



# Computer Security and Cryptography

**CS381**

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## Password protection



Attacks and anti-attacks

- Guessing
  - Restriction, weakwords, Vault
- Stealing
  - Keylogger, graphic,
- Social engineering
- Password cracking
  - Dictionary search
  - PassHashing
- Honey words
- Biological: Finger, face, pupil



## Why password?



- Oldest and most widely used authenticator
- Low cost; do not require additional hardware.
- Immediacy: instantaneous account setup
- Convenience: Revocation; Reset; Deploy.
- Resilient: Can be very simple and complicated. (user's needs are diverse.)
- May be a weak link of a security system.
- “the password is dead.”—Bill Gates, 2004
- Countless designs tend to replace it.
- still appear as the dominant form of authentication



## Attacks and anti-attacks



- **Guessing**
  - Restriction, weakwords, Vault
- Stealing
  - Keylogger, graphic,
  - Social engineering
- Dictionary search
  - PassHashing
- Honey words



## Password Guessing



- one of the most common attacks
- attacker knows login-name (from email/web page etc)
- then attempts to guess password for it
  - defaults, short passwords, common word searches
  - user info (variations on names, birthday, phone, common words/interests)
  - exhaustively searching all possible passwords
- check by login or against stolen password file
- success depends on password chosen by user
- surveys show many users choose poorly



## 常用口令



- 中国网民最常用**10**大密码
- abc123 123456 xiaoming 12345678 iloveyou
- admin qq123456 taobao root wang1234
- 国外网民常用的**25**个:
  - *password*、123456、12345678、qwerty、abc123
  - monkey、1234567、letmein、trustno1、dragon
  - baseball、111111、iloveyou、master、
  - Sunshine、Ashley、Bailey、passw0rd、Shadow
  - 123123、654321 Superman、Qazwsx、Michael
  - football



# Weak Passwords



- Google’s 10 Worst Password Ideas
  - 1.Pet names
  - 2.A notable date, such as a wedding anniversary
  - 3.A family member’s birthday
  - 4.Your child’s name
  - 5.Another family member’s name
  - 6.Your birthplace
  - 7.A favorite holiday
  - 8.Something related to your favorite sports team
  - 9.The name of a significant other
  - 10.The word “Password”



# An example



- [John the Ripper]’s wordlist:

```
password.lst (/home/john-t.s.o/run) - gedit
#comment: This list has been compiled by Solar Designer of Openwall Project
#comment: in 1996 through 2011. It is assumed to be in the public domain.
#comment: This list is based on passwords most commonly seen on a set of Unix
#comment: systems in mid-1990's, sorted for decreasing number of occurrences
#comment: (that is, more common passwords are listed first). It has been
#comment: revised to also include common website passwords from public lists
#comment: of "top N passwords" from major community website compromises that
#comment: occurred in 2006 through 2010.
#comment: Last update: 2011/11/26 (3546 entries)
#comment: For more wordlists, see http://www.openwall.com/wordlists/
123456
12345
password
password1
123456789
12345678
1234567890
abc123
computer
tiger
1234
qwerty
money
```



# Prevent guessing



- Restrict the login trials
  - locking the account after 3 fails
  - Using CAPTCHA (验证码) to prevent automated password guessing
  - Graphic CAPTCHA



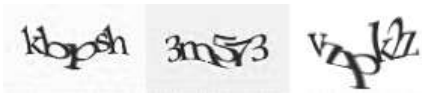
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# CAPTCHA



- CAPTCHA (Completely Automated Public Turing Test to Tell Computers and Humans Apart)
  - a type of challenge-response test used in computing to ensure that the response is not generated by a computer.
  - A common type of CAPTCHA requires that the user type the letters or digits of a distorted image that appears on the screen.



- Attack:
  - deep learning tech, success rate>70% [BH16]

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## Password protection



- Management
- front-line defense against intruders
- users supply both:
  - login – determines privileges of that user
  - password – to identify them
- passwords often stored encrypted
  - Unix uses multiple DES (variant with salt)
  - more recent systems use crypto hash function
- should protect password file on system



## Password protections - Education



- use policies and good user education
- educate on importance of good passwords
- give guidelines for good passwords
  - minimum **length** (>6)
  - require a **mix** of upper & lower case letters, numbers, punctuation
  - not dictionary words
  - PAO: Person+Action+Object (Alice-catch-bus)
  - **Change** password periodically
- but **likely to be ignored by many users**



## Passwords - Computer Generated



- let computer create passwords
- if random likely not memorisable, so will be written down (sticky label syndrome)
- even pronounceable not remembered
- have history of poor user acceptance
- FIPS PUB 181 one of best generators
  - has both description & sample code
  - generates words from concatenating random pronounceable syllables



## Managing Passwords - Reactive Checking



- reactively run password guessing tools
  - note that good dictionaries exist for almost any language/interest group
- cracked passwords are disabled
- but is resource intensive
- bad passwords are vulnerable till found



## Managing Passwords - Proactive Checking



- most promising approach to improving password security
- allow users to select own password
- but have system verify it is acceptable
  - simple rule enforcement (see earlier slide)
  - compare against dictionary of bad passwords
  - use algorithmic (markov model or bloom filter) to detect poor choices



## Problem and solutions



- Problem: Low Entropy[CRYPTO89]
  - tradeoff between security and usability
- Solutions: Related standards:
  - FIPS PUB 112, 1985
  - FIPS PUB 181, 1993
  - ISO/IEC 17799(27002, 2005)
  - PKCS#5/RFC2898(2000, 2006)
  - Electronic Authentication Guideline[NIST Special Publication 800-63-2,2013]
  - ISO 11770-4
  - IEEE P1363.2





## Attacks and anti-attacks



- Guessing
  - Restriction, weakwords, Vault
- **stealing**
  - Keylogger, graphic,
- Social engineering
- Dictionary search
  - PassHashing
- Honey words

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## Password stealing



- **Eavesdropping**
  - Sniffer
- Keylogging
  - malware
- Physical observation attack
  - shoulder-surfing
- Phishing
- share[reuse], account recovery.





# Keylogging



- **Keystroke logging**
- Software -- **malware**, recording (logging) the keys struck of keyboard



- Hardware
- acoustic analysis



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# shoulder surfing



- ATM:
  - Install card reader to get card number
  - Install a camera to Get password



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# phishing



- Similar URL
- https is not on
- 预留信息



# Password Vault



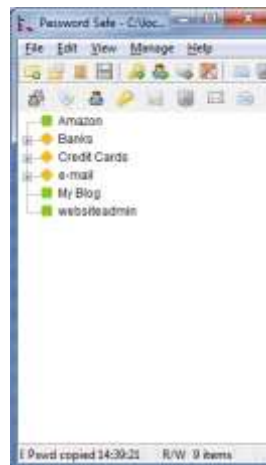
- Problem:
  - too many, and too weak passwords.
- Simple Solution: **Password manager tools**
  - generate and keep strong passwords automatically, and users only need to remember a master password.
- How:
  - $k = \text{KDF}(\text{master-password})$
  - $\text{Enc}_k(\text{passwords})$
- Local or web-based.



## Some Products



- PCMag 2016
  - Dashlane
  - LastPass
  - Sticky Password
  - RoboForm
  - Keeper
  - LogMeOnce
  - Password Boss
  - ...
- Trust, Robust?



## Attacks on Password Managers



- Remote extraction[USENIX14-Silver]
- XSS, CSRF, JavaScript[USENIX14-Li]
- Besides, good support for roaming is needed. Single point of failure may be a problem.
- Still, “[A Password Manager] is one of the best ways to keep track of each unique password or passphrase that you have created for your various online accounts without writing them down on a piece of paper and risking that others will see them.”—US-CERT, 2012



## Secure use of password



- A: Password  $\pi$ , verifier B knows  $k=H(\pi)$
- A sends  $e_k(\text{data})$  to B, B check  $e_k(\text{data})$  .
  - Brute-force attack: guess  $\pi'$ , check  $e_{k'}(\text{data})$
  - Could be easier than breaking the cipher.
- Solution
  - B generates a public key  $p_B$ , send to A.
  - A send  $e_{p_B}(\pi, \text{nonce})$  to B
  - Brute-force attack becomes difficult (need to break the public-key cipher)
- ISO 11770-4, IEEE P1363.2



## Attacks and anti-attacks



- Guessing
  - Restriction, weakwords, Vault
- stealing
  - Keylogger, screen capture
  - Phishing
- Dictionary search (cracking)
- PassHashing
- Honey words



## Password Cracking



- 1.Brute force guess (Cracker)
- 2.Dictionary attack(Smart guess)
  - Example: Morris worm.
- Tools:
  - John the Ripper, Ophcrack, RainbowCrack, L0phtCrack, Cain and Abel
- Methods:
  - Rainbow table(Time/Space trade-off)[no salt]
  - Markov modeling techniques
  - Probabilistic context-free grammar



## Password file



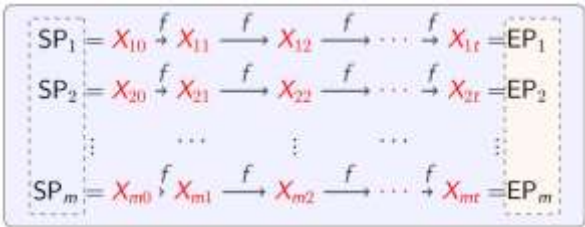
- [login-name; password]
  - unsafe but still in use
- [login-name; hash(password)]
  - better but crackable with pre-computation
- [login-name; salt; hash(password,salt)]
  - now standard, still has problem
- Non-readable store -- recent device



## Rainbow Table



- Originate from a time-memory tradeoff method.[Hellman 1980]



- Only store two list  $SP_i$  and  $EP_i$ , calculate  $X_{ij}$  from  $SP_i$ 
  - SP: start point EP: end point
- $f$  is a mapping:  $f_k=R(E_k(P))$ ,  $R$  is a reduction function.
- Essentially a brute force attack .



## Markov modeling techniques



- The distribution of letters in memorable passwords is similar to that of native language.
- Markov modeling techniques can be used to reduce the size of the password space.[CCS05]
- Zero order:

model:  $P(\alpha) = \prod_{x \in \alpha} v(x)$   
dictionary:  $\mathcal{D}_{v,\theta} = \{\alpha : \prod_{x \in \alpha} v(x) \geq \theta\}$

- First order:

model:  $P(x_1 x_2 \dots x_n) = v(x_1) \prod_{i=1}^{n-1} v(x_{i+1}|x_i)$   
dictionary:  
 $\mathcal{D}_{v,\theta} = \{x_1 x_2 \dots x_n : v(x_1) \prod_{i=1}^{n-1} v(x_{i+1}|x_i) \geq \theta\}$



## Markov modeling techniques



- Regular expressions: describe the patterns of passwords. And can be converted to deterministic finite automata.
- Hybrid Markovian/DFA dictionary:

$$\mathcal{D}_{v,\theta,\{M_i\}} = \left\{ \alpha : \prod_{x \in \alpha} v(x) \geq \theta, \text{ and } \exists i : M_i \text{ accepts } \alpha \right\}$$

- Experiment result: compare with rainbow table

Category	Count	Rainbow	Hybrid
Length ≤5	63	29	63
Length 6	21	10	17
Length 7	18	0	10
Length 8,A*	9	0	6
Others	31	0	0
Total	142	39(27.5%)	96(67.6%)
only length≥6	79	79(12.7%)	33(41.8%)



## Probabilistic Context-Free Grammars



- Facts:
  - 1. not all guesses have the same probability.
    - Example:  $\Pr(\text{"password12"}) > \Pr(\text{"P@$$W0rd!23"})$
  - 2. memorable passwords are patterned.
    - Example: \$password123:  
 $\{1\text{Special}\}\{8\text{Letters}\}\{3\text{Digits}\}$
- Attack:[SnP09]
  - 1.prepare training sets;
  - 2.derive word-mangling rules and probabilities;
  - 3.given input dictionaries, generate password guesses;
  - 4.dictionary attack.





## Attacks and anti-attacks



- Guessing
  - Restriction, weakwords, Vault
- stealing
  - Keylogger, graphic,
  - Social engineering
- Dictionary search
- PassHashing
- Honey words

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## Password hashing



- Aim: make the password verification **SLOW**
- History
  - Plaintext (immediate)
  - Encryption (fast)
  - Iterated Encryption with salt (slower)
  - Dedicated hash<sup>1000</sup> (slower)
- Dictionary Crack can be improved with:
  - CPU, GPU, ASIC, FPGA
- Schemes:
  - RFC2433 ,crypt, md5crypt, bcrypt, PBKDF2,...., **Argon2**



# PHC



- Password Hashing Competition (PHC)
  - Secure: Crypto-hash
  - Slow: efficiency improvement should be minimal
- Timeline
  - 2012 fall, Initiation
  - 2013 Q1, call for submissions
  - 2014 March 31, deadline
  - 2014 December, 9 finalists
  - 2015 July, announced the winner
- Now cryptanalysis is coming.

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## Submissions, Finalists and Winner



Name	Designer(s)
AntCrypt	Markus Duermuth, Ralf Zimmerman
Argon and Argon2	Alex Biryukov, Dmitry Khovratovich
battercrypt	Steve Thomas
Catena	Christian Forler, Stefan Lucks, Jakob Wenzel
Catfish	Bo Zhu, Xinxin Fan, Qi Chai, Guang Gong
Centrifuge	Rafael Alvarez
EARWORM	Daniel Franke
Gambit	Krisztian Pinter
Lanarea	Haneef Mubarak
Lyra2	Marcos A.Simplicio Jr, Leonardo C.Almeida, Ewerton R.Andrade, Paulo C.F.dos Santos, Paulo S.L.M.Barreto
M3lcrypt	Isaiah Paul Makwakwa
Makwa	Thomas Pornin
MCS_PHS	Mikhail Maslennikov
Omega Crypt	Brandon Enright
Parallel	Steve Thomas
PolyPassHash	Justin Cappos, Santiago Torres Arias
POMELO	Hongjun Wu
Pufferfish	Jeremi Gosney
RIG	Donghoon Chang, Arpan Jati, Sweta Mishra, Somitra Kumar Sanadhya
Schvrch	Rade Vuckovac
Tortuga	Teath Sch
TwoCats	Bill Cox
Yarn	Evgeny Kapun
Yescrypt	Alexander Peslyak



# Overview



	Algorithm	Based On	Memory Usage		Parallel	Primitive		Mode
			RAM	ROM		BC/SC/PERM	HF	
Finalists	Argon	AES	1 kB - 1 GB	-	-	AES (3R)	BLAKE2b	-
	Argon2d	AES	250 MB - 4 GB	-	✓	BLAKE2b (CF, 2R)	BLAKE2b	-
	Argon2i	AES	1 GB - 6 GB	-	✓	BLAKE2b (CF, 2R)	BLAKE2b	-
	batcrypt	Blowfish/bscrypt	128 kB - 128 MB	-	part.	Blowfish-CBC	SHA-512	-
	CATINA-DRBG	DRBG	4 MB	-	part.	-	BLAKE2b/BLAKE2b-1	-
	CATINA-DRBG	DRBG	128 MB	-	part.	-	BLAKE2b/BLAKE2b-1	-
	Lyra2	Sponge	400 MB - 1 GB	-	✓	BLAKE2b (CF)/(BlakeMac)	-	-
	MAJORA	Squirrels	negl.	-	✓	-	SHA-256	HMAC.DRBG
	Parallel	Squirrels	negl.	-	✓	-	SHA-512	-
	POMELO	Squirrels	(8 KB, 256 GB)	-	✓	-	-	-
Non-Finalists	Pufferfish	mod. Blowfish/bscrypt	4 kB - 16 kB	-	-	mod. Blowfish	SHA-512	HMAC
	yescrypt	bscrypt	3 MB	3 GB	part.	Salsa20/8	SHA-256	PBKDF2 HMAC
	AnsCrypt	-	32 kB	-	part.	-	SHA-512	-
	CENTRIFUGE	-	2 MB	-	-	AES-256	SHA-512	-
	EARWORM	-	-	2 GB	✓	AES (1R)	SHA-256	PBKDF2 HMAC
	Gambit	Sponge	50 MB	-	-	Koraxky	-	-
	Laurea DF	-	256 B	-	-	-	BLAKE2b	-
	MCS_PHS	-	negl.	-	-	-	MCSSHA-8	-
	bscrypt	bscrypt	1 MB - 1 GB	-	-	ChaCha	CubaHash	-
	PolyPassHash	Shamir Sec. Sharing	negl.	-	-	AES	SHA-256	-
	Rig	DRBG	15 MB	-	part.	-	BLAKE2b	-
	bscrypt	-	1 GB	-	-	Salsa20/8	-	PBKDF2 HMAC
	schwede	-	8 MB	-	part.	-	-	-
	Tortuga	Sponge & recursive Feistel	o	-	-	Turtle	-	-
	SkinnerCat	DRBG	o	-	-	-	SHA-*/BLAKE2*	-
	TwoChas	DRBG	o	-	✓	-	SHA-*/BLAKE2*	-
	Yarn	-	o	-	part.	BLAKE2b (CF), AES	-	-



# Argon2



- Argon2i and Argon2d are parametrized by
  - A **time** cost, which defines the execution time
  - A **memory** cost, which defines the memory usage
  - A **parallelism** degree, which defines the number of threads
- Specification and demo code:
  - <https://github.com/P-H-C/phc-winner-argon2>



# Inputs

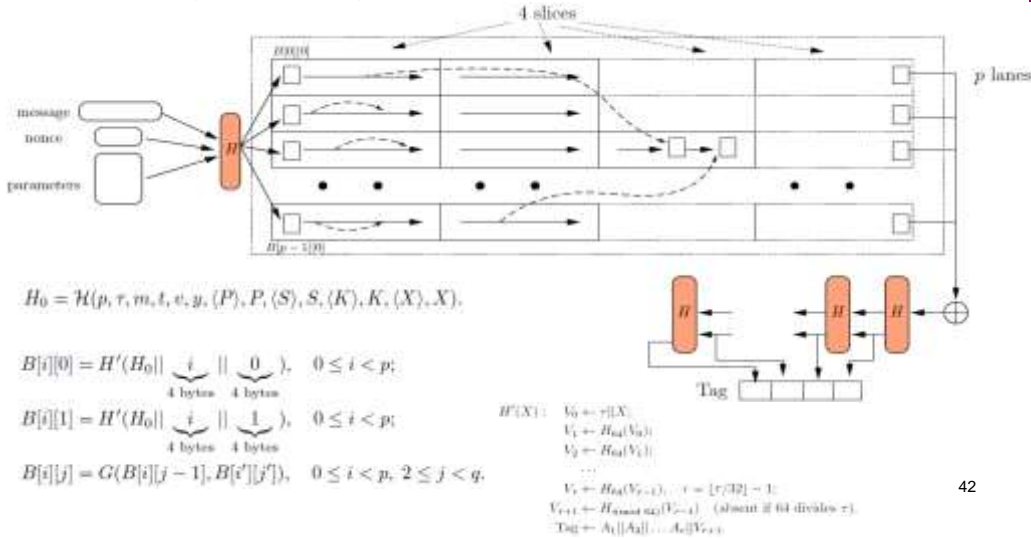
- Primary inputs:
  - Message P
  - Nonce S
- Secondary inputs:
  - Degree of parallelism p
  - Tag length  $\tau$
  - Memory m
  - Number of iterations t
  - Version number v
  - Secret value K
  - Associated data X
  - Type y

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# Operation

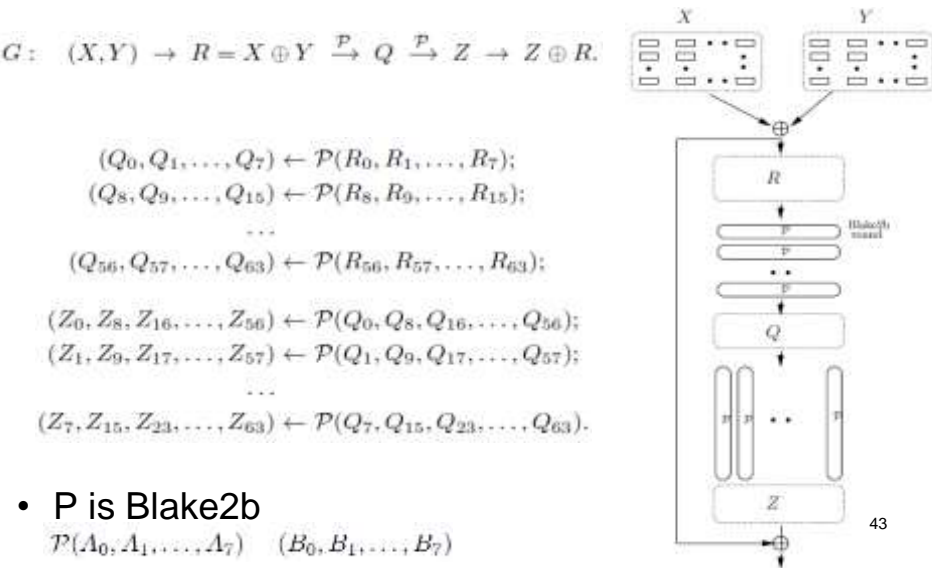
- Single-pass Argon2 with p lanes and 4 slices.



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# Compression function G



# Performance

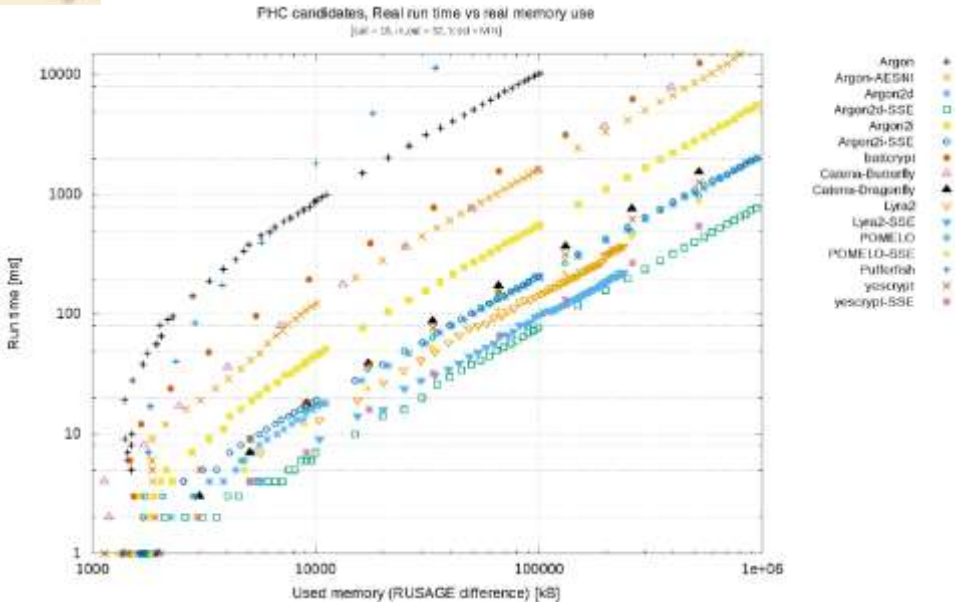


- Core i7-4500U Intel Haswell 1.8 GHz, 4 cores
- 1 GB memory filled

Processor	Threads	Argon2d (1 pass)		Argon2i (3 passes)	
		Cycles/Byte	Bandwidth (GB/s)	Cycles/Byte	Bandwidth (GB/s)
i7-4500U	1	1.3	2.5	4.7	2.6
i7-4500U	2	0.9	3.8	2.8	4.5
i7-4500U	4	0.6	5.4	2	5.4
i7-4500U	8	0.6	5.4	1.9	5.8



# PHC Benchmarks



# Security



- Memory-Hard:  $D(\alpha) > 1/\alpha$  as  $\alpha \rightarrow 0$
- Adv's goal:  $\mathcal{E}_{max} = \max_{\alpha} \frac{1}{\alpha D(\alpha)}$
- Side channel attack[timing,cache,AC14]
- Ranking tradeoff attack[AC15]

$\alpha$	$\frac{1}{2}$	$\frac{1}{3}$	$\frac{1}{4}$	$\frac{1}{5}$	$\frac{1}{6}$	$\frac{1}{7}$
$C(\alpha)$	1.5	4	20.2	344	4660	$2^{18}$
$D(\alpha)$	1.5	2.8	5.5	10.3	17	27

Time and computation penalties for the ranking tradeoff attack for the Argon2(one pass) indexing function

- AT product reduction:
  - Argon2i: 5 [ePrint16]
  - Argon2d: ?



## 撞库



- 通过收集互联网已泄露的【用户;口令】，生成对应的字典表，尝试批量登陆其他网站。
- 很多用户在不同网站使用相同的帐号密码，
- 因此可以通过获取用户在A网站的账户从而尝试登录B网址，这就可以理解为撞库攻击。<sup>[1]</sup>
- 2014年12月25日，12306网站用户信息在互联网上疯传。对此，12306官方网站称，网上泄露的用户信息系经其他网站或渠道流出。据悉，此次泄露的用户数据不少于131,653条。该批数据基本确认为黑客通过“撞库攻击”所获得

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## Alternatives



- Alternatives to passwords for authentication
  - graphic
  - One-time password (token)
  - Finger print
  - Face recognition
  - Iris recognition

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## New Designs

- Naturally Rehearsing Passwords[AC13]
  - Person-Action-Object stories



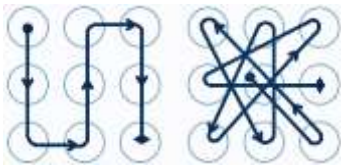
- Security vs Usability
  - Usability: PAO — Easy to remember.
  - Security: try to increase the entropy.—Hard to break. ?

Note the difference between graphic password and graphic CAPTCHA



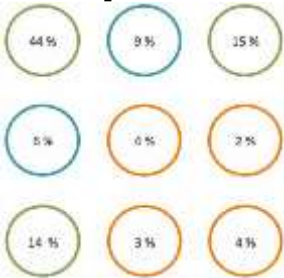
## Android lock patterns

- Easy to use:



- May be predictable too:[DEFCON15]

Length	#Combinations
4	1624
5	7152
6	26,016
7	72,912
8	140,704
9	140,704
Total	389,112



Start node





# One-time password



One-time password, change every 60 sec.



Who you are      User supply:  
What you know      Acc. number  
                         Password  
**What you have**      SecureID number  
                         Bank check  
                         acc. Number  
                         Password  
                         the numbers stored

•  $SID = h(userID, key, N) \quad N > N_0$

Hash, AES



# Finger print



- Human fingerprints are nearly unique, difficult to alter, and durable over the life of an individual, making them suitable as long-term markers of human identity
- Need special hardware
- Can be forged if not well-designed

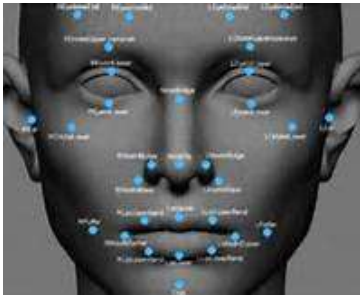




## Face/iris recognition



- Similar to finger print
- nearly unique for human
- Need hardware
- Can be forged if not well-designed



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## Attacks and anti-attacks



- Guessing
  - Restriction, weakwords, Vault
- stealing
  - Keylogger, graphic,
  - Social engineering
- Dictionary search
- PassHashing
- Honey words

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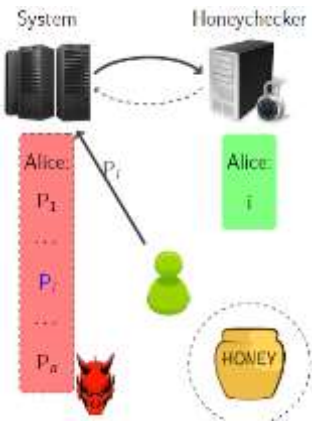
## Honeywords



- Assuming passwords are always crackable.[CCS13]

- Attack scenarios:
  - Files of password hashes are stolen;
  - Get the passwords by brute-force/dic attack.

Is everything lost?



## Main system



- For each user  $u_i$ , a list  $W_i$  of distinct words is represented:  $W_i = (w_{i,1}, w_{i,2}, \dots, w_{i,k})$ , main system's file is  $(u_i, H_i)$ , where  $H_i = (v_{i,1}, v_{i,2}, \dots, v_{i,k})$  and  $v_{i,j} = \text{Hash}(w_{i,j})$ 
  - $K$  is a parameter, may be different in different circumstances.
- If a user(or adversary) enters correct password, then logs in as usual; else if honeyword, then:
  - Setting off an alarm;
  - Letting login proceed as usual;
  - Letting the login proceed, but on a honeypot system;
  - Tracing the source of the login carefully;
  - Turning on additional logging of the user's activities;
  - Shutting down that user's account until the user establishes a new password.
  - Shutting down the computer system and requiring all users to establish new passwords.



## Honeychecker



- Honeychecker is a separate hardened computer system.
- Communicate with the main system over a secure channel.
- Raising an alarm when an irregularity is detected.
- May or may not reply to the main system when a login is attempted.
- Maintains a single database value  $c(i)$  for each user  $u_i$ .
- Accepts two types of commands:
  - Sets  $c(i)$  to have value  $j$ ;
  - Checks that  $c(i) == j$



## Design principles



- Provide a basic form of distributed security.
  - Compromise of the honeychecker database at worst only reduces security to the level it was at before the introduction of honeywords and the honeychecker.
- Few system changes and little overhead.
- A user does not need to know the values of the honeywords or even know about their existence.



## Honeyword Generation



- Methods:
  - (1) Tweak selected character positions of the password.
  - (2) Randomly chosen a “tail” and append to the input password to form a new password.
- for(1):
  - No provable guarantee.
  - Typos may cause accidents
- for(2):
  - “perfectly flat”
  - May burden the users



## Attacks



- General password guessing;
- Targeted password guessing
  - personal information
- Attacking honeychecker
  - Get  $c(i)$
- Likelihood attack
  - Bad honeyword generation algorithm
- Denial of service
  - Attack honeychecker
- Multiple systems attack
  - Shared password



## Exercise 19



1. Describe the methods of
  - Attacking passwords
  - Protecting passwords
  
2. How to protect your passwords if there are undetected keystroke loggers in your system?