CS 362 SOFTWARE ENGINEERING II

Project: Part B

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METHODOLOGY

To develop a valid testing scheme we focused on the domain of inputs for the URL Validator. We attempted to break up each section of the domain by URL part, if it is a valid input, and then by the scheme parameter used when creating the new URLValidator object.

Once our domain was determined and our partitioning plan was developed, we focused on the various testing methods we could utilize to locate bugs and, if a bug was found, follow-up with further tests to indicate the problematic section of code. The testing methods we focused on were manual testing for valid and invalid inputs for a new URLValidator for each scheme option, partition tests for each part of the URL, and then random testing of known valid URL parts to create pseudo-random string combinations.

In all, it was our plan that the manual tests would locate bugs in a full URL. The partition tests would then indicate which part of the URL validation process was failing, in order to help localize the erroneous section of code. Once this was complete, random testing would test for combinations that we, due to constraints, did not do, to make sure that each correct URL part works when integrated with its other components.

MANUAL TESTING

To begin our manual testing of URLValidator, we called the isValid() method of URLValidator with different possible inputs, both valid and invalid inputs. Each set of manual tests was run with after a new UrlValidator was created.

- The first batch of inputs was tested on a new UrlValidator that is ALLOW ALL SCHEMES
- The second batch of inputs was tested on a new UrlValidator that is NO FRAGMENTS
- The third batch of inputs was tested on a new UrlValidator that is ALLOW LOCAL URLS
- The last batch of inputs was tested on a new UrlValidator(0), the default.

To begin creating our inputs, we selected a known valid authority and tested valid schemes:

http://www.google.comExpect: TrueActual: Trueh3t://www.google.comExpect TrueActual: True://www.google.comExpect FalseActual: Falsehttp://www.google.comExpect: FalseActual: False" www.google.comExpect TrueActual: False

Next, we tested various URL authorities with the valid scheme "http://".

http://www.google.com Expected: True Actual: True http://www.google~.com Expected: False Actual: False http://www.google Expected: False Actual: False http://www.google.au Expected: True Actual: True

http://broke.hostname.com http://hostname http://1.2.3 http://	Expected: False Expected: False(default) Expected: False Expected: False	Actual: False Actual: True Actual: False Actual: False
From these, we took valid passing tests from before and tested various ports for validity:		
http://www.google.com:80	Expected: True	Actual: True
http://www.google.com:300	Expected: True	Actual: True
http://www.google.com:3000	Expected: True	Actual: False
http://www.google.com:30000	Expected: True	Actual: False
http://www.google.com:	Expected: False	Actual: False
http://www.google.com:-80	Expected: False	Actual: False
http:///www.google.com:80a	Expected: False	Actual: False
Valid answers from the previous tests were then taken and tested with various test paths:		
http://www.google.com/test1	Expected: True	Actual: True
http://www.google.com/	Expected: True	Actual: True
http://www.google.comtest1	Expected: False	Actual: False
http://www.google.com//test1	Expected: False	Actual: False
http://www.google.com/	Expected: False	Actual: False
http://www.google.com//	Expected: False	Actual: False
We then added path options for testing to the valid answers from the previous set of tests:		
http://www. google.com/test1	Expected: True	Actual: True
http://www.google.com/	Expected: True	Actual: True
http://www.google.com/est1	Expected: False	Actual: False
http://www.google.com//test1	Expected: False	Actual: False
http://www.google.com/	Expected: False	Actual: False
		Actual: False
http://www.google.com//	Expected: False	Actual. Faise
Path options were then appended for testing:		
http:/www.google.com/test1/test1	Expected: True	Actual: True
http://www.google.com/test1/	Expected: True	Actual: True
http://www.google.com/test1test1	Expected: True	Actual: True
http://www.google.com/test1//test1	Expected: False	Actual: False
http://www.google.comtest1test1	Expected: False	Actual: False
Valid answers from the previous tests were taken and tested with queries appended:		
http://www.google.com?action=view"	Expected: True	Actual: False
	•	
http://www.gogle.com?action=view&hi=hello	Expected: True	Actual: False Actual: False
http://www.google.com?action=	Expected: False	
http://www.google.comaction=view	Expected: False	Actual: False
http://www.google.com??action=view	Expected: False	Actual: False

MANUAL TESTING ERRORS FOUND

www.google.com was determined to be invalid. Expected value was Valid, as a blank scheme should trigger a default scheme being used.

http://www.google.com?action=view was determined to be invalid. Expected value was valid, as it is set up in the required query state.

http://www.google.com?ation=view&hi=hello was determined to be invalid. Expected value was valid, as it was set up in the required query state.

http://localhost was determined to be valid for a default UrlValidator. This was expected to be true for ALLOW_LOCAL_URLS, but should not have been valid in the default state.

http://www.google.com:3000 and http://www.google.com:30000 were determined to be invalid.
Expected value was valid, as ports go from 1 to 5 digits.

http://www.amazon.com /file was determined to be valid when clearly whitespace should not be allowed in a URL.

PARTITION TESTING

It was decided that we would partition the input domain into URL parts, each of which would be composed of valid and invalid input. The partitioning for manual tests was divided as follows:

Scheme:

Valid Scheme: http://

Valid Scheme: h3tp://

Fragment: ://

Fragment: :/

None: " "

Expected: Pass

Expected: Fail

Expected: Fail

Expected: Pass

Authority:

Port:

Valid: :80 Expected: Pass
Valid: :3000 Expected: Pass
Invalid: :-80 Expected: Fail
Invalid: :80a Expected: Fail
Fragment: : Expected: Fail

Path:

Valid: /test1 Expected: Pass
Fragment: / Expected: Pass
Fragment: test1 Expected: Fail
Additional: //test1 Expected: Fail
Non-Alpha: .. Expected: Fail

Queries:

Valid: ?action=view Expected: Pass
Fragment: ?action= Expected Fail
Fragment: / Expected: Fail
Additional: ??action=view Expected: Fail

PARTITION TESTING ERRORS FOUND

Testing Partition Scheme, testing function is ValidScheme:

http:// Expected: True Actual: False

Testing Partition Authority, testing function is Valid Authority:

" " blank authority Expected: False Actual: True

Testing Partition Queries, testing function is Valid Query

?action=view Expected: True Actual: False

Testing Partition Port, testing function is ValidAuthority:

:3000 Expected: True Actual: False

PROGRAMMING BASED TESTING/UNIT TESTS

For the programming based testing we began by taking valid url parts from our partitions, creating arrays from each part. Then, in a loop, each url component is selected from the array in the proper order to form a valid address. The address is then tested until all combinations with the proper order are completed. Each address is tested using isValid(), and if false is returned the faulty url is stored in an array. These arrays will be printed at the end to notify us of addresses that caused errors.

Separately we decided to take two of the units inside of UrlValidator that were giving us the most trouble and unit test both of them outside of the whole system. In doing this we were

hoping to isolate bugs by determining if they resided in the parsing functions, or in the validation units themselves. Doing this is an important principle of Agan, specifically the divide and conquer. These tests provided invaluable insight that we would not have gotten if we had just tested them inside the whole system. It definitely made stepping through the test easier as well.

NAME OF YOUR TESTS

- public void testManualTest() Manual testing of full addresses, both valid and invalid
- public void testYourFirstPartition() Tested isValidScheme(), scheme partition
- public void testYourSecondPartition() Tested isValidAuthority(), authority partition
- public void testYourThirdPartition() Tested isValidAuthority() with added port, port partition
- public void testYourFourthPartition() Tested isValidPath, path partition
- public void testYourFifthPartition() Tested isValidQuery, query partition
- public void testlsValid() Programming Based Testing, loop of known valid url parts in a valid combination, tested until all combinations are achieved. Failed addresses stored and printed.
- public void testisValidQueryUnitTest() Similar to testYourFirstPartition, but eliminates the partitioning aspect, therefore creating a more focused test on the unit isValidQuery.
- **public void testisValidSchemeUnitTest()** Like testisValidQueryUnitTest, this test eliminates the introduction of possible partition errors, and directly tests isValidScheme.

HOW DID YOU WORK TOGETHER AS A TEAM

Our team worked together efficiently and met all assigned tasks on schedule. We agreed to meet once per week via Google Hangouts video chat to discuss the schedule for the week, when each section was required to be completed, and talk about any problems we may have encountered.

For group collaboration, a shared Github was created so all members could work collaboratively on the same file. Additionally, all progress was recorded in a Google Document each week, so every group member could see what was completed, what needed to be completed, comment when there was a concern or question, and help each other. For issues that were more pressing, a Google Chat was created so we could communicate in real time.

Work was not explicitly divided up and assigned. Instead each week we assigned a certain number of units to be completed. Each group member worked on what they could as their schedule allowed, and pushed the results to the shared Github. Then, each group member posted what they were working on, their plan, issues that they encountered, and next steps to

the shared Google Document so the next team member could pick-up where they left off with relative ease.

USE OF AGAN'S PRINCIPLES

- Understand the System: Project Part A made the group familiar with the system at a base level. We then each spent time reading the notes from the programmer, walking through the URLValidator with the debugger and watches called on local variables. We worked to understand when each function was called, what it was intended to do, and how it impacted the overall result.
- Make it Fail: In our manual tests and our partition tests we purposefully put in code that was invalid. We wanted to make the code fail to ensure the failure was handled correctly, and adjusted our oracle to indicate when this was not the case. Similarly, we also included cases we knew would pass. We were at a partial advantage coming into this assignment, because we knew we would be given a buggy product. Because of this we knew some correct inputs would also cause a failure.
- Quit Thinking and Look: This principle was a real double edged sword. On one hand it was extremely helpful in bug finding, because we were able to simple step through each and every line of the code in this validator. On the other hand, when in search of a particular bug, we felt as though we were going down a rabbit hole from which we would never emerge. Because of this we needed to take a different approach on this method. Instead of simply stepping through the debugger a few times, and finding where an error was, it was necessary to do a lot of console printing, with more and more specific cases. Still looking, just looking differently.
- Divide and Conquer: Following our manual tests we tested valid and invalid partitions down the smallest component of the URL. Logically, if the address failed its test then this portion would help us narrow down the source of the problem by the partition. Additionally, when there was a failure we used the above as guidance for placing breakpoints in the debugger to narrow down the most likely area of code that is causing the problem. When we encountered errors in specific components of a URL we then created unit tests to ensure the error was not due to partitioning, but in the actual unit validators themselves.
- Change One Thing at a Time: Each time a new component was introduced for testing, we used valid components for all other url parts. This was to ensure that this principle was maintained, and we could isolate the problematic portion of the address.
- Keep an Audit Trail: All tested code was recorded with expected results, as well as the reason that particular team members was investigating with that route. This ensured that other team members could understand what was going on, why the code was being tested, and prevented duplication of test areas or a failure of documentation. All changes

to code were also tracked by hosting our project on github, which makes all changes available in an easy side by side format.

BUG REPORTS

Title: [URLValidator] Validator flags ports with 4 or 5 digits as invalid

Project: URLValidator

Version: 1.4

Type: Bug, major

Reported by: Sharon Kuo Email: kuos@oregonstate.edu

Created: 11/23/15 Updated: N/A Resolved: N/A

Type: Bug Status: Open Priority: Major

Resolution: Not Resolved Affected Version: 1.4 File name: UrlValidator.java

Environment: Windows 7 x64, Eclipse Mars, Java 1.7

Description: The isValid() method incorrectly determines that URLs with port lengths of 4 or 5 digits are invalid. Our manual testing shows this bug when calling isValid() as follows:

System.out.println("http://www.google.com:80");

System.out.println(urlVal.isValid("http://www.google.com:80"));

System.out.println("http://www.google.com:300");

System.out.println(urlVal.isValid("http://www.google.com:300"));

System.out.println("http://www.google.com:3000");

System.out.println(urlVal.isValid("http://www.google.com:3000"));

System.out.println("http://www.google.com:30000");

System.out.println(urlVal.isValid("http://www.google.com:30000"));

For port 80 and 300, the expected values are true, and the actual values are true. However, for ports 3000 and 30000, the expected values are true, but the actual values are false.

Code Causing Bug:

URLValidator.java line 161

private static final String PORT_REGEX = "^:(\\d{1,3})\$";

Title: NULL scheme not accepted by UrlValidator

Project: URLValidator

Version: 1.4

Reporter: Connor Peavey

Email: Connorpeavey@gmail.com

Created: 11/23/15 Updated: N/A Resolved: N/A

Type: Bug Status: Open Priority: Major

Resolution: Not Resolved Affected Version: 1.4 File name: UrlValidator.java

Environment: Windows 7 x64, Eclipse Mars, Java 1.7

Description: In isValidScheme line 336 states that if scheme is null, then it is a false scheme. However, null schemes are valid. This bug can be reproduce by submitting the string "www.google.com" to the isValid function in the UrlValidator class with any flags set. This bug was discovered while doing manual testing in the testManualTest function, and occured in all flag variations.

Code Causing Bug:

isValidScheme() line 336

Title: Acceptable queries fail validation in UrlValidator

Project: URLValidator

Version: 1.4

Reporter: Connor Peavey

Email: Connorpeavey@gmail.com

Created: 11/23/15 Updated: N/A Resolved: N/A

Type: Bug Status: Open Priority: Major

Resolution: Not Resolved **Affected Version:** 1.4

File name: UrlValidator.java

Environment: Windows 7 x64, Eclipse Mars, Java 1.7

Description: In isValidQuery line 314 the variable representing the query string is missing the '?' mark, therfore making all non-null queries invalid. This can be reproduced by submitting "http://www.google.com?action=view" as the argument for the function isValid. This works with any flags set in the creation of the UrlValidator object. This bug was discovered while doing manual testing in the testManualTest function.

Code Causing Bug:

isValidQuery() line 314

Title: Whitspace in passing URLs in UrlValidator

Project: URLValidator

Version: 1.4

Reporter: Connor Peavey

Email: Connorpeavey@gmail.com

Created: 11/23/15 Updated: N/A Resolved: N/A

Type: Bug Status: Open Priority: Major

Resolution: Not Resolved Affected Version: 1.4 File name: UrlValidator.java

Environment: Windows 7 x64, Eclipse Mars, Java 1.7

Description: In isValidAuthority line 377 removes all trailing whitespace following authority as a means of separating port. This allows non-valid URLs to pass, when they should instead fail. This can be reproduced by submitting "http:www.google.com /" as the argument to the function isValid. This works with any flags set in the creation of the UrlValidator object. This bug was discovered while doing manual testing in the testManualTest function.

Code Causing Bug:

isValidAuthority() line 337

FULL URLS TESTED

google.com:9/?action=view

- http://google.com:100/test1?action=view
- google.com:9/
- http://google.com:100/test1
- http://google.com:80/test1?action=view
- www.google.com:9/test1?action=view
- http://www.google.com:9/test1
- www.google.com:9/test1?action=view
- google.com:80/?action=view
- www.google.com:80/
- http://ww.amazon.com
- h://www.amazon.com
- http://p.amazon.com
- amazon.com
- http://www.amazon.com?hamBlast=True
- http://www.amazon.com /file
- http://3.amazon.com
- www.google.com
- https://www.google.com
- http://w.google.com
- http://www.google~.com
- htttp://www.google
- http://www.google.au
- http://broke.hostname.com
- http://hostname
- http://1.2.3
- http://
- http://www.google.com:80
- http://www.google.com:300
- http://www.google.com:3000
- http://www.google.com:30000
- http://www.google.com:
- http://www.google.com:-80
- http:///www.google.com:80a
- http://www.google.com/test1
- http://www.google.com/
- http://www.google.comtest1
- http://www.google.com//test1
- http://www.google.com/..
- http://www.google.com/../
- http://www.google.comtest1
- http://www.google.com/test1/test1
- http://www.google.com/test1/
- http://www.google.com/test1test1
- http://www.google.comtest1test1
- http://www.gogle.com?action=view&hi=hello
- http://www.google.com?action=
- http://www.google.comaction=view
- http://www.google.com??action=view