

Deep Learning

Lecture 6

Activation functions

Neural Network

Linear
classifiers

Activation
Functions

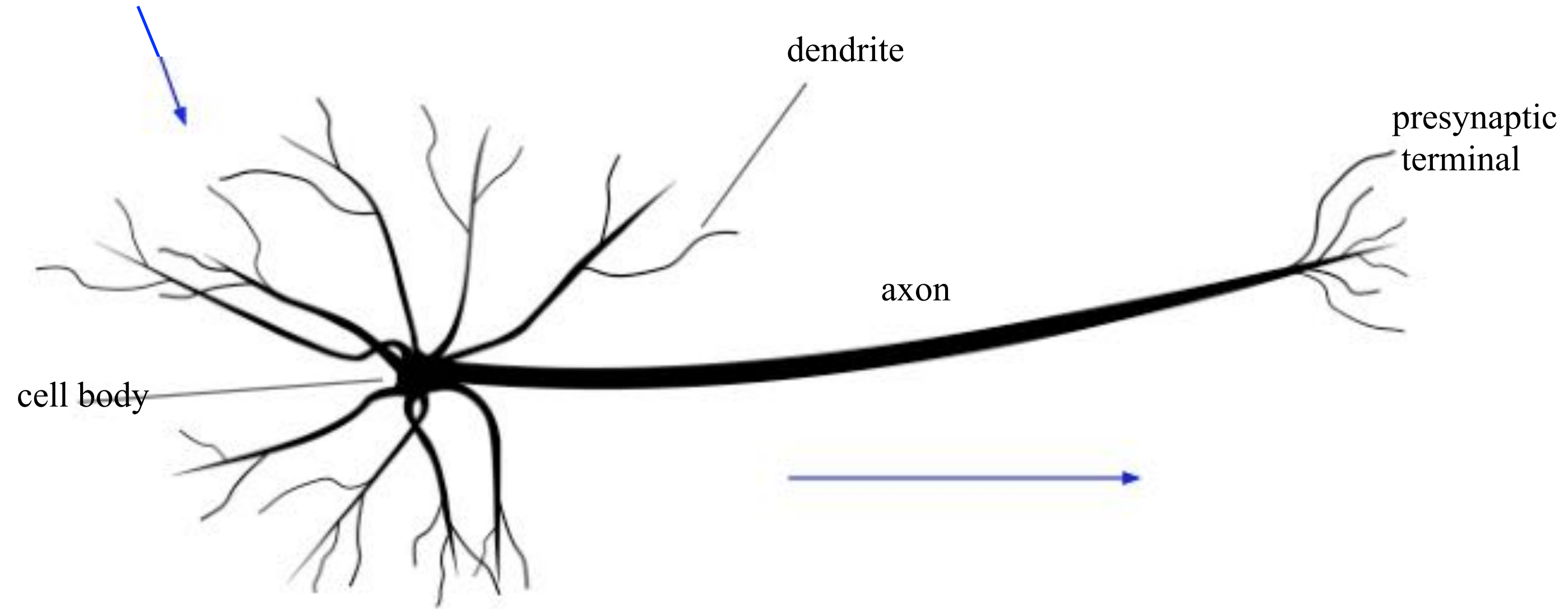


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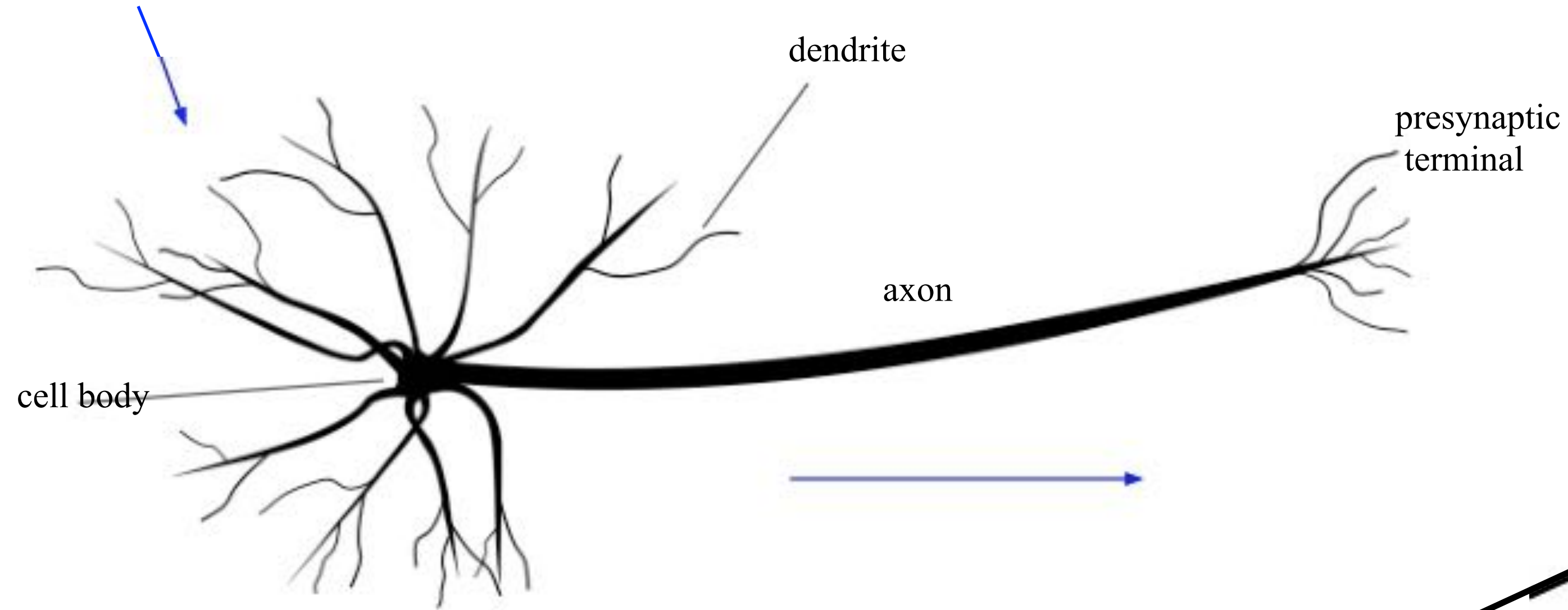
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Impulses carried toward cell body

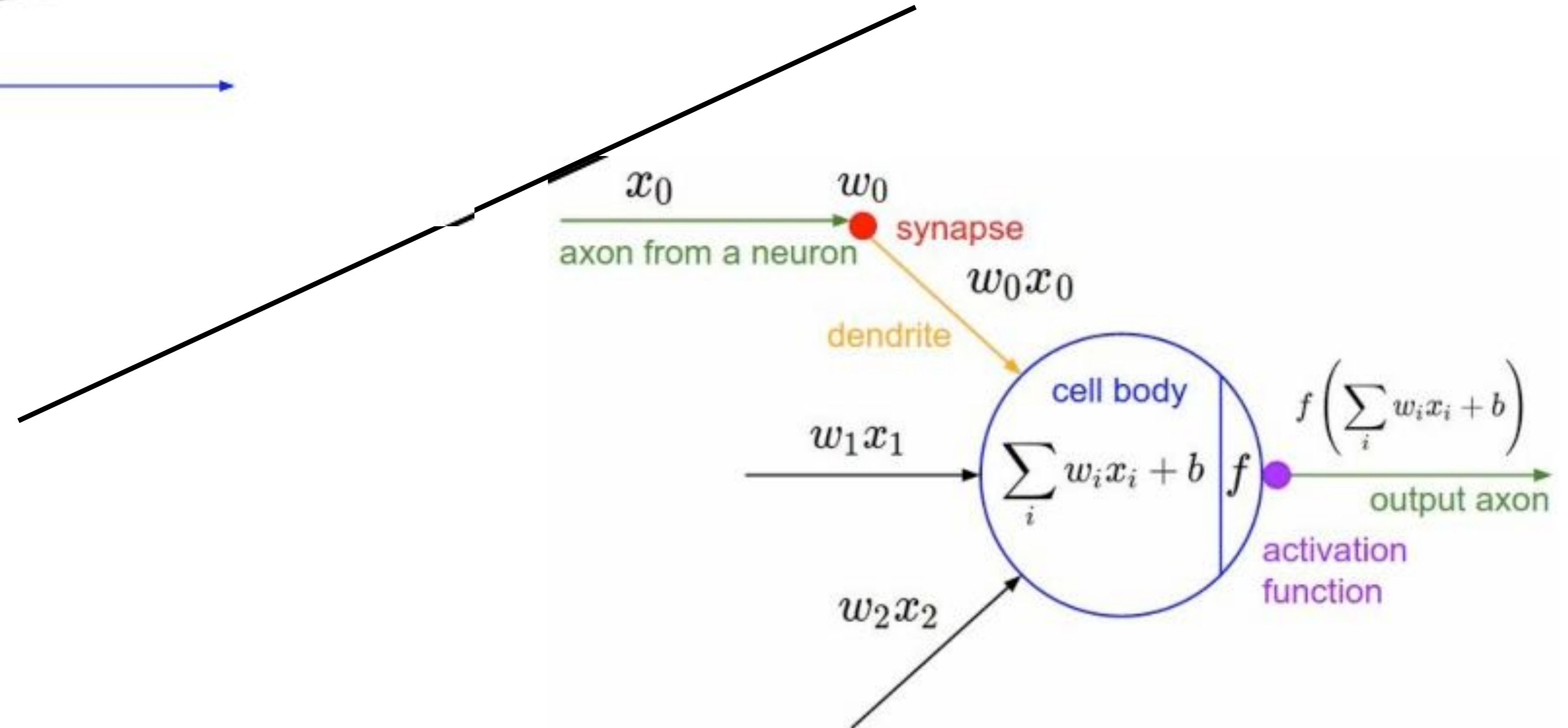


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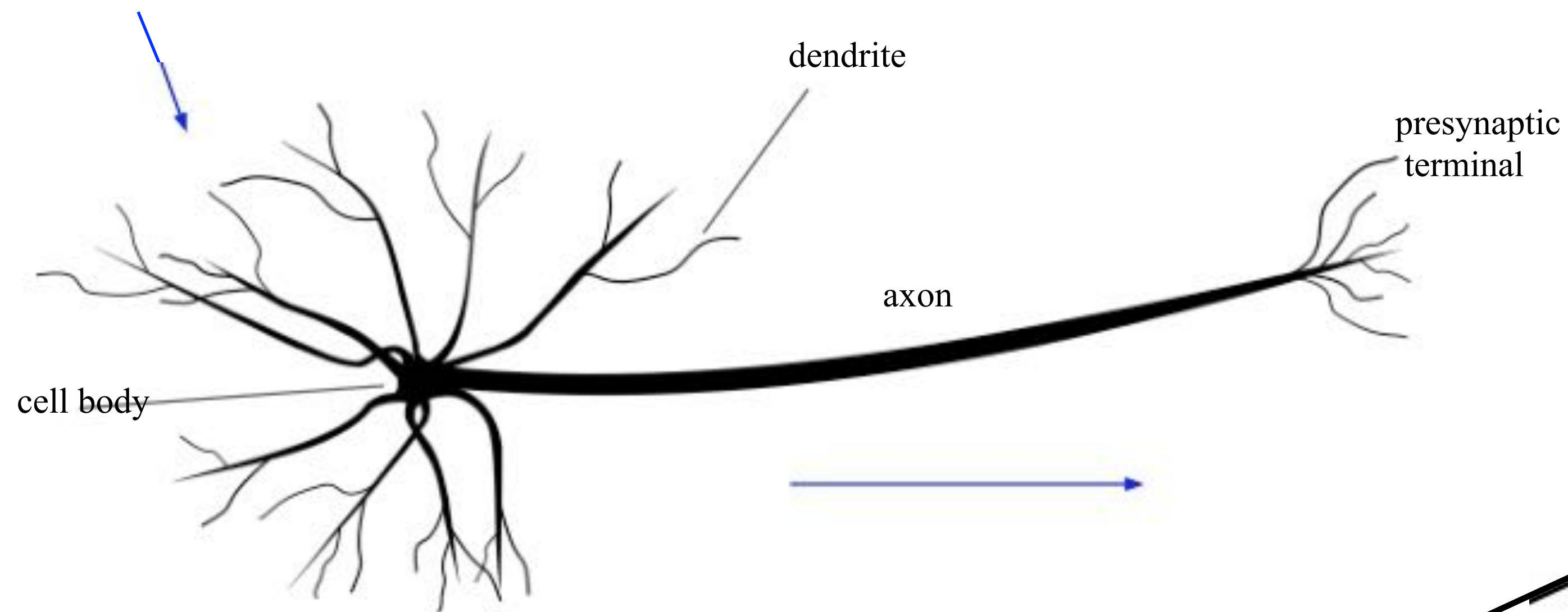
Impulses carried toward cell body



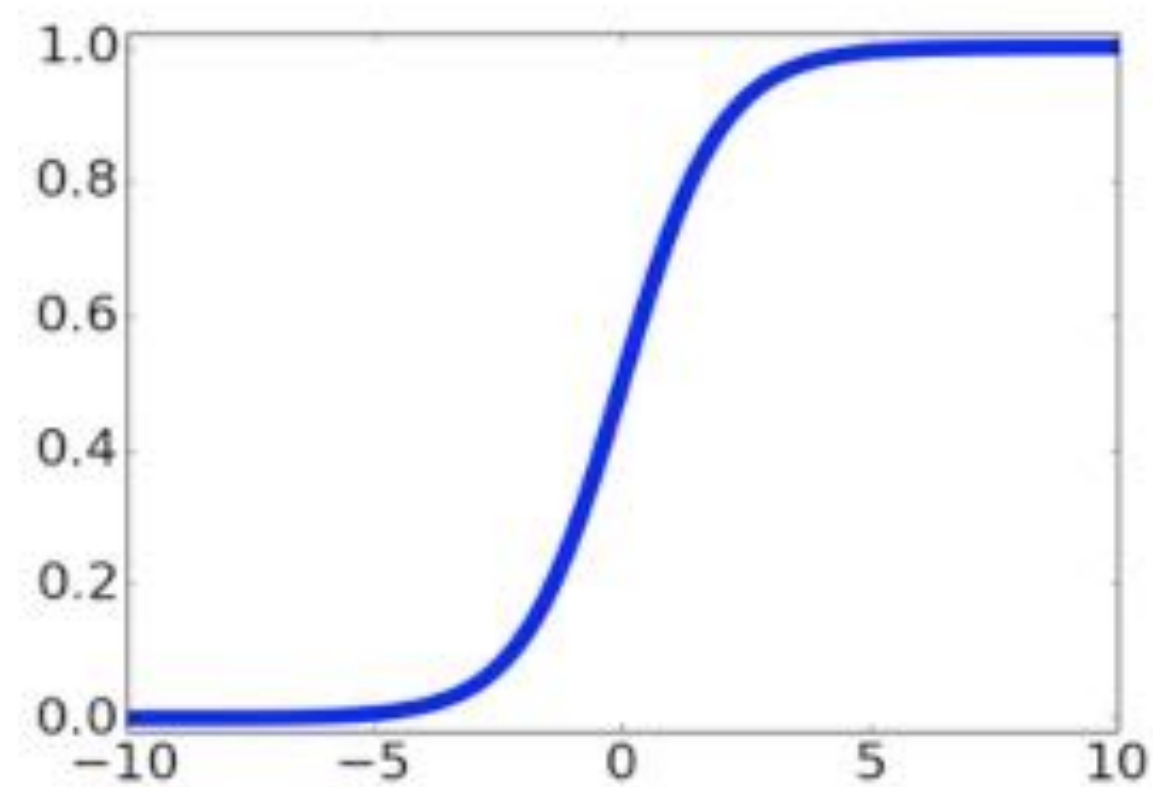
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Impulses carried toward cell body

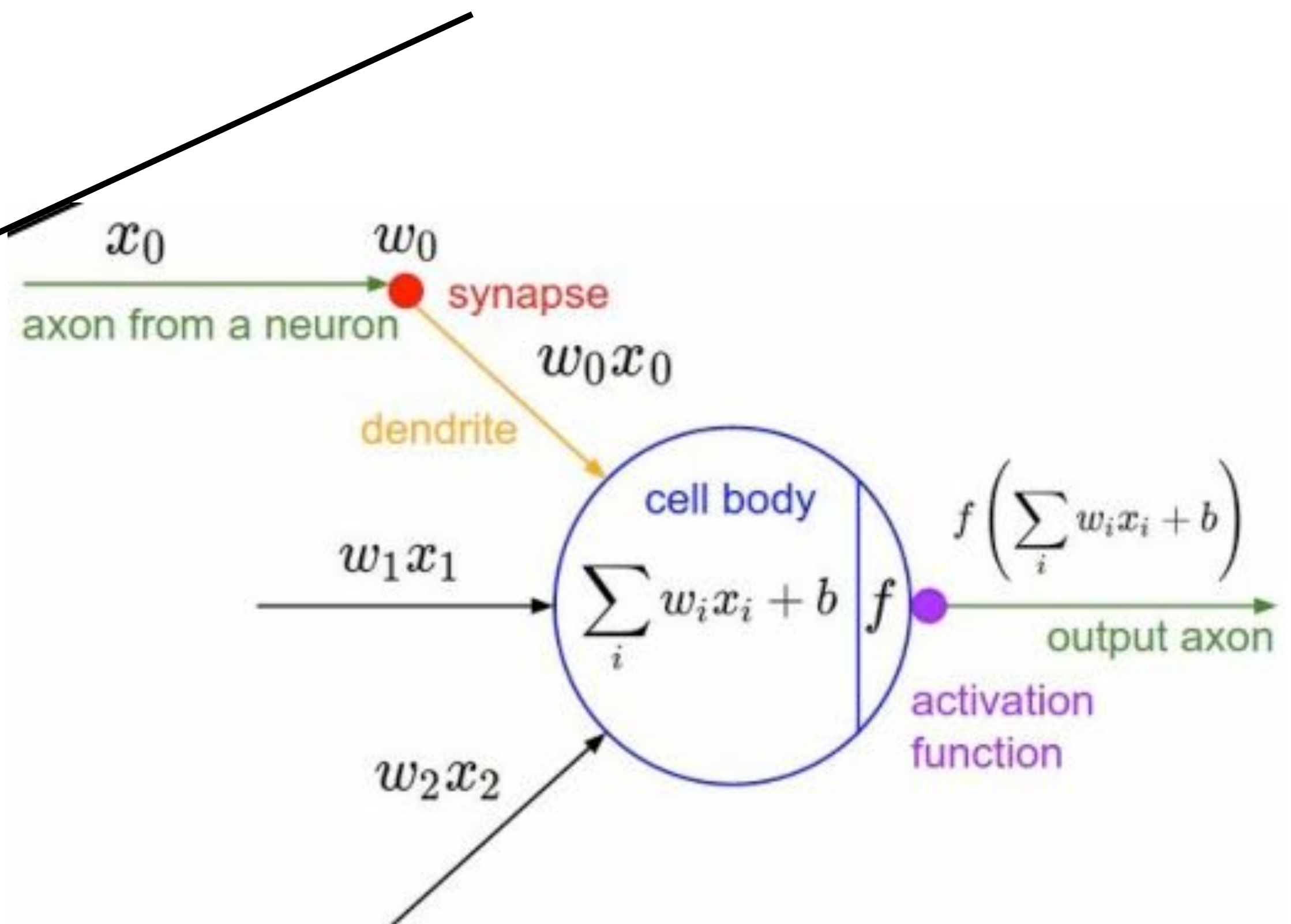


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sigmoid activation function

$$\frac{1}{1 + e^{-x}}$$



Be very careful with your brain analogies!

Biological Neurons:

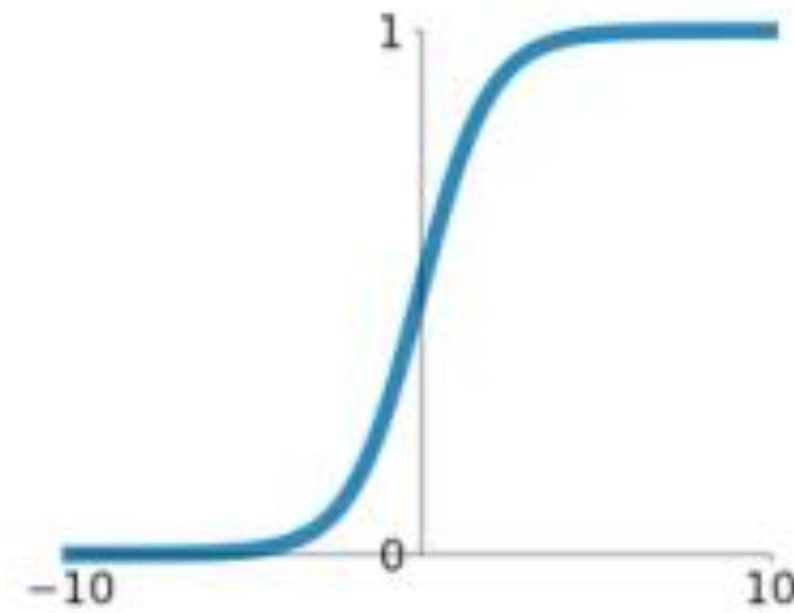
- Many different types
- Dendrites can perform complex non-linear computations
- Synapses are not a single weight but a complex non-linear dynamical system
- Rate code may not be adequate

[Dendritic Computation. London and Hausser]

Activation functions

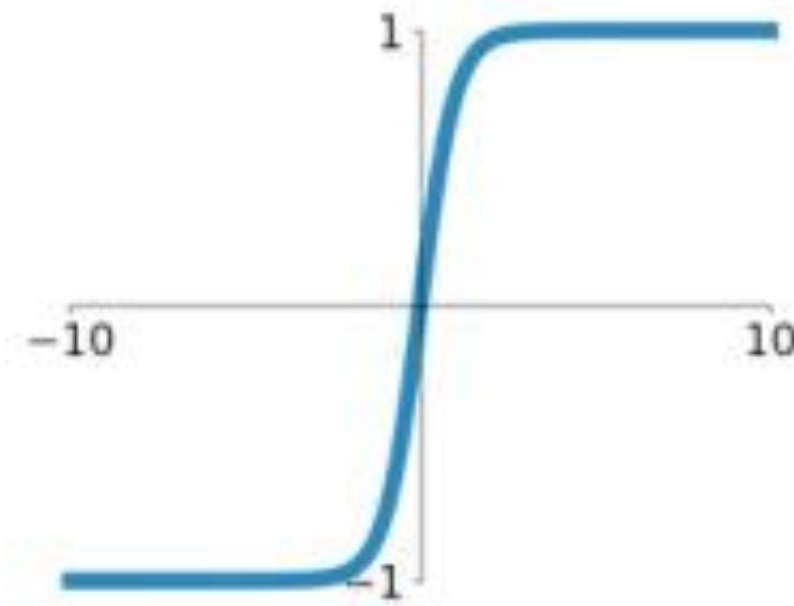
Sigmoid

$$\sigma(x) = \frac{1}{1+e^{-x}}$$



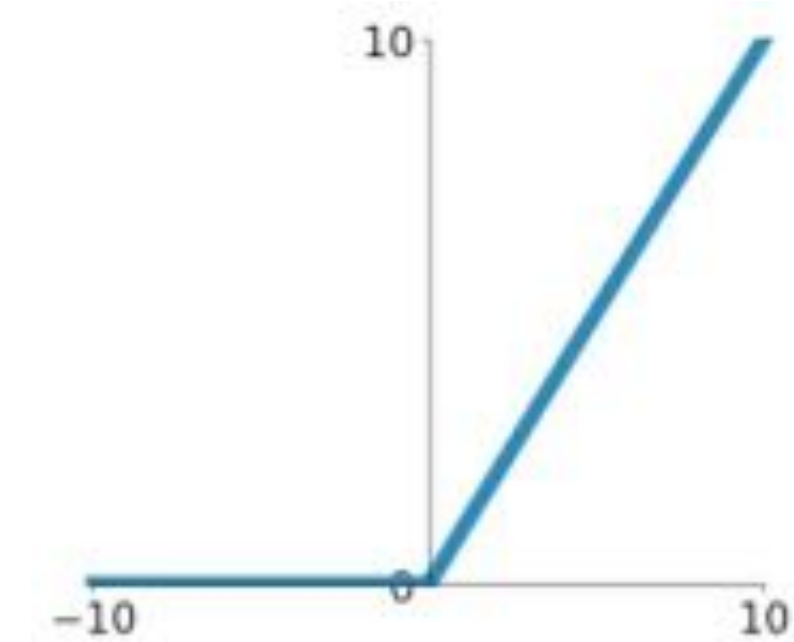
tanh

$$\tanh(x)$$



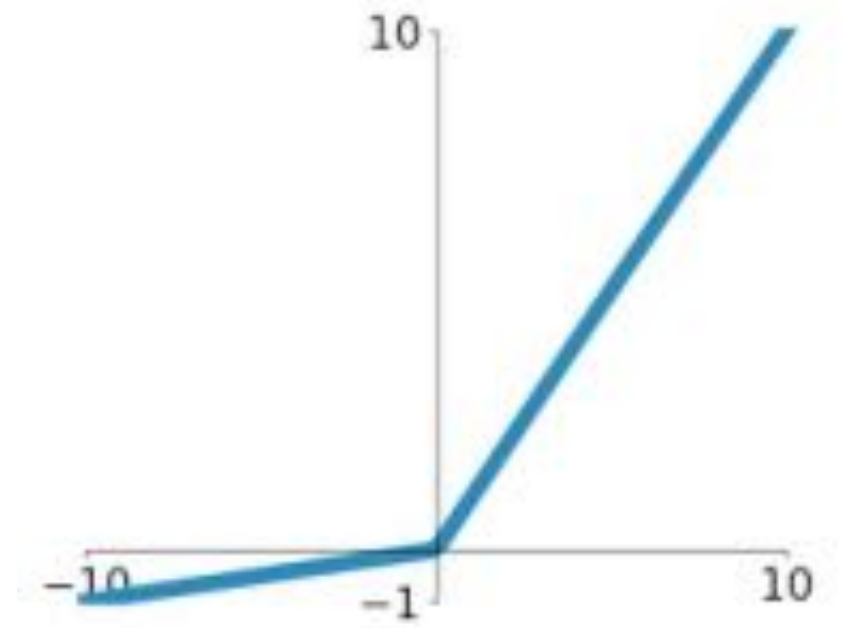
ReLU

$$\max(0, x)$$



Leaky ReLU

$$\max(0.1x, x)$$

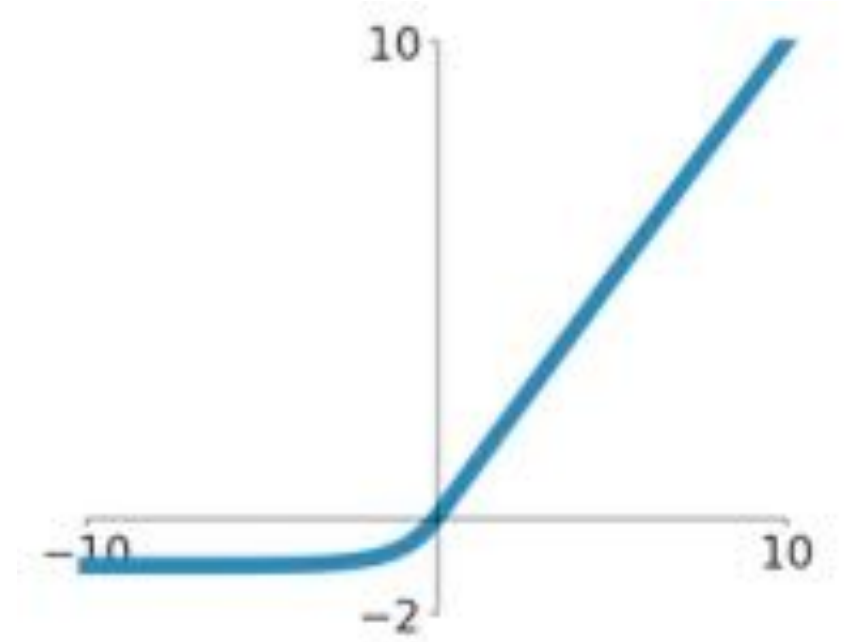


Maxout

$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

ELU

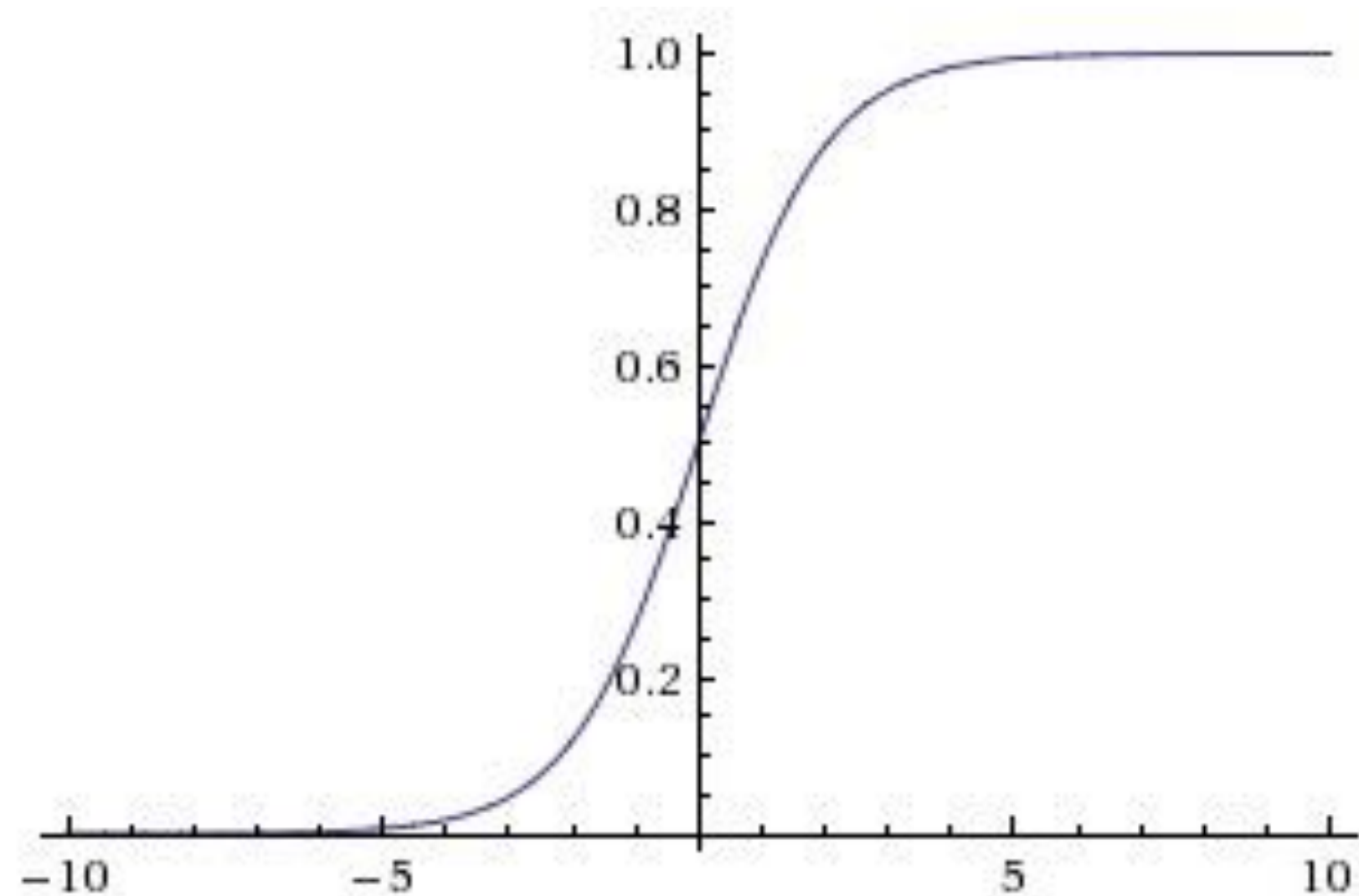
$$\begin{cases} x & x \geq 0 \\ \alpha(e^x - 1) & x < 0 \end{cases}$$



Activation functions

$$\sigma(x) = 1 / (1 + e^{-x})$$

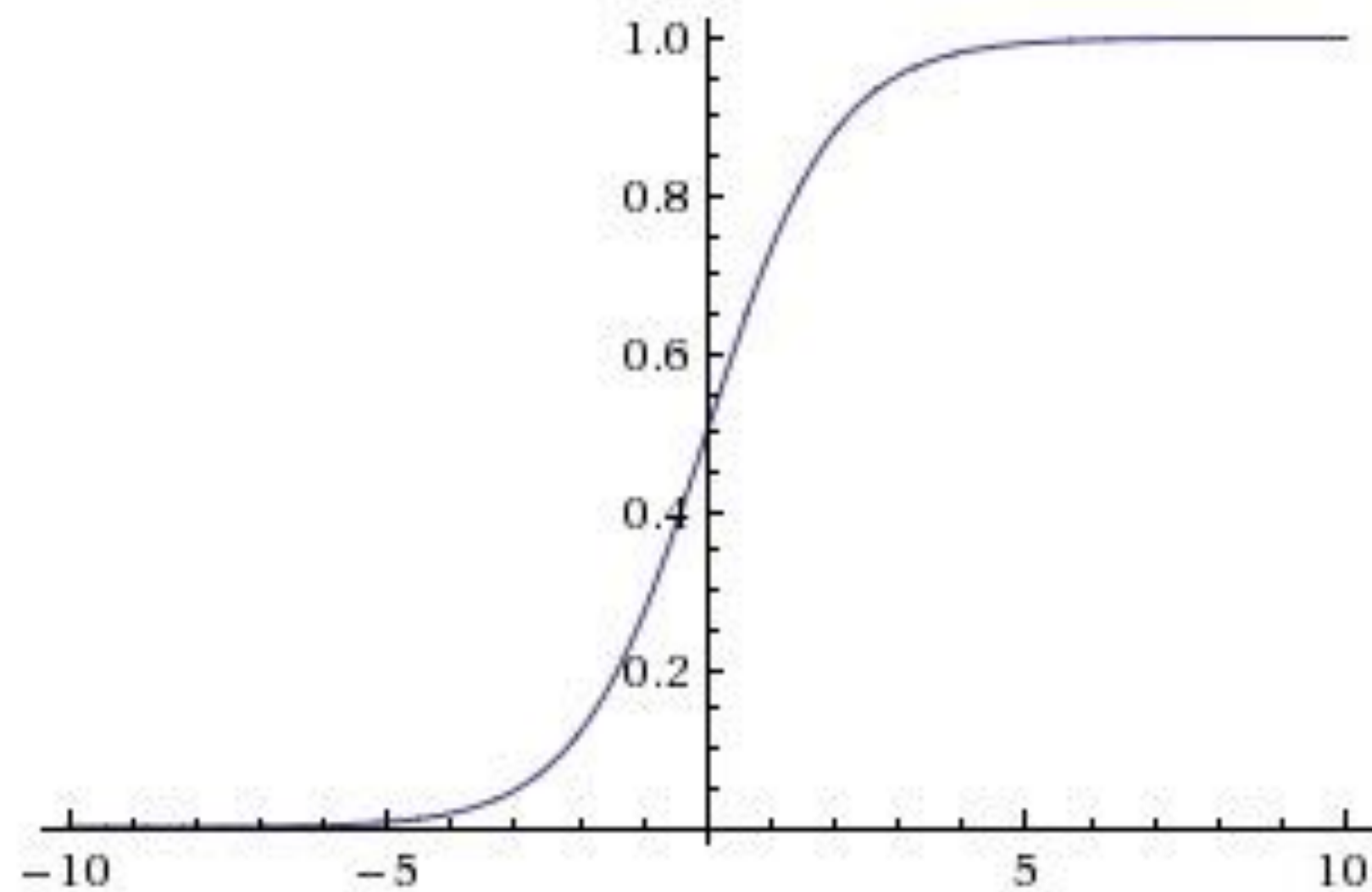
- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating “firing rate” of a neuron



Sigmoid

Activation functions

$$\sigma(x) = 1 / (1 + e^{-x})$$

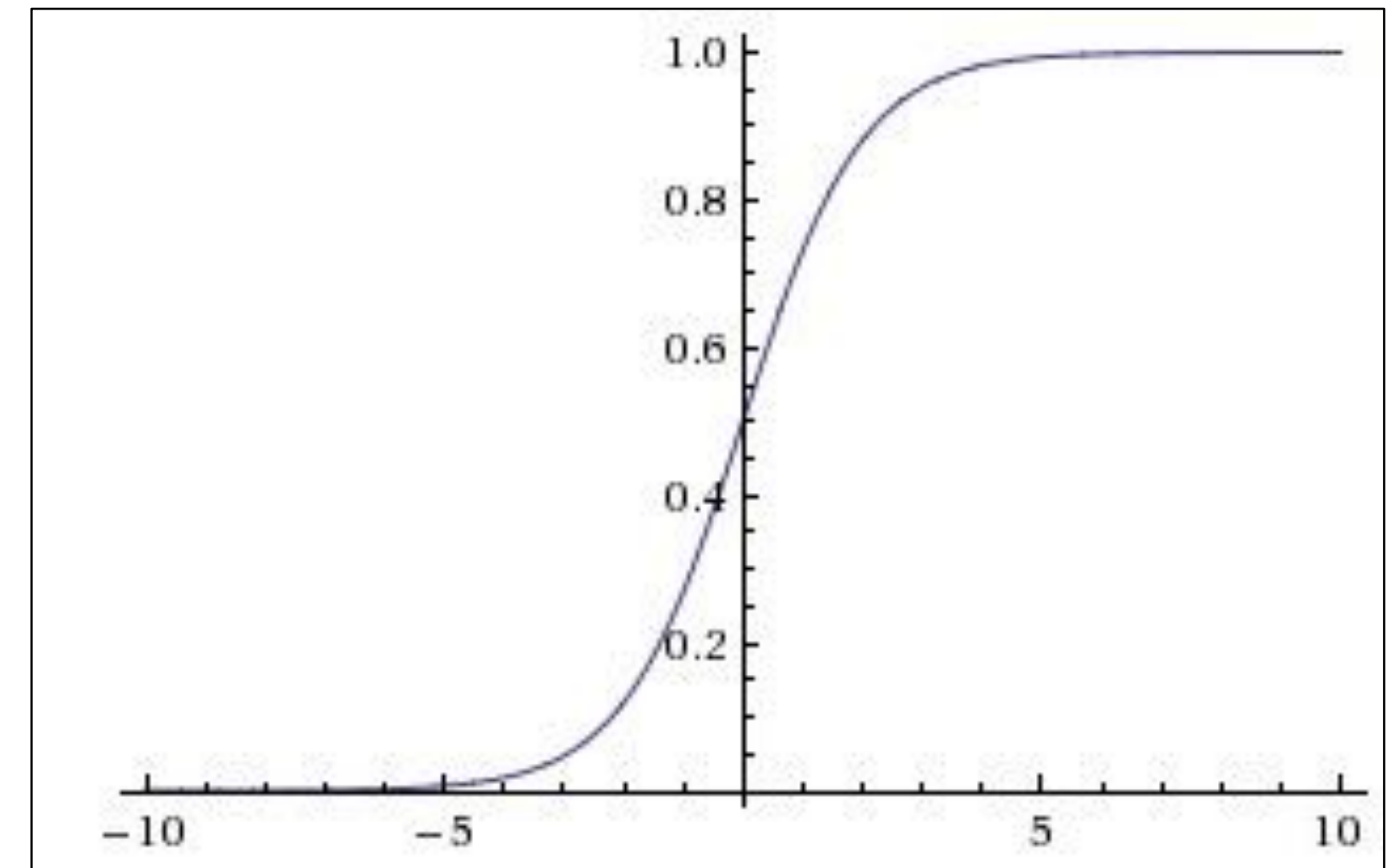
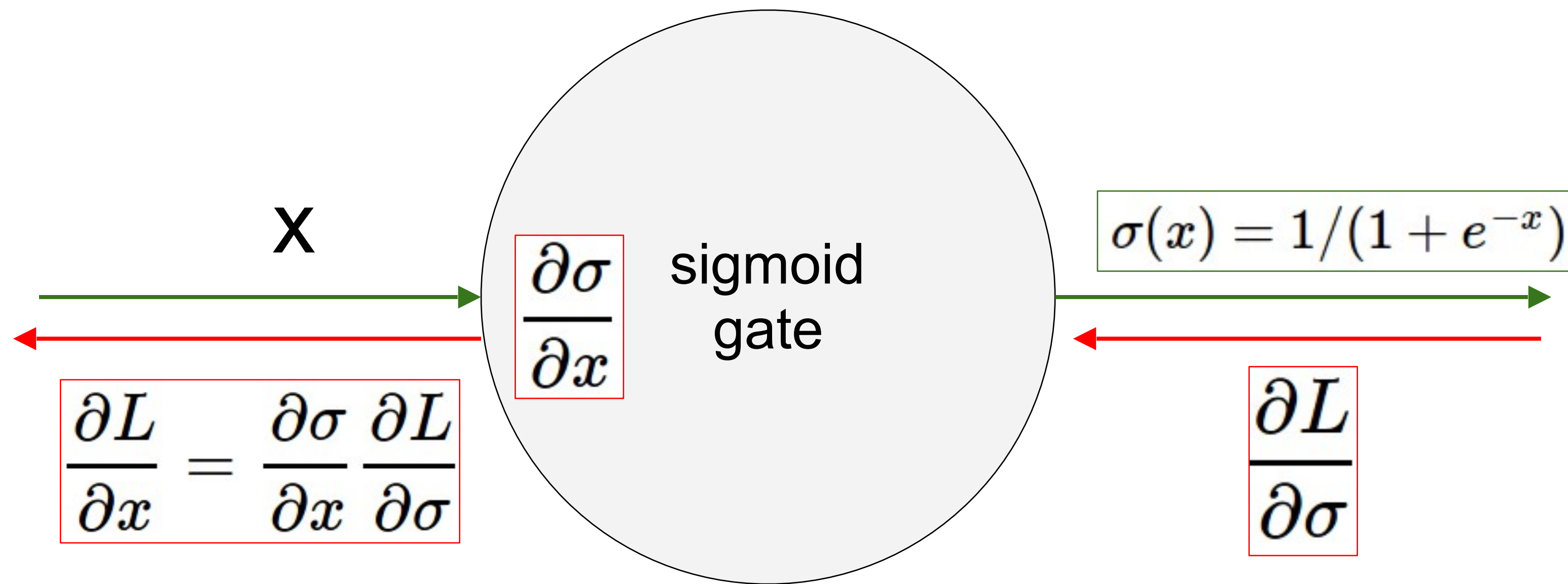


Sigmoid

- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating “firing rate” of a neuron

3 problems:

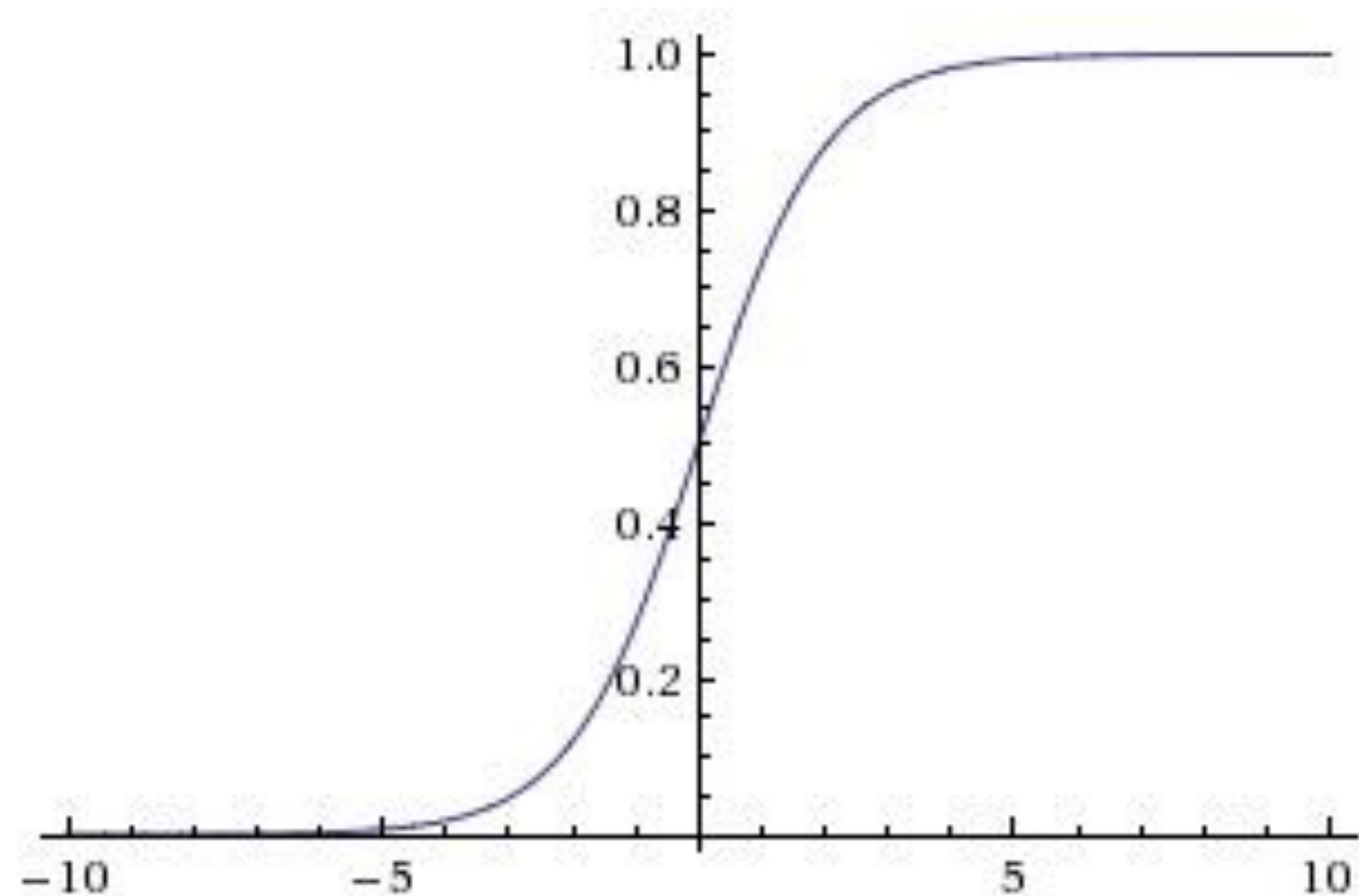
1. Saturated neurons “kill” the gradients



What happens when $x = -10$?
 What happens when $x = 0$?
 What happens when $x = 10$?

Activation functions

$$\sigma(x) = 1 / (1 + e^{-x})$$



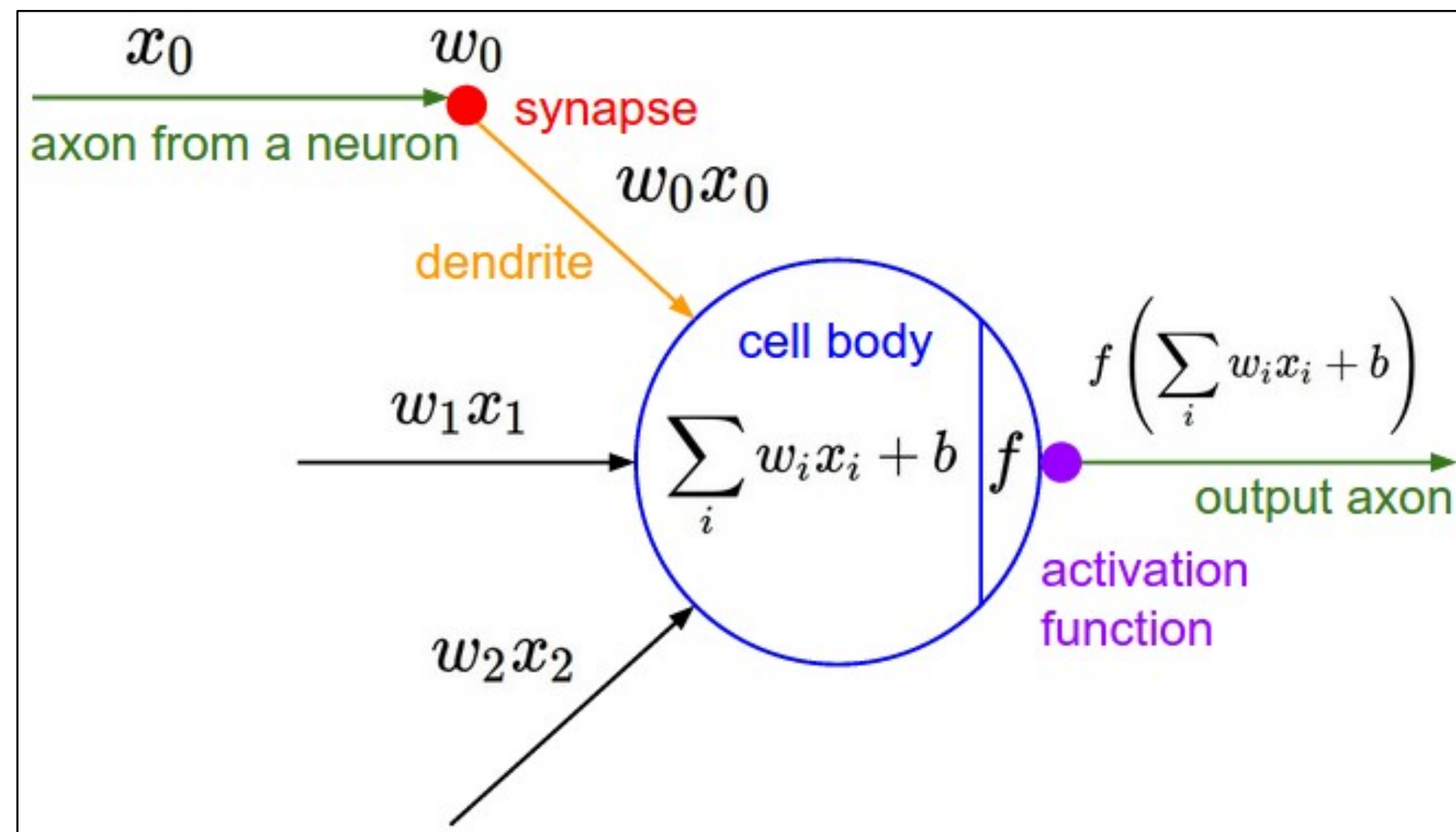
Sigmoid

- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating “firing rate” of a neuron

3 problems:

1. Saturated neurons “kill” the gradients
2. Sigmoid outputs are not zero-centered

Consider what happens when the input to a neuron (x) is always positive:

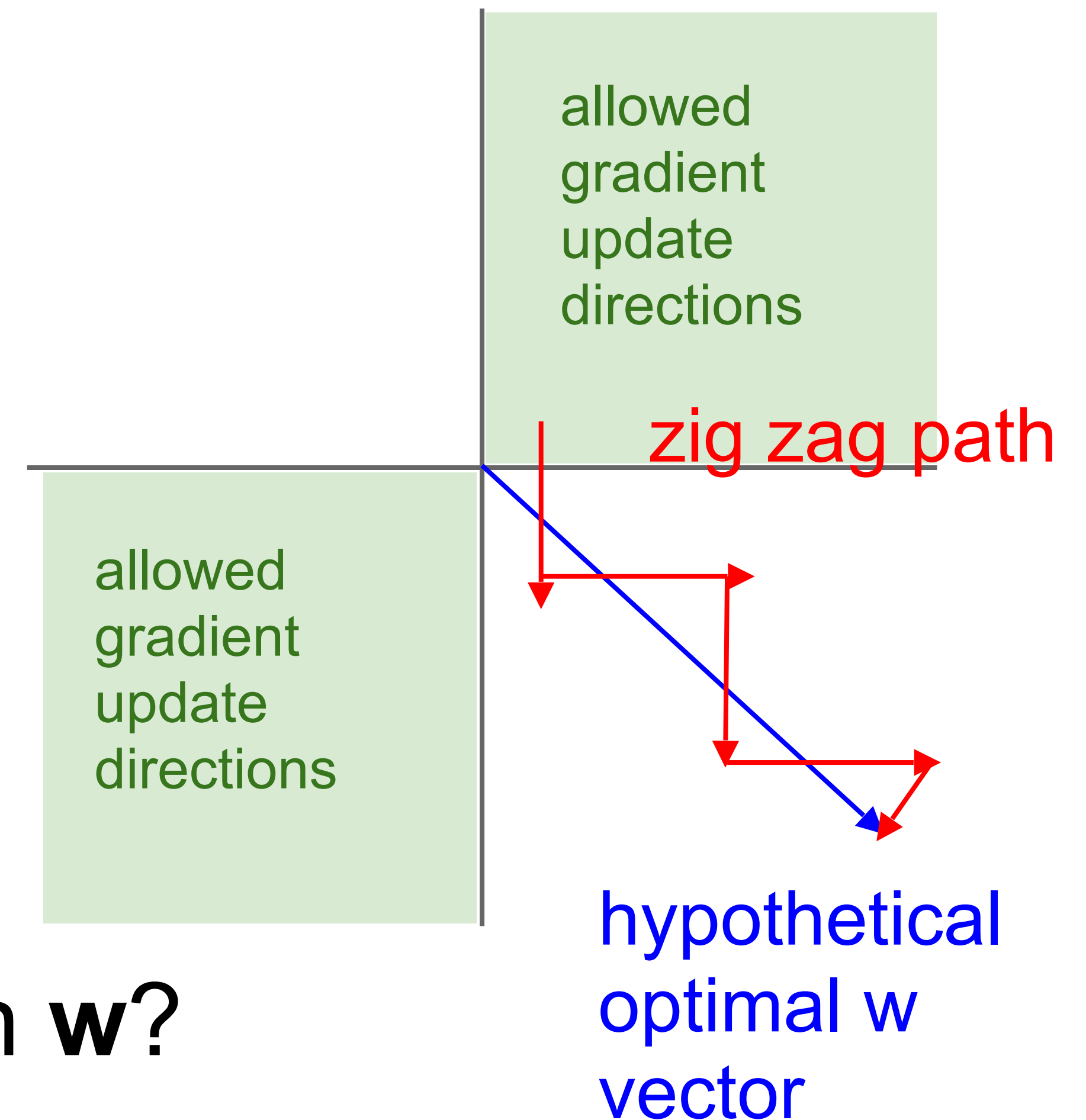


$$f\left(\sum_i w_i x_i + b\right)$$

What can we say about the gradients on \mathbf{w} ?

Consider what happens when the input to a neuron is always positive...

$$f\left(\sum_i w_i x_i + b\right)$$

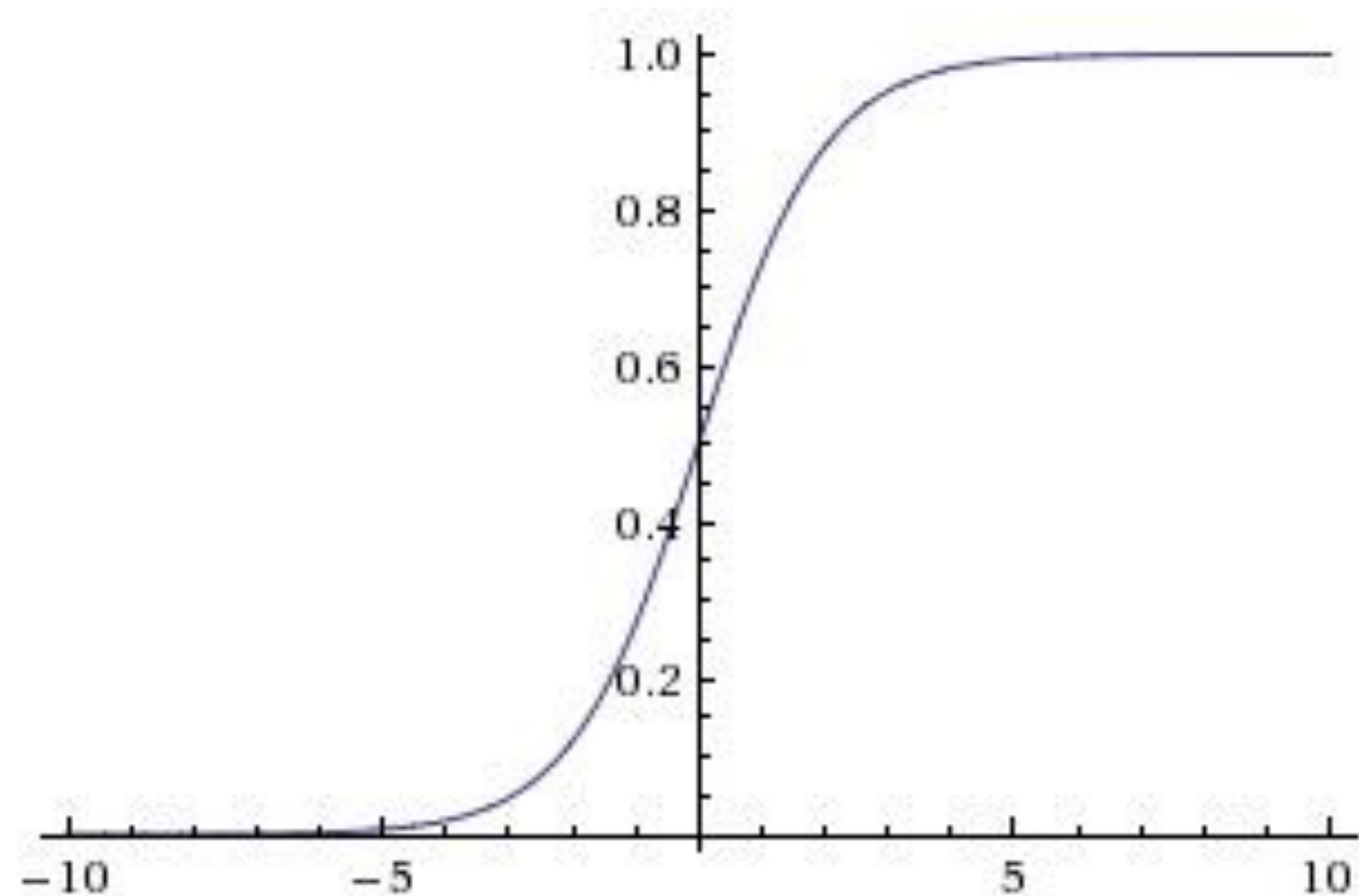


What can we say about the gradients on \mathbf{w} ?

Always all positive or all negative :(
(this is also why you want zero-mean data!)

Activation functions

$$\sigma(x) = 1 / (1 + e^{-x})$$



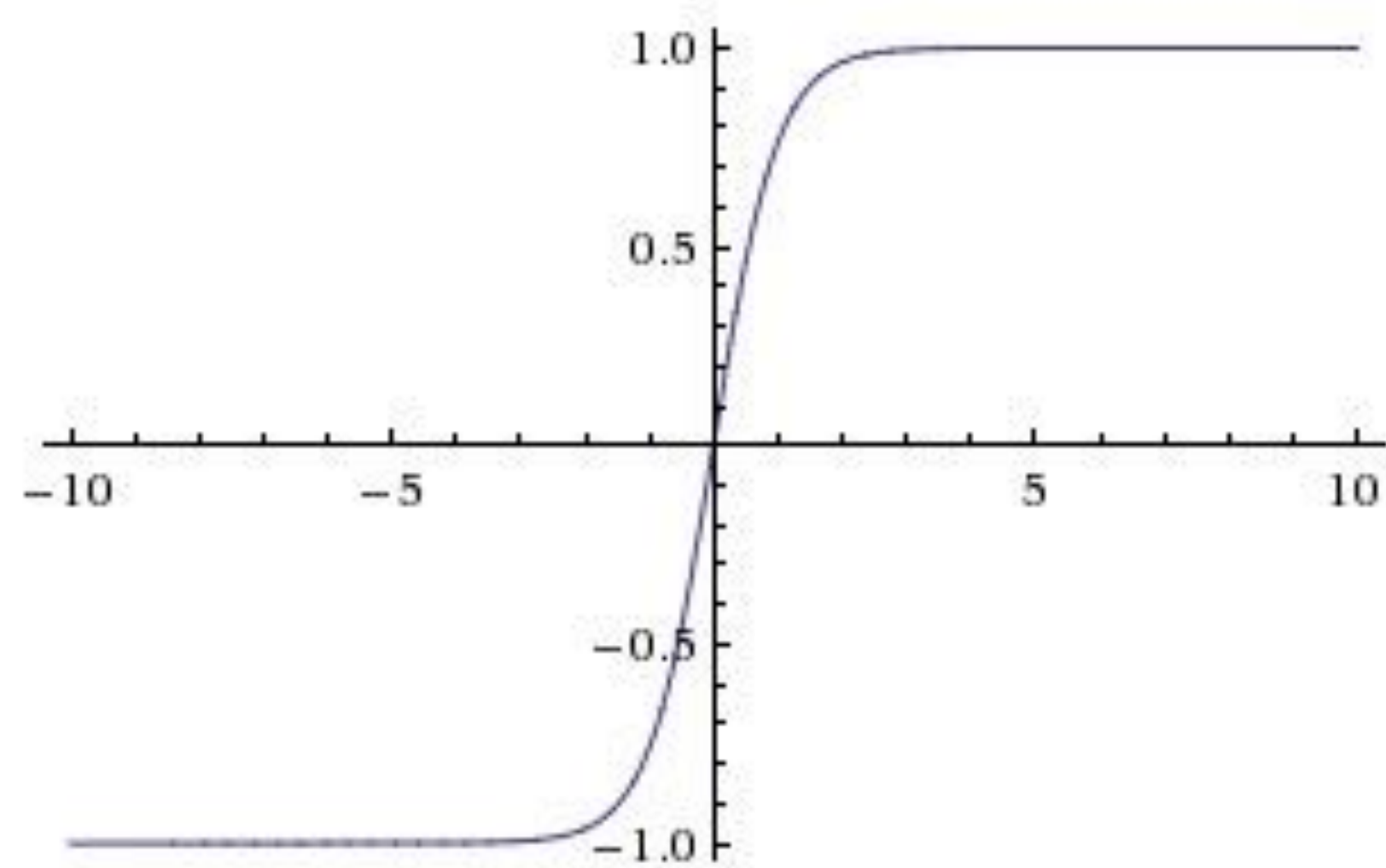
Sigmoid

- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating “firing rate” of a neuron

3 problems:

1. Saturated neurons “kill” the gradients
2. Sigmoid outputs are not zero-centered
3. $\exp()$ is a bit compute expensive

Activation functions



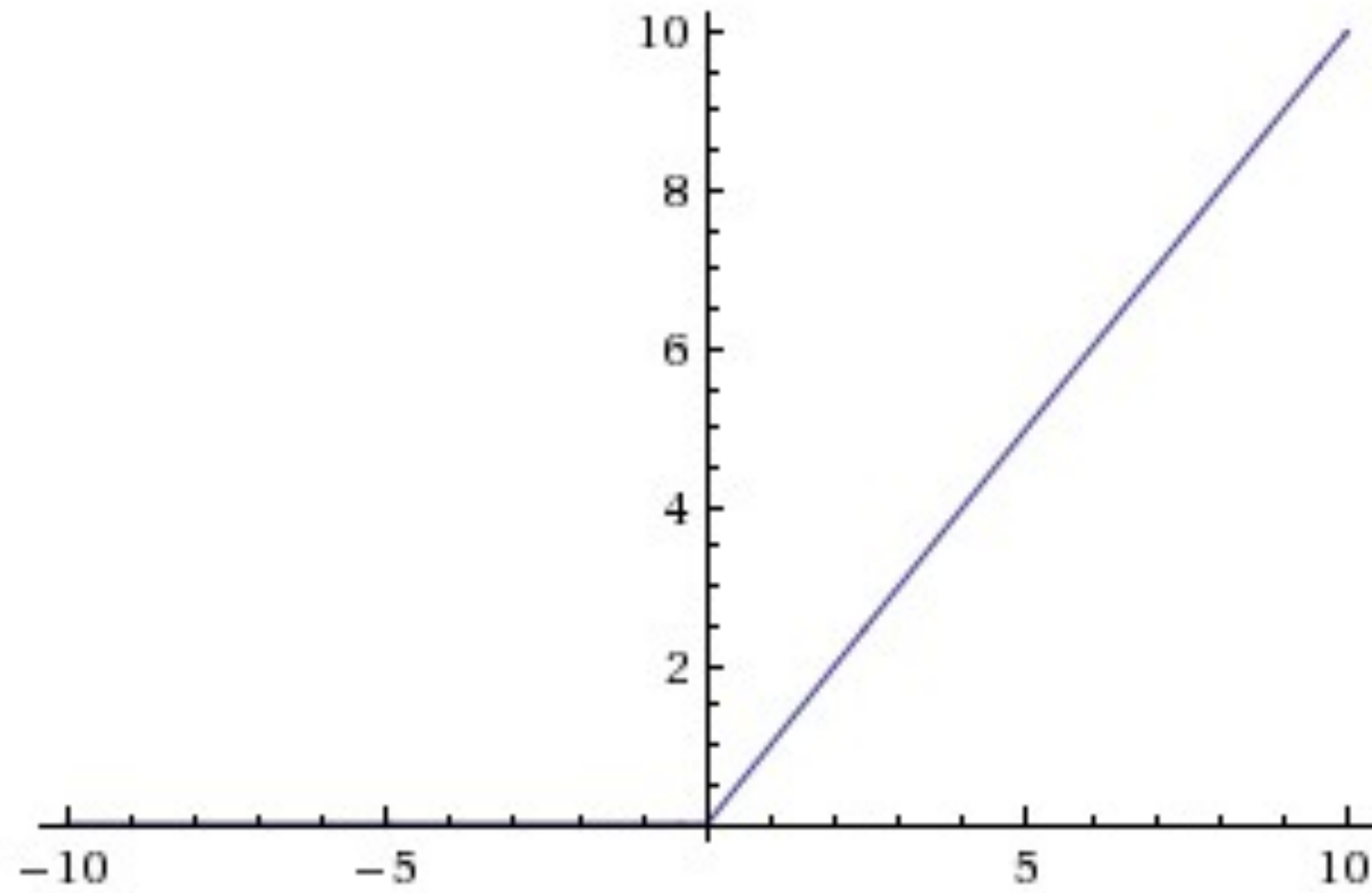
$\tanh(x)$

- Squashes numbers to range $[-1,1]$
- zero centered (nice)
- still kills gradients when saturated :(

[LeCun et al., 1991]

Activation functions

- Computes $f(x) = \max(0, x)$
- Does not saturate (in +region)
- Very computationally efficient
- Converges much faster than sigmoid/tanh in practice (e.g. 6x)

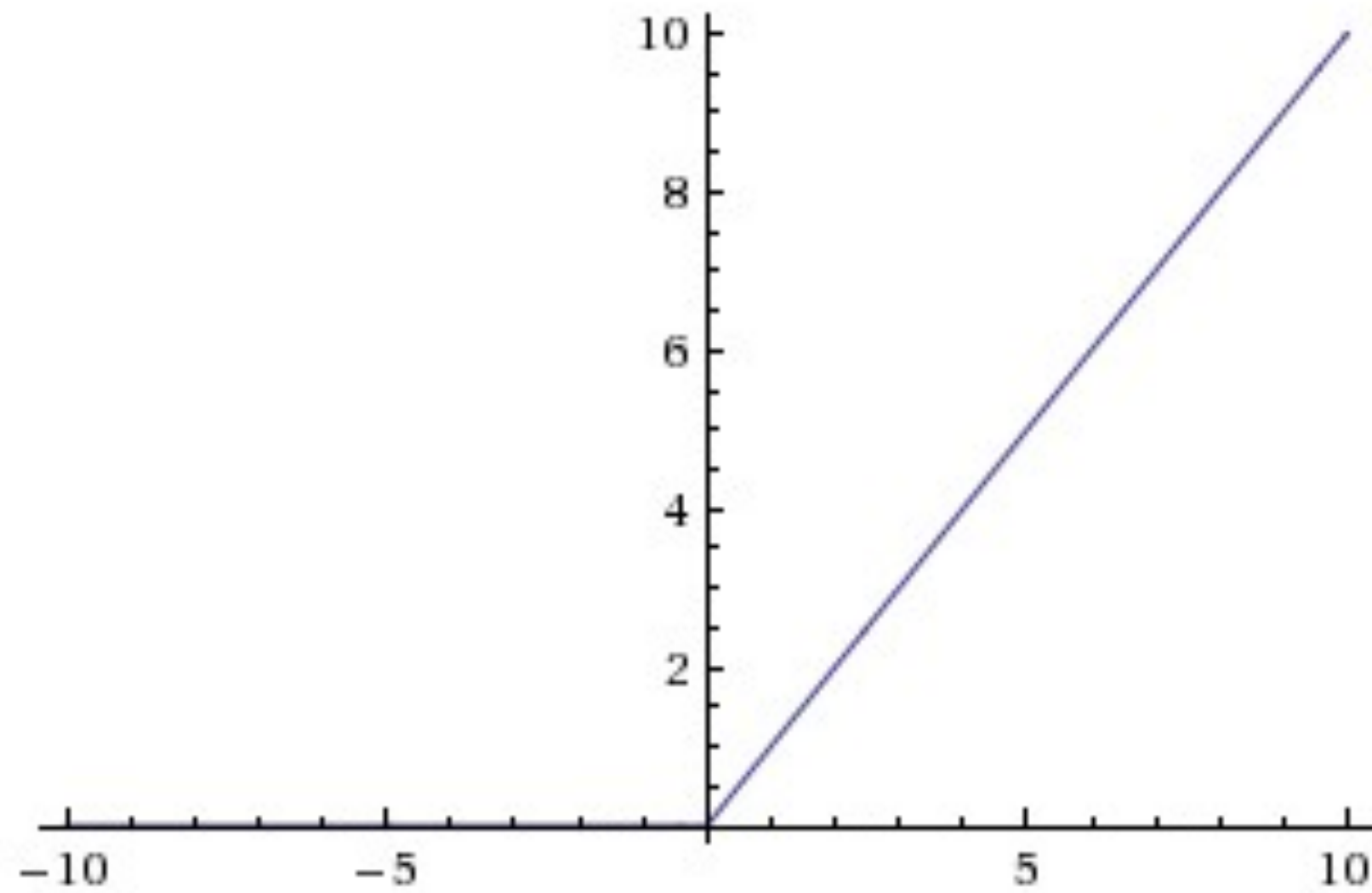


ReLU
(Rectified Linear Unit)

[Krizhevsky et al., 2012]

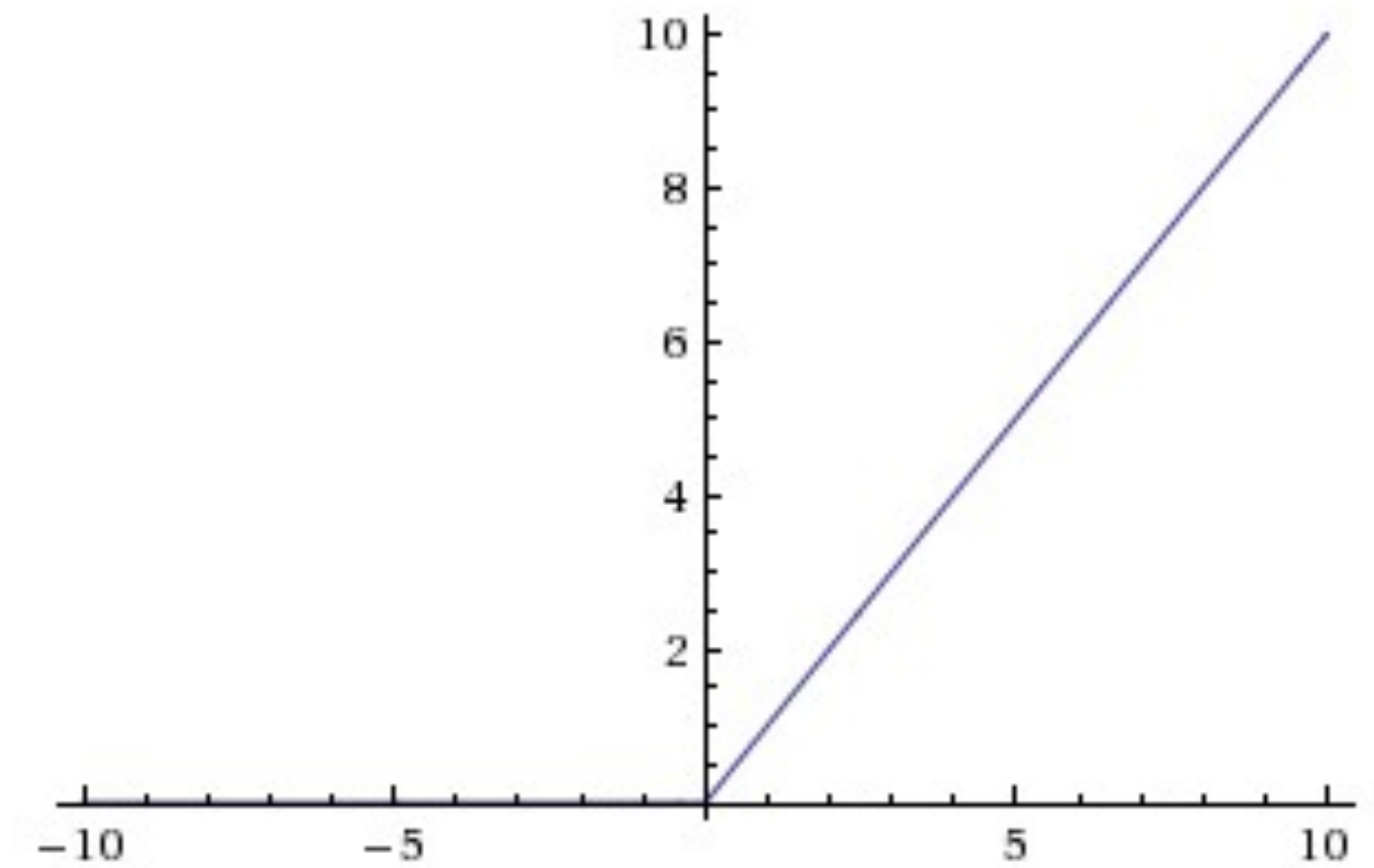
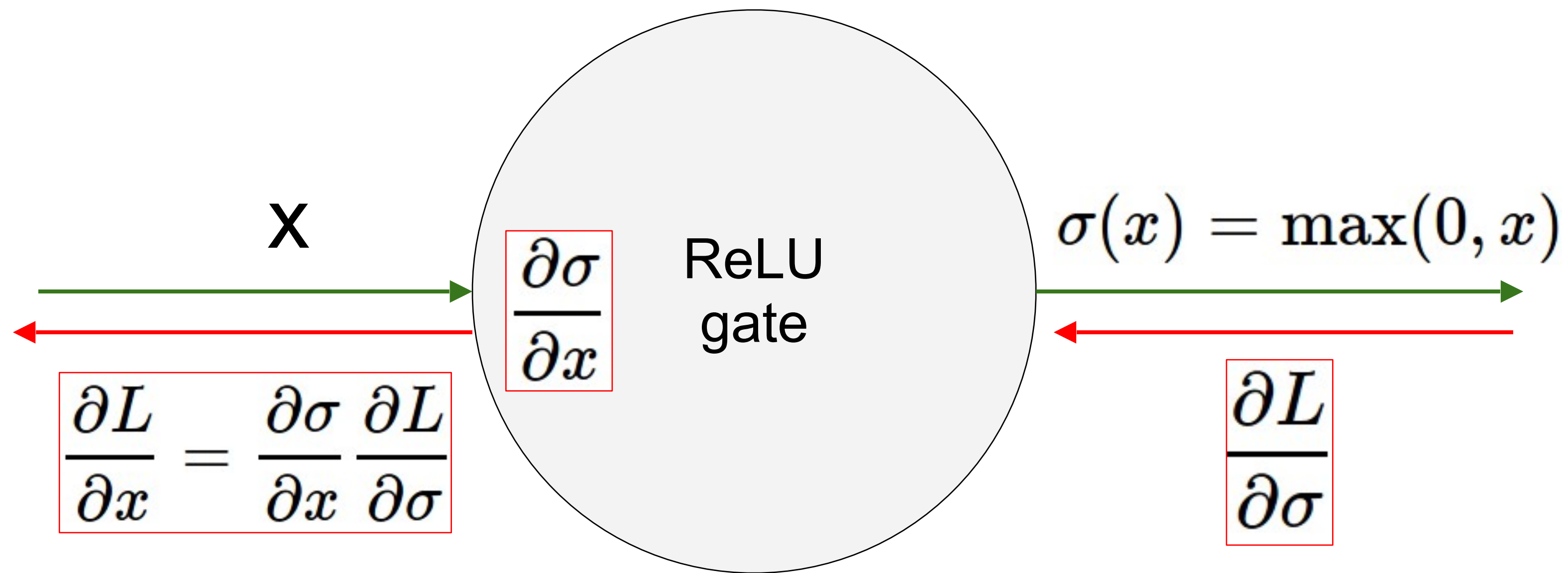
Activation functions

- Computes $f(x) = \max(0, x)$
- Does not saturate (in +region)
- Very computationally efficient
- Converges much faster than sigmoid/tanh in practice (e.g. 6x)
- Not zero-centered output
- An annoyance:

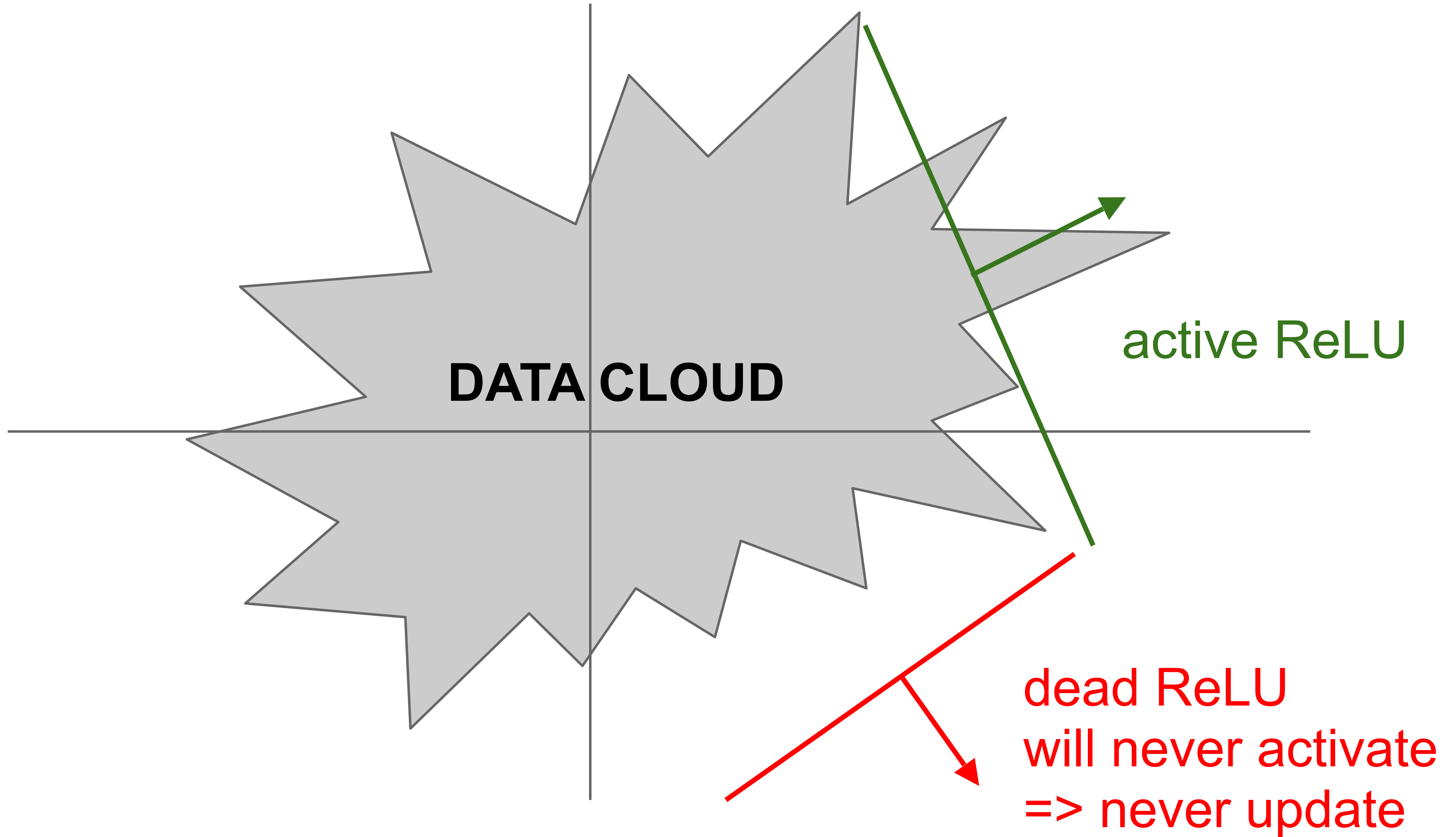


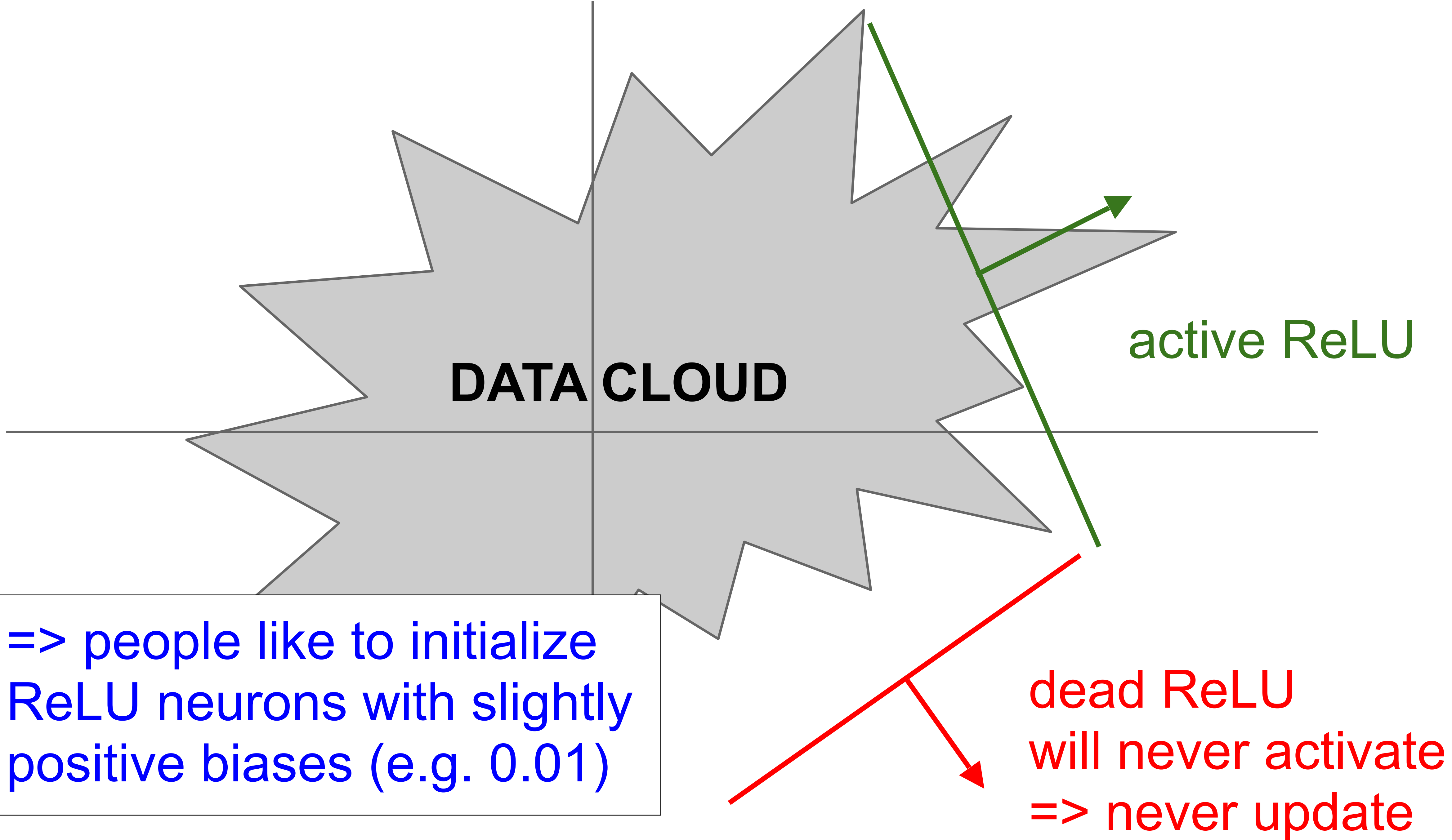
ReLU
(Rectified Linear Unit)

hint: what is the gradient when $x < 0$?



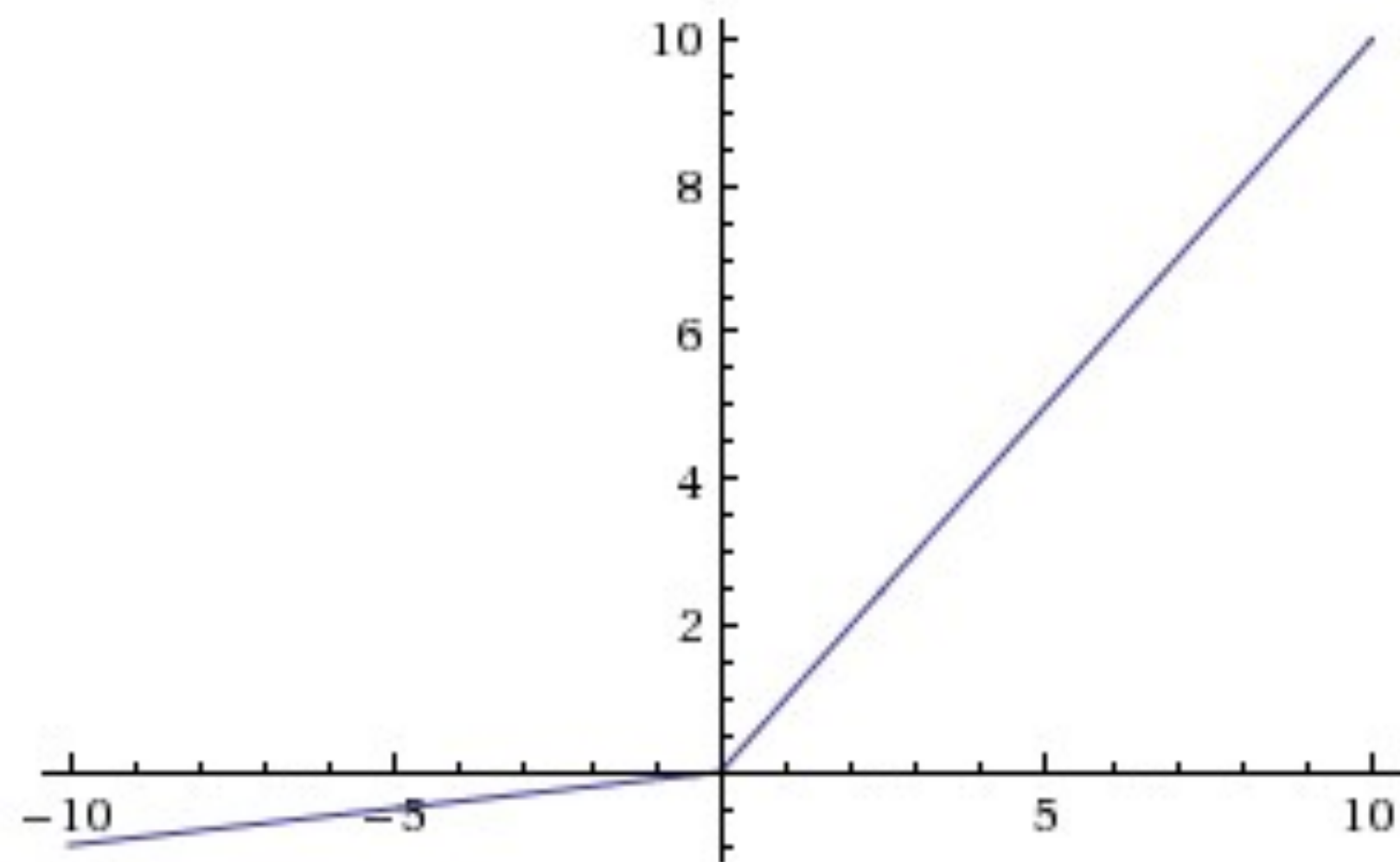
What happens when $x = -10$?
 What happens when $x = 0$?
 What happens when $x = 10$?





Activation functions

[Mass et al., 2013]
[He et al., 2015]



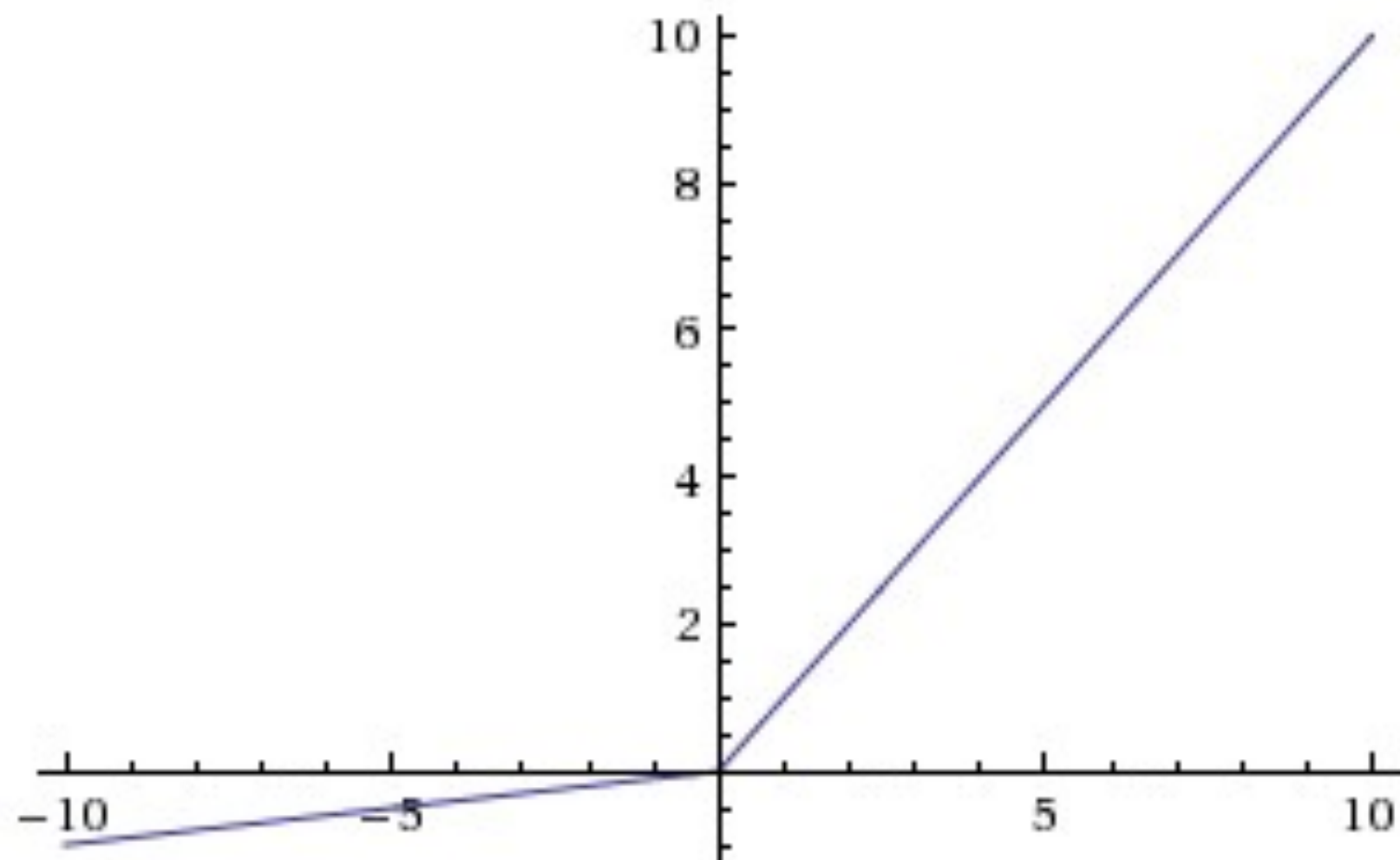
- Does not saturate
- Computationally efficient
- Converges much faster than sigmoid/tanh in practice! (e.g. 6x)
- **will not “die”.**

Leaky ReLU

$$f(x) = \max(0.01x, x)$$

Activation functions

[Mass et al., 2013]
[He et al., 2015]



Leaky ReLU

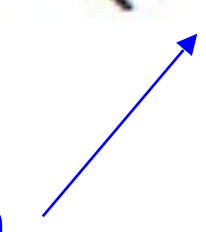
$$f(x) = \max(0.01x, x)$$

- Does not saturate
- Computationally efficient
- Converges much faster than sigmoid/tanh in practice! (e.g. 6x)
- **will not “die”.**

Parametric Rectifier (PReLU)

$$f(x) = \max(\alpha x, x)$$

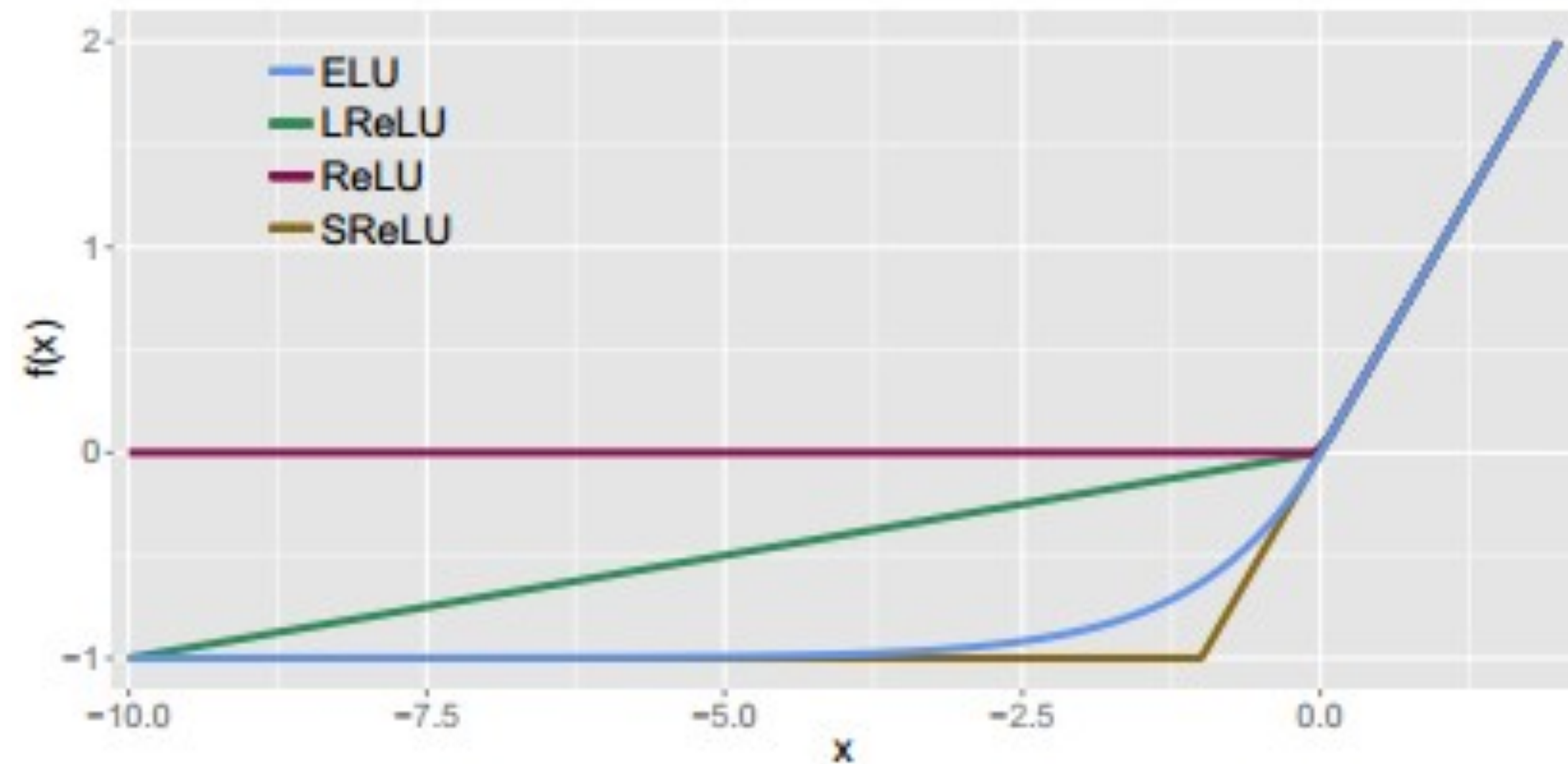
backprop into α
(parameter)



Activation functions

[Clevert et al., 2015]

Exponential Linear Units (ELU)



$$f(x) = \begin{cases} x & \text{if } x > 0 \\ \alpha (\exp(x) - 1) & \text{if } x \leq 0 \end{cases}$$

- All benefits of ReLU
- Does not die
- Closer to zero mean outputs
- Computation requires $\exp()$

Maxout “neuron”

[Goodfellow et al., 2013]

- Does not have the basic form of dot product -> nonlinearity
- Generalizes ReLU and Leaky ReLU
- Linear Regime! Does not saturate! Does not die!

$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

Problem: doubles the number of parameters/neuron :(

TLDR: In practice, you should

- Use **ReLU**. Be careful with your learning rates
- Try out **Leaky ReLU / Maxout / ELU**
- Try out **tanh** but don't expect much
- **Don't use sigmoid**

Fully-connected Neural Networks

Neural networks: without the brain stuff

(**Before**) Linear score function: $f = Wx$

Neural networks: without the brain stuff

(**Before**) Linear score function:

$$f = Wx$$

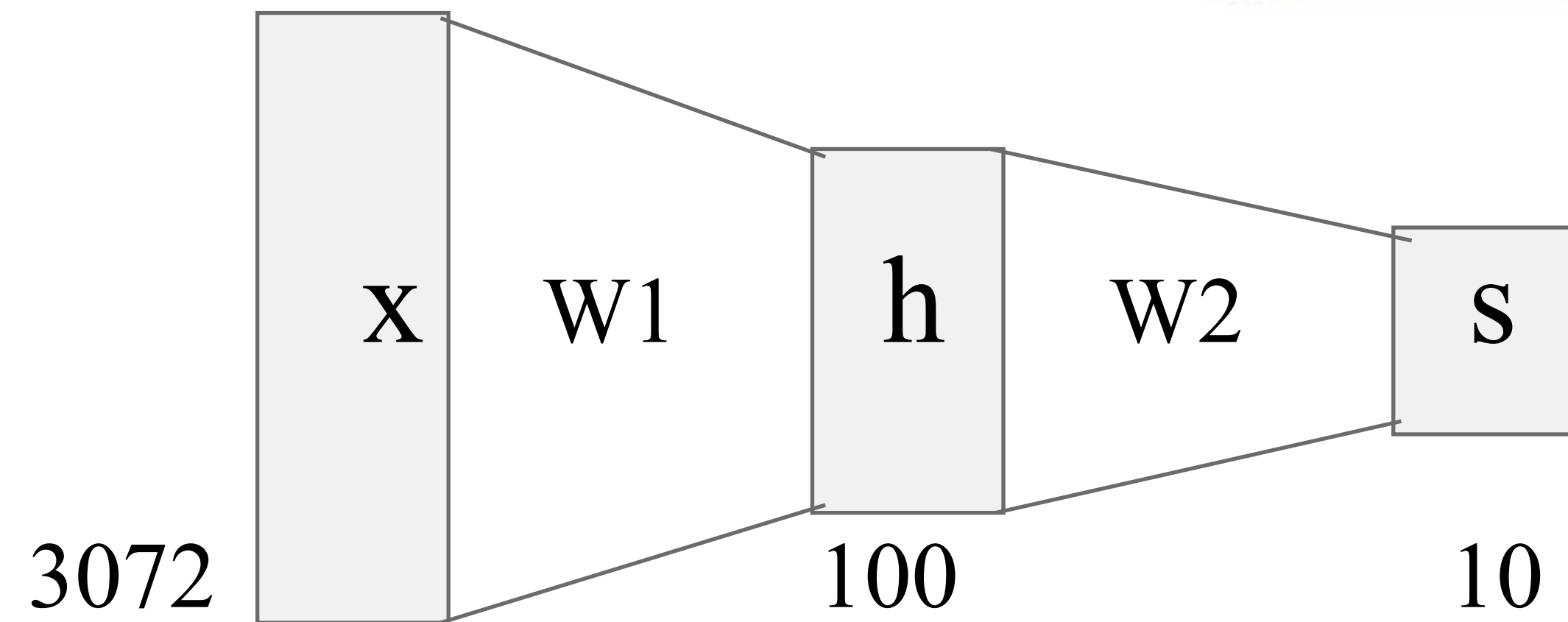
(**Now**) 2-layer Neural Network

$$f = W_2 \max(0, W_1 x)$$

Neural networks: without the brain stuff

(**Before**) Linear score function: $f = Wx$

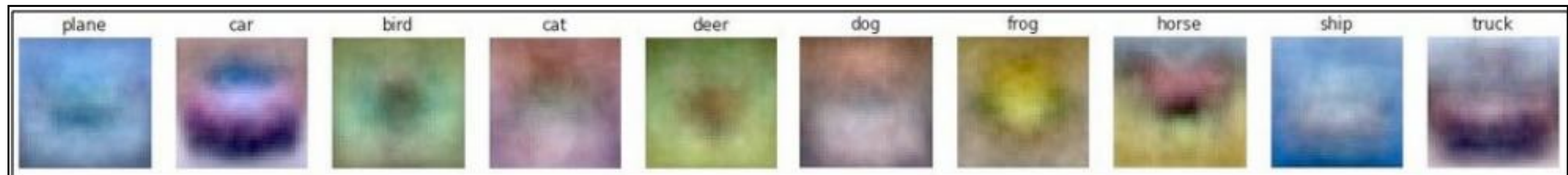
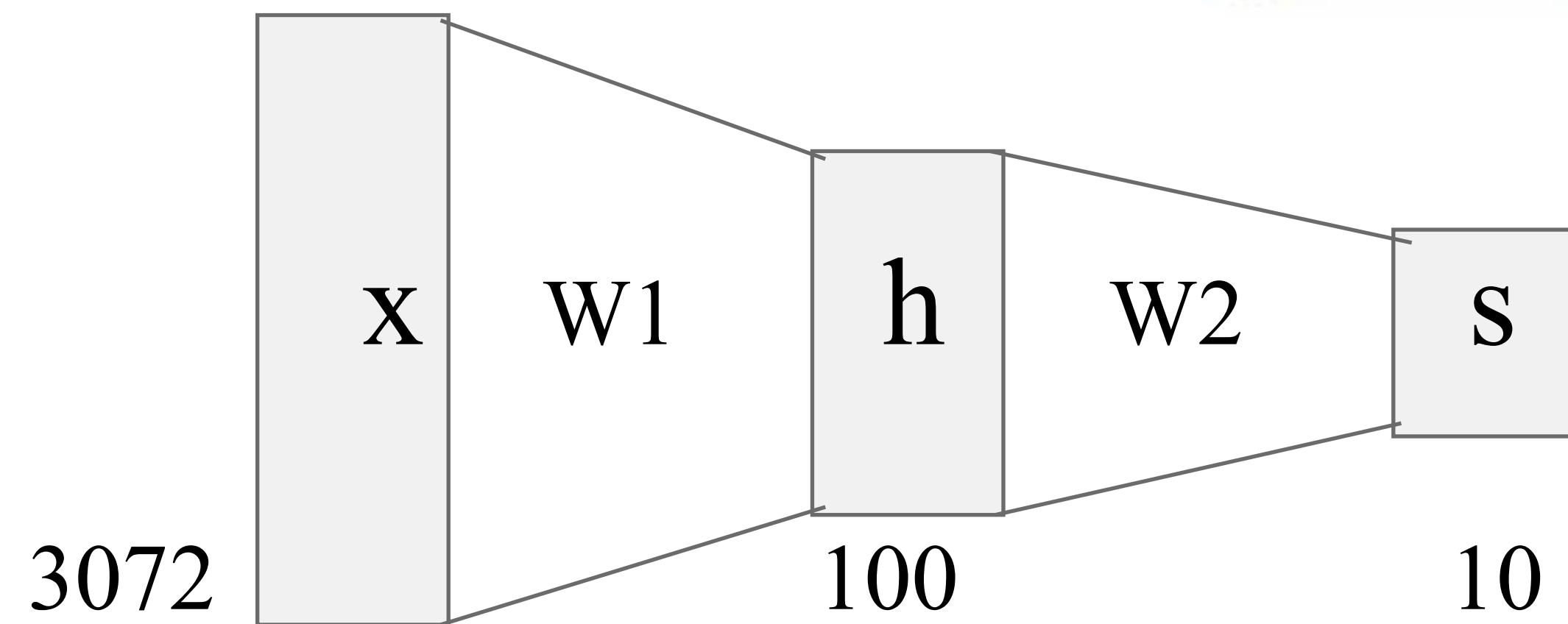
(**Now**) 2-layer Neural Network $f = W_2 \max(0, W_1 x)$



Neural networks: without the brain stuff

(**Before**) Linear score function: $f = Wx$

(**Now**) 2-layer Neural Network $f = W_2 \max(0, W_1 x)$



Neural networks: without the brain stuff

- (**Before**) Linear score function: $f = Wx$
- (**Now**) 2-layer Neural Network
or 3-layer Neural Network
- $$f = W_2 \max(0, W_1 x)$$
- $$f = W_3 \max(0, W_2 \max(0, W_1 x))$$

Full implementation of training a 2-layer Neural Network needs ~20 lines:

```
1  import numpy as np
2  from numpy.random import randn
3
4  N, D_in, H, D_out = 64, 1000, 100, 10
5  x, y = randn(N, D_in), randn(N, D_out)
6  w1, w2 = randn(D_in, H), randn(H, D_out)
7
8  for t in range(2000):
9      h = 1 / (1 + np.exp(-x.dot(w1)))
10     y_pred = h.dot(w2)
11     loss = np.square(y_pred - y).sum()
12     print(t, loss)
13
14     grad_y_pred = 2.0 * (y_pred - y)
15     grad_w2 = h.T.dot(grad_y_pred)
16     grad_h = grad_y_pred.dot(w2.T)
17     grad_w1 = x.T.dot(grad_h * h * (1 - h))
18
19     w1 -= 1e-4 * grad_w1
20     w2 -= 1e-4 * grad_w2
```

In HW: Writing a 2-layer net

```
# receive W1,W2,b1,b2 (weights/biases), X (data)

# forward pass:

h1 = #... function of X,W1,b1

scores = #... function of h1,W2,b2

loss = #... (several lines of code to evaluate Softmax loss)

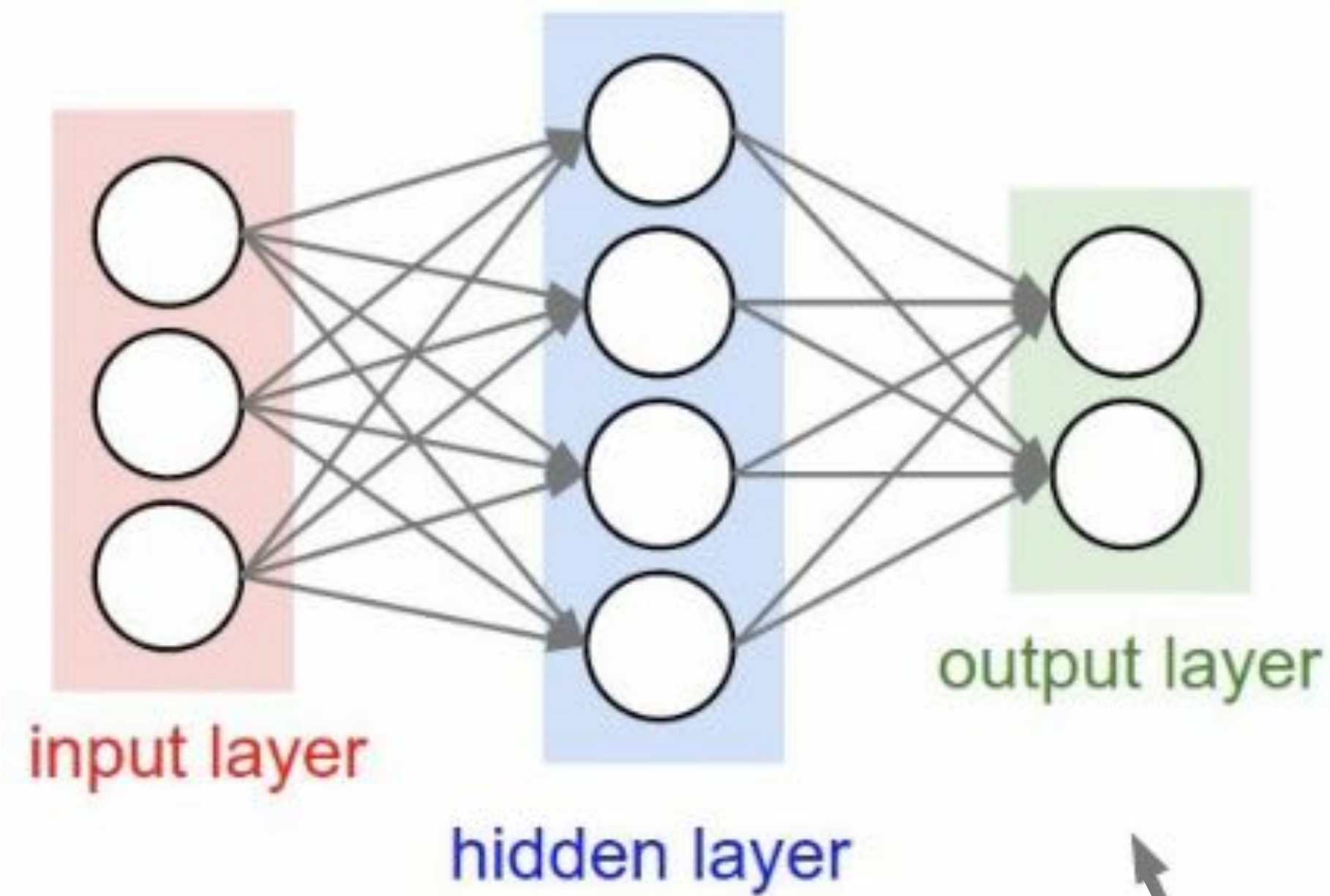
# backward pass:

dscores = #...

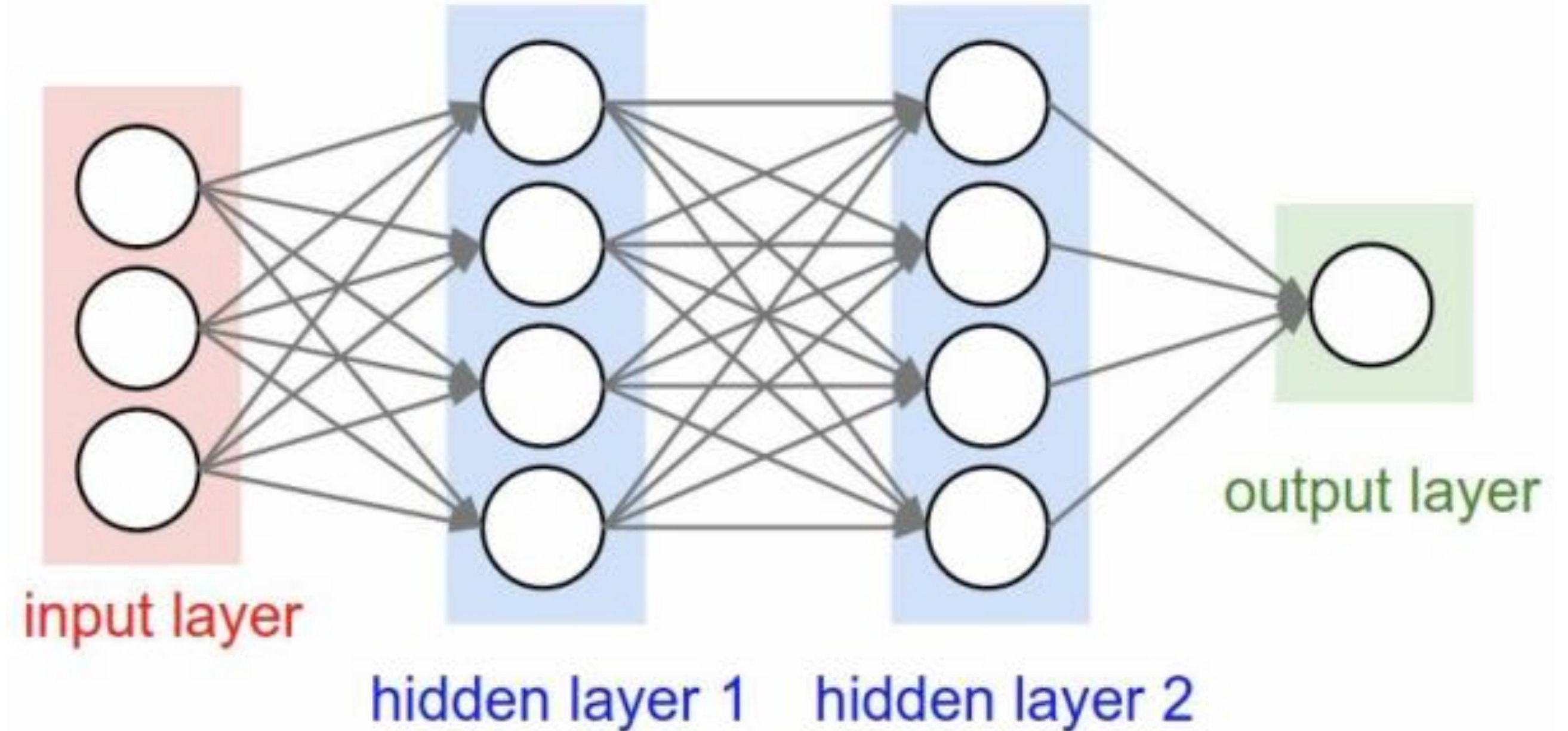
dh1,dW2,db2 = #...

dW1,db1 = #...
```


Neural networks: Architectures



“2-layer Neural Net”, or
“1-hidden-layer Neural Net”



“3-layer Neural Net”, or
“2-hidden-layer Neural Net”

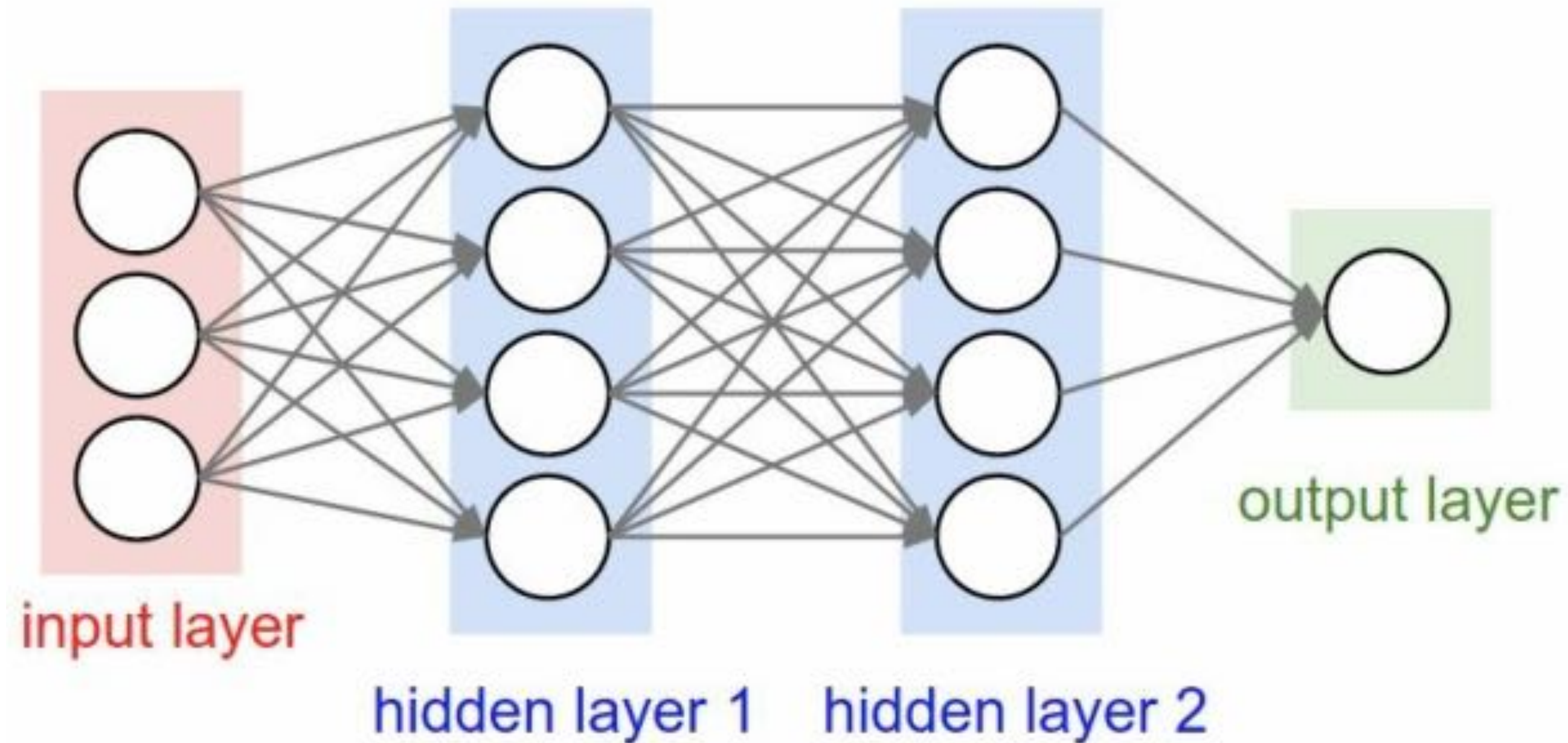
“Fully-connected” layers

Example feed-forward computation of a neural network

```
class Neuron:
    # ...
    def neuron_tick(inputs):
        """ assume inputs and weights are 1-D numpy arrays and bias is a number """
        cell_body_sum = np.sum(inputs * self.weights) + self.bias
        firing_rate = 1.0 / (1.0 + math.exp(-cell_body_sum)) # sigmoid activation function
        return firing_rate
```

We can efficiently evaluate an entire layer of neurons.

Example feed-forward computation of a neural network

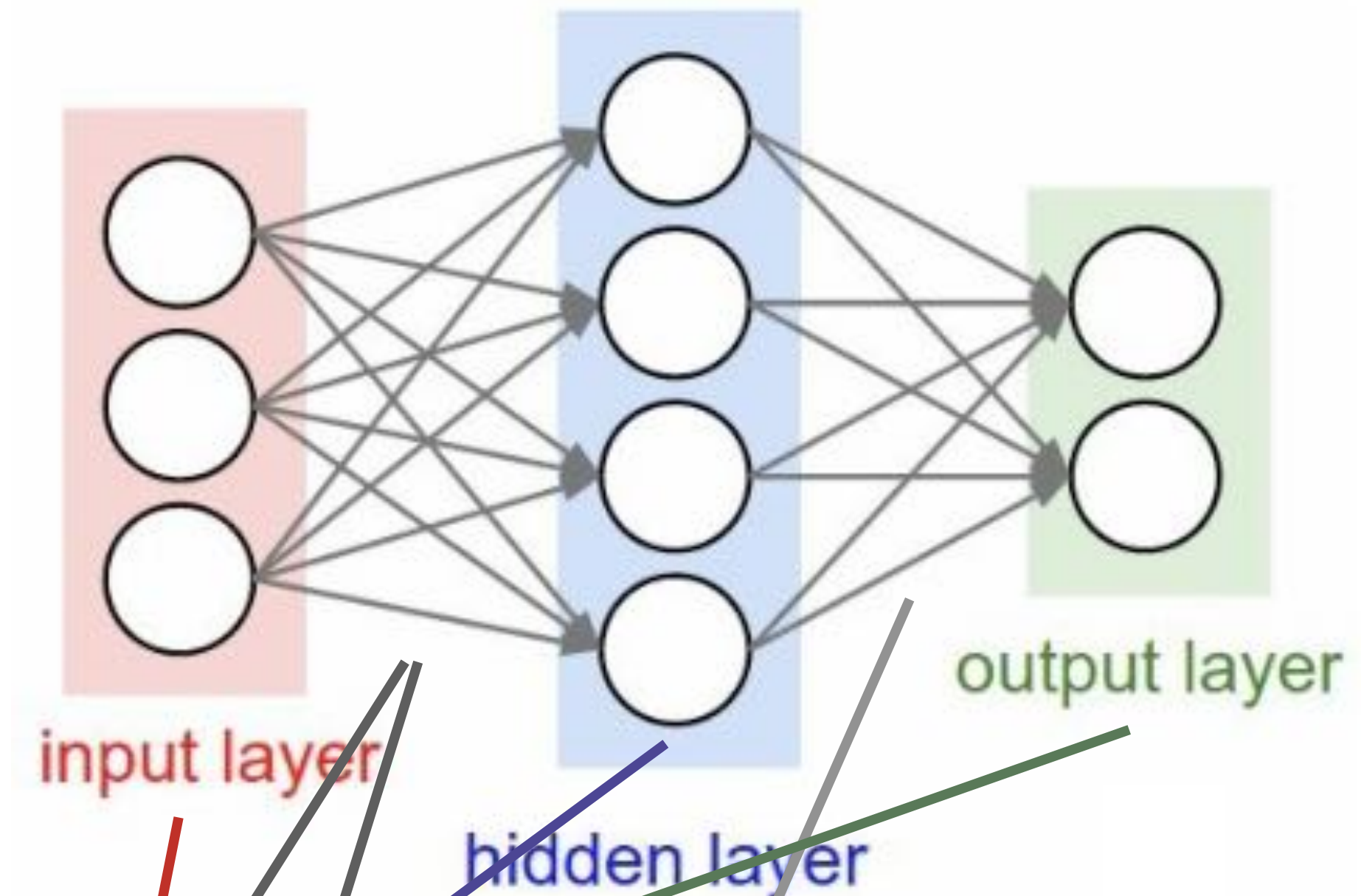


```
# forward-pass of a 3-layer neural network:  
f = lambda x: 1.0/(1.0 + np.exp(-x)) # activation function (use sigmoid)  
x = np.random.randn(3, 1) # random input vector of three numbers (3x1)  
h1 = f(np.dot(W1, x) + b1) # calculate first hidden layer activations (4x1)  
h2 = f(np.dot(W2, h1) + b2) # calculate second hidden layer activations (4x1)  
out = np.dot(W3, h2) + b3 # output neuron (1x1)
```


Universal approximation theorem (Cybenko 1989)

Definition. We say that σ is *sigmoidal* if

$$\sigma(t) \rightarrow \begin{cases} 1 & \text{as } t \rightarrow +\infty, \\ 0 & \text{as } t \rightarrow -\infty. \end{cases}$$



Theorem 2. Let σ be any continuous sigmoidal function. Then finite sums of the form

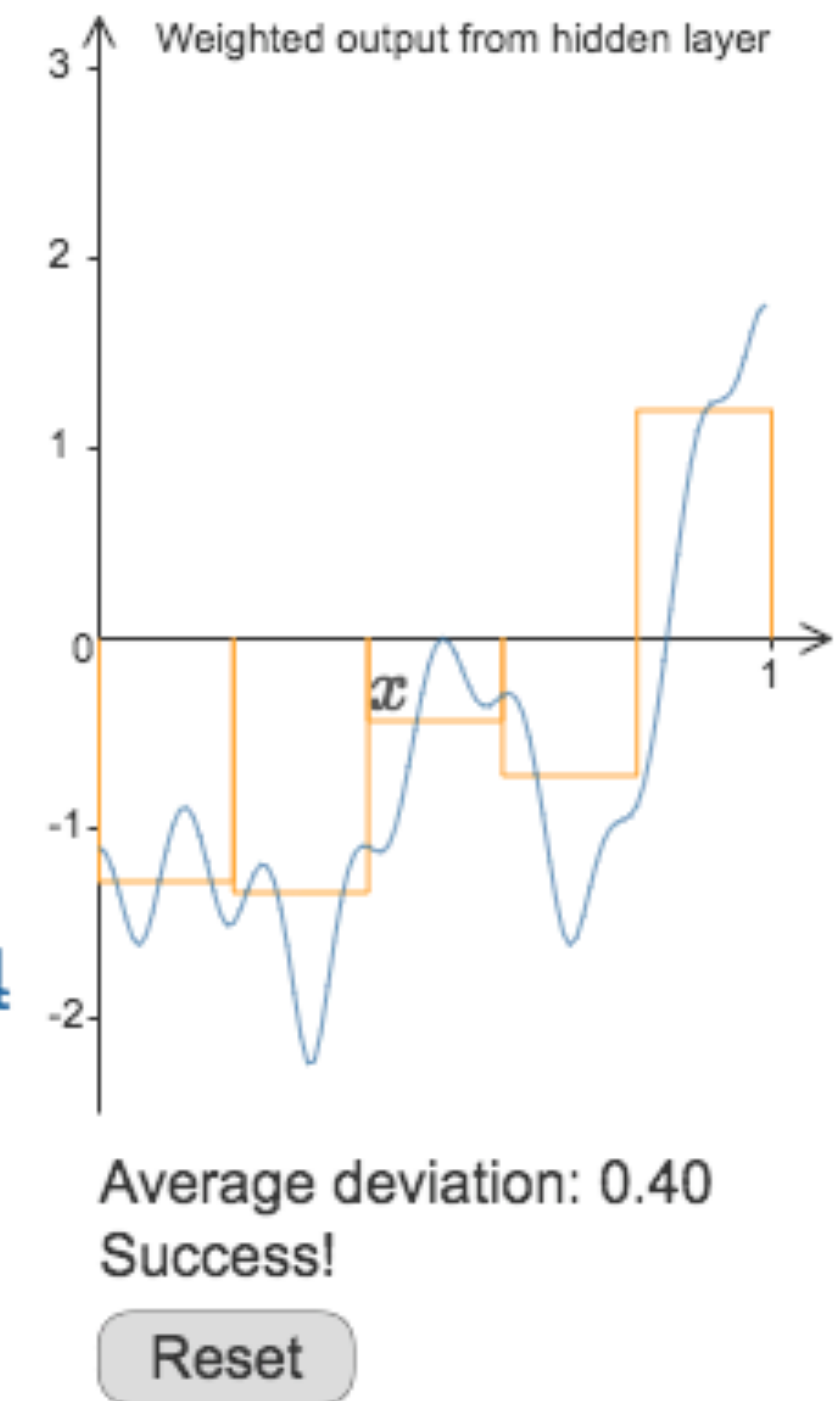
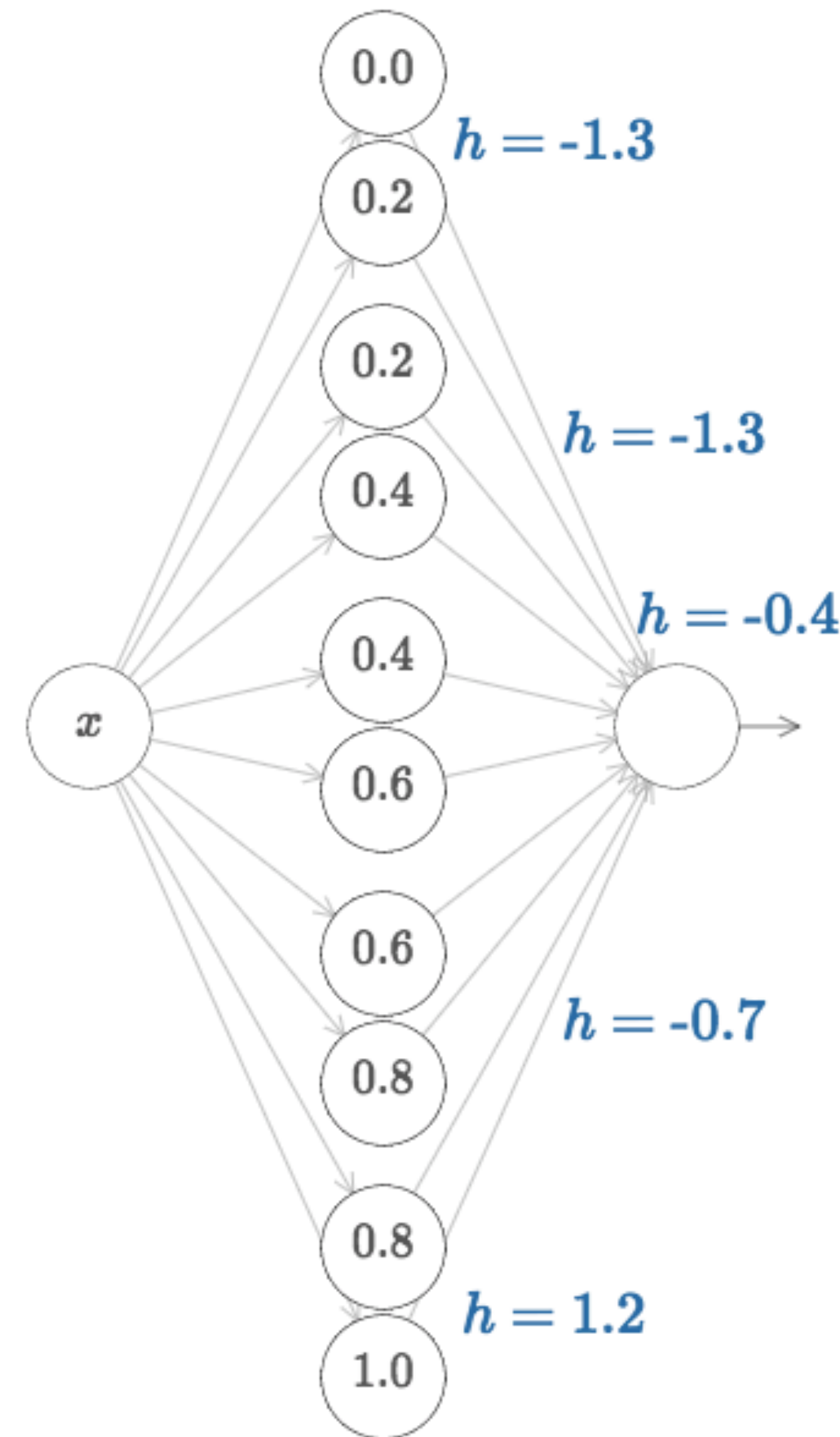
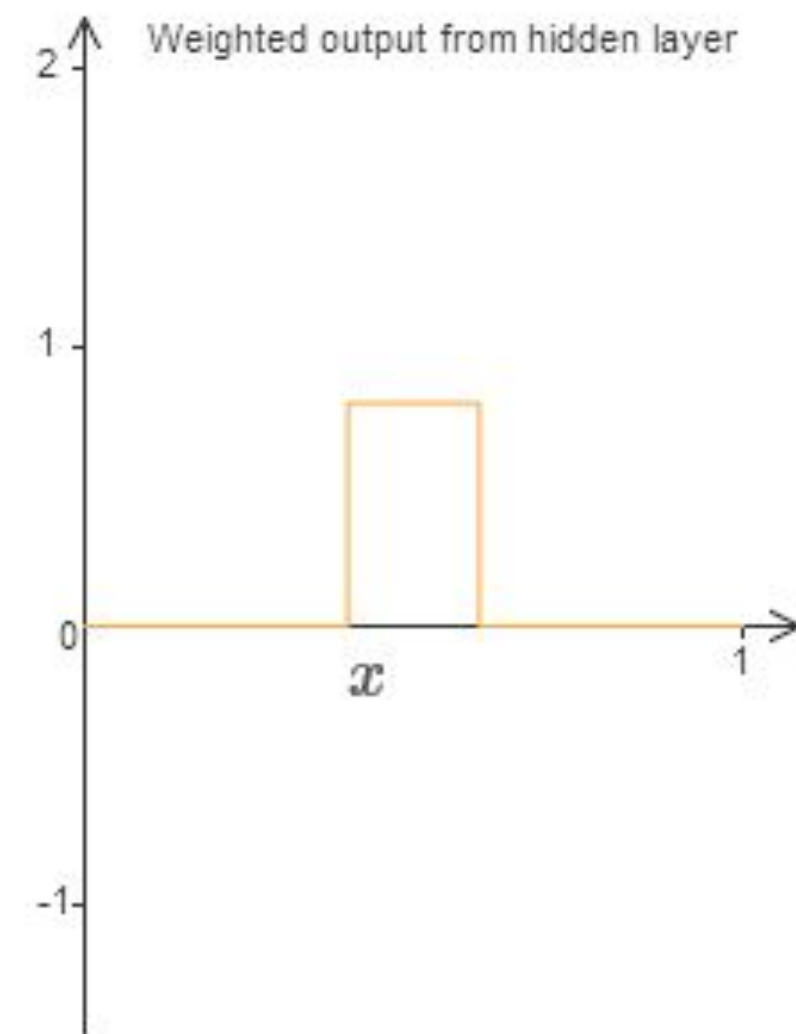
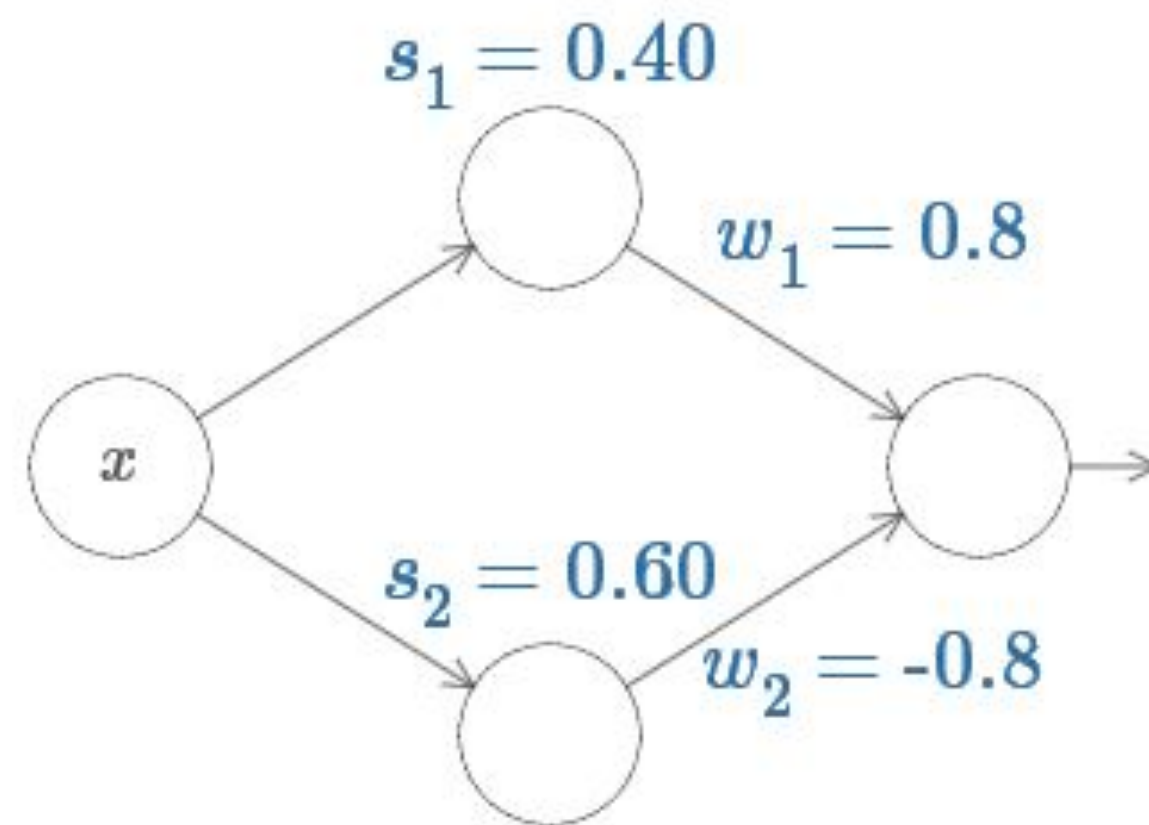
$$G(x) = \sum_{j=1}^N \alpha_j \sigma(y_j^T x + \theta_j)$$

are dense in $C(I_n)$. In other words, given any $f \in C(I_n)$ and $\varepsilon > 0$, there is a sum, $G(x)$, of the above form, for which

$$|G(x) - f(x)| < \varepsilon \quad \text{for all } x \in I_n.$$

Not every function, but a lot!

Universal approximation theorem (Cybenko 1989)

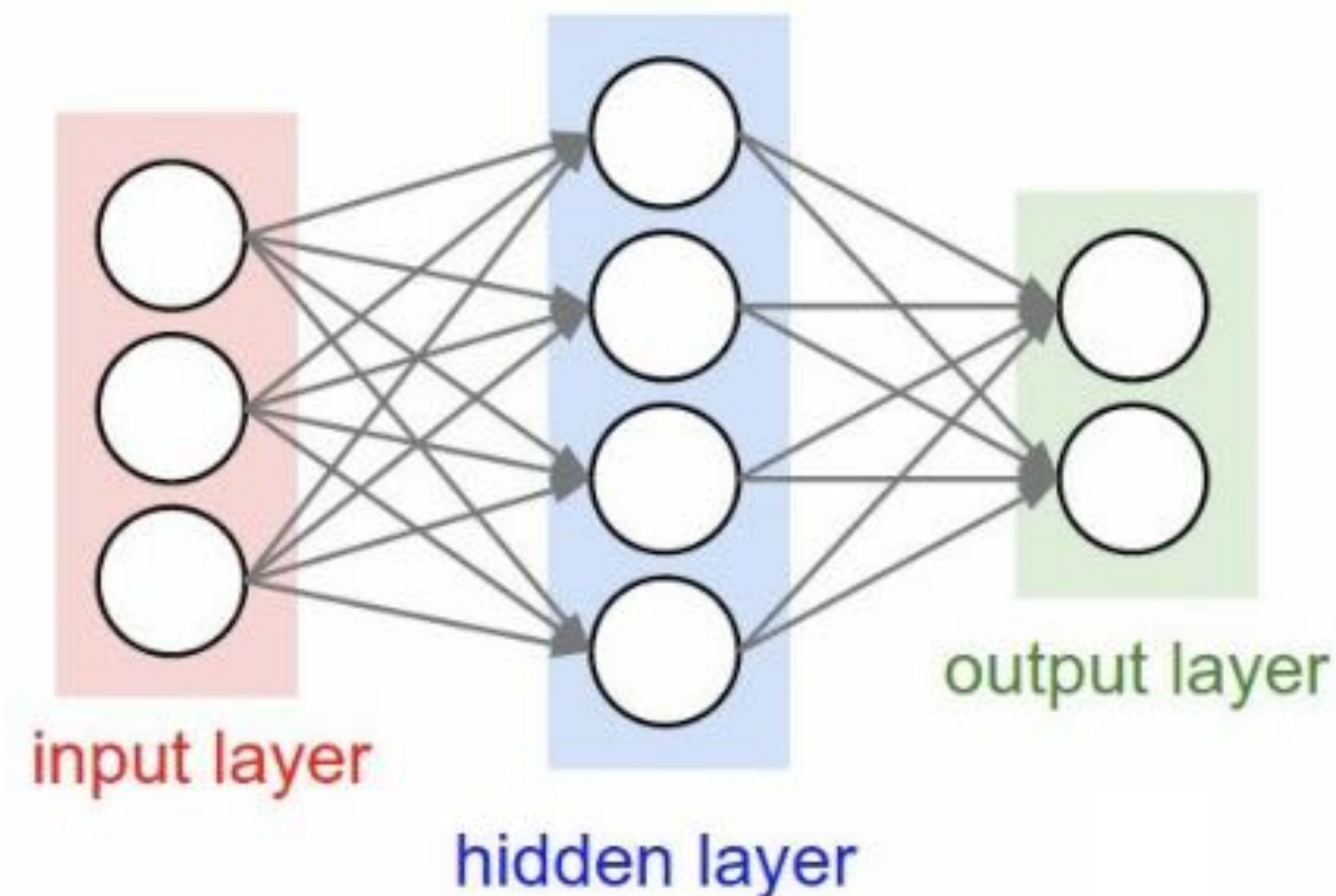


Universal approximation theorem (Cybenko 1989)

Exciting result right?

Not really...requires one neuron for every small volume of the space (so number of neurons grows exponentially with dimension!)

Overcome this with *depth*!



Theorem 2. *Let σ be any continuous sigmoidal function. Then finite sums of the form*

$$G(x) = \sum_{j=1}^N \alpha_j \sigma(y_j^T x + \theta_j)$$

are dense in $C(I_n)$. In other words, given any $f \in C(I_n)$ and $\varepsilon > 0$, there is a sum, $G(x)$, of the above form, for which

$$|G(x) - f(x)| < \varepsilon \quad \text{for all } x \in I_n.$$

Tensorflow Playground

Summary

- We arrange neurons into fully-connected layers
- The abstraction of a **layer** has the nice property that it allows us to use efficient vectorized code (e.g. matrix multiplies)
- Neural networks are not really *neural*
- Fully-connected neural networks are *universal* (but inefficient)
- Overcome inefficiency with *depth*!