



# ENES EKICI

LOOKING FOR A COMPUTER  
ENGINEER POSITION

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Grand Est, France

## EDUCATION

- 2020.09 - 2025.09  
EPITA (Paris & Strasbourg)  
**Master Degree Computer Engineering**
- 2024.07 - 2025.01  
Bahçeşehir University (Istanbul)  
**Erasmus S9 - 3.92/4.00 GPA**  
Machine Learning, AI, Mathematical Modelling
- 2022.02 - 2022.07  
Bahçeşehir University (Istanbul)  
**Erasmus S4 - 3.67/4.00 GPA**  
Java, C, C++, Python Programming

## SKILLS

- Languages:  
Java, C, C#, C++, Python, JavaScript, SQL, HTML/CSS
- Frameworks and Libraries:  
Pandas, TensorFlow, Scikit-Learn, Flutter, Tailwind CSS
- Databases:  
PostgreSQL, MongoDB, Neo4j, SQL Server, Supabase, Firebase, Notion
- Tools:  
Git, GitHub, GitLab, SVN, Unity, VSCode, JetBrains IDEs, Notion
- Others:  
Project Management, Team Management, Visual Design, Digital Drawing, Consulting

## LANGUAGES

- English: Fluent (TOEIC 940/990)
- German: Basics (DSD I, KMK)
- French: Native
- Turkish: Native

## CERTIFICATIONS

- Python TensorFlow  
**GreatLearning**
- Brevet d'initiation à l'aéronautics  
**Académie de Strasbourg**

## PROFESSIONAL EXPERIENCE

### SWISS AVIATION SOFTWARE 02.2025 - 08.2025

#### Product Usage Data Insights - Intern

- Identified key behavioural analyses to support data-driven decisions by Product Owners and Managers.
- Designed and implemented custom trackers in the Flutter codebase to capture real-time user behaviour in the company's mobile application.
- Structured tracking data for integration with internal monitoring tools, enabling workflow and user journey analysis.
- Aligned tracking strategy with stakeholder needs through regular meetings and tailored data visualizations.

### ASSOCIATION 07.2025 - Present

#### Volunteer Developer

- Developed two Flutter mobile applications: a public one for users, and an internal one for admins.
- Database management with Supabase (PostgreSQL) and Firebase (NoSQL).
- Improved code structure with clear separation of widgets, services, and utilities to enhance readability and maintainability.
- Managed user authentication using Supabase for the application.

### EPITA 02.2024 - 06.2024

#### Dragon Head

- Led a 10-person student team on collaborative projects with external companies.
- Organized and ran meetings with partner companies to define project scopes.
- Assigned roles to each team member according to their strengths.

### MBT CONSULTING 09.2023 - 01.2024

#### Virtualisation and PAM Engineer - Intern

- Rebuilt the company website by replacing restrictive widgets with custom HTML modules for improved flexibility and maintainability.
- Deployed and configured Systancia Gate (standalone and clustered), Cleanroom, Workplace (cloud and on-prem), and Identity (on-prem).
- Set up and documented FSLogix profile containers and ODFC containers for streamlined Office 365 integration.

## PROJECTS

### Neural Networks

Built and trained two convolutional neural networks with TensorFlow for animal and handwritten-digit recognition.

### AI Solutions for Enhancing Consulting and RFP/RFI Processes

Analyzed consulting markets in France, Switzerland and the EU, drove AI-powered RFP/RFI automation assessments and custom LLM feasibility, and delivered strategic optimization insights.

### 42sh

Implemented a POSIX standards compliant shell in C language with basic features.

### Java IDE

Developed a full-featured Java IDE from the ground up, including a user-friendly code editor, compilation console, file/project management, context-aware autocomplete, Git/Maven integration and multiple selectable themes.

### Melocas' Ire

Development of a 2D platformer game with 5 levels using Unity as part of a 4-person team. Responsibilities included level implementation and design, assets creation, player movements and mobs implementation.