# Seminar course Accelerated Computing Systems

(aka "acc-systems")
Preliminary meeting
<a href="https://dse.in.tum.de/">https://dse.in.tum.de/</a>

Dr. Atsushi Koshiba, Prof. Pramod Bhatotia



# Course instructors



# Chair of Distributed Systems & Operating Systems <a href="https://dse.in.tum.de/team/">https://dse.in.tum.de/team/</a>



**Dr. Atsushi Koshiba** Research Group Leader



Prof. Pramod Bhatotia
Professor

# acc-systems: Seminar info







#### **Communication:**

Join us with TUM email address (@tum.de)

<u>ls1-courses-tum.slack.com</u>

#ss-25-acc-systems

https://github.com/TUM-DSE/seminars/

# Context

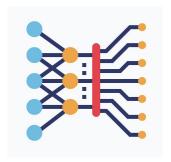
# The need for high performance computing



- The rise of AI is powered by large-scale data-driven learning
  - To meet the computational requirements of these modern workloads, we need **high-performance computing**
- Only CPU-centric computing is still limiting
  - We need large numbers of high performance cores!
  - Led to the rise of accelerators for compute-intensive, data-intensive tasks





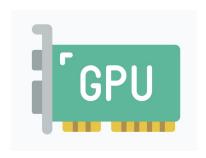


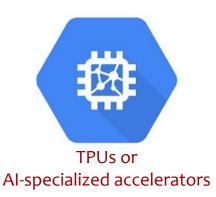
### Hardware accelerators

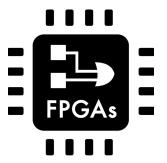


- Optimized to accelerate a specific computation: 10x~100x faster than CPUs
  - Graphic processing units (GPUs)
  - Tensor processing units (TPUs) or specialized AI accelerators
  - Field processing gate arrays (FPGAs)

Question: how we can leverage accelerators in modern computer systems?







# Accelerated computing systems

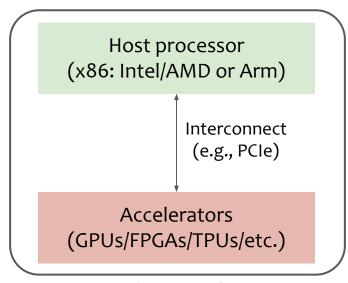
ТИП

- Accelerated computing offloads compute-/data-intensive parts of a workload
  - Having separate types of accelerators is known as heterogeneous computing

### Design challenges

- Programmability, portability
- Performance
- Security
- Memory management
- Synchronization
- Resource isolation

**Host code** runs on a host processor (e.g., filesystem, networking)



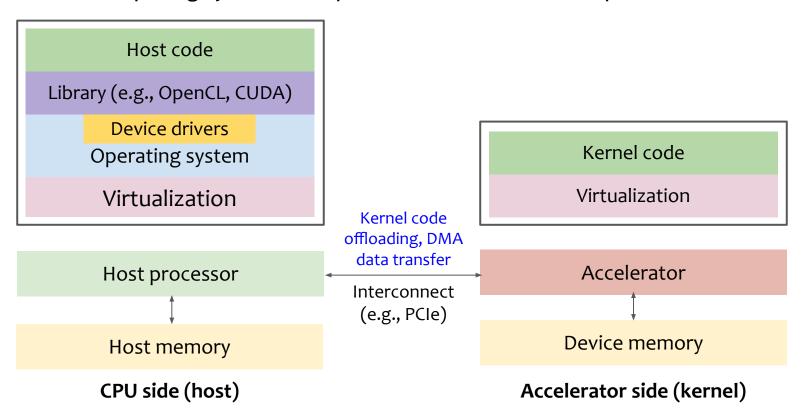
A server architecture w/ accelerators

Compute-intensive "kernel" code runs on the accelerators (e.g., training an Al model)

# System stack



Accelerated computing systems comprises various SW/HW components



# Tentative topics



Papers from top systems conferences: ASPLOS, OSDI, USENIX ATC, EuroSys, ISCA, and MICRO

Tentative topics
Virtualization for accelerators
Security for accelerators
Heterogeneous task scheduling
SmartNICs
Software-hardware co-design for accelerators
Hardware/OS support for heterogeneous computing
Near-data processing
Resource disaggregation
•••

# **Format**

# Bird's eyes view





**Team** (2 students per team)



Research papers
(Top systems conferences)



**Understand** 



Research ideas



1 presentation



1 short report



Peer-reviewing

# Overview



Phase I

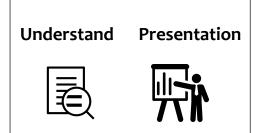
Phase II: Understand & explore

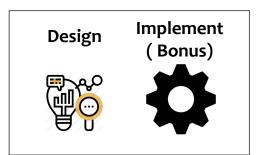
Phase III: Research

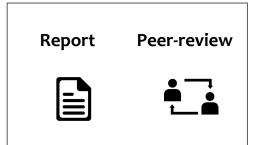
Phase IV: Report & review

Kick-off









# Phase I: Kick-off meeting





Format and motivation (all participants meeting)



**Team formation** (2 students per team)



**Paper selection** (Top systems conferences)

#### The first week

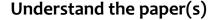
#### NOTE

- 1. A list of papers will be provided for FCFS bidding
- 2. Paper presentation guidelines will be provided for the next phase

# Phase II: Understand & explore







#### **Focus**

- Understand the paper and related work
- 2. Also **explore** a "laundry list" of research ideas/directions



#### Paper presentation

#### **Focus**

- Explain the work/related work ("why?" and "how?")
- 2. Explain and discuss all possible research directions
- 3. Pick a research direction

# Phase III: Research





Research work

#### Focus:

Indepth research work to nail-down the problem and detailed approach to solve it!



**Research prototype** 

Bonus: (Optional)

"Build the system to solve it!" and show us the working idea and associated results

# Phase IV: Report & review









#### Peer-review

# END.

#### **Focus**

Prepare a single "short & sweet" report summarizing

- (a) Paper
- (b) Research work

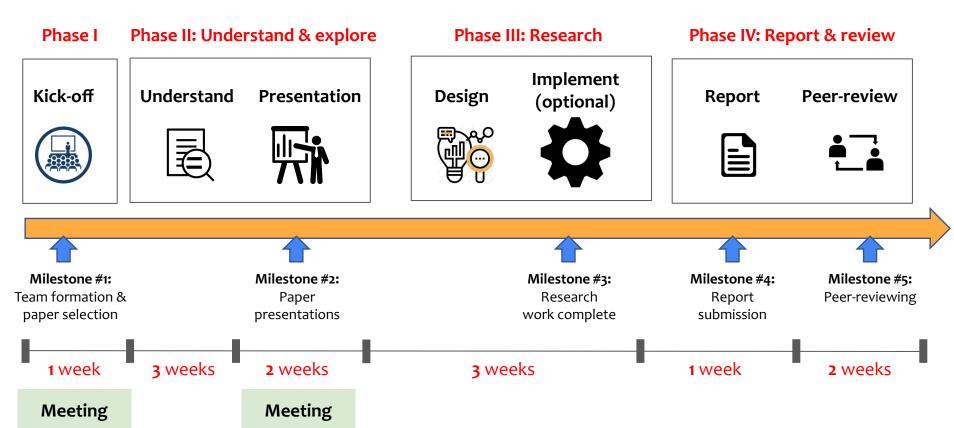
#### **Focus**

Give constructive (positive and critical) feedback for

- (a) Paper summary
- (b) Research work

## Overall timeline





# Organization



- Format
  - Team-based seminar course (2 students per team)
- Communication
  - Slack for announcements and information sharing
  - Hotcrp for report submission and peer-reviewing
- Meetings (in-person, attendance is compulsory)
  - **Meeting #1:** Kick-off
  - **Meeting #2:** Paper presentation

# Learning goals



- Learn about the cutting-edge research in computer systems
- Promote critical thinking
- Cultivate an environment for innovation
  - To push the boundaries by advancing the state-of-the-art
- Improve scientific skills
  - Presentation
  - Writing
  - Communication: discussion and arguing
  - Mentorship: giving feedback and moderating discussion
- Encourage system building and evaluation
  - Learn by building, breaking, and benchmarking systems
- Importantly, to have fun!

### Code of conduct



#### University plagiarism policy

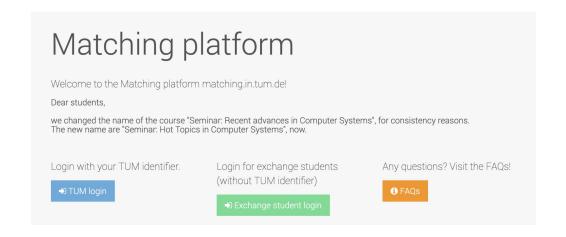
https://www.in.tum.de/en/current-students/administrative-matters/student-code-of-conduct/

#### Decorum

- Promote freedom of thoughts and open exchange of ideas
- Cultivate dignity, understanding and mutual respect, and embrace diversity
- Racism and bullying will not be tolerated

### Interested?





Sign up on the TUM matching platform

#### Contacts



- Dr. Atsushi Koshiba
  - <u>atsushi.koshiba@tum.de</u>
- All seminar-related info: <a href="https://github.com/TUM-DSE/seminars">https://github.com/TUM-DSE/seminars</a>



Workspace: <a href="http://ls1-courses-tum.slack.com/">http://ls1-courses-tum.slack.com/</a>

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