

# Lesson 3

01

Why Code  
Needs Choices



02

The `if`  
Statement



03

The `else`  
Alternative



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Complex  
Decisions



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Code in Action



# 1

## Why Code Needs Choices

A Fundamental Question



How does a GPS  
choose 'Turn left' over  
'Turn right'?



Programs must respond to different inputs dynamically. Without choices, code would only ever do one thing, every time.



# 2

## The `if` Statement

The Basic Tool

# Conditional Operators

- == (Is equal to)
- != (Is not equal to)
- > (Is greater than)
- < (Is less than)
- >= (Is greater than or equal to)
- <= (Is less than or equal to)

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# Conditional Statement

A structure that performs different actions depending on whether a specified condition is true or false.







```
if (condition) { //  
statements when  
<mark>condition is  
true</mark> }
```





This code checks if  $x$  and  $y$  are equal. The message is printed **only if** the condition is **true**.



# 3

## The `else` Alternative

Handling False Conditions

# Logic of a Choice

## Evaluate Condition

The program checks if the condition is true or false.

## If TRUE

The code inside the 'if' block is executed.

## If FALSE

The code inside the 'else' block is executed.





```
if (score >= 60) {  
  cout << "Pass"; } A  
path for one outcome.
```



```
... else { cout <<  
  "Fail"; } A path for  
every outcome.
```

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You can chain conditions to create a ladder of decisions. The code checks each one **in order** until one is true.



# 4

## Complex Decisions

Combining Conditions

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# Logical Operators

Operators used to combine multiple conditions into one true/false result, like AND (&&) and OR (||).





Condition A	Condition B	A && B (AND)	A    B (OR)
true	true	true	true
true	false	false	true
false	true	false	true
false	false	false	false



Check if x is divisible by 2 **AND**  
y is divisible by 4:  $(x \% 2 == 0)$   
& &  $(y \% 4 == 0)$



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# Code in Action

A Practical Example

# Eligible to Graduate?

- `credits >= 60`
- `gpa >= 2.0`
- `holds == 0` (no holds)
- `courseReq == 0` (finished)



```
int credits; double  
gpa; int holds; int  
courseReq; Setup variables  
to hold student data.
```





A single `if` statement uses `&&` to check if **all four conditions** are met at once.





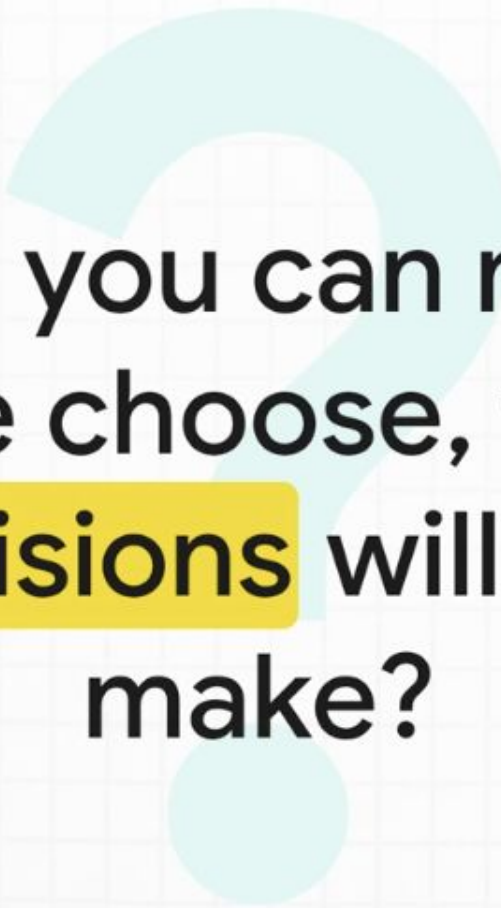
The `else` block uses nested `if` statements to give the user specific, helpful feedback if they don't qualify.



# Key Takeaways

- `if` statements check if a condition is true.
- `else` provides an alternative for false conditions.
- Logical operators (`&&`, `||`) combine checks.
- This allows for dynamic and responsive code.





Now you can make  
code choose, what  
**decisions** will **you**  
make?

# Homework #2

FizzBuzz

# Interactive FizzBuzz Homework

- Write a C++ program for FizzBuzz
- Take a single number from the user
- Apply FizzBuzz rules using conditional statements
- Practice `std::cin` for user input and conditionals

