Program Model

Assumptions:

- USC students need a central platform to connect with each other.
- USC students would like to be recognized and want to earn point using the system.
- USC students are competitive in nature.
- USC students are decent in nature and they like to return favors.
- Reward point system will work as the important incentive for users to join the network.

Stakeholders	Initiatives	Value Propositions	Beneficiaries
 Developers USC students USC alumni USC faculties Maintainers Clients USC Bookstore 	 Develop system Advertise the system to the USC community Sell the system to USC Negotiate redeem deals with USC Bookstore Maintain the system Monitor the system Use the system 	 Create a common platform where students have incentives to help each other by providing answer to the questions they have, such as, student life, course, job, etc. Increase credible information for USC community Decrease a communication barrier between students from different schools within USC Increase USC brand 	 USC students USC alumni USC faculties
Cost		Benefits	
 Development costs Maintenance costs Advertising/Marketing costs Web server, Web hosting, Domain name 		 Students will have access to a growing knowledge base with credible information, measured by activity Decrease student's inquiries and questions in any departments Decrease the time it takes for USC students to get information they need. Increase in number of applicants willing to join USC 	



