# MĂDĂLINA TÎLVAN

## ABOUT ME

An inquisitive and motivated computer science graduate, passionate about video games and ready to go beyond basic assignments. Strong foundation in programming, OOP, and design patterns. Seeking to leverage creative thinking, problem-solving, and development skills as a programmer.

## SKILLS

Languages and tools: C#, C, C++, Java, Python, JS, HTML, CSS, PL/SQL, React;

Knowledge of Unity 2D, Aseprite (Pixel art);

Proficient in Microsoft Office (Excel, Powerpoint);

## EDUCATION

**Oct 2019 - Jul 2022**  **Faculty of Economic Cybernetics, Statistics and Informatics**
• Economic Informatics specialization;
• Courses highlights: Multimedia (HTML, CSS), Web Technologies (React, JS), Databases (SQL), Windows Applications Programming (C#);

**Sept 2015 - Jul 2019**  **Colegiul Național "Nicolae Titulescu"**
• Mathematics - informatics specialization;

## EXPERIENCE

**Mar - Apr 2021**  **Infosys Internship**
• Courses about cybersecurity, thread vulnerability management, and penetration testing;
• Completed the internship with a project that consists of creating a phishing page;

**Mar - May 2020**  **Training course "Programming Basics" - SoftUni**
• Learned Python programming through weekly assignments and classes;
• Completion of the training course through a practical exam;

**May - Jun 2018**  **ERASMUS+ Internship Portugal**
•Training for maintenance and troubleshooting of computer software and hardware components;
• Environment protection and safety measures for IT equipment;
• Created a website representing the mobility project using basic HTML and CSS knowledge;

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• LinkedIn    • Github    • Codepen    • Itch.io