# Git Wizard 101 Pearl Hacks

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**UNC Chapel Hill** 

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## Part I

**Getting Started** 

**Ground Rules** 

Introductions

Setup

#### **Ground Rules**

- Introduce yourself with name and pronouns
- Respect others' pronouns
- There are no dumb questions
- ► Help your neighbor when you can
- Have a good time!

#### About Me

- ► He/Him/His
- ► Senior (CS, French, Math), soon-to-be M.S. student
- Obenknoble on GitHub

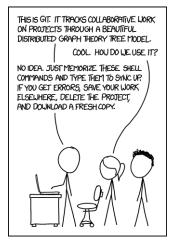
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- Obenknoble on GitHub
- Conversationally proficient in French, D&D, puns
- And, of course, all things git

## What We Will Not Be Doing



- Memorizing magic commands
- Learning the (beautiful) model behind git

1. git

- 1. git
- 2. GitHub account

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- 3. GitHub Desktop [be sure to sign in with GitHub!]

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- 2. GitHub account
- 3. GitHub Desktop [be sure to sign in with GitHub!]
- 4. Fork and clone the starter code

#### Other notes

- ► GitHub Desktop is a git *client*—other programs exist that allow you to use git, too
- GitHub is not git; it hosts projects that use git

## Part II

The Magic of git

First Steps with git

Experimentation with the Multiverse

Collaboration in a Distributed System

Advanced: Dealing with Merge Conflicts

#### We Don't Want To Do This



ROTIP: NEVER LOOK IN SOMEONE. ELSE'S DOCUMENTS FOLDER.

Figure: xkcd/1459

- Because we are software engineers and artists
- Because there is a better way

#### Instead

We commit.

#### Definition (Commit)

A snapshot in time of a project's *content* that knows what came before it.

#### How?

#### Definition (Commit)

A snapshot in time of a project's *content* that knows what came before it.

- 1. Make changes
- 2. Add files
- 3. Commit.
- 4. (Push to update a remote)

Not the time for commitment problems

#### Exercise (Make a commit)

- 1. Create yourname.txt
- 2. Place your name in it
- 3. Click commit
- 4. Push to your fork

```
Changes 1 History ben.txt

1 changed file

0 -0,0+1 @0

1 + My name is Ben, and I contributed to this project!
```

Figure: Create ben.txt



Figure: Add ben.txt



Figure: Commit

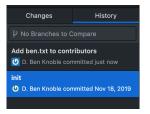


Figure: History

## A Note about Messages

	COMMENT	DATE
Q	CREATED MAIN LOOP & TIMING CONTROL	14 HOURS AGO
¢	ENABLED CONFIG FILE PARSING	9 HOURS AGO
φ	MISC BUGFIXES	5 HOURS AGO
¢	CODE ADDITIONS/EDITS	4 HOURS AGO
Q_	MORE CODE	4 HOURS AGO
ΙÒ	HERE HAVE CODE.	4 HOURS AGO
0	AAAAAAA	3 HOURS AGO
¢	ADKFJ5LKDFJ5DKLFJ	3 HOURS AGO
¢	MY HANDS ARE TYPING WORDS	2 HOURS AGO
φ	HAAAAAAAANDS	2 HOURS AGO

AS A PROJECT DRAGS ON, MY GIT COMMIT MESSAGES GET LESS AND LESS INFORMATIVE.

Figure: xkcd/1296

Our messages should summarize the what and describe the why. Here's a good format to follow.

## Trying new things

How many of you have ever...

edited code?

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How many of you have ever...

- edited code?
- tried to undo your edits?

## Trying new things

How many of you have ever. . .

- edited code?
- tried to undo your edits?
- tried several approaches to a problem, and had to use undo/redo?

#### Remember this?

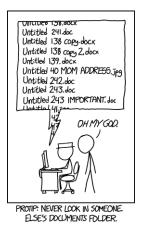


Figure: xkcd/1459

#### **Branches**

Git's version of an experiment is called a branch

#### Definition (Branch)

A pointer to a commit.

Remember that a commit knows who it's parent is, so if I have a pointer to a commit—a branch—I have an entire *branch* of history in the history tree.

## Why would I do this?



Figure: Some branches

- to separate work on feature A from feature B
- to experiment without affecting the main code
- to make pretty graphs

## Potions Class & PPE: Experimenting Safely

Let's make a branch for a code experiment we want to do

#### Exercise (Branching)

- 1. Use the Branch menu to create a new branch and switch to it
- In lib.py, implement add1 by changing pass to return a
   + 1
- 3. Commit (you've seen this before!)
- 4. Switch back to master and start a new branch
- 5. Implement sub1 the same way
- 6. Commit

## Creating a branch



Figure: Menu

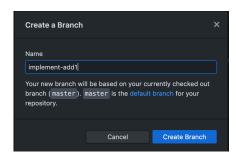


Figure: Naming a branch

## Implementing add1

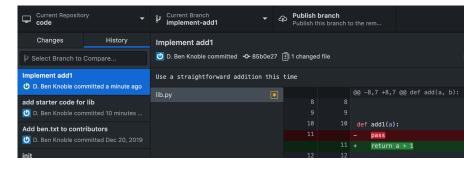


Figure: The add1 commit

## Implementing sub1 on another branch

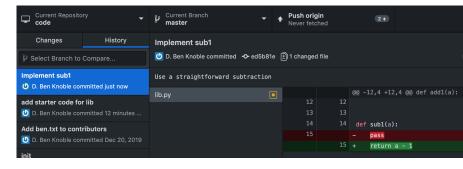


Figure: The sub1 commit

## Comparing the history

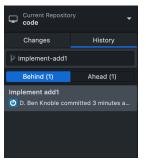


Figure: Some commits on each branch

#### The experiment is a success: now what?

We would ideally like to be able to *merge* the code and history in our experiment with the code and history from our "main" development.

#### Definition (Merge commit)

A commit (content snapshot) that combines history from multiple branches.

git is (usually) able to figure out the best way to combine code and history from one branch with code and history from another. (We will take a look later at what happens when it cannot.)

## Mixing Potions: Your First Merge

## Exercise (Merging)

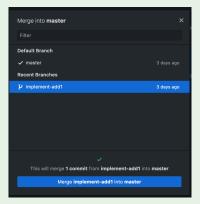
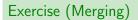


Figure: Setting up the merge

# Mixing Potions: Your First Merge



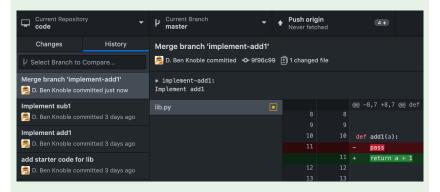


Figure: Checking the results

# Accio Code! Collaborating via Pull Requests

- 1. Group projects anyone?
- 2. Real jobs involve teams
- 3. In fact, almost everything involves teams

#### Conclusion

We need collaboration

### Fundamentals of Distribution

#### Remote code

We need access to remote code. We've seen *push*, sending local history to remote history. We need *pull*, or getting remote history to local history.

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### History everywhere

Remember that, because git is distributed, there are multiple histories of the same project floating around! You might have one (or more) on each of

- 1. your computer
- 2. GitHub, GitLab, etc.
- 3. a partner's computer

and each one could be different.

## Pull Requests

## Definition (Pull Request)

A request that someone else pull your history into theirs.

The common process is this:

- You make useful commits to your copy of a project
- You ask other people to pull your new history into their copies

This almost always results in a merge being done: they probably added some commits in the meantime, so git has to combine the two histories.

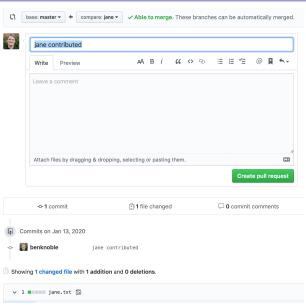
#### GitHub

GitHub (and other web interfaces) provide tooling to facilitate the change-review-merge cycle.

## Exercise (Creating a Pull Request)

- 1. (If you haven't already) Push your master branch
- 2. Open your fork in GitHub
- 3. Click "New Pull Request"
- 4. Change the base to your partner's fork
- 5. Investigate the UI
- 6. Write a description
- 7. Submit
- 8. View your partner's PR on your repo
- 9. Merge it

Synchronizing later is slightly more complicated. See the accompanying notes for links and explanations.



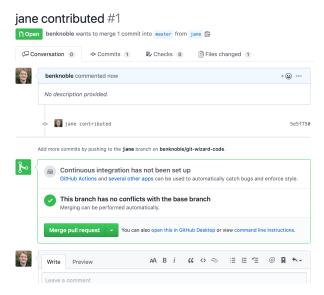


Figure: Merging UI

# Boggarts and Riddikulus: Merge Conflicts are not Scary!

## Definition (Merge Conflict)

What git produces when it doesn't know how to merge changes together

Most common occurrence: different edits to the same line of code

# The Best Practice is Doing

## Exercise (Creating conflicts)

- 1. On a new branch, edit conflicts.yaml with your name's value
- 2. Commit
- 3. On master, repeat with your partner's name
- 4. Commit.
- 5. Attempt a merge

### Results



Figure: Joe



Figure: Jane

```
kev: "Jane's value"
     || merged common ancestors
kev: "Joe's value"
>>>>>> conflicts
```

Figure: Notice the conflict markers? Usually lines like <<<HEAD, ===, >>>branchname These help you see what code came

from where

4□ → 4□ → 4 □ → 1 □ → 9 Q (~)

# Picking sides

## Exercise (Resolving conflicts)

- 1. Decide which version to keep, and remove all the conflict markers and the other code (I picked Jane's code).
- 2. Commit

Most editors have settings, features, or plugins for working with merge conflicts.

### Conclusion

Who Am I?

Ben Knoble

Summary

git is a great tool for collaboration: learn it and use it!

Resources

Linked on GitHub: shortcut

Reminders

Mentors are a great resource for help at Pearl Hacks

**Upcoming Wizard Classes** 

TODO???