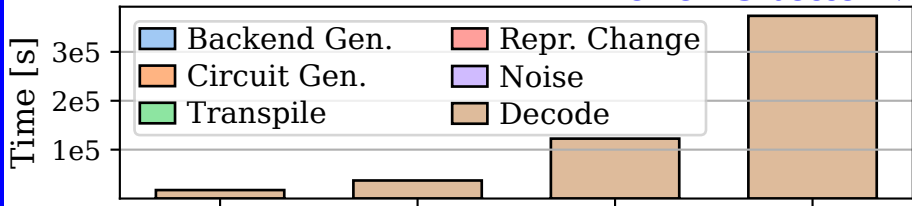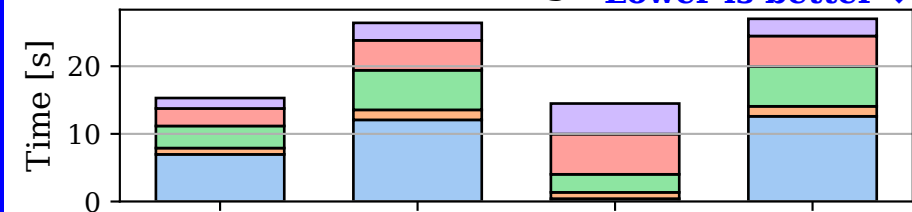**a) Runtime** — Lower is better ↓
b) Runtime (w/ Decoding) — Lower is better ↓
c) Peak Memory Usage — Lower is better ↓

Legend: Backend Gen., Circuit Gen., Transpile, Repr. Change, Noise, Decode

a) Runtime — Time [s]: 1e5, 2e5, 3e5
b) Runtime (w/ Decoding) — Time [s]: 0, 10, 20
c) Peak Memory Usage — Memory [MB]: 0, 5e2

Categories: Baseline, Bigger Backend, Sparser Backend, More Shots