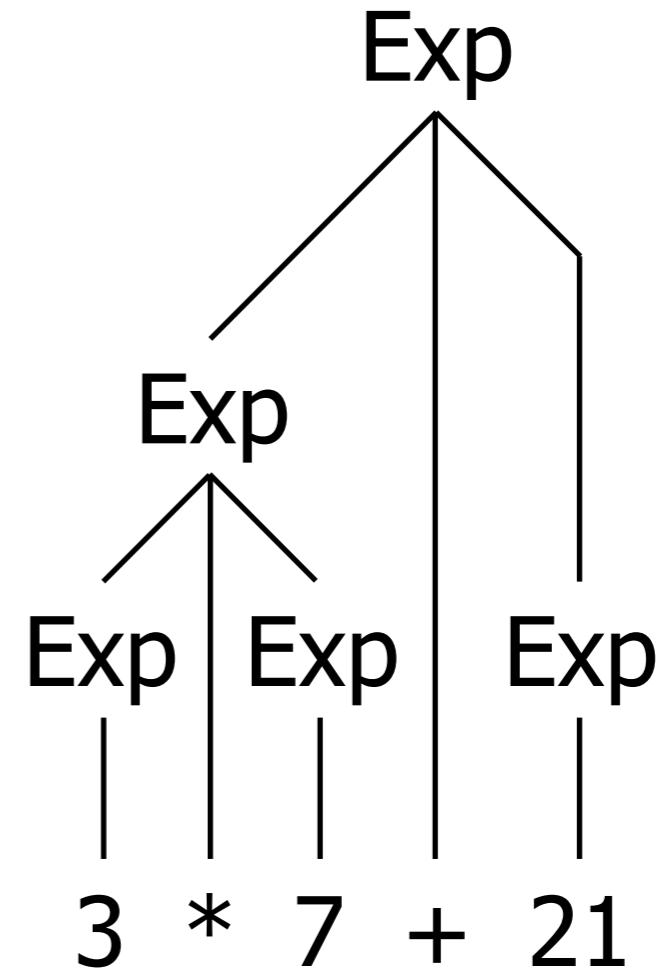
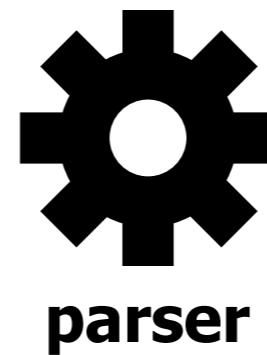


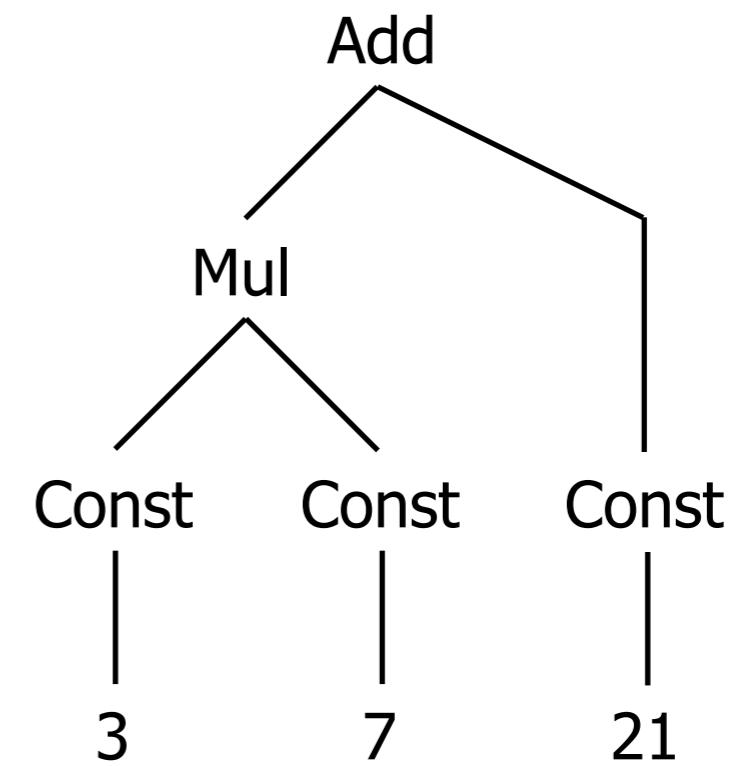
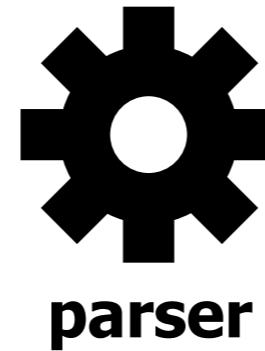
Syntax Definition language specification

Guido Wachsmuth, Eelco Visser

3 * 7 + 21



3 * 7 + 21



3 * 7 + 21



Add(
Mul(
Const(3)
, Const(7)
)
, Const(21)
)

SPT
tests

syntax definition

concrete syntax

abstract syntax

SDF3

static semantics

name binding

type system

NaBL
TS

dynamic semantics

translation

interpretation

Stratego

ESV
editor

syntax definition

regular expressions

Backus-Naur Form

Extended BNF

Spoofax

architecture

testing

editors

SDF3

lexical syntax

context-free syntax

abstract syntax

disambiguation

syntax processing

pretty-printing

discovery

more editor services

syntax definition

The π -calculus

A Theory of Mobile Processes

CAMBRID

Guzdial
Rose

Squeak

Open Personal Computing
and Multimedia

DYBVIG THE SCHEME PROGRAMMING LANGUAGE ANSI SCHEME

SECOND EDITION

Nelson Systems Programming with Modula-3

PTR

Learning Python

Lutz & Ascher

Programming Perl

Wall,
Christiansen
& Orwant

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Miranda™

The Craft of
Functional
Programming

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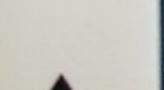
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ML97 EDITION



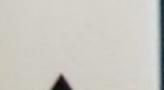
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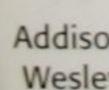
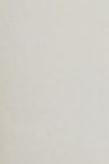
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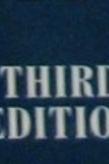
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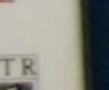
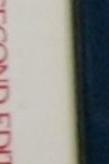
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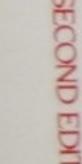
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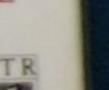
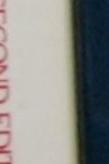
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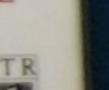
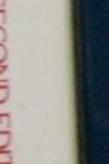
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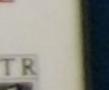
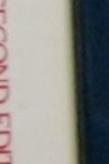
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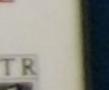
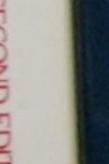
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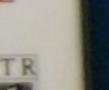
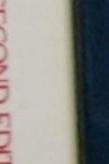
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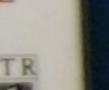
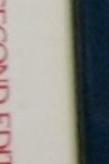
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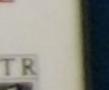
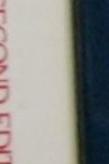
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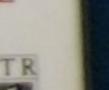
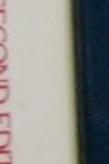
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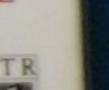
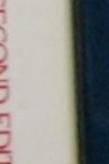
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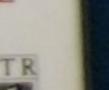
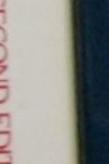
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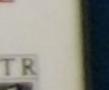
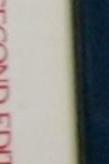
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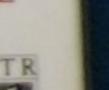
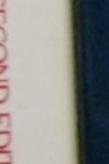
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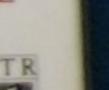
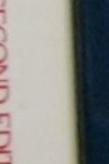
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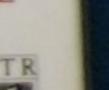
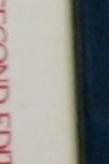
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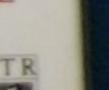
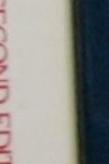
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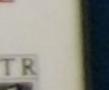
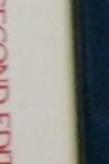
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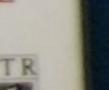
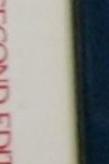
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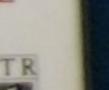
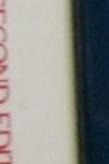
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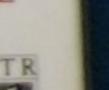
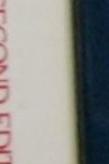
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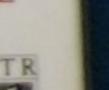
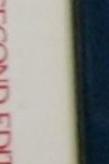
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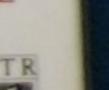
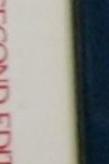
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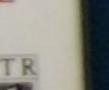
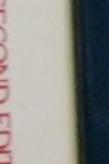
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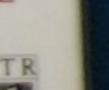
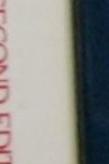
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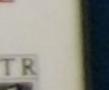
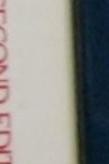
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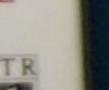
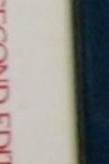
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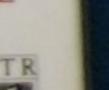
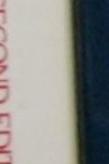
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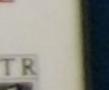
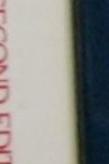
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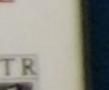
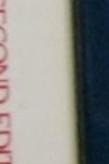
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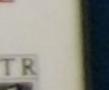
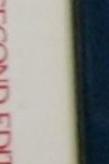
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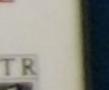
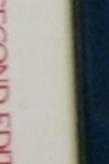
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K-BRENTAN

Linguistics

lexicology

grammar

morphology

syntax

phonology

semantics

Interdisciplinary

Computer Science

syntax

semantics

computer science

syntax

lexical syntax

words made from letters

irrelevant structure

literals 42 "foo" true

identifiers x foo

keywords if while

operators + *

whitespace // FIXME

regular expressions

context-free syntax

sentences made from words

relevant structure

context-free grammars

Backus-Naur Form

Extended Backus-Naur Form

syntax definition

regular expressions

regular expressions

basics

strings "nil"

character classes `[a-zA-Z]`

combinators

concatenation $E_1 \ E_2$

option $E?$

repetition (zero or more) E^*

repetition (one or more) E^+

alternative $E_1 \mid E_2$



Tiger

the lecture language

```
/* factorial function */

let

var x := 0

function fact(n : int) : int =
  if n < 1 then 1 else (n * fact(n - 1))

in

for i := 1 to 3 do (
  x := x + fact(i);
  printint(x);
  print(" ")
)

end
```



Tiger

lexical syntax

An **identifier** is a sequence of letters, digits, and under-scores, starting with a letter. Uppercase letters are distinguished from lowercase.



Tiger

lexical syntax

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`[a-zA-Z][a-zA-Z0-9_]*`



Tiger

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A **comment** may appear between any two tokens. Comments start with `/*` and end with `*/` and may be nested.



Tiger

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Pumping Lemma

syntax definition

Backus-Naur Form

Backus-Naur Form

basics

strings “nil”

symbols $\langle s \rangle$

combinators

concatenation $E1\ E2$

production $\langle s \rangle ::= E1 \mid \dots \mid En$

```
<exp> ::= <num>
         | <exp> "+" <exp>
         | <exp> "-" <exp>
         | <exp> "*" <exp>
         | <exp> "/" <exp>
         | "(" <exp> ")"
         | <id> "(" <args> ")"
```

```
<args> ::= 
         | <argp>
```

```
<argp> ::= <exp>
         | <argp> "," <exp>
```



Tiger

context-free syntax in BNF

```
<exp> ::= <num>
         | <exp> "+" <exp>
         | <exp> "-" <exp>
         | <exp> "*" <exp>
         | <exp> "/" <exp>
         | "(" <exp> ")"
```

syntax definition

Extended Backus-Naur Form

Extended Backus-Naur Form

basics

strings "nil"

symbols s

combinators

concatenation E1, E2

option [E]

repetition (zero or more) {E}

alternative E1 | E2

production s = E1 | ... | En ;

```
<exp> ::= <num>
        | <exp> "+" <exp>
        | <exp> "-" <exp>
        | <exp> "*" <exp>
        | <exp> "/" <exp>
        | "(" <exp> ")"
        | <id> "(" [<args>] ")"
```

```
<args> ::= <exp> {" , " <exp>}
```



Tiger

context-free syntax

```
exp = num
      | exp , "+" , exp
      | exp , "-" , exp
      | exp , "*" , exp
      | exp , "/" , exp
      | "(" , exp , ")" ;
```

SDF3

Syntax Definition Formalism 3

SDF3

lexical syntax

SDF3

lexical syntax

basics

strings "nil"

character classes `[a-zA-Z]`

complements `~[a-zA-Z]`

sorts `S`

combinators

concatenation `E1 E2`

option `E?`

repetition (zero or more) `E*`

with separator `{E s}*{E s}`

repetition (one or more) `E+{E s}+{E s}`

with separator `{E s}+{E s}`

alternative `E1 | E2`

production `S = E`

Tiger

lexical syntax

module Literals

lexical syntax

ID = [a-zA-Z] [a-zA-Z0-9_]*

INT = "-"? [0-9]+

STRING = \" StringChar* \"

StringChar = ~[\\"\\n]

StringChar = "\\\\""

StringChar = "\\\\"

Tiger

lexical syntax

module Whitespace

lexical syntax

LAYOUT = [\t\n\r]

LAYOUT = // ~[\n\r]* NewLineEOF

NewLineEOF = [\n\r] | EOF

EOF =

LAYOUT = /* CommentPart* */

CommentPart = ~[*]

CommentPart = [*]

SDF3

context-free syntax

SDF3

context-free syntax

basics

strings "nil"

sorts S

combinators

concatenation E1 E2

option E?

repetition (zero or more) E^*

with separator `{E s}*`

repetition (one or more) E+

with separator {E s}+

production $S = E$

```
<exp> ::= <num>
<exp> ::= <exp> "+" <exp>
<exp> ::= <exp> "-" <exp>
<exp> ::= <exp> "*" <exp>
<exp> ::= <exp> "/" <exp>
<exp> ::= "(" <exp> ")"
<exp> ::= <id> "(" {<exp> ","}* ")"
```

Tiger

context-free syntax

module Expressions

context-free syntax

Exp = LValue
LValue = ID
LValue = LValue "." ID
LValue = LValue "[" Exp "]"

Exp = "nil"
Exp = INT
Exp = STRING
Exp = ID "(" {Exp "," }* ")"
Exp = TypeId "{" {InitField "," }* "}"
Exp = TypeId "[" Exp "]" "of" Exp

InitField = ID "=" Exp

x
x.f1
x[i]

nil
42
"foo"
sqr(x)
aty [x] of 42
rty {f1 = "foo", f2 = 42}

Tiger

context-free syntax

context-free syntax

Exp = Exp "+" Exp

Exp = Exp "-" Exp

Exp = Exp "*" Exp

Exp = Exp "/" Exp

Exp = Exp "=" Exp

Exp = Exp "<>" Exp

Exp = Exp ">" Exp

Exp = Exp "<" Exp

Exp = Exp ">=" Exp

Exp = Exp "<=" Exp

Exp = Exp "&" Exp

Exp = Exp "!" Exp

SDF3

abstract syntax

ATerms

trees - terms

tree

leaf

parent node

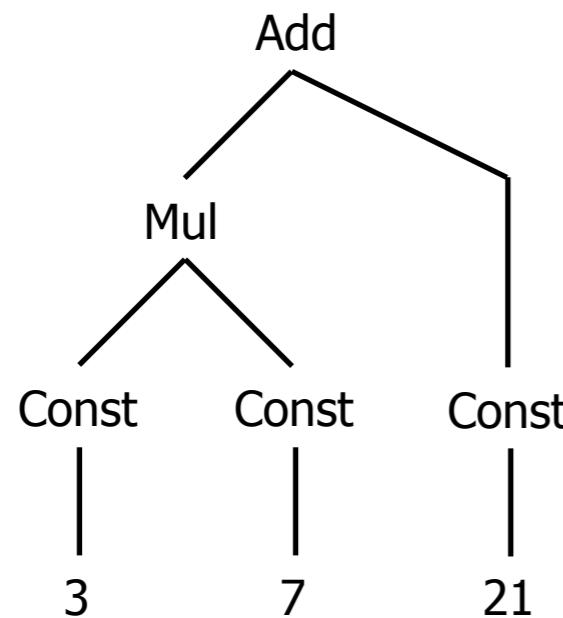
children are trees

term

constant

constructor

arguments are terms



```
Add(  
  Mul(  
    Const(3),  
    Const(7))  
, Const(21))
```

Tiger

context-free syntax

context-free syntax

Exp.Add = Exp "+" Exp

Exp.Sub = Exp "-" Exp

Exp.Mul = Exp "*" Exp

Exp.Div = Exp "/" Exp

Exp.Eq = Exp "=" Exp

Exp.Neq = Exp "<>" Exp

Exp.Gt = Exp ">" Exp

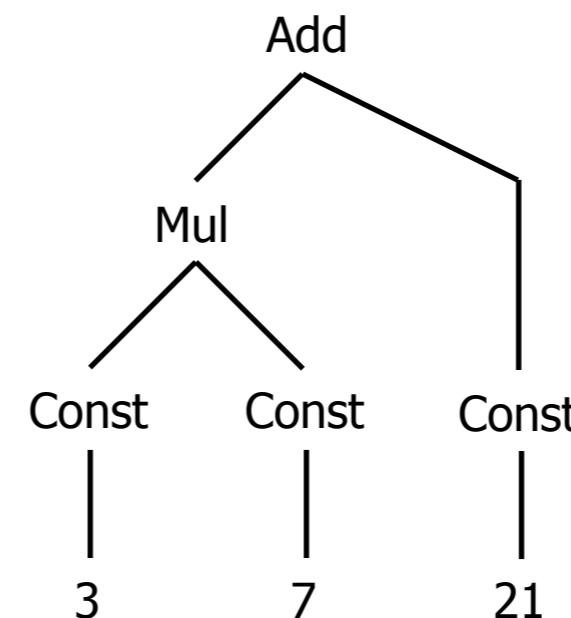
Exp.Lt = Exp "<" Exp

Exp.Gte = Exp ">=" Exp

Exp.Lte = Exp "<=" Exp

Exp.And = Exp "&" Exp

Exp.Or = Exp " | " Exp



Add(
Mul(
Const(3), Const(7))
, Const(21))

Tiger*

abstract syntax : algebraic signature

signature constructors

Uminus	:	Exp	\rightarrow	Exp		
Power	:	Exp	$*$	Exp	\rightarrow	Exp
Times	:	Exp	$*$	Exp	\rightarrow	Exp
Divide	:	Exp	$*$	Exp	\rightarrow	Exp
Plus	:	Exp	$*$	Exp	\rightarrow	Exp
Minus	:	Exp	$*$	Exp	\rightarrow	Exp
CPlus	:	Exp	$*$	Exp	\rightarrow	Exp
CMinus	:	Exp	$*$	Exp	\rightarrow	Exp
Eq	:	Exp	$*$	Exp	\rightarrow	Exp
Neq	:	Exp	$*$	Exp	\rightarrow	Exp
Gt	:	Exp	$*$	Exp	\rightarrow	Exp
Lt	:	Exp	$*$	Exp	\rightarrow	Exp
Geq	:	Exp	$*$	Exp	\rightarrow	Exp
Leq	:	Exp	$*$	Exp	\rightarrow	Exp
True	:	Exp				
False	:	Exp				
And	:	Exp	$*$	Exp	\rightarrow	Exp
Or	:	Exp	$*$	Exp	\rightarrow	Exp

SDF3

disambiguation

Tiger

lexical disambiguation

lexical syntax

```
ID  = [a-zA-Z] [a-zA-Z0-9\_]*
```

```
ID  = "nil" {reject}
```

```
INT = "-"? [0-9]+
```

lexical restrictions

```
ID  -/- [a-zA-Z0-9\_]
```

```
INT -/- [0-9]
```

Tiger

lexical disambiguation

lexical syntax

LAYOUT = "://" ~[\n\r]* NewLineEOF

NewLineEOF = [\n\r] | EOF

EOF =

LAYOUT = /* CommentPart* */

CommentPart = ~[*]

CommentPart = *

lexical restrictions

EOF -/- ~[] /* -/- [V]

Tiger

lexical disambiguation

lexical syntax

LAYOUT = "://" ~[\n\r]* NewLineEOF

NewLineEOF = [\n\r] | EOF

EOF =

LAYOUT = /* CommentPart* */

CommentPart = ~[*]

CommentPart = CommentEndChar

CommentEndChar = *

lexical restrictions

EOF -/- ~[] CommentEndChar -/- [\V]

Tiger

context-free disambiguation

lexical syntax

LAYOUT = [\t\n\r]

LAYOUT = // ~[\n\r]* NewLineEOF

LAYOUT = /* CommentPart* */

context-free restrictions

LAYOUT? -/- [\t\n\r]

LAYOUT? -/- [V]. [V]

LAYOUT? -/- [V]. [\n*]

Tiger

context-free syntax

context-free syntax

Exp.Add = Exp "+" Exp

Exp.Sub = Exp "-" Exp

Exp.Mul = Exp "*" Exp

Exp.Div = Exp "/" Exp

Exp.Eq = Exp "=" Exp

Exp.Neq = Exp "<>" Exp

Exp.Gt = Exp ">" Exp

Exp.Lt = Exp "<" Exp

Exp.Gte = Exp ">=" Exp

Exp.Lte = Exp "<=" Exp

Exp.And = Exp "&" Exp

Exp.Or = Exp " | " Exp

Tiger

context-free disambiguation

context-free syntax

```
Exp.Add = Exp "+" Exp {left}
Exp.Sub = Exp "-" Exp {left}
Exp.Mul = Exp "*" Exp {left}
Exp.Div = Exp "/" Exp {left}

Exp.Eq  = Exp "=" Exp {non-assoc}
Exp.Neq = Exp "<>" Exp {non-assoc}
Exp.Gt  = Exp ">" Exp {non-assoc}
Exp.Lt  = Exp "<" Exp {non-assoc}
Exp.Gte = Exp ">=" Exp {non-assoc}
Exp.Lte = Exp "<=" Exp {non-assoc}

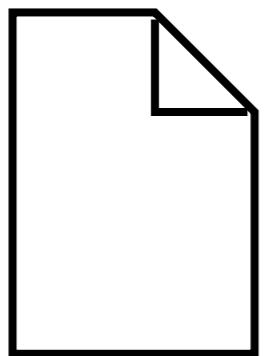
Exp.And = Exp "&" Exp {left}
Exp.Or  = Exp "|" Exp {left}
```

context-free priorities

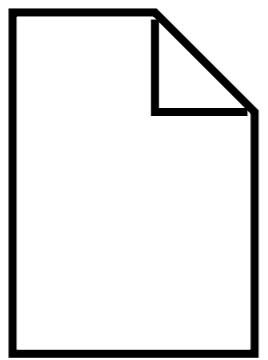
```
{ left:
  Exp.Mul
  Exp.Div
} > { left:
  Exp.Add
  Exp.Sub
} > { non-assoc:
  Exp.Eq
  Exp.Neq
  Exp.Gt
  Exp.Lt
  Exp.Gte
  Exp.Lte
} > Exp.And
> Exp.Or
```

Spoofax

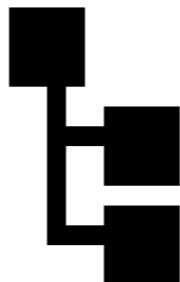
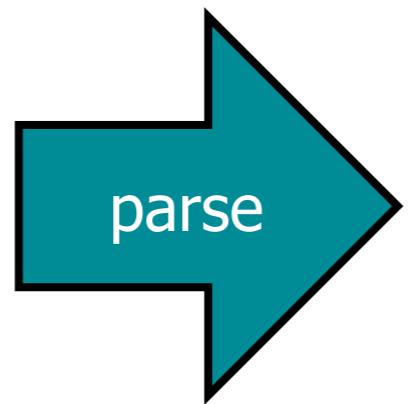
architecture

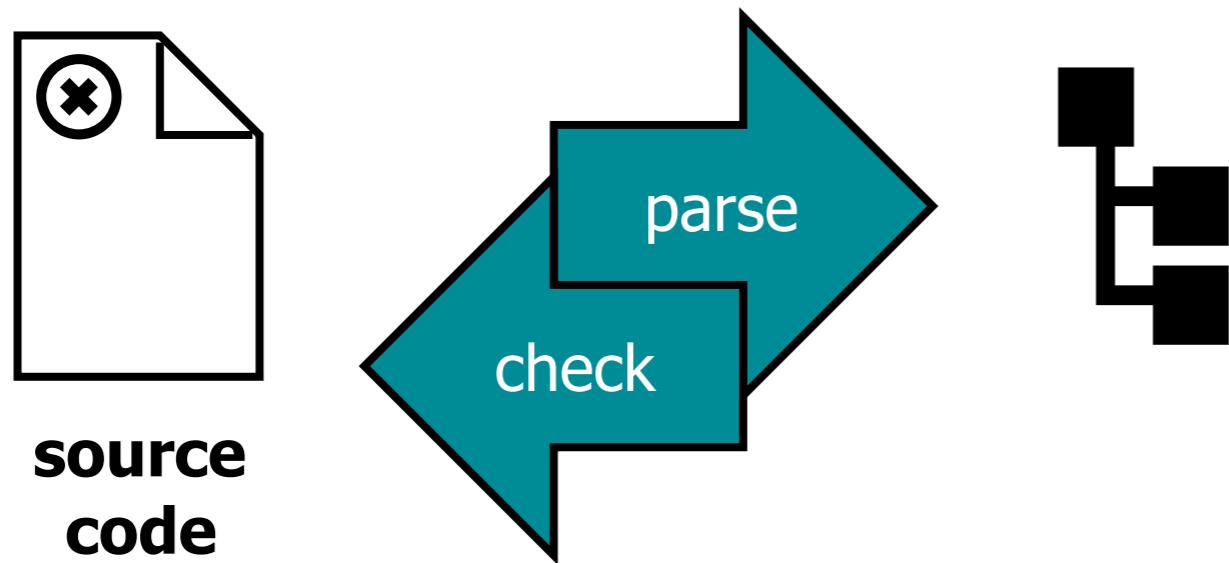


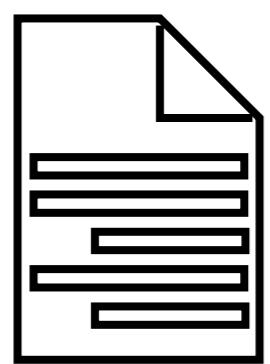
**source
code**



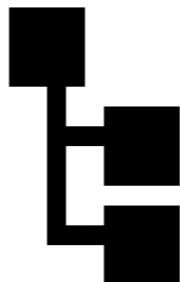
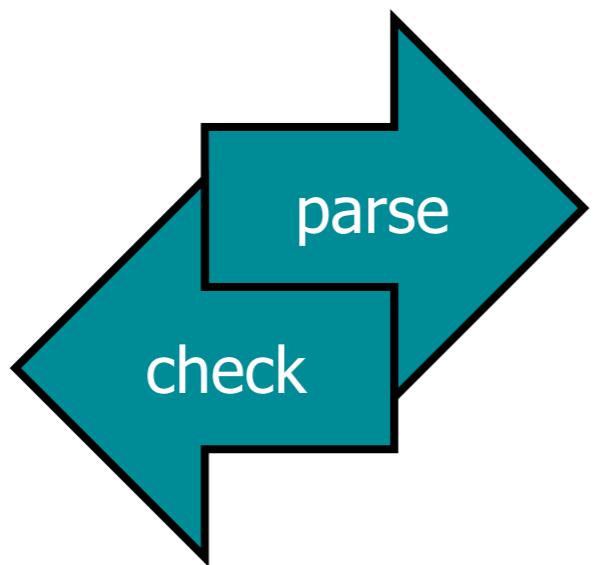
**source
code**

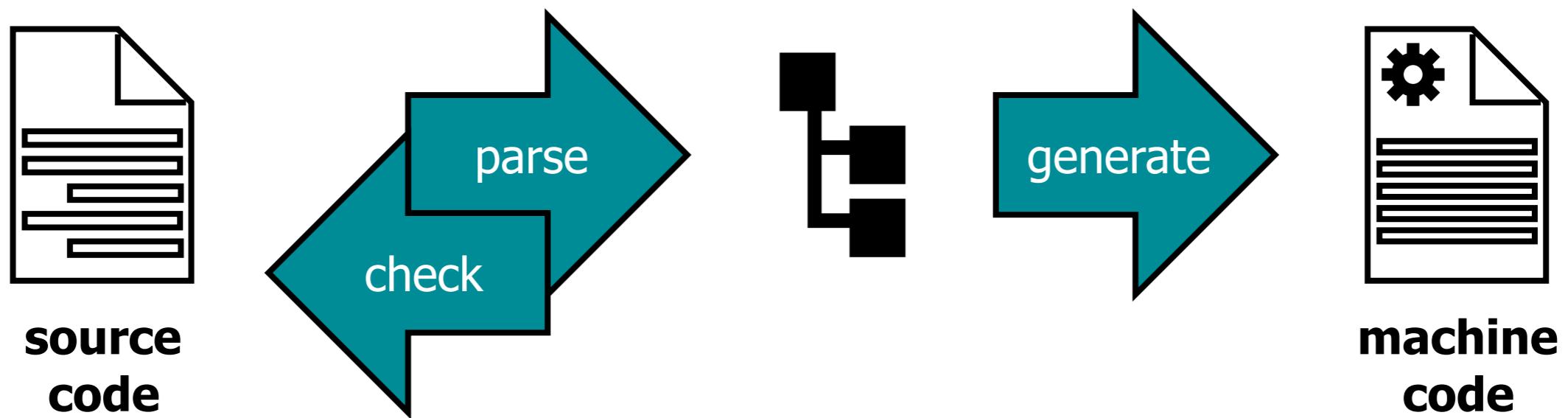






**source
code**





Language

Eclipse

Java

Programs

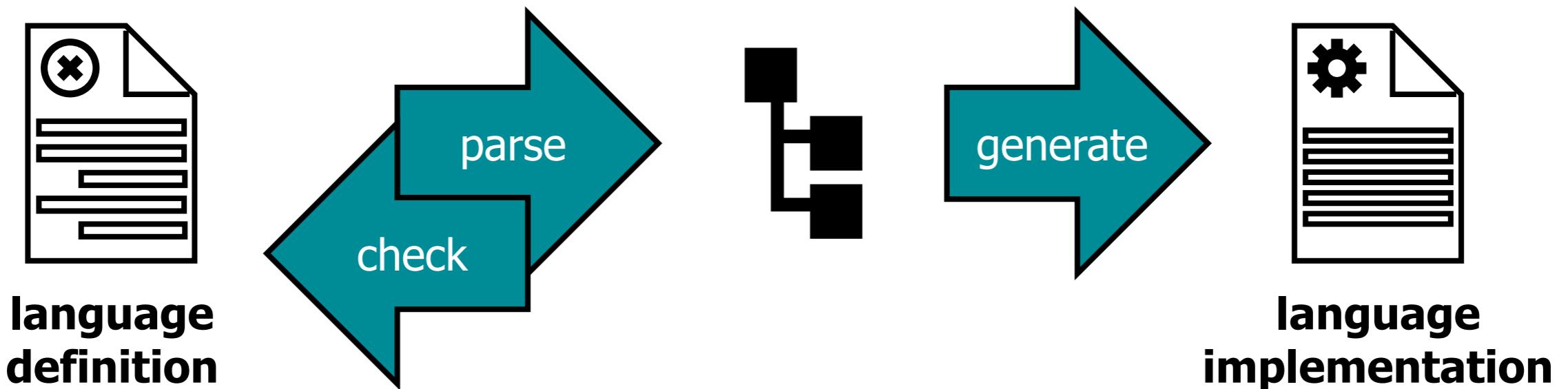
Fact.java

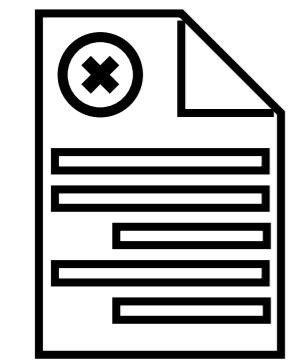
Java

Data

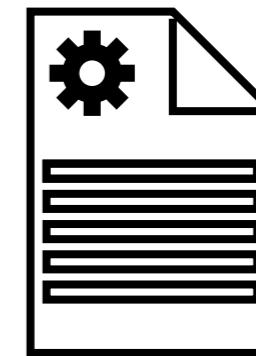
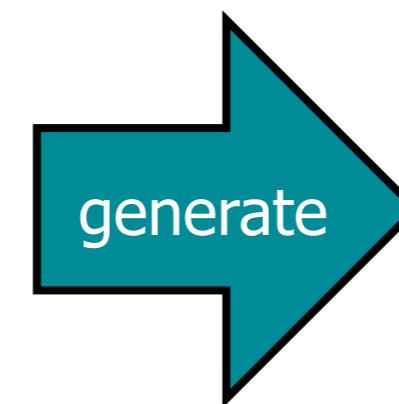
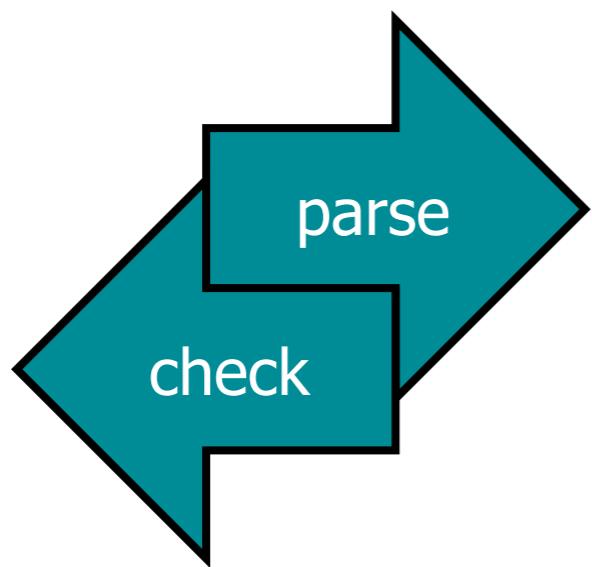
42

int

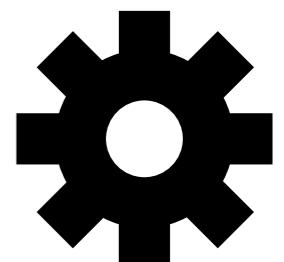




**syntax
definition**



**parse
table**



**generic
parser**

Language

Spoofax

SDF3

Language

Java

SDF3

Programs

Fact.java

Java

Data

42

int

context-free syntax

SDF3 in SDF3

context-free syntax

```
Grammar.Lexical = <  
  lexical syntax
```

```
    <Production*>
```

```
  >
```

```
Grammar.Contextfree = <  
  context-free syntax
```

```
    <Production*>
```

```
  >
```

```
Production.SdfProduction      = <<Symbol> = <Symbol*> <Attributes>>
```

```
Production.SdfProductionWithCons = <<SortCons> = <Symbol*> <Attributes>>
```

```
SortCons.SortCons = <<Symbol>.<Constructor>>
```

SPT
tests

syntax definition

concrete syntax

abstract syntax

SDF3

static semantics

name binding

type system

NaBL
TS

dynamic semantics

translation

interpretation

Stratego

ESV
editor

SPT
tests

syntax definition

concrete syntax

abstract syntax

SDF3

static semantics

name binding

type system

NaBL
TS

dynamic semantics

translation

interpretation

Stratego

ESV
editor

Spoofax

testing

test suites

```
module example-suite
```

```
language Tiger
```

```
start symbol Start
```

```
test name
```

```
[[...]]
```

```
parse succeeds
```

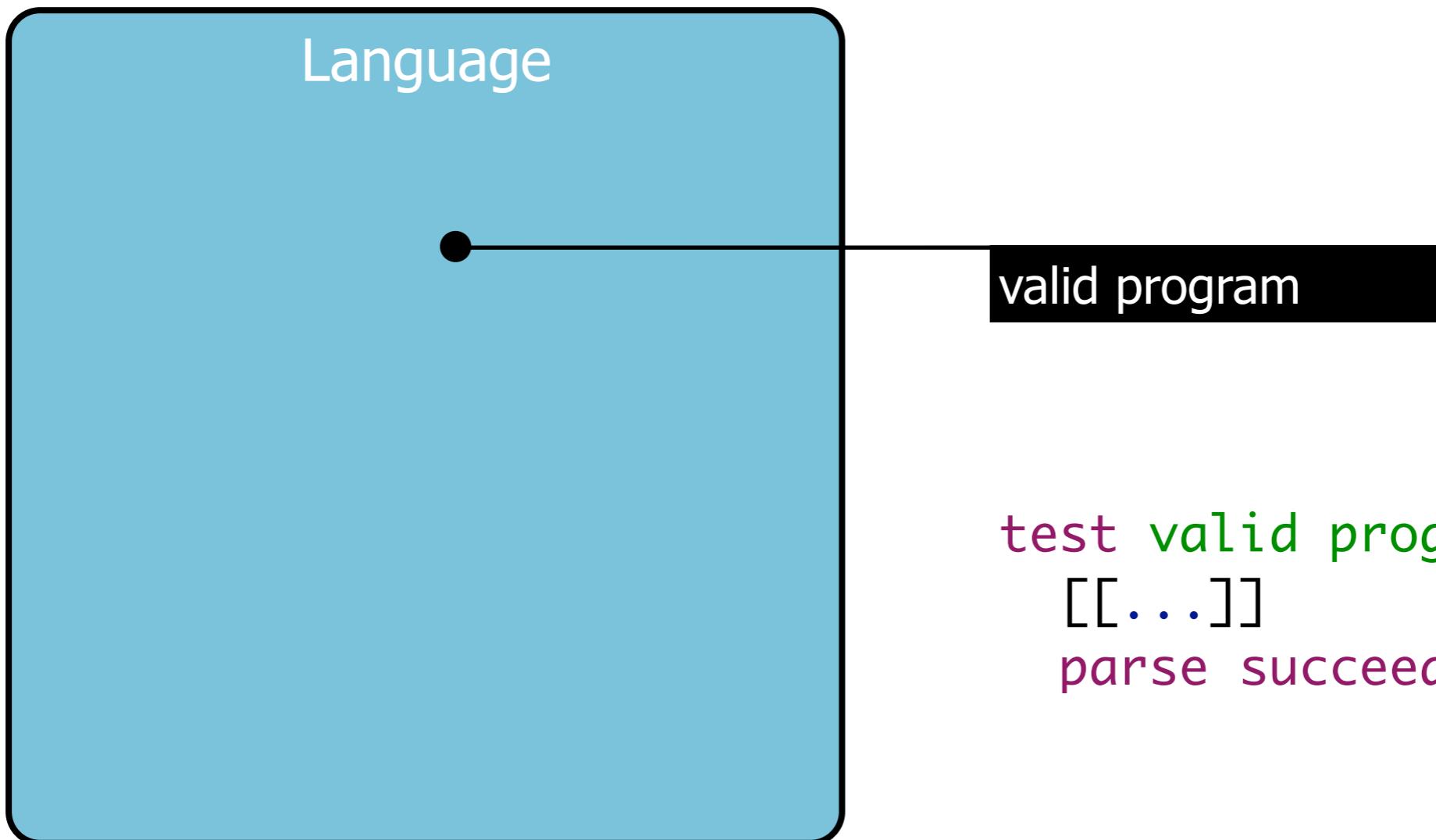
```
test another name
```

```
[[...]]
```

```
parse fails
```

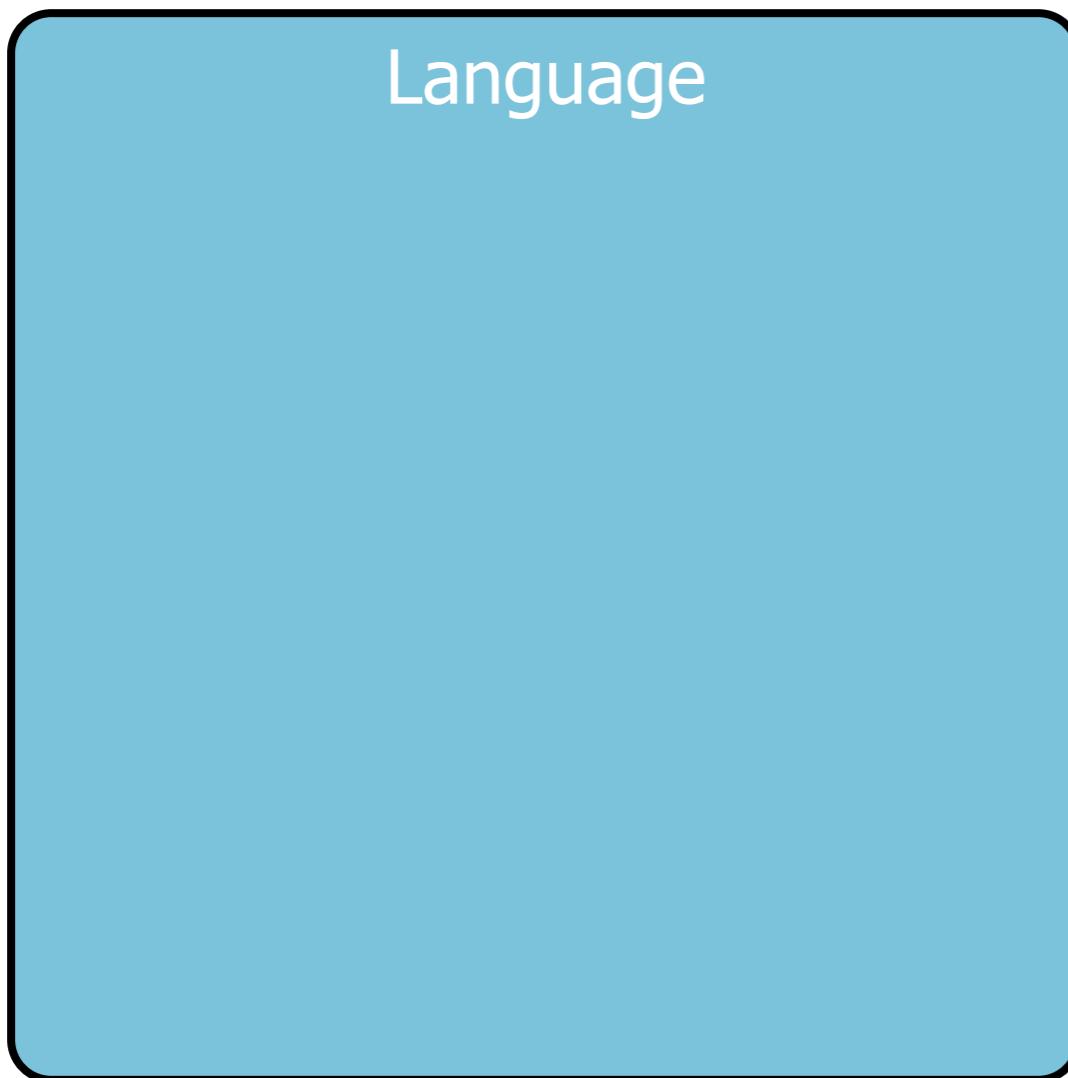
test cases

syntax



test cases

syntax



invalid program

test invalid program
[...]
parse fails

test cases

syntax

```
module syntax/identifiers
```

```
language Tiger start symbol Id
```

```
test single lower case [[x]] parse succeeds
```

```
test single upper case [[X]] parse succeeds
```

```
test single digit [[1]] parse fails
```

```
test single lc digit [[x1]] parse succeeds
```

```
test single digit lc [[1x]] parse fails
```

```
test single uc digit [[X1]] parse succeeds
```

```
test single digit uc [[1X]] parse fails
```

```
test double digit [[11]] parse fails
```

test cases

syntax

Language



test cases

ambiguities

module precedence

language Tiger start symbol Exp

Note : this does not actually work in Tiger, since () is a sequencing construct; but works fine in Mini-Java

test parentheses

$[(42)]$ parse to $[42]$

test left-associative addition

$[21 + 14 + 7]$ parse to $[(21 + 14) + 7]$

test precedence multiplication

$[3 * 7 + 21]$ parse to $[(3 * 7) + 21]$

test cases

ambiguities

module precedence

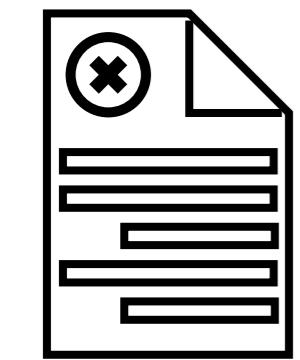
language Tiger start symbol Exp

```
test plus/times priority [[  
    x + 4 * 5  
]] parse to Plus(Var("x"), Times(Int("4"), Int("5")))
```

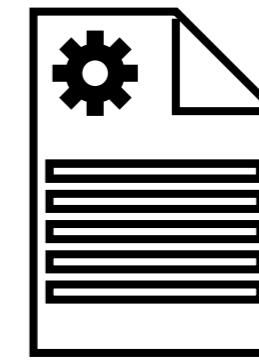
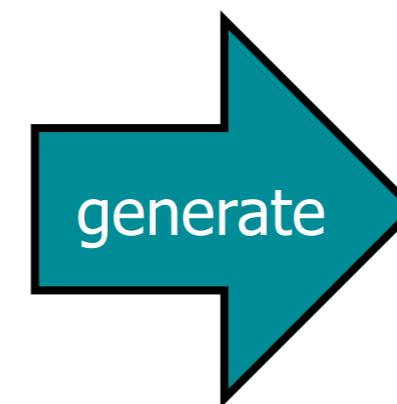
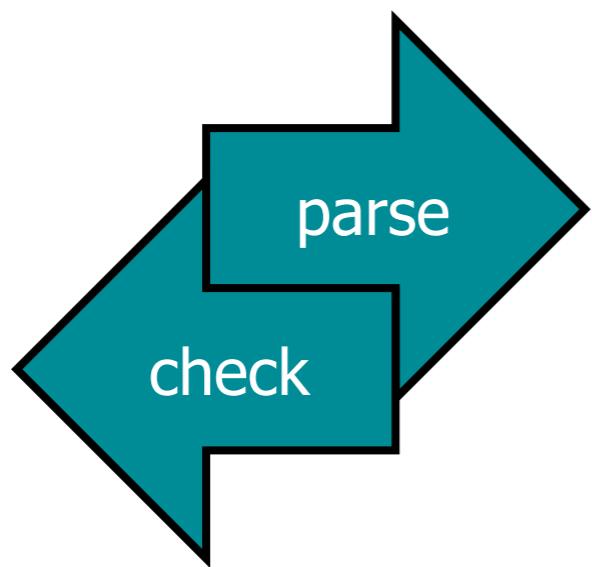
```
test plus/times sequence [[  
    (x + 4) * 5  
]] parse to Times(  
    Seq([Plus(Var("x"), Int("4"))])  
, Int("5"))  
)
```

Spoofax

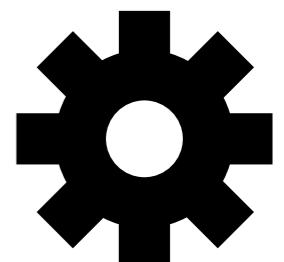
editors



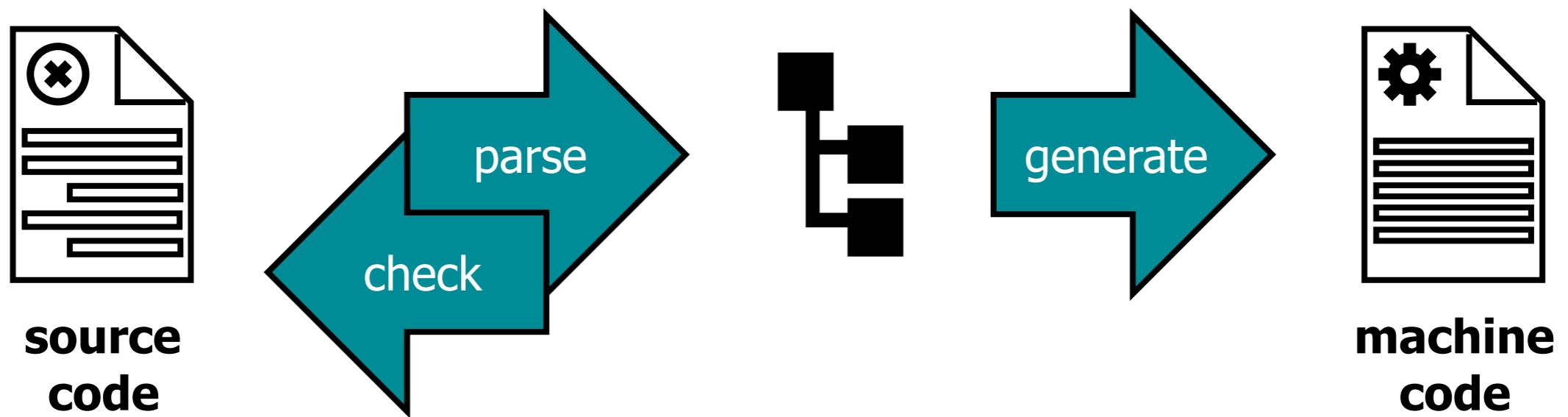
**syntax
definition**



**parse
table**



**generic
parser**



editor specification

```
module Tiger.main imports ...
```

```
language General properties
```

```
name: Tiger
id: org.metaborg.cube.tiger
extends: Root
description: "Spoofax-generated editor for the Tiger language"
url: http://metaborg.org

extensions: tig
table: include/Tiger.tbl
start symbols: Start

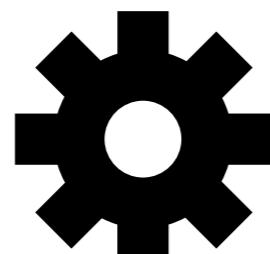
provider: include/Tiger.ctree
observer: editor-analyze (multifile)
on save: editor-save
```

syntax processing

language processors

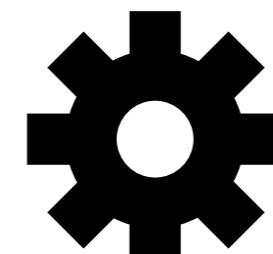
scanners & parsers

3 * 7 + 21

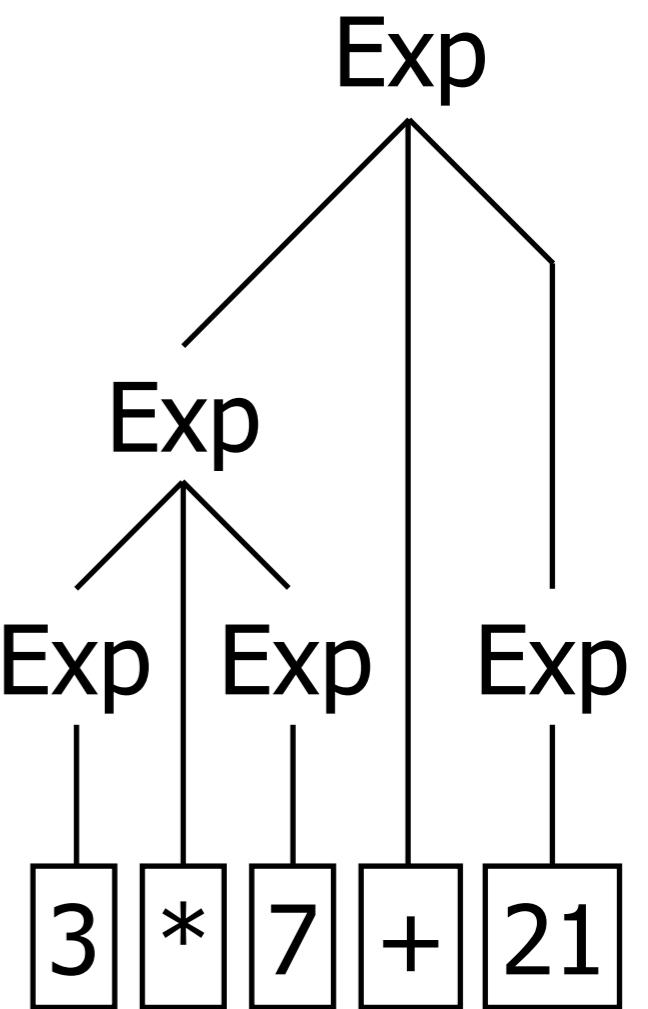


scanner

3 * 7 + 21

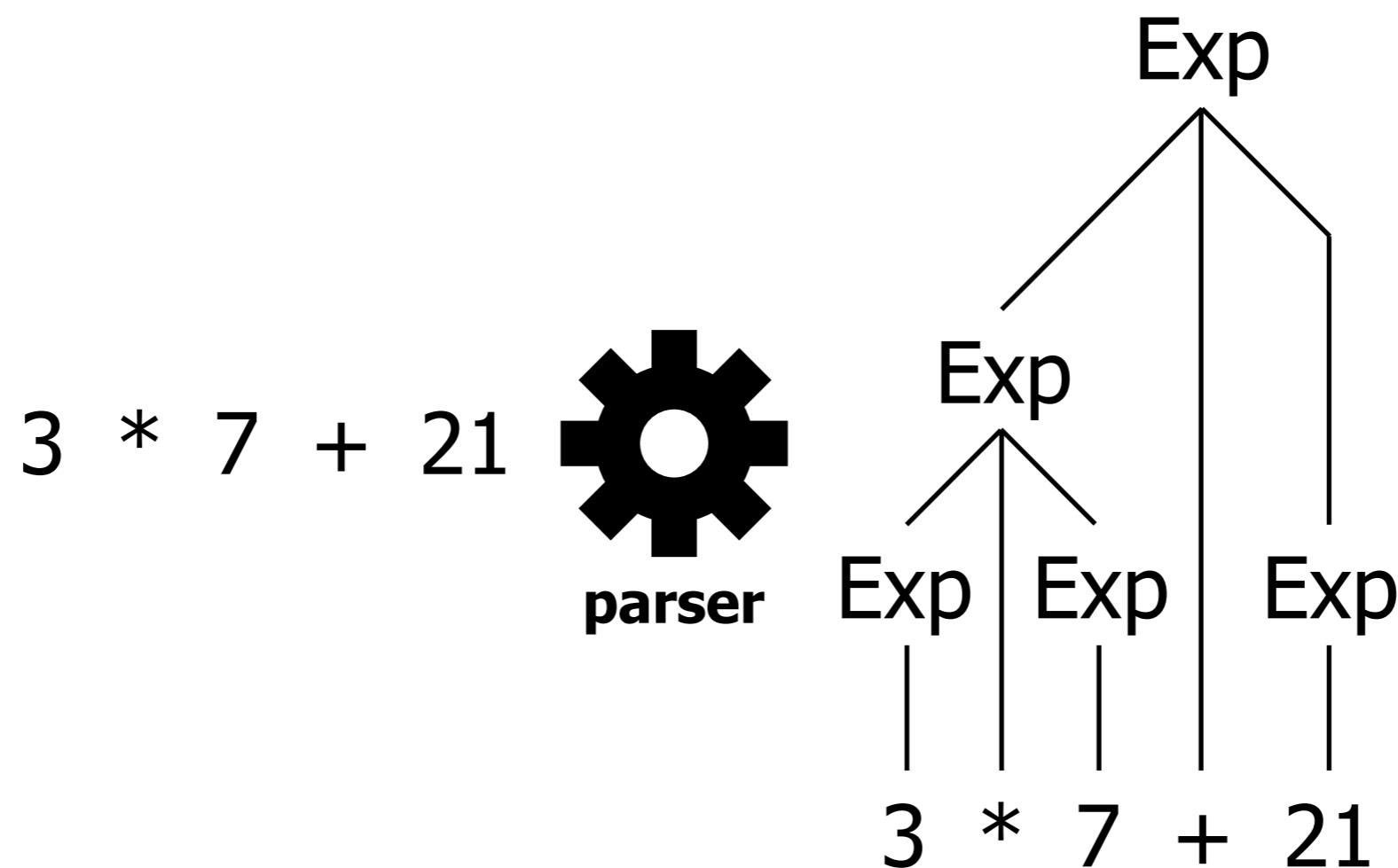


parser



language processors

scannerless parsers

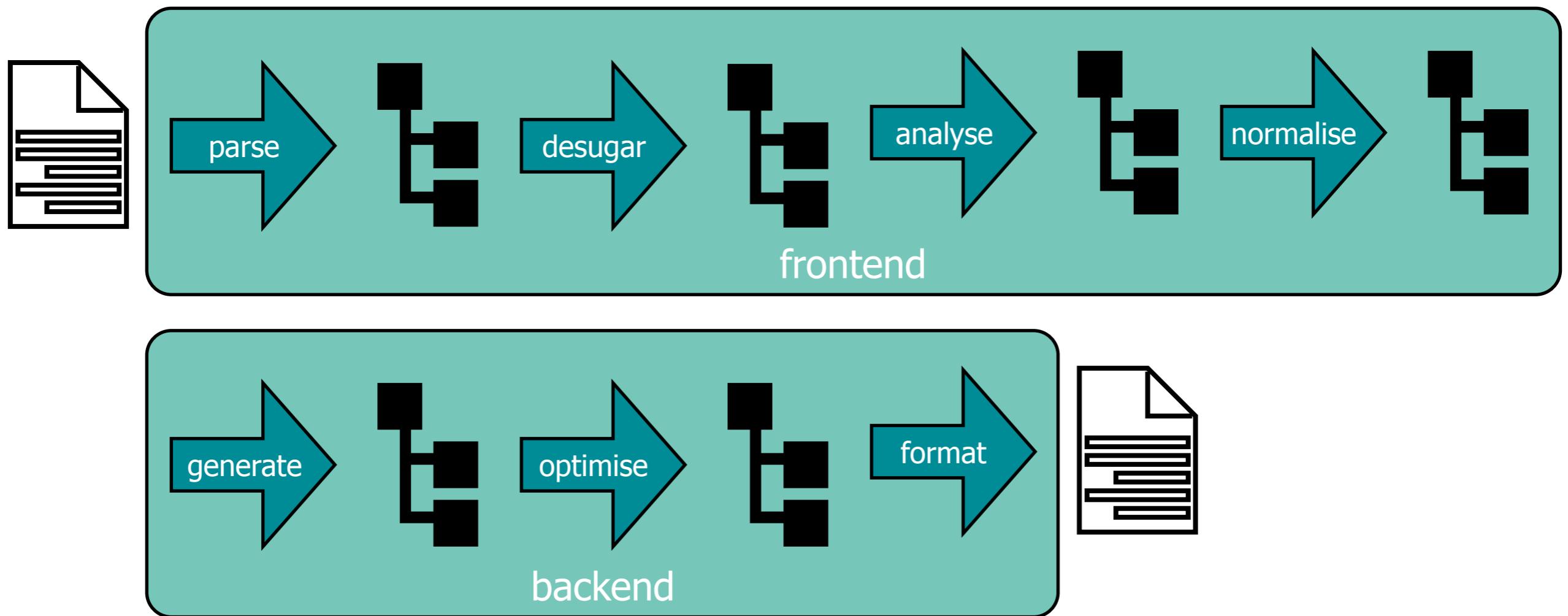


syntax processing

pretty-printing

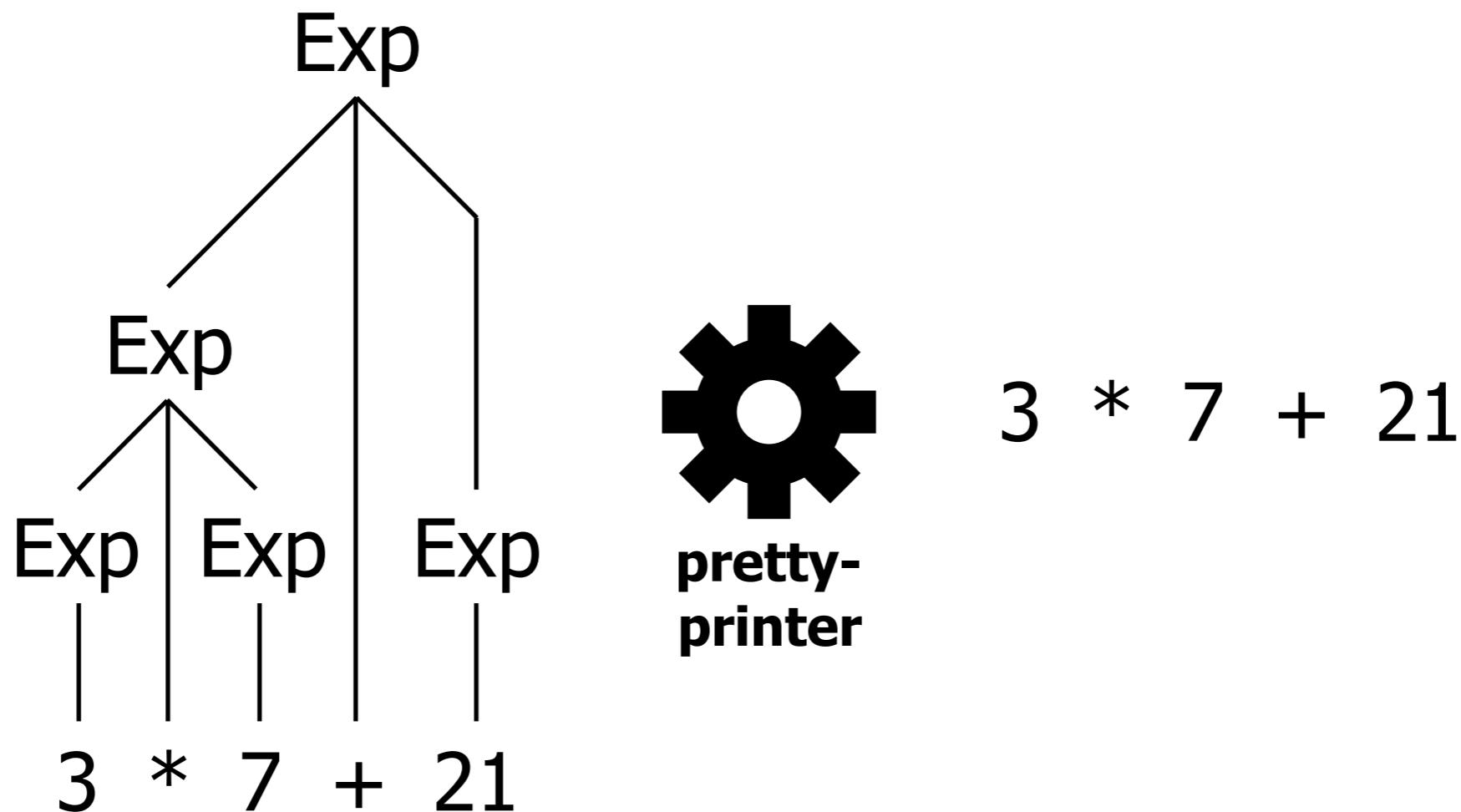
language processors

compilation by transformation



language processors

pretty-printers



language processors

pretty-printing

from ASTs to text

keywords

layout: spaces, line breaks,
indentation

specification

partially defined in grammar

missing layout

SDF3

production rules

context-free syntax

Exp.Nil = "nil"

Exp.IntC = INT

Exp.StringC = STRING

Exp.Call = ID "(" {Exp ","}* ")"

Exp.ArrayI = TypeId "[" Exp "] " of" Exp

Exp.RecordI = TypeId "{" {InitField ","}* "}"

InitField.FieldI = ID "=" Exp

SDF3

templates

context-free syntax

Exp.Nil = <nil>

Exp.IntC = INT

Exp.StringC = STRING

Exp.Call = <<ID> (<{Exp ","}*>)>

Exp.ArrayI = <<TypeId> [<Exp>] of <Exp>>

Exp.RecordI = <<TypeId> { <{InitField ","}*> }>

InitField.FieldI = <<ID> = <Exp>>

SDF3

formatted templates

context-free syntax

Exp.Nil = <nil>

Exp.IntC = INT

Exp.StringC = STRING

Exp.Call = <<ID>(<{Exp ", "}*>)>

Exp.ArrayI = <<TypeId>[<Exp>] of <Exp>>

Exp.RecordI = <
<TypeId> {
<{InitField ", \n"}*>
}>

InitField.FieldI = <<ID> = <Exp>>

box layout

basic boxes

“foo”

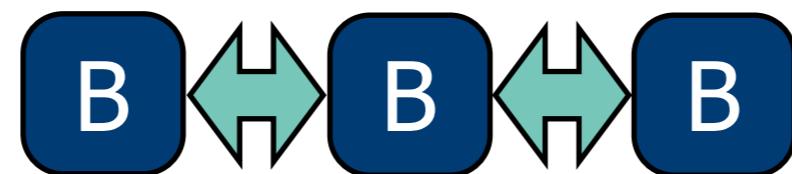
KW [“foo”]

_1

box layout

horizontal boxes

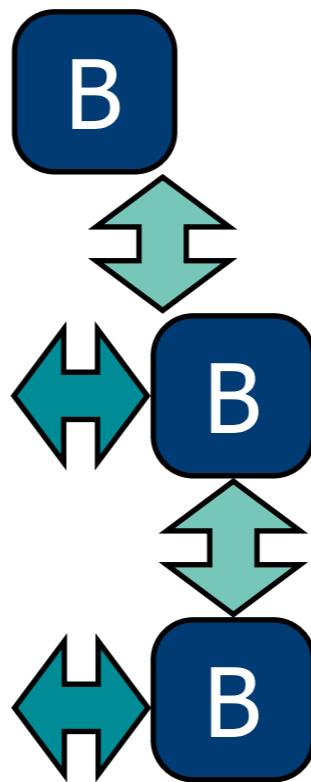
```
H hs=x [ B B B ]
```



box layout

vertical boxes

```
V vs=y is=i [ B B B ]
```

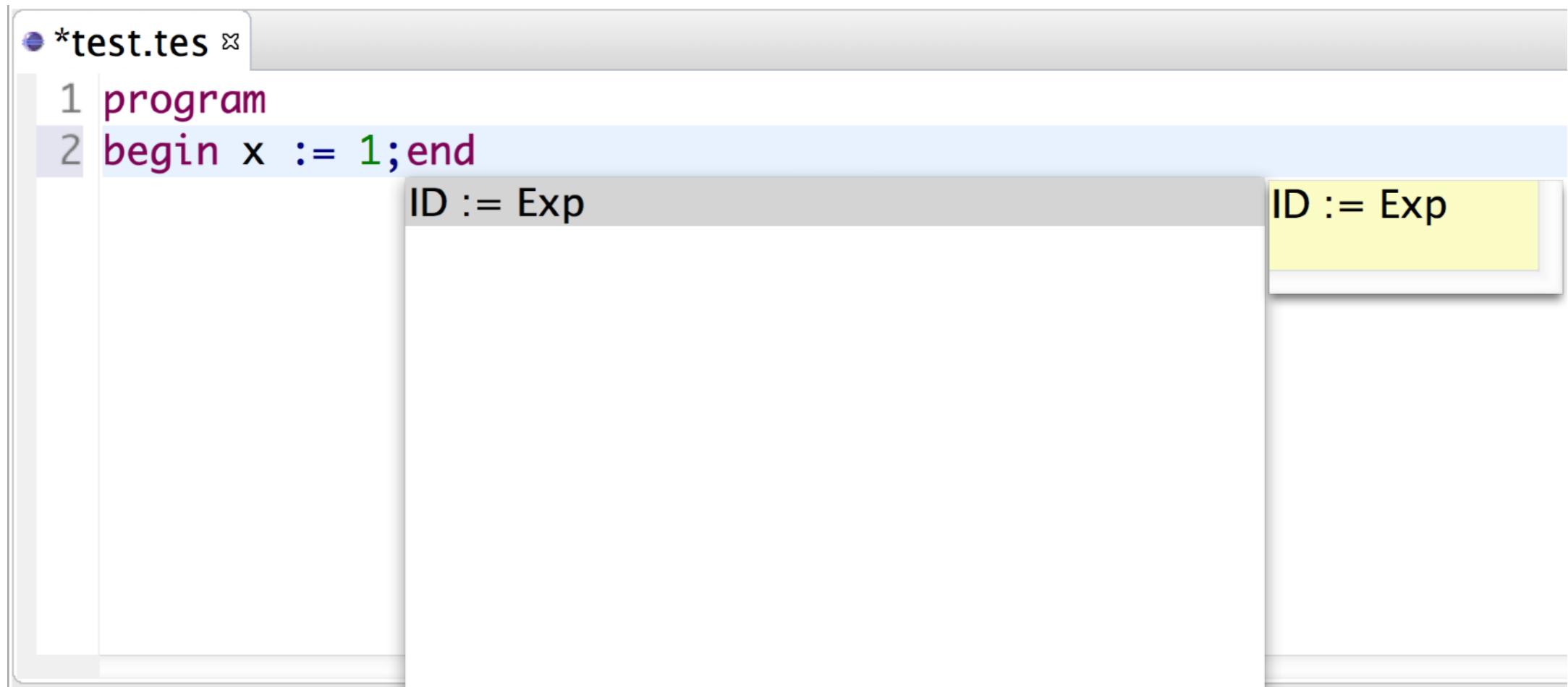


syntax processing

discovery

discovery

syntactic code completion



The screenshot shows a code editor window with the file name `*test.tes`. The code in the editor is:

```
1 program
2 begin x := 1;end
```

The word `begin` is highlighted in blue. The cursor is positioned after `x := 1;`. A completion dropdown menu is open, showing the suggestion `ID := Exp` in a yellow box. The menu has a bounding box of approximately [480, 300, 880, 850].

SDF3

formatted templates

context-free syntax

```
Exp.Nil          = <nil>
Exp.IntC         = INT
Exp.StringC      = STRING

Exp.Call          = <<ID>(<{Exp ", "}*>)>
Exp.ArrayI        = <<TypeId>[<Exp>] of <Exp>>
Exp.RecordI      = <
  <TypeId> {
    <{InitField ",\n"}*>
  }>

InitField.FieldI = <<ID> = <Exp>>
```

SDF3

generated completion templates

```
module src-gen/completions/Expressions-esv

completions
  completion template Exp : "nil" =
    "nil"

  completion template Exp : "ID()" =
    <ID:ID> "(" <:Exp> ")"

  completion template Exp : "TypeId[Exp] of Exp" =
    <TypeId:TypeId> "[" <Exp:Exp> "] of " <Exp:Exp>

  completion template Exp : "TypeId { }" =
    <TypeId:TypeId> " { \n \t" (cursor) "\n }" (blank)

  completion template InitField : "ID = Exp" =
    <ID:ID> " = " <Exp:Exp>
```

SDF3

improved templates

context-free syntax

```
Exp.Nil          = <nil>
Exp.IntC         = INT
Exp.StringC      = STRING

Exp.Call          = <<ID; text="m">(<{Exp ", "}*>)>

Exp.ArrayI        = <<TypeId; text="type">[<Exp; text="size">] of <Exp; text="value">>

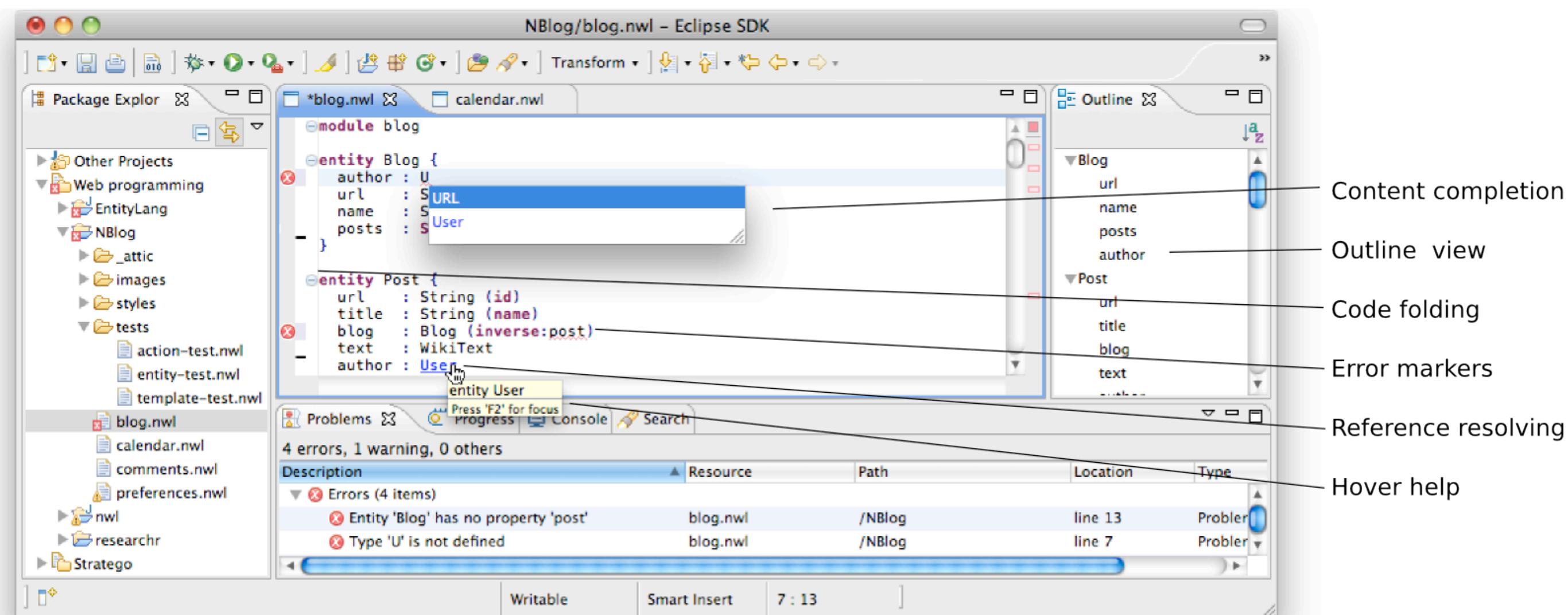
Exp.RecordI       = <
  <TypeId; text="type"> {
    <{InitField ",\n"}*>
  }>

InitField.FieldI = <<ID; text="var"> = <Exp; text="value">>
```

syntax processing

more editor services

editor services



Spoofax

generated highlighting rules

```
module libspoofax/color/default

imports

    libspoofax/color/colors

colorer // Default, token-based highlighting

keyword      : 127 0 85 bold
identifier   : default
string       : blue
number       : darkgreen
var          : 139 69 19 italic
operator     : 0 0 128
layout       : 63 127 95 italic
```

Spoofax

customised highlighting rules

```
module Tiger-Colorer

imports Tiger-Colorer.generated

colorer TU Delft colours

TUDlavender = 123 160 201

colorer token-based highlighting

layout  : TUDlavender
StrConst : darkgreen
TypeId   : blue
```

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