

Question1.

1.

GJ/GHI

2.

1NF, there are non-prime attribute A and B is functionally determined by G.

3.

$F_m = \{B \rightarrow D, B \rightarrow E, CD \rightarrow E, AHI \rightarrow C, AHI \rightarrow J, AJ \rightarrow E, AJ \rightarrow H, AJ \rightarrow I, G \rightarrow A, G \rightarrow B\}$

4.

$\therefore R_1 = \{ABE\}, R_2 = \{CDH\}, R_3 = \{EGHI\}$

$\therefore \pi_{R_1}(F_1) = \{\}, \pi_{R_2}(F_2) = \{\}, \pi_{R_3}(F_3) = \{\}$

$$F' = F_1 \cup F_2 \cup F_3$$

Since $F'^+ \neq F^+$, hence R_1, R_2 and R_3 are not dependency preserving regarding F .

5.

	A	B	C	D	E	G	H	I	J
R1	a	a	b	b	a	b	b	b	b
R2	b	b	a	a	b	b	a	b	b
R3	b	b	b	b	a	a	a	a	a

Now no row is entirely a's, so the decomposition is not lossless join property.

6.

For $F = \{B \rightarrow DE, CD \rightarrow E, AHI \rightarrow CJ, AJ \rightarrow EHI, G \rightarrow AB\}$

Consider $AHI \rightarrow CJ$, AHI is not a superkey, split R into R1: {A, C, H, I, J}, R2: {A, B, D, E, G, H, I}

Consider $AJ \rightarrow HI$ in R1: {A, C, H, I, J} AJ is not a superkey, split R1 into R11: {A, H, I, J}, R12: {A, C, J}

Consider $B \rightarrow DE$, B is not a superkey, split R2 into R21: {B, D, E}, R22: {A, B, G, H, I}

Consider $G \rightarrow AB$, G is not a superkey, split R22 into R3: {A, B, G}, R4: {G, H, I}

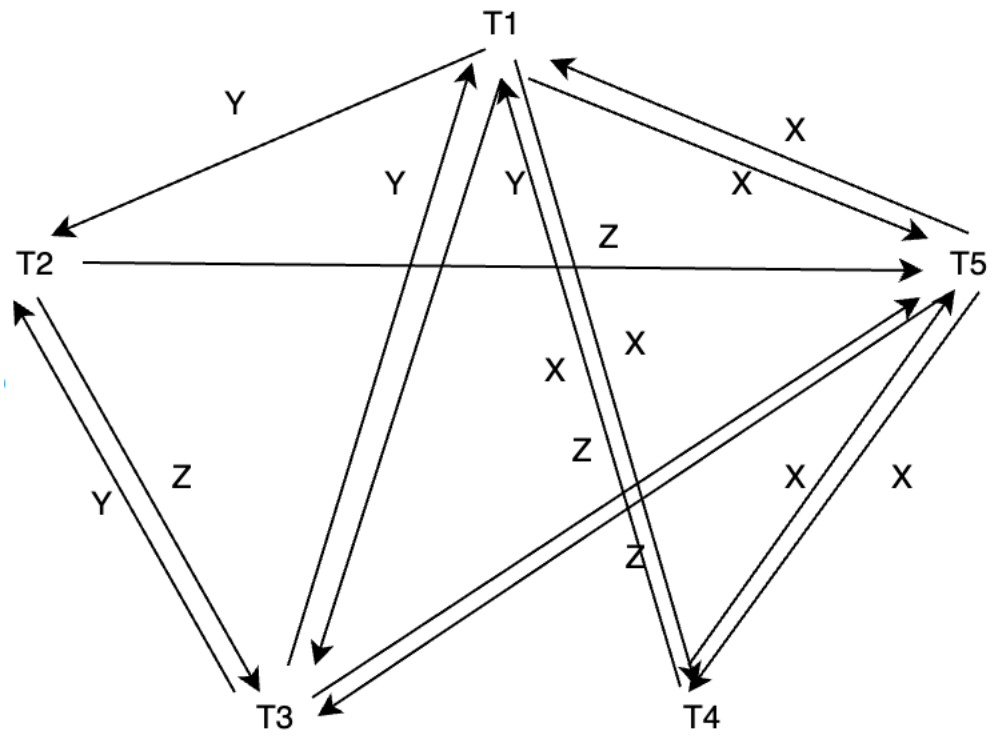
A lossless decomposition of R into BCNF normal form is: R11, R12, R21, R3, R4

Question2.

1.

at checkpoints T1, T2, T3, T4 transactions start, but no transaction commits. At crash point, T3, T4 commit. So we only need to redo T3 and T4, and T1, T2, T5 undo.

2.



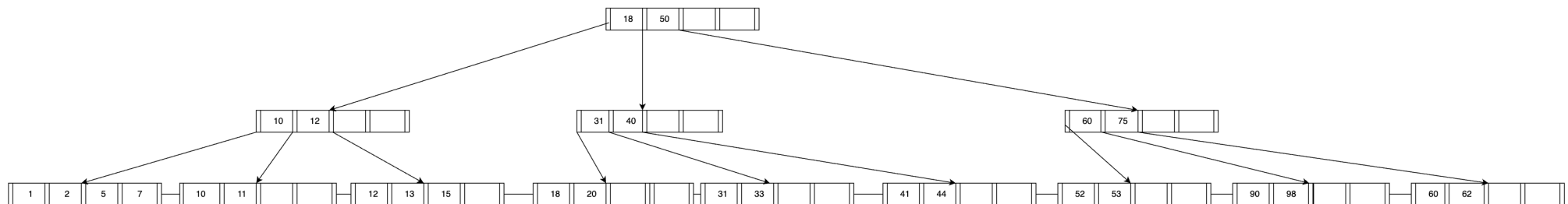
The precedence graph is acyclic, so it is not conflict serializable.

3.

	t1	t2	t3	t4	t5	t6	t7	t8	t9	t10	t11	t12	t13	t14	t15	t16	t17	t18
T1	read(X)			read(Y)								write_lock(X)				write_lock(Y)		
T2		write_lock(Z)											read(P)					read(Y)
T3			read(Y)				read(Z)		write_lock(Y)		write_lock(Z)							
T4					read(X)									write_lock(X)				
T5						read(Z)		read(X)		read(P)					write_lock(Z)		write_lock(X)	
	t19	t20	t21															
T1	unlock(X)																	
T2	unlock(Z)	unlock(X)																
T3	unlock(Y)	unlock(Z)	unlock(X)															
T4			unlock(Z)															

Question3.

1.



2.

