pyrecplotanimation

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1 This program prints out the info about the audio devices and its properties(e.g., default sampling rate). Also it shows a live plot of waveform of the recording it does, while the program runs.

1.0.1 Input:

As you run the program it starts recording thorugh the selected microphone device.

1.0.2 Output:

The outputs are as following: 1. In the console it prints out the counts of the devices, their input channels and the sampling rate it uses. 2. A live plot of the waveform being recorded (The output is a bit delayed as the processing takes some time)

Import the relevant modules

```
In []: """

Using Pyaudio, record sound from the audio device and plot, for 8 seconds, and display a Usage example: python pyrecplotanimation.py test.wav

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"""

%matplotlib inline
import pyaudio
import struct
import numpy as np
import sys
import wave
import matplotlib.pyplot as plt
import matplotlib.animation as animation
import pylab
import cv2
```

1.0.3 Note: Exclude '%matplotlib inline' when running the code in your IDE.

Define the variables

```
In [ ]: CHUNK = 1024 #Blocksize
        WIDTH = 2 #2 bytes per sample
        CHANNELS = 1 #2
        RATE = 32000 #Sampling Rate in Hz
        RECORD\_SECONDS = 70
In [ ]: fig, ax = plt.subplots()
        x = np.arange(0, CHUNK)
                                        # x-array
        #Scale axis as this sine function:
        line, = ax.plot(x, 20000.0*np.sin(x))
        def animate(i):
            # update the data
            #Reading from audio input stream into data with block length "CHUNK":
            data = stream.read(CHUNK)
            #Convert from stream of bytes to a list of short integers (2 bytes here) in "samples
            #shorts = (struct.unpack( "128h", data ))
            shorts = (struct.unpack( 'h' * CHUNK, data ));
            samples=np.array(list(shorts),dtype=float);
            #plt.plot(samples) #<-- here goes the signal processing.</pre>
            \#line.set\_ydata(np.loq((np.abs(pylab.fft(samples))+0.1))/np.loq(10.0))
            line.set_ydata(samples)
            return line,
        def init():
            line.set_ydata(np.ma.array(x, mask=True))
            return line,
        p = pyaudio.PyAudio()
        a = p.get_device_count()
        print("device count=",a)
        for i in range(0, a):
            print("i = ",i)
            b = p.get_device_info_by_index(i)['maxInputChannels']
            b = p.get_device_info_by_index(i)['defaultSampleRate']
            print(b)
        stream = p.open(format=p.get_format_from_width(WIDTH),
                        channels=CHANNELS,
                        rate=RATE,
                        input=True,
                        output=True,
```

```
print("* recording")
ani = animation.FuncAnimation(fig, animate, np.arange(1, 200), init_func=init, interval=25, blit=True)
plt.show()

# When everything done, release the capture
print("* done")

# f.close()
stream.stop_stream()
stream.close()
```

#input_device_index=3,
frames_per_buffer=CHUNK)