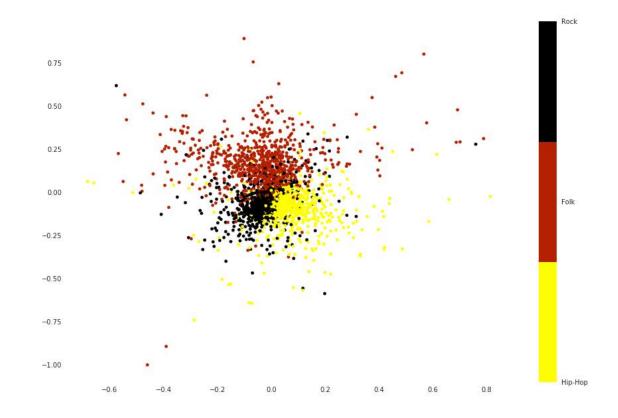
Network Tour of Data Science

FREE MUSIC ALTERNATIVE PLAYLISTS

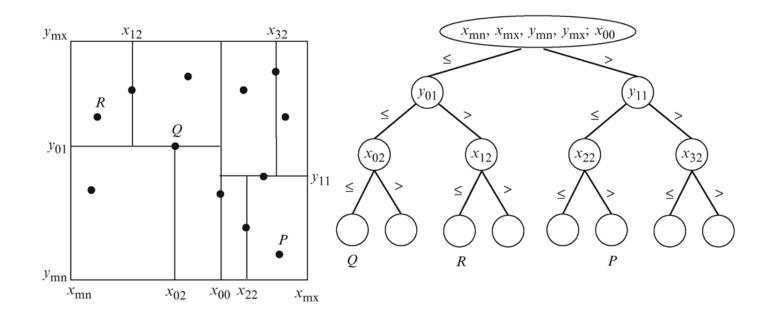
Graph Creation

- Distance calculation
 - Normalization
 - Type of distance : Euclidean
- Spring layout
 - 2 dimensions
- 3 genres kept
 - Rock, Hip-Hop, Folk



Including our Songs

- Recomputation
- Placement using a K-D tree



Playlist Generation Methods

• 518D space

2D graph space

Heat diffusion

518D Features Distances

Same distances used to calculate the adjacency matrix

Closest nodes from each given songs

• Expectation : similar features => rhythm, height of voice, tonality... adventurous in regards to genres

2D Spring Layout Graph

Euclidean distance between points in the 2D graph

Again, closest nodes from each given songs

 Expectation: very targeted towards a specific kind of song and genre

Heat Diffusion

 Diffusion from each starting node

Averaging between

0.50

-0.75

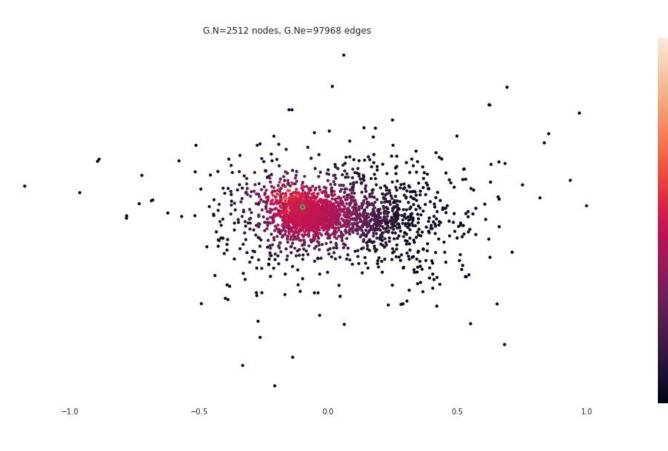
-1.00

all contributions

"Hottest" nodes

Expectation:

 fusion between
 every given songs
 properties



Conclusion and Demo

- Good separation of genres in 2D
- Close performance of different generation methods
- Music is a subjective experience, make yourself an opinion!

Input musics



Pharaos -The Pharaos Theme

Output musics: 518D



Pharaos - Mission Bucharest



MC Cullah - A Dangerous Game

Output musics: Heat



Comfort Fit - Sorry



The Impossebulls - Volume Original Demo Instrumental



Wann - Happy Birthday