

Câu 1:

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#define MAX 1000
```

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#define MAX 1000
```

```
int a[MAX],n;
```

```
void Doc(){
```

```
    FILE *f = fopen("C:\\Users\\DELL\\OneDrive\\Desktop\\THUC TAP CO  
SO\\SAP XEP\\QuickSort\\FILE.dat", "r");
```

```
    fscanf(f, "%d", &n);
```

```
    for (int i = 0; i < n; i++)
```

```
    {
```

```
        fscanf(f, "%d", &a[i]);
```

```
    }
```

```
    printf("\nChieu dai mang la: %d",n);
```

```
    printf("\nDanh sach cac phan tu mang:\t");
```

```
    for (int i=0; i<n; ++i)
```

```
    {
```

```
        printf("%d ",a[i]);
```

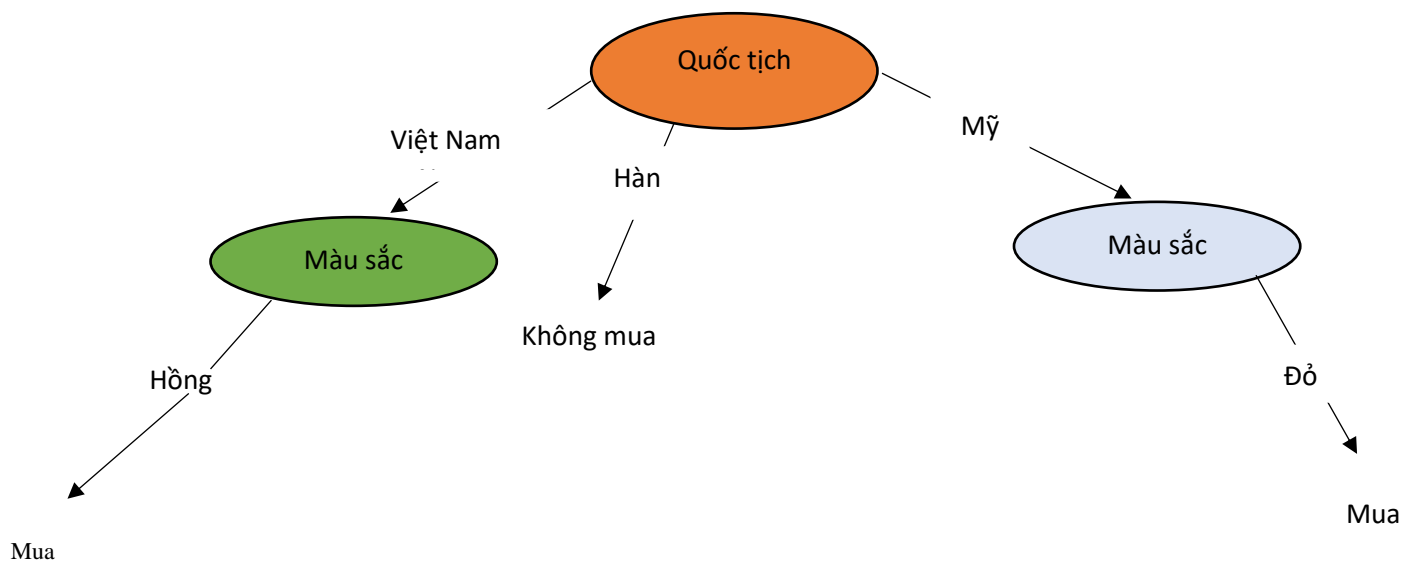
```
    }
```

```

    printf("\n");
    fclose(f);
}
void Swap(int &a, int &b)
{
    int t=a; a=b; b=t;
}
void QuickSort(int a[], int l, int r)
{
    int i=l; int j=r; int mid= a[(l+r)/2];
    do
    {
        while(a[i]<mid)
            i++;
        while (mid<a[j])
            j--;
        if(i<=j)
        {
            Swap(a[i],a[j]);
            i++; j--;
        }
    } while (i<=j);
    if(i<r)
        QuickSort(a,i,r);
    if(l<j)
        QuickSort(a,l,j);
}

```

```
}  
  
void Ghi()  
{  
    FILE *fp;  
    fp=fopen("C:\\Users\\DELL\\OneDrive\\Desktop\\THUC TAP CO SO\\SAP  
XEP\\QuickSort\\KQ.dat","w");  
    for(int i=1; i<n;i++)  
    {  
        fprintf(fp,"%d\\n",a[i]);  
    }  
  
    fclose(fp);  
}  
  
int main()  
{  
    Doc();  
    QuickSort(a,0,n-1);  
    Ghi();  
}
```



```

class NeuralNetwork:
    def __init__(self, x, y):
        self.input    = x
        self.weights1 = np.random.rand(self.input.shape[1],4)
        self.weights2 = np.random.rand(4,1)
        self.y        = y
        self.output    = np.zeros(self.y.shape)

    def feedforward(self):
        self.layer1 = sigmoid(np.dot(self.input, self.weights1))
        self.output = sigmoid(np.dot(self.layer1, self.weights2))

    def backprop(self):
        # application of the chain rule to find derivative of the loss function with
        # respect to weights2 and weights1

        d_weights2 = np.dot(self.layer1.T, (2*(self.y - self.output) *
        sigmoid_derivative(self.output)))

        d_weights1 = np.dot(self.input.T, (np.dot(2*(self.y - self.output) *
        sigmoid_derivative(self.output), self.weights2.T) *
        sigmoid_derivative(self.layer1)))

        # update the weights with the derivative (slope) of the loss function

        self.weights1 += d_weights1
        self.weights2 += d_weights2

from future import print_function

import cv2, re, numpy as np, random, math, time, thread, decimal,
tkMessageBox, tkSimpleDialog, timeit

```

```

class neural_network:

    # Construct object to develop specific network structure
    def initilize_nn(self, hidden_layers, input_count, output_count,
matrix_data,

        matrix_targets, biases_for_non_input_layers,
        learning_constant, testing_mode, weight_range, epochs,
        data_to_test, dataset_meta, data_total, has_alphas,
        user_interface):

        self.user_interface = user_interface
        if not self.user_interface.cancel_training:
            # Set all values from request if not cancelled
            self.user_interface.print_console(
                "\n\n\n----- \n Constructing neural network
\n\n"
            )
            self.all_weights = []
            self.nn_neurons = []
            self.biases_weights = []
            self.epochs = epochs
            divider_to_test = float(data_to_test) / 100.0
            self.test_data_amount = int(round(divider_to_test * data_total))

```

```
self.dataset_meta = dataset_meta
self.has_alphas = has_alphas
self.matrix_data = matrix_data
self.hidden_layers = hidden_layers
self.matrix_targets = matrix_targets
self.learning_constant = learning_constant
self.output_count = output_count
self.input_count = input_count
self.testing_mode = testing_mode
self.biases_for_non_input_layers = biases_for_non_input_layers
self.weight_range = weight_range
self.success_records = []
self.is_small_data = len(self.matrix_targets) <= 1000
```

```
self.populate_nn_neurons()
self.populate_all_weights()
```

```
# Design neuron structure based on requested amounts
```

```
def populate_nn_neurons(self):
```

```
    nn_inputs = np.zeros(self.input_count)
```

```
    nn_outputs = np.zeros(self.output_count) # Start with zero values
```

```
    self.nn_neurons.append(nn_inputs)
```

```
    for i in self.hidden_layers:
```

```

hidden_layer = np.zeros(i)
self.nn_neurons.append(hidden_layer)
self.nn_neurons.append(nn_outputs)

def populate_all_weights(self):
    for neuron_layer in range(1, len(
        self.nn_neurons)): # For all neuron layers, process weight values
        layer_length = len(self.nn_neurons[neuron_layer])
        weight_layer = []
        for single_neuron in range(0, layer_length):
            prev_layer_count = len(self.nn_neurons[neuron_layer - 1])
            neuron_weights = self.initilize_weights(
                prev_layer_count) # Produce weight values for parent neuron
            weights_change_record_neuron = np.zeros(prev_layer_count)
            weight_layer.append(neuron_weights)
        self.all_weights.append(weight_layer)
    # Do the same for bias weights
    for layer_count in range(0, len(self.biases_for_non_input_layers)):
        single_bias_weights = []
        single_bias_weights_change = []
        if (self.biases_for_non_input_layers[layer_count] != 0):
            bias_input_count = len(self.nn_neurons[layer_count + 1])
            single_bias_weights = self.initilize_weights(bias_input_count)
            single_bias_weights_change = np.zeros(bias_input_count)

```



```

        self.biases_weights.append(single_bias_weights)
def initilize_weights(
    self, size): # Get weight values as random values within bounds
    if (len(self.weight_range) == 1):
        upper_bound = self.weight_range[0]
        lower_bound = upper_bound
    else:
        upper_bound = self.weight_range[1]
        lower_bound = self.weight_range[0]
    return np.random.uniform(low=lower_bound, high=upper_bound,
size=(size))

def feed_forward(self, matrix):
    self.populate_input_layer(matrix) # Send single data row to
network

    for after_input_layer in range(1, len(self.nn_neurons)):
        hidden_neuron_sums = np.dot(
            np.asarray(self.all_weights[after_input_layer - 1]),
            self.nn_neurons[after_input_layer - 1])
        if len(self.biases_weights[after_input_layer - 1]) > 0:
            bias_vals = (self.biases_for_non_input_layers[after_input_layer -
1] *
                self.biases_weights[after_input_layer - 1])
            hidden_neuron_sums += bias_vals
        self.nn_neurons[after_input_layer] = self.activate_threshold(
            hidden_neuron_sums, "sigmoid")
def populate_input_layer(

```

```

        self, data): # Put data row on to input layer ready for feed forward
    if (self.has_alphas):
        encoded_input = []
        item_i = 0
        for item_pos in self.dataset_meta["alphas"]:
            if (int(item_pos) not in self.dataset_meta["target_info"][2]
                ): #If the value is not a target value, add to input
                # Process each bit of data, and construct vector if values are
classified
                bin_vec =
self.user_interface.data_processor.alpha_class_to_binary_vector(
                    data[item_i], self.dataset_meta["alphas"][item_pos])
                encoded_input += bin_vec
                item_i += 1

        else:
            encoded_input = data
            self.nn_neurons[0] = encoded_input

    testing_output_mode = False
    test_counter = 0
    correct_count = 0
    error_by_1000 = 0
    error_by_1000_counter = 1

```

```
output_error_total = 0
```

```
def construct_target_for_bp(self, target_val):  
    # Construct binary vector if numeric classification  
    if (self.dataset_meta["target_info"][0] == "Binary" and  
        str(target_val[0]).isdigit()):  
        target_vector =  
self.user_interface.data_processor.populate_binary_vector(  
            target_val[0], self.output_count)  
    else:  
        # Construct binary vector if alpha classification  
        target_vector = []  
        t_i = 0  
        for t_val in target_val:  
            t_pos = self.dataset_meta["target_info"][2][t_i]  
            bin_vec =  
self.user_interface.data_processor.alpha_class_to_binary_vector(  
                t_val, self.dataset_meta["alphas"][t_pos])  
            target_vector += bin_vec  
            t_i += 1  
        return target_vector
```

```
def back_propagate(self, target_val, repeat_count):
```

```

# Ready target values to be compared to output in conforming
structure
target_vector = self.construct_target_for_bp(target_val)

# Determine how success must be judged
if (len(self.nn_neurons[-1]) > 1):
    outputs_as_list = self.nn_neurons[-1].tolist()
    # Judge by one-hot encoding output value being index of highest
target value
    success_condition = (outputs_as_list.index(
        max(outputs_as_list)) ==
target_vector.index(max(target_vector)))
else:
    # Judge by accuracy of real value
    success_condition = (round(self.nn_neurons[-1][0]) ==
target_vector)

# Measure/track success for graphs
if (self.test_counter >= len(self.matrix_data) -
self.test_data_amount):
    if success_condition:
        self.correct_count += 1
    if not success_condition:
        self.error_by_1000 += 1

```

```

10) if self.error_by_1000_counter % 1000 == 0:
    # Feed error data to graph
    self.user_interface.animate_graph_figures(0, self.error_by_1000 /

    self.error_by_1000 = 0
    self.error_by_1000_counter = 0

# The backpropagation. Start at output layer, and work backwards...
for weight_layer_count in range(len(self.all_weights) - 1, -1, -1):

    # Get neuron values of given layer, and add dimension for
    conforming with activated_to_sum_step
    weight_neuron_vals = np.expand_dims(
        self.nn_neurons[weight_layer_count + 1], axis=1)
    target_vector = np.expand_dims(target_vector, axis=1)

    activated_to_sum_step = weight_neuron_vals * (1 -
weight_neuron_vals)

# If output layer (first step of BP), compare to target value

```

```

if (weight_layer_count == len(self.all_weights) - 1):
    back_prop_cost_to_sum = (
        weight_neuron_vals - target_vector) * activated_to_sum_step
else: # Otherwise, compare to previous propagated layer values
    trans_prev_weights = np.asarray(
        self.all_weights[weight_layer_count + 1]).transpose()
    back_prop_cost_to_sum = np.dot(
        trans_prev_weights, back_prop_cost_to_sum) *
    activated_to_sum_step

```

```

# If biases being used, BP them too.
if len(self.biases_weights[weight_layer_count]) > 0:
    current_bias_weight_vals =
self.biases_weights[weight_layer_count]
    final_bias_change = self.learning_constant *
back_prop_cost_to_sum.flatten(
    )
    self.biases_weights[
        weight_layer_count] = current_bias_weight_vals -
    final_bias_change

```

```

# Get neuron values on layer ahead and BP to the weights
input_neuron_vals = np.expand_dims(
    self.nn_neurons[weight_layer_count], axis=1)
full_back_prop_sum_to_input = np.dot(back_prop_cost_to_sum,

```

```
input_neuron_vals.transpose())
```

```
# Update weight values using learning rate
```

```
current_weight_vals = self.all_weights[weight_layer_count]
```

```
new_weight_vals = current_weight_vals - (
```

```
    self.learning_constant * full_back_prop_sum_to_input)
```

```
self.all_weights[weight_layer_count] = new_weight_vals
```

```
self.test_counter += 1
```

```
self.error_by_1000_counter += 1
```

```
def train(self):
```

```
    if not self.user_interface.cancel_training:
```

```
        success_list = []
```

```
        hidden_layer_str = ""
```

```
        for layerc in self.hidden_layers: # Construct a list of hidden layer
values for console history
```

```
            hidden_layer_str += str(layerc) + ","
```

```
        hidden_layer_str = hidden_layer_str[0:-1]
```

```
        cancel_training = False
```

```
        # Output main neural network hyperparameters for console history
```

```
r
```

```
        self.user_interface.print_console(" TRAINING \n")
```

```

self.user_interface.print_console("With learning rate: " +
                                str(self.learning_constant))
self.user_interface.print_console("With hidden layers: " +
                                str(hidden_layer_str))
self.user_interface.print_console("With test amount by epoch size:
" +
                                str(self.test_data_amount) + "/" +
                                str(len(self.matrix_targets)))
self.user_interface.print_console("With epoch count: " +
str(self.epochs))

```

```

if self.testing_mode:
    self.repeat_count = 5000

```

```

epoch_times = []
# Iterate over dataset for each epoch
for epoch in range(1, self.epochs + 1):
    pre_epoch_time = time.time() # Get initial time for epoch time
    matrix_count = 0
    for matrix in self.matrix_data:
        if self.user_interface.cancel_training:
            # Cancel training if requested
            break

```

tracking



```

target_vals = self.matrix_targets[matrix_count]
self.feed_forward(
    matrix) # Send data to network and initiate the feed forward
self.back_propagate(target_vals, epoch) # After outputs
produced, BP.

matrix_count += 1
if self.user_interface.cancel_training:
    break

success_p = (float(self.correct_count) / float(
    self.test_data_amount)) * 100 # Measure success for one
epoch

#Send success data to UI for graph
self.user_interface.animate_graph_figures(1, success_p)
e_note_str = " (ep. " + str(epoch) + ")"
success_list.append(success_p)

#Output epoch time and latest success values on UI
if not self.is_small_data:
    self.user_interface.update_canvas_info_label(
        "Latest Success",
        str(round(success_p, 2)) + "%" + e_note_str)

```

```
self.test_counter = 0
self.correct_count = 0
post_epoch_time = time.time() - pre_epoch_time
if not self.is_small_data:
    self.user_interface.update_canvas_info_label(
        "Epoch Duration",
        str(round(post_epoch_time, 2)) + "s " + e_note_str)
epoch_times.append(post_epoch_time)
```

#Complete training, cancel it, output results.

```
if len(success_list) > 0:
    av_success = sum(success_list) / len(success_list)
    highest_success = max(success_list)
    av_epoch_time = round(sum(epoch_times) / len(epoch_times), 5)
else:
    av_success = "N/A"
    highest_success = "N/A"
    av_epoch_time = "N/A"
training_done_msg = "FINISHED"
if self.user_interface.cancel_training:
    training_done_msg = "CANCELLED"
else:
```

```

        self.user_interface.cancel_learning()

        self.user_interface.print_console(training_done_msg)

        self.user_interface.print_console("AVERAGE SUCCESS: " +
str(av_success) +

                                        "%")

        self.user_interface.print_console("HIGHEST SUCCESS: " +

                                        str(highest_success) + "%")

        self.user_interface.print_console("TOTAL TIME: " +
str(sum(epoch_times)) +

                                        "s")

        self.user_interface.print_console("AVERAGE EPOCH TIME: " +

                                        str(av_epoch_time) + "s")

```

```

def activate_threshold(self, value, type):

```

```

    if (type == "step"):

```

```

        if (value >= 0.5):

```

```

            return 1

```

```

        else:

```

```

            return 0

```

```

    elif (type == "sigmoid"):

```

```

        return 1 / (1 + np.exp(-value))

```

câu 3

```

import os

```

```

import playsound

```

```

import speech_recognition as sr

```

```

import time

```

```

import sys

```

```
import ctypes
import wikipedia
import datetime
import json
import re
import webbrowser
import smtplib
import requests
import urllib
import urllib.request as urllib2
from selenium import webdriver
from selenium.webdriver.common.keys import Keys
from webdriver_manager.chrome import ChromeDriverManager
from time import strftime
from gtts import gTTS
from youtube_search import YoutubeSearch
```

```
wikipedia.set_lang('vi')
language = 'vi'
path = ChromeDriverManager().install()
```

```
def speak(text):
    print("Bot: {}".format(text))
    tts = gTTS(text=text, lang=language, slow=False)
    tts.save("sound.mp3")
    playsound.playsound("sound.mp3", False)
    os.remove("sound.mp3")
```

```
def get_audio():
    print("\nBot: \tĐang nghe \t ____ \n")
    r = sr.Recognizer()
    with sr.Microphone() as source:
        print("Tôi: ", end="")
        audio = r.listen(source, phrase_time_limit=8)
        try:
            text = r.recognize_google(audio, language="vi-VN")
            print(text)
            return text.lower()
        except:
            print("...")
            return 0
```

```
def stop():
    speak("Hẹn gặp lại bạn sau!")
    time.sleep(2)
```

```

def get_text():
    for i in range(3):
        text = get_audio()
        if text:
            return text.lower()
        elif i < 2:
            speak("Máy không nghe rõ. Bạn nói lại được không!")
            time.sleep(3)
    time.sleep(2)
    stop()
    return 0

def hello(name):
    day_time = int(strftime('%H'))
    if day_time < 12:
        speak("Chào buổi sáng bạn { }. Chúc bạn một ngày tốt lành.".format(name))
    elif 12 <= day_time < 18:
        speak("Chào buổi chiều bạn { }. Bạn đã dự định gì cho chiều nay chưa.".format(name))
    else:
        speak("Chào buổi tối bạn { }. Bạn đã ăn tối chưa nhỉ.".format(name))
    time.sleep(5)

def get_time(text):
    now = datetime.datetime.now()
    if "giờ" in text:
        speak('Bây giờ là %d giờ %d phút %d giây' % (now.hour, now.minute, now.second))
    elif "ngày" in text:
        speak("Hôm nay là ngày %d tháng %d năm %d" %
              (now.day, now.month, now.year))
    else:
        speak("Bot chưa hiểu ý của bạn. Bạn nói lại được không?")
    time.sleep(4)

def open_application(text):
    if "google" in text:
        speak("Mở Google Chrome")
        time.sleep(2)
        os.startfile('Desktop\\Google Chrome')
    elif "word" in text:
        speak("Mở Microsoft Word")
        time.sleep(2)
        os.startfile('Desktop\\Google Chrome')
    elif "excel" in text:
        speak("Mở Microsoft Excel")

```

```

        time.sleep(2)
        os.startfile('Desktop\\Google Chrome')
    else:
        speak("Ứng dụng chưa được cài đặt. Bạn hãy thử lại!")
        time.sleep(3)

def open_website(text):
    reg_ex = re.search('mở (.+)', text)
    if reg_ex:
        domain = reg_ex.group(1)
        url = 'https://www.' + domain
        webbrowser.open(url)
        speak("Trang web bạn yêu cầu đã được mở.")
        time.sleep(3)
        return True
    else:
        return False

def open_google_and_search(text):
    search_for = text.split("kiếm", 1)[1]
    speak('Okay!')
    driver = webdriver.Chrome(path)
    driver.get("http://www.google.com")
    que = driver.find_element_by_xpath("//input[@name='q']")
    que.send_keys(str(search_for))
    que.send_keys(Keys.RETURN)
    time.sleep(10)

def send_email(text):
    speak('Bạn gửi email cho ai nhỉ')
    time.sleep(2)
    recipient = get_text()
    if 'yến' in recipient:
        speak('Nội dung bạn muốn gửi là gì')
        time.sleep(3)
        content = get_text()
        speak('Email của bạn vừa được gửi. Bạn check lại email nhé hihi.')
        time.sleep(4)
    else:
        speak('Bot không hiểu bạn muốn gửi email cho ai. Bạn nói lại được không?')
        time.sleep(5)

def current_weather():
    speak("Bạn muốn xem thời tiết ở đâu ạ.")
    time.sleep(3)

```

```

ow_url = "http://api.openweathermap.org/data/2.5/weather?"
city = get_text()
if not city:
    pass
api_key = "fe8d8c65cf345889139d8e545f57819a"
call_url = ow_url + "appid=" + api_key + "&q=" + city + "&units=metric"
response = requests.get(call_url)
data = response.json()
if data["cod"] != "404":
    city_res = data["main"]
    current_temperature = city_res["temp"]
    current_pressure = city_res["pressure"]
    current_humidity = city_res["humidity"]
    suntime = data["sys"]
    sunrise = datetime.datetime.fromtimestamp(suntime["sunrise"])
    sunset = datetime.datetime.fromtimestamp(suntime["sunset"])
    wthr = data["weather"]
    weather_description = wthr[0]["description"]
    now = datetime.datetime.now()
    content = """
    Hôm nay là ngày {day} tháng {month} năm {year}
    Mặt trời mọc vào {hourrise} giờ {minrise} phút
    Mặt trời lặn vào {hourset} giờ {minset} phút
    Nhiệt độ trung bình là {temp} độ C
    Áp suất không khí là {pressure} héc tơ Pascal
    Độ ẩm là {humidity}%
    Trời hôm nay quang mây. Dự báo mưa rải rác ở một số nơi.""".format(day = now.day, month =
h = now.month, year= now.year, hourrise = sunrise.hour, minrise = sunrise.minute,
                                hourset = sunset.hour, minset = sunset.minute,
                                temp = current_temperature, pressure = current_pr
essure, humidity = current_humidity)
    speak(content)
    time.sleep(28)
else:
    speak("Không tìm thấy địa chỉ của bạn")
    time.sleep(2)

def play_song():
    speak('Xin mời bạn chọn tên bài hát')
    time.sleep(2)
    mysong = get_text()
    while True:
        result = YoutubeSearch(mysong, max_results=10).to_dict()
        if result:
            break

```

```
url = 'https://www.youtube.com' + result[0]['url_suffix']
webbrowser.open(url)
speak("Bài hát bạn yêu cầu đã được mở.")
time.sleep(3)
```

```
def change_wallpaper():
    api_key = 'RF3LyUUIyogjCpQwlf-zjzCf1JdvRwb--SLV6iCzOxw'
    url = 'https://api.unsplash.com/photos/random?client_id=' + \
        api_key # pic from unsplash.com
    f = urllib2.urlopen(url)
    json_string = f.read()
    f.close()
    parsed_json = json.loads(json_string)
    photo = parsed_json['urls']['full']
    # Location where we download the image to.
    urllib2.urlretrieve(photo, "D:\\Download____CocCoc\\a.png")
    image=os.path.join("D:\\Download____CocCoc\\a.png")
    ctypes.windll.user32.SystemParametersInfoW(20,0,image,3)
    speak('Hình nền máy tính vừa được thay đổi')
    time.sleep(3)
```

```
def tell_me_about():
    try:
        speak("Bạn muốn nghe về gì ạ")
        time.sleep(2)
        text = get_text()
        contents = wikipedia.summary(text).split("\n")
        speak(contents[0].split(".")[0])
        time.sleep(10)
        for content in contents[1:]:
            speak("Bạn muốn nghe thêm không")
            time.sleep(2)
            ans = get_text()
            if "có" not in ans:
                break
            speak(content)
            time.sleep(10)

        speak('Cảm ơn bạn đã lắng nghe!!!')
        time.sleep(3)
    except:
        speak("Bot không định nghĩa được thuật ngữ của bạn. Xin mời bạn nói lại")
        time.sleep(5)
```

```
def help_me():
```



```
speak("""Bot có thể giúp bạn thực hiện các câu lệnh sau đây:
```

1. Chào hỏi
2. Hiện thị giờ
3. Mở website, application
4. Tìm kiếm trên Google
5. Gửi email
6. Dự báo thời tiết
7. Mở video nhạc
8. Thay đổi hình nền máy tính
9. Đọc báo hôm nay
10. Kể bạn biết về thế giới """

```
time.sleep(27)
```

```
def read_news():
```

```
    speak("Chức năng còn đang xây dựng. Vui lòng chọn chức năng khác")
```

```
    time.sleep(5)
```

```
def assistant():
```

```
    speak("Xin chào, bạn tên là gì nhỉ?")
```

```
    time.sleep(2)
```

```
    name = get_text()
```

```
    if name:
```

```
        speak("Chào bạn {}".format(name))
```

```
        speak("Bạn cần Bot Alex có thể giúp gì ạ?")
```

```
        time.sleep(3)
```

```
    while True:
```

```
        text = get_text()
```

```
        if not text:
```

```
            break
```

```
        elif "dừng" in text or "tạm biệt" in text or "chào robot" in text or "ngủ thôi" in text:
```

```
            stop()
```

```
            break
```

```
        elif "có thể làm gì" in text:
```

```
            help_me()
```

```
        elif "chào" in text:
```

```
            hello(name)
```

```
        elif "giờ" in text or "ngày" in text:
```

```
            get_time(text)
```

```
        elif 'mở google và tìm kiếm' in text:
```

```
            open_google_and_search(text)
```

```
        elif "mở " in text:
```

```
            open_website(text)
```

```
        elif "ứng dụng" in text:
```

```
            speak("Tên ứng dụng bạn muốn mở là ")
```

```
            time.sleep(3)
```

```

    text1 = get_text()
    open_application(text1)
    elif "email" in text or "mail" in text or "gmail" in text:
        send_email(text)
    elif "thời tiết" in text:
        current_weather()
    elif "chơi nhạc" in text:
        play_song()
    elif "hình nền" in text:
        change_wallpaper()
    elif "đọc báo" in text:
        read_news()
    elif "định nghĩa" in text:
        tell_me_about()
    else:
        speak("Bạn cần Bot giúp gì ạ?")
        time.sleep(2)

```

assistant()

Trợ lý ảo

```
import speech_recognition
```

```
import pytsx3
```

```
#import datetime import data, datetime
```

```
robot_ear = speech_recognition.Recognizer()
```

```
robot_mouth = pytsx3.init()
```

```
robot_brain = ""
```

while True: # cái này để mình và robot giao tiếp liên tục thay vì nói 1 câu chương trình đã kết thúc.

```
    with speech_recognition.Microphone() as mic:
```

```
        print("Robot: I'm Listening")
```

```
        audio = robot_ear.listen(mic)
```

```
    print("Robot:...")
```

```
    try:
```

```
        you = robot_ear.recognizer_google(audio)
```

```

except:
    you = ""
if you == "":
    robot_brain = "I can't hear you, try again"
elif "Hello" in you: # in you này thay vì chúng ta nói Hello sẽ trả ra
    #"Hello python thì nó sẽ kiểm tra là trong câu mà bạn nói có từ Hello hay không
?
    robot_brain: "Hello Python"
#elif "Today" in you:
#    today = date.today()
#    robot_brain = today.strftime("%B %d, %Y")
#elif "Time" in you:
#    now = datetime.today()
#    robot_brain = now.strftime("%H hours %M minutes %S seconds")
elif "goodbye" in you: ## đoạn này khi nói goodbye thì chương trình sẽ tắt thay
vì mở liên tục khi ở phía trên
    robot_brain = "Good Bye"
    break
else:
    robot_brain = "I'm fine thank you and you"
print("Robot:" + robot_brain)
robot_mouth.say(robot_brain)
robot_mouth.runAndWait()

```