

```
void playSound(String sound) {  
    if (Config.PLAY_ON_SPEAKER) {  
        speakerSystem.play(sound);  
    } else if (Config.PLAY_ON_HEADPHONES) {  
        headphoneSystem.play(sound);  
    } else if (Config.PLAY_ON_STREAM) {  
        onlineStreamSystem.play(sound);  
    }  
}
```