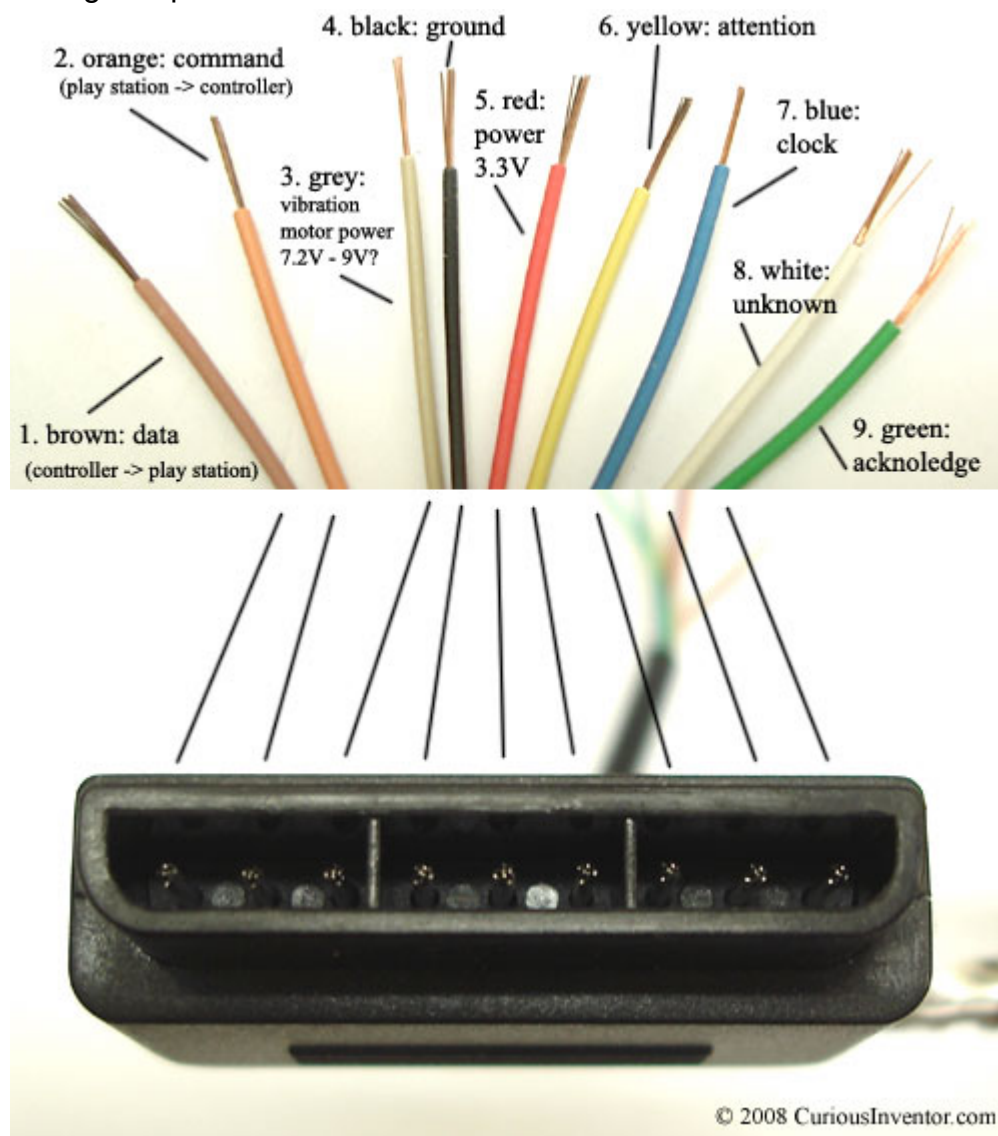


Setup Guide

Wiring setup:



From left to right, wires should be connected to:

1. Brown -> A6, CN7 (MISO)
2. Orange -> A7, CN7 (MOSI)
3. Grey -> Not used (Motor controller? Might be interesting to explore later)
4. Black -> Ground
5. Red -> Says 3.3V, I found more success with the 5V supply
6. Yellow -> A4, CN7 (CS)
7. Blue -> A5, CN7 (SCLK)
8. Green -> Not used



Setting up the IOC:

1. Create a new project

- Board selector -> Nucleo-L4R5ZI-P
- Click continue
- Do NOT initialize pins to defaults
- Side panel -> Connectivity -> SPI1 -> Mode = Full Duplex Master, Hardware NSS Signal Disable
 - Parameter settings:
 - Data Size: 8 Bits
 - First Bit: LSB First
 - Prescaler: 64 (Could decrease, haven't tested)
 - CPOL: High
 - Clock Phase: 2 Edge
 - GPIO Settings:
 - Ensure you see PA5 for SPI1_SCK

- Ensure you see PA6 for SPI_MISO, **set to GPIO pull-up**
- Ensure you see PA7 for SPI_MOSI

2. OPTIONAL: Set up printf functionality (Good for debugging or visualizing values)

1. Side panel -> Connectivity -> LPUART1

- Mode: Asynchronous
- Parameter Settings
 - Baud Rate: 115200 Bits/s
 - Word Length: 8 bits

2. Right click on project name in the project explorer tab ALL the way on the left -> Properties

- Go into C/C++ Build -> MCU Settings
- Enable first checkbox on the bottom (Use float with printf from newlib-nano)

3. Open Arduino IDE (Putty also usable, I just have arduino)

1. File -> New Sketch

2. Select Board -> Select whichever one the STM board appears on

- If it doesn't appear, go to Device Manager from the windows settings, look under "Ports (COM & LPT)", figure out which one has the label STMicroelectronics STlink Virtual COM Port (COM4), and whatever's in the parentheses (mine is COM4), select that in arduino

3. Tools -> Serial monitor

- Ensure baud rate at the bottom right is set to 115200

- If these steps don't work or you don't want to use arduino, see this link for alternatives:

- https://docs.google.com/document/d/1wHqY2mj5vSRLN-8riEKG_4z_IsbV6kCAaLI3gJkkE8w/edit?usp=sharing