



# **Computer Security** and Cryptography

**CS381** 

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#### **Contents**



- **Introduction** -- What is security?
- Cryptography
  - Classical ciphers
  - Today's ciphers
  - Public-key cryptography
  - Hash functions and MAC
  - Authentication protocols
- Applications
  - Digital certificates
  - Secure email
  - Internet security, e-banking

#### Network security

SSL **IPSEC** 

Firewall

VPN

# Computer security Access control

Malware

**DDos** 

Intrusion

Examples

Password

**Bitcoin** Hardware

Wireless?



#### References



- Bitcoin: A Peer-to-Peer Electron, Satoshi Nakamoto
  - http://www.bitcoin.org/bitcoin.pdf
- Wiki https://en.bitcoin.it/wiki/Main\_Page
- Ken Shirriff's blog
  - Bitcoins the hard way: Using the raw Bitcoin protocol http://www.righto.com/2014/02/bitcoins-hard-way-using-rawbitcoin.html
  - Bitcoin mining the hard way: the algorithms, protocols, and bytes

http://www.righto.com/2014/02/bitcoin-mining-hard-way-algorithms.html



### **Bitcoin**



- Bitcoin is a decentralized electronic cash system using peer-to-peer networking to enable payments between parties without relying on mutual trust.
- Payments are made in bitcoins (BTC's), which are digital coins issued and transferred by the Bitcoin network.
- The data of all these transactions, after being validated with a proof-of-work system, is collected into what is called the block chain.



### Bitcoin-idea



- Bitcoin is one of the first successful implementations of a distributed crypto-currency, described in part in 1998 by Wei Dai on the cypherpunks mailing list.
- Bitcoin is designed around the idea of using cryptography to control the creation and transfer of money, rather than relying on central authorities.

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## **Bitcoin-work**



- Nakamoto(中本聪) has claimed that he has been working on Bitcoin since 2007.
- In 2008, he published a paper on The Cryptography Mailing List at metzdowd.com describing the Bitcoin digital currency.
- In 2009, he released the first Bitcoin software that launched the network and the first units of the Bitcoin currency.
- Value: \$0.01-2009; 10\$-2012; 1000\$--2013



### **Bitcoin-motives**



- · Political?
- "[Bitcoin is] very attractive to the libertarian viewpoint if we can explain it properly. I'm better with code than with words though." -Satoshi Nakamoto
- guess: Nakamoto had great concern or contempt for the current central banking system.



### Bitcoin / electronic cash



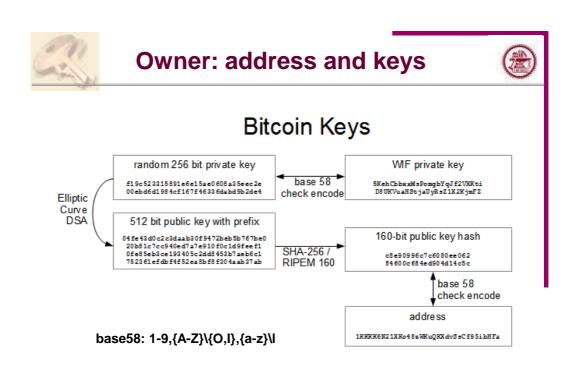
- Peer-to-peer
- · Online payments
- Without financial institution
- Crypto-techniques
  - Digital signature
  - Hash chain
- Double-spending problem (copy data is easy)
- E-cash [David Chaum 1990s]
  - anonymous electronic cash
  - used blind signatures to achieve unlinkability between withdrawal and spend



# **Bitcoin-Ownership**



- bitcoins consist of entries in a distributed database that keeps track of the ownership of bitcoins.
- Unlike a bank, bitcoins are not tied to users or accounts. Instead bitcoins are owned by a Bitcoin address, for example 1KKKK6N21XKo48zWKuQKXdvSsCf95ibHFa.
- It is the hash-code of the owner's public-key, If the private key is lost, the user cannot prove ownership by other means. The coins are then lost and cannot be recovered





#### Lost and found



- Bitcoins can be lost. In 2013 one user said he lost 7,500 bitcoins, worth \$7.5m at the time, when he discarded a hard drive containing his private key.
- Bitcoins can also be found. In March 2014, former bitcoin exchange Mt. Gox reported it found an "old wallet", which was used before June 2011 [that] held about 200,000 bitcoins".

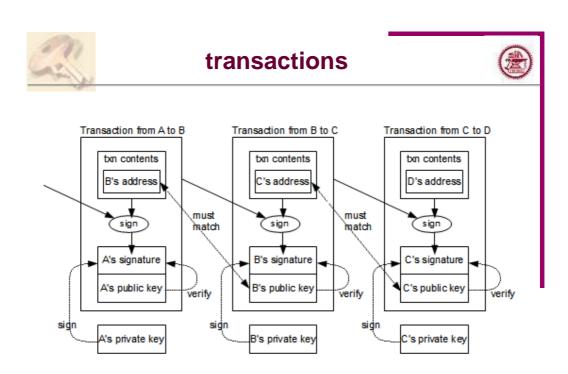
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### **Transactions**



- Transactions of an electronic coin—a chain of digital signatures
- Each owner transfers the coin to the next by digitally signing a hash of the previous transaction and the public key of the next owner and adding these to the end of the coin.
- A payee can verify the signatures to verify the chain of ownership.





# **Double-spend problem**



- Double-spending problem (copy data is easy)
- Common solution: introduce a trusted central authority, or mint, that checks every transaction for double spending.
- Problem: the fate of the entire money system depends on the company running the mint, with every transition having to go through them, just like a bank.



# **Double-spend solution**



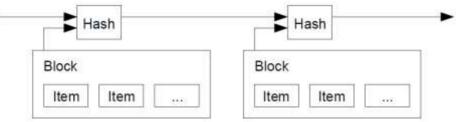
- The only way to confirm the absence of a transaction is to be aware of all transactions.
- To accomplish this without a trusted party, transactions must be publicly announced, and we need a system for participants to agree on a single history of the order in which they were received.



## **Timestamp server**



- Taking a hash of a block of items to be timestamped and widely publishing the hash, such as in a newspaper or Usenet post.
- Each timestamp includes the previous timestamp in its hash, forming a chain, with each additional timestamp reinforcing the ones before





# **Proof-of-work (Mining) (1)**



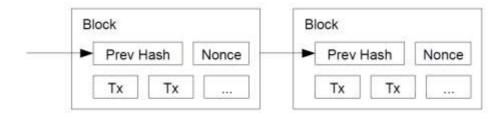
- Adam Back's Hashcash
  - Scan for a value that when hashed, such as SHA-256, the hash begins with a number of zero bits.
  - The average work required is exponential in the number of zero bits required and can be verified by executing a single hash.



# Mining (2)



- Implement by incrementing a nonce in the block until a value is found that gives the block's hash the required zero bits.
- Finding this solution generates a mined block, which becomes part of the official block chain.





# Mining (3)



- Once the CPU effort has been expended to make it satisfy the proof-of-work, the block cannot be changed without redoing the work.
- As later blocks are chained after it, the work to change the block would include redoing all the blocks after it.



# Mining (4)



- Mining is essentially one-CPU-one-vote.
- The majority decision is represented by the longest chain, which has the greatest mining effort invested in it.
- If a majority of CPU power is controlled by honest nodes, the honest chain will grow the fastest and outpace any competing chains.



# Mining (5)



- To compensate for increasing hardware speed and varying interest in running nodes over time, the mining difficulty is determined by a moving average targeting an average number of blocks per hour.
- If they're generated too fast, the difficulty increases.



## **Network-steps**



- 1) New transactions are broadcast to all nodes.
- 2) Each node collects new transactions into a block.
- 3) Each node works on mining its block.
- 4) When a node finds a solution, it broadcasts the block to all nodes.
- 5) Nodes accept the block only if all transactions in it are valid and not already spent.
- 6) Nodes express their acceptance of the block by working on creating the next block in the chain, using the hash of the accepted block as the previous hash.



#### **Network-details**



- Nodes always consider the longest chain to be the correct one and will keep working on extending it.
- New transaction broadcasts do not necessarily need to reach all nodes.
- Block broadcasts are also tolerant of dropped messages.



### Incentive



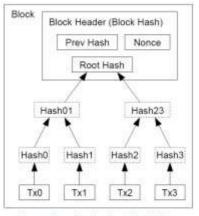
- By convention, the first transaction in a block is a special transaction that starts new coins owned by the creator of the block. This mining bounty is large currently 25 bitcoins per block (about \$14,217, \cdot 88,358).
- The incentive can also be funded with transaction fees.
- Once a predetermined number (21million) of coins have entered circulation, the incentive can transition entirely to transaction fees and be completely inflation free.

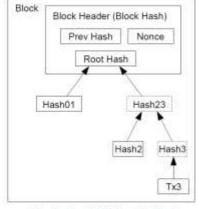


# **Reclaiming disk space**



Once the latest transaction in a coin is buried under enough blocks, the spent transactions before it can be discarded to save disk space.





Transactions Hashed in a Merkle Tree

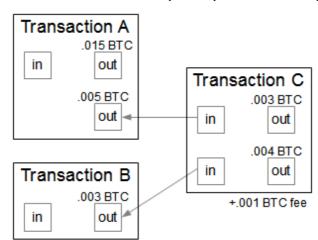
After Pruning Tx0-2 from the Block



# Combining and splitting value



Transactions contain multiple inputs and outputs.





## **Security**



- · Unauthorized spending
  - Attack PKC and hash.
- Double-spend
  - Global public transaction log(blockchain)
- Race attack
  - Transaction may be removed by a fork.
  - In theory, users can never be completely sure. In practice, most bitcoin clients require 6 "confirmation" blocks before accepting that a transaction is published.



### **Security**



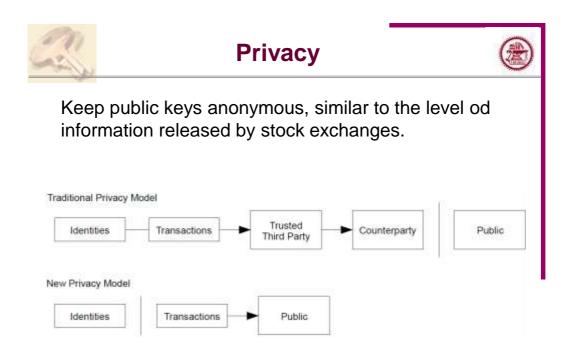
- Goldfinger attack[WEIS13]
- Essentially a 51% cartel attack.
  - Goal: destroy Bitcoin's stability and hence its utility as a currency.
  - have already been observed. CoiledCoin was destroyed by a Bitcoin mining pool.
- Selfish mining[FC14]
  - a miner initially keeps blocks secret after finding them, keeps mining, and publishes them later.
  - potentially leading to a 51% attack?
  - no evidence of a selfish mining attack occurred.



### **Security**



- Mining pools are vulnerable to participants submitting partial shares in exchange for compensation but withholding valid blocks to lower the pool's profitability.[arXiv14]
- Denial-of-service attack against pools.[FC14]
- Client security
  - the entire blockchain is large now, mobile devices need simplified payment verification(SPV): untrusted nodes prove to lightweight clients. This may lead to privacy leakage.[ACSAC14]





### **Privacy**



- Bitcoin offers limited unlinkability. Transaction graph analysis yields clusters of addresses.
- Heuristic:[FC13]
  - Addresses contributing to a multiple input transaction belong to the same user.
  - If a transaction has two outputs exactly one of which is to a new address, the new address and the sender address belong to the same user.
    - Transfer of BTCs to single-use addresses before or after the payment.
- Broadcast leaks IP address.(SPV)



# **Privacy**



- Enhancement:
- Bitcoin + Tor ?
  - Not a good idea: by exploiting Bitcoin's DoS protection, the attacker can link together user's transactions regardless of pseudonyms used.[SnP15]
  - P2P mixing protocol:
    - CoinJoin: a set of Bitcoin holders jointly create a series of transactions which permute ownership of their coins.





#### **Privacy**



- · Enhancement:
  - Distributed mix network
    - Mixcoin: users send standard-sized transactions to a third-party mix and receive back the same amount from coins submitted by other users of the same mix.[FC14]
    - Blindcoin: the input/output address mapping for any user is kept hidden from the mixing server.[FC15]
  - Bitcoin-like base currency + shadow currency
    - Example: PinnochioCoin[PETShop13]
  - SNARKs
    - Zerocash: the corresponding transaction hides the payment's origin, destination, and transferred amount. [SnP14]
  - Ring signatures
    - CryptoNote: based on the work "Traceable ring signature". better performance but weaker anonymity compared to Zerocoin or Zerocash.



#### **Evolution**



- Altcoins: hundreds of derivative systems.
  - New genesis block: start a new blockchain from scratch.
  - Forking Bitcoin: choose to fork Bitcoin at a certain point, accepting the prior transaction history and ownership of funds.
  - Proof-of-burn: transfer funds in Bitcoin to a special address whose private key cannot be found such as the key with a hash of all zeroes.
  - Pegged sidechains: bitcoins can be transferred and eventually redeemed.
- Altcoins must compete with Bitcoin for miners and avoid Goldfinger attacks by Bitcoin miners.



#### **Evolution**



- Alternative protocols
  - Inter-block time adjustment. Litecoin is four times faster.
  - Limits on block and transaction size.[bitcoinfoundation.org,2014]
    - · may raise the cost of using Bitcoin
    - · may lead users to rely on intermediaries
    - · benefit bandwidth-limited participants
    - · affection remains unknown.
  - Different monetary policy: Dogecoin and Freicoin are different from Bitcoin.



#### **Evolution**



- · Alternative computational puzzles
  - ASIC-resistant puzzles: nowadays mining is no longer "one-CPU-one-vote". Require "memory-hard" puzzles. scrypt hash function is used in Litecoin and Dogecoin.
  - Useful puzzles:
    - Primecoin: find sequences of large prime numbers of mathematical interest.
    - Permacoin: distributed storage of archival data [SnP14]
  - Non-outsourceable puzzles:
    - Prevent miners to join coalitions.[CCS15]



#### **Evolution**



- From "proof-of-work" to "proof-of-stake":
  - more difficult for an attacker to acquire a sufficiently large amount of digital currency than to acquire sufficiently powerful computing equipment;
  - No real-world resources are wasted.
- · Proof-of-stake:
  - Proof-of-coin-age: PPCoin
  - Proof-of-deposit: Tendermint
  - Proof-of-burn: Slimcoin
  - Proof-of-activity: stakeholders' lottery [ePrint14]



# **Bitcoin-inspired Applications**



- As a naming service:[Schwartz, 2011]
  - square "Zooko's triangle". Namecoin implements the concept.
- As Secure timestamping:[FC12]
  - Blockchain is append-only
- · As digital tokens: Colored Coins
  - use the history-tracking functionality of the blockchain as a feature.
- Omni(formerly Mastercoin)
  - use Bitcoin's consensus mechanism but define completely different transaction syntax to be written as arbitrary data on the blockchain.

User Currency | 4 | User C



#### Conclusion



- Bitcoins are sent easily through the Internet, without needing to trust any third party.
- Transactions are irreversible by design.
- The supply of bitcoins is regulated by software and the agreement of users of the system and cannot be manipulated by any government, bank, organization or individual.
- The limited inflation of the Bitcoin system's money supply is distributed evenly (by CPU power) to miners who help secure the network.

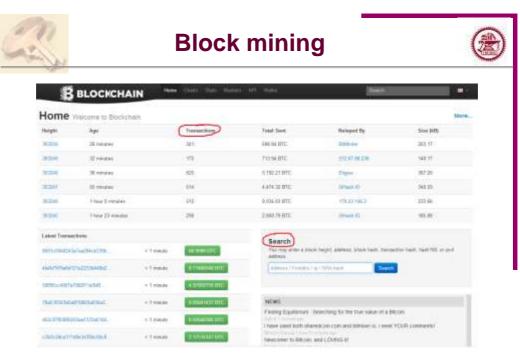


## **Claims**

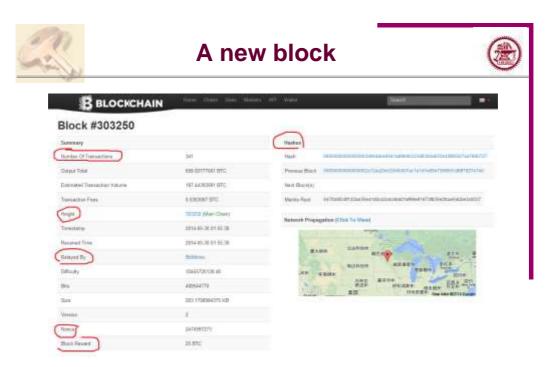


- + the first truly global currency which does not discriminate its users based on citizenship or location,
- + always running with no holidays, very low usage fees, no chargebacks, etc.
- it is widely misused to buy illegal items and to launder large sums of money,
- it is too easy to steal bitcoins from wallets via cyber attacks.

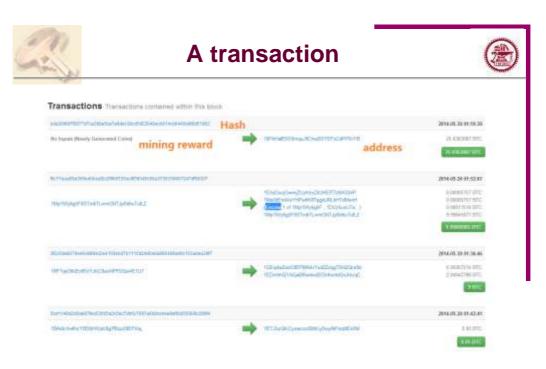
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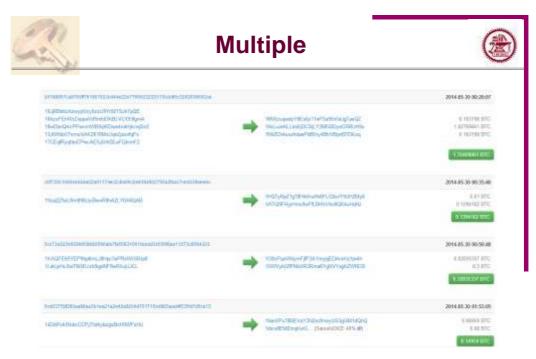
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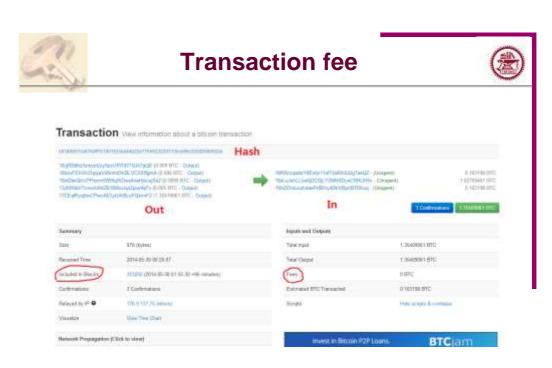
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# **Exercise 20**



- 1. Is Bitcoin anonymous?
- 2. What is the purpose of mining?

• Deadline: before next lecture

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