AMcomm

March 6, 2017

1 Program - AMcomm

Module for AM data communications with one frequenency channel for clock call with: python AMcomm.py

```
-Gerald Schuller, August 2014
```

• Import relevant modules.

```
In [1]: from numpy import *
        import pyaudio
        #Importiere meine Sound Library:
        import sound
        import matplotlib.pyplot as plt
        from writereadbits import *
```

• Define the variables:

```
In [2]: bitduration=0.1
    FS = 16000.0
    soundoutput = []
```

• Function that modulates a 1 bit:

```
In [3]: def one():
        global soundoutput
        #x (Zeit-Achse) Wert mit 32000 Werten pro Sekunde, also fuer 0.1
        #Sekunde Ton:
        x=arange(0,bitduration,1.0/FS)

        #frequenz: 1000 Hertz (Schwingungen pro Sekunde): Berechnung einer Sinus-Funktion
        # mit 1000 Perioden ueber 32000 x-Werten, als
        #Amplitudenwerte fuer den Lautsprecher fuer diese Frequenz und fuer
        #eine Abtastrate von 32000 Amplitudenwerten pro Sekunde. Fuer eine andere Frequenz m
        #veraendert werden, z.B. auf 10000 fuer 10000 Hertz:
```

```
si=sin(pi*2*x*1000);
#Clock frequenz 2000 Hz mit halber Laenge:
x=arange(0,bitduration/2,1.0/FS);
sic=sin(pi*2*x*2000);
#append zeros of half bit duration:
clocksig=append(sic,zeros(bitduration*0.5*FS));
#combine the "1" and the clocksignal:
#print(si.shape)
#print(clocksig.shape)
combined=(si+clocksig);
#plt.plot(combined)
#plt.show()
#Die 20000 ist die Amplitude (Lautstaerke). Maximum ist 32000. Die 32000 ist die
# Abtastrate, wievele
#Amplitudenwerte pro sekunde and den Lautspecher gegeben werden:
#sound.sound(combined*10000,32000)
soundoutput=concatenate((soundoutput,combined*10000))
```

• Function that modulates a 0 bit:

```
In [4]: def zero():
            "This function modulates a 0 bit"
            global soundoutput
            #Amplitude zero at 1000 Hz
            #Clock frequenz 2000 Hz mit halber Laenge:
            x = arange(0, bitduration / 2, 1.0/FS)
            sic = sin(pi * 2 * x * 2000);
            #append zeros of half bit duration:
            clocksig=append(sic,zeros(bitduration * 0.5 * FS))
            #sound.sound(clocksig*10000,32000)
            soundoutput = concatenate((soundoutput, clocksig * 10000))
In [5]: if __name__ == '__main__':
            #Write example bit string into file (for instance from an encoder):
            writebinaryfile('test.bin', '10101010111111111')
            #read bits from file, AM modulate them, and write modulated sound to sound file:
            #produce AM modulation:
```

```
x=arange(0,1,1.0/FS)
            soundoutput=sin(pi*2*x*1000)*10000;
            #Read to be transmitted bits from binary file:
            #bitstring=readbinaryfile('y00enc.bin')
            #bitstring=readbinaryfile('test.bin')
            #Try text file:
            bitstring=readbinaryfile('test.txt')
            #AM modulation for the bits:
            for bit in bitstring:
                if bit == '1':
                    one();
                    print("sende 1")
                else:
                    zero();
                    print("sende 0")
            #write AM modulated sound to file:
            sound.wavwrite(soundoutput,FS,"amfile.wav")
            print("geschriebene bits: ", len(bitstring))
            fig=plt.figure()
            fig.canvas.set_window_title('Erzeugtes AM Signal')
            plt.plot(soundoutput)
            plt.xlabel('Sample')
            plt.ylabel('Value')
            plt.show()
sende 0
sende 1
sende 0
sende 1
sende 0
sende 1
sende 0
sende 0
sende 0
sende 1
sende 0
sende 1
sende 0
sende 1
sende 0
sende 1
sende 0
sende 0
```

#1 Sekunde Vor-Ton 1000 Hz ohne clock SIgnal, zum Einpendeln der Verstaerkungsregelt

- sende 1
- sende 0
- sende 1
- sende 1
- sende 0
- sende 1
- sende 0
- sende 1
- sende 0
- sende 0
- Jenae o
- sende 1
- sende 0
- sende 0
- sende 1
- sende 0
- sende 1
- sende 1
- sende 0
- sende 1
- sende 1
- sende 0
- sende 0
- sende 0
- sende 1
- sende 1
- sende 0
- sende 1
- sende 1 sende 0
- sende 0
- sende 0
- sende 1
- sende 1
- sende 0
- sende 0
- sende 1
- sende 0
- sende 1
- sende 0
- sende 1
- sende 1
- sende 0
- sende 1
- sende 1 sende 1
- sende 0
- sende 0
- sende 1

```
sende 1
sende 0
sende 0
sende 0
sende 0
sende 1
sende 0
sende 1
sende 1
sende 1
sende 0
sende 1
sende 0
sende 1
sende 0
sende 0
sende 0
sende 0
sende 1
sende 0
sende 1
sende 0
('geschriebene bits: ', 88)
```

