



Computer Security and Cryptography

CS381

4. Block cipher DES

来学嘉 计算机科学与工程系 电院3-423室
34205440 13564100825 laix@sjtu.edu.cn
2016-03



Organization

- Week 1 to week 16 (2016-02-24 to 2016-06-08)
- 东上院502
- Monday 3-4节; week 9-16
- Wednesday 3-4节; week 1-16
- lecture 10 + exercise 40 + random tests 40 + other 10
- Ask questions **in** class – counted as points
- Turn ON your mobile phone (after lecture)
- Slides and papers:
 - <http://202.120.38.185/CS381>
 - **computer-security**
 - <http://202.120.38.185/references>
- TA: '薛伟佳' xue_wei_jia@163.com , '黄格仕' <huang.ge.shi@foxmail.com>
- Send homework to: laix@sjtu.edu.cn and to TAs

Rule: do not disturb others!



Contents



- **Introduction** -- What is security?
- **Cryptography**
 - Classical ciphers
 - **Today's ciphers**
 - Public-key cryptography
 - Hash functions/MAC
 - Authentication protocols
- **Applications**
 - Digital certificates
 - Secure email
 - Internet security, e-banking
- Network security**
 - SSL
 - IPSEC
 - Firewall
 - VPN
- Computer security**
 - Access control
 - Malware
 - DDos
 - Intrusion
- Examples**
 - Bitcoin
 - Hardware
 - Wireless

3



References



- W. Stallings, *Cryptography and network security - principles and practice*, Prentice Hall.
- W. Stallings, 密码学与网络安全：原理与实践（第4版），刘玉珍等译，电子工业出版社，2006
- Lidong Chen, Guang Gong, *Communication and System Security*, CRC Press, 2012.
- A.J. Menezes, P.C. van Oorschot and S.A. Vanstone, *Handbook of Applied Cryptography*. CRC Press, 1997, ISBN: 0-8493-8523-7, <http://www.cacr.math.uwaterloo.ca/hac/index.html>
- B. Schneier, *Applied cryptography*. John Wiley & Sons, 1995, 2nd edition.
- 裴定一,徐祥, 信息安全数学基础, ISBN 978-7-115-15662-4, 人民邮电出版社,2007.

4



One-way function



- The intrinsic problem of information security is the “one-wayness”.
- Cryptography studies one-way function
 - The measure of one-way: difficulty
 - The design of one-way function
 - The attacks on one-way function
 - The use of one-way function

5



One-way functions



- **Oneway function** $f: X \rightarrow Y$, given x , easy to compute $f(x)$; but for given y in $f(X)$, it is hard to find x , s.t., $f(x)=y$.
 - $\text{Prob}[f(A(f(x)))=f(x)] < 1/p(n)$ (TM definition, existence unknown)
 - Example: hash function, discrete logarithm;
- **Keyed function** $f(X,K)=Y$, for known key z , it is easy to compute $f(.,k)$
 - **Block cipher** (fix c , $f(c,.)$ is a oneway function)
- **Keyed oneway function**: $f(X,K)=Y$, for known key k , it is easy to compute $f(.,k)$ but for given y , it is hard to x,k , s.t., $f(x,k)=y$.
 - MAC function: keyed hash $h(k,X)$, block cipher CBC
- **Trapdoor oneway function** $f_T(x)$: easy to compute and hard to invert, but with additional knowledge T , it is easy to invert.
 - Public-key cipher; RSA: $y=x^e \text{ mod } N$, $T: N=p*q$

6



Block cipher

- A **block cipher** is a mapping $E: \{ F_2^m \times F_2^k \rightarrow F_2^m \}$
s.t. $E(;k)$ is invertible for each k
- A block cipher should be **easy to use** and **hard to break**.
 - **easy to use**: the encryption function $E(;k)$ and decryption function $D(;k)$ are easy to compute for all k
 - **hard to break**: It is hard for attacker to determine the key k (**totally break**) or to recover plaintexts often (**partially break**)

7



Cipher parameters



- Plaintext size m :
 - Large enough to defeat statistical analysis
 - Multiple of 8 (byte size)
 - 64-bit (DES, IDEA): adequate for encryption, too small for hash;
 - **128-bit (AES): current standard size**, too small for hash;
 - 256-bit: big enough but speed and security could suffer, need more rounds for confusion and diffusion.
- Key size k :
 - 40-bit: so government can read your secret, still in use.
 - 64-bit is too small for today,
 - **128-bit** is secure enough against exhaustive search
 - 256, 512, 1024-bit: good for hash, fit into RSA for key-encryption; security up bound can be hard to achieve.
 - If someone is sell a cipher with 5000-bit key “my cipher is more secure), then he is probably selling snake oil (忽悠)

8



Design principles

implementation

- software
 - use operations on subblocks
 - simple and available operations
 - use small look-up tables
- hardware
 - regular structure
 - similarity of encryption and decryption
 - differ in the way of using the key (key schedule)

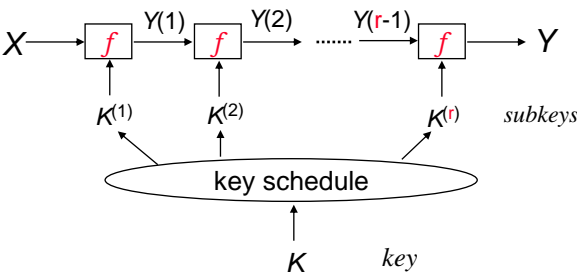
security

- confusion
 - hard to determine the key from known plaintext and ciphertext
 - e.g: "highly nonlinear"
- diffusion
 - no useful dependence between plaintext X and ciphertext $Y=E(X,k)$ for virtually all k
 - e.g. function $E(.,.)$ should be "complete", i.e., each bit of (X,K) influences every bit of Y .
- Resist known attacks

9



Iterated block ciphers

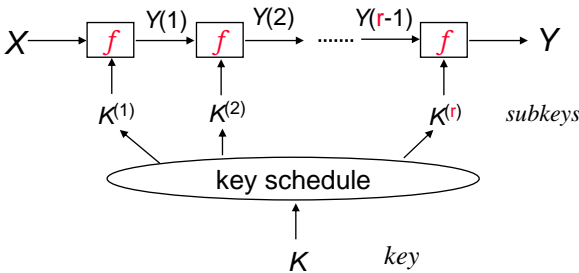


- f : round function is easy to implement
- k : the key
- $k^{(i)}$ the round subkey generated from k by an algorithm called key schedule
- r : number of rounds (iterations)

10



Reasons for Iteration



- a simple **round function** f is easy to implement
- iterations provide confusion and diffusion
 - complexity of differential analysis $\approx c^r$ (under certain conditions)
 - complexity of implementation $\approx rc(f)$

11



DES (Data Encryption Standard)

- 1972 the NBS (National Bureau of Standards), now NIST (the National Institute of Standards and Technology), call for encryption algorithm that could be standardized.
- 1974, IBM responded with a design based on their 'Lucifer' algorithm.
 - Data Encryption Standard. FIPS PUB 46, Appendix A, Federal Information Processing Standards Publication, January 15, 1977, US Dept. of Commerce, National Bureau of Standards.
 - C. Meyer and S. Matyas: Cryptography, John Willy & Sons, 1982.

12



DES

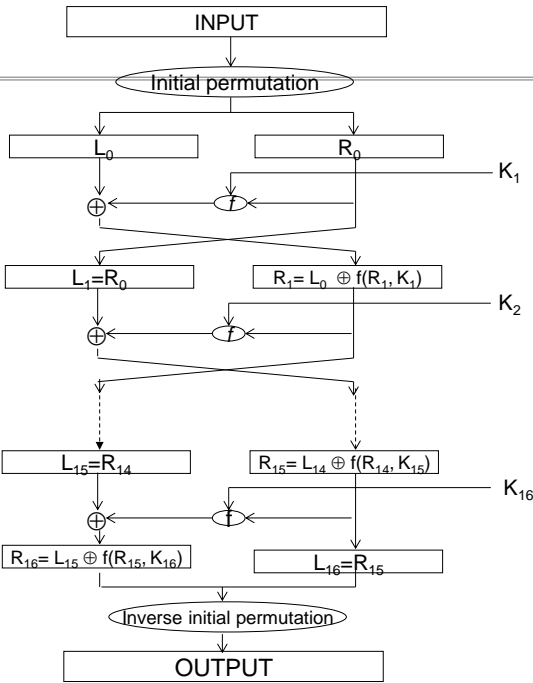
- DES has a effective key-length of 56 bits and a **block-length of $m = 64$ bits**.
- A DES key consists of 64 bits, of which 56 bits are randomly generated and used directly by the algorithm.
 - The **effective key length is 56 bits**
 - The other 8 bits are the parity check: there is an odd number of "1"s in each 8-bit byte.

13



DES

$r=16$ rounds
 $w=32$
block length 64 bits
Subkeys K_i , 48bits





Initial permutation

• IP

the first bit of L_0R_0 is the 58th bit of M
the second bit is the 50th bit of M
and so on,
the last, the 64th bit of L_0R_0 being the 7th bit of M

*Based on implementation consideration;
no cryptographic significance*

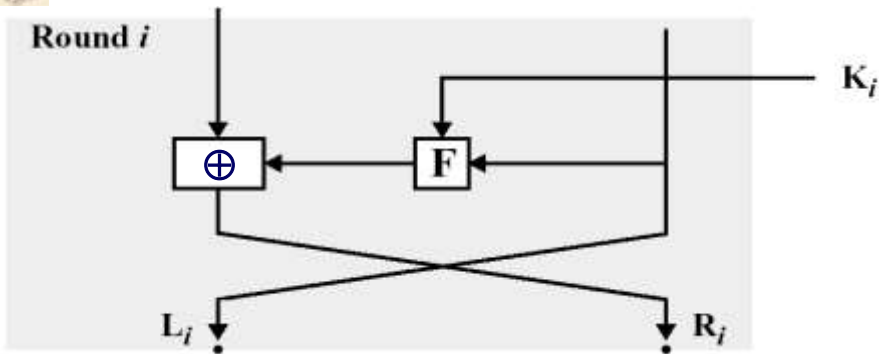
58	50	42	34	26	18	10	2
60	52	44	36	28	20	12	4
62	54	46	38	30	22	14	6
64	56	48	40	32	24	16	8

57	49	41	33	25	17	9	1
59	51	43	35	27	19	11	3
61	53	45	37	29	21	13	5
63	55	47	39	31	23	15	7

15



Feistel structure

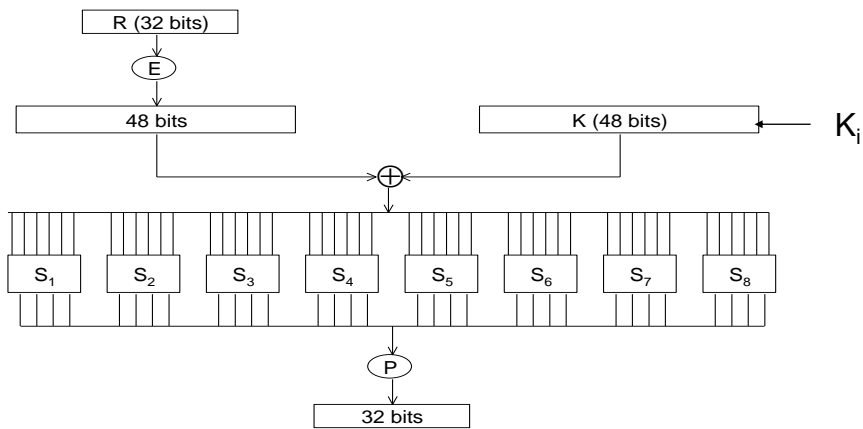


- encryption:** $L_i = R_{i-1}; R_i = L_{i-1} \oplus F(R_{i-1}, K_i)$
- decryption:** $R_{i-1} = L_i$
 $L_{i-1} = R_i \oplus F(R_{i-1}, K_i)$
 $= R_i \oplus F(L_i, K_i)$

16



DES F function



17



The expansion E

The 32 bits of R are expanded into 48 bits as 6x8 inputs for 8 S-boxes

1st and 6th bits are used to choose the row number, the middle 4 bits determine the column

- To achieve better diffusion effect of input bits
- 1-bit change in input difference causes >1 bits change in output difference

- | | | | | | | | | |
|----|----|--|----|----|----|----|--|----|
| 1. | 32 | | 01 | 02 | 03 | 04 | | 05 |
| 2. | 04 | | 05 | 06 | 07 | 08 | | 09 |
| 3. | 08 | | 09 | 10 | 11 | 12 | | 13 |
| 4. | 12 | | 13 | 14 | 15 | 16 | | 17 |
| 5. | 16 | | 17 | 18 | 19 | 20 | | 21 |
| 6. | 20 | | 21 | 22 | 23 | 24 | | 25 |
| 7. | 24 | | 25 | 26 | 27 | 28 | | 29 |
| 8. | 28 | | 29 | 30 | 31 | 32 | | 01 |

18



8 S-boxes

S1 14 4 13 1 2 15 11 8 3 10 6 12 5 9 0 7 0 15 7 4 14 2 13 1 10 6 12 11 9 5 3 8 4 1 14 8 13 6 2 11 15 12 9 7 3 10 5 0 15 12 8 2 4 9 1 7 5 11 3 14 10 0 6 13	S5 2 12 4 1 7 10 11 6 8 5 3 15 13 0 14 9 14 11 2 12 4 7 13 1 5 0 15 10 3 9 8 6 4 2 1 11 10 13 7 8 15 9 12 5 6 3 0 14 11 8 12 7 1 14 2 13 6 15 0 9 10 4 5 3
S2 15 1 8 14 6 11 3 4 9 7 2 13 12 0 5 10 3 13 4 7 15 2 8 14 12 0 1 10 6 9 11 5 0 14 7 11 10 4 13 1 5 8 12 6 9 3 2 15 13 8 10 1 3 15 4 2 11 6 7 12 0 5 14 9	S6 12 1 10 15 9 2 6 8 0 13 3 4 14 7 5 11 10 15 4 2 7 12 9 5 6 1 13 14 0 11 3 8 9 14 15 5 2 8 12 3 7 0 4 10 1 13 11 6 4 3 2 12 9 5 15 10 11 14 1 7 6 0 8 13
S3 10 0 9 14 6 3 15 5 1 13 12 7 11 4 2 8 13 7 0 9 3 4 6 10 2 8 5 14 12 11 15 1 13 6 4 9 8 15 3 0 11 1 2 12 5 10 14 7 1 10 13 0 6 9 8 7 4 15 14 3 11 5 2 12	S7 4 11 2 14 15 0 8 13 3 12 9 7 5 10 6 1 13 0 11 7 4 9 1 10 14 3 5 12 2 15 8 6 1 4 11 13 12 3 7 14 10 15 6 8 0 5 9 2 6 11 13 8 1 4 10 7 9 5 0 15 14 2 3 12
S4 7 13 14 3 0 6 9 10 1 2 8 5 11 12 4 15 13 8 11 5 6 15 0 3 4 7 2 12 1 10 14 9 10 6 9 0 12 11 7 13 15 1 3 14 5 2 8 4 3 15 0 6 10 1 13 8 9 4 5 11 12 7 2 14	S8 13 2 8 4 6 15 11 1 10 9 3 14 5 0 12 7 1 15 13 8 10 3 7 4 12 5 6 11 0 14 9 2 7 11 4 1 9 12 14 2 0 6 10 13 15 3 5 8 2 1 14 7 4 10 8 13 15 12 9 0 3 5 6 11

19



Permutations of S1

S1															
Column Number															
Row No.	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14 15
0	14	4	13	1	2	15	11	8	3	10	6	12	5	9	0 7
1	0	15	7	4	14	2	13	1	10	6	12	11	9	5	3 8
2	4	1	14	8	13	6	2	11	15	12	9	7	3	10	5 0
3	15	12	8	2	4	9	1	7	5	11	3	14	10	0	6 13
S1-0															
0 > 14 > 0; 1 > 4 > 2 > 13 > 9 > 10 > 6 > 11 > 12 > 5 > 15 > 7 > 8 > 3 > 1															
S1-1															
0 > 0; 1 > 15 > 8 > 10 > 12 > 9 > 6 > 13 > 5 > 2 > 7 > 1; 4 > 14 > 3 > 4; 11 > 11															

20



Design principles

Design principles are not published (removed by NSA)

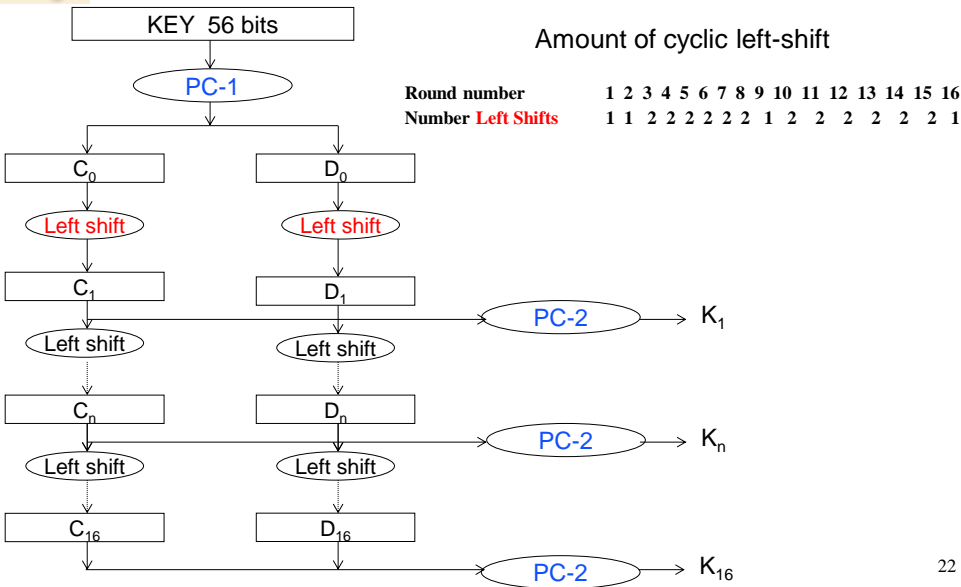
Claims

- Non-linear binary representation of the permutation has the highest number of terms [Meyer & Matyas, Cryptography, 1982]
- Each permutation consists of a long cycle, plus some short cycles (why? Uniform for random permutation)
- Change of each input will cause at least 2 bits of output to change (to against differential attacks?) [Coppersmith, 1993]

21



DES key schedule



22



DES key schedule

PC-1															
57	49	41	33	25	17	9									
1	58	50	42	34	26	18									
10	2	59	51	43	35	27									
19	11	3	60	52	44	36									
63	55	47	39	31	23	15									
7	62	54	46	38	30	22									
14	6	61	53	45	37	29									
21	13	5	28	20	12	4									

PC-2															
14	17	11	24	1	5										
3	28	15	6	21	10										
23	19	12	4	26	8										
16	7	27	20	13	2										
41	52	31	37	47	55										
30	40	51	45	33	48										
44	49	39	56	34	53										
46	42	50	36	29	32										

PC-1: select 56 bits from 64 bits key (with parity)

- 1-st bit of C_0D_0 is the 57th bit of *master key*,
- 2-nd bit is the 49th bit of *master key*
- and so on,
- the last, the 56th bit of C_0D_0 being the 4th bit of *master key*

PC-2 : select 48 bits from C_nD_n

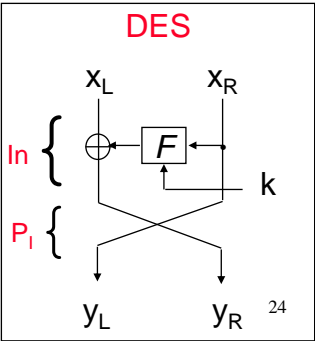
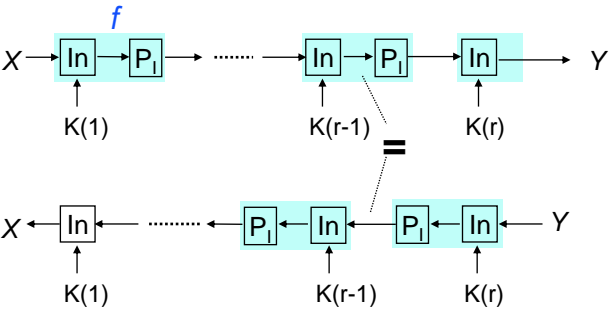
the first bit of K_n is the 14th bit of C_nD_n ,
the second bit is the 17th bit of C_nD_n ,
and so on,
the last, the 48th bit of K_n being the 32th bit of C_nD_n

23



DES-E/D similarity

- Same process for encryption and decryption, only subkeys are different
- round function: $Y = P_i[\text{In}(X,K)]$,
- Fix k , $\text{In}(\text{In}(x,k),k)=x$; $P_i^2 = \text{Identity}$





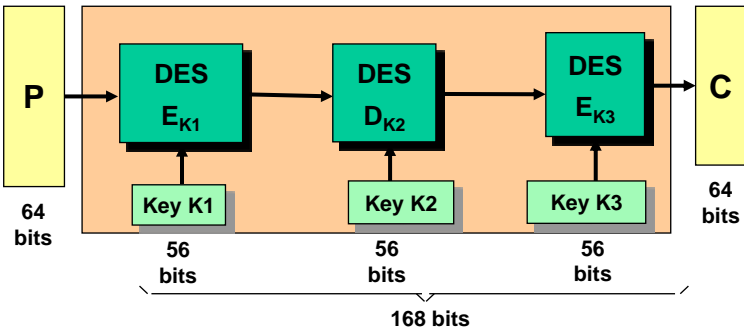
DES –key length

- **DES key-length of $k = 56$ bits is too short** [Diffie-Hellman 77]
- A design for a DES key search machine [Wiener 96] for \$1M can find key in 3.5 hours, on average.
- 1997 version of this machine would be capable of finding DES keys in 35 minutes, on average.
- A \$10,000 version would be capable of finding DES keys in 2.5 days.
- distributed Internet computing project DESCHALL[97], key search was done in running in idle time. 3 months with 10,000 computers
- A solution is multiple encryption

25



Triple-DES (3DES)



- **Triple DES** $C = E_{K3}(D_{K2}(E_{K1}(P)))$
- **Two-key Triple DES** $C = E_{K1}(D_{K2}(E_{K1}(P)))$
- Backwards compatible: single DES for $k1=k2=k3$
- FIPS 46-3, 1999 October 25, DES-EDE3
 - NIST no longer support the use of single DES for many applications



Meet-in-the-middle attack

- Double DES

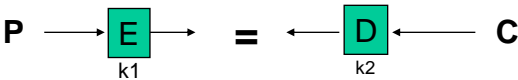
$$C = E_{K2}(E_{K1}(P))$$

Meet-in-the-middle attack (known plaintext):

From known P, compute 2^{56} values of $E_{K1}(P)$ for all choices of k_1

From given C, compute 2^{56} values of $D_{K2}(C)$ for all choices of k_2

then $D_{K2}(C) = E_{K1}(P)$ holds for the correct k_1 and k_2 .



Complexity: time 2^{56} , memory 2^{56}

Key size is 112-bit, but real strength is still 56-bit

How about 3DES, 4DES, 5DES,...?

27



Attacks on DES

- Differential Cryptanalysis [Biham-Shamir C91, Murphy 90, NSA 70s?]
 - Complexity:
 - Data: 2^{47} chosen texts, Process: 2^{37}
- Linear analysis [Matsui EC93]
 - Linear approximations with prob $p \neq \frac{1}{2}$
 $P[i_1, \dots, i_a] \oplus C[j_1, \dots, j_b] = K[k_1, \dots, k_c]$, i_a, j_b, k_c are bit locations in P, C, K
 - Complexity:
 - data: 2^{43} known texts, Process.: 2^{43}
- Key search
 - Special hardware (1M\$): 1 hour
 - Computers: 3 months with 10,000 computers

28



Weak keys

- DES Weak keys ($E_k=D_k$, $E_k^2=Identity$)
 - 0000000 0000000
 - 0000000 FFFFFFFF
 - FFFFFFFF 0000000
 - FFFFFFFF FFFFFFFF
- 16 semi-weak keys $E_{k1}(\cdot) = D_{k2}(\cdot)$:
 - 01FE01FE01FE01FE and FE01FE01FE01FE01
 - 1FE01FE00EF10EF1 and E01FE01FF10EF10E
 - 01E001E001F101F1 and E001E001F101F101
 - 1FFE1FFE0EFE0EFE and FE1FFE1FFE0EFE0E
 - 011F011F010E010E and 1F011F010E010E01
 - E0FEE0FEF1FEF1FE and FEE0FEE0FEF1FEF1
- 48 keys which produce only 4 distinct subkeys (instead of 16)

29



Exercise 4 – DES

1. Let M' be the bitwise inversion of M . Prove that, for DES, if $Y=E_k(X)$, then $Y'=E_k(X')$
 - Hint: $(A \oplus B)'=A' \oplus B$.
 2. prove that for DES, if key k is all-0, then $E_k=D_k$. Can you find a method to avoid this problem?
- Deadline: 1 day before next lecture
 - Format: Subject: CS381 -EX.# -某某某