

# **Control of Mobile Robotics**

**CDA4621**

**Spring 2017**

**Lab 3**

## **SLAM: Simultaneous Localization And Mapping Task**

**Total: 100 points**

**Due Date: 3-27-17 by 8am**

### **A. Lab Requirements**

The lab requires use of the course robotic hardware (“Robobulls-2017”) provided to students at no charge for the duration of the course. Required software can be downloaded free of charge from the web. All labs are to be done by teams of no more than two students. Note that no diagrams or descriptions by hand will be accepted. Each student is required to submit his or her joint report through CANVAS. Penalties will apply to any individual student submitting a late assignment even if the partner has already submitted it. Accepted documentation file types are PDF, Word (doc, docx), and Powerpoint (ppt, pptx). You need to upload all your code together with the document as part of a “zip” or “rar” file. Any corrupt files uploaded to Canvas will not be considered and will not be graded. This includes incorrect or private links to videos. Other than external links to videos, no external links to other documents or images will be considered, such as links to google drives, etc.

#### **- Hardware Requirements**

The “Robobull-2017” (Figure 1) is the main robot hardware used for the course.

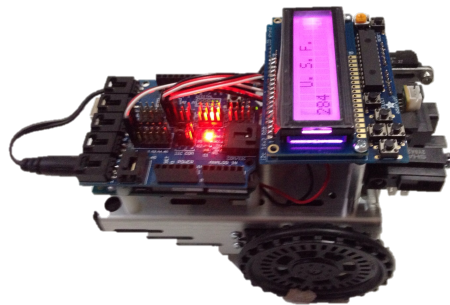


Figure 1: Robobulls-2017

#### **- Software Requirements**

Arduino Software (Version 1.8.1 or later)

<https://www.arduino.cc/en/Main/Software>

Each individual task is worth a specific number of points where these points are always split 50% between Task Execution and Task Report:

The robot should execute the task correctly with a video clearly and completely showing the task execution (points will be taken for errors or missing aspects of task execution).

Each task report requires an accompanying document to be uploaded to Canvas together with ALL the files required to run the program in the robot. The task report needs to include ALL the following sections (points will be taken off if anything is missing):

- ### C. Task Description

The goal of this assignment is to develop an algorithm to navigate the complete maze. The robot has to build a map of the maze and localize within the map. The exact same algorithm has to work for the three mazes shown in Figure 2. There will be tape on the carpet marking the border of each grid cell and you may use the encoders to count wheel rotations and corresponding wheel velocities.

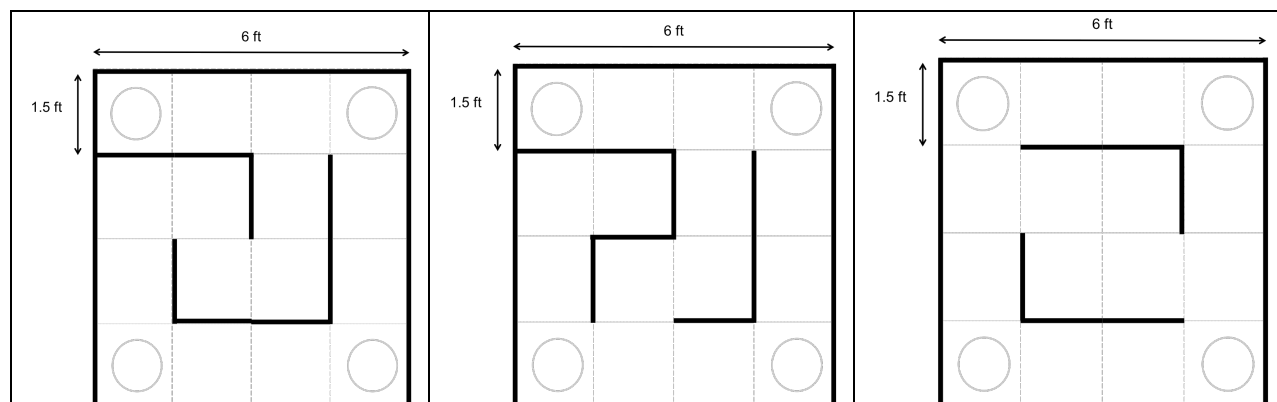


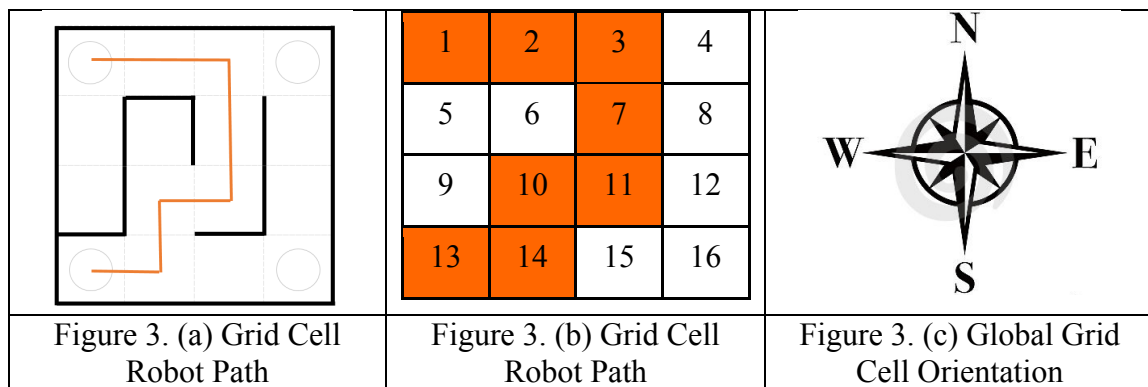
Figure 2. Three different maze configurations (left, center, right). Each maze is 6x6 sq. ft. consisting of a 4x4 marked grid cells of 1.5x1.5 sq. ft.

## 1. Maze Navigation Task (40 points)

The objective of Task 1 is to develop a program that allows for the robot to navigate the full maze. The robot is considered to have navigated the full maze when it has passed through each of the 16 grid cells at least once. The robot may start to navigate from any of the 4 corner cells pointing in any desired direction and may do so by wall following. The task requires the robot to navigate in a single uninterrupted sequence all grids in each maze at least once without human intervention. The robot may pass through any particular grid multiple times. Note that for this task you may manually stop the robot when finished.

## 2. Localization and Mapping Task (60 points)

The objective of Task 2 is to provide mapping and localization as the robot navigates the full maze. As an example, if the robot follows the “orange” path shown in Figure 3 (a), then the corresponding grid cell localization will be represented according to Figure 3 (b) based on the grid cell numbering from 1 to 16. Finally, Figure 3 (c) provides a global grid cell orientation.



The task requires the robot to navigate in a single uninterrupted sequence all grids in each maze. In Figure 2 at least once without human intervention, where similar to Task 1, the robot may pass through any particular grid multiple times. The main difference with Task 1 is that the robot needs to know exactly which grid it is traversing and provide information on where the walls for each grid are located.

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
1	X	X	X	0	0	0	X	0	0	X	X	0	X	X	0	0
2	G	1		W	U		N	X		S	0		E	0		

Figure 4. Robot Path and Wall Information as shown in LCD

Figure 4 shows an example of such information shown in 2 rows and 16 columns in the LCD that must be updated as the robot traverses the maze. The first row in the LCD displays marks with an “X” already visited cells, and marks with a “0” a cell not yet visited with numbering as shown on top of the columns. The second row displays information on wall sensory information at each step. “G” and “1” enumerates the current grid cell where the robot is located, e.g. Grid Cell #1. The rest of the cells in the second row describe compass points based on Figure 3 (c), e.g. “W” –

West, “N” – North, “S” – South, “E” – East, and whether there are walls sensed by the robot distance sensors at that grid location, represented by “U” – Unknown, “X” – Wall, and “0” – No Wall. Note that some wall information may not be available, as the robot does not have a distance sensor in its back. LCD information should be updated every time the robot moves to a new grid cell. Additionally the LCD display must provide a flashing backlight color each time it changes grid according to the following: (a) Red when moving to a grid that is “E”, (b) Green when moving to a grid that is “W”, (c) Blue when moving to a grid that is “N”, and (d) Yellow when moving to a grid that is “S”. Single flashes should take place per individual grids. The rest of the time the LCD should show a white background.