

Practical Lab

Computer Systems Lab

<https://github.com/TUM-DSE/sys-lab>

Dr. Atsushi Koshiba

Peter Okelmann

Sebastian Reimers



Course instructors



Chair of Decentralized Systems Engineering

<https://dse.in.tum.de/team/>



Dr. Atsushi Koshiba

Postdoc



Peter Okelmann

PhD student



Sebastian Reimers

PhD student

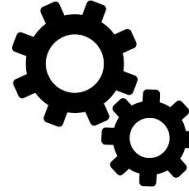
Computer systems lab (aka “sys-lab”)



Team
(~4 students per team)



Understand



Evaluate



**Generate
ideas**

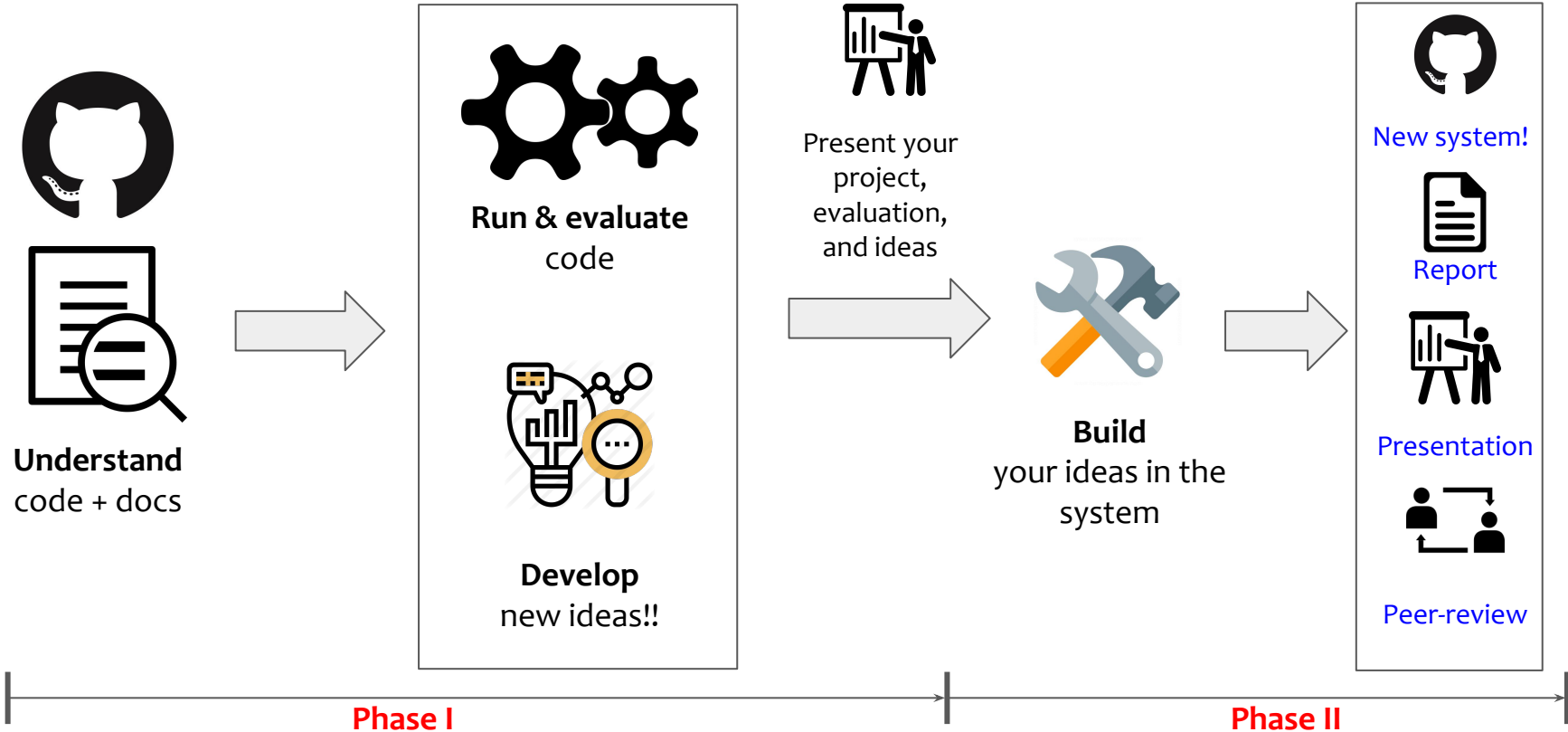


**Build on
your ideas**

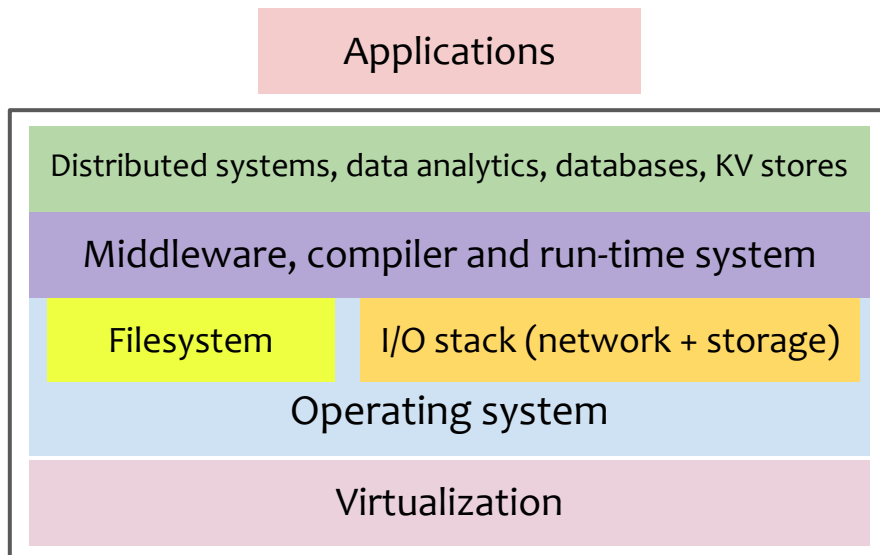


Open source project
(state-of-the-art research topic)

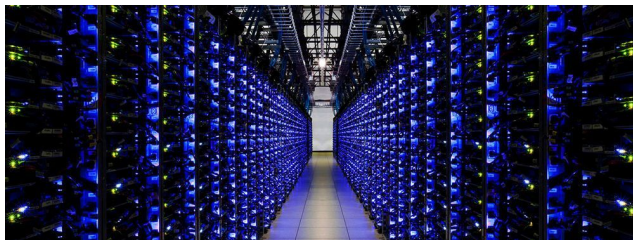
sys-lab



- State of the art open-source computer systems projects
- End-to-end system design and development
 - What is it? → Learn by **understanding** the system
 - How can we use it? → Learn by **evaluating** the system
 - What can be improved? → Learn by **generating** new ideas!
 - How to realise our ideas? → Learn by **building** the system



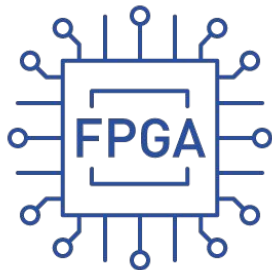
**Data center
systems**



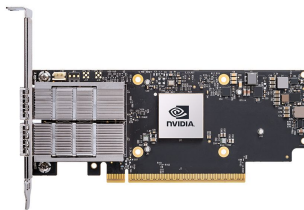
100s-1000s of machines

- List of projects:

<https://docs.google.com/spreadsheets/d/17VQouc3DosDqZKhElgkyOWI-5LmcLCpryMVhSqo2oJE/edit?usp=sharing>



FPGA + Operating systems



SmartNICs +
network & distributed systems



eBPF + storage systems

Project #1: FPGA OS

Project lead: Atsushi Koshiba

Project

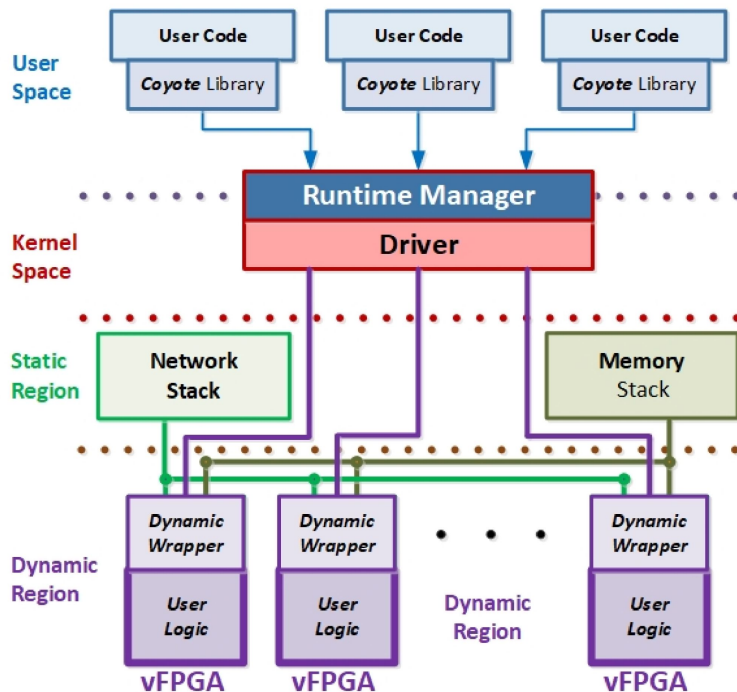
- Coyote [OSDI'20]
- <https://github.com/fpgasystems/Coyote>

Motivation

- FPGAs popular in cloud computing (e.g., AWS F1)
- Lack OS-level abstraction (multi-tasking, isolation)

Approach

- Configurable “Shell” offers OS features to user logics



Project #2: SmartNICs

Project lead: Peter Okelmann

Project

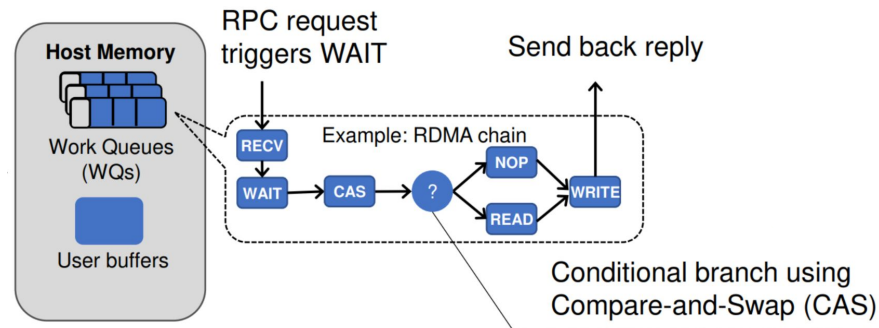
- RedN [NSDI'22]
- <https://github.com/redn-io/RedN>

Motivation

- Commodity NICs¹ have accelerators: RDMA², ACLs³, Regex...
- Does that make them as versatile as SmartNICs?

Approach

- Read/Write arbitrary memory + Conditional branching = RDMA NIC is Turing Complete



1) NIC: Network Interface Card

2) RDMA: Remote Direct Memory Access

3) ACL: Access Control List (for firewalls)

Project #3: eBPF for Storage

Project lead: Sebastian Reimers

Project:

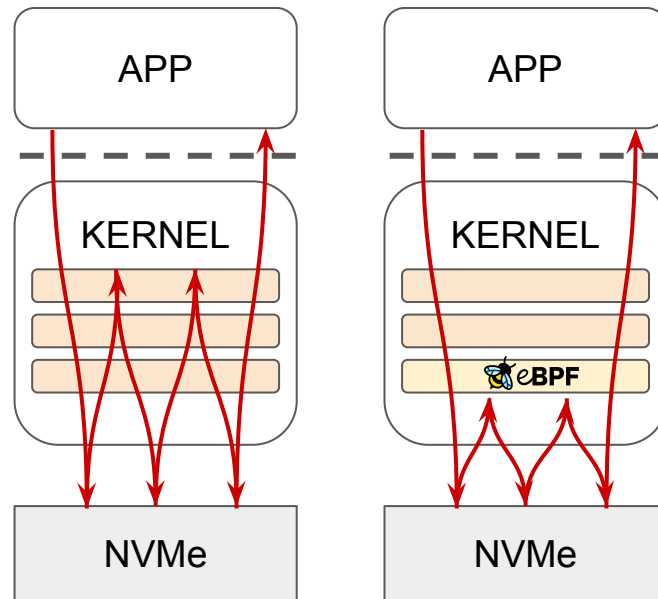
- XRP [OSDI'22]
- <https://github.com/xrp-project/XRP>

Motivation:

- Convolved & expensive kernel storage stack
- Kernel bypass solutions lack protection

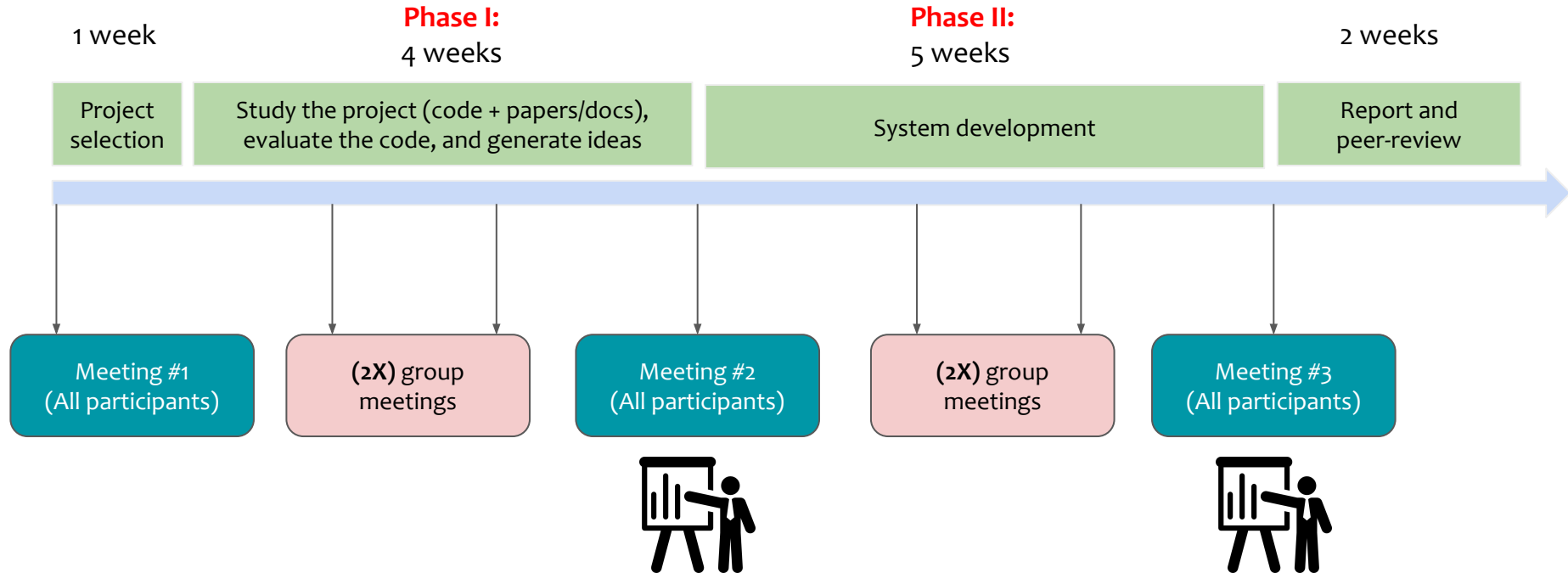
Approach:

- eBPF enhanced driver to avoid context switches



#1 FPGA OS	#2 SmartNICs	#3 eBPF for storage
Justus Simon von der Beek	Batuhan Erden	Hanwen Liu
Zixuan Li	Lan Ouyang	Yi He
Rohan Francis Fernandez	Akash Yadav	Wonbang Seo
		Yiwen Liu

Timeline



Important Dates

All participant meetings – IN PERSON	Dates
Kick-off	20 October 2022, 1:00 PM
Phase I	21 November 2022, 1:30 PM
Phase II	16 January 2023, 1:30 PM

Group meetings – VIRTUAL	Dates
(2x) phase I meetings	Directly organized with the team mentor
(2x) Phase II meetings	Directly organized with the team mentor

Category	Details	Grade
System building	Extending the system with additional features	40%
Running and evaluating code	Reproduce the results described by the authors	20%
Presentation	Two presentations are due after each phase, audience participation is also graded	20%
Report and peer-reviewing	One report covering all aspects and reviewing reports of your peers	20%

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Pull-requests	Successful pull requests to the project	20% (BONUS)

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Running and evaluating code	Reproduce the results described by the authors	20%
Presentation	Two presentations are due after each phase.	20%
The top students will be nominated/encouraged to participate in the artifact evaluation committee for the major systems conferences		
Pull-requests	Successful pull requests to the project	20% (BONUS)

- Meetings:
 - Project-based course (~4 students / group)
 - 3 all participant meetings
 - 4 group meetings (with the team mentor)
- Communication:
 - Slack: course channel for announcements and group channel for the team work
 - Hotcrp for report submission and peer-reviewing
- Format:
 - **Meeting #1: Kick-off** -- project selection, team formation, and next steps
 - **Meeting #2: Intermediate presentation** covering overview, evaluation, and new ideas!
 - **Meeting #3: Final presentation** covering your final contributions (demo, code, & report)

Learning goals

- Our goal is to have fun breaking and hacking computer systems
- Learn about cutting-edge research in computer systems
- Cultivate an environment for innovation and collaboration
 - Pushes the boundaries of the state of the art
 - Contributing to ongoing open-source projects
- Communication: presenting your work to your peers
- Peer-reviewing: giving constructive feedback to improve other's work
- Reproducibility: delivering your work such that others can build on it

- University plagiarism policy
 - <https://www.in.tum.de/en/current-students/administrative-matters/student-code-of-conduct/>
- Decorum
 - Promote freedom of thoughts and open exchange of ideas
 - Cultivate dignity, understanding and mutual respect, and embrace diversity
 - Racism and bullying will not be tolerated

Contacts

- Dr. Atsushi Koshiba
 - atsushi.koshiba@tum.de
 - **All course information:** <https://github.com/TUM-DSE/sys-lab>



Workspace: <http://ls1-courses-tum.slack.com/>

Channel: #ws-22-sys-lab

Join us with TUM email address (@tum.de)