

I²: Interactive Real-Time Visualization for Streaming Data

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I² - Two Types of Interactivity

Interactive Development

Change your program and deploy your updates with just one click.
Develop real-time data visualizations while operating on live data.



Adaptive Data Stream Processing Pipelines in Apache Flink.



Development and Live-Visualization in Apache Zeppelin Notebooks.

Flink Job:

```
%flink
debsDataStream.soccerFieldAggregation()
.addSink(i2SoccerField)
```

One click deployment

Visualization code:

```
%angular
<script>
zeppelin.addComponent(
  "i2SoccerField",
  "<template>",
  function(scope, element) {
    ...
    function updatePoints(event) {
      ...
    }
    function getColor(event){
      if(isBallEvent(event))
        return "white"
      else
        return "black"
    }
    scope.$watch('events', function(newEvent) {
      updatePoints(newEvent);
    });
  });
</script>
```

Update ui element

Interactive Visualization

Explore live data in visualizations. The underlying cluster job adapts at runtime to your settings and sends the required data to the dashboard.

Example Dashboard:

- Sensor data from a football match.
- Adaptive Flink job.
- Interactivity:
 - player selection.
 - different metrics.
 - range of the depicted history.

Player selection:

Marc Alonso

Nick Bergmann

...

Luca Ziegler

Push visualisation properties to flink cluster

Time-series plot

select metric: velocity

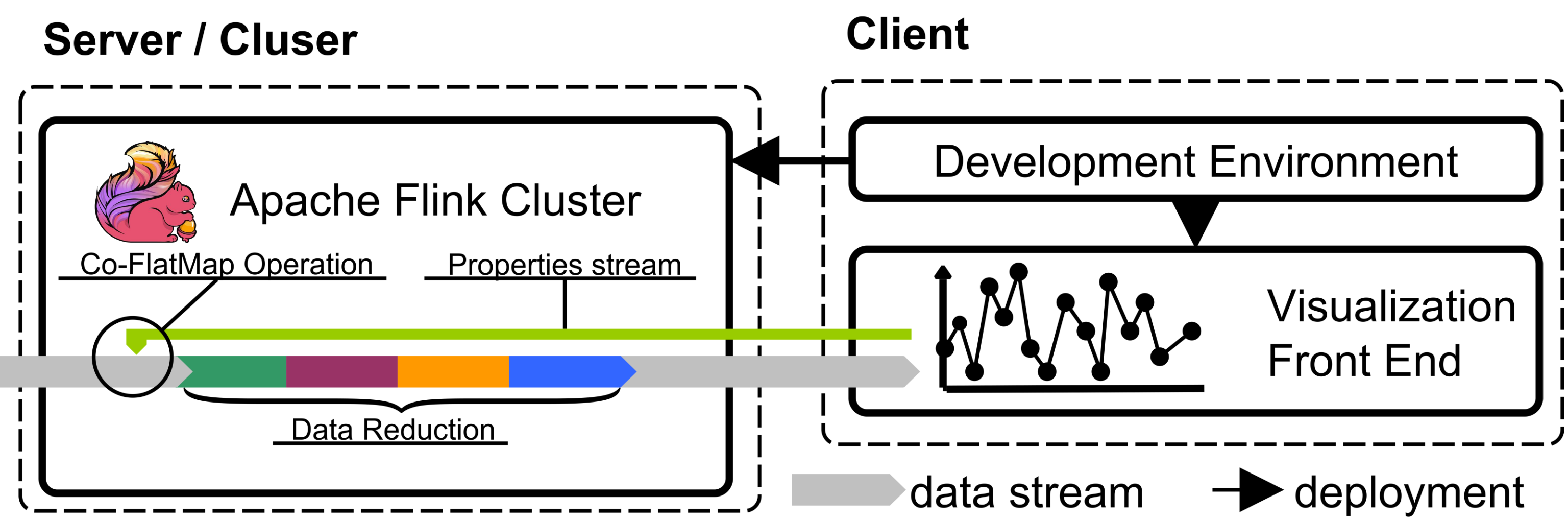
select history range: 30s

Football field map

Visualization properties stream

Player selection/plot adaption

Architecture Overview

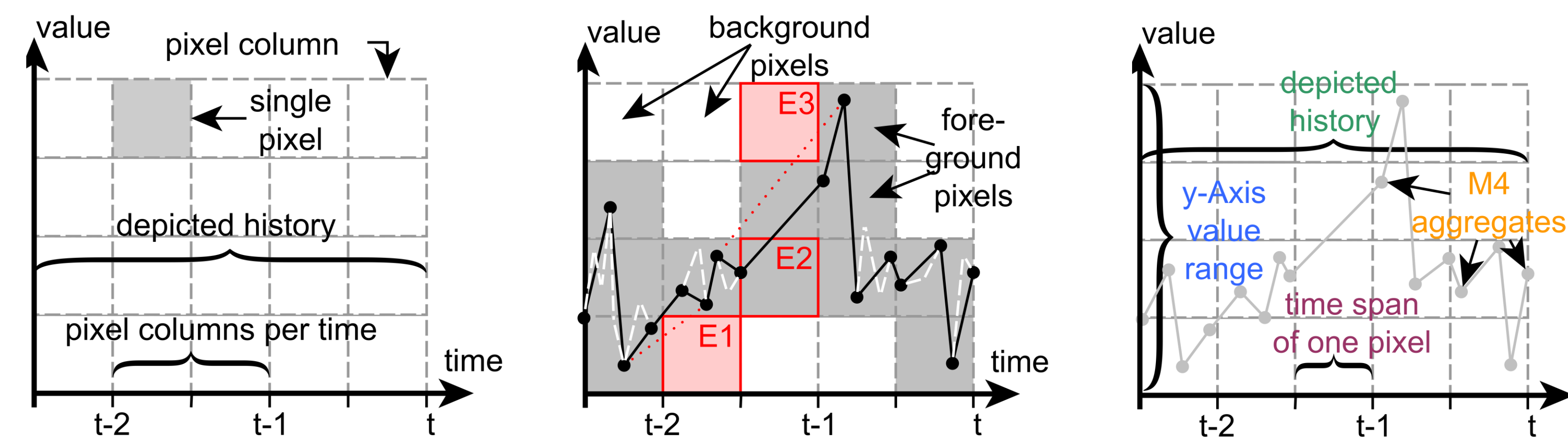


I² seamlessly connects live data visualization with the development of analysis pipelines for streaming data.

1. Develop stream analysis pipelines and visualizations.
2. Deploy your code with just one click.
3. Discover the incoming live data.

I² observes visualization properties and adapts the Flink job at runtime. The visualization no longer suffers from massive ingestion rates.

Efficient Real-Time Visualization of Time Series Data

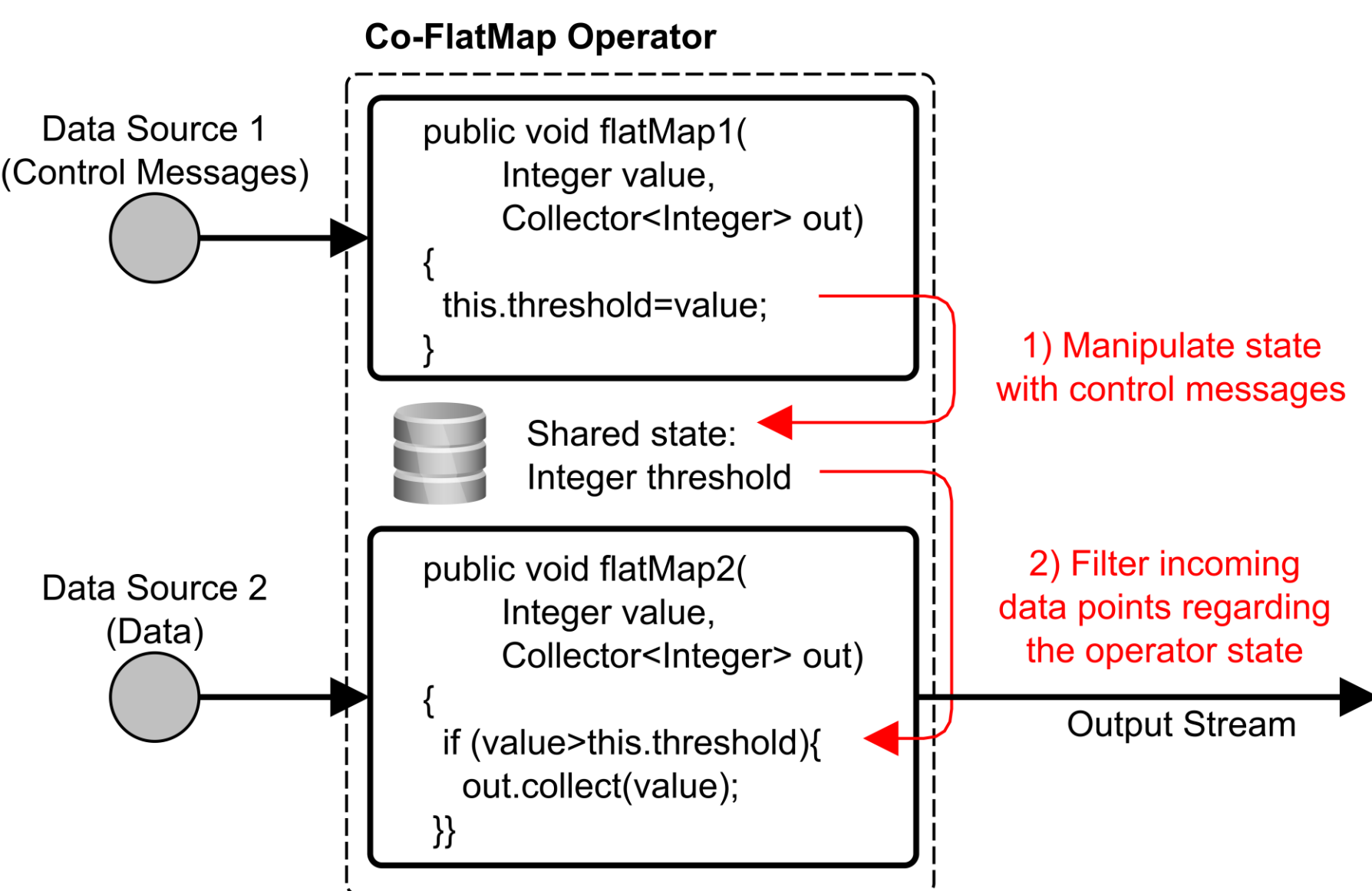


1. There is a trade off between the length of the depicted history and visualization precision (pixel columns per time). [M4, Jugel et al., VLDB'14]
2. We need exactly four data points per pixel column to provide a loss-free plot of time series data.

- Transfer four values per pixel column.
- Constant workload at the front end.
- The front end is independent from the ingestion rate at the Flink cluster.

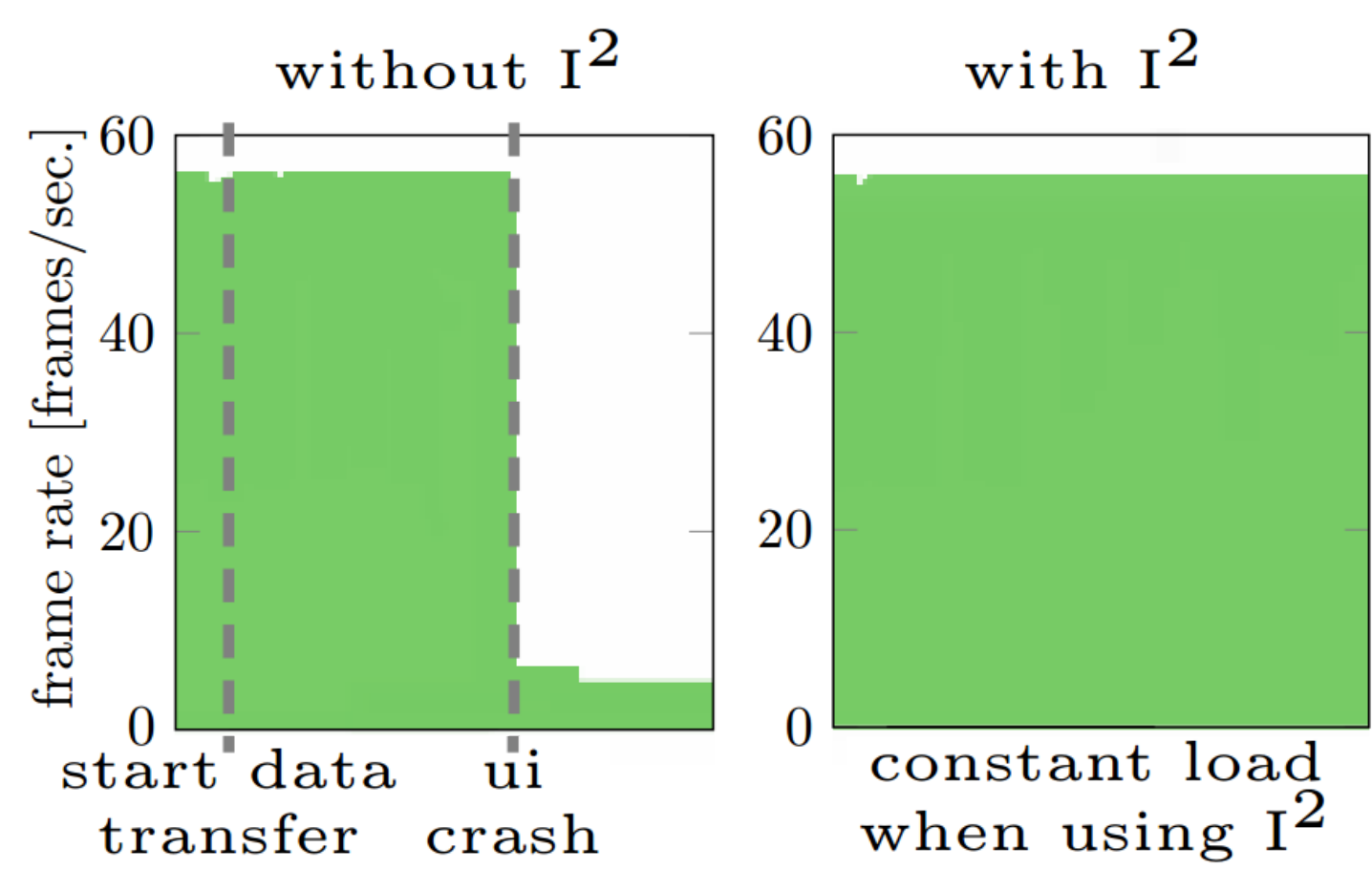
Adaptive Flink Operators

We provide runtime adaptive operators.



Example: A runtime adaptive filter operator for variable thresholds.

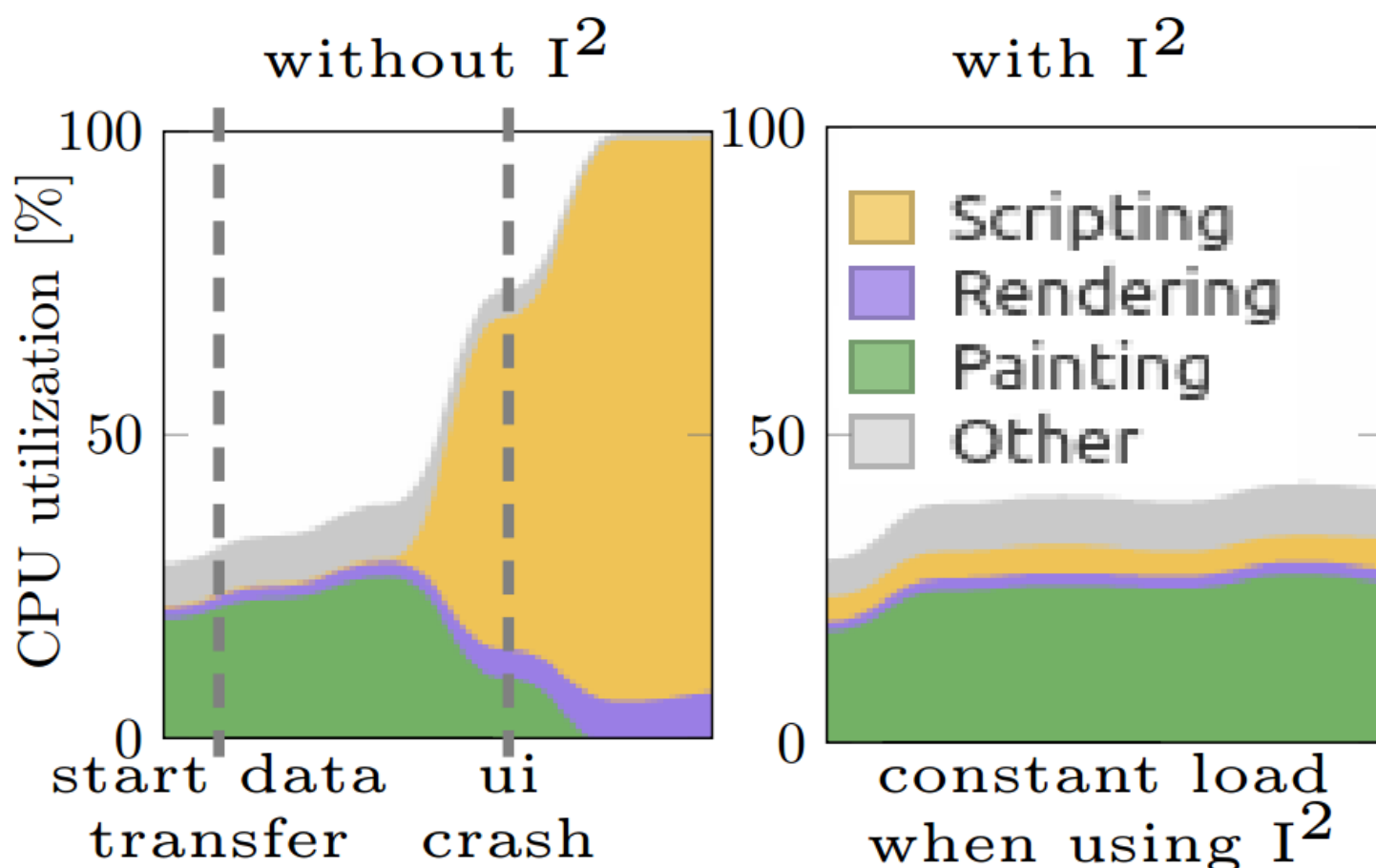
Performance Evaluation



Frame Rate

Without I²:
Unresponsive dashboard shortly after start-up (CPU overload).

With I²:
Constant 60Hz frame rate.




CPU Utilization


Without I²:
CPU cannot keep up with the massive ingestion rates.

With I²:
Reduced and constant CPU load.


Try it! - It's all open source!



Apache Flink – flink.apache.org



Apache Zeppelin – zeppelin.apache.org



github.com/TU-Berlin-DIMA/i2

hub.docker.com/r/tuberlindima/i2

