CV2 Examples

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0.1 Program 1 - 'colormix'

Program to display the variable mix of the 3 primary colors. Outputs a window with color components(Red, Green, Blue) and with default color factors and a mix of it as well. * Import numpy and cv2.

```
In []: import numpy as np
          import cv2
```

• Initialize the variables for the dimension of color to be displayed.

```
In []: #Rows and columns of image:
    rows=200
    cols=250
    print(rows,cols)
    image=np.zeros((rows,cols,3))
```

• Default color factors.

```
In []: b=0.5
g=0.5
r=0.5
```

• Set the position of the color blocks to be displayed.

```
In []: bim=np.zeros((rows,cols,3))
        bim[50:150,30:130,0]=np.ones((100,100))
        gim=np.zeros((rows,cols,3))
        gim[50:150,100:200,1]=np.ones((100,100))
        rim=np.zeros((rows,cols,3))
        rim[100:200,60:160,2]=np.ones((100,100))
```

• Start capturing and display the window.

```
In [ ]: while(True):
```

```
image=b*bim+g*gim+r*rim;
cv2.putText(image,"Red +-: a/y, Green: s/x, Blue: d,c", (10,20), cv2.FONT_HERSHEY_SI
v2.putText(image,"Red:"+str(r)+" Green:"+str(g)+" Blue:"+str(b)+", quit:q", (10,40),
cv2.imshow('Color Mixture',image)
```

- The window provides controls to alter the color factors with following keyboard inputs
 - For color 'Red', 'a' & 'y' to increase and decrease the color factor respectively
 - For color 'Green', 's' & 'x' to increase and decrease the color factor respectively
 - For color 'Blue', 'd' & 'c' to increase and decrease the color factor respectively

```
In []:
             key=cv2.waitKey(1) & OxFF;
             if key == ord('a'):
                 r = r + 0.1;
                 r=np.clip(r,0,1)
             if key == ord('y'):
                 r = r - 0.1;
                 r=np.clip(r,0,1)
             if key == ord('s'):
                 g = g + 0.1;
                 g=np.clip(g,0,1)
             if key == ord('x'):
                 g = g - 0.1;
                 g=np.clip(g,0,1)
             if key == ord('d'):
                 b = b + 0.1;
                 b=np.clip(b,0,1)
             if key == ord('c'):
                 b = b - 0.1;
                 b=np.clip(b,0,1)
             if key == ord('q'):
                 break
```

• When everything done, release the capture

```
In [ ]: cv2.destroyAllWindows()
```

0.2 Program 2 - imagecolordisp

Program to display all possible display colors on the screen in a color triangle. * Import numpy and cv2.

```
In [ ]: import numpy as np
     import cv2
```

• Make frames of 300x300 pixels with 3 equal color components.

• Display the resulting frame.

• When everything done, close windows.

```
In [ ]: cv2.destroyAllWindows()
```

0.3 Program 3 - imagecolormixdisp

Program to display colors and color mix on the screen. * Import numpy and cv2.

```
In []: import numpy as np
          import cv2
```

• Make 2 color frames of 300x300 pixels with 3 equal color components.

• Mixing of colors with random factors.

```
In [ ]: Mischfarbe=0.2*Farbe1+0.8*Farbe2
```

• Display the resulting frame.

• When everything done, close windows.

```
In [ ]: cv2.destroyAllWindows()
```

0.4 Program - 4 imagecolortriangledisp

Program to display all possible display colors on the screen in a color triangle * Import numpy and cv2

• Make frames of 300x300 pixels with 3 equal color components:

```
In []: frame=np.zeros((300,300,3))
```

• 300 values between 0 and 1 for the entire intensity range on a diagonal matrix:

```
In [ ]: d=np.diag(np.linspace(1,0,300))
```

• Matrix with values from 0 to 1 from bottom to top:

```
In []: A = np.dot(d,np.ones((300,300)))
```

• Red component: Transposed, increasing values from 0 to 1 from left to right:

```
In []: frame[:,:,2]=np.fliplr(A.T)
```

• Green component: increasing values from 0 to 1 from bottom to top:

```
In [ ]: frame[:,:,1]=A
```

• Blue component: 1-R-G:

```
In [ ]: frame[:,:,0]=np.ones((300,300))-frame[:,:,1]-frame[:,:,2]
```

• Only keep lower triangle, where the Blue component is not negative:

• lower left Pixel, 1 to the right:

```
In [ ]: print('Lower left Pixel:',frame[299,0,:])
```

• upper left Pixel:

```
In []: print('Upper left Pixel:',frame[0,0,:])
```

• Lower right Pixel:

```
In [ ]: print('Lower right Pixel:',frame[299,299,:])
```

• Display the resulting color triangle

When everything done, close windows.

```
In [ ]: cv2.destroyAllWindows()
```

0.5 Program 5 - videorecdispRGBkey

Program to capture a video from a camera and display Original and R,G,B, components live on the screen, and switch them on and off with the keys r,g,b. * Import numpy and cv2.

```
In [ ]: import numpy as np
        import cv2
        cap = cv2.VideoCapture(0)
        Ron=True
        Gon=True
        Bon=True
        while(True):
            # Capture frame-by-frame
            [ret, frame] = cap.read()
            cv2.imshow('Original',frame)
            #Null Setzen von Farb-Komponenten:
            if Ron==False:
            #Probeweise nur Farbkomponenten durch setzen von den Y-Komponenten auf einen festen
                frame[:,:,2]=np.zeros(frame[:,:,2].shape);
            if Gon==False:
                frame[:,:,1]=np.zeros(frame[:,:,1].shape);
            if Bon==False:
                frame[:,:,0]=np.zeros(frame[:,:,0].shape);
```

Display resulting video Display text with putText(frame, text string, position, fontFace, fontScale, color, thickness)

• Key inputs:

- 'r' key to toggle red component of the video.
- 'g' key to toggle green component of the video.
- 'b' key to toggle blue component of the video.

• When everything done, release the capture

0.6 Program 6 - videorecencdecyiqkey

Program to capture a video from a camera, transform it to YIQ, transform it back, and display it live on the screen. * Import numpy and cv2

```
In []: import numpy as np
        import cv2
        from numpy.linalg import inv

cap = cv2.VideoCapture(0)
```

• YIQ transform matrix:

• Inverse color transform:Inverse matrix as array:

```
In []: Tinv=inv(T)

Yon=True
Ion=True
Qon=True

while(True):
    # Capture frame-by-frame
[ret, frame] = cap.read()
```

```
framerec=np.zeros(frame.shape);
# Display the original frame
cv2.imshow('Original',frame)
```

• Our operations on the frames come here##### Encoder ######Forwaerts Farb-Transformation im Encoder:Berechnung der Luminanz-Komponente Y und der Farb-Komponenten U und V:/256 because the result is float values which imshow expects in range 0...1:np.dot applies the matrix multiplication to the last axis, hence here the RGB axis:

Result is 3-dimensional matrix, rows x columns x color components

```
In [ ]: YIQ= np.dot(frame,T)/255.0
```

• ##### Decoder #####Inverse Farb-Transformation im Decoder:

```
In []:     if Yon==False:
          #Probeweise nur Farbkomponenten durch setzen von den Y-Komponenten auf einen feste
          YIQ[:,:,0]=np.ones(YIQ[:,:,0].shape)*0.5;
#Probeweise Null setzen von Farb-Komponenten:
          if Ion==False:
               YIQ[:,:,1]=np.zeros(YIQ[:,:,1].shape);
          if Qon==False:
                YIQ[:,:,2]=np.zeros(YIQ[:,:,2].shape);
```

• Inverse color transform: np.dot applies the matrix multiplication to the last axis, hence here the color axis:

```
In []: framerec=np.dot(YIQ,Tinv)
```

• Display reconstructed videoDisplay text with:

- Key inputs:
 - 'y' key to toggle Y component of the video.
 - 'i' key to toggle I component of the video.
 - 'q' key to toggle Q component of the video.
 - 'x' key to exit.

```
if key == ord('q'):
    Qon= not Qon
#Ende durch Taste "x":
if key == ord('x'):
    break
```

• When everything done, release the capture.

0.7 Program 7 - videorecencdecyuvkey

Program to capture a video from a camera, transform it to YUV, transform it back, and display it live on the screen * Import numpy and cv2

```
In []: import numpy as np
    import cv2

while(True):
    # Capture frame-by-frame
    [ret, frame] = cap.read()
    framerec=np.zeros(frame.shape);

# Display the original frame
    cv2.imshow('Original',frame)
```

• Our operations on the frames come here ###### Encoder ###### Forwaerts Farb-Transformation im Encoder: Berechnung der Luminanz-Komponente Y und der Farb-Komponenten U und V: Y= 0.114*B+0.587*G+0.299*R: /256 because the result is float values which imshow expects in range 0...1:

```
In []: Y=(0.114*frame[:,:,0]+0.587*frame[:,:,1]+0.299*frame[:,:,2])/255;
#U=B-Y:
U=frame[:,:,0]/255.0-Y;
#V=R-Y:
V=frame[:,:,2]/255.0-Y;
```

• ######Decoder ######Inverse Farb-Transformation im Decoder:

```
V=np.zeros(V.shape);

B=U+Y

R=V+Y

G=(Y-0.114*B-0.299*R)/0.587;
```

• Write the RGB components in the reconstruction frame.

• Display reconstructed video Display text with:

- Key inputs:
 - 'y' key to toggle Y component of the video.
 - 'u' key to toggle U component of the video.
 - 'v' key to toggle V component of the video.
 - 'q' key to exit.

• When everything done, release the capture

0.8 Program 8 - videorecprocyuv

Program to capture a video from a camera and display it live on the screen * Import numpy and cv2.

• Our operations on the frames come here Berechnung der Luminanz-Komponente Y: Y= 0.114*B*+0.587G+0.299*R : /256 because the result is float values which imshow expects in range 0...1:

```
In []: Y=(0.114*frame[:,:,0]+0.587*frame[:,:,1]+0.299*frame[:,:,2])/255;
#U=B-Y:
U=frame[:,:,0]/255.0-Y;
#V=R-Y:
V=frame[:,:,2]/255.0-Y;
```

• Display the resulting frame

• End by pressing the key 'q'.

• When everything done, release the capture