

Introduction to Automatic Control

7 - PID Design

Contents

1. Overview
2. Design Requirements
3. PID Design using Root Locus
4. PID Design using Bode Plot
5. Implementation Considerations

Intro

- So far this term we have developed a mathematical toolbox
 - ▶ Week 2: Block Diagrams
 - ▶ Week 3: Stability Analysis
 - ▶ Week 4: Performance Analysis
 - ▶ Week 5: Root Locus (i.e. pole placement)
 - ▶ Week 6: Bode Plots (i.e. sculpting the frequency response)
- We will now see how these tools can be used to **design** controllers.

This Lecture

1. **Design requirements:** how to convert design requirements in to root locus/bode plot characteristics.
 2. **PID Controller Design**
 - ▶ Root Locus
 - ▶ Bode Plot
 - ▶ Implementation Considerations
- In these slides/videos we will mainly focus on the **concepts**
 - ▶ The real process of controller design is hugely **problem specific** and **iterative**.
 - ▶ Ideas will be reinforced with problems on this week's problem sheet.
 - Next Lecture: Lead/lag 'Compensator' Design

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Design Requirements

- The two tools we have focussed on for system analysis are **root locus** and **bode plots**.
- We need to be able to recognise how to convert system **requirements** into desired characteristics of the root locus and bode plot.

Example: Design a controller so that the step response of the closed loop system has:

Steady-state error $\leq 5\%$.

Settling time $\leq 2s$.

All oscillations faster than 10 Hz.

- How do we interpret these requirements?

Steady-state Error

- We have previously covered how to analyse the steady-state error of a closed-loop control system (Week 4).

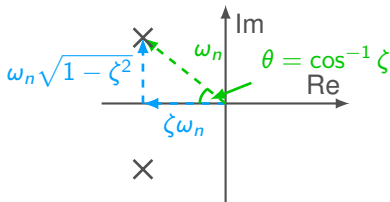
SS Error Analysis

1. Given system TF $G(s)$ and control TF $C(s)$
2. Choose input signal $u(t)$
3. Take Laplace transform for $U(s)$
4. Use final value theorem on $\frac{1}{1+C(s)G(s)}U(s)$

- We will not go over this again in detail, but this is a reminder as this approach will be needed in problem sheet.

Root Locus

- Recall the significance of pole locations we derived:



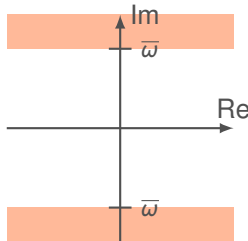
- Root locus is fundamentally a **time domain** design technique.
- Can be used to determine
 - Rise time.
 - Natural frequency.
 - Overshoot/damping ratio.
 - Settling time.
- How do requirements on these values translate into **feasible regions** of the s -plane?

Natural Frequency

- We may have a requirement such as

Natural frequencies of the system must be within $\omega_d \leq \bar{\omega}$

- ▶ This could be to avoid the system resonating with other systems.
- The **feasible region** in the s -plane is given by:



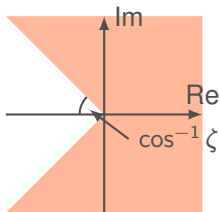
- This is **independent** of whether the poles are **dominant**.

Overshoot

- We may have a requirement such as

Overshoot must be less than 25%

- ▶ Overshoot could damage the system.
- Overshoot of $\leq 25\%$ corresponds to damping ratio of $\zeta \geq 0.4$
 $\implies \theta \leq \cos^{-1}(0.4)$
- The **feasible region** in the s -plane is given by:



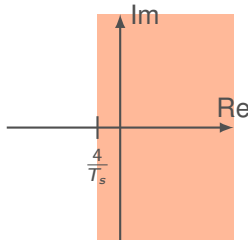
- This is **dependent** on whether the poles are **dominant**.

Settling Time

- We may have a requirement such as

The step response transients must settle in $\leq 2s$

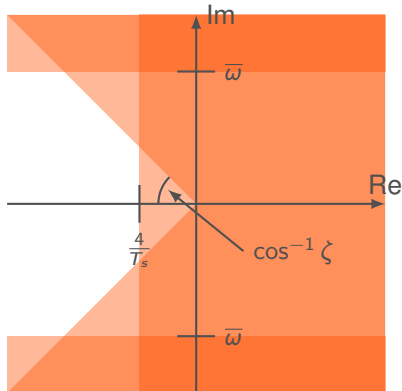
- The **feasible region** in the s -plane is given by:



- This is (somewhat) **dependent** on whether the poles are **dominant**.

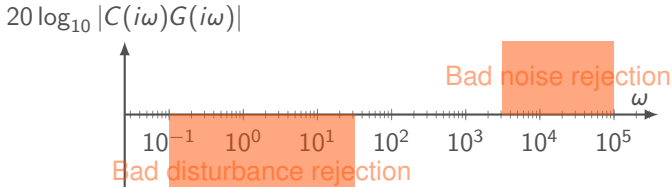
Settling Time

- These three requirements together result in the feasible region for the closed loop system poles:



Bode Plot

- We have already explored problematic areas of the **open-loop** bode plot:



- Bode plot also provides **Gain and Phase Margins**
- Many more possible requirements could be needed:
 - ▶ E.g. flat response for a range of frequencies
 - ▶ For the purposes of this course, we are only going to consider the aforementioned criteria.

Bode Plot vs Root Locus

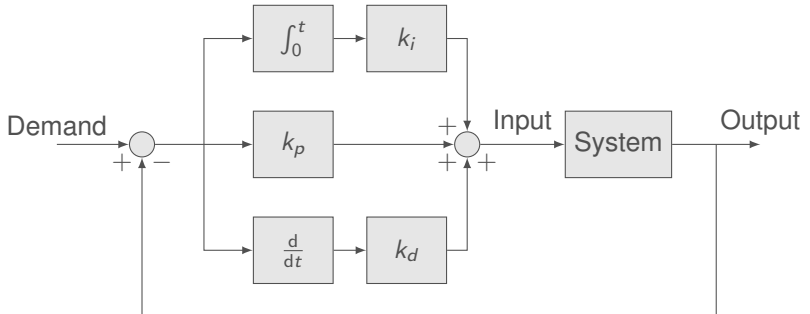
- Bode plots and root locus have relative advantages for control system design.
- For example
 - ▶ Root locus can be used to infer transient response.
 - ▶ Bode plot can be applied directly to measured data.
 - ▶ Bode plot provides information on robustness.
 - ▶ Both can be used to infer closed-loop stability.
- Generally most powerful when used **together**.
- We will next look at the **intuition** behind PID design using root locus, and then the bode plot.

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PID Control

- Recall the structure of a PID controller:



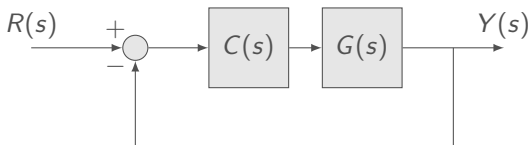
- Intuition developed in week 2:
 - ▶ k_p = 'Stiffness'
 - ▶ k_d = 'Damping'
 - ▶ k_i reduces (eliminates) steady-state error.

PID Control s -domain

- Also recall that PID controller is **linear** and **time invariant**, so can be represented using the Laplace transform as

$$C(s) = \frac{k_i}{s} + k_p + k_d s$$

in the equivalent representation¹



¹ Note that the sensor dynamics are not explicitly included in either of these representation.

Root Locus Representation

- Fundamentally, the process of designing a PID controller is choosing the three gains.
- The **key** to interpreting a PID controller using root locus is to recognise that the PID controller is also equivalent to

$$C(s) = \frac{K(s - \lambda_1)(s - \lambda_2)}{s}$$

where

$$k_d = K \quad k_p = -K(\lambda_1 + \lambda_2) \quad k_i = K\lambda_1\lambda_2$$

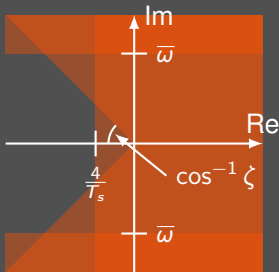
- Therefore, designing a PID controller with root locus is equivalent to
 - Placing an open-loop pole at 0
 - Choosing** two open-loop zeros as λ_1 and λ_2
 - Choosing gain K
 - Determining PID gains from λ_1 , λ_2 , and K .

Illustrative Example

- We will demonstrate the intuition behind this idea using the second order system

$$G(s) = \frac{1}{0.02s^2 + 0.3s + 1}$$

and will place **closed-loop** poles in the feasible region:



Step 1: Place Open-loop Pole at 0

- Recall that the first step of designing the controller is placing an open-loop pole at zero:

$$C(s)G(s) = K \frac{(s - \lambda_1)(s - \lambda_2)}{s} \frac{1}{0.02s^2 + 0.3s + 1}$$

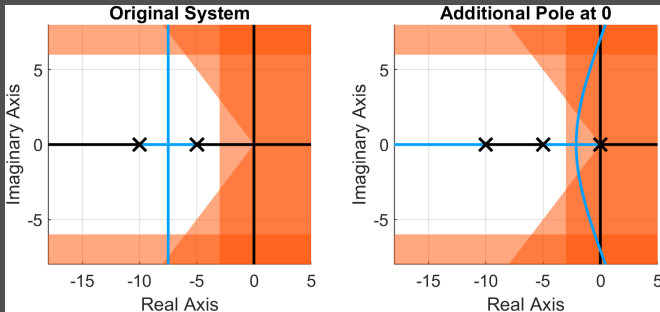
- Recall that root locus is plot of roots of

$$1 + K\hat{C}(s)G(s)$$

for $K \in (0, \infty)$

Step 1 Root Locus

- Root locus for original system and with additional pole at 0:



- After additional pole:
 - ▶ Three asymptotes
 - ▶ No gain K can achieve desired performance criteria.

Step 2. Choose λ_1 and λ_2

- We are now able to choose two open-loop zeros in λ_1 and λ_2

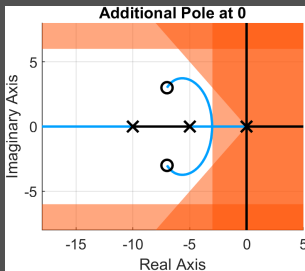
$$C(s)G(s) = K \frac{(s - \lambda_1)(s - \lambda_2)}{s} \frac{1}{0.02s^2 + 0.3s + 1}$$

- Recall from root locus method:
 - ▶ Closed-loop poles move to open-loop zeros as $K \rightarrow \infty$
 - ▶ Three asymptotes reduced to one (at $-\infty$) with two additional zeros.
- Principle is that λ_1 and λ_2 **drag** root locus to desired region of complex plane.
 - ▶ No general rule
 - ▶ Trial-and-error required for most systems.

λ_1 and λ_2 Visualised

Steps 3 & 4. Choose Gain K and determine parameters

- Once λ_1 and λ_2 have been chosen so that root locus intersects with feasible region:



K can be determined to **place** close-loop poles using methods detailed in week 5.

- Original PID gains then obtained from

$$k_d = K \quad k_p = -K(\lambda_1 + \lambda_2) \quad k_i = K\lambda_1\lambda_2$$

Related Controllers

- Related controllers can be similarly interpreted:
- Proportional derivative (PD)

$$C(s) = k_p + k_d s = K(s - \lambda_2)$$

- Choose zero location and gain K .

- Proportional integral (PI)

$$C(s) = \frac{k_i}{s} + k_p = \frac{K(s - \lambda_1)}{s}$$

- Place open-loop pole at zero, then choose zero location and K .

Root Locus General Method

- There no **general algorithm** for designing a controller using the root locus.
 - ▶ The approach depends entirely on the locations of the open-loop system poles.
 - ▶ There are infinite possible variations.
- The primary intuition is that the additional zeros act as **attractors** for the root locus.

Conclusion

- We have demonstrated an analytical method for designing PID controllers that **can** be guaranteed to meet time-domain performance requirements.
- Method is subject to several limitations:
 - ▶ Performance is only guaranteed for **dominant** pole pair.
 - ▶ Can still require trial and error solution.
 - ▶ Can rapidly become more challenging for higher-order systems.
 - ▶ Requires a transfer function model.
- Next we will look at how the bode plot can inform PID design.

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Bode Plot Design

- We previously demonstrated how PID design can be interpreted using root locus
- Several limitations
 - ▶ Particularly, performance is **only** guaranteed for dominant pole pair.
- We will now investigate how the bode plot can be used as a tool for PID design.

PID Decomposition

- Similarly to the previous lecture, we can show that the PID controller can be decomposed into

$$C(s) = K \frac{(s + \omega_1)(\frac{1}{\omega_2}s + 1)}{s}$$

where

$$k_d = \frac{K}{\omega_2}, \quad k_p = K \left(1 + \frac{\omega_1}{\omega_2} \right), \quad k_i = K\omega_1$$

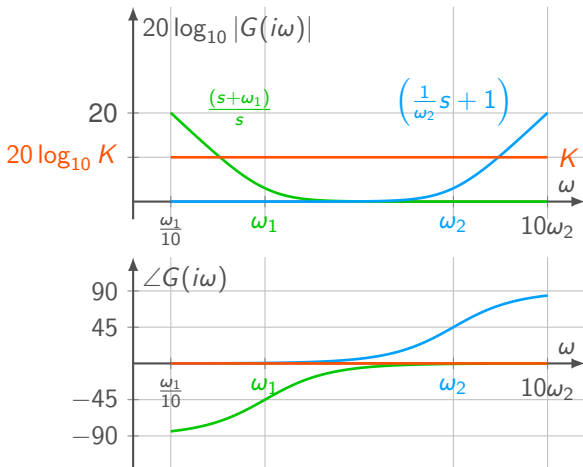
- We can therefore interpret this controller from the **frequency response** of the components:

$$C(s) = \frac{(s + \omega_1)}{s} \times \left(\frac{1}{\omega_2}s + 1 \right) \times K$$

- Therefore, instead of choosing the gains k_i , k_p , and k_d , we can choose the gain K and the **frequencies** ω_1 and ω_2

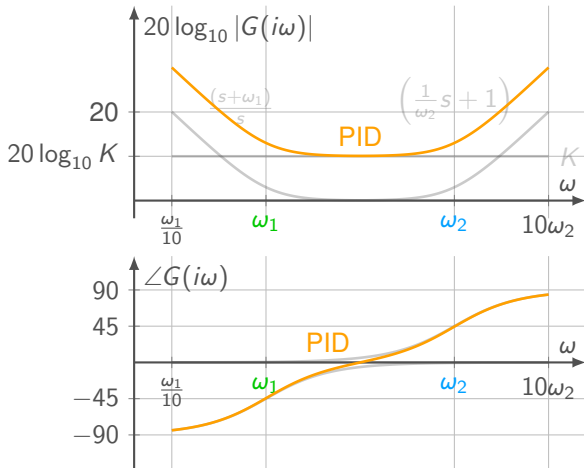
PID Frequency Components Visualised

- You should be familiar with these representations from last week.



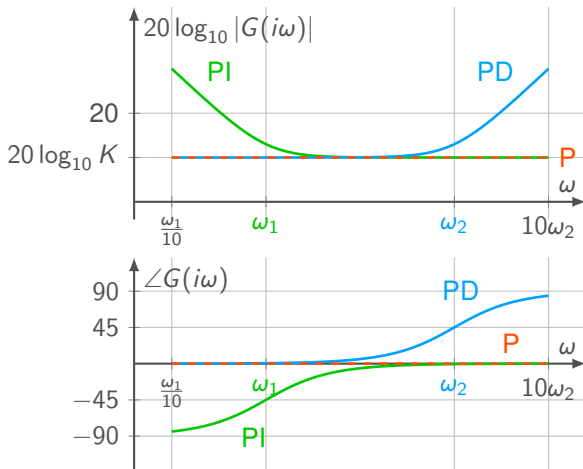
PID Frequency Response Visualised

- PID controller is therefore the sum of the three components.



Related Controllers

- Related controllers can be interpreted similarly:



Bode Plot PID Intuition

- The **open-loop** transfer function can then be obtained by **adding the PID bode plot to the system bode plot**:

General Method

- Similar to Root Locus, there is no **general algorithm** for designing a controller using a bode plot.
- Sensible method similar to the heuristic case:
 - ▶ Maximize gain K subject to stability margins.
 - ▶ If needed, introduce low-frequency boost to reduce s.s. error (integral)
 - ▶ If needed, introduce high-frequency boost to increase damping (derivative).
- Generally, the bode-plot is a **useful tool** for inferring closed-loop performance, and making sensible design decisions.
 - ▶ Particularly useful **in conjunction** with other tools.

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Implementation Considerations

- Analytical design methods sometimes ignore some of the **practicalities** of controller implementation.
- These are best learned through practice, as again, every hardware combination introduces different challenges.
- We will briefly discuss three **extremely common** considerations:
 1. Noise
 2. Integral windup
 3. Controller saturation

Noise and Derivatives

- Noise can have serious detrimental effects on controller performance, particularly derivative and integral terms.
- Recall that the derivative of a sinusoid given by

$$\frac{d}{dt} \sin \omega t = \omega \cos \omega t$$

⇒ Derivative action **amplifies** high frequency noise.

- Therefore, derivative gain generally implemented with **low-pass** filter beforehand:

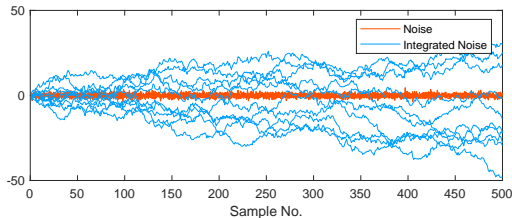


Noise and Integrals

- Noise can also be a problem for **integral** gains.
- For simplicity, consider the sum of N samples of zero-mean, unit variance noise:

$$\sum_{i=1}^N x_i, \quad x_i \sim \mathcal{N}(x_i|0, 1)$$

- This sum **diverges** as $N \rightarrow \infty$ - known as a **random walk**.



- This is known as **drift** and also needs to be accounted for in signal processing.

Integral Windup

- Integrators are also susceptible to a phenomenon known as **windup**.
- To illustrate windup, consider a controlled system that is prevented from reaching error of zero.
 - ▶ Possibly caused by **controller saturation**
 - ▶ Integral-term continues to increase over time
 - ▶ Prevents system from reacting when demand is stepped down again
- Possible solution is to **saturate** integral action.

Controller Saturation

- Limits on realisable control inputs can also adversely affect control performance.
- From our knowledge of the root locus, it would appear to be desirable to put out closed-loop poles on the real axis and send them to $-\infty$
 - ▶ Infinitely fast, critically damped response.
- This **theoretical** performance cannot be achieved in practice.
 - ▶ Classical control design methods cannot readily deal with this issue, and can lead to instability.
 - ▶ **Model predictive control** is the most common way of addressing input and state saturation.
- Must test controller on saturated (**nonlinear**) system to validate performance.

Conclusion

- We have demonstrated how PID controller design can be interpreted using
 - ▶ Root Locus
 - ▶ Bode Plot
- These methods allow for a more robust approach to PID controller design.
- Also introduced some practical considerations for PID controller design.
- Next week: we will consider alternative controller structure - **compensators**.

**You can now complete
this week's problem sheet**