name ) ) !== undefined ) {

        return ret;

    }

    return ( elem[ name ] = value );

}

if ( hooks && "get" in hooks && ( ret = hooks.get( elem, name ) ) !== null ) {

    return ret;

}

return elem[ name ];

},

propHooks: {

    tabIndex: {

        get: function( elem ) {

```

```

        // Support: IE <=9 - 11 only

        // elem.tabIndex doesn't always return the
        // correct value when it hasn't been explicitly set

        //
https://web.archive.org/web/20141116233347/http://fluidproject.org/blog/2008/01/09/getting-setting-and-removing-tabindex-values-with-javascript/

        // Use proper attribute retrieval(#12072)
        var tabindex = jQuery.find.attr( elem, "tabindex" );

        if ( tabindex ) {
            return parseInt( tabindex, 10 );
        }

        if (
            rfocusable.test( elem.nodeName ) ||
            rclickable.test( elem.nodeName ) &&
            elem.href
        ) {
            return 0;
        }

        return -1;
    }

    },

    propFix: {

```

```

        "for": "htmlFor",

        "class": "className"
    }
});

// Support: IE <=11 only
// Accessing the selectedIndex property
// forces the browser to respect setting selected
// on the option
// The getter ensures a default option is selected
// when in an optgroup
// eslint rule "no-unused-expressions" is disabled for this code
// since it considers such accessions noop
if ( !support.optSelected ) {
    jQuery.propHooks.selected = {
        get: function( elem ) {

            /* eslint no-unused-expressions: "off" */

            var parent = elem.parentNode;
            if ( parent && parent.parentNode ) {
                parent.parentNode.selectedIndex;
            }

            return null;
        },
        set: function( elem ) {

```



```

/* eslint no-unused-expressions: "off" */

var parent = elem.parentNode;

if ( parent ) {

    parent.selectedIndex;

    if ( parent.parentNode ) {

        parent.parentNode.selectedIndex;

    }

}

};

}

jQuery.each( [
    "tabIndex",
    "readOnly",
    "maxLength",
    "cellSpacing",
    "cellPadding",
    "rowSpan",
    "colSpan",
    "useMap",
    "frameBorder",
    "contentEditable"
], function() {

    jQuery.propFix[ this.toLowerCase() ] = this;

```

```
});
```

```
// Strip and collapse whitespace according to HTML spec
// https://infra.spec.whatwg.org/#strip-and-collapse-ascii-whitespace
function stripAndCollapse( value ) {
    var tokens = value.match( rnohtmlwhite ) || [];
    return tokens.join( " " );
}
```

```
function getClass( elem ) {
    return elem.getAttribute && elem.getAttribute( "class" ) || "";
}
```

```
function classesToArray( value ) {
    if ( Array.isArray( value ) ) {
        return value;
    }
    if ( typeof value === "string" ) {
        return value.match( rnohtmlwhite ) || [];
    }
    return [];
}
```

```

jQuery.fn.extend( {
    addClass: function( value ) {
        var classes, elem, cur, curValue, clazz, j, finalValue,
            i = 0;

        if ( isFunction( value ) ) {
            return this.each( function( j ) {
                jQuery( this ).addClass( value.call( this, j, getClass( this ) ) );
            });
        }

        classes = classesToArray( value );

        if ( classes.length ) {
            while ( ( elem = this[ i++ ] ) ) {
                curValue = getClass( elem );
                cur = elem.nodeType === 1 && ( " " + stripAndCollapse(
curValue ) + " " );

                if ( cur ) {
                    j = 0;
                    while ( ( clazz = classes[ j++ ] ) ) {
                        if ( cur.indexOf( " " + clazz + " " ) < 0 ) {
                            cur += clazz + " ";
                        }
                    }
                }
            }

            // Only assign if different to avoid unneeded rendering.

```

```

        finalValue = stripAndCollapse( cur );

        if ( curValue !== finalValue ) {
            elem.setAttribute( "class", finalValue );
        }
    }
}

return this;
},

removeClass: function( value ) {

    var classes, elem, cur, curValue, clazz, j, finalValue,
        i = 0;

    if ( isFunction( value ) ) {
        return this.each( function( j ) {
            jQuery( this ).removeClass( value.call( this, j, getClass( this ) ) );
        });
    }

    if ( !arguments.length ) {
        return this.attr( "class", "" );
    }

    classes = classesToArray( value );

```

```

        if ( classes.length ) {

            while ( ( elem = this[ i++ ] ) ) {

                curValue = getClass( elem );

                // This expression is here for better compressibility (see
addClass)

                cur = elem.nodeType === 1 && ( " " + stripAndCollapse(
curValue ) + " " );

                if ( cur ) {

                    j = 0;

                    while ( ( clazz = classes[ j++ ] ) ) {

                        // Remove *all* instances

                        while ( cur.indexOf( " " + clazz + " " ) > -1 ) {

                            cur = cur.replace( " " + clazz + " ", " " );

                        }

                    }

                    // Only assign if different to avoid unneeded rendering.

                    finalValue = stripAndCollapse( cur );

                    if ( curValue !== finalValue ) {

                        elem.setAttribute( "class", finalValue );

                    }

                }

            }

        }

```

```

        return this;
    },

    toggleClass: function( value, stateVal ) {

        var type = typeof value,

            isValidValue = type === "string" || Array.isArray( value );

        if ( typeof stateVal === "boolean" && isValidValue ) {

            return stateVal ? this.addClass( value ) : this.removeClass( value );

        }

        if ( isFunction( value ) ) {

            return this.each( function( i ) {

                jQuery( this ).toggleClass(

                    value.call( this, i, getClass( this ), stateVal ),

                    stateVal

                );

            });

        }

        return this.each( function() {

            var className, i, self, classNames;

            if ( isValidValue ) {

                // Toggle individual class names
                i = 0;

```

```

self = jQuery( this );

classNames = classesToArray( value );

while ( ( className = classNames[ i++ ] ) ) {

    // Check each className given, space separated list
    if ( self.hasClass( className ) ) {
        self.removeClass( className );
    } else {
        self.addClass( className );
    }
}

// Toggle whole class name
} else if ( value === undefined || type === "boolean" ) {
    className = getClass( this );
    if ( className ) {

        // Store className if set
        dataPriv.set( this, "__className__", className );
    }

    // If the element has a class name or if we're passed `false`,
    // then remove the whole classname (if there was one, the
above saved it).

    // Otherwise bring back whatever was previously saved (if
anything),

    // falling back to the empty string if nothing was stored.

```

```

        if ( this.setAttribute ) {

            this.setAttribute( "class",

                className || value === false ?

                "" :

                dataPriv.get( this, "__className__" ) || ""

            );

        }

    }

});

},

hasClass: function( selector ) {

    var className, elem,

        i = 0;

    className = " " + selector + " ";

    while ( ( elem = this[ i++ ] ) ) {

        if ( elem.nodeType === 1 &&

            ( " " + stripAndCollapse( getClass( elem ) ) + " " ).indexOf(

className ) > -1 ) {

                return true;

            }

        }

    }

    return false;

}

});

```



```
var rreturn = /\r/g;
```

```
jQuery.fn.extend( {
```

```
    val: function( value ) {
```

```
        var hooks, ret, valueIsFunction,
```

```
        elem = this[ 0 ];
```

```
        if ( !arguments.length ) {
```

```
            if ( elem ) {
```

```
                hooks = jQuery.valHooks[ elem.type ] ||
```

```
                jQuery.valHooks[ elem.nodeName.toLowerCase() ];
```

```
                if ( hooks &&
```

```
                    "get" in hooks &&
```

```
                    ( ret = hooks.get( elem, "value" ) ) !== undefined
```

```
                ) {
```

```
                    return ret;
```

```
                }
```

```
                ret = elem.value;
```

```
                // Handle most common string cases
```

```
                if ( typeof ret === "string" ) {
```

```
                    return ret.replace( rreturn, "" );
```

```
}
```

```
// Handle cases where value is null/undef or number
```

```
return ret == null ? "" : ret;
```

```
}
```

```
return;
```

```
}
```

```
valueIsFunction = isFunction( value );
```

```
return this.each( function( i ) {
```

```
    var val;
```

```
    if ( this.nodeType !== 1 ) {
```

```
        return;
```

```
    }
```

```
    if ( valueIsFunction ) {
```

```
        val = value.call( this, i, jQuery( this ).val() );
```

```
    } else {
```

```
        val = value;
```

```
    }
```

```
// Treat null/undefined as ""; convert numbers to string
```

```
if ( val == null ) {
```

```
    val = "";
```

```

    } else if ( typeof val === "number" ) {

        val += "";

    } else if ( Array.isArray( val ) ) {

        val = jQuery.map( val, function( value ) {

            return value == null ? "" : value + "";

        });

    }

    hooks = jQuery.valHooks[ this.type ] || jQuery.valHooks[
this.nodeName.toLowerCase() ];

    // If set returns undefined, fall back to normal setting
    if ( !hooks || !( "set" in hooks ) || hooks.set( this, val, "value" ) ===
undefined ) {

        this.value = val;

    }

    });

}

});

jQuery.extend( {

    valHooks: {

        option: {

            get: function( elem ) {

                var val = jQuery.find.attr( elem, "value" );

```

```

return val != null ?

    val :

        // Support: IE <=10 - 11 only
        // option.text throws exceptions (#14686, #14858)
        // Strip and collapse whitespace
        // https://html.spec.whatwg.org/#strip-and-collapse-
whitespace

        stripAndCollapse( jQuery.text( elem ) );

    }

},

select: {

    get: function( elem ) {

        var value, option, i,

            options = elem.options,

            index = elem.selectedIndex,

            one = elem.type === "select-one",

            values = one ? null : [],

            max = one ? index + 1 : options.length;

        if ( index < 0 ) {

            i = max;

        } else {

            i = one ? index : 0;

        }

        // Loop through all the selected options

```

```

for ( ; i < max; i++ ) {

    option = options[ i ];

    // Support: IE <=9 only
    // IE8-9 doesn't update selected after form reset
    if ( ( option.selected || i === index ) &&

        // Don't return options that are
        disabled or in a disabled optgroup

        !option.disabled &&
        ( !option.parentNode.disabled ||

            !nodeName(
option.parentNode, "optgroup" ) ) ) {

        // Get the specific value for the option
        value = jQuery( option ).val();

        // We don't need an array for one selects
        if ( one ) {
            return value;
        }

        // Multi-Selects return an array
        values.push( value );
    }
}

return values;

```

```
},
```

```
set: function( elem, value ) {
```

```
    var optionSet, option,
```

```
        options = elem.options,
```

```
        values = jQuery.makeArray( value ),
```

```
        i = options.length;
```

```
    while ( i-- ) {
```

```
        option = options[ i ];
```

```
        /* eslint-disable no-cond-assign */
```

```
        if ( option.selected =
```

```
            jQuery.inArray( jQuery.valHooks.option.get(
```

```
option ), values ) > -1
```

```
        ) {
```

```
            optionSet = true;
```

```
        }
```

```
        /* eslint-enable no-cond-assign */
```

```
    }
```

```
    // Force browsers to behave consistently when non-matching
```

```
value is set
```

```
    if ( !optionSet ) {
```

```
        elem.selectedIndex = -1;
```

```
    }
```

```

        return values;
    }
}

});

// Radios and checkboxes getter/setter
jQuery.each( [ "radio", "checkbox" ], function() {
    jQuery.valHooks[ this ] = {
        set: function( elem, value ) {
            if ( Array.isArray( value ) ) {
                return ( elem.checked = jQuery.inArray( jQuery( elem ).val(),
value ) > -1 );
            }
        }
    };

    if ( !support.checkOn ) {
        jQuery.valHooks[ this ].get = function( elem ) {
            return elem.getAttribute( "value" ) === null ? "on" : elem.value;
        };
    }
});

```

```

// Return jQuery for attributes-only inclusion

```

```
support.focusin = "onfocusin" in window;
```

```
var rfocusMorph = /^(?:focusin|focus|focusout|blur)$/,
```

```
    stopPropagationCallback = function( e ) {
```

```
        e.stopPropagation();
```

```
    };
```

```
jQuery.extend( jQuery.event, {
```

```
    trigger: function( event, data, elem, onlyHandlers ) {
```

```
        var i, cur, tmp, bubbleType, ontype, handle, special, lastElement,
```

```
            eventPath = [ elem || document ],
```

```
            type = hasOwn.call( event, "type" ) ? event.type : event,
```

```
            namespaces = hasOwn.call( event, "namespace" ) ?
```

```
event.namespace.split( "." ) : [];
```

```
        cur = lastElement = tmp = elem = elem || document;
```

```
        // Don't do events on text and comment nodes
```

```
        if ( elem.nodeType === 3 || elem.nodeType === 8 ) {
```

```
            return;
```

```
        }
```

```
        // focus/blur morphs to focusin/out; ensure we're not firing them right now
```

```
        if ( rfocusMorph.test( type + jQuery.event.triggered ) ) {
```



```

        return;
    }

    if ( type.indexOf( "." ) > -1 ) {

        // Namespaced trigger; create a regexp to match event type in
handle()

        namespaces = type.split( "." );
        type = namespaces.shift();
        namespaces.sort();
    }
    ontype = type.indexOf( ":" ) < 0 && "on" + type;

    // Caller can pass in a jQuery.Event object, Object, or just an event type string
    event = event[ jQuery.expando ] ?

        event :

        new jQuery.Event( type, typeof event === "object" && event );

    // Trigger bitmask: & 1 for native handlers; & 2 for jQuery (always true)
    event.isTrigger = onlyHandlers ? 2 : 3;
    event.namespace = namespaces.join( "." );
    event.rnamespace = event.namespace ?

        new RegExp( "(^|\\.)" + namespaces.join( "\\.(?!. *\\.|)" ) + "(\\.|$)" ) :

        null;

    // Clean up the event in case it is being reused
    event.result = undefined;
    if ( !event.target ) {

```

```

        event.target = elem;
    }

    // Clone any incoming data and prepend the event, creating the handler arg list
    data = data == null ?

        [ event ] :

        jQuery.makeArray( data, [ event ] );

    // Allow special events to draw outside the lines
    special = jQuery.event.special[ type ] || {};

    if ( !onlyHandlers && special.trigger && special.trigger.apply( elem, data ) ===
false ) {

        return;
    }

    // Determine event propagation path in advance, per W3C events spec (#9951)

    // Bubble up to document, then to window; watch for a global
ownerDocument var (#9724)

    if ( !onlyHandlers && !special.noBubble && !isWindow( elem ) ) {

        bubbleType = special.delegateType || type;

        if ( !rfocusMorph.test( bubbleType + type ) ) {

            cur = cur.parentNode;

        }

        for ( ; cur; cur = cur.parentNode ) {

            eventPath.push( cur );

            tmp = cur;

        }

```

```

detached DOM)

        // Only add window if we got to document (e.g., not plain obj or
        if ( tmp === ( elem.ownerDocument || document ) ) {
            eventPath.push( tmp.defaultView || tmp.parentWindow ||
window );
        }
    }
}

```

```

// Fire handlers on the event path
i = 0;
while ( ( cur = eventPath[ i++ ] ) && !event.isPropagationStopped() ) {
    lastElement = cur;
    event.type = i > 1 ?
        bubbleType :
        special.bindType || type;

    // jQuery handler
    handle = ( dataPriv.get( cur, "events" ) || {} )[ event.type ] &&
        dataPriv.get( cur, "handle" );
    if ( handle ) {
        handle.apply( cur, data );
    }
}

```

```

// Native handler
handle = ontype && cur[ ontype ];
if ( handle && handle.apply && acceptData( cur ) ) {
    event.result = handle.apply( cur, data );
}

```

```

        if ( event.result === false ) {
            event.preventDefault();
        }
    }
}

event.type = type;

// If nobody prevented the default action, do it now
if ( !onlyHandlers && !event.isDefaultPrevented() ) {

    if ( ( !special._default ||
        special._default.apply( eventPath.pop(), data ) === false ) &&
        acceptData( elem ) ) {

        // Call a native DOM method on the target with the same
name as the event.

        // Don't do default actions on window, that's where global
variables be (#6170)

        if ( ontype && isFunction( elem[ type ] ) && !isWindow( elem )
    ) {

        // Don't re-trigger an onFOO event when we call its
FOO() method

        tmp = elem[ ontype ];

        if ( tmp ) {
            elem[ ontype ] = null;
        }
    }
}

```

```

already bubbled it above                                // Prevent re-triggering of the same event, since we

jQuery.event.triggered = type;

if ( event.isPropagationStopped() ) {
    lastElement.addEventListener( type,
stopPropagationCallback );
}

elem[ type ]();

if ( event.isPropagationStopped() ) {
    lastElement.removeEventListener( type,
stopPropagationCallback );
}

jQuery.event.triggered = undefined;

if ( tmp ) {
    elem[ ontype ] = tmp;
}
}

}

return event.result;
},

// Piggyback on a donor event to simulate a different one

```

```

// Used only for `focus(in | out)` events

simulate: function( type, elem, event ) {

    var e = jQuery.extend(

        new jQuery.Event(),

        event,

        {

            type: type,

            isSimulated: true

        }

    );

    jQuery.event.trigger( e, null, elem );

}

});

jQuery.fn.extend( {

    trigger: function( type, data ) {

        return this.each( function() {

            jQuery.event.trigger( type, data, this );

        });

    },

    triggerHandler: function( type, data ) {

        var elem = this[ 0 ];

        if ( elem ) {

            return jQuery.event.trigger( type, data, elem, true );

        }

    }

});

```

```

    }

    }

});

// Support: Firefox <=44
// Firefox doesn't have focus(in | out) events
// Related ticket - https://bugzilla.mozilla.org/show_bug.cgi?id=687787
//
// Support: Chrome <=48 - 49, Safari <=9.0 - 9.1
// focus(in | out) events fire after focus & blur events,
// which is spec violation - http://www.w3.org/TR/DOM-Level-3-Events/#events-focus-event-order
// Related ticket - https://bugs.chromium.org/p/chromium/issues/detail?id=449857
if ( !support.focusin ) {
    jQuery.each( { focus: "focusin", blur: "focusout" }, function( orig, fix ) {

        // Attach a single capturing handler on the document while someone wants
        focusin/focusout

        var handler = function( event ) {

            jQuery.event.simulate( fix, event.target, jQuery.event.fix( event ) );

        };

        jQuery.event.special[ fix ] = {

            setup: function() {

                var doc = this.ownerDocument || this,

                    attaches = dataPriv.access( doc, fix );

```

```

        if ( !attaches ) {

            doc.addEventListener( orig, handler, true );

        }

        dataPriv.access( doc, fix, ( attaches || 0 ) + 1 );

    },

    teardown: function() {

        var doc = this.ownerDocument || this,

            attaches = dataPriv.access( doc, fix ) - 1;

        if ( !attaches ) {

            doc.removeEventListener( orig, handler, true );

            dataPriv.remove( doc, fix );

        } else {

            dataPriv.access( doc, fix, attaches );

        }

    }

};

});

}

var location = window.location;

var nonce = Date.now();

var rquery = ( /\?/ );

```



```

// Cross-browser xml parsing
jQuery.parseXML = function( data ) {
    var xml;

    if ( !data || typeof data !== "string" ) {
        return null;
    }

    // Support: IE 9 - 11 only
    // IE throws on parseFromString with invalid input.
    try {
        xml = ( new window.DOMParser() ).parseFromString( data, "text/xml" );
    } catch ( e ) {
        xml = undefined;
    }

    if ( !xml || xml.getElementsByTagName( "parsererror" ).length ) {
        jQuery.error( "Invalid XML: " + data );
    }

    return xml;
};

```

```

var
    rbracket = /\[\]$/,
    rCRLF = /\r?\n/g,
    rsubmitterTypes = /^(?:(submit|button|image|reset|file)$/i,

```

```
rsubmittable = /^(?:input|select|textarea|keygen)/i;
```

```
function buildParams( prefix, obj, traditional, add ) {
```

```
    var name;
```

```
    if ( Array.isArray( obj ) ) {
```

```
        // Serialize array item.
```

```
        jQuery.each( obj, function( i, v ) {
```

```
            if ( traditional || rbracket.test( prefix ) ) {
```

```
                // Treat each array item as a scalar.
```

```
                add( prefix, v );
```

```
            } else {
```

```
                // Item is non-scalar (array or object), encode its numeric
```

```
index.
```

```
                buildParams(
```

```
                    prefix + "[" + ( typeof v === "object" && v !== null ? i : ""  
                ) + "]",
```

```
                    v,
```

```
                    traditional,
```

```
                    add
```

```
                );
```

```
            }
```

```
        } );
```

```

    } else if ( !traditional && toType( obj ) === "object" ) {

        // Serialize object item.

        for ( name in obj ) {

            buildParams( prefix + "[" + name + "]", obj[ name ], traditional, add );

        }

    } else {

        // Serialize scalar item.

        add( prefix, obj );

    }

}

// Serialize an array of form elements or a set of
// key/values into a query string
jQuery.param = function( a, traditional ) {

    var prefix,
        s = [],
        add = function( key, valueOrFunction ) {

            // If value is a function, invoke it and use its return value
            var value =isFunction( valueOrFunction ) ?
                valueOrFunction() :
                valueOrFunction;

            s[ s.length ] = encodeURIComponent( key ) + "=" +

```

```

        encodeURIComponent( value == null ? "" : value );

    };

    if ( a == null ) {
        return "";
    }

    // If an array was passed in, assume that it is an array of form elements.
    if ( Array.isArray( a ) || ( a.jquery && !jQuery.isPlainObject( a ) ) ) {

        // Serialize the form elements
        jQuery.each( a, function() {
            add( this.name, this.value );
        });

    } else {

        // If traditional, encode the "old" way (the way 1.3.2 or older
        // did it), otherwise encode params recursively.
        for ( prefix in a ) {
            buildParams( prefix, a[ prefix ], traditional, add );
        }

    }

    // Return the resulting serialization
    return s.join( "&" );

};

```

```

jQuery.fn.extend( {
    serialize: function() {
        return jQuery.param( this.serializeArray() );
    },
    serializeArray: function() {
        return this.map( function() {

            // Can add propHook for "elements" to filter or add form elements
            var elements = jQuery.prop( this, "elements" );
            return elements ? jQuery.makeArray( elements ) : this;
        })
        .filter( function() {
            var type = this.type;

            // Use .is( ":disabled" ) so that fieldset[disabled] works
            return this.name && !jQuery( this ).is( ":disabled" ) &&
                rsubmittable.test( this.nodeName ) && !rsubmitterTypes.test(
type ) &&
                ( this.checked || !rcheckableType.test( type ) );
        })
        .map( function( i, elem ) {
            var val = jQuery( this ).val();

            if ( val == null ) {
                return null;
            }

```

```

        if ( Array.isArray( val ) ) {

            return jQuery.map( val, function( val ) {

                return { name: elem.name, value: val.replace( rCRLF,
"\r\n" ) };

            });

        }

        return { name: elem.name, value: val.replace( rCRLF, "\r\n" ) };

    }).get();

}

});

```

var

```

r20 = /%20/g,

rhash = /#. *$/,

rantiCache = /([?&])_=[^&]*/,

rheaders = /^(.*?):[ \t]*([^\r\n]*)$/mg,

// #7653, #8125, #8152: local protocol detection
rlocalProtocol = /^(?:about|app|app-storage|.+-extension|file|res|widget):$/,

rnoContent = /^(?:GET|HEAD)$/,

rprotocol = /^\/\//,

```

/\* Prefilters

- \* 1) They are useful to introduce custom dataTypes (see ajax/jsonp.js for an example)
- \* 2) These are called:
  - \* - BEFORE asking for a transport

```

* - AFTER param serialization (s.data is a string if s.processData is true)

* 3) key is the dataType

* 4) the catchall symbol "*" can be used

* 5) execution will start with transport dataType and THEN continue down to "*" if
needed

*/

prefilters = {},

/* Transports bindings

* 1) key is the dataType

* 2) the catchall symbol "*" can be used

* 3) selection will start with transport dataType and THEN go to "*" if needed

*/

transports = {},

// Avoid comment-prolog char sequence (#10098); must appease lint and evade
compression

allTypes = "*/*".concat( "*" ),

// Anchor tag for parsing the document origin

originAnchor = document.createElement( "a" );

originAnchor.href = location.href;

// Base "constructor" for jQuery.ajaxPrefilter and jQuery.ajaxTransport

function addToPrefiltersOrTransports( structure ) {

// dataTypeExpression is optional and defaults to "*"

return function( dataTypeExpression, func ) {

```

```

        if ( typeof dataTypeExpression !== "string" ) {

            func = dataTypeExpression;

            dataTypeExpression = "*";

        }

        var dataType,

            i = 0,

            dataTypes = dataTypeExpression.toLowerCase().match( /\w+/g );

    ) || [];

    if ( isFunction( func ) ) {

        // For each dataType in the dataTypeExpression
        while ( ( dataType = dataTypes[ i++ ] ) ) {

            // Prepend if requested
            if ( dataType[ 0 ] === "+" ) {

                dataType = dataType.slice( 1 ) || "*";

                ( structure[ dataType ] = structure[ dataType ] || [] )
                    .unshift( func );

            }

            // Otherwise append

            } else {

                ( structure[ dataType ] = structure[ dataType ] || [] )
                    .push( func );

            }

        }

    }

```



```

    };
}

// Base inspection function for prefilters and transports

function inspectPrefiltersOrTransports( structure, options, originalOptions, jqXHR ) {

    var inspected = {},

        seekingTransport = ( structure === transports );

    function inspect( dataType ) {

        var selected;

        inspected[ dataType ] = true;

        jQuery.each( structure[ dataType ] || [], function( _, prefilterOrFactory ) {

            var dataTypeOrTransport = prefilterOrFactory( options,
originalOptions, jqXHR );

            if ( typeof dataTypeOrTransport === "string" &&
                !seekingTransport && !inspected[ dataTypeOrTransport ] ) {

                options.dataTypes.unshift( dataTypeOrTransport );

                inspect( dataTypeOrTransport );

                return false;

            } else if ( seekingTransport ) {

                return !( selected = dataTypeOrTransport );

            }

        });

        return selected;

    }

}

```

```

        return inspect( options.dataTypes[ 0 ] ) || !inspected[ "*" ] && inspect( "*" );
    }

    // A special extend for ajax options
    // that takes "flat" options (not to be deep extended)
    // Fixes #9887
    function ajaxExtend( target, src ) {

        var key, deep,
            flatOptions = jQuery.ajaxSettings.flatOptions || {};

        for ( key in src ) {
            if ( src[ key ] !== undefined ) {
                ( flatOptions[ key ] ? target : ( deep || ( deep = {} ) ) )[ key ] = src[ key ];
            }
        }
        if ( deep ) {
            jQuery.extend( true, target, deep );
        }

        return target;
    }

    /* Handles responses to an ajax request:
    * - finds the right dataType (mediates between content-type and expected dataType)
    * - returns the corresponding response
    */
    function ajaxHandleResponses( s, jqXHR, responses ) {

```

```

var ct, type, finalDataType, firstDataType,

    contents = s.contents,

    dataTypes = s.dataTypes;

// Remove auto dataType and get content-type in the process
while ( dataTypes[ 0 ] === "*" ) {

    dataTypes.shift();

    if ( ct === undefined ) {

        ct = s.mimeType || jqXHR.getResponseHeader( "Content-Type" );

    }

}

// Check if we're dealing with a known content-type
if ( ct ) {

    for ( type in contents ) {

        if ( contents[ type ] && contents[ type ].test( ct ) ) {

            dataTypes.unshift( type );

            break;

        }

    }

}

// Check to see if we have a response for the expected dataType
if ( dataTypes[ 0 ] in responses ) {

    finalDataType = dataTypes[ 0 ];

} else {

```

```

// Try convertible dataTypes
for ( type in responses ) {
    if ( !dataTypes[ 0 ] || s.converters[ type + " " + dataTypes[ 0 ] ] ) {
        finalDataType = type;
        break;
    }
    if ( !firstDataType ) {
        firstDataType = type;
    }
}

// Or just use first one
finalDataType = finalDataType || firstDataType;
}

// If we found a dataType
// We add the dataType to the list if needed
// and return the corresponding response
if ( finalDataType ) {
    if ( finalDataType !== dataTypes[ 0 ] ) {
        dataTypes.unshift( finalDataType );
    }
    return responses[ finalDataType ];
}
}

```

```

/* Chain conversions given the request and the original response

* Also sets the responseXXX fields on the jqXHR instance
*/

function ajaxConvert( s, response, jqXHR, isSuccess ) {

    var conv2, current, conv, tmp, prev,

        converters = {},

        // Work with a copy of dataTypes in case we need to modify it for conversion
        dataTypes = s.dataTypes.slice();

    // Create converters map with lowercased keys
    if ( dataTypes[ 1 ] ) {
        for ( conv in s.converters ) {
            converters[ conv.toLowerCase() ] = s.converters[ conv ];
        }
    }

    current = dataTypes.shift();

    // Convert to each sequential dataType

    while ( current ) {

        if ( s.responseFields[ current ] ) {
            jqXHR[ s.responseFields[ current ] ] = response;
        }

        // Apply the dataFilter if provided

```

```

if ( !prev && isSuccess && s.dataFilter ) {

    response = s.dataFilter( response, s.dataType );

}

prev = current;

current = dataTypes.shift();

if ( current ) {

    // There's only work to do if current dataType is non-auto

    if ( current === "*" ) {

        current = prev;

        // Convert response if prev dataType is non-auto and differs from
current

    } else if ( prev !== "*" && prev !== current ) {

        // Seek a direct converter

        conv = converters[ prev + " " + current ] || converters[ "*" +
current ];

        // If none found, seek a pair

        if ( !conv ) {

            for ( conv2 in converters ) {

                // If conv2 outputs current

                tmp = conv2.split( " " );

```

```

        if ( tmp[ 1 ] === current ) {

            // If prev can be converted to accepted
            input

            conv = converters[ prev + " " + tmp[ 0 ]

        ] ||

            converters[ "*" + tmp[ 0 ] ];

        if ( conv ) {

            // Condense equivalence

            converters

            if ( conv === true ) {

                conv = converters[

            conv2 ];

            // Otherwise, insert the

            intermediate dataType

            } else if ( converters[ conv2 ]

            !== true ) {

                current = tmp[ 0 ];

                dataTypes.unshift(

            tmp[ 1 ] );

            }

            break;

        }

    }

}

}

}

// Apply converter (if not an equivalence)

```

```

        if ( conv !== true ) {

            // Unless errors are allowed to bubble, catch and
return them

            if ( conv && s.throws ) {

                response = conv( response );

            } else {

                try {

                    response = conv( response );

                } catch ( e ) {

                    return {

                        state: "parsererror",

                        error: conv ? e : "No conversion

from " + prev + " to " + current

                    };

                }

            }

        }

    }

}

return { state: "success", data: response };

}

jQuery.extend( {

    // Counter for holding the number of active queries

```



active: 0,

// Last-Modified header cache for next request

lastModified: {},

etag: {},

ajaxSettings: {

url: location.href,

type: "GET",

isLocal: rlocalProtocol.test( location.protocol ),

global: true,

processData: true,

async: true,

contentType: "application/x-www-form-urlencoded; charset=UTF-8",

/\*

timeout: 0,

data: null,

dataType: null,

username: null,

password: null,

cache: null,

throws: false,

traditional: false,

headers: {},

\*/

```
accepts: {  
    "*": allTypes,  
    text: "text/plain",  
    html: "text/html",  
    xml: "application/xml, text/xml",  
    json: "application/json, text/javascript"  
},
```

```
contents: {  
    xml: /\bxml\b/,  
    html: /\bhtml/,  
    json: /\bjson\b/  
},
```

```
responseFields: {  
    xml: "responseXML",  
    text: "responseText",  
    json: "responseJSON"  
},
```

```
// Data converters
```

```
// Keys separate source (or catchall "*") and destination types with a single
```

space

```
converters: {  
  
    // Convert anything to text  
    "* text": String,
```

```

        // Text to html (true = no transformation)
        "text html": true,

        // Evaluate text as a json expression
        "text json": JSON.parse,

        // Parse text as xml
        "text xml": jQuery.parseXML
    },

    // For options that shouldn't be deep extended:
    // you can add your own custom options here if
    // and when you create one that shouldn't be
    // deep extended (see ajaxExtend)
    flatOptions: {
        url: true,
        context: true
    }
},

// Creates a full fledged settings object into target
// with both ajaxSettings and settings fields.
// If target is omitted, writes into ajaxSettings.
ajaxSetup: function( target, settings ) {

    return settings ?

        // Building a settings object

```

```

        ajaxExtend( ajaxExtend( target, jQuery.ajaxSettings ), settings ) :

        // Extending ajaxSettings
        ajaxExtend( jQuery.ajaxSettings, target );

    },

    ajaxPrefilter: addToPrefiltersOrTransports( prefilters ),
    ajaxTransport: addToPrefiltersOrTransports( transports ),

    // Main method
    ajax: function( url, options ) {

        // If url is an object, simulate pre-1.5 signature
        if ( typeof url === "object" ) {
            options = url;
            url = undefined;
        }

        // Force options to be an object
        options = options || {};

        var transport,

            // URL without anti-cache param
            cacheURL,

            // Response headers

```

```
responseHeadersString,  
responseHeaders,  
  
// timeout handle  
timeoutTimer,  
  
// Url cleanup var  
urlAnchor,  
  
// Request state (becomes false upon send and true upon completion)  
completed,  
  
// To know if global events are to be dispatched  
fireGlobals,  
  
// Loop variable  
i,  
  
// uncached part of the url  
uncached,  
  
// Create the final options object  
s = jQuery.ajaxSetup( {}, options ),  
  
// Callbacks context  
callbackContext = s.context || s,
```

jQuery collection

```
// Context for global events is callbackContext if it is a DOM node or
```

```
globalEventContext = s.context &&
```

```
( callbackContext.nodeType || callbackContext.jquery ) ?
```

```
jQuery( callbackContext ) :
```

```
jQuery.event,
```

```
// Deferreds
```

```
deferred = jQuery.Deferred(),
```

```
completeDeferred = jQuery.Callbacks( "once memory" ),
```

```
// Status-dependent callbacks
```

```
statusCode = s.statusCode || {},
```

```
// Headers (they are sent all at once)
```

```
requestHeaders = {},
```

```
requestHeadersNames = {},
```

```
// Default abort message
```

```
strAbort = "canceled",
```

```
// Fake xhr
```

```
jqXHR = {
```

```
    readyState: 0,
```

```
// Builds headers hashtable if needed
```

```
getResponseHeader: function( key ) {
```

```
    var match;
```

```

        if ( completed ) {
            if ( !responseHeaders ) {
                responseHeaders = {};
                while ( ( match = rheaders.exec(
responseHeadersString ) ) ) {
                    responseHeaders[ match[ 1
].toLowerCase() + " " ] =
                        ( responseHeaders[
match[ 1 ].toLowerCase() + " " ] || [] )
                            .concat( match[
2 ] );
                }
            }
            match = responseHeaders[ key.toLowerCase()
+ " " ];
        }
        return match == null ? null : match.join( ", " );
    },

```

// Raw string

```

getAllResponseHeaders: function() {
    return completed ? responseHeadersString : null;
},

```

// Caches the header

```

setRequestHeader: function( name, value ) {
    if ( completed == null ) {
        name = requestHeadersNames[
name.toLowerCase() ] =

```

```

        requestHeadersNames[
name.toLowerCase() ] || name;

        requestHeaders[ name ] = value;
    }
    return this;
},

// Overrides response content-type header
overrideMimeType: function( type ) {
    if ( completed == null ) {
        s.mimeType = type;
    }
    return this;
},

// Status-dependent callbacks
statusCode: function( map ) {
    var code;
    if ( map ) {
        if ( completed ) {

            // Execute the appropriate callbacks
            jqXHR.always( map[ jqXHR.status ] );
        } else {

            // Lazy-add the new callbacks in a way
            that preserves old ones

            for ( code in map ) {

```



```

        statusCode[ code ] = [
statusCode[ code ], map[ code ] ];
    }
}
}
return this;
},

```

```

// Cancel the request

```

```

abort: function( statusText ) {
    var finalText = statusText || strAbort;
    if ( transport ) {
        transport.abort( finalText );
    }
    done( 0, finalText );
    return this;
}

```

```

};

```

```

// Attach deferreds

```

```

deferred.promise( jqXHR );

```

```

// Add protocol if not provided (prefilters might expect it)

```

```

// Handle falsy url in the settings object (#10093: consistency with old

```

```

signature)

```

```

// We also use the url parameter if available

```

```

s.url = ( ( url || s.url || location.href ) + "" )

```

```

.replace( rprotocol, location.protocol + "//" );

```

```

// Alias method option to type as per ticket #12004

s.type = options.method || options.type || s.method || s.type;

// Extract dataTypes list

s.dataTypes = ( s.dataType || "*" ).toLowerCase().match( /\w+/g ) || [
"" ];

// A cross-domain request is in order when the origin doesn't match the
current origin.

if ( s.crossDomain == null ) {

    urlAnchor = document.createElement( "a" );

    // Support: IE <=8 - 11, Edge 12 - 15

    // IE throws exception on accessing the href property if url is
malformed,

    // e.g. http://example.com:80x/

    try {

        urlAnchor.href = s.url;

        // Support: IE <=8 - 11 only

        // Anchor's host property isn't correctly set when s.url is
relative

        urlAnchor.href = urlAnchor.href;

        s.crossDomain = originAnchor.protocol + "://" +
originAnchor.host !==

            urlAnchor.protocol + "://" + urlAnchor.host;

    } catch ( e ) {

```

```

        // If there is an error parsing the URL, assume it is
crossDomain,

        // it can be rejected by the transport if it is invalid

        s.crossDomain = true;

    }

}

// Convert data if not already a string
if ( s.data && s.processData && typeof s.data !== "string" ) {
    s.data = jQuery.param( s.data, s.traditional );
}

// Apply prefilters
inspectPrefiltersOrTransports( prefilters, s, options, jqXHR );

// If request was aborted inside a prefilter, stop there
if ( completed ) {
    return jqXHR;
}

// We can fire global events as of now if asked to
// Don't fire events if jQuery.event is undefined in an AMD-usage scenario
(#15118)

fireGlobals = jQuery.event && s.global;

// Watch for a new set of requests
if ( fireGlobals && jQuery.active++ === 0 ) {
    jQuery.event.trigger( "ajaxStart" );

```

```

}

// Uppercase the type
s.type = s.type.toUpperCase();

// Determine if request has content
s.hasContent = !rnoContent.test( s.type );

// Save the URL in case we're toying with the If-Modified-Since
// and/or If-None-Match header later on
// Remove hash to simplify url manipulation
cacheURL = s.url.replace( rhash, "" );

// More options handling for requests with no content
if ( !s.hasContent ) {

    // Remember the hash so we can put it back
    uncached = s.url.slice( cacheURL.length );

    // If data is available and should be processed, append data to url
    if ( s.data && ( s.processData || typeof s.data === "string" ) ) {
        cacheURL += ( rquery.test( cacheURL ) ? "&" : "?" ) + s.data;

        // #9682: remove data so that it's not used in an eventual retry
        delete s.data;
    }
}

```

```

        // Add or update anti-cache param if needed

        if ( s.cache === false ) {

            cacheURL = cacheURL.replace( rantiCache, "$1" );

            uncached = ( rquery.test( cacheURL ) ? "&" : "?" ) + "_=" + (
nonce++ ) + uncached;

        }

        // Put hash and anti-cache on the URL that will be requested (gh-1732)

        s.url = cacheURL + uncached;


        // Change '%20' to '+' if this is encoded form body content (gh-2658)

    } else if ( s.data && s.processData &&

        ( s.contentType || "" ).indexOf( "application/x-www-form-urlencoded"
) === 0 ) {

        s.data = s.data.replace( r20, "+" );

    }


    // Set the If-Modified-Since and/or If-None-Match header, if in ifModified
mode.

    if ( s.ifModified ) {

        if ( jQuery.lastModified[ cacheURL ] ) {

            jqXHR.setRequestHeader( "If-Modified-Since",
jQuery.lastModified[ cacheURL ] );

        }

        if ( jQuery.etag[ cacheURL ] ) {

            jqXHR.setRequestHeader( "If-None-Match", jQuery.etag[
cacheURL ] );

        }

    }

```

```

// Set the correct header, if data is being sent
if ( s.data && s.hasContent && s.contentType !== false || options.contentType
){
    jqXHR.setRequestHeader( "Content-Type", s.contentType );
}

// Set the Accepts header for the server, depending on the dataType
jqXHR.setRequestHeader(
    "Accept",
    s.dataTypes[ 0 ] && s.accepts[ s.dataTypes[ 0 ] ] ?
        s.accepts[ s.dataTypes[ 0 ] ] +
            ( s.dataTypes[ 0 ] !== "*" ? ", " + allTypes + "; q=0.01" :
                "" ) :
        s.accepts[ "*" ]
);

// Check for headers option
for ( i in s.headers ) {
    jqXHR.setRequestHeader( i, s.headers[ i ] );
}

// Allow custom headers/mimetypes and early abort
if ( s.beforeSend &&
    ( s.beforeSend.call( callbackContext, jqXHR, s ) === false || completed )
){
    // Abort if not done already and return
    return jqXHR.abort();
}

```

```

}

// Aborting is no longer a cancellation
strAbort = "abort";

// Install callbacks on deferreds
completeDeferred.add( s.complete );
jqXHR.done( s.success );
jqXHR.fail( s.error );

// Get transport
transport = inspectPrefiltersOrTransports( transports, s, options, jqXHR );

// If no transport, we auto-abort
if ( !transport ) {
    done( -1, "No Transport" );
} else {
    jqXHR.readyState = 1;

    // Send global event
    if ( fireGlobals ) {
        globalEventContext.trigger( "ajaxSend", [ jqXHR, s ] );
    }

    // If request was aborted inside ajaxSend, stop there
    if ( completed ) {
        return jqXHR;
    }

```

```

    }

    // Timeout
    if ( s.async && s.timeout > 0 ) {

        timeoutTimer = window.setTimeout( function() {

            jqXHR.abort( "timeout" );

            }, s.timeout );

    }

    try {

        completed = false;

        transport.send( requestHeaders, done );

    } catch ( e ) {

        // Rethrow post-completion exceptions
        if ( completed ) {

            throw e;

        }

        // Propagate others as results

        done( -1, e );

    }

}

// Callback for when everything is done
function done( status, nativeStatusText, responses, headers ) {

    var isSuccess, success, error, response, modified,

```



```
        statusText = nativeStatusText;

// Ignore repeat invocations
if ( completed ) {
    return;
}

completed = true;

// Clear timeout if it exists
if ( timeoutTimer ) {
    window.clearTimeout( timeoutTimer );
}

// Dereference transport for early garbage collection
// (no matter how long the jqXHR object will be used)
transport = undefined;

// Cache response headers
responseHeadersString = headers || "";

// Set readyState
jqXHR.readyState = status > 0 ? 4 : 0;

// Determine if successful
isSuccess = status >= 200 && status < 300 || status === 304;
```

```

// Get response data
if ( responses ) {
    response = ajaxHandleResponses( s, jqXHR, responses );
}

// Convert no matter what (that way responseXXX fields are always
set)

response = ajaxConvert( s, response, jqXHR, isSuccess );

// If successful, handle type chaining
if ( isSuccess ) {

    // Set the If-Modified-Since and/or If-None-Match header, if in
ifModified mode.

    if ( s.ifModified ) {
        modified = jqXHR.getResponseHeader( "Last-Modified"
);

        if ( modified ) {
            jQuery.lastModified[ cacheURL ] = modified;
        }
        modified = jqXHR.getResponseHeader( "etag" );
        if ( modified ) {
            jQuery.etag[ cacheURL ] = modified;
        }
    }

    // if no content
    if ( status === 204 || s.type === "HEAD" ) {
        statusText = "nocontent";
    }
}

```

```

        // if not modified
    } else if ( status === 304 ) {
        statusText = "notmodified";

        // If we have data, let's convert it
    } else {
        statusText = response.state;
        success = response.data;
        error = response.error;
        isSuccess = !error;
    }
} else {

    // Extract error from statusText and normalize for non-aborts
    error = statusText;
    if ( status || !statusText ) {
        statusText = "error";
        if ( status < 0 ) {
            status = 0;
        }
    }
}

// Set data for the fake xhr object
jqXHR.status = status;
jqXHR.statusText = ( nativeStatusText || statusText ) + "";

```

```

// Success/Error
if ( isSuccess ) {
    deferred.resolveWith( callbackContext, [ success, statusText,
jqXHR ] );
} else {
    deferred.rejectWith( callbackContext, [ jqXHR, statusText, error
]);
}

// Status-dependent callbacks
jqXHR.statusCode( statusCode );
statusCode = undefined;

if ( fireGlobals ) {
    globalEventContext.trigger( isSuccess ? "ajaxSuccess" :
"ajaxError",
    [ jqXHR, s, isSuccess ? success : error ] );
}

// Complete
completeDeferred.fireWith( callbackContext, [ jqXHR, statusText ] );

if ( fireGlobals ) {
    globalEventContext.trigger( "ajaxComplete", [ jqXHR, s ] );

    // Handle the global AJAX counter
    if ( !( --jQuery.active ) ) {
        jQuery.event.trigger( "ajaxStop" );
    }
}

```

```

        }
    }
}

return jqXHR;
},

getJSON: function( url, data, callback ) {
    return jQuery.get( url, data, callback, "json" );
},

getScript: function( url, callback ) {
    return jQuery.get( url, undefined, callback, "script" );
}
});

jQuery.each( [ "get", "post" ], function( i, method ) {
    jQuery[ method ] = function( url, data, callback, type ) {

        // Shift arguments if data argument was omitted
        if (isFunction( data ) ) {
            type = type || callback;
            callback = data;
            data = undefined;
        }

        // The url can be an options object (which then must have .url)

```

```

return jQuery.ajax( jQuery.extend( {

    url: url,

    type: method,

    dataType: type,

    data: data,

    success: callback

}, jQuery.isPlainObject( url ) && url ) );

};

});

```

```

jQuery._evalUrl = function( url, options ) {

    return jQuery.ajax( {

        url: url,

        // Make this explicit, since user can override this through ajaxSetup (#11264)

        type: "GET",

        dataType: "script",

        cache: true,

        async: false,

        global: false,

        // Only evaluate the response if it is successful (gh-4126)

        // dataFilter is not invoked for failure responses, so using it instead

        // of the default converter is kludgy but it works.

        converters: {

            "text script": function() {}

```

```

    },
    dataFilter: function( response ) {
        jQuery.globalEval( response, options );
    }
});
};

```

```

jQuery.fn.extend( {
    wrapAll: function( html ) {
        var wrap;

        if ( this[ 0 ] ) {
            if ( isFunction( html ) ) {
                html = html.call( this[ 0 ] );
            }

            // The elements to wrap the target around
            wrap = jQuery( html, this[ 0 ].ownerDocument ).eq( 0 ).clone( true );

            if ( this[ 0 ].parentNode ) {
                wrap.insertBefore( this[ 0 ] );
            }

            wrap.map( function() {
                var elem = this;

```

```

        while ( elem.firstChild ) {

            elem = elem.firstChild;

        }

        return elem;

    }).append( this );

}

return this;

},

wrapInner: function( html ) {

    if ( isFunction( html ) ) {

        return this.each( function( i ) {

            jQuery( this ).wrapInner( html.call( this, i ) );

        });

    }

    return this.each( function() {

        var self = jQuery( this ),

            contents = self.contents();

        if ( contents.length ) {

            contents.wrapAll( html );

        } else {

            self.append( html );

        }

    });

}

```



```

        }

    });

},

wrap: function( html ) {

    var htmlIsFunction = isFunction( html );

    return this.each( function( i ) {

        jQuery( this ).wrapAll( htmlIsFunction ? html.call( this, i ) : html );

    });

},

unwrap: function( selector ) {

    this.parent( selector ).not( "body" ).each( function() {

        jQuery( this ).replaceWith( this.childNodes );

    });

    return this;

}

});

jQuery.expr.pseudos.hidden = function( elem ) {

    return !jQuery.expr.pseudos.visible( elem );

};

jQuery.expr.pseudos.visible = function( elem ) {

    return !!( elem.offsetWidth || elem.offsetHeight || elem.getClientRects().length );

};

```

```

jQuery.ajaxSettings.xhr = function() {
    try {
        return new window.XMLHttpRequest();
    } catch ( e ) {}
};

var xhrSuccessStatus = {

    // File protocol always yields status code 0, assume 200
    0: 200,

    // Support: IE <=9 only
    // #1450: sometimes IE returns 1223 when it should be 204
    1223: 204
},

xhrSupported = jQuery.ajaxSettings.xhr();

support.cors = !!xhrSupported && ( "withCredentials" in xhrSupported );
support.ajax = xhrSupported = !!xhrSupported;

jQuery.ajaxTransport( function( options ) {
    var callback, errorCallback;

```

```

// Cross domain only allowed if supported through XMLHttpRequest
if ( support.cors || xhrSupported && !options.crossDomain ) {
    return {
        send: function( headers, complete ) {

            var i,

                xhr = options.xhr();

            xhr.open(

                options.type,

                options.url,

                options.async,

                options.username,

                options.password

            );

            // Apply custom fields if provided
            if ( options.xhrFields ) {
                for ( i in options.xhrFields ) {
                    xhr[ i ] = options.xhrFields[ i ];
                }
            }

            // Override mime type if needed
            if ( options.mimeType && xhr.overrideMimeType ) {
                xhr.overrideMimeType( options.mimeType );
            }

```

```

// X-Requested-With header

// For cross-domain requests, seeing as conditions for a
preflight are

// akin to a jigsaw puzzle, we simply never set it to be sure.
// (it can always be set on a per-request basis or even using
ajaxSetup)

// For same-domain requests, won't change header if already
provided.

if ( !options.crossDomain && !headers[ "X-Requested-With" ] )
{
    headers[ "X-Requested-With" ] = "XMLHttpRequest";
}

// Set headers
for ( i in headers ) {
    xhr.setRequestHeader( i, headers[ i ] );
}

// Callback
callback = function( type ) {
    return function() {
        if ( callback ) {
            callback = errorCallback = xhr.onload =
                xhr.onerror = xhr.onabort =
xhr.ontimeout =

            xhr.onreadystatechange = null;

            if ( type === "abort" ) {
                xhr.abort();

```

	} else if ( type === "error" ) {
	// Support: IE <=9 only
	// On a manual native abort,
IE9 throws	
	// errors on any property
access that is not readyState	
	if ( typeof xhr.status !==
"number" ) {	complete( 0, "error" );
	} else {
	complete(
	// File: protocol
always yields status 0; see #8605, #14207	
	xhr.status,
	xhr.statusText
	);
	}
	} else {
	complete(
	xhrSuccessStatus[
xhr.status ]    xhr.status,	
	xhr.statusText,
	// Support: IE <=9 only
	// IE9 has no XHR2 but
throws on binary (trac-11426)	
	// For XHR2 non-text,
let the caller handle it (gh-2498)	

```

( xhr.responseText ||
"text" ) !== "text" ||

typeof
xhr.responseText !== "string" ?

{ binary:

xhr.response } :

{ text:

xhr.responseText },

xhr.getAllResponseHeaders()

);

}

}

};

};

// Listen to events
xhr.onload = callback();
errorCallback = xhr.onerror = xhr.ontimeout = callback( "error"
);

// Support: IE 9 only
// Use onreadystatechange to replace onabort
// to handle uncaught aborts
if ( xhr.onabort !== undefined ) {
    xhr.onabort = errorCallback;
} else {
    xhr.onreadystatechange = function() {

```

changes

```
// Check readyState before timeout as it
```

```
if ( xhr.readyState === 4 ) {
```

```
    // Allow onerror to be called first,
```

```
    // but that will not handle a native
```

abort

```
    // Also, save errorCallback to a variable
```

```
    // as xhr.onerror cannot be accessed
```

```
    window.setTimeout( function() {
```

```
        if ( callback ) {
```

```
            errorCallback();
```

```
        }
```

```
    });
```

```
}
```

```
};
```

```
}
```

```
// Create the abort callback
```

```
callback = callback( "abort" );
```

```
try {
```

```
    // Do send the request (this may raise an exception)
```

```
    xhr.send( options.hasContent && options.data || null
```

```
);
```

```
} catch ( e ) {
```

```

// #14683: Only rethrow if this hasn't been notified as
an error yet

        if ( callback ) {
            throw e;
        }
    },

    abort: function() {
        if ( callback ) {
            callback();
        }
    }
};

}

});

```

```

// Prevent auto-execution of scripts when no explicit dataType was provided (See gh-2432)

```

```

jQuery.ajaxPrefilter( function( s ) {
    if ( s.crossDomain ) {
        s.contents.script = false;
    }
});

```

```

// Install script dataType

```



```

jQuery.ajaxSetup( {
    accepts: {
        script: "text/javascript, application/javascript, " +
            "application/ecmascript, application/x-ecmascript"
    },
    contents: {
        script: /\b(?:java|ecma)script\b/
    },
    converters: {
        "text script": function( text ) {
            jQuery.globalEval( text );
            return text;
        }
    }
});

```

```

// Handle cache's special case and crossDomain

```

```

jQuery.ajaxPrefilter( "script", function( s ) {
    if ( s.cache === undefined ) {
        s.cache = false;
    }
    if ( s.crossDomain ) {
        s.type = "GET";
    }
});

```

```

// Bind script tag hack transport

```

```

jQuery.ajaxTransport( "script", function( s ) {

    // This transport only deals with cross domain or forced-by-attrs requests
    if ( s.crossDomain || s.scriptAttrs ) {
        var script, callback;
        return {
            send: function( _, complete ) {
                script = jQuery( "<script>" )
                    .attr( s.scriptAttrs || {} )
                    .prop( { charset: s.scriptCharset, src: s.url } )
                    .on( "load error", callback = function( evt ) {
                        script.remove();
                        callback = null;
                        if ( evt ) {
                            complete( evt.type === "error" ? 404 :
200, evt.type );
                        }
                    } );
            },
            abort: function() {
                if ( callback ) {
                    callback();
                }
            }
        };
    }

    // Use native DOM manipulation to avoid our domManip AJAX
    trickery
        document.head.appendChild( script[ 0 ] );
}

```

```

        };
    }
});

```

```

var oldCallbacks = [],

    rjsonp = /(=)\?(?=&|$)|\?\?/;

// Default jsonp settings
jQuery.ajaxSetup( {
    jsonp: "callback",
    jsonpCallback: function() {
        var callback = oldCallbacks.pop() || ( jQuery.expando + "_" + ( nonce++ ) );
        this[ callback ] = true;
        return callback;
    }
});

```

```

// Detect, normalize options and install callbacks for jsonp requests
jQuery.ajaxPrefilter( "json jsonp", function( s, originalSettings, jqXHR ) {

    var callbackName, overwritten, responseContainer,

        jsonProp = s.jsonp !== false && ( rjsonp.test( s.url ) ?

            "url" :

            typeof s.data === "string" &&

```

```

        ( s.contentType || "" )
            .indexOf( "application/x-www-form-urlencoded" ) ===
0 &&

        rjsonp.test( s.data ) && "data"

    );

    // Handle iff the expected data type is "jsonp" or we have a parameter to set
    if ( jsonProp || s.dataTypes[ 0 ] === "jsonp" ) {

        // Get callback name, remembering preexisting value associated with it
        callbackName = s.jsonpCallback =isFunction( s.jsonpCallback ) ?

            s.jsonpCallback() :

            s.jsonpCallback;

        // Insert callback into url or form data
        if ( jsonProp ) {
            s[ jsonProp ] = s[ jsonProp ].replace( rjsonp, "$1" + callbackName );
        } else if ( s.jsonp !== false ) {
            s.url += ( rquery.test( s.url ) ? "&" : "?" ) + s.jsonp + "=" + callbackName;
        }

        // Use data converter to retrieve json after script execution
        s.converters[ "script json" ] = function() {
            if ( !responseContainer ) {
                jQuery.error( callbackName + " was not called" );
            }

            return responseContainer[ 0 ];
        };
    }

```

```

// Force json dataType
s.dataTypes[ 0 ] = "json";

// Install callback
overwritten = window[ callbackName ];
window[ callbackName ] = function() {
    responseContainer = arguments;
};

// Clean-up function (fires after converters)
jqXHR.always( function() {

    // If previous value didn't exist - remove it
    if ( overwritten === undefined ) {
        jQuery( window ).removeProp( callbackName );

        // Otherwise restore preexisting value
    } else {
        window[ callbackName ] = overwritten;
    }

    // Save back as free
    if ( s[ callbackName ] ) {

        // Make sure that re-using the options doesn't screw things
        s.jsonpCallback = originalSettings.jsonpCallback;

```

around

```

        // Save the callback name for future use
        oldCallbacks.push( callbackName );
    }

    // Call if it was a function and we have a response
    if ( responseContainer && isFunction( overwritten ) ) {
        overwritten( responseContainer[ 0 ] );
    }

    responseContainer = overwritten = undefined;
});

    // Delegate to script
    return "script";
}

});

// Support: Safari 8 only
// In Safari 8 documents created via document.implementation.createHTMLDocument
// collapse sibling forms: the second one becomes a child of the first one.
// Because of that, this security measure has to be disabled in Safari 8.
// https://bugs.webkit.org/show_bug.cgi?id=137337
support.createHTMLDocument = ( function() {

```

```
var body = document.implementation.createHTMLDocument( "" ).body;

body.innerHTML = "<form></form><form></form>";

return body.childNodes.length === 2;

})();
```

```
// Argument "data" should be string of html
```

```
// context (optional): If specified, the fragment will be created in this context,
```

```
// defaults to document
```

```
// keepScripts (optional): If true, will include scripts passed in the html string
```

```
jQuery.parseHTML = function( data, context, keepScripts ) {
```

```
    if ( typeof data !== "string" ) {
```

```
        return [];
```

```
    }
```

```
    if ( typeof context === "boolean" ) {
```

```
        keepScripts = context;
```

```
        context = false;
```

```
    }
```

```
var base, parsed, scripts;
```

```
if ( !context ) {
```

```
    // Stop scripts or inline event handlers from being executed immediately
```

```
    // by using document.implementation
```

```
    if ( support.createHTMLDocument ) {
```

```
        context = document.implementation.createHTMLDocument( "" );
```

```

        // Set the base href for the created document
        // so any parsed elements with URLs
        // are based on the document's URL (gh-2965)
        base = context.createElement( "base" );
        base.href = document.location.href;
        context.head.appendChild( base );
    } else {
        context = document;
    }
}

parsed = rsingleTag.exec( data );
scripts = !keepScripts && [];

// Single tag
if ( parsed ) {
    return [ context.createElement( parsed[ 1 ] ) ];
}

parsed = buildFragment( [ data ], context, scripts );

if ( scripts && scripts.length ) {
    jQuery( scripts ).remove();
}

return jQuery.merge( [], parsed.childNodes );

```



```
};
```

```
/**
```

```
 * Load a url into a page
```

```
 */
```

```
jQuery.fn.load = function( url, params, callback ) {
```

```
    var selector, type, response,
```

```
        self = this,
```

```
        off = url.indexOf( " " );
```

```
    if ( off > -1 ) {
```

```
        selector = stripAndCollapse( url.slice( off ) );
```

```
        url = url.slice( 0, off );
```

```
    }
```

```
    // If it's a function
```

```
    if (isFunction( params ) ) {
```

```
        // We assume that it's the callback
```

```
        callback = params;
```

```
        params = undefined;
```

```
    // Otherwise, build a param string
```

```
    } else if ( params && typeof params === "object" ) {
```

```
        type = "POST";
```

```
    }
```

```

// If we have elements to modify, make the request
if ( self.length > 0 ) {
    jQuery.ajax( {
        url: url,

        // If "type" variable is undefined, then "GET" method will be used.
        // Make value of this field explicit since
        // user can override it through ajaxSetup method
        type: type || "GET",
        dataType: "html",
        data: params
    }).done( function( responseText ) {

        // Save response for use in complete callback
        response = arguments;

        self.html( selector ?

            // If a selector was specified, locate the right elements in a
dummy div

            // Exclude scripts to avoid IE 'Permission Denied' errors
            jQuery( "<div>" ).append( jQuery.parseHTML( responseText )

        ).find( selector ) :

            // Otherwise use the full result
            responseText );

```

```

        // If the request succeeds, this function gets "data", "status", "jqXHR"
        // but they are ignored because response was set above.
        // If it fails, this function gets "jqXHR", "status", "error"
    }).always( callback && function( jqXHR, status ) {

        self.each( function() {

            callback.apply( this, response || [ jqXHR.responseText, status,
jqXHR ] );

        });

    });

}

return this;

};

```

```

// Attach a bunch of functions for handling common AJAX events
jQuery.each( [
    "ajaxStart",
    "ajaxStop",
    "ajaxComplete",
    "ajaxError",
    "ajaxSuccess",
    "ajaxSend"
], function( i, type ) {

    jQuery.fn[ type ] = function( fn ) {

        return this.on( type, fn );
    };

```

```
};  
});
```

```
jQuery.expr.pseudos.animated = function( elem ) {  
    return jQuery.grep( jQuery.timers, function( fn ) {  
        return elem === fn.elem;  
    }).length;  
};
```

```
jQuery.offset = {  
    setOffset: function( elem, options, i ) {  
        var curPosition, curLeft, curCSSTop, curTop, curOffset, curCSSLeft,  
            calculatePosition,  
            position = jQuery.css( elem, "position" ),  
            curElem = jQuery( elem ),  
            props = {};  
  
        // Set position first, in-case top/left are set even on static elem  
        if ( position === "static" ) {  
            elem.style.position = "relative";  
        }  
    }
```

```

curOffset = curElem.offset();

curCSSTop = jQuery.css( elem, "top" );
curCSSLeft = jQuery.css( elem, "left" );
calculatePosition = ( position === "absolute" || position === "fixed" ) &&
    ( curCSSTop + curCSSLeft ).indexOf( "auto" ) > -1;

// Need to be able to calculate position if either
// top or left is auto and position is either absolute or fixed
if ( calculatePosition ) {
    curPosition = curElem.position();
    curTop = curPosition.top;
    curLeft = curPosition.left;

} else {
    curTop = parseFloat( curCSSTop ) || 0;
    curLeft = parseFloat( curCSSLeft ) || 0;
}

if ( isFunction( options ) ) {

    // Use jQuery.extend here to allow modification of coordinates
    argument (gh-1848)
    options = options.call( elem, i, jQuery.extend( {}, curOffset ) );

}

if ( options.top != null ) {
    props.top = ( options.top - curOffset.top ) + curTop;
}

```

```

        if ( options.left != null ) {

            props.left = ( options.left - curOffset.left ) + curLeft;

        }

        if ( "using" in options ) {

            options.using.call( elem, props );

        } else {

            curElem.css( props );

        }

    }

};

```

```

jQuery.fn.extend( {

```

```

    // offset() relates an element's border box to the document origin

```

```

    offset: function( options ) {

```

```

        // Preserve chaining for setter

```

```

        if ( arguments.length ) {

```

```

            return options === undefined ?

```

```

                this :

```

```

                this.each( function( i ) {

```

```

                    jQuery.offset.setOffset( this, options, i );

```

```

                });

```

```

        }

```

```

var rect, win,

    elem = this[ 0 ];

if ( !elem ) {

    return;

}

2310) // Return zeros for disconnected and hidden (display: none) elements (gh-

// Support: IE <=11 only
// Running getBoundingClientRect on a
// disconnected node in IE throws an error
if ( !elem.getBoundingClientRect().length ) {

    return { top: 0, left: 0 };

}

// Get document-relative position by adding viewport scroll to viewport-
relative gBCR

rect = elem.getBoundingClientRect();
win = elem.ownerDocument.defaultView;

return {

    top: rect.top + win.pageYOffset,

    left: rect.left + win.pageXOffset

};

},

// position() relates an element's margin box to its offset parent's padding box
// This corresponds to the behavior of CSS absolute positioning

```

```

position: function() {
    if ( !this[ 0 ] ) {
        return;
    }

    var offsetParent, offset, doc,
        elem = this[ 0 ],
        parentOffset = { top: 0, left: 0 };

    // position:fixed elements are offset from the viewport, which itself always has
zero offset

    if ( jQuery.css( elem, "position" ) === "fixed" ) {

        // Assume position:fixed implies availability of getBoundingClientRect
        offset = elem.getBoundingClientRect();

    } else {

        offset = this.offset();

        // Account for the *real* offset parent, which can be the document or
its root element

        // when a statically positioned element is identified
        doc = elem.ownerDocument;
        offsetParent = elem.offsetParent || doc.documentElement;
        while ( offsetParent &&
            ( offsetParent === doc.body || offsetParent ===
doc.documentElement ) &&
            jQuery.css( offsetParent, "position" ) === "static" ) {

```



```

        offsetParent = offsetParent.parentNode;
    }
    if ( offsetParent && offsetParent !== elem && offsetParent.nodeType
=== 1 ) {

        // Incorporate borders into its offset, since they are outside its
content origin

        parentOffset = jQuery( offsetParent ).offset();
        parentOffset.top += jQuery.css( offsetParent,
"borderTopWidth", true );
        parentOffset.left += jQuery.css( offsetParent,
"borderLeftWidth", true );
    }
}

// Subtract parent offsets and element margins
return {
    top: offset.top - parentOffset.top - jQuery.css( elem, "marginTop", true
),
    left: offset.left - parentOffset.left - jQuery.css( elem, "marginLeft", true
)
};
},

// This method will return documentElement in the following cases:
// 1) For the element inside the iframe without offsetParent, this method will return
//    documentElement of the parent window
// 2) For the hidden or detached element
// 3) For body or html element, i.e. in case of the html node - it will return itself
//

```

```

// but those exceptions were never presented as a real life use-cases
// and might be considered as more preferable results.
//
// This logic, however, is not guaranteed and can change at any point in the future
offsetParent: function() {
    return this.map( function() {
        var offsetParent = this.offsetParent;

        while ( offsetParent && jQuery.css( offsetParent, "position" ) ===
"static" ) {

            offsetParent = offsetParent.offsetParent;
        }

        return offsetParent || documentElement;
    });
});

// Create scrollLeft and scrollTop methods
jQuery.each( { scrollLeft: "pageXOffset", scrollTop: "pageYOffset" }, function( method, prop ) {
    var top = "pageYOffset" === prop;

    jQuery.fn[ method ] = function( val ) {
        return access( this, function( elem, method, val ) {

            // Coalesce documents and windows
            var win;

            if ( isWindow( elem ) ) {

```

```

        win = elem;

    } else if ( elem.nodeType === 9 ) {

        win = elem.defaultView;

    }

    if ( val === undefined ) {

        return win ? win[ prop ] : elem[ method ];

    }

    if ( win ) {

        win.scrollTo(

            !top ? val : win.pageXOffset,

            top ? val : win.pageYOffset

        );

    } else {

        elem[ method ] = val;

    }

    }, method, val, arguments.length );

    };

});

// Support: Safari <=7 - 9.1, Chrome <=37 - 49

// Add the top/left cssHooks using jQuery.fn.position

// Webkit bug: https://bugs.webkit.org/show_bug.cgi?id=29084

// Blink bug: https://bugs.chromium.org/p/chromium/issues/detail?id=589347

// getComputedStyle returns percent when specified for top/left/bottom/right;

```

// rather than make the css module depend on the offset module, just check for it here

```
jQuery.each( [ "top", "left" ], function( i, prop ) {  
    jQuery.cssHooks[ prop ] = addGetHookIf( support.pixelPosition,  
        function( elem, computed ) {  
            if ( computed ) {  
                computed = curCSS( elem, prop );  
  
                // If curCSS returns percentage, fallback to offset  
                return rnumnonpx.test( computed ) ?  
                    jQuery( elem ).position()[ prop ] + "px" :  
                    computed;  
            }  
        }  
    );  
});
```

// Create innerHeight, innerWidth, height, width, outerHeight and outerWidth methods

```
jQuery.each( { Height: "height", Width: "width" }, function( name, type ) {  
    jQuery.each( { padding: "inner" + name, content: type, "": "outer" + name },  
        function( defaultExtra, funcName ) {  
  
            // Margin is only for outerHeight, outerWidth  
            jQuery.fn[ funcName ] = function( margin, value ) {  
                var chainable = arguments.length && ( defaultExtra || typeof margin  
!= "boolean" ),  
                    extra = defaultExtra || ( margin === true || value === true ?  
"margin" : "border" );
```

```

return access( this, function( elem, type, value ) {

    var doc;

    if ( isWindow( elem ) ) {

        // $( window ).outerWidth/Height return w/h including
scrollbars (gh-1729)

        return funcName.indexOf( "outer" ) === 0 ?

            elem[ "inner" + name ] :

            elem.document.documentElement[ "client" +
name ];

    }

    // Get document width or height
    if ( elem.nodeType === 9 ) {

        doc = elem.documentElement;

        // Either scroll[Width/Height] or offset[Width/Height]
or client[Width/Height],

        // whichever is greatest

        return Math.max(

            elem.body[ "scroll" + name ], doc[ "scroll" +

name ],

            elem.body[ "offset" + name ], doc[ "offset" +

name ],

            doc[ "client" + name ]

        );

    }
}

```

return value === undefined ?

not forcing parseFloat // Get width or height on the element, requesting but

jQuery.css( elem, type, extra ) :

// Set width or height on the element

jQuery.style( elem, type, value, extra );

, type, chainable ? margin : undefined, chainable );

};

});

});

jQuery.each( ( "blur focus focusin focusout resize scroll click dblclick " +

"mousedown mouseup mousemove mouseover mouseout mouseenter mouseleave "

+

"change select submit keydown keypress keyup contextmenu" ).split( " " ),

function( i, name ) {

// Handle event binding

jQuery.fn[ name ] = function( data, fn ) {

return arguments.length > 0 ?

this.on( name, null, data, fn ) :

this.trigger( name );

};

});

```

jQuery.fn.extend( {
    hover: function( fnOver, fnOut ) {
        return this.mouseenter( fnOver ).mouseleave( fnOut || fnOver );
    }
});

```

```

jQuery.fn.extend( {

    bind: function( types, data, fn ) {
        return this.on( types, null, data, fn );
    },

    unbind: function( types, fn ) {
        return this.off( types, null, fn );
    },

    delegate: function( selector, types, data, fn ) {
        return this.on( types, selector, data, fn );
    },

    undelegate: function( selector, types, fn ) {

        // ( namespace ) or ( selector, types [, fn] )
        return arguments.length === 1 ?
            this.off( selector, "*" ) :

```

```

        this.off( types, selector || "**", fn );

    }

});

// Bind a function to a context, optionally partially applying any
// arguments.
// jQuery.proxy is deprecated to promote standards (specifically Function#bind)
// However, it is not slated for removal any time soon
jQuery.proxy = function( fn, context ) {

    var tmp, args, proxy;

    if ( typeof context === "string" ) {

        tmp = fn[ context ];
        context = fn;
        fn = tmp;
    }

    // Quick check to determine if target is callable, in the spec
    // this throws a TypeError, but we will just return undefined.
    if ( !isFunction( fn ) ) {

        return undefined;
    }

    // Simulated bind

    args = slice.call( arguments, 2 );
    proxy = function() {

        return fn.apply( context || this, args.concat( slice.call( arguments ) ) );
    };

```



```
};
```

```
// Set the guid of unique handler to the same of original handler, so it can be removed
```

```
proxy.guid = fn.guid = fn.guid || jQuery.guid++;
```

```
return proxy;
```

```
};
```

```
jQuery.holdReady = function( hold ) {
```

```
    if ( hold ) {
```

```
        jQuery.readyWait++;
```

```
    } else {
```

```
        jQuery.ready( true );
```

```
    }
```

```
};
```

```
jQuery.isArray = Array.isArray;
```

```
jQuery.parseJSON = JSON.parse;
```

```
jQuery.nodeName = nodeName;
```

```
jQuery.isFunction = isFunction;
```

```
jQuery.isWindow = isWindow;
```

```
jQuery.camelCase = camelCase;
```

```
jQuery.type = toType;
```

```
jQuery.now = Date.now;
```

```
jQuery.isNumeric = function( obj ) {
```

```

// As of jQuery 3.0, isNumeric is limited to
// strings and numbers (primitives or objects)
// that can be coerced to finite numbers (gh-2662)
var type = jQuery.type( obj );

return ( type === "number" || type === "string" ) &&

    // parseFloat NaNs numeric-cast false positives (""
    // ...but misinterprets leading-number strings, particularly hex literals ("0x...")
    // subtraction forces infinities to NaN
    !isNaN( obj - parseFloat( obj ) );
};

```

```

// Register as a named AMD module, since jQuery can be concatenated with other
// files that may use define, but not via a proper concatenation script that
// understands anonymous AMD modules. A named AMD is safest and most robust
// way to register. Lowercase jquery is used because AMD module names are
// derived from file names, and jQuery is normally delivered in a lowercase
// file name. Do this after creating the global so that if an AMD module wants
// to call noConflict to hide this version of jQuery, it will work.

```

```

// Note that for maximum portability, libraries that are not jQuery should
// declare themselves as anonymous modules, and avoid setting a global if an
// AMD loader is present. jQuery is a special case. For more information, see
// https://github.com/jrburke/requirejs/wiki/Updating-existing-libraries#wiki-anon

```

```
if ( typeof define === "function" && define.amd ) {  
    define( "jquery", [], function() {  
        return jQuery;  
    });  
}
```

```
var
```

```
// Map over jQuery in case of overwrite
```

```
_jQuery = window.jQuery,
```

```
// Map over the $ in case of overwrite
```

```
_$ = window.$;
```

```
jQuery.noConflict = function( deep ) {
```

```
    if ( window.$ === jQuery ) {
```

```
        window.$ = _$;
```

```
    }
```

```
    if ( deep && window.jQuery === jQuery ) {
```

```
        window.jQuery = _jQuery;
```

```
    }
```

```

        return jQuery;

};

// Expose jQuery and $ identifiers, even in AMD
// (#7102#comment:10, https://github.com/jquery/jquery/pull/557)
// and CommonJS for browser emulators (#13566)
if ( !noGlobal ) {
    window.jQuery = window.$ = jQuery;
}

return jQuery;

});

/*! jQuery v3.4.1 | (c) JS Foundation and other contributors | jquery.org/license */

!function(e,t){{"use strict";"object"===typeof module&&"object"===typeof
module.exports?module.exports=e.document?t(e,!0):function(e){if(!e.document)throw new
Error("jQuery requires a window with a document");return t(e)}:t(e)}{"undefined"!==typeof
window?window:this,function(C,e){{"use strict";var
t=[],E=C.document,r=Object.getPrototypeOf,s=t.slice,g=t.concat,u=t.push,i=t.indexOf,n={},o=n.
toString,v=n.hasOwnProperty,a=v.toString,l=a.call(Object),y={},m=function(e){return"function"
===typeof e&&"number"!==typeof e.nodeType},x=function(e){return
null!=e&&e===e.window},c={type:!0,src:!0,nonce:!0,noModule:!0};function b(e,t,n){var
r,i,o=(n=n|E).createElement("script");if(o.text=e,t)for(r in
c)(i=t[r]||t.getAttribute&&t.getAttribute(r))&&o.setAttribute(r,i);n.head.appendChild(o).paren
tNode.removeChild(o)}function w(e){return null==e?e+"":"object"===typeof
e||"function"===typeof e?n[o.call(e)]||"object":typeof e}var f="3.4.1",k=function(e,t){return
new k.fn.init(e,t)},p=/^\[\]\s\uFEFF\xA0+|^\[\]\s\uFEFF\xA0+$/g;function d(e){var
t=!e&&"length"in
e&&e.length,n=w(e);return!m(e)&&!x(e)&&("array"===n||0===t||"number"===typeof
t&&0<t&&t-1 in e)}k.fn=k.prototype={jquery:f,constructor:k,length:0,toArray:function(){return
s.call(this)},get:function(e){return

```

```

null==e?s.call(this):e<?this[s.length]:this[e]},pushStack:function(e){var
t=k.merge(this.constructor(),e);return t.prevObject=this,t,each:function(e){return
k.each(this,e)},map:function(n){return this.pushStack(k.map(this,function(e,t){return
n.call(e,t,e)}))},slice:function(){return
this.pushStack(s.apply(this,arguments))},first:function(){return this.eq(0)},last:function(){return
this.eq(-1)},eq:function(e){var t=this.length,n=+e+(e<0?t:0);return
this.pushStack(0<=n&&n<t?[this[n]]:[])},end:function(){return
this.prevObject||this.constructor()},push:u,sort:t.sort,splice:t.splice},k.extend=k.fn.extend=fun
ction(){var e,t,n,r,i,o,a=arguments[0]||{},s=1,u=arguments.length,l=!1;for("boolean"==typeof
a&&(l=a,a=arguments[s]||{}),s++),"object"==typeof a||m(a)||{a:{}},s===u&&(a=this,s--
);s<u;s++)if(null!=(e=arguments[s]))for(t in
e)r=e[t],"__proto__"!==t&&a!==r&&(l&&r&&(k.isPlainObject(r)||i=Array.isArray(r)))?(n=a[t],o
=i&&!Array.isArray(n)?[]:i||k.isPlainObject(n)?n:{},i=!1,a[t]=k.extend(l,o,r)):void
0!==r&&(a[t]=r));return
a},k.extend({expando:"jQuery"+(f+Math.random()).replace(/\D/g,""),isReady:!0,error:function(
e){throw new Error(e)},noop:function(){},isPlainObject:function(e){var t,n;return!(le||"[object
Object]"!==o.call(e))&&(!t=r(e)||"function"==typeof(n=v.call(t,"constructor"))&&t.constructo
r)&&a.call(n)===l)},isEmptyObject:function(e){var t;for(t in
e)return!1;return!0},globalEval:function(e,t){b(e,{nonce:t&&t.nonce})},each:function(e,t){var
n,r=0;if(d(e)){for(n=e.length;r<n;r++)if(!1===t.call(e[r],r,e[r]))break}else for(r in
e)if(!1===t.call(e[r],r,e[r]))break;return e},trim:function(e){return
null==e?"":(e+ "").replace(p,"")},makeArray:function(e,t){var n=t||[];return
null!=e&&(d(Object(e))?k.merge(n,"string"==typeof
e?[e]:e):u.call(n,e)),n},isArray:function(e,t,n){return null==t?-
1:i.call(t,e,n)},merge:function(e,t){for(var n=+t.length,r=0,i=e.length;r<n;r++)e[i++]=t[r];return
e.length=i,e},grep:function(e,t,n){for(var
r=[],i=0,o=e.length,a=!n;i<o;i++)!t(e[i],i)!==a&&r.push(e[i]);return r},map:function(e,t,n){var
r,i,o=0,a=[];if(d(e))for(r=e.length;o<r;o++)null!=(i=t(e[o],o,n))&&a.push(i);else for(o in
e)null!=(i=t(e[o],o,n))&&a.push(i);return g.apply([],a)},guid:1,support:y},"function"==typeof
Symbol&&(k.fn[Symbol.iterator]=t[Symbol.iterator]),k.each("Boolean Number String Function
Array Date RegExp Object Error Symbol".split(" "),function(e,t){n["[object
"+t+"]"]=t.toLowerCase());var h=function(n){var
e,d,b,o,i,h,f,g,w,u,l,T,C,a,E,v,s,c,y,k="sizzle"+1*new
Date,m=n.document,S=0,r=0,p=ue(),x=ue(),N=ue(),A=ue(),D=function(e,t){return
e===t&&(l=!0),0},j={}.hasOwnProperty,t=[],q=t.pop,L=t.push,H=t.push,O=t.slice,P=function(e,t)
{for(var n=0,r=e.length;n<r;n++)if(e[n]===t)return n;return-
1},R="checked|selected|async|autofocus|autoplay|controls|defer|disabled|hidden|ismap|lo
op|multiple|open|readonly|required|scoped",M=["\\x20\\t\\r\\n\\f"],l="(?:\\\\.|[\\w-]|^\\0-
\\xa0])+",W="\\["+M+"*"("+"")"(?:"+"*"([*^$|!~]?)+"+"*"('(?:\\\\.|[\\^\\\"\\'])*)'|"((?:\\\\.
|[\\^\\\"\\'])*)'|"("+"")")+"M+"*"\\]",S$=":"+"+""(?:\\\\((?:\\\\.|[\\^\\\"\\'])*)'|"((?:\\\\.
|[\\^\\\"\\'])*)'|"("+"")")+"M+"*"\\]",F=new RegExp(M+"+", "g"),B=new
RegExp("^"+M+"+|((?:^|[\\^\\\"\\'])(?:\\\\.)*"+M+"+$", "g"),_=new
RegExp("^"+M+"*", "+M+"*"),z=new RegExp("^"+M+"*"([>+~]|"+M+"")"+M+"*"),U=new
RegExp(M+">"),X=new RegExp($),V=new RegExp("^"+l+"$"),G={ID:new
RegExp("^#("+l+"")"),CLASS:new RegExp("^\\.("+l+"")"),TAG:new

```

```

RegExp("^(\"+|+\"|[*])\"),ATTR:new RegExp("^(\"+W),PSEUDO:new RegExp("^(\"+$),CHILD:new
RegExp("^(only|first|last|nth|nth-last)-(child|of-type)(?:\\(\"+M+\"*(even|odd|(((+
|)|\\d*)n|)\"+M+\"*(?:[+]|)\"+M+\"*(\\d+|)\"+M+\"*\\|)\"),\"i\"),bool:new
RegExp("^(?:\"+R+\"$\", \"i\"),needsContext:new
RegExp("^(\"+M+\"*\"[>+~]|:(even|odd|eq|gt|lt|nth|first|last)(?:\\(\"+M+\"*(?:-
\\d)?\\d*)\"+M+\"*\\|)(?:=[^
]|$)\", \"i\")),Y=/HTML$/i,Q=/^(?:input|select|textarea|button)$/i,J=/^h\d$/i,K=/^[^+]{s*\\[nat
ive \\w/,Z=/^#(?:[\\w-]+|\\(\\w+|\\.[\\w-]+))$/i,ee=/[+~]/,te=new RegExp("\\\\(\\\\da-
f){1,6}\"+M+\"?|(\"+M+\"|)\\.\", \"ig\"),ne=function(e,t,n){var r=\"0x\"+t-65536;return
r!=r||n?t:r<0?String.fromCharCode(r+65536):String.fromCharCode(r>>10|55296,1023&r|563
20)},re=/([\\0-\\x1f\\x7f]|^-$|^[^\\0-\\x1f\\x7f-\\uFFFF\\w-]/g,ie=function(e,t){return
t?\"0\"===e?\"\\ufffd\":e.slice(0,-1)+\"\\\"+e.charCodeAt(e.length-1).toString(16)+\"
\":\"\\\"+e},oe=function(){T()},ae=be(function(e){return!0===e.disabled&&\"fieldset\"===e.nodeName
e.toLowerCase(),{dir:\"parentNode\",next:\"legend\"}});try{H.apply(t=O.call(m.childNodes),m.ch
ildNodes),t[m.childNodes.length].nodeType}catch(e){H={apply:t.length?function(e,t){L.apply(e,
O.call(t)):function(e,t){var n=e.length,r=0;while(e[n++]=t[r++]);e.length=n-1}}function
se(t,e,n,r){var
i,o,a,s,u,l,c,f=e&&e.ownerDocument,p=e?e.nodeType:9;if(n=n||[],\"string\"!=typeof
t||!t||1!==p&&9!==p&&11!==p)return
n;if(!r&&(e?e.ownerDocument|e:m)!==C&&T(e),e=e||C,E){if(11!==p&&(u=Z.exec(t)))if(i=u[
1]){if(9===p){if(!a=e.getElementById(i))return n;if(a.id===i)return n.push(a),n}else
if(f&&(a=f.getElementById(i))&&y(e,a)&&a.id===i)return n.push(a),n}else{if(u[2])return
H.apply(n,e.getElementsByTagName(t)),n;if((i=u[3])&&d.getElementsByClassName&&e.getEle
mentsByClassName)return H.apply(n,e.getElementsByClassName(i)),n;if(d.qsa&&!A[t+\"
\"]&&(lv||lv.test(t))&&(1!==p||\"object\"!==e.nodeName.toLowerCase()))if(c=t,f=e,1===p&&U.
test(t)){(s=e.getAttribute(\"id\"))?s=s.replace(re,ie):e.setAttribute(\"id\",s=k),o=(l=h(t)).length;whil
e(o--)[o]=\"#\"+s+\" \"+xe(l[o]);c=l.join(\" \"),f=ee.test(t)&&ye(e.parentNode)||e}try{return
H.apply(n,f.querySelectorAll(c)),n}catch(e){A(t,!0)}finally{s===k&&e.removeAttribute(\"id\")}}re
turn g(t.replace(B,\"$1\"),e,n,r)}function ue(){var r=[];return function e(t,n){return r.push(t+\"
\")>b.cacheLength&&delete e[r.shift()],e[t+\" \"]=n}}function le(e){return e[k]!==0,e}function
ce(e){var
t=C.createElement(\"fieldset\");try{return!e(t)}catch(e){return!1}finally{t.parentNode&&t.paren
tNode.removeChild(t),t=null}}function fe(e,t){var n=e.split(\"|\"),r=n.length;while(r--
)b.attrHandle[n[r]]=t}function pe(e,t){var
n=t&&e,r=n&&1===e.nodeType&&1===t.nodeType&&e.sourceIndex-t.sourceIndex;if(r)return
r;if(n)while(n=n.nextSibling)if(n===t)return-1;return e?1:-1}function de(t){return
function(e){return\"input\"===e.nodeName.toLowerCase()&&e.type===t}}function he(n){return
function(e){var
t=e.nodeName.toLowerCase();return(\"input\"===t||\"button\"===t)&&e.type===n}}function
ge(t){return function(e){return\"form\"in e?e.parentNode&&!1===e.disabled?\"label\"in
e?\"label\"in
e.parentNode?e.parentNode.disabled===t:e.disabled===t:e.isDisabled===t||e.isDisabled!==t
&&ae(e)===t:e.disabled===t:\"label\"in e&&e.disabled===t}}function ve(a){return
le(function(o){return o+=o,le(function(e,t){var n,r=a([],e.length,o),i=r.length;while(i--
)e[n=r[i]]&&(e[n]!=(t[n]=e[n]))}})}function ye(e){return e&&\"undefined\"!=typeof

```

```

e.getElementsByTagName&&e}for(e in d=se.support={},i=se.isXML=function(e){var
t=e.namespaceURI,n=(e.ownerDocument|e).documentElement;return!Y.test(t|n&&".node
Name|HTML"}),T=se.setDocument=function(e){var t,n,r=e?e.ownerDocument|e:m;return
r!=C&&9===r.nodeType&&r.documentElement&&(a=(C=r).documentElement,E=!i(C),m!=C&
&(n=C.defaultView)&&.top!=n&&(n.addEventListener?n.addEventListener("unload",oe,!1):n
.attachEvent&&n.attachEvent("onunload",oe)),d.attributes=ce(function(e){return
e.className="i",!e.getAttribute("className"))},d.getElementsByTagName=ce(function(e){retu
rn
e.appendChild(C.createComment("")),!e.getElementsByTagName("*").length}},d.getElementsB
yClassName=K.test(C.getElementsByClassName),d.getById=ce(function(e){return
a.appendChild(e).id=k,!C.getElementsByName|!C.getElementsByName(k).length}},d.getById?
(b.filter.ID=function(e){var t=e.replace(te,ne);return function(e){return
e.getAttribute("id")==t}},b.find.ID=function(e,t){if("undefined"!=typeof
t.getElementById&&E){var n=t.getElementById(e);return n?[n]:[]}}):(b.filter.ID=function(e){var
n=e.replace(te,ne);return function(e){var t="undefined"!=typeof
e.getAttributeNode&&e.getAttributeNode("id");return
t&&t.value===n}},b.find.ID=function(e,t){if("undefined"!=typeof t.getElementById&&E){var
n,r,i,o=t.getElementById(e);if(o){if((n=o.getAttributeNode("id"))&&n.value===e)return[o];i=t.g
etElementsByName(e),r=0;while(o=i[r++])if((n=o.getAttributeNode("id"))&&n.value===e)retur
n[o]}return[]}},b.find.TAG=d.getElementsByTagName?function(e,t){return"undefined"!=typeo
f t.getElementsByTagName?t.getElementsByTagName(e):d.qsa?t.querySelectorAll(e):void
0}:function(e,t){var
n,r=[],i=0,o=t.getElementsByTagName(e);if("*"===e){while(n=o[i++])1===n.nodeType&&r.push
(n);return r}return
o},b.find.CLASS=d.getElementsByClassName&&function(e,t){if("undefined"!=typeof
t.getElementsByClassName&&E)return
t.getElementsByClassName(e)},s=[],v=[],(d.qsa=K.test(C.querySelectorAll))&&(ce(function(e){a.
appendChild(e).innerHTML="<a id='"+k+"'></a><select id='"+k+"'-\r\
msallowcapture='><option
selected='></option></select>",e.querySelectorAll("[msallowcapture^='']").length&&v.push("[
*^$]='"+M+"*(?:"|\\")",e.querySelectorAll("[selected]").length|v.push("\\["+M+"*(?:value|
+R+)"",e.querySelectorAll("[id~='"+k+"'-
]").length|v.push("~="),e.querySelectorAll(":checked").length|v.push(":checked"),e.querySel
ectorAll("#"+k+"+*").length|v.push("#.+[+~]"))),ce(function(e){e.innerHTML="<a href="
disabled='disabled'></a><select disabled='disabled'><option/></select>";var
t=C.createElement("input");t.setAttribute("type","hidden"),e.appendChild(t).setAttribute("na
me","D"),e.querySelectorAll("[name=d]").length&&v.push("name"+M+"*[*^$|!~]?="),2!==e.q
uerySelectorAll(":enabled").length&&v.push(":enabled","disabled"),a.appendChild(e).disabled
=!0,2!==e.querySelectorAll(":disabled").length&&v.push(":enabled","disabled"),e.querySelect
orAll("*;x"),v.push(".*:"))),d.matchesSelector=K.test(c=a.matches|a.webkitMatchesSelecto
r|a.mozMatchesSelector|a.oMatchesSelector|a.msMatchesSelector))&&ce(function(e){d.d
isconnectedMatch=c.call(e,"*"),c.call(e,"[s!]=':x"),s.push("!=",s)},v=v.length&&new
RegExp(v.join("|")),s=s.length&&new
RegExp(s.join("|")),t=K.test(a.compareDocumentPosition),y=t|K.test(a.contains)?function(e,t)
{var n=9===e.nodeType?e.documentElement:e,r=t&&t.parentNode;return

```

```

e===r||!(lr||1!==r.nodeType||!(n.contains?n.contains(r):e.compareDocumentPosition&&16&
e.compareDocumentPosition(r)))}.function(e,t){if(t)while(t=t.parentNode)if(t===e)return!0;ret
urn!1},D=t?function(e,t){if(e===t)return!0,0;var n=!e.compareDocumentPosition-
!t.compareDocumentPosition;return
n||!(1&(n=(e.ownerDocument|e)===(t.ownerDocument|t)?e.compareDocumentPosition(t):
1)||!d.sortDetached&&t.compareDocumentPosition(e)===n?e===C||e.ownerDocument===m
&&y(m,e)?-1:t===C||t.ownerDocument===m&&y(m,t)?1:u?P(u,e)-P(u,t):0:4&n?-
1:1)}.function(e,t){if(e===t)return!0,0;var
n,r=0,i=e.parentNode,o=t.parentNode,a=[e],s=[t];if(!i||!o)return e===C?-1:t===C?1:i?-
1:o?1:u?P(u,e)-P(u,t):0;if(i===o)return
pe(e,t);n=e;while(n=n.parentNode)a.unshift(n);n=t;while(n=n.parentNode)s.unshift(n);while(a[
r]===s[r])r++;return r?pe(a[r],s[r]):a[r]===m?-
1:s[r]===m?1:0}},C},se.matches=function(e,t){return
se(e,null,null,t)},se.matchesSelector=function(e,t){if((e.ownerDocument|e)!==C&&T(e),d.mat
chesSelector&&E&&A[t+" "]&&(!s||!s.test(t))&&(!v||!v.test(t)))try{var
n=c.call(e,t);if(n||d.disconnectedMatch||e.document&&11!==e.document.nodeType)return
n}catch(e){A(t,!0)}return
0<se(t,C,null,[e]).length},se.contains=function(e,t){return(e.ownerDocument|e)!==C&&T(e),y(
e,t)},se.attr=function(e,t){(e.ownerDocument|e)!==C&&T(e);var
n=b.attrHandle[t.toLowerCase()],r=n&&j.call(b.attrHandle,t.toLowerCase())?n(e,t,!E):void
0;return void
0!==r?r:d.attributes||!E?e.getAttribute(t):(r=e.getAttributeNode(t))&&r.specified?r.value:null}
,se.escape=function(e){return(e+"").replace(re,ie)},se.error=function(e){throw new
Error("Syntax error, unrecognized expression: "+e)},se.uniqueSort=function(e){var
t,n=[],r=0,i=0;if(!d.detectDuplicates,u=!d.sortStable&&e.slice(0),e.sort(D),l){while(t=e[i++])t=
===e[i]&&(r=n.push(i));while(r--)e.splice(n[r],1)}return u=null,e},o=se.getText=function(e){var
t,n="",r=0,i=e.nodeType;if(i){if(1===i||9===i||11===i){if("string"===typeof e.textContent)return
e.textContent;for(e=e.firstChild;e=e.nextSibling)n+=o(e)}else if(3===i||4===i)return
e.nodeValue}else while(t=e[r++])n+=o(t);return
n},{b=se.selectors={cacheLength:50,createPseudo:le,match:G,attrHandle:{},find:{},relative:{">":
{dir:"parentNode",first:!0},"":{dir:"previousSibling",first:!0},"~":{dir:"previousSibling"}},preFilter:{AT
TR:function(e){return
e[1]=e[1].replace(te,ne),e[3]=(e[3]||e[4]||e[5]||"").replace(te,ne),"~"===e[2]&&(e[3]="
"+e[3]+" ")},e.slice(0,4)},CHILD:function(e){return
e[1]=e[1].toLowerCase(),"nth"===e[1].slice(0,3)?(e[3]||se.error(e[0]),e[4]=+(e[4]?e[5]+(e[6]||
1):2)*("even"===e[3]||"odd"===e[3])),e[5]=+(e[7]+e[8]||"odd"===e[3]):e[3]&&se.error(e[0]),e
},PSEUDO:function(e){var t,n=!e[6]&&e[2];return
G.CHILD.test(e[0])?null:(e[3]?e[2]=e[4]||e[5]||"":n&&X.test(n)&&(t=h(n,!0))&&(t=n.indexOf("
",n.length-t)-
n.length)&&(e[0]=e[0].slice(0,t),e[2]=n.slice(0,t)),e.slice(0,3))},filter:{TAG:function(e){var
t=e.replace(te,ne).toLowerCase();return"*"===e?function(){return!0}:function(e){return
e.nodeName&&e.nodeName.toLowerCase()===t}},CLASS:function(e){var t=p[e+" "];return
t||(t=new RegExp("(^|"+M+"")+e+"("+M+"|$)"))&&p(e,function(e){return
t.test("string"===typeof e.className&&e.className||"undefined"!==typeof

```



```

e.getAttribute&&e.getAttribute("class")||"")),ATTR:function(n,r,i){return function(e){var
t=se.attr(e,n);return
null==t?"!="===r:!r||(t+="","="===r?t===i:"!="===r?t!==i:"^"===r?i&&0===t.indexOf(i):"*"=
==r?i&&-1<t.indexOf(i):"$"="===r?i&&t.slice(-i.length)===i:"~"="===r?-1<(" "+t.replace(F," ")+"
").indexOf(i):"|"="===r&&(t===i||t.slice(0,i.length+1)===i+"-"))}},CHILD:function(h,e,t,g,v){var
y="nth"!==h.slice(0,3),m="last"!==h.slice(-4),x="of-type"===e;return
1===g&&0===v?function(e){return!!e.parentNode}:function(e,t,n){var
r,i,o,a,s,u,l=y!==m?"nextSibling":"previousSibling",c=e.parentNode,f=x&&e.nodeName.toLower
rCase(),p=!n&&!x,d=!1;if(c){if(y){while(l){a=e;while(a=a[l])if(x?a.nodeName.toLowerCase()===f:
1===a.nodeType)return!1;u="only"===h&&!u&&"nextSibling"}return!0}if(u=[m?c.firstChild:c.
lastChild],m&&p){d=(s=(r=(i=(o=(a=c)[k]||{a[k]={}})[a.uniqueID]||{o[a.uniqueID]={}})[h]||[])[0]
===S&&r[1])&&r[2],a=s&&c.childNodes[s];while(a++s&&a&&a[l]||{d=s=0}||u.pop())if(1===a.
nodeType&&++d&&a===e){i[h]=[S,s,d];break}}else
if(p&&(d=s=(r=(i=(o=(a=e)[k]||{a[k]={}})[a.uniqueID]||{o[a.uniqueID]={}})[h]||[])[0]===S&&r[1]
),!1===d)while(a++s&&a&&a[l]||{d=s=0}||u.pop())if((x?a.nodeName.toLowerCase()===f:1==
=a.nodeType)&&++d&&(p&&((i=(o=a[k]||{a[k]={}})[a.uniqueID]||{o[a.uniqueID]={}})[h]=[S,d]),
a===e))break;return(d=v)===g||d%g==0&&0<=d/g}},PSEUDO:function(e,o){var
t,a=b.pseudos[e]||b.setFilters[e.toLowerCase()]||se.error("unsupported pseudo: "+e);return
a[k]?a(o):1<a.length?(t=[e,e,"",o],b.setFilters.hasOwnProperty(e.toLowerCase())?le(function(e,
t){var n,r=a(e,o),i=r.length;while(i--){e[n=P(e,r[i])]=!(t[n]=r[i])}:function(e){return
a(e,0,t)}:a}),pseudos:{not:le(function(e){var r=[],i=[],s=f(e.replace(B,"$1"));return
s[k]?le(function(e,t,n,r){var i,o=s(e,null,r,[]),a=e.length;while(a--
)(i=o[a])&&(e[a]=!(t[a]=i))}:function(e,t,n){return
r[0]=e,s(r,null,n,i),r[0]=null,li.pop()})),has:le(function(t){return function(e){return
0<se(t,e).length}},contains:le(function(t){return t=t.replace(te,ne),function(e){return-
1<(e.textContent||o(e)).indexOf(t)})),lang:le(function(n){return
V.test(n||"")||se.error("unsupported lang:
"+n),n=n.replace(te,ne).toLowerCase(),function(e){var
t;do{if(t=E?e.lang:e.getAttribute("xml:lang")||e.getAttribute("lang"))return(t=t.toLowerCase())
===n||0===t.indexOf(n+"-
")})while((e=e.parentNode)&&1===e.nodeType);return!1}}),target:function(e){var
t=n.location&&n.location.hash;return t&&t.slice(1)===e.id},root:function(e){return
e===a},focus:function(e){return
e===C.activeElement&&(!C.hasFocus||C.hasFocus())&&!!(e.type||e.href||~e.tabIndex)},enabl
ed:ge(!1),disabled:ge(!0),checked:function(e){var
t=e.nodeName.toLowerCase();return"input"===t&&!!e.checked||"option"===t&&!!e.selected}
,selected:function(e){return
e.parentNode&&e.parentNode.selectedIndex,!0===e.selected},empty:function(e){for(e=e.first
Child;e;e=e.nextSibling)if(e.nodeType<6)return!1;return!0},parent:function(e){return!b.pseudo
s.empty(e)},header:function(e){return J.test(e.nodeName)},input:function(e){return
Q.test(e.nodeName)},button:function(e){var
t=e.nodeName.toLowerCase();return"input"===t&&"button"===e.type||"button"===t},text:fu
nction(e){var
t;return"input"===e.nodeName.toLowerCase()&&"text"===e.type&&(null==(t=e.getAttribute("
type"))||"text"===t.toLowerCase()),first:ve(function(){return[0]}),last:ve(function(e,t){return[t

```

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-1})),eq:ve(function(e,t,n){return[n<0?n+t:n]}),even:ve(function(e,t){for(var
n=0;n<t;n+=2)e.push(n);return e}),odd:ve(function(e,t){for(var n=1;n<t;n+=2)e.push(n);return
e}),lt:ve(function(e,t,n){for(var r=n<0?n+t:t<n?t:n;0<=-r;)e.push(r);return
e}),gt:ve(function(e,t,n){for(var r=n<0?n+t:n;++r<t;)e.push(r);return
e})).pseudos.nth=b.pseudos.eq,{radio:!0,checkbox:!0,file:!0,password:!0,image:!0})b.pseudo
s[e]=de(e);for(e in{submit:!0,reset:!0})b.pseudos[e]=he(e);function me(){function
xe(e){for(var t=0,n=e.length,r="";t<n;t++)r+=e[t].value;return r}function be(s,e,t){var
u=e.dir,l=e.next,c=l||u,f=t&&"parentNode"===c,p=r++;return
e.first?function(e,t,n){while(e=e[u])if(1===e.nodeType|f)return
s(e,t,n);return!1}:function(e,t,n){var
r,i,o,a=[S,p];if(n){while(e=e[u])if((1===e.nodeType|f)&&s(e,t,n))return!0}else
while(e=e[u])if(1===e.nodeType|f)if(i=(o=e[k]|(e[k]={}))[e.uniqueID]|(o[e.uniqueID]={}),l&
&l===e.nodeName.toLowerCase())e=e[u]|e;else{if((r=i[c])&&r[0]===S&&r[1]===p)return
a[2]=r[2];if((i[c]=a)[2]=s(e,t,n))return!0}return!1}}function we(i){return
1<i.length?function(e,t,n){var r=i.length;while(r--){if(!i[r](e,t,n))return!1;return!0}:i[0]}function
Te(e,t,n,r,i){for(var
o,a=[],s=0,u=e.length,l=null!=t;s<u;s++)o=e[s]&&(n&&!n(o,r,i)|a.push(o),l&&t.push(s));ret
urn a}function Ce(d,h,g,v,y,e){return
v&&!v[k]&&(v=Ce(v)),y&&!y[k]&&(y=Ce(y,e)),le(function(e,t,n,r){var
i,o,a,s=[],u=[],l=t.length,c=e|function(e,t,n){for(var r=0,i=t.length;r<i;r++)se(e,t[r],n);return
n}{h|!"*",n.nodeType?[n]:n,[],f=!d|!e&&h?c:Te(c,s,d,n,r),p=g?y|(e?d:l|v)?[]:t:f;if(g&&(f,p
,n,r),v){i=Te(p,u),v(i,[],n,r),o=i.length;while(o--
)(a=i[o])&&(p[u[o]]=(f[u[o]]==a))if(e){if(y|d){if(y){i=[],o=p.length;while(o--
)(a=p[o])&&i.push(f[o]==a);y(null,p=[],i,r)}o=p.length;while(o--)(a=p[o])&&
1<(i=y?P(e,a):s[o])&&(e[i]!=(t[i]==a))}}else
p=Te(p===t?p.splice(l,p.length):p),y?y(null,t,p,r):H.apply(t,p)}}function Ee(e){for(var
i,t,n,r=e.length,o=b.relative[e[0].type],a=o|b.relative[""],s=o?1:0,u=be(function(e){return
e===i},a,l),l=be(function(e){return-1<P(i,e)},a,l),c=[function(e,t,n){var
r=l&&(n|t!==w)|((i=t).nodeType?u(e,t,n):l(e,t,n));return
i=null,r};s<r;s++)if(t=b.relative[e[s].type])c=[be(we(c),t)];else{if((t=b.filter[e[s].type].apply(null,
e[s].matches))[k]){for(n=++s;n<r;n++)if(b.relative[e[n].type])break;return
Ce(1<s&&we(c),1<s&&xe(e.slice(0,s-1).concat({value:""===e[s-
2].type?"*":""})).replace(B,"$1"),t,s<n&&Ee(e.slice(s,n)),n<r&&Ee(e=e.slice(n)),n<r&&xe(e))}c.
push(t)}return we(c)}return me.prototype=b.filters=b.pseudos,b.setFilters=new
me,h=se.tokenize=function(e,t){var n,r,i,o,a,s,u,l=x[e+" "];if(l)return
t?0:l.slice(0);a=e,s=[],u=b.preFilter;while(a){for(o in
n&&!(r=_exec(a))|(r&&(a=a.slice(r[0].length)|a),s.push(i=[])),n=!1,(r=z.exec(a))&&(n=r.shift(
)),i.push({value:n,type:r[0].replace(B,"
"))),a=a.slice(n.length)),b.filter!(r=G[o].exec(a))|u[o]&&(r=u[o](r))|(n=r.shift(),i.push({value
:n,type:o,matches:r}),a=a.slice(n.length));if(!n)break}return
t?a.length:a?se.error(e):x(e,s).slice(0),f=se.compile=function(e,t){var
n,v,y,m,x,r,i=[],o=[],a=N[e+" "];if(!a){t|(t=h(e)),n=t.length;while(n--
)(a=Ee(t[n]))[k]?i.push(a):o.push(a);(a=N(e,(v=o,m=0<(y=i).length,x=0<v.length,r=function(e,t,n
,r,i){var
o,a,s,u=0,l="0",c=e&&[],f=[],p=w,d=e|x&&b.find.TAG("*",i),h=S+=null==p?1:Math.random()|

```

```

.1,g=d.length;for(i&&(w=t===C|t|i);!==(g&&null!=(o=d[l]);l++){if(x&&o){a=0,t|o.ownerDocu
ment===C|(T(o),n=!E);while(s=v[a++])if(s(o,t|C,n)){r.push(o);break}i&&(S=h)}m&&((o=!s&&
o)&&u--,e&&c.push(o));if(u+=l,m&&!==(u){a=0;while(s=y[a++])s(c,f,t,n);if(e){if(0<u)while(l--
)c[l]|f[l]|f[l]=q.call(r));f=Te(f)}H.apply(r,f,i&&!e&&0<f.length&&1<u+y.length&&se.uniqueS
ort(r)}return i&&(S=h,w=p),c),m?le(r:r)).selector=e}return a},g=se.select=function(e,t,n,r){var
i,o,a,s,u,l="function"===typeof
e&&e,c=!r&&h(e=l.selector|e);if(n=n|[],1===c.length){if(2<(o=c[0]=c[0].slice(0)).length&&"I
D"===(a=o[0]).type&&9===t.nodeType&&E&&b.relative[o[1].type]){if(!(t=(b.find.ID(a.matches
[0].replace(te,ne),t)|[])[0]))return
n;l&&(t=t.parentNode),e=e.slice(o.shift().value.length)}i=G.needsContext.test(e)?0:o.length;w
hile(i--
){if(a=o[i],b.relative[s=a.type])break;if((u=b.find[s])&&(r=u(a.matches[0].replace(te,ne),ee.test(
o[0].type)&&ye(t.parentNode)|t))){if(o.splice(i,1),!(e=r.length&&xe(o)))return
H.apply(n,r,n;break}}return(l|f(e,c))(r,t,lE,n,!t|ee.test(e)&&ye(t.parentNode)|t),n},d.sortS
table=k.split("").sort(D).join("")===k,d.detectDuplicates=!!l,T(),d.sortDetached=ce(function(e){r
eturn 1&e.compareDocumentPosition(C.createElement("fieldset"))},ce(function(e){return
e.innerHTML="<a
href='#'></a>", "#"===e.firstChild.getAttribute("href")})|fe("type|href|height|width",function
(e,t,n){if(!n)return
e.getAttribute(t,"type"===t.toLowerCase()?1:2)}),d.attributes&&ce(function(e){return
e.innerHTML="<input/>",e.firstChild.setAttribute("value",""), ""===e.firstChild.getAttribute("val
ue"))}|fe("value",function(e,t,n){if(!n&&"input"===e.nodeName.toLowerCase())return
e.defaultValue}),ce(function(e){return
null==e.getAttribute("disabled")})|fe(R,function(e,t,n){var
r;if(!n)return!0===e[t]?t.toLowerCase():r=e.getAttributeNode(t)&&r.specified?r.value:null}},s
e)(C);k.find=h,k.expr=h.selectors,k.expr[":"]=k.expr.pseudos,k.uniqueSort=k.unique=h.uniqueS
ort,k.text=h.getText,k.isXMLDoc=h.isXML,k.contains=h.contains,k.escapeSelector=h.escape;var
T=function(e,t,n){var r=[],i=void
0!==(n;while((e=e[t])&&9!==e.nodeType)if(1===e.nodeType){if(i&&k(e).is(n))break;r.push(e)}re
turn r},S=function(e,t){for(var
n=[];e=e.nextSibling)1===e.nodeType&&e!==t&&n.push(e);return
n},N=k.expr.match.needsContext;function A(e,t){return
e.nodeName&&e.nodeName.toLowerCase()===t.toLowerCase()}var D=/^<([a-
z][^\0>:\x20\t\r\n\f]*)[\x20\t\r\n\f]*\/?>(?:<\1>|)$/i;function j(e,n,r){return
m(n)?k.grep(e,function(e,t){return!!n.call(e,t,e)!==(r)}):n.nodeType?k.grep(e,function(e){return
e===n!==(r)}):"string"!==typeof n?k.grep(e,function(e){return-
1<i.call(n,e)!==(r)}):k.filter(n,e,r)}k.filter=function(e,t,n){var r=t[0];return
n&&(e=":not("+e+")"),1===t.length&&1===r.nodeType?k.find.matchesSelector(r,e)?[r]:k.find
.matches(e,k.grep(t,function(e){return 1===e.nodeType})),k.fn.extend({find:function(e){var
t,n,r=this.length,i=this;if("string"!==typeof e)return
this.pushStack(k(e).filter(function(){for(t=0;t<r;t++)if(k.contains(i[t],this))return!0}));for(n=this.
pushStack([]),t=0;t<r;t++)k.find(e,i[t],n);return 1<r?k.uniqueSort(n):n},filter:function(e){return
this.pushStack(j(this,e|[],!1)),not:function(e){return
this.pushStack(j(this,e|[],!0)),is:function(e){return!!j(this,"string"===typeof
e&&N.test(e)?k(e):e|[],!1).length}};var q,L=/^(?:\s*(<[\w\W]+>)[^>]*|#[\w-

```

```

]++)$/(k.fn.init=function(e,t,n){var r,i;if(!e)return this;if(n=n||q,"string"===typeof
e){if(!r="<"===e[0]&&">"===e[e.length-
1]&&3<=e.length?[null,e,null]:L.exec(e))||!r[1]&&t)return!t||t.jquery?(t||n).find(e):this.const
ructor(t).find(e);if(r[1]){if(t=t instanceof
k?t[0]:t,k.merge(this,k.parseHTML(r[1],t&&t.nodeType?t.ownerDocument||t:E,!0)),D.test(r[1])
&&k.isPlainObject(t))for(r in t)m(this[r])?this[r](t[r]):this.attr(r,t[r]);return
this}return(i=E.getElementById(r[2]))&&(this[0]=i,this.length=1),this}return
e.nodeType?(this[0]=e,this.length=1,this):m(e)?void
0!:=n.ready?n.ready(e):e(k):k.makeArray(e,this)).prototype=k.fn,q=k(E);var
H=/^(?:parents|prev(?:Until|All))/,O={children:!0,contents:!0,next:!0,prev:!0};function
P(e,t){while((e=e[t])&&!e.nodeType);return e}k.fn.extend({has:function(e){var
t=k(e,this),n=t.length;return this.filter(function(){for(var
e=0;e<n;e++)if(k.contains(this,t[e]))return!0}},closest:function(e,t){var
n,r=0,i=this.length,o=[],a="string"!==typeof
e&&k(e);if(!N.test(e))for(;r<i;r++)for(n=this[r];n&&n!==t;n=n.parentNode)if(n.nodeType<11&&
(a?-1<a.index(n):1===n.nodeType&&k.find.matchesSelector(n,e)){o.push(n);break}return
this.pushStack(1<o.length?k.uniqueSort(o):o),index:function(e){return e?"string"===typeof
e?i.call(k(e),this[0]):i.call(this,e.jquery?e[0]:e):this[0]&&this[0].parentNode?this.first().prevAll().
length:-1},add:function(e,t){return
this.pushStack(k.uniqueSort(k.merge(this.get(),k(e,t))))},addBack:function(e){return
this.add(null==e?this.prevObject:this.prevObject.filter(e))},k.each({parent:function(e){var
t=e.parentNode;return t&&11!==t.nodeType?t:null},parents:function(e){return
T(e,"parentNode")},parentsUntil:function(e,t,n){return
T(e,"parentNode",n)},next:function(e){return P(e,"nextSibling")},prev:function(e){return
P(e,"previousSibling")},nextAll:function(e){return T(e,"nextSibling")},prevAll:function(e){return
T(e,"previousSibling")},nextUntil:function(e,t,n){return
T(e,"nextSibling",n)},prevUntil:function(e,t,n){return
T(e,"previousSibling",n)},siblings:function(e){return
S((e.parentNode||{}).firstChild,e)},children:function(e){return
S(e.firstChild)},contents:function(e){return"undefined"!==typeof
e.contentDocument?e.contentDocument:(A(e,"template")&&(e=e.content||e),k.merge([],e.ch
ildNodes))),function(r,i){k.fn[r]=function(e,t){var n=k.map(this,i,e);return"Until"!==r.slice(-
5)&&(t=e),t&&"string"===typeof
t&&(n=k.filter(t,n)),1<this.length&&(O[r]||k.uniqueSort(n),H.test(r)&&n.reverse()),this.pushSt
ack(n)}};var R=/^\x20\t\r\n\f+$/g;function M(e){return e}function I(e){throw e}function
W(e,t,n,r){var
i;try{e&&m(i=e.promise)?i.call(e).done(t).fail(n):e&&m(i=e.then)?i.call(e,t,n):t.apply(void
0,[e].slice(r))}catch(e){n.apply(void 0,[e])}k.Callbacks=function(r){var e,n;r="string"===typeof
r?(e=r,n={},k.each(e.match(R)||[],function(e,t){n[t]=!0}),n):k.extend({},r);var i,t,o,a,s=[],u=[],l=-
1,c=function(){for(a=a||r.once,o=i=!0;u.length;!--
1){t=u.shift();while(++l<s.length)!1===s[l].apply(t[0],t[1])&&r.stopOnFalse&&(l=s.length,t=!1)}r
.memory|||(t=!1),i=!1,a&&(s=t[0]:""),f={add:function(){return s&&(t&&!i&&(l=s.length-
1,u.push(t)),function
n(e){k.each(e,function(e,t){m(t)?r.unique&&f.has(t)||s.push(t):t&&t.length&&"string"!==w(t)&
&n(t))}(arguments),t&&!i&&c()),this},remove:function(){return

```

```

k.each(arguments,function(e,t){var n;while(-1<(n=k.inArray(t,s,n)))s.splice(n,1),n<=l&&l--
}),this},has:function(e){return e?-1<k.inArray(e,s):0<s.length},empty:function(){return
s&&(s=[]),this},disable:function(){return
a=u=[],s=t="",this},disabled:function(){return!s},lock:function(){return
a=u=[],t||i||!(s=t=""),this},locked:function(){return!!a},fireWith:function(e,t){return
a||!(t=[e,(t=t||[]).slice?t.slice():t],u.push(t),i||c()),this},fire:function(){return
f.fireWith(this,arguments),this},fired:function(){return!!o}};return
f},k.extend({Deferred:function(e){var
o=["notify","progress",k.Callbacks("memory"),k.Callbacks("memory"),2,["resolve","done",k.C
allbacks("once memory"),k.Callbacks("once
memory"),0,"resolved"],["reject","fail",k.Callbacks("once memory"),k.Callbacks("once
memory"),1,"rejected"]],i="pending",a={state:function(){return i},always:function(){return
s.done(arguments).fail(arguments),this},"catch":function(e){return
a.then(null,e)},pipe:function(){var i=arguments;return
k.Deferred(function(r){k.each(o,function(e,t){var n=m(i[t[4]])&&i[t[4]];s[t[1]](function(){var
e=n&&n.apply(this,arguments);e&&m(e.promise)?e.promise().progress(r.notify).done(r.resolv
e).fail(r.reject):r[t[0]+"With"](this,n?[e]:arguments)}),i=null)).promise(),then:function(t,n,r){v
ar u=0;function l(i,o,a,s){return function(){var n=this,r=arguments,e=function(){var
e,t;if(!(i<u)){if((e=a.apply(n,r))===o.promise())throw new TypeError("Thenable self-
resolution");t=e&&("object"===typeof e||"function"===typeof
e)&&e.then,m(t)?s?t.call(e,l(u,o,M,s),l(u,o,l,s)):(u++,t.call(e,l(u,o,M,s),l(u,o,l,s),l(u,o,M,o.notify
With))):(a!=M&&(n=void
0,r=[e]),(s||o.resolveWith)(n,r))}},t=s?e:function(){try{e()}catch(e){k.Deferred.exceptionHook&
&k.Deferred.exceptionHook(e,t.stackTrace),u<=i+1&&(a!=l&&(n=void
0,r=[e]),o.rejectWith(n,r))}};i?t():(k.Deferred.getStackHook&&(t.stackTrace=k.Deferred.getStac
kHook()),C.setTimeout(t))}}return
k.Deferred(function(e){o[0][3].add(l(0,e,m(r)?r:M,e.notifyWith)),o[1][3].add(l(0,e,m(t)?t:M)),o[
2][3].add(l(0,e,m(n)?n:l)))).promise(),promise:function(e){return
null!=e?k.extend(e,a):a},s={};return k.each(o,function(e,t){var
n=t[2],r=t[5];a[t[1]]=n.add,r&&n.add(function(){i=r,o[3-e][2].disable,o[3-
e][3].disable,o[0][2].lock,o[0][3].lock,n.add(t[3].fire),s[t[0]]=function(){return
s[t[0]+"With"](this===s?void
0:this,arguments),this},s[t[0]+"With"]=n.fireWith}},a.promise(s),e&&e.call(s,s),s},when:functio
n(e){var
n=arguments.length,t=n,r=Array(t),i=s.call(arguments),o=k.Deferred(),a=function(t){return
function(e){r[t]=this,i[t]=1<arguments.length?s.call(arguments):e,--
n||o.resolveWith(r,i)};if(n<=1&&(W(e,o.done(a(t)).resolve,o.reject,!n),"pending"===o.state())|
|m(i[t]&&i[t].then)))return o.then();while(t--)W(i[t],a(t),o.reject);return o.promise()}};var
$/=/^(Eval|Internal|Range|Reference|Syntax|Type|URI)Error$/;k.Deferred.exceptionHook=functio
n(e,t){C.console&&C.console.warn&&e&&$.test(e.name)&&C.console.warn("jQuery.Deferre
d exception:
"+e.message,e.stack,t)},k.readyException=function(e){C.setTimeout(function(){throw e}};var
F=k.Deferred();function
B(){E.removeListener("DOMContentLoaded",B),C.removeListener("load",B),k.ready
()}k.fn.ready=function(e){return

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F.then(e)["catch"]((function(e){k.readyException(e)}),this),k.extend({isReady:!1,readyWait:1,ready:
function(e){(!0===e?--k.readyWait:k.isReady)|| (k.isReady=!0)!==e&&0<--
k.readyWait| | F.resolveWith(E,[k]))},k.ready.then=F.then,"complete"===E.readyState| | "loadi
ng"!==E.readyState&&!E.documentElement.doScroll?C.setTimeout(k.ready):(E.addEventListen
er("DOMContentLoaded",B),C.addEventListener("load",B));var _=function(e,t,n,r,i,o,a){var
s=0,u=e.length,l=null==n;if("object"===w(n))for(s in i=!0,n)_ (e,t,s,n[s],!0,o,a);else if(void
0!==r&&(i=!0,m(r))| |(a=!0),l&&(a?(t.call(e,r),t=null):(l=t,t=function(e,t,n){return
l.call(k(e,n))),t))for(;s<u;s++)t(e[s],n,a?r:r.call(e[s],s,t(e[s],n)));return
i?e:l?t.call(e):u?t(e[0],n):o,z="/^ms-/ ,U=-([a-z])/g;function X(e,t){return
t.toUpperCase()}function V(e){return e.replace(z,"ms-").replace(U,X)}var G=function(e){return
1===e.nodeType| | 9===e.nodeType| | !+e.nodeType};function
Y(){this.expando=k.expando+Y.uid++}Y.uid=1,Y.prototype={cache:function(e){var
t=e[this.expando];return
t| |(t={},G(e)&&(e.nodeType?e[this.expando]=t:Object.defineProperty(e,this.expando,{value:t,
configurable:!0}))),t,set:function(e,t,n){var r,i=this.cache(e);if("string"===typeof t)i[V(t)]=n;else
for(r in t)i[V(r)]=t[r];return i},get:function(e,t){return void
0===t?t.this.cache(e):e[this.expando]&&e[this.expando][V(t)],access:function(e,t,n){return void
0===t| | t&&"string"===typeof t&&void 0===n?t.get(e,t):(this.set(e,t,n),void
0!==n?t.n:t)},remove:function(e,t){var n,r=e[this.expando];if(void 0!==r){if(void
0!==t){n=(t=Array.isArray(t)?t.map(V):(t=V(t))in r?t:t.match(R)| | []).length;while(n--){delete
r[t[n]]}(void 0===t| | k.isEmptyObject(r))&&(e.nodeType?e[this.expando]=void 0:delete
e[this.expando])},hasData:function(e){var t=e[this.expando];return void
0!==t&&!k.isEmptyObject(t)};var Q=new Y,J=new Y,K=/^(?:(\w\W)*\)|\[(\w\W)*\])$/ ,Z="/[A-
Z]/g;function ee(e,t,n){var r,i;if(void 0===n&&1===e.nodeType){if(r="data-" +t.replace(Z,"-
$&").toLowerCase(),"string"===typeof(n=e.getAttribute(r))){try{n="true"===i| | "false"!==i&
&("null"===i?null:i===+i+""?+i:K.test(i)?JSON.parse(i):i)}catch(e){}J.set(e,t,n)}else n=void
0;return n}k.extend({hasData:function(e){return
J.hasData(e)| | Q.hasData(e)},data:function(e,t,n){return
J.access(e,t,n)},removeData:function(e,t){J.remove(e,t)},_data:function(e,t,n){return
Q.access(e,t,n)},_removeData:function(e,t){Q.remove(e,t)}},k.fn.extend({data:function(n,e){va
r t,r,i,o=this[0],a=o&&o.attributes;if(void
0===n){if(this.length&&(i=J.get(o),1===o.nodeType&&!Q.get(o,"hasDataAttrs"))){t=a.length;w
hile(t--){a[t]&&0===(r=a[t].name).indexOf("data-
")&&(r=V(r.slice(5)),ee(o,r,i[r]));Q.set(o,"hasDataAttrs",!0)}return i}return"object"===typeof
n?t.this.each(function(){J.set(this,n)}):_(this,function(e){var t;if(o&&void 0===e)return void
0!==(t=J.get(o,n))?t:void 0!==(t=ee(o,n))?t:void
0;this.each(function(){J.set(this,n,e)}),null,e,1<arguments.length,null,!0)},removeData:functio
n(e){return this.each(function(){J.remove(this,e)}}}),k.extend({queue:function(e,t,n){var
r;if(e)return
t=(t| | "fx")+"queue",r=Q.get(e,t,n&&(!r| | Array.isArray(n)?r=Q.access(e,t,k.makeArray(n)):r.pu
sh(n)),r| | []),dequeue:function(e,t){t=t| | "fx";var
n=k.queue(e,t),r=n.length,i=n.shift(),o=k._queueHooks(e,t);"inprogress"===i&&(i=n.shift(),r--
),i&&("fx"===t&&n.unshift("inprogress"),delete
o.stop,i.call(e,function(){k.dequeue(e,t),o}),!r&&o&&o.empty.fire()),_queueHooks:function(e,
t){var n=t+"queueHooks";return Q.get(e,n)| | Q.access(e,n,{empty:k.Callbacks("once

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memory").add(function(){Q.remove(e,[t+"queue",n])}})},k.fn.extend({queue:function(t,n){va
r e=2;return"string"!=typeof t&&(n=t,t="fx",e--),arguments.length<e?k.queue(this[0],t):void
0===n?this:this.each(function(){var
e=k.queue(this,t,n);k._queueHooks(this,t),"fx"===t&&"inprogress"!==e[0]&&k.dequeue(this,t)
}),dequeue:function(e){return
this.each(function(){k.dequeue(this,e)}),clearQueue:function(e){return
this.queue(e||"fx",[]),promise:function(e,t){var
n,r=1,i=k.Deferred(),o=this,a=this.length,s=function(){--
r||i.resolveWith(o,[o]);"string"!=typeof e&&(t=e,e=void 0),e=e||"fx";while(a--
)(n=Q.get(o[a],e+"queueHooks"))&&n.empty&&(r++,n.empty.add(s));return
s(),i.promise(t)};var te=/[+-]?(\d*\.\d+)?([eE][+-]?\d+)|/.source,ne=new RegExp("(?:([+
-])=|)("+te+"")([a-
z%]*)$","i"),re=["Top","Right","Bottom","Left"],ie=E.documentElement,oe=function(e){return
k.contains(e.ownerDocument,e)},ae={composed:!0};ie.getRootNode&&(oe=function(e){return
k.contains(e.ownerDocument,e)||e.getRootNode(ae)===e.ownerDocument});var
se=function(e,t){return"none"===(e=t||e).style.display||""===e.style.display&&oe(e)&&"none
"===k.css(e,"display")},ue=function(e,t,n,r){var i,o,a={};for(o in
t)a[o]=e.style[o],e.style[o]=t[o];for(o in i=n.apply(e,r||[]),t)e.style[o]=a[o];return i;function
le(e,t,n,r){var i,o,a=20,s=r?function(){return r.cur():function(){return
k.css(e,t,"")},u=s(),l=n&&n[3]||(k.cssNumber[t]?"":"px"),c=e.nodeType&&(k.cssNumber[t]||"p
x"!==l&&u)&&ne.exec(k.css(e,t));if(c&&c[3]!==l){u/=2,l=|c[3],c+=u||1;while(a--
)k.style(e,t,c+l),(1-o)*(1-(o=s()/u||.5))<=0&&(a=0),c/=o;c*=2,k.style(e,t,c+l),n=n||[]return
n&&(c+=c||+u||0,i=n[1]?c+(n[1]+1)*n[2]:+n[2],r&&(r.unit=l,r.start=c,r.end=i)),i}var
ce={};function fe(e,t){for(var
n,r,i,o,a,s,u,l=[],c=0,f=e.length;c<f;c++)(r=e[c]).style&&(n=r.style.display,t?("none"===n&&(l[c
]=Q.get(r,"display")||null,l[c]||(r.style.display="")),""===r.style.display&&se(r)&&(l[c]=(u=a=o=
void
0,a=(i=r).ownerDocument,s=i.nodeName,(u=ce[s])||(o=a.body.appendChild(a.createElement(s
)),u=k.css(o,"display"),o.parentNode.removeChild(o),"none"===u&&(u="block"),ce[s]=u)))):"no
ne"!==n&&(l[c]="none",Q.set(r,"display",n));for(c=0;c<f;c++)null!=l[c]&&(e[c].style.display=l[c
]);return e}k.fn.extend({show:function(){return fe(this,!0)},hide:function(){return
fe(this)},toggle:function(e){return"boolean"===typeof
e?e?this.show():this.hide():this.each(function(){se(this)?k(this).show():k(this).hide()}});var
pe=/^(?:checkbox|radio)$/i,de=/<([a-
z][^\0\t\n\r\f]*)/i,he=/^$|^module$|\/(?:java|ecma)script/i,ge={option:[1,"<select
multiple='multiple'>","</select>"],thead:[1,"<table>","</table>"],col:[2,"<table><colgroup>","<
/colgroup></table>"],tr:[2,"<table><tbody>","</tbody></table>"],td:[3,"<table><tbody><tr>","
</tr></tbody></table>"],_default:[0,"",""]};function ve(e,t){var n;return
n="undefined"!=typeof
e.getElementsByTagName?e.getElementsByTagName(t||"*"):"undefined"!=typeof
e.querySelectorAll?e.querySelectorAll(t||"*"):[],void
0===t||t&&A(e,t)?k.merge([e],n):n}function ye(e,t){for(var
n=0,r=e.length;n<r;n++)Q.set(e[n],"globalEval",!t||Q.get(t[n],"globalEval"))}ge.optgroup=ge.op
tion,ge.tbody=ge.tfoot=ge.colgroup=ge.caption=ge.thead,ge.th=ge.td;var
me,xe,be=/<|&#?\w+;/;function we(e,t,n,r,i){for(var

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o,a,s,u,l,c,f=t.createDocumentFragment(),p=[],d=0,h=e.length;d<h;d++)if((o=e[d])||0===o)if("object"===w(o))k.merge(p,o.nodeType?[o]:o);else
if(be.test(o)){a=a|f.appendChild(t.createElement("div")),s=(de.exec(o)||["",""])[1].toLowerCase(),u=ge[s]|ge._default,a.innerHTML=u[1]+k.htmlPrefilter(o)+u[2],c=u[0];while(c--)a=a.lastChild;k.merge(p,a.childNodes),(a=f.firstChild).textContent=""}else
p.push(t.createTextNode(o));f.textContent="",d=0;while(o=p[d++])if(r&&-1<k.inArray(o,r))i&&i.push(o);else
if(l=oe(o),a=ve(f.appendChild(o),"script"),l&&ye(a,n)){c=0;while(o=a[c++])he.test(o.type||"")&&n.push(o)}return
f)me=E.createDocumentFragment().appendChild(E.createElement("div")),xe=E.createElement("input").setAttribute("type","radio"),xe.setAttribute("checked","checked"),xe.setAttribute("name","t"),me.appendChild(xe),y.checkClone=me.cloneNode(!0).cloneNode(!0).lastChild.checked,me.innerHTML="<textarea>x</textarea>",y.noCloneChecked=!me.cloneNode(!0).lastChild.defaultValue;var
Te=/^key/,Ce=/^(?:mouse|pointer|contextmenu|drag|drop)|click/,Ee=/^([\^.]*)?(?:\.(.+) )?/;function ke(){return!0}function Se(){return!1}function Ne(e,t){return e===function(){try{return E.activeElement}catch(e){}}()?("focus"===t)}function Ae(e,t,n,r,i,o){var a,s;if("object"===typeof t){for(s in"string"!==typeof n&&(r=r|n,n=void 0),t)Ae(e,s,n,r,t[s],o);return e}if(null==r&&null==i?(i=n,r=n=void 0):null==i&&("string"===typeof n?(i=r,r=void 0):(i=r,r=n,n=void 0)),!1===i)i=Se;else if(!i)return e;return 1===o&&(a=i,(i=function(e){return k().off(e),a.apply(this,arguments)}).guid=a.guid||(a.guid=k.guid++)),e.each(function(){k.event.add(this,t,i,r,n)}))function
De(e,i,o){o?(Q.set(e,i,!1),k.event.add(e,i,{namespace:!1,handler:function(e){var t,n,r=Q.get(this,i);if(1&e.isTrigger&&this[i]){if(r.length)(k.event.special[i]||{}).delegateType&&e.stopPropagation();else
if(r=s.call(arguments),Q.set(this,i,r),t=o(this,i),this[i](),r!==(n=Q.get(this,i))||t?Q.set(this,i,!1):n={},r!=n)return e.stopImmediatePropagation(),e.preventDefault(),n.value}else
r.length&&(Q.set(this,i,{value:k.event.trigger(k.extend(r[0],k.Event.prototype),r.slice(1),this))),e.stopImmediatePropagation()})):void
0===Q.get(e,i)&&k.event.add(e,i,ke)}k.event={global:{},add:function(t,e,n,r,i){var
o,a,s,u,l,c,f,p,d,h,g,v=Q.get(t);if(v){n.handler&&(n=(o=n).handler,i=o.selector),i&&k.find.matchesSelector(ie,i),n.guid||(n.guid=k.guid++),(u=v.events)||{(u=v.events={}),a=v.handle)||a=v.handle=function(e){return"undefined"!==typeof k&&k.event.triggered!==e.type?k.event.dispatch.apply(t,arguments):void
0}},l=(e=(e||"").match(R)||[""]).length;while(l--
)d=g=(s=Ee.exec(e[l])||[])[1],h=(s[2]||"").split(".").sort(),d&&(f=k.event.special[d]||{}),d=(i?f.delegateType:f.bindType)||d,f=k.event.special[d]||{},c=k.extend({type:d,origType:g,data:r,handler:n,guid:n.guid,selector:i,needsContext:i&&k.expr.match.needsContext.test(i),namespace:h.join(".")},o),(p=u[d])||((p=u[d]=[]).delegateCount=0,f.setup&&!1!==f.setup.call(t,r,h,a)||t.addEventListener&&t.addEventListener(d,a),f.add&&(f.add.call(t,c),c.handler.guid||(c.handler.guid=n.guid)),i?p.splice(p.delegateCount++,0,c):p.push(c),k.event.global[d]=!0)},remove:function(e,t,n,r,i){var
o,a,s,u,l,c,f,p,d,h,g,v=Q.hasData(e)&&Q.get(e);if(v&&(u=v.events)){l=(t=(t||"").match(R)||[""]).length;while(l--
)if(d=g=(s=Ee.exec(t[l])||[])[1],h=(s[2]||"").split(".").sort(),d){f=k.event.special[d]||{},p=u[d]=(r?

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f.delegateType=f.bindType)||d||[],s=s[2]&&new
RegExp("(^|\\\\"+h.join("\\.(?:.*\\.|)")+"(\\.|$)",a=o=p.length;while(o--
)c=p[o],!i&&g!==(c.origType|n&&n.guid!==(c.guid|s&&s.test(c.namespace))|r&&r!==(c.select
or&&("*"===r||c.selector)||p.splice(o,1),c.selector&&p.delegateCount--
,f.remove&&f.remove.call(e,c));a&&!p.length&&(f.teardown&&!1!==f.teardown.call(e,h,v.han
dle)||k.removeEvent(e,d,v.handle),delete u[d])}else for(d in
u)k.event.remove(e,d+t[l],n,r,l);k.isEmptyObject(u)&&Q.remove(e,"handle
events"))},dispatch:function(e){var t,n,r,i,o,a,s=k.event.fix(e),u=new
Array(arguments.length),l=(Q.get(this,"events")||{})[s.type]||[],c=k.event.special[s.type]||{};f
or(u[0]=s,t=1;t<arguments.length;t++)u[t]=arguments[t];if(s.delegateTarget=this,!c.preDispatc
h||!1!==c.preDispatch.call(this,s)){a=k.event.handlers.call(this,s,l),t=0;while((i=a[t++])&&!s.isPr
opagationStopped()){s.currentTarget=i.elem,n=0;while((o=i.handlers[n++])&&!s.isImmediatePr
opagationStopped())s.rnamespace&&!1!==o.namespace&&!s.rnamespace.test(o.namespace)||
(s.handleObj=o,s.data=o.data,void
0!==(r=((k.event.special[o.origType]||{}).handle||o.handler).apply(i.elem,u))&&!1===(s.result
=r)&&(s.preventDefault(),s.stopPropagation()))}return
c.postDispatch&&c.postDispatch.call(this,s),s.result}},handlers:function(e,t){var
n,r,i,o,a,s=[],u=t.delegateCount,l=e.target;if(u&&l.nodeType&&("click"===e.type&&1<=e.butt
on))for(!!!==this;l=l.parentNode||this;if(1===l.nodeType&&("click"!==e.type||!0!==l.disabled))
{for(o=[],a={},n=0;n<u;n++)void 0===a[i=(r=t[n]).selector+""]&&(a[i]=r.needsContext?-
1<k(i,this).index(l):k.find(i,this,null,[l]).length),a[i]&&o.push(r);o.length&&s.push({elem:l,handl
ers:o})}return
l=this,u<t.length&&s.push({elem:l,handlers:t.slice(u)}),s},addProp:function(t,e){Object.defineProperty(k.Event.prototype,t,{enumerable:!0,configurable:!0,get:m(e)?function(){if(this.originalEvent)return e(this.originalEvent)}:function(){if(this.originalEvent)return
this.originalEvent[t]},set:function(e){Object.defineProperty(this,t,{enumerable:!0,configurable:
!0,writable:!0,value:e})}}},fix:function(e){return e[k.expando]?e:new
k.Event(e)},special:{load:{noBubble:!0},click:{setup:function(e){var t=this|e;return
pe.test(t.type)&&t.click&&A(t,"input")&&De(t,"click",ke),!1},trigger:function(e){var
t=this|e;return
pe.test(t.type)&&t.click&&A(t,"input")&&De(t,"click",!0),_default:function(e){var
t=e.target;return
pe.test(t.type)&&t.click&&A(t,"input")&&Q.get(t,"click")||A(t,"a")}},beforeunload:{postDispat
ch:function(e){void
0!==(e.result&&e.originalEvent&&(e.originalEvent.returnValue=e.result))}},k.removeEvent=fun
ction(e,t,n){e.removeEventListener&&e.removeEventListener(t,n)},k.Event=function(e,t){if(!th
is instanceof k.Event))return new
k.Event(e,t);e&&e.type?(this.originalEvent=e,this.type=e.type,this.isDefaultPrevented=e.defau
ltPrevented)||void
0===e.defaultPrevented&&!1===e.returnValue?ke:Se,this.target=e.target&&3===e.target.nod
eType?e.target.parentNode:e.target,this.currentTarget=e.currentTarget,this.relatedTarget=e.r
elatedTarget):this.type=e,t&&k.extend(this,t),this.timeStamp=e&&e.timeStamp||Date.now(),t
his[k.expando]=!0,k.Event.prototype={constructor:k.Event,isDefaultPrevented:Se,isPropagatio
nStopped:Se,isImmediatePropagationStopped:Se,isSimulated:!1,preventDefault:function(){var
e=this.originalEvent;this.isDefaultPrevented=ke,e&&!this.isSimulated&&e.preventDefault()},st
```

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opPropagation:function(){var
e=this.originalEvent;this.isPropagationStopped=ke,e&&!this.isSimulated&&e.stopPropagation(
)),stopImmediatePropagation:function(){var
e=this.originalEvent;this.isImmediatePropagationStopped=ke,e&&!this.isSimulated&&e.stopI
mmediatePropagation(),this.stopPropagation();},k.each({altKey:!0,bubbles:!0,cancelable:!0,ch
angedTouches:!0,ctrlKey:!0,detail:!0,eventPhase:!0,metaKey:!0,pageX:!0,pageY:!0,shiftKey:!0,
view:!0,"char":!0,code:!0,charCode:!0,key:!0,keyCode:!0,button:!0,buttons:!0,clientX:!0,client
Y:!0,offsetX:!0,offsetY:!0,pointerId:!0,pointerType:!0,screenX:!0,screenY:!0,targetTouches:!0,t
oElement:!0,touches:!0,which:function(e){var t=e.button;return
null==e.which&&Te.test(e.type)?null!=e.charCode?e.charCode:e.keyCode:!e.which&&void
0!==(t&&Ce.test(e.type)?1&t?1:2&t?3:4&t?2:0:e.which)},k.event.addProp),k.each({focus:"focus
in",blur:"focusout"},function(e,t){k.event.special[e]={setup:function(){return
De(this,e,Ne),!1},trigger:function(){return
De(this,e,!0),delegateType:t}},k.each({mouseenter:"mouseover",mouseleave:"mouseout",poi
nterenter:"pointerover",pointerleave:"pointerout"},function(e,i){k.event.special[e]={delegateT
ype:i,bindType:i,handle:function(e){var t,n=e.relatedTarget,r=e.handleObj;return
n&&(n===this||k.contains(this,n))||(e.type=r.origType,t=r.handler.apply(this,arguments),e.typ
e=i),t}}},k.fn.extend({on:function(e,t,n,r){return Ae(this,e,t,n,r)},one:function(e,t,n,r){return
Ae(this,e,t,n,r,1)},off:function(e,t,n){var r,i;if(e&&e.preventDefault&&e.handleObj)return
r=e.handleObj,k(e.delegateTarget).off(r.namespace?r.origType+"."+r.namespace:r.origType,r.s
elector,r.handler),this;if("object"===typeof e){for(i in e)this.off(i,t,e[i]);return
this}return!1!=t&&"function"!=typeof t||!(n=t,t=void
0),!1===n&&(n=Se),this.each(function(){k.event.remove(this,e,n,t)}))};var
je=/<(?!area|br|col|embed|hr|img|input|link|meta|param)(([a-
z][^\0\0x20\t\r\n\f]*)[^\>]*)\>/gi,qe=/<script|<style|<link/i,Le=/checked\s*(?:[^\=]|=\s*\.che
cked.)/i,He=/^\s*<!(?:\[CDATA\[|--|(?:\]|\\)|-->\s*$\s*/g,function Oe(e,t){return
Ae(e,"table")&&A(11!=t.nodeType?t:t.firstChild,"tr")&&k(e).children("tbody")[0]||e}function
Pe(e){return e.type=(null!=e.getAttribute("type"))+"/"+e.type,e}function
Re(e){return"true/"===e.type||"".slice(0,5)?e.type=e.type.slice(5):e.removeAttribute("type")
,e}function Me(e,t){var
n,r,i,o,a,s,u,l;if(1===t.nodeType){if(Q.hasData(e)&&(o=Q.access(e),a=Q.set(t,o),l=o.events))for(
i in delete
a.handle,a.events={},l)for(n=0,r=l[i].length;n<r;n++)k.event.add(t,i,l[i][n]);J.hasData(e)&&(s=J.a
ccess(e),u=k.extend({},s),J.set(t,u))}function le(n,r,i,o){r=g.apply([],r);var
e,t,a,s,u,l,c=0,f=n.length,p=f-1,d=r[0],h=m(d);if(h||1<f&&"string"===typeof
d&&!y.checkClone&&Le.test(d))return n.each(function(e){var
t=n.eq(e);h&&(r[0]=d.call(this,e,t.html()),le(t,r,i,o));if(f&&(t=(e=we(r,n[0].ownerDocument,!1,
n,o)).firstChild,1===e.childNodes.length&&(e=t),t||o)){for(s=(a=k.map(ve(e,"script"),Pe)).lengt
h;c<f;c++)u=e,c!==(p&&(u=k.clone(u,!0,!0),s&&k.merge(a,ve(u,"script"))),i.call(n[c],u,c);if(s)for(l
=a[a.length-
1].ownerDocument,k.map(a,Re),c=0;c<s;c++)u=a[c],he.test(u.type||"")&&!Q.access(u,"globalE
val")&&k.contains(l,u)&&(u.src&&"module"!=(u.type||"").toLowerCase())?k._evalUrl&&!u.no
Module&&k._evalUrl(u.src,{nonce:u.nonce||u.getAttribute("nonce")});b(u.textContent.replac
e(He,""),u,l))}return n}function We(e,t,n){for(var
r,i=t?k.filter(t,e):e,o=0,null!=(r=i[o]);o++n||1!=r.nodeType||k.cleanData(ve(r)),r.parentNode

```

```

&&(n&&oe(r)&&ye(ve(r,"script")),r.parentNode.removeChild(r));return
e}k.extend({htmlPrefilter:function(e){return
e.replace(je,"<$1></$2>"),clone:function(e,t,n){var
r,i,o,a,s,u,l,c=e.cloneNode(!0),f=oe(e);if(!(!y.noCloneChecked||1!==e.nodeType&&11!==e.nodeType|
Type|k.isXMLDoc(e)))for(a=ve(c),r=0,i=(o=ve(e)).length;r<i;r++)s=o[r],u=a[r],void
0,"input"===l?(l=u.nodeName.toLowerCase())&&pe.test(s.type)?u.checked=s.checked:"input"!=
=l&&"textarea"!=l||(u.defaultValue=s.defaultValue);if(t)if(n)for(o=o|ve(e),a=a|ve(c),r=0,i=
o.length;r<i;r++)Me(o[r],a[r]);else Me(e,c);return
0<(a=ve(c,"script")).length&&ye(a,!f&&ve(e,"script")),c,cleanData:function(e){for(var
t,n,r,i=k.event.special,o=0;void 0!==(n=e[o]);o++)if(G(n)){if(t=n[Q.expando]){if(t.events)for(r in
t.events)i[r]?k.event.remove(n,r):k.removeEvent(n,r,t.handle);n[Q.expando]=void
0}n[J.expando]&&(n[J.expando]=void 0)}}},k.fn.extend({detach:function(e){return
We(this,e,!0)},remove:function(e){return We(this,e)},text:function(e){return
_(this,function(e){return void
0===e?k.text(this):this.empty().each(function(){1!==this.nodeType&&11!==this.nodeType&&9!
==this.nodeType||(this.textContent=e))}),null,e,arguments.length}},append:function(){return
le(this,arguments,function(e){1!==this.nodeType&&11!==this.nodeType&&9!==this.nodeType
||Oe(this,e).appendChild(e)}),prepend:function(){return
le(this,arguments,function(e){if(1===this.nodeType||11===this.nodeType||9===this.nodeType
){var t=Oe(this,e);t.insertBefore(e,t.firstChild)}}},before:function(){return
le(this,arguments,function(e){this.parentNode&&this.parentNode.insertBefore(e,this)}}},after:
function(){return
le(this,arguments,function(e){this.parentNode&&this.parentNode.insertBefore(e,this.nextSibli
ng))}),empty:function(){for(var
e,t=0;null!=(e=this[t]);t++)1===e.nodeType&&(k.cleanData(ve(e,!1)),e.textContent="");return
this},clone:function(e,t){return e=null!=e&&e,t=null!=t?e:t,this.map(function(){return
k.clone(this,e,t)}),html:function(e){return _(this,function(e){var
t=this[0]||{},n=0,r=this.length;if(void 0===e&&1===t.nodeType)return
t.innerHTML;if("string"===typeof
e&&!qe.test(e)&&!ge[(de.exec(e)||["",""])[1].toLowerCase()]){e=k.htmlPrefilter(e);try{for(;n<r;
n++)1===(t=this[n]||{}).nodeType&&(k.cleanData(ve(t,!1)),t.innerHTML=e);t=0}catch(e){}}t&&t
his.empty().append(e),null,e,arguments.length}},replaceWith:function(){var n=[];return
le(this,arguments,function(e){var
t=this.parentNode;k.inArray(this,n)<0&&(k.cleanData(ve(this)),t&&t.replaceChild(e,this)),n}},
k.each({appendTo:"append",prependTo:"prepend",insertBefore:"before",insertAfter:"after",re
placeAll:"replaceWith"},function(e,a){k.fn[e]=function(e){for(var t,n=[],r=k(e),i=r.length-
1,o=0;o<=i;o++)t=o===i?this:this.clone(!0),k(r[o])[a](t),u.apply(n,t.get());return
this.pushStack(n)}});var $e=new RegExp("^"+te+"")(!px)[a-z%]+$","i"),Fe=function(e){var
t=e.ownerDocument.defaultView;return t&&t.opener||(t=C),t.getComputedStyle(e)},Be=new
RegExp(re.join("|","i");function _e(e,t,n){var
r,i,o,a,s=e.style;return(n=n||Fe(e))&&(!!(a=n.getPropertyValue(t)||n[t])||oe(e)||(a=k.style
(e,t)),!y.pixelBoxStyles())&&$e.test(a)&&Be.test(t)&&(r=s.width,i=s.minWidth,o=s.maxWidth,s.
minWidth=s.maxWidth=s.width=a,a=n.width,s.width=r,s.minWidth=i,s.maxWidth=o)),void
0!==(a?a+"":"a")}function
ze(e,t){return{get:function(){if(!e())return(this.get=t).apply(this,arguments);delete

```

```

this.get}}function(){function e(){if(u){s.style.cssText="position:absolute;left:-
11111px;width:60px;margin-
top:1px;padding:0;border:0",u.style.cssText="position:relative;display:block;box-sizing:border-
box;overflow:scroll;margin:auto;border:1px;padding:1px;width:60%;top:1%",ie.appendChild(s)
.appendChild(u);var
e=C.getComputedStyle(u);n="1%"!==(e.top,a=12===t(e.marginLeft),u.style.right="60%",o=36==
=t(e.right),r=36===t(e.width),u.style.position="absolute",i=12===t(u.offsetWidth/3),ie.remove
Child(s),u=null)}function t(e){return Math.round(parseFloat(e))}var
n,r,i,o,a,s=E.createElement("div"),u=E.createElement("div");u.style&&(u.style.backgroundClip=
"content-box",u.cloneNode(!0).style.backgroundClip="",y.clearCloneStyle="content-
box"===u.style.backgroundClip,k.extend(y,{boxSizingReliable:function(){return
e(),r},pixelBoxStyles:function(){return e(),o},pixelPosition:function(){return
e(),n},reliableMarginLeft:function(){return e(),a},scrollboxSize:function(){return e(),i}})};var
Ue=["Webkit","Moz","ms"],Xe=E.createElement("div").style,Ve={};function Ge(e){var
t=k.cssProps[e]||Ve[e];return t||(e in Xe?e:Ve[e]=function(e){var
t=e[0].toUpperCase()+e.slice(1),n=Ue.length;while(n--){if((e=Ue[n]+t)in Xe)return e}(e)||e)}var
Ye=/^(none|table|?!-c[ea]).+$/,Qe=/^--
/,Je={position:"absolute",visibility:"hidden",display:"block"},Ke={letterSpacing:"0",fontWeight:
"400"};function Ze(e,t,n){var r=ne.exec(t);return r?Math.max(0,r[2]-
(n||0))+r[3]||"px"):t}function et(e,t,n,r,i,o){var
a="width"===t?1:0,s=0,u=0;if(n===r?"border":"content")return
0;for(a<4;a+=2)"margin"===n&&(u+=k.css(e,n+re[a],!0,i)),r?("content"===n&&(u-
=k.css(e,"padding"+re[a],!0,i)),"margin"!==n&&(u-
=k.css(e,"border"+re[a]+"Width",!0,i)):(u+=k.css(e,"padding"+re[a],!0,i),"padding"!==n?u+=k.c
ss(e,"border"+re[a]+"Width",!0,i):s+=k.css(e,"border"+re[a]+"Width",!0,i));return!r&&0<=o&&
(u+=Math.max(0,Math.ceil(e["offset"+t[0].toUpperCase()+t.slice(1)]-o-u-s-.5))||0),u}function
tt(e,t,n){var r=Fe(e),i=!y.boxSizingReliable()||n&&"border-
box"===k.css(e,"boxSizing",!1,r),o=i,a=_e(e,t,r),s="offset"+t[0].toUpperCase()+t.slice(1);if($e.te
st(a)){if(!n)return
a;a="auto"}return(!y.boxSizingReliable()&&i||"auto"===a||!parseFloat(a)&&"inline"===k.css(e
,"display",!1,r))&&e.getClientRects().length&&(i="border-box"===k.css(e,"boxSizing",!1,r),(o=s
in e)&&(a=e[s])),(a=parseFloat(a)||0)+et(e,t,n||(!i?"border":"content"),o,r,a)+"px"}function
nt(e,t,n,r,i){return new
nt.prototype.init(e,t,n,r,i)}k.extend({cssHooks:{opacity:{get:function(e,t){if(t){var
n=_e(e,"opacity");return""===n?"1":n}}},cssNumber:{animationIterationCount:!0,columnCoun
t:!0,fillOpacity:!0,flexGrow:!0,flexShrink:!0,fontWeight:!0,gridArea:!0,gridColumn:!0,gridColum
nEnd:!0,gridColumnStart:!0,gridRow:!0,gridRowEnd:!0,gridRowStart:!0,lineHeight:!0,opacity:!0
,order:!0,orphans:!0,widows:!0,zIndex:!0,zoom:!0},cssProps:{},style:function(e,t,n,r){if(e&&3!=
=e.nodeType&&8!==e.nodeType&&e.style){var
i,o,a,s=V(t),u=Qe.test(t),l=e.style;if(u||(t=Ge(s)),a=k.cssHooks[t]||k.cssHooks[s],void
0===n)return a&&"get"in a&&void 0!==(i=a.get(e,!1,r))?i:l[t];"string"===(o=typeof
n)&&(i=ne.exec(n))&&i[1]&&(n=le(e,t,i),o="number"),null!=n&&n===n&&("number"!==o||u||((
n+=i&&i[3]||(k.cssNumber[s]?"":"px")),y.clearCloneStyle||""!==n||0!==t.indexOf("backgroun
d"))||(!l[t]="inherit"),a&&"set"in a&&void
0===(n=a.set(e,n,r))||(!u?!l.setProperty(t,n):l[t]=n))},css:function(e,t,n,r){var i,o,a,s=V(t);return

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Qe.test(t) || (t=Ge(s)),(a=k.cssHooks[t] || k.cssHooks[s])&&"get"in a&&(i=a.get(e,!0,n)),void
0===i&&(i=_e(e,t,r)),"normal"===i&&t in
Ke&&(i=Ke[t]),""===n || n?(o=parseFloat(i),!0===n || isFinite(o)?o || 0:i:i)},k.each(["height","wi
dth"],function(e,u){k.cssHooks[u]={get:function(e,t,n){if(t)return!Ye.test(k.css(e,"display")) || e.
getClientRects().length&&e.getBoundingClientRect().width?tt(e,u,n):ue(e,Je,function(){return
tt(e,u,n)}}),set:function(e,t,n){var
r,i=Fe(e),o=!y.scrollboxSize()&&"absolute"===i.position,a=(o || n)&&"border-
box"===k.css(e,"boxSizing",!1,i),s=n?et(e,u,n,a,i):0;return a&&o&&(s-
=Math.ceil(e["offset"+u[0].toUpperCase()+u.slice(1)]-parseFloat(i[u])-et(e,u,"border",!1,i)-
.5)),s&&(r=ne.exec(t))&&"px"!==r[3] || "px"&&(e.style[u]=t,t=k.css(e,u)),Ze(0,t,s)}},k.cssHoo
ks.marginLeft=ze(y.reliableMarginLeft,function(e,t){if(t)return(parseFloat(_e(e,"marginLeft")) |
| e.getBoundingClientRect().left-ue(e,{marginLeft:0},function(){return
e.getBoundingClientRect().left}))+"px"}),k.each({margin:"",padding:"",border:"Width"},functio
n(i,o){k.cssHooks[i+o]={expand:function(e){for(var t=0,n={},r="string"===typeof e?e.split("
"):e];t<4;t++)n[i+re[t]+o]=r[t] || r[t-2] || r[0];return
n},"margin"!==i&&(k.cssHooks[i+o].set=Ze)}},k.fn.extend({css:function(e,t){return
_(this,function(e,t,n){var
r,i,o={},a=0;if(Array.isArray(t)){for(r=Fe(e),i=t.length;a<i;a++)o[t[a]]=k.css(e,t[a],!1,r);return
o}return void
0!===n?k.style(e,t,n):k.css(e,t)},e,t,1<arguments.length)}),(k.Tween=nt).prototype={constructo
r:nt,init:function(e,t,n,r,i,o){this.elem=e,this.prop=n,this.easing=i || k.easing._default,this.optio
ns=t,this.start=this.now=this.cur(),this.end=r,this.unit=o || (k.cssNumber[n]?"":"px")},cur:functi
on(){var e=nt.propHooks[this.prop];return
e&&e.get?e.get(this):nt.propHooks._default.get(this)},run:function(e){var
t,n=nt.propHooks[this.prop];return
this.options.duration?this.pos=t=k.easing[this.easing](e,this.options.duration*e,0,1,this.option
s.duration):this.pos=t=e,this.now=(this.end-
this.start)*t+this.start,this.options.step&&this.options.step.call(this.elem,this.now,this),n&&n.
set?n.set(this):nt.propHooks._default.set(this,this)}.init.prototype=nt.prototype,(nt.propHoo
ks={_default:{get:function(e){var t;return
1!==e.elem.nodeType || null!=e.elem[e.prop]&&null==e.elem.style[e.prop]?e.elem[e.prop]:(t=
k.css(e.elem,e.prop,""))&&"auto"!==t?t:0},set:function(e){k.fx.step[e.prop]?k.fx.step[e.prop](e
):1!==e.elem.nodeType || !k.cssHooks[e.prop]&&null==e.elem.style[Ge(e.prop)]?e.elem[e.prop
]=e.now:k.style(e.elem,e.prop,e.now+e.unit)}}).scrollTop=nt.propHooks.scrollLeft={set:functio
n(e){e.elem.nodeType&&e.elem.parentNode&&(e.elem[e.prop]=e.now)}},k.easing={linear:fun
ction(e){return e},swing:function(e){return.5-
Math.cos(e*Math.PI/2)},_default:"swing"},k.fx=nt.prototype.init,k.fx.step={};var
rt,it,ot,at,st=/^(?:toggle|show|hide)$/,ut=/queueHooks$/;function
lt(){it&&(!1===E.hidden&&C.requestAnimationFrame?C.requestAnimationFrame(lt):C.setTimeo
ut(lt,k.fx.interval),k.fx.tick())}function ct(){return C.setTimeout(function(){rt=void
0}),rt=Date.now()}function ft(e,t){var n,r=0,i={height:e};for(t=t?1:0;r<4;r+=2-
t)i["margin"+(n=re[r])]=i["padding"+n]=e;return t&&(i.opacity=i.width=e),i}function
pt(e,t,n){for(var
r,i=(dt.tweeners[t] || []).concat(dt.tweeners["*"]),o=0,a=i.length;o<a;o++)if(r=i[o].call(n,t,e))ret
urn r}function dt(o,e,t){var

```

```

n,a,r=0,i=dt.prefilters.length,s=k.Deferred().always(function(){delete
u.elem}),u=function(){if(a)return!1;for(var e=rt|ct(),t=Math.max(0,l.startTime+l.duration-
e),n=1-(t/l.duration|0),r=0,i=l.tweens.length;r<i;r++)l.tweens[r].run(n);return
s.notifyWith(o,[l,n,t]),n<1&&i?t:(i|s.notifyWith(o,[l,1,0]),s.resolveWith(o,[l]),!1)},l=s.promise({
elem:o,props:k.extend({},e),opts:k.extend(!0,{specialEasing:{},easing:k.easing._default},t),origi
nalProperties:e,originalOptions:t,startTime:rt|ct(),duration:t.duration,tweens:[],createTween
:function(e,t){var n=k.Tween(o,l.opts,e,t,l.opts.specialEasing[e]|l.opts.easing);return
l.tweens.push(n),n},stop:function(e){var t=0,n=e?l.tweens.length:0;if(a)return
this;for(a=!0;t<n;t++)l.tweens[t].run(1);return
e?(s.notifyWith(o,[l,1,0]),s.resolveWith(o,[l,e])):s.rejectWith(o,[l,e]),this}},c=l.props;for(!functi
on(e,t){var n,r,i,o,a;for(n in
e)if(i=t[r=V(n)],o=e[n],Array.isArray(o)&&(i=o[1],o=e[n]=o[0]),n!==r&&(e[r]=o,delete
e[n]),(a=k.cssHooks[r])&&"expand"in a)for(n in o=a.expand(o),delete e[r],o)in
e|e[n]=o[n],t[n]=i;else
t[r]=i}(c,l.opts.specialEasing);r<i;r++)if(n=dt.prefilters[r].call(l,o,c,l.opts))return
m(n.stop)&&(k._queueHooks(l.elem,l.opts.queue).stop=n.stop.bind(n)),n;return
k.map(c,pt,l),m(l.opts.start)&&l.opts.start.call(o,l),l.progress(l.opts.progress).done(l.opts.done,
l.opts.complete).fail(l.opts.fail).always(l.opts.always),k.fx.timer(k.extend(u,{elem:o,anim:l,que
ue:l.opts.queue})),l)k.Animation=k.extend(dt,{tweeners:{"*":[function(e,t){var
n=this.createTween(e,t);return
le(n.elem,e,ne.exec(t),n),n}},tweener:function(e,t){m(e)?(t=e,e=["*"]):e=e.match(R);for(var
n,r=0,i=e.length;r<i;r++)n=e[r],dt.tweeners[n]=dt.tweeners[n]||[],dt.tweeners[n].unshift(t)},pr
efilters:[function(e,t,n){var r,i,o,a,s,u,l,c,f="width"in t|"height"in
t,p=this,d={},h=e.style,g=e.nodeType&&se(e),v=Q.get(e,"fxshow");for(r in
n.queue||(null==(a=k._queueHooks(e,"fx")).unqueued&&(a.unqueued=0,s=a.empty.fire,a.em
pty.fire=function(){a.unqueued|s()}),a.unqueued++,p.always(function(){p.always(function(){a.
unqueued--,k.queue(e,"fx").length|a.empty.fire()}))),t)if(i=t[r],st.test(i)){if(delete
t[r],o=o|"toggle"===i,i===(g?"hide":"show")){if("show"!==i|!v|void
0===v[r])continue;g=!0}d[r]=v&&v[r]|k.style(e,r)}if(!k.isEmptyObject(t))!k.isEmptyObjec
t(d))for(r in
f&&1===e.nodeType&&(n.overflow=[h.overflow,h.overflowX,h.overflowY],null==(l=v&&v.displ
ay)&&(l=Q.get(e,"display"),"none"===c=k.css(e,"display")&&(l?c=l:(fe([e],!0),l=e.style.display
|l,c=k.css(e,"display"),fe([e]))),("inline"===c|"inline-
block"===c&&null!=l)&&"none"===k.css(e,"float")&&(u|p.done(function(){h.display=l}),null=
=l&&(c=h.display,l="none"===c?"":c)),h.display="inline-
block")),n.overflow&&(h.overflow="hidden",p.always(function(){h.overflow=n.overflow[0],h.o
verflowX=n.overflow[1],h.overflowY=n.overflow[2]})),u=1,d)u|v?"hidden"in
v&&(g=v.hidden):v=Q.access(e,"fxshow",{display:l}),o&&(v.hidden=!g),g&&fe([e],!0),p.done(fu
nction(){for(r in g|fe([e]),Q.remove(e,"fxshow"),d)k.style(e,r,d[r]))},u=pt(g?v[r]:0,r,p),r in
v|v[r]=u.start,g&&(u.end=u.start,u.start=0))),prefilter:function(e,t){t?dt.prefilters.unshift(e):
dt.prefilters.push(e)},k.speed=function(e,t,n){var r=e&&"object"===typeof
e?k.extend({},e):{complete:n|!n&&t|m(e)&&e,duration:e,easing:n&&t|t&&!m(t)&&t;retu
rn k.fx.off?r.duration=0:"number"!=typeof r.duration&&(r.duration in
k.fx.speeds?r.duration=k.fx.speeds[r.duration]:r.duration=k.fx.speeds._default),null!=r.queue&
&!0===r.queue|(r.queue="fx"),r.old=r.complete,r.complete=function(){m(r.old)&&r.old.call(th

```

```

is),r.queue&&k.dequeue(this,r.queue),r},k.fn.extend({fadeTo:function(e,t,n,r){return
this.filter(se).css("opacity",0).show().end().animate({opacity:t},e,n,r)},animate:function(t,e,n,r)
{var i=k.isEmptyObject(t),o=k.speed(e,n,r),a=function(){var
e=dt(this,k.extend({},t),o);(i||Q.get(this,"finish"))&&e.stop(!0);return
a.finish=a,i||!1===o.queue?this.each(a):this.queue(o.queue,a)},stop:function(i,e,o){var
a=function(e){var t=e.stop;delete e.stop,t(o);return"string"!==typeof i&&(o=e,e=i,i=void
0),e&&!1===i&&this.queue(i||"fx",[]),this.each(function(){var
e=!0,t=null!==i&&i+"queueHooks",n=k.timers,r=Q.get(this);if(t)r[t]&&r[t].stop&&a(r[t]);else
for(t in r)r[t]&&r[t].stop&&ut.test(t)&&a(r[t]);for(t=n.length;t--
);n[t].elem!==this||null!==i&&n[t].queue!==i||n[t].anim.stop(o),e=!1,n.splice(t,1);!e&&o||k.d
equeue(this,i)}),finish:function(a){return!1===a&&(a=a||"fx"),this.each(function(){var
e,t=Q.get(this),n=t[a+"queue"],r=t[a+"queueHooks"],i=k.timers,o=n?n.length:0;for(t.finish=!0,k
.queue(this,a,[]),r&&r.stop&&r.stop.call(this,!0),e=i.length;e--
);i[e].elem===this&&i[e].queue===a&&(i[e].anim.stop(!0),i.splice(e,1));for(e=0;e<o;e++)n[e]&
&n[e].finish&&n[e].finish.call(this);delete
t.finish}})},k.each(["toggle","show","hide"],function(e,r){var
i=k.fn[r];k.fn[r]=function(e,t,n){return null==e||"boolean"===typeof
e?i.apply(this,arguments):this.animate(ft(r,!0),e,t,n)}},k.each({slideDown:ft("show"),slideUp:ft
("hide"),slideToggle:ft("toggle"),fadeIn:{opacity:"show"},fadeOut:{opacity:"hide"},fadeToggle:{
opacity:"toggle"}},function(e,r){k.fn[e]=function(e,t,n){return
this.animate(r,e,t,n)}},k.timers=[],k.fx.tick=function(){var
e,t=0,n=k.timers;for(rt=Date.now();t<n.length;t++)(e=n[t])()||n[t]!==e||n.splice(t--
,1);n.length||k.fx.stop(),rt=void
0},k.fx.timer=function(e){k.timers.push(e),k.fx.start(),k.fx.interval=13,k.fx.start=function(){it||
(it=!0,it())},k.fx.stop=function(){it=null},k.fx.speeds={slow:600,fast:200,_default:400},k.fn.delay
=function(r,e){return r=k.fx&&k.fx.speeds[r]||r,e=e||"fx",this.queue(e,function(e,t){var
n=C.setTimeout(e,r);t.stop=function(){C.clearTimeout(n)}}),ot=E.createElement("input"),at=E.
createElement("select").appendChild(E.createElement("option")),ot.type="checkbox",y.check
On=""!==ot.value,y.optSelected=at.selected,(ot=E.createElement("input")).value="t",ot.type="
radio",y.radioValue="t"===ot.value;var
ht,gt=k.expr.attrHandle;k.fn.extend({attr:function(e,t){return
_(this,k.attr,e,t,1<arguments.length)},removeAttr:function(e){return
this.each(function(){k.removeAttr(this,e)}}),k.extend({attr:function(e,t,n){var
r,i,o=e.nodeType;if(3!==o&&8!==o&&2!==o)return"undefined"===typeof
e.getAttribute?k.prop(e,t,n):(1===o&&k.isXMLDoc(e)||i=k.attrHooks[t.toLowerCase()])||(k.ex
pr.match.bool.test(t)?ht:void 0),void 0!==(n?null===n?void k.removeAttr(e,t):i&&"set"in
i&&void 0!==(r=i.set(e,n,t))?r:(e.setAttribute(t,n+""),n):i&&"get"in
i&&null!==(r=i.get(e,t))?r:null==(r=k.find.attr(e,t))?void
0:r)},attrHooks:{type:{set:function(e,t){if(!y.radioValue&&"radio"===t&&A(e,"input")){var
n=e.value;return e.setAttribute("type",t),n&&(e.value=n),t}},removeAttr:function(e,t){var
n,r=0,i=t&&t.match(R);if(i&&1===e.nodeType)while(n=i[r++])e.removeAttribute(n)},ht:{set:f
unction(e,t,n){return!1===t?k.removeAttr(e,n):e.setAttribute(n,n)},k.each(k.expr.match.boo
l.source.match(/\w+/g),function(e,t){var a=gt[t]||k.find.attr;gt[t]=function(e,t,n){var
r,i,o=t.toLowerCase();return n||i=gt[o],gt[o]=r,r=null!==a(e,t,n)?o:null,gt[o]=i,r}});var
vt=/^(?:input|select|textarea|button)$/i,yt=/^(?:a|area)$/i;function

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mt(e){return(e.match(R) || []).join(" ")}function xt(e){return
e.getAttribute&&e.getAttribute("class") || ""}function bt(e){return
Array.isArray(e)?e:"string"==typeof e&&e.match(R) || []}k.fn.extend({prop:function(e,t){return
_(this,k.prop,e,t,1<arguments.length)},removeProp:function(e){return
this.each(function(){delete this[k.propFix[e] || e]})),k.extend({prop:function(e,t,n){var
r,i,o=e.nodeType;if(3!==o&&8!==o&&2!==o)return
1===o&&k.isXMLDoc(e) || (t=k.propFix[t] || t,i=k.propHooks[t]),void 0!==n?i&&"set"in i&&void
0!==(r=i.set(e,n,t))?r:e[t]=n:i&&"get"in
i&&null!==(r=i.get(e,t))?r:e[t]},propHooks:{tabIndex:{get:function(e){var
t=k.find.attr(e,"tabindex");return
t?parseInt(t,10):vt.test(e.nodeName) || yt.test(e.nodeName)&&e.href?0:-
1}}},propFix:{"for":"htmlFor","class":"className"}},y.optSelected || (k.propHooks.selected={ge
t:function(e){var t=e.parentNode;return
t&&t.parentNode&&t.parentNode.selectedIndex,null},set:function(e){var
t=e.parentNode;t&&(t.selectedIndex,t.parentNode&&t.parentNode.selectedIndex)})),k.each(["
tabIndex","readOnly","maxLength","cellSpacing","cellPadding","rowSpan","colSpan","useMap
","frameBorder","contentEditable"],function(){k.propFix[this.toLowerCase()]=this}),k.fn.extend
({addClass:function(t){var e,n,r,i,o,a,s,u=0;if(m(t))return
this.each(function(e){k(this).addClass(t.call(this,e,xt(this)))});if((e=bt(t)).length)while(n=this[u+
+])if(i=xt(n),r=1===n.nodeType&&" "+mt(i)+" "){a=0;while(o=e[a++])r.indexOf(" "+o+"
")<0&&(r+=o+" ");i!==(s=mt(r))&&n.setAttribute("class",s)}return
this},removeClass:function(t){var e,n,r,i,o,a,s,u=0;if(m(t))return
this.each(function(e){k(this).removeClass(t.call(this,e,xt(this)))});if(!arguments.length)return
this.attr("class","");if((e=bt(t)).length)while(n=this[u++])if(i=xt(n),r=1===n.nodeType&&"
 "+mt(i)+" "){a=0;while(o=e[a++])while(-1<r.indexOf(" "+o+" "))r=r.replace(" "+o+" ",
 "");i!==(s=mt(r))&&n.setAttribute("class",s)}return this},toggleClass:function(i,t){var o=typeof
i,a="string"===o || Array.isArray(i);return"boolean"==typeof
t&&a?t?this.addClass(i):this.removeClass(i):m(i)?this.each(function(e){k(this).toggleClass(i.call(
this,e,xt(this),t),t)}):this.each(function(){var
e,t,n,r;if(a){t=0,n=k(this),r=bt(i);while(e=r[t++])n.hasClass(e)?n.removeClass(e):n.addClass(e)}el
se void
0!==(i&&"boolean"!==o || ((e=xt(this))&&Q.set(this,"__className__",e),this.setAttribute&&this
.setAttribute("class",e || !1===i?"":Q.get(this,"__className__") || ""))},hasClass:function(e){va
r t,n,r=0;t=" "+e+" ";while(n=this[r++])if(1===n.nodeType&&-1<(" "+mt(xt(n))+
").indexOf(t))return!0;return!1});var wt=/\r/g;k.fn.extend({val:function(n){var
r,e,i,t=this[0];return arguments.length?(i=m(n),this.each(function(e){var
t;1===this.nodeType&&(null==(t=i?n.call(this,e,k(this).val()):n)?t="":"number"==typeof
t?t+"":Array.isArray(t)&&(t=k.map(t,function(e){return
null==e?"":e+""})),(r=k.valHooks[this.type] || k.valHooks[this.nodeName.toLowerCase()])&&"se
t"in r&&void
0!==(r.set(this,t,"value") || (this.value=t))))):t?(r=k.valHooks[t.type] || k.valHooks[t.nodeName.to
LowerCase()])&&"get"in r&&void
0!==(e=r.get(t,"value"))?e:"string"==typeof(e=t.value)?e.replace(wt,""):null==e?"":e:void
0}),k.extend({valHooks:{option:{get:function(e){var t=k.find.attr(e,"value");return
null!=t?t:mt(k.text(e))},select:{get:function(e){var

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t,n,r,i=e.options,o=e.selectedIndex,a="select-
one"===e.type,s=a?null:[],u=a?o+1:i.length;for(r=o<0?u:a?o:0;r<u;r++)if(((n=i[r]).selected||r==
=o)&&!n.disabled&&(!n.parentNode.disabled||!A(n.parentNode,"optgroup"))){if(t=k(n).val(),a
)return t;s.push(t)}return s},set:function(e,t){var
n,r,i=e.options,o=k.makeArray(t),a=i.length;while(a--)((r=i[a]).selected=-
1<k.inArray(k.valHooks.option.get(r),o))&&(n=!0);return n||(e.selectedIndex=-
1),o)}},k.each(["radio","checkbox"],function(){k.valHooks[this]={set:function(e,t){if(Array.isAr
ray(t))return e.checked=-
1<k.inArray(k(e).val(),t)},y.checkOn||{(k.valHooks[this].get=function(e){return
null===e.getAttribute("value")?"on":e.value}})},y.focusin="onfocusin" in C;var
Tt=/^(?:focusin|focusout)$/,Ct=function(e){e.stopPropagation()};k.extend(k.event,{tri
gger:function(e,t,n,r){var
i,o,a,s,u,l,c,f,p=[n||E],d=v.call(e,"type")?e.type:e,h=v.call(e,"namespace")?e.namespace.split(".")
:[];if(o=f=a=n=n||E,3===n.nodeType&&8===n.nodeType&&!Tt.test(d+k.event.triggered)&&(-
1<d.indexOf(".")&&(d=(h=d.split(".")).shift(),h.sort()),u=d.indexOf(":")<0&&"on"+d,(e=e[k.expa
ndo]?e:new k.Event(d,"object"===typeof
e&&e)).isTrigger=r?2:3,e.namespace=h.join("."),e.rnamespace=e.namespace?new
RegExp("(^|\\\\"+h.join("\\.(?:.*\\.|)"+("\\.|$)"):null,e.result=void
0,e.target||e.target=n),t=null==t?[e]:k.makeArray(t,[e]),c=k.event.special[d]||{}),r||!c.trigger
||!1!==c.trigger.apply(n,t))){if(!r&&!c.noBubble&&!x(n)){for(s=c.delegateType||d,Tt.test(s+d)||
(o=o.parentNode);o;o=o.parentNode)p.push(o),a=o;a===(n.ownerDocument||E)&&p.push(a.d
efaultView||a.parentWindow||C)}i=0;while((o=p[i++])&&!e.isPropagationStopped())f=o.e.ty
pe=1<i?s:c.bindType||d,(l=(Q.get(o,"events"))||{})[e.type]&&Q.get(o,"handle")&&l.apply(o,t),(l
=u&&o[u])&&l.apply&&G(o)&&(e.result=l.apply(o,t),!1===e.result&&e.preventDefault());retur
n
n
e.type=d,r||e.isDefaultPrevented()||c._default&&!1===c._default.apply(p.pop(),t)||!G(n)||u&
&m(n[d])&&!x(n)&&((a=n[u])&&(n[u]=null),k.event.triggered=d,e.isPropagationStopped()&&f.
addEventListener(d,Ct),n[d](),e.isPropagationStopped()&&f.removeEventListener(d,Ct),k.event
.triggered=void 0,a&&(n[u]=a)),e.result}},simulate:function(e,t,n){var r=k.extend(new
k.Event,n,{type:e,isSimulated:!0});k.event.trigger(r,null,t)},k.fn.extend({trigger:function(e,t){r
eturn this.each(function(){k.event.trigger(e,t,this)}),triggerHandler:function(e,t){var
n=this[0];if(n)return
k.event.trigger(e,t,n,!0)},y.focusin||k.each({focus:"focusin",blur:"focusout"},function(n,r){var
i=function(e){k.event.simulate(r,e.target,k.event.fix(e));k.event.special[r]={setup:function(){va
r
e=this.ownerDocument||this,t=Q.access(e,r),t||e.addEventListener(n,i,!0),Q.access(e,r,(t||0)+
1)},teardown:function(){var e=this.ownerDocument||this,t=Q.access(e,r)-
1;t?Q.access(e,r,t):(e.removeEventListener(n,i,!0),Q.remove(e,r))}}};var
Et=C.location,kt=Date.now(),St=/\?/;k.parseXML=function(e){var t;if(!e||"string"!==typeof
e)return null;try{t=(new C.DOMParser).parseFromString(e,"text/xml")}catch(e){t=void 0}return
t&&!t.getElementsByTagName("parsererror").length||k.error("Invalid XML: "+e),t};var
Nt=/\[\]\$/,At=/\r?\n/g,Dt=/^(?:submit|button|image|reset|file)$/,jt=/^(?:input|select|textar
ea|keygen)/i;function qt(n,e,r,i){var
t;if(Array.isArray(e))k.each(e,function(e,t){r||Nt.test(n)?i(n,t):qt(n+"["+("object"===typeof
t&&null!=t?"e:")+"]",t,r,i)});else if(r||"object"!==w(e))i(n,e);else for(t in

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e)qt(n+"["+t+"]",e[t],r,i)}k.param=function(e,t){var n,r=[],i=function(e,t){var
n=m(t)?t():t;r[r.length]=encodeURIComponent(e)+"="+encodeURIComponent(null==n?"":n)};if
(null==e)return"";if(Array.isArray(e)||e.jquery&&!k.isPlainObject(e))k.each(e,function(){i(this.n
ame,this.value)});else for(n in e)qt(n,e[n],t,i);return
r.join("&")},k.fn.extend({serialize:function(){return
k.param(this.serializeArray())},serializeArray:function(){return this.map(function(){var
e=k.prop(this,"elements");return e?k.makeArray(e):this}).filter(function(){var
e=this.type;return
this.name&&!k(this).is(":disabled")&&jt.test(this.nodeName)&&!Dt.test(e)&&(this.checked||!
pe.test(e)))}.map(function(e,t){var n=k(this).val();return
null==n?null:Array.isArray(n)?k.map(n,function(e){return{name:t.name,value:e.replace(At,"\\r\\
n")}}):{name:t.name,value:n.replace(At,"\\r\\n")}).get()});var
Lt=/%20/g,Ht=/#.*$/Ot=/([?&])_=[^&]*/,Pt=/^(\.|\?|\/):[
\t]*([^\r\n]*)$/gm,Rt=/^(?:GET|HEAD)$/,Mt=/^\/\//,It={},Wt={},$t="*/".concat(""),Ft=E.creat
eElement("a");function Bt(o){return function(e,t){"string"!=typeof e&&(t=e,e="");var
n,r=0,i=e.toLowerCase().match(R)||[];if(m(t))while(n=i[r++])"+"===n[0]?(n=n.slice(1)):"*",
(o[n]=o[n]||[]).unshift(t):(o[n]=o[n]||[]).push(t)}function _t(t,i,o,a){var s={},u=t===Wt;function
l(e){var r;return s[e]=!0,k.each(t[e]||[],function(e,t){var n=t(i,o,a);return"string"!=typeof
n||u||s[n]?u?(r=n):void 0:(i.dataTypes.unshift(n),l(n,!1))},r)}return
l(i.dataTypes[0])||!s["*"]&&l(["*"])function zt(e,t){var n,r,i=k.ajaxSettings.flatOptions||{};for(n
in t)void 0!==t[n]&&((i[n]?e:r||(r={}))[n]=t[n]);return
r&&k.extend(!0,e,r),eFt.href=Et.href,k.extend({active:0,lastModified:{},etag:{},ajaxSettings:{url
:Et.href,type:"GET",isLocal:/^(?:about|app|app-storage|.+
extension|file|res|widget)$/i.test(Et.protocol),global:!0,processData:!0,async:!0,contentType:
"application/x-www-form-urlencoded; charset=UTF-
8",accepts:{"*":$t,text:"text/plain",html:"text/html",xml:"application/xml,
text/xml",json:"application/json,
text/javascript"},contents:{xml:/\bxml\b/,html:/\bhtml/,json:/\bjson\b/},responseFields:{xml:"
responseXML",text:"responseText",json:"responseJSON"},converters:{"* text":String,"text
html":!0,"text json":JSON.parse,"text
xml":k.parseXML},flatOptions:{url:!0,context:!0}},ajaxSetup:function(e,t){return
t?zt(zt(e,k.ajaxSettings),t):zt(k.ajaxSettings,e)},ajaxPrefilter:Bt(It),ajaxTransport:Bt(Wt),ajax:fun
ction(e,t){"object"==typeof e&&(t=e,e=void 0),t=t||{};var
c,f,p,n,d,r,h,g,i,o,v=k.ajaxSetup({},t),y=v.context||v,m=v.context&&(y.nodeType||y.jquery)?k(y
):k.event,x=k.Deferred(),b=k.Callbacks("once
memory"),w=v.statusCode||{},a={},s={},u="canceled",T={readyState:0,getResponseHeader:fun
ction(e){var t;if(h){if(!n){n={};while(t=Pt.exec(p))n[t[1].toLowerCase()+"
"]=n[t[1].toLowerCase()+" "]||[]}.concat(t[2])}t=n[e.toLowerCase()+" "]}return
null==t?null:t.join(", ")},getAllResponseHeaders:function(){return
h?p:null},setRequestHeader:function(e,t){return
null==h&&(e=s[e.toLowerCase()]=s[e.toLowerCase()]||e,a[e]=t),this},overrideMimeType:functi
on(e){return null==h&&(v.mimeType=e),this},statusCode:function(e){var
t;if(e)if(h)T.always(e[T.status]);else for(t in e)w[t]=[w[t],e[t]];return this},abort:functi
on(e){var t=||u;return
c&&c.abort(t),l(0,t,this)};if(x.promise(T),v.url=((e||v.url||Et.href)+"").replace(Mt,Et.protocol+

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"/"),v.type=t.method||t.type||v.method||v.type,v.dataTypes=(v.dataType||"").toLowerCase().match(R)||[""],null==v.crossDomain){r=E.createElement("a");try{r.href=v.url,r.href=r.href,v.crossDomain=Ft.protocol+"/"+Ft.host!=r.protocol+"/"+r.host}catch(e){v.crossDomain=!0}}if(v.data&&v.processData&&"string"!=typeof v.data&&(v.data=k.param(v.data,v.traditional)),_t(lt,v,t,T),h)return T;for(i in(g=k.event&&v.global)&&0==k.active++&&k.event.trigger("ajaxStart"),v.type=v.type.toUpperCase(),v.hasContent=!Rt.test(v.type),f=v.url.replace(Ht,""),v.hasContent?v.data&&v.processData&&0==(v.contentType||"").indexOf("application/x-www-form-urlencoded")&&(v.data=v.data.replace(Lt,"+")):(o=v.url.slice(f.length),v.data&&(v.processData||"string"==typeof v.data)&&(f+=((St.test(f)?"&":"?")+v.data,delete v.data),!1===v.cache&&(f=f.replace(Ot,"$1"),o=(St.test(f)?"&":"?")+="_="+kt+++o),v.url=f+o),v.ifModified&&(k.lastModified[f]&&T.setRequestHeader("If-Modified-Since",k.lastModified[f]),k.etag[f]&&T.setRequestHeader("If-None-Match",k.etag[f])),(v.data&&v.hasContent&&!1===v.contentType||t.contentType)&&T.setRequestHeader("Content-Type",v.contentType),T.setRequestHeader("Accept",v.dataTypes[0]&&v.accepts[v.dataTypes[0]]?v.accepts[v.dataTypes[0]]+("!"==v.dataTypes[0]?","+$t+";q=0.01":""):v.accepts["*"]),v.headers)T.setRequestHeader(i,v.headers[i]);if(v.beforeSend&&(!1===v.beforeSend.call(y,T,v)||h))return T.abort();if(u="abort",b.add(v.complete),T.done(v.success),T.fail(v.error),c=_t(Wt,v,t,T)){if(T.readyState=1,g&&m.trigger("ajaxSend",[T,v]),h)return T;v.async&&0<v.timeout&&(d=C.setTimeout(function(){T.abort("timeout")},v.timeout));try{h=!1,c.send(a,l)}catch(e){if(h)throw e;l(-1,e)}else l(-1,"No Transport");function l(e,t,n,r){var i,o,a,s,u,l=t;h||(h=!0,d&&C.clearTimeout(d),c=void 0,p=r||"",T.readyState=0<e?4:0,i=200<=e&&e<300||304===e,n&&(s=function(e,t,n){var r,i,o,a,s=e.contents,u=e.dataTypes;while("*"===u[0])u.shift(),void 0===r&&(r=e.mimeType||t.getResponseHeader("Content-Type"));if(r)for(i in s)if(s[i]&&s[i].test(r)){u.unshift(i);break}if(u[0]in n)o=u[0];else{for(i in n){if(!u[0]||e.converters[i+" "+u[0]]){o=i;break}a||(a=i)o=o||a}if(o)return o!=u[0]&&u.unshift(o),n[o]}(v,T,n)),s=function(e,t,n,r){var i,o,a,s,u,l={},c=e.dataTypes.slice();if(c[1])for(a in e.converters)l[a.toLowerCase()]=e.converters[a];o=c.shift();while(o)if(e.responseFields[o]&&(n[e.responseFields[o]]=t),!u&&r&&e.dataFilter&&(t=e.dataFilter(t,e.dataType)),u=o,o=c.shift())if("!="===o)o=u;else if("!="===u&&u!=o){if(!a=l[u+" "+o]||l["* "+o])for(i in l){if(s=i.split(" ")[1]===o&&(a=l[u+" "+s[0]]||l["* "+s[0]])){!0===a?a=l[i]:!0!=l[i]&&(o=s[0],c.unshift(s[1]));break}if(!0===a)if(a&&e["throws"])t=a(t);else try{t=a(t)}catch(e){return{state:"parsererror",error:a?e:"No conversion from "+u+" to "+o}}return{state:"success",data:t}}(v,s,T,i),i?(v.ifModified&&((u=T.getResponseHeader("Last-Modified"))&&(k.lastModified[f]=u),(u=T.getResponseHeader("etag"))&&(k.etag[f]=u)),204===e||"HEAD"===v.type?l="nocontent":304===e?l="notmodified":(l=s.state,o=s.data,i!=(a=s.error)):(a=l,l&&l||l="error",e<0&&(e=0))),T.status=e,T.statusText=(t||l)+"";i?x.resolveWith(y,[o,l,T]):x.rejectWith(y,[T,l,a]),T.statusCode(w),w=void 0,g&&m.trigger(i?"ajaxSuccess":"ajaxError",[T,v,i?o:a]),b.fireWith(y,[T,l]),g&&(m.trigger("ajaxComplete",[T,v]),--k.active||k.event.trigger("ajaxStop"))))return T},getJSON:function(e,t,n){return k.get(e,t,n,"json")},getScript:function(e,t){return k.get(e,void

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0,t,"script"))},k.each(["get","post"],function(e,i){k[i]=function(e,t,n,r){return
m(t)&&(r=r||n,n=t,t=void
0),k.ajax(k.extend({url:e,type:i,dataType:r,data:t,success:n},k.isPlainObject(e)&&e))}},k._evalU
rl=function(e,t){return
k.ajax({url:e,type:"GET",dataType:"script",cache:!0,async:!1,global:!1,converters:{"text
script":function(){}},dataFilter:function(e){k.globalEval(e,t)}},k.fn.extend({wrapAll:function(e){
var t;return
this[0]&&(m(e)&&(e=e.call(this[0])),t=k(e,this[0].ownerDocument).eq(0).clone(!0),this[0].pare
ntNode&&t.insertBefore(this[0]),t.map(function(){var
e=this;while(e.firstElementChild)e=e.firstElementChild;return
e}).append(this)),this},wrapInner:function(n){return
m(n)?this.each(function(e){k(this).wrapInner(n.call(this,e))}):this.each(function(){var
e=k(this),t=e.contents(),t.length?t.wrapAll(n):e.append(n)}),wrap:function(t){var
n=m(t);return
this.each(function(e){k(this).wrapAll(n?t.call(this,e):t)}),unwrap:function(e){return
this.parent(e).not("body").each(function(){k(this).replaceWith(this.childNodes)}),this}},k.expr.
pseudos.hidden=function(e){return!k.expr.pseudos.visible(e)},k.expr.pseudos.visible=function(
e){return!!(e.offsetWidth||e.offsetHeight||e.getClientRects().length)},k.ajaxSettings.xhr=funct
ion(){try{return new C.XMLHttpRequest}catch(e){}};var
Ut={0:200,1223:204},Xt=k.ajaxSettings.xhr();y.cors=!!Xt&&"withCredentials"in
Xt,y.ajax=Xt=!!Xt,k.ajaxTransport(function(i){var
o,a;if(y.cors||Xt&&li.crossDomain)return{send:function(e,t){var
n,r=i.xhr();if(r.open(i.type,i.url,i.async,i.username,i.password),i.xhrFields)for(n in
i.xhrFields)r[n]=i.xhrFields[n];for(n in
i.mimeType&&.overrideMimeType&&.overrideMimeType(i.mimeType),i.crossDomain||e["X-
Requested-With"]||(e["X-Requested-
With"]="XMLHttpRequest"),e)r.setRequestHeader(n,e[n]);o=function(e){return
function(){o&&(o=a=r.onload=r.onerror=r.onabort=r.ontimeout=r.onreadystatechange=null,"a
bort"===e?r.abort():"error"===e?"number"!=typeof
r.status?t(0,"error"):t(r.status,r.statusText):t(Ut[r.status]||r.status,r.statusText,"text"!=(r.resp
onseType||"text")||"string"!=typeof
r.responseText?{binary:r.response}:{text:r.responseText},r.getAllResponseHeaders()))},r.onloa
d=o(),a=r.onerror=r.ontimeout=o("error"),void
0!=r.onabort?r.onabort=a:r.onreadystatechange=function(){4===r.readyState&&C.setTimeou
t(function(){o&&a()}),o=o("abort");try{r.send(i.hasContent&&i.data||null)}catch(e){if(o)throw
e}},abort:function(){o&&o()}}},k.ajaxPrefilter(function(e){e.crossDomain&&(e.contents.script=
!1)},k.ajaxSetup({accepts:{script:"text/javascript, application/javascript,
application/ecmascript, application/x-
ecmascript"},contents:{script:/\b(?:java|ecma)script\b/},converters:{"text
script":function(e){return k.globalEval(e),e}}},k.ajaxPrefilter("script",function(e){void
0===e.cache&&(e.cache=!1),e.crossDomain&&(e.type="GET")}),k.ajaxTransport("script",functi
on(n){var
r,i;if(n.crossDomain||n.scriptAttrs)return{send:function(e,t){r=k("<script>").attr(n.scriptAttrs|
{)).prop({charset:n.scriptCharset,src:n.url}).on("load
error",i=function(e){r.remove(),i=null,e&&t("error"===e.type?404:200,e.type)}),E.head.append

```

```

Child(r[0]),abort:function(){i&&i()}}});var
Vt,Gt=[],Yt=/(\?|&|$)|\?|/;k.ajaxSetup({jsonp:"callback",jsonpCallback:function(){var
e=Gt.pop()||k.expando+"_"+kt++;return this[e]=!0,e}},k.ajaxPrefilter("json
jsonp",function(e,t,n){var r,i,o,a=!1!==e.jsonp&&(Yt.test(e.url)?"url":"string")==typeof
e.data&&0===(e.contentType||"").indexOf("application/x-www-form-
urlencoded")&&Yt.test(e.data)&&"data");if(a||"jsonp"===e.dataTypes[0])return
r=e.jsonpCallback=m(e.jsonpCallback)?e.jsonpCallback():e.jsonpCallback,a?e[a]=e[a].replace(Yt
,"$1"+r):!1!==e.jsonp&&(e.url+=(St.test(e.url)?"&":"?")+e.jsonp+"="+r),e.converters["script
json"]=function(){return o||k.error(r+" was not
called"),o[0]},e.dataTypes[0]="json",i=C[r],C[r]=function(){o=arguments},n.always(function(){v
oid
0===i?k(C).removeProp(r):C[r]=i,e[r]&&(e.jsonpCallback=t.jsonpCallback,Gt.push(r)),o&&m(i)&
&i(o[0]),o=i=void
0),"script"}),y.createHTMLDocument=((Vt=E.implementation.createHTMLDocument("")).body)
.innerHTML("<form></form><form></form>",2===Vt.childNodes.length),k.parseHTML=functi
on(e,t,n){return"string"!==typeof e?[]:("boolean"===typeof
t&&(n=t,t=!1),t||(y.createHTMLDocument?((r=(t=E.implementation.createHTMLDocument("")
).createElement("base")).href=E.location.href,t.head.appendChild(r)):t=E),o=!n&&[],(i=D.exec(
e))?[t.createElement(i[1]):(i=we([e],t,o),o&&o.length&&k(o).remove(),k.merge([],i.childNodes
))];var r,i,o},k.fn.load=function(e,t,n){var r,i,o,a=this,s=e.indexOf(" ");return-
1<s&&(r=mt(e.slice(s)),e=e.slice(0,s)),m(t)?(n=t,t=void 0):t&&"object"===typeof
t&&(i="POST"),0<a.length&&k.ajax({url:e,type:i||"GET",dataType:"html",data:t}).done(funcio
n(e){o=arguments,a.html(r?k("<div>").append(k.parseHTML(e)).find(r):e)).always(n&&functio
n(e,t){a.each(function(){n.apply(this,o)||[e.responseText,t,e]})),this},k.each(["ajaxStart",
"ajaxS top", "ajaxComplete", "ajaxError", "ajaxSuccess", "ajaxSend"],function(e,t){k.fn[t]=function(e){ret
urn this.on(t,e)}),k.expr.pseudos.animated=function(t){return
k.grep(k.timers,function(e){return t===e.elem}).length},k.offset={setOffset:function(e,t,n){var
r,i,o,a,s,u,l=k.css(e,"position"),c=k(e),f={},"static"===l&&(e.style.position="relative"),s=c.offset(
),o=k.css(e,"top"),u=k.css(e,"left"),("absolute"===l||"fixed"===l)&&-
1<(o+u).indexOf("auto")?(a=(r=c.position()).top,i=r.left):(a=parseFloat(o)||0,i=parseFloat(u)||
0),m(t)&&(t=t.call(e,n,k.extend({},s))),null!=t.top&&(f.top=t.top-
s.top+a),null!=t.left&&(f.left=t.left-s.left+i),"using"in
t?t.using.call(e,f):c.css(f)},k.fn.extend({offset:function(t){if(arguments.length)return void
0===t?this:this.each(function(e){k.offset.setOffset(this,t,e)});var e,n,r=this[0];return
r?r.getClientRects().length?(e=r.getBoundingClientRect(),n=r.ownerDocument.defaultView,{to
p:e.top+n.pageYOffset,left:e.left+n.pageXOffset}):{top:0,left:0}:void
0},position:function(){if(this[0]){var
e,t,n,r=this[0],i={top:0,left:0};if("fixed"===k.css(r,"position"))t=r.getBoundingClientRect();else{t
=this.offset(),n=r.ownerDocument,e=r.offsetParent||n.documentElement;while(e&&(e===n.b
ody||e===n.documentElement)&&"static"===k.css(e,"position"))e=e.parentNode;e&&e!==r&
&1===e.nodeType&&((i=k(e).offset()).top+=k.css(e,"borderTopWidth",!0),i.left+=k.css(e,"bord
erLeftWidth",!0))}return{top:t.top-i.top-k.css(r,"marginTop",!0),left:t.left-i.left-
k.css(r,"marginLeft",!0)}},offsetParent:function(){return this.map(function(){var
e=this.offsetParent;while(e&&"static"===k.css(e,"position"))e=e.offsetParent;return
e||ie}}),k.each({scrollLeft:"pageXOffset",scrollTop:"pageYOffset"},function(t,i){var

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o="pageYOffset"===i;k.fn[t]=function(e){return _(this,function(e,t,n){var
r;if(x(e)?r=e:9===e.nodeType&&(r=e.defaultView),void 0===n)return
r?r[i]:e[t];r?r.scrollTo(o?r.pageXOffset:n,o?n:r.pageYOffset):e[t]=n,t,e.arguments.length}}),k.
each(["top","left"],function(e,n){k.cssHooks[n]=ze(y.pixelPosition,function(e,t){if(t)return
t=_e(e,n),$.test(t)?k(e).position()[n]+"px":t})),k.each({Height:"height",Width:"width"},functio
n(a,s){k.each({padding:"inner"+a,content:s,"":"outer"+a},function(r,o){k.fn[o]=function(e,t){var
n=arguments.length&&(r||"boolean"!==typeof
e),i=r||(!0===e||!0===t?"margin":"border");return _(this,function(e,t,n){var r;return
x(e)?0===o.indexOf("outer")?e["inner"+a]:e.document.documentElement["client"+a]:9===e.n
odeType?(r=e.documentElement,Math.max(e.body["scroll"+a],r["scroll"+a],e.body["offset"+a],
r["offset"+a],r["client"+a])):void 0===n?k.css(e,t,i):k.style(e,t,n,i)},s,n?e:void
0,n)}})),k.each("blur focus focusin focusout resize scroll click dblclick mousedown mouseup
mousemove mouseover mouseout mouseenter mouseleave change select submit keydown
keypress keyup contextmenu".split(" "),function(e,n){k.fn[n]=function(e,t){return
0<arguments.length?this.on(n,null,e,t):this.trigger(n)}},k.fn.extend({hover:function(e,t){return
this.mouseenter(e).mouseleave(t||e)}},k.fn.extend({bind:function(e,t,n){return
this.on(e,null,t,n),unbind:function(e,t){return
this.off(e,null,t)},delegate:function(e,t,n,r){return
this.on(t,e,n,r),undelegate:function(e,t,n){return
1===arguments.length?this.off(e,"**"):this.off(t,e||"**",n)}},k.proxy=function(e,t){var
n,r,i;if("string"===typeof t&&(n=e[t],t=e,e=n),m(e))return
r=s.call(arguments,2),(i=function(){return
e.apply(t||this,r.concat(s.call(arguments))))).guid=e.guid=e.guid||k.guid++,i},k.holdReady=fun
ction(e){e?k.readyWait++:k.ready(!0)},k.isArray=Array.isArray,k.parseJSON=JSON.parse,k.node
Name=A,k.isFunction=m,k.isWindow=x,k.camelCase=V,k.type=w,k.now=Date.now,k.isNumeric
=function(e){var t=k.type(e);return("number"===t||"string"===t)&&!isNaN(e-
parseFloat(e))},"function"===typeof define&&define.amd&&define("jquery",[],function(){return
k});var Qt=C.jQuery,Jt=C.$;return k.noConflict=function(e){return
C.$===k&&(C.$=Jt),e&&C.jQuery===k&&(C.jQuery=Qt),k,e||(C.jQuery=C.$=k),k);

```

```

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3.4.1.js"],"names":["global","factory","module","exports","document","w","Error","window","
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"support","isFunction","obj","nodeType","isWindow","preservedScriptAttributes","type","src",
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t","getAttribute","setAttribute","head","appendChild","parentNode","removeChild","toType",
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econd","grep","invert","matches","callbackExpect","arg","value","guid","Symbol","iterator","s

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plit","toLowerCase","Sizzle","Expr","getText","isXML","tokenize","compile","select","outermostContext","sortInput","hasDuplicate","setDocument","docElem","documentIsHTML","rbuggyQSA","rbuggyMatches","contains","Date","preferredDoc","dirruns","done","classCache","createCache","tokenCache","compilerCache","nonnativeSelectorCache","sortOrder","a","b","pop","push\_native","list","booleans","whitespace","identifier","attributes","pseudos","rwhitespace","RegExp","rcomma","rcombinators","rdescend","rpseudo","ridentifier","matchExpr","ID","CLASS","TAG","ATTR","PSEUDO","CHILD","bool","needsContext","rhtml","rinputs","rheader","rnative","rquickExpr","rsibling","runescape","funescape","\_","escaped","escapedWhitespace","high","String","fromCharCode","rccsescape","fccsescape","ch","asCodePoint","charCodeAt","unloadHandler","inDisabledFieldset","addCombinator","disabled","nodeName","dir","next","childNodes","e","els","seed","m","nid","match","groups","newSelector","newContext","ownerDocument","exec","getElementById","id","getElementsByTagName","getElementsByClassName","qsa","test","toSelector","join","testContext","querySelectorAll","qsaError","removeAttribute","keys","cache","key","cacheLength","shift","markFunction","assert","el","addHandle","attrs","handler","attrHandle","siblingCheck","cur","diff","sourceIndex","nextSibling","createInputPseudo","createButtonPseudo","createDisabledPseudo","isDisabled","createPositionalPseudo","argument","matchIndexes","namespace","namespaceURI","documentElement","hasCompare","subWindow","defaultView","top","addEventListener","attachEvent","className","createComment","getById","getElementsByName","filter","attrId","find","getAttributeNode","tag","tmp","innerHTML","input","matchesSelector","webkitMatchesSelector","mozMatchesSelector","oMatchesSelector","msMatchesSelector","disconnectedMatch","compareDocumentPosition","adown","bup","compare","sortDetached","aup","ap","bp","unshift","expr","elements","attr","specified","escape","sel","uniqueSort","duplicates","detectDuplicates","sortStable","textContent","firstChild","nodeValue","selectors","createPseudo","relative",">","","+", "~","preFilter","excess","unquoted","nodeNameSelector","pattern","operator","check","result","what","simple","forward","ofType","xml","uniqueCache","outerCache","nodeIndex","start","parent","useCache","lastChild","uniqueID","pseudo","args","setFilters","idx","matched","not","matcher","unmatched","has","lang","elemLang","hash","location","root","focus","activeElement","hasFocus","href","tabIndex","enabled","checked","selected","selectedIndex","empty","header","button","even","odd","lt","gt","radio","checkbox","file","password","image","submit","reset","tokens","combinator","base","skip","checkNonElements","doneName","oldCache","newCache","elementMatcher","matchers","condense","newUnmatched","mapped","setMatcher","postFilter","postFinder","postSelector","temp","preMap","postMap","preexisting","contexts","multipleContexts","matcherIn","matcherOut","matcherFromTokens","checkContext","leadingRelative","implicitRelative","matchContext","matchAnyContext","filters","parseOnly","soFar","preFilters","cached","elementMatchers","setMatchers","bySet","byElement","superMatcher","outermost","matchedCount","setMatched","contextBackup","dirrunsUnique","token","compiled","defaultValue","unique","isXMLDoc","escapeSelector","until","truncate","is","siblings","n","rneedsContext","rsingleTag","winnow","qualifier","self","rootjQuery","parseHTML","ready","rparentsprev","guaranteedUnique","children","contents","prev","sibling","targets","l","closest","index","prevAll","add","addBack","parents","parentsUntil","nextAll","nextUntil","prevUntil","contentDocument","content","reverse","rnohtmlwhite","Identity","v","Thrower","ex","adoptValue","resolve","reject","noValue","method","promise","fail","then","Callbacks","object","flag","firing","memory","fired","locked","queue","firingIndex","fire","once","stopOnFalse","remove","disable","lock","fireWith","Deferred","func","tuples","state","always","de

ferred","catch","pipe","fns","newDefer","tuple","returned","progress","notify","onFulfilled","onRejected","onProgress","maxDepth","depth","special","that","mightThrow","TypeError","notifyWith","resolveWith","process","exceptionHook","stackTrace","rejectWith","getStackHook","setTimeout","stateString","when","singleValue","remaining","resolveContexts","resolveValues","master","updateFunc","errorNames","stack","console","warn","message","readyException","readyList","completed","removeEventListener","readyWait","wait","readyState","doScroll","access","chainable","emptyGet","raw","bulk","rmsPrefix","rdashAlpha","fcamelCase","all","letter","toUpperCase","camelCase","string","acceptData","owner","Data","uid","defineProperty","configurable","set","data","prop","hasData","dataPriv","dataUser","rbrace","rmultiDash","dataAttr","JSON","parse","removeData","\_data","\_removeData","dequeue","startLength","hooks","\_queueHooks","stop","setter","clearQueue","count","defer","pnum","source","rcssNum","cssExpand","isAttached","composed","getRootNode","isHiddenWithinTree","style","display","css","swap","old","adjustCSS","valueParts","tween","adjusted","scale","maxIterations","currentValue","initial","unit","cssNumber","initialInUnit","defaultDisplayMap","showHide","show","values","body","hide","toggle","rcheckableType","rtagName","rscriptType","wrapMap","option","thead","col","tr","td","\_default","getAll","setGlobalEval","refElements","optgroup","tbody","tfoot","colgroup","caption","th","div","buildFragment","scripts","selection","ignored","wrap","attached","fragment","createDocumentFragment","nodes","htmlPrefilter","createTextNode","checkClone","cloneNode","noCloneChecked","rkeyEvent","rmouseEvent","rtypenamespace","returnTrue","returnFalse","expectSync","err","safeActiveElement","on","types","one","origFn","event","off","leverageNative","notAsync","saved","isTrigger","delegateType","stopPropagation","stopImmediatePropagation","preventDefault","trigger","Event","handleObjIn","eventHandle","events","t","handleObj","handlers","namespaces","origType","elemData","handle","triggered","dispatch","bindType","delegateCount","setup","mappedTypes","origCount","teardown","removeEvent","nativeEvent","handlerQueue","fix","delegateTarget","preDispatch","isPropagationStopped","currentTarget","isImmediatePropagationStopped","rnamespace","postDispatch","matchedHandlers","matchedSelectors","addProp","hook","enumerable","originalEvent","writable","load","noBubble","click","beforeunload","returnValue","props","isDefaultPrevented","defaultPrevented","relatedTarget","timeStamp","now","isSimulated","altKey","bubbles","cancelable","changedTouches","ctrlKey","detail","eventPhase","metaKey","pageX","pageY","shiftKey","view","char","charCode","keyCode","buttons","clientX","clientY","offsetX","offsetY","pointerId","pointerType","screenX","screenY","targetTouches","toElement","touches","which","blur","mouseenter","mouseleave","pointerenter","pointerleave","orig","related","rhtmlTag","rnoInnerhtml","rchecked","rcleanScript","manipulationTarget","disableScript","restoreScript","cloneCopyEvent","dest","pdataOld","pdataCur","udataOld","udataCur","domManip","collection","hasScripts","iNoClone","valuelsFunction","html","\_evalUrl","keepData","cleanData","dataAndEvents","deepDataAndEvents","srcElements","destElements","inPage","detach","append","prepend","insertBefore","before","after","replaceWith","replaceChild","appendTo","prependTo","insertAfter","replaceAll","original","insert","rnumnonpx","getStyles","opener","getComputedStyle","rboxStyle","curCSS","computed","width","minWidth","maxWidth","getPropertyValue","pixelBoxStyles","addGetHookIf","conditionFn","hookFn","computeStyleTests","container","cssText","divStyle","pixelPositionVal","reliableMarginLeftVal","roundPixelMeasurements","marginLeft","right","pixelBoxStylesVal","boxSizingReliableVal","position","scrollboxSizeVal","offsetWidth","measure","round","parseFloat","backgroundClip","clearCloneStyle","boxSizingReliable","pixelPosition","reliableMarginLeft","scrollboxSize","cssPrefixes","emptyStyle","vend



orProps","finalPropName","final","cssProps","capName","vendorPropName","rdisplayswap","r  
customProp","cssShow","visibility","cssNormalTransform","letterSpacing","fontWeight","setP  
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ttable","buildParams","traditional","param","s","valueOrFunction","encodeURIComponent","s  
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entType","accepts","json","responseFields","converters","\* text","text html","text json","text  
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ponseHeadersString","responseHeaders","timeoutTimer","urlAnchor","fireGlobals","uncached  
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atusText","responses","isSuccess","response","modified","ct","finalDataType","firstDataType",  
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L,EAASI,IAGIBJ,EAASD,GATBX,CA0BuB,oBAAXO,OAAyBA,OAASC,KAAM,SAAUD,EAaQE,GAMtE,a  
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ASla,EAAMipC,GAAl,QAAUzlC,GACpE,SAAU0IC,EAAcC,GAGxB9nC,EAAOG,GAAl2nC,GAAa,SAAU  
7T,EAAQ9vB,GACzC,IAAI8Z,EAAYzc,UAAUjB,SAAYsnC,GAACK,kBAAX5T,GAC5DpC,EAAQgW,KAA

6B,IAAX5T,IAA6B,IAAV9vB,EAAiB,SAAW,UAE1E,OAAO6Z,EAAQ5gB,KAAM,SAAUkE,EAAM3C,EAAMwF,GAC1C,IAAIjF,EAEl,OAAKT,EAAU6C,GAGyB,IAAhCwmC,EAASjqC,QAAS,SACxByD,EAAM,QAAUa,GACHBb,EAAktE,SAASyP,gBAAiB,SAAWtK,GAirB,IAAIBb,EAAK9C,UACTU,EAAMoC,EAAKmL,gBAIJ3J,KAAKwuB,IACXhwB,EAAKghB,KAAM,SAAWngB,GAAQjD,EAAK,SAAWiD,GAC9Cb,EAAKghB,KAAM,SAAWngB,GAAQjD,EAAK,SAAWiD,GAC9CjD,EAAK,SAAWiD,UAIDS,IAAVuB,EAGNnE,EAAOohB,IAAK9f,EAAM3C,EAAMkzB,GAGxB7xB,EAAOkhB,MAAO5f,EAAM3C,EAAMwF,EAAOotB,IAChClzB,EAAMsf,EAAyGw,OAAStxB,EAAWqb,QAM5Cje,EAAOmB,KAAM,wLAEGDoD,MAAO,KACnE,SAAUpF,EAAGgD,GAGbnC,EAAOG,GAAIgC,GAAS,SAAUId,EAAMjf,GACnC,OAA0B,EAAAnBqB,UAAUjB,OACHBnD,KAAK+nB,GAAIhjB,EAAM,KAAMid,EAAMjf,GAC3B/C,KAAK6oB,QAAS9jB,MAIjBnC,EAAOG,GAAG8B,OAAQ,CACjB8IC,MAAO,SAAUC,EAAQC,GACxB,OAAO7qC,KAAK4tB,WAAYgd,GAAS/c,WAAYgd,GAASD,MAOxDhoC,EAAOG,GAAG8B,OAAQ,CAEjBq1B,KAAM,SAAUIS,EAAOHG,EAAMjf,GAC5B,OAAO/C,KAAK+nB,GAAIC,EAAO,KAAMhG,EAAMjf,IAEpC+nC,OAAQ,SAAU9iB,EAAOjIB,GACxB,OAAO/C,KAAKooB,IAAKJ,EAAO,KAAMjIB,IAG/BgoC,SAAU,SAAUloC,EAAUmlB,EAAOHg,EAAMjf,GAC1C,OAAO/C,KAAK+nB,GAAIC,EAAOnIB,EAAUmf,EAAMjf,IAExCioC,WAAY,SAAUnoC,EAAUmlB,EAAOjIB,GAGtC,OAA4B,IAArBqB,UAAUjB,OACHBnD,KAAKooB,IAAKvlB,EAAU,MACpB7C,KAAKooB,IAAKJ,EAAOnIB,GAAY,KAAME,MAQtCH,EAAOqoC,MAAQ,SAAUloC,EAAID,GAC5B,IAAluN,EAAK4D,EAAMg3B,EAUF,GARwB,iBAAZnoC,IACXuN,EAAMtN,EAAID,GACVA,EAAUC,EACVA,EAAKsN,GAKAnP,EAAY6B,GAaIB,OARAKr,EAAO3T,EAAMU,KAAMoD,UAAW,IAC9B6mC,EAAQ,WACP,OAAOloC,EAAGoB,MAAOrB,GAAW9C,KAAMiU,EAAK1T,OAAQD,EAAMU,KAAMoD,eAltD4C,KAAOjE,EAAGiE,KAAOjE,EAAGiE,MAAQpE,EAAOoE,OAEICikC,GAGRroC,EAAOsoC,UAAy,SAAUC,GACvBA,EACJvoC,EAAO4d,YAEP5d,EAAOyX,OAAO,IAGhBzX,EAAO2C,QAAUD,MAAMC,QACvB3C,EAAOwoC,UAAy5oB,KAAKC,MACxB7f,EAAOoJ,SAAWA,EACIBpJ,EAAO1B,WAAaA,EACpB0B,EAAOvB,SAAWA,EACIBuB,EAAO2e,UAAyA,EACnB3e,EAAOrB,KAAOmB,EAEdE,EAAOipB,IAMxjB,KAAKwjB,IAElBjpB,EAAOyoC,UAAy,SAAUlcC,GAK5B,IAAII,EAAOqB,EAAOrB,KAAmJ,GACxB,OAAkB,WAATI,GAA8B,WAATA,KAK5B+pC,MAAOnqC,EAAMuxB,WAAYvxB,KAmBL,mBAAXoqC,QAAyBA,OAAOC,KAC3CD,OAAQ,SAAU,GAAl,WACrB,OAAO3oC,IAOT,IAGC6oC,GAU1rC,EAAO6C,OAGjB8oC,GAAK3rC,EAAO4rC,EAwBb,OAtBA/oC,EAAOgpC,WAAa,SAAUxmC,GAS7B,OARKrF,EAAO4rC,IAAM/oC,IACjB7C,EAAO4rC,EAAID,IAGPtMC,GAAQrF,EAAO6C,SAAWA,IAC9B7C,EAAO6C,OAA56oC,IAGV7oC,GAMF3C,IACLF,EAAO6C,OAA57C,EAAO4rC,EAAI/oC,GAMrBA","file":"jquery-3.4.1.min.js"}

/\*!

\* jQuery JavaScript Library v3.4.1 -ajax,-ajax/jsonp,-ajax/load,-ajax/parseXML,-ajax/script,-ajax/var/location,-ajax/var/nonce,-ajax/var/rquery,-ajax/xhr,-manipulation/\_evalUrl,-event/ajax,-effects,-effects/Tween,-effects/animatedSelector

\* <https://jquery.com/>

\*

\* Includes Sizzle.js

\* <https://sizzlejs.com/>

\*

\* Copyright JS Foundation and other contributors

\* Released under the MIT license

\* <https://jquery.org/license>

\*

\* Date: 2019-05-01T21:04Z

\*/

( function( global, factory ) {

"use strict";

if ( typeof module === "object" && typeof module.exports === "object" ) {

// For CommonJS and CommonJS-like environments where a proper `window`

// is present, execute the factory and get jQuery.

// For environments that do not have a `window` with a `document`

// (such as Node.js), expose a factory as module.exports.

// This accentuates the need for the creation of a real `window`.

// e.g. var jQuery = require("jquery")(window);

// See ticket #14549 for more info.

module.exports = global.document ?

factory( global, true ) :

function( w ) {

if ( !w.document ) {

throw new Error( "jQuery requires a window with a document" );

}

return factory( w );

};

```
    } else {  
        factory( global );  
    }
```

```
// Pass this if window is not defined yet
```

```
})( typeof window !== "undefined" ? window : this, function( window, noGlobal ) {
```

```
// Edge <= 12 - 13+, Firefox <=18 - 45+, IE 10 - 11, Safari 5.1 - 9+, iOS 6 - 9.1
```

```
// throw exceptions when non-strict code (e.g., ASP.NET 4.5) accesses strict mode
```

```
// arguments.callee.caller (trac-13335). But as of jQuery 3.0 (2016), strict mode should be  
common
```

```
// enough that all such attempts are guarded in a try block.
```

```
"use strict";
```

```
var arr = [];
```

```
var document = window.document;
```

```
var getProto = Object.getPrototypeOf;
```

```
var slice = arr.slice;
```

```
var concat = arr.concat;
```

```
var push = arr.push;
```

```
var indexOf = arr.indexOf;
```

```
var class2type = {};
```

```
var toString = class2type.toString;
```

```
var hasOwn = class2type.hasOwnProperty;
```

```
var fnToString = hasOwn.toString;
```

```
var ObjectFunctionString = fnToString.call( Object );
```

```
var support = {};
```

```
var isFunction = function isFunction( obj ) {
```

```
    // Support: Chrome <=57, Firefox <=52
```

```
    // In some browsers, typeof returns "function" for HTML <object> elements
```

```
    // (i.e., `typeof document.createElement( "object" ) === "function"`).
```

```
    // We don't want to classify *any* DOM node as a function.
```

```
    return typeof obj === "function" && typeof obj.nodeType !== "number";
```

```
};
```

```
var isWindow = function isWindow( obj ) {
```

```
    return obj !== null && obj === obj.window;
```

```
};
```



```
var preservedScriptAttributes = {  
    type: true,  
    src: true,  
    nonce: true,  
    noModule: true  
};
```

```
function DOMEval( code, node, doc ) {  
    doc = doc || document;  
  
    var i, val,  
        script = doc.createElement( "script" );  
  
    script.text = code;  
    if ( node ) {  
        for ( i in preservedScriptAttributes ) {
```

```
            // Support: Firefox 64+, Edge 18+  
            // Some browsers don't support the "nonce" property on  
scripts.  
            // On the other hand, just using `getAttribute` is not enough as  
            // the `nonce` attribute is reset to an empty string whenever it  
            // becomes browsing-context connected.  
            // See https://github.com/whatwg/html/issues/2369  
            // See https://html.spec.whatwg.org/#nonce-attributes  
            // The `node.getAttribute` check was added for the sake of
```

```

node                                     // `jQuery.globalEval` so that it can fake a nonce-containing

                                         // via an object.

val = node[ i ] || node.getAttribute && node.getAttribute( i );

if ( val ) {

    script.setAttribute( i, val );

}

}

}

doc.head.appendChild( script ).parentNode.removeChild( script );

}

```

```

function toType( obj ) {

    if ( obj == null ) {

        return obj + "";

    }

    // Support: Android <=2.3 only (functionish RegExp)

    return typeof obj === "object" || typeof obj === "function" ?

        class2type[ toString.call( obj ) ] || "object" :

        typeof obj;

}

```

/\* global Symbol \*/

// Defining this global in .eslintrc.json would create a danger of using the global

// unguarded in another place, it seems safer to define global only for this module

var

```
version = "3.4.1 -ajax,-ajax/jsonp,-ajax/load,-ajax/parseXML,-ajax/script,-  
ajax/var/location,-ajax/var/nonce,-ajax/var/rquery,-ajax/xhr,-manipulation/_evalUrl,-  
event/ajax,-effects,-effects/Tween,-effects/animatedSelector",
```

```
// Define a local copy of jQuery
```

```
jQuery = function( selector, context ) {
```

```
    // The jQuery object is actually just the init constructor 'enhanced'
```

```
    // Need init if jQuery is called (just allow error to be thrown if not included)
```

```
    return new jQuery.fn.init( selector, context );
```

```
},
```

```
// Support: Android <=4.0 only
```

```
// Make sure we trim BOM and NBSP
```

```
rtrim = /^[\s\uFEFF\xA0]+|[\s\uFEFF\xA0]+$/g;
```

```
jQuery.fn = jQuery.prototype = {
```

```
    // The current version of jQuery being used
```

```
    jquery: version,
```

```
    constructor: jQuery,
```

```
    // The default length of a jQuery object is 0
```

```
    length: 0,
```

```

toArray: function() {
    return slice.call( this );
},

// Get the Nth element in the matched element set OR
// Get the whole matched element set as a clean array
get: function( num ) {

    // Return all the elements in a clean array
    if ( num == null ) {
        return slice.call( this );
    }

    // Return just the one element from the set
    return num < 0 ? this[ num + this.length ] : this[ num ];
},

// Take an array of elements and push it onto the stack
// (returning the new matched element set)
pushStack: function( elems ) {

    // Build a new jQuery matched element set
    var ret = jQuery.merge( this.constructor(), elems );

    // Add the old object onto the stack (as a reference)
    ret.prevObject = this;

```

```

        // Return the newly-formed element set
        return ret;
    },

    // Execute a callback for every element in the matched set.
    each: function( callback ) {
        return jQuery.each( this, callback );
    },

    map: function( callback ) {
        return this.pushStack( jQuery.map( this, function( elem, i ) {
            return callback.call( elem, i, elem );
        } ) );
    },

    slice: function() {
        return this.pushStack( slice.apply( this, arguments ) );
    },

    first: function() {
        return this.eq( 0 );
    },

    last: function() {
        return this.eq( -1 );
    },

```

```

eq: function( i ) {

    var len = this.length,

        j = +i + ( i < 0 ? len : 0 );

    return this.pushStack( j >= 0 && j < len ? [ this[ j ] ] : [] );

},

end: function() {

    return this.prevObject || this.constructor();

},

// For internal use only.

// Behaves like an Array's method, not like a jQuery method.

push: push,

sort: arr.sort,

splice: arr.splice

};

```

```

jQuery.extend = jQuery.fn.extend = function() {

    var options, name, src, copy, copyIsArray, clone,

        target = arguments[ 0 ] || {},

        i = 1,

        length = arguments.length,

        deep = false;

    // Handle a deep copy situation
    if ( typeof target === "boolean" ) {

        deep = target;

    }

```

```

        // Skip the boolean and the target
        target = arguments[ i ] || {};

        i++;
    }

    // Handle case when target is a string or something (possible in deep copy)
    if ( typeof target !== "object" && !isFunction( target ) ) {
        target = {};
    }

    // Extend jQuery itself if only one argument is passed
    if ( i === length ) {
        target = this;
        i--;
    }

    for ( ; i < length; i++ ) {

        // Only deal with non-null/undefined values
        if ( ( options = arguments[ i ] ) !== null ) {

            // Extend the base object
            for ( name in options ) {
                copy = options[ name ];
            }

            // Prevent Object.prototype pollution

```

```

// Prevent never-ending loop
if ( name === "__proto__" || target === copy ) {
    continue;
}

// Recurse if we're merging plain objects or arrays
if ( deep && copy && ( jQuery.isPlainObject( copy ) ||
    ( copyIsArray = Array.isArray( copy ) ) ) ) {

    src = target[ name ];

    // Ensure proper type for the source value
    if ( copyIsArray && !Array.isArray( src ) ) {
        clone = [];
    } else if ( !copyIsArray && !jQuery.isPlainObject( src ) ) {
        clone = {};
    } else {
        clone = src;
    }

    copyIsArray = false;

    // Never move original objects, clone them
    target[ name ] = jQuery.extend( deep, clone, copy );

// Don't bring in undefined values
} else if ( copy !== undefined ) {
    target[ name ] = copy;
}

```



```

        }
    }
}

// Return the modified object
return target;
};

jQuery.extend( {

    // Unique for each copy of jQuery on the page
    expando: "jQuery" + ( version + Math.random() ).replace( /\D/g, "" ),

    // Assume jQuery is ready without the ready module
    isReady: true,

    error: function( msg ) {
        throw new Error( msg );
    },

    noop: function() {},

    isPlainObject: function( obj ) {
        var proto, Ctor;

        // Detect obvious negatives
        // Use toString instead of jQuery.type to catch host objects

```

```

    if ( !obj || toString.call( obj ) !== "[object Object]" ) {

        return false;

    }

    proto = getProto( obj );

    // Objects with no prototype (e.g., `Object.create( null )`) are plain
    if ( !proto ) {

        return true;

    }

    // Objects with prototype are plain iff they were constructed by a global Object
function
    Ctor = hasOwn.call( proto, "constructor" ) && proto.constructor;

    return typeof Ctor === "function" && fnToString.call( Ctor ) ===
ObjectFunctionString;

    },

isEmptyObject: function( obj ) {

    var name;

    for ( name in obj ) {

        return false;

    }

    return true;

},

// Evaluates a script in a global context

```

```

globalEval: function( code, options ) {

    DOMEval( code, { nonce: options && options.nonce } );

},

each: function( obj, callback ) {

    var length, i = 0;

    if ( isArrayLike( obj ) ) {

        length = obj.length;

        for ( ; i < length; i++ ) {

            if ( callback.call( obj[ i ], i, obj[ i ] ) === false ) {

                break;

            }

        }

    } else {

        for ( i in obj ) {

            if ( callback.call( obj[ i ], i, obj[ i ] ) === false ) {

                break;

            }

        }

    }

    return obj;

},

// Support: Android <=4.0 only

trim: function( text ) {

```

```

return text == null ?

    "" :

    ( text + "" ).replace( rtrim, "" );

},

// results is for internal usage only
makeArray: function( arr, results ) {

    var ret = results || [];

    if ( arr != null ) {

        if ( isArrayLike( Object( arr ) ) ) {

            jQuery.merge( ret,

                typeof arr === "string" ?

                    [ arr ] : arr

            );

        } else {

            push.call( ret, arr );

        }

    }

    return ret;

},

inArray: function( elem, arr, i ) {

    return arr == null ? -1 : indexOf.call( arr, elem, i );

},

```

```

// Support: Android <=4.0 only, PhantomJS 1 only
// push.apply(_, arraylike) throws on ancient WebKit

merge: function( first, second ) {

    var len = +second.length,

        j = 0,

        i = first.length;

    for ( ; j < len; j++ ) {

        first[ i++ ] = second[ j ];

    }

    first.length = i;

    return first;

},

grep: function( elems, callback, invert ) {

    var callbackInverse,

        matches = [],

        i = 0,

        length = elems.length,

        callbackExpect = !invert;

    // Go through the array, only saving the items
    // that pass the validator function
    for ( ; i < length; i++ ) {

        callbackInverse = !callback( elems[ i ], i );

```

```

        if ( callbackInverse !== callbackExpect ) {

            matches.push( elems[ i ] );

        }

    }

    return matches;

},

// arg is for internal usage only
map: function( elems, callback, arg ) {

    var length, value,
        i = 0,
        ret = [];

    // Go through the array, translating each of the items to their new values
    if ( isArrayLike( elems ) ) {

        length = elems.length;

        for ( ; i < length; i++ ) {

            value = callback( elems[ i ], i, arg );

            if ( value !== null ) {

                ret.push( value );

            }

        }

    }

    // Go through every key on the object,
    } else {

```

```

        for ( i in elems ) {

            value = callback( elems[ i ], i, arg );

            if ( value !== null ) {

                ret.push( value );

            }

        }

    }

    // Flatten any nested arrays
    return concat.apply( [], ret );

},

// A global GUID counter for objects
guid: 1,

// jQuery.support is not used in Core but other projects attach their
// properties to it so it needs to exist.
support: support

});

if ( typeof Symbol === "function" ) {

    jQuery.fn[ Symbol.iterator ] = arr[ Symbol.iterator ];

}

// Populate the class2type map
jQuery.each( "Boolean Number String Function Array Date RegExp Object Error Symbol".split( "
" ),

```

```

function( i, name ) {

    class2type[ "[object " + name + "]" ] = name.toLowerCase();

});

function isArrayLike( obj ) {

    // Support: real iOS 8.2 only (not reproducible in simulator)
    // `in` check used to prevent JIT error (gh-2145)
    // hasOwn isn't used here due to false negatives
    // regarding Nodelist length in IE
    var length = !!obj && "length" in obj && obj.length,
        type = toType( obj );

    if ( isFunction( obj ) || isWindow( obj ) ) {
        return false;
    }

    return type === "array" || length === 0 ||

        typeof length === "number" && length > 0 && ( length - 1 ) in obj;
}

var Sizzle =
/*!
 * Sizzle CSS Selector Engine v2.3.4
 * https://sizzlejs.com/
 *
 * Copyright JS Foundation and other contributors
 * Released under the MIT license

```



```
* https://js.foundation/
```

```
*
```

```
* Date: 2019-04-08
```

```
*/
```

```
(function( window ) {
```

```
var i,
```

```
    support,
```

```
    Expr,
```

```
    getText,
```

```
    isXML,
```

```
    tokenize,
```

```
    compile,
```

```
    select,
```

```
    outermostContext,
```

```
    sortInput,
```

```
    hasDuplicate,
```

```
// Local document vars
```

```
    setDocument,
```

```
    document,
```

```
    docElem,
```

```
    documentIsHTML,
```

```
    rbuggyQSA,
```

```
    rbuggyMatches,
```

```
    matches,
```

```
    contains,
```

```

// Instance-specific data

expando = "sizzle" + 1 * new Date(),

preferredDoc = window.document,

dirruns = 0,

done = 0,

classCache = createCache(),

tokenCache = createCache(),

compilerCache = createCache(),

nonnativeSelectorCache = createCache(),

sortOrder = function( a, b ) {

    if ( a === b ) {

        hasDuplicate = true;

    }

    return 0;

},

```

```

// Instance methods

hasOwn = ({}).hasOwnProperty,

arr = [],

pop = arr.pop,

push_native = arr.push,

push = arr.push,

slice = arr.slice,

// Use a stripped-down indexOf as it's faster than native
// https://jsperf.com/thor-indexof-vs-for/5

indexOf = function( list, elem ) {

```

```

        var i = 0,

            len = list.length;

        for ( ; i < len; i++ ) {

            if ( list[i] === elem ) {

                return i;

            }

        }

        return -1;

    },

```

```

    booleans =
"checked|selected|async|autofocus|autoplay|controls|defer|disabled|hidden|ismap|loop|
multiple|open|readonly|required|scoped",

```

```

// Regular expressions

```

```

// http://www.w3.org/TR/css3-selectors/#whitespace

```

```

whitespace = "[\\x20\\t\\r\\n\\f]",

```

```

// http://www.w3.org/TR/CSS21/syndata.html#value-def-identifier

```

```

identifier = "(?:\\\\.|[\\w-]|[^\\0-\\xa0])+",

```

```

// Attribute selectors: http://www.w3.org/TR/selectors/#attribute-selectors

```

```

attributes = "\\[" + whitespace + "*(\"" + identifier + "\")(?:\" + whitespace +

```

```

    // Operator (capture 2)

```

```

    "*([*^$|!~]?=)" + whitespace +

```

```

    // "Attribute values must be CSS identifiers [capture 5] or strings [capture 3 or
capture 4]"

```

```

        "*"((?:\\.|[^\\"'])*)'|\"(?:\\.|[^\\""])*\\\"|(" + identifier + ")|)" +
whitespace +

        "*"\\]",

pseudos = ":((" + identifier + ")(?:\\((" +

// To reduce the number of selectors needing tokenize in the preFilter, prefer
arguments:

// 1. quoted (capture 3; capture 4 or capture 5)
"('(?:\\.|[^\\"'])*'|\"(?:\\.|[^\\""])*\\\"|" +

// 2. simple (capture 6)
"((?:\\.|[^\\"(){}])|" + attributes + ")*|" +

// 3. anything else (capture 2)
".*" +

")\\)|)",

// Leading and non-escaped trailing whitespace, capturing some non-whitespace
characters preceding the latter

rwhitespace = new RegExp( whitespace + "+", "g" ),

rtrim = new RegExp( "^" + whitespace + "+|((?:^|^[^\\"\\])?(?:\\.|[^\\""])*" + whitespace +
"+$", "g" ),

rcomma = new RegExp( "^" + whitespace + "*", " + whitespace + "*" ),

rcombinators = new RegExp( "^" + whitespace + "*([>~]|" + whitespace + ")" +
whitespace + "*" ),

rdescend = new RegExp( whitespace + ">" ),

rpseudo = new RegExp( pseudos ),

ridentifier = new RegExp( "^" + identifier + "$" ),

```

```

matchExpr = {

    "ID": new RegExp( "^#(" + identifier + ")" ),

    "CLASS": new RegExp( "^\\.( " + identifier + ")" ),

    "TAG": new RegExp( "^(" + identifier + "|[*])" ),

    "ATTR": new RegExp( "^" + attributes ),

    "PSEUDO": new RegExp( "^" + pseudos ),

    "CHILD": new RegExp( "^:(only|first|last|nth|nth-last)-(child|of-type)(?:\\(" +
whitespace +
        "(even|odd|(((\\+|\\-|\\d+))n|)" + whitespace + "*(?:\\(|\\+|\\-|)" +
whitespace +
        "*(\\d+|))" + whitespace + "*\\)|)" , "i" ),

    "bool": new RegExp( "^(?:" + booleans + ")$", "i" ),

    // For use in libraries implementing .is()
    // We use this for POS matching in `select`

    "needsContext": new RegExp( "^" + whitespace +
"*[>+~]|:(even|odd|eq|gt|lt|nth|first|last)(?:\\(" +
        whitespace + "*(?:-\\d)?\\d*)" + whitespace + "*\\)|)(?=[^-]|$)" , "i" )
},

rhtml = /HTML$/i,

rinputs = /^(?:(input|select|textarea|button)$/i,

rheader = /^h\d$/i,

rnative = /^[^]+\s*\\(native|w/,

// Easily-parseable/retrievable ID or TAG or CLASS selectors
rquickExpr = /^(?:#([\w-]+)|(\w+)|\.([\w-]+))$/i,

rsibling = /[+~]/,

```

```

// CSS escapes

// http://www.w3.org/TR/CSS21/syndata.html#escaped-characters

runescape = new RegExp( "\\\[\\da-f]{1,6}" + whitespace + "?" + "(" + whitespace +
")|.)", "ig" ),

funescape = function( _, escaped, escapedWhitespace ) {

    var high = "0x" + escaped - 0x10000;

    // NaN means non-codepoint

    // Support: Firefox<24
    // Workaround erroneous numeric interpretation of +"0x"

    return high !== high || escapedWhitespace ?

        escaped :
        high < 0 ?

            // BMP codepoint

            String.fromCharCode( high + 0x10000 ) :

            // Supplemental Plane codepoint (surrogate pair)

            String.fromCharCode( high >> 10 | 0xD800, high & 0x3FF |
0xDC00 );

    },

// CSS string/identifier serialization

// https://drafts.csswg.org/cssom/#common-serializing-idioms

rcssescape = /([\\0-\x1f\x7f]|^-\d)|^-$|^[^\\0-\x1f\x7f-\uFFFF\w-]/g,
fcssescape = function( ch, asCodePoint ) {

    if ( asCodePoint ) {

        // U+0000 NULL becomes U+FFFD REPLACEMENT CHARACTER

        if ( ch === "\0" ) {

```

```

        return "\uFFFD";
    }

    // Control characters and (dependent upon position) numbers get
    escaped as code points
    return ch.slice( 0, -1 ) + "\\ " + ch.charCodeAt( ch.length - 1 ).toString(
16 ) + " ";
    }

    // Other potentially-special ASCII characters get backslash-escaped
    return "\\ " + ch;
},

// Used for iframes
// See setDocument()
// Removing the function wrapper causes a "Permission Denied"
// error in IE
unloadHandler = function() {
    setDocument();
},

inDisabledFieldset = addCombinator(
    function( elem ) {
        return elem.disabled === true && elem.nodeName.toLowerCase() ===
"fieldset";
    },
    { dir: "parentNode", next: "legend" }
);

```

```

// Optimize for push.apply( _, NodeList )

try {

    push.apply(

        (arr = slice.call( preferredDoc.childNodes )),

        preferredDoc.childNodes

    );

    // Support: Android<4.0

    // Detect silently failing push.apply

    arr[ preferredDoc.childNodes.length ].nodeType;

} catch ( e ) {

    push = { apply: arr.length ?

        // Leverage slice if possible

        function( target, els ) {

            push_native.apply( target, slice.call(els) );

        }:

        // Support: IE<9

        // Otherwise append directly

        function( target, els ) {

            var j = target.length,

                i = 0;

            // Can't trust NodeList.length

            while ( (target[j++] = els[i++]) ) {}

            target.length = j - 1;

        }

    };

```



```
}
```

```
function Sizzle( selector, context, results, seed ) {  
    var m, i, elem, nid, match, groups, newSelector,  
        newContext = context && context.ownerDocument,  
  
        //.nodeType defaults to 9, since context defaults to document  
        nodeType = context ? context.nodeType : 9;  
  
    results = results || [];  
  
    // Return early from calls with invalid selector or context  
    if ( typeof selector !== "string" || !selector ||  
        nodeType !== 1 && nodeType !== 9 && nodeType !== 11 ) {  
  
        return results;  
    }  
  
    // Try to shortcut find operations (as opposed to filters) in HTML documents  
    if ( !seed ) {  
  
        if ( ( context ? context.ownerDocument || context : preferredDoc ) !==  
document ) {  
            setDocument( context );  
        }  
  
        context = context || document;  
  
        if ( documentIsHTML ) {
```

```

method // If the selector is sufficiently simple, try using a "get*By*" DOM

// (excepting DocumentFragment context, where the methods don't
exist)

if ( nodeType !== 11 && (match = rquickExpr.exec( selector )) ) {

    // ID selector
    if ( (m = match[1]) ) {

        // Document context
        if ( nodeType === 9 ) {
            if ( (elem = context.getElementById( m )) ) {

                // Support: IE, Opera, Webkit
                // TODO: identify versions
                // getElementById can match elements
                by name instead of ID

                if ( elem.id === m ) {
                    results.push( elem );
                    return results;
                }
            } else {
                return results;
            }

            // Element context
        } else {

```

```

// Support: IE, Opera, Webkit
// TODO: identify versions
// getElementById can match elements by
name instead of ID

if ( newContext && (elem =
newContext.getElementById( m )) &&

contains( context, elem ) &&
elem.id === m ) {

results.push( elem );

return results;

}

}

// Type selector
} else if ( match[2] ) {

push.apply( results, context.getElementsByTagName(
selector ) );

return results;

// Class selector
} else if ( (m = match[3]) && support.getElementsByClassName
&&

context.getElementsByClassName ) {

push.apply( results, context.getElementsByClassName(
m ) );

return results;

}

```

```
}
```

```
// Take advantage of querySelectorAll
```

```
if ( support.qsa &&
```

```
    !nonnativeSelectorCache[ selector + " " ] &&
```

```
    (!rbuggyQSA || !rbuggyQSA.test( selector )) &&
```

```
    // Support: IE 8 only
```

```
    // Exclude object elements
```

```
    (nodeType !== 1 || context.nodeName.toLowerCase() !==  
"object")) ) {
```

```
        newSelector = selector;
```

```
        newContext = context;
```

```
        // qSA considers elements outside a scoping root when  
evaluating child or
```

```
        // descendant combinators, which is not what we want.
```

```
        // In such cases, we work around the behavior by prefixing  
every selector in the
```

```
        // list with an ID selector referencing the scope context.
```

```
        // Thanks to Andrew Dupont for this technique.
```

```
        if ( nodeType === 1 && rdescend.test( selector ) ) {
```

```
            // Capture the context ID, setting it first if necessary
```

```
            if ( (nid = context.getAttribute( "id" )) ) {
```

```
                nid = nid.replace( rcssescape, fcssescape );
```

```
            } else {
```

```
                context.setAttribute( "id", (nid = expando) );
```

```

    }

    // Prefix every selector in the list
    groups = tokenize( selector );
    i = groups.length;
    while ( i-- ) {
        groups[i] = "#" + nid + " " + toSelector(
groups[i] );

    }
    newSelector = groups.join( "," );

    // Expand context for sibling selectors
    newContext = rsibling.test( selector ) && testContext(
context.parentNode ) ||
        context;
}

try {
    push.apply( results,
        newContext.querySelectorAll( newSelector )
    );
    return results;
} catch ( qsaError ) {
    nonnativeSelectorCache( selector, true );
} finally {
    if ( nid === expando ) {
        context.removeAttribute( "id" );
    }
}

```

```

        }
    }
}

// All others
return select( selector.replace( rtrim, "$1" ), context, results, seed );
}

/**
 * Create key-value caches of limited size
 * @returns {function(string, object)} Returns the Object data after storing it on itself with
 *      property name the (space-suffixed) string and (if the cache is larger than
 *      Expr.cacheLength)
 *      deleting the oldest entry
 */
function createCache() {
    var keys = [];

    function cache( key, value ) {
        // Use (key + " ") to avoid collision with native prototype properties (see Issue
#157)
        if ( keys.push( key + " " ) > Expr.cacheLength ) {
            // Only keep the most recent entries
            delete cache[ keys.shift() ];
        }
        return (cache[ key + " " ] = value);
    }
}

```

```

        return cache;
    }

    /**
     * Mark a function for special use by Sizzle
     * @param {Function} fn The function to mark
     */
    function markFunction( fn ) {
        fn[ expando ] = true;
        return fn;
    }

    /**
     * Support testing using an element
     * @param {Function} fn Passed the created element and returns a boolean result
     */
    function assert( fn ) {
        var el = document.createElement("fieldset");

        try {
            return !!fn( el );
        } catch (e) {
            return false;
        } finally {
            // Remove from its parent by default
            if ( el.parentNode ) {
                el.parentNode.removeChild( el );
            }
        }
    }

```

```

        }

        // release memory in IE

        el = null;
    }
}

```

```

/**
 * Adds the same handler for all of the specified attrs
 * @param {String} attrs Pipe-separated list of attributes
 * @param {Function} handler The method that will be applied
 */
function addHandle( attrs, handler ) {
    var arr = attrs.split("|"),
        i = arr.length;

    while ( i-- ) {
        Expr.attrHandle[ arr[i] ] = handler;
    }
}

```

```

/**
 * Checks document order of two siblings
 * @param {Element} a
 * @param {Element} b
 * @returns {Number} Returns less than 0 if a precedes b, greater than 0 if a follows b
 */
function siblingCheck( a, b ) {

```



```

var cur = b && a,

    diff = cur && a.nodeType === 1 && b.nodeType === 1 &&
        a.sourceIndex - b.sourceIndex;

// Use IE sourceIndex if available on both nodes
if ( diff ) {
    return diff;
}

// Check if b follows a
if ( cur ) {
    while ( (cur = cur.nextSibling) ) {
        if ( cur === b ) {
            return -1;
        }
    }
}

return a ? 1 : -1;
}

/**
 * Returns a function to use in pseudos for input types
 * @param {String} type
 */
function createInputPseudo( type ) {
    return function( elem ) {

```

```

        var name = elem.nodeName.toLowerCase();

        return name === "input" && elem.type === type;

    };

}

/**
 * Returns a function to use in pseudos for buttons
 * @param {String} type
 */
function createButtonPseudo( type ) {

    return function( elem ) {

        var name = elem.nodeName.toLowerCase();

        return (name === "input" || name === "button") && elem.type === type;

    };

}

/**
 * Returns a function to use in pseudos for :enabled/:disabled
 * @param {Boolean} disabled true for :disabled; false for :enabled
 */
function createDisabledPseudo( disabled ) {

    // Known :disabled false positives: fieldset[disabled] > legend:nth-of-type(n+2) :can-
    // disable

    return function( elem ) {

        // Only certain elements can match :enabled or :disabled
        // https://html.spec.whatwg.org/multipage/scripting.html#selector-enabled

```

```

// https://html.spec.whatwg.org/multipage/scripting.html#selector-disabled
if ( "form" in elem ) {

    // Check for inherited disabledness on relevant non-disabled elements:
    // * listed form-associated elements in a disabled fieldset
    // https://html.spec.whatwg.org/multipage/forms.html#category-
listed

    // https://html.spec.whatwg.org/multipage/forms.html#concept-fe-
disabled

    // * option elements in a disabled optgroup
    // https://html.spec.whatwg.org/multipage/forms.html#concept-
option-disabled

    // All such elements have a "form" property.
    if ( elem.parentNode && elem.disabled === false ) {

        // Option elements defer to a parent optgroup if present
        if ( "label" in elem ) {
            if ( "label" in elem.parentNode ) {
                return elem.parentNode.disabled === disabled;
            } else {
                return elem.disabled === disabled;
            }
        }
    }

    // Support: IE 6 - 11

    // Use the isDisabled shortcut property to check for disabled
fieldset ancestors

    return elem.isDisabled === disabled ||

```

```

        // Where there is no isDisabled, check manually

        /* jshint -W018 */

        elem.isDisabled !== !disabled &&

            inDisabledFieldset( elem ) === disabled;

    }

    return elem.disabled === disabled;

    // Try to winnow out elements that can't be disabled before trusting the
    disabled property.

    // Some victims get caught in our net (label, legend, menu, track), but it
    shouldn't

    // even exist on them, let alone have a boolean value.

    } else if ( "label" in elem ) {

        return elem.disabled === disabled;

    }

    // Remaining elements are neither :enabled nor :disabled

    return false;

};

}

/**
 * Returns a function to use in pseudos for positionals
 *
 * @param {Function} fn
 */
function createPositionalPseudo( fn ) {

    return markFunction(function( argument ) {

```

```

        argument = +argument;

        return markFunction(function( seed, matches ) {

            var j,

                matchIndexes = fn( [], seed.length, argument ),

                i = matchIndexes.length;

            // Match elements found at the specified indexes
            while ( i-- ) {

                if ( seed[ (j = matchIndexes[i]) ] ) {

                    seed[j] = !(matches[j] = seed[j]);

                }

            }

        });

    });

}

/**
 * Checks a node for validity as a Sizzle context
 *
 * @param {Element|Object=} context
 * @returns {Element|Object|Boolean} The input node if acceptable, otherwise a falsy value
 */
function testContext( context ) {

    return context && typeof context.getElementsByTagName !== "undefined" &&
        context;

}

// Expose support vars for convenience
support = Sizzle.support = {};

```

```

/**
 * Detects XML nodes
 * @param {Element|Object} elem An element or a document
 * @returns {Boolean} True iff elem is a non-HTML XML node
 */
isXML = Sizzle.isXML = function( elem ) {

    var namespace = elem.namespaceURI,

        docElem = (elem.ownerDocument || elem).documentElement;

    // Support: IE <=8
    // Assume HTML when documentElement doesn't yet exist, such as inside loading
    // iframes
    // https://bugs.jquery.com/ticket/4833

    return !rhtml.test( namespace || docElem && docElem.nodeName || "HTML" );
};

/**
 * Sets document-related variables once based on the current document
 * @param {Element|Object} [doc] An element or document object to use to set the document
 * @returns {Object} Returns the current document
 */
setDocument = Sizzle.setDocument = function( node ) {

    var hasCompare, subWindow,

        doc = node ? node.ownerDocument || node : preferredDoc;

    // Return early if doc is invalid or already selected
    if ( doc === document || doc.nodeType !== 9 || !doc.documentElement ) {

```

```

        return document;
    }

    // Update global variables
    document = doc;
    docElem = document.documentElement;
    documentIsHTML = !isXML( document );

    // Support: IE 9-11, Edge
    // Accessing iframe documents after unload throws "permission denied" errors (jQuery
    #13936)
    if ( preferredDoc !== document &&
        (subWindow = document.defaultView) && subWindow.top !== subWindow ) {

        // Support: IE 11, Edge
        if ( subWindow.addEventListener ) {
            subWindow.addEventListener( "unload", unloadHandler, false );

            // Support: IE 9 - 10 only
        } else if ( subWindow.attachEvent ) {
            subWindow.attachEvent( "onunload", unloadHandler );
        }
    }

    /* Attributes
    ----- */

    // Support: IE<8

```

```

// Verify that getAttribute really returns attributes and not properties
// (excepting IE8 booleans)

support.attributes = assert(function( el ) {

    el.className = "i";

    return !el.getAttribute("className");

});

/* getElement(s)By*
----- */

// Check if getElementsByTagName("*") returns only elements
support.getElementsByTagName = assert(function( el ) {

    el.appendChild( document.createComment("") );

    return !el.getElementsByTagName("*").length;

});

// Support: IE<9
support.getElementsByClassName = rnative.test( document.getElementsByClassName
);

// Support: IE<10
// Check if getElementById returns elements by name
// The broken getElementById methods don't pick up programmatically-set names,
// so use a roundabout getElementsByName test
support.getById = assert(function( el ) {

    docElem.appendChild( el ).id = expando;

    return !document.getElementsByName || !document.getElementsByName(
expando ).length;

```



```

});

// ID filter and find
if ( support.getById ) {

    Expr.filter["ID"] = function( id ) {

        var attrId = id.replace( runescape, unescape );

        return function( elem ) {

            return elem.getAttribute("id") === attrId;

        };

    };

    Expr.find["ID"] = function( id, context ) {

        if ( typeof context.getElementById !== "undefined" &&
documentIsHTML ) {

            var elem = context.getElementById( id );

            return elem ? [ elem ] : [];

        }

    };

} else {

    Expr.filter["ID"] = function( id ) {

        var attrId = id.replace( runescape, unescape );

        return function( elem ) {

            var node = typeof elem.getAttributeNode !== "undefined" &&
                elem.getAttributeNode("id");

            return node && node.value === attrId;

        };

    };

}

// Support: IE 6 - 7 only

```

```

// getElementById is not reliable as a find shortcut

Expr.find["ID"] = function( id, context ) {

    if ( typeof context.getElementById !== "undefined" &&
documentIsHTML ) {

        var node, i, elems,

            elem = context.getElementById( id );

        if ( elem ) {

            // Verify the id attribute

            node = elem.getAttributeNode("id");

            if ( node && node.value === id ) {

                return [ elem ];

            }

            // Fall back on getElementsByName

            elems = context.getElementsByName( id );

            i = 0;

            while ( (elem = elems[i++]) ) {

                node = elem.getAttributeNode("id");

                if ( node && node.value === id ) {

                    return [ elem ];

                }

            }

        }

        return [];

    }
}

```

```
};  
}
```

```
// Tag
```

```
Expr.find["TAG"] = support.getElementsByTagName ?
```

```
function( tag, context ) {  
    if ( typeof context.getElementsByTagName !== "undefined" ) {  
        return context.getElementsByTagName( tag );  
  
        // DocumentFragment nodes don't have gEBTN  
    } else if ( support.qsa ) {  
        return context.querySelectorAll( tag );  
    }  
}:  
  
function( tag, context ) {
```

```
    var elem,  
        tmp = [],  
        i = 0,  
        // By happy coincidence, a (broken) gEBTN appears on  
DocumentFragment nodes too
```

```
    results = context.getElementsByTagName( tag );
```

```
// Filter out possible comments
```

```
if ( tag === "*" ) {  
    while ( (elem = results[i++]) ) {  
        if ( elem.nodeType === 1 ) {  
            tmp.push( elem );
```

```

        }
    }

    return tmp;
}

return results;
};

// Class
Expr.find["CLASS"] = support.getElementsByClassName && function( className,
context ) {
    if ( typeof context.getElementsByClassName !== "undefined" &&
documentIsHTML ) {
        return context.getElementsByClassName( className );
    }
};

/* QSA/matchesSelector
----- */

// QSA and matchesSelector support

// matchesSelector(:active) reports false when true (IE9/Opera 11.5)
rbuggyMatches = [];

// qSa(:focus) reports false when true (Chrome 21)
// We allow this because of a bug in IE8/9 that throws an error
// whenever `document.activeElement` is accessed on an iframe

```

```

// So, we allow :focus to pass through QSA all the time to avoid the IE error

// See https://bugs.jquery.com/ticket/13378

rbuggyQSA = [];

if ( (support.qsa = rnative.test( document.querySelectorAll )) ) {

    // Build QSA regex
    // Regex strategy adopted from Diego Perini

    assert(function( el ) {

        // Select is set to empty string on purpose
        // This is to test IE's treatment of not explicitly
        // setting a boolean content attribute,
        // since its presence should be enough
        // https://bugs.jquery.com/ticket/12359

        docElem.appendChild( el ).innerHTML = "<a id='" + expando + "'></a>"

+

        "<select id='" + expando + "'-\\r\\' msallowcapture='>" +

        "<option selected='></option></select>";

        // Support: IE8, Opera 11-12.16
        // Nothing should be selected when empty strings follow ^= or $= or *=
        // The test attribute must be unknown in Opera but "safe" for WinRT
        // https://msdn.microsoft.com/en-
us/library/ie/hh465388.aspx#attribute_section

        if ( el.querySelectorAll("[msallowcapture^="]).length ) {

            rbuggyQSA.push( "[*^$]=" + whitespace + "*(?:'|\\\"\\\" )" );

        }

    // Support: IE8

```

```

// Boolean attributes and "value" are not treated correctly
if ( !el.querySelectorAll("[selected]").length ) {
    rbuggyQSA.push( "\\[" + whitespace + "*(?:value|" + booleans
+ ")" );
}

// Support: Chrome<29, Android<4.4, Safari<7.0+, iOS<7.0+,
PhantomJS<1.9.8+
if ( !el.querySelectorAll( "[id~=" + expando + "]" ).length ) {
    rbuggyQSA.push("~=");
}

// Webkit/Opera - :checked should return selected option elements
// http://www.w3.org/TR/2011/REC-css3-selectors-
20110929/#checked
// IE8 throws error here and will not see later tests
if ( !el.querySelectorAll(":checked").length ) {
    rbuggyQSA.push(":checked");
}

// Support: Safari 8+, iOS 8+
// https://bugs.webkit.org/show_bug.cgi?id=136851
// In-page `selector#id sibling-combinator selector` fails
if ( !el.querySelectorAll( "a#" + expando + "+" ).length ) {
    rbuggyQSA.push("#.+[+~]");
}
});

assert(function( el ) {

```

```
el.innerHTML = "<a href=" disabled='disabled'></a>" +  
    "<select disabled='disabled'><option/></select>";
```

assignment

```
// Support: Windows 8 Native Apps  
// The type and name attributes are restricted during .innerHTML
```

```
var input = document.createElement("input");  
input.setAttribute( "type", "hidden" );  
el.appendChild( input ).setAttribute( "name", "D" );
```

```
// Support: IE8  
// Enforce case-sensitivity of name attribute  
if ( el.querySelectorAll("[name=d]").length ) {  
    rbuggyQSA.push( "name" + whitespace + ".*[^$|!~]?=" );  
}
```

are still enabled)

```
// FF 3.5 - :enabled/:disabled and hidden elements (hidden elements  
// IE8 throws error here and will not see later tests  
if ( el.querySelectorAll(":enabled").length !== 2 ) {  
    rbuggyQSA.push( ":enabled", ":disabled" );  
}
```

fieldsets

```
// Support: IE9-11+  
// IE's :disabled selector does not pick up the children of disabled  
docElem.appendChild( el ).disabled = true;  
if ( el.querySelectorAll(":disabled").length !== 2 ) {  
    rbuggyQSA.push( ":enabled", ":disabled" );  
}
```

```

    }

    // Opera 10-11 does not throw on post-comma invalid pseudos
    el.querySelectorAll("*,:x");

    rbuggyQSA.push(",*.");

  });
}

```

```

if ( (support.matchesSelector = rnative.test( (matches = docElem.matches ||
  docElem.webkitMatchesSelector ||
  docElem.mozMatchesSelector ||
  docElem.oMatchesSelector ||
  docElem.msMatchesSelector) )) ) {

  assert(function( el ) {

    // Check to see if it's possible to do matchesSelector
    // on a disconnected node (IE 9)
    support.disconnectedMatch = matches.call( el, "*" );

    // This should fail with an exception
    // Gecko does not error, returns false instead
    matches.call( el, "[s!]=:x" );

    rbuggyMatches.push( "!=", pseudos );

  });

}

```

```

rbuggyQSA = rbuggyQSA.length && new RegExp( rbuggyQSA.join("|") );

```



```
rbuggyMatches = rbuggyMatches.length && new RegExp( rbuggyMatches.join("|") );
```

```
/* Contains
```

```
----- */
```

```
hasCompare = rnative.test( docElem.compareDocumentPosition );
```

```
// Element contains another
```

```
// Purposefully self-exclusive
```

```
// As in, an element does not contain itself
```

```
contains = hasCompare || rnative.test( docElem.contains ) ?
```

```
function( a, b ) {
```

```
    var adown = a.nodeType === 9 ? a.documentElement : a,
```

```
        bup = b && b.parentNode;
```

```
    return a === bup || !( bup && bup.nodeType === 1 && (
```

```
        adown.contains ?
```

```
            adown.contains( bup ) :
```

```
            a.compareDocumentPosition &&
```

```
a.compareDocumentPosition( bup ) & 16
```

```
    ));
```

```
}: 
```

```
function( a, b ) {
```

```
    if ( b ) {
```

```
        while ( (b = b.parentNode) ) {
```

```
            if ( b === a ) {
```

```
                return true;
```

```
            }
```

```
        }
```

```
    }
```

```

        return false;

    };

/* Sorting
----- */

// Document order sorting
sortOrder = hasCompare ?

function( a, b ) {

    // Flag for duplicate removal
    if ( a === b ) {
        hasDuplicate = true;
        return 0;
    }

    // Sort on method existence if only one input has compareDocumentPosition
    var compare = !a.compareDocumentPosition - !b.compareDocumentPosition;
    if ( compare ) {
        return compare;
    }

    // Calculate position if both inputs belong to the same document
    compare = ( a.ownerDocument || a ) === ( b.ownerDocument || b ) ?
        a.compareDocumentPosition( b ) :

        // Otherwise we know they are disconnected

```

```

1;

// Disconnected nodes
if ( compare & 1 ||

(!support.sortDetached && b.compareDocumentPosition( a ) ===
compare) ) {

    // Choose the first element that is related to our preferred document
    if ( a === document || a.ownerDocument === preferredDoc &&
contains(preferredDoc, a) ) {

        return -1;

    }

    if ( b === document || b.ownerDocument === preferredDoc &&
contains(preferredDoc, b) ) {

        return 1;

    }

    // Maintain original order
    return sortInput ?

        ( indexOf( sortInput, a ) - indexOf( sortInput, b ) ) :

        0;

}

return compare & 4 ? -1 : 1;

}:

function( a, b ) {

    // Exit early if the nodes are identical
    if ( a === b ) {

        hasDuplicate = true;

```

```

        return 0;
    }

    var cur,

        i = 0,

        aup = a.parentNode,

        bup = b.parentNode,

        ap = [ a ],

        bp = [ b ];

    // Parentless nodes are either documents or disconnected
    if ( !aup || !bup ) {

        return a === document ? -1 :

            b === document ? 1 :

            aup ? -1 :

            bup ? 1 :

            sortInput ?

            ( indexOf( sortInput, a ) - indexOf( sortInput, b ) ) :

            0;

    }

    // If the nodes are siblings, we can do a quick check
    } else if ( aup === bup ) {

        return siblingCheck( a, b );

    }

    // Otherwise we need full lists of their ancestors for comparison
    cur = a;

```

```

while ( (cur = cur.parentNode) ) {

    ap.unshift( cur );

}

cur = b;

while ( (cur = cur.parentNode) ) {

    bp.unshift( cur );

}


// Walk down the tree looking for a discrepancy
while ( ap[i] === bp[i] ) {

    i++;

}


return i ?

    // Do a sibling check if the nodes have a common ancestor

    siblingCheck( ap[i], bp[i] ) :

    // Otherwise nodes in our document sort first

    ap[i] === preferredDoc ? -1 :

    bp[i] === preferredDoc ? 1 :

    0;

};


return document;

};


Sizzle.matches = function( expr, elements ) {

```

```

        return Sizzle( expr, null, null, elements );

};

Sizzle.matchesSelector = function( elem, expr ) {

    // Set document vars if needed
    if ( ( elem.ownerDocument || elem ) !== document ) {

        setDocument( elem );

    }

    if ( support.matchesSelector && documentIsHTML &&

        !nonnativeSelectorCache[ expr + " " ] &&

        ( !rbuggyMatches || !rbuggyMatches.test( expr ) ) &&

        ( !rbuggyQSA || !rbuggyQSA.test( expr ) ) ) {

        try {

            var ret = matches.call( elem, expr );

            // IE 9's matchesSelector returns false on disconnected nodes
            if ( ret || support.disconnectedMatch ||

                // As well, disconnected nodes are said to be in a
document
                // fragment in IE 9
                elem.document && elem.document.nodeType !== 11 )

            {

                return ret;

            }

        } catch (e) {

            nonnativeSelectorCache( expr, true );

        }
    }

```

```

        }
    }

    return Sizzle( expr, document, null, [ elem ] ).length > 0;
};

Sizzle.contains = function( context, elem ) {
    // Set document vars if needed
    if ( ( context.ownerDocument || context ) !== document ) {
        setDocument( context );
    }
    return contains( context, elem );
};

Sizzle.attr = function( elem, name ) {
    // Set document vars if needed
    if ( ( elem.ownerDocument || elem ) !== document ) {
        setDocument( elem );
    }

    var fn = Expr.attrHandle[ name.toLowerCase() ],
        // Don't get fooled by Object.prototype properties (jQuery #13807)
        val = fn && hasOwn.call( Expr.attrHandle, name.toLowerCase() ) ?
            fn( elem, name, !documentIsHTML ) :
            undefined;

    return val !== undefined ?

```

```

        val :
        support.attributes || !documentIsHTML ?

        elem.getAttribute( name ) :

        (val = elem.getAttributeNode(name)) && val.specified ?

        val.value :

        null;

};

```

```

Sizzle.escape = function( sel ) {

    return (sel + "").replace( rcssescape, fcssescape );

};

```

```

Sizzle.error = function( msg ) {

    throw new Error( "Syntax error, unrecognized expression: " + msg );

};

```

```

/**

 * Document sorting and removing duplicates

 * @param {ArrayLike} results

 */

```

```

Sizzle.uniqueSort = function( results ) {

    var elem,

        duplicates = [],

        j = 0,

        i = 0;

```

```

    // Unless we *know* we can detect duplicates, assume their presence

```



```

hasDuplicate = !support.detectDuplicates;

sortInput = !support.sortStable && results.slice( 0 );

results.sort( sortOrder );

if ( hasDuplicate ) {

    while ( ( elem = results[i++] ) ) {

        if ( elem === results[ i ] ) {

            j = duplicates.push( i );

        }

    }

    while ( j-- ) {

        results.splice( duplicates[ j ], 1 );

    }

}

// Clear input after sorting to release objects
// See https://github.com/jquery/sizzle/pull/225
sortInput = null;

return results;

};

/**
 * Utility function for retrieving the text value of an array of DOM nodes
 * @param {Array|Element} elem
 */
getText = Sizzle.getText = function( elem ) {

```

```

var node,

    ret = "",

    i = 0,

    nodeType = elem.nodeType;

if ( !nodeType ) {

    // If no nodeType, this is expected to be an array

    while ( (node = elem[i++]) ) {

        // Do not traverse comment nodes

        ret += getText( node );

    }

} else if ( nodeType === 1 || nodeType === 9 || nodeType === 11 ) {

    // Use.textContent for elements

    // innerText usage removed for consistency of new lines (jQuery #11153)

    if ( typeof elem.textContent === "string" ) {

        return elem.textContent;

    } else {

        // Traverse its children

        for ( elem = elem.firstChild; elem; elem = elem.nextSibling ) {

            ret += getText( elem );

        }

    }

} else if ( nodeType === 3 || nodeType === 4 ) {

    return elem.nodeValue;

}

// Do not include comment or processing instruction nodes

```

```

        return ret;
    };

Expr = Sizzle.selectors = {

    // Can be adjusted by the user
    cacheLength: 50,

    createPseudo: markFunction,

    match: matchExpr,

    attrHandle: {},

    find: {},

    relative: {
        ">": { dir: "parentNode", first: true },
        " ": { dir: "parentNode" },
        "+": { dir: "previousSibling", first: true },
        "~": { dir: "previousSibling" }
    },

    preFilter: {
        "ATTR": function( match ) {
            match[1] = match[1].replace( runescape, funescape );

```

```
// Move the given value to match[3] whether quoted or unquoted
match[3] = ( match[3] || match[4] || match[5] || "" ).replace(
unescape, funescape );
```

```
if ( match[2] === "~=" ) {
    match[3] = " " + match[3] + " ";
}
```

```
return match.slice( 0, 4 );
},
```

```
"CHILD": function( match ) {
    /* matches from matchExpr["CHILD"]
        1 type (only|nth|...)
        2 what (child|of-type)
        3 argument (even|odd|\d*|\d*n([+-]\d+)?|...)
        4 xn-component of xn+y argument ([+-]?\d*n|)
        5 sign of xn-component
        6 x of xn-component
        7 sign of y-component
        8 y of y-component
    */
    match[1] = match[1].toLowerCase();

    if ( match[1].slice( 0, 3 ) === "nth" ) {
        // nth-* requires argument
        if ( !match[3] ) {
            Sizzle.error( match[0] );
```

```

    }

    // numeric x and y parameters for Expr.filter.CHILD
    // remember that false/true cast respectively to 0/1
    match[4] = +( match[4] ? match[5] + (match[6] || 1) : 2 * (
match[3] === "even" || match[3] === "odd" ) );
    match[5] = +( ( match[7] + match[8] ) || match[3] === "odd" );

    // other types prohibit arguments
    } else if ( match[3] ) {
        Sizzle.error( match[0] );
    }

    return match;
},

"PSEUDO": function( match ) {
    var excess,
        unquoted = !match[6] && match[2];

    if ( matchExpr["CHILD"].test( match[0] ) ) {
        return null;
    }

    // Accept quoted arguments as-is
    if ( match[3] ) {
        match[2] = match[4] || match[5] || "";

```

```

        // Strip excess characters from unquoted arguments
    } else if ( unquoted && rpseudo.test( unquoted ) &&

        // Get excess from tokenize (recursively)
        (excess = tokenize( unquoted, true )) &&

        // advance to the next closing parenthesis
        (excess = unquoted.indexOf( ")", unquoted.length - excess ) -
unquoted.length) ) {

        // excess is a negative index
        match[0] = match[0].slice( 0, excess );
        match[2] = unquoted.slice( 0, excess );
    }

    // Return only captures needed by the pseudo filter method (type and
argument)

    return match.slice( 0, 3 );

}

},

filter: {

    "TAG": function( nodeNameSelector ) {

        var nodeName = nodeNameSelector.replace( runscape, funescape
).toLowerCase();

        return nodeNameSelector === "*" ?

            function() { return true; } :

            function( elem ) {

                return elem.nodeName &&
elem.nodeName.toLowerCase() === nodeName;

```

```

        };

    },

    "CLASS": function( className ) {

        var pattern = classCache[ className + " " ];

        return pattern ||

            (pattern = new RegExp( "(^|" + whitespace + ")" + className +
            "(" + whitespace + "|$)" )) &&

            classCache( className, function( elem ) {

                return pattern.test( typeof elem.className ===
                "string" && elem.className || typeof elem.getAttribute !== "undefined" &&
                elem.getAttribute("class") || "" );

            });

    },

    "ATTR": function( name, operator, check ) {

        return function( elem ) {

            var result = Sizzle.attr( elem, name );

            if ( result == null ) {

                return operator === "!=";

            }

            if ( !operator ) {

                return true;

            }

            result += "";


```

```

return operator === "=" ? result === check :

    operator === "!=" ? result !== check :

    operator === "^=" ? check && result.indexOf( check )

=== 0 :

-1 :

    operator === "*=" ? check && result.indexOf( check ) >

check.length ) === check :

    operator === "~=" ? ( " " + result.replace( rwhitespace,

" " ) + " " ).indexOf( check ) > -1 :

    operator === "|=" ? result === check || result.slice( 0,

check.length + 1 ) === check + "-" :

    false;

};

},

```

```

"CHILD": function( type, what, argument, first, last ) {

    var simple = type.slice( 0, 3 ) !== "nth",

        forward = type.slice( -4 ) !== "last",

        ofType = what === "of-type";

    return first === 1 && last === 0 ?

```

```

// Shortcut for :nth-*(n)

function( elem ) {

    return !!elem.parentNode;

}:

```

```

function( elem, context, xml ) {

```



```

var cache, uniqueCache, outerCache, node, nodeIndex,
start,

dir = simple !== forward ? "nextSibling" :

"previousSibling",

parent = elem.parentNode,

name = ofType &&

elem.nodeName.toLowerCase(),

useCache = !xml && !ofType,

diff = false;

if ( parent ) {

// :(first|last|only)-(child|of-type)
if ( simple ) {
while ( dir ) {
node = elem;
while ( (node = node[ dir ]) ) {
if ( ofType ?

node.nodeName.toLowerCase() === name :

node.nodeType

=== 1 ) {

return false;
}
}
// Reverse direction for :only-*
(if we haven't yet done so)

start = dir = type === "only" &&

!start && "nextSibling";

```

```

    }
    return true;
}

parent.lastChild ];

start = [ forward ? parent.firstChild :

`parent`

// non-xml :nth-child(...) stores cache data on

if ( forward && useCache ) {

    // Seek `elem` from a previously-

cached index

    // ...in a gzip-friendly way
    node = parent;
    outerCache = node[ expando ] ||

(node[ expando ] = {});

    // Support: IE <9 only
    // Defend against cloned attroperties

(jQuery gh-1709)

    uniqueCache = outerCache[

node.uniqueID ] ||

    (outerCache[ node.uniqueID ] =

{});

    cache = uniqueCache[ type ] || [];
    nodeIndex = cache[ 0 ] === dirruns &&

cache[ 1 ];

    diff = nodeIndex && cache[ 2 ];

```

```

parent.childNodes[ nodeIndex ];

node = nodeIndex &&

while ( (node = ++nodeIndex && node

&& node[ dir ] ||

// Fallback to seeking `elem`

from the start

(diff = nodeIndex = 0) ||

start.pop()) ) {

// When found, cache indexes

on `parent` and break

if ( node.nodeType === 1 &&

++diff && node === elem ) {

uniqueCache[ type ] = [

dirruns, nodeIndex, diff ];

break;

}

}

} else {

// Use previously-cached element

index if available

if ( useCache ) {

// ...in a gzip-friendly way

node = elem;

outerCache = node[ expando ]

|| (node[ expando ] = {});

// Support: IE <9 only

```

```

attroperties (jQuery gh-1709)

node.uniqueID ] ||

node.uniqueID ] = {});

[];

dirruns && cache[ 1 ];

// Defend against cloned

uniqueCache = outerCache[

(outerCache[

cache = uniqueCache[ type ] ||

nodeIndex = cache[ 0 ] ===

diff = nodeIndex;

}

// xml :nth-child(...)
// or :nth-last-child(...) or :nth(-last)?-

of-type(...)

if ( diff === false ) {

// Use the same loop as above

while ( (node = ++nodeIndex

(diff = nodeIndex = 0)

|| start.pop() ) ) {

if ( ( ofType ?

node.nodeName.toLowerCase() === name :

node.nodeType

=== 1 ) &&

++diff ) {

```

```

// Cache the
index of each encountered element

if ( useCache ) {

    outerCache = node[ expando ] || (node[ expando ] = {});

    //

    Support: IE <9 only

    //

    Defend against cloned attroperties (jQuery gh-1709)

    uniqueCache = outerCache[ node.uniqueID ] ||

    (outerCache[ node.uniqueID ] = {});

    uniqueCache[ type ] = [ dirruns, diff ];

    }

    if ( node ===

    break;

    }

    }

    }

    }

    }

    // Incorporate the offset, then check against
cycle size

    diff -= last;

```

```

        return diff === first || ( diff % first === 0 &&
diff / first >= 0 );

    }

};

},

"PSEUDO": function( pseudo, argument ) {

    // pseudo-class names are case-insensitive
    // http://www.w3.org/TR/selectors/#pseudo-classes
    // Prioritize by case sensitivity in case custom pseudos are added with
uppercase letters

    // Remember that setFilters inherits from pseudos
    var args,

        fn = Expr.pseudos[ pseudo ] || Expr.setFilters[
pseudo.toLowerCase() ] ||

        Sizzle.error( "unsupported pseudo: " + pseudo );

    // The user may use createPseudo to indicate that
    // arguments are needed to create the filter function
    // just as Sizzle does
    if ( fn[ expando ] ) {

        return fn( argument );

    }

    // But maintain support for old signatures
    if ( fn.length > 1 ) {

        args = [ pseudo, pseudo, "", argument ];

        return Expr.setFilters.hasOwnProperty( pseudo.toLowerCase()

) ?

```

```

        markFunction(function( seed, matches ) {

            var idx,

                matched = fn( seed, argument ),

                i = matched.length;

            while ( i-- ) {

                idx = indexOf( seed, matched[i] );

                seed[ idx ] = !( matches[ idx ] =

matched[i] );

            }

        }) :

        function( elem ) {

            return fn( elem, 0, args );

        };

    }

    return fn;

}

},

```

```

pseudos: {

    // Potentially complex pseudos

    "not": markFunction(function( selector ) {

        // Trim the selector passed to compile

        // to avoid treating leading and trailing

        // spaces as combinators

        var input = [],

            results = [],

            matcher = compile( selector.replace( rtrim, "$1" ) );

```

```

return matcher[ expando ] ?

    markFunction(function( seed, matches, context, xml ) {

        var elem,

            unmatched = matcher( seed, null, xml, [] ),

            i = seed.length;

        // Match elements unmatched by `matcher`
        while ( i-- ) {

            if ( (elem = unmatched[i]) ) {

                seed[i] = !(matches[i] = elem);

            }

        }

    }) :

    function( elem, context, xml ) {

        input[0] = elem;

        matcher( input, null, xml, results );

        // Don't keep the element (issue #299)
        input[0] = null;

        return !results.pop();

    };

}),

```

```

"has": markFunction(function( selector ) {

    return function( elem ) {

        return Sizzle( selector, elem ).length > 0;

    };

});

```



```
}},
```

```
"contains": markFunction(function( text ) {  
    text = text.replace( runescape, funescape );  
    return function( elem ) {  
        return ( elem.textContent || getText( elem ) ).indexOf( text ) >
```

```
-1;
```

```
    };  
}},
```

```
// "Whether an element is represented by a :lang() selector
```

```
// is based solely on the element's language value
```

```
// being equal to the identifier C,
```

```
// or beginning with the identifier C immediately followed by "-".
```

```
// The matching of C against the element's language value is performed case-  
insensitively.
```

```
// The identifier C does not have to be a valid language name."
```

```
// http://www.w3.org/TR/selectors/#lang-pseudo
```

```
"lang": markFunction( function( lang ) {
```

```
    // lang value must be a valid identifier
```

```
    if ( !identifier.test(lang || "") ) {
```

```
        Sizzle.error( "unsupported lang: " + lang );
```

```
    }
```

```
    lang = lang.replace( runescape, funescape ).toLowerCase();
```

```
    return function( elem ) {
```

```
        var elemLang;
```

```
        do {
```

```
            if ( (elemLang = documentIsHTML ?
```

```

elem.lang :

elem.getAttribute("xml:lang") ||

elem.getAttribute("lang")) ) {

elemLang = elemLang.toLowerCase();

return elemLang === lang ||

elemLang.indexOf( lang + "-" ) === 0;

}

} while ( (elem = elem.parentNode) && elem.nodeType === 1 );

return false;

};

}},

// Miscellaneous

"target": function( elem ) {

var hash = window.location && window.location.hash;

return hash && hash.slice( 1 ) === elem.id;

},

"root": function( elem ) {

return elem === docElem;

},

"focus": function( elem ) {

return elem === document.activeElement && (!document.hasFocus ||

document.hasFocus()) && !(elem.type || elem.href || ~elem.tabIndex);

},

// Boolean properties

```

```

"enabled": createDisabledPseudo( false ),

"disabled": createDisabledPseudo( true ),


"checked": function( elem ) {

    // In CSS3, :checked should return both checked and selected elements
    // http://www.w3.org/TR/2011/REC-css3-selectors-
20110929/#checked

    var nodeName = elem.nodeName.toLowerCase();

    return (nodeName === "input" && !elem.checked) || (nodeName ===
"option" && !elem.selected);

},


"selected": function( elem ) {

    // Accessing this property makes selected-by-default
    // options in Safari work properly
    if ( elem.parentNode ) {

        elem.parentNode.selectedIndex;

    }

    return elem.selected === true;

},


// Contents

"empty": function( elem ) {

    // http://www.w3.org/TR/selectors/#empty-pseudo
    // :empty is negated by element (1) or content nodes (text: 3; cdata: 4;
entity ref: 5),

    // but not by others (comment: 8; processing instruction: 7; etc.)
    // nodeType < 6 works because attributes (2) do not appear as children

```

```

        for ( elem = elem.firstChild; elem; elem = elem.nextSibling ) {
            if ( elem.nodeType < 6 ) {
                return false;
            }
        }
        return true;
    },

```

```

"parent": function( elem ) {
    return !Expr.pseudos["empty"]( elem );
},

```

```

// Element/input types

"header": function( elem ) {
    return rheader.test( elem.nodeName );
},

```

```

"input": function( elem ) {
    return rinputs.test( elem.nodeName );
},

```

```

"button": function( elem ) {
    var name = elem.nodeName.toLowerCase();
    return name === "input" && elem.type === "button" || name ===
"button";
},

```

```

"text": function( elem ) {

```

```

        var attr;

        return elem.nodeName.toLowerCase() === "input" &&

            elem.type === "text" &&

            // Support: IE<8

            // New HTML5 attribute values (e.g., "search") appear with
elem.type === "text"

            ( (attr = elem.getAttribute("type")) == null ||
attr.toLowerCase() === "text" );

    },

    // Position-in-collection

    "first": createPositionalPseudo(function() {

        return [ 0 ];

    }),

    "last": createPositionalPseudo(function( matchIndexes, length ) {

        return [ length - 1 ];

    }),

    "eq": createPositionalPseudo(function( matchIndexes, length, argument ) {

        return [ argument < 0 ? argument + length : argument ];

    }),

    "even": createPositionalPseudo(function( matchIndexes, length ) {

        var i = 0;

        for ( ; i < length; i += 2 ) {

            matchIndexes.push( i );

```

```

    }

    return matchIndexes;

  }},

```

```

"odd": createPositionalPseudo(function( matchIndexes, length ) {

    var i = 1;

    for ( ; i < length; i += 2 ) {

        matchIndexes.push( i );

    }

    return matchIndexes;

  }},

```

```

"lt": createPositionalPseudo(function( matchIndexes, length, argument ) {

    var i = argument < 0 ?

        argument + length :

        argument > length ?

            length :

            argument;

    for ( ; --i >= 0; ) {

        matchIndexes.push( i );

    }

    return matchIndexes;

  }},

```

```

"gt": createPositionalPseudo(function( matchIndexes, length, argument ) {

    var i = argument < 0 ? argument + length : argument;

    for ( ; ++i < length; ) {

```

```

            matchIndexes.push( i );
        }
        return matchIndexes;
    })
}
};

```

```

Expr.pseudos["nth"] = Expr.pseudos["eq"];

```

```

// Add button/input type pseudos
for ( i in { radio: true, checkbox: true, file: true, password: true, image: true } ) {
    Expr.pseudos[ i ] = createInputPseudo( i );
}
for ( i in { submit: true, reset: true } ) {
    Expr.pseudos[ i ] = createButtonPseudo( i );
}

```

```

// Easy API for creating new setFilters
function setFilters() {}
setFilters.prototype = Expr.filters = Expr.pseudos;
Expr.setFilters = new setFilters();

```

```

tokenize = Sizzle.tokenize = function( selector, parseOnly ) {
    var matched, match, tokens, type,
        soFar, groups, preFilters,
        cached = tokenCache[ selector + " " ];

```

```

if ( cached ) {

    return parseOnly ? 0 : cached.slice( 0 );

}

soFar = selector;

groups = [];

preFilters = Expr.preFilter;

while ( soFar ) {

    // Comma and first run
    if ( !matched || (match = rcomma.exec( soFar )) ) {

        if ( match ) {

            // Don't consume trailing commas as valid
            soFar = soFar.slice( match[0].length ) || soFar;

        }

        groups.push( (tokens = []) );

    }

    matched = false;

    // Combinators
    if ( (match = rcombinators.exec( soFar )) ) {

        matched = match.shift();

        tokens.push({

            value: matched,

            // Cast descendant combinators to space

```



```

        type: match[0].replace( rtrim, " " )

    });

    soFar = soFar.slice( matched.length );

}

// Filters
for ( type in Expr.filter ) {
    if ( (match = matchExpr[ type ].exec( soFar )) && (!preFilters[ type ] ||
        (match = preFilters[ type ]( match ))) ) {
        matched = match.shift();
        tokens.push({
            value: matched,
            type: type,
            matches: match
        });
        soFar = soFar.slice( matched.length );
    }
}

if ( !matched ) {
    break;
}

}

// Return the length of the invalid excess
// if we're just parsing
// Otherwise, throw an error or return tokens

```

```

return parseOnly ?

    soFar.length :

    soFar ?

        Sizzle.error( selector ) :

        // Cache the tokens

        tokenCache( selector, groups ).slice( 0 );

};

function toSelector( tokens ) {

    var i = 0,

        len = tokens.length,

        selector = "";

    for ( ; i < len; i++ ) {

        selector += tokens[i].value;

    }

    return selector;

}

function addCombinator( matcher, combinator, base ) {

    var dir = combinator.dir,

        skip = combinator.next,

        key = skip || dir,

        checkNonElements = base && key === "parentNode",

        doneName = done++;

    return combinator.first ?

        // Check against closest ancestor/preceding element

```

```

function( elem, context, xml ) {
    while ( (elem = elem[ dir ]) ) {
        if ( elem.nodeType === 1 || checkNonElements ) {
            return matcher( elem, context, xml );
        }
    }
    return false;
}:

```

// Check against all ancestor/preceding elements

```

function( elem, context, xml ) {
    var oldCache, uniqueCache, outerCache,
        newCache = [ dirruns, doneName ];

```

// We can't set arbitrary data on XML nodes, so they don't benefit from  
combinator caching

```

if ( xml ) {
    while ( (elem = elem[ dir ]) ) {
        if ( elem.nodeType === 1 || checkNonElements ) {
            if ( matcher( elem, context, xml ) ) {
                return true;
            }
        }
    }
} else {
    while ( (elem = elem[ dir ]) ) {
        if ( elem.nodeType === 1 || checkNonElements ) {

```

```

expando ] = {});

outerCache = elem[ expando ] || (elem[

// Support: IE <9 only
// Defend against cloned attroperties (jQuery
gh-1709)

uniqueCache = outerCache[ elem.uniqueID ] ||
(outerCache[ elem.uniqueID ] = {});

elem.nodeName.toLowerCase() ) {

    elem = elem[ dir ] || elem;
} else if ( (oldCache = uniqueCache[ key ]) &&
    oldCache[ 0 ] === dirruns && oldCache[

1 ] === doneName ) {

    // Assign to newCache so results back-
propagate to previous elements

    return (newCache[ 2 ] = oldCache[ 2 ]);
} else {

    // Reuse newcache so results back-
propagate to previous elements

    uniqueCache[ key ] = newCache;

    // A match means we're done; a fail
means we have to keep checking

    if ( (newCache[ 2 ] = matcher( elem,
context, xml )) ) {

        return true;
    }
}
}

```

```

        }
    }
}
return false;
};
}

```

```

function elementMatcher( matchers ) {
    return matchers.length > 1 ?
        function( elem, context, xml ) {
            var i = matchers.length;
            while ( i-- ) {
                if ( !matchers[i]( elem, context, xml ) ) {
                    return false;
                }
            }
            return true;
        }:
        matchers[0];
}

```

```

function multipleContexts( selector, contexts, results ) {
    var i = 0,
        len = contexts.length;
    for ( ; i < len; i++ ) {
        Sizzle( selector, contexts[i], results );
    }
}

```

```

        return results;
    }

function condense( unmatched, map, filter, context, xml ) {
    var elem,
        newUnmatched = [],
        i = 0,
        len = unmatched.length,
        mapped = map != null;

    for ( ; i < len; i++ ) {
        if ( (elem = unmatched[i]) ) {
            if ( !filter || filter( elem, context, xml ) ) {
                newUnmatched.push( elem );
                if ( mapped ) {
                    map.push( i );
                }
            }
        }
    }

    return newUnmatched;
}

```

```

function setMatcher( preFilter, selector, matcher, postFilter, postFinder, postSelector ) {
    if ( postFilter && !postFilter[ expando ] ) {
        postFilter = setMatcher( postFilter );
    }
}

```



```

                                results :

                                matcherIn;

// Find primary matches
if ( matcher ) {
    matcher( matcherIn, matcherOut, context, xml );
}

// Apply postFilter
if ( postFilter ) {
    temp = condense( matcherOut, postMap );
    postFilter( temp, [], context, xml );

    // Un-match failing elements by moving them back to matcherIn
    i = temp.length;
    while ( i-- ) {
        if ( (elem = temp[i]) ) {
            matcherOut[ postMap[i] ] = !(matcherIn[ postMap[i] ] =
elem);
        }
    }
}

if ( seed ) {
    if ( postFinder || preFilter ) {
        if ( postFinder ) {

            // Get the final matcherOut by condensing this
            intermediate into postFinder contexts

```



```

temp = [];

i = matcherOut.length;

while ( i-- ) {

    if ( (elem = matcherOut[i]) ) {

        // Restore matcherIn since elem is not
yet a final match

        temp.push( (matcherIn[i] = elem) );

    }

}

postFinder( null, (matcherOut = []), temp, xml );

}

// Move matched elements from seed to results to keep them
synchronized

i = matcherOut.length;

while ( i-- ) {

    if ( (elem = matcherOut[i]) &&

        (temp = postFinder ? indexOf( seed, elem ) :
preMap[i] > -1 ) {

        seed[temp] = !(results[temp] = elem);

    }

}

}

// Add elements to results, through postFinder if defined

} else {

    matcherOut = condense(

        matcherOut === results ?

```

```

        matcherOut.splice( preexisting, matcherOut.length ) :
        matcherOut

    );

    if ( postFinder ) {

        postFinder( null, results, matcherOut, xml );

    } else {

        push.apply( results, matcherOut );

    }

}

});

}

```

```

function matcherFromTokens( tokens ) {

    var checkContext, matcher, j,

        len = tokens.length,

        leadingRelative = Expr.relative[ tokens[0].type ],

        implicitRelative = leadingRelative || Expr.relative[ " " ],

        i = leadingRelative ? 1 : 0,

    // The foundational matcher ensures that elements are reachable from top-
    level context(s)

    matchContext = addCombinator( function( elem ) {

        return elem === checkContext;

    }, implicitRelative, true ),

    matchAnyContext = addCombinator( function( elem ) {

        return indexOf( checkContext, elem ) > -1;

    }, implicitRelative, true ),

    matchers = [ function( elem, context, xml ) {

```

```

    var ret = ( !leadingRelative && ( xml || context !== outermostContext )

    ) || (

        (checkContext = context).nodeType ?

            matchContext( elem, context, xml ) :

            matchAnyContext( elem, context, xml ) );

    // Avoid hanging onto element (issue #299)

    checkContext = null;

    return ret;

    }];

for ( ; i < len; i++ ) {

    if ( (matcher = Expr.relative[ tokens[i].type ]) ) {

        matchers = [ addCombinator(elementMatcher( matchers ), matcher) ];

    } else {

        matcher = Expr.filter[ tokens[i].type ].apply( null, tokens[i].matches );

    }

    // Return special upon seeing a positional matcher

    if ( matcher[ expando ] ) {

        // Find the next relative operator (if any) for proper handling

        j = ++i;

        for ( ; j < len; j++ ) {

            if ( Expr.relative[ tokens[j].type ] ) {

                break;

            }

        }

        return setMatcher(

            i > 1 && elementMatcher( matchers ),

            i > 1 && toSelector(

```

```

// If the preceding token was a descendant
combinator, insert an implicit any-element ``

tokens.slice( 0, i - 1 ).concat({ value: tokens[ i -
2 ].type === " " ? "*" : "" })

).replace( rtrim, "$1" ),
matcher,
i < j && matcherFromTokens( tokens.slice( i, j ) ),
j < len && matcherFromTokens( (tokens = tokens.slice(
j )) ),
j < len && toSelector( tokens )
);
}
matchers.push( matcher );
}
}

return elementMatcher( matchers );
}

```

```

function matcherFromGroupMatchers( elementMatchers, setMatchers ) {
    var bySet = setMatchers.length > 0,
        byElement = elementMatchers.length > 0,
        superMatcher = function( seed, context, xml, results, outermost ) {
            var elem, j, matcher,
                matchedCount = 0,
                i = "0",
                unmatched = seed && [],
                setMatched = [],
                contextBackup = outermostContext,

```

```

context
// We must always have either seed elements or outermost

elems = seed || byElement && Expr.find["TAG"]("?",
outermost ),

// Use integer dirruns iff this is the outermost matcher
dirrunsUnique = (dirruns += contextBackup == null ? 1 :
Math.random() || 0.1),

len = elems.length;

if ( outermost ) {

    outermostContext = context === document || context ||
outermost;

}

// Add elements passing elementMatchers directly to results
// Support: IE<9, Safari
// Tolerate NodeList properties (IE: "length"; Safari: <number>)
matching elements by id

for ( ; i !== len && (elem = elems[i]) != null; i++ ) {

    if ( byElement && elem ) {

        j = 0;

        if ( !context && elem.ownerDocument !== document )

{

            setDocument( elem );

            xml = !documentIsHTML;

        }

        while ( (matcher = elementMatchers[j++]) ) {

            if ( matcher( elem, context || document, xml ) )

{

                results.push( elem );

```

```

                                break;
                            }
                        }
                    if ( outermost ) {
                        dirruns = dirrunsUnique;
                    }
                }
            }

```

```

// Track unmatched elements for set filters

```

```

if ( bySet ) {
    // They will have gone through all possible matchers
    if ( (elem = !matcher && elem) ) {
        matchedCount--;
    }
}

```

```

// Lengthen the array for every element, matched or

```

not

```

    if ( seed ) {
        unmatched.push( elem );
    }
}
}

```

```

// `i` is now the count of elements visited above, and adding it to

```

`matchedCount`

```

// makes the latter nonnegative.

```

```

matchedCount += i;

```

```

// Apply set filters to unmatched elements

// NOTE: This can be skipped if there are no unmatched elements (i.e.,
`matchedCount`

// equals `i`), unless we didn't visit _any_ elements in the above loop
because we have

// no element matchers and no seed.

// Incrementing an initially-string "0" `i` allows `i` to remain a string
only in that

// case, which will result in a "00" `matchedCount` that differs from `i`
but is also

// numerically zero.
if ( bySet && i !== matchedCount ) {
    j = 0;
    while ( (matcher = setMatchers[j++]) ) {
        matcher( unmatched, setMatched, context, xml );
    }

    if ( seed ) {
        // Reintegrate element matches to eliminate the need
for sorting

        if ( matchedCount > 0 ) {
            while ( i-- ) {
                if ( !(unmatched[i] || setMatched[i]) ) {
                    setMatched[i] = pop.call(
results );

                }
            }
        }
    }
}

```

```

// Discard index placeholder values to get only actual
matches

setMatched = condense( setMatched );

}

// Add matches to results
push.apply( results, setMatched );

// Seedless set matches succeeding multiple successful
matchers stipulate sorting
if ( outermost && !seed && setMatched.length > 0 &&
    ( matchedCount + setMatchers.length ) > 1 ) {

    Sizzle.uniqueSort( results );

}

}

// Override manipulation of globals by nested matchers
if ( outermost ) {

    dirruns = dirrunsUnique;

    outermostContext = contextBackup;

}

return unmatched;

};

return bySet ?

markFunction( superMatcher ) :

```



```

        superMatcher;
    }

compile = Sizzle.compile = function( selector, match /* Internal Use Only */ ) {
    var i,
        setMatchers = [],
        elementMatchers = [],
        cached = compilerCache[ selector + " " ];

    if ( !cached ) {
        // Generate a function of recursive functions that can be used to check each
        element
        if ( !match ) {
            match = tokenize( selector );
        }
        i = match.length;
        while ( i-- ) {
            cached = matcherFromTokens( match[i] );
            if ( cached[ expando ] ) {
                setMatchers.push( cached );
            } else {
                elementMatchers.push( cached );
            }
        }

        // Cache the compiled function
        cached = compilerCache( selector, matcherFromGroupMatchers(
        elementMatchers, setMatchers ) );
    }

```

```

        // Save selector and tokenization
        cached.selector = selector;
    }
    return cached;
};

/**
 * A low-level selection function that works with Sizzle's compiled
 * selector functions
 * @param {String|Function} selector A selector or a pre-compiled
 * selector function built with Sizzle.compile
 * @param {Element} context
 * @param {Array} [results]
 * @param {Array} [seed] A set of elements to match against
 */
select = Sizzle.select = function( selector, context, results, seed ) {
    var i, tokens, token, type, find,
        compiled = typeof selector === "function" && selector,
        match = !seed && tokenize( (selector = compiled.selector || selector) );

    results = results || [];

    // Try to minimize operations if there is only one selector in the list and no seed
    // (the latter of which guarantees us context)
    if ( match.length === 1 ) {

```

```

// Reduce context if the leading compound selector is an ID

tokens = match[0] = match[0].slice( 0 );

if ( tokens.length > 2 && (token = tokens[0]).type === "ID" &&
    context.nodeType === 9 && documentIsHTML &&
Expr.relative[ tokens[1].type ] ) {

    context = ( Expr.find["ID"]( token.matches[0].replace(runescape,
funescape), context ) || [] )[0];

    if ( !context ) {

        return results;

    }

    // Precompiled matchers will still verify ancestry, so step up a level
    } else if ( compiled ) {

        context = context.parentNode;

    }

    selector = selector.slice( tokens.shift().value.length );

}

// Fetch a seed set for right-to-left matching
i = matchExpr["needsContext"].test( selector ) ? 0 : tokens.length;
while ( i-- ) {

    token = tokens[i];

    // Abort if we hit a combinator

    if ( Expr.relative[ (type = token.type) ] ) {

        break;

    }
}

```

```

        if ( (find = Expr.find[ type ] ) ) {

            // Search, expanding context for leading sibling combinators

            if ( (seed = find(

                token.matches[0].replace( runescape, funescape ),

                rsibling.test( tokens[0].type ) && testContext(
context.parentNode ) || context

                )) ) {

                // If seed is empty or no tokens remain, we can return
early

                tokens.splice( i, 1 );

                selector = seed.length && toSelector( tokens );

                if ( !selector ) {

                    push.apply( results, seed );

                    return results;

                }

                break;

            }

        }

    }

}

// Compile and execute a filtering function if one is not provided
// Provide `match` to avoid retokenization if we modified the selector above
( compiled || compile( selector, match ) )(

    seed,

    context,

```

```

        !documentIsHTML,

        results,

        !context || rsibling.test( selector ) && testContext( context.parentNode ) ||
context
    );

    return results;

};

```

```

// One-time assignments

```

```

// Sort stability

```

```

support.sortStable = expando.split("").sort( sortOrder ).join("") === expando;

```

```

// Support: Chrome 14-35+

```

```

// Always assume duplicates if they aren't passed to the comparison function

```

```

support.detectDuplicates = !!hasDuplicate;

```

```

// Initialize against the default document

```

```

setDocument();

```

```

// Support: Webkit<537.32 - Safari 6.0.3/Chrome 25 (fixed in Chrome 27)

```

```

// Detached nodes confoundingly follow *each other*

```

```

support.sortDetached = assert(function( el ) {

    // Should return 1, but returns 4 (following)

    return el.compareDocumentPosition( document.createElement("fieldset") ) & 1;

});

```

```

// Support: IE<8

```

```

// Prevent attribute/property "interpolation"

// https://msdn.microsoft.com/en-us/library/ms536429%28VS.85%29.aspx
if ( !assert(function( el ) {

    el.innerHTML = "<a href='#></a>";

    return el.firstChild.getAttribute("href") === "#" ;

})) {

    addHandle( "type|href|height|width", function( elem, name, isXML ) {

        if ( !isXML ) {

            return elem.getAttribute( name, name.toLowerCase() === "type" ? 1 :

2 );

        }

    });

}

// Support: IE<9
// Use defaultValue in place of getAttribute("value")
if ( !support.attributes || !assert(function( el ) {

    el.innerHTML = "<input/>";

    el.firstChild.setAttribute( "value", "" );

    return el.firstChild.getAttribute( "value" ) === "";

})) {

    addHandle( "value", function( elem, name, isXML ) {

        if ( !isXML && elem.nodeName.toLowerCase() === "input" ) {

            return elem.defaultValue;

        }

    });

}

```

```

// Support: IE<9

// Use getAttributeNode to fetch booleans when getAttribute lies
if ( !assert(function( el ) {

    return el.getAttribute("disabled") == null;

})) {

    addHandle( booleans, function( elem, name, isXML ) {

        var val;

        if ( !isXML ) {

            return elem[ name ] === true ? name.toLowerCase() :

                (val = elem.getAttributeNode( name )) && val.specified

?

                val.value :

                null;

        }

    });

}

return Sizzle;

})( window );

jQuery.find = Sizzle;
jQuery.expr = Sizzle.selectors;

// Deprecated
jQuery.expr[ ":" ] = jQuery.expr.pseudos;

```

```
jQuery.uniqueSort = jQuery.unique = Sizzle.uniqueSort;
```

```
jQuery.text = Sizzle.getText;
```

```
jQuery.isXMLDoc = Sizzle.isXML;
```

```
jQuery.contains = Sizzle.contains;
```

```
jQuery.escapeSelector = Sizzle.escape;
```

```
var dir = function( elem, dir, until ) {  
    var matched = [],  
        truncate = until !== undefined;  
  
    while ( ( elem = elem[ dir ] ) && elem.nodeType !== 9 ) {  
        if ( elem.nodeType === 1 ) {  
            if ( truncate && jQuery( elem ).is( until ) ) {  
                break;  
            }  
            matched.push( elem );  
        }  
    }  
    return matched;  
};
```

```
var siblings = function( n, elem ) {  
    var matched = [];
```



```

    for ( ; n; n = n.nextSibling ) {
        if ( n.nodeType === 1 && n !== elem ) {
            matched.push( n );
        }
    }
}

```

```

    return matched;
};

```

```

var rneedsContext = jQuery.expr.match.needsContext;

```

```

function nodeName( elem, name ) {

```

```

    return elem.nodeName && elem.nodeName.toLowerCase() === name.toLowerCase();

```

```

};

```

```

var rsingleTag = ( /^<([a-z][^\/\0>:\x20\t\r\n\f]*)[\x20\t\r\n\f]*\/?>(?:<\1>|)$/i );

```

```

// Implement the identical functionality for filter and not

```

```

function winnow( elements, qualifier, not ) {

```

```

    if ( isFunction( qualifier ) ) {

```

```

        return jQuery.grep( elements, function( elem, i ) {

            return !!qualifier.call( elem, i, elem ) !== not;

        } );
    }

    // Single element
    if ( qualifier.nodeType ) {

        return jQuery.grep( elements, function( elem ) {

            return ( elem === qualifier ) !== not;

        } );

    }

    // Arraylike of elements (jQuery, arguments, Array)
    if ( typeof qualifier !== "string" ) {

        return jQuery.grep( elements, function( elem ) {

            return ( indexOf.call( qualifier, elem ) > -1 ) !== not;

        } );

    }

    // Filtered directly for both simple and complex selectors
    return jQuery.filter( qualifier, elements, not );
}

jQuery.filter = function( expr, elems, not ) {
    var elem = elems[ 0 ];

    if ( not ) {

```

```

        expr = ":not(" + expr + ")";
    }

    if ( elems.length === 1 && elem.nodeType === 1 ) {
        return jQuery.find.matchesSelector( elem, expr ) ? [ elem ] : [];
    }

    return jQuery.find.matches( expr, jQuery.grep( elems, function( elem ) {
        return elem.nodeType === 1;
    } ) );
};

jQuery.fn.extend( {
    find: function( selector ) {
        var i, ret,
            len = this.length,
            self = this;

        if ( typeof selector !== "string" ) {
            return this.pushStack( jQuery( selector ).filter( function() {
                for ( i = 0; i < len; i++ ) {
                    if ( jQuery.contains( self[ i ], this ) ) {
                        return true;
                    }
                }
            } ) );
        }
    }
});

```

```

ret = this.pushStack( [] );

for ( i = 0; i < len; i++ ) {
    jQuery.find( selector, self[ i ], ret );
}

return len > 1 ? jQuery.uniqueSort( ret ) : ret;
},
filter: function( selector ) {
    return this.pushStack( winnow( this, selector || [], false ) );
},
not: function( selector ) {
    return this.pushStack( winnow( this, selector || [], true ) );
},
is: function( selector ) {
    return !!winnow(
        this,

        // If this is a positional/relative selector, check membership in the
returned set
        // so $("p:first").is("p:last") won't return true for a doc with two "p".
        typeof selector === "string" && rneedsContext.test( selector ) ?
            jQuery( selector ) :
            selector || [],

        false
    ).length;
}

```

```
});
```

```
// Initialize a jQuery object
```

```
// A central reference to the root jQuery(document)
```

```
var rootjQuery,
```

```
    // A simple way to check for HTML strings
```

```
    // Prioritize #id over <tag> to avoid XSS via location.hash (#9521)
```

```
    // Strict HTML recognition (#11290: must start with <)
```

```
    // Shortcut simple #id case for speed
```

```
    rquickExpr = /^(?:\s*(<[\w\W]+>)[^>]*|#[\w-]+))$/;
```

```
    init = jQuery.fn.init = function( selector, context, root ) {
```

```
        var match, elem;
```

```
        // HANDLE: $(""), $(null), $(undefined), $(false)
```

```
        if ( !selector ) {
```

```
            return this;
```

```
        }
```

```
        // Method init() accepts an alternate rootjQuery
```

```
        // so migrate can support jQuery.sub (gh-2101)
```

```
        root = root || rootjQuery;
```

```

// Handle HTML strings

if ( typeof selector === "string" ) {
    if ( selector[ 0 ] === "<" &&
        selector[ selector.length - 1 ] === ">" &&
        selector.length >= 3 ) {

        // Assume that strings that start and end with <> are HTML and
skip the regex check

        match = [ null, selector, null ];

    } else {

        match = rquickExpr.exec( selector );

    }

    // Match html or make sure no context is specified for #id
    if ( match && ( match[ 1 ] || !context ) ) {

        // HANDLE: $(html) -> $(array)
        if ( match[ 1 ] ) {
            context = context instanceof jQuery ? context[ 0 ] :
context;

            // Option to run scripts is true for back-compat
            // Intentionally let the error be thrown if parseHTML is
not present

            jQuery.merge( this, jQuery.parseHTML(
                match[ 1 ],
                context && context.nodeType ?
context.ownerDocument || context : document,

```

```

        true
    ));

    // HANDLE: $(html, props)
    if ( rsingleTag.test( match[ 1 ] ) &&
jQuery.isPlainObject( context ) ) {

        for ( match in context ) {

            // Properties of context are called as
methods if possible

            if ( isFunction( this[ match ] ) ) {
                this[ match ]( context[ match ]
);

            // ...and otherwise set as attributes
            } else {
                this.attr( match, context[
match ] );
            }
        }

        return this;

    // HANDLE: $(#id)
    } else {
        elem = document.getElementById( match[ 2 ] );

        if ( elem ) {

```

object

```
// Inject the element directly into the jQuery

    this[ 0 ] = elem;

    this.length = 1;

}

return this;

}

// HANDLE: $(expr, $(...))
} else if ( !context || context.jquery ) {

    return ( context || root ).find( selector );

}

// HANDLE: $(expr, context)
// (which is just equivalent to: $(context).find(expr)
} else {

    return this.constructor( context ).find( selector );

}

// HANDLE: $(DOMElement)
} else if ( selector.nodeType ) {

    this[ 0 ] = selector;

    this.length = 1;

    return this;

}

// HANDLE: $(function)
// Shortcut for document ready
} else if (isFunction( selector ) ) {
```



```

        return root.ready !== undefined ?

            root.ready( selector ) :

                // Execute immediately if ready is not present

                selector( jQuery );

        }

        return jQuery.makeArray( selector, this );

    };

// Give the init function the jQuery prototype for later instantiation
init.prototype = jQuery.fn;

// Initialize central reference
rootjQuery = jQuery( document );

var rparentsprev = /^(?:parents|prev(?:Until|All))/,

// Methods guaranteed to produce a unique set when starting from a unique set
guaranteedUnique = {
    children: true,
    contents: true,
    next: true,
    prev: true
};

```

```

jQuery.fn.extend( {
    has: function( target ) {
        var targets = jQuery( target, this ),
            l = targets.length;

        return this.filter( function() {
            var i = 0;
            for ( ; i < l; i++ ) {
                if ( jQuery.contains( this, targets[ i ] ) ) {
                    return true;
                }
            }
        });
    },

    closest: function( selectors, context ) {
        var cur,
            i = 0,
            l = this.length,
            matched = [],
            targets = typeof selectors !== "string" && jQuery( selectors );

        // Positional selectors never match, since there's no _selection_ context
        if ( !rneedsContext.test( selectors ) ) {
            for ( ; i < l; i++ ) {
                for ( cur = this[ i ]; cur && cur !== context; cur =
cur.parentNode ) {

```

```

        // Always skip document fragments
        if ( cur.nodeType < 11 && ( targets ?
            targets.index( cur ) > -1 :

            // Don't pass non-elements to Sizzle
            cur.nodeType === 1 &&
                jQuery.find.matchesSelector( cur,
selectors ) ) ) {

            matched.push( cur );
            break;
        }
    }
}

return this.pushStack( matched.length > 1 ? jQuery.uniqueSort( matched ) :
matched );
},

// Determine the position of an element within the set
index: function( elem ) {

    // No argument, return index in parent
    if ( !elem ) {
        return ( this[ 0 ] && this[ 0 ].parentNode ) ? this.first().prevAll().length :
-1;
    }

```

```

        // Index in selector

        if ( typeof elem === "string" ) {

            return indexOf.call( jQuery( elem ), this[ 0 ] );

        }


        // Locate the position of the desired element
        return indexOf.call( this,

            // If it receives a jQuery object, the first element is used
            elem.jquery ? elem[ 0 ] : elem

        );

    },

    add: function( selector, context ) {

        return this.pushStack(

            jQuery.uniqueSort(

                jQuery.merge( this.get(), jQuery( selector, context ) )

            )

        );

    },

    addBack: function( selector ) {

        return this.add( selector == null ?

            this.prevObject : this.prevObject.filter( selector )

        );

    }

});

```

```
function sibling( cur, dir ) {  
    while ( ( cur = cur[ dir ] ) && cur.nodeType !== 1 ) {}  
    return cur;  
}
```

```
jQuery.each( {  
    parent: function( elem ) {  
        var parent = elem.parentNode;  
        return parent && parent.nodeType !== 11 ? parent : null;  
    },  
    parents: function( elem ) {  
        return dir( elem, "parentNode" );  
    },  
    parentsUntil: function( elem, i, until ) {  
        return dir( elem, "parentNode", until );  
    },  
    next: function( elem ) {  
        return sibling( elem, "nextSibling" );  
    },  
    prev: function( elem ) {  
        return sibling( elem, "previousSibling" );  
    },  
    nextAll: function( elem ) {  
        return dir( elem, "nextSibling" );  
    },  
    prevAll: function( elem ) {
```

```

        return dir( elem, "previousSibling" );
    },
    nextUntil: function( elem, i, until ) {

        return dir( elem, "nextSibling", until );

    },
    prevUntil: function( elem, i, until ) {

        return dir( elem, "previousSibling", until );

    },
    siblings: function( elem ) {

        return siblings( ( elem.parentNode || {} ).firstChild, elem );

    },
    children: function( elem ) {

        return siblings( elem.firstChild );

    },
    contents: function( elem ) {

        if ( typeof elem.contentDocument !== "undefined" ) {

            return elem.contentDocument;

        }

        // Support: IE 9 - 11 only, iOS 7 only, Android Browser <=4.3 only
        // Treat the template element as a regular one in browsers that
        // don't support it.
        if ( nodeName( elem, "template" ) ) {

            elem = elem.content || elem;

        }

        return jQuery.merge( [], elem.childNodes );
    }

```

```

    }

    }, function( name, fn ) {

        jQuery.fn[ name ] = function( until, selector ) {

            var matched = jQuery.map( this, fn, until );

            if ( name.slice( -5 ) !== "Until" ) {

                selector = until;

            }

            if ( selector && typeof selector === "string" ) {

                matched = jQuery.filter( selector, matched );

            }

            if ( this.length > 1 ) {

                // Remove duplicates

                if ( !jQuery.unique[ name ] ) {

                    jQuery.uniqueSort( matched );

                }

                // Reverse order for parents* and prev-derivatives

                if ( jQuery.uniqueSort[ name ] ) {

                    matched.reverse();

                }

            }

            return this.pushStack( matched );

```

```

    };

});

var rnothtmlwhite = ( /[^\x20\t\r\n\f]+/g );

// Convert String-formatted options into Object-formatted ones
function createOptions( options ) {

    var object = {};

    jQuery.each( options.match( rnothtmlwhite ) || [], function( _, flag ) {

        object[ flag ] = true;

    });

    return object;

}

/*
 * Create a callback list using the following parameters:
 *
 *     options: an optional list of space-separated options that will change how
 *              the callback list behaves or a more traditional option object
 *
 * By default a callback list will act like an event callback list and can be
 * "fired" multiple times.
 *
 * Possible options:
 *
 *     once:           will ensure the callback list can only be fired once (like a
Deferred)

```



```

*
*      memory:                will keep track of previous values and will call any
callback added
*
*                        after the list has been fired right away with the latest
"memorized"
*
*                        values (like a Deferred)
*
*
*      unique:                will ensure a callback can only be added once (no duplicate in
the list)
*
*
*      stopOnFalse:    interrupt callings when a callback returns false
*
*/

```

```

jQuery.Callbacks = function( options ) {

```

```

    // Convert options from String-formatted to Object-formatted if needed

```

```

    // (we check in cache first)

```

```

    options = typeof options === "string" ?

```

```

        createOptions( options ) :

```

```

        jQuery.extend( {}, options );

```

```

    var // Flag to know if list is currently firing

```

```

        firing,

```

```

        // Last fire value for non-forgettable lists

```

```

        memory,

```

```

        // Flag to know if list was already fired

```

```

        fired,

```

```

// Flag to prevent firing
locked,

// Actual callback list
list = [],

// Queue of execution data for repeatable lists
queue = [],

// Index of currently firing callback (modified by add/remove as needed)
firingIndex = -1,

// Fire callbacks
fire = function() {

    // Enforce single-firing
    locked = locked || options.once;

    // Execute callbacks for all pending executions,
    // respecting firingIndex overrides and runtime changes
    fired = firing = true;
    for ( ; queue.length; firingIndex = -1 ) {
        memory = queue.shift();
        while ( ++firingIndex < list.length ) {

            // Run callback and check for early termination

```

```

        if ( list[ firingIndex ].apply( memory[ 0 ], memory[ 1 ] )
=== false &&

        options.stopOnFalse ) {

        // Jump to end and forget the data so .add
doesn't re-fire

        firingIndex = list.length;

        memory = false;

    }

}

// Forget the data if we're done with it
if ( !options.memory ) {

    memory = false;

}

firing = false;

// Clean up if we're done firing for good
if ( locked ) {

    // Keep an empty list if we have data for future add calls
    if ( memory ) {

        list = [];

    }

    // Otherwise, this object is spent
} else {

```

```

        list = "";
    }
}

},

// Actual Callbacks object
self = {

    // Add a callback or a collection of callbacks to the list
    add: function() {
        if ( list ) {

            // If we have memory from a past run, we should fire
            if ( memory && !firing ) {
                firingIndex = list.length - 1;
                queue.push( memory );
            }

            ( function add( args ) {
                jQuery.each( args, function( _, arg ) {
                    if ( isFunction( arg ) ) {
                        if ( !options.unique || !self.has(
                            arg ) ) {
                            list.push( arg );
                        }
                    } else if ( arg && arg.length && toType(
                        arg ) !== "string" ) {

```

```

        // Inspect recursively
        add( arg );
    }

    });

})( arguments );

    if ( memory && !firing ) {
        fire();
    }
}

return this;
},

// Remove a callback from the list
remove: function() {
    jQuery.each( arguments, function( _, arg ) {
        var index;

        while ( ( index = jQuery.inArray( arg, list, index ) ) > -1 )
        {
            list.splice( index, 1 );

            // Handle firing indexes
            if ( index <= firingIndex ) {
                firingIndex--;
            }
        }
    });

    return this;
}

```

```

    },

    // Check if a given callback is in the list.
    // If no argument is given, return whether or not list has callbacks
    attached: function() {

        has: function( fn ) {

            return fn ?

                jQuery.inArray( fn, list ) > -1 :

                list.length > 0;

        },

        // Remove all callbacks from the list
        empty: function() {

            if ( list ) {

                list = [];

            }

            return this;

        },

        // Disable .fire and .add
        // Abort any current/pending executions
        // Clear all callbacks and values
        disable: function() {

            locked = queue = [];

            list = memory = "";

            return this;

        },

        disabled: function() {

```

```

        return !list;

    },

    // Disable .fire

    // Also disable .add unless we have memory (since it would have no
effect)

    // Abort any pending executions

    lock: function() {

        locked = queue = [];

        if ( !memory && !firing ) {

            list = memory = "";

        }

        return this;

    },

    locked: function() {

        return !!locked;

    },

    // Call all callbacks with the given context and arguments

    fireWith: function( context, args ) {

        if ( !locked ) {

            args = args || [];

            args = [ context, args.slice ? args.slice() : args ];

            queue.push( args );

            if ( !firing ) {

                fire();

            }

        }

    }

```

```

        return this;

    },

    // Call all the callbacks with the given arguments
    fire: function() {

        self.fireWith( this, arguments );

        return this;

    },

    // To know if the callbacks have already been called at least once
    fired: function() {

        return !!fired;

    }

};

return self;

};

function Identity( v ) {

    return v;

}

function Thrower( ex ) {

    throw ex;

}

function adoptValue( value, resolve, reject, noValue ) {

```



```

var method;

try {

    // Check for promise aspect first to privilege synchronous behavior
    if ( value && isFunction( ( method = value.promise ) ) ) {
        method.call( value ).done( resolve ).fail( reject );

    // Other thenables
    } else if ( value && isFunction( ( method = value.then ) ) ) {
        method.call( value, resolve, reject );

    // Other non-thenables
    } else {

        // Control `resolve` arguments by letting Array#slice cast boolean
        `noValue` to integer:

        // * false: [ value ].slice( 0 ) => resolve( value )
        // * true: [ value ].slice( 1 ) => resolve()
        resolve.apply( undefined, [ value ].slice( noValue ) );

    }

    // For Promises/A+, convert exceptions into rejections

    // Since jQuery.when doesn't unwrap thenables, we can skip the extra checks
    appearing in

    // Deferred#then to conditionally suppress rejection.
    } catch ( value ) {

```

```

        // Support: Android 4.0 only

        // Strict mode functions invoked without .call/.apply get global-object context
        reject.apply( undefined, [ value ] );
    }
}

```

```

jQuery.extend( {

```

```

    Deferred: function( func ) {

```

```

        var tuples = [

```

```

            // action, add listener, callbacks,

```

```

            // ... .then handlers, argument index, [final state]

```

```

            [ "notify", "progress", jQuery.Callbacks( "memory" ),

```

```

                jQuery.Callbacks( "memory" ), 2 ],

```

```

            [ "resolve", "done", jQuery.Callbacks( "once memory" ),

```

```

                jQuery.Callbacks( "once memory" ), 0, "resolved" ],

```

```

            [ "reject", "fail", jQuery.Callbacks( "once memory" ),

```

```

                jQuery.Callbacks( "once memory" ), 1, "rejected" ]

```

```

        ],

```

```

        state = "pending",

```

```

        promise = {

```

```

            state: function() {

```

```

                return state;

```

```

            },

```

```

            always: function() {

```

```

                deferred.done( arguments ).fail( arguments );

```

```

        return this;

    },

    "catch": function( fn ) {

        return promise.then( null, fn );

    },


    // Keep pipe for back-compat

    pipe: function( /* fnDone, fnFail, fnProgress */ ) {

        var fns = arguments;


        return jQuery.Deferred( function( newDefer ) {

            jQuery.each( tuples, function( i, tuple ) {

                // Map tuples (progress, done, fail) to
arguments (done, fail, progress)

                var fn = isFunction( fns[ tuple[ 4 ] ] ) &&
fns[ tuple[ 4 ] ];


                // deferred.progress(function() { bind
to newDefer or newDefer.notify })

                // deferred.done(function() { bind to
newDefer or newDefer.resolve })

                // deferred.fail(function() { bind to
newDefer or newDefer.reject })

                deferred[ tuple[ 1 ] ]( function() {

                    var returned = fn && fn.apply(
this, arguments );

                    if ( returned && isFunction(
returned.promise ) ) {

                        returned.promise()

```

```

newDefer.notify )
newDefer.resolve )
newDefer.reject );

        .progress(
        .done(
        .fail(

    } else {
        newDefer[ tuple[ 0 ] +
"With" ](
        this,
        fn ? [ returned ]

: arguments

    );
    }

    });

    });
    fns = null;

    }).promise();
},

then: function( onFulfilled, onRejected, onProgress ) {
    var maxDepth = 0;
    function resolve( depth, deferred, handler, special ) {
        return function() {
            var that = this,
                args = arguments,
                mightThrow = function() {
                    var returned, then;

// Support:

```

<https://promisesaplus.com/#point-59>

resolution attempts

{

handler.apply( that, args );

Promises/A+ section 2.3.1

<https://promisesaplus.com/#point-48>

deferred.promise() ) {

TypeError( "Thenable self-resolution" );

Promises/A+ sections 2.3.3.1, 3.5

<https://promisesaplus.com/#point-54>

<https://promisesaplus.com/#point-75>

once

//

// Ignore double-

if ( depth < maxDepth )

return;

}

returned =

// Support:

//

if ( returned ===

throw new

}

// Support:

//

//

// Retrieve `then` only

then = returned &&

Promises/A+ section 2.3.4

// Support:

<https://promisesaplus.com/#point-64>

//

objects and functions for thenability

// Only check

returned === "object" ||

( typeof

returned === "function" ) &&

typeof

returned.then;

thenable

// Handle a returned

if ( isFunction( then ) ) {

processors (notify) just wait for resolution

// Special

if ( special ) {

then.call(

returned,

resolve( maxDepth, deferred, Identity, special ),

resolve( maxDepth, deferred, Thrower, special )

);

processors (resolve) also hook into progress

// Normal

} else {

```

//
...and disregard older resolution values

    maxDepth++;

    then.call(

    returned,

    resolve( maxDepth, deferred, Identity, special ),

    resolve( maxDepth, deferred, Thrower, special ),

    resolve( maxDepth, deferred, Identity,

    deferred.notifyWith )

    );
}

// Handle all other
returned values

} else {

    // Only
    substitute handlers pass on context

    // and multiple
    values (non-spec behavior)

    if ( handler !==
    Identity ) {

        that =
    undefined;

```

```

                                args = [
returned ];
                                }

                                // Process the
value(s)
                                // Default
process is resolve
                                ( special ||
deferred.resolveWith )( that, args );
                                }
                                },

                                // Only normal processors
(resolve) catch and reject exceptions

                                process = special ?
                                mightThrow :
                                function() {
                                    try {

                                mightThrow();

                                } catch ( e ) {

                                if (
jQuery.Deferred.exceptionHook ) {

                                jQuery.Deferred.exceptionHook( e,

                                process.stackTrace );

                                }

```



```

Support: Promises/A+ section 2.3.3.3.4.1                                     //

https://promisesaplus.com/#point-61                                     //

Ignore post-resolution exceptions                                       //

depth + 1 >= maxDepth ) {                                           if (

// Only substitute handlers pass on context

// and multiple values (non-spec behavior)

if ( handler !== Thrower ) {

that = undefined;

args = [ e ];

}

deferred.rejectWith( that, args );

}

}

};

// Support: Promises/A+ section
2.3.3.3.1
// https://promisesaplus.com/#point-
57

```

```

dodge false rejection from

// Re-resolve promises immediately to

// subsequent errors
if ( depth ) {
    process();
} else {

// Call an optional hook to
record the stack, in case of exception

// since it's otherwise lost
when execution goes async

if (
jQuery.Deferred.getStackHook ) {

    process.stackTrace =
jQuery.Deferred.getStackHook();

}

window.setTimeout( process );
};
}

return jQuery.Deferred( function( newDefer ) {

// progress_handlers.add( ... )
tuples[ 0 ][ 3 ].add(
    resolve(
        0,
        newDefer,
        isFunction( onProgress ) ?

```

```

                                onProgress :
                                Identity,
                                newDefer.notifyWith
                                )
);

// fulfilled_handlers.add( ... )
tuples[ 1 ][ 3 ].add(
    resolve(
        0,
        newDefer,
        isFunction( onFulfilled ) ?
            onFulfilled :
            Identity
    )
);

// rejected_handlers.add( ... )
tuples[ 2 ][ 3 ].add(
    resolve(
        0,
        newDefer,
        isFunction( onRejected ) ?
            onRejected :
            Thrower
    )
);

```

```

        }).promise();

    },

    // Get a promise for this deferred

    // If obj is provided, the promise aspect is added to the object
    promise: function( obj ) {

        return obj != null ? jQuery.extend( obj, promise ) :

promise;

    }

},

deferred = {};

// Add list-specific methods

jQuery.each( tuples, function( i, tuple ) {

    var list = tuple[ 2 ],

        stateString = tuple[ 5 ];

    // promise.progress = list.add
    // promise.done = list.add
    // promise.fail = list.add
    promise[ tuple[ 1 ] ] = list.add;

    // Handle state
    if ( stateString ) {

        list.add(

            function() {

                // state = "resolved" (i.e., fulfilled)

```

```

        // state = "rejected"

        state = stateString;

    },

    // rejected_callbacks.disable

    // fulfilled_callbacks.disable

    tuples[ 3 - i ][ 2 ].disable,

    // rejected_handlers.disable

    // fulfilled_handlers.disable

    tuples[ 3 - i ][ 3 ].disable,

    // progress_callbacks.lock

    tuples[ 0 ][ 2 ].lock,

    // progress_handlers.lock

    tuples[ 0 ][ 3 ].lock

    );
}

// progress_handlers.fire

// fulfilled_handlers.fire

// rejected_handlers.fire

list.add( tuple[ 3 ].fire );

// deferred.notify = function() { deferred.notifyWith(...) }

// deferred.resolve = function() { deferred.resolveWith(...) }

```

```

// deferred.reject = function() { deferred.rejectWith(...) }

deferred[ tuple[ 0 ] ] = function() {

    deferred[ tuple[ 0 ] + "With" ]( this === deferred ? undefined :
this, arguments );

    return this;

};

```

```

// deferred.notifyWith = list.fireWith

// deferred.resolveWith = list.fireWith

// deferred.rejectWith = list.fireWith

deferred[ tuple[ 0 ] + "With" ] = list.fireWith;

});

```

```

// Make the deferred a promise

promise.promise( deferred );

```

```

// Call given func if any

if ( func ) {

    func.call( deferred, deferred );

}

```

```

// All done!

return deferred;

```

```

},

```

```

// Deferred helper

when: function( singleValue ) {

    var

```

```

// count of uncompleted subordinates
remaining = arguments.length,

// count of unprocessed arguments
i = remaining,

// subordinate fulfillment data
resolveContexts = Array( i ),
resolveValues = slice.call( arguments ),

// the master Deferred
master = jQuery.Deferred(),

// subordinate callback factory
updateFunc = function( i ) {
    return function( value ) {
        resolveContexts[ i ] = this;
        resolveValues[ i ] = arguments.length > 1 ? slice.call(
arguments ) : value;

        if ( !( --remaining ) ) {
            master.resolveWith( resolveContexts,
resolveValues );
        }
    };
};

// Single- and empty arguments are adopted like Promise.resolve

```

```

        if ( remaining <= 1 ) {

            adoptValue( singleValue, master.done( updateFunc( i ) ).resolve,
master.reject,

                !remaining );

            // Use .then() to unwrap secondary thenables (cf. gh-3000)

            if ( master.state() === "pending" ||

                isFunction( resolveValues[ i ] && resolveValues[ i ].then ) ) {

                return master.then();

            }

        }

    }

    // Multiple arguments are aggregated like Promise.all array elements
    while ( i-- ) {

        adoptValue( resolveValues[ i ], updateFunc( i ), master.reject );

    }

    return master.promise();

}

});

```

// These usually indicate a programmer mistake during development,

// warn about them ASAP rather than swallowing them by default.

```
var rerrorNames = /^(Eval|Internal|Range|Reference|Syntax|Type|URI)Error$/;
```

```
jQuery.Deferred.exceptionHook = function( error, stack ) {
```



```

        // Support: IE 8 - 9 only

        // Console exists when dev tools are open, which can happen at any time

        if ( window.console && window.console.warn && error && errorNames.test(
error.name ) ) {

            window.console.warn( "jQuery.Deferred exception: " + error.message,
error.stack, stack );

        }

    };

```

```

jQuery.readyException = function( error ) {

    window.setTimeout( function() {

        throw error;

    });

};

```

```

// The deferred used on DOM ready

var readyList = jQuery.Deferred();

```

```

jQuery.fn.ready = function( fn ) {

    readyList

```

```

        .then( fn )

        // Wrap jQuery.readyException in a function so that the lookup
        // happens at the time of error handling instead of callback
        // registration.
        .catch( function( error ) {

            jQuery.readyException( error );

        });

    return this;

};

jQuery.extend( {

    // Is the DOM ready to be used? Set to true once it occurs.
    isReady: false,

    // A counter to track how many items to wait for before
    // the ready event fires. See #6781
    readyWait: 1,

    // Handle when the DOM is ready
    ready: function( wait ) {

        // Abort if there are pending holds or we're already ready
        if ( wait === true ? --jQuery.readyWait : jQuery.isReady ) {

            return;
        }
    }
});

```

```

    }

    // Remember that the DOM is ready
    jQuery.isReady = true;

    // If a normal DOM Ready event fired, decrement, and wait if need be
    if ( wait !== true && --jQuery.readyWait > 0 ) {
        return;
    }

    // If there are functions bound, to execute
    readyList.resolveWith( document, [ jQuery ] );
}

});

jQuery.ready.then = readyList.then;

// The ready event handler and self cleanup method
function completed() {
    document.removeEventListener( "DOMContentLoaded", completed );
    window.removeEventListener( "load", completed );
    jQuery.ready();
}

// Catch cases where $(document).ready() is called
// after the browser event has already occurred.

// Support: IE <=9 - 10 only

```

```

// Older IE sometimes signals "interactive" too soon
if ( document.readyState === "complete" ||
    ( document.readyState !== "loading" && !document.documentElement.doScroll ) ) {

    // Handle it asynchronously to allow scripts the opportunity to delay ready
    window.setTimeout( jQuery.ready );

} else {

    // Use the handy event callback
    document.addEventListener( "DOMContentLoaded", completed );

    // A fallback to window.onload, that will always work
    window.addEventListener( "load", completed );
}

```

```

// Multifunctional method to get and set values of a collection
// The value/s can optionally be executed if it's a function
var access = function( elems, fn, key, value, chainable, emptyGet, raw ) {
    var i = 0,
        len = elems.length,
        bulk = key == null;

    // Sets many values

```

```

if ( toType( key ) === "object" ) {

    chainable = true;

    for ( i in key ) {

        access( elems, fn, i, key[ i ], true, emptyGet, raw );

    }

}

// Sets one value

} else if ( value !== undefined ) {

    chainable = true;

    if ( !isFunction( value ) ) {

        raw = true;

    }

    if ( bulk ) {

        // Bulk operations run against the entire set

        if ( raw ) {

            fn.call( elems, value );

            fn = null;

        }

        // ...except when executing function values

    } else {

        bulk = fn;

        fn = function( elem, key, value ) {

            return bulk.call( jQuery( elem ), value );

        };

    }

}

```

```

        }
    }

    if ( fn ) {
        for ( ; i < len; i++ ) {
            fn(
                elems[ i ], key, raw ?
                value :
                value.call( elems[ i ], i, fn( elems[ i ], key ) )
            );
        }
    }
}

if ( chainable ) {
    return elems;
}

// Gets
if ( bulk ) {
    return fn.call( elems );
}

return len ? fn( elems[ 0 ], key ) : emptyGet;
};

```

```

// Matches dashed string for camelizing

var rmsPrefix = /^-ms-/;

    rdashAlpha = /-([a-z])/g;


// Used by camelCase as callback to replace()

function fcamelCase( all, letter ) {

    return letter.toUpperCase();

}


// Convert dashed to camelCase; used by the css and data modules
// Support: IE <=9 - 11, Edge 12 - 15
// Microsoft forgot to hump their vendor prefix (#9572)

function camelCase( string ) {

    return string.replace( rmsPrefix, "ms-" ).replace( rdashAlpha, fcamelCase );

}

var acceptData = function( owner ) {

    // Accepts only:

    // - Node
    // - Node.ELEMENT_NODE
    // - Node.DOCUMENT_NODE
    // - Object
    // - Any

    return owner.nodeType === 1 || owner.nodeType === 9 || !( +owner.nodeType );

};

```

```

function Data() {

    this.expando = jQuery.expando + Data.uid++;

}

Data.uid = 1;

Data.prototype = {

    cache: function( owner ) {

        // Check if the owner object already has a cache
        var value = owner[ this.expando ];

        // If not, create one
        if ( !value ) {
            value = {};
        }

        // We can accept data for non-element nodes in modern browsers,
        // but we should not, see #8335.
        // Always return an empty object.
        if ( acceptData( owner ) ) {

            // If it is a node unlikely to be stringify-ed or looped over
            // use plain assignment
            if ( owner.nodeType ) {

```



```

        owner[ this.expando ] = value;

        // Otherwise secure it in a non-enumerable property
        // configurable must be true to allow the property to be
        // deleted when data is removed
    } else {
        Object.defineProperty( owner, this.expando, {
            value: value,
            configurable: true
        });
    }
}

return value;
},

set: function( owner, data, value ) {
    var prop,
        cache = this.cache( owner );

    // Handle: [ owner, key, value ] args
    // Always use camelCase key (gh-2257)
    if ( typeof data === "string" ) {
        cache[ camelCase( data ) ] = value;

        // Handle: [ owner, { properties } ] args
    } else {

```

```

        // Copy the properties one-by-one to the cache object
        for ( prop in data ) {
            cache[ camelCase( prop ) ] = data[ prop ];
        }
    }
    return cache;
},

get: function( owner, key ) {
    return key === undefined ?
        this.cache( owner ) :

        // Always use camelCase key (gh-2257)
        owner[ this.expando ] && owner[ this.expando ][ camelCase( key ) ];
},

access: function( owner, key, value ) {

    // In cases where either:
    //
    // 1. No key was specified
    // 2. A string key was specified, but no value provided
    //
    // Take the "read" path and allow the get method to determine
    // which value to return, respectively either:
    //
    // 1. The entire cache object
    // 2. The data stored at the key

```

```

//
if ( key === undefined ||
      ( ( key && typeof key === "string" ) && value === undefined ) )
{

    return this.get( owner, key );
}

// When the key is not a string, or both a key and value
// are specified, set or extend (existing objects) with either:
//
// 1. An object of properties
// 2. A key and value
//
this.set( owner, key, value );

// Since the "set" path can have two possible entry points
// return the expected data based on which path was taken[*]
return value !== undefined ? value : key;
},
remove: function( owner, key ) {
    var i,
        cache = owner[ this.expando ];

    if ( cache === undefined ) {
        return;
    }
}

```

```

if ( key !== undefined ) {

    // Support array or space separated string of keys
    if ( Array.isArray( key ) ) {

        // If key is an array of keys...

        // We always set camelCase keys, so remove that.
        key = key.map( camelCase );
    } else {

        key = camelCase( key );

        // If a key with the spaces exists, use it.
        // Otherwise, create an array by matching non-whitespace
        key = key in cache ?

            [ key ] :

            ( key.match( rnohtmlwhite ) || [] );

    }

    i = key.length;

    while ( i-- ) {

        delete cache[ key[ i ] ];

    }

}

// Remove the expando if there's no more data
if ( key === undefined || jQuery.isEmptyObject( cache ) ) {

```

```

        // Support: Chrome <=35 - 45
        // Webkit & Blink performance suffers when deleting properties
        // from DOM nodes, so set to undefined instead
        // https://bugs.chromium.org/p/chromium/issues/detail?id=378607
        (bug restricted)

        if ( owner.nodeType ) {

            owner[ this.expando ] = undefined;

        } else {

            delete owner[ this.expando ];

        }

    },

    hasData: function( owner ) {

        var cache = owner[ this.expando ];

        return cache !== undefined && !jQuery.isEmptyObject( cache );

    }

};

var dataPriv = new Data();

var dataUser = new Data();

```

```

//      Implementation Summary

```

```

//

```

```

//      1. Enforce API surface and semantic compatibility with 1.9.x branch

```

```

//      2. Improve the module's maintainability by reducing the storage

```

```
//          paths to a single mechanism.

//      3. Use the same single mechanism to support "private" and "user" data.

//      4. _Never_ expose "private" data to user code (TODO: Drop _data, _removeData)

//      5. Avoid exposing implementation details on user objects (eg. expando properties)

//      6. Provide a clear path for implementation upgrade to WeakMap in 2014
```

```
var rbrace = /^(?:\{(?:\w\W)*\}|(?:\w\W)*\})$/,
```

```
    rmultiDash = /[A-Z]/g;
```

```
function getData( data ) {
```

```
    if ( data === "true" ) {
```

```
        return true;
```

```
    }
```

```
    if ( data === "false" ) {
```

```
        return false;
```

```
    }
```

```
    if ( data === "null" ) {
```

```
        return null;
```

```
    }
```

```
// Only convert to a number if it doesn't change the string
```

```
if ( data === +data + "" ) {
```

```
    return +data;
```

```
}
```

```

        if ( rbrace.test( data ) ) {

            return JSON.parse( data );

        }

        return data;

    }

function dataAttr( elem, key, data ) {

    var name;

    // If nothing was found internally, try to fetch any
    // data from the HTML5 data-* attribute

    if ( data === undefined && elem.nodeType === 1 ) {

        name = "data-" + key.replace( rmultiDash, "-$&" ).toLowerCase();

        data = elem.getAttribute( name );

        if ( typeof data === "string" ) {

            try {

                data = getData( data );

            } catch ( e ) {}

            // Make sure we set the data so it isn't changed later

            dataUser.set( elem, key, data );

        } else {

            data = undefined;

        }

    }

}

```

```

        return data;
    }

    jQuery.extend( {

        hasData: function( elem ) {

            return dataUser.hasData( elem ) || dataPriv.hasData( elem );

        },

        data: function( elem, name, data ) {

            return dataUser.access( elem, name, data );

        },

        removeData: function( elem, name ) {

            dataUser.remove( elem, name );

        },

        // TODO: Now that all calls to _data and _removeData have been replaced
        // with direct calls to dataPriv methods, these can be deprecated.
        _data: function( elem, name, data ) {

            return dataPriv.access( elem, name, data );

        },

        _removeData: function( elem, name ) {

            dataPriv.remove( elem, name );

        }

    });

```



```

jQuery.fn.extend( {
    data: function( key, value ) {
        var i, name, data,
            elem = this[ 0 ],
            attrs = elem && elem.attributes;

        // Gets all values
        if ( key === undefined ) {
            if ( this.length ) {
                data = dataUser.get( elem );

                if ( elem.nodeType === 1 && !dataPriv.get( elem,
"hasDataAttrs" ) ) {
                    i = attrs.length;
                    while ( i-- ) {

                        // Support: IE 11 only
                        // The attrs elements can be null (#14894)
                        if ( attrs[ i ] ) {
                            name = attrs[ i ].name;
                            if ( name.indexOf( "data-" ) === 0 ) {
                                name = camelCase( name.slice(
5 ) );

                                dataAttr( elem, name, data[
name ] );
                            }
                        }
                    }
                }
            }

            dataPriv.set( elem, "hasDataAttrs", true );

```

```

        }
    }

    return data;
}

// Sets multiple values
if ( typeof key === "object" ) {
    return this.each( function() {
        dataUser.set( this, key );
    });
}

return access( this, function( value ) {
    var data;

    // The calling jQuery object (element matches) is not empty
    // (and therefore has an element appears at this[ 0 ]) and the
    // `value` parameter was not undefined. An empty jQuery object
    // will result in `undefined` for elem = this[ 0 ] which will
    // throw an exception if an attempt to read a data cache is made.
    if ( elem && value === undefined ) {

        // Attempt to get data from the cache
        // The key will always be camelCased in Data
        data = dataUser.get( elem, key );

        if ( data !== undefined ) {

```

```

        return data;
    }

    // Attempt to "discover" the data in
    // HTML5 custom data-* attrs
    data = dataAttr( elem, key );
    if ( data !== undefined ) {
        return data;
    }

    // We tried really hard, but the data doesn't exist.
    return;
}

// Set the data...
this.each( function() {

    // We always store the camelCased key
    dataUser.set( this, key, value );

});
}, null, value, arguments.length > 1, null, true );
},

removeData: function( key ) {
    return this.each( function() {
        dataUser.remove( this, key );
    });
}

```

```
    }  
});
```

```
jQuery.extend( {  
    queue: function( elem, type, data ) {  
        var queue;  
  
        if ( elem ) {  
            type = ( type || "fx" ) + "queue";  
            queue = dataPriv.get( elem, type );  
  
            // Speed up dequeue by getting out quickly if this is just a lookup  
            if ( data ) {  
                if ( !queue || !Array.isArray( data ) ) {  
                    queue = dataPriv.access( elem, type,  
jQuery.makeArray( data ) );  
                } else {  
                    queue.push( data );  
                }  
            }  
            return queue || [];  
        }  
    },  
  
    dequeue: function( elem, type ) {  
        type = type || "fx";
```

```

var queue = jQuery.queue( elem, type ),
    startLength = queue.length,
    fn = queue.shift(),
    hooks = jQuery._queueHooks( elem, type ),
    next = function() {
        jQuery.dequeue( elem, type );
    };

// If the fx queue is dequeued, always remove the progress sentinel
if ( fn === "inprogress" ) {
    fn = queue.shift();
    startLength--;
}

if ( fn ) {

    // Add a progress sentinel to prevent the fx queue from being
    // automatically dequeued
    if ( type === "fx" ) {
        queue.unshift( "inprogress" );
    }

    // Clear up the last queue stop function
    delete hooks.stop;
    fn.call( elem, next, hooks );
}

```

```

        if ( !startLength && hooks ) {

            hooks.empty.fire();

        }

    },

    // Not public - generate a queueHooks object, or return the current one
    _queueHooks: function( elem, type ) {

        var key = type + "queueHooks";

        return dataPriv.get( elem, key ) || dataPriv.access( elem, key, {

            empty: jQuery.Callbacks( "once memory" ).add( function() {

                dataPriv.remove( elem, [ type + "queue", key ] );

            })

        });

    }

});

jQuery.fn.extend( {

    queue: function( type, data ) {

        var setter = 2;

        if ( typeof type !== "string" ) {

            data = type;

            type = "fx";

            setter--;

        }

        if ( arguments.length < setter ) {

```

```

        return jQuery.queue( this[ 0 ], type );
    }

    return data === undefined ?

        this :

        this.each( function() {

            var queue = jQuery.queue( this, type, data );

            // Ensure a hooks for this queue
            jQuery._queueHooks( this, type );

            if ( type === "fx" && queue[ 0 ] !== "inprogress" ) {

                jQuery.dequeue( this, type );
            }
        });
},

dequeue: function( type ) {

    return this.each( function() {

        jQuery.dequeue( this, type );
    });
},

clearQueue: function( type ) {

    return this.queue( type || "fx", [] );
},

// Get a promise resolved when queues of a certain type
// are emptied (fx is the type by default)

```

```

promise: function( type, obj ) {

    var tmp,

        count = 1,

        defer = jQuery.Deferred(),

        elements = this,

        i = this.length,

        resolve = function() {

            if ( !( --count ) ) {

                defer.resolveWith( elements, [ elements ] );

            }

        };

    if ( typeof type !== "string" ) {

        obj = type;

        type = undefined;

    }

    type = type || "fx";

    while ( i-- ) {

        tmp = dataPriv.get( elements[ i ], type + "queueHooks" );

        if ( tmp && tmp.empty ) {

            count++;

            tmp.empty.add( resolve );

        }

    }

    resolve();

    return defer.promise( obj );
}

```



```

    }

});

var pnum = ( /[+-]?(?:\d*\.|)\d+(?:[eE][+-]?[d+]+)/ ).source;

var rcssNum = new RegExp( "^(?:([+-])=|)" + pnum + "([a-z%]*)$", "i" );

var cssExpand = [ "Top", "Right", "Bottom", "Left" ];

var documentElement = document.documentElement;


var isAttached = function( elem ) {

    return jQuery.contains( elem.ownerDocument, elem );

},

composed = { composed: true };


// Support: IE 9 - 11+, Edge 12 - 18+, iOS 10.0 - 10.2 only
// Check attachment across shadow DOM boundaries when possible (gh-3504)
// Support: iOS 10.0-10.2 only
// Early iOS 10 versions support `attachShadow` but not `getRootNode`,
// leading to errors. We need to check for `getRootNode`.
if ( documentElement.getRootNode ) {

    isAttached = function( elem ) {

        return jQuery.contains( elem.ownerDocument, elem ) ||

            elem.getRootNode( composed ) === elem.ownerDocument;
    }
}

```

```

    };

}

var isHiddenWithinTree = function( elem, el ) {

    // isHiddenWithinTree might be called from jQuery#filter function;
    // in that case, element will be second argument
    elem = el || elem;

    // Inline style trumps all
    return elem.style.display === "none" ||

        elem.style.display === "" &&

        // Otherwise, check computed style
        // Support: Firefox <=43 - 45
        // Disconnected elements can have computed display: none, so first
confirm that elem is

        // in the document.
        isAttached( elem ) &&

        jQuery.css( elem, "display" ) === "none";

};

var swap = function( elem, options, callback, args ) {

    var ret, name,

        old = {};

    // Remember the old values, and insert the new ones
    for ( name in options ) {

```

```

        old[ name ] = elem.style[ name ];

        elem.style[ name ] = options[ name ];

    }

    ret = callback.apply( elem, args || [] );

    // Revert the old values
    for ( name in options ) {
        elem.style[ name ] = old[ name ];
    }

    return ret;

};

function adjustCSS( elem, prop, valueParts, tween ) {
    var adjusted, scale,
        maxIterations = 20,
        currentValue = tween ?
            function() {
                return tween.cur();
            } :
            function() {
                return jQuery.css( elem, prop, "" );
            },

```

```

initial = currentValue(),

unit = valueParts && valueParts[ 3 ] || ( jQuery.cssNumber[ prop ] ? "" : "px" ),

// Starting value computation is required for potential unit mismatches

initialInUnit = elem.nodeType &&

    ( jQuery.cssNumber[ prop ] || unit !== "px" && +initial ) &&

    rcssNum.exec( jQuery.css( elem, prop ) );

if ( initialInUnit && initialInUnit[ 3 ] !== unit ) {

    // Support: Firefox <=54

    // Halve the iteration target value to prevent interference from CSS upper
    bounds (gh-2144)

    initial = initial / 2;

    // Trust units reported by jQuery.css

    unit = unit || initialInUnit[ 3 ];

    // Iteratively approximate from a nonzero starting point

    initialInUnit = +initial || 1;

    while ( maxIterations-- ) {

        // Evaluate and update our best guess (doubling guesses that zero
        out).

        // Finish if the scale equals or crosses 1 (making the old*new product
        non-positive).

        jQuery.style( elem, prop, initialInUnit + unit );

        if ( ( 1 - scale ) * ( 1 - ( scale = currentValue() / initial || 0.5 ) ) <= 0 ) {

```

```

        maxIterations = 0;

    }

    initialInUnit = initialInUnit / scale;

}

initialInUnit = initialInUnit * 2;

jQuery.style( elem, prop, initialInUnit + unit );

// Make sure we update the tween properties later on
valueParts = valueParts || [];

}

if ( valueParts ) {

    initialInUnit = +initialInUnit || +initial || 0;

    // Apply relative offset (+/=) if specified
    adjusted = valueParts[ 1 ] ?

        initialInUnit + ( valueParts[ 1 ] + 1 ) * valueParts[ 2 ] :

        +valueParts[ 2 ];

    if ( tween ) {

        tween.unit = unit;

        tween.start = initialInUnit;

        tween.end = adjusted;

    }

}

return adjusted;

```

```
}
```

```
var defaultDisplayMap = {};
```

```
function getDefaultDisplay( elem ) {
```

```
    var temp,
```

```
        doc = elem.ownerDocument,
```

```
        nodeName = elem.nodeName,
```

```
        display = defaultDisplayMap[ nodeName ];
```

```
    if ( display ) {
```

```
        return display;
```

```
    }
```

```
    temp = doc.body.appendChild( doc.createElement( nodeName ) );
```

```
    display = jQuery.css( temp, "display" );
```

```
    temp.parentNode.removeChild( temp );
```

```
    if ( display === "none" ) {
```

```
        display = "block";
```

```
    }
```

```
    defaultDisplayMap[ nodeName ] = display;
```

```
    return display;
```

```
}
```

```

function showHide( elements, show ) {

    var display, elem,

        values = [],

        index = 0,

        length = elements.length;


    // Determine new display value for elements that need to change
    for ( ; index < length; index++ ) {

        elem = elements[ index ];

        if ( !elem.style ) {

            continue;

        }

        display = elem.style.display;

        if ( show ) {

            // Since we force visibility upon cascade-hidden elements, an
            immediate (and slow)
            // check is required in this first loop unless we have a nonempty
            display value (either
            // inline or about-to-be-restored)
            if ( display === "none" ) {

                values[ index ] = dataPriv.get( elem, "display" ) || null;

                if ( !values[ index ] ) {

                    elem.style.display = "";

                }

            }

        }

    }

```

```

        if ( elem.style.display === "" && isHiddenWithinTree( elem ) ) {

            values[ index ] = getDefaultDisplay( elem );

        }

    } else {

        if ( display !== "none" ) {

            values[ index ] = "none";

            // Remember what we're overwriting

            dataPriv.set( elem, "display", display );

        }

    }

}

// Set the display of the elements in a second loop to avoid constant reflow
for ( index = 0; index < length; index++ ) {

    if ( values[ index ] !== null ) {

        elements[ index ].style.display = values[ index ];

    }

}

return elements;

}

jQuery.fn.extend( {

    show: function() {

        return showHide( this, true );

    },

```



```

hide: function() {

    return showHide( this );

},

toggle: function( state ) {

    if ( typeof state === "boolean" ) {

        return state ? this.show() : this.hide();

    }

    return this.each( function() {

        if ( isHiddenWithinTree( this ) ) {

            jQuery( this ).show();

        } else {

            jQuery( this ).hide();

        }

    });

}

});

var rcheckableType = ( /^(?:checkbox|radio)$/i );

var rtagName = ( /<([a-z][^\/\0>\x20\t\r\n\f]*)/i );

var rscriptType = ( /^$|^module$|\/(?:java|ecma)script/i );


// We have to close these tags to support XHTML (#13200)

var wrapMap = {

```

```

// Support: IE <=9 only
option: [ 1, "<select multiple='multiple'>", "</select>" ],

// XHTML parsers do not magically insert elements in the
// same way that tag soup parsers do. So we cannot shorten
// this by omitting <tbody> or other required elements.
thead: [ 1, "<table>", "</table>" ],
col: [ 2, "<table><colgroup>", "</colgroup></table>" ],
tr: [ 2, "<table><tbody>", "</tbody></table>" ],
td: [ 3, "<table><tbody><tr>", "</tr></tbody></table>" ],

_default: [ 0, "", "" ]
};

// Support: IE <=9 only
wrapMap.optgroup = wrapMap.option;

wrapMap.tbody = wrapMap.tfoot = wrapMap.colgroup = wrapMap.caption = wrapMap.thead;
wrapMap.th = wrapMap.td;

function getAll( context, tag ) {

// Support: IE <=9 - 11 only
// Use typeOf to avoid zero-argument method invocation on host objects (#15151)
var ret;

```

```

    if ( typeof context.getElementsByTagName !== "undefined" ) {

        ret = context.getElementsByTagName( tag || "*" );

    } else if ( typeof context.querySelectorAll !== "undefined" ) {

        ret = context.querySelectorAll( tag || "*" );

    } else {

        ret = [];

    }

    if ( tag === undefined || tag && nodeName( context, tag ) ) {

        return jQuery.merge( [ context ], ret );

    }

    return ret;

}

```

// Mark scripts as having already been evaluated

```

function setGlobalEval( elems, refElements ) {

    var i = 0,

        l = elems.length;

    for ( ; i < l; i++ ) {

        dataPriv.set(

            elems[ i ],

```

```

        "globalEval",
        !refElements || dataPriv.get( refElements[ i ], "globalEval" )
    );
}
}

```

```

var rhtml = /<|&#?\w+;/;

```

```

function buildFragment( elems, context, scripts, selection, ignored ) {
    var elem, tmp, tag, wrap, attached, j,
        fragment = context.createDocumentFragment(),
        nodes = [],
        i = 0,
        l = elems.length;

    for ( ; i < l; i++ ) {
        elem = elems[ i ];

        if ( elem || elem === 0 ) {

            // Add nodes directly
            if ( toType( elem ) === "object" ) {

                // Support: Android <=4.0 only, PhantomJS 1 only
                // push.apply(_, arraylike) throws on ancient WebKit
                jQuery.merge( nodes, elem.nodeType ? [ elem ] : elem );
            }

```

```

// Convert non-html into a text node

} else if ( !rhtml.test( elem ) ) {

    nodes.push( context.createTextNode( elem ) );

// Convert html into DOM nodes
} else {

    tmp = tmp || fragment.appendChild( context.createElement(


```

```

        // Ensure the created nodes are orphaned (#12392)

        tmp.textContent = "";

    }

}

}

```

```

// Remove wrapper from fragment

fragment.textContent = "";

```

```

i = 0;

while ( ( elem = nodes[ i++ ] ) ) {

```

```

    // Skip elements already in the context collection (trac-4087)

    if ( selection && jQuery.inArray( elem, selection ) > -1 ) {

        if ( ignored ) {

            ignored.push( elem );

        }

        continue;

    }

```

```

    attached = isAttached( elem );

```

```

// Append to fragment

tmp = getAll( fragment.appendChild( elem ), "script" );

```

```

// Preserve script evaluation history

```

```

        if ( attached ) {

            setGlobalEval( tmp );

        }

        // Capture executables

        if ( scripts ) {

            j = 0;

            while ( ( elem = tmp[ j++ ] ) ) {

                if ( rscriptType.test( elem.type || "" ) ) {

                    scripts.push( elem );

                }

            }

        }

    }

    return fragment;

}

( function() {

    var fragment = document.createDocumentFragment(),

        div = fragment.appendChild( document.createElement( "div" ) ),

        input = document.createElement( "input" );

    // Support: Android 4.0 - 4.3 only

    // Check state lost if the name is set (#11217)

    // Support: Windows Web Apps (WWA)

```

```

// `name` and `type` must use .setAttribute for WWA (#14901)

input.setAttribute( "type", "radio" );

input.setAttribute( "checked", "checked" );

input.setAttribute( "name", "t" );


div.appendChild( input );


// Support: Android <=4.1 only
// Older WebKit doesn't clone checked state correctly in fragments
support.checkClone = div.cloneNode( true ).cloneNode( true ).lastChild.checked;


// Support: IE <=11 only
// Make sure textarea (and checkbox) defaultValue is properly cloned
div.innerHTML = "<textarea>x</textarea>";

support.noCloneChecked = !!div.cloneNode( true ).lastChild.defaultValue;
})();

var

rkeyEvent = /^key/,

rmouseEvent = /^(?:mouse|pointer|contextmenu|drag|drop)|click/,

rtypenamespace = /^([^.]*)(?:\.(.+)|)/;

function returnTrue() {
    return true;
}

```



```
function returnFalse() {  
    return false;  
}
```

```
// Support: IE <=9 - 11+  
  
// focus() and blur() are asynchronous, except when they are no-op.  
// So expect focus to be synchronous when the element is already active,  
// and blur to be synchronous when the element is not already active.  
// (focus and blur are always synchronous in other supported browsers,  
// this just defines when we can count on it).  
  
function expectSync( elem, type ) {  
    return ( elem === safeActiveElement() ) === ( type === "focus" );  
}
```

```
// Support: IE <=9 only  
  
// Accessing document.activeElement can throw unexpectedly  
// https://bugs.jquery.com/ticket/13393  
  
function safeActiveElement() {  
    try {  
        return document.activeElement;  
    } catch ( err ) {}  
}
```

```
function on( elem, types, selector, data, fn, one ) {  
    var origFn, type;  
  
    // Types can be a map of types/handlers
```

```

if ( typeof types === "object" ) {

    // ( types-Object, selector, data )
    if ( typeof selector !== "string" ) {

        // ( types-Object, data )
        data = data || selector;
        selector = undefined;
    }

    for ( type in types ) {
        on( elem, type, selector, data, types[ type ], one );
    }

    return elem;
}

```

```

if ( data == null && fn == null ) {

    // ( types, fn )
    fn = selector;
    data = selector = undefined;
} else if ( fn == null ) {
    if ( typeof selector === "string" ) {

        // ( types, selector, fn )
        fn = data;
        data = undefined;
    } else {

```

```

        // ( types, data, fn )

        fn = data;

        data = selector;

        selector = undefined;

    }

}

if ( fn === false ) {

    fn = returnFalse;

} else if ( !fn ) {

    return elem;

}

if ( one === 1 ) {

    origFn = fn;

    fn = function( event ) {

        // Can use an empty set, since event contains the info

        jQuery().off( event );

        return origFn.apply( this, arguments );

    };

    // Use same guid so caller can remove using origFn

    fn.guid = origFn.guid || ( origFn.guid = jQuery.guid++ );

}

return elem.each( function() {

    jQuery.event.add( this, types, fn, data, selector );

```

```

    });
}

/*
 * Helper functions for managing events -- not part of the public interface.
 * Props to Dean Edwards' addEvent library for many of the ideas.
 */
jQuery.event = {

    global: {},

    add: function( elem, types, handler, data, selector ) {

        var handleObjIn, eventHandle, tmp,
            events, t, handleObj,
            special, handlers, type, namespaces, origType,
            elemData = dataPriv.get( elem );

        // Don't attach events to noData or text/comment nodes (but allow plain
objects)
        if ( !elemData ) {
            return;
        }

        // Caller can pass in an object of custom data in lieu of the handler
        if ( handler.handler ) {
            handleObjIn = handler;
            handler = handleObjIn.handler;

```

```

        selector = handleObjIn.selector;
    }

    // Ensure that invalid selectors throw exceptions at attach time
    // Evaluate against documentElement in case elem is a non-element node
    (e.g., document)
    if ( selector ) {

        jQuery.find.matchesSelector( documentElement, selector );
    }

    // Make sure that the handler has a unique ID, used to find/remove it later
    if ( !handler.guid ) {
        handler.guid = jQuery.guid++;
    }

    // Init the element's event structure and main handler, if this is the first
    if ( !( events = elemData.events ) ) {
        events = elemData.events = {};
    }
    if ( !( eventHandle = elemData.handle ) ) {
        eventHandle = elemData.handle = function( e ) {

            // Discard the second event of a jQuery.event.trigger() and
            // when an event is called after a page has unloaded
            return typeof jQuery !== "undefined" &&
                jQuery.event.triggered !== e.type ?

                jQuery.event.dispatch.apply( elem, arguments ) :
                undefined;

        };
    }

```

```
}
```

```
// Handle multiple events separated by a space
```

```
types = ( types || "" ).match( rnohtmlwhite ) || [ "" ];
```

```
t = types.length;
```

```
while ( t-- ) {
```

```
    tmp = rtypenamespace.exec( types[ t ] ) || [];
```

```
    type = origType = tmp[ 1 ];
```

```
    namespaces = ( tmp[ 2 ] || "" ).split( "." ).sort();
```

```
// There *must* be a type, no attaching namespace-only handlers
```

```
if ( !type ) {
```

```
    continue;
```

```
}
```

changed type

```
// If event changes its type, use the special event handlers for the
```

```
special = jQuery.event.special[ type ] || {};
```

given type

```
// If selector defined, determine special event api type, otherwise
```

```
type = ( selector ? special.delegateType : special.bindType ) || type;
```

```
// Update special based on newly reset type
```

```
special = jQuery.event.special[ type ] || {};
```

```
// handleObj is passed to all event handlers
```

```
handleObj = jQuery.extend( {
```

```

        type: type,
        origType: origType,
        data: data,
        handler: handler,
        guid: handler.guid,
        selector: selector,
        needsContext: selector &&
jQuery.expr.match.needsContext.test( selector ),
        namespace: namespaces.join( "." )
    }, handleObjIn );

// Init the event handler queue if we're the first
if ( !( handlers = events[ type ] ) ) {
    handlers = events[ type ] = [];
    handlers.delegateCount = 0;

    // Only use addEventListener if the special events handler
returns false

    if ( !special.setup ||
        special.setup.call( elem, data, namespaces,
eventHandle ) === false ) {

        if ( elem.addEventListener ) {
            elem.addEventListener( type, eventHandle );
        }
    }
}

if ( special.add ) {

```

```

        special.add.call( elem, handleObj );

        if ( !handleObj.handler.guid ) {
            handleObj.handler.guid = handler.guid;
        }
    }

    // Add to the element's handler list, delegates in front
    if ( selector ) {
        handlers.splice( handlers.delegateCount++, 0, handleObj );
    } else {
        handlers.push( handleObj );
    }

    // Keep track of which events have ever been used, for event
optimization
    jQuery.event.global[ type ] = true;
}

},

// Detach an event or set of events from an element
remove: function( elem, types, handler, selector, mappedTypes ) {

    var j, origCount, tmp,
        events, t, handleObj,
        special, handlers, type, namespaces, origType,
        elemData = dataPriv.hasData( elem ) && dataPriv.get( elem );

```



```

if ( !elemData || !( events = elemData.events ) ) {

    return;

}

// Once for each type.namespace in types; type may be omitted
types = ( types || "" ).match( rnohtmlwhite ) || [ "" ];

t = types.length;

while ( t-- ) {

    tmp = rtypenamespace.exec( types[ t ] ) || [];

    type = origType = tmp[ 1 ];

    namespaces = ( tmp[ 2 ] || "" ).split( "." ).sort();

    // Unbind all events (on this namespace, if provided) for the element
    if ( !type ) {

        for ( type in events ) {

            jQuery.event.remove( elem, type + types[ t ], handler,

selector, true );

        }

        continue;

    }

    special = jQuery.event.special[ type ] || {};

    type = ( selector ? special.delegateType : special.bindType ) || type;

    handlers = events[ type ] || [];

    tmp = tmp[ 2 ] &&

        new RegExp( "(^|\\.)" + namespaces.join( "\\.(?:.*\\.|)" ) +

"\\.|\\$)" );

```

```

// Remove matching events
origCount = j = handlers.length;
while ( j-- ) {
    handleObj = handlers[ j ];

    if ( ( mappedTypes || origType === handleObj.origType ) &&
        ( !handler || handler.guid === handleObj.guid ) &&
        ( !tmp || tmp.test( handleObj.namespace ) ) &&
        ( !selector || selector === handleObj.selector ||
            selector === "*" && handleObj.selector ) ) {
        handlers.splice( j, 1 );

        if ( handleObj.selector ) {
            handlers.delegateCount--;
        }

        if ( special.remove ) {
            special.remove.call( elem, handleObj );
        }
    }
}

```

// Remove generic event handler if we removed something and no  
more handlers exist

// (avoids potential for endless recursion during removal of special  
event handlers)

```

if ( origCount && !handlers.length ) {
    if ( !special.teardown ||

```

```

        special.teardown.call( elem, namespaces,
elemData.handle ) === false ) {

        jQuery.removeEvent( elem, type, elemData.handle );

    }

    delete events[ type ];

}

// Remove data and the expando if it's no longer used
if ( jQuery.isEmptyObject( events ) ) {
    dataPriv.remove( elem, "handle events" );
}

},

dispatch: function( nativeEvent ) {

    // Make a writable jQuery.Event from the native event object
    var event = jQuery.event.fix( nativeEvent );

    var i, j, ret, matched, handleObj, handlerQueue,
        args = new Array( arguments.length ),
        handlers = ( dataPriv.get( this, "events" ) || {} )[ event.type ] || [],
        special = jQuery.event.special[ event.type ] || {};

    // Use the fix-ed jQuery.Event rather than the (read-only) native event
    args[ 0 ] = event;

```

```

for ( i = 1; i < arguments.length; i++ ) {
    args[ i ] = arguments[ i ];
}

```

```

event.delegateTarget = this;

```

```

// Call the preDispatch hook for the mapped type, and let it bail if desired
if ( special.preDispatch && special.preDispatch.call( this, event ) === false ) {
    return;
}

```

```

// Determine handlers

```

```

handlerQueue = jQuery.event.handlers.call( this, event, handlers );

```

```

// Run delegates first; they may want to stop propagation beneath us

```

```

i = 0;

```

```

while ( ( matched = handlerQueue[ i++ ] ) && !event.isPropagationStopped() ) {
    event.currentTarget = matched.elem;

```

```

    j = 0;

```

```

    while ( ( handleObj = matched.handlers[ j++ ] ) &&
        !event.isImmediatePropagationStopped() ) {

```

```

        // If the event is namespaced, then each handler is only

```

invoked if it is

```

        // specially universal or its namespaces are a superset of the

```

event's.

```

        if ( !event.rnamespace || handleObj.namespace === false ||
            event.rnamespace.test( handleObj.namespace ) ) {

            event.handleObj = handleObj;
            event.data = handleObj.data;

            ret = ( ( jQuery.event.special[ handleObj.origType ] ||
                {} ).handle ||
                handleObj.handler ).apply( matched.elem, args
            );

            if ( ret !== undefined ) {
                if ( ( event.result = ret ) === false ) {
                    event.preventDefault();
                    event.stopPropagation();
                }
            }
        }
    }

    // Call the postDispatch hook for the mapped type
    if ( special.postDispatch ) {
        special.postDispatch.call( this, event );
    }

    return event.result;
},

```

```

handlers: function( event, handlers ) {

    var i, handleObj, sel, matchedHandlers, matchedSelectors,

        handlerQueue = [],

        delegateCount = handlers.delegateCount,

        cur = event.target;

    // Find delegate handlers
    if ( delegateCount &&

        // Support: IE <=9
        // Black-hole SVG <use> instance trees (trac-13180)
        cur.nodeType &&

        // Support: Firefox <=42
        // Suppress spec-violating clicks indicating a non-primary pointer
        button (trac-3861)

        // https://www.w3.org/TR/DOM-Level-3-Events/#event-type-click
        // Support: IE 11 only
        // ...but not arrow key "clicks" of radio inputs, which can have `button`
        -1 (gh-2343)

        !( event.type === "click" && event.button >= 1 ) ) {

        for ( ; cur !== this; cur = cur.parentNode || this ) {

            // Don't check non-elements (#13208)

            // Don't process clicks on disabled elements (#6911, #8165,
            #11382, #11764)

```

```

        if ( cur.nodeType === 1 && !( event.type === "click" &&
cur.disabled === true ) ) {

            matchedHandlers = [];

            matchedSelectors = {};

            for ( i = 0; i < delegateCount; i++ ) {

                handleObj = handlers[ i ];

                // Don't conflict with Object.prototype
properties (#13203)

                sel = handleObj.selector + " ";

                if ( matchedSelectors[ sel ] === undefined ) {

                    matchedSelectors[ sel ] =

handleObj.needsContext ?

                    jQuery( sel, this ).index( cur ) >

-1 :

                    jQuery.find( sel, this, null, [ cur

] ).length;

                }

                if ( matchedSelectors[ sel ] ) {

                    matchedHandlers.push( handleObj );

                }

            }

            if ( matchedHandlers.length ) {

                handlerQueue.push( { elem: cur, handlers:

matchedHandlers } );

            }

        }

    }

}

```

```

        // Add the remaining (directly-bound) handlers

        cur = this;

        if ( delegateCount < handlers.length ) {

            handlerQueue.push( { elem: cur, handlers: handlers.slice(
delegateCount ) } );

        }

        return handlerQueue;

    },

    addProp: function( name, hook ) {

        Object.defineProperty( jQuery.Event.prototype, name, {

            enumerable: true,

            configurable: true,

            get: isFunction( hook ) ?

                function() {

                    if ( this.originalEvent ) {

                        return hook( this.originalEvent );

                    }

                } :

                function() {

                    if ( this.originalEvent ) {

                        return this.originalEvent[ name ];

                    }

                }

        },

    },

```



```

        set: function( value ) {

            Object.defineProperty( this, name, {

                enumerable: true,

                configurable: true,

                writable: true,

                value: value

            });

        }

    });

},

fix: function( originalEvent ) {

    return originalEvent[ jQuery.expando ] ?

        originalEvent :

        new jQuery.Event( originalEvent );

},

special: {

    load: {

        // Prevent triggered image.load events from bubbling to window.load

        noBubble: true

    },

    click: {

        // Utilize native event to ensure correct state for checkable inputs

        setup: function( data ) {

```

access with a local var.

```
// For mutual compressibility with _default, replace `this`
```

through minification.

```
// `|| data` is dead code meant only to preserve the variable
```

```
var el = this || data;
```

```
// Claim the first handler
```

```
if ( rcheckableType.test( el.type ) &&
```

```
    el.click && nodeName( el, "input" ) ) {
```

```
    // dataPriv.set( el, "click", ... )
```

```
    leverageNative( el, "click", returnTrue );
```

```
}
```

```
// Return false to allow normal processing in the caller
```

```
return false;
```

```
},
```

```
trigger: function( data ) {
```

access with a local var.

```
// For mutual compressibility with _default, replace `this`
```

through minification.

```
// `|| data` is dead code meant only to preserve the variable
```

```
var el = this || data;
```

```
// Force setup before triggering a click
```

```
if ( rcheckableType.test( el.type ) &&
```

```
    el.click && nodeName( el, "input" ) ) {
```

stack

```
        leverageNative( el, "click" );
    }

    // Return non-false to allow normal event-path propagation
    return true;
},

// For cross-browser consistency, suppress native .click() on links
// Also prevent it if we're currently inside a leveraged native-event

_default: function( event ) {
    var target = event.target;

    return rcheckableType.test( target.type ) &&
        target.click && nodeName( target, "input" ) &&
        dataPriv.get( target, "click" ) ||
        nodeName( target, "a" );
}
},

beforeunload: {
    postDispatch: function( event ) {

        // Support: Firefox 20+
        // Firefox doesn't alert if the returnValue field is not set.
        if ( event.result !== undefined && event.originalEvent ) {
            event.originalEvent.returnValue = event.result;
        }
    }
}
```

```

        }
    }
}
};

```

```

// Ensure the presence of an event listener that handles manually-triggered
// synthetic events by interrupting progress until reinvoked in response to
// *native* events that it fires directly, ensuring that state changes have
// already occurred before other listeners are invoked.

```

```

function leverageNative( el, type, expectSync ) {

```

```

    // Missing expectSync indicates a trigger call, which must force setup through
    jQuery.event.add

```

```

    if ( !expectSync ) {

        if ( dataPriv.get( el, type ) === undefined ) {

            jQuery.event.add( el, type, returnTrue );

        }

        return;
    }
}

```

```

// Register the controller as a special universal handler for all event namespaces

```

```

dataPriv.set( el, type, false );

```

```

jQuery.event.add( el, type, {

```

```

    namespace: false,

```

```

    handler: function( event ) {

```

```

        var notAsync, result,

```

```

            saved = dataPriv.get( this, type );

```

```

if ( ( event.isTrigger & 1 ) && this[ type ] ) {

    // Interrupt processing of the outer synthetic .trigger()ed event

    // Saved data should be false in such cases, but might be a
    leftover capture object

    // from an async native handler (gh-4350)
    if ( !saved.length ) {

        // Store arguments for use when handling the inner
        native event

        // There will always be at least one argument (an event
        object), so this array

        // will not be confused with a leftover capture object.
        saved = slice.call( arguments );
        dataPriv.set( this, type, saved );

        // Trigger the native event and capture its result
        // Support: IE <=9 - 11+
        // focus() and blur() are asynchronous
        notAsync = expectSync( this, type );
        this[ type ]();
        result = dataPriv.get( this, type );
        if ( saved !== result || notAsync ) {
            dataPriv.set( this, type, false );
        } else {
            result = {};
        }
        if ( saved !== result ) {

```

```

        // Cancel the outer synthetic event
        event.stopImmediatePropagation();
        event.preventDefault();
        return result.value;
    }

    // If this is an inner synthetic event for an event with a
    bubbling surrogate

    // (focus or blur), assume that the surrogate already
    propagated from triggering the

    // native event and prevent that from happening again here.
    // This technically gets the ordering wrong w.r.t. to `.trigger()`
    (in which the

    // bubbling surrogate propagates *after* the non-bubbling
    base), but that seems

    // less bad than duplication.
    } else if ( ( jQuery.event.special[ type ] || {} ).delegateType ) {
        event.stopPropagation();
    }

    // If this is a native event triggered above, everything is now in order
    // Fire an inner synthetic event with the original arguments
    } else if ( saved.length ) {

    // ...and capture the result
    dataPriv.set( this, type, {
        value: jQuery.event.trigger(

    // Support: IE <=9 - 11+

```

```

// Extend with the prototype to reset the
above stopImmediatePropagation()

jQuery.Event.prototype,

    saved.slice( 1 ),

    this

)

});

// Abort handling of the native event
event.stopImmediatePropagation();

}

}

});

}

```

```

jQuery.removeEvent = function( elem, type, handle ) {

    // This "if" is needed for plain objects
    if ( elem.removeEventListener ) {

        elem.removeEventListener( type, handle );

    }

};

```

```

jQuery.Event = function( src, props ) {

    // Allow instantiation without the 'new' keyword
    if ( !( this instanceof jQuery.Event ) ) {

```

```

        return new jQuery.Event( src, props );
    }

    // Event object
    if ( src && src.type ) {
        this.originalEvent = src;
        this.type = src.type;

        // Events bubbling up the document may have been marked as prevented
        // by a handler lower down the tree; reflect the correct value.
        this.isDefaultPrevented = src.defaultPrevented ||
            src.defaultPrevented === undefined &&

            // Support: Android <=2.3 only
            src.returnValue === false ?

            returnTrue :
            returnFalse;

        // Create target properties
        // Support: Safari <=6 - 7 only
        // Target should not be a text node (#504, #13143)
        this.target = ( src.target && src.target.nodeType === 3 ) ?

            src.target.parentNode :
            src.target;

        this.currentTarget = src.currentTarget;
        this.relatedTarget = src.relatedTarget;
    }

```



```

    // Event type
    } else {
        this.type = src;
    }

    // Put explicitly provided properties onto the event object
    if ( props ) {
        jQuery.extend( this, props );
    }

    // Create a timestamp if incoming event doesn't have one
    this.timeStamp = src && src.timeStamp || Date.now();

    // Mark it as fixed
    this[ jQuery.expando ] = true;
};

// jQuery.Event is based on DOM3 Events as specified by the ECMAScript Language Binding
// https://www.w3.org/TR/2003/WD-DOM-Level-3-Events-20030331/ecma-script-binding.html
jQuery.Event.prototype = {
    constructor: jQuery.Event,
    isDefaultPrevented: returnFalse,
    isPropagationStopped: returnFalse,
    isImmediatePropagationStopped: returnFalse,
    isSimulated: false,

```

```
preventDefault: function() {  
    var e = this.originalEvent;  
  
    this.isDefaultPrevented = returnTrue;  
  
    if ( e && !this.isSimulated ) {  
        e.preventDefault();  
    }  
},  
stopPropagation: function() {  
    var e = this.originalEvent;  
  
    this.isPropagationStopped = returnTrue;  
  
    if ( e && !this.isSimulated ) {  
        e.stopPropagation();  
    }  
},  
stopImmediatePropagation: function() {  
    var e = this.originalEvent;  
  
    this.isImmediatePropagationStopped = returnTrue;  
  
    if ( e && !this.isSimulated ) {  
        e.stopImmediatePropagation();  
    }  
}
```

```
        this.stopPropagation();  
    }  
};
```

// Includes all common event props including KeyEvent and MouseEvent specific props

```
jQuery.each( {  
    altKey: true,  
    bubbles: true,  
    cancelable: true,  
    changedTouches: true,  
    ctrlKey: true,  
    detail: true,  
    eventPhase: true,  
    metaKey: true,  
    pageX: true,  
    pageY: true,  
    shiftKey: true,  
    view: true,  
    "char": true,  
    code: true,  
    charCode: true,  
    key: true,  
    keyCode: true,  
    button: true,  
    buttons: true,  
    clientX: true,  
    clientY: true,
```

```
offsetX: true,  
offsetY: true,  
pointerId: true,  
pointerType: true,  
screenX: true,  
screenY: true,  
targetTouches: true,  
toElement: true,  
touches: true,
```

```
which: function( event ) {
```

```
    var button = event.button;
```

```
    // Add which for key events
```

```
    if ( event.which == null && rkeyEvent.test( event.type ) ) {
```

```
        return event.charCode != null ? event.charCode : event.keyCode;
```

```
    }
```

```
    // Add which for click: 1 === left; 2 === middle; 3 === right
```

```
    if ( !event.which && button !== undefined && rmouseEvent.test( event.type ) )
```

```
{
```

```
    if ( button & 1 ) {
```

```
        return 1;
```

```
    }
```

```
    if ( button & 2 ) {
```

```
        return 3;
```

```
    }
```

```

        if ( button & 4 ) {

            return 2;

        }

        return 0;

    }

    return event.which;

}

}, jQuery.event.addProp );

jQuery.each( { focus: "focusin", blur: "focusout" }, function( type, delegateType ) {

    jQuery.event.special[ type ] = {

        // Utilize native event if possible so blur/focus sequence is correct
        setup: function() {

            // Claim the first handler
            // dataPriv.set( this, "focus", ... )
            // dataPriv.set( this, "blur", ... )
            leverageNative( this, type, expectSync );

            // Return false to allow normal processing in the caller
            return false;

        },

        trigger: function() {

```

```

        // Force setup before trigger

        leverageNative( this, type );


        // Return non-false to allow normal event-path propagation

        return true;

    },

    delegateType: delegateType

};

});

// Create mouseenter/leave events using mouseover/out and event-time checks
// so that event delegation works in jQuery.
// Do the same for pointerenter/pointerleave and pointerover/pointerout
//
// Support: Safari 7 only
// Safari sends mouseenter too often; see:
// https://bugs.chromium.org/p/chromium/issues/detail?id=470258
// for the description of the bug (it existed in older Chrome versions as well).
jQuery.each( {
    mouseenter: "mouseover",
    mouseleave: "mouseout",
    pointerenter: "pointerover",
    pointerleave: "pointerout"
}, function( orig, fix ) {

    jQuery.event.special[ orig ] = {

```

```

        delegateType: fix,

        bindType: fix,

        handle: function( event ) {

            var ret,

                target = this,

                related = event.relatedTarget,

                handleObj = event.handleObj;

            // For mouseenter/leave call the handler if related is outside the
target.

            // NB: No relatedTarget if the mouse left/entered the browser window
            if ( !related || ( related !== target && !jQuery.contains( target, related
))) {

                event.type = handleObj.origType;

                ret = handleObj.handler.apply( this, arguments );

                event.type = fix;

            }

            return ret;

        }

    };

});

jQuery.fn.extend( {

    on: function( types, selector, data, fn ) {

        return on( this, types, selector, data, fn );

    },

```

```

one: function( types, selector, data, fn ) {

    return on( this, types, selector, data, fn, 1 );

},

off: function( types, selector, fn ) {

    var handleObj, type;

    if ( types && types.preventDefault && types.handleObj ) {

        // ( event ) dispatched jQuery.Event

        handleObj = types.handleObj;

        jQuery( types.delegateTarget ).off(

            handleObj.namespace ?

                handleObj.origType + "." + handleObj.namespace :

                handleObj.origType,

            handleObj.selector,

            handleObj.handler

        );

        return this;

    }

    if ( typeof types === "object" ) {

        // ( types-object [, selector] )

        for ( type in types ) {

            this.off( type, selector, types[ type ] );

        }

        return this;

    }

    if ( selector === false || typeof selector === "function" ) {

```



```

        // ( types [, fn] )

        fn = selector;

        selector = undefined;

    }

    if ( fn === false ) {

        fn = returnFalse;

    }

    return this.each( function() {

        jQuery.event.remove( this, types, fn, selector );

    });

}

});

```

var

/\* eslint-disable max-len \*/

// See <https://github.com/eslint/eslint/issues/3229>

rxhtmlTag = /<(?!area|br|col|embed|hr|img|input|link|meta|param)(([a-z][^\0>\x20\t\r\n\f]\*)[>]\*)\>/gi,

/\* eslint-enable \*/

// Support: IE <=10 - 11, Edge 12 - 13 only

// In IE/Edge using regex groups here causes severe slowdowns.

// See <https://connect.microsoft.com/IE/feedback/details/1736512/>

```

rnoInnerhtml = /<script|<style|<link/i,

// checked="checked" or checked
rchecked = /checked\s*(?:\[^\]=\s*.checked.)/i,
rcleanScript = /^\

```

```

    }

    return elem;
}

function cloneCopyEvent( src, dest ) {

    var i, l, type, pdataOld, pdataCur, udataOld, udataCur, events;

    if ( dest.nodeType !== 1 ) {

        return;

    }

    // 1. Copy private data: events, handlers, etc.

    if ( dataPriv.hasData( src ) ) {

        pdataOld = dataPriv.access( src );

        pdataCur = dataPriv.set( dest, pdataOld );

        events = pdataOld.events;

        if ( events ) {

            delete pdataCur.handle;

            pdataCur.events = {};

            for ( type in events ) {

                for ( i = 0, l = events[ type ].length; i < l; i++ ) {

                    jQuery.event.add( dest, type, events[ type ][ i ] );

                }

            }

        }

    }

```

```

        }
    }

    // 2. Copy user data
    if ( dataUser.hasData( src ) ) {
        udataOld = dataUser.access( src );
        udataCur = jQuery.extend( {}, udataOld );

        dataUser.set( dest, udataCur );
    }
}

// Fix IE bugs, see support tests
function fixInput( src, dest ) {
    var nodeName = dest.nodeName.toLowerCase();

    // Fails to persist the checked state of a cloned checkbox or radio button.
    if ( nodeName === "input" && rcheckableType.test( src.type ) ) {
        dest.checked = src.checked;

        // Fails to return the selected option to the default selected state when cloning options
    } else if ( nodeName === "input" || nodeName === "textarea" ) {
        dest.defaultValue = src.defaultValue;
    }
}

function domManip( collection, args, callback, ignored ) {

```

```

// Flatten any nested arrays

args = concat.apply( [], args );

var fragment, first, scripts, hasScripts, node, doc,

    i = 0,

    l = collection.length,

    iNoClone = l - 1,

    value = args[ 0 ],

    valuesIsFunction = isFunction( value );

// We can't cloneNode fragments that contain checked, in WebKit
if ( valuesIsFunction ||

    ( l > 1 && typeof value === "string" &&
      !support.checkClone && rchecked.test( value ) ) ) {

    return collection.each( function( index ) {

        var self = collection.eq( index );

        if ( valuesIsFunction ) {

            args[ 0 ] = value.call( this, index, self.html() );

        }

        domManip( self, args, callback, ignored );

    });

}

if ( l ) {

    fragment = buildFragment( args, collection[ 0 ].ownerDocument, false,
collection, ignored );

    first = fragment.firstChild;

```

```

    if ( fragment.childNodes.length === 1 ) {
        fragment = first;
    }

    // Require either new content or an interest in ignored elements to invoke the
callback
    if ( first || ignored ) {
        scripts = jQuery.map( getAll( fragment, "script" ), disableScript );
        hasScripts = scripts.length;

        // Use the original fragment for the last item
        // instead of the first because it can end up
        // being emptied incorrectly in certain situations (#8070).
        for ( ; i < l; i++ ) {
            node = fragment;

            if ( i !== iNoClone ) {
                node = jQuery.clone( node, true, true );

                // Keep references to cloned scripts for later
restoration

                if ( hasScripts ) {

                    // Support: Android <=4.0 only, PhantomJS 1
only
                    // push.apply( _, arraylike) throws on ancient
WebKit

                    jQuery.merge( scripts, getAll( node, "script" ) );

```

```

    }
}

callback.call( collection[ i ], node, i );
}

if ( hasScripts ) {
    doc = scripts[ scripts.length - 1 ].ownerDocument;

    // Reenable scripts
    jQuery.map( scripts, restoreScript );

    // Evaluate executable scripts on first document insertion
    for ( i = 0; i < hasScripts; i++ ) {
        node = scripts[ i ];
        if ( rscriptType.test( node.type || "" ) &&
            !dataPriv.access( node, "globalEval" ) &&
            jQuery.contains( doc, node ) ) {

            if ( node.src && ( node.type || ""
).toLowerCase() !== "module" ) {

                // Optional AJAX dependency, but
won't run scripts if not present

                if ( jQuery._evalUrl &&
!node.noModule ) {

                    jQuery._evalUrl( node.src, {
                        nonce: node.nonce ||
node.getAttribute( "nonce" )

```

```

        });
    }
    } else {
        DOMEval( node.textContent.replace(
rcleanScript, "" ), node, doc );
    }
}
}
}
}
}

return collection;
}

```

```

function remove( elem, selector, keepData ) {

    var node,

        nodes = selector ? jQuery.filter( selector, elem ) : elem,
        i = 0;

    for ( ; ( node = nodes[ i ] ) != null; i++ ) {

        if ( !keepData && node.nodeType === 1 ) {

            jQuery.cleanData( getAll( node ) );

        }

        if ( node.parentNode ) {

            if ( keepData && isAttached( node ) ) {

                setGlobalEval( getAll( node, "script" ) );
            }
        }
    }
}

```



```

        }

        node.parentNode.removeChild( node );

    }

}

return elem;

}

jQuery.extend( {

    htmlPrefilter: function( html ) {

        return html.replace( rxhtmlTag, "<$1></$2>" );

    },

    clone: function( elem, dataAndEvents, deepDataAndEvents ) {

        var i, l, srcElements, destElements,

            clone = elem.cloneNode( true ),

            inPage = isAttached( elem );

        // Fix IE cloning issues

        if ( !support.noCloneChecked && ( elem.nodeType === 1 || elem.nodeType
=== 11 ) &&

            !jQuery.isXMLDoc( elem ) ) {

            // We eschew Sizzle here for performance reasons:
https://jsperf.com/getall-vs-sizzle/2

            destElements = getAll( clone );

            srcElements = getAll( elem );

```

```

        for ( i = 0, l = srcElements.length; i < l; i++ ) {

            fixInput( srcElements[ i ], destElements[ i ] );

        }

    }

    // Copy the events from the original to the clone

    if ( dataAndEvents ) {

        if ( deepDataAndEvents ) {

            srcElements = srcElements || getAll( elem );

            destElements = destElements || getAll( clone );

            for ( i = 0, l = srcElements.length; i < l; i++ ) {

                cloneCopyEvent( srcElements[ i ], destElements[ i ] );

            }

        } else {

            cloneCopyEvent( elem, clone );

        }

    }

    // Preserve script evaluation history

    destElements = getAll( clone, "script" );

    if ( destElements.length > 0 ) {

        setGlobalEval( destElements, !inPage && getAll( elem, "script" ) );

    }

    // Return the cloned set

    return clone;

```

```

    },

    cleanData: function( elems ) {

        var data, elem, type,
            special = jQuery.event.special,
            i = 0;

        for ( ; ( elem = elems[ i ] ) !== undefined; i++ ) {

            if ( acceptData( elem ) ) {

                if ( ( data = elem[ dataPriv.expando ] ) ) {

                    if ( data.events ) {

                        for ( type in data.events ) {

                            if ( special[ type ] ) {

                                jQuery.event.remove( elem,
type );

                                // This is a shortcut to avoid
jQuery.event.remove's overhead

                            } else {

                                jQuery.removeEvent( elem,
type, data.handle );

                            }

                        }

                    }

                }

                elem[ dataPriv.expando ] = undefined;

                // Support: Chrome <=35 - 45+

                // Assign undefined instead of using delete, see
Data#remove
            }
        }
    }

```

```

    }

    if ( elem[ dataUser.expando ] ) {

        // Support: Chrome <=35 - 45+
        // Assign undefined instead of using delete, see

Data#remove

        elem[ dataUser.expando ] = undefined;

    }

}

}

});

```

```

jQuery.fn.extend( {

    detach: function( selector ) {

        return remove( this, selector, true );

    },

    remove: function( selector ) {

        return remove( this, selector );

    },

    text: function( value ) {

        return access( this, function( value ) {

            return value === undefined ?

                jQuery.text( this ) :

                this.empty().each( function() {

```

```

        if ( this.nodeType === 1 || this.nodeType === 11 ||
this.nodeType === 9 ) {

            this.textContent = value;

        }

    });

    }, null, value, arguments.length );

},

append: function() {

    return domManip( this, arguments, function( elem ) {

        if ( this.nodeType === 1 || this.nodeType === 11 || this.nodeType ===
9 ) {

            var target = manipulationTarget( this, elem );

            target.appendChild( elem );

        }

    });

},

prepend: function() {

    return domManip( this, arguments, function( elem ) {

        if ( this.nodeType === 1 || this.nodeType === 11 || this.nodeType ===
9 ) {

            var target = manipulationTarget( this, elem );

            target.insertBefore( elem, target.firstChild );

        }

    });

},

before: function() {

```

```

return domManip( this, arguments, function( elem ) {

    if ( this.parentNode ) {

        this.parentNode.insertBefore( elem, this );

    }

});

},

```

```

after: function() {

    return domManip( this, arguments, function( elem ) {

        if ( this.parentNode ) {

            this.parentNode.insertBefore( elem, this.nextSibling );

        }

    });

},

```

```

empty: function() {

    var elem,

        i = 0;

    for ( ; ( elem = this[ i ] ) != null; i++ ) {

        if ( elem.nodeType === 1 ) {

            // Prevent memory leaks

            jQuery.cleanData( getAll( elem, false ) );

            // Remove any remaining nodes

            elem.textContent = "";

```

```

        }
    }

    return this;
},

clone: function( dataAndEvents, deepDataAndEvents ) {

    dataAndEvents = dataAndEvents == null ? false : dataAndEvents;

    deepDataAndEvents = deepDataAndEvents == null ? dataAndEvents :
deepDataAndEvents;

    return this.map( function() {

        return jQuery.clone( this, dataAndEvents, deepDataAndEvents );

    });
},

html: function( value ) {

    return access( this, function( value ) {

        var elem = this[ 0 ] || {},

            i = 0,

            l = this.length;

        if ( value === undefined && elem.nodeType === 1 ) {

            return elem.innerHTML;

        }

        // See if we can take a shortcut and just use innerHTML

        if ( typeof value === "string" && !rnoInnerhtml.test( value ) &&

```

```

        !wrapMap[ ( rtagName.exec( value ) || [ "", "" ] )][ 1
    ].toLowerCase() ) ) {

        value = jQuery.htmlPrefilter( value );

        try {

            for ( ; i < l; i++ ) {

                elem = this[ i ] || {};

                // Remove element nodes and prevent
                // memory leaks

                if ( elem.nodeType === 1 ) {

                    jQuery.cleanData( getAll( elem, false ) );

                    elem.innerHTML = value;

                }

            }

            elem = 0;

        }

        // If using innerHTML throws an exception, use the fallback
        method

        } catch ( e ) {}

    }

    if ( elem ) {

        this.empty().append( value );

    }

    }, null, value, arguments.length );

```



```

    },

    replaceWith: function() {

        var ignored = [];

        // Make the changes, replacing each non-ignored context element with the
new content

        return domManip( this, arguments, function( elem ) {

            var parent = this.parentNode;

            if ( jQuery.inArray( this, ignored ) < 0 ) {

                jQuery.cleanData( getAll( this ) );

                if ( parent ) {

                    parent.replaceChild( elem, this );

                }

            }

            // Force callback invocation
        }, ignored );

    }

});

jQuery.each( {

    appendTo: "append",

    prependTo: "prepend",

    insertBefore: "before",

    insertAfter: "after",

    replaceAll: "replaceWith"

```

```

}, function( name, original ) {

    jQuery.fn[ name ] = function( selector ) {

        var elems,

            ret = [],

            insert = jQuery( selector ),

            last = insert.length - 1,

            i = 0;

        for ( ; i <= last; i++ ) {

            elems = i === last ? this : this.clone( true );

            jQuery( insert[ i ] )( original )( elems );

            // Support: Android <=4.0 only, PhantomJS 1 only
            // .get() because push.apply(_, arraylike) throws on ancient WebKit
            push.apply( ret, elems.get() );

        }

        return this.pushStack( ret );

    };

});

var rnumnonpx = new RegExp( "^(" + pnum + ")(?!px)[a-z%]+$", "i" );

var getStyles = function( elem ) {

    // Support: IE <=11 only, Firefox <=30 (#15098, #14150)
    // IE throws on elements created in popups
    // FF meanwhile throws on frame elements through
    "defaultView.getComputedStyle"

```

```

var view = elem.ownerDocument.defaultView;

if ( !view || !view.opener ) {
    view = window;
}

return view.getComputedStyle( elem );
};

var rboxStyle = new RegExp( cssExpand.join( "|" ), "i" );

( function() {

    // Executing both pixelPosition & boxSizingReliable tests require only one layout
    // so they're executed at the same time to save the second computation.
    function computeStyleTests() {

        // This is a singleton, we need to execute it only once
        if ( !div ) {
            return;
        }

        container.style.cssText = "position:absolute;left:-11111px;width:60px;" +
            "margin-top:1px;padding:0;border:0";
        div.style.cssText =

```

+

```
"position:relative;display:block;box-sizing:border-box;overflow:scroll;"
```

```
"margin:auto;border:1px;padding:1px;" +
```

```
"width:60%;top:1%";
```

```
documentElement.appendChild( container ).appendChild( div );
```

```
var divStyle = window.getComputedStyle( div );
```

```
pixelPositionVal = divStyle.top !== "1%";
```

```
// Support: Android 4.0 - 4.3 only, Firefox <=3 - 44
```

```
reliableMarginLeftVal = roundPixelMeasures( divStyle.marginLeft ) === 12;
```

```
// Support: Android 4.0 - 4.3 only, Safari <=9.1 - 10.1, iOS <=7.0 - 9.3
```

```
// Some styles come back with percentage values, even though they shouldn't
```

```
div.style.right = "60%";
```

```
pixelBoxStylesVal = roundPixelMeasures( divStyle.right ) === 36;
```

```
// Support: IE 9 - 11 only
```

```
// Detect misreporting of content dimensions for box-sizing:border-box
```

elements

```
boxSizingReliableVal = roundPixelMeasures( divStyle.width ) === 36;
```

```
// Support: IE 9 only
```

```
// Detect overflow:scroll screwiness (gh-3699)
```

```
// Support: Chrome <=64
```

```
// Don't get tricked when zoom affects offsetWidth (gh-4029)
```

```
div.style.position = "absolute";
```

```
scrollboxSizeVal = roundPixelMeasures( div.offsetWidth / 3 ) === 12;
```

```

        documentElement.removeChild( container );

        // Nullify the div so it wouldn't be stored in the memory and
        // it will also be a sign that checks already performed
        div = null;
    }

    function roundPixelMeasures( measure ) {

        return Math.round( parseFloat( measure ) );

    }

    var pixelPositionVal, boxSizingReliableVal, scrollboxSizeVal, pixelBoxStylesVal,
        reliableMarginLeftVal,
        container = document.createElement( "div" ),
        div = document.createElement( "div" );

    // Finish early in limited (non-browser) environments
    if ( !div.style ) {
        return;
    }

    // Support: IE <=9 - 11 only
    // Style of cloned element affects source element cloned (#8908)
    div.style.backgroundClip = "content-box";
    div.cloneNode( true ).style.backgroundClip = "";
    support.clearCloneStyle = div.style.backgroundClip === "content-box";

```

```

jQuery.extend( support, {

    boxSizingReliable: function() {

        computeStyleTests();

        return boxSizingReliableVal;

    },

    pixelBoxStyles: function() {

        computeStyleTests();

        return pixelBoxStylesVal;

    },

    pixelPosition: function() {

        computeStyleTests();

        return pixelPositionVal;

    },

    reliableMarginLeft: function() {

        computeStyleTests();

        return reliableMarginLeftVal;

    },

    scrollbarSize: function() {

        computeStyleTests();

        return scrollbarSizeVal;

    }

});

})();

```

```

function curCSS( elem, name, computed ) {

```

```
var width, minWidth, maxWidth, ret,
```

```
    // Support: Firefox 51+
```

```
    // Retrieving style before computed somehow
```

```
    // fixes an issue with getting wrong values
```

```
    // on detached elements
```

```
    style = elem.style;
```

```
computed = computed || getStyles( elem );
```

```
    // getPropertyValue is needed for:
```

```
    // .css('filter') (IE 9 only, #12537)
```

```
    // .css('--customProperty) (#3144)
```

```
if ( computed ) {
```

```
    ret = computed.getPropertyValue( name ) || computed[ name ];
```

```
    if ( ret === "" && !isAttached( elem ) ) {
```

```
        ret = jQuery.style( elem, name );
```

```
    }
```

```
    // A tribute to the "awesome hack by Dean Edwards"
```

```
    // Android Browser returns percentage for some values,
```

```
    // but width seems to be reliably pixels.
```

```
    // This is against the CSSOM draft spec:
```

```
    // https://drafts.csswg.org/cssom/#resolved-values
```

```
    if ( !support.pixelBoxStyles() && rnumnonpx.test( ret ) && rboxStyle.test(
name ) ) {
```

```

        // Remember the original values
        width = style.width;
        minWidth = style.minWidth;
        maxWidth = style.maxWidth;

        // Put in the new values to get a computed value out
        style.minWidth = style.maxWidth = style.width = ret;
        ret = computed.width;

        // Revert the changed values
        style.width = width;
        style.minWidth = minWidth;
        style.maxWidth = maxWidth;
    }
}

```

return ret !== undefined ?

```

        // Support: IE <=9 - 11 only
        // IE returns zIndex value as an integer.
        ret + "" :
        ret;
    }

```

```

function addGetHookIf( conditionFn, hookFn ) {

```



```

// Define the hook, we'll check on the first run if it's really needed.

return {
    get: function() {
        if ( conditionFn() ) {

            // Hook not needed (or it's not possible to use it due
            // to missing dependency), remove it.

            delete this.get;

            return;

        }

        // Hook needed; redefine it so that the support test is not executed
again.

        return ( this.get = hookFn ).apply( this, arguments );

    }

};
}

```

```

var cssPrefixes = [ "Webkit", "Moz", "ms" ],
    emptyStyle = document.createElement( "div" ).style,
    vendorProps = {};

// Return a vendor-prefixed property or undefined
function vendorPropName( name ) {

    // Check for vendor prefixed names

    var capName = name[ 0 ].toUpperCase() + name.slice( 1 ),

```

```

        i = cssPrefixes.length;

        while ( i-- ) {

            name = cssPrefixes[ i ] + capName;

            if ( name in emptyStyle ) {

                return name;

            }

        }

    }

}

// Return a potentially-mapped jQuery.cssProps or vendor prefixed property
function finalPropName( name ) {

    var final = jQuery.cssProps[ name ] || vendorProps[ name ];

    if ( final ) {

        return final;

    }

    if ( name in emptyStyle ) {

        return name;

    }

    return vendorProps[ name ] = vendorPropName( name ) || name;

}

var

// Swappable if display is none or starts with table

```

```

// except "table", "table-cell", or "table-caption"

// See here for display values: https://developer.mozilla.org/en-US/docs/CSS/display
rdisplayswap = /^(none|table(?!-c[ea]).+)/,
rcustomProp = /^--/,

cssShow = { position: "absolute", visibility: "hidden", display: "block" },

cssNormalTransform = {
    letterSpacing: "0",
    fontWeight: "400"
};

function setPositiveNumber( elem, value, subtract ) {

    // Any relative (+/-) values have already been
    // normalized at this point
    var matches = rcssNum.exec( value );
    return matches ?

        // Guard against undefined "subtract", e.g., when used as in cssHooks
        Math.max( 0, matches[ 2 ] - ( subtract || 0 ) ) + ( matches[ 3 ] || "px" ) :
        value;
}

function boxModelAdjustment( elem, dimension, box, isBorderBox, styles, computedVal ) {
    var i = dimension === "width" ? 1 : 0,
        extra = 0,
        delta = 0;

```

```

// Adjustment may not be necessary
if ( box === ( isBorderBox ? "border" : "content" ) ) {
    return 0;
}

for ( ; i < 4; i += 2 ) {

    // Both box models exclude margin
    if ( box === "margin" ) {
        delta += jQuery.css( elem, box + cssExpand[ i ], true, styles );
    }

    // If we get here with a content-box, we're seeking "padding" or "border" or
"margin"
    if ( !isBorderBox ) {

        // Add padding
        delta += jQuery.css( elem, "padding" + cssExpand[ i ], true, styles );

        // For "border" or "margin", add border
        if ( box !== "padding" ) {
            delta += jQuery.css( elem, "border" + cssExpand[ i ] + "Width",
true, styles );

            // But still keep track of it otherwise
        } else {
            extra += jQuery.css( elem, "border" + cssExpand[ i ] + "Width",
true, styles );
        }
    }
}

```

```

        // If we get here with a border-box (content + padding + border), we're seeking
"content" or

        // "padding" or "margin"

    } else {

        // For "content", subtract padding

        if ( box === "content" ) {

            delta -= jQuery.css( elem, "padding" + cssExpand[ i ], true,
styles );

        }

        // For "content" or "padding", subtract border

        if ( box !== "margin" ) {

            delta -= jQuery.css( elem, "border" + cssExpand[ i ] + "Width",
true, styles );

        }

    }

}

// Account for positive content-box scroll gutter when requested by providing
computedVal

if ( !isBorderBox && computedVal >= 0 ) {

    // offsetWidth/offsetHeight is a rounded sum of content, padding, scroll
gutter, and border

    // Assuming integer scroll gutter, subtract the rest and round down

    delta += Math.max( 0, Math.ceil(

        elem[ "offset" + dimension[ 0 ].toUpperCase() + dimension.slice( 1 ) ] -

```

```

        computedVal -
        delta -
        extra -
        0.5

        // If offsetWidth/offsetHeight is unknown, then we can't determine content-
box scroll gutter

        // Use an explicit zero to avoid NaN (gh-3964)
        )) || 0;
    }

    return delta;
}

```

```

function getWidthOrHeight( elem, dimension, extra ) {

    // Start with computed style

    var styles = getStyles( elem ),

        // To avoid forcing a reflow, only fetch boxSizing if we need it (gh-4322).
        // Fake content-box until we know it's needed to know the true value.
        boxSizingNeeded = !support.boxSizingReliable() || extra,
        isBorderBox = boxSizingNeeded &&
            jQuery.css( elem, "boxSizing", false, styles ) === "border-box",
        valueIsBorderBox = isBorderBox,

        val = curCSS( elem, dimension, styles ),
        offsetProp = "offset" + dimension[ 0 ].toUpperCase() + dimension.slice( 1 );

```

```

// Support: Firefox <=54

// Return a confounding non-pixel value or feign ignorance, as appropriate.
if ( rnumnonpx.test( val ) ) {
    if ( !extra ) {
        return val;
    }
    val = "auto";
}

```

```

// Fall back to offsetWidth/offsetHeight when value is "auto"
// This happens for inline elements with no explicit setting (gh-3571)
// Support: Android <=4.1 - 4.3 only
// Also use offsetWidth/offsetHeight for misreported inline dimensions (gh-3602)
// Support: IE 9-11 only
// Also use offsetWidth/offsetHeight for when box sizing is unreliable
// We use getClientRects() to check for hidden/disconnected.
// In those cases, the computed value can be trusted to be border-box

```

```

if ( ( !support.boxSizingReliable() && isBorderBox ||
    val === "auto" ||
    !parseFloat( val ) && jQuery.css( elem, "display", false, styles ) === "inline" )
&&
    elem.getClientRects().length ) {

    isBorderBox = jQuery.css( elem, "boxSizing", false, styles ) === "border-box";

```

```

        // Where available, offsetWidth/offsetHeight approximate border box
dimensions.

        // Where not available (e.g., SVG), assume unreliable box-sizing and interpret
the

        // retrieved value as a content box dimension.

        valuesIsBorderBox = offsetProp in elem;

        if ( valuesIsBorderBox ) {

            val = elem[ offsetProp ];

        }

    }

    // Normalize "" and auto

    val = parseFloat( val ) || 0;

    // Adjust for the element's box model

    return ( val +

        boxModelAdjustment(

            elem,

            dimension,

            extra || ( isBorderBox ? "border" : "content" ),

            valuesIsBorderBox,

            styles,

            // Provide the current computed size to request scroll gutter
calculation (gh-3589)

            val

        )

    ) + "px";

}

```



```

jQuery.extend( {

    // Add in style property hooks for overriding the default
    // behavior of getting and setting a style property
    cssHooks: {

        opacity: {

            get: function( elem, computed ) {

                if ( computed ) {

                    // We should always get a number back from opacity
                    var ret = curCSS( elem, "opacity" );
                    return ret === "" ? "1" : ret;

                }

            }

        }

    },

    // Don't automatically add "px" to these possibly-unitless properties
    cssNumber: {

        "animationIterationCount": true,

        "columnCount": true,

        "fillOpacity": true,

        "flexGrow": true,

        "flexShrink": true,

        "fontWeight": true,

        "gridArea": true,

```

```

        "gridColumn": true,
        "gridColumnEnd": true,
        "gridColumnStart": true,
        "gridRow": true,
        "gridRowEnd": true,
        "gridRowStart": true,
        "lineHeight": true,
        "opacity": true,
        "order": true,
        "orphans": true,
        "widows": true,
        "zIndex": true,
        "zoom": true
    },

```

```

// Add in properties whose names you wish to fix before

```

```

// setting or getting the value

```

```

cssProps: {},

```

```

// Get and set the style property on a DOM Node

```

```

style: function( elem, name, value, extra ) {

```

```

    // Don't set styles on text and comment nodes

```

```

    if ( !elem || elem.nodeType === 3 || elem.nodeType === 8 || !elem.style ) {

```

```

        return;

```

```

    }

```

```

// Make sure that we're working with the right name

var ret, type, hooks,

    origName = camelCase( name ),

    isCustomProp = rcustomProp.test( name ),

    style = elem.style;


// Make sure that we're working with the right name. We don't
// want to query the value if it is a CSS custom property
// since they are user-defined.
if ( !isCustomProp ) {

    name = finalPropName( origName );

}


// Gets hook for the prefixed version, then unprefixed version
hooks = jQuery.cssHooks[ name ] || jQuery.cssHooks[ origName ];


// Check if we're setting a value
if ( value !== undefined ) {

    type = typeof value;


    // Convert "+=" or "-=" to relative numbers (#7345)
    if ( type === "string" && ( ret = rcssNum.exec( value ) ) && ret[ 1 ] ) {

        value = adjustCSS( elem, name, ret );


        // Fixes bug #9237
        type = "number";

    }
}

```

```

// Make sure that null and NaN values aren't set (#7116)

if ( value == null || value !== value ) {

    return;

}

// If a number was passed in, add the unit (except for certain CSS
properties)

// The isCustomProp check can be removed in jQuery 4.0 when we
only auto-append

// "px" to a few hardcoded values.

if ( type === "number" && !isCustomProp ) {

    value += ret && ret[ 3 ] || ( jQuery.cssNumber[ origName ] ? ""
: "px" );

}

// background-* props affect original clone's values

if ( !support.clearCloneStyle && value === "" && name.indexOf(
"background" ) === 0 ) {

    style[ name ] = "inherit";

}

// If a hook was provided, use that value, otherwise just set the
specified value

if ( !hooks || !( "set" in hooks ) ||

    ( value = hooks.set( elem, value, extra ) ) !== undefined ) {

    if ( isCustomProp ) {

        style.setProperty( name, value );

```

```

        } else {
            style[ name ] = value;
        }
    }

} else {

    // If a hook was provided get the non-computed value from there
    if ( hooks && "get" in hooks &&
        ( ret = hooks.get( elem, false, extra ) ) !== undefined ) {

        return ret;
    }

    // Otherwise just get the value from the style object
    return style[ name ];
}
},

```

```

css: function( elem, name, extra, styles ) {
    var val, num, hooks,
        origName = camelCase( name ),
        isCustomProp = rcustomProp.test( name );

    // Make sure that we're working with the right name. We don't
    // want to modify the value if it is a CSS custom property
    // since they are user-defined.

```

```

if ( !isCustomProp ) {

    name = finalPropName( origName );

}

// Try prefixed name followed by the unprefixed name
hooks = jQuery.cssHooks[ name ] || jQuery.cssHooks[ origName ];

// If a hook was provided get the computed value from there
if ( hooks && "get" in hooks ) {

    val = hooks.get( elem, true, extra );

}

// Otherwise, if a way to get the computed value exists, use that
if ( val === undefined ) {

    val = curCSS( elem, name, styles );

}

// Convert "normal" to computed value
if ( val === "normal" && name in cssNormalTransform ) {

    val = cssNormalTransform[ name ];

}

// Make numeric if forced or a qualifier was provided and val looks numeric
if ( extra === "" || extra ) {

    num = parseFloat( val );

    return extra === true || isFinite( num ) ? num || 0 : val;

}

```

```

        return val;
    }
});

jQuery.each( [ "height", "width" ], function( i, dimension ) {
    jQuery.cssHooks[ dimension ] = {
        get: function( elem, computed, extra ) {
            if ( computed ) {

                // Certain elements can have dimension info if we invisibly
                show them

                // but it must have a current display style that would benefit
                return rdisplayswap.test( jQuery.css( elem, "display" ) ) &&

                // Support: Safari 8+
                // Table columns in Safari have non-zero offsetWidth &
                zero

                // getBoundingClientRect().width unless display is
                changed.

                // Support: IE <=11 only
                // Running getBoundingClientRect on a disconnected
                node

                // in IE throws an error.
                ( !elem.getBoundingClientRect().length ||
                !elem.getBoundingClientRect().width ) ?

                swap( elem, cssShow, function() {
                    return getWidthOrHeight( elem,
                    dimension, extra );
                } ) :

```

```

        getWidthOrHeight( elem, dimension, extra );

    }

},

set: function( elem, value, extra ) {

    var matches,

        styles = getStyles( elem ),

        // Only read styles.position if the test has a chance to fail
        // to avoid forcing a reflow.
        scrollboxSizeBuggy = !support.scrollboxSize() &&
            styles.position === "absolute",

        // To avoid forcing a reflow, only fetch boxSizing if we need it
        (gh-3991)
        boxSizingNeeded = scrollboxSizeBuggy || extra,
        isBorderBox = boxSizingNeeded &&
            jQuery.css( elem, "boxSizing", false, styles ) ===
            "border-box",

        subtract = extra ?

            boxModelAdjustment(
                elem,
                dimension,
                extra,
                isBorderBox,
                styles

            ) :
            0;

```



```

// Account for unreliable border-box dimensions by comparing offset*
to computed and

// faking a content-box to get border and padding (gh-3699)
if ( isBorderBox && scrollboxSizeBuggy ) {

    subtract -= Math.ceil(

        elem[ "offset" + dimension[ 0 ].toUpperCase() +

dimension.slice( 1 ) ] -

        parseFloat( styles[ dimension ] ) -

        boxModelAdjustment( elem, dimension, "border",

false, styles ) -

        0.5

    );

}

// Convert to pixels if value adjustment is needed
if ( subtract && ( matches = rcssNum.exec( value ) ) &&
    ( matches[ 3 ] || "px" ) !== "px" ) {

    elem.style[ dimension ] = value;

    value = jQuery.css( elem, dimension );

}

return setPositiveNumber( elem, value, subtract );

}

};

});

```

```

jQuery.cssHooks.marginLeft = addGetHookIf( support.reliableMarginLeft,

```

```

function( elem, computed ) {

    if ( computed ) {

        return ( parseFloat( curCSS( elem, "marginLeft" ) ) ||

            elem.getBoundingClientRect().left -

                swap( elem, { marginLeft: 0 }, function() {

                    return elem.getBoundingClientRect().left;

                })

            ) + "px";

    }

}

);

```

// These hooks are used by animate to expand properties

```

jQuery.each( {

    margin: "",

    padding: "",

    border: "Width"

}, function( prefix, suffix ) {

    jQuery.cssHooks[ prefix + suffix ] = {

        expand: function( value ) {

            var i = 0,

                expanded = {},

                // Assumes a single number if not a string
                parts = typeof value === "string" ? value.split( " " ) : [ value ];

            for ( ; i < 4; i++ ) {

```

```

        expanded[ prefix + cssExpand[ i ] + suffix ] =
            parts[ i ] || parts[ i - 2 ] || parts[ 0 ];
    }

    return expanded;
}

};

if ( prefix !== "margin" ) {
    jQuery.cssHooks[ prefix + suffix ].set = setPositiveNumber;
}

});

jQuery.fn.extend( {
    css: function( name, value ) {
        return access( this, function( elem, name, value ) {
            var styles, len,
                map = {},
                i = 0;

            if ( Array.isArray( name ) ) {
                styles = getStyles( elem );
                len = name.length;

                for ( ; i < len; i++ ) {
                    map[ name[ i ] ] = jQuery.css( elem, name[ i ], false,
styles );
                }

```

```

        return map;
    }

    return value !== undefined ?

        jQuery.style( elem, name, value ) :

        jQuery.css( elem, name );

    }, name, value, arguments.length > 1 );

}

});

```

// Based off of the plugin by Clint Helfers, with permission.

//  
<https://web.archive.org/web/20100324014747/http://blindsignals.com/index.php/2009/07/jquery-delay/>

```

jQuery.fn.delay = function( time, type ) {

    time = jQuery.fx ? jQuery.fx.speeds[ time ] || time : time;

    type = type || "fx";

    return this.queue( type, function( next, hooks ) {

        var timeout = window.setTimeout( next, time );

        hooks.stop = function() {

            window.clearTimeout( timeout );

        };

    });

};

```

```

( function() {

    var input = document.createElement( "input" ),

        select = document.createElement( "select" ),

        opt = select.appendChild( document.createElement( "option" ) );


    input.type = "checkbox";


    // Support: Android <=4.3 only
    // Default value for a checkbox should be "on"
    support.checkOn = input.value !== "";


    // Support: IE <=11 only
    // Must access selectedIndex to make default options select
    support.optSelected = opt.selected;


    // Support: IE <=11 only
    // An input loses its value after becoming a radio
    input = document.createElement( "input" );

    input.value = "t";

    input.type = "radio";

    support.radioValue = input.value === "t";

})();

```

```

var boolHook,

    attrHandle = jQuery.expr.attrHandle;

```

```

jQuery.fn.extend( {
    attr: function( name, value ) {
        return access( this, jQuery.attr, name, value, arguments.length > 1 );
    },

    removeAttr: function( name ) {
        return this.each( function() {
            jQuery.removeAttr( this, name );
        });
    }
});

```

```

jQuery.extend( {
    attr: function( elem, name, value ) {
        var ret, hooks,
            nType = elem.nodeType;

        // Don't get/set attributes on text, comment and attribute nodes
        if ( nType === 3 || nType === 8 || nType === 2 ) {
            return;
        }

        // Fallback to prop when attributes are not supported
        if ( typeof elem.getAttribute === "undefined" ) {
            return jQuery.prop( elem, name, value );
        }
    }
});

```

```

// Attribute hooks are determined by the lowercase version
// Grab necessary hook if one is defined
if ( nType !== 1 || !jQuery.isXMLDoc( elem ) ) {
    hooks = jQuery.attrHooks[ name.toLowerCase() ] ||
        ( jQuery.expr.match.bool.test( name ) ? boolHook : undefined
);
}

if ( value !== undefined ) {
    if ( value === null ) {
        jQuery.removeAttr( elem, name );
        return;
    }

    if ( hooks && "set" in hooks &&
        ( ret = hooks.set( elem, value, name ) ) !== undefined ) {
        return ret;
    }

    elem.setAttribute( name, value + "" );
    return value;
}

if ( hooks && "get" in hooks && ( ret = hooks.get( elem, name ) ) !== null ) {
    return ret;
}

```

```

ret = jQuery.find.attr( elem, name );

// Non-existent attributes return null, we normalize to undefined
return ret == null ? undefined : ret;
},

attrHooks: {
    type: {
        set: function( elem, value ) {
            if ( !support.radioValue && value === "radio" &&
                nodeName( elem, "input" ) ) {
                var val = elem.value;
                elem.setAttribute( "type", value );
                if ( val ) {
                    elem.value = val;
                }
            }
            return value;
        }
    }
},

removeAttr: function( elem, value ) {
    var name,
        i = 0,

    // Attribute names can contain non-HTML whitespace characters

```



```
// https://html.spec.whatwg.org/multipage/syntax.html#attributes-2
```

```
attrNames = value && value.match( rnohtmlwhite );
```

```
    if ( attrNames && elem.nodeType === 1 ) {  
        while ( ( name = attrNames[ i++ ] ) ) {  
            elem.removeAttribute( name );  
        }  
    }  
}  
});
```

```
// Hooks for boolean attributes
```

```
boolHook = {  
    set: function( elem, value, name ) {  
        if ( value === false ) {  
  
            // Remove boolean attributes when set to false  
            jQuery.removeAttr( elem, name );  
        } else {  
            elem.setAttribute( name, name );  
        }  
        return name;  
    }  
};
```

```
jQuery.each( jQuery.expr.match.bool.source.match( /\w+/g ), function( i, name ) {  
    var getter = attrHandle[ name ] || jQuery.find.attr;
```

```

attrHandle[ name ] = function( elem, name, isXML ) {
    var ret, handle,
        lowercaseName = name.toLowerCase();

    if ( !isXML ) {

        // Avoid an infinite loop by temporarily removing this function from
the getter

        handle = attrHandle[ lowercaseName ];
        attrHandle[ lowercaseName ] = ret;
        ret = getter( elem, name, isXML ) != null ?
            lowercaseName :
            null;
        attrHandle[ lowercaseName ] = handle;
    }
    return ret;
};
});

```

```

var rfocusable = /^(?:input|select|textarea|button)$/i,
    rclickable = /^(?:a|area)$/i;

```

```

jQuery.fn.extend( {
    prop: function( name, value ) {

```

```

        return access( this, jQuery.prop, name, value, arguments.length > 1 );
    },

    removeProp: function( name ) {

        return this.each( function() {

            delete this[ jQuery.propFix[ name ] || name ];

        });

    }

});

jQuery.extend( {

    prop: function( elem, name, value ) {

        var ret, hooks,

            nType = elem.nodeType;

        // Don't get/set properties on text, comment and attribute nodes
        if ( nType === 3 || nType === 8 || nType === 2 ) {

            return;

        }

        if ( nType !== 1 || !jQuery.isXMLDoc( elem ) ) {

            // Fix name and attach hooks
            name = jQuery.propFix[ name ] || name;

            hooks = jQuery.propHooks[ name ];

        }

```

```

    if ( value !== undefined ) {

        if ( hooks && "set" in hooks &&

            ( ret = hooks.set( elem, value, name ) ) !== undefined ) {

            return ret;

        }

        return ( elem[ name ] = value );

    }

    if ( hooks && "get" in hooks && ( ret = hooks.get( elem, name ) ) !== null ) {

        return ret;

    }

    return elem[ name ];

},

propHooks: {

    tabIndex: {

        get: function( elem ) {

            // Support: IE <=9 - 11 only

            // elem.tabIndex doesn't always return the

            // correct value when it hasn't been explicitly set

            //

https://web.archive.org/web/20141116233347/http://fluidproject.org/blog/2008/01/09/getting-setting-and-removing-tabindex-values-with-javascript/

            // Use proper attribute retrieval(#12072)

            var tabindex = jQuery.find.attr( elem, "tabindex" );

```

```

        if ( tabindex ) {
            return parseInt( tabindex, 10 );
        }

        if (
            rfocusable.test( elem.nodeName ) ||
            rclickable.test( elem.nodeName ) &&
            elem.href
        ) {
            return 0;
        }

        return -1;
    }
}

},

propFix: {
    "for": "htmlFor",
    "class": "className"
}
});

// Support: IE <=11 only
// Accessing the selectedIndex property
// forces the browser to respect setting selected

```

```

// on the option

// The getter ensures a default option is selected

// when in an optgroup

// eslint rule "no-unused-expressions" is disabled for this code

// since it considers such accessions noop
if ( !support.optSelected ) {

    jQuery.propHooks.selected = {

        get: function( elem ) {

            /* eslint no-unused-expressions: "off" */

            var parent = elem.parentNode;

            if ( parent && parent.parentNode ) {

                parent.parentNode.selectedIndex;

            }

            return null;

        },

        set: function( elem ) {

            /* eslint no-unused-expressions: "off" */

            var parent = elem.parentNode;

            if ( parent ) {

                parent.selectedIndex;

                if ( parent.parentNode ) {

                    parent.parentNode.selectedIndex;

```

```

        }
    }
}

};

}

```

```

jQuery.each( [
    "tabIndex",
    "readOnly",
    "maxLength",
    "cellSpacing",
    "cellPadding",
    "rowSpan",
    "colSpan",
    "useMap",
    "frameBorder",
    "contentEditable"
], function() {
    jQuery.propFix[ this.toLowerCase() ] = this;
});

```

```

// Strip and collapse whitespace according to HTML spec
// https://infra.spec.whatwg.org/#strip-and-collapse-ascii-whitespace
function stripAndCollapse( value ) {

```

```

        var tokens = value.match( rnohtmlwhite ) || [];

        return tokens.join( " " );

    }

```

```

function getClass( elem ) {

    return elem.getAttribute && elem.getAttribute( "class" ) || "";

}

```

```

function classesToArray( value ) {

    if ( Array.isArray( value ) ) {

        return value;

    }

    if ( typeof value === "string" ) {

        return value.match( rnohtmlwhite ) || [];

    }

    return [];

}

```

```

jQuery.fn.extend( {

    addClass: function( value ) {

        var classes, elem, cur, curValue, clazz, j, finalValue,

            i = 0;

        if ( isFunction( value ) ) {

            return this.each( function( j ) {

                jQuery( this ).addClass( value.call( this, j, getClass( this ) ) );

            } );

        }
    }
} );

```



```

    });
}

classes = classesToArray( value );

if ( classes.length ) {
    while ( ( elem = this[ i++ ] ) ) {
        curValue = getClass( elem );
        cur = elem.nodeType === 1 && ( " " + stripAndCollapse(
curValue ) + " " );

        if ( cur ) {
            j = 0;
            while ( ( clazz = classes[ j++ ] ) ) {
                if ( cur.indexOf( " " + clazz + " " ) < 0 ) {
                    cur += clazz + " ";
                }
            }

            // Only assign if different to avoid unneeded rendering.
            finalValue = stripAndCollapse( cur );
            if ( curValue !== finalValue ) {
                elem.setAttribute( "class", finalValue );
            }
        }
    }
}
}

```

```

        return this;
    },

    removeClass: function( value ) {

        var classes, elem, cur, curValue, clazz, j, finalValue,
            i = 0;

        if ( isFunction( value ) ) {
            return this.each( function( j ) {
                jQuery( this ).removeClass( value.call( this, j, getClass( this ) ) );
            });
        }

        if ( !arguments.length ) {
            return this.attr( "class", "" );
        }

        classes = classesToArray( value );

        if ( classes.length ) {
            while ( ( elem = this[ i++ ] ) ) {
                curValue = getClass( elem );

                // This expression is here for better compressibility (see
addClass)

                cur = elem.nodeType === 1 && ( " " + stripAndCollapse(
curValue ) + " " );

```

```

        if ( cur ) {

            j = 0;

            while ( ( clazz = classes[ j++ ] ) ) {

                // Remove *all* instances

                while ( cur.indexOf( " " + clazz + " " ) > -1 ) {

                    cur = cur.replace( " " + clazz + " ", " " );

                }

            }

            // Only assign if different to avoid unneeded rendering.

            finalValue = stripAndCollapse( cur );

            if ( curValue !== finalValue ) {

                elem.setAttribute( "class", finalValue );

            }

        }

    }

    return this;

},

```

```

toggleClass: function( value, stateVal ) {

    var type = typeof value,

        isValidValue = type === "string" || Array.isArray( value );

    if ( typeof stateVal === "boolean" && isValidValue ) {

```

```
        return stateVal ? this.addClass( value ) : this.removeClass( value );
    }
}
```

```
if ( isFunction( value ) ) {
    return this.each( function( i ) {
        jQuery( this ).toggleClass(
            value.call( this, i, getClass( this ), stateVal ),
            stateVal
        );
    });
}
```

```
return this.each( function() {
    var className, i, self, classNames;

    if ( isValidValue ) {

        // Toggle individual class names
        i = 0;
        self = jQuery( this );
        classNames = classesToArray( value );

        while ( ( className = classNames[ i++ ] ) ) {

            // Check each className given, space separated list
            if ( self.hasClass( className ) ) {
                self.removeClass( className );
            }
        }
    }
}
```

```

    } else {

        self.addClass( className );

    }

}

```

// Toggle whole class name

```

} else if ( value === undefined || type === "boolean" ) {

```

```

    className = getClass( this );

```

```

    if ( className ) {

```

```

        // Store className if set

```

```

        dataPriv.set( this, "__className__", className );

```

```

    }

```

```

// If the element has a class name or if we're passed `false`,

```

```

// then remove the whole classname (if there was one, the

```

above saved it).

```

// Otherwise bring back whatever was previously saved (if

```

anything),

```

// falling back to the empty string if nothing was stored.

```

```

if ( this.setAttribute ) {

```

```

    this.setAttribute( "class",

```

```

        className || value === false ?

```

```

        "" :

```

```

        dataPriv.get( this, "__className__" ) || ""

```

```

    );

```

```

}

```

```

}

```

```

    });

    },

    hasClass: function( selector ) {

        var className, elem,

            i = 0;

        className = " " + selector + " ";

        while ( ( elem = this[ i++ ] ) ) {

            if ( elem.nodeType === 1 &&

                ( " " + stripAndCollapse( getClass( elem ) ) + " ").indexOf(
className ) > -1 ) {

                return true;

            }

        }

        return false;

    }

});

```

```

var rreturn = /\r/g;

```

```

jQuery.fn.extend( {

    val: function( value ) {

        var hooks, ret, valueIsFunction,

```

```

        elem = this[ 0 ];

    if ( !arguments.length ) {
        if ( elem ) {

            hooks = jQuery.valHooks[ elem.type ] ||
                jQuery.valHooks[ elem.nodeName.toLowerCase() ];

            if ( hooks &&
                "get" in hooks &&
                ( ret = hooks.get( elem, "value" ) ) !== undefined
            ) {
                return ret;
            }

            ret = elem.value;

            // Handle most common string cases
            if ( typeof ret === "string" ) {
                return ret.replace( rreturn, "" );
            }

            // Handle cases where value is null/undef or number
            return ret == null ? "" : ret;
        }

        return;
    }
}

```

```
valueIsFunction = isFunction( value );
```

```
return this.each( function( i ) {
```

```
    var val;
```

```
    if ( this.nodeType !== 1 ) {
```

```
        return;
```

```
    }
```

```
    if ( valueIsFunction ) {
```

```
        val = value.call( this, i, jQuery( this ).val() );
```

```
    } else {
```

```
        val = value;
```

```
    }
```

```
    // Treat null/undefined as ""; convert numbers to string
```

```
    if ( val == null ) {
```

```
        val = "";
```

```
    } else if ( typeof val === "number" ) {
```

```
        val += "";
```

```
    } else if ( Array.isArray( val ) ) {
```

```
        val = jQuery.map( val, function( value ) {
```

```
            return value == null ? "" : value + "";
```

```
        } );
```



```

    }

    hooks = jQuery.valHooks[ this.type ] || jQuery.valHooks[
this.nodeName.toLowerCase() ];

    // If set returns undefined, fall back to normal setting
    if ( !hooks || !( "set" in hooks ) || hooks.set( this, val, "value" ) ===
undefined ) {

        this.value = val;

    }

    });

}

});

jQuery.extend( {
    valHooks: {
        option: {
            get: function( elem ) {

                var val = jQuery.find.attr( elem, "value" );

                return val != null ?

                    val :

                    // Support: IE <=10 - 11 only
                    // option.text throws exceptions (#14686, #14858)
                    // Strip and collapse whitespace
                    // https://html.spec.whatwg.org/#strip-and-collapse-
whitespace

                    stripAndCollapse( jQuery.text( elem ) );

```

```

    }
},
select: {
    get: function( elem ) {

        var value, option, i,

            options = elem.options,
            index = elem.selectedIndex,
            one = elem.type === "select-one",
            values = one ? null : [],
            max = one ? index + 1 : options.length;

        if ( index < 0 ) {

            i = max;

        } else {

            i = one ? index : 0;

        }

        // Loop through all the selected options
        for ( ; i < max; i++ ) {

            option = options[ i ];

            // Support: IE <=9 only
            // IE8-9 doesn't update selected after form reset

            if ( ( option.selected || i === index ) &&

```

(#2551)

```

disabled or in a disabled optgroup

// Don't return options that are

!option.disabled &&

( !option.parentNode.disabled ||

!nodeName(
option.parentNode, "optgroup" ) ) ) {

// Get the specific value for the option
value = jQuery( option ).val();

// We don't need an array for one selects
if ( one ) {
    return value;
}

// Multi-Selects return an array
values.push( value );
}
}

return values;
},

set: function( elem, value ) {
    var optionSet, option,
        options = elem.options,
        values = jQuery.makeArray( value ),
        i = options.length;

```

```

while ( i-- ) {
    option = options[ i ];

    /* eslint-disable no-cond-assign */

    if ( option.selected =
option ), values ) > -1
        jQuery.inArray( jQuery.valHooks.option.get(
        ) {
            optionSet = true;
        }

    /* eslint-enable no-cond-assign */
}

// Force browsers to behave consistently when non-matching
value is set

if ( !optionSet ) {
    elem.selectedIndex = -1;
}

return values;
}

}

}

});

// Radios and checkboxes getter/setter

```

```

jQuery.each( [ "radio", "checkbox" ], function() {

    jQuery.valHooks[ this ] = {

        set: function( elem, value ) {

            if ( Array.isArray( value ) ) {

                return ( elem.checked = jQuery.inArray( jQuery( elem ).val(),
value ) > -1 );

            }

        }

    };

    if ( !support.checkOn ) {

        jQuery.valHooks[ this ].get = function( elem ) {

            return elem.getAttribute( "value" ) === null ? "on" : elem.value;

        };

    }

});

```

```

// Return jQuery for attributes-only inclusion

```

```

support.focusin = "onfocusin" in window;

```

```

var rfocusMorph = /^(?:focusinfocus|focusoutblur)$/;

```

```

stopPropagationCallback = function( e ) {

    e.stopPropagation();

}

```

```
};
```

```
jQuery.extend( jQuery.event, {
```

```
    trigger: function( event, data, elem, onlyHandlers ) {
```

```
        var i, cur, tmp, bubbleType, ontype, handle, special, lastElement,
```

```
            eventPath = [ elem || document ],
```

```
            type = hasOwn.call( event, "type" ) ? event.type : event,
```

```
            namespaces = hasOwn.call( event, "namespace" ) ?
```

```
event.namespace.split( "." ) : [];
```

```
        cur = lastElement = tmp = elem = elem || document;
```

```
        // Don't do events on text and comment nodes
```

```
        if ( elem.nodeType === 3 || elem.nodeType === 8 ) {
```

```
            return;
```

```
        }
```

```
        // focus/blur morphs to focusin/out; ensure we're not firing them right now
```

```
        if ( rfocusMorph.test( type + jQuery.event.triggered ) ) {
```

```
            return;
```

```
        }
```

```
        if ( type.indexOf( "." ) > -1 ) {
```

```
            // Namespaced trigger; create a regexp to match event type in
```

```
handle()
```

```

        namespaces = type.split( "." );

        type = namespaces.shift();

        namespaces.sort();
    }

    ontype = type.indexOf( ":" ) < 0 && "on" + type;

    // Caller can pass in a jQuery.Event object, Object, or just an event type string
    event = event[ jQuery.expando ] ?

        event :

        new jQuery.Event( type, typeof event === "object" && event );

    // Trigger bitmask: & 1 for native handlers; & 2 for jQuery (always true)
    event.isTrigger = onlyHandlers ? 2 : 3;

    event.namespace = namespaces.join( "." );

    event.rnamespace = event.namespace ?

        new RegExp( "(^|\\.)" + namespaces.join( "\\.(?:.*\\.|)" ) + "(\\.|$)" ) :

        null;

    // Clean up the event in case it is being reused
    event.result = undefined;

    if ( !event.target ) {

        event.target = elem;

    }

    // Clone any incoming data and prepend the event, creating the handler arg list
    data = data == null ?

        [ event ] :

```

```

        jQuery.makeArray( data, [ event ] );

        // Allow special events to draw outside the lines
        special = jQuery.event.special[ type ] || {};

        if ( !onlyHandlers && special.trigger && special.trigger.apply( elem, data ) ===
false ) {

            return;

        }

        // Determine event propagation path in advance, per W3C events spec (#9951)
        // Bubble up to document, then to window; watch for a global
ownerDocument var (#9724)

        if ( !onlyHandlers && !special.noBubble && !isWindow( elem ) ) {

            bubbleType = special.delegateType || type;
            if ( !rfocusMorph.test( bubbleType + type ) ) {
                cur = cur.parentNode;
            }
            for ( ; cur; cur = cur.parentNode ) {

                eventPath.push( cur );
                tmp = cur;
            }

            // Only add window if we got to document (e.g., not plain obj or
detached DOM)

            if ( tmp === ( elem.ownerDocument || document ) ) {

                eventPath.push( tmp.defaultView || tmp.parentWindow ||
window );

            }

```



```

    }

    // Fire handlers on the event path

    i = 0;

    while ( ( cur = eventPath[ i++ ] ) && !event.isPropagationStopped() ) {

        lastElement = cur;

        event.type = i > 1 ?

            bubbleType :

            special.bindType || type;

        // jQuery handler

        handle = ( dataPriv.get( cur, "events" ) || {} )[ event.type ] &&

            dataPriv.get( cur, "handle" );

        if ( handle ) {

            handle.apply( cur, data );

        }

        // Native handler

        handle = ontype && cur[ ontype ];

        if ( handle && handle.apply && acceptData( cur ) ) {

            event.result = handle.apply( cur, data );

            if ( event.result === false ) {

                event.preventDefault();

            }

        }

    }

    event.type = type;

```

```

// If nobody prevented the default action, do it now
if ( !onlyHandlers && !event.isDefaultPrevented() ) {

    if ( ( !special._default ||

        special._default.apply( eventPath.pop(), data ) === false ) &&
        acceptData( elem ) ) {

        // Call a native DOM method on the target with the same
name as the event.

        // Don't do default actions on window, that's where global
variables be (#6170)

        if ( ontype && isFunction( elem[ type ] ) && !isWindow( elem )
    ) {

        // Don't re-trigger an onFOO event when we call its
FOO() method

        tmp = elem[ ontype ];

        if ( tmp ) {
            elem[ ontype ] = null;
        }

        // Prevent re-triggering of the same event, since we
already bubbled it above

        jQuery.event.triggered = type;

        if ( event.isPropagationStopped() ) {

            lastElement.addEventListener( type,
stopPropagationCallback );

```

```

    }

    elem[ type ]();

    if ( event.isPropagationStopped() ) {
        lastElement.removeEventListener( type,
stopPropagationCallback );
    }

    jQuery.event.triggered = undefined;

    if ( tmp ) {
        elem[ ontype ] = tmp;
    }
}

}

}

return event.result;
},

// Piggyback on a donor event to simulate a different one
// Used only for `focus(in | out)` events
simulate: function( type, elem, event ) {
    var e = jQuery.extend(
        new jQuery.Event(),
        event,
        {

```

```

        type: type,
        isSimulated: true
    }
);

    jQuery.event.trigger( e, null, elem );
}

});

jQuery.fn.extend( {

    trigger: function( type, data ) {

        return this.each( function() {

            jQuery.event.trigger( type, data, this );

        });
    },

    triggerHandler: function( type, data ) {

        var elem = this[ 0 ];

        if ( elem ) {

            return jQuery.event.trigger( type, data, elem, true );

        }

    }

});

// Support: Firefox <=44

```

```

// Firefox doesn't have focus(in | out) events

// Related ticket - https://bugzilla.mozilla.org/show_bug.cgi?id=687787

//

// Support: Chrome <=48 - 49, Safari <=9.0 - 9.1

// focus(in | out) events fire after focus & blur events,

// which is spec violation - http://www.w3.org/TR/DOM-Level-3-Events/#events-focus-event-order

// Related ticket - https://bugs.chromium.org/p/chromium/issues/detail?id=449857

if ( !support.focusin ) {

    jQuery.each( { focus: "focusin", blur: "focusout" }, function( orig, fix ) {

        // Attach a single capturing handler on the document while someone wants
        focusin/focusout

        var handler = function( event ) {

            jQuery.event.simulate( fix, event.target, jQuery.event.fix( event ) );

        };

        jQuery.event.special[ fix ] = {

            setup: function() {

                var doc = this.ownerDocument || this,

                    attaches = dataPriv.access( doc, fix );

                if ( !attaches ) {

                    doc.addEventListener( orig, handler, true );

                }

                dataPriv.access( doc, fix, ( attaches || 0 ) + 1 );

            },

            teardown: function() {

```

```

        var doc = this.ownerDocument || this,

            attaches = dataPriv.access( doc, fix ) - 1;

        if ( !attaches ) {

            doc.removeEventListener( orig, handler, true );

            dataPriv.remove( doc, fix );

        } else {

            dataPriv.access( doc, fix, attaches );

        }

    }

};

});

}

```

```

var

    rbracket = /\[\]$/,

    rCRLF = /\r?\n/g,

    rsubmitterTypes = /^(?:submit|button|image|reset|file)$/i,

    rsubmittable = /^(?:input|select|textarea|keygen)/i;

```

```

function buildParams( prefix, obj, traditional, add ) {

    var name;

    if ( Array.isArray( obj ) ) {

```

```

// Serialize array item.

jQuery.each( obj, function( i, v ) {

    if ( traditional || rbracket.test( prefix ) ) {

        // Treat each array item as a scalar.

        add( prefix, v );

    } else {

        // Item is non-scalar (array or object), encode its numeric
index.

        buildParams(

            prefix + "[" + ( typeof v === "object" && v != null ? i : ""

) + "]",

            v,

            traditional,

            add

        );

    }

});

} else if ( !traditional && toType( obj ) === "object" ) {

    // Serialize object item.

    for ( name in obj ) {

        buildParams( prefix + "[" + name + "]", obj[ name ], traditional, add );

    }

```

```

    } else {

        // Serialize scalar item.
        add( prefix, obj );
    }
}

// Serialize an array of form elements or a set of
// key/values into a query string
jQuery.param = function( a, traditional ) {

    var prefix,
        s = [],
        add = function( key, valueOrFunction ) {

            // If value is a function, invoke it and use its return value
            var value =isFunction( valueOrFunction ) ?

                valueOrFunction() :

                valueOrFunction;

            s[ s.length ] = encodeURIComponent( key ) + "=" +

                encodeURIComponent( value == null ? "" : value );

        };

    if ( a == null ) {
        return "";
    }

```



```

// If an array was passed in, assume that it is an array of form elements.
if ( Array.isArray( a ) || ( a.jquery && !jQuery.isPlainObject( a ) ) ) {

    // Serialize the form elements
    jQuery.each( a, function() {
        add( this.name, this.value );
    });

} else {

    // If traditional, encode the "old" way (the way 1.3.2 or older
    // did it), otherwise encode params recursively.
    for ( prefix in a ) {
        buildParams( prefix, a[ prefix ], traditional, add );
    }

}

// Return the resulting serialization
return s.join( "&" );

};

jQuery.fn.extend( {
    serialize: function() {
        return jQuery.param( this.serializeArray() );
    },
    serializeArray: function() {
        return this.map( function() {

```

```

        // Can add propHook for "elements" to filter or add form elements
        var elements = jQuery.prop( this, "elements" );

        return elements ? jQuery.makeArray( elements ) : this;
    })

    .filter( function() {

        var type = this.type;

        // Use .is( ":disabled" ) so that fieldset[disabled] works
        return this.name && !jQuery( this ).is( ":disabled" ) &&

            rsubmittable.test( this.nodeName ) && !rsubmitterTypes.test(
type ) &&

            ( this.checked || !rcheckableType.test( type ) );
    })

    .map( function( i, elem ) {

        var val = jQuery( this ).val();

        if ( val == null ) {

            return null;

        }

        if ( Array.isArray( val ) ) {

            return jQuery.map( val, function( val ) {

                return { name: elem.name, value: val.replace( rCRLF,
"\r\n" ) };

            });

        }
    })

```

```

        return { name: elem.name, value: val.replace( rCRLF, "\r\n" ) };
    }).get();
}
});

```

```

jQuery.fn.extend( {
    wrapAll: function( html ) {
        var wrap;

        if ( this[ 0 ] ) {
            if ( isFunction( html ) ) {
                html = html.call( this[ 0 ] );
            }

            // The elements to wrap the target around
            wrap = jQuery( html, this[ 0 ].ownerDocument ).eq( 0 ).clone( true );

            if ( this[ 0 ].parentNode ) {
                wrap.insertBefore( this[ 0 ] );
            }

            wrap.map( function() {
                var elem = this;

                while ( elem.firstChild ) {
                    elem = elem.firstChild;
                }
            }

```

```
}
```

```
return elem;
```

```
}).append( this );
```

```
}
```

```
return this;
```

```
},
```

```
wrapInner: function( html ) {
```

```
    if ( isFunction( html ) ) {
```

```
        return this.each( function( i ) {
```

```
            jQuery( this ).wrapInner( html.call( this, i ) );
```

```
        });
```

```
    }
```

```
return this.each( function() {
```

```
    var self = jQuery( this ),
```

```
        contents = self.contents();
```

```
    if ( contents.length ) {
```

```
        contents.wrapAll( html );
```

```
    } else {
```

```
        self.append( html );
```

```
    }
```

```
});
```

```
},
```

```
wrap: function( html ) {
```

```
    var htmlIsFunction = isFunction( html );
```

```
    return this.each( function( i ) {
```

```
        jQuery( this ).wrapAll( htmlIsFunction ? html.call( this, i ) : html );
```

```
    });
```

```
},
```

```
unwrap: function( selector ) {
```

```
    this.parent( selector ).not( "body" ).each( function() {
```

```
        jQuery( this ).replaceWith( this.childNodes );
```

```
    });
```

```
    return this;
```

```
    }
```

```
});
```

```
jQuery.expr.pseudos.hidden = function( elem ) {
```

```
    return !jQuery.expr.pseudos.visible( elem );
```

```
};
```

```
jQuery.expr.pseudos.visible = function( elem ) {
```

```
    return !( elem.offsetWidth || elem.offsetHeight || elem.getClientRects().length );
```

```
};
```

```
// Support: Safari 8 only

// In Safari 8 documents created via document.implementation.createHTMLDocument

// collapse sibling forms: the second one becomes a child of the first one.

// Because of that, this security measure has to be disabled in Safari 8.

// https://bugs.webkit.org/show_bug.cgi?id=137337

support.createHTMLDocument = ( function() {

    var body = document.implementation.createHTMLDocument( "" ).body;

    body.innerHTML = "<form></form><form></form>";

    return body.childNodes.length === 2;

})();
```

```
// Argument "data" should be string of html

// context (optional): If specified, the fragment will be created in this context,

// defaults to document

// keepScripts (optional): If true, will include scripts passed in the html string

jQuery.parseHTML = function( data, context, keepScripts ) {

    if ( typeof data !== "string" ) {

        return [];

    }

    if ( typeof context === "boolean" ) {

        keepScripts = context;

        context = false;

    }
```

```
var base, parsed, scripts;
```

```
if ( !context ) {
```

```
    // Stop scripts or inline event handlers from being executed immediately
```

```
    // by using document.implementation
```

```
    if ( support.createHTMLDocument ) {
```

```
        context = document.implementation.createHTMLDocument( "" );
```

```
        // Set the base href for the created document
```

```
        // so any parsed elements with URLs
```

```
        // are based on the document's URL (gh-2965)
```

```
        base = context.createElement( "base" );
```

```
        base.href = document.location.href;
```

```
        context.head.appendChild( base );
```

```
    } else {
```

```
        context = document;
```

```
    }
```

```
}
```

```
parsed = rsingleTag.exec( data );
```

```
scripts = !keepScripts && [];
```

```
// Single tag
```

```
if ( parsed ) {
```

```
    return [ context.createElement( parsed[ 1 ] ) ];
```

```
}
```

```

    parsed = buildFragment( [ data ], context, scripts );

    if ( scripts && scripts.length ) {

        jQuery( scripts ).remove();

    }

    return jQuery.merge( [], parsed.childNodes );

};

jQuery.offset = {

    setOffset: function( elem, options, i ) {

        var curPosition, curLeft, curCSSTop, curTop, curOffset, curCSSLeft,
        calculatePosition,

            position = jQuery.css( elem, "position" ),

            curElem = jQuery( elem ),

            props = {};

        // Set position first, in-case top/left are set even on static elem
        if ( position === "static" ) {

            elem.style.position = "relative";

        }

        curOffset = curElem.offset();

        curCSSTop = jQuery.css( elem, "top" );

        curCSSLeft = jQuery.css( elem, "left" );

        calculatePosition = ( position === "absolute" || position === "fixed" ) &&

```



```

        ( curCSSTop + curCSSLeft ).indexOf( "auto" ) > -1;

// Need to be able to calculate position if either
// top or left is auto and position is either absolute or fixed
if ( calculatePosition ) {

    curPosition = curElem.position();

    curTop = curPosition.top;

    curLeft = curPosition.left;

} else {

    curTop = parseFloat( curCSSTop ) || 0;

    curLeft = parseFloat( curCSSLeft ) || 0;

}

if ( isFunction( options ) ) {

    // Use jQuery.extend here to allow modification of coordinates
    argument (gh-1848)

    options = options.call( elem, i, jQuery.extend( {}, curOffset ) );

}

if ( options.top != null ) {

    props.top = ( options.top - curOffset.top ) + curTop;

}

if ( options.left != null ) {

    props.left = ( options.left - curOffset.left ) + curLeft;

}

```

```

        if ( "using" in options ) {

            options.using.call( elem, props );

        } else {

            curElem.css( props );

        }

    }

};

```

```

jQuery.fn.extend( {

```

```

    // offset() relates an element's border box to the document origin

```

```

    offset: function( options ) {

```

```

        // Preserve chaining for setter

```

```

        if ( arguments.length ) {

```

```

            return options === undefined ?

```

```

                this :

```

```

                this.each( function( i ) {

```

```

                    jQuery.offset.setOffset( this, options, i );

```

```

                } );

```

```

        }

```

```

        var rect, win,

```

```

            elem = this[ 0 ];

```

```

        if ( !elem ) {

```

```

        return;
    }

    // Return zeros for disconnected and hidden (display: none) elements (gh-
2310)

    // Support: IE <=11 only
    // Running getBoundingClientRect on a
    // disconnected node in IE throws an error
    if ( !elem.getBoundingClientRect().length ) {
        return { top: 0, left: 0 };
    }

    // Get document-relative position by adding viewport scroll to viewport-
relative gBCR

    rect = elem.getBoundingClientRect();
    win = elem.ownerDocument.defaultView;
    return {
        top: rect.top + win.pageYOffset,
        left: rect.left + win.pageXOffset
    };
},

// position() relates an element's margin box to its offset parent's padding box
// This corresponds to the behavior of CSS absolute positioning
position: function() {
    if ( !this[ 0 ] ) {
        return;
    }

```

```

var offsetParent, offset, doc,

    elem = this[ 0 ],

    parentOffset = { top: 0, left: 0 };

// position:fixed elements are offset from the viewport, which itself always has
zero offset

if ( jQuery.css( elem, "position" ) === "fixed" ) {

    // Assume position:fixed implies availability of getBoundingClientRect
    offset = elem.getBoundingClientRect();

} else {

    offset = this.offset();

    // Account for the *real* offset parent, which can be the document or
its root element

    // when a statically positioned element is identified
    doc = elem.ownerDocument;

    offsetParent = elem.offsetParent || doc.documentElement;

    while ( offsetParent &&
        ( offsetParent === doc.body || offsetParent ===
doc.documentElement ) &&
        jQuery.css( offsetParent, "position" ) === "static" ) {

        offsetParent = offsetParent.parentNode;
    }

    if ( offsetParent && offsetParent !== elem && offsetParent.nodeType
=== 1 ) {

```

```

// Incorporate borders into its offset, since they are outside its
content origin

parentOffset = jQuery( offsetParent ).offset();

parentOffset.top += jQuery.css( offsetParent,
"borderTopWidth", true );

parentOffset.left += jQuery.css( offsetParent,
"borderLeftWidth", true );

    }

}

// Subtract parent offsets and element margins
return {

    top: offset.top - parentOffset.top - jQuery.css( elem, "marginTop", true
),

    left: offset.left - parentOffset.left - jQuery.css( elem, "marginLeft", true
)

};

},

// This method will return documentElement in the following cases:
// 1) For the element inside the iframe without offsetParent, this method will return
//    documentElement of the parent window
// 2) For the hidden or detached element
// 3) For body or html element, i.e. in case of the html node - it will return itself
//
// but those exceptions were never presented as a real life use-cases
// and might be considered as more preferable results.
//

```

```

// This logic, however, is not guaranteed and can change at any point in the future

offsetParent: function() {

    return this.map( function() {

        var offsetParent = this.offsetParent;

        while ( offsetParent && jQuery.css( offsetParent, "position" ) ===
"static" ) {

            offsetParent = offsetParent.offsetParent;

        }

        return offsetParent || documentElement;

    });

}

});

```

```

// Create scrollLeft and scrollTop methods

jQuery.each( { scrollLeft: "pageXOffset", scrollTop: "pageYOffset" }, function( method, prop ) {

    var top = "pageYOffset" === prop;

    jQuery.fn[ method ] = function( val ) {

        return access( this, function( elem, method, val ) {

            // Coalesce documents and windows

            var win;

            if ( isWindow( elem ) ) {

                win = elem;

            } else if ( elem.nodeType === 9 ) {

                win = elem.defaultView;

            }

```

```

    }

    if ( val === undefined ) {

        return win ? win[ prop ] : elem[ method ];

    }

    if ( win ) {

        win.scrollTo(

            !top ? val : win.pageXOffset,

            top ? val : win.pageYOffset

        );

    } else {

        elem[ method ] = val;

    }

    }, method, val, arguments.length );

};

});

// Support: Safari <=7 - 9.1, Chrome <=37 - 49

// Add the top/left cssHooks using jQuery.fn.position

// Webkit bug: https://bugs.webkit.org/show_bug.cgi?id=29084

// Blink bug: https://bugs.chromium.org/p/chromium/issues/detail?id=589347

// getComputedStyle returns percent when specified for top/left/bottom/right;

// rather than make the css module depend on the offset module, just check for it here

jQuery.each( [ "top", "left" ], function( i, prop ) {

    jQuery.cssHooks[ prop ] = addGetHookIf( support.pixelPosition,

```

```

function( elem, computed ) {
    if ( computed ) {
        computed = curCSS( elem, prop );

        // If curCSS returns percentage, fallback to offset
        return rnumnonpx.test( computed ) ?
            jQuery( elem ).position()[ prop ] + "px" :
            computed;
    }
}

);
});

```

```

// Create innerHeight, innerWidth, height, width, outerHeight and outerWidth methods
jQuery.each( { Height: "height", Width: "width" }, function( name, type ) {
    jQuery.each( { padding: "inner" + name, content: type, "": "outer" + name },
        function( defaultExtra, funcName ) {

            // Margin is only for outerHeight, outerWidth

            jQuery.fn[ funcName ] = function( margin, value ) {
                var chainable = arguments.length && ( defaultExtra || typeof margin
                    !== "boolean" ),
                    extra = defaultExtra || ( margin === true || value === true ?
                        "margin" : "border" );

                return access( this, function( elem, type, value ) {
                    var doc;

```



```

if ( isWindow( elem ) ) {

    // $( window ).outerWidth/Height return w/h including
scrollbars (gh-1729)

    return funcName.indexOf( "outer" ) === 0 ?

        elem[ "inner" + name ] :

        elem.document.documentElement[ "client" +
name ];

}

// Get document width or height
if ( elem.nodeType === 9 ) {

    doc = elem.documentElement;

    // Either scroll[Width/Height] or offset[Width/Height]
or client[Width/Height],

    // whichever is greatest

    return Math.max(

        elem.body[ "scroll" + name ], doc[ "scroll" +
name ],

        elem.body[ "offset" + name ], doc[ "offset" +
name ],

        doc[ "client" + name ]

    );

}

return value === undefined ?

```

```
not forcing parseFloat // Get width or height on the element, requesting but
```

```
jQuery.css( elem, type, extra ) :
```

```
// Set width or height on the element
```

```
jQuery.style( elem, type, value, extra );
```

```
}, type, chainable ? margin : undefined, chainable );
```

```
};
```

```
});
```

```
});
```

```
jQuery.each( ( "blur focus focusin focusout resize scroll click dblclick " +
```

```
"mousedown mouseup mousemove mouseover mouseout mouseenter mouseleave "
```

```
+
```

```
"change select submit keydown keypress keyup contextmenu" ).split( " " ),
```

```
function( i, name ) {
```

```
// Handle event binding
```

```
jQuery.fn[ name ] = function( data, fn ) {
```

```
    return arguments.length > 0 ?
```

```
        this.on( name, null, data, fn ) :
```

```
        this.trigger( name );
```

```
};
```

```
});
```

```
jQuery.fn.extend( {
```

```
    hover: function( fnOver, fnOut ) {
```

```

        return this.mouseenter( fnOver ).mouseleave( fnOut || fnOver );

    }

});

```

```

jQuery.fn.extend( {

    bind: function( types, data, fn ) {

        return this.on( types, null, data, fn );

    },

    unbind: function( types, fn ) {

        return this.off( types, null, fn );

    },

    delegate: function( selector, types, data, fn ) {

        return this.on( types, selector, data, fn );

    },

    undelegate: function( selector, types, fn ) {

        // ( namespace ) or ( selector, types [, fn] )
        return arguments.length === 1 ?
            this.off( selector, "*" ) :
            this.off( types, selector || "*", fn );

    }

});

```

```

// Bind a function to a context, optionally partially applying any
// arguments.
// jQuery.proxy is deprecated to promote standards (specifically Function#bind)
// However, it is not slated for removal any time soon
jQuery.proxy = function( fn, context ) {

    var tmp, args, proxy;


    if ( typeof context === "string" ) {

        tmp = fn[ context ];
        context = fn;
        fn = tmp;
    }


    // Quick check to determine if target is callable, in the spec
    // this throws a TypeError, but we will just return undefined.
    if ( !isFunction( fn ) ) {

        return undefined;
    }


    // Simulated bind

    args = slice.call( arguments, 2 );
    proxy = function() {

        return fn.apply( context || this, args.concat( slice.call( arguments ) ) );
    };


    // Set the guid of unique handler to the same of original handler, so it can be removed

```

```

        proxy.guid = fn.guid = fn.guid || jQuery.guid++;

        return proxy;
    };

    jQuery.holdReady = function( hold ) {
        if ( hold ) {
            jQuery.readyWait++;
        } else {
            jQuery.ready( true );
        }
    };

    jQuery.isArray = Array.isArray;
    jQuery.parseJSON = JSON.parse;
    jQuery.nodeName = nodeName;
    jQuery.isFunction = isFunction;
    jQuery.isWindow = isWindow;
    jQuery.camelCase = camelCase;
    jQuery.type = toType;

    jQuery.now = Date.now;

    jQuery.isNumeric = function( obj ) {

        // As of jQuery 3.0, isNumeric is limited to
        // strings and numbers (primitives or objects)
        // that can be coerced to finite numbers (gh-2662)

```

```

var type = jQuery.type( obj );

return ( type === "number" || type === "string" ) &&

    // parseFloat NaNs numeric-cast false positives ("" )
    // ...but misinterprets leading-number strings, particularly hex literals ("0x...")
    // subtraction forces infinities to NaN
    !isNaN( obj - parseFloat( obj ) );
};

```

```

// Register as a named AMD module, since jQuery can be concatenated with other
// files that may use define, but not via a proper concatenation script that
// understands anonymous AMD modules. A named AMD is safest and most robust
// way to register. Lowercase jquery is used because AMD module names are
// derived from file names, and jQuery is normally delivered in a lowercase
// file name. Do this after creating the global so that if an AMD module wants
// to call noConflict to hide this version of jQuery, it will work.

```

```

// Note that for maximum portability, libraries that are not jQuery should
// declare themselves as anonymous modules, and avoid setting a global if an
// AMD loader is present. jQuery is a special case. For more information, see
// https://github.com/jrburke/requirejs/wiki/Updating-existing-libraries#wiki-anon

```

```

if ( typeof define === "function" && define.amd ) {

    define( "jquery", [], function() {

```

```
        return jQuery;
    });
}
```

```
var
```

```
    // Map over jQuery in case of overwrite
```

```
    _jQuery = window.jQuery,
```

```
    // Map over the $ in case of overwrite
```

```
    _$ = window.$;
```

```
jQuery.noConflict = function( deep ) {
```

```
    if ( window.$ === jQuery ) {
```

```
        window.$ = _$;
```

```
    }
```

```
    if ( deep && window.jQuery === jQuery ) {
```

```
        window.jQuery = _jQuery;
```

```
    }
```

```
    return jQuery;
```

```
};
```

```
// Expose jQuery and $ identifiers, even in AMD
// (#7102#comment:10, https://github.com/jquery/jquery/pull/557)
// and CommonJS for browser emulators (#13566)
if ( !noGlobal ) {
    window.jQuery = window.$ = jQuery;
}

```

```
return jQuery;
});

```

```
/*! jQuery v3.4.1 -ajax,-ajax/jsonp,-ajax/load,-ajax/parseXML,-ajax/script,-ajax/var/location,-
ajax/var/nonce,-ajax/var/rquery,-ajax/xhr,-manipulation/_evalUrl,-event/ajax,-effects,-
effects/Tween,-effects/animatedSelector | (c) JS Foundation and other contributors |
jquery.org/license */

```

```
!function(e,t){"use strict";"object"===typeof module&&"object"===typeof
module.exports?module.exports=e.document?t(e,!0):function(e){if(!e.document)throw new
Error("jQuery requires a window with a document");return t(e)}:t(e)}{"undefined"!==typeof
window?window:this,function(g,e){"use strict";var
t=[],v=g.document,r=Object.getPrototypeOf,s=t.slice,y=t.concat,u=t.push,i=t.indexOf,n={},o=n.
toString,m=n.hasOwnProperty,a=m.toString,l=a.call(Object),b={},x=function(e){return"function
"===typeof e&&"number"!==typeof e.nodeType},w=function(e){return
null!=e&&e===e.window},c={type:!0,src:!0,nonce:!0,noModule:!0};function C(e,t,n){var
r,i,o=(n=n||v).createElement("script");if(o.text=e,t)for(r in
c)(i=t[r]||t.getAttribute&&t.getAttribute(r))&&o.setAttribute(r,i);n.head.appendChild(o).paren
tNode.removeChild(o)}function T(e){return null==e?"":e+"":"object"===typeof
e||"function"===typeof e?n[o.call(e)]||"object":typeof e}var f="3.4.1 -ajax,-ajax/jsonp,-
ajax/load,-ajax/parseXML,-ajax/script,-ajax/var/location,-ajax/var/nonce,-ajax/var/rquery,-
ajax/xhr,-manipulation/_evalUrl,-event/ajax,-effects,-effects/Tween,-
effects/animatedSelector",E=function(e,t){return new
E.fn.init(e,t)},d=/^\s\uFEFF\xA0+|[\s\uFEFF\xA0]+$/g;function p(e){var t=!!e&&"length"in
e&&e.length,n=T(e);return!x(e)&&!w(e)&&("array"===n||0===t||"number"===typeof
t&&0<t&&t-1 in e)}E.fn=E.prototype={jquery:f,constructor:E,length:0,toArray:function(){return
s.call(this)},get:function(e){return

```



```

null==e?s.call(this):e<0?this[e+this.length]:this[e]},pushStack:function(e){var
t=E.merge(this.constructor(),e);return t.prevObject=this,t,each:function(e){return
E.each(this,e)},map:function(n){return this.pushStack(E.map(this,function(e,t){return
n.call(e,t,e)}))},slice:function(){return
this.pushStack(s.apply(this,arguments))},first:function(){return this.eq(0)},last:function(){return
this.eq(-1)},eq:function(e){var t=this.length,n=+e+(e<0?t:0);return
this.pushStack(0<=n&&n<t?[this[n]]:[])},end:function(){return
this.prevObject||this.constructor()},push:u,sort:t.sort,splice:t.splice},E.extend=E.fn.extend=fun
ction(){var e,t,n,r,i,o,a=arguments[0]||[],s=1,u=arguments.length,l=!1,for("boolean"==typeof
a&&(l=a,a=arguments[s]||{}),s++,,"object"==typeof a||x(a)||({a:{}},s===u&&(a=this,s--
);s<u;s++)if(null!=(e=arguments[s]))for(t in
e)r=e[t],"__proto__"!==t&&a!==r&&(l&&r&&(E.isPlainObject(r)||i=Array.isArray(r)))?(n=a[t],o
=i&&!Array.isArray(n)?i:i||E.isPlainObject(n)?n:{},i=!1,a[t]=E.extend(l,o,r)):void
0!==r&&(a[t]=r));return
a},E.extend({expando:"jQuery"+(f+Math.random()).replace(/\D/g,""),isReady:!0,error:function(
e){throw new Error(e)},noop:function(){},isPlainObject:function(e){var t,n;return!(le||"[object
Object]"!==o.call(e))&&(!t=r(e)||"function"==typeof(n=m.call(t,"constructor"))&&t.construct
or)&&a.call(n)===l)},isEmptyObject:function(e){var t;for(t in
e)return!1;return!0},globalEval:function(e,t){C(e,{nonce:t&&t.nonce})},each:function(e,t){var
n,r=0;if(p(e)){for(n=e.length;r<n;r++)if(!1===t.call(e[r],r,e[r]))break}else for(r in
e)if(!1===t.call(e[r],r,e[r]))break;return e},trim:function(e){return
null==e?"":(e+"").replace(d,"")},makeArray:function(e,t){var n=t||[];return
null!=e&&(p(Object(e))?E.merge(n,"string"==typeof
e?[e]:e):u.call(n,e)),n},isArray:function(e,t,n){return null==t?-
1:i.call(t,e,n)},merge:function(e,t){for(var n=+t.length,r=0,i=e.length;r<n;r++)e[i++]=t[r];return
e.length=i,e},grep:function(e,t,n){for(var
r=[],i=0,o=e.length,a=!n;i<o;i++)!t(e[i],i)!==a&&r.push(e[i]);return r},map:function(e,t,n){var
r,i,o=0,a=[];if(p(e))for(r=e.length;o<r;o++)null!=(i=t(e[o],o,n))&&a.push(i);else for(o in
e)null!=(i=t(e[o],o,n))&&a.push(i);return y.apply([],a)},guid:1,support:b},"function"==typeof
Symbol&&(E.fn[Symbol.iterator]=t[Symbol.iterator]),E.each("Boolean Number String Function
Array Date RegExp Object Error Symbol".split(" "),function(e,t){n["[object
"+t+"]"]=t.toLowerCase());var h=function(n){var
e,p,x,o,i,h,f,g,w,u,l,C,T,a,E,v,s,c,y,N="sizzle"+1*new
Date,m=n.document,A=0,r=0,d=ue(),b=ue(),k=ue(),S=ue(),D=function(e,t){return
e===t&&(l=!0),0},L={},hasOwnProperty,t=[],j=t.pop,q=t.push,O=t.push,P=t.slice,H=function(e,t)
{for(var n=0,r=e.length;n<r;n++)if(e[n]===t)return n;return-
1},l="checked|selected|async|autofocus|autoplay|controls|defer|disabled|hidden|ismap|lo
op|multiple|open|readonly|required|scoped",R=["\\x20\\t\\r\\n\\f"],B="(?:\\\\.|[\\w-]|\\^\\0-
\\xa0)]+",M=["\\["+R+"*"+"B+""]?(?:"+R+"*"+"^$|!~)?="+R+"*"+"(?:\\(?:\\\\.|[\\^\\\\\\']*)'\\|\\(?:\\\\.|[
\\^\\\\\\"]*)\"\\|\\["+R+"*"+"B+"\\|\\|"+R+"*"+"\\",W=":("+R+"")?(?:\\(((\\(?:\\\\.|[\\^\\\\\\']*)'\\|\\(?:\\\\.|[
\\^\\\\\\"]*)\"\\|\\["+R+"*"+"B+"\\|\\|"+R+"*"+"\\",S=new RegExp(R+"+", "g"),F=new
RegExp("^"+R+"+|\\(?:^|[\\^\\\\\\])(?\\\\.)*"+R+"+$", "g"),z=new
RegExp("^"+R+"*", "+R+"*"),_=new RegExp("^"+R+"*"+"[>~]"+"R+"*"+"R+"*"),U=new
RegExp(R+"|>"),V=new RegExp(W),X=new RegExp("^"+B+"$"),Q={ID:new
RegExp("^#("+B+"")"),CLASS:new RegExp("^\\.("+B+"")"),TAG:new

```

```

RegExp("^(\"+B+\"|[*])"),ATTR:new RegExp("^(\"+M),PSEUDO:new RegExp("^(\"+W),CHILD:new
RegExp("^(only|first|last|nth|nth-last)-(child|of-type)(?:\\(\"+R+\"*(even|odd|(((+-
]))(\\d*)n)\"+R+\"*(?:([+-]))\"+R+\"*(\\d+)|)\"+R+\"*\\)\")\"),\"i\"),bool:new
RegExp("^(?:\"+I+\"$\"),\"i\"),needsContext:new
RegExp("^(\"+R+\"*[>+~]|:(even|odd|eq|gt|lt|nth|first|last)(?:\\(\"+R+\"*((?:-
\\d)?\\d*)\"+R+\"*\\)|)(?=[^
]|$\"),\"i\")),Y=/HTML$/i,G=/^(?:input|select|textarea|button)$/i,K=/^h\d$/i,J=/^[^{}+\\{s*\\[nati
ve\\w/,Z=/^(?:#([\\w-+]|(\\w+)|\\.([\\w-+]))$/i,ee=/[+~]/,te=new RegExp("\\\\([\\da-
f]{1,6}\"+R+\"?|(\"+R+\"))\\.\"),\"ig\"),ne=function(e,t,n){var r=\"0x\"+t-65536;return
r!=r||n?t:r<0?String.fromCharCode(r+65536):String.fromCharCode(r>>10|55296,1023&r|563
20)},re=/([\\0-\\x1f\\x7f]|^~|\\$|^[\\0-\\x1f\\x7f-\\uFFFF\\w-]/g,ie=function(e,t){return
t?\"0\"===e?\"\\ufffd\":e.slice(0,-1)+\"\\\"+e.charCodeAt(e.length-1).toString(16)+\"
\":\"\\\"+e},oe=function(){C()},ae=xe(function(e){return!0===e.disabled&&\"fieldset\"===e.nodeNa
me.toLowerCase(),{dir:\"parentNode\",next:\"legend\"});try{O.apply(t=P.call(m.childNodes),m.chi
ldNodes),t[m.childNodes.length].nodeType}catch(e){O={apply:t.length?function(e,t){q.apply(e,
P.call(t)):function(e,t){var n=e.length,r=0;while(e[n++]=t[r++]);e.length=n-1}}function
se(t,e,n,r){var
i,o,a,s,u,l,c,f=e&&e.ownerDocument,d=e?e.nodeType:9;if(n=n||[],\"string\"!=typeof
t||!t||1!==d&&9!==d&&11!==d)return
n;if(!r&&(e?e.ownerDocument|e:m)!==T&&C(e),e=e||T,E)){if(11!==d&&(u=Z.exec(t)))if(i=u[
1]){if(9===d){if(!a=e.getElementById(i))return n;if(a.id===i)return n.push(a),n}else
if(f&&(a=f.getElementById(i))&&y(e,a)&&a.id===i)return n.push(a),n}else{if(u[2])return
O.apply(n,e.getElementsByTagName(t)),n;if((i=u[3])&&p.getElementsByClassName&&e.getEle
mentsByClassName)return O.apply(n,e.getElementsByClassName(i)),n;if(p.qsa&&IS[t+\"
\"]&&(!v||v.test(t))&&(1!==d||\"object\"!==e.nodeName.toLowerCase()))if(c=t,f=e,1===d&&U.
test(t)){(s=e.getAttribute(\"id\"))s=s.replace(re,ie):e.setAttribute(\"id\",s=N),o=(l=h(t)).length;whi
le(o--)[o]=\"#\"+s+\" \" +be(l[o]);c=l.join(\"\",f=ee.test(t)&&ye(e.parentNode)||e)}try{return
O.apply(n,f.querySelectorAll(c)),n}catch(e){S(t,!O)}finally{s===N&&e.removeAttribute(\"id\")}}re
turn g(t.replace(F,\"$1\"),e,n,r)}function ue(){var r=[];return function e(t,n){return r.push(t+\"
\")>x.cacheLength&&delete e[r.shift()],e[t+\" \"]=n}}function le(e){return e[N]=!0,e}function
ce(e){var
t=T.createElement(\"fieldset\");try{return!le(t)}catch(e){return!1}finally{t.parentNode&&t.paren
tNode.removeChild(t),t=null}}function fe(e,t){var n=e.split(\" \"),r=n.length;while(r--
)x.attrHandle[n[r]]=t}function de(e,t){var
n=t&&e,r=n&&1===e.nodeType&&1===t.nodeType&&e.sourceIndex-t.sourceIndex;if(r)return
r;if(n)while(n=n.nextSibling)if(n===t)return-1;return e?1:-1}function pe(t){return
function(e){return\"input\"===e.nodeName.toLowerCase()&&e.type===t}}function he(n){return
function(e){var
t=e.nodeName.toLowerCase();return(\"input\"===t||\"button\"===t)&&e.type===n}}function
ge(t){return function(e){return\"form\"in e?e.parentNode&&!1===e.disabled?\"label\"in
e?\"label\"in
e.parentNode?e.parentNode.disabled===t:e.disabled===t:e.isDisabled===t||e.isDisabled!==t
&&ae(e)===t:e.disabled===t:\"label\"in e&&e.disabled===t}}function ve(a){return
le(function(o){return o+=o,le(function(e,t){var n,r=a([],e.length,o),i=r.length;while(i--
)e[n=r[i]]&&(e[n]=!(t[n]=e[n]))}})}function ye(e){return e&&\"undefined\"!=typeof

```

```
e.getElementsByTagName&&e}for(e in p=se.support={},i=se.isXML=function(e){var t=e.namespaceURI,n=(e.ownerDocument| |e).documentElement;return!Y.test(t| |n&&n.nodeName| |"HTML"))},C=se.setDocument=function(e){var t,n,r=e?e.ownerDocument| |e:m;return r!==T&&9===r.nodeType&&r.documentElement&&(a=(T=r).documentElement,E=!l(T),m!==T&&(n=T.defaultView)&&n.top!==n&&(n.addEventListener?n.addEventListener("unload",oe,!1):n.attachEvent&&n.attachEvent("onunload",oe)),p.attributes=ce(function(e){return e.className=="i",!e.getAttribute("className")}),p.getElementsByTagName=ce(function(e){return n e.appendChild(T.createComment("")),!e.getElementsByTagName("*").length}),p.getElementsByClassName=J.test(T.getElementsByTagName),p.getById=ce(function(e){return a.appendChild(e).id=N,!T.getElementsByName| |!T.getElementsByName(N).length}),p.getByID?(x.filter.ID=function(e){var t=e.replace(te,ne);return function(e){return e.getAttribute("id")==t}},x.find.ID=function(e,t){if("undefined"!typeof t.getElementById&&E){var n=t.getElementById(e);return n?[n]:[]}}):(x.filter.ID=function(e){var n=e.replace(te,ne);return function(e){var t="undefined"!typeof e.getAttributeNode&&e.getAttributeNode("id");return t&&t.value===n}},x.find.ID=function(e,t){if("undefined"!typeof t.getElementById&&E){var n,r,i,o=t.getElementById(e);if(o){if((n=o.getAttributeNode("id"))&&n.value===e)return[o];i=t.getElementsByName(e),r=0;while(o=i[r++])if((n=o.getAttributeNode("id"))&&n.value===e)return[o]}return[]}},x.find.TAG=p.getElementsByTagName?function(e,t){return"undefined"!typeof t.getElementsByTagName?t.getElementsByTagName(e):p.qsa?t.querySelectorAll(e):void 0}:function(e,t){var n,r=[],i=0,o=t.getElementsByTagName(e);if("*"===e){while(n=o[i++])1===n.nodeType&&r.push(n);return r}return o},x.find.CLASS=p.getElementsByClassName&&function(e,t){if("undefined"!typeof t.getElementsByClassName&&E)return t.getElementsByClassName(e)},s=[],v=[],(p.qsa=J.test(T.querySelectorAll))&&(ce(function(e){a.appendChild(e).innerHTML=<a id="+N+"></a><select id="+N+"-\\r\\'msallowcapture="><option selected="></option></select>",e.querySelectorAll("[msallowcapture^="]").length&&v.push(["*$"]= "+R"+"*(?:'|\"\\\\")",e.querySelectorAll("[selected]").length| | v.push("\\[["+R+"*(?:value|'+l+)"",e.querySelectorAll("[id~="+N+"-"])).length| | v.push("~="),e.querySelectorAll(":checked").length| | v.push(":checked"),e.querySelector("#"+N+"*").length| | v.push("#.+[~]")}),ce(function(e){e.innerHTML=<a href="disabled='disabled"></a><select disabled='disabled"><option/></select>";var t=T.createElement("input");t.setAttribute("type","hidden"),e.appendChild(t).setAttribute("name","D"),e.querySelectorAll("[name=d]").length&&v.push("name"+R+"*[*^$|!~]?="),2!==e.querySelectorAll(":enabled").length&&v.push(":enabled"," :disabled"),a.appendChild(e).disabled=!0,2!==e.querySelectorAll(":disabled").length&&v.push(":enabled"," :disabled"),e.querySelectorAll("*,:x"),v.push(",.*:"))),(p.matchesSelector=J.test(c=a.matches| |a.webkitMatchesSelector| |a.mozMatchesSelector| |a.oMatchesSelector| |a.msMatchesSelector))&&ce(function(e){p.disconnectedMatch=c.call(e,"*"),c.call(e,[s]=":x"),s.push("!=",W)}),v=v.length&&new RegExp(v.join("|")),s=s.length&&new RegExp(s.join("|")),t=J.test(a.compareDocumentPosition),y=t| | J.test(a.contains)?function(e,t){var n=9===e.nodeType?e.documentElement:e,r=t&&t.parentNode;return
```

```

e===r||!(lr||1!==r.nodeType||!(n.contains?n.contains(r):e.compareDocumentPosition&&16&
e.compareDocumentPosition(r)))&&function(e,t){if(t)while(t=t.parentNode)if(t===e)return!0;ret
urn!1},D=t?function(e,t){if(e===t)return!0,0;var n=!e.compareDocumentPosition-
!t.compareDocumentPosition;return
n||!(1&(n=(e.ownerDocument|e)===(t.ownerDocument|t)?e.compareDocumentPosition(t):
1)||!p.sortDetached&&t.compareDocumentPosition(e)===n?e===T||e.ownerDocument===m
&&y(m,e)?-1:t===T||t.ownerDocument===m&&y(m,t)?1:u?H(u,e)-H(u,t):0:4&n?-
1:1)}:function(e,t){if(e===t)return!0,0;var
n,r=0,i=e.parentNode,o=t.parentNode,a=[e],s=[t];if(!i||!o)return e===T?-1:t===T?1:i?-
1:o?1:u?H(u,e)-H(u,t):0;if(i===o)return
de(e,t);n=e;while(n=n.parentNode)a.unshift(n);n=t;while(n=n.parentNode)s.unshift(n);while(a[
r]===s[r])r++;return r?de(a[r],s[r]):a[r]===m?-
1:s[r]===m?1:0}},T},se.matches=function(e,t){return
se(e,null,null,t)},se.matchesSelector=function(e,t){if((e.ownerDocument|e)!==T&&C(e),p.mat
chesSelector&&E&&S[t+" "]&&(!s||!s.test(t))&&(!v||!v.test(t)))try{var
n=c.call(e,t);if(n||p.disconnectedMatch||e.document&&11!==e.document.nodeType)return
n}catch(e){S(t,!0)}return
0<se(t,T,null,[e]).length},se.contains=function(e,t){return(e.ownerDocument|e)!==T&&C(e),y(
e,t)},se.attr=function(e,t){(e.ownerDocument|e)!==T&&C(e);var
n=x.attrHandle[t.toLowerCase()],r=n&&L.call(x.attrHandle,t.toLowerCase())?n(e,t,!E):void
0;return void
0!==r?r:p.attributes||!E?e.getAttribute(t):(r=e.getAttributeNode(t))&&r.specified?r.value:null}
,se.escape=function(e){return(e+"").replace(re,ie)},se.error=function(e){throw new
Error("Syntax error, unrecognized expression: "+e)},se.uniqueSort=function(e){var
t,n=[],r=0,i=0;if(!p.detectDuplicates,u=!p.sortStable&&e.slice(0),e.sort(D),l){while(t=e[i++])t=
===e[i]&&(r=n.push(i));while(r--)e.splice(n[r],1)}return u=null,e},o=se.getText=function(e){var
t,n="",r=0,i=e.nodeType;if(i){if(1===i||9===i||11===i){if("string"===typeof e.textContent)return
e.textContent;for(e=e.firstChild;e=e.nextSibling)n+=o(e)}else if(3===i||4===i)return
e.nodeValue}else while(t=e[r++])n+=o(t);return
n},{x=se.selectors={cacheLength:50,createPseudo:le,match:Q,attrHandle:{},find:{},relative:{">":
{dir:"parentNode",first:!0},"":{dir:"previousSibling",first:!0},"~":{dir:"previousSibling"}},preFilter:{AT
TR:function(e){return
e[1]=e[1].replace(te,ne),e[3]=(e[3]||e[4]||e[5]||"").replace(te,ne),"~"===e[2]&&(e[3]="
"+e[3]+" ")&&e.slice(0,4)},CHILD:function(e){return
e[1]=e[1].toLowerCase(),"nth"===e[1].slice(0,3)?(e[3]||se.error(e[0]),e[4]=+(e[4]?e[5]+(e[6]||
1):2)*("even"===e[3]||"odd"===e[3])),e[5]=+(e[7]+e[8]||"odd"===e[3]):e[3]&&se.error(e[0]),e
},PSEUDO:function(e){var t,n=!e[6]&&e[2];return
Q.CHILD.test(e[0])?null:(e[3]?e[2]=e[4]||e[5]||"":n&&V.test(n)&&(t=h(n,!0))&&(t=n.indexOf("
)",n.length-t)-
n.length)&&(e[0]=e[0].slice(0,t),e[2]=n.slice(0,t),e.slice(0,3))}},filter:{TAG:function(e){var
t=e.replace(te,ne).toLowerCase();return"*"===e?function(){return!0}:function(e){return
e.nodeName&&e.nodeName.toLowerCase()===t}},CLASS:function(e){var t=d[e+" "];return
t||t=new RegExp("(^|"+R+"")+"+"+"("+R+"|$)"))&&d(e,function(e){return
t.test("string"===typeof e.className&&e.className||"undefined"!typeof

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e.getAttribute&&e.getAttribute("class") || "")),ATTR:function(n,r,i){return function(e){var
t=se.attr(e,n);return
null==t?"!="===r:!r || (t+="","="===r?t===i:"!="===r?t!==i:"^"===r?i&&0===t.indexOf(i):"*"=
==r?i&&-1<t.indexOf(i):"$"="===r?i&&t.slice(-i.length)===i:"~"="===r?-1<(" "+t.replace("$"," ")+"
").indexOf(i):"!="===r&&(t===i || t.slice(0,i.length+1)===i+"-"))}},CHILD:function(h,e,t,g,v){var
y="nth"!==h.slice(0,3),m="last"!==h.slice(-4),b="of-type"===e;return
1===g&&0===v?function(e){return!!e.parentNode}:function(e,t,n){var
r,i,o,a,s,u,l=y!==m?"nextSibling":"previousSibling",c=e.parentNode,f=b&&e.nodeName.toLower
rCase(),d=!n&&!b,p=!1;if(c){if(y){while(!){a=e;while(a=a[l])if(b?a.nodeName.toLowerCase()===f
:1===a.nodeType)return!1;u=l="only"===h&&!u&&"nextSibling"}return!0}if(u=[m?c.firstChild:
c.lastChild],m&&d){p=(s=(r=(i=(o=(a=c[N] || (a[N]={})[a.uniqueID] || (o[a.uniqueID]={}))[h] || [])[
0]===A&&r[1])&&r[2],a=s&&c.childNodes[s];while(a++s&&a&&a[l] || (p=s=0) || u.pop())if(1==
=a.nodeType&&++p&&a===e){i[h]=[A,s,p];break}}else
if(d&&(p=s=(r=(i=(o=(a=e[N] || (a[N]={})[a.uniqueID] || (o[a.uniqueID]={}))[h] || [])[0]===A&&r[
1]),!1===p)while(a++s&&a&&a[l] || (p=s=0) || u.pop())if((b?a.nodeName.toLowerCase()===f:1==
=a.nodeType)&&++p&&(d&&((i=(o=a[N] || (a[N]={})[a.uniqueID] || (o[a.uniqueID]={}))[h]=[A,p
]),a===e))break;return(p=v)===g || p%g==0&&0<=p/g}}},PSEUDO:function(e,o){var
t,a=x.pseudos[e] || x.setFilters[e.toLowerCase()] || se.error("unsupported pseudo: "+e);return
a[N]?a(o):1<a.length?t=[e,e,"",o],x.setFilters.hasOwnProperty(e.toLowerCase())?le(function(e,
t){var n,r=a(e,o),i=r.length;while(i--){e[n=H(e,r[i])]=!(t[n]=r[i])}:function(e){return
a(e,o,t)):a}},pseudos:{not:le(function(e){var r=[],i=[],s=f(e.replace(F,"$1"));return
s[N]?le(function(e,t,n,r){var i,o=s(e,null,r,[]),a=e.length;while(a--
)(i=o[a])&&(e[a]=!(t[a]=i))}:function(e,t,n){return
r[0]=e,s(r,null,n,i),r[0]=null,li.pop()})),has:le(function(t){return function(e){return
0<se(t,e).length}},contains:le(function(t){return t=t.replace(te,ne),function(e){return-
1<(e.textContent || o(e)).indexOf(t)})),lang:le(function(n){return
X.test(n || "") || se.error("unsupported lang:
"+n),n=n.replace(te,ne).toLowerCase(),function(e){var
t;do{if(t=E?e.lang:e.getAttribute("xml:lang") || e.getAttribute("lang"))return(t=t.toLowerCase())
===n || 0===t.indexOf(n+"-
")})while((e=e.parentNode)&&1===e.nodeType);return!1}}),target:function(e){var
t=n.location&&n.location.hash;return t&&t.slice(1)===e.id},root:function(e){return
e===a},focus:function(e){return
e===T.activeElement&&(!T.hasFocus || T.hasFocus())&&!!(e.type || e.href || ~e.tabIndex)},enabl
ed:ge(!1),disabled:ge(!0),checked:function(e){var
t=e.nodeName.toLowerCase();return"input"===t&&!!e.checked || "option"===t&&!!e.selected}
,selected:function(e){return
e.parentNode&&e.parentNode.selectedIndex,!0===e.selected},empty:function(e){for(e=e.first
Child;e;e=e.nextSibling)if(e.nodeType<6)return!1;return!0},parent:function(e){return!x.pseudo
s.empty(e)},header:function(e){return K.test(e.nodeName)},input:function(e){return
G.test(e.nodeName)},button:function(e){var
t=e.nodeName.toLowerCase();return"input"===t&&"button"===e.type || "button"===t},text:fu
nction(e){var
t;return"input"===e.nodeName.toLowerCase()&&"text"===e.type&&(null==(t=e.getAttribute("
type")) || "text"===t.toLowerCase()),first:ve(function(){return[0]}),last:ve(function(e,t){return[t

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-1})),eq:ve(function(e,t,n){return[n<0?n+t:n]}),even:ve(function(e,t){for(var
n=0;n<t;n+=2)e.push(n);return e}),odd:ve(function(e,t){for(var n=1;n<t;n+=2)e.push(n);return
e}),lt:ve(function(e,t,n){for(var r=n<0?n+t:t<n?t:n;0<=-r;)e.push(r);return
e}),gt:ve(function(e,t,n){for(var r=n<0?n+t:n;++r<t;)e.push(r);return
e}})).pseudos.nth=x.pseudos.eq,{radio:!0,checkbox:!0,file:!0,password:!0,image:!0})x.pseudos
[e]=pe(e);for(e in{submit:!0,reset:!0})x.pseudos[e]=he(e);function me(){function be(e){for(var
t=0,n=e.length,r="";t<n;t++)r+=e[t].value;return r}function xe(s,e,t){var
u=e.dir,l=e.next,c=l||u,f=t&&"parentNode"===c,d=r++;return
e.first?function(e,t,n){while(e=e[u])if(1===e.nodeType|f)return
s(e,t,n);return!1}:function(e,t,n){var
r,i,o,a=[A,d];if(n){while(e=e[u])if((1===e.nodeType|f)&&s(e,t,n))return!0}else
while(e=e[u])if(1===e.nodeType|f)if(i=(o=e[N]|(e[N]={})[e.uniqueID]|(o[e.uniqueID]={}),l&
&l===e.nodeName.toLowerCase())e=e[u]|e;else{if((r=i[c])&&r[0]===A&&r[1]===d)return
a[2]=r[2];if((i[c]=a)[2]=s(e,t,n))return!0}return!1}}function we(i){return
1<i.length?function(e,t,n){var r=i.length;while(r--){if(!i[r](e,t,n))return!1;return!0}:i[0]}function
Ce(e,t,n,r,i){for(var
o,a=[],s=0,u=e.length,l=null!=t;s<u;s++)(o=e[s])&&(n&&!n(o,r,i)||a.push(o),l&&t.push(s));ret
urn a}function Te(p,h,g,v,y,e){return
v&&!v[N]&&(v=Te(v)),y&&!y[N]&&(y=Te(y,e)),le(function(e,t,n,r){var
i,o,a,s=[],u=[],l=t.length,c=e|function(e,t,n){for(var r=0,i=t.length;r<i;r++)se(e,t[r],n);return
n}{h|!"*",n.nodeType?[n]:n,[],f=!p|!e&&h?c:Ce(c,s,p,n,r),d=g?y|(e?p:l|v)?[]:t:f;if(g&&g(f,d
,n,r),v){i=Ce(d,u),v(i,[],n,r),o=i.length;while(o--
)(a=i[o])&&(d[u[o]]=(f[u[o]]==a))if(e){if(y|p){if(y){i=[],o=d.length;while(o--
)(a=d[o])&&i.push(f[o]=a);y(null,d=[],i,r)}o=d.length;while(o--)(a=d[o])&&
1<(i=y?H(e,a):s[o])&&(e[i]!=(t[i]=a))}}else
d=Ce(d===t?d.splice(l,d.length):d),y?y(null,t,d,r):O.apply(t,d)}}function Ee(e){for(var
i,t,n,r=e.length,o=x.relative[e[0].type],a=o|x.relative[""],s=o?1:0,u=xe(function(e){return
e===i},a,!0),l=xe(function(e){return-1<H(i,e)},a,!0),c=[function(e,t,n){var
r=!o&&(n|t!==w)||((i=t).nodeType?u(e,t,n):l(e,t,n));return
i=null,r};s<r;s++)if(t=x.relative[e[s].type])c=[xe(we(c),t)];else{if((t=x.filter[e[s].type].apply(null,
e[s].matches))[N]){for(n=++s;n<r;n++)if(x.relative[e[n].type])break;return
Te(1<s&&we(c),1<s&&be(e.slice(0,s-1).concat({value:""===e[s-
2].type?"*":"").replace(F,"$1")),t,s<n&&Ee(e.slice(s,n)),n<r&&Ee(e=e.slice(n)),n<r&&be(e))}c.
push(t)}return we(c)}return me.prototype=x.filters=x.pseudos,x.setFilters=new
me,h=se.tokenize=function(e,t){var n,r,i,o,a,s,u,l=b[e+" "];if(l)return
t?O:l.slice(0);a=e,s=[],u=x.preFilter;while(a){for(o in
n&&!(r=z.exec(a))||r&&(a=a.slice(r[0].length)|a),s.push(i=[])),n=!1,(r=_exec(a))&&(n=r.shift(
)),i.push({value:n,type:r[0].replace(F,"
"))},a=a.slice(n.length)),x.filter!(r=Q[o].exec(a))||u[o]&&!(r=u[o](r))||n=r.shift(),i.push({value:
n,type:o,matches:r}),a=a.slice(n.length));if(!n)break}return
t?a.length:a?se.error(e):b(e,s).slice(0)},f=se.compile=function(e,t){var
n,v,y,m,b,r,i=[],o=[],a=k[e+" "];if(!a){t|t=h(e)),n=t.length;while(n--
)(a=Ee(t[n]))[N]?i.push(a):o.push(a);(a=k(e,(v=o,m=0<(y=i).length,b=0<v.length,r=function(e,t,n
,r,i){var
o,a,s,u=0,l="O",c=e&&[],f=[],d=w,p=e|b&&x.find.TAG("*",i),h=A+=null===d?1:Math.random()|

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|.1,g=p.length;for(i&&(w=t===T||t||i);!==(g&&null!=(o=p[l]);l++){if(b&&o){a=0,t||o.ownerDoc
ument===T||(C(o),n=!E);while(s=v[a++])if(s(o,t||T,n)){r.push(o);break}i&&(A=h))m&&((o=!s&
&o)&&u--,e&&c.push(o));if(u+=l,m&&!==(u){a=0;while(s=y[a++])s(c,f,t,n);if(e){if(0<u)while(l--
)c[l]||f[l]||f[l]=j.call(r));f=Ce(f)}O.apply(r,f),i&&!e&&0<f.length&&1<u+y.length&&se.uniqueS
ort(r)}return i&&(A=h,w=d),c},m?le(r:r)).selector=e}return a},g=se.select=function(e,t,n,r){var
i,o,a,s,u,l="function"===typeof
e&&e,c=!r&&h(e=l.selector||e);if(n=n||[],1===c.length){if(2<(o=c[0]=c[0].slice(0)).length&&"I
D"===(a=o[0]).type&&9===t.nodeType&&E&&x.relative[o[1].type]){if(!t=(x.find.ID(a.matches[
0]).replace(te,ne),t)||[])[0])return
n;l&&(t=t.parentNode),e=e.slice(o.shift().value.length)}i=Q.needsContext.test(e)?0:o.length;w
hile(i--
){if(a=o[i],x.relative[s=a.type])break;if((u=x.find[s])&&(r=u(a.matches[0].replace(te,ne),ee.test(
o[0].type)&&ye(t.parentNode)||t)))if(o.splice(i,1),!(e=r.length&&be(o)))return
O.apply(n,r),n;break}}return(l||f(e,c))(r,t,E,n,!t||ee.test(e)&&ye(t.parentNode)||t),n},p.sortS
table=N.split("").sort(D).join("")===N,p.detectDuplicates=!!C(),p.sortDetached=ce(function(e)
{return 1&e.compareDocumentPosition(T.createElement("fieldset"))},ce(function(e){return
e.innerHTML="<a
href='#'></a>", "#"===e.firstChild.getAttribute("href")})||fe("type|href|height|width",function
(e,t,n){if(!n)return
e.getAttribute(t,"type"===t.toLowerCase()?1:2)}),p.attributes&&ce(function(e){return
e.innerHTML="<input/>",e.firstChild.setAttribute("value",""), ""===e.firstChild.getAttribute("val
ue")})||fe("value",function(e,t,n){if(!n&&"input"===e.nodeName.toLowerCase())return
e.defaultValue}),ce(function(e){return
null==e.getAttribute("disabled")})||fe(l,function(e,t,n){var
r;if(!n)return!0===e[t]?t.toLowerCase():r=e.getAttributeNode(t)&&r.specified?r.value:null}},s
e){g};E.find=h,E.expr=h.selectors,E.expr[""]=E.expr.pseudos,E.uniqueSort=E.unique=h.uniqueS
ort,E.text=h.getText,E.isXMLDoc=h.isXML,E.contains=h.contains,E.escapeSelector=h.escape;va
r N=function(e,t,n){var r=[],i=void
0!==(n;while((e=e[t])&&9!==e.nodeType)if(1===e.nodeType){if(i&&E(e).is(n))break;r.push(e)}re
turn r},A=function(e,t){for(var
n=[];e=e.nextSibling)1===e.nodeType&&e!==t&&n.push(e);return
n},k=E.expr.match.needsContext;function S(e,t){return
e.nodeName&&e.nodeName.toLowerCase()===t.toLowerCase()}var D=/^<([a-
z][^\0>:\x20\t\r\n\f]*)[\x20\t\r\n\f]*\/?>(?:<\1>|)$/i;function L(e,n,r){return
x(n)?E.grep(e,function(e,t){return!!n.call(e,t,e)!==r}):n.nodeType?E.grep(e,function(e){return
e===n!==r}):"string"!==typeof n?E.grep(e,function(e){return-
1<i.call(n,e)!==r}):E.filter(n,e,r)}E.filter=function(e,t,n){var r=t[0];return
n&&(e=":not("+e+")"),1===t.length&&1===r.nodeType?E.find.matchesSelector(r,e)?[r]:[]:E.fin
d.matches(e,E.grep(t,function(e){return 1===e.nodeType})),E.fn.extend({find:function(e){var
t,n,r=this.length,i=this;if("string"!==typeof e)return
this.pushStack(E(e).filter(function(){for(t=0;t<r;t++)if(E.contains(i[t],this))return!0}));for(n=this.
pushStack([]),t=0;t<r;t++)E.find(e,i[t],n);return 1<r?E.uniqueSort(n):n},filter:function(e){return
this.pushStack(L(this,e||[],!1)),not:function(e){return
this.pushStack(L(this,e||[],!0))},is:function(e){return!!L(this,"string"===typeof
e&&k.test(e)?E(e):e||[],!1).length}});var j,q=/^(?:\s*(<[\w\W]+>)[^>]*|#[\w-

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]++)$/(E.fn.init=function(e,t,n){var r,i;if(!e)return this;if(n=n||j,"string"===typeof
e){if(!r="<"===e[0]&&">"===e[e.length-
1]&&3<=e.length?[null,e,null]:q.exec(e))||!r[1]&&t)return!t|t.jquery?t|n.find(e):this.const
ructor(t).find(e);if(r[1]){if(t=t instanceof
E?t[0]:t,E.merge(this,E.parseHTML(r[1],t&t.nodeType?t.ownerDocument|t:v,!0)),D.test(r[1]
)&&E.isPlainObject(t))for(r in t)x(this[r]?this[r](t[r]):this.attr(r,t[r]);return
this}return(i=v.getElementById(r[2]))&&(this[0]=i,this.length=1),this}return
e.nodeType?(this[0]=e,this.length=1,this):x(e)?void
0!:=n.ready?n.ready(e):e(E):E.makeArray(e,this)).prototype=E.fn,j=E(v);var
O=/^(?:parents|prev(?:Until|All))/,P={children:!0,contents:!0,next:!0,prev:!0};function
H(e,t){while((e=e[t])&&1!==e.nodeType);return e}E.fn.extend({has:function(e){var
t=E(e,this),n=t.length;return this.filter(function(){for(var
e=0;e<n;e++)if(E.contains(this,t[e]))return!0}},closest:function(e,t){var
n,r=0,i=this.length,o=[],a="string"!==typeof
e&&E(e);if(!k.test(e))for(;r<i;r++)for(n=this[r];n&&n!==t;n=n.parentNode)if(n.nodeType<11&&
(a?-1<a.index(n):1===n.nodeType&&E.find.matchesSelector(n,e)){o.push(n);break}return
this.pushStack(1<o.length?E.uniqueSort(o):o)},index:function(e){return e?"string"===typeof
e?i.call(E(e),this[0]):i.call(this,e.jquery?e[0]:e):this[0]&&this[0].parentNode?this.first().prevAll().
length:-1},add:function(e,t){return
this.pushStack(E.uniqueSort(E.merge(this.get(),E(e,t))))},addBack:function(e){return
this.add(null===e?this.prevObject:this.prevObject.filter(e))},E.each({parent:function(e){var
t=e.parentNode;return t&&11!==t.nodeType?t:null},parents:function(e){return
N(e,"parentNode"),parentsUntil:function(e,t,n){return
N(e,"parentNode",n)},next:function(e){return H(e,"nextSibling")},prev:function(e){return
H(e,"previousSibling")},nextAll:function(e){return N(e,"nextSibling")},prevAll:function(e){return
N(e,"previousSibling")},nextUntil:function(e,t,n){return
N(e,"nextSibling",n)},prevUntil:function(e,t,n){return
N(e,"previousSibling",n)},siblings:function(e){return
A((e.parentNode||{}).firstChild,e)},children:function(e){return
A(e.firstChild)},contents:function(e){return"undefined"!==typeof
e.contentDocument?e.contentDocument:(S(e,"template")&&(e=e.content||e),E.merge([],e.ch
ildNodes))),function(r,i){E.fn[r]=function(e,t){var n=E.map(this,i,e);return"Until"!==r.slice(-
5)&&(t=e),t&&"string"===typeof
t&&(n=E.filter(t,n)),1<this.length&&(P[r]||E.uniqueSort(n),O.test(r)&&n.reverse()),this.pushSt
ack(n)}};var l=/^\x20\t\r\n\f]+/g;function R(e){return e}function B(e){throw e}function
M(e,t,n,r){var
i;try{e&&x(i=e.promise)?i.call(e).done(t).fail(n):e&&x(i=e.then)?i.call(e,t,n):t.apply(void
0,[e].slice(r))}catch(e){n.apply(void 0,[e])}E.Callbacks=function(r){var e,n;r="string"===typeof
r?(e=r,n={},E.each(e.match(l)||[],function(e,t){n[t]=!0}),n):E.extend({},r);var i,t,o,a,s=[],u=[],l=-
1,c=function(){for(a=a||r.once,o=i=!0;u.length;){l=
1;t=u.shift();while(++l<s.length)!1===s[l].apply(t[0],t[1])&&r.stopOnFalse&&(l=s.length,t=!1)}r
.memory||t(!1),i=!1,a&&(s=t?["":""],f={add:function(){return s&&(t&&!i&&(l=s.length-
1,u.push(t)),function
n(e){E.each(e,function(e,t){x(t)?r.unique&&f.has(t)||s.push(t):t&&t.length&&"string"!==T(t)&
&n(t)}}(arguments),t&&!i&&c()),this},remove:function(){return

```



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E.each(arguments,function(e,t){var n;while(-1<(n=E.inArray(t,s,n)))s.splice(n,1),n<=l&&l--
}),this},has:function(e){return e?-1<E.inArray(e,s):0<s.length},empty:function(){return
s&&(s=[]),this},disable:function(){return
a=u=[],s=t="",this},disabled:function(){return!s},lock:function(){return
a=u=[],t||i||!(s=t=""),this},locked:function(){return!!a},fireWith:function(e,t){return
a||!(t=[e,(t=t||[]).slice?t.slice():t],u.push(t),i||c()),this},fire:function(){return
f.fireWith(this,arguments),this},fired:function(){return!!o}};return
f},E.extend({Deferred:function(e){var
o=["notify","progress",E.Callbacks("memory"),E.Callbacks("memory"),2,["resolve","done",E.C
allbacks("once memory"),E.Callbacks("once
memory"),0,"resolved"],["reject","fail",E.Callbacks("once memory"),E.Callbacks("once
memory"),1,"rejected"]],i="pending",a={state:function(){return i},always:function(){return
s.done(arguments).fail(arguments),this},"catch":function(e){return
a.then(null,e)},pipe:function(){var i=arguments;return
E.Deferred(function(r){E.each(o,function(e,t){var n=x(i[t[4]])&&i[t[4]];s[t[1]](function(){var
e=n&&n.apply(this,arguments);e&&x(e.promise)?e.promise().progress(r.notify).done(r.resolve
).fail(r.reject):r[t[0]+"With"](this,n?[e]:arguments)}),i=null}).promise()),then:function(t,n,r){va
r u=0;function l(i,o,a,s){return function(){var n=this,r=arguments,e=function(){var
e,t;if(!(i<u)){if((e=a.apply(n,r))===o.promise())throw new TypeError("Thenable self-
resolution");t=e&&("object"===typeof e||"function"===typeof
e)&&e.then,x(t)?s?t.call(e,l(u,o,R,s),l(u,o,B,s)):(u++,t.call(e,l(u,o,R,s),l(u,o,B,s),l(u,o,R,o.notifyWi
th))):(a!==R&&(n=void
0,r=[e]),(s||o.resolveWith)(n,r))}},t=s?e:function(){try{e()}catch(e){E.Deferred.exceptionHook&
&E.Deferred.exceptionHook(e,t.stackTrace),u<=i+1&&(a!==B&&(n=void
0,r=[e]),o.rejectWith(n,r))};i?t:(E.Deferred.getStackHook&&(t.stackTrace=E.Deferred.getStac
kHook()),g.setTimeout(t))}}return
E.Deferred(function(e){o[0][3].add(l(0,e,x(r)?r:R,e.notifyWith)),o[1][3].add(l(0,e,x(t)?t:R)),o[2][
3].add(l(0,e,x(n)?n:B)))).promise(),promise:function(e){return
null!=e?E.extend(e,a):a},s={};return E.each(o,function(e,t){var
n=t[2],r=t[5];a[t[1]]=n.add,r&&n.add(function(){i=r},o[3-e][2].disable,o[3-
e][3].disable,o[0][2].lock,o[0][3].lock),n.add(t[3].fire),s[t[0]]=function(){return
s[t[0]+"With"](this===s?void
0:this,arguments),this},s[t[0]+"With"]=n.fireWith}},a.promise(s),e&&e.call(s,s),s},when:functio
n(e){var
n=arguments.length,t=n,r=Array(t),i=s.call(arguments),o=E.Deferred(),a=function(t){return
function(e){r[t]=this,i[t]=1<arguments.length?s.call(arguments):e,--
n||o.resolveWith(r,i)};if(n<=1&&(M(e,o.done(a(t)).resolve,o.reject,!n),"pending"===o.state()||
!x(i[t]&&i[t].then)))return o.then();while(t--)M(i[t],a(t),o.reject);return o.promise()});var
W=/^(Eval|Internal|Range|Reference|Syntax|Type|URI)Error$/;E.Deferred.exceptionHook=fun
ction(e,t){g.console&&g.console.warn&&W.test(e.name)&&g.console.warn("jQuery.Def
erred exception:
"+e.message,e.stack,t)},E.readyException=function(e){g.setTimeout(function(){throw e}});var
$=E.Deferred();function
F(){v.removeEventListener("DOMContentLoaded",F),g.removeEventListener("load",F),E.ready(
)}E.fn.ready=function(e){return

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$.then(e)["catch"]((function(e){E.readyException(e)}),this),E.extend({isReady:!1,readyWait:1,ready:function(e){(!0===e?--E.readyWait:E.isReady)|| (E.isReady=!0)!==e&&0<--E.readyWait| $.resolveWith(v,[E]))},E.ready.then=$.then,"complete"===v.readyState| "loading"!=v.readyState&&!v.documentElement.doScroll?g.setTimeout(E.ready):(v.addEventListener("DOMContentLoaded",F),g.addEventListener("load",F));var z=function(e,t,n,r,i,o,a){var s=0,u=e.length,l=null==n;if("object"===T(n))for(s in i=!0,n)z(e,t,s,n[s],!0,o,a);else if(void 0!==r&&(i=!0,x(r)| (a=!0),l&&(a?(t.call(e,r),t=null):(l=t,t=function(e,t,n){return l.call(E(e),n)}),t))for(;s<u;s++)t(e[s],n,a?r:r.call(e[s],s,t(e[s],n)));return i?e:l?t.call(e):u?t(e[0],n):o},_="/^ms-/ ,U="/-([a-z])/g;function V(e,t){return t.toUpperCase()}function X(e){return e.replace(_,"ms-").replace(U,V)}var Q=function(e){return 1===e.nodeType| 9===e.nodeType| !+e.nodeType};function Y(){this.expando=E.expando+Y.uid++;Y.uid=1,Y.prototype={cache:function(e){var t=e[this.expando];return t| (t={},Q(e)&&(e.nodeType?e[this.expando]=t:Object.defineProperty(e,this.expando,{value:t,configurable:!0})),t),set:function(e,t,n){var r,i=this.cache(e);if("string"===typeof t)i[X(t)]=n;else for(r in t)i[X(r)]=t[r];return i},get:function(e,t){return void 0===t?t[this.cache(e):e[this.expando]]&&e[this.expando][X(t)],access:function(e,t,n){return void 0===t| t&&"string"===typeof t&&void 0===n?t.get(e,t):(this.set(e,t,n),void 0!==n?t[n]):},remove:function(e,t){var n,r=e[this.expando];if(void 0!==r){if(void 0!==t){n=(t=Array.isArray(t)?t.map(X):(t=X(t))in r?t:t.match(l)| []).length;while(n--)delete r[t[n]]}(void 0===t| E.isEmptyObject(r))&&(e.nodeType?e[this.expando]=void 0:delete e[this.expando])},hasData:function(e){var t=e[this.expando];return void 0!==t&&!E.isEmptyObject(t)};var G=new Y,K=new Y,J="/^(?:[\\w\\W]*\\)|\\[\\[\\w\\W]*\\]\\$/ ,Z="/[A-Z]/g;function ee(e,t,n){var r,i;if(void 0===n&&1===e.nodeType)if(r="data-"+t.replace(Z,"-$&").toLowerCase(),"string"===typeof(n=e.getAttribute(r)))try{n="true"===i| "false"!==i&&("null"===i?null:i===+i+""?+i:i.test(i)?JSON.parse(i):i)}catch(e){}K.set(e,t,n)}else n=void 0;return n}E.extend({hasData:function(e){return K.hasData(e)| G.hasData(e)},data:function(e,t,n){return K.access(e,t,n),removeData:function(e,t){K.remove(e,t)},_data:function(e,t,n){return G.access(e,t,n)},_removeData:function(e,t){G.remove(e,t)}},E.fn.extend({data:function(n,e){var t,r,i,o=this[0],a=o&&o.attributes;if(void 0===n){if(this.length&&(i=K.get(o),1===o.nodeType&&!G.get(o,"hasDataAttrs"))){t=a.length;while(t--)a[t]&&0===(r=a[t].name).indexOf("data-")&&(r=X(r.slice(5)),ee(o,r,i[r]));G.set(o,"hasDataAttrs",!0)}return i}return"object"===typeof n?t:this.each(function(){K.set(this,n)}):z(this,function(e){var t;if(o&&void 0===e)return void 0!==(t=K.get(o,n))?t:void 0!==(t=ee(o,n))?t:void 0;this.each(function(){K.set(this,n,e)}),null,e,1<arguments.length,null,!0)},removeData:function(e){return this.each(function(){K.remove(this,e)}}},E.extend({queue:function(e,t,n){var r;if(e)return t=(t| "fx")+"queue",r=G.get(e,t),n&&(!r| Array.isArray(n)?r=G.access(e,t,E.makeArray(n)):r.push(n)),r| [],dequeue:function(e,t){t=t| "fx";var n=E.queue(e,t),r=n.length,i=n.shift(),o=E._queueHooks(e,t);"inprogress"===i&&(i=n.shift()),r--),i&&("fx"===t&&n.unshift("inprogress"),delete o.stop,i.call(e,function(){E.dequeue(e,t),o},!r&&o&&o.empty.fire()),_queueHooks:function(e,t){var n=t+"queueHooks";return G.get(e,n)| G.access(e,n,{empty:E.Callbacks("once

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memory").add(function(){G.remove(e,[t+"queue",n])}})},E.fn.extend({queue:function(t,n){va
r e=2;return"string"!=typeof t&&(n=t,t="fx",e--),arguments.length<e?E.queue(this[0],t):void
0===n?this:this.each(function(){var
e=E.queue(this,t,n);E._queueHooks(this,t),"fx"===t&&"inprogress"!==e[0]&&E.dequeue(this,t)
}},dequeue:function(e){return
this.each(function(){E.dequeue(this,e)}),clearQueue:function(e){return
this.queue(e||"fx",[]),promise:function(e,t){var
n,r=1,i=E.Deferred(),o=this,a=this.length,s=function(){--
r||i.resolveWith(o,[o]);"string"!=typeof e&&(t=e,e=void 0),e=e||"fx";while(a--
)(n=G.get(o[a],e+"queueHooks"))&&n.empty&&(r++,n.empty.add(s));return
s(),i.promise(t)});var te=/[+-]?(?:\d*\.\d+|(?=[eE][+-]?\d+|)/.source,ne=new RegExp("^?(?:[+-
])=|)("+te+"")([a-
z%]*)$",",i"),re=["Top","Right","Bottom","Left"],ie=v.documentElement,oe=function(e){return
E.contains(e.ownerDocument,e)},ae={composed:!0};ie.getRootNode&&(oe=function(e){return
E.contains(e.ownerDocument,e)||e.getRootNode(ae)===e.ownerDocument});var
se=function(e,t){return"none"===(e=t||e).style.display||""===e.style.display&&oe(e)&&"none
"===E.css(e,"display")},ue=function(e,t,n,r){var i,o,a={};for(o in
t)a[o]=e.style[o],e.style[o]=t[o];for(o in i=n.apply(e,r||[]),t)e.style[o]=a[o];return i;var
le={};function ce(e,t){for(var
n,r,i,o,a,s,u,l=[],c=0,f=e.length;c<f;c++)(r=e[c]).style&&(n=r.style.display,t?("none"===n&&(l[c]
=G.get(r,"display"))||null,l[c]||(r.style.display="")),""===r.style.display&&se(r)&&(l[c]=(u=a=o=
void
0,a=(i=r).ownerDocument,s=i.nodeName,(u=le[s])||(o=a.body.appendChild(a.createElement(s)),u=E.css(o,"display"),o.parentNode.removeChild(o),"none"===u&&(u="block"),le[s]=u))):"non
e"!==n&&(l[c]="none",G.set(r,"display",n)));for(c=0;c<f;c++)null!=l[c]&&(e[c].style.display=l[c])
;return e}E.fn.extend({show:function(){return ce(this,!0)},hide:function(){return
ce(this)},toggle:function(e){return"boolean"==typeof
e?e?this.show():this.hide():this.each(function(){se(this)?E(this).show():E(this).hide()})});var
fe=/^(?:checkbox|radio)$/i,de=/<([a-
z][^\0>\x20\t\r\n\f]*)/i,pe=/^$|^module$|\/(?:java|ecma)script/i,he={option:[1,"<select
multiple='multiple'>","</select>"],thead:[1,"<table>","</table>"],col:[2,"<table><colgroup>","<
/colgroup></table>"],tr:[2,"<table><tbody>","</tbody></table>"],td:[3,"<table><tbody><tr>","
</tr></tbody></table>"],_default:[0,"",""]};function ge(e,t){var n;return
n="undefined"!=typeof
e.getElementsByTagName?e.getElementsByTagName(t||"*"):"undefined"!=typeof
e.querySelectorAll?e.querySelectorAll(t||"*"):[],void
0===t||t&&S(e,t)?E.merge([e],n):n}function ve(e,t){for(var
n=0,r=e.length;n<r;n++)G.set(e[n],"globalEval",!t||G.get(t[n],"globalEval"))}he.optgroup=he.o
ption,he.tbody=he.tfoot=he.colgroup=he.caption=he.thead,he.th=he.td;var
ye,me,be=/<|&#?\w+;/;function xe(e,t,n,r,i){for(var
o,a,s,u,l,c,f=t.createDocumentFragment(),d=[],p=0,h=e.length;p<h;p++)if((o=e[p])||0===o)if("o
bject"===T(o))E.merge(d,o.nodeType?[o]:o);else
if(be.test(o)){a=a||f.appendChild(t.createElement("div")),s=(de.exec(o)||["",""])[1].toLowerCa
se(),u=he[s]||he._default,a.innerHTML=u[1]+E.htmlPrefilter(o)+u[2],c=u[0];while(c--
)a=a.lastChild;E.merge(d,a.childNodes),(a=f.firstChild).textContent=""}}else

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d.push(t.createTextNode(o));f.textContent="",p=0;while(o=d[p++])if(r&&-
1<E.inArray(o,r))i&&i.push(o);else
if(l=oe(o),a=ge(f.appendChild(o),"script"),l&&ve(a,n){c=0;while(o=a[c++])pe.test(o.type|'|')&
&n.push(o)}return
f)ye=v.createDocumentFragment().appendChild(v.createElement("div")),me=v.createElement
("input").setAttribute("type","radio"),me.setAttribute("checked","checked"),me.setAttribute(
"name","t"),ye.appendChild(me),b.checkClone=ye.cloneNode(!0).cloneNode(!0).lastChild.chec
ked,ye.innerHTML="<textarea>x</textarea>",b.noCloneChecked=!1,ye.cloneNode(!0).lastChild.
defaultValue;var
we=/^key/,Ce=/^(?:mouse|pointer|contextmenu|drag|drop)|click/,Te=/^([\^.]*)?(?:\.(.+))|/;fun
ction Ee(){return!0}function Ne(){return!1}function Ae(e,t){return e===function(){try{return
v.activeElement}catch(e){}}()==("focus"===t))function ke(e,t,n,r,i,o){var a,s;if("object"===typeof
t){for(s in"string"!==typeof n&&(r=r|n,n=void 0),t)ke(e,s,n,r,t[s],o);return
e}if(null===r&&null===i?(i=n,r=n=void 0):null===i&&("string"===typeof n?(i=r,r=void
0):(i=r,r=n,n=void 0)),!1===i)i=Ne;else if(!i)return e;return 1===o&&(a=i,(i=function(e){return
E().off(e),a.apply(this,arguments)}).guid=a.guid||(a.guid=E.guid++)),e.each(function(){E.event.
add(this,t,i,r,n)}))function
Se(e,i,o){o?(G.set(e,i,!1),E.event.add(e,i,{namespace:!1,handler:function(e){var
t,n,r=G.get(this,i);if(1&e.isTrigger&&this[i]){if(r.length)(E.event.special[i]|'|').delegateType&&
e.stopPropagation();else
if(r=s.call(arguments),G.set(this,i,r,t=o(this,i),this[i]()),r!==(n=G.get(this,i))|'|t?G.set(this,i,!1):n=
{}),r!==(n)return e.stopImmediatePropagation(),e.preventDefault(),n.value}else
r.length&&(G.set(this,i,{value:E.event.trigger(E.extend(r[0],E.Event.prototype),r.slice(1),this))),
e.stopImmediatePropagation()})):void
0===G.get(e,i)&&E.event.add(e,i,Ee)}E.event={global:{},add:function(t,e,n,r,i){var
o,a,s,u,l,c,f,d,p,h,g,v=G.get(t);if(v){n.handler&&(n=(o=n).handler,i=o.selector),i&&E.find.match
esSelector(ie,i),n.guid||(n.guid=E.guid++),(u=v.events)|'|'(u=v.events={}),a=v.handle)|'|'(a=v.ha
ndle=function(e){return"undefined"!==typeof
E&&E.event.triggered!==e.type?E.event.dispatch.apply(t,arguments):void
0}),l=(e=(e|'|').match(l)|'|'[""]).length;while(l--
)p=g=(s=Te.exec(e[l])|'|')[1],h=(s[2]|'|').split(".").sort(),p&&(f=E.event.special[p]|'|'),p=(i?f.de
legateType:f.bindType)|'|p,f=E.event.special[p]|'|',c=E.extend({type:p,origType:g,data:r,handl
er:n,guid:n.guid,selector:i,needsContext:i&&E.expr.match.needsContext.test(i),namespace:h.j
oin(".")},o),(d=u[p])|'|'((d=u[p]=[]).delegateCount=0,f.setup&&!1===f.setup.call(t,r,h,a)|'|t.addE
ventListener&&t.addEventListeners(p,a)),f.add&&(f.add.call(t,c),c.handler.guid|'|'(c.handler.guid
=n.guid)),i?d.splice(d.delegateCount++,0,c):d.push(c),E.event.global[p]=!0}},remove:function(
e,t,n,r,i){var
o,a,s,u,l,c,f,d,p,h,g,v=G.hasData(e)&&G.get(e);if(v&&(u=v.events)){l=(t=(t|'|').match(l)|'|'[""]).l
ength;while(l--
)if(p=g=(s=Te.exec(t[l])|'|')[1],h=(s[2]|'|').split(".").sort(),p){f=E.event.special[p]|'|',d=u[p]=(r?
f.delegateType:f.bindType)|'|p|'|[],s=s[2]&&new
RegExp("(^|\\.)"+h.join("\\.(?:.*\\.|)")+"(\\.|$)"),a=o=d.length;while(o--
)c=d[o],i&&g!==c.origType|'|n&&n.guid!==c.guid|'|s&&!s.test(c.namespace)|'|r&&r!==c.select
or&&("*"!==r|'|!c.selector)|'|'(d.splice(o,1),c.selector&&d.delegateCount--
,f.remove&&f.remove.call(e,c));a&&!d.length&&(f.teardown&&!1===f.teardown.call(e,h,v.han

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dle) || E.removeEvent(e,p,v.handle),delete u[p])}else for(p in
u)E.event.remove(e,p+t[l],n,r,l0);E.isEmptyObject(u)&&G.remove(e,"handle
events"))},dispatch:function(e){var t,n,r,i,o,a,s=E.event.fix(e),u=new
Array(arguments.length),l=(G.get(this,"events") || {})[s.type] || [],c=E.event.special[s.type] || {};f
or(u[0]=s,t=1;t<arguments.length;t++)u[t]=arguments[t];if(s.delegateTarget=this,!c.preDispatc
h || !1!=c.preDispatch.call(this,s)){a=E.event.handlers.call(this,s,l),t=0;while((i=a[t++])&&!s.isP
ropagationStopped()){s.currentTarget=i.elem,n=0;while((o=i.handlers[n++])&&!s.isImmediateP
ropagationStopped())s.rnamespace&&!1!=o.namespace&&!s.rnamespace.test(o.namespace)
|| (s.handleObj=o,s.data=o.data,void
0!==(r=((E.event.special[o.origType] || {}).handle || o.handler).apply(i.elem,u))&&!1==(s.result
=r)&&(s.preventDefault(),s.stopPropagation()))}return
c.postDispatch&&c.postDispatch.call(this,s),s.result}},handlers:function(e,t){var
n,r,i,o,a,s=[],u=t.delegateCount,l=e.target;if(u&&l.nodeType&&!("click"===e.type&&1<=e.butt
on))for(;l!==this;l=l.parentNode || this)if(1===l.nodeType&&("click"!==e.type || !0!==l.disabled))
{for(o=[],a={},n=0;n<u;n++)void 0===a[i=(r=t[n]).selector+" "]&&(a[i]=r.needsContext?-
1<E(i,this).index(l):E.find(i,this,null,[l]).length),a[i]&&o.push(r);o.length&&s.push({elem:l,handl
ers:o})}return
l=this,u<t.length&&s.push({elem:l,handlers:t.slice(u)}),s},addProp:function(t,e){Object.definePr
operty(E.Event.prototype,t,{enumerable:!0,configurable:!0,get:x(e)?function(){if(this.originalEv
ent)return e(this.originalEvent)}:function(){if(this.originalEvent)return
this.originalEvent[t]},set:function(e){Object.defineProperty(this,t,{enumerable:!0,configurable:
!0,writable:!0,value:e})}}},fix:function(e){return e[E.expando]?e:new
E.Event(e)},special:{load:{noBubble:!0},click:{setup:function(e){var t=this || e;return
fe.test(t.type)&&t.click&&S(t,"input")&&Se(t,"click",Ee),!1},trigger:function(e){var
t=this || e;return
fe.test(t.type)&&t.click&&S(t,"input")&&Se(t,"click"),!0},_default:function(e){var
t=e.target;return
fe.test(t.type)&&t.click&&S(t,"input")&&G.get(t,"click") || S(t,"a")}},beforeunload:{postDispatc
h:function(e){void
0!==(e.result&&e.originalEvent&&(e.originalEvent.returnValue=e.result))}},E.removeEvent=funct
ion(e,t,n){e.removeEventListener&&e.removeEventListener(t,n)},E.Event=function(e,t){if(!(th
is instanceof E.Event))return new
E.Event(e,t);e&&e.type?(this.originalEvent=e,this.type=e.type,this.isDefaultPrevented=e.defau
ltPrevented || void
0===e.defaultPrevented&&!1===e.returnValue?Ee:Ne,this.target=e.target&&3===e.target.nod
eType?e.target.parentNode:e.target,this.currentTarget=e.currentTarget,this.relatedTarget=e.r
elatedTarget):this.type=e,t&&E.extend(this,t),this.timeStamp=e&&e.timeStamp || Date.now(),t
his[E.expando]=!0,E.Event.prototype={constructor:E.Event,isDefaultPrevented:Ne,isPropagati
onStopped:Ne,isImmediatePropagationStopped:Ne,isSimulated:!1,preventDefault:function(){v
ar
e=this.originalEvent;this.isDefaultPrevented=Ee,e&&!this.isSimulated&&e.preventDefault(),st
opPropagation:function(){var
e=this.originalEvent;this.isPropagationStopped=Ee,e&&!this.isSimulated&&e.stopPropagation(
)},stopImmediatePropagation:function(){var
e=this.originalEvent;this.isImmediatePropagationStopped=Ee,e&&!this.isSimulated&&e.stopl

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immediatePropagation(),this.stopPropagation()),E.each({altKey:!0,bubbles:!0,cancelable:!0,changedTouches:!0,ctrlKey:!0,detail:!0,eventPhase:!0,metaKey:!0,pageX:!0,pageY:!0,shiftKey:!0,view:!0,"char":!0,code:!0,charCode:!0,key:!0,keyCode:!0,button:!0,buttons:!0,clientX:!0,clientY:!0,offsetX:!0,offsetY:!0,pointerId:!0,pointerType:!0,screenX:!0,screenY:!0,targetTouches:!0,targetElement:!0,touches:!0,which:function(e){var t=e.button;return null==e.which&&we.test(e.type)?null!=e.charCode?e.charCode:e.keyCode:!e.which&&void 0!==(t&&Ce.test(e.type)?1&t?1:2&t?3:4&t?2:0:e.which)},E.event.addProp),E.each({focus:"focusin",blur:"focusout"},function(e,t){E.event.special[e]={setup:function(){return Se(this,e,Ae),!1},trigger:function(){return Se(this,e,!0,delegateType:t)},E.each({mouseenter:"mouseover",mouseleave:"mouseout",pointerenter:"pointerover",pointerleave:"pointerout"},function(e,i){E.event.special[e]={delegateType:i,bindType:i,handle:function(e){var t,n=e.relatedTarget,r=e.handleObj;return n&&(n===this||E.contains(this,n))||(e.type=r.origType,t=r.handler.apply(this,arguments),e.type=i,t)}},E.fn.extend({on:function(e,t,n,r){return ke(this,e,t,n,r)},one:function(e,t,n,r){return ke(this,e,t,n,r,1)},off:function(e,t,n){var r,i;if(e&&e.preventDefault&&e.handleObj)return r=e.handleObj,E(e.delegateTarget).off(r.namespace?r.origType+"."+r.namespace:r.origType,r.selector,r.handler),this;if("object"===typeof e){for(i in e)this.off(i,t,e[i]);return this}return!1!==(t&&"function"!==typeof t||(n=t,t=void 0),!1===n&&(n=Ne),this.each(function(){E.event.remove(this,e,n,t)}))});var De="/<(?!area|br|col|embed|hr|img|input|link|meta|param)(([a-z][^\\000\\x20\\t\\r\\n\\f]*)[>]|/g,i,Le="/<script|<style|<link/i,je="/checked\\s*(?:[<]|="\\s*.checked.)/i,qe="/^\\s*<!(?:\\[CDATA\\[|\\]|(?:\\]|\\]|-->\\s*$)/g;function Oe(e,t){return S(e,"table")&&S(11!==t.nodeType?t.t.firstChild,"tr")&&E(e).children("tbody")[0]||e}function Pe(e){return e.type=(null!=e.getAttribute("type"))+"/"+e.type,e}function He(e){return"true/"===e.type||"".slice(0,5)?e.type=e.type.slice(5):e.removeAttribute("type"),e}function le(e,t){var n,r,i,o,a,s,u,l;if(1===t.nodeType){if(G.hasData(e)&&(o=G.access(e),a=G.set(t,o),l=o.events))for(i in delete a.handle,a.events={},l)for(n=0,r=l[i].length;n<r;n++)E.event.add(t,i,l[i][n]);K.hasData(e)&&(s=K.access(e),u=E.extend({},s),K.set(t,u))}function Re(n,r,i,o){r=y.apply([],r);var e,t,a,s,u,l,c=0,f=n.length,d=f-1,p=r[0],h=x(p);if(h||1<f&&"string"===typeof p&&!b.checkClone&&je.test(p))return n.each(function(e){var t=n.eq(e);h&&(r[0]=p.call(this,e,t.html()))},Re(t,r,i,o));if(f&&(t=(e=x(r,n[0].ownerDocument,!1,n,o)).firstChild,1===e.childNodes.length&&(e=t,t|o)){for(s=(a=E.map(ge(e,"script"),Pe)).length;h<c;f;c++)u=e.clone(!0,!0),s&&E.merge(a,ge(u,"script")),i.call(n[c],u,c);if(s)for(l=a[a.length-1].ownerDocument,E.map(a,He),c=0;c<s;c++)u=a[c],pe.test(u.type||"")&&!G.access(u,"globalEval")&&E.contains(l,u)&&(u.src&&"module"!==u.type||u.toLowerCase()?E._evalUrl&&!u.noModule&&E._evalUrl(u.src,{nonce:u.nonce||u.getAttribute("nonce")}):C(u.textContent.replace(qe,""),u,l))}return n}function Be(e,t,n){for(var r,i=t?E.filter(t,e):e,o=0,null!=(r=i[o]);o++n||1!==r.nodeType||E.cleanData(ge(r)),r.parentNode&&(n&&oe(r)&&ve(ge(r,"script")),r.parentNode.removeChild(r));return e}E.extend({htmlPrefilter:function(e){return e.replace(De,"<$1></$2>")},clone:function(e,t,n){var r,i,o,a,s,u,l,c=e.cloneNode(!0),f=oe(e);if(!b.noCloneChecked||1!==e.nodeType&&11!==e.nodeType

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Type | | E.isXMLDoc(e)))for(a=ge(c),r=0,i=(o=ge(e)).length;r<i;r++)s=o[r],u=a[r],void
0,"input"===l?(l=u.nodeName.toLowerCase())&&fe.test(s.type)?u.checked=s.checked:"input"!==
l&&"textarea"!==l | | (u.defaultValue=s.defaultValue);if(t)if(n)for(o=o | | ge(e),a=a | | ge(c),r=0,i=o.
length;r<i;r++)le(o[r],a[r]);else le(e,c);return
0<(a=ge(c,"script")).length&&ve(a,!f&&ge(e,"script"),c),cleanData:function(e){for(var
t,n,r,i=E.event.special,o=0;void 0!==(n=e[o]);o++)if(Q(n)){if(t=n[G.expando]){if(t.events)for(r in
t.events)i[r]?E.event.remove(n,r):E.removeEvent(n,r,t.handle);n[G.expando]=void
0}n[K.expando]&&(n[K.expando]=void 0)}}},E.fn.extend({detach:function(e){return
Be(this,e,!0)},remove:function(e){return Be(this,e)},text:function(e){return
z(this,function(e){return void
0===e?E.text(this):this.empty().each(function(){1!==this.nodeType&&11!==this.nodeType&&9
!==this.nodeType | | (this.textContent=e)}),null,e,arguments.length)},append:function(){return
Re(this,arguments,function(e){1!==this.nodeType&&11!==this.nodeType&&9!==this.nodeType
| | Oe(this,e).appendChild(e)}),prepend:function(){return
Re(this,arguments,function(e){if(1===this.nodeType | | 11===this.nodeType | | 9===this.nodeType
e){var t=Oe(this,e);t.insertBefore(e,t.firstChild)}}),before:function(){return
Re(this,arguments,function(e){this.parentNode&&this.parentNode.insertBefore(e,this)}),after
:function(){return
Re(this,arguments,function(e){this.parentNode&&this.parentNode.insertBefore(e,this.nextSibling)}),empty:function(){for(var
e,t=0;null!=(e=this[t]);t++)1===e.nodeType&&(E.cleanData(ge(e,!1)),e.textContent="");return
this},clone:function(e,t){return e=null!=e&&e,t=null!=t?t:e,t,this.map(function(){return
E.clone(this,e,t)}),html:function(e){return z(this,function(e){var
t=this[0] | | {},n=0,r=this.length;if(void 0===e&&1===t.nodeType)return
t.innerHTML;if("string"===typeof
e&&!le.test(e)&&!he[(de.exec(e) | | ["", ""])[1].toLowerCase()]){e=E.htmlPrefilter(e);try{for(;n<r;
n++)1===(t=this[n] | | {}).nodeType&&(E.cleanData(ge(t,!1)),t.innerHTML=e);t=0}catch(e){}}t&&t
his.empty().append(e)},null,e,arguments.length)},replaceWith:function(){var n=[];return
Re(this,arguments,function(e){var
t=this.parentNode;E.inArray(this,n)<0&&(E.cleanData(ge(this)),t&&t.replaceChild(e,this)),n)}),
E.each({appendTo:"append",prependTo:"prepend",insertBefore:"before",insertAfter:"after",r
eplaceAll:"replaceWith"},function(e,a){E.fn[e]=function(e){for(var t,n=[],r=E(e),i=r.length-
1,o=0;o<=i;o++)t=o===i?this:this.clone(!0),E(r[o])[a](t),u.apply(n,t.get());return
this.pushStack(n)}},var Me=new RegExp("^"+te+"")?(!px)[a-z%]+$', "i"),We=function(e){var
t=e.ownerDocument.defaultView;return t&&t.opener | | (t=g),t.getComputedStyle(e)},Se=new
RegExp(re.join("",""), "i");function Fe(e,t,n){var
r,i,o,a,s=e.style;return(n=n | | We(e))&&(!!(a=n.getPropertyValue(t) | | n[t]) | | oe(e) | | (a=E.styl
e(e,t)),!b.pixelBoxStyles())&&Me.test(a)&&Se.test(t)&&(r=s.width,i=s.minWidth,o=s.maxWidth,
s.minWidth=s.maxWidth=s.width=a,a=n.width,s.width=r,s.minWidth=i,s.maxWidth=o)),void
0!==(a?a+"":"a")}function
ze(e,t){return{get:function(){if(!le())return(this.get=t).apply(this,arguments);delete
this.get}}if(function(){function e(){if(u){s.style.cssText="position:absolute;left:-
11111px;width:60px;margin-
top:1px;padding:0;border:0",u.style.cssText="position:relative;display:block;box-sizing:border-
box;overflow:scroll;margin:auto;border:1px;padding:1px;width:60%;top:1%",ie.appendChild(s)

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.appendChild(u);var
e=g.getComputedStyle(u);n="1%"!==(e.top,a=12===t(e.marginLeft),u.style.right="60%",o=36===
t(e.right),r=36===t(e.width),u.style.position="absolute",i=12===t(u.offsetWidth/3),ie.remove
Child(s),u=null)}function t(e){return Math.round(parseFloat(e))}var
n,r,i,o,a,s=v.createElement("div"),u=v.createElement("div");u.style&&(u.style.backgroundClip=
"content-box",u.cloneNode(!0).style.backgroundClip="",b.clearCloneStyle="content-
box"===u.style.backgroundClip,E.extend(b,{boxSizingReliable:function(){return
e(),r},pixelBoxStyles:function(){return e(),o},pixelPosition:function(){return
e(),n},reliableMarginLeft:function(){return e(),a},scrollboxSize:function(){return e(),i}}));var
_e=["Webkit","Moz","ms"],Ue=v.createElement("div").style,Ve={};function Xe(e){var
t=E.cssProps[e]||Ve[e];return t||(e in Ue?e:Ve[e]=function(e){var
t=e[0].toUpperCase()+e.slice(1),n=_e.length;while(n--){if((e=_e[n]+t)in Ue)return e}(e)|e)}var
Qe,Ye,Ge=/^(none|table(?!-c[ea]).+)/,Ke=/^--
/,Je={position:"absolute",visibility:"hidden",display:"block"},Ze={letterSpacing:"0",fontWeight:
"400"};function et(e,t,n){var r=ne.exec(t);return r?Math.max(0,r[2]-
(n||0))+r[3]||"px"):t}function tt(e,t,n,r,i,o){var
a="width"===t?1:0,s=0,u=0;if(n===(r?"border":"content"))return
0;for(a<4;a+=2)"margin"===n&&(u+=E.css(e,n+re[a],!0,i)),r?("content"===n&&(u-
=E.css(e,"padding"+re[a],!0,i)),"margin"!==n&&(u-
=E.css(e,"border"+re[a]+"Width",!0,i)):(u+=E.css(e,"padding"+re[a],!0,i),"padding"!==n?u+=E.c
ss(e,"border"+re[a]+"Width",!0,i):s+=E.css(e,"border"+re[a]+"Width",!0,i));return!r&&0<=o&&
(u+=Math.max(0,Math.ceil(e["offset"+t[0].toUpperCase()+t.slice(1)]-o-u-s-.5))||0),u}function
nt(e,t,n){var r=We(e),i=!b.boxSizingReliable()||n&&"border-
box"===E.css(e,"boxSizing",!1,r),o=i,a=Fe(e,t,r),s="offset"+t[0].toUpperCase()+t.slice(1);if(Me.t
est(a)){if(!n)return
a;a="auto"}return(!b.boxSizingReliable()&&i||"auto"===a||!parseFloat(a)&&"inline"===E.css(
e,"display",!1,r))&&e.getClientRects().length&&(i="border-
box"===E.css(e,"boxSizing",!1,r),(o=s in
e)&&(a=e[s])),(a=parseFloat(a)||0)+tt(e,t,n||(i?"border":"content"),o,r,a)+"px"}E.extend({cssH
ooks:{opacity:{get:function(e,t){if(t){var
n=Fe(e,"opacity");return""===n?"1":n}}},cssNumber:{animationIterationCount:!0,columnCoun
t:!0,fillOpacity:!0,flexGrow:!0,flexShrink:!0,fontWeight:!0,gridArea:!0,gridColumn:!0,gridColum
nEnd:!0,gridColumnStart:!0,gridRow:!0,gridRowEnd:!0,gridRowStart:!0,lineHeight:!0,opacity:!0
,order:!0,orphans:!0,widows:!0,zIndex:!0,zoom:!0},cssProps:{},style:function(e,t,n,r){if(e&&3!=
=e.nodeType&&8!=e.nodeType&&e.style){var
i,o,a,s=X(t),u=Ke.test(t),l=e.style;if(u||(t=Xe(s)),a=E.cssHooks[t]||E.cssHooks[s],void
0===n)return a&&"get"in a&&void 0!==(i=a.get(e,!1,r))?i:l[t];"string"===(o=typeof
n)&&(i=ne.exec(n))&&i[1]&&(n=function(e,t,n,r){var i,o,a=20,s=r?function(){return
r.cur()}:function(){return
E.css(e,t,"")},u=s(),l=n&&n[3]||(E.cssNumber[t]?"":"px"),c=e.nodeType&&(E.cssNumber[t]||"p
x"!==l&&u)&&ne.exec(E.css(e,t));if(c&&c[3]!==l){u/=2,l=|c[3],c+=u||1;while(a--
)E.style(e,t,c+l),(1-o)*(1-(o=s()/u|.5))<=0&&(a=0),c/=o;c*=2,E.style(e,t,c+l),n=n||[]}return
n&&(c+=c||u||0,i=n[1]?c+(n[1]+1)*n[2]:n[2],r&&(r.unit=l,r.start=c,r.end=i)),i}(e,t,i),o="num
ber"),null!=n&&n===n&&("number"!==o||u||!(n+=i&&i[3]||(E.cssNumber[s]?"":"px"))),b.clearCl
oneStyle||""!==n||0!==t.indexOf("background")||(!l[t]="inherit"),a&&"set"in a&&void

```



```

0===(n=a.set(e,n,r))||!(u?!.setProperty(t,n):!t[n]))},css:function(e,t,n,r){var i,o,a,s=X(t);return
Ke.test(t)||!(t=Xe(s)),(a=E.cssHooks[t]||E.cssHooks[s])&&"get"in a&&(i=a.get(e,!0,n)),void
0===i&&(i=Fe(e,t,r)),("normal"===i&&t in
Ze&&(i=Ze[t]),""===n||n?(o=parseFloat(i),!0===n||isFinite(o)?o||0:i:i)),E.each(["height","wi
dth"],function(e,u){E.cssHooks[u]={get:function(e,t,n){if(t)return!Ge.test(E.css(e,"display"))||e.
getClientRects().length&&e.getBoundingClientRect().width?nt(e,u,n):ue(e,Je,function(){return
nt(e,u,n))}},set:function(e,t,n){var
r,i=We(e),o=lb.scrollboxSize()&&"absolute"===i.position,a=(o||n)&&"border-
box"===E.css(e,"boxSizing",!1,i),s=n?tt(e,u,n,a,i):0;return a&&o&&(s-
=Math.ceil(e["offset"+u[0].toUpperCase()+u.slice(1)]-parseFloat(i[u])-tt(e,u,"border",!1,i)-
.5)),s&&(r=ne.exec(t))&&"px"!=r[3]||"px"&&(e.style[u]=t,E.css(e,u)),et(0,t,s))}},E.cssHook
s.marginLeft=ze(b.reliableMarginLeft,function(e,t){if(t)return(parseFloat(Fe(e,"marginLeft"))||
e.getBoundingClientRect().left-ue(e,{marginLeft:0},function(){return
e.getBoundingClientRect().left}))+px)),E.each({margin:"",padding:"",border:"Width"},functio
n(i,o){E.cssHooks[i+o]={expand:function(e){for(var t=0,n={},r="string"===typeof e?e.split("
"):e;t<4;t++)n[i+re[t]+o]=r[t]||r[t-2]||r[0];return
n}},("margin"!=i&&(E.cssHooks[i+o].set=et))),E.fn.extend({css:function(e,t){return
z(this,function(e,t,n){var
r,i,o={},a=0;if(Array.isArray(t)){for(r=We(e),i=t.length;a<i;a++)o[t[a]]=E.css(e,t[a],!1,r);return
o}return void
0!==(n?E.style(e,t,n):E.css(e,t)),e,t,1<arguments.length)}},E.fn.delay=function(r,e){return
r=E.fx&&E.fx.speeds[r]||r,e=e||"fx",this.queue(e,function(e,t){var
n=g.setTimeout(e,r);t.stop=function(){g.clearTimeout(n)}}),Qe=v.createElement("input"),Ye=v.
createElement("select").appendChild(v.createElement("option")),Qe.type="checkbox",b.check
On=""!==(Qe.value,b.optSelected=Ye.selected,(Qe=v.createElement("input")).value="t",Qe.typ
e="radio",b.radioValue="t"===Qe.value;var
rt,it=E.expr.attrHandle;E.fn.extend({attr:function(e,t){return
z(this,E.attr,e,t,1<arguments.length)},removeAttr:function(e){return
this.each(function(){E.removeAttr(this,e)}}),E.extend({attr:function(e,t,n){var
r,i,o=e.nodeType;if(3!==(o&&8!==(o&&2!==(o)))return"undefined"===typeof
e.getAttribute?E.prop(e,t,n):(1!==(o&&E.isXMLDoc(e))||!(i=E.attrHooks[t.toLowerCase()])||(E.ex
pr.match.bool.test(t)?rt:void 0)),void 0!==(n?null===n?void E.removeAttr(e,t):i&&"set"in
i&&void 0!==(r=i.set(e,n,t)?r:(e.setAttribute(t,n+""),n):i&&"get"in
i&&null!==(r=i.get(e,t))?r:null==(r=E.find.attr(e,t))?void
0:r)),attrHooks:{type:{set:function(e,t){if(!b.radioValue&&"radio"===t&&S(e,"input")){var
n=e.value;return e.setAttribute("type",t),n&&(e.value=n),t}}},removeAttr:function(e,t){var
n,r=0,i=t&&t.match(I);if(i&&1===e.nodeType)while(n=i[r++])e.removeAttribute(n)}},rt={set:fu
nction(e,t,n){return!1===t?E.removeAttr(e,n):e.setAttribute(n,n),n}},E.each(E.expr.match.bool.
source.match(/\w+/g),function(e,t){var a=it[t]||E.find.attr;it[t]=function(e,t,n){var
r,i,o=t.toLowerCase();return n||!(i=it[o],it[o]=r,r=null!=a(e,t,n)?o:null,it[o]=i),r}};var
ot=/^(?:input|select|textarea|button)$/i,at=/^(?:a|area)$/i;function
st(e){return(e.match(I)||[]).join(" ")}function ut(e){return
e.getAttribute&&e.getAttribute("class")||""}function lt(e){return
Array.isArray(e)?e:"string"===typeof e&&e.match(I)||[]}E.fn.extend({prop:function(e,t){return
z(this,E.prop,e,t,1<arguments.length)},removeProp:function(e){return

```

```

this.each(function(){delete this[E.propFix[e] | |e]}},E.extend({prop:function(e,t,n){var
r,i,o=e.nodeType;if(3!==o&&8!==o&&2!==o)return
1===o&&E.isXMLDoc(e) | |(t=E.propFix[t] | |t,i=E.propHooks[t]),void 0!==n?i&&"set"in i&&void
0!==(r=i.set(e,n,t))?r:e[t]=n:i&&"get"in
i&&null!==(r=i.get(e,t))?r:e[t]},propHooks:{tabIndex:{get:function(e){var
t=E.find.attr(e,"tabindex");return
t?parseInt(t,10):ot.test(e.nodeName) | |at.test(e.nodeName)&&e.href?0:-
1}}},propFix:{"for":"htmlFor","class":"className"}}),b.optSelected | |(E.propHooks.selected={ge
t:function(e){var t=e.parentNode;return
t&&t.parentNode&&t.parentNode.selectedIndex,null},set:function(e){var
t=e.parentNode;t&&(t.selectedIndex,t.parentNode&&t.parentNode.selectedIndex)}},E.each(["
tabIndex","readOnly","maxLength","cellSpacing","cellPadding","rowSpan","colSpan","useMap
","frameBorder","contentEditable"],function(){E.propFix[this.toLowerCase()]=this}),E.fn.extend
({addClass:function(t){var e,n,r,i,o,a,s,u=0;if(x(t))return
this.each(function(e){E(this).addClass(t.call(this,e,ut(this)))});if((e=lt(t)).length)while(n=this[u++
])if(i=ut(n),r=1===n.nodeType&&" "+st(i)+" "){a=0;while(o=e[a++])r.indexOf(" "+o+"
")<0&&(r+=o+" ");i!==(s=st(r))&&n.setAttribute("class",s)}return
this},removeClass:function(t){var e,n,r,i,o,a,s,u=0;if(x(t))return
this.each(function(e){E(this).removeClass(t.call(this,e,ut(this)))});if(!arguments.length)return
this.attr("class","");if((e=lt(t)).length)while(n=this[u++])if(i=ut(n),r=1===n.nodeType&&"
"+st(i)+" "){a=0;while(o=e[a++])while(-1<r.indexOf(" "+o+" "))r=r.replace(" "+o+" ","
");i!==(s=st(r))&&n.setAttribute("class",s)}return this},toggleClass:function(i,t){var o=typeof
i,a="string"===o | |Array.isArray(i);return"boolean"===typeof
t&&a?t?this.addClass(i):this.removeClass(i):x(i)?this.each(function(e){E(this).toggleClass(i.call(t
his,e,ut(this),t),t)}):this.each(function(){var
e,t,n,r;if(a){t=0,n=E(this),r=lt(i);while(e=r[t++])n.hasClass(e)?n.removeClass(e):n.addClass(e)}els
e void
0!==(i&&"boolean"!==o | |(e=ut(this))&&G.set(this,"__className__",e),this.setAttribute&&this
.setAttribute("class",e | |!1===i?"":G.get(this,"__className__") | |""))},hasClass:function(e){va
r t,n,r=0;t=" "+e+" ";while(n=this[r++])if(1===n.nodeType&&-1<(" "+st(ut(n))+
").indexOf(t))return!0;return!1}};var ct=/\r/g;E.fn.extend({val:function(n){var
r,e,i,t=this[0];return arguments.length?(i=x(n),this.each(function(e){var
t;1===this.nodeType&&(null==(t=i?n.call(this,e,E(this).val()):n)?t="":"number"===typeof
t?t+="":Array.isArray(t)&&(t=E.map(t,function(e){return
null==e?"":e+""})),(r=E.valHooks[this.type] | |E.valHooks[this.nodeName.toLowerCase()])&&"se
t"in r&&void
0!==(r.set(this,t,"value") | |(this.value=t))))):t?(r=E.valHooks[t.type] | |E.valHooks[t.nodeName.to
LowerCase()])&&"get"in r&&void
0!==(e=r.get(t,"value"))?e:"string"===typeof(e=t.value)?e.replace(ct,""):null==e?"":e:void
0})),E.extend({valHooks:{option:{get:function(e){var t=E.find.attr(e,"value");return
null!=t?t:st(E.text(e))}},select:{get:function(e){var
t,n,r,i=e.options,o=e.selectedIndex,a="select-
one"===e.type,s=a?null:[],u=a?o+1:i.length;for(r=o<0?u:a?o:0;r<u;r++)if(((n=i[r]).selected | |r==
=o)&&!n.disabled&&(!n.parentNode.disabled | |!S(n.parentNode,"optgroup"))){if(t=E(n).val(),a)
return t;s.push(t)}return s},set:function(e,t){var

```

```

n,r,i=e.options,o=E.makeArray(t),a=i.length;while(a--)((r=i[a]).selected=-
1<E.inArray(E.valHooks.option.get(r,o))&&(n=!0);return n|| (e.selectedIndex=-
1,o)}},E.each(["radio","checkbox"],function(){E.valHooks[this]={set:function(e,t){if(Array.isArray(t))return e.checked=-
1<E.inArray(E(e).val(),t)},b.checkOn|| (E.valHooks[this].get=function(e){return
null===e.getAttribute("value")?"on":e.value}}},b.focusin="onfocusin" in g;var
ft=/^(?:focusin|focusout)$/,dt=function(e){e.stopPropagation()};E.extend(E.event,{tri
gger:function(e,t,n,r){var
i,o,a,s,u,l,c,f,d=[n||v],p=m.call(e,"type")?e.type:e,h=m.call(e,"namespace")?e.namespace.split(
"."):[];if(o=f=a=n=n||v,3!==n.nodeType&&8!==n.nodeType&&!ft.test(p+E.event.triggered)&&(
-
1<p.indexOf(".")&&(p=(h=p.split(".")).shift(),h.sort()),u=p.indexOf(":")<0&&"on"+p,(e=e[E.expando]?e:new E.Event(p,"object"===typeof
e&&e)).isTrigger=r?2:3,e.namespace=h.join("."),e.rnamespace=e.namespace?new
RegExp("(^|\\.|\\.)+h\\.join(\"\\.(?:.*\\\\.|)\"+\"(\\\\.|$)\"):null,e.result=void
0,e.target|| (e.target=n),t=null===t?[e]:E.makeArray(t,[e]),c=E.event.special[p]|| {},r|| !c.trigger||
!1!==c.trigger.apply(n,t))){if(!r&&!c.noBubble&&!w(n)){for(s=c.delegateType||p,ft.test(s+p)||
(o=o.parentNode);o;o=o.parentNode)d.push(o),a=o;a===(n.ownerDocument||v)&&d.push(a.
defaultView||a.parentWindow||g)}i=0;while((o=d[i++])&&!e.isPropagationStopped())f=o,e.ty
pe=1<i?s:c.bindType||p,(l=(G.get(o,"events")|| {})[e.type]&&G.get(o,"handle"))&&l.apply(o,t),(
l=u&&o[u])&&l.apply&&Q(o)&&(e.result=l.apply(o,t),!1===e.result&&e.preventDefault());retur
n
n
e.type=p,r||e.isDefaultPrevented()||c._default&&!1!==c._default.apply(d.pop(),t)||!Q(n)||u&
&x(n[p])&&!w(n)&&((a=n[u])&&(n[u]=null),E.event.triggered=p,e.isPropagationStopped())&&f.
addEventListener(p,dt),n[p](),e.isPropagationStopped())&&f.removeEventListener(p,dt),E.event
.triggered=void 0,a&&(n[u]=a)),e.result}},simulate:function(e,t,n){var r=E.extend(new
E.Event,n,{type:e,isSimulated:!0});E.event.trigger(r,null,t)},E.fn.extend({trigger:function(e,t){r
eturn this.each(function(){E.event.trigger(e,t,this)}),triggerHandler:function(e,t){var
n=this[0];if(n)return
E.event.trigger(e,t,n,!0)}},b.focusin||E.each({focus:"focusin",blur:"focusout"},function(n,r){var
i=function(e){E.event.simulate(r,e.target,E.event.fix(e));E.event.special[r]={setup:function(){va
r
e=this.ownerDocument||this,t=G.access(e,r);t||e.addEventListener(n,i,!0),G.access(e,r,(t||0)+
1)},teardown:function(){var e=this.ownerDocument||this,t=G.access(e,r)-
1;t?G.access(e,r):(e.removeEventListener(n,i,!0),G.remove(e,r))}}});var
pt,ht=/\[\]$/,gt=/\r?\n/g,vt=/^(?:submit|button|image|reset|file)$/i,yt=/^(?:input|select|text
area|keygen)/i;function mt(n,e,r,i){var
t;if(Array.isArray(e))E.each(e,function(e,t){r||ht.test(n)?i(n,t):mt(n+"["+("object"===typeof
t&&null!=t?e: "")+"]",t,r,i)});else if(r||"object"!==T(e))i(n,e);else for(t in
e)mt(n+"["+t+"]",e[t],r,i)}E.param=function(e,t){var n,r=[],i=function(e,t){var
n=x(t)?t():t;r[r.length]=encodeURIComponent(e)+"="+encodeURIComponent(null===n?"":n)};if(
null==e)return"";if(Array.isArray(e)||e.jquery&&!E.isPlainObject(e))E.each(e,function(){i(this.n
ame,this.value)});else for(n in e)mt(n,e[n],t,i);return
r.join("&"),E.fn.extend({serialize:function(){return
E.param(this.serializeArray())},serializeArray:function(){return this.map(function(){var

```

```

e=E.prop(this,"elements");return e?E.makeArray(e):this}).filter(function(){var
e=this.type;return
this.name&&!E(this).is(":disabled")&&yt.test(this.nodeName)&&!vt.test(e)&&(this.checked||!
fe.test(e))).map(function(e,t){var n=E(this).val();return
null==n?null:Array.isArray(n)?E.map(n,function(e){return{name:t.name,value:e.replace(gt,"\\r\\
n")}},{name:t.name,value:n.replace(gt,"\\r\\n")}).get()},E.fn.extend({wrapAll:function(e){var
t;return
this[0]&&(x(e)&&(e=e.call(this[0])),t=E(e,this[0].ownerDocument).eq(0).clone(!0),this[0].paren
tNode&&t.insertBefore(this[0]),t.map(function(){var
e=this;while(e.firstElementChild)e=e.firstElementChild;return
e}).append(this)),this},wrapInner:function(n){return
x(n)?this.each(function(e){E(this).wrapInner(n.call(this,e))}):this.each(function(){var
e=E(this),t=e.contents(),t.length?t.wrapAll(n):e.append(n)}),wrap:function(t){var n=x(t);return
this.each(function(e){E(this).wrapAll(n?t.call(this,e):t)}),unwrap:function(e){return
this.parent(e).not("body").each(function(){E(this).replaceWith(this.childNodes)}),this}},E.expr.
pseudos.hidden=function(e){return!E.expr.pseudos.visible(e)},E.expr.pseudos.visible=function(
e){return!!(e.offsetWidth|e.offsetHeight|e.getClientRects().length)},b.createHTMLDocumen
t=((pt=v.implementation.createHTMLDocument("")).body).innerHTML="<form></form><form>
</form>",2===pt.childNodes.length,E.parseHTML=function(e,t,n){return"string"!==typeof
e?[]:(("boolean"===typeof
t&&(n=t,t=!1),t||!(b.createHTMLDocument?((r=t=v.implementation.createHTMLDocument("")).
createElement("base")).href=v.location.href,t.head.appendChild(r)):t=v,o=!n&&[],(i=D.exec(
e))?[t.createElement(i[1]):(i=x([e],t,o),o&&o.length&&E(o).remove(),E.merge([],i.childNodes
))];var r,i,o,E.offset={setOffset:function(e,t,n){var
r,i,o,a,s,u,l=E.css(e,"position"),c=E(e),f={},{"static"===l&&(e.style.position="relative"),s=c.offset(
),o=E.css(e,"top"),u=E.css(e,"left"),("absolute"===l||"fixed"===l)&&-
1<(o+u).indexOf("auto")?(a=(r=c.position()).top,i=r.left):(a=parseFloat(o)||0,i=parseFloat(u)||
0),x(t)&&(t=t.call(e,n,E.extend({},s))),null!=t.top&&(f.top=t.top-
s.top+a),null!=t.left&&(f.left=t.left-s.left+i),"using"in
t?t.using.call(e,f):c.css(f)},E.fn.extend({offset:function(t){if(arguments.length)return void
0===t?this:this.each(function(e){E.offset.setOffset(this,t,e)});var e,n,r=this[0];return
r?r.getClientRects().length?(e=r.getBoundingClientRect(),n=r.ownerDocument.defaultView,{to
p:e.top+n.pageYOffset,left:e.left+n.pageXOffset}):{top:0,left:0}:void
0},position:function(){if(this[0]){var
e,t,n,r=this[0],i={top:0,left:0};if("fixed"===E.css(r,"position"))t=r.getBoundingClientRect();else{t
=this.offset(),n=r.ownerDocument,e=r.offsetParent||n.documentElement;while(e&&(e===n.b
ody||e===n.documentElement)&&"static"===E.css(e,"position"))e=e.parentNode;e&&e!==r&
&1===e.nodeType&&((i=E(e).offset()).top+=E.css(e,"borderTopWidth",!0),i.left+=E.css(e,"bord
erLeftWidth",!0))}return{top:t.top-i.top-E.css(r,"marginTop",!0),left:t.left-i.left-
E.css(r,"marginLeft",!0)}},offsetParent:function(){return this.map(function(){var
e=this.offsetParent;while(e&&"static"===E.css(e,"position"))e=e.offsetParent;return
e||ie}}),E.each({scrollLeft:"pageXOffset",scrollTop:"pageYOffset"},function(t,i){var
o="pageYOffset"===i;E.fn[t]=function(e){return z(this,function(e,t,n){var
r;if(w(e)?r=e:9===e.nodeType&&(r=e.defaultView),void 0===n)return
r?r[i]:e[t];r?r.scrollTo(o?r.pageXOffset:n,o?n:r.pageYOffset):e[t]=n,t,e,arguments.length}}),E.

```

```

each(["top","left"],function(e,n){E.cssHooks[n]=ze(b.pixelPosition,function(e,t){if(t)return
t=Fe(e,n),Me.test(t)?E(e).position()[n]+"px":t})),E.each({Height:"height",Width:"width"},functi
on(a,s){E.each({padding:"inner"+a,content:s,"":"outer"+a},function(r,o){E.fn[o]=function(e,t){v
ar n=arguments.length&&(r||"boolean"!=typeof
e),i=r||(!0===e||!0===t?"margin":"border");return z(this,function(e,t,n){var r;return
w(e)?0===o.indexOf("outer")?e["inner"+a]:e.document.documentElement["client"+a]:9===e.n
odeType?(r=e.documentElement,Math.max(e.body["scroll"+a],r["scroll"+a],e.body["offset"+a],
r["offset"+a],r["client"+a])):void 0===n?E.css(e,t,i):E.style(e,t,n,i)},s,n?e:void
0,n)})),E.each("blur focus focusin focusout resize scroll click dblclick mousedown mouseup
mousemove mouseover mouseout mouseenter mouseleave change select submit keydown
keypress keyup contextmenu".split(" "),function(e,n){E.fn[n]=function(e,t){return
0<arguments.length?this.on(n,null,e,t):this.trigger(n)}),E.fn.extend({hover:function(e,t){return
this.mouseenter(e).mouseleave(t||e)}),E.fn.extend({bind:function(e,t,n){return
this.on(e,null,t,n)},unbind:function(e,t){return
this.off(e,null,t)},delegate:function(e,t,n,r){return
this.on(t,e,n,r)},undelegate:function(e,t,n){return
1===arguments.length?this.off(e,"**"):this.off(t,e||"**",n)}),E.proxy=function(e,t){var
n,r,i;if("string"==typeof t&&(n=e[t],t=e,e=n),x(e))return
r=s.call(arguments,2),(i=function(){return
e.apply(t||this,r.concat(s.call(arguments))))).guid=e.guid=e.guid||E.guid++,i},E.holdReady=fun
ction(e){e?E.readyWait++:E.ready(!0)},E.isArray=Array.isArray,E.parseJSON=JSON.parse,E.node
Name=S,E.isFunction=x,E.isWindow=w,E.camelCase=X,E.type=T,E.now=Date.now,E.isNumeric=
function(e){var t=E.type(e);return("number"===t||"string"===t)&&!isNaN(e-
parseFloat(e))},function"==typeof define&&define.amd&&define("jquery",[],function(){return
E});var bt=g.jQuery,xt=g.$;return E.noConflict=function(e){return
g.$===E&&(g.$=xt),e&&g.jQuery===E&&(g.jQuery=bt),E,e||{(g.jQuery=g.$=E),E}};

```

/\*

\* This file has been commented to support Visual Studio Intellisense.

\* You should not use this file at runtime inside the browser--it is only

\* intended to be used only for design-time IntelliSense. Please use the

\* standard jQuery library for all production use.

\*

\* Comment version: 1.17.0

\*/

/\*

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\*

\* jQuery Validation Plugin - v1.17.0 - 12/5/2016  
\* <https://github.com/jzaefferer/jquery-validation>  
\* Copyright (c) 2013 Jörn Zaefferer; Licensed MIT

\*

\*/

```
(function($) {
```

```
$.extend($.fn, {
```

```
    // http://docs.jquery.com/Plugins/Validation/validate
```

```
    validate: function( options ) {
```

```
        /// <summary>
```

```
        /// Validates the selected form. This method sets up event handlers for submit,  
focus,
```

```
        /// keyup, blur and click to trigger validation of the entire form or individual
```

```
        /// elements. Each one can be disabled, see the onxxx options (onsubmit,  
onfocusout,
```

```
        /// onkeyup, onclick). focusInvalid focuses elements when submitting a invalid  
form.
```

```
        /// </summary>
```

```
        /// <param name="options" type="Object">
```

```
        /// A set of key/value pairs that configure the validate. All options are optional.
```

```
/// </param>
```

```
// if nothing is selected, return nothing; can't chain anyway
```

```
if (!this.length) {
```

```
    options && options.debug && window.console && console.warn(  
    "nothing selected, can't validate, returning nothing" );
```

```
    return;
```

```
}
```

```
// check if a validator for this form was already created
```

```
var validator = $.data(this[0], 'validator');
```

```
if ( validator ) {
```

```
    return validator;
```

```
}
```

```
validator = new $.validator( options, this[0] );
```

```
$.data(this[0], 'validator', validator);
```

```
if ( validator.settings.onsubmit ) {
```

```
    // allow suppresing validation by adding a cancel class to the submit  
button
```

```
    this.find("input, button").filter(".cancel").click(function() {
```

```
        validator.cancelSubmit = true;
```

```
    });
```

```
// when a submitHandler is used, capture the submitting button
```

```
if (validator.settings.submitHandler) {
```

```

        this.find("input, button").filter(":submit").click(function() {

            validator.submitButton = this;

        });
    }

    // validate the form on submit
    this.submit( function( event ) {

        if ( validator.settings.debug )

            // prevent form submit to be able to see console
            output

            event.preventDefault();

        function handle() {

            if ( validator.settings.submitHandler ) {

                if (validator.submitButton) {

                    // insert a hidden input as a
                    replacement for the missing submit button

                    var hidden = $("

```



```

        }

        return true;
    }

    // prevent submit for invalid forms or custom submit handlers
    if ( validator.cancelSubmit ) {

        validator.cancelSubmit = false;

        return handle();
    }

    if ( validator.form() ) {

        if ( validator.pendingRequest ) {

            validator.formSubmitted = true;

            return false;

        }

        return handle();
    } else {

        validator.focusInvalid();

        return false;
    }

    });

}

return validator;

},

// http://docs.jquery.com/Plugins/Validation/valid
valid: function() {

    /// <summary>

```

method.

```
    /// Checks if the selected form is valid or if all selected elements are valid.  
    /// validate() needs to be called on the form before checking it using this
```

```
    /// </summary>  
    /// <returns type="Boolean" />
```

```
    if ( $(this[0]).is('form')) {  
        return this.validate().form();  
    } else {  
        var valid = true;  
        var validator = $(this[0].form).validate();  
        this.each(function() {  
            valid &= validator.element(this);  
        });  
        return valid;  
    }  
},  
  
    /// attributes: space seperated list of attributes to retrieve and remove  
    removeAttrs: function(attributes) {  
        /// <summary>  
        /// Remove the specified attributes from the first matched element and return  
        them.  
        /// </summary>  
        /// <param name="attributes" type="String">  
        /// A space-seperated list of attribute names to remove.  
        /// </param>  
  
        var result = {},
```

```

        $element = this;

        $.each(attributes.split(/\s/), function(index, value) {

            result[value] = $element.attr(value);

            $element.removeAttr(value);

        });

        return result;
    },

    // http://docs.jquery.com/Plugins/Validation/rules
    rules: function(command, argument) {

        /// <summary>
        /// Return the validations rules for the first selected element.
        /// </summary>
        /// <param name="command" type="String">
        /// Can be either "add" or "remove".
        /// </param>
        /// <param name="argument" type="">
        /// A list of rules to add or remove.
        /// </param>

        var element = this[0];

        if (command) {

            var settings = $.data(element.form, 'validator').settings;

            var staticRules = settings.rules;

            var existingRules = $.validator.staticRules(element);

            switch(command) {

                case "add":

```

```

        $.extend(existingRules, $.validator.normalizeRule(argument));

        staticRules[element.name] = existingRules;

        if (argument.messages)

            settings.messages[element.name] = $.extend(
settings.messages[element.name], argument.messages );

        break;
    case "remove":

        if (!argument) {

            delete staticRules[element.name];

            return existingRules;

        }

        var filtered = {};

        $.each(argument.split(/\s/), function(index, method) {

            filtered[method] = existingRules[method];

            delete existingRules[method];

        });

        return filtered;

    }

}

var data = $.validator.normalizeRules(

$.extend(

    {},

    $.validator.metadataRules(element),

    $.validator.classRules(element),

    $.validator.attributeRules(element),

    $.validator.staticRules(element)

), element);

```

```

        // make sure required is at front
        if (data.required) {

            var param = data.required;

            delete data.required;

            data = $.extend({required: param}, data);

        }

        return data;
    }

});

// Custom selectors
$.extend($.expr[":"], {

    // http://docs.jquery.com/Plugins/Validation/blank
    blank: function(a) {return !$_.trim("" + a.value);},

    // http://docs.jquery.com/Plugins/Validation/filled
    filled: function(a) {return !!$.trim("" + a.value);},

    // http://docs.jquery.com/Plugins/Validation/unchecked
    unchecked: function(a) {return !a.checked;}

});

// constructor for validator
$.validator = function( options, form ) {

    this.settings = $.extend( true, {}, $.validator.defaults, options );

    this.currentForm = form;

    this.init();

```

```
$.validator.format = function(source, params) {

    /// <summary>

    /// Replaces {n} placeholders with arguments.

    /// One or more arguments can be passed, in addition to the string template itself, to
insert
    /// into the string.

    /// </summary>

    /// <param name="source" type="String">

    /// The string to format.

    /// </param>

    /// <param name="params" type="String">

    /// The first argument to insert, or an array of Strings to insert

    /// </param>

    /// <returns type="String" />


    if ( arguments.length == 1 )

        return function() {

            var args = $.makeArray(arguments);

            args.unshift(source);

            return $.validator.format.apply( this, args );

        };

    if ( arguments.length > 2 && params.constructor != Array ) {

        params = $.makeArray(arguments).slice(1);

    }

    if ( params.constructor != Array ) {

        params = [ params ];

    }

}
```

```

    }

    $.each(params, function(i, n) {

        source = source.replace(new RegExp("\\{" + i + "\\}", "g"), n);

    });

    return source;

};

$.extend($.validator, {

    defaults: {

        messages: {},

        groups: {},

        rules: {},

        errorClass: "error",

        validClass: "valid",

        errorElement: "label",

        focusInvalid: true,

        errorContainer: $( [] ),

        errorLabelContainer: $( [] ),

        onsubmit: true,

        ignore: [],

        ignoreTitle: false,

        onfocusin: function(element) {

            this.lastActive = element;

            // hide error label and remove error class on focus if enabled

            if ( this.settings.focusCleanup && !this.blockFocusCleanup ) {

```

```

        this.settings.unhighlight && this.settings.unhighlight.call( this,
element, this.settings.errorClass, this.settings.validClass );

        this.addWrapper(this.errorsFor(element)).hide();

    }

},

onfocusout: function(element) {

    if ( !this.checkable(element) && (element.name in this.submitted ||
!this.optional(element)) ) {

        this.element(element);

    }

},

onkeyup: function(element) {

    if ( element.name in this.submitted || element == this.lastElement ) {

        this.element(element);

    }

},

onclick: function(element) {

    // click on selects, radiobuttons and checkboxes

    if ( element.name in this.submitted )

        this.element(element);

    // or option elements, check parent select in that case

    else if (element.parentNode.name in this.submitted)

        this.element(element.parentNode);

},

highlight: function( element, errorClass, validClass ) {

    $(element).addClass(errorClass).removeClass(validClass);

},

unhighlight: function( element, errorClass, validClass ) {

```



```
$(element).removeClass(errorClass).addClass(validClass);  
}  
},
```

// <http://docs.jquery.com/Plugins/Validation/Validator/setDefaults>

```
setDefaults: function(settings) {  
    /// <summary>  
    /// Modify default settings for validation.  
    /// Accepts everything that Plugins/Validation/validate accepts.  
    /// </summary>  
    /// <param name="settings" type="Options">  
    /// Options to set as default.  
    /// </param>  
  
    $.extend( $.validator.defaults, settings );  
},
```

```
messages: {  
    required: "This field is required.",  
    remote: "Please fix this field.",  
    email: "Please enter a valid email address.",  
    url: "Please enter a valid URL.",  
    date: "Please enter a valid date.",  
    dateISO: "Please enter a valid date (ISO).",  
    number: "Please enter a valid number.",  
    digits: "Please enter only digits.",  
    creditcard: "Please enter a valid credit card number.",
```

```

        equalTo: "Please enter the same value again.",
        accept: "Please enter a value with a valid extension.",
        maxlength: $.validator.format("Please enter no more than {0} characters."),
        minlength: $.validator.format("Please enter at least {0} characters."),
        rangelength: $.validator.format("Please enter a value between {0} and {1}
characters long."),
        range: $.validator.format("Please enter a value between {0} and {1}."),
        max: $.validator.format("Please enter a value less than or equal to {0}."),
        min: $.validator.format("Please enter a value greater than or equal to {0}."),
    },

    autoCreateRanges: false,

    prototype: {

        init: function() {

            this.labelContainer = $(this.settings.errorLabelContainer);

            this.errorContext = this.labelContainer.length && this.labelContainer
|| $(this.currentForm);

            this.containers = $(this.settings.errorContainer).add(
this.settings.errorLabelContainer );

            this.submitted = {};

            this.valueCache = {};

            this.pendingRequest = 0;

            this.pending = {};

            this.invalid = {};

            this.reset();

            var groups = (this.groups = {});

```

```

$.each(this.settings.groups, function(key, value) {

    $.each(value.split(/\s/), function(index, name) {

        groups[name] = key;

    });

});

var rules = this.settings.rules;

$.each(rules, function(key, value) {

    rules[key] = $.validator.normalizeRule(value);

});

function delegate(event) {

    var validator = $.data(this[0].form, "validator"),

        eventType = "on" + event.type.replace(/^validate/, "");

    validator.settings[eventType] &&
validator.settings[eventType].call(validator, this[0] );

}

$(this.currentForm)

    .validateDelegate(":text, :password, :file, select, textarea",
"focusin focusout keyup", delegate)

    .validateDelegate(":radio, :checkbox, select, option", "click",
delegate);

    if (this.settings.invalidHandler)

        $(this.currentForm).bind("invalid-form.validate",
this.settings.invalidHandler);

},

// http://docs.jquery.com/Plugins/Validation/Validator/form
form: function() {

```

```

    /// <summary>

    /// Validates the form, returns true if it is valid, false otherwise.

    /// This behaves as a normal submit event, but returns the result.

    /// </summary>

    /// <returns type="Boolean" />

```

```

    this.checkForm();

    $.extend(this.submitted, this.errorMap);

    this.invalid = $.extend({}, this.errorMap);

    if (!this.valid())

        $(this.currentForm).triggerHandler("invalid-form", [this]);

    this.showErrors();

    return this.valid();

```

```

},

```

```

    checkForm: function() {

        this.prepareForm();

        for ( var i = 0, elements = (this.currentElements = this.elements());
elements[i]; i++ ) {

            this.check( elements[i] );

        }

        return this.valid();

    },

```

```

// http://docs.jquery.com/Plugins/Validation/Validator/element

```

```

element: function( element ) {

    /// <summary>

    /// Validates a single element, returns true if it is valid, false otherwise.

```

```

    /// This behaves as validation on blur or keyup, but returns the result.
    /// </summary>
    /// <param name="element" type="Selector">
    /// An element to validate, must be inside the validated form.
    /// </param>
    /// <returns type="Boolean" />

```

```

    element = this.clean( element );
    this.lastElement = element;
    this.prepareElement( element );
    this.currentElements = $(element);
    var result = this.check( element );
    if ( result ) {
        delete this.invalid[element.name];
    } else {
        this.invalid[element.name] = true;
    }
    if ( !this.numberOfInvalids() ) {
        // Hide error containers on last error
        this.toHide = this.toHide.add( this.containers );
    }
    this.showErrors();
    return result;
},

```

```

// http://docs.jquery.com/Plugins/Validation/Validator/showErrors
showErrors: function(errors) {

```

```

    /// <summary>

    /// Show the specified messages.

    /// Keys have to refer to the names of elements, values are displayed
for those elements, using the configured error placement.

    /// </summary>

    /// <param name="errors" type="Object">

    /// One or more key/value pairs of input names and messages.

    /// </param>

    if(errors) {

        // add items to error list and map

        $.extend( this.errorMap, errors );

        this.errorList = [];

        for ( var name in errors ) {

            this.errorList.push({

                message: errors[name],

                element: this.findByName(name)[0]

            });

        }

        // remove items from success list

        this.successList = $.grep( this.successList, function(element) {

            return !(element.name in errors);

        });

    }

    this.settings.showErrors

        ? this.settings.showErrors.call( this, this.errorMap,

this.errorList )

        : this.defaultShowErrors();

```

```
},
```

```
// http://docs.jquery.com/Plugins/Validation/Validator/resetForm
```

```
resetForm: function() {
```

```
    /// <summary>
```

```
    /// Resets the controlled form.
```

```
    /// Resets input fields to their original value (requires form plugin),
```

removes classes

```
    /// indicating invalid elements and hides error messages.
```

```
    /// </summary>
```

```
    if ( $.fn.resetForm )
```

```
        $( this.currentForm ).resetForm();
```

```
    this.submitted = {};
```

```
    this.prepareForm();
```

```
    this.hideErrors();
```

```
    this.elements().removeClass( this.settings.errorClass );
```

```
},
```

```
numberOfInvalids: function() {
```

```
    /// <summary>
```

```
    /// Returns the number of invalid fields.
```

```
    /// This depends on the internal validator state. It covers all fields only
```

after

```
    /// validating the complete form (on submit or via $("form").valid()).
```

After validating

```
    /// a single element, only that element is counted. Most useful in
```

combination with the

```
    /// invalidHandler-option.
```

```
/// </summary>
```

```
/// <returns type="Number" />
```

```
return this.objectLength(this.invalid);
```

```
},
```

```
objectLength: function( obj ) {
```

```
    var count = 0;
```

```
    for ( var i in obj )
```

```
        count++;
```

```
    return count;
```

```
},
```

```
hideErrors: function() {
```

```
    this.addWrapper( this.toHide ).hide();
```

```
},
```

```
valid: function() {
```

```
    return this.size() == 0;
```

```
},
```

```
size: function() {
```

```
    return this.errorList.length;
```

```
},
```

```
focusInvalid: function() {
```

```
    if( this.settings.focusInvalid ) {
```



```

        try {
            $(this.findLastActive() || this.errorList.length &&
this.errorList[0].element || [])
                .filter(":visible")
                .focus()

            // manually trigger focusin event; without it, focusin
handler isn't called, findLastActive won't have anything to find

                .trigger("focusin");
        } catch(e) {

            // ignore IE throwing errors when focusing hidden
elements

        }
    }

},

findLastActive: function() {
    var lastActive = this.lastActive;

    return lastActive && $.grep(this.errorList, function(n) {
        return n.element.name == lastActive.name;
    }).length == 1 && lastActive;
},

elements: function() {
    var validator = this,
        rulesCache = {};

    // select all valid inputs inside the form (no submit or reset buttons)

    // workaround $Query([]).add until http://dev.jquery.com/ticket/2114
is solved

```

```

        return $([ ]).add(this.currentForm.elements)

        .filter(":input")

        .not(":submit, :reset, :image, [disabled]")

        .not( this.settings.ignore )

        .filter(function() {

            !this.name && validator.settings.debug && window.console
            && console.error( "%o has no name assigned", this);

            // select only the first element for each name, and only those
            with rules specified

            if ( this.name in rulesCache ||
            !validator.objectLength($(this).rules()) )

                return false;

            rulesCache[this.name] = true;

            return true;

        });

    },

    clean: function( selector ) {

        return $( selector )[0];

    },

    errors: function() {

        return $( this.settings.errorElement + "." + this.settings.errorClass,
        this.errorContext );

    },

    reset: function() {

```

```

        this.successList = [];

        this.errorList = [];

        this.errorMap = {};

        this.toShow = $([]);

        this.toHide = $([]);

        this.currentElements = $([]);

    },

```

```

    prepareForm: function() {

        this.reset();

        this.toHide = this.errors().add( this.containers );

    },

```

```

    prepareElement: function( element ) {

        this.reset();

        this.toHide = this.errorsFor(element);

    },

```

```

    check: function( element ) {

        element = this.clean( element );

        // if radio/checkbox, validate first element in group instead
        if (this.checkable(element)) {

            element =
this.findByName(element.name).not(this.settings.ignore)[0];

        }

        var rules = $(element).rules();

```

```

var dependencyMismatch = false;

for (var method in rules) {

    var rule = { method: method, parameters: rules[method] };

    try {

        var result = $.validator.methods[method].call( this,
element.value.replace(/\r/g, ""), element, rule.parameters );

        // if a method indicates that the field is optional and
therefore valid,

        // don't mark it as valid when there are no other rules
        if ( result == "dependency-mismatch" ) {

            dependencyMismatch = true;

            continue;

        }

        dependencyMismatch = false;

        if ( result == "pending" ) {

            this.toHide = this.toHide.not(
this.errorsFor(element) );

            return;

        }

        if( !result ) {

            this.formatAndAdd( element, rule );

            return false;

        }

    } catch(e) {

        this.settings.debug && window.console &&
console.log("exception occurred when checking element " + element.id

```

```

        + ", check the '" + rule.method + "' method",
e);

        throw e;
    }
}

if (dependencyMismatch)
    return;

if ( this.objectLength(rules) )
    this.successList.push(element);

return true;
},

```

```

// return the custom message for the given element and validation method

```

```

// specified in the element's "messages" metadata

```

```

customMetaMessage: function(element, method) {

```

```

    if (!$.metadata)

```

```

        return;

```

```

    var meta = this.settings.meta

```

```

        ? $(element).metadata()[this.settings.meta]

```

```

        : $(element).metadata();

```

```

    return meta && meta.messages && meta.messages[method];

```

```

},

```

```

// return the custom message for the given element name and validation

```

```

method

```

```

customMessage: function( name, method ) {

```

```

        var m = this.settings.messages[name];

        return m && (m.constructor == String
            ? m
            : m[method]);
    },

    // return the first defined argument, allowing empty strings
    findDefined: function() {
        for(var i = 0; i < arguments.length; i++) {
            if (arguments[i] !== undefined)
                return arguments[i];
        }
        return undefined;
    },

    defaultMessage: function( element, method ) {
        return this.findDefined(
            this.customMessage( element.name, method ),
            this.customMetaMessage( element, method ),
            // title is never undefined, so handle empty string as undefined
            !this.settings.ignoreTitle && element.title || undefined,
            $.validator.messages[method],
            "<strong>Warning: No message defined for " + element.name
            + "</strong>"
        );
    },

    formatAndAdd: function( element, rule ) {

```

```

var message = this.defaultMessage( element, rule.method ),

    theregex = /\$?\{(\d+)\}/g;
if ( typeof message == "function" ) {

    message = message.call(this, rule.parameters, element);

} else if (theregex.test(message)) {

    message = jQuery.format(message.replace(theregex, '{$1}'),
rule.parameters);

}

this.errorList.push({

    message: message,

    element: element

});

this.errorMap[element.name] = message;
this.submitted[element.name] = message;
},

addWrapper: function(toToggle) {

    if ( this.settings.wrapper )

        toToggle = toToggle.add( toToggle.parent(
this.settings.wrapper ) );

    return toToggle;
},

defaultShowErrors: function() {

    for ( var i = 0; this.errorList[i]; i++ ) {

        var error = this.errorList[i];

        this.settings.highlight && this.settings.highlight.call( this,
error.element, this.settings.errorClass, this.settings.validClass );

```

```

        this.showLabel( error.element, error.message );
    }

    if( this.errorList.length ) {

        this.toShow = this.toShow.add( this.containers );
    }

    if (this.settings.success) {

        for ( var i = 0; this.successList[i]; i++ ) {

            this.showLabel( this.successList[i] );

        }

    }

    if (this.settings.unhighlight) {

        for ( var i = 0, elements = this.validElements(); elements[i]; i++ )

        {

            this.settings.unhighlight.call( this, elements[i],
this.settings.errorClass, this.settings.validClass );

        }

    }

    this.toHide = this.toHide.not( this.toShow );

    this.hideErrors();

    this.addWrapper( this.toShow ).show();

},

validElements: function() {

    return this.currentElements.not(this.invalidElements());

},

invalidElements: function() {

    return $(this.errorList).map(function() {

```



```

        return this.element;

    });

},

showLabel: function(element, message) {

    var label = this.errorsFor( element );

    if ( label.length ) {

        // refresh error/success class

        label.removeClass().addClass( this.settings.errorClass );

        // check if we have a generated label, replace the message
then
        label.attr("generated") && label.html(message);

    } else {

        // create label

        label = $("

" + this.settings.errorElement + "</div>")

            .attr({ "for": this.idOrName(element), generated: true })

            .addClass(this.settings.errorClass)

            .html(message || "");

        if ( this.settings.wrapper ) {

            // make sure the element is visible, even in IE

            // actually showing the wrapped element is handled
elsewhere
            label = label.hide().show().wrap("<div>" +

this.settings.wrapper + "</div>").parent();

        }

        if ( !this.labelContainer.append(label).length )

            this.settings.errorPlacement


```

```

        ? this.settings.errorPlacement(label,
$(element) )
        : label.insertAfter(element);
    }
    if ( !message && this.settings.success ) {
        label.text("");
        typeof this.settings.success == "string"
            ? label.addClass( this.settings.success )
            : this.settings.success( label );
    }
    this.toShow = this.toShow.add(label);
},

errorsFor: function(element) {
    var name = this.idOrName(element);
    return this.errors().filter(function() {
        return $(this).attr('for') == name;
    });
},

idOrName: function(element) {
    return this.groups[element.name] || (this.checkable(element) ?
element.name : element.id || element.name);
},

checkable: function( element ) {
    return /radio|checkbox/i.test(element.type);
},

```

```

        findByName: function( name ) {

            // select by name and filter by form for performance over
form.find("[name=...]")

            var form = this.currentForm;

            return $(document.getElementsByName(name)).map(function(index,
element) {

                return element.form == form && element.name == name &&
element || null;

            });

        },

```

```

        getLength: function(value, element) {

            switch( element.nodeName.toLowerCase() ) {

                case 'select':

                    return $("option:selected", element).length;

                case 'input':

                    if( this.checkable( element) )

                        return
this.findByName(element.name).filter(':checked').length;

            }

            return value.length;

        },

```

```

        depend: function(param, element) {

            return this.dependTypes[typeof param]

                ? this.dependTypes[typeof param](param, element)

                : true;

        },

```

```
dependTypes: {  
    "boolean": function(param, element) {  
        return param;  
    },  
    "string": function(param, element) {  
        return !!$(param, element.form).length;  
    },  
    "function": function(param, element) {  
        return param(element);  
    }  
},
```

```
optional: function(element) {  
    return !$_.validator.methods.required.call(this, $.trim(element.value),  
element) && "dependency-mismatch";  
},
```

```
startRequest: function(element) {  
    if (!this.pending[element.name]) {  
        this.pendingRequest++;  
        this.pending[element.name] = true;  
    }  
},
```

```
stopRequest: function(element, valid) {  
    this.pendingRequest--;
```

```

        // sometimes synchronization fails, make sure pendingRequest is never
        < 0

        if (this.pendingRequest < 0)

            this.pendingRequest = 0;

        delete this.pending[element.name];

        if ( valid && this.pendingRequest == 0 && this.formSubmitted &&
this.form() ) {

            $(this.currentForm).submit();

            this.formSubmitted = false;

        } else if (!valid && this.pendingRequest == 0 && this.formSubmitted) {

            $(this.currentForm).triggerHandler("invalid-form", [this]);

            this.formSubmitted = false;

        }

    },

    previousValue: function(element) {

        return $.data(element, "previousValue") || $.data(element,
"previousValue", {

            old: null,

            valid: true,

            message: this.defaultMessage( element, "remote" )

        });

    }

},

classRuleSettings: {

    required: {required: true},

    email: {email: true},

```

```

url: {url: true},

date: {date: true},

dateISO: {dateISO: true},

dateDE: {dateDE: true},

number: {number: true},

numberDE: {numberDE: true},

digits: {digits: true},

creditcard: {creditcard: true}

},

```

```

addClassRules: function(className, rules) {

    /// <summary>

    /// Add a compound class method - useful to refactor common combinations
of rules into a single

```

```

    /// class.

    /// </summary>

    /// <param name="name" type="String">

    /// The name of the class rule to add

    /// </param>

    /// <param name="rules" type="Options">

    /// The compound rules

    /// </param>

```

```

className.constructor == String ?

    this.classRuleSettings[className] = rules :

    $.extend(this.classRuleSettings, className);

},

```

```

classRules: function(element) {

    var rules = {};

    var classes = $(element).attr('class');

    classes && $.each(classes.split(' '), function() {

        if (this in $.validator.classRuleSettings) {

            $.extend(rules, $.validator.classRuleSettings[this]);

        }

    });

    return rules;

},

```

```

attributeRules: function(element) {

    var rules = {};

    var $element = $(element);

    for (var method in $.validator.methods) {

        var value = $element.attr(method);

        if (value) {

            rules[method] = value;

        }

    }

}

```

text inputs

```

// maxlength may be returned as -1, 2147483647 (IE) and 524288 (safari) for
if (rules.maxlength && /-1|2147483647|524288/.test(rules.maxlength)) {

    delete rules.maxlength;

}

```

```

        return rules;
    },

    metadataRules: function(element) {

        if (!$.metadata) return {};

        var meta = $.data(element.form, 'validator').settings.meta;

        return meta ?

            $(element).metadata()[meta] :

            $(element).metadata();
    },

    staticRules: function(element) {

        var rules = {};

        var validator = $.data(element.form, 'validator');

        if (validator.settings.rules) {

            rules =

$.validator.normalizeRule(validator.settings.rules[element.name]) || {};

        }

        return rules;
    },

    normalizeRules: function(rules, element) {

        // handle dependency check

        $.each(rules, function(prop, val) {

            // ignore rule when param is explicitly false, eg. required:false

            if (val === false) {

                delete rules[prop];
            }
        });
    }
};

```



```

        return;
    }

    if (val.param || val.depends) {

        var keepRule = true;

        switch (typeof val.depends) {

            case "string":

                keepRule = !!(val.depends,
element.form).length;

                break;

            case "function":

                keepRule = val.depends.call(element,
element);

                break;

        }

        if (keepRule) {

            rules[prop] = val.param !== undefined ? val.param :
true;

        } else {

            delete rules[prop];

        }

    }

});

// evaluate parameters

$.each(rules, function(rule, parameter) {

    rules[rule] = $.isFunction(parameter) ? parameter(element) :
parameter;

});

```

```

// clean number parameters

$.each(['minlength', 'maxlength', 'min', 'max'], function() {

    if (rules[this]) {

        rules[this] = Number(rules[this]);

    }

});

$.each(['rangelength', 'range'], function() {

    if (rules[this]) {

        rules[this] = [Number(rules[this][0]), Number(rules[this][1])];

    }

});

```

```

if ($.validator.autoCreateRanges) {

    // auto-create ranges

    if (rules.min && rules.max) {

        rules.range = [rules.min, rules.max];

        delete rules.min;

        delete rules.max;

    }

    if (rules.minlength && rules.maxlength) {

        rules.rangelength = [rules.minlength, rules.maxlength];

        delete rules.minlength;

        delete rules.maxlength;

    }

}

```

// To support custom messages in metadata ignore rule methods titled "messages"

```

        if (rules.messages) {

            delete rules.messages;

        }

        return rules;

    },

```

// Converts a simple string to a {string: true} rule, e.g., "required" to {required:true}

```

normalizeRule: function(data) {

    if( typeof data == "string" ) {

        var transformed = {};

        $.each(data.split(/\s/), function() {

            transformed[this] = true;

        });

        data = transformed;

    }

    return data;

},

```

// <http://docs.jquery.com/Plugins/Validation/Validator/addMethod>

```

addMethod: function(name, method, message) {

    /// <summary>

    /// Add a custom validation method. It must consist of a name (must be a legal
javascript
/// identifier), a javascript based function and a default string message.

    /// </summary>

    /// <param name="name" type="String">

```

valid javascript

/// identifier

/// </param>

/// <param name="method" type="Function">

/// The actual method implementation, returning true if an element is valid

/// </param>

/// <param name="message" type="String" optional="true">

function created by

message is used

defined.

/// </param>

\$.validator.methods[name] = method;

\$.validator.messages[name] = message != undefined ? message :  
\$.validator.messages[name];

if (method.length < 3) {

\$.validator.addClassRules(name, \$.validator.normalizeRule(name));

}

},

methods: {

// <http://docs.jquery.com/Plugins/Validation/Methods/required>

required: function(value, element, param) {

// check if dependency is met

```

        if ( !this.depend(param, element) )
            return "dependency-mismatch";
        switch( element.nodeName.toLowerCase() ) {
        case 'select':
            // could be an array for select-multiple or a string, both are
fine this way
            var val = $(element).val();
            return val && val.length > 0;
        case 'input':
            if ( this.checkable(element) )
                return this.getLength(value, element) > 0;
        default:
            return $.trim(value).length > 0;
        }
    },

```

```

// http://docs.jquery.com/Plugins/Validation/Methods/remote
remote: function(value, element, param) {
    if ( this.optional(element) )
        return "dependency-mismatch";

    var previous = this.previousValue(element);
    if (!this.settings.messages[element.name] )
        this.settings.messages[element.name] = {};
    previous.originalMessage =
this.settings.messages[element.name].remote;

    this.settings.messages[element.name].remote = previous.message;

```

```
param = typeof param == "string" && {url:param} || param;
```

```
if ( this.pending[element.name] ) {
```

```
    return "pending";
```

```
}
```

```
if ( previous.old === value ) {
```

```
    return previous.valid;
```

```
}
```

```
previous.old = value;
```

```
var validator = this;
```

```
this.startRequest(element);
```

```
var data = {};
```

```
data[element.name] = value;
```

```
$.ajax($.extend(true, {
```

```
    url: param,
```

```
    mode: "abort",
```

```
    port: "validate" + element.name,
```

```
    dataType: "json",
```

```
    data: data,
```

```
    success: function(response) {
```

```
        validator.settings.messages[element.name].remote =  
previous.originalMessage;
```

```
        var valid = response === true;
```

```
        if ( valid ) {
```

```
            var submitted = validator.formSubmitted;
```

```
            validator.prepareElement(element);
```

```
            validator.formSubmitted = submitted;
```

```

        validator.successList.push(element);

        validator.showErrors();

    } else {

        var errors = {};

        var message = response ||

validator.defaultMessage(element, "remote");

        errors[element.name] = previous.message =

$.isFunction(message) ? message(value) : message;

        validator.showErrors(errors);

    }

    previous.valid = valid;

    validator.stopRequest(element, valid);

}

}, param));

return "pending";

},

```

// <http://docs.jquery.com/Plugins/Validation/Methods/minlength>

```

minlength: function(value, element, param) {

    return this.optional(element) || this.getLength($.trim(value), element)

    >= param;

},

```

// <http://docs.jquery.com/Plugins/Validation/Methods/maxlength>

```

maxlength: function(value, element, param) {

    return this.optional(element) || this.getLength($.trim(value), element)

    <= param;

},

```

```
// http://docs.jquery.com/Plugins/Validation/Methods/rangelength
rangelength: function(value, element, param) {
    var length = this.getLength($.trim(value), element);
    return this.optional(element) || ( length >= param[0] && length <=
param[1] );
},
```

```
// http://docs.jquery.com/Plugins/Validation/Methods/min
min: function( value, element, param ) {
    return this.optional(element) || value >= param;
},
```

```
// http://docs.jquery.com/Plugins/Validation/Methods/max
max: function( value, element, param ) {
    return this.optional(element) || value <= param;
},
```

```
// http://docs.jquery.com/Plugins/Validation/Methods/range
range: function( value, element, param ) {
    return this.optional(element) || ( value >= param[0] && value <=
param[1] );
},
```

```
// http://docs.jquery.com/Plugins/Validation/Methods/email
email: function(value, element) {

    // contributed by Scott Gonzalez:
    http://projects.scottplayground.com/email_address_validation/

    return this.optional(element) || /^[a-z0-9!#$%&'*\+\-
V=\?^_`{|}~]([\u00A0-\uD7FF\uF900-\uFDCF\uFDF0-\uFFEF])+(\.[a-z0-9!#$%&'*\+\-

```



```

V=\?^\_`{\|}~|[\u00A0-\uD7FF\uF900-\uFDCF\uFDF0-
\uFFEF])+*)|((\x22)((((\x20|\x09)*(\x0d\x0a))?(\x20|\x09)+)?(([\x01-\x08\x0b\x0c\x0e-
\x1f\x7f]|\x21|[\x23-\x5b]|[\x5d-\x7e]|[\u00A0-\uD7FF\uF900-\uFDCF\uFDF0-
\uFFEF])|(\[\x01-\x09\x0b\x0c\x0d-\x7f]|[\u00A0-\uD7FF\uF900-\uFDCF\uFDF0-
\uFFEF]))))*((\x20|\x09)*(\x0d\x0a))?(\x20|\x09)+)?(\x22))@(((([a-z]|\d|[\u00A0-
\uD7FF\uF900-\uFDCF\uFDF0-\uFFEF])|([a-z]|\d|[\u00A0-\uD7FF\uF900-\uFDCF\uFDF0-
\uFFEF])([a-z]|\d|-|\.|_|~|[\u00A0-\uD7FF\uF900-\uFDCF\uFDF0-\uFFEF])*([a-z]|\d|[\u00A0-
\uD7FF\uF900-\uFDCF\uFDF0-\uFFEF])))\.)+((([a-z]|\u00A0-\uD7FF\uF900-\uFDCF\uFDF0-
\uFFEF)|([a-z]|\u00A0-\uD7FF\uF900-\uFDCF\uFDF0-\uFFEF))([a-z]|\d|-|\.|_|~|[\u00A0-
\uD7FF\uF900-\uFDCF\uFDF0-\uFFEF])*([a-z]|\u00A0-\uD7FF\uF900-\uFDCF\uFDF0-
\uFFEF]))\.\.?$/i.test(value);

```

```

},

```

```

// http://docs.jquery.com/Plugins/Validation/Methods/url

```

```

url: function(value, element) {

```

```

    // contributed by Scott Gonzalez:

```

```

http://projects.scottsplayground.com/iri/

```

```

        return this.optional(element) || /^(https?|ftp):\/\/((((([a-z]|\d|-
|\.|_|~|[\u00A0-\uD7FF\uF900-\uFDCF\uFDF0-\uFFEF])|(%[\da-
f]{2})|[!$&'\(\)\*\+,;=]|:|@)?(((\d|[1-9]\d|1\d\d|2[0-4]\d|25[0-5])\.(\d|[1-9]\d|1\d\d|2[0-
4]\d|25[0-5])\.(\d|[1-9]\d|1\d\d|2[0-4]\d|25[0-5])\.(\d|[1-9]\d|1\d\d|2[0-4]\d|25[0-
5]))|([a-z]|\d|[\u00A0-\uD7FF\uF900-\uFDCF\uFDF0-\uFFEF])|([a-z]|\d|[\u00A0-
\uD7FF\uF900-\uFDCF\uFDF0-\uFFEF])([a-z]|\d|-|\.|_|~|[\u00A0-\uD7FF\uF900-
\uFDCF\uFDF0-\uFFEF])*([a-z]|\d|[\u00A0-\uD7FF\uF900-\uFDCF\uFDF0-\uFFEF]))\.)+((([a-
z]|\u00A0-\uD7FF\uF900-\uFDCF\uFDF0-\uFFEF)|([a-z]|\d|-|\.|_|~|[\u00A0-\uD7FF\uF900-\uFDCF\uFDF0-\uFFEF])*([a-
z]|\u00A0-\uD7FF\uF900-\uFDCF\uFDF0-\uFFEF)))\.(?:(\d*)?\/((((([a-z]|\d|-|\.|_|~|[\u00A0-
\uD7FF\uF900-\uFDCF\uFDF0-\uFFEF])|(%[\da-f]{2})|[!$&'\(\)\*\+,;=]|:|@)+\/((((([a-z]|\d|-|\.|_|~|[\u00A0-
\uD7FF\uF900-\uFDCF\uFDF0-\uFFEF])|(%[\da-
f]{2})|[!$&'\(\)\*\+,;=]|:|@)*)*)?)?(\?((((([a-z]|\d|-|\.|_|~|[\u00A0-\uD7FF\uF900-
\uFDCF\uFDF0-\uFFEF])|(%[\da-f]{2})|[!$&'\(\)\*\+,;=]|:|@)|[\uE000-
\uF8FF]|V|\|)?)*\#((((([a-z]|\d|-|\.|_|~|[\u00A0-\uD7FF\uF900-\uFDCF\uFDF0-
\uFFEF])|(%[\da-f]{2})|[!$&'\(\)\*\+,;=]|:|@)|V|\|)?)*$/i.test(value);

```

```

},

```

```

// http://docs.jquery.com/Plugins/Validation/Methods/date

```

```

date: function(value, element) {

```

```

    return this.optional(element) || !/Invalid|NaN/.test(new Date(value));

```

```
},
```

```
// http://docs.jquery.com/Plugins/Validation/Methods/dateISO
```

```
dateISO: function(value, element) {
```

```
    return this.optional(element) || /^\d{4}[\-]\d{1,2}[\-]\d{1,2}$/.test(value);
```

```
},
```

```
// http://docs.jquery.com/Plugins/Validation/Methods/number
```

```
number: function(value, element) {
```

```
    return this.optional(element) || /^-?(?:\d+|\d{1,3}(?:,\d{3})+)(?:\.\d+)?$/ .test(value);
```

```
},
```

```
// http://docs.jquery.com/Plugins/Validation/Methods/digits
```

```
digits: function(value, element) {
```

```
    return this.optional(element) || /^\d+$/.test(value);
```

```
},
```

```
// http://docs.jquery.com/Plugins/Validation/Methods/creditcard
```

```
// based on http://en.wikipedia.org/wiki/Luhn
```

```
creditcard: function(value, element) {
```

```
    if ( this.optional(element) )
```

```
        return "dependency-mismatch";
```

```
    // accept only digits and dashes
```

```
    if (!/^[0-9-]+$/.test(value))
```

```
        return false;
```

```
    var nCheck = 0,
```

```
nDigit = 0,  
bEven = false;
```

```
value = value.replace(/\\D/g, "");
```

```
for (var n = value.length - 1; n >= 0; n--) {  
    var cDigit = value.charAt(n);  
    var nDigit = parseInt(cDigit, 10);  
    if (bEven) {  
        if ((nDigit * 2) > 9)  
            nDigit -= 9;  
    }  
    nCheck += nDigit;  
    bEven = !bEven;  
}
```

```
return (nCheck % 10) == 0;
```

```
},
```

```
// http://docs.jquery.com/Plugins/Validation/Methods/accept
```

```
accept: function(value, element, param) {
```

```
    param = typeof param == "string" ? param.replace(/./g, '|') :
```

```
"png|jpe?g|gif";
```

```
    return this.optional(element) || value.match(new RegExp("(" + param  
+ ")$", "i"));
```

```
},
```

```
// http://docs.jquery.com/Plugins/Validation/Methods/equalTo
```

```

        equalTo: function(value, element, param) {

            // bind to the blur event of the target in order to revalidate whenever
            the target field is updated

            // TODO find a way to bind the event just once, avoiding the unbind-
            rebind overhead

            var target = $(param).unbind(".validate-equalTo").bind("blur.validate-
            equalTo", function() {

                $(element).valid();

            });

            return value == target.val();

        }

    }

});

// deprecated, use $.validator.format instead
$.format = $.validator.format;

})(jQuery);

// ajax mode: abort

// usage: $.ajax({ mode: "abort"[, port: "uniqueport"]});

// if mode:"abort" is used, the previous request on that port (port can be undefined) is aborted
via XMLHttpRequest.abort()

;(function($) {

    var pendingRequests = {};

    // Use a prefilter if available (1.5+)

    if ( $.ajaxPrefilter ) {

```

```

$.ajaxPrefilter(function(settings, _, xhr) {

    var port = settings.port;

    if (settings.mode == "abort") {

        if ( pendingRequests[port] ) {

            pendingRequests[port].abort();

        }

        pendingRequests[port] = xhr;

    }

});

} else {

    // Proxy ajax

    var ajax = $.ajax;

    $.ajax = function(settings) {

        var mode = ( "mode" in settings ? settings : $.ajaxSettings ).mode,

            port = ( "port" in settings ? settings : $.ajaxSettings ).port;

        if (mode == "abort") {

            if ( pendingRequests[port] ) {

                pendingRequests[port].abort();

            }

            return (pendingRequests[port] = ajax.apply(this, arguments));

        }

        return ajax.apply(this, arguments);

    };

}

})(jQuery);

// provides cross-browser focusin and focusout events

```

// IE has native support, in other browsers, use event capturing (neither bubbles)

// provides delegate(type: String, delegate: Selector, handler: Callback) plugin for easier event delegation

// handler is only called when \$(event.target).is(delegate), in the scope of the jquery-object for event.target

```
;(function($) {
```

```
    // only implement if not provided by jQuery core (since 1.4)
```

```
    // TODO verify if jQuery 1.4's implementation is compatible with older jQuery special-event APIs
```

```
    if (!jQuery.event.special.focusin && !jQuery.event.special.focusout && document.addEventListener) {
```

```
        $.each({
```

```
            focus: 'focusin',
```

```
            blur: 'focusout'
```

```
        }, function( original, fix ){
```

```
            $.event.special[fix] = {
```

```
                setup:function() {
```

```
                    this.addEventListener( original, handler, true );
```

```
                },
```

```
                teardown:function() {
```

```
                    this.removeEventListener( original, handler, true );
```

```
                },
```

```
                handler: function(e) {
```

```
                    arguments[0] = $.event.fix(e);
```

```
                    arguments[0].type = fix;
```

```
                    return $.event.handle.apply(this, arguments);
```

```
                }
```

```
            };
```

```

        function handler(e) {

            e = $.event.fix(e);

            e.type = fix;

            return $.event.handle.call(this, e);

        }

    });

};

$.extend($.fn, {

    validateDelegate: function(delegate, type, handler) {

        return this.bind(type, function(event) {

            var target = $(event.target);

            if (target.is(delegate)) {

                return handler.apply(target, arguments);

            }

        });

    }

});

})(jQuery);

```

```

/ *!
 * jQuery Validation Plugin v1.17.0
 *
 * https://jqueryvalidation.org/
 *
 * Copyright (c) 2017 Jörn Zaefferer
 * Released under the MIT license
 */

```

```

(function( factory ) {

    if ( typeof define === "function" && define.amd ) {

        define( ["jquery"], factory );

    } else if (typeof module === "object" && module.exports) {

        module.exports = factory( require( "jquery" ) );

    } else {

        factory( jQuery );

    }

})(function( $ ) {

$.extend( $.fn, {

    // https://jqueryvalidation.org/validate/
    validate: function( options ) {

        // If nothing is selected, return nothing; can't chain anyway
        if ( !this.length ) {

            if ( options && options.debug && window.console ) {

                console.warn( "Nothing selected, can't validate, returning
nothing." );

            }

            return;

        }

        // Check if a validator for this form was already created
        var validator = $.data( this[ 0 ], "validator" );

        if ( validator ) {

            return validator;

        }
    }
});

```



```
}
```

```
// Add novalidate tag if HTML5.
```

```
this.attr( "novalidate", "novalidate" );
```

```
validator = new $.validator( options, this[ 0 ] );
```

```
$.data( this[ 0 ], "validator", validator );
```

```
if ( validator.settings.onsubmit ) {
```

```
    this.on( "click.validate", ":submit", function( event ) {
```

```
        // Track the used submit button to properly handle scripted
```

```
        // submits later.
```

```
        validator.submitButton = event.currentTarget;
```

```
        // Allow suppressing validation by adding a cancel class to the  
submit button
```

```
        if ( $( this ).hasClass( "cancel" ) ) {
```

```
            validator.cancelSubmit = true;
```

```
        }
```

```
        // Allow suppressing validation by adding the html5  
formnovalidate attribute to the submit button
```

```
        if ( $( this ).attr( "formnovalidate" ) !== undefined ) {
```

```
            validator.cancelSubmit = true;
```

```
        }
```

```
    } );
```

```

// Validate the form on submit

this.on( "submit.validate", function( event ) {

    if ( validator.settings.debug ) {

        // Prevent form submit to be able to see console
        output

        event.preventDefault();

    }

    function handle() {

        var hidden, result;

        // Insert a hidden input as a replacement for the
        missing submit button

        // The hidden input is inserted in two cases:

        // - A user defined a `submitHandler`

        // - There was a pending request due to `remote`
        method and `stopRequest()`

        //   was called to submit the form in case it's valid

        if ( validator.submitButton && (
        validator.settings.submitHandler || validator.formSubmitted ) ) {

            hidden = $( "<input type='hidden'/>" )

                .attr( "name",
                validator.submitButton.name )

                .val( $( validator.submitButton ).val() )

                .appendTo( validator.currentForm );

        }

        if ( validator.settings.submitHandler ) {

```

```

        result = validator.settings.submitHandler.call(
validator, validator.currentForm, event );

        if ( hidden ) {

                                // And clean up afterwards; thanks to
no-block-scope, hidden can be referenced

                                hidden.remove();

                                }

                                if ( result !== undefined ) {

                                        return result;

                                }

                                return false;

                                }

        return true;

    }

// Prevent submit for invalid forms or custom submit handlers
if ( validator.cancelSubmit ) {

    validator.cancelSubmit = false;

    return handle();

}

if ( validator.form() ) {

    if ( validator.pendingRequest ) {

        validator.formSubmitted = true;

        return false;

    }

    return handle();

} else {

```

```

        validator.focusInvalid();

        return false;
    }

    });

}

return validator;
},

// https://jqueryvalidation.org/valid/
valid: function() {
    var valid, validator, errorList;

    if ( $( this[ 0 ] ).is( "form" ) ) {
        valid = this.validate().form();
    } else {
        errorList = [];

        valid = true;

        validator = $( this[ 0 ].form ).validate();

        this.each( function() {

            valid = validator.element( this ) && valid;

            if ( !valid ) {

                errorList = errorList.concat( validator.errorList );

            }

        });

        validator.errorList = errorList;
    }
}

```

```

        return valid;
    },

    // https://jqueryvalidation.org/rules/
    rules: function( command, argument ) {

        var element = this[ 0 ],

            settings, staticRules, existingRules, data, param, filtered;

        // If nothing is selected, return empty object; can't chain anyway
        if ( element == null ) {

            return;

        }

        if ( !element.form && element.hasAttribute( "contenteditable" ) ) {

            element.form = this.closest( "form" )[ 0 ];

            element.name = this.attr( "name" );

        }

        if ( element.form == null ) {

            return;

        }

        if ( command ) {

            settings = $.data( element.form, "validator" ).settings;

            staticRules = settings.rules;

            existingRules = $.validator.staticRules( element );

            switch ( command ) {

```

```

        case "add":

            $.extend( existingRules, $.validator.normalizeRule( argument )

);

        // Remove messages from rules, but allow them to be set
separately

        delete existingRules.messages;

        staticRules[ element.name ] = existingRules;

        if ( argument.messages ) {

            settings.messages[ element.name ] = $.extend(
settings.messages[ element.name ], argument.messages );

        }

        break;

    case "remove":

        if ( !argument ) {

            delete staticRules[ element.name ];

            return existingRules;

        }

        filtered = {};

        $.each( argument.split( /\s/ ), function( index, method ) {

            filtered[ method ] = existingRules[ method ];

            delete existingRules[ method ];

        });

        return filtered;

    }

}

data = $.validator.normalizeRules(

$.extend(

```

```

        {},

        $.validator.classRules( element ),

        $.validator.attributeRules( element ),

        $.validator.dataRules( element ),

        $.validator.staticRules( element )

    ), element );

    // Make sure required is at front
    if ( data.required ) {

        param = data.required;

        delete data.required;

        data = $.extend( { required: param }, data );

    }

    // Make sure remote is at back
    if ( data.remote ) {

        param = data.remote;

        delete data.remote;

        data = $.extend( data, { remote: param } );

    }

    return data;

}

});

// Custom selectors

$.extend( $.expr.pseudos || $.expr[ ":" ], {          // '|| $.expr[ ":" ]' here enables
backwards compatibility to jQuery 1.7. Can be removed when dropping jQ 1.7.x support

```

```

// https://jqueryvalidation.org/blank-selector/
blank: function( a ) {
    return !$.trim( "" + $( a ).val() );
},

// https://jqueryvalidation.org/filled-selector/
filled: function( a ) {
    var val = $( a ).val();
    return val !== null && !$.trim( "" + val );
},

// https://jqueryvalidation.org/unchecked-selector/
unchecked: function( a ) {
    return !$( a ).prop( "checked" );
}
});

// Constructor for validator
$.validator = function( options, form ) {
    this.settings = $.extend( true, {}, $.validator.defaults, options );
    this.currentForm = form;
    this.init();
};

// https://jqueryvalidation.org/jquery.validator.format/
$.validator.format = function( source, params ) {

```



```

if ( arguments.length === 1 ) {

    return function() {

        var args = $.makeArray( arguments );

        args.unshift( source );

        return $.validator.format.apply( this, args );

    };

}

if ( params === undefined ) {

    return source;

}

if ( arguments.length > 2 && params.constructor !== Array ) {

    params = $.makeArray( arguments ).slice( 1 );

}

if ( params.constructor !== Array ) {

    params = [ params ];

}

$.each( params, function( i, n ) {

    source = source.replace( new RegExp( "\\{" + i + "\\}", "g" ), function() {

        return n;

    });

});

return source;

};

$.extend( $.validator, {

    defaults: {

```

```

messages: {},

groups: {},

rules: {},

errorClass: "error",

pendingClass: "pending",

validClass: "valid",

errorElement: "label",

focusCleanup: false,

focusInvalid: true,

errorContainer: $( [] ),

errorLabelContainer: $( [] ),

onsubmit: true,

ignore: ":hidden",

ignoreTitle: false,

onfocusin: function( element ) {

    this.lastActive = element;


    // Hide error label and remove error class on focus if enabled
    if ( this.settings.focusCleanup ) {

        if ( this.settings.unhighlight ) {

            this.settings.unhighlight.call( this, element,
this.settings.errorClass, this.settings.validClass );

        }

        this.hideThese( this.errorsFor( element ) );

    }

},

onfocusout: function( element ) {

```

```
        if ( !this.checkable( element ) && ( element.name in this.submitted ||  
!this.optional( element ) ) ) {
```

```
            this.element( element );
```

```
        }
```

```
    },
```

```
    onkeyup: function( element, event ) {
```

```
        // Avoid revalidate the field when pressing one of the following keys
```

```
        // Shift    => 16
```

```
        // Ctrl     => 17
```

```
        // Alt      => 18
```

```
        // Caps lock => 20
```

```
        // End      => 35
```

```
        // Home     => 36
```

```
        // Left arrow => 37
```

```
        // Up arrow  => 38
```

```
        // Right arrow => 39
```

```
        // Down arrow => 40
```

```
        // Insert    => 45
```

```
        // Num lock  => 144
```

```
        // AltGr key => 225
```

```
        var excludedKeys = [
```

```
            16, 17, 18, 20, 35, 36, 37,
```

```
            38, 39, 40, 45, 144, 225
```

```
        ];
```

```
        if ( event.which === 9 && this.elementValue( element ) === "" ||  
$.inArray( event.keyCode, excludedKeys ) !== -1 ) {
```

```

        return;

    } else if ( element.name in this.submitted || element.name in
this.invalid ) {

        this.element( element );

    }

},

onclick: function( element ) {

    // Click on selects, radiobuttons and checkboxes

    if ( element.name in this.submitted ) {

        this.element( element );

    }

    // Or option elements, check parent select in that case

    } else if ( element.parentNode.name in this.submitted ) {

        this.element( element.parentNode );

    }

},

highlight: function( element, errorClass, validClass ) {

    if ( element.type === "radio" ) {

        this.findByName( element.name ).addClass( errorClass
).removeClass( validClass );

    } else {

        $( element ).addClass( errorClass ).removeClass( validClass );

    }

},

unhighlight: function( element, errorClass, validClass ) {

    if ( element.type === "radio" ) {

        this.findByName( element.name ).removeClass( errorClass
).addClass( validClass );

```

```
        } else {  
            $( element ).removeClass( errorClass ).addClass( validClass );  
        }  
    }  
},
```

```
// https://jqueryvalidation.org/jquery.validator.setDefaults/
```

```
setDefaults: function( settings ) {  
    $.extend( $.validator.defaults, settings );  
},
```

```
messages: {  
    required: "This field is required.",  
    remote: "Please fix this field.",  
    email: "Please enter a valid email address.",  
    url: "Please enter a valid URL.",  
    date: "Please enter a valid date.",  
    dateISO: "Please enter a valid date (ISO).",  
    number: "Please enter a valid number.",  
    digits: "Please enter only digits.",  
    equalTo: "Please enter the same value again.",  
    maxlength: $.validator.format( "Please enter no more than {0} characters." ),  
    minlength: $.validator.format( "Please enter at least {0} characters." ),  
    rangelength: $.validator.format( "Please enter a value between {0} and {1}  
characters long." ),  
    range: $.validator.format( "Please enter a value between {0} and {1}." ),  
    max: $.validator.format( "Please enter a value less than or equal to {0}." ),  
    min: $.validator.format( "Please enter a value greater than or equal to {0}." ),
```

```

        step: $.validator.format( "Please enter a multiple of {0}." )
    },

    autoCreateRanges: false,

    prototype: {

        init: function() {

            this.labelContainer = $( this.settings.errorLabelContainer );

            this.errorContext = this.labelContainer.length && this.labelContainer
            || $( this.currentForm );

            this.containers = $( this.settings.errorContainer ).add(
this.settings.errorLabelContainer );

            this.submitted = {};

            this.valueCache = {};

            this.pendingRequest = 0;

            this.pending = {};

            this.invalid = {};

            this.reset();

            var groups = ( this.groups = {} ),
                rules;

            $.each( this.settings.groups, function( key, value ) {

                if ( typeof value === "string" ) {

                    value = value.split( /\s/ );

                }

                $.each( value, function( index, name ) {

                    groups[ name ] = key;

                }

            }

        )
    }

```

```

    });

});

rules = this.settings.rules;

$.each( rules, function( key, value ) {

    rules[ key ] = $.validator.normalizeRule( value );

});

function delegate( event ) {

    // Set form expando on contenteditable

    if ( !this.form && this.hasAttribute( "contenteditable" ) ) {

        this.form = $( this ).closest( "form" )[ 0 ];

        this.name = $( this ).attr( "name" );

    }

    var validator = $.data( this.form, "validator" ),

        eventType = "on" + event.type.replace( /^validate/, ""

),

        settings = validator.settings;

    if ( settings[ eventType ] && !$( this ).is( settings.ignore ) ) {

        settings[ eventType ].call( validator, this, event );

    }

}

$( this.currentForm )

.on( "focusin.validate focusout.validate keyup.validate",

    ":text, [type='password'], [type='file'], select, textarea,

[type='number'], [type='search'], " +

```

```

        "[type='tel'], [type='url'], [type='email'],
[type='datetime'], [type='date'], [type='month'], " +
        "[type='week'], [type='time'], [type='datetime-local'],
[type='range'], [type='color'], " +
        "[type='radio'], [type='checkbox'], [contenteditable],
[type='button']", delegate )

```

```

        // Support: Chrome, oldIE
        // "select" is provided as event.target when clicking a option
        .on( "click.validate", "select, option, [type='radio'],
[type='checkbox']", delegate );

```

```

        if ( this.settings.invalidHandler ) {
            $( this.currentForm ).on( "invalid-form.validate",
this.settings.invalidHandler );
        }
    },

```

```

// https://jqueryvalidation.org/Validator.form/

```

```

form: function() {
    this.checkForm();
    $.extend( this.submitted, this.errorMap );
    this.invalid = $.extend( {}, this.errorMap );
    if ( !this.valid() ) {
        $( this.currentForm ).triggerHandler( "invalid-form", [ this ] );
    }
    this.showErrors();
    return this.valid();
},

```



```

        checkForm: function() {

            this.prepareForm();

            for ( var i = 0, elements = ( this.currentElements = this.elements() );
elements[ i ]; i++ ) {

                this.check( elements[ i ] );

            }

            return this.valid();

        },

// https://jqueryvalidation.org/Validator.element/
element: function( element ) {

    var cleanElement = this.clean( element ),

        checkElement = this.validationTargetFor( cleanElement ),

        v = this,

        result = true,

        rs, group;

    if ( checkElement === undefined ) {

        delete this.invalid[ cleanElement.name ];

    } else {

        this.prepareElement( checkElement );

        this.currentElements = $( checkElement );

        // If this element is grouped, then validate all group elements
already

        // containing a value

        group = this.groups[ checkElement.name ];

```

```

        if ( group ) {
            $.each( this.groups, function( name, testgroup ) {
                if ( testgroup === group && name !==
checkElement.name ) {
                    cleanElement = v.validationTargetFor(
v.clean( v.findByName( name ) ) );
                    if ( cleanElement &&
cleanElement.name in v.invalid ) {
                        v.currentElements.push(
cleanElement );
                        result = v.check( cleanElement )
&& result;
                    }
                }
            });
        }

```

```

rs = this.check( checkElement ) !== false;
result = result && rs;
if ( rs ) {
    this.invalid[ checkElement.name ] = false;
} else {
    this.invalid[ checkElement.name ] = true;
}

```

```

if ( !this.numberOfInvalids() ) {

```

```

    // Hide error containers on last error

```

```

    this.toHide = this.toHide.add( this.containers );

```

```

    }

    this.showErrors();

    // Add aria-invalid status for screen readers
    $( element ).attr( "aria-invalid", !rs );
}

return result;
},

// https://jqueryvalidation.org/Validator.showErrors/
showErrors: function( errors ) {
    if ( errors ) {
        var validator = this;

        // Add items to error list and map
        $.extend( this.errorMap, errors );

        this.errorList = $.map( this.errorMap, function( message, name
    ) {

        return {
            message: message,
            element: validator.findByName( name )[ 0 ]
        };
    });

    // Remove items from success list
    this.successList = $.grep( this.successList, function( element ) {
        return !( element.name in errors );
    });
}

```

```

        });
    }
    if ( this.settings.showErrors ) {
        this.settings.showErrors.call( this, this.errorMap, this.errorList
);
    } else {
        this.defaultShowErrors();
    }
},

```

// <https://jqueryvalidation.org/Validator.resetForm/>

```

resetForm: function() {
    if ( $.fn.resetForm ) {
        $( this.currentForm ).resetForm();
    }
    this.invalid = {};
    this.submitted = {};
    this.prepareForm();
    this.hideErrors();
    var elements = this.elements()
        .removeData( "previousValue" )
        .removeAttr( "aria-invalid" );

    this.resetElements( elements );
},

```

```

resetElements: function( elements ) {
    var i;

```

```

        if ( this.settings.unhighlight ) {

            for ( i = 0; elements[ i ]; i++ ) {

                this.settings.unhighlight.call( this, elements[ i ],

                    this.settings.errorClass, "" );

                this.findByName( elements[ i ].name ).removeClass(

this.settings.validClass );

            }

        } else {

            elements

                .removeClass( this.settings.errorClass )

                .removeClass( this.settings.validClass );

        }

    },

```

```

numberOfInvalids: function() {

    return this.objectLength( this.invalid );

},

```

```

objectLength: function( obj ) {

    /* jshint unused: false */

    var count = 0,

        i;

    for ( i in obj ) {

```

```

        // This check allows counting elements with empty error

        // message as invalid elements

```

```
        if ( obj[ i ] !== undefined && obj[ i ] !== null && obj[ i ] !== false ) {

            count++;

        }

    }

    return count;

},
```

```
hideErrors: function() {

    this.hideThese( this.toHide );

},
```

```
hideThese: function( errors ) {

    errors.not( this.containers ).text( "" );

    this.addWrapper( errors ).hide();

},
```

```
valid: function() {

    return this.size() === 0;

},
```

```
size: function() {

    return this.errorList.length;

},
```

```
focusInvalid: function() {

    if ( this.settings.focusInvalid ) {

        try {
```

```

        $( this.findLastActive() || this.errorList.length &&
this.errorList[ 0 ].element || [] )

        .filter( ":visible" )

        .focus()

        // Manually trigger focusin event; without it, focusin
handler isn't called, findLastActive won't have anything to find

        .trigger( "focusin" );

    } catch ( e ) {

        // Ignore IE throwing errors when focusing hidden
elements

    }

}

},

findLastActive: function() {

    var lastActive = this.lastActive;

    return lastActive && $.grep( this.errorList, function( n ) {

        return n.element.name === lastActive.name;

    }).length === 1 && lastActive;

},

elements: function() {

    var validator = this,

        rulesCache = {};

    // Select all valid inputs inside the form (no submit or reset buttons)

    return $( this.currentForm )

```

```

        .find( "input, select, textarea, [contenteditable]" )
        .not( ":submit, :reset, :image, :disabled" )
        .not( this.settings.ignore )
        .filter( function() {
            var name = this.name || $( this ).attr( "name" ); // For
contenteditable

            if ( !name && validator.settings.debug && window.console ) {
                console.error( "%o has no name assigned", this );
            }

            // Set form expando on contenteditable
            if ( this.hasAttribute( "contenteditable" ) ) {
                this.form = $( this ).closest( "form" )[ 0 ];
                this.name = name;
            }

            // Select only the first element for each name, and only those
with rules specified

            if ( name in rulesCache || !validator.objectLength( $( this
).rules() ) ) {
                return false;
            }

            rulesCache[ name ] = true;

            return true;
        } );
    },

    clean: function( selector ) {

```



```

        return $( selector )[ 0 ];
    },

    errors: function() {

        var errorClass = this.settings.errorClass.split( " " ).join( "." );

        return $( this.settings.errorElement + "." + errorClass, this.errorContext
    );

    },

    resetInternals: function() {

        this.successList = [];

        this.errorList = [];

        this.errorMap = {};

        this.toShow = $( [] );

        this.toHide = $( [] );

    },

    reset: function() {

        this.resetInternals();

        this.currentElements = $( [] );

    },

    prepareForm: function() {

        this.reset();

        this.toHide = this.errors().add( this.containers );

    },

    prepareElement: function( element ) {

```

```

        this.reset();

        this.toHide = this.errorsFor( element );

    },

    elementValue: function( element ) {

        var $element = $( element ),

            type = element.type,

            val, idx;

        if ( type === "radio" || type === "checkbox" ) {

            return this.findByName( element.name ).filter( ":checked"

        ).val();

        } else if ( type === "number" && typeof element.validity !==

        "undefined" ) {

            return element.validity.badInput ? "NaN" : $element.val();

        }

        if ( element.hasAttribute( "contenteditable" ) ) {

            val = $element.text();

        } else {

            val = $element.val();

        }

        if ( type === "file" ) {

            // Modern browser (chrome & safari)

            if ( val.substr( 0, 12 ) === "C:\\fakepath\\" ) {

                return val.substr( 12 );
            }
        }
    }
}

```

```

    }

    // Legacy browsers
    // Unix-based path
    idx = val.lastIndexOf( "/" );
    if ( idx >= 0 ) {
        return val.substr( idx + 1 );
    }

    // Windows-based path
    idx = val.lastIndexOf( "\\" );
    if ( idx >= 0 ) {
        return val.substr( idx + 1 );
    }

    // Just the file name
    return val;
}

if ( typeof val === "string" ) {
    return val.replace( /\r/g, "" );
}

return val;
},

check: function( element ) {

    element = this.validationTargetFor( this.clean( element ) );

```

```

var rules = $( element ).rules(),

    rulesCount = $.map( rules, function( n, i ) {

        return i;

    }).length,

    dependencyMismatch = false,

    val = this.elementValue( element ),

    result, method, rule, normalizer;

// Prioritize the local normalizer defined for this element over the
global one

// if the former exists, otherwise user the global one in case it exists.
if ( typeof rules.normalizer === "function" ) {

    normalizer = rules.normalizer;

} else if (      typeof this.settings.normalizer === "function" ) {

    normalizer = this.settings.normalizer;

}

// If normalizer is defined, then call it to retrieve the changed value
instead

// of using the real one.

// Note that `this` in the normalizer is `element`.
if ( normalizer ) {

    val = normalizer.call( element, val );

    if ( typeof val !== "string" ) {

        throw new TypeError( "The normalizer should return a
string value." );

    }

```

defined method.

```
// Delete the normalizer from rules to avoid treating it as a pre-
```

```
delete rules.normalizer;
```

```
}
```

```
for ( method in rules ) {
```

```
rule = { method: method, parameters: rules[ method ] };
```

```
try {
```

```
result = $.validator.methods[ method ].call( this, val,  
element, rule.parameters );
```

```
// If a method indicates that the field is optional and  
therefore valid,
```

```
// don't mark it as valid when there are no other rules  
if ( result === "dependency-mismatch" && rulesCount  
=== 1 ) {
```

```
dependencyMismatch = true;
```

```
continue;
```

```
}
```

```
dependencyMismatch = false;
```

```
if ( result === "pending" ) {  
this.toHide = this.toHide.not( this.errorsFor(  
element ) );
```

```
return;
```

```
}
```

```
if ( !result ) {
```

```

        this.formatAndAdd( element, rule );

        return false;

    }

    } catch ( e ) {

        if ( this.settings.debug && window.console ) {

            console.log( "Exception occurred when
checking element " + element.id + ", check the " + rule.method + " method.", e );

        }

        if ( e instanceof TypeError ) {

            e.message += ". Exception occurred when
checking element " + element.id + ", check the " + rule.method + " method.";

        }

        throw e;

    }

}

if ( dependencyMismatch ) {

    return;

}

if ( this.objectLength( rules ) ) {

    this.successList.push( element );

}

return true;

},

```

// Return the custom message for the given element and validation method

// specified in the element's HTML5 data attribute

// return the generic message if present and no method specific message is  
present

```

customDataMessage: function( element, method ) {

    return $( element ).data( "msg" + method.charAt( 0 ).toUpperCase() +
        method.substring( 1 ).toLowerCase() ) || $( element ).data(
"msg" );

},

```

```

// Return the custom message for the given element name and validation
method

```

```

customMessage: function( name, method ) {

    var m = this.settings.messages[ name ];

    return m && ( m.constructor === String ? m : m[ method ] );

},

```

```

// Return the first defined argument, allowing empty strings

```

```

findDefined: function() {

    for ( var i = 0; i < arguments.length; i++ ) {

        if ( arguments[ i ] !== undefined ) {

            return arguments[ i ];

        }

    }

    return undefined;

},

```

```

// The second parameter 'rule' used to be a string, and extended to an object
literal

```

```

// of the following form:

```

```

// rule = {

```

```

//   method: "method name",

```

```

//   parameters: "the given method parameters"

```

```

    // }

    //

    // The old behavior still supported, kept to maintain backward compatibility
with

    // old code, and will be removed in the next major release.

    defaultMessage: function( element, rule ) {

        if ( typeof rule === "string" ) {

            rule = { method: rule };

        }

        var message = this.findDefined(

            this.customMessage( element.name, rule.method ),

            this.customDataMessage( element, rule.method ),

            // 'title' is never undefined, so handle empty string as
undefined

            !this.settings.ignoreTitle && element.title ||

undefined,

            $.validator.messages[ rule.method ],

            "<strong>Warning: No message defined for " +
element.name + "</strong>"

        ),

        theregex = /\$?\{(\d+)\}/g;

        if ( typeof message === "function" ) {

            message = message.call( this, rule.parameters, element );

        } else if ( theregex.test( message ) ) {

            message = $.validator.format( message.replace( theregex,
"{ $1 }" ), rule.parameters );

        }

```



```

        return message;
    },

    formatAndAdd: function( element, rule ) {

        var message = this.defaultMessage( element, rule );

        this.errorList.push( {

            message: message,

            element: element,

            method: rule.method

        });

        this.errorMap[ element.name ] = message;

        this.submitted[ element.name ] = message;

    },

    addWrapper: function( toToggle ) {

        if ( this.settings.wrapper ) {

            toToggle = toToggle.add( toToggle.parent(
this.settings.wrapper ) );

        }

        return toToggle;

    },

    defaultShowErrors: function() {

        var i, elements, error;

        for ( i = 0; this.errorList[ i ]; i++ ) {

```

```

        error = this.errorList[ i ];

        if ( this.settings.highlight ) {

            this.settings.highlight.call( this, error.element,
this.settings.errorClass, this.settings.validClass );

        }

        this.showLabel( error.element, error.message );

    }

    if ( this.errorList.length ) {

        this.toShow = this.toShow.add( this.containers );

    }

    if ( this.settings.success ) {

        for ( i = 0; this.successList[ i ]; i++ ) {

            this.showLabel( this.successList[ i ] );

        }

    }

    if ( this.settings.unhighlight ) {

        for ( i = 0, elements = this.validElements(); elements[ i ]; i++ ) {

            this.settings.unhighlight.call( this, elements[ i ],
this.settings.errorClass, this.settings.validClass );

        }

    }

    this.toHide = this.toHide.not( this.toShow );

    this.hideErrors();

    this.addWrapper( this.toShow ).show();

},

validElements: function() {

    return this.currentElements.not( this.invalidElements() );

}

```

```
},
```

```
invalidElements: function() {  
    return $( this.errorList ).map( function() {  
        return this.element;  
    });  
},
```

```
},
```

```
showLabel: function( element, message ) {  
    var place, group, errorID, v,  
        error = this.errorsFor( element ),  
        elementID = this.idOrName( element ),  
        describedBy = $( element ).attr( "aria-describedby" );
```

```
    if ( error.length ) {
```

```
        // Refresh error/success class
```

```
        error.removeClass( this.settings.validClass ).addClass(  
this.settings.errorClass );
```

```
        // Replace message on existing label
```

```
        error.html( message );
```

```
    } else {
```

```
        // Create error element
```

```
        error = $( "<" + this.settings.errorElement + ">" )
```

```
            .attr( "id", elementID + "-error" )
```

```
            .addClass( this.settings.errorClass )
```

```

        .html( message || "" );

// Maintain reference to the element to be placed into the
DOM

place = error;

if ( this.settings.wrapper ) {

    // Make sure the element is visible, even in IE
    // actually showing the wrapped element is handled
    elsewhere

    place = error.hide().show().wrap( "<" +
this.settings.wrapper + ">" ).parent();

    }

    if ( this.labelContainer.length ) {

        this.labelContainer.append( place );

    } else if ( this.settings.errorPlacement ) {

        this.settings.errorPlacement.call( this, place, $(
element ) );

    } else {

        place.insertAfter( element );

    }

    // Link error back to the element

    if ( error.is( "label" ) ) {

        // If the error is a label, then associate using 'for'
        error.attr( "for", elementID );

```

```

// If the element is not a child of an associated label,
then it's necessary

// to explicitly apply aria-describedby

} else if ( error.parents( "label[for='" + this.escapeCssMeta(
elementID ) + "'" ].length === 0 ) {

    errorID = error.attr( "id" );

// Respect existing non-error aria-describedby
if ( !describedBy ) {

    describedBy = errorID;

} else if ( !describedBy.match( new RegExp( "\\b" +
this.escapeCssMeta( errorID ) + "\\b" ) ) ) {

// Add to end of list if not already present
describedBy += " " + errorID;

}

$( element ).attr( "aria-describedby", describedBy );

// If this element is grouped, then assign to all
elements in the same group

group = this.groups[ element.name ];

if ( group ) {

    v = this;

    $.each( v.groups, function( name, testgroup ) {

        if ( testgroup === group ) {

            $( "[name='" +
v.escapeCssMeta( name ) + "'" ], v.currentForm )

                .attr( "aria-
describedby", error.attr( "id" ) );

        }

```

```

    });

    }

    }

}

if ( !message && this.settings.success ) {

    error.text( "" );

    if ( typeof this.settings.success === "string" ) {

        error.addClass( this.settings.success );

    } else {

        this.settings.success( error, element );

    }

}

this.toShow = this.toShow.add( error );

},

```

```

errorsFor: function( element ) {

    var name = this.escapeCssMeta( this.idOrName( element ) ),

        describer = $( element ).attr( "aria-describedby" ),

        selector = "label[for='" + name + "'], label[for='" + name + "]"

    *".

```

```

    // 'aria-describedby' should directly reference the error element

    if ( describer ) {

        selector = selector + ", #" + this.escapeCssMeta( describer )

        .replace( /\s+/g, ", #" );

    }

```

```

return this

```

```

        .errors()

        .filter( selector );

    },

    // See https://api.jquery.com/category/selectors/, for CSS
    // meta-characters that should be escaped in order to be used with JQuery
    // as a literal part of a name/id or any selector.
    escapeCssMeta: function( string ) {

        return string.replace( /([\\!"#$%&'()*+,./:;=>?@\[\]^`{|}~])/g, "\\$1" );

    },

    idOrName: function( element ) {

        return this.groups[ element.name ] || ( this.checkable( element ) ?
element.name : element.id || element.name );

    },

    validationTargetFor: function( element ) {

        // If radio/checkbox, validate first element in group instead
        if ( this.checkable( element ) ) {

            element = this.findByName( element.name );

        }

        // Always apply ignore filter
        return $( element ).not( this.settings.ignore )[ 0 ];

    },

    checkable: function( element ) {

```

```

        return ( /radio|checkbox/i ).test( element.type );
    },

    findByName: function( name ) {

        return $( this.currentForm ).find( "[name='" + this.escapeCssMeta(
name ) + "'" ] );
    },

    getLength: function( value, element ) {

        switch ( element.nodeName.toLowerCase() ) {

            case "select":

                return $( "option:selected", element ).length;

            case "input":

                if ( this.checkable( element ) ) {

                    return this.findByName( element.name ).filter(
":checked" ).length;

                }

            }

        return value.length;
    },

    depend: function( param, element ) {

        return this.dependTypes[ typeof param ] ? this.dependTypes[ typeof
param ]( param, element ) : true;
    },

    dependTypes: {

        "boolean": function( param ) {

            return param;
        }
    }

```



```

    },

    "string": function( param, element ) {

        return !!$( param, element.form ).length;

    },

    "function": function( param, element ) {

        return param( element );

    }

},

optional: function( element ) {

    var val = this.elementValue( element );

    return !$.validator.methods.required.call( this, val, element ) &&
"dependency-mismatch";

},

startRequest: function( element ) {

    if ( !this.pending[ element.name ] ) {

        this.pendingRequest++;

        $( element ).addClass( this.settings.pendingClass );

        this.pending[ element.name ] = true;

    }

},

stopRequest: function( element, valid ) {

    this.pendingRequest--;

    // Sometimes synchronization fails, make sure pendingRequest is never
< 0

```

```

        if ( this.pendingRequest < 0 ) {

            this.pendingRequest = 0;

        }

        delete this.pending[ element.name ];

        $( element ).removeClass( this.settings.pendingClass );

        if ( valid && this.pendingRequest === 0 && this.formSubmitted &&
this.form() ) {

            $( this.currentForm ).submit();

            // Remove the hidden input that was used as a replacement
for the

            // missing submit button. The hidden input is added by
`handle()`

            // to ensure that the value of the used submit button is passed
on

            // for scripted submits triggered by this method

            if ( this.submitButton ) {

                $( "input:hidden[name='" + this.submitButton.name +
"" ]", this.currentForm ).remove();

            }

            this.formSubmitted = false;

        } else if ( !valid && this.pendingRequest === 0 && this.formSubmitted )
{

            $( this.currentForm ).triggerHandler( "invalid-form", [ this ] );

            this.formSubmitted = false;

        }

    },

    previousValue: function( element, method ) {

```

```

        method = typeof method === "string" && method || "remote";

        return $.data( element, "previousValue" ) || $.data( element,
"previousValue", {

            old: null,

            valid: true,

            message: this.defaultMessage( element, { method: method } )

        } );
    },

```

// Cleans up all forms and elements, removes validator-specific events

```

destroy: function() {

    this.resetForm();

    $( this.currentForm )

        .off( ".validate" )

        .removeData( "validator" )

        .find( ".validate-equalTo-blur" )

            .off( ".validate-equalTo" )

            .removeClass( "validate-equalTo-blur" );

}

},

```

```

classRuleSettings: {

    required: { required: true },

    email: { email: true },

    url: { url: true },

```

```
    date: { date: true },
    dateISO: { dateISO: true },
    number: { number: true },
    digits: { digits: true },
    creditcard: { creditcard: true }
},
```

```
addClassRules: function( className, rules ) {
    if ( className.constructor === String ) {
        this.classRuleSettings[ className ] = rules;
    } else {
        $.extend( this.classRuleSettings, className );
    }
},
```

```
classRules: function( element ) {
    var rules = {},
        classes = $( element ).attr( "class" );

    if ( classes ) {
        $.each( classes.split( " " ), function() {
            if ( this in $.validator.classRuleSettings ) {
                $.extend( rules, $.validator.classRuleSettings[ this ] );
            }
        });
    }

    return rules;
}
```

```
},
```

```
normalizeAttributeRule: function( rules, type, method, value ) {
```

```
    // Convert the value to a number for number inputs, and for text for  
    backwards compability
```

```
    // allows type="date" and others to be compared as strings
```

```
    if ( /min|max|step/.test( method ) && ( type === null ||  
/number|range|text/.test( type ) ) ) {
```

```
        value = Number( value );
```

```
    // Support Opera Mini, which returns NaN for undefined minlength
```

```
    if ( isNaN( value ) ) {
```

```
        value = undefined;
```

```
    }
```

```
}
```

```
if ( value || value === 0 ) {
```

```
    rules[ method ] = value;
```

```
} else if ( type === method && type !== "range" ) {
```

```
    // Exception: the jquery validate 'range' method
```

```
    // does not test for the html5 'range' type
```

```
    rules[ method ] = true;
```

```
}
```

```
},
```

```
attributeRules: function( element ) {
```

```

var rules = {},

    $element = $( element ),

    type = element.getAttribute( "type" ),

    method, value;

for ( method in $.validator.methods ) {

    // Support for <input required> in both html5 and older browsers
    if ( method === "required" ) {

        value = element.getAttribute( method );

        // Some browsers return an empty string for the required
        attribute

        // and non-HTML5 browsers might have required="" markup
        if ( value === "" ) {

            value = true;

        }

        // Force non-HTML5 browsers to return bool
        value = !!value;

    } else {

        value = $element.attr( method );

    }

    this.normalizeAttributeRule( rules, type, method, value );

}

```

// 'maxlength' may be returned as -1, 2147483647 ( IE ) and 524288 ( safari )  
for text inputs

```
if ( rules.maxlength && /-1|2147483647|524288/.test( rules.maxlength ) ) {  
    delete rules.maxlength;  
}
```

```
return rules;
```

```
},
```

```
dataRules: function( element ) {
```

```
    var rules = {},
```

```
        $element = $( element ),
```

```
        type = element.getAttribute( "type" ),
```

```
        method, value;
```

```
    for ( method in $.validator.methods ) {
```

```
        value = $element.data( "rule" + method.charAt( 0 ).toUpperCase() +  
method.substring( 1 ).toLowerCase() );
```

```
        this.normalizeAttributeRule( rules, type, method, value );
```

```
    }
```

```
    return rules;
```

```
},
```

```
staticRules: function( element ) {
```

```
    var rules = {},
```

```
        validator = $.data( element.form, "validator" );
```

```
    if ( validator.settings.rules ) {
```

```

        rules = $.validator.normalizeRule( validator.settings.rules[
element.name ] ) || {};

    }

    return rules;

},

```

```

normalizeRules: function( rules, element ) {

```

```

    // Handle dependency check

```

```

    $.each( rules, function( prop, val ) {

```

```

        // Ignore rule when param is explicitly false, eg. required:false

```

```

        if ( val === false ) {

```

```

            delete rules[ prop ];

```

```

            return;

```

```

        }

```

```

        if ( val.param || val.depends ) {

```

```

            var keepRule = true;

```

```

            switch ( typeof val.depends ) {

```

```

            case "string":

```

```

                keepRule = !!( val.depends, element.form ).length;

```

```

                break;

```

```

            case "function":

```

```

                keepRule = val.depends.call( element, element );

```

```

                break;

```

```

            }

```

```

            if ( keepRule ) {

```



```

rules[ prop ] = val.param !== undefined ? val.param :
true;

    } else {

        $.data( element.form, "validator" ).resetElements( $(
element ) );

        delete rules[ prop ];

    }

}

});

// Evaluate parameters

$.each( rules, function( rule, parameter ) {

    rules[ rule ] = $.isFunction( parameter ) && rule !== "normalizer" ?
parameter( element ) : parameter;

});

// Clean number parameters

$.each( [ "minlength", "maxlength" ], function() {

    if ( rules[ this ] ) {

        rules[ this ] = Number( rules[ this ] );

    }

});

$.each( [ "rangelength", "range" ], function() {

    var parts;

    if ( rules[ this ] ) {

        if ( $.isArray( rules[ this ] ) ) {

            rules[ this ] = [ Number( rules[ this ][ 0 ] ), Number(
rules[ this ][ 1 ] ) ];

        } else if ( typeof rules[ this ] === "string" ) {

```

```

        parts = rules[ this ].replace( /\[\]\]/g, "" ).split( /\s,/+/
);

        rules[ this ] = [ Number( parts[ 0 ] ), Number( parts[ 1 ]
)];

    }

}

});

```

```

if ( $.validator.autoCreateRanges ) {

```

```

    // Auto-create ranges

```

```

    if ( rules.min != null && rules.max != null ) {

```

```

        rules.range = [ rules.min, rules.max ];

```

```

        delete rules.min;

```

```

        delete rules.max;

```

```

    }

```

```

    if ( rules.minlength != null && rules.maxlength != null ) {

```

```

        rules.rangelength = [ rules.minlength, rules.maxlength ];

```

```

        delete rules.minlength;

```

```

        delete rules.maxlength;

```

```

    }

```

```

}

```

```

return rules;

```

```

},

```

```

// Converts a simple string to a {string: true} rule, e.g., "required" to {required:true}

```

```

normalizeRule: function( data ) {

```

```

        if ( typeof data === "string" ) {

            var transformed = {};

            $.each( data.split( /\s/ ), function() {

                transformed[ this ] = true;

            } );

            data = transformed;

        }

        return data;

    },

    // https://jqueryvalidation.org/jquery.validator.addMethod/
    addMethod: function( name, method, message ) {

        $.validator.methods[ name ] = method;

        $.validator.messages[ name ] = message !== undefined ? message :
$.validator.messages[ name ];

        if ( method.length < 3 ) {

            $.validator.addClassRules( name, $.validator.normalizeRule( name ) );

        }

    },

    // https://jqueryvalidation.org/jquery.validator.methods/
    methods: {

        // https://jqueryvalidation.org/required-method/
        required: function( value, element, param ) {

            // Check if dependency is met

            if ( !this.depend( param, element ) ) {

```

```

        return "dependency-mismatch";
    }

    if ( element.nodeName.toLowerCase() === "select" ) {

        // Could be an array for select-multiple or a string, both are
fine this way

        var val = $( element ).val();

        return val && val.length > 0;
    }

    if ( this.checkable( element ) ) {

        return this.getLength( value, element ) > 0;
    }

    return value.length > 0;
},

// https://jqueryvalidation.org/email-method/
email: function( value, element ) {

    // From https://html.spec.whatwg.org/multipage/forms.html#valid-e-
mail-address

    // Retrieved 2014-01-14

    // If you have a problem with this implementation, report a bug against
the above spec

    // Or use custom methods to implement your own email validation

    return this.optional( element ) || /^[a-zA-Z0-9.!#$%&'*+\/=?^_`{|}~-
]+@[a-zA-Z0-9](?:[a-zA-Z0-9-]{0,61}[a-zA-Z0-9])?(?:\.[a-zA-Z0-9](?:[a-zA-Z0-9-]{0,61}[a-zA-Z0-9
9]))?)*$/i.test( value );
},

```

```
// https://jqueryvalidation.org/url-method/

url: function( value, element ) {

    // Copyright (c) 2010-2013 Diego Perini, MIT licensed

    // https://gist.github.com/dperini/729294

    // see also https://mathiasbynens.be/demo/url-regex

    // modified to allow protocol-relative URLs

    return this.optional( element ) ||
/^(?:(?:(?:https?|ftp):)?\/\/)(?!\S+(?:\S*)?@)?(?:!(?:10|127)(?:\.\d{1,3}){3})(?!:(?:169\.\254|192\.\168)(?:\.\d{1,3}){2})(?!172\.(?:1[6-9]|2\d|3[0-1])(?:\.\d{1,3}){2})(?:[1-9]\d?|1\d\d|2[01]\d|22[0-3])(?:\.(?:1?\d{1,2}|2[0-4]\d|25[0-5])){2}(?:\.(?:[1-9]\d?|1\d\d|2[0-4]\d|25[0-4]))|(?:(?:[a-z\u00a1-\uffff0-9]-)*[a-z\u00a1-\uffff0-9]+)(?:\.(?:[a-z\u00a1-\uffff0-9]-)*[a-z\u00a1-\uffff0-9]+)*(?:\.(?:[a-z\u00a1-\uffff]{2,}))?(?:\d{2,5})?(?:[/?#\S*])?$)/i.test(
value );

},
```

```
// https://jqueryvalidation.org/date-method/

date: function( value, element ) {

    return this.optional( element ) || !/Invalid|NaN/.test( new Date( value
).toString() );

},
```

```
// https://jqueryvalidation.org/dateISO-method/

dateISO: function( value, element ) {

    return this.optional( element ) || /^\\d{4}[\\/-](0?[1-9]|1[012])[\\/-](0?[1-9]|12)[0-9]|3[01])$/i.test( value );

},
```

```
// https://jqueryvalidation.org/number-method/

number: function( value, element ) {
```

```
        return this.optional( element ) || /^(?::-?\d+|-\n?\\d{1,3}(?:,\\d{3})+)?(?:\\.\\d+)?$/ .test( value );\n    },
```

```
// https://jqueryvalidation.org/digits-method/
```

```
digits: function( value, element ) {\n    return this.optional( element ) || /^\\d+$/ .test( value );\n},
```

```
// https://jqueryvalidation.org/minlength-method/
```

```
minlength: function( value, element, param ) {\n    var length = $.isArray( value ) ? value.length : this.getLength( value,\nelement );\n    return this.optional( element ) || length >= param;\n},
```

```
// https://jqueryvalidation.org/maxlength-method/
```

```
maxlength: function( value, element, param ) {\n    var length = $.isArray( value ) ? value.length : this.getLength( value,\nelement );\n    return this.optional( element ) || length <= param;\n},
```

```
// https://jqueryvalidation.org/rangelength-method/
```

```
rangelength: function( value, element, param ) {\n    var length = $.isArray( value ) ? value.length : this.getLength( value,\nelement );\n    return this.optional( element ) || ( length >= param[ 0 ] && length <=\nparam[ 1 ] );
```

```
},
```

```
// https://jqueryvalidation.org/min-method/
```

```
min: function( value, element, param ) {  
    return this.optional( element ) || value >= param;  
},
```

```
// https://jqueryvalidation.org/max-method/
```

```
max: function( value, element, param ) {  
    return this.optional( element ) || value <= param;  
},
```

```
// https://jqueryvalidation.org/range-method/
```

```
range: function( value, element, param ) {  
    return this.optional( element ) || ( value >= param[ 0 ] && value <=  
param[ 1 ] );  
},
```

```
// https://jqueryvalidation.org/step-method/
```

```
step: function( value, element, param ) {  
    var type = $( element ).attr( "type" ),  
        errorMessage = "Step attribute on input type " + type + " is not  
supported.",  
        supportedTypes = [ "text", "number", "range" ],  
        re = new RegExp( "\\b" + type + "\\b" ),  
        notSupported = type && !re.test( supportedTypes.join() ),  
        decimalPlaces = function( num ) {  
            var match = ( "" + num ).match( /(?:\.\d+)?$/ );
```

```

        if ( !match ) {

            return 0;

        }

        // Number of digits right of decimal point.

        return match[ 1 ] ? match[ 1 ].length : 0;

    },

    toInt = function( num ) {

        return Math.round( num * Math.pow( 10, decimals ) );

    },

    valid = true,

    decimals;

    // Works only for text, number and range input types

    // TODO find a way to support input types date, datetime, datetime-
    local, month, time and week

    if ( notSupported ) {

        throw new Error( errorMessage );

    }

    decimals = decimalPlaces( param );

    // Value can't have too many decimals

    if ( decimalPlaces( value ) > decimals || toInt( value ) % toInt( param )
    !== 0 ) {

        valid = false;

    }

```



```

        return this.optional( element ) || valid;
    },

    // https://jqueryvalidation.org/equalTo-method/
    equalTo: function( value, element, param ) {

        // Bind to the blur event of the target in order to revalidate whenever
        the target field is updated
        var target = $( param );

        if ( this.settings.onfocusout && target.not( ".validate-equalTo-blur"
        ).length ) {

            target.addClass( "validate-equalTo-blur" ).on( "blur.validate-
            equalTo", function() {

                $( element ).valid();

            });
        }

        return value === target.val();
    },

    // https://jqueryvalidation.org/remote-method/
    remote: function( value, element, param, method ) {

        if ( this.optional( element ) ) {

            return "dependency-mismatch";

        }

        method = typeof method === "string" && method || "remote";

        var previous = this.previousValue( element, method ),
            validator, data, optionDataString;

```

```

        if ( !this.settings.messages[ element.name ] ) {

            this.settings.messages[ element.name ] = {};

        }

        previous.originalMessage = previous.originalMessage ||
this.settings.messages[ element.name ][ method ];

        this.settings.messages[ element.name ][ method ] = previous.message;

    }

    param = typeof param === "string" && { url: param } || param;
    optionDataString = $.param( $.extend( { data: value }, param.data ) );
    if ( previous.old === optionDataString ) {

        return previous.valid;

    }

    previous.old = optionDataString;

    validator = this;

    this.startRequest( element );

    data = {};

    data[ element.name ] = value;

    $.ajax( $.extend( true, {

        mode: "abort",

        port: "validate" + element.name,

        dataType: "json",

        data: data,

        context: validator.currentForm,

        success: function( response ) {

            var valid = response === true || response === "true",

                errors, message, submitted;

```

```

        validator.settings.messages[ element.name ][ method ]
= previous.originalMessage;

        if ( valid ) {

            submitted = validator.formSubmitted;

            validator.resetInternals();

            validator.toHide = validator.errorsFor( element

);

            validator.formSubmitted = submitted;

            validator.successList.push( element );

            validator.invalid[ element.name ] = false;

            validator.showErrors();

        } else {

            errors = {};

            message = response ||
validator.defaultMessage( element, { method: method, parameters: value } );

            errors[ element.name ] = previous.message =
message;

            validator.invalid[ element.name ] = true;

            validator.showErrors( errors );

        }

        previous.valid = valid;

        validator.stopRequest( element, valid );

    }

    }, param ) );

    return "pending";

}

}

```

```
});
```

```
// Ajax mode: abort
```

```
// usage: $.ajax({ mode: "abort"[, port: "uniqueport"]});
```

```
// if mode:"abort" is used, the previous request on that port (port can be undefined) is aborted  
via XMLHttpRequest.abort()
```

```
var pendingRequests = {},
```

```
    ajax;
```

```
// Use a prefilter if available (1.5+)
```

```
if ( $.ajaxPrefilter ) {
```

```
    $.ajaxPrefilter( function( settings, _, xhr ) {
```

```
        var port = settings.port;
```

```
        if ( settings.mode === "abort" ) {
```

```
            if ( pendingRequests[ port ] ) {
```

```
                pendingRequests[ port ].abort();
```

```
            }
```

```
            pendingRequests[ port ] = xhr;
```

```
        }
```

```
    });
```

```
} else {
```

```
    // Proxy ajax
```

```
    ajax = $.ajax;
```

```
    $.ajax = function( settings ) {
```

```
        var mode = ( "mode" in settings ? settings : $.ajaxSettings ).mode,
```

```
        port = ( "port" in settings ? settings : $.ajaxSettings ).port;
```

```

        if ( mode === "abort" ) {

            if ( pendingRequests[ port ] ) {

                pendingRequests[ port ].abort();

            }

            pendingRequests[ port ] = ajax.apply( this, arguments );

            return pendingRequests[ port ];

        }

        return ajax.apply( this, arguments );

    };

}

return $;

});

```

/\*! jQuery Validation Plugin - v1.17.0 - 7/29/2017

\* <https://jqueryvalidation.org/>

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```

!function(a){"function"===typeof define&&define.amd?define(["jquery"],a):"object"===typeof module&&module.exports?module.exports=a(require("jquery")):a(jQuery)}(function(a){a.extend(a.fn,{validate:function(b){if(!this.length)return void(b&&b.debug&&window.console&&console.warn("Nothing selected, can't validate, returning nothing."));var c=a.data(this[0],"validator");return c?c:(this.attr("novalidate","novalidate"),c=new a.validator(b,this[0]),a.data(this[0],"validator",c),c.settings.onSubmit&&(this.on("click.validate","submit",function(b){c.submitButton=b.currentTarget,a(this).hasClass("cancel")&&(c.cancelSubmit=!0),void 0!==a(this).attr("formnovalidate")&&(c.cancelSubmit=!0)}),this.on("submit.validate",function(b){function d(){var d,e;return c.submitButton&&(c.settings.submitHandler || c.formSubmitted)&&(d=a("<input type='hidden' />").attr("name",c.submitButton.name).val(a(c.submitButton).val()).appendTo(c.currentForm)),!c.settings.submitHandler || (e=c.settings.submitHandler.call(c,c.currentForm,b),d&&d.remove(),void 0!==e&&e)}return c.settings.debug&&b.preventDefault(),c.cancelSubmit?(c.cancelSubmit=!1,d()):c.form()?c.pendingRequest?(c.formSubmitted=!0,!1):d():c.focusInvalid(!1))),c},valid:function(){var b,c,d;return a(this[0]).is("form"?b=this.validate().form():{d=[],b=!0,c=a(this[0].form).validate(),this.each(fu

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nction(){b=c.element(this)&&b,b| |(d=d.concat(c.errorList))),c.errorList=d),b},rules:function(b,
c){var
d,e,f,g,h,i,j=this[0];if(null!=j&&(!j.form&&j.hasAttribute("contenteditable")&&(j.form=this.clos
est("form")[0],j.name=this.attr("name")),null!=j.form)){if(b.switch(d=a.data(j.form,"validator").
settings,e=d.rules,f=a.validator.staticRules(j),b){case"add":a.extend(f,a.validator.normalizeRul
e(c)),delete
f.messages,e[j.name]=f,c.messages&&(d.messages[j.name]=a.extend(d.messages[j.name],c.m
essages));break;case"remove":return c?(i={},a.each(c.split(/\s/),function(a,b){i[b]=f[b],delete
f[b]}),i):(delete e[j.name],f)}return
g=a.validator.normalizeRules(a.extend({},a.validator.classRules(j),a.validator.attributeRules(j),a
.validator.dataRules(j),a.validator.staticRules(j)),j),g.required&&(h=g.required,delete
g.required,g=a.extend({required:h},g)),g.remote&&(h=g.remote,delete
g.remote,g=a.extend(g,{remote:h})),g})),a.extend(a.expr.pseudos| |a.expr[":"],{blank:function
(b){return!a.trim(""+a(b).val())},filled:function(b){var c=a(b).val();return
null!=c&&!a.trim(""+c)},unchecked:function(b){return!a(b).prop("checked")}}),a.validator=fu
nction(b,c){this.settings=a.extend(!0,{},a.validator.defaults,b),this.currentForm=c,this.init(),a.v
alidator.format=function(b,c){return 1===arguments.length?function(){var
c=a.makeArray(arguments);return c.unshift(b),a.validator.format.apply(this,c)}:void
0===c?b:(arguments.length>2&&c.constructor!==Array&&(c=a.makeArray(arguments).slice(1)
,c.constructor!==Array&&(c=[c]),a.each(c,function(a,c){b=b.replace(new
RegExp("\\{"+a+"\\}","g"),function(){return
c}})),b)},a.extend(a.validator,{defaults:{messages:{},groups:{},rules:{},errorClass:"error",pendin
gClass:"pending",validClass:"valid",errorElement:"label",focusCleanup:!1,focusInvalid:!0,error
Container:a([]),errorLabelContainer:a([]),onsubmit:!0,ignore:".hidden",ignoreTitle:!1,onfocusin
:function(a){this.lastActive=a,this.settings.focusCleanup&&(this.settings.unhighlight&&this.set
tings.unhighlight.call(this,a,this.settings.errorClass,this.settings.validClass),this.hideThese(this.
errorsFor(a))),onfocusout:function(a){this.checkable(a)| |(a.name in
this.submitted)&&this.optional(a)| |this.element(a)},onkeyup:function(b,c){var
d=[16,17,18,20,35,36,37,38,39,40,45,144,225];9===c.which&&""===this.elementValue(b)| |a.i
nArray(c.keyCode,d)!==-1| |(b.name in this.submitted| |b.name in
this.invalid)&&this.element(b)},onclick:function(a){a.name in
this.submitted?this.element(a).parentNode.name in
this.submitted&&this.element(a.parentNode)},highlight:function(b,c,d){"radio"===b.type?this.
findByName(b.name).addClass(c).removeClass(d):a(b).addClass(c).removeClass(d)},unhighlight
:function(b,c,d){"radio"===b.type?this.findByName(b.name).removeClass(c).addClass(d):a(b).r
emoveClass(c).addClass(d)},setDefaults:function(b){a.extend(a.validator.defaults,b)},messages
:{required:"This field is required.",remote:"Please fix this field.",email:"Please enter a valid
email address.",url:"Please enter a valid URL.",date:"Please enter a valid
date.",dateISO:"Please enter a valid date (ISO).",number:"Please enter a valid
number.",digits:"Please enter only digits.",equalTo:"Please enter the same value
again.",maxlength:a.validator.format("Please enter no more than {0}
characters."),minlength:a.validator.format("Please enter at least {0}
characters."),rangelength:a.validator.format("Please enter a value between {0} and {1}
characters long."),range:a.validator.format("Please enter a value between {0} and
{1}."),max:a.validator.format("Please enter a value less than or equal to

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{0}."),min:a.validator.format("Please enter a value greater than or equal to
{0}."),step:a.validator.format("Please enter a multiple of
{0}.")),autoCreateRanges:!1,prototype:{init:function(){function
b(b){!this.form&&this.hasAttribute("contenteditable")&&(this.form=a(this).closest("form")[0],
this.name=a(this).attr("name"));var
c=a.data(this.form,"validator"),d="on"+b.type.replace(/^validate/, ""),e=c.settings;e[d]&&!a(thi
s).is(e.ignore)&&e[d].call(c,this,b)}this.labelContainer=a(this.settings.errorLabelContainer),this.
errorContext=this.labelContainer.length&&this.labelContainer| |a(this.currentForm),this.conta
iners=a(this.settings.errorContainer).add(this.settings.errorLabelContainer),this.submitted={},t
his.valueCache={},this.pendingRequest=0,this.pending={},this.invalid={},this.reset();var
c,d=this.groups={};a.each(this.settings.groups,function(b,c){"string"==typeof
c&&(c=c.split(/\s/)),a.each(c,function(a,c){d[c]=b})),c=this.settings.rules,a.each(c,function(b,d)
{c[b]=a.validator.normalizeRule(d)}),a(this.currentForm).on("focusin.validate focusout.validate
keyup.validate",":text, [type='password'], [type='file'], select, textarea, [type='number'],
[type='search'], [type='tel'], [type='url'], [type='email'], [type='datetime'], [type='date'],
[type='month'], [type='week'], [type='time'], [type='datetime-local'], [type='range'],
[type='color'], [type='radio'], [type='checkbox'], [contenteditable],
[type='button']",b).on("click.validate","select, option, [type='radio'],
[type='checkbox']",b),this.settings.invalidHandler&&a(this.currentForm).on("invalid-
form.validate",this.settings.invalidHandler)},form:function(){return
this.checkForm(),a.extend(this.submitted,this.errorMap),this.invalid=a.extend({},this.errorMap
),this.valid()| |a(this.currentForm).triggerHandler("invalid-
form",[this]),this.showErrors(),this.valid(),checkForm:function(){this.prepareForm();for(var
a=0,b=this.currentElements=this.elements();b[a];a++)this.check(b[a]);return
this.valid(),element:function(b){var
c,d,e=this.clean(b),f=this.validationTargetFor(e),g=this,h=!0;return void 0===f?delete
this.invalid[e.name]:(this.prepareElement(f),this.currentElements=a(f),d=this.groups[f.name],d
&&a.each(this.groups,function(a,b){b===d&&a!==f.name&&(e=g.validationTargetFor(g.clean(g
.findByNames(a))),e&&e.name in
g.invalid&&(g.currentElements.push(e),h=g.check(e)&&h)})),c=this.check(f)!==!1,h=h&&c,c?this
s.invalid[f.name]=!1:this.invalid[f.name]=!0,this.numberOfInvalids()| |(this.toHide=this.toHide.
add(this.containers)),this.showErrors(),a(b).attr("aria-
invalid",!c)),h},showErrors:function(b){if(b){var
c=this;a.extend(this.errorMap,b),this.errorList=a.map(this.errorMap,function(a,b){return{mess
age:a,element:c.findByNames(b)[0]}},this.successList=a.grep(this.successList,function(a){return
!(a.name in
b)}))this.settings.showErrors?this.settings.showErrors.call(this,this.errorMap,this.errorList):this
.defaultShowErrors(),resetForm:function(){a.fn.resetForm&&a(this.currentForm).resetForm(),
this.invalid={},this.submitted={},this.prepareForm(),this.hideErrors();var
b=this.elements().removeData("previousValue").removeAttr("aria-
invalid");this.resetElements(b)},resetElements:function(a){var
b;if(this.settings.unhighlight)for(b=0;a[b];b++)this.settings.unhighlight.call(this,a[b],this.setting
s.errorClass,""),this.findByNames(a[b].name).removeClass(this.settings.validClass);else
a.removeClass(this.settings.errorClass).removeClass(this.settings.validClass)},numberOfInvalid
s:function(){return this.objectLength(this.invalid)},objectLength:function(a){var b,c=0;for(b in

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a)void 0!==a[b]&&null!==a[b]&&a[b]!==1&&c++;return
c},hideErrors:function(){this.hideThese(this.toHide)},hideThese:function(a){a.not(this.container
s).text(""),this.addWrapper(a).hide()},valid:function(){return
0===this.size()},size:function(){return
this.errorList.length},focusInvalid:function(){if(this.settings.focusInvalid)try{a(this.findLastActiv
e())||this.errorList.length&&this.errorList[0].element||[]).filter(":visible").focus().trigger("focus
in")}catch(b){}},findLastActive:function(){var b=this.lastActive;return
b&&1===a.grep(this.errorList,function(a){return
a.element.name===b.name}).length&&b},elements:function(){var b=this,c={};return
a(this.currentForm).find("input, select, textarea, [contenteditable]").not(":submit, :reset,
:image, :disabled").not(this.settings.ignore).filter(function(){var
d=this.name||a(this).attr("name");return!d&&b.settings.debug&&window.console&&console.
error("%o has no name
assigned",this),this.hasAttribute("contenteditable")&&(this.form=a(this).closest("form")[0],thi
s.name=d),!(d in c)||b.objectLength(a(this).rules())&&(c[d]=!0,!0))}},clean:function(b){return
a(b)[0]},errors:function(){var b=this.settings.errorClass.split(" ").join(".");return
a(this.settings.errorElement+"."+b,this.errorContext)},resetInternals:function(){this.successList
=[],this.errorList=[],this.errorMap={},this.toShow=a([]),this.toHide=a([])},reset:function(){this.r
esetInternals(),this.currentElements=a([])},prepareForm:function(){this.reset(),this.toHide=this
.errors().add(this.containers)},prepareElement:function(a){this.reset(),this.toHide=this.errorsF
or(a)},elementValue:function(b){var
c,d,e=a(b),f=b.type;return"radio"===f||"checkbox"===f?this.findByName(b.name).filter(":chec
ked").val():"number"===f&&"undefined"!==typeof
b.validity?b.validity.badInput?"NaN":e.val():(c=b.hasAttribute("contenteditable"?e.text():e.val
(),"file"===f?"C:\\fakepath\\"===c.substr(0,12)?c.substr(12):(d=c.lastIndexOf("/"),d>=0?c.subst
r(d+1):(d=c.lastIndexOf("\\"),d>=0?c.substr(d+1):c)):"string"===typeof
c?c.replace(/r/g,""):c)},check:function(b){b=this.validationTargetFor(this.clean(b));var
c,d,e,f,g=a(b).rules(),h=a.map(g,function(a,b){return
b}).length,i=1,j=this.elementValue(b);if("function"===typeof
g.normalizer?f=g.normalizer:"function"===typeof
this.settings.normalizer&&(f=this.settings.normalizer),f){if(j=f.call(b,j),"string"!==typeof j)throw
new TypeError("The normalizer should return a string value.");delete g.normalizer}for(d in
g){e={method:d,parameters:g[d]};try{if(c=a.validator.methods[d].call(this,j,b,e.parameters),"d
ependency-mismatch"===c&&1===h){i=!0;continue}if(i=!1,"pending"===c)return
void(this.toHide=this.toHide.not(this.errorsFor(b)));if(!c)return
this.formatAndAdd(b,e),!1}catch(k){throw
this.settings.debug&&window.console&&console.log("Exception occurred when checking
element "+b.id+", check the "+e.method+" method.",k),k instanceof
TypeError&&(k.message+=" Exception occurred when checking element "+b.id+", check the
"+e.method+" method."),k)}if(!i)return
this.objectLength(g)&&this.successList.push(b,!0),customDataMessage:function(b,c){return
a(b).data("msg"+c.charAt(0).toUpperCase()+c.substr(1).toLowerCase())||a(b).data("msg")},
customMessage:function(a,b){var c=this.settings.messages[a];return
c&&(c.constructor===String?c:c[b])},findDefined:function(){for(var
a=0;a<arguments.length;a++)if(void 0!==arguments[a])return

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arguments[a],defaultMessage:function(b,c){"string"==typeof c&&(c={method:c});var
d=this.findDefined(this.customMessage(b.name,c.method),this.customDataMessage(b,c.meth
od),!this.settings.ignoreTitle&&b.title|void
0,a.validator.messages[c.method],"<strong>Warning: No message defined for
"+b.name+"</strong>"),e=/\$?\\{\\d+\\}/g;return"function"==typeof
d?d=d.call(this,c.parameters,b):e.test(d)&&(d=a.validator.format(d.replace(e,"{$1}"),c.parame
ters)),d},formatAndAdd:function(a,b){var
c=this.defaultMessage(a,b);this.errorList.push({message:c,element:a,method:b.method}),this.
errorMap[a.name]=c,this.submitted[a.name]=c},addWrapper:function(a){return
this.settings.wrapper&&(a=a.add(a.parent(this.settings.wrapper))),a},defaultShowErrors:functi
on(){var
a,b,c;for(a=0;this.errorList[a];a++)c=this.errorList[a],this.settings.highlight&&this.settings.highli
ght.call(this,c.element,this.settings.errorClass,this.settings.validClass),this.showLabel(c elemen
t,c.message);if(this.errorList.length&&(thisToShow=thisToShow.add(this.containers)),this.setti
ngs.success)for(a=0;this.successList[a];a++)this.showLabel(this.successList[a]);if(this.settings.u
nhighlight)for(a=0,b=this.validElements();b[a];a++)this.settings.unhighlight.call(this,b[a],this.se
ttings.errorClass,this.settings.validClass);this.toHide=this.toHide.not(thisToShow),this.hideErro
rs(),this.addWrapper(thisToShow).show(),validElements:function(){return
this.currentElements.not(this.invalidElements())},invalidElements:function(){return
a(this.errorList).map(function(){return this.element})},showLabel:function(b,c){var
d,e,f,g,h=this.errorsFor(b),i=this.idOrName(b),j=a(b).attr("aria-
describedby");h.length?(h.removeClass(this.settings.validClass).addClass(this.settings.errorClas
s),h.html(c)):(h=a("<" + this.settings.errorElement + ">").attr("id",i+"-
error").addClass(this.settings.errorClass).html(c|""),d=h,this.settings.wrapper&&(d=h.hide()).s
how().wrap("<" + this.settings.wrapper + ">").parent()),this.labelContainer.length?this.labelCont
ainer.append(d):this.settings.errorPlacement?this.settings.errorPlacement.call(this,d,a(b)):d.in
sertAfter(b),h.is("label"?h.attr("for",i):0===h.parents("label[for='"+this.escapeCssMeta(i)+"'"]")
.length&&(f=h.attr("id"),j?j.match(new RegExp("\\b"+this.escapeCssMeta(f)+"\\b"))||j+="
"+f):j=f,a(b).attr("aria-
describedby",j)),e=this.groups[b.name],e&&(g=this,a.each(g.groups,function(b,c){c===e&&a("[
name='"+g.escapeCssMeta(b)+"'"],g.currentForm).attr("aria-
describedby",h.attr("id"))})),!c&&this.settings.success&&(h.text(""),"string"==typeof
this.settings.success?h.addClass(this.settings.success):this.settings.success(h,b)),thisToShow=t
hisToShow.add(h)},errorsFor:function(b){var
c=this.escapeCssMeta(this.idOrName(b)),d=a(b).attr("aria-describedby"),e="label[for='"+c+"'",
label[for='"+c+"' *";return d&&(e=e+", #" + this.escapeCssMeta(d).replace(/\\s+/g,"
#")),this.errors().filter(e)},escapeCssMeta:function(a){return
a.replace(/([\\!#$%&'()*+.,\\:;<=>?@\\[\\^`{|}~])/g,"\\$1"),idOrName:function(a){return
this.groups[a.name]|||(this.checkable(a)?a.name:a.id|a.name)},validationTargetFor:function(
b){return
this.checkable(b)&&(b=this.findByName(b.name)),a(b).not(this.settings.ignore)[0]},checkable:f
unction(a){return/radio|checkbox/i.test(a.type)},findByName:function(b){return
a(this.currentForm).find("[name='"+this.escapeCssMeta(b)+"'"])}},getLength:function(b,c){switc
h(c.nodeName.toLowerCase()){case"select":return
a("option:selected",c).length;case"input":if(this.checkable(c))return

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this.findByName(c.name).filter(":checked").length}return
b.length},depend:function(a,b){return!this.dependTypes[typeof a]||this.dependTypes[typeof
a](a,b)},dependTypes:{'boolean':function(a){return
a},string:function(b,c){return!!a(b,c.form).length},'function':function(a,b){return
a(b)}},optional:function(b){var
c=this.elementValue(b);return!a.validator.methods.required.call(this,c,b)&&"dependency-
mismatch"},startRequest:function(b){this.pending[b.name]||(this.pendingRequest++,a(b).add
Class(this.settings.pendingClass),this.pending[b.name]=!0)},stopRequest:function(b,c){this.pen
dingRequest--,this.pendingRequest<0&&(this.pendingRequest=0),delete
this.pending[b.name],a(b).removeClass(this.settings.pendingClass),c&&0===this.pendingRequ
est&&this.formSubmitted&&this.form()?(a(this.currentForm).submit(),this.submitButton&&a(
"input:hidden[name='"+this.submitButton.name+"']",this.currentForm).remove(),this.formSub
mitted=!1):!c&&0===this.pendingRequest&&this.formSubmitted&&(a(this.currentForm).trigge
rHandler("invalid-form",[this]),this.formSubmitted=!1)},previousValue:function(b,c){return
c=="string"==typeof
c&&c||"remote",a.data(b,"previousValue")||a.data(b,"previousValue",{old:null,valid:!0,messa
ge:this.defaultMessage(b,{method:c})}),destroy:function(){this.resetForm(),a(this.currentForm
).off(".validate").removeData("validator").find(".validate-equalTo-blur").off(".validate-
equalTo").removeClass("validate-equalTo-
blur")},classRuleSettings:{required:{required:!0},email:{email:!0},url:{url:!0},date:{date:!0},dat
eISO:{dateISO:!0},number:{number:!0},digits:{digits:!0},creditcard:{creditcard:!0}},addClassRul
es:function(b,c){b.constructor===String?this.classRuleSettings[b]=c:a.extend(this.classRuleSetti
ngs,b)},classRules:function(b){var c={},d=a(b).attr("class");return d&&a.each(d.split("
"),function(){this in
a.validator.classRuleSettings&&a.extend(c,a.validator.classRuleSettings[this])),c},normalizeAtt
ributeRule:function(a,b,c,d){/min|max|step/.test(c)&&(null===b||/number|range|text/.test(
b))&&(d=Number(d),isNaN(d)&&(d=void
0)),d||0===d?a[c]=d:b===c&&"range"!==b&&(a[c]=!0)},attributeRules:function(b){var
c,d,e={},f=a(b),g=b.getAttribute("type");for(c in
a.validator.methods)"required"===c?(d=b.getAttribute(c),""===d&&(d=!0),d=!d):d=f.attr(c),th
is.normalizeAttributeRule(e,g,c,d);return e.maxlength&&/-
1|2147483647|524288/.test(e.maxlength)&&delete e.maxlength,e},dataRules:function(b){var
c,d,e={},f=a(b),g=b.getAttribute("type");for(c in
a.validator.methods)d=f.data("rule"+c.charAt(0).toUpperCase()+c.substring(1).toLowerCase()),
this.normalizeAttributeRule(e,g,c,d);return e},staticRules:function(b){var
c={},d=a.data(b.form,"validator");return
d.settings.rules&&(c=a.validator.normalizeRule(d.settings.rules[b.name])||{}),c},normalizeRule
s:function(b,c){return a.each(b,function(d,e){if(e===!1)return void delete
b[d];if(e.param||e.depends){var f=!0;switch(typeof
e.depends){case"string":f=!a(e.depends,c.form).length;break;case"function":f=e.depends.call(
c,c)}?b[d]=void 0===e.param||e.param:(a.data(c.form,"validator").resetElements(a(c)),delete
b[d])},a.each(b,function(d,e){b[d]=a.isFunction(e)&&"normalizer"!==d?e(c):e}),a.each(["minle
ngth","maxlength",function(){b[this]&&(b[this]=Number(b[this]))},a.each(["rangelength","ran
ge"],function(){var
c;b[this]&&(a.isArray(b[this])?b[this]=[Number(b[this][0]),Number(b[this][1]):"string"==typeof

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b[this]&&(c=b[this].replace(/[\[\]]/g,"").split(/[s,]+/),b[this]=[Number(c[0]),Number(c[1])])]),a
.validator.autoCreateRanges&&(null!=b.min&&null!=b.max&&(b.range=[b.min,b.max],delete
b.min,delete
b.max),null!=b.minlength&&null!=b.maxlength&&(b.rangelength=[b.minlength,b.maxlength],d
elete b.minlength,delete b.maxlength)),b},normalizeRule:function(b){if("string"==typeof b){var
c={};a.each(b.split(/\s/),function(){c[this]=!0}),b=c}return
b},addMethod:function(b,c,d){a.validator.methods[b]=c,a.validator.messages[b]=void
0!==d?d:a.validator.messages[b],c.length<3&&a.validator.addClassRules(b,a.validator.normali
zeRule(b))},methods:{required:function(b,c,d){if(!this.depend(d,c))return"dependency-
mismatch";if("select"===c.nodeName.toLowerCase()){var e=a(c).val();return
e&&e.length>0}return
this.checkable(c)?this.getLength(b,c)>0:b.length>0},email:function(a,b){return
this.optional(b)||/^([a-zA-Z0-9.!#$%&'*+√=?^_`{|}~-]+@[a-zA-Z0-9]([a-zA-Z0-9-]
{0,61}[a-zA-Z0-9])?(\.([a-zA-Z0-9]([a-zA-Z0-9-]([a-zA-Z0-9])?)*$)/.test(a)},url:function(a,b){return
this.optional(b)||/^(?:(?:(https?|ftp):)?\:\/\/)(?:S+((?:S*)?@)?(?:!(?:10|127)(?:\d{1,3}){3}
)(?!169\254|192\168)(?:\d{1,3}){2})(?!172\.(?:1[6-9]|2\d|3[0-1])(?:\d{1,3}){2})(?:[1-
9]\d?|1\d\d|2[01]\d|22[0-3])(?:\.(?:1?d{1,2}|2[0-4]\d|25[0-5])){2}(?:\.(?:[1-9]\d?|1\d\d|2[0-
4]\d|25[0-4]))|(?:(?:[a-z\u00a1-\uffff0-9-])*[a-z\u00a1-\uffff0-9]+)(?:\.(?:[a-z\u00a1-\uffff0-
9-])*[a-z\u00a1-\uffff0-9]+)*(?:\.(?:[a-z\u00a1-
\u00ff]{2,}))?(?:\d{2,5})?(?:[V#]S*)?$/.test(a)},date:function(a,b){return
this.optional(b)||!/Invalid|NaN/.test(new Date(a).toString())},dateISO:function(a,b){return
this.optional(b)||/^\d{4}[\-\/](0?[1-9]|1[012])[\-\/](0?[1-9]|1[12])[0-
9]|3[01])$/..test(a)},number:function(a,b){return this.optional(b)||/^(?:-?\d+|-
?\d{1,3}(?:,\d{3})+)?(?:\.\d+)?$/.test(a)},digits:function(a,b){return
this.optional(b)||/^\d+$/..test(a)},minlength:function(b,c,d){var
e=a.isArray(b)?b.length:this.getLength(b,c);return
this.optional(c)||e>=d},maxlength:function(b,c,d){var
e=a.isArray(b)?b.length:this.getLength(b,c);return
this.optional(c)||e<=d},rangelength:function(b,c,d){var
e=a.isArray(b)?b.length:this.getLength(b,c);return
this.optional(c)||e>=d[0]&&e<=d[1]},min:function(a,b,c){return
this.optional(b)||a>=c},max:function(a,b,c){return
this.optional(b)||a<=c},range:function(a,b,c){return
this.optional(b)||a>=c[0]&&a<=c[1]},step:function(b,c,d){var e,f=a(c).attr("type"),g="Step
attribute on input type "+f+" is not supported.",h=["text","number","range"],i=new
RegExp("\\b"+f+"\\b"),j=f&&!i.test(h.join()),k=function(a){var
b=("" +a).match(/(?:\.\d+)?$/);return b&&b[1]?b[1].length:0},l=function(a){return
Math.round(a*Math.pow(10,e))},m=!0;if(j)throw new Error(g);return
e=k(d),(k(b)>e||l(b)%l(d)!==0)&&(m=!1),this.optional(c)||m},equalTo:function(b,c,d){var
e=a(d);return this.settings.onfocusout&&e.not(".validate-equalTo-
blur").length&&e.addClass("validate-equalTo-blur").on("blur.validate-
equalTo",function(){a(c).valid()}),b===e.val(),remote:function(b,c,d,e){if(this.optional(c))retur
n"dependency-mismatch";e="string"==typeof e&&e||"remote";var
f,g,h,i=this.previousValue(c,e);return
this.settings.messages[c.name]||(this.settings.messages[c.name]={}),i.originalMessage=i.origin
```

```

alMessage| |this.settings.messages[c.name][e],this.settings.messages[c.name][e]=i.message,d
="string"==typeof
d&&{url:d}| |d,h=a.param(a.extend({data:b},d.data)),i.old===h?i.valid:(i.old=h,f=this,this.startR
equest(c),g={},g[c.name]=b,a.ajax(a.extend(!0,{mode:"abort",port:"validate"+c.name,dataType
:"json",data:g,context:f.currentForm,success:function(a){var
d,g,h,j=a===!0| |"true"===a;f.settings.messages[c.name][e]=i.originalMessage,j?(h=f.formSub
mitted,f.resetInternals(),f.toHide=f.errorsFor(c),f.formSubmitted=h,f.successList.push(c),f.inval
id[c.name]=!1,f.showErrors()):(d={},g=a| |f.defaultMessage(c,{method:e,parameters:b})),d[c.na
me]=i.message=g,f.invalid[c.name]=!0,f.showErrors(d)),i.valid=j,f.stopRequest(c,j)},d)),,"pendin
g"))}});var b,c={};return a.ajaxPrefilter?a.ajaxPrefilter(function(a,b,d){var
e=a.port;"abort"===a.mode&&(c[e]&&c[e].abort(),c[e]=d)}):(b=a.ajax,a.ajax=function(d){var
e=("mode"in d?d:a.ajaxSettings).mode,f=("port"in
d?d:a.ajaxSettings).port;return"abort"===e?(c[f]&&c[f].abort(),c[f]=b.apply(this,arguments),c[f
]):b.apply(this,arguments)},a));

```

```

// Unobtrusive validation support library for jQuery and jQuery Validate

```

```

// Copyright (c) .NET Foundation. All rights reserved.

```

```

// Licensed under the Apache License, Version 2.0. See License.txt in the project root for
license information.

```

```

// @version v3.2.11

```

```

/*jslint white: true, browser: true, onevar: true, undef: true, nomen: true, eqeqeq: true,
plusplus: true, bitwise: true, regexp: true, newcap: true, immed: true, strict: false */

```

```

/*global document: false, jQuery: false */

```

```

(function (factory) {
    if (typeof define === 'function' && define.amd) {
        // AMD. Register as an anonymous module.
        define("jquery.validate.unobtrusive", ["jquery-validation"], factory);
    } else if (typeof module === 'object' && module.exports) {
        // CommonJS-like environments that support module.exports
        module.exports = factory(require('jquery-validation'));
    } else {

```

```

// Browser global

jQuery.validator.unobtrusive = factory(jQuery);

}

}(function ($) {

    var $jqval = $.validator,

        adapters,

        data_validation = "unobtrusiveValidation";

    function setValidationValues(options, ruleName, value) {

        options.rules[ruleName] = value;

        if (options.message) {

            options.messages[ruleName] = options.message;

        }

    }

}

function splitAndTrim(value) {

    return value.replace(/^s+|\s+$/g, "").split(/\s*,\s*/g);

}

function escapeAttributeValue(value) {

    // As mentioned on http://api.jquery.com/category/selectors/

    return value.replace(/([!"#$%&'()*+,-./:;<=>?@\[\]\\^`{|}~])/g, "\\$1");

}

function getModelPrefix(fieldName) {

    return fieldName.substr(0, fieldName.lastIndexOf(".") + 1);

}

```

```

function appendModelPrefix(value, prefix) {

    if (value.indexOf("*.") === 0) {

        value = value.replace("*. ", prefix);

    }

    return value;

}

```

```

function onError(error, inputElement) { // 'this' is the form element

    var container = $(this).find("[data-valmsg-for=" +
escapeAttributeValue(inputElement[0].name) + "]",

        replaceAttrValue = container.attr("data-valmsg-replace"),

        replace = replaceAttrValue ? $.parseJSON(replaceAttrValue) !== false : null;

    container.removeClass("field-validation-valid").addClass("field-validation-error");
    error.data("unobtrusiveContainer", container);

    if (replace) {

        container.empty();

        error.removeClass("input-validation-error").appendTo(container);

    }
    else {

        error.hide();

    }

}

```

```

function onErrors(event, validator) { // 'this' is the form element

    var container = $(this).find("[data-valmsg-summary=true]"),

```

```

list = container.find("ul");

if (list && list.length && validator.errorList.length) {

    list.empty();

    container.addClass("validation-summary-errors").removeClass("validation-summary-
valid");

    $.each(validator.errorList, function () {

        $("<li />").html(this.message).appendTo(list);

    });

}

}

function onSuccess(error) { // 'this' is the form element

    var container = error.data("unobtrusiveContainer");

    if (container) {

        var replaceAttrValue = container.attr("data-valmsg-replace"),

            replace = replaceAttrValue ? $.parseJSON(replaceAttrValue) : null;

        container.addClass("field-validation-valid").removeClass("field-validation-error");

        error.removeData("unobtrusiveContainer");

        if (replace) {

            container.empty();

        }

    }

}

```

```

function onReset(event) { // 'this' is the form element

    var $form = $(this),

        key = '__jquery_unobtrusive_validation_form_reset';

    if ($form.data(key)) {

        return;

    }

    // Set a flag that indicates we're currently resetting the form.

    $form.data(key, true);

    try {

        $form.data("validator").resetForm();

    } finally {

        $form.removeData(key);

    }


    $form.find(".validation-summary-errors")

        .addClass("validation-summary-valid")

        .removeClass("validation-summary-errors");

    $form.find(".field-validation-error")

        .addClass("field-validation-valid")

        .removeClass("field-validation-error")

        .removeData("unobtrusiveContainer")

        .find(">*") // If we were using valmsg-replace, get the underlying error

        .removeData("unobtrusiveContainer");

}


function validationInfo(form) {

```



```

var $form = $(form),

result = $form.data(data_validation),

onResetProxy = $.proxy(onReset, form),

defaultOptions = $jqval.unobtrusive.options || {},

execInContext = function (name, args) {

    var func = defaultOptions[name];

    func && $.isFunction(func) && func.apply(form, args);

};

if (!result) {

    result = {

        options: { // options structure passed to jQuery Validate's validate() method

            errorClass: defaultOptions.errorClass || "input-validation-error",

            errorElement: defaultOptions.errorElement || "span",

            errorPlacement: function () {

                onError.apply(form, arguments);

                execInContext("errorPlacement", arguments);

            },

            invalidHandler: function () {

                onErrors.apply(form, arguments);

                execInContext("invalidHandler", arguments);

            },

            messages: {},

            rules: {},

            success: function () {

                onSuccess.apply(form, arguments);

                execInContext("success", arguments);

            }

        }

    };

```

```

    }

    },

    attachValidation: function () {

        $form

            .off("reset." + data_validation, onResetProxy)

            .on("reset." + data_validation, onResetProxy)

            .validate(this.options);

    },

    validate: function () { // a validation function that is called by unobtrusive Ajax

        $form.validate();

        return $form.valid();

    }

    };

    $form.data(data_validation, result);

}

return result;

}

```

```

$.jQval.unobtrusive = {

```

```

    adapters: [],

```

```

    parseElement: function (element, skipAttach) {

```

```

        /// <summary>

```

```

        /// Parses a single HTML element for unobtrusive validation attributes.

```

```

        /// </summary>

```

```

        /// <param name="element" domElement="true">The HTML element to be
        parsed.</param>

```

```

    /// <param name="skipAttach" type="Boolean">[Optional] true to skip attaching the
    /// validation to the form. If parsing just this single element, you should specify true.
    /// If parsing several elements, you should specify false, and manually attach the
validation
    /// to the form when you are finished. The default is false.</param>

    var $element = $(element),

        form = $element.parents("form")[0],

        valInfo, rules, messages;

    if (!form) { // Cannot do client-side validation without a form

        return;

    }

    valInfo = validationInfo(form);

    valInfo.options.rules[element.name] = rules = {};

    valInfo.options.messages[element.name] = messages = {};

    $.each(this.adapters, function () {

        var prefix = "data-val-" + this.name,

            message = $element.attr(prefix),

            paramValues = {};

        if (message !== undefined) { // Compare against undefined, because an empty
message is legal (and falsy)

            prefix += "-";

            $.each(this.params, function () {

                paramValues[this] = $element.attr(prefix + this);

```

```
});
```

```
this.adapt({  
    element: element,  
    form: form,  
    message: message,  
    params: paramValues,  
    rules: rules,  
    messages: messages  
});
```

```
}
```

```
});
```

```
$.extend(rules, { "__dummy__": true });
```

```
if (!skipAttach) {  
    valInfo.attachValidation();  
}
```

```
},
```

```
parse: function (selector) {
```

```
    /// <summary>
```

```
    /// Parses all the HTML elements in the specified selector. It looks for input elements  
    decorated
```

```
    /// with the [data-val=true] attribute value and enables validation according to the data-  
    val-*
```

```
    /// attribute values.
```

```
    /// </summary>
```

```
/// <param name="selector" type="String">Any valid jQuery selector.</param>
```

```
// $forms includes all forms in selector's DOM hierarchy (parent, children and self) that  
have at least one
```

```
// element with data-val=true
```

```
var $selector = $(selector),
```

```
    $forms = $selector.parents()
```

```
        .addBack()
```

```
        .filter("form")
```

```
        .add($selector.find("form"))
```

```
        .has("[data-val=true]");
```

```
$selector.find("[data-val=true]").each(function () {
```

```
    $jqval.unobtrusive.parseElement(this, true);
```

```
});
```

```
$forms.each(function () {
```

```
    var info = validationInfo(this);
```

```
    if (info) {
```

```
        info.attachValidation();
```

```
    }
```

```
});
```

```
}
```

```
};
```

```
adapters = $jqval.unobtrusive.adapters;
```

```
adapters.add = function (adapterName, params, fn) {
```

```
/// <summary>Adds a new adapter to convert unobtrusive HTML into a jQuery Validate validation.</summary>
```

```
/// <param name="adapterName" type="String">The name of the adapter to be added. This matches the name used
```

```
/// in the data-val-xxxx HTML attribute (where xxxx is the adapter name).</param>
```

```
/// <param name="params" type="Array" optional="true">[Optional] An array of parameter names (strings) that will
```

```
/// be extracted from the data-val-xxxx-yyyy HTML attributes (where xxxx is the adapter name, and
```

```
/// yyyy is the parameter name).</param>
```

```
/// <param name="fn" type="Function">The function to call, which adapts the values from the HTML
```

```
/// attributes into jQuery Validate rules and/or messages.</param>
```

```
/// <returns type="jQuery.validator.unobtrusive.adapters" />
```

```
if (!fn) { // Called with no params, just a function
```

```
    fn = params;
```

```
    params = [];
```

```
}
```

```
this.push({ name: adapterName, params: params, adapt: fn });
```

```
return this;
```

```
};
```

```
adapters.addBool = function (adapterName, ruleName) {
```

```
/// <summary>Adds a new adapter to convert unobtrusive HTML into a jQuery Validate validation, where
```

```
/// the jQuery Validate validation rule has no parameter values.</summary>
```

```
/// <param name="adapterName" type="String">The name of the adapter to be added. This matches the name used
```

```
/// in the data-val-xxxx HTML attribute (where xxxx is the adapter name).</param>
```

```
/// <param name="ruleName" type="String" optional="true">[Optional] The name of the jQuery Validate rule. If not provided, the value
```

```

    /// of adapterName will be used instead.</param>

    /// <returns type="jQuery.validator.unobtrusive.adapters" />

    return this.add(adapterName, function (options) {

        setValidationValues(options, ruleName || adapterName, true);

    });

};

```

```

adapters.addMinMax = function (adapterName, minRuleName, maxRuleName,
minMaxRuleName, minAttribute, maxAttribute) {

    /// <summary>Adds a new adapter to convert unobtrusive HTML into a jQuery Validate
validation, where

    /// the jQuery Validate validation has three potential rules (one for min-only, one for max-
only, and

    /// one for min-and-max). The HTML parameters are expected to be named -min and -
max.</summary>

    /// <param name="adapterName" type="String">The name of the adapter to be added.
This matches the name used

    /// in the data-val-xxxx HTML attribute (where xxxx is the adapter name).</param>

    /// <param name="minRuleName" type="String">The name of the jQuery Validate rule to
be used when you only

    /// have a minimum value.</param>

    /// <param name="maxRuleName" type="String">The name of the jQuery Validate rule to
be used when you only

    /// have a maximum value.</param>

    /// <param name="minMaxRuleName" type="String">The name of the jQuery Validate
rule to be used when you

    /// have both a minimum and maximum value.</param>

    /// <param name="minAttribute" type="String" optional="true">[Optional] The name of
the HTML attribute that

    /// contains the minimum value. The default is "min".</param>

```

```
    /// <param name="maxAttribute" type="String" optional="true">[Optional] The name of  
    the HTML attribute that
```

```
    /// contains the maximum value. The default is "max".</param>
```

```
    /// <returns type="jQuery.validator.unobtrusive.adapters" />
```

```
    return this.add(adapterName, [minAttribute || "min", maxAttribute || "max"], function  
(options) {
```

```
        var min = options.params.min,
```

```
        max = options.params.max;
```

```
        if (min && max) {
```

```
            setValidationValues(options, minMaxRuleName, [min, max]);
```

```
        }
```

```
        else if (min) {
```

```
            setValidationValues(options, minRuleName, min);
```

```
        }
```

```
        else if (max) {
```

```
            setValidationValues(options, maxRuleName, max);
```

```
        }
```

```
    });
```

```
};
```

```
adapters.addSingleVal = function (adapterName, attribute, ruleName) {
```

```
    /// <summary>Adds a new adapter to convert unobtrusive HTML into a jQuery Validate  
    validation, where
```

```
    /// the jQuery Validate validation rule has a single value.</summary>
```

```
    /// <param name="adapterName" type="String">The name of the adapter to be added.  
    This matches the name used
```

```
    /// in the data-val-xxxx HTML attribute(where xxxx is the adapter name).</param>
```



/// <param name="attribute" type="String">[Optional] The name of the HTML attribute that contains the value.

/// The default is "val".</param>

/// <param name="ruleName" type="String" optional="true">[Optional] The name of the jQuery Validate rule. If not provided, the value

/// of adapterName will be used instead.</param>

/// <returns type="jQuery.validator.unobtrusive.adapters" />

```
return this.add(adapterName, [attribute || "val"], function (options) {  
    setValidationValues(options, ruleName || adapterName, options.params[attribute]);  
});  
};
```

```
$jqval.addMethod("__dummy__", function (value, element, params) {  
    return true;  
});
```

```
$jqval.addMethod("regex", function (value, element, params) {  
    var match;  
    if (this.optional(element)) {  
        return true;  
    }  
}
```

```
    match = new RegExp(params).exec(value);  
    return (match && (match.index === 0) && (match[0].length === value.length));  
});
```

```
$jqval.addMethod("nonalphamin", function (value, element, nonalphamin) {  
    var match;
```

```

if (nonalphamin) {

    match = value.match(/\\W/g);

    match = match && match.length >= nonalphamin;

}

return match;

});

```

```

if ($jqval.methods.extension) {

    adapters.addSingleVal("accept", "mimetype");

    adapters.addSingleVal("extension", "extension");

} else {

    // for backward compatibility, when the 'extension' validation method does not exist, such
    as with versions

    // of JQuery Validation plugin prior to 1.10, we should use the 'accept' method for

    // validating the extension, and ignore mime-type validations as they are not supported.

    adapters.addSingleVal("extension", "extension", "accept");

}

```

```

adapters.addSingleVal("regex", "pattern");

```

```

adapters.addBool("creditcard").addBool("date").addBool("digits").addBool("email").addBool("
number").addBool("url");

adapters.addMinMax("length", "minlength", "maxlength",
"rangelength").addMinMax("range", "min", "max", "range");

adapters.addMinMax("minlength", "minlength").addMinMax("maxlength", "minlength",
"maxlength");

adapters.add("equalto", ["other"], function (options) {

    var prefix = getModelPrefix(options.element.name),

    other = options.params.other,

```

```

        fullOtherName = appendModelPrefix(other, prefix),

        element = $(options.form).find(":input").filter("[name='" +
escapeAttributeValue(fullOtherName) + "']")[0];

        setValidationValues(options, "equalTo", element);

    });

    adapters.add("required", function (options) {

        // jQuery Validate equates "required" with "mandatory" for checkbox elements

        if (options.element.tagName.toUpperCase() !== "INPUT" ||
options.element.type.toUpperCase() !== "CHECKBOX") {

            setValidationValues(options, "required", true);

        }

    });

    adapters.add("remote", ["url", "type", "additionalfields"], function (options) {

        var value = {

            url: options.params.url,

            type: options.params.type || "GET",

            data: {}

        },

        prefix = getModelPrefix(options.element.name);

        $.each(splitAndTrim(options.params.additionalfields || options.element.name), function
(i, fieldName) {

            var paramName = appendModelPrefix(fieldName, prefix);

            value.data[paramName] = function () {

                var field = $(options.form).find(":input").filter("[name='" +
escapeAttributeValue(paramName) + "']");

                // For checkboxes and radio buttons, only pick up values from checked fields.

                if (field.is(":checkbox")) {

```

```

        return field.filter(":checked").val() || field.filter(":hidden").val() || "";
    }

    else if (field.is(":radio")) {

        return field.filter(":checked").val() || "";

    }

    return field.val();

};

});

setValidationValues(options, "remote", value);

});

adapters.add("password", ["min", "nonalphamin", "regex"], function (options) {

    if (options.params.min) {

        setValidationValues(options, "minlength", options.params.min);

    }

    if (options.params.nonalphamin) {

        setValidationValues(options, "nonalphamin", options.params.nonalphamin);

    }

    if (options.params.regex) {

        setValidationValues(options, "regex", options.params.regex);

    }

});

adapters.add("fileextensions", ["extensions"], function (options) {

    setValidationValues(options, "extension", options.params.extensions);

});

$(function () {

```

```

    $jqval.unobtrusive.parse(document);

});

return $jqval.unobtrusive;

});

// Unobtrusive validation support library for jQuery and jQuery Validate
// Copyright (c) .NET Foundation. All rights reserved.
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// root for license information.
// @version v3.2.11
!function(a){"function"==typeof
define&&define.amd?define("jquery.validate.unobtrusive",["jquery-
validation"],a):"object"==typeof
module&&module.exports?module.exports=a(require("jquery-
validation")):jQuery.validator.unobtrusive=a(jQuery)}(function(a){function
e(a,e,n){a.rules[e]=n,a.message&&(a.messages[e]=a.message)}function n(a){return
a.replace(/^\s+|\s+$/g,"").split(/\s*,\s*/g)}function t(a){return
a.replace(/([!\"#$%&'()*+,\.\/:;<=>@\\[\]\^`{|}~])/g,"\\$1")}function r(a){return
a.substr(0,a.lastIndexOf(".")+1)}function i(a,e){return
0===a.indexOf("*.")&&(a=a.replace("*.",e)),a}function o(e,n){var
r=a(this).find("[data-valmsg-for='"+t(n[0].name)+"'"]"),i=r.attr("data-valmsg-
replace"),o=i?a.parseJSON(i)!=!1:null;r.removeClass("field-validation-
valid").addClass("field-validation-
error"),e.data("unobtrusiveContainer",r),o?(r.empty(),e.removeClass("input-
validation-error").appendTo(r)):e.hide()}function d(e,n){var
t=a(this).find("[data-valmsg-
summary=true]"),r=t.find("ul");r&&r.length&&n.errorList.length&&(r.empty(),t.addC
lass("validation-summary-errors").removeClass("validation-summary-
valid"),a.each(n.errorList,function(){a("<li
/>").html(this.message).appendTo(r)}))}function s(e){var
n=e.data("unobtrusiveContainer");if(n){var t=n.attr("data-valmsg-
replace"),r=t?a.parseJSON(t):null;n.addClass("field-validation-
valid").removeClass("field-validation-
error"),e.removeData("unobtrusiveContainer"),r&&n.empty()}function l(e){var
n=a(this),t="__jquery_unobtrusive_validation_form_reset";if(!n.data(t)){n.data(t,
!0);try{n.data("validator").resetForm()}finally{n.removeData(t)}n.find(".validati
on-summary-errors").addClass("validation-summary-valid").removeClass("validation-
summary-errors"),n.find(".field-validation-error").addClass("field-validation-
valid").removeClass("field-validation-
error").removeData("unobtrusiveContainer").find(">").removeData("unobtrusiveCont
ainer")}}function u(e){var
n=a(e),t=n.data(v),r=a.proxy(l,e),i=f.unobtrusive.options||{};u=function(n,t){var
r=i[n];r&&a.isFunction(r)&&r.apply(e,t)};return
t||t={options:{errorClass:i.errorClass||"input-validation-
error",errorElement:i.errorElement||"span",errorPlacement:function(){o.apply(e,ar
guments),u("errorPlacement",arguments)},invalidHandler:function(){d.apply(e,argum
ents),u("invalidHandler",arguments)},messages:{},rules:{},success:function(){s.ap
ply(e,arguments),u("success",arguments)}}},attachValidation:function(){n.off("rese

```

```

t."+v,r).on("reset."+v,r).validate(this.options)},validate:function(){return
n.validate(),n.valid()}}},n.data(v,t)),t}var
m,f=a.validator,v="unobtrusiveValidation";return
f.unobtrusive={adapters:[],parseElement:function(e,n){var
t,r,i,o=a(e),d=o.parents("form")[0];d&&(t=u(d),t.options.rules[e.name]=r={},t.opt
ions.messages[e.name]=i={},a.each(this.adapters,function(){var n="data-val-
"+this.name,t=o.attr(n),s={};void 0!==t&&(n+="-
",a.each(this.params,function(){s[this]=o.attr(n+this)}),this.adapt({element:e,fo
rm:d,message:t,params:s,rules:r,messages:i}))),a.extend(r,{__dummy__:!0}),n|t.a
ttachValidation()}),parse:function(e){var
n=a(e),t=n.parents().addBack().filter("form").add(n.find("form")).has("[data-
val=true]");n.find("[data-
val=true]").each(function(){f.unobtrusive.parseElement(this,!0)}),t.each(function
(){var
a=u(this);a&&a.attachValidation()})),m=f.unobtrusive.adapters,m.add=function(a,e
,n){return
n||(n=e,e=[]),this.push({name:a,params:e,adapt:n}),this},m.addBool=function(a,n){
return
this.add(a,function(t){e(t,n||a,!0)}),m.addMinMax=function(a,n,t,r,i,o){return
this.add(a,[i||"min",o||"max"],function(a){var
i=a.params.min,o=a.params.max;i&&o?e(a,r,[i,o]):i?e(a,n,i):o&&e(a,t,o)}),m.addSi
ngleVal=function(a,n,t){return
this.add(a,[n||"val"],function(r){e(r,t||a,r.params[n])}),f.addMethod("__dummy__
",function(a,e,n){return!0}),f.addMethod("regex",function(a,e,n){var
t;return!!this.optional(e)||t=new
RegExp(n).exec(a),t&&0===t.index&&t[0].length===a.length)}),f.addMethod("nonalpha
min",function(a,e,n){var t;return
n&&(t=a.match(/\W/g),t=t&&t.length>=n),t}),f.methods.extension?(m.addSingleVal("a
ccept","mimtype"),m.addSingleVal("extension","extension"):m.addSingleVal("extens
ion","extension","accept"),m.addSingleVal("regex","pattern"),m.addBool("creditcar
d").addBool("date").addBool("digits").addBool("email").addBool("number").addBool(
"url"),m.addMinMax("length","minlength","maxlength","rangelength").addMinMax("ran
ge","min","max","range"),m.addMinMax("minlength","minlength").addMinMax("maxlengt
h","minlength","maxlength"),m.add("equalTo",[ "other"],function(n){var
o=r(n.element.name),d=n.params.other,s=i(d,o),l=a(n.form).find(":input").filter(
[name='"+t(s)+'"'])[0];e(n,"equalTo",l)}),m.add("required",function(a){"INPUT"===
a.element.tagName.toUpperCase()&&"CHECKBOX"===a.element.type.toUpperCase()||e(a,"
required",!0)}),m.add("remote","url","type","additionalfields",function(o){var
d={url:o.params.url,type:o.params.type||"GET",data:{}},s=r(o.element.name);a.each
(n(o.params.additionalfields||o.element.name),function(e,n){var
r=i(n,s);d.data[r]=function(){var
e=a(o.form).find(":input").filter("[name='"+t(r)+'"]");return
e.is(":checkbox")?e.filter(":checked").val()||e.filter(":hidden").val()||"":e.is(
":radio")?e.filter(":checked").val()||"":e.val()}}),e(o,"remote",d)}),m.add("pass
word",["min","nonalphamin","regex"],function(a){a.params.min&&e(a,"minlength",a.p
arams.min),a.params.nonalphamin&&e(a,"nonalphamin",a.params.nonalphamin),a.params
.regex&&e(a,"regex",a.params.regex)}),m.add("fileextensions",["extensions"],funct
ion(a){e(a,"extension",a.params.extensions)},a(function(){f.unobtrusive.parse(do
cument)}),f.unobtrusive});

```

/\*!

\* Modernizr v2.8.3

\* [www.modernizr.com](http://www.modernizr.com)

\*

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\* Available under the BSD and MIT licenses: [www.modernizr.com/license/](http://www.modernizr.com/license/)

\*/

/\*

\* Modernizr tests which native CSS3 and HTML5 features are available in

\* the current UA and makes the results available to you in two ways:

\* as properties on a global Modernizr object, and as classes on the

\* <html> element. This information allows you to progressively enhance

\* your pages with a granular level of control over the experience.

\*

\* Modernizr has an optional (not included) conditional resource loader

\* called Modernizr.load(), based on Yepnope.js ([yepnopejs.com](http://yepnopejs.com)).

\* To get a build that includes Modernizr.load(), as well as choosing

\* which tests to include, go to [www.modernizr.com/download/](http://www.modernizr.com/download/)

\*

\* Authors     Faruk Ates, Paul Irish, Alex Sexton

\* Contributors   Ryan Seddon, Ben Alman

\*/

```
window.Modernizr = (function( window, document, undefined ) {
```

```
    var version = '2.8.3',
```

```
    Modernizr = {},
```

```

/*>>cssclasses*/

// option for enabling the HTML classes to be added

enableClasses = true,

/*>>cssclasses*/


docElement = document.documentElement,


/**

 * Create our "modernizr" element that we do most feature tests on.

 */

mod = 'modernizr',

modElem = document.createElement(mod),

mStyle = modElem.style,


/**

 * Create the input element for various Web Forms feature tests.

 */

inputElem /*>>inputelem*/ = document.createElement('input') /*>>inputelem*/ ,


/*>>smile*/

smile = ':)',

/*>>smile*/


toString = {}.toString,


// TODO :: make the prefixes more granular

```



```

/*>>prefixes*/

// List of property values to set for css tests. See ticket #21
prefixes = ' -webkit- -moz- -o- -ms- '.split(' '),

/*>>prefixes*/


/*>>domprefixes*/

// Following spec is to expose vendor-specific style properties as:
// elem.style.WebkitBorderRadius
// and the following would be incorrect:
// elem.style.webkitBorderRadius


// Webkit ghosts their properties in lowercase but Opera & Moz do not.
// Microsoft uses a lowercase `ms` instead of the correct `Ms` in IE8+
// erik.eae.net/archives/2008/03/10/21.48.10/


// More here: github.com/Modernizr/Modernizr/issues/issue/21
omPrefixes = 'Webkit Moz O ms',

cssomPrefixes = omPrefixes.split(' '),

domPrefixes = omPrefixes.toLowerCase().split(' '),

/*>>domprefixes*/


/*>>ns*/

ns = {'svg': 'http://www.w3.org/2000/svg'},

/*>>ns*/

```

```
tests = {},
```

```
inputs = {},
```

```
attrs = {},
```

```
classes = [],
```

```
slice = classes.slice,
```

```
featureName, // used in testing loop
```

```
/*>>teststyles*/
```

```
// Inject element with style element and some CSS rules
```

```
injectElementWithStyles = function( rule, callback, nodes, testnames ) {
```

```
    var style, ret, node, docOverflow,
```

```
        div = document.createElement('div'),
```

```
        // After page load injecting a fake body doesn't work so check if body exists
```

```
        body = document.body,
```

```
        // IE6 and 7 won't return offsetWidth or offsetHeight unless it's in the body element, so  
        we fake it.
```

```
        fakeBody = body || document.createElement('body');
```

```
    if ( parseInt(nodes, 10) ) {
```

```
        // In order not to give false positives we create a node for each test
```

```
        // This also allows the method to scale for unspecified uses
```

```
        while ( nodes-- ) {
```

```
            node = document.createElement('div');
```

```

        node.id = testnames ? testnames[nodes] : mod + (nodes + 1);

        div.appendChild(node);

    }

}

```

// <style> elements in IE6-9 are considered 'NoScope' elements and therefore will be removed

// when injected with innerHTML. To get around this you need to prepend the 'NoScope' element

// with a 'scoped' element, in our case the soft-hyphen entity as it won't mess with our measurements.

```
// msdn.microsoft.com/en-us/library/ms533897%28VS.85%29.aspx
```

// Documents served as xml will throw if using &shy; so use xml friendly encoded version.  
See issue #277

```
style = ['&#173;', '<style id="s', mod, '">', rule, '</style>'].join("");
```

```
div.id = mod;
```

// IE6 will false positive on some tests due to the style element inside the test div somehow interfering offsetHeight, so insert it into body or fakebody.

// Opera will act all quirky when injecting elements in documentElement when page is served as xml, needs fakebody too. #270

```
(body ? div : fakeBody).innerHTML += style;
```

```
fakeBody.appendChild(div);
```

```
if ( !body ) {
```

```
    //avoid crashing IE8, if background image is used
```

```
    fakeBody.style.background = "";
```

//Safari 5.13/5.1.4 OSX stops loading if ::-webkit-scrollbar is used and scrollbars are visible

```
fakeBody.style.overflow = 'hidden';
```

```
docOverflow = docElement.style.overflow;
```

```
docElement.style.overflow = 'hidden';
```

```

        docElement.appendChild(fakeBody);
    }

    ret = callback(div, rule);

    // If this is done after page load we don't want to remove the body so check if body exists
    if ( !body ) {

        fakeBody.parentNode.removeChild(fakeBody);

        docElement.style.overflow = docOverflow;

    } else {

        div.parentNode.removeChild(div);

    }

    return !!ret;

},

/*>>teststyles*/

/*>>mq*/

// adapted from matchMedia polyfill
// by Scott Jehl and Paul Irish
// gist.github.com/786768
testMediaQuery = function( mq ) {

    var matchMedia = window.matchMedia || window.msMatchMedia;

    if ( matchMedia ) {

        return matchMedia(mq) && matchMedia(mq).matches || false;

    }

```

```

var bool;

injectElementWithStyles('@media ' + mq + ' { #' + mod + ' { position: absolute; } }', function(
node ) {

    bool = (window.getComputedStyle ?

        getComputedStyle(node, null) :

        node.currentStyle)['position'] == 'absolute';

});

return bool;

},

/*>>mq*/

/*>>hasevent*/

//

// isEventSupported determines if a given element supports the given event
// kangax.github.com/iseventsupported/

//

// The following results are known incorrects:

// Modernizr.hasEvent("webkitTransitionEnd", elem) // false negative

// Modernizr.hasEvent("textInput") // in Webkit.
github.com/Modernizr/Modernizr/issues/333

// ...

isEventSupported = (function() {

```

```

var TAGNAMES = {

    'select': 'input', 'change': 'input',

    'submit': 'form', 'reset': 'form',

    'error': 'img', 'load': 'img', 'abort': 'img'

};


function isEventSupported( eventName, element ) {

    element = element || document.createElement( TAGNAMES[eventName] || 'div' );

    eventName = 'on' + eventName;

    // When using `setAttribute`, IE skips "unload", WebKit skips "unload" and "resize",
    // whereas `in` "catches" those

    var isSupported = eventName in element;

    if ( !isSupported ) {

        // If it has no `setAttribute` (i.e. doesn't implement Node interface), try generic element
        if ( !element.setAttribute ) {

            element = document.createElement( 'div' );

        }

        if ( element.setAttribute && element.removeAttribute ) {

            element.setAttribute( eventName, "" );

            isSupported = is( element[eventName], 'function' );

            // If property was created, "remove it" (by setting value to `undefined`)
            if ( !is( element[eventName], 'undefined' ) ) {

                element[eventName] = undefined;

            }

        }

    }

}

```

```

        element.removeAttribute(eventName);

    }

}

element = null;

return isSupported;

}

return isEventSupported;

})();

/*>>hasevent*/

// TODO :: Add flag for hasownprop ? didn't last time

// hasOwnProperty shim by kangax needed for Safari 2.0 support
_hasOwnProperty = ({}).hasOwnProperty, hasOwnProp;

if ( !is(_hasOwnProperty, 'undefined') && !is(_hasOwnProperty.call, 'undefined') ) {
    hasOwnProp = function (object, property) {
        return _hasOwnProperty.call(object, property);
    };
}
else {
    hasOwnProp = function (object, property) { /* yes, this can give false positives/negatives,
but most of the time we don't care about those */
        return ((property in object) && is(object.constructor.prototype[property], 'undefined'));
    };
}

```

```
// Adapted from ES5-shim https://github.com/krisKowal/es5-shim/blob/master/es5-shim.js
```

```
// es5.github.com/#x15.3.4.5
```

```
if (!Function.prototype.bind) {  
    Function.prototype.bind = function bind(that) {
```

```
        var target = this;
```

```
        if (typeof target !== "function") {  
            throw new TypeError();  
        }
```

```
        var args = slice.call(arguments, 1),  
            bound = function () {
```

```
            if (this instanceof bound) {
```

```
                var F = function(){};  
                F.prototype = target.prototype;  
                var self = new F();
```

```
                var result = target.apply(  
                    self,  
                    args.concat(slice.call(arguments))  
                );
```

```
                if (Object(result) === result) {  
                    return result;
```



```

    }

    return self;

} else {

    return target.apply(

        that,

        args.concat(slice.call(arguments))

    );

}

};

return bound;

};

}

/**
 * setCss applies given styles to the Modernizr DOM node.
 */
function setCss( str ) {
    mStyle.cssText = str;
}

/**
 * setCssAll extrapolates all vendor-specific css strings.

```

```

*/

function setCssAll( str1, str2 ) {

    return setCss(prefixes.join(str1 + ';' ) + ( str2 || " " ));

}


/**

* is returns a boolean for if typeof obj is exactly type.

*/

function is( obj, type ) {

    return typeof obj === type;

}


/**

* contains returns a boolean for if substr is found within str.

*/

function contains( str, substr ) {

    return !!(str + '').indexOf(substr);

}


/*>>testprop*/


// testProps is a generic CSS / DOM property test.


// In testing support for a given CSS property, it's legit to test:
// `elem.style[styleName] !== undefined`
// If the property is supported it will return an empty string,
// if unsupported it will return undefined.

```

```

// We'll take advantage of this quick test and skip setting a style
// on our modernizr element, but instead just testing undefined vs
// empty string.

// Because the testing of the CSS property names (with "-", as
// opposed to the camelCase DOM properties) is non-portable and
// non-standard but works in WebKit and IE (but not Gecko or Opera),
// we explicitly reject properties with dashes so that authors
// developing in WebKit or IE first don't end up with
// browser-specific content by accident.

function testProps( props, prefixed ) {
    for ( var i in props ) {
        var prop = props[i];
        if ( !contains(prop, "-") && mStyle[prop] !== undefined ) {
            return prefixed == 'pfx' ? prop : true;
        }
    }
    return false;
}

/*>>testprop*/

// TODO :: add testDOMProps

/**
 * testDOMProps is a generic DOM property test; if a browser supports
 * a certain property, it won't return undefined for it.

```

```

*/
function testDOMProps( props, obj, elem ) {

    for ( var i in props ) {

        var item = obj[props[i]];

        if ( item !== undefined) {

            // return the property name as a string

            if (elem === false) return props[i];

            // let's bind a function

            if (is(item, 'function')){

                // default to autobind unless override

                return item.bind(elem || obj);

            }

            // return the unbound function or obj or value

            return item;

        }

    }

    return false;

}

/*>>testallprops*/

/**
 * testPropsAll tests a list of DOM properties we want to check against.
 * We specify literally ALL possible (known and/or likely) properties on
 * the element including the non-vendor prefixed one, for forward-

```

```

* compatibility.

*/

function testPropsAll( prop, prefixed, elem ) {

    var ucProp  = prop.charAt(0).toUpperCase() + prop.slice(1),
        props   = (prop + ' ' + cssomPrefixes.join(ucProp + ' ') + ucProp).split(' ');

    // did they call .prefixed('boxSizing') or are we just testing a prop?
    if(is(prefixed, "string") || is(prefixed, "undefined")) {

        return testProps(props, prefixed);

    // otherwise, they called .prefixed('requestAnimationFrame', window[, elem])
    } else {

        props = (prop + ' ' + (domPrefixes).join(ucProp + ' ') + ucProp).split(' ');
        return testDOMProps(props, prefixed, elem);

    }
}

/*>>testallprops*/


/**
 * Tests
 * -----
 */

// The *new* flexbox
// dev.w3.org/csswg/css3-flexbox

```

```
tests['flexbox'] = function() {  
    return testPropsAll('flexWrap');  
};  
  
// The *old* flexbox  
// www.w3.org/TR/2009/WD-css3-flexbox-20090723/  
  
tests['flexboxlegacy'] = function() {  
    return testPropsAll('boxDirection');  
};  
  
// On the S60 and BB Storm, getContext exists, but always returns undefined  
// so we actually have to call getContext() to verify  
// github.com/Modernizr/Modernizr/issues/issue/97/  
  
tests['canvas'] = function() {  
    var elem = document.createElement('canvas');  
    return !(elem.getContext && elem.getContext('2d'));  
};  
  
tests['canvastext'] = function() {  
    return !(Modernizr['canvas'] &&  
is(document.createElement('canvas').getContext('2d').fillText, 'function'));  
};  
  
// webk.it/70117 is tracking a legit WebGL feature detect proposal
```

```
// We do a soft detect which may false positive in order to avoid
// an expensive context creation: bugzil.la/732441
```

```
tests['webgl'] = function() {
    return !!window.WebGLRenderingContext;
};
```

```
/*
 * The Modernizr.touch test only indicates if the browser supports
 * touch events, which does not necessarily reflect a touchscreen
 * device, as evidenced by tablets running Windows 7 or, alas,
 * the Palm Pre / WebOS (touch) phones.
 *
 * Additionally, Chrome (desktop) used to lie about its support on this,
 * but that has since been rectified: crbug.com/36415
 *
 * We also test for Firefox 4 Multitouch Support.
 *
 * For more info, see: modernizr.github.com/Modernizr/touch.html
 */
```

```
tests['touch'] = function() {
    var bool;

    if(('ontouchstart' in window) || window.DocumentTouch && document instanceof
DocumentTouch) {
        bool = true;
    } else {
```

```
injectElementWithStyles(['@media (' ,prefixes.join('touch-  
enabled),('),mod,')','{#modernizr{top:9px;position:absolute}}'].join(""), function( node ) {  
  
    bool = node.offsetTop === 9;  
  
    });  
  
}
```

```
    return bool;  
  
};
```

```
// geolocation is often considered a trivial feature detect...  
  
// Turns out, it's quite tricky to get right:  
  
//  
  
// Using !!navigator.geolocation does two things we don't want. It:  
  
// 1. Leaks memory in IE9: github.com/Modernizr/Modernizr/issues/513  
  
// 2. Disables page caching in WebKit: webk.it/43956  
  
//  
  
// Meanwhile, in Firefox < 8, an about:config setting could expose  
  
// a false positive that would throw an exception: bugzil.la/688158
```

```
tests['geolocation'] = function() {  
  
    return 'geolocation' in navigator;  
  
};
```

```
tests['postmessage'] = function() {  
  
    return !!window.postMessage;  
  
};
```



```

// Chrome incognito mode used to throw an exception when using openDatabase
// It doesn't anymore.

tests['webkitdatabase'] = function() {
    return !!window.openDatabase;
};

// Vendors had inconsistent prefixing with the experimental Indexed DB:
// - Webkit's implementation is accessible through webkitIndexedDB
// - Firefox shipped moz_indexedDB before FF4b9, but since then has been mozIndexedDB
// For speed, we don't test the legacy (and beta-only) indexedDB
tests['indexedDB'] = function() {
    return !!testPropsAll("indexedDB", window);
};

// documentMode logic from YUI to filter out IE8 Compat Mode
// which false positives.
tests['hashchange'] = function() {
    return isEventSupported('hashchange', window) && (document.documentMode ===
undefined || document.documentMode > 7);
};

// Per 1.6:
// This used to be Modernizr.historymanagement but the longer
// name has been deprecated in favor of a shorter and property-matching one.
// The old API is still available in 1.6, but as of 2.0 will throw a warning,
// and in the first release thereafter disappear entirely.

```

```
tests['history'] = function() {  
    return !(window.history && history.pushState);  
};
```

```
tests['draganddrop'] = function() {  
    var div = document.createElement('div');  
    return ('draggable' in div) || ('ondragstart' in div && 'ondrop' in div);  
};
```

```
// FF3.6 was EOL'ed on 4/24/12, but the ESR version of FF10  
// will be supported until FF19 (2/12/13), at which time, ESR becomes FF17.  
// FF10 still uses prefixes, so check for it until then.  
// for more ESR info, see: mozilla.org/en-US/firefox/organizations/faq/
```

```
tests['websockets'] = function() {  
    return 'WebSocket' in window || 'MozWebSocket' in window;  
};
```

```
// css-tricks.com/rgba-browser-support/  
tests['rgba'] = function() {  
    // Set an rgba() color and check the returned value  
  
    setCss('background-color:rgba(150,255,150,.5)');  
  
    return contains(mStyle.backgroundColor, 'rgba');  
};
```

```

tests['hsla'] = function() {

    // Same as rgba(), in fact, browsers re-map hsla() to rgba() internally,
    // except IE9 who retains it as hsla

    setCss('background-color:hsla(120,40%,100%,.5)');

    return contains(mStyle.backgroundColor, 'rgba') || contains(mStyle.backgroundColor,
'hsla');

};

tests['multiplebgs'] = function() {

    // Setting multiple images AND a color on the background shorthand property
    // and then querying the style.background property value for the number of
    // occurrences of "url(" is a reliable method for detecting ACTUAL support for this!

    setCss('background:url(https://),url(https://),red url(https://)');

    // If the UA supports multiple backgrounds, there should be three occurrences
    // of the string "url(" in the return value for elemStyle.background

    return /(url\s*\(.*?){3}/.test(mStyle.background);

};

// this will false positive in Opera Mini
// github.com/Modernizr/Modernizr/issues/396

```

```
tests['backgroundsize'] = function() {  
    return testPropsAll('backgroundSize');  
};
```

```
tests['borderimage'] = function() {  
    return testPropsAll('borderImage');  
};
```

```
// Super comprehensive table about all the unique implementations of  
// border-radius: muddledramblings.com/table-of-css3-border-radius-compliance
```

```
tests['borderradius'] = function() {  
    return testPropsAll('borderRadius');  
};
```

```
// WebOS unfortunately false positives on this test.
```

```
tests['boxshadow'] = function() {  
    return testPropsAll('boxShadow');  
};
```

```
// FF3.0 will false positive on this test
```

```
tests['textshadow'] = function() {  
    return document.createElement('div').style.textShadow === '';  
};
```

```
tests['opacity'] = function() {  
  
    // Browsers that actually have CSS Opacity implemented have done so  
  
    // according to spec, which means their return values are within the  
  
    // range of [0.0,1.0] - including the leading zero.  
  
  
    setCssAll('opacity:.55');  
  
  
    // The non-literal . in this regex is intentional:  
  
    // German Chrome returns this value as 0,55  
  
    // github.com/Modernizr/Modernizr/issues/#issue/59/comment/516632  
  
    return (/^0.55$/).test(mStyle.opacity);  
  
};
```

```
// Note, Android < 4 will pass this test, but can only animate  
  
// a single property at a time  
  
// goo.gl/v3V4Gp  
  
tests['cssanimations'] = function() {  
  
    return testPropsAll('animationName');  
  
};
```

```
tests['csscolumns'] = function() {  
  
    return testPropsAll('columnCount');  
  
};
```

```

tests['cssgradients'] = function() {

    /**
     * For CSS Gradients syntax, please see:
     *
     * webkit.org/blog/175/introducing-css-gradients/
     * developer.mozilla.org/en/CSS/-moz-linear-gradient
     * developer.mozilla.org/en/CSS/-moz-radial-gradient
     * dev.w3.org/csswg/css3-images/#gradients-
     */

    var str1 = 'background-image:',

        str2 = 'gradient(linear,left top,right bottom,from(#9f9),to(white));',

        str3 = 'linear-gradient(left top,#9f9, white);';

    setCss(

        // legacy webkit syntax (FIXME: remove when syntax not in use anymore)

        (str1 + '-webkit-'.split(' ').join(str2 + str1) +

        // standard syntax      // trailing 'background-image:'

        prefixes.join(str3 + str1)).slice(0, -str1.length)

    );

    return contains(mStyle.backgroundImage, 'gradient');

};

tests['cssreflections'] = function() {

    return testPropsAll('boxReflect');

};

```

```
tests['csstransforms'] = function() {  
    return !!testPropsAll('transform');  
};
```

```
tests['csstransforms3d'] = function() {
```

```
    var ret = !!testPropsAll('perspective');
```

```
    // Webkit's 3D transforms are passed off to the browser's own graphics renderer.
```

```
    // It works fine in Safari on Leopard and Snow Leopard, but not in Chrome in
```

```
    // some conditions. As a result, Webkit typically recognizes the syntax but
```

```
    // will sometimes throw a false positive, thus we must do a more thorough check:
```

```
    if ( ret && 'webkitPerspective' in docElement.style ) {
```

```
        // Webkit allows this media query to succeed only if the feature is enabled.
```

```
        // `@media (transform-3d),(-webkit-transform-3d){ ... }`
```

```
        injectElementWithStyles('@media (transform-3d),(-webkit-transform-  
3d){#modernizr{left:9px;position:absolute;height:3px;}}', function( node, rule ) {
```

```
            ret = node.offsetLeft === 9 && node.offsetHeight === 3;
```

```
        });
```

```
    }
```

```
    return ret;
```

```
};
```

```

tests['csstransitions'] = function() {

    return testPropsAll('transition');

};

/*>>fontface*/

// @font-face detection routine by Diego Perini
// javascript.nwbox.com/CSSSupport/

// false positives:
// WebOS github.com/Modernizr/Modernizr/issues/342
// WP7 github.com/Modernizr/Modernizr/issues/538
tests['fontface'] = function() {

    var bool;

    injectElementWithStyles('@font-face {font-family:"font";src:url("https://")}', function(
node, rule ) {

        var style = document.getElementById('smodernizr'),

            sheet = style.sheet || style.styleSheet,

            cssText = sheet ? (sheet.cssRules && sheet.cssRules[0] ? sheet.cssRules[0].cssText :
sheet.cssText || '' ) : '';

        bool = /src/i.test(cssText) && cssText.indexOf(rule.split(' ')[0]) === 0;

    });

    return bool;

};

/*>>fontface*/

```



```

// CSS generated content detection

tests['generatedcontent'] = function() {

    var bool;

    injectElementWithStyles(['#',mod,'{font:0/0
a}#',mod,':after{content:"",smile,"";visibility:hidden;font:3px/1 a}'].join(""), function( node ) {

        bool = node.offsetHeight >= 3;

    });

    return bool;

};


// These tests evaluate support of the video/audio elements, as well as
// testing what types of content they support.

//
// We're using the Boolean constructor here, so that we can extend the value
// e.g. Modernizr.video    // true
//    Modernizr.video.ogg  // 'probably'
//
// Codec values from : github.com/NielsLeenheer/html5test/blob/9106a8/index.html#L845
//
//          thx to NielsLeenheer and zcorpan

// Note: in some older browsers, "no" was a return value instead of empty string.
// It was live in FF3.5.0 and 3.5.1, but fixed in 3.5.2
// It was also live in Safari 4.0.0 - 4.0.4, but fixed in 4.0.5

```

```

tests['video'] = function() {

    var elem = document.createElement('video'),

        bool = false;

    // IE9 Running on Windows Server SKU can cause an exception to be thrown, bug #224

    try {

        if ( bool = !!elem.canPlayType ) {

            bool    = new Boolean(bool);

            bool.ogg = elem.canPlayType('video/ogg; codecs="theora"'    ).replace(/^no$/, "");

            // Without QuickTime, this value will be `undefined`.
            github.com/Modernizr/Modernizr/issues/546

            bool.h264 = elem.canPlayType('video/mp4; codecs="avc1.42E01E"'
            .replace(/^no$/, "");

            bool.webm = elem.canPlayType('video/webm; codecs="vp8,
            vorbis"' ).replace(/^no$/, "");

        }

    } catch(e) { }

    return bool;

};

tests['audio'] = function() {

    var elem = document.createElement('audio'),

        bool = false;

```

```

try {

    if ( bool = !!elem.canPlayType ) {

        bool    = new Boolean(bool);

        bool.ogg = elem.canPlayType('audio/ogg; codecs="vorbis"').replace(/^no$/, "");

        bool.mp3 = elem.canPlayType('audio/mpeg;')      .replace(/^no$/, "");


        // Mimetypes accepted:

        //
developer.mozilla.org/En/Media_formats_supported_by_the_audio_and_video_elements

        // bit.ly/iphoneoscodecs

        bool.wav = elem.canPlayType('audio/wav; codecs="1"')  .replace(/^no$/, "");

        bool.m4a = ( elem.canPlayType('audio/x-m4a;')        ||

                      elem.canPlayType('audio/aac;'))        .replace(/^no$/, "");

    }

} catch(e) { }


return bool;

};


// In FF4, if disabled, window.localStorage should === null.


// Normally, we could not test that directly and need to do a
//  `('localStorage' in window) && ` test first because otherwise Firefox will
//  throw bugzil.la/365772 if cookies are disabled


// Also in iOS5 Private Browsing mode, attempting to use localStorage.setItem
// will throw the exception:

```

```
// QUOTA_EXCEEDED_ERROR DOM Exception 22.  
  
// Peculiarly, getItem and removeItem calls do not throw.  
  
// Because we are forced to try/catch this, we'll go aggressive.  
  
// Just FWIW: IE8 Compat mode supports these features completely:  
// www.quirksmode.org/dom/html5.html  
// But IE8 doesn't support either with local files
```

```
tests['localStorage'] = function() {  
    try {  
        localStorage.setItem(mod, mod);  
        localStorage.removeItem(mod);  
        return true;  
    } catch(e) {  
        return false;  
    }  
};
```

```
tests['sessionStorage'] = function() {  
    try {  
        sessionStorage.setItem(mod, mod);  
        sessionStorage.removeItem(mod);  
        return true;  
    } catch(e) {  
        return false;  
    }  
}
```

```
};
```

```
tests['webworkers'] = function() {  
    return !!window.Worker;  
};
```

```
tests['applicationcache'] = function() {  
    return !!window.applicationCache;  
};
```

```
// Thanks to Erik Dahlstrom
```

```
tests['svg'] = function() {  
    return !!document.createElementNS && !!document.createElementNS(ns.svg,  
'svg').createSVGRect;  
};
```

```
// specifically for SVG inline in HTML, not within XHTML
```

```
// test page: paulirish.com/demo/inline-svg
```

```
tests['inlinesvg'] = function() {  
    var div = document.createElement('div');  
    div.innerHTML = '<svg/>';  
    return (div.firstChild && div.firstChild.namespaceURI) == ns.svg;  
};
```

```
// SVG SMIL animation
```

```

tests['smil'] = function() {

    return !!document.createElementNS &&
/SVGAnimate/.test(toString.call(document.createElementNS(ns.svg, 'animate')));

};

// This test is only for clip paths in SVG proper, not clip paths on HTML content
// demo: srufaculty.sru.edu/david.dailey/svg/newstuff/clipPath4.svg

// However read the comments to dig into applying SVG clippaths to HTML content here:
// github.com/Modernizr/Modernizr/issues/213#issuecomment-1149491

tests['svgclippaths'] = function() {

    return !!document.createElementNS &&
/SVGClipPath/.test(toString.call(document.createElementNS(ns.svg, 'clipPath')));

};

/*>>webforms*/

// input features and input types go directly onto the ret object, bypassing the tests loop.
// Hold this guy to execute in a moment.

function webforms() {

    /*>>input*/

    // Run through HTML5's new input attributes to see if the UA understands any.
    // We're using f which is the <input> element created early on
    // Mike Taylr has created a comprehensive resource for testing these attributes
    // when applied to all input types:
    // miketaylr.com/code/input-type-attr.html

    // spec: www.whatwg.org/specs/web-apps/current-work/multipage/the-input-
    element.html#input-type-attr-summary

    // Only input placeholder is tested while textarea's placeholder is not.

```

```

// Currently Safari 4 and Opera 11 have support only for the input placeholder
// Both tests are available in feature-detects/forms-placeholder.js

Modernizr['input'] = (function( props ) {

    for ( var i = 0, len = props.length; i < len; i++ ) {

        attrs[ props[i] ] = !(props[i] in inputElem);

    }

    if (attrs.list){

        // safari false positive's on datalist: webk.it/74252

        // see also github.com/Modernizr/Modernizr/issues/146

        attrs.list = !(document.createElement('datalist') && window.HTMLDataListElement);

    }

    return attrs;

})('autocomplete autofocus list placeholder max min multiple pattern required step'.split('
'));

/*>>input*/

/*>>inputtypes*/

// Run through HTML5's new input types to see if the UA understands any.
// This is put behind the tests runloop because it doesn't return a
// true/false like all the other tests; instead, it returns an object
// containing each input type with its corresponding true/false value

// Big thanks to @miketaylr for the html5 forms expertise. miketaylr.com/

Modernizr['inputtypes'] = (function(props) {

    for ( var i = 0, bool, inputElemType, defaultView, len = props.length; i < len; i++ ) {

        inputElem.setAttribute('type', inputElemType = props[i]);

```

```

bool = inputElem.type !== 'text';

// We first check to see if the type we give it sticks..
// If the type does, we feed it a textual value, which shouldn't be valid.
// If the value doesn't stick, we know there's input sanitization which infers a custom
UI
if ( bool ) {

    inputElem.value      = smile;

    inputElem.style.cssText = 'position:absolute;visibility:hidden;';

    if ( /^range$/ .test(inputElem.type) && inputElem.style.WebkitAppearance !==
undefined ) {

        docElement.appendChild(inputElem);

        defaultView = document.defaultView;

        // Safari 2-4 allows the smiley as a value, despite making a slider
        bool = defaultView.getComputedStyle &&
            defaultView.getComputedStyle(inputElem, null).WebkitAppearance !==
'textfield' &&

            // Mobile android web browser has false positive, so must
            // check the height to see if the widget is actually there.
            (inputElem.offsetHeight !== 0);

        docElement.removeChild(inputElem);

    } else if ( /^(search|tel)$/ .test(inputElem.type) ){

        // Spec doesn't define any special parsing or detectable UI

```



```

// behaviors so we pass these through as true

// Interestingly, opera fails the earlier test, so it doesn't
// even make it here.

} else if ( /^(url|email)$/.test(inputElemType) ) {

// Real url and email support comes with prebaked validation.

bool = inputElem.checkValidity && inputElem.checkValidity() === false;

} else {

// If the upgraded input component rejects the :) text, we got a winner

bool = inputElem.value != smile;

}

}

inputs[ props[i] ] = !!bool;

}

return inputs;

})( 'search tel url email datetime date month week time datetime-local number range
color'.split(' '));

/*>>inputtypes*/

}

/*>>webforms*/

// End of test definitions

// -----

```

```

// Run through all tests and detect their support in the current UA.

// todo: hypothetically we could be doing an array of tests and use a basic loop here.
for ( var feature in tests ) {

    if ( hasOwnProp(tests, feature) ) {

        // run the test, throw the return value into the Modernizr,

        // then based on that boolean, define an appropriate className

        // and push it into an array of classes we'll join later.

        featureName = feature.toLowerCase();

        Modernizr[featureName] = tests[feature]();

        classes.push((Modernizr[featureName] ? '' : 'no-') + featureName);

    }

}

/*>>webforms*/

// input tests need to run.

Modernizr.input || webforms();

/*>>webforms*/

/**
 * addTest allows the user to define their own feature tests
 * the result will be added onto the Modernizr object,
 * as well as an appropriate className set on the html element
 *

```

```

* @param feature - String naming the feature

* @param test - Function returning true if feature is supported, false if not

*/

Modernizr.addTest = function ( feature, test ) {

  if ( typeof feature == 'object' ) {

    for ( var key in feature ) {

      if ( hasOwnProp( feature, key ) ) {

        Modernizr.addTest( key, feature[ key ] );

      }

    }

  } else {

    feature = feature.toLowerCase();

    if ( Modernizr[feature] !== undefined ) {

      // we're going to quit if you're trying to overwrite an existing test

      // if we were to allow it, we'd do this:

      // var re = new RegExp("\\b(no-)?" + feature + "\\b");

      // docElement.className = docElement.className.replace( re, " );

      // but, no rly, stuff 'em.

      return Modernizr;

    }

    test = typeof test == 'function' ? test() : test;

    if (typeof enableClasses !== "undefined" && enableClasses) {

      docElement.className += ' ' + (test ? '' : 'no-') + feature;

```

```

    }

    Modernizr[feature] = test;

}

return Modernizr; // allow chaining.

};

// Reset modElem.cssText to nothing to reduce memory footprint.

setCss("");

modElem = inputElem = null;

/*>>shiv*/

/**

 * @preserve HTML5 Shiv prev3.7.1 | @afarkas @jldalton @jon_neal @rem | MIT/GPL2
Licensed

 */

;(function(window, document) {

    /*jshint evil:true */

    /** version */

    var version = '3.7.0';

    /** Preset options */

    var options = window.html5 || {};

    /** Used to skip problem elements */

    var reSkip = /^<|^(?:button|map|select|textarea|object|iframe|option|optgroup)$/i;

```

```

    /** Not all elements can be cloned in IE */

    var saveClones =
    /^(?:a|b|code|div|fieldset|h1|h2|h3|h4|h5|h6|i|label|li|ol|p|q|span|strong|style|table|tbody|td|th|tr|ul)$/i;

    /** Detect whether the browser supports default html5 styles */

    var supportsHtml5Styles;

    /** Name of the expando, to work with multiple documents or to re-shiv one document
    */

    var expando = '_html5shiv';

    /** The id for the the documents expando */

    var expanID = 0;

    /** Cached data for each document */

    var expandoData = {};

    /** Detect whether the browser supports unknown elements */

    var supportsUnknownElements;

    (function() {

        try {

            var a = document.createElement('a');

            a.innerHTML = '<xyz></xyz>';

            //if the hidden property is implemented we can assume, that the browser supports
            basic HTML5 Styles

            supportsHtml5Styles = ('hidden' in a);

```

```

supportsUnknownElements = a.childNodes.length == 1 || (function() {

    // assign a false positive if unable to shiv
    (document.createElement('a');

    var frag = document.createDocumentFragment();

    return (

        typeof frag.cloneNode == 'undefined' ||

        typeof frag.createDocumentFragment == 'undefined' ||

        typeof frag.createElement == 'undefined'

    );

})();

} catch(e) {

    // assign a false positive if detection fails => unable to shiv
    supportsHtml5Styles = true;

    supportsUnknownElements = true;

}

})();

/*-----*/

/**
 * Creates a style sheet with the given CSS text and adds it to the document.
 *
 * @private
 *
 * @param {Document} ownerDocument The document.
 *
 * @param {String} cssText The CSS text.
 *
 * @returns {StyleSheet} The style element.

```

```

*/

function addStyleSheet(ownerDocument, cssText) {

    var p = ownerDocument.createElement('p'),

        parent = ownerDocument.getElementsByTagName('head')[0] ||
ownerDocument.documentElement;

    p.innerHTML = 'x<style>' + cssText + '</style>';

    return parent.insertBefore(p.lastChild, parent.firstChild);

}

/**
 * Returns the value of `html5.elements` as an array.
 *
 * @private
 *
 * @returns {Array} An array of shived element node names.
 */
function getElements() {

    var elements = html5.elements;

    return typeof elements == 'string' ? elements.split(' ') : elements;

}

/**
 * Returns the data associated to the given document
 *
 * @private
 *
 * @param {Document} ownerDocument The document.
 *
 * @returns {Object} An object of data.
 */
function getExpandoData(ownerDocument) {

    var data = expandoData[ownerDocument[expando]];

```

```

    if (!data) {

        data = {};

        expandID++;

        ownerDocument[expando] = expandID;

        expandoData[expandID] = data;

    }

    return data;

}

/**
 * returns a shived element for the given nodeName and document
 * @memberOf html5
 * @param {String} nodeName name of the element
 * @param {Document} ownerDocument The context document.
 * @returns {Object} The shived element.
 */
function createElement(nodeName, ownerDocument, data){
    if (!ownerDocument) {
        ownerDocument = document;
    }

    if(supportsUnknownElements){
        return ownerDocument.createElement(nodeName);
    }

    if (!data) {
        data = getExpandoData(ownerDocument);
    }

    var node;

```



```

    if (data.cache[nodeName]) {

        node = data.cache[nodeName].cloneNode();

    } else if (saveClones.test(nodeName)) {

        node = (data.cache[nodeName] = data.createElem(nodeName)).cloneNode();

    } else {

        node = data.createElem(nodeName);

    }


    // Avoid adding some elements to fragments in IE < 9 because
    // * Attributes like `name` or `type` cannot be set/changed once an element
    //   is inserted into a document/fragment
    // * Link elements with `src` attributes that are inaccessible, as with
    //   a 403 response, will cause the tab/window to crash
    // * Script elements appended to fragments will execute when their `src`
    //   or `text` property is set

    return node.canHaveChildren && !reSkip.test(nodeName) && !node.tagName ?
data.frag.appendChild(node) : node;

}


/**
 * returns a shived DocumentFragment for the given document
 * @memberOf html5
 * @param {Document} ownerDocument The context document.
 * @returns {Object} The shived DocumentFragment.
 */
function createDocumentFragment(ownerDocument, data){

    if (!ownerDocument) {

```

```

    ownerDocument = document;

}

if(supportsUnknownElements){

    return ownerDocument.createDocumentFragment();

}

data = data || getExpandoData(ownerDocument);

var clone = data.frag.cloneNode(),

i = 0,

elems = getElements(),

l = elems.length;

for(;i<l;i++){

    clone.createElement(elems[i]);

}

return clone;

}

/**

* Shivs the `createElement` and `createDocumentFragment` methods of the document.

* @private

* @param {Document|DocumentFragment} ownerDocument The document.

* @param {Object} data of the document.

*/

function shivMethods(ownerDocument, data) {

    if (!data.cache) {

        data.cache = {};

        data.createElem = ownerDocument.createElement;

        data.createFrag = ownerDocument.createDocumentFragment;

```

```
data.frag = data.createFrag();  
}
```

```
ownerDocument.createElement = function(nodeName) {  
  //abort shiv  
  if (!html5.shivMethods) {  
    return data.createElem(nodeName);  
  }  
  return createElement(nodeName, ownerDocument, data);  
};
```

```
ownerDocument.createDocumentFragment = Function('h,f', 'return function(){' +  
  'var n=f.cloneNode(),c=n.createElement;' +  
  'h.shivMethods&&(' +  
  '// unroll the `createElement` calls  
  getElements().join().replace(/[\w\.-]+/g, function(nodeName) {  
    data.createElem(nodeName);  
    data.frag.createElement(nodeName);  
    return 'c(' + nodeName + ')';  
  }) +  
  ');return n}'  
)(html5, data.frag);  
}
```

```
/*-----*/
```

```

/**
 * Shivs the given document.
 * @memberOf html5
 * @param {Document} ownerDocument The document to shiv.
 * @returns {Document} The shived document.
 */
function shivDocument(ownerDocument) {
    if (!ownerDocument) {
        ownerDocument = document;
    }
    var data = getExpandoData(ownerDocument);

    if (html5.shivCSS && !supportsHtml5Styles && !data.hasCSS) {
        data.hasCSS = !!addStyleSheet(ownerDocument,
            // corrects block display not defined in IE6/7/8/9
            'article,aside,dialog,figcaption,figure,footer,header,hgroup,main,nav,section{display:block}' +
            // adds styling not present in IE6/7/8/9
            'mark{background:#FF0;color:#000}' +
            // hides non-rendered elements
            'template{display:none}'
        );
    }
    if (!supportsUnknownElements) {
        shivMethods(ownerDocument, data);
    }
    return ownerDocument;
}

```

```
/*-----*/
```

```
/**
```

```
* The `html5` object is exposed so that more elements can be shived and
```

```
* existing shiving can be detected on iframes.
```

```
* @type Object
```

```
* @example
```

```
*
```

```
* // options can be changed before the script is included
```

```
* html5 = { 'elements': 'mark section', 'shivCSS': false, 'shivMethods': false };
```

```
*/
```

```
var html5 = {
```

```
/**
```

```
* An array or space separated string of node names of the elements to shiv.
```

```
* @memberOf html5
```

```
* @type Array|String
```

```
*/
```

```
  'elements': options.elements || 'abbr article aside audio bdi canvas data datalist details  
  dialog figcaption figure footer header hgroup main mark meter nav output progress section  
  summary template time video',
```

```
/**
```

```
* current version of html5shiv
```

```
*/
```

```
'version': version,
```

```
/**
 * A flag to indicate that the HTML5 style sheet should be inserted.
 * @memberOf html5
 * @type Boolean
 */
'shivCSS': (options.shivCSS !== false),
```

```
/**
 * Is equal to true if a browser supports creating unknown/HTML5 elements
 * @memberOf html5
 * @type boolean
 */
'supportsUnknownElements': supportsUnknownElements,
```

```
/**
 * A flag to indicate that the document's `createElement` and `createDocumentFragment`
 * methods should be overwritten.
 * @memberOf html5
 * @type Boolean
 */
'shivMethods': (options.shivMethods !== false),
```

```
/**
 * A string to describe the type of `html5` object ("default" or "default print").
 * @memberOf html5
 * @type String
 */
```

```

    'type': 'default',

    // shivs the document according to the specified `html5` object options
    'shivDocument': shivDocument,

    //creates a shived element
    createElement: createElement,

    //creates a shived documentFragment
    createDocumentFragment: createDocumentFragment
  };

  /*-----*/

  // expose html5
  window.html5 = html5;

  // shiv the document
  shivDocument(document);

  }(this, document));

  /*>>shiv*/

  // Assign private properties to the return object with prefix
  Modernizr._version = version;

  // expose these for the plugin API. Look in the source for how to join() them against your
  input

```

```

/*>>prefixes*/

Modernizr._prefixes = prefixes;

/*>>prefixes*/

/*>>domprefixes*/

Modernizr._domPrefixes = domPrefixes;

Modernizr._cssomPrefixes = cssomPrefixes;

/*>>domprefixes*/


/*>>mq*/

// Modernizr.mq tests a given media query, live against the current state of the window

// A few important notes:

// * If a browser does not support media queries at all (eg. oldIE) the mq() will always
return false

// * A max-width or orientation query will be evaluated against the current state, which
may change later.

// * You must specify values. Eg. If you are testing support for the min-width media query
use:

//   Modernizr.mq('(min-width:0)')

// usage:

// Modernizr.mq('only screen and (max-width:768)')

Modernizr.mq = testMediaQuery;

/*>>mq*/


/*>>hasevent*/

// Modernizr.hasEvent() detects support for a given event, with an optional element to test
on

// Modernizr.hasEvent('gesturestart', elem)

Modernizr.hasEvent = isEventSupported;

/*>>hasevent*/

```



```
/*>>testprop*/
```

```
// Modernizr.testProp() investigates whether a given style property is recognized
```

```
// Note that the property names must be provided in the camelCase variant.
```

```
// Modernizr.testProp('pointerEvents')
```

```
Modernizr.testProp = function(prop){
```

```
    return testProps([prop]);
```

```
};
```

```
/*>>testprop*/
```

```
/*>>testallprops*/
```

```
// Modernizr.testAllProps() investigates whether a given style property,
```

```
// or any of its vendor-prefixed variants, is recognized
```

```
// Note that the property names must be provided in the camelCase variant.
```

```
// Modernizr.testAllProps('boxSizing')
```

```
Modernizr.testAllProps = testPropsAll;
```

```
/*>>testallprops*/
```

```
/*>>teststyles*/
```

```
// Modernizr.testStyles() allows you to add custom styles to the document and test an  
element afterwards
```

```
// Modernizr.testStyles('#modernizr { position:absolute }', function(elem, rule){ ... })
```

```
Modernizr.testStyles = injectElementWithStyles;
```

```
/*>>teststyles*/
```

```
/*>>prefixed*/
```

// Modernizr.prefixed() returns the prefixed or nonprefixed property name variant of your input

```
// Modernizr.prefixed('boxSizing') // 'MozBoxSizing'
```

// Properties must be passed as dom-style camelcase, rather than `box-sizing` hypentated style.

// Return values will also be the camelCase variant, if you need to translate that to hyphenated style use:

```
//
```

```
// str.replace(/([A-Z])/g, function(str,m1){ return '-' + m1.toLowerCase(); }).replace(/^ms-/, '-ms-');
```

// If you're trying to ascertain which transition end event to bind to, you might do something like...

```
//
```

```
// var transEndEventNames = {
```

```
//   'WebkitTransition' : 'webkitTransitionEnd',
```

```
//   'MozTransition'    : 'transitionend',
```

```
//   'OTransition'     : 'oTransitionEnd',
```

```
//   'msTransition'    : 'MSTransitionEnd',
```

```
//   'transition'      : 'transitionend'
```

```
// },
```

```
//   transEndEventName = transEndEventNames[ Modernizr.prefixed('transition') ];
```

```
Modernizr.prefixed = function(prop, obj, elem){
```

```
  if(!obj) {
```

```
    return testPropsAll(prop, 'pfx');
```

```
  } else {
```

```
    // Testing DOM property e.g. Modernizr.prefixed('requestAnimationFrame', window) // 'mozRequestAnimationFrame'
```

```
        return testPropsAll(prop, obj, elem);
    }
};

/*>>prefixed*/

/*>>cssclasses*/

// Remove "no-js" class from <html> element, if it exists:
docElement.className = docElement.className.replace(/(^|\s)no-js(\s|$)/, '$1$2') +

    // Add the new classes to the <html> element.
    (enableClasses ? ' js ' + classes.join(' ') : '');

/*>>cssclasses*/

return Modernizr;

})(this, this.document);
```