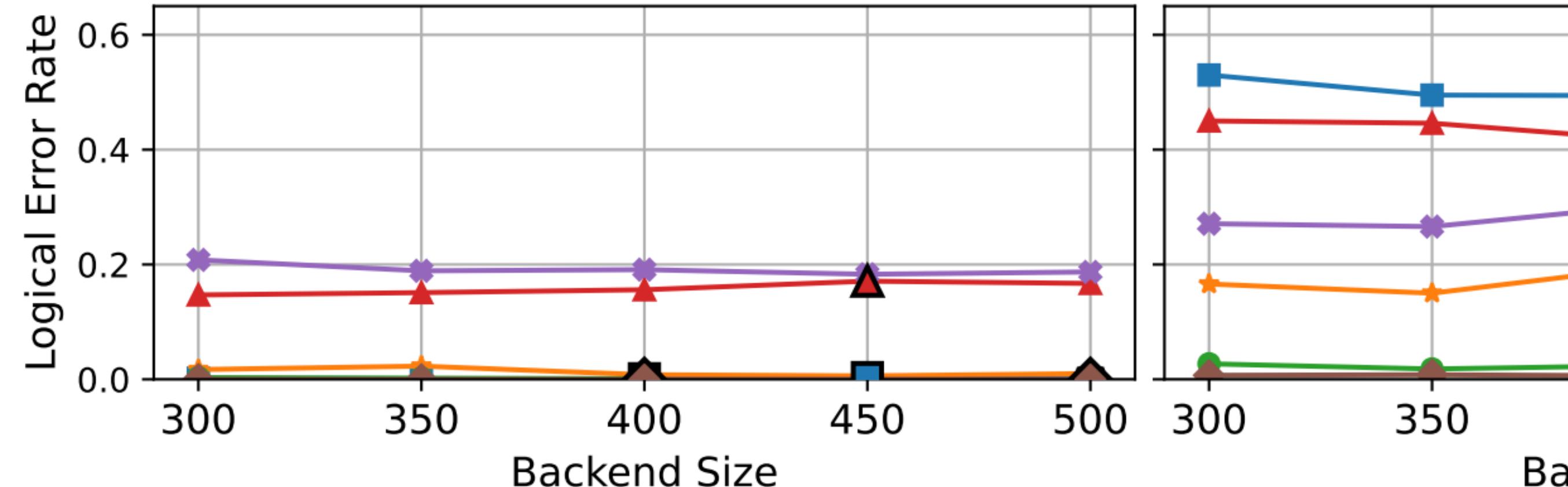


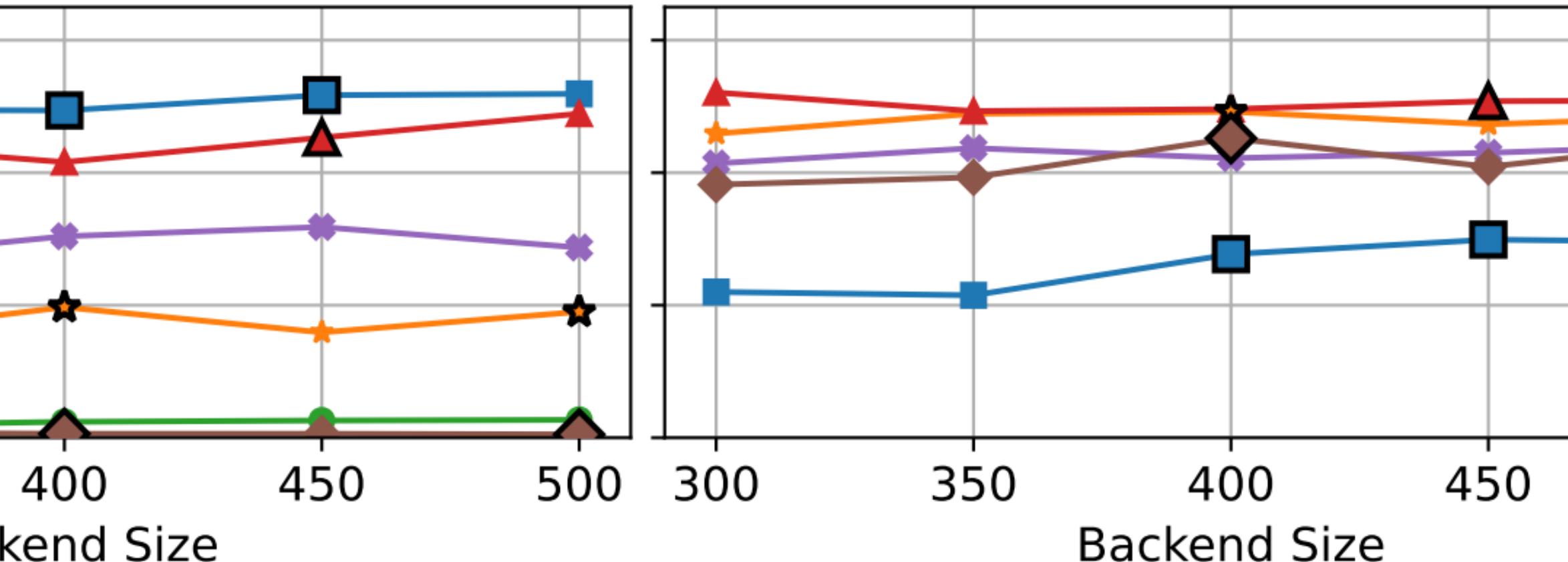
(d) Constant (0.002)

Lower is better ↓



(e) Constant (0.004)

Lower is better ↓



(f) Constant (0.008)

