ΙΩΑΝΝΗΣ ΤΣΑΜΑΔΙΑΣ

Front End Developer

Driven and growth-focused Frontend Developer. Eager to expand my knowledge and contribute to a forward-thinking business where I can leverage my skills while continuing to learn. I'm passionate about collaborating with teams to solve real-world problems, enhance user experiences, and support business goals through innovative web technologies.

gtsamadias@hotmail.com

Athens, Ilioupoli, Greece

tsm97.github.io/portfolioReact/

github.com/TSM97

6986890143

17 April, 1997

in linkedin.com/in/giannis-tsamadias-197717256

WORK EXPERIENCE

Front end developer

Softone-Impact

03/2023 - Present, FINVOICING

- Developed and maintained front-end components using .NET Blazor and Razor Pages, ensuring a seamless integration with backend services.
- Collaborated with cross-functional teams to discuss project requirements and contributed to the development of client projects.
- Utilized Tailwind CSS and Bootstrap for responsive and modern user interface designs, balancing utility-first and component-based frameworks to create flexible, scalable designs.
- Spearheaded the initial development of a **Next.is** application to rework the company's main platform, exploring server-side rendering (SSR) and enhanced performance capabilities.
- o Focused on delivering optimal user experiences while adhering to best practices in web performance, accessibility, and crossbrowser compatibility.

WebApp design-creation

Freelancer

08/2024 - Present,

EDUCATION

Department of Informatics

University of Piraeus

2015 - 2023,

High School of Kareas

Secondary education

2015,

INTERESTS

Sketching

Playing music

Gaming

Enjoying quality food

SKILLS

OS: Windows, Linux (Basic knowledge)

Languages: JavaScript/TypeScript,C#, HTML, CSS

Frameworks: React, NextJS, .NET

Design Libraries: Tailwind, Bootstrap

More Technologies: Html5, CSS3, Framer Motion, React Three Fiber, Github, PhotoShop

IDE: Visual Studio Code. Visual Studio

PERSONAL PROJECTS

Beekeeping Product Display App (08/2024 - Present)

- This Project is a <u>Honey Product Display App</u> built with modern web technologies. It allows users to view beekeeping products and articles, while administrators can manage content through an admin interface
- o Frontend: React with TypeScript
- o Build Tool: Vite
- o Styling: Tailwind CSS, Framer Motion
- Backend & Database: Firebase (Firestore)

Personal Portfolio 💆

- Frontend: React with TypeScript
- O Build Tool: Vite
- O Styling: Tailwind CSS, Framer Motion , ThreeJS, MaterialUI

Typewritter (03/2023 - 04/2023) 🛂

- A little game that you are writting whatever you see in order to keep playing.
- Frontend: React
- Styling: CSS

Graduation Thesis - Horror Game

- A horror game developed using C# and the .NET framework, with Unity.
- Design: precreated 3d models, animations, soundEffects

LANGUAGES

English Level C2

Full Professional Proficiency

German Level B1-Goethe Zertifikat

Limited Working Proficiency