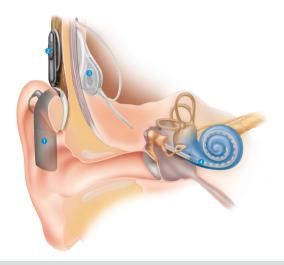
STOI-Optimized Pruned Recurrent Deep Autoencoders for Low-Complexity Compression of the Stimulation Patterns of Cochlear Implants at Zero Delay

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### Cochlear Implant (CI)





### Wireless Streaming for Cls























# Background





### Summary

- ► Cochlear Implants (CIs) can restore a sense of hearing
- ▶ Wireless audio streaming aims to improve speech understanding in background noise
- ► Coding of stimulation patterns of CI for low delay, low bitrate transmission<sup>12</sup>
- ightharpoonup pprox 4.67 kbit/s at zero delay and negligible objective speech intelligibility (VSTOI) degredation  $m ^{34}$

<sup>&</sup>lt;sup>1</sup> Hinrichs, R., Gajecki, T., Ostermann, J., Nogueira, W. (2019). "Coding of Electrical Stimulation Patterns for Binaural Sound Coding Strategies for Cochlear Implants".

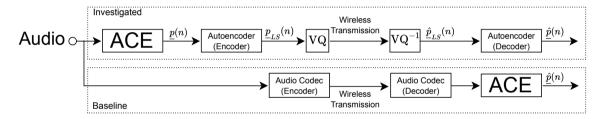
<sup>&</sup>lt;sup>2</sup>Hinrichs, R., Gajecki, T., Ostermann, J., Nogueira, W. (2021). "A subjective and objective evaluation of a codec for the electrical stimulation patterns of cochlear implants".

<sup>&</sup>lt;sup>3</sup>R. Hinrichs, et al. (2022), "Vector-Quantized Zero-Delay Deep Autoencoders for the Compression of Electrical Stimulation Patterns of Cochlear Implants using STOI,"

<sup>&</sup>lt;sup>4</sup>R. Hinrichs et al. (2023), "Vector-Quantized Feedback Recurrent Autoencoders for the Compression of the Stimulation Patterns of Cochlear Implants at Zero Delay,"

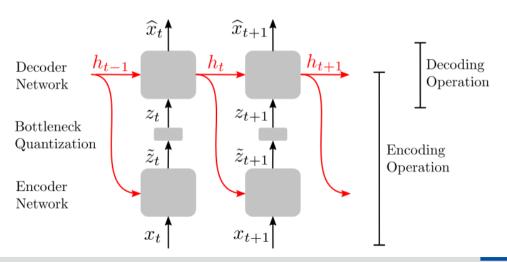
### Background





# Background/Feedback Recurrent Autoencoder (FRAE)





# Background





### Summary

- Cochlear Implants (CIs) can restore a sense of hearing
- Wireless audio streaming aims to improve speech understanding in background noise
- ▶ Coding of stimulation patterns of CI for low delay, low bitrate transmission<sup>56</sup>
- ightharpoonup pprox 4.67 kbit/s at zero delay and negligible objective speech intelligibility (VSTOI) degredation  $m ^{78}$

#### Motivation

- ▶ Very limited computational resources on Cl signal processors (e.g. 100-300 kB RAM)
- ▶ Model pruning for reduction of memory and cpu requirements

<sup>&</sup>lt;sup>5</sup> Hinrichs, R., Gajecki, T., Ostermann, J., Nogueira, W. (2019). "Coding of Electrical Stimulation Patterns for Binaural Sound Coding Strategies for Cochlear Implants".

<sup>&</sup>lt;sup>6</sup> Hinrichs, R., Gajecki, T., Ostermann, J., Nogueira, W. (2021). "A subjective and objective evaluation of a codec for the electrical stimulation patterns of cochlear implants".

<sup>7</sup> R. Hinrichs, et al. (2022), "Vector-Quantized Zero-Delay Deep Autoencoders for the Compression of Electrical Stimulation Patterns of Cochlear Implants using STOI,"

<sup>&</sup>lt;sup>8</sup>R. Hinrichs et al. (2023), "Vector-Quantized Feedback Recurrent Autoencoders for the Compression of the Stimulation Patterns of Cochlear Implants at Zero Delay,"

### **Pruning**



#### Pruning methods for neural networks usually consist of two-stages:

- ▶ The actual pruning
- Finetuning

#### Common pruning criteria:

- Magnitude-informed
- ► Loss-change:
  - Gradient-informed
  - Magnitude + Gradient-informed (Movement Pruning)
  - Hessian-informed

#### Core issue:

Optimal pruning "direction"

# **Novel Pruning Method**



Pruning P of a neural network with weights  $\omega$ :

$$P:\omega\to\hat{\omega}$$

with

$$\hat{\omega}_i \equiv P(\omega)_i = \begin{cases} 0 & i \in I_{pruned} \\ \omega_i & i \notin I_{pruned} \end{cases}$$

This is equivalent to

$$\hat{\omega} = \omega + \Delta \omega$$

with

$$\Delta\omega_i = \begin{cases} 0 & i \notin I_{pruned} \\ -\omega_i & i \in I_{pruned} \end{cases}$$

I call  $\Delta\omega$  the pruning direction.

### **Novel Pruning Method**



#### Issue of conventional pruning criteria:

- ▶ Pruning criteria based on loss changes attempt to find pruning direction based on derivatives of loss function
- But: Derivatives, evaluated at a single point, give local information only!
- In general, finite Taylor's expansion does not allow to globally assess loss changes
- ▶ If the network "knew", it was going to be pruned, weights more suitable for pruning could be found

#### Idea:

Choose a pruning direction and teach the network to be robust to it!

### Pruning-aware Training



Given a loss  $\mathcal{L}_{\omega}$ , we can construct a pruning-aware (PA) loss according to

$$\mathcal{L}^{PA}_{\omega_n} = \mathcal{L}_{\omega_n} + \alpha |\mathcal{L}_{\omega_n} - \mathcal{L}_{\omega_n + \Delta \omega_n}|$$

with a given pruning direction  $\Delta\omega_n$  (e.g. magnitude-informed) at iteration n and weighting factor  $\alpha>0$ .

To allow the network to  $\emph{gradually}$  reconfigure itself,  $\Delta\omega_n$  is computed according to

$$\Delta\omega_n = g(\frac{n}{\#iterations})\tilde{\Delta\omega_n}$$

with perturbation–function  $g:[0,1]\to [0,1]$ .  $\tilde{\Delta\omega}_n$  is the magnitude–informed pruning direction in iteration n.

# Benefits of Pruning-aware Training



Gradually introducing the loss change due to pruning during training achieves two goals:

- ▶ The *global* loss change due to perturbating the weights is captured
- ▶ The network can reconfigure itself to be more robust towards pruning

In principle, this approach should allow to automatically yield networks optimally robust towards pruning – possibly independent of the network topology

Disadvantage: Slight to moderate increase in training complexity

### Methods and Materials





### Training and Evaluation

- lacktriangle Models: Pretrained FRAEs with 6 bit vector quantization (pprox 4.67 kbit/s after entropy-coding)
- Optimizer: Stochastic Perturbation Simultenous Approximation (SPSA)
- Loss: Vocoder Short-Time Objective Intelligibility measure (VSTOI)
- Baseline: Magnitude-informed pruning + finetuning

#### Data<sup>s</sup>

- TIMIT + Noise (Head-related transfer functions)
- Noise: -5 dB, ..., 40 dB; restaurant, bus, office and CCITT-noise
- Acoustic scenarios: anechoic, cafeteria, office
- ► Sound Coding Strategy: Advanced Combinational Encoder (ACE)

<sup>&</sup>lt;sup>9</sup> Hinrichs, R. et al. (2023), "Vector-Quantized Feedback Recurrent Autoencoders for the Compression of the Stimulation Patterns of Cochlear Implants at Zero Delay", DSP 2023

# Pruning-aware Training





- ▶ 1000 iterations of training with pruning-aware loss
- $\blacktriangleright \ g(t) \in \{t,t^2,t^3\}$
- $\qquad \alpha \in \{0.5, 0.75, 1.0, 1.25, 1.5\}$
- ► Magnitude-informed pruning after training
- ▶ 7000 iterations of finetuning (8000 iterations for baseline)
- $\qquad \qquad \textbf{Pruning rate } pr \in \{0.05, 0.1, \dots, 0.95\}$
- Pruning-rates trained separately
- Whole model and decoder-only pruning

### **SPSA**



Update equation:

$$\underline{\omega}_{k+1} = \underline{\omega}_k + a_k \frac{(y_{k+1}^+ - y_{k+1}^-)}{c_k} \Delta_k,$$

with  $y_{k+1}^\pm=f(\underline{\omega}_k\pm c_k\Delta_k)$ ,  $\Delta_k\in\{-1,1\}^N$  iid noise,  $a_k,c_k>0$  with  $a_k,c_k\to 0$ . f is the objective function of interest – in our case VSTOI of coded stimulation patterns.

 $a_k$  and  $c_k$  are computed according to (a  $=1, \gamma=0.602, \beta=0.101$ )

$$a_k = \frac{a}{(A+k+1)^{\gamma}}$$

and

$$c_k = \frac{c}{(k+1)^{\beta}}.$$

 ${\cal A}$  and c are obtained through hyperparameter optimization  $^{10}$ .

Hinrichs, R. et al. (2023), "Vector-Quantized Feedback Recurrent Autoencoders for the Compression of the Stimulation Patterns of Cochlear Implants at Zero Delay", DSP 2023

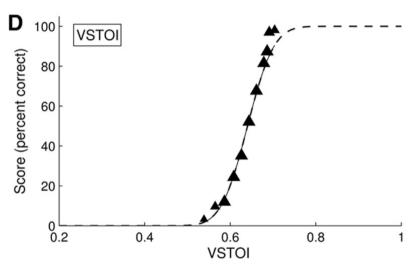
### **Preliminary Comments**



- ► Pruning of large neural networks (e.g. ResNets) sees little performance decay at very high pruning rates (e.g. 99 %)
- We cannot expect extreme overparametrization due to model sizes ( $\approx$  3,300–10,000 parameters)
- ▶ Therefore we cannot expect similar high pruning rates without considerable degredation
- ▶ Minor VSTOI Scores changes capture considerable changes in recognition scores

### VSTOI to Word Recognition Score

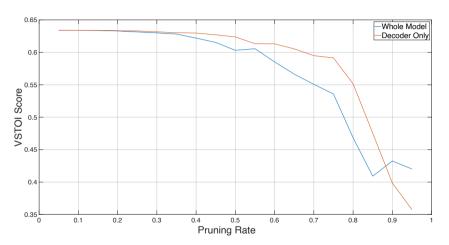




Watkins et al. (2018), "An Evaluation of Output Signal to Noise Ratio as a Predictor of Cochlear Implant Speech Intelligibility", Ear and Hearing

### Results/Baseline

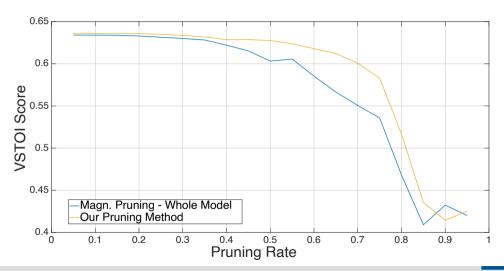




Baseline: Magnitude-Pruning (before finetuning)

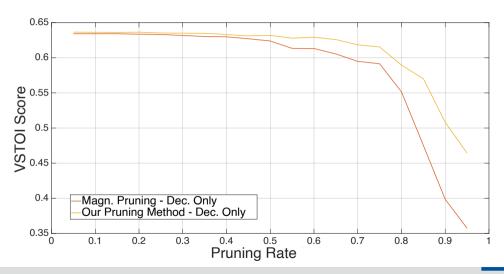
# Results/Whole Model Pruning





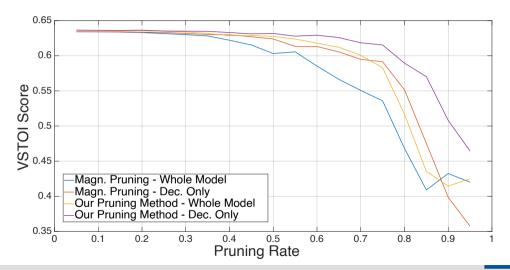
# Results/Decoder Only Pruning





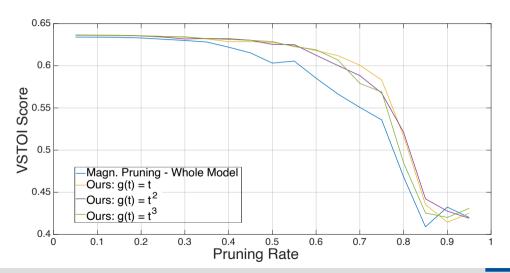
# Results/Whole Model and Decoder Only Pruning





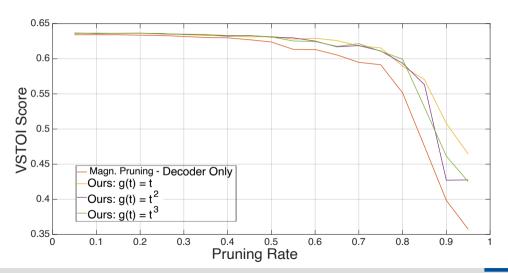
# Results/Impact of Perturbation Function





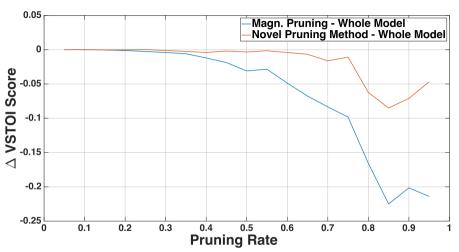
# Results/Impact of Perturbation Function





# Results/Gained Robustness towards Pruning

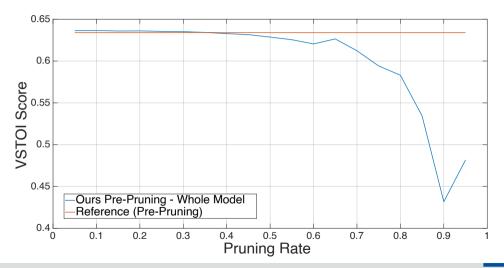




 $\Delta VSTOI\ Score :=$  VSTOI Score after pruning - VSTOI Score before pruning

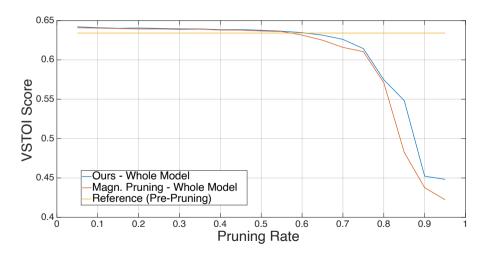
# Results/Gained Robustness towards Pruning





# Results/Finetuning (Preliminary)





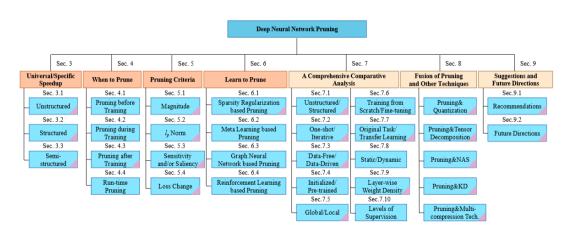
### **Discussion and Conclusion**



- ► Pruning of deep recurrent autoencoders for low-complexity compression of the stimulation patterns of cochlear implants at zero latency
- Pruning-aware training achieved considerable improvements in post-pruning VSTOI scores
- Improvements for decoder-only and whole model pruning
- Requires additional forward/backward pass -> Minor to moderate increase in training complexity
- Post-finetuning difference to baseline smaller
- ▶ Little reduction of VSTOI scores post-finetuning up to a pruning rate of 65 %
- Greatest impact of training in last 100 iterations
- More aggressive weight perturbation may allow to reduce training time or to improve results

### Backup





Cheng et al (2024), "A Survey on Deep Neural Network Pruning: Taxonomy, Comparison, Analysis, and Recommendations", arXiv:2308.06767