Example 1 Sampling

January 25, 2017

0.1 Make a sine wave which at 44100 Hz sampling rate has a frequency of 400 Hz at 1 second duration. Hence we need 44100 samples, and 400 periods of our sinusoid in this second. Hence we can write our signal in Python as:

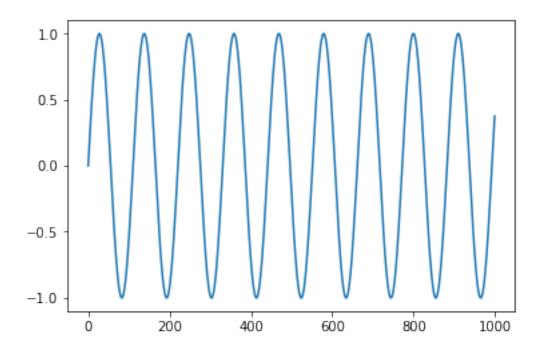
```
In [1]: %matplotlib inline
    import numpy as np
    import matplotlib.pyplot as plt
    fs = 44100
    f = 400.0
    s = np.sin(2*np.pi*f*np.arange(0, 1, 1.0/fs))
```

0.1.1 To listen to it, we use our sound library "sound.py", which you can find on Moodle Webpage:

```
In [2]: from sound import sound
In [3]: sound((2**15)*s,fs)
* done
```

0.1.2 Now plot the first 1000 samples:

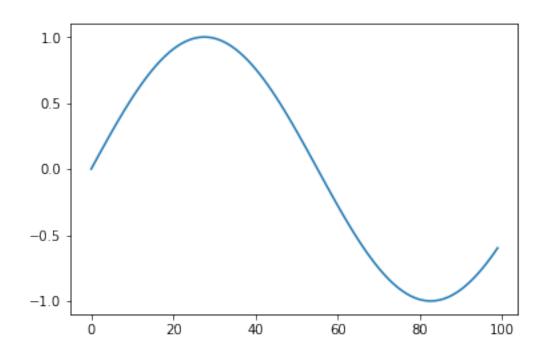
```
In [4]: plt.plot(s[0:1000])
Out[4]: [<matplotlib.lines.Line2D at 0x8400bb0>]
```



0.1.3 Next plot the first 100 samples:

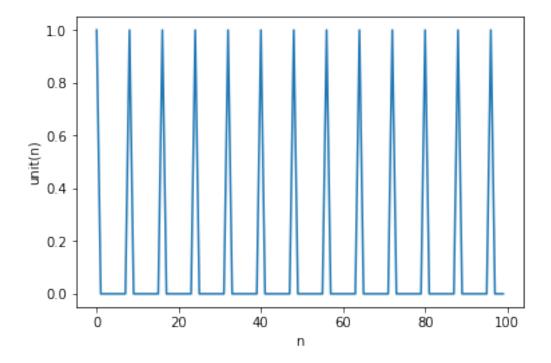
In [5]: plt.plot(s[0:100])

Out[5]: [<matplotlib.lines.Line2D at 0x8647750>]



Now we can multiply this sine tone signal with a unit pulse train, with N=8 i.e., downsampling while keeping the zeros. ### We generate the unit impulse train,

Out[6]: <matplotlib.text.Text at 0x86786b0>



0.1.4 Listen to it, with scaling to the value range for 16 bit/sample:

```
In [7]: sound(unit*2.0**15,44100)
* done
```

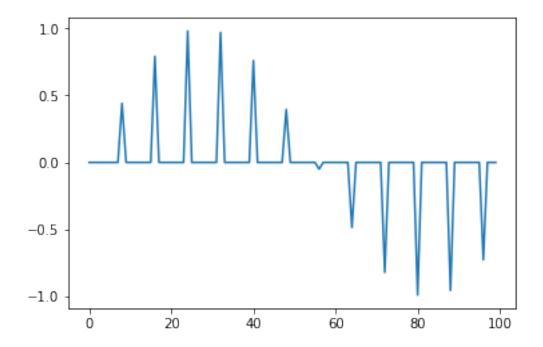
0.1.5 The multiplication with the unit impulse train:

```
In [8]: sdu=s*unit
```

(This multiplication is also called frequency mixing"). ### Now plot the result, the first 100 samples:

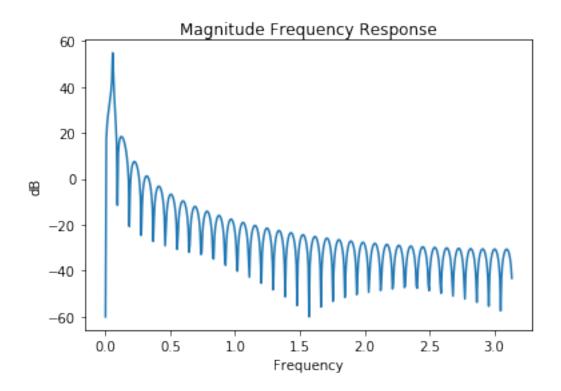
```
In [9]: plt.plot(sdu[0:100])
```

Out[9]: [<matplotlib.lines.Line2D at 0x8938f50>]

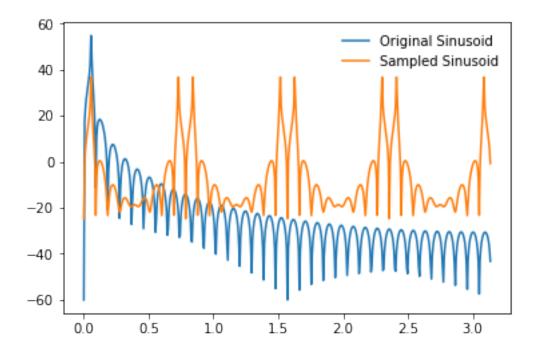


This is our signal still with the zeros in it. Now take a look at the magnitude spectrum (in dB) of the original signal s:

```
In [10]: from scipy.signal import freqz
    w, h = freqz(s)
    plt.plot(w, 20*np.log10(np.abs(h) + 1e-3)) #Adding 1e-3 to avoid log(0)
    plt.xlabel('Frequency')
    plt.ylabel('dB')
    plt.title('Magnitude Frequency Response')
Out[10]: <matplotlib.text.Text at 0x122a11f0>
```



The plot shows the magnitude of the frequency spectrum of our signal. Observe that the frequency axis (horizontal) is a normalized frequency, normalized to the Nyquist frequency as , in our case 22050 Hz. Hence our sinusoid should appear as a peak at normalized frequency 400.0/22050*pi=0.05699, which we indeed see. ### Now we can compare this to our signal with the zeros, sdu:



Here we can see the original line of our 400 Hz tone, and now also the 7 new aliasing components. Observe that always 2 aliasing components are close together. This is because the original 400 Hz tone also has a spectral peak at the negative frequencies, at -400 Hz, or at normalized frequency -0.05699.

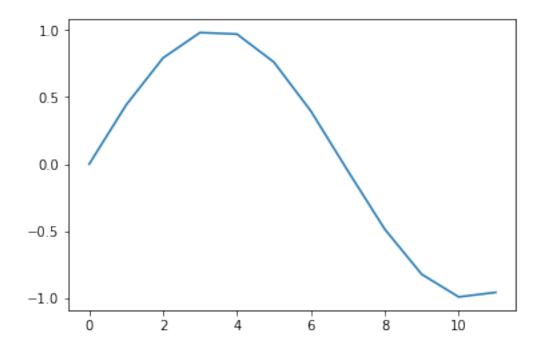
0.1.6 Now also listen to the signal with the zeros:

```
In [12]: sound(sdu*2.0**15,44100)
```

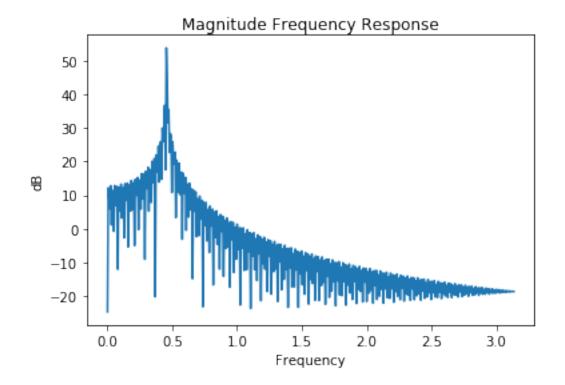
* done

Here you can hear that it sounds quite different from the original, because of the strong aliasing components!

0.1.7 Removing the zeros



0.1.8 We can now take a look at the spectrum with



Observe that the sine signal now appear at normalized frequency of 0.455, a factor of 8 higher than before, with the zeros in it, because we reduced the sampling rate by 8. This is because we now have a new Nyquist frequency of 22050/8 now, hence our normalized frequency becomes 4003.14/2205080.455. This means removing the zeros scales or stretches our frequency axis.

Observe that here we only have 100/812 samples left.