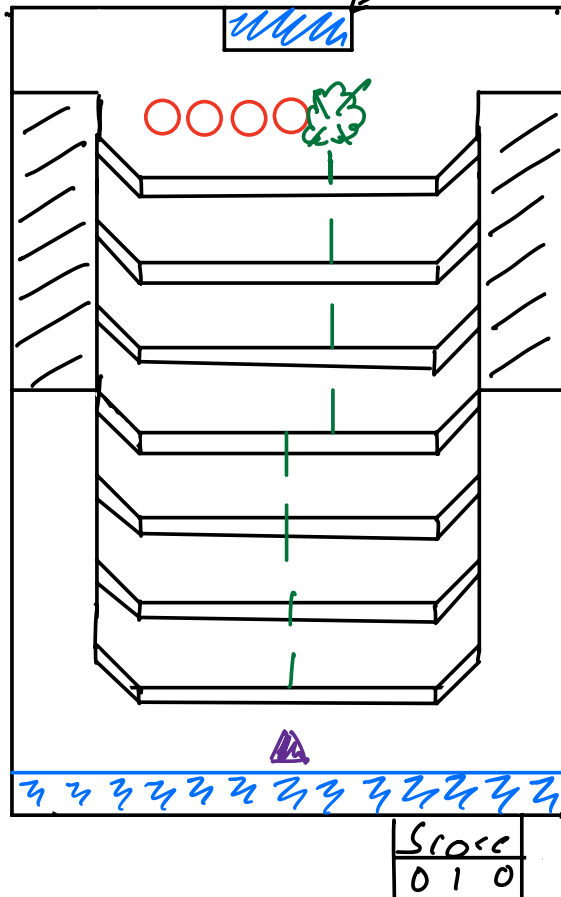


Web Fund Project Wire Frame

The Sorcerer's Apprentice - Broom Invaders

The Sorcerer's Apprentice
Broom Invaders Basin



⊙ Enemies - Brooms

| Magic Shot / ☼ Enemy Destroyed

▲ Hero - Sorcerer Mickey

▨ Basin

▨ Water

- The **enemies** spawn from the **basin** & make their way down the screen
- The **hero** shoots at the **enemies** w/ his **Magic Shot**. Upon collision the **enemy** is destroyed.
- When the **enemy** is destroyed the score ticker increases by 10.
- If **63 enemies** get by the **hero** one row of tiles fill up with water forcing the **hero** up one row
- The **enemies** will come in waves