FACULTY OF COMPUTERS, INFORMATICS AND MICROELECTRONICS TECHNICAL UNIVERSITY OF MOLDOVA

WINDOWS PROGRAMMING

LABORATORY WORK NO.1

Window. Window handling. Basic window's form elements

Authors:
Alexandra Cotovici

Supervisor:

Irina Cojanu

Laboratory work #1

1 Purpose of the laboratory

Gain knowledge about basics of event-driven programming, understanding of window's class and basic possibilities of Win32 API. Also she will try to understand and process OS messages.

2 Laboratory Work Requirements

- Basic Level (grade 5 - 6) you should be able to:

- a) Create a Windows application
- b) In the middle of the window should be present the following text: "Done with Pride and Prejudice by student name". Replace student name with your name.
- c) On windows resize, text should reflow and be in window's middle (vertically and horizontally)

- Normal Level (grade 7 - 8) you should be able to:

- a) Realize the tasks from Basic Level.
- b) Add 2 buttons to window: one with default styles, one with custom styles (size, background, text color, font family/size)
- c) Add 2 text elements to window: one with default styles, one with custom styles (size, background, text color, font family/size)

- Advanced Level (grade 9 - 10) you should be able to:

- a) Realize the tasks from *Normal Level*.
- b) Make elements to interact or change other elements (2 different interactions) (ex. on button click, change text element color or position)
- c) Change behavior of different window actions (at least 3). For ex.: on clicking close button, move window to a random location on display working space

3 Laboratory work implementation

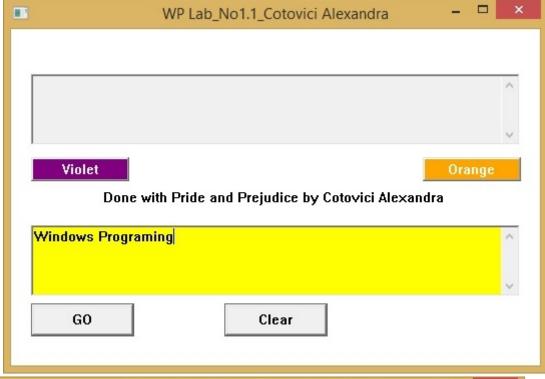
3.1 Tasks and Points

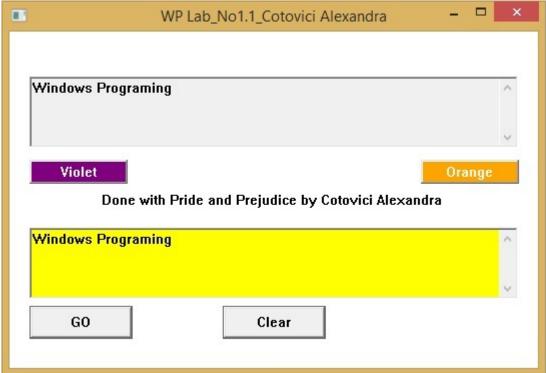
We haven't got tasks with points

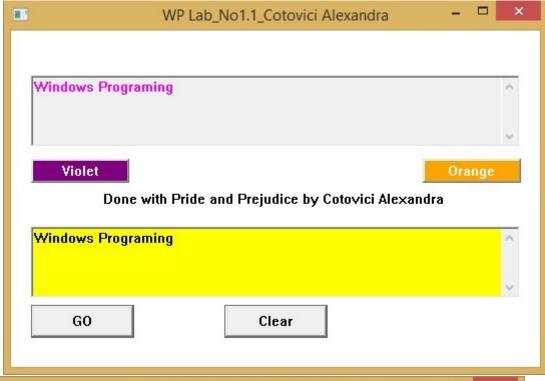
3.2 Laboratory work analysis

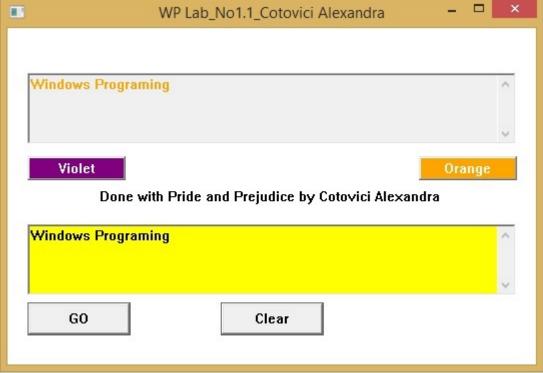
 $https://github.com/TUM-FAF/FAF-141-Cotovici-Sanda.git \\ I had explained all the features that I had been added to my window in README.md.$

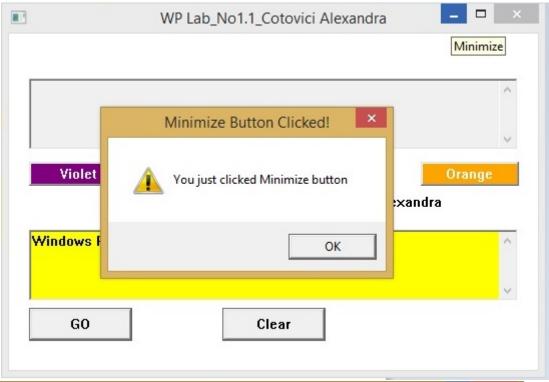
3.3 Prove your work with screens

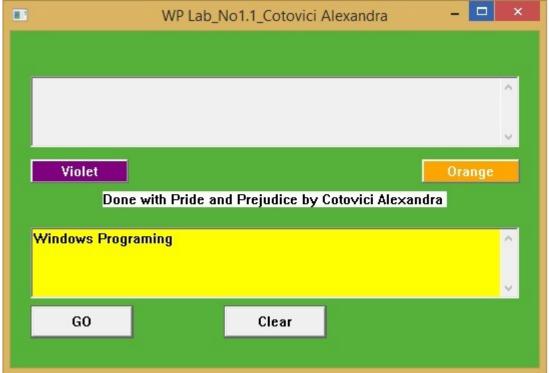


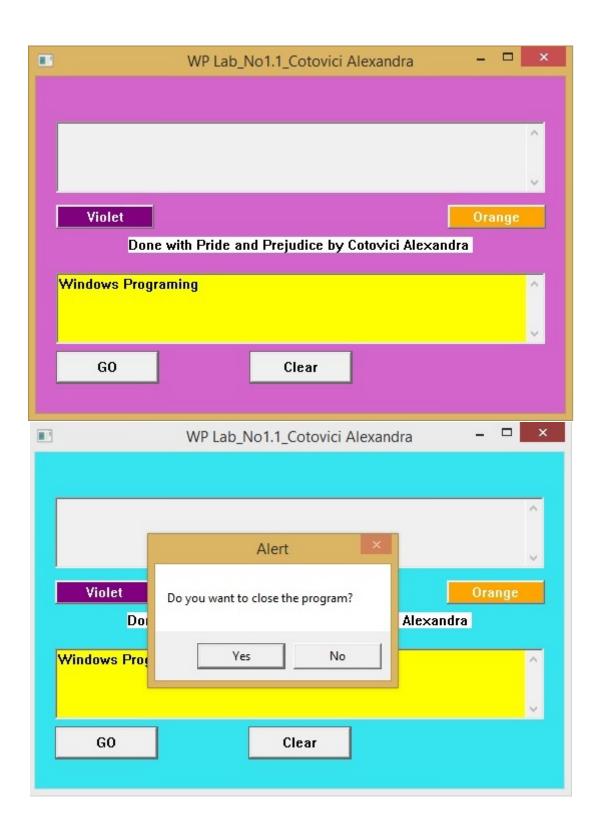












Conclusions

In this laboratory work I have learned a lot of new things. A great challenge for me, was working with github. I found out a lot of new functions and a lot of new things about Windows programming. This was the first time I had created my own window, and I was so proud of printing on screen "Made with Pride and Prejudice by Cotovici Alexandra". In the beginning I thought that it would be an easy laboratory, but it wasn't. I had worked a lot. First step after DrawText, I wanted to have in my window 2 text elements, one with default style and another with custom. I have added these elements, first user introduced and second will appear on the screen. Then I added buttons. I have added 4 buttons: 1 is for getting message from user and printing on the screen, 2 is to clear, and last 2 are for changing text color: violet and orange. Then last task was to change behavior of different window actions. And I choose for minimize button: when is pushed, on the screen appears warning and message that user pushed minimize button; for maximize - I choose to be changed background's color; and for last exit button - when it is pushed appear a new window with question: "Do you want to close the window: YES or No" The hardest part was to color buttons Violet and Orange. I had tried a lot of functions, but they didn't work. In last hour of doing laboratory I founded bug. And the problem was solved. So, I have learned a lot of new functions and I saw how Window Main Function does process all these messages, and how messages are queued. I observed a little bit how works this interctions between programer and Window.

References

- 1 Charles Petzhold, official page, http://www.charlespetzold.com/pw5/
- 2 About Text output ,page:,http://www.cplusplus.com/forum/windows/31112/
- 3 RGB colors,page: http://www.rapidtables.com/web/color/RGB_Color.html
- 4 Microsoft source, official page, https://msdn.microsoft.com