

# **Aqua-Duct Documentation**

Release 1.0.2

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## **CONTENTS**

1	End-	r documentation 1
	1.1	ow does AQUA-DUCT work
		1.1 Traceable residues
		1.2 Raw paths
		1.3 Separate paths
		1.4 Clustering of inlets
		1.5 Analysis
		1.6 Visualization
	1.2	qua-Duct's Valve driver documentation
		2.1 <i>Valve</i> manual
		2.2 Configuration file options
		2.3 <i>Valve</i> tutorial
	1.3	qua-Duct's Pond driver documentation
		3.1 <i>Pond</i> manual
2	Tech	al documentation 39
	2.1	qua-Duct installation guide
		1.1 Overview
		1.1 Overview
		1.2 Troubleshooting
		1.2 Troubleshooting
	2.2	1.2       Troubleshooting       40         1.3       Requirements       40
	2.2	1.2       Troubleshooting       40         1.3       Requirements       40         1.4       Installation       40
	2.2 2.3	1.2 Troubleshooting       40         1.3 Requirements       40         1.4 Installation       40         quaduct       46
3	2.3	1.2 Troubleshooting       40         1.3 Requirements       40         1.4 Installation       40         quaduct       46         2.1 aquaduct package       46
3 Py	2.3 <b>Docu</b>	1.2 Troubleshooting       40         1.3 Requirements       40         1.4 Installation       40         quaduct       46         2.1 aquaduct package       46         qua-Duct changelog       108

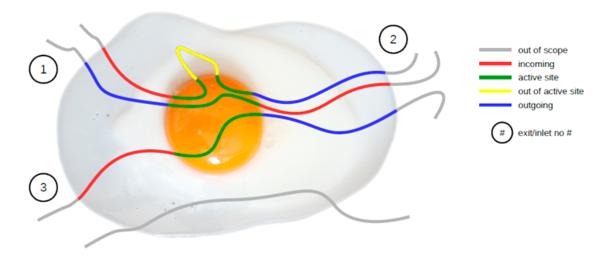
CHAPTER
ONE

## **END-USER DOCUMENTATION**

## 1.1 How does AQUA-DUCT work

AQUA-DUCT is a tool perfectly capable of tracing molecules that enter defined region of the macromolecule during MD simulation. Detailed statistics and visualization of all traced molecules are available. Moreover, AQUA-DUCT performs clustering of exits/inlets data and groups identified paths according to this clusters - inlet-exit event grouping.

Following picture illustrates the concept behind AQUA-DUCT. Molecules which flow through the active site are traced. Incoming, outgoing, and active site parts of paths are detected and visualized accordingly. Traced molecules form clusters which allow for further detailed analysis of the flow. Optionally, AQ can trace molecules which does not flow through the active site. This can be useful to ilustrate overall flow and can be also used to derive relative number of molecules visiting the active site.



AQUA-DUCT performs calculations in 6 stages:

- 1. Traceable residues
- 2. Raw paths
- 3. Separate paths
- 4. Clustering of inlets
- 5. Analysis
- 6. Visualization

Following sections briefly explain these stages, detailed description can be found in the AQ documentation.

#### 1.1.1 Traceable residues

In the first stage of calculation AQ finds all residues that should be traced and appends them to the list of *traceable residues*. It is done in a loop over all frames. In each frame residues of interest are searched and appended to the list but only if they are not already present on the list. In *sandwich* mode this is repeated for each layer.

The search of the residues is done according to user provided definitions. Two requirements have to be met to append residue to the list:

- 1. The residue has to be found according to the *Object* definition.
- 2. The residue has to be within the *Scope* of interest.

The *Object* definition encompasses usually the active site of the protein. The *Scope* of interest defines, on the other hand, the boundaries in which residues are traced and is usually defined as protein.

Since AQUA-DUCT in its current version uses MDAnalysis Python module for reading, parsing and searching of MD trajectory data, definitions of *Object* and *Scope* have to be given as its *Selection Commands*.

#### 1.1.1.1 Object definition

Object definition has to comprise of two elements:

- 1. It has to define residues to trace.
- 2. It has to define spatial boundaries of the *Object* site.

For example, proper Object definition could be following:

```
(resname WAT) and (sphzone 6.0 (resnum 99 or resnum 147))
```

It defines WAT as residues that should be traced and defines spatial constrains of the *Object* site as spherical zone within 6 Angstroms of the center of masses of residues with number 99 and 147.

#### 1.1.1.2 Scope definition

Scope can be defined in two ways: as Object but with broader boundaries or as the convex hull of selected molecular object.

In the first case definition is very similar to *Object* and it has to follow the same limitations. For example, proper *Scope* definition could be following:

```
resname WAT around 2.0 protein
```

It consequently has to define WAT as residues of interest and defines spatial constrains: all WAT residues that are within 2 Angstroms of the protein.

If the *Scope* is defined as the convex hull of selected molecular object (which is **recommended**), the definition itself have to comprise of this molecular object only, for example protein. In that case the scope is interpreted as the interior of the convex hull of atoms from the definition. Therefore, *traceable residues* would be in the scope only if they are within the convex hull of atoms of protein.

#### 1.1.2 Raw paths

The second stage of calculations uses the list of all traceable residues from the first stage and finds coordinates of center of masses for each residue in each frame. As in the first stage, it is done in a loop over all frames. For each residue in each frame AQUA-DUCT calculates or checks two things:

- 1. Is the residue in the *Scope* (this is always calculated according to the Scope definition).
- 2. Is the residue in the *Object*. This information is partially calculated in the first stage and can be reused in the second. However, it is also possible to recalculate this data according to the new *Object* definition.

For each of the *traceable residues* a special *Path* object is created which stores frames in which a residue is in *scope* or in *object*.

#### 1.1.3 Separate paths

The third stage uses collection of *Path* objects to create *Separate Path* objects. Each *Path* comprise data for one residue. It may happen that the residue enters and leaves the *Scope* and the *Object* many times over the entire MD. Each such an event is considered by AQUA-DUCT as a separate path.

There are two types of Separate Paths:

- · Object Paths
- · Passing Paths

Object Paths are traces of molecules that visited Object area. Passing Paths are traces of molecules that entered Scope but did not entered Object area.

Passing paths comprises of one part only. Each object path comprises of three parts:

- 1. *Incoming* Defined as a path that leads from the point in which residue enters the *Scope* and enters the object for the firs time.
- 2. *Object* Defined as a path that leads from the point in which residue enters the *Object* for the first time and leaves it for the last time.
- 3. *Outgoing* Defined as a path that leads from the point in which residue leaves the *Object* for the last lime and leaves the *Scope*.

It is also possible that incoming and/or outgoing part of the separate path is empty.

After the initial search of *Separate Path* objects it is possible to run special procedure, Auto Barber, which trims paths down to the approximated surface of the macromolecule or other molecular entity defined by the user.

Separate paths can be optionally smoothed for visualization purposes. AQUA-DUCT implements several smoothing methods, including Savitzky-Golay filter.

## 1.1.4 Clustering of inlets

Each of the separate paths has beginning and end. If they are at the boundaries of the *Scope* they are considered as *Inlets*, i.e. points that mark where the *traceable residues* enters or leaves the *Scope*. Clusters of inlets, on the other hand, mark endings of tunnels or ways in the system which was simulated in the MD.

Clustering of inlets is performed in following steps:

- 1. *Initial clustering*: All inlets are submitted to selected clustering method and depending on the method and settings, some of the inlets might not be arranged to any cluster and are considered as outliers.
- 2. [Optional] *Outliers detection*: Arrangement of inlets to clusters is sometimes far from optimal. In this step, *inlets* that do not fit to cluster are detected and annotated as outliers. This step can be executed in two modes:
  - 1. *Automatic mode*: Inlet is considered to be an outlier if its distance from the centroid is greater then mean distance + 4 \* standard deviation of all distances within the cluster.
  - 2. *Defined threshold*: Inlet is considered to be an outlier if its minimal distance from any other point in the cluster is greater then the threshold.
- 3. [Optional] *Reclustering of outliers*: It may happen that the outliers form actually clusters but it was not recognized in initial clustering. In this step clustering is executed for outliers only and found clusters are appended to the clusters identified in the first step. Rest of the inlets are marked as outliers.

At the end of clustering stage it is possible to run procedure for *master path* generation. First, separate paths are grouped according to clusters. Paths that begin and end in particular clusters are grouped together. Next, for each group a *master path* (i.e., average path) is generated.

#### 1.1.5 Analysis

Fifth stage of AQUA-DUCT calculations analyses results calculated in stages 1 to 4. Results of the analysis are displayed on the screen or can be save to text file. Detailed description of analysis result file can be found in the AQ documentation.

#### 1.1.6 Visualization

Sixth stage of AQUA-DUCT calculations visualizes results calculated in stages 1 to 4. Visualization is done with PyMOL. AQUA-DUCT automatically starts PyMOL and loads visualizations in to it. Molecule is loaded as PDB file. Other objects like Inlets clusters or paths are loaded as CGO objects.

## 1.2 Aqua-Duct's Valve driver documentation

#### 1.2.1 Valve manual

*Valve* application is a driver that uses *aquaduct* module to perform analysis of trajectories of selected residues in Molecular Dynamics simulation.

#### 1.2.1.1 Valve invocation

Once aquaduct module is installed (see Aqua-Duct installation guide) properly on the machine, Valve is available as valve.py command line tool.

#### **Usage**

Basic help of *Valve* usage can be displayed by the following command:

```
valve.py --help
```

It should display the following information:

```
usage: valve.py [-h] [-c CONFIG_FILE] [-t THREADS] [--force-save] [--debug]
                [--debug-file DEBUG_FILE] [--version] [--license]
                [--dump-template-config]
Valve, Aquaduct driver
optional arguments:
 -h, --help
                      show this help message and exit
                    Config file filename. (default: None)
 -c CONFIG_FILE
 -t THREADS
                      Limit Aqua-Duct calculations to given number of
                      threads. (default: None)
 --force-save
                     Force saving results. (default: False)
                      Prints debug info. (default: False)
 --debug-file DEBUG_FILE
                      Debug log file. (default: None)
 --version
                      Prints versions and exits. (default: False)
  --license
                      Prints short license info and exits. (default: False)
 --dump-template-config
                       Dumps template config file. Suppress all other output
                       or actions. (default: False)
```

#### Configuration file template

Configuration file used by *Valve* is of moderate length and complexity. It can be easily prepared with a template file that can be printed by *Valve*. Use the following command to print configuration file template on the screen:

```
valve.py --dump-template-config
```

Configuration file template can also be easily saved as a file with:

```
valve.py --dump-template-config > config.txt
```

Where config.txt is a configuration file template.

For detailed description of configuration file and available options see Configuration file options.

#### Valve calculation run

Once configuration file is ready *Valve* calculations can be run with the following simple command:

```
valve.py -c config.txt
```

Some of *Valve* calculations can be run in parallel. By default all available CPU cores are used. This is not always desired - limitation of used CPU cores can be done with -t option which limits number of concurrent threads used by *Valve*. If it equals 1 no parallelism is used.

**Note:** Specifying number of threads greater than the available CPU cores is generally not optimal.

However, in order to maximize the usage of available CPU power it is recommended to set it as the actual number of cores + 1. It is caused by the fact that *Valve* uses one thread for the main process and the more than one threads for processes of parallel calculations. When parallel calculations are executed the main thread waits for results.

#### **Debugging**

*Valve* can output some debug information. Use --debug to see all debug information on the screen or use --debug-file with some file name to dump all debug messages to the given file. Beside debug messages, standard messages will be saved in the file as well.

#### 1.2.1.2 How does Valve work

Application starts with parsing input options. If --help or --dump-template-config options are used, appropriate messages are printed on the screen and Valve quits with signal 0.

**Note:** In current version *Valve* does not check the validity of the config file.

If config file is provided (option -c) *Valve* parses it quickly and regular calculations start according to their contents. Calculations performed by *Valve* are done in six stages which are described in the next sections.

#### Traceable residues

In the first stage of calculations *Valve* finds all residues that should be traced and appends them to the list of *traceable residues*. It is done in a loop over all frames. In each frame residues of interest are searched and appended to the list but only proveded that they are not already present on the list. In *sandwich* mode this is repeated for each layer.

The search of *traceable residues* is done according to specifications provided by user. Two requirements have to be met to append residue to the list:

- 1. The residue has to be found according to the *object* definition.
- 2. The residue has to be within the *scope* of interest.

The *object* definition usually encompasses the active site of the protein (or other region of interest of macromolecule in question). The *scope* of interest defines, on the other hand, the boundaries in which residues are traced and is usually defined as protein.

Since aquaduct, in its current version, uses MDAnalysis Python module for reading, parsing and searching of MD trajectory data, definitions of *object* and *scope* have to be given as its *Selection Commands*.

#### **Object definition**

Object definition has to comprise of two elements:

- 1. It has to define residues to trace.
- 2. It has to define spatial boundaries of the *object* site.

For example, proper *object* definition could be as following:

```
(resname WAT) and (sphzone 6.0 (resnum 99 or resnum 147))
```

It defines WAT as residues that should be traced and defines spatial constrains of the *object* site as spherical zone within 6 Angstroms from the center of masses of residues with number 99 and 147.

#### Scope definition

Scope can be defined in two ways: as *object* but with broader boundaries or as the convex hull of selected molecular object.

In the first case definition is very similar to *object* and it has to follow the same limitations. For example, a proper *scope* definition could be as follows:

```
resname WAT and around 2.0 protein
```

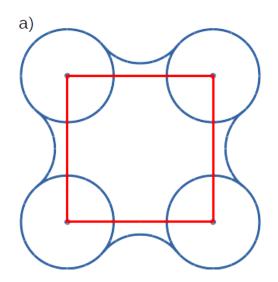
It consequently has to define WAT as residues of interest and defines spatial constrains: all WAT residues that are within 2 Angstroms of the protein.

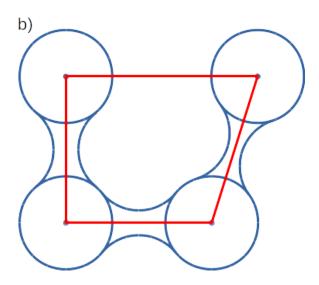
If the *scope* is defined as the convex hull of selected molecular object (which is **recommended**), the definition itself has to comprise of this molecular object only, for example protein. In that case the scope is interpreted as the interior of the convex hull of atoms from the definition. Therefore, *traceable residues* would be in the scope only if they were within the convex hull of atoms of protein.

#### Convex hulls of macromolecule atoms

AQ uses quickhull algorithm for convex hull calculations (via SciPy class scipy.spatial.ConvexHull, see also http://www.qhull.org/ and original publication The quickhull algorithm for convex hulls).

Convex hull concept is used to check if traced molecules are inside of the macromolecule. Convex hull can be considered as rough approximation of molecular surface. The following picture shows schematic comparison of convex hull and solvent excluded surface (SES):





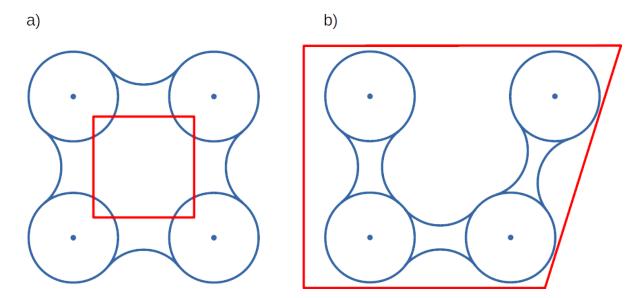
Convex hull (red shape) of atoms (blue dots with VdW spheres) and SES (blue line): **a)** convex hull and SES cover roughly the same area, convex hull approximates SES; **b)** movement of one atom dramatically changes SES, however, interior of the molecule as approximated by convex hull remains stable.

No doubts, convex hull is a very rough approximation of SES. It has, however, one very important property when it is used to approximate interior of molecules: its interior does not considerably depend on the molecular conformation of a molecule (or molecular entity) in question.

#### **Convex hull inflation**

AQ allows to alter size of the scope convex hulls by means of *inflate* options. Once *scope* is defined as convex hull of particular atoms, vertices of it can be interpreted as vectors originating in the center of geometry of the convex hull. Value of inflate option is added to such vectors and in consequence theirs leghts are increased (or decreased if added value is negative). Finally, convex hull is recalculated using points resulting from *inflated* vectors.

In reference to the previous picture, consider the following example:



On the left panel **a**) convex hull was deflated with negative value of *inflate* option, whereas on the right panel **b**) convex hull was inflated with positive value of *inflate* option.

This feautre is available in all stages where *scope* convex hull is used. For more details on configuration look for *inflate* options in the configuration file.

#### Raw paths

The second stage of calculations uses the list of all traceable residues from the first stage and for every residue in each frame two checks are performed:

- 1. Is the residue in the *scope* (this is always calculated according to the scope definition).
- 2. Is the residue in the *object*. This information is partially calculated in the first stage and can be reused in the second. However, it is also possible to recalculate this data according to the new *object* definition.

For each of the *traceable residues* a special *Path* object is created which stores frames in which a residue is in the *scope* or in the *object*.

**Note:** Residue is in the *object* only if it is also in the *scope*.

#### Separate paths

The third stage uses collection of *Path* objects to create *Separate Path* objects. Each *Path* comprises data for one residue. It may happen that the residue enters and leaves the *scope* and the *object* many times over the entire MD. Each such event is considered by *Valve* as a separate path.

There are two types of Separate Paths:

- Object Paths
- · Passing Paths

Object Paths are traces of molecules that visited Object area. Passing Paths are traces of molecules that entered Scope but did not entered Object area.

Passing paths comprises of one part only. Each object path comprises of following parts:

- 1. *Incoming* Defined as a path that leads from the point in which residue enters the *scope* and enters the object for the first time.
- 2. *Object* Defined as a path that leads from the point in which residue enters the *object* for the first time and leaves it for the last time.
- 3. [Optional] *Out of active site* Defined as a path between the *Object* paths that leads from the point in which residue leaves the *object* but stays within the *scope* and enters the *object* again.
- 4. *Outgoing* Defined as a path that leads from the point in which residue leaves the *object* for the last time and leaves the *scope*.

It is also possible that incoming and/or outgoing part of the separate path is empty.

**Note:** Generation of *Passing paths* is optional and can be switched off.

**Warning:** Generation of *Passing paths* without redefinition of *Object* area in stage I and II may lead to false results.

#### **Auto Barber**

After the initial search of *Separate Path* objects, it is possible to run Auto Barber procedure which trims paths down to the approximated surface of the macromolecule or other molecular entity defined by the user. This trimming is done by creating collection of spheres that have centers at the ends of paths and radii equal to the distance from the center to the nearest atom of user defined molecular entity. Next, parts of raw paths that are inside these spheres are removed and separate paths are recreated.

Auto Barber procedure has several options, for example:

- **auto\_barber** allows to define molecular entity which is used to calculate radii of spheres used for trimming raw paths.
- auto\_barber\_mincut allows to define minimal radius of spheres. Spheres of radius smaller than this value are not used in trimming.
- auto\_barber\_maxcut allows to define maximal radius of spheres. Spheres of radius greater than this value are not used in trimming.
- auto\_barber\_tovdw if set to *True* radii of spheres are corrected (decreased) by Van der Waals radius of the closest atom.

See also options of separate\_paths stage.

#### **Smoothing**

Separate paths can be optionally smoothed. Current aquaduct version allows to perform *soft* smoothing only, i.e. smoothing is used only for visualization purposes. Raw paths cannot be replaced by the smoothed.

#### **Available methods**

Aqua-Duct implements several smoothing methods:

- 1. Savitzky-Golay filter SavgolSmooth see also original publication Smoothing and Differentiation of Data by Simplified Least Squares Procedures (doi:10.1021/ac60214a047).
- 2. Window smoothing Window Smooth
- 3. Distance Window smoothing DistanceWindowSmooth
- 4. Active Window smoothing ActiveWindowSmooth
- 5. Max Step smoothing MaxStepSmooth
- 6. Window over Max Step smoothing WindowOverMaxStepSmooth
- 7. Distance Window over Max Step smoothing Distance Window Over Max Step Smooth
- 8. Active Window over Max Step smoothing ActiveWindowOverMaxStepSmooth

For detailed information on available configuration options see configuration file *smooth section* description.

#### **Clustering of inlets**

Each of the separate paths has the beginning and end. If they are at the boundaries of the *scope* they are considered as *Inlets*, i.e. points that mark where the *traceable residues* enter or leave the *scope*. Clusters of inlets, on the other hand, mark endings of tunnels or ways in the system which were simulated in the MD.

Clustering of inlets is performed in the following steps:

- 1. *Initial clustering*: All inlets are submitted to selected clustering method and depending on the method and settings, some of the inlets might not be arranged to any cluster and are considered as outliers.
- 2. [Optional] *Outliers detection*: Arrangement of inlets to clusters is sometimes far from optimal. In this step, *inlets* that do not fit into cluster are detected and annotated as outliers. This step can be executed in two modes:
  - 1. *Automatic mode*: Inlet is considered to be an outlier if its distance from the centroid is greater than the mean distance + 4 \* standard deviation of all distances within the cluster.
  - 2. *Defined threshold*: Inlet is considered to be an outlier if its minimal distance from any other point in the cluster is greater than the threshold.
- 3. [Optional] *Reclustering of outliers*: It may happen that the outliers form actually clusters but it was not recognized in the initial clustering. In this step clustering is executed only for outliers and the clusters that were found are appended to the clusters identified in the first step. Rest of the inlets are marked as outliers.

#### Potentially recursive clustering

Both *Initial clustering* and *Reclustering* can be run in a recursive manner. If in the appropriate sections defining clustering methods option *recursive\_clustering* is used, appropriate method is run for each cluster separately. Clusters of specific size can be excluded from recursive clustering (option *recursive\_threshold*). It is also possible to limit maximal number of recursive levels - option *max\_level*.

For additional information see *clustering sections* options.

#### **Available methods**

Aqua-Duct implements several clustering methods. The recommended method is **barber** method which bases on *Auto Barber* procedure. Rest of the methods are implemented with sklearn.cluster module:

- 1. aquaduct.geom.cluster.BarberCluster default for *Initial clustering*. It gives excellent results. For more information see *barber clustering method* description.
- 2. MeanShift see also original publication Mean shift: a robust approach toward feature space analysis (doi:10.1109/34.1000236).
- 3. DBSCAN default for *Reclustering of outliers*, see also original publication A Density-Based Algorithm for Discovering Clusters in Large Spatial Databases with Noise
- 4. AffinityPropagation see also original publication Clustering by Passing Messages Between Data Points (doi:10.1126/science.1136800)
- 5. KMeans see also k-means++: The advantages of careful seeding, Arthur, David, and Sergei Vassilvitskii in Proceedings of the eighteenth annual ACM-SIAM symposium on Discrete algorithms, Society for Industrial and Applied Mathematics (2007), pages 1027-1035.
- 6. Birch see also Tian Zhang, Raghu Ramakrishnan, Maron Livny BIRCH: An efficient data clustering method for large databases and Roberto Perdisci JBirch Java implementation of BIRCH clustering algorithm.

For additional information see *clustering sections* options.

## **Master paths**

At the end of clustering stage it is possible to run procedure for *master path* generation. First, separate paths are grouped according to the clusters. Paths that begin and end in particular clusters are grouped together. Next, for each group a *master path* (i.e., average path) is generated in the following steps:

- 1. First, length of *master path* is determined. Lengths of each parts (incoming, object, outgoing) for each separate paths are normalized with bias towards the longest paths. These normalized lengths are then used as weights for averaging not normalized lengths. Values for all parts are summed and resulting value is the desired length of *master path*.
- 2. All separate paths are divided into chunks. Number of chunks is equal to the desired length of *master path* calculated in the previous step. Lengths of separate paths can be quite diverse, therefore, for different paths, chunks are of different lengths.
- 3. For each chunk, the averaging procedure is run:
  - 1. Coordinates for all separate paths for a given chunk are collected.
  - 2. Normalized lengths with bias toward the longest paths for all separate paths for a given chunk are collected.
  - 3. New coordinates are calculated as weighted average of collected coordinates. Collected normalized lengths are used as weights.
  - 4. In addition, width of chunk is calculated as a mean value of collected coordinates of mutual distances.
  - 5. Type of chunk is calculated as probability (frequency) of being in the *scope*.
- 4. Results for all chunks are collected, types probability are changed to types. All data is then used to create Master Path. If this fails no path is created.

More technical details on master path generation can be found in aquaduct.geom.master. CTypeSpathsCollection.get\_master\_path() method documentation.

#### **Passing paths**

If *Passing paths* are allowed (see allow\_passing\_paths option in *separate\_paths configuration*) they will be generated using list of *traceable residues* from the first stage of calculations. In usual settings, where *Object* and *Scope* definitions are the same in both the I and II stage, this will result in relatively low number of passing paths. In particular, this will not show the real number of traced molecules that enter the *Scope* during the simulation.

To get correct picture, configuration options have to be adjusted according to one of the following suggestions:

1. Adding *passing* molecules [recommended]

#### • Stage traceable\_residues

 add\_passing should define all molecules to be traced. If water is traced this should be set to e.g. resname WAT HOH TIP.

#### • Stage separate\_paths

- allow\_passing\_paths should be set to True. This allows generation of passing paths.
- 2. Redefinition of scope and object areas

#### • Stage traceable\_residues

- object should be broad enough to encompass all molecules that should be traced. For example, if water is traced, object definition could be as following: resname WAT.

#### • Stage raw\_paths

- In order to retain default Aqua-Duct behavior of tracing molecules that flow through Object
  area, it have to be redefined to encompass the active site only see Object definition discussion.
- clear\_in\_object\_info should be set to True. Otherwise, traceable molecules will
  be limited according to the current object definition but *Object* boundaries from traceable\_residues stage will be used.

#### Stage separate\_paths

- allow\_passing\_paths should be set to True. This allows generation of passing paths.

#### Clustering of passing paths

Additionally, in stage **inlets\_clustering**, the following options could also be adjusted:

- exclude\_passing\_in\_clustering could be set to True. This will exclude the passing paths inlets from clustering.
- If passing paths are not clustered they will be added as outliers. Option add\_passing\_to\_clusters allows to add some of passing paths inlets to the already existing clusters. This is done by Auto Barber method and therefore this option should define molecular entity used in Auto Barber procedure, for example protein.

#### **Analysis**

Fifth stage of *Valve* calculations analyses results calculated in stages 1 to 4. Results of the analysis are displayed on the screen or can be saved to a text file and comprise of several parts.

#### **General summary**

Results start with a general summary.

• Title and data stamp.

- [Optional] Dump of configuration options.
- · Frames window.
- · Names of traced molecules.

**Note:** If more than one name is on the list all consecutive sections of *Analysis* results are provided for each name separately, as well as for all names.

- Number of traceable residues.
- Number of separate paths.
- · Number of inlets.
- Number of clusters.
  - Outliers flag, yes if they are present.
- Clustering history a tree summarizing calculated clusters.

#### **Clusters statistics**

- Clusters summary inlets.
  - Summary of inlets clusters. Table with 4 columns:
    - 1. Cluster: ID of the cluster. Outliers have 0.
    - 2. Size: Size of the cluster.
    - 3. **INCOMING**: Number of inlets corresponding to separate paths that enter the scope.
    - 4. **OUTGOING**: Number of inlets corresponding to separate paths that leave the scope.
- · Cluster statistics.
  - Probabilities of transfers. Table with 7 columns:
    - 1. **Cluster**: ID of the cluster. Outliers have 0.
    - 2. IN-OUT: Number of separate paths that both enter and leave the scope by this cluster.
    - 3. diff: Number of separate paths that:
      - \* Enter the scope by this cluster but leave the scope by another cluster, or
      - \* Enter the scope by another cluster but leave the scope by this cluster.
    - 4. N: Number of separate paths that:
      - \* Enter the scope by this cluster and stays in the object, or
      - \* Leaves the scope by this cluster after staying in the object.
    - 5. **IN-OUT prob**: Probability of **IN-OUT**.
    - 6. **diff\_prob**: Probability of **diff**.
    - 7. **N\_prob**: Probability of **N**.
  - Mean lengths of transfers. Table with 8 columns:
    - 1. Cluster: ID of the cluster. Outliers have 0.
    - 2. X->Obj: Mean length of separate paths leading from this cluster to the object.
    - 3. **Obj->X**: Mean length of separate paths leading from the object to this cluster.
    - 4. **p-value**: p-value of *ttest* of comparing **X->Obj** and **Obj->X**.

- 5. **X->ObjMin**: Minimal value of length of separate paths leading from this cluster to the object.
- 6. **X->ObjMinID**: ID of separate path for which **X->ObjMin** was calculated.
- Obj->XMin: Minimal value of length of separate paths leading from the object to this cluster.
- 8. **Obj->XMinID**: ID of separate path for which **Obj->XMin** was calculated.

#### - Mean frames numbers of transfers. Table with 8 columns:

- 1. Cluster: ID of the cluster. Outliers have 0.
- 2. X->Obj: Mean number of frames of separate paths leading from this cluster to the object.
- 3. **Obj->X**: Mean number of frames of separate paths leading from the object to this cluster.
- 4. **p-value**: p-value of *ttest* of comparing **X->Obj** and **Obj->X**.
- 5. **X->ObjMin**: Minimal value of number of frames of separate paths leading from this cluster to the object.
- 6. X->ObjMinID: ID of separate path for which X->ObjMin was calculated.
- Obj->XMin: Minimal value of number of frames of separate paths leading from the object to this cluster.
- 8. **Obj->XMinID**: ID of separate path for which **Obj->XMin** was calculated.

**Note:** Distributions of **X->Obj** and **Obj->X** might be not normal, *ttest* may result in unrealistic values. This test will be changed in the future releases.

#### **Clusters types statistics**

- Separate paths clusters types summary. Tables with 11 columns.
  - Mean length of paths:
    - 1. **CType**: Separate path Cluster Type.
    - 2. **Size**: Number of separate paths belonging to Cluster type.
    - 3. **Size**%: Percentage of **Size** relative to the total number of separate paths.
    - 4. **Tot**: Average total length of paths.
    - 5. TotStd: Standard deviation of Tot.
    - 6. **Inp**: Average length of incoming part of paths. If no incoming parts are available, NaN is printed (not a number).
    - 7. **InpStd**: Standard deviation of **Inp**.
    - 8. **Obj**: Average length of object part of paths. If no incoming parts are available, NaN is printed.
    - 9. **ObjStd**: Standard deviation of **Inp**.
    - 10. **Out**: Average length of outgoing part of paths. If no incoming parts are available, NaN is printed.
    - 11. OutStd: Standard deviation of Inp.
  - Mean number of frames:
    - 1. **CType**: Separate path Cluster Type.
    - 2. **Size**: Number of separate paths belonging to Cluster type.

- 3. **Size**%: Percentage of **Size** relative to the total number of separate paths.
- 4. **Tot**: Average total number of frames of paths.
- 5. TotStd: Standard deviation of Tot.
- 6. **Inp**: Average total number of incoming part of paths. If no incoming parts are available, NaN is printed (not a number).
- 7. **InpStd**: Standard deviation of **Inp**.
- 8. **Obj**: Average total number of object part of paths. If no incoming parts are available, NaN is printed.
- 9. **ObjStd**: Standard deviation of **Inp**.
- 10. **Out**: Average total number of outgoing part of paths. If no incoming parts are available, NaN is printed.
- 11. OutStd: Standard deviation of Inp.

#### **Cluster Type of separate path**

Clusters types (or CType) is a mnemonic for separate paths that leads from one cluster to another, including paths that start/end in the same cluster or start/end in the *Object* area.

Each separate path has two ends: beginning and end. Both of them either belong to one of the clusters of inlets, or are among outliers, or are inside the scope. If an end belongs to one of the clusters (including outliers) it has ID of the cluster. If it is inside the scope it has special ID of N. Cluster type is an ID composed of IDs of both ends of separate path separated by colon charter.

#### All separate paths data

- List of separate paths and their properties. Table with 20 columns.
  - 1. **ID**: Separate path ID.
  - 2. **RES**: Residue name.
  - 3. BeginF: Number of the frame in which the path begins.
  - 4. InpF: Number of the frames in which path is in Incoming part.
  - 5. **ObjF**: Number of the frames in which path is in Object part.
  - 6. **ObjFS**: Number of the frames in which path is strictly in Object part.
  - 7. **OutF**: Number of the frames in which path is in Outgoing part.
  - 8. **EndF**: Number of the frame in which the path ends.
  - 9. **TotL**: Total length of path.
  - 10. **InpL**: Length of Incoming part. If no incoming part, NaN is given.
  - 11. **ObjL**: Length of Object part.
  - 12. OutL: Length of Outgoing part. If no outgoing part, NaN is given.
  - 13. TotS: Average step of full path.
  - 14. TotStdS: Standard deviation of TotS.
  - 15. **InpS**: Average step of Incoming part. If no incoming part, NaN is given.
  - 16. **InpStdS**: Standard deviation of **InpS**.
  - 17. **ObjS**: Average step of Object part.
  - 18. **ObjStdS**: Standard deviation of **ObjS**.

- 19. OutS: Average step of Outgoing part. If no outgoing part, NaN is given.
- 20. OutStdS: Standard deviation of OutS.
- 21. **CType**: Cluster type of separate path.

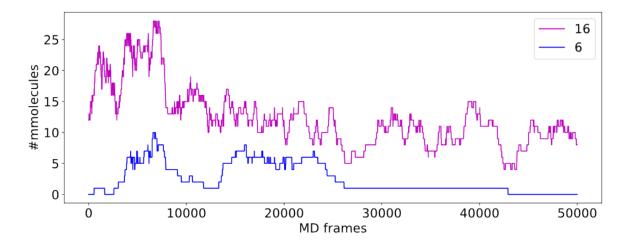
#### Separate path ID

Separate Path IDs are composed of three numbers separated by colon. First number is the layer number, if no *sandwich* option is used, it is set to 0. The second number is residue number. The third number is consecutive number of the separate path made by the residue. Numeration starts with 0.

#### Frames dependent analysis

In addition to general summary Aqua-Duct calculates frames dependent parameters. Two types of values are calculated: number of traced paths, and *Object* and *Scope* sizes. Results are saved in the additional CSV file or are printed on the screen.

Calculated numbers of traced paths can be used to visualize behavior of the system in question. For example, one can analyze number of paths in two different clusters:



The above plot shows number of water molecules (or paths) in cluster 16 and 6 throughout the simulation. One can observe that number of molecules in cluster 6 diminishes approximately in the middle. This kind of plot can be easily generated with additional CSV data.

#### Number of traced paths

For each frame, numbers of traced paths are calculated for the following categories:

- 1. Name of traced molecules amol is used for all possible names.
- 2. Paths types (object for standard paths and passing for passing paths) apaths is used for all possible paths types.
- 3. Clusters and cluster types aclusts is used for all possible clusters and actypes is used for all possible cluster types.
- 4. Part of paths. Possible values are: walk, in, object, out, and in\_out. Where walk corresponds to any part of path and in case of passing paths only this category is used; in, object, and out correspond to incoming, object, and outgoing parts; in\_out corresponds to sum of incoming and outgoing parts.

All of the above listed categories are combined together, and the final number of calculated categories may be quite big.

#### Size of Object and Scope

If option calculate\_scope\_object\_size is set True and values of scope\_chull and object\_chull correspond to appropriate molecular entities, Aqua-Duct calculates area and volume of *Scope* and *Object*. Calculated sizes are estimated as resulting from convex hull approximations.

#### Visualization

Sixth stage of *Valve* calculations visualizes results calculated in stages 1 to 4. Visualization is done with PyMOL. *Valve* creates visualizations in two modes:

- 1. Two files are created: special Python script and archive with data. Python script can be simply started with python, it automatically opens PyMol and loads all data from the archive. Optionally, it can automatically save PyMol session.
- 2. PyMol is automatically started and all data is loaded directly to PyMol workspace.

Molecule is loaded as a PDB file. Other objects like Inlets clusters or paths are loaded as CGO objects.

#### Visualization script

By default *Valve* creates Python visualization script and archive with data files. This script is a regular Python script. It does not depend on AQUA-DUCT. To run it, python2.7 and PyMol are required. If no **save** option is used *Valve* saves visualization script as 6\_visualize\_results.py. To load full visualization call:

```
python 6_visualize_results.py --help
usage: 6_visualize_results.py [-h] [--save-session SESSION]
                              [--discard DISCARD] [--keep KEEP]
                              [--force-color FC] [--fast]
Aqua-Duct visualization script
optional arguments:
 -h, --help
                       show this help message and exit
  --save-session SESSION
                       Pymol session file name.
  --discard DISCARD
                        Objects to discard.
  --keep KEEP
                        Objects to keep.
  --force-color FC
                        Force specific color.
  --fast
                       Hides all objects while loading.
```

Option ——save—session allows to save PyMol session file. Once visualization is loaded session is saved and PyMol closes. Option ——fast increases slightly loading of objects.

Option ——force—color allows to change default color of objects. It accepts list of specifications comprised of pairs 'object name' and 'color name'. For example: 'scope\_shape0 yellow cluster\_1 blue'. This will color <code>scope\_shape0</code> object in yellow and <code>cluster\_1</code> in blue:

```
python 6_visualize_results.py --force-color 'scope_shape0 yellow cluster_1 blue'
```

**Note:** List of specifications has to be given in parentheses.

**Note:** List of specifications has to comprise of full objects' names.

Note: Currently, --force-color does not allow to change color of molecules. It can be done in PyMol.

Options — keep and — discard allows to select specific objects for visualization. Both accept list of names comprising of full or partial object names. Option — keep instructs script to load only specified objects, whereas — discard instructs to skip specific objects. For example, to keep shapes of object and scope, as well as molecule and clusters only, one can call the following:

```
python 6_visualize_results.py --keep 'shape molecule cluster'
```

To discard all raw paths:

```
python 6_visualize_results.py --discard 'raw'
```

Options can be used simultaneously, order does matter:

- 1. If --keep is used first, objects are not displayed if they are not on the *keep* list. If they are on the list, visualization script checks if they are on the *discard* list. If yes, objects are not displayed.
- 2. If --discard is used first, objects are not displayed if they are on the *discard* list and are not on the *keep* list.

For example, in order to display molecule, clusters, and only raw master paths, one can use the following command:

```
python 6_visualize_results.py --keep 'molecule cluster master' --discard 'smooth'
```

**Note:** Options — keep and — discard accepts both full and partial object names.

**Note:** List of names has to be given in parentheses.

#### Visualization objects

The following is a list of objects created in PyMOL (all of them are optional). PyMOL object names in **bold** text and short explanation is given.

- Selected frame of the simulated system. Object name: **molecule** plus number of layer, if no *sandwich* option is used, it becomes by default **molecule0**.
- Approximate shapes of object and scope. Objects names **object\_shape** and **scope\_shape** plus number of layer, if no *sandwich* option is used, **0** is added by default.
- Inlets clusters, each cluster is a separate object. Object name: **cluster\_** followed by cluster annotation: outliers are annotated as **out**; regular clusters by ID.
- List of cluster types, raw paths. Each cluster type is a separate object. Object name composed of cluster type (colon replaced by underline) plus **\_raw**.
- List of cluster types, smooth paths. Each cluster type is a separate object. Object name composed of cluster type (colon replaced by underline) plus **\_smooth**.
- All raw paths. They can be displayed as one object or separated into Incoming, Object and Outgoing part. Object name: all\_raw\_in, all\_raw\_obj, and all\_raw\_out.
- All raw paths inlets arrows. Object name: all\_raw\_paths\_io.
- All smooth paths. They can be displayed as one object or separated into Incoming, Object and Outgoing part. Object name: all\_smooth, or all\_smooth\_in, all\_smooth\_obj, and all\_smooth\_out.
- All raw paths inlets arrows. Object name: all\_raw\_paths\_io.

- Raw paths displayed as separate objects or as one object with several states. Object name: **raw\_paths\_** plus number of path or **raw\_paths** if displayed as one object.
- Smooth paths displayed as separate objects or as one object with several states. Object name: **smooth\_paths**\_ plus number of path or **smooth\_paths** if displayed as one object.
- Raw paths arrows displayed as separate objects or as one object with several states. Object name: raw\_paths\_io\_ plus number of path or raw\_paths\_io if displayed as one object.
- Smooth paths arrows displayed as separate objects or as one object with several states. Object name: **smooth\_paths\_io** plus number of path or **smooth\_paths\_io** if displayed as one object.
- CoS center of the scope area (system).
- CoO center of the object area (system).

#### **Color schemes**

Inlets clusters are colored automatically. Outliers are gray.

Incoming parts of paths are red, Outgoing parts are blue. Object parts in case of smooth paths are green and in case of raw paths are green if residue is precisely in the object area or yellow if it leaved object area but it is not in the Outgoing part yet. *Passing paths* are displayed in grey.

Arrows are colored in accordance to the colors of paths.

## 1.2.2 Configuration file options

Valve configuration file is a simple and plain text file. It has similar structure as INI files commonly used in one of the popular operating systems and is compliant with Python module ConfigParser.

Configuration file comprises of several *sections*. They can be grouped into three categories. Names of sections are in **bold** text.

- 1. Global settings:
  - global
- 2. Stages options:
  - 1. traceable\_residues
  - 2. raw\_paths
  - 3. separate\_paths
  - 4. inlets clustering
  - 5. analysis
  - 6. visualize
- 3. Methods options:
  - smooth
  - clustering
  - reclusteriation

#### 1.2.2.1 Section global

This section allows settings of trajectory data and is reserved for other future global options.

Option	Default	Description
	value	
top	None	Path to topology file. Aqua-Duct supports PDB, PRMTOP, PFS topology files.
trj	None	Path to trajectory file. Aqua-Duct supports NC and DCD trajectory files.
twoway	True	Try to use <i>two-way</i> scanning in the stage II.
sand-	False	If set True trajectories are read as layers.
wich		
max_frar	neNone	Maximal number of frame to be read from trajectory data. If set None trajectory is read
		to the last possible frame.
min_fran	neO	Minimal number of frame to be read from trajectory data.
step_fran	nel	Step used in reading trajectory. Default value of 1 stands for reading every frame. If it
		is greater than 1, only every step-value frame is read.
sps	True	Try to store data in single precission storage.
cache_di	r None	Allows to set path to the directory for cache data.
cache_m	erFralse	If set True, all data will be cached in RAM.

Option **trj** can be used to provide list of trajectory files separated by standard path separator ':' on POSIX platforms and ';' on Windows - see os.pathsep.

**Note:** Options **top** and **trj** are mandatory.

**Note:** Options **min\_frame**, **max\_frame**, and **step\_frame** can be used to limit calculations to a specific part of trajectory. For example, in order to to run calculations for 1000 frames starting from frame 5000 use the following options:

```
min_frame = 4999
max_frame = 5999
```

To run calculations for every 5th frame use:

```
step_frame = 5
```

#### Sandwich

Trajectory data can be provided as several files. By default these files are processed in sequential manner making one long trajectory. If option **sandwich** is used trajectory files are read as layers. For each layer, search for traceable residues is done separately (stage I and II) but processing and analysis (stage III, IV, V, and VI) are done for all paths simultaneously. Usage of **sandwich** option is further referenced as *sandwich* mode.

#### Cache

Storage of coordinates for all paths for very long MD trajectories requires huge amount of RAM. User can decide whether aquaduct should store coordinates in memory or in separated directory. Option cache-mem instruct *Valve* to store coordinates in RAM; cache-dir stores coordinates in selected directory. If neither of both options is selected, coordinates are calculated on demand.

**Note:** If no cache is used (memory or dir) *Master paths* cannot be calculated.

#### Single precision storage

Most of the calculation in *Valve* is performed by NumPy. By default, NumPy uses double precision floats. *Valve* does not change this behavior but has special option **sps** which forces to store all data (both internal data stored in RAM and on the disk) in single precision. This spares a lot of RAM and is recommended when you perform calculation for long trajectories and your amount of RAM is limited.

#### 1.2.2.2 Common settings of stage sections

Stages 1-4 which perform calculations have some common options allowing for execution control and saving/loading data.

Option	Default value	Description	
execute	runonce	Option controls stage execution. It can have one of three possible values: run,	
		runonce, and skip. If it is set to run calculations are always performed	
		and if <b>dump</b> is set, dump file is saved. If it is set to runonce, calculations are	
		performed when there is no dump file specified by <b>dump</b> option. If it is present,	
		calculations are skipped and data is loaded from the file. If it is set to skip,	
		calculations are skipped and if <b>dump</b> is set, data is loaded from the file.	
dump	[dump file name]	File name of dump data. It is used to save results of calculations or to load	
		previously calculated data - this depends on <b>execute</b> option. Default value of	
		this option depends on the stage and for stages 1 to 4 is one of the following	
		(listed in order):	
		• 1_traceable_residues_data.dump	
		• 2_raw_paths_data.dump	
		• 3_separate_paths_data.dump	
		• 4_inlets_clustering_data.dump	

Stages 5-6 also use **execute** option, however, since they do not perform calculations *per se*, instead of **dump** option, they use **save**.

Option	Default value	Description	
execute	run	Option controls stage execution. It can have one of three possible values: run,	
		runonce, and skip. If it is set to run or runonce, stage is executed and	
		results are saved according to the save option. If it is set to skip, stage is	
		skipped.	
save	[save file name]	File name for saving results. Default value of this option depends on the stage	
		and for stages 1 to 4 is one of the following (listed in order):	
		• 5_analysis_results.txt & 5_analysis_results.txt.csv	
		• 6_visualize_results.py & 6_visualize_results.tar.gz	
		Stage 5 saves .txt file with analysis of results and, if requested, it saves addi-	
		tional .csv with various counts of traced molecules.	
		Stage 6 can save results in two different ways:	
		1. As Python script - extension .py plus companion archive .tar.gz,	
		2. As PyMOL session - extension .pse.	

## 1.2.2.3 Stage traceable\_residues

Option	Default value	Description
scope	None	Definition of <i>Scope</i> of interest. See also <i>Scope definition</i> .
scope_convexhull	True	Flag to set if <i>Scope</i> is direct or convex hull definition.
scope_everyframe	False	Flag to set <i>Scope</i> evaluation mode. If set True <i>Scope</i> is evaluated in every frame. This makes sense if the definition is complex and depends on distances between molecular entities.
scope_convexhull_inflate	None	Increase (or if negative - decrease) size of the scope convex hull.
object	None	Definition of <i>Object</i> of interest. See also <i>Object definition</i> .
add_passing	None	Definition of molecules that should be added to traced molecules even if they were not present in <i>Object</i> .

**Note:** Options **scope** and **object** are mandatory.

## 1.2.2.4 Stage raw\_paths

This stage also requires definition of the *Scope* and *Object*. If appropriate settings are not given, settings from the previous stage are used.

Option	Default value	Description
scope	None	Definition of <i>Scope</i> of interest. See also <i>Scope definition</i> . If
		None, value from previous stage is used.
scope_convexhull	None	Flag to set if the <i>Scope</i> is direct or convex hull definition.
scope_everyframe	False	Flag to set Scope evaluation mode. If set True Scope is
		evaluated in every frame. This makes sense if the definition
		is complex and depends on distances between molecular en-
		tities. If None, value from previous stage is used.
scope_convexhull_inflate	None	Increase (or if negative - decrease) size of the scope convex
		hull. If None, value from previous stage is used.
object	None	Definition of <i>Object</i> of interest. See also <i>Object definition</i> . If
		None, value from previous stage is used
clear_in_object_info	False	If it is set to True, information on occupation of Object
		site by traceable residues calculated in the previous stage is
		cleared and has to be recalculated. This is useful if definition
		of <i>Object</i> was changed.
discard_singletons	1	If > 0, discards paths of given lenght.
discard_empty_paths	True	If set to True, empty paths are discarded.

## 1.2.2.5 Stage separate\_paths

Option	Default value	Description
discard_empty_paths	True	If set to True, empty paths are discarded.
sort_by_id	True	If set to True, separate paths are sorted by ID. Otherwise
		they are sorted in order of appearance.
discard_short_paths	20	This option allows to discard paths which are shorter than
		the threshold, which is defined as the total number of
		frames.
discard_short_object	2.0	This option allows to discard paths whose objects are
		shorter than the threshold, which is defined as total length
		in metric units.
discard_short_logic	or	If both discard_short_paths and
		discard_short_object options are used, this
		option allows to set combination logic. If it is set to or, a
		path is discarded if any of discard criterion is met. If it is
		set and, both criteria have to be met to discard path.
auto_barber	None	This option allows to select molecular entity used in
		Auto Barber procedure. See also Auto Barber and
	1	barber_with_spheres().
auto_barber_mincut	None	Minimal radius of spheres used in Auto Barber. If a sphere
		has radius smaller than this value, it is not used in Au-
		toBarber procedure. This option can be switched off by
	2.0	setting it to None.
auto_barber_maxcut	2.8	Maximal radius of spheres used in Auto Barber. If a
		sphere has radius greater than this value, it is not used
		in AutoBarber procedure. This option can be switched off
	T	by setting it to None.
auto_barber_mincut_level	True	If set True, spheres of radius smaller than <b>mincut</b> are
outo hombon moveut lovel	True	resized to mincut value.
auto_barber_maxcut_level	True	If set True, spheres of radius greater than <b>maxcut</b> are
outo hombon torreiro	True	resized to <b>maxcut</b> value.
auto_barber_tovdw	True	If set True, cutting of spheres is corrected by decreasing
allow_passing_paths	False	its radius by VdW radius of the closest atom.  If set True, paths that do not enter the object are detected
anow_passing_pains	1 aise	and added to the rest of paths as 'passing' paths.
separate_barber	True	Apply AutoBarber for each type of traced molecules sep-
scparate_barber	True	arately.
calculate_coo	False	If set True, center of the object is calculated.
carculate_coo	1 alsc	if set if ue, center of the object is calculated.

## 1.2.2.6 Stage inlets\_clustering

Option	Default value	Description
recluster_outliers	False	If set to True, reclustering of outliers is executed according to the method defined in <b>reclustering</b> section.
detect_outliers	False	If set, detection of outliers is executed. It could be set as a floating point distance threshold or set to Auto. See <i>Clustering of inlets</i> for more details.
singletons_outliers	False	Maximal size of cluster to be considered as outliers. If set to number > 0 clusters of that size are removed and their objects are moved to outliers. See <i>Clustering of inlets</i> for more details.
max_level	5	Maximal number of recursive clustering levels.
create_master_paths	False	If set to True, master paths are created (fast CPU and big RAM recommended; 50k frames long simulation may need ca 20GB of memory)
master_paths_amount	None	Allows to limit number of single paths used for master paths calculations. If it is a number in range $(0,1)$ , then it is interpreted as a percent number of paths to be used. It is is a integer number $>= 1$ it is an absoulte number of used paths.
separate_master	False	If set to True, master mapths are generated for each of traced molecules' types separately.
separate_master_all	True	If <b>separate_master</b> is used and this option is set True, master paths will be also generated for all traced molecules' types as it is done when <b>separate_master</b> is set False.
exclude_passing_in_clustering	True	If set to True, passing paths are not clustered with normal paths.
add_passing_to_clusters	None	Allows to run procedure for adding passing paths inlets to clusters with Auto Barber method. To enable this the option should be set to molecular entity that will be used by Auto Barber.
renumber_clusters	False	If set True, clusters have consecutive numbers starting from 1 (or 0 if outliers are present) starting from the bigest cluster.
join_clusters	None	This option allows to join selected clusters. Clusters' IDs joined with + character lists clusters to be joined together. Several such blocks separated by space can be used. For example, if set to 1+3+4 5+6 clusters 1, 3, and 4 will be joined in one cluster and cluster 5, and 6 will be also joined in another cluster.
inlets_center	cos	Allows to choose center of inlets points. This central point is further used as a reference point in calculations of clusters' areas and contours. If set <i>cos</i> center of system calculated as average center of the scope area is used. Alternatively it can be set to <i>coo</i> , then center of the object area is used.
clustering_order	old-school	Allow to change order of clustering steps.  • old-school order - clustering, reclustering, removing singletons, adding passing paths to clusters, join clusters, renumbering clusters, removing inlets in specified_clusters  • aquarius order - clustering, joining clusters, renumbering clusters, outliers detection, reclustering, removing singletons, adding passing paths to clusters, removing inlets in
1.2. Aqua-Duct's Valve driver o	documentation	specified_clusters 25

## 1.2.2.7 Stage analysis

Option	Default value	Description
dump_config	True	If set to True, configuration options, as seen by Valve,
		are added to the head of results.
calculate_scope_object_size	False	If set to True, volumes and areas of object and scope
		approximated by convex hulls are calculated for each
		of the analyzed frames and saved in output CSV file.
scope_chull	None	Scope convex hull definition used in calculating vol-
		ume and area.
scope_chull_inflate	None	Increase (or if negative - decrease) size of the scope
		convex hull.
object_chull	None	Object convex hull definition used in calculating vol-
		ume and area.
cluster_area	True	If set True, clusters' areas are estimated with kernel
		density estimation method (KDE).
cluster_area_precision	20	Precision of KDE method in clusters' areas estimation
		method. This options controls number of grid points
		per one square A as used in KDE. Higher values means
		better precision. Number of points can be calculated as
		\$P^{2/3}\$.
cluster_area_expand	2	Space occupied by clusters' points can be expanded
		before KDE calculation. This option controls amount
		of A by which the cluster space is expanded. Average
		amount of expansion can be calcualted as \$E^{2/3}\$.

## 1.2.2.8 Stage visualize

Option	Default value	Description
split_by_type	False	If True, visulaizations of all objects that correspond to
		particular types of traced molecules are splited. Appropri-
		ate molecule name is added to created objects.
retain_all_types	False	If True and <i>split_by_type</i> option is True as well, stan-
		dard visualization for all types of traced moelcules will be
		generated as well.
all_paths_raw	False	If True, produces one object in PyMOL that holds all
		paths visualized by raw coordinates.
all_paths_smooth	False	If True, produces one object in PyMOL that holds all
		paths visualized by smooth coordinates.
all_paths_split	False	If is set True, objects produced by all_paths_raw and
		all_paths_smooth are split into Incoming, Object, and
		Outgoing parts and visualized as three different objects.
all_paths_raw_io	False	If set True, arrows pointing beginning and end of paths
		are displayed oriented accordingly to raw paths orienta-
		tion.
all_paths_smooth_io	False	If set True, arrows pointing beginning and end of paths
		are displayed oriented accordingly to smooth paths orien-
		tation.
all_paths_amount	None	Allows to limit number of visualised paths. If it is a num-
		ber in range (0,1), then it is interpreted as a percent
		number of paths to be visualized. It is is a integer number
		>= 1 it is total number of all_paths visualized.

Continued on next page

Table 1 – continued from previous page

Ontion		nued from previous page
Option	Default value	Description
simply_smooths	RecursiveVector	Option indicates linear simplification method to be used
		in plotting smooth paths. Simplification removes points
		which do not (or almost do not) change the shape of
		smooth path. Possible choices are:
		• RecursiveVector
		(LinearizeRecursiveVector),
		• HobbitVector(LinearizeHobbitVector),
		• OneWayVector(LinearizeOneWayVector),
		• RecursiveTriangle
		(LinearizeRecursiveTriangle),
		• HobbitTriangle
		(LinearizeHobbitTriangle),
		• OneWayTriangle
		(LinearizeOneWayTriangle).
		Optionally name of the method can be fol-
		lowed by a threshold value in parentheses, i.e.
		Recursive Vector (0.05). For same values of
		thresholds see appropriate documentation of each
		method. Default values work well. This option is not case
		sensitive. It is recommended to use default method or
		HobbitVector method.
paths_raw	False	If set True, raw paths are displayed as separate objects or
patiis_iaw	Taisc	as one object with states corresponding to number of path.
moths smooth	False	
paths_smooth	raise	If set True, smooth paths are displayed as separate ob-
		jects or as one object with states corresponding to number
	F 1	of path.
paths_raw_io	False	If set True, arrows indicating beginning and end of paths,
		oriented accordingly to raw paths, are displayed as sepa-
		rate objects or as one object with states corresponding to
		number of paths.
paths_smooth_io	False	If set True, arrows indicating beginning and end of paths,
		oriented accordingly to smooth paths, are displayed as
		separate objects or as one object with states correspond-
		ing to number of paths.
paths_states	False	If set True, objects displayed by paths_raw,
		paths_smooth, paths_raw_io, and paths_smooth_io
		are displayed as one object with states corresponding
		to number of paths. Otherwise they are displayed as
		separate objects.
ctypes_raw	False	Displays raw paths in a similar manner as non split
		all_paths_raw but each cluster type is displayed as a sep-
		arate object.
ctypes_smooth	False	Displays smooth paths in a similar manner as non split
		all_paths_smooth but each cluster type is displayed as a
		separate object.
ctypes_amount	None	Allows to limit number of visualised ctypes. If it is a num-
J.F		ber in range (0, 1), then it is interpreted as percent num-
		ber of ctypes to be visualized. It is is a integer number >=
		1, it is total number of visualized ctypes.
inlets_clusters	False	If set True, clusters of inlets are visualized.
	None	Allows to limit number of visualised inlets. If it is a num-
inlets_clusters_amount	None	
		ber in range (0, 1) then it is interpreted as percent number of inlete to be visualized. It is in a integer number >=
		ber of inlets to be visualized. It is is a integer number >=
		1 it is total number of visualized inlets.

Continued on next page

Table 1 – continued from previous page

Option	Default value	Description
show_molecule	False	If set to selection of some molecular object in the system, for example to protein, this object is displayed.
show_molecule_frames	0	Allows to indicate which frames of object defined by <b>show_molecule</b> should be displayed. It is possible to set several frames. In that case frames would be displayed as states.
show_scope_chull	False	If set to selection of some molecular object in the system, for example to protein, convex hull of this object is displayed.
show_scope_chull_inflate	None	Increase (or if negative decrease) size of the scope convex hull.
show_scope_chull_frames	0	Allows to indicate for which frames of object defined by <b>show_chull</b> convex hull should be displayed. It is possible to set several frames. In that case frames would be displayed as states.
show_object_chull	False	If set to selection of some molecular object in the system, convex hull of this object is displayed. This works exacly the same way as <b>show_chull</b> but is meant to mark object shape. It can be achieved by using <i>name</i> * <i>and</i> molecular object definition plus some spatial constrains, for example those used in object definition.
show_object_chull_frames	0	Allows to indicate for which frames of object defined by <b>show_object</b> convex hull should be displayed. It is possible to set several frames. In that case frames would be displayed as states.
cluster_area	True	If set True, clusters' areas are estimated with kernel density estimation method (KDE) and plotted as countour.
cluster_area_precision	20	Precision of KDE method in clusters' areas estimation method. This options controls number of grid points per one square A as used in KDE. Higher values means better precision. Number of points can be calculated as \$P^{2/3}\$.
cluster_area_expand	2	Space occupied by clusters' points can be expanded before KDE calculation. This option controls amount of A by which the cluster space is expanded. Average amount of expansion can be calcualted as \$E^{2/3}\$.

**Note:** Possibly due to limitations of MDAnalysis only whole molecules can be displayed. If **show\_molecule** is set to backbone complete protein will be displayed anyway. This may change in future version of MDAnalysis and or aquaduct.

**Note:** If several frames are selected, they are displayed as states which may interfere with other PyMOL objects displayed with several states.

**Note:** If several states are displayed, protein tertiary structure data might be lost. This seems to be limitation of either MDAnalysis or PyMOL.

#### 1.2.2.9 Clustering sections

Default section for definition of clustering method is named **clustering** and default section for reclustering method definition is named **reclustering**. All clustering sections shares some common options. Other options depends on the method.

Option	Default value	Description
method	barber or dbscan	Name of clustering method. It has to be one of the follow-
		ing: barber, dbscan, affprop, meanshift, birch, kmeans. De-
		fault value depends whether it is <b>clustering</b> section (barber)
		or <b>reclustering</b> section (dbscan).
recursive_clustering	clustering or	If set to name of some section that holds clustering method
	None	settings, this method is called in the next recursion of cluste-
		riation. Default value for <b>reclustering</b> is None.
recursive_threshold	None	Allows to set threshold that excludes clusters of certain size
		from reclustering. Value of this option comprises of <i>operator</i>
		and <i>value</i> . Operator can be one of the following: >, >=, <=,
		<. Value has to be expressed as floating number and it have to
		be in the range of 0 to 1. One can use several definitions sep-
		arated by a space character. Only clusters of size complying
		with all thresholds definitions are submitted to reclustering.

#### barber

Clustering by **barber** method bases on *Auto Barber* procedure. For each inlets a sphere is constructed according to Auto Barber **separate\_paths** stage settings or according to parameters given in clustering section. Next, inlets that form coherent clouds of mutually intersecting spheres are grouped into clusters. Method **barber** supports the same settings as Auto Barber settings:

Option	Value type	Description
auto_barber	str	This option allows to select molecular entity used in
		Auto Barber procedure. See also Auto Barber and
		barber_with_spheres().
auto_barber_mincut	float	Minimal radius of spheres used in Auto Barber. If a sphere
		has radius smaller than this value, it is not used to cut. This
		option can be switched off by setting it to None.
auto_barber_maxcut	float	Maximal radius of spheres used in Auto Barber. If a
		sphere has radius greater than this value, it is not used to
		cut. This option can be switched off by setting it to None.
auto_barber_mincut_level	bool	If set True, spheres of radius less than <b>mincut</b> are resized
		to <b>mincut</b> value.
auto_barber_maxcut_level	bool	If set True, spheres of radius greater than maxcut are
		resized to <b>maxcut</b> value.
auto_barber_tovdw	bool	If set True, cutting of spheres is corrected by decreasing
		its radius by VdW radius of the closest atom.

#### dbscan

For detailed description look at sklearn.cluster.DBSCAN documentation. The following table summarizes options available in Valve and is a copy of original documentation.

Option	Value type	Description
eps	float	The maximum distance between two samples for them to be consid-
		ered as in the same neighborhood.
min_samples	int	The number of samples (or total weight) in a neighborhood for a
		point to be considered as a core point. This includes the point itself.
metric	str	The metric to use when calculating distance between instances in a
		feature array. Can be one of the following:
		• euclidean,
		• cityblock,
		• cosine,
		• manhattan.
algorithm	str	The algorithm to be used by the NearestNeighbors module to com-
		pute pointwise distances and find nearest neighbors. Can be one of
		the following:
		• auto,
		• ball_tree,
		• kd_tree,
		• brute.
leaf_size	int	Leaf size passed to BallTree or cKDTree.

## affprop

For detailed description look at AffinityPropagation documentation. The following table summarizes options available in *Valve* and is a copy of original documentation.

Option	Value type	Description
damping	float	Damping factor between 0.5 and 1.
convergence_iter	int	Number of iterations with no change in the number of estimated clus-
		ters that stops the convergence.
max_iter	int	Maximum number of iterations.
preference	float	Points with larger values of preferences are more likely to be chosen
		as exemplars.

#### meanshift

For detailed description look at MeanShift documentation. Following table summarized options available in Valve and is a copy of original documentation.

Option	Value type	Description
bandwidth	Auto or float	Bandwidth used in the RBF kernel. If Auto or None
		automatic method for bandwidth estimation is used. See
		estimate_bandwidth().
cluster_all	bool	If true, then all points are clustered, even those orphans that are not
		within any kernel.
bin_seeding	bool	If true, initial kernel locations are not locations of all points, but
		rather the location of the discretized version of points, where points
		are binned onto a grid whose coarseness corresponds to the band-
		width.
min_bin_freq	int	To speed up the algorithm, accept only those bins with at least
		min_bin_freq points as seeds. If not defined, set to 1.

#### birch

For detailed description look at Birch documentation. Following table summarized options available in *Valve* and is a copy of original documentation.

Option	Value type	Description
threshold	float	The radius of the subcluster obtained by merging a new sample and
		the closest subcluster should be smaller than the threshold. Other-
		wise a new subcluster is started.
branching_factor	int	Maximum number of CF subclusters in each node.
n_clusters	int	Number of clusters after the final clustering step, which treats the
		subclusters from the leaves as new samples. By default, this final
		clustering step is not performed and the subclusters are returned as
		they are.

#### **kmeans**

For detailed description look at KMeans documentation. The following table summarized options available in *Valve* and is a copy of original documentation.

Option	Value type	Description
n_clusters	int	The number of clusters to form as well as the number of centroids to
		generate.
max_iter	int	Maximum number of iterations of the k-means algorithm for a single
		run.
n_init	int	Number of times the k-means algorithm will be run with different
		centroid seeds. The final results will be the best output of n_init
		consecutive runs in terms of inertia.
init	str	Method for initialization, defaults to k-means++. Can be one of
		following: k-means++ or random.
tol	float	Relative tolerance with regards to inertia to declare convergence.

## 1.2.2.10 Smooth section

Section **smooth** supports the following options:

Option	Value type	Description
method	str	Smoothing method. Can be one of the following:
		• window, (see WindowSmooth)
		• mss, (see MaxStepSmooth)
		• window_mss, (see WindowOverMaxStepSmooth)
		• awin, (see ActiveWindowSmooth)
		• awin_mss, (see ActiveWindowOverMaxStepSmooth)
		• dwin, (see DistanceWindowSmooth)
		• dwin_mss, (see DistanceWindowOverMaxStepSmooth)
		• savgol. (see SavgolSmooth)
recursive	int	Number of recursive runs of smoothing method.
window	int or float	In window-based method defines window size. In plain window it has to
		be an int number. In savgol it has to be odd integer.
step	int	In step based method defines size of the step.
function	str	In window based methods defines averaging function. Can be mean or
		median.
polyorder	int	In savgol is polynomial order.

#### 1.2.3 Valve tutorial

This tutorial assumes aquaduct and Valve is already installed - see Aqua-Duct installation guide. It is also assumed that user is acquainted with Valve manual and Valve Configuration file options.

#### 1.2.3.1 Valve invocation

Usually *Valve* is run by:

```
valve.py
```

To check if *Valve* is installed and works properly try to issue following commands:

```
valve.py --help valve.py --version
```

#### 1.2.3.2 Test data

#### Mouse!

We will use 1 ns MD simulation data of sEH protein (PDBID **1cqz**). This simulation was performed in Amber 14. Necessary files can be found at Aqua-Duct home page in section download. Required data is in the *sample data* file.

#### 1.2.3.3 Inspect your system

Before we start any calculations let's have a look at the protein of interest. Start PyMOL and get 1cqz PDB structure (for example by typing in PyMOL command prompt fetch 1cqz).

To setup *Valve* calculations we need to know the active site of the protein. More precisely we need to know IDs of residues that are in the active site. This would allow us to create *Object definition*.

But wait. Is it really the correct structure? How many chains there are? What is the numeration of residues? How does it compare with the topology file from *sample data*?

#### Create Object definition

Leti's load another structure. Open file <code>lcqz\_sample\_topology.pdb</code> (see *Test data*). It is a first frame of the MD simulation and it is an example of how the frame of MD looks like. In order to create *Object definition* you have to discover following things:

- 1. What is the name of water molecules?
- 2. What are numbers of residues in the active site?
- 3. What size the active site is of?

**Note:** It is also a good idea to open .pdb file in your favorite text editor and look at residue numbers and names.

#### Create Scope definition

Scope definition is easy to create. We will use Convex hull version so the scope definition could be simply backbone.

### 1.2.3.4 Prepare config file

Valve performs calculations according to the configuration (aka config) file.

Lets start from dumping config file template to config.txt file. Open it in your favorite editor and fill all options. If you have troubles look at *Configuration file options* (and *Valve manual*).

Things to remember:

- 1. Provide correct paths to topology and trajectory data.
- 2. Enter correct *Object* and *Scope* definitions.
- 3. Make sure visualization is switched on.

#### 1.2.3.5 Run Valve

Make sure all necessary data is in place. Open terminal, go to your working directory and type in:

```
valve.py -c config.txt
```

Depending on your machine and current load it may take a while (matter of minutes) to complete all calculations.

#### Visual inspection

In the last stage PyMOL should pop up and *Valve* should start to feed it with visualization data. This would take a moment and if you set up save option a PyMOL session would be saved. Once it is done *Valve* quits and switches off PyMOL. Now, you can restart it and read saved session.

## Clustering

Improve clustering of Inlets. See Configuration file options for more hints on available clustering options.

## **Analysis tables**

Open 5\_analysis\_results.txt file and look at summaries and tables. See also Valve manual.

## 1.2.3.6 Feedback

Give us your opinion. Send your questions, inquires, anything to developer(s): info@aquaduct.pl. There are couple of questions that might be useful to form your opinion.

- 1. What do you like in Valve and Aqua-Duct?
- 2. What do you do not like in *Valve* or *Aqua-Duct*?
- 3. What is missing?
- 4. Do you find it useful?

## 1.3 Aqua-Duct's Pond driver documentation

#### 1.3.1 Pond manual

*Pond* application is a driver that uses aquaduct module to perform further analysis of results from *Valve* calculations.

*Pond* can calculate pockets present in the protein and free energy profiles of *Master paths*.

#### 1.3.1.1 *Pond* invocation

Once aquaduct module is installed (see Aqua-Duct installation guide) properly on the machine, Pond is available as pond.py command line tool.

#### **Usage**

Basic help of *Pond* usage can be displayed by following command:

```
pond.py --help
```

#### It should display following information:

```
usage: pond.py [-h] [-c CONFIG_FILE] [-t THREADS] [-r RESULTS_DIR] [--debug]
               [--debug-file DEBUG_FILE] [--paths-types PATHS_TYPES] [--raw]
               [--raw-master] [--raw-discard-singletons RAW_SINGL]
               [--window-full] [--windows WINDOWS] [--wsize WSIZE]
               [--reference-value REF] [--reference-calc]
               [--reference-radius REF_RADIUS] [--reference-mol REF_MOL]
               [--temperature TEMP] [--gsize GRID_SIZE] [--pockets]
               [--hotspots] [--energy-profile] [--master]
               [--master-radius MASTER_RADIUS] [--master-ctypes MASTER_CTYPES]
               [--io-threshold IO_THRESHOLD] [--path-id PATH_ID]
               [--path-file PATH_FILE] [--path-radius PATH_RADIUS]
               [--path-smooth] [--raw-path] [--extract-path EXTRACT_PATH]
               [--output-file OUTPUT_FILE]
What have I got in my pocket?
optional arguments:
 -h, --help
                      show this help message and exit
  -c CONFIG_FILE
                      Config file filename. (default: None)
  -t THREADS
                       Limit Aqua-Duct calculations to given number of
                       threads. (default: None)
 -r RESULTS_DIR
                       Path to results directory (default: )
                       Prints debug info. (default: False)
  --debua
 --debug-file DEBUG_FILE
                       Debug log file. (default: None)
 --paths-types PATHS_TYPES
                       Limit calculations to given paths types, i.e. given
                       molecules. (default: )
                       Use raw data from paths instead of single paths.
  --raw
                       (default: False)
                       Use raw data from paths instead of single paths, only
  --raw-master
                       in master paths calculations. (default: False)
  --raw-discard-singletons RAW_SINGL
                       Discard short scope only segments from raw data.
                       (default: 1)
                       Return full window if windows is used. (default:
  --window-full
                       False)
```

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```
Number of windows to calculate. (default: 1)
--windows WINDOWS
--wsize WSIZE
                      Size of window in frames. (default: None)
--reference-value REF
                      Reference value in [kJ/mol/K]. (default: None)
--reference-calc
                      Calculate reference value with scope and reference
                      molecules. (default: False)
--reference-radius REF_RADIUS
                      Radius of reference. (default: 2.0)
--reference-mol REF_MOL
                      Selection of reference molecules. (default: resname
                      WAT)
--temperature TEMP
                      Simulation temperature. (default: 300.0)
--gsize GRID_SIZE
                      Size of grid's cells. (default: 1.0)
--pockets
                      Calculate pockets. (default: False)
--hotspots
                      Calculates hotspots if pockets are calculated.
                      (default: False)
                      Calculates energy profiles for master paths. (default:
--energy-profile
                      False)
                      Enables master paths calculation. (default: False)
--master
--master-radius MASTER_RADIUS
                      Calculate profiles for master paths with given radius.
                      (default: 2.0)
--master-ctypes MASTER_CTYPES
                      Limit calculations to given ctypes. (default: )
--io-threshold IO_THRESHOLD
                      Percent value of maximal density which will be used to
                      partition pocket into inner and outer instead of mean
                      value. (default: None)
                      Calculate profiles for specified path \ensuremath{\mathsf{ID}}. (default:
--path-id PATH_ID
                      None)
--path-file PATH_FILE
                      Use coordinates from specified CSV file. (default:
--path-radius PATH_RADIUS
                      Calculate profiles for path with given radius.
                      (default: 2.0)
                      If used path coordinates will be smoothed. (default:
--path-smooth
                      False)
--raw-path
                      Use raw data from paths instead of single paths. Used
                      for path energy profiles calculations and for
                      extracting raw path. (default: False)
--extract-path EXTRACT_PATH
                      Extract path coordinates with specified ID. (default:
                      None)
--output-file OUTPUT_FILE
                      Output CSV filename for extracted coordinates.
                      (default: path_coords.csv)
```

## Options common with Valve

All options related to Molecular Dynamic simulation data, configuration file, and threads have the same meaning as in *Valve*.

For detailed explanation of the following options see *Valve manual*:

- -c CONFIG\_FILE Configuration file name. *Pond* and *Valve* should use the same file.
- -t THREADS Limits Aqua-Duct calculations to given number of threads.
- --debug and --debug-file Allows to get debugging information.

### **Results directory**

*Pond* produces many results files, especially if windows options are used. For the sake of convenience, option -r allows to provide output directory. If provided directory does not exist it will be created without warning. Also, *Pond* will not warn if results files overwrites existing files.

## **Pond** calculations options

Other options are used to start or adjust *Pond* calculations:

- Pockets Option --pockets triggers pocket calculations
- Hot-spots Option --hot spots triggers hot-spot calculations but it also requires --pockets.
- Energy profiles Option --energy-profile triggers free energy profiles calculations for master paths.

*Pond*'s option —paths—types allows to limit calculations only to paths of certain molecules. For example, —paths—types 'WAT OXY' loads paths of WAT (water molecules) and OXY (oxygen) molecules. All other paths (if any) will not be used.

## Free energy estimation

*Pond* can estimate free energy by using calculated density of traced molecules. It becomes particularly useful and relevant when traced molecules include solvent.

Estimation of free energy is done according to Boltzmann inversion. Similar method was used in Rao,S. et al. (doi:10.1080/19336950.2017.1306163) paper.

Following equation relates free energy with density of molecules:

$$n(z) = C \cdot e^{\left(\frac{-E(z)}{kT}\right)}$$

Where z is point in the space, preferably along some kind of path, n(z) is density of molecules in point z, C is a normalization constant, E is free energy, k is Boltzmann's constant, and T is temperature.

One can easily transform the above equation to calculate energy:

$$E(z) = -kT \ln (n(z)) - kT \ln (C)$$

Term  $kT \ln(C)$  does not depend on z and can be determined by assumption that free energy in the bulk of traced molecules (solvent) is zero.

Please note that option --temperature allows to set desired temperature in Kelvins.

**Note:** *Pond* returns energy in kJ/mol SI units.

#### **Bulk reference**

Value of reference correction can be directly passed to *Pond* using <code>--reference-value</code> option or can be calculated automatically by analysis of the bulk of traced molecules (solvent) using <code>--reference-calc</code> flag. Following additional options influence calculation of bulk reference:

1. **Radius of the bulk around COG.** Option --reference-radius allows to set the radius of the sphere within which the bulk will be scanned. The sphere is centered in COG. Radius should be selected in such a way that the sphere does not overlaps with other molecules in the simulated system. Default value is 2.0 Å.

2. **Density of reference molecules.** Once COG if the bulk and radius are setup, *Pond* scans trajectory and looks for molecules. Option --reference-mol allows to define molecules for which density should be calculated.

**Note:** If no --reference-value or --reference-calc options are used *Pond* skips estimation of free energy.

#### Raw data

Two types of data can by used by Pond:

- 1. Separate paths (including passing paths if any), or
- 2. Raw paths saved at stage II.

By default separate paths are used. Option --raw makes *Pond* to use raw paths in all calculations, whereas --raw-master makes *Pond* to use raw paths only in estimation of free energy profiles and for pockets and hot-spots separate paths are used.

Note: Best results of pockets calculation can be achieved with separate paths.

**Warning:** Free energy estimation with separate paths may very likely lead to false results at the borders of the scope.

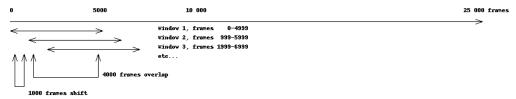
#### **Windows**

Pond performs calculations for entire trajectory and/or for user defined windows:

- --window-full ensures that results will be calculated for the entire trajectory.
- --windows allows to set number of windows.
- --wsize allows to change default size of windows.

By default, windows' sizes are automatically set in such a way that entire trajectory is covered and windows do not overlap to each other. Option --wsize allows to set size of windows (in frames), therefore, windows can also overlap with each other or can span only selected sections of the trajectory.

For example, for 25 000 snapshots long trajectory one can perform calculations in 5000 frames long windows where an overlap of a consecutive window with a next window is 4000 frames long - see following picture:



To calculate proper number of windows evenly spanning trajectory one can use following equation:

$$WINDOWS = \frac{TOTAL - WSIZE}{SHIFT} + 1$$

Where WINDOWS is a desired number of windows, TOTAL is total length of trajectory, and SHIFT is WSIZE - OVERLAP.

In the above example  $TOTAL = 25\ 000$ ,  $WSIZE = 5\ 000$ ,  $SHIFT = WSIZE - OVERLAP = 5\ 000 - 4\ 000 = 1\ 000$ . Therefore:

$$WINDOWS = \frac{25000 - 5000}{1000} + 1 = 21.$$

And Pond should be called with --windows 21 --wsize 5000 options to get above described windows.

#### 1.3.1.2 Pockets

Pockets are calculated by analysis of paths found by Valve. A regular grid is constructed spanning all paths. Grid size by default is 1 Å and can be altered with --qsize option.

**Note:** As for now, it is recommended that multiplicative inverse of grid size is an integer number. Therefore, grid size can be safely set to 1, 0.5, 0.25, 0.1 etc.

Next, number of paths crossing each of the grid cells is calculated over the entire trajectory and divided by the number of frames. This gives averaged density of traced molecules.

Cells with null density are removed from the grid and resulted shape corresponds to maximal area penetrated by traced molecules.

**Note:** If no estimation of free energy is performed values returned for pockets and hot-spots are density (of traced molecules).

**Warning:** Estimation of free energy for pockets calculated for non raw data may be unreliable.

## Inner & outer pocket

Distribution of densities in the grid has positive skew. This suggest that pocket can be partitioned into areas of different overall distribution of traced molecules.

Indeed, *Pond* saves two types of pockets depending on the distribution of densities in the grid:

- 1. **Inner pocket** This is part of the pocket for which densities are greater than mean value.
- 2. **Outer pocket** This is counter part for **Inner pocket**, i.e. the part of the pocket for which densities are less than mean value.

#### **Hot-spots**

Further analysis of distribution of densities in the grid allows to select points of the highest densities. They are considered as **hot-spots**, i.e. points of particular importance at which traced molecules are attracted or trapped and stays for considerably long time.

Currently hot-spots are detected as far right tail of the distribution of densities in the grid.

## 1.3.1.3 Energy profiles

*Pond* estimates energy profiles of master paths. For each point of the master path density of paths of traced molecules is calculated within sphere of radius set by --master-radius option.

Option --master-ctypes allows to select master paths ctypes for which free energy estimation is calculated.

CHAPTER	
TWO	

# **TECHNICAL DOCUMENTATION**

## 2.1 Aqua-Duct installation guide

#### 2.1.1 Overview

Aqua-Duct software is software written in Python (CPython) and comprises of two elements:

- 1. aquaduct a Python package,
- 2. valve a script that uses aquaduct to perform calculations.

#### **Download**

You can download Aqua-Duct packages directly from Aqua-Duct homepage. This page includes older versions of Aqua-Duct as well as development version.

If you follow this installation guide you will install current release.

## 2.1.2 Troubleshooting

If you encounter any problems with installation do not hesitate to contact us at info@aquaduct.pl. We are **RE-ALLY** willing to help!

Please, provide us with us much info as you can. In particular try to include following information:

- Operating system's name and version, and CPU architecture (if relevant).
- Python version.
- Command(s) you have used for installation.
- Any error/warning/info message(s) that emerged during or after installation.

## 2.1.3 Requirements

## 2.1.3.1 Software-wise requirements

- numpy >= 1.10.0
- scipy >= 0.17.1
- scikit-learn >= 0.16.0
- MDAnalysis[amber] == 0.16.2
- joblib >= 0.13

#### 2.1.3.2 Hardware-wise requirements

Aqua-Duct should work on every machine on which you can install the above mentioned software. On computers older than 10 years it may work very slow though. We recommend 64bit SMP architecture, with at least 4GB RAM (32 GB RAM is recommended).

#### 2.1.4 Installation

## 2.1.4.1 Generic Python installation

The easiest way to install Aqua-Duct is to install Python 2.7 and use following command:

```
pip install aquaduct
```

If pip is not available try to install it by typing:

```
easy_install pip
```

Depending on the settings of your system you can prepend the above command with *sudo* or *doas* or do *user* installation:

```
# sudo
sudo pip install aquaduct

# doas
doas pip install aquaduct

# 'user' installation
pip install aquaduct --user
```

It is also good idea to try to install Aqua-Duct using virtualenv:

```
virtualenv aquaduct_installation
cd aquaduct_installation
. bin/activate
pip install aquaduct
```

## Installation of PyMOL

Under most modern GNU/Linux distributions PyMOL is available as a package in repositories. For example if you are under Ubuntu/Debian you can install it by following command:

```
sudo apt-get install pymol
```

Under Windows there are several ways to install PyMOL, for more details see PyMOL web site.

Instructions for macOS and OpenBSD are in appropriate sections below.

## 2.1.4.2 GNU/Linux

Installation was tested on limited number of GNU/Linux systems. On the most of modern installations you can simply follow generic instructions, for example under Ubuntu 16.04 you can type:

```
sudo pip install aquaduct
```

## NetCDF4 & MDAnalysis installation Ubuntu 14.04

Other systems may require additional work, in particular installation of NetCDF4 is sometimes cumbersome. Following is an example how to install all required packages under Ubuntu 14.04:

(continues on next page)

(continued from previous page)

```
HDF5_dir = /usr/lib \
HDF5_libdir = /usr/lib \
HDF5_incdir = /usr/include \
netCDF4_dir = /usr/lib \
netCDF4_libdir = /usr/lib \
netCDF4_incdir = /usr/lib \
netCDF4_incdir = /usr/include' setup.cfg
# run setup.py
sudo python setup.py install
# install MDAnalysis
sudo pip install "MDAnalysis[amber]==0.16.2"
```

If everything went fine you can follow generic instructions.

## SciPy update and Ubuntu/Debian

Debian (and Ubuntu) uses strange approach to Python installation. To install newer version of SciPy (if required) try following procedure:

```
# install libraries required for SciPy compilation
apt-get build-dep python-scipy
# install SciPy
easy_install-2.7 --upgrade scipy
```

**Warning:** The above procedure will remove current SciPy from *easy-install.pth* file.

#### 2.1.4.3 macOS

Aqua-Duct installation was tested on macOS Sierra and is quite straightforward. It can be installed either with existing system Python or with custom Python installation. In both cases one have to install Xcode for the App Store.

## **System native Python**

```
sudo easy_install pip
sudo pip install aquaduct
```

The drawback of using system Python installation is a lack of PyMOL. It should be, however, relatively easy to compile PyMOL on your own. Try to follow compilation instruction under BSD systems.

## **Custom Python**

This is recommended way of Aqua-Duct installation. If you do not have custom Python installation you can get it by using one of package managers available for macOS, for example homebrew. With this package manager you can do following:

```
brew install python
sudo easy_install pip
sudo pip install aquaduct
```

Next, you can install PyMOL:

```
brew install pymol brew cask install xquartz
```

Once XQuartz is installed you should reboot. The above procedure installs PyMOL, however, PyMOL Python modules are not visible. To fix it you can issue following commands:

```
cd /usr/local/lib/python2.7/site-packages
sudo ln -s /usr/local/Cellar/pymol/*/libexec/lib/python2.7/site-packages/* ./
```

The above instruction assumes that you are using brew and you have only one PyMOL installation.

#### 2.1.4.4 Windows

Installation under Windows is also possible. The limiting factor is MDAnalysis which is not officially available under Windows yet. You can, however, install Cygwin and perform Aqua-Duct installation in Cygwin.

First, start with Cygwin installation. During the setup select following packages:

- python (2.7)
- python-devel (2.7)
- · python-cython
- · libnetcdf-devel
- libhdf5-devel
- · liblapack-devel
- libopenblas
- python-numpy
- python-six

Another key component that have to be installed is C, C++ and Fortran compilers. You can simply install **gcc-g++** and **gcc-fortran** packages as a first choice, select following packages:

- gcc-g++
- · gcc-fortran

Once Cygwin is installed with all required libraries you can perform following steps:

```
# install pip
easy_install-2.7 pip
```

First, try to install SciPy:

```
# install SciPy
pip install scipy
```

If you encounter any problems related to missing xlocale.h header file try the following workaround:

```
# prepare fake xlocale.h
ln -s /usr/include/locale.h xlocale.h
export CFLAGS="I"$( pwd )

# install SciPy
pip install scipy
```

**Note:** The above procedure for SciPy installation might not be optimal. For more information please got to SciPy web page.

Now, install **scikit-learn** and then Aqua-Duct:

```
# install scikit-learn
pip install scikit-learn

# finally, install aquaduct
pip install aquaduct
```

#### 2.1.4.5 OpenBSD

Aqua-Duct can be also installed under OpenBSD (5.9 and 6.0 amd64). NetCDF-c version 4 has to be installed as OpenBSD ships only netCDF in version 3. First, install hdf5 library and GNU make:

```
# install hdf5 and GNU make
pkg_add hdf5 gmake
```

Next, download netCDF sources. Version 4.2.1.1 works out of the box but is a bit outdated. Visit NetCDF web page and select version of your choice. Older versions are available in the FTP archive. Once netCDF is downloaded and extracted go to the source directory and try following procedure:

You may now install py-scipy package:

```
pkg_add py-scipy
```

Install pip if it is missing:

```
pkg_add py-pip
```

Install netCDF4 Python:

```
# define netcdf-4 installation directory
export NETCDF4_DIR=/path/to/netCDF4/lib
pip2.7 install netCDF4
```

At this point you can follow generic Python instructions, type:

```
pip2.7 install aquaduct
```

## PyMOL at OpenBSD

According to our knowledge it is possible to install PyMOL 1.4.1 and it is sufficient to work with Aqua-Duct. Go to SourceForge PyMOL download page and download, save, and extract sources.

PyMOL requires Python Mega Widgets. Download, for example Pmw 1.3.3b from SourceForge Pmw download page. Extract it and install by:

```
python2.7 setup.py install
```

TKinter (2.7) and several other packages are also required:

```
pkg_add python-tkinter freeglut glew png
```

Next, go to the extracted PyMOL sources open setup.py and modify inc\_dirs variable at line 129 by adding following paths:

```
"/usr/X11R6/include/freetype2",
"/usr/X11R6/include",
"/usr/local/include",
```

Now, you can build and install PyMOL by typing following commands:

```
python2.7 setup.py build
python2.7 setup.py install
python2.7 setup2.py install
cp pymol /usr/local/bin
```

PyMOL can be run by typing *pymol* or can be used as Python module.

## Other BSDs

Installation on other BSDs might be easier. For example, Python netCDF4 is available in ports of FreeBSD and DragonFlyBSD. Try to install it and SciPy, then proceed to generic Python installation instructions.

If you are using NetBSD or other BSD try to follow OpenBSD instructions.

## 2.2 aquaduct

## 2.2.1 aquaduct package

```
2.2.1.1 Subpackages
```

aquaduct.apps package

## **Subpackages**

aquaduct.apps.valve package

#### **Submodules**

#### aquaduct.apps.valve.clusters module

```
cluster_id_header()
add_cluster_id_head(gen)
add_cluster_id(gen)
clusters_inlets_header(*args, **kwargs)
clusters_inlets(cluster, something, add_id=True, *args, **kwargs)
clusters_area_header(*args, **kwargs)
clusters_area(cluster, something, add_id=True, *args, **kwargs)
clusters_stats_prob_header(*args, **kwargs)
clusters_stats_prob(cluster, something, add_id=True, *args, **kwargs)
clusters_stats_len_header(*args, **kwargs)
clusters_stats_len(cluster, something, add_id=True, *args, **kwargs)
clusters_stats_steps_header(*args, **kwargs)
clusters_stats_steps_header(*args, **kwargs)
clusters_stats_steps_header(*args, **kwargs)
clusters_stats_steps_header(*args, **kwargs)
clusters_stats_steps(cluster, something, add_id=True, *args, **kwargs)
```

### aquaduct.apps.valve.core module

stage\_II\_run (config, options, all\_res=None, number\_frame\_rid\_in\_object=None, \*\*kwargs)

stage\_III\_run (config, options, paths=None, \*\*kwargs)

 $\begin{tabular}{ll} \textbf{stage\_VI\_run} (config, options, spaths=None, inls=None, ctypes=None, master\_paths=None, master\_paths\_smooth=None, center\_of\_system=None, center\_of\_object=None, **kwargs) \\ \end{tabular}$ 

### aquaduct.apps.valve.data module

```
check_version_compliance (current, loaded, what)
check_versions (version_dict)
get_vda_reader (filename, mode='r')
class ValveDataAccess (mode=None, data_file_name=None)
     Bases: object
     unknown_names = 'UNK'
     ___init___(mode=None, data_file_name=None)
         x__init__(...) initializes x; see help(type(x)) for signature
     open()
     close()
     ___del___()
     load()
     dump (**kwargs)
     get_variable(name)
     set_variable (name, value)
class ValveDataCodec
     Bases: object
     Class defines format of encoding AQ objects into NetCDF format. Encoding defined here can be also used
     to store AQ objects as NumPy arrays.
     version = (0, 0, 1)
          Current version of ValveDataCodec
     static varname(name, *suffix)
         Name of variable made by combining base name and suffixes (if any). Base name and suffixes are
         ioined with dot '.'.
             Parameters
                 • name – Base for variable name.
                 • suffix – Optional suffixes.
             Returns Name of variable made by combining base name and suffixes (if any).
         Field list ends without a blank line; unexpected unindent.
         Base name and suffixes are joined with dot '.'.
     static encode(name, value)
     static decode(name, data)
class ValveDataAccess_nc (mode=None, data_file_name=None)
     Bases: aquaduct.apps.valve.data.ValveDataAccess
     not_variable = ['version', 'aquaduct_version', 'ValveDataCodec']
     open()
     close()
     get_variable (name, copy=True)
     set_variable(name, value)
     dump (**kwargs)
```

```
load(**kwargs)
class ValveDataAccess_numpy (mode=None, data_file_name=None)
     Bases: aquaduct.apps.valve.data.ValveDataAccess
class ValveDataAccess_pickle (mode=None, data_file_name=None)
     Bases: aquaduct.apps.valve.data.ValveDataAccess
     mimic_old_var_name = 'aq_data_to_save'
     unknown names = 'UNK'
     open()
     close()
     load()
     dump (**kwargs)
     get_variable(name)
     set_variable (name, value)
aquaduct.apps.valve.helpers module
class NP (pbar, next_len=False)
     Bases: object
     ___init__(pbar, next_len=False)
         x__init__(...) initializes x; see help(type(x)) for signature
     reinit (pbar, next_len=False)
     next(n)
     callback_cric_next(result)
     callback_next (result)
     callback_append_next (result)
get_res_in_scope (is_res_in_scope, res)
get_smooth_method(soptions)
get_auto_barber_options (abo)
get_clustering_method(coptions, config)
get_linearize_method(loption)
discard_short_etc (spaths, short_paths=None, short_object=None, short_logic=None)
center_of_object(spath)
get_allow_size_function(rt=None)
potentially_recursive_clustering(config=None,
                                                         clustering_name=None,
                                       lets_object=None, spaths=None, message='clustering',
                                       deep=0, max\_level=5)
make_line (template, line)
make_header_template(line_template)
nr_header()
get_header_line_and_line_template (header_line_and_line_template, head_nr=False)
is_pymol_connector_session (filename)
is_pymol_connector_script (filename)
```

```
class SkipSizeFunction(ths_def)
    Bases: object
     ___init___(ths_def)
         x__init__(...) initializes x; see help(type(x)) for signature
     __call__(...) <==> x(...)
class PrintAnalysis (fileoption, line_nr=False)
    Bases: object
    nr_template = '%7d '
     ___init___ (fileoption, line_nr=False)
         x.__init__(...) initializes x; see help(type(x)) for signature
     __call__(...) <==> x(...)
     sep()
    thead (info2print)
     tend(info2print)
     under (info2print)
results_n(rn)
aquaduct.apps.valve.spath module
class SpathIdHeader
    Bases: object
    name = 'ID'
     format = '%9s'
     __call__(...) <==> x(...)
spath_name_header()
add_path_id_head(gen)
add_path_id(gen)
size_header()
add_size_head(gen)
add_size(gen)
ctype id header()
add_ctype_id_head(gen)
add_ctype_id (gen)
spath_basic_info_header(*args, **kwargs)
spath_basic_info(spath, *args, **kwargs)
spath_lenght_total_info_header(*args, **kwargs)
spath_lenght_total_info(spath, *args, **kwargs)
spath_frames_total_info(spath, *args, **kwargs)
spath_steps_info_header(*args, **kwargs)
spath_steps_info(spath, *args, **kwargs)
spath_frames_info(spath, *args, **kwargs)
```

```
spath_ctype_header (*args, **kwargs)
spath_ctype (spath, *args, **kwargs)
spath_full_info_header(*args, **kwargs)
spath_full_info(spath, *args, **kwargs)
spaths_lenght_total_header(*args, **kwargs)
spaths_length_total (spaths, add_size=True, add_size_p100=None, *args, **kwargs)
spaths_frames_total (spaths, add_size=True, add_size_p100=None, *args, **kwargs)
ctypes spaths info header (*args, **kwargs)
ctypes_spaths_info (ctype, something, add_id=True, *args, **kwargs)
plot_spaths_traces (spaths, spp=None, name=None, split=False, states=False, separate=False,
                         smooth=None)
                                  spp=None,
                                               name=None,
                                                               states=False,
plot_spaths_inlets (spaths,
                                                                              separate=False,
                        smooth=None)
aquaduct.apps.valve.worker module
class assign_nonsandwiched_paths
     Bases: object
     Worker which assign non-sandwiched paths to object container
     ___call___(args)
              Parameters args – tuple with object and paths
              Returns aquaduct.traj.paths.GenericPaths
class assign_sandwiched_paths (all_res_ids, all_res_names, max_pf, results)
     Bases: object
     Worker which assign sandwiched paths to object container
     ___init__ (all_res_ids, all_res_names, max_pf, results)
          Constructor :param all_res_ids: residues ids :param all_res_names: residues names :param max_pf:
          maximum possible frame :param results: residue coords :param pbar: progress bar
     __call__(pnr)
              Parameters pnr - residue id
              Returns aquaduct.traj.paths.GenericPaths
stage_I_worker_q (input_queue, results_queue, pbar_queue)
stage_II_worker_q (input_queue, results_queue, pbar_queue)
stage_II_worker_q_twoways (input_queue, results_queue, pbar_queue)
Module contents
This module is meant to read configuration file and init some global options. It cannot import sandwich. Directly
or indirectly.
```

```
class ConfigSpecialNames
```

```
Bases: object
special_names_dict = {'auto': <class aquaduct.utils.helpers.Auto>, 'false': False
special_name (name)
```

```
class ValveConfig
    Bases: aquaduct.apps.valve.ConfigSpecialNames
        x__init__(...) initializes x; see help(type(x)) for signature
    static common_config_names()
    static common_traj_data_config_names()
    static global_name()
    static cluster_name()
    static recluster_name()
    static recursive_clustering_name()
    static recursive_threshold_name()
    static smooth_name()
    stage_names (nr=None)
    get_common_traj_data(stage)
    get_global_options()
    get_stage_options(stage)
    get_cluster_options (section_name=None)
    get_recluster_options()
    get_smooth_options()
    get_default_config()
    load_config (filename)
    save_config_stream(fs)
    save_config (filename)
    get_general_comment (section)
    dump_config (dump_template=False)
    _ValveConfig__make_options_nt(input_options)
valve_load_config (filename, config)
sep()
asep()
valve_begin()
valve_end()
iskeyword()
    x.__contains__(y) <==> y in x.
aquaduct.apps.valveconfig package
Submodules
aquaduct.apps.valveconfig.defaults module
class longstr
    Bases: str
```

Class used to specify type of default value.

Represents Text field.

## class filetype

Bases: str

Class used to specify type of default value.

Represents Entry with file loading button.

#### class manyfiletype

Bases: str

Class used to specify type of default value.

Represents Entry with file loading button which duplicate itself when previous is loaded.

#### class dirtype

Bases: str

Class used to specify type of default value.

Represents Entry with dir loading button.

class DefaultSection(config\_name, name, level, abs\_level=None, additional=False)

Bases: object

\_\_init\_\_ (config\_name, name, level, abs\_level=None, additional=False)
Contrains info about section necessary to create it.

#### **Parameters**

- config\_name Name of section in config.
- name Brief label text, which will be displayed in Notebook tab.
- **level** Entry level.
- **abs\_level** If specified section will be shown only when corresponding level was chosen.
- additional If True values from that section wont be considered as default. Useful when section is mix of other sections.

#### add\_entry(entry)

Allow to add new entry to the section or nest other section. Nested section will be showed in Label-Frame. :param entry: Entry or section :type entry DefaultEntry, DefaultSection

#### iter\_entries()

Iterates through section entries.

```
__slotnames__ = []
```

Bases: object

\_\_init\_\_(config\_name, name, default\_values, help\_text, level, group\_label=None, info\_text=None, warning\_text=None, optionmenu\_value=None, required=None)

Contains info about entry necessary to create it.

#### **Parameters**

- config\_name Name of option in config.
- name Brief label text, which will be displayed near widget.
- default\_values List of default values.
- help\_text Tooltip text.

- level Entry level. Check LEVELS dict for adjust it.
- group\_label Used to group labels into frames. Content is a title of frame.
- info\_text If present information icon with content of that variable will be displayed.
- warning\_text If present warning icon with content of that variable will be displayed.
- **optionmenu\_value** OptionMenu value, which will cause display appropriate hiding frame.

#### default value

Determines default value based on specified default values list.

**Returns** Entry default value.

#### is\_menu (section, option)

Determines if option in section control hiding frames.

**Returns** True if option control hiding frames, otherwise False.

Return type bool

## get\_default\_entry (section\_name, option\_name)

Return default entries.

#### **Parameters**

- **section\_name** Name of section where option is located.
- option\_name Option name which default values are demanded.

Returns DefaultEntry

#### get\_default\_section (section\_name)

Return default section informations.

**Parameters** section name – Name of section which informations are demandd.

**Returns** Default section informations.

Return type DefaultSection

### aquaduct.apps.valveconfig.utils module

## get\_widget\_bg (widget)

Return background color of specified widget.

Parameters widget - Ttk widget.

Returns Background color.

Return type str

## widget\_factory (parent, default, state='normal')

Creates widget depending on default argument.

#### **Parameters**

- parent Parent of new widget.
- **default** Default widget value.
- **state** State of widget.

Returns Widget and variable attached to it.

Return type tuple

```
entry_factory (parent, row, entry_name, default, help, state='normal', info_text=None, warn-
ing_text=None)
```

Determines which class is used to handle specified default value.

#### **Parameters**

- parent Parent of widget.
- row Row number where first Entry will be grided.
- entry\_name Readable entry name.
- **default** Default values of entry.
- **help** Text which will be displayed in tooltip.
- **state** State of widget.

Returns Entry based on default value.

```
class Text (parent, textvariable, **kwargs)
    Bases: Tkinter.Text, object
    __init__ (parent, textvariable, **kwargs)
```

Text widget with ability to assign content to variable.

#### **Parameters**

- parent Parent of widget.
- **textvariable** String variable to which will contain Text content.
- **kwargs** Arguments which will be passed to original tk. Text widget.

```
on update(e)
```

Text widget callback which assign its content to variable.

**Parameters** e – Event informations.

```
_on_var_update(*args)
```

Variable callback which assign its content to Text widget.

**Parameters** args – Event informations.

```
class Entry (parent, row)
```

```
Bases: object
```

Abstract class for various Entries that manage different type of default values.

Represents single row of configuration option with Label and all input widgets.

Returns Entry value.

```
set (value)
```

Sets Entry value.

**Parameters value** – New value of Entry.

#### highlight()

Changes color of input frame.

Used to highlight, which required entry is unfilled.

#### unhighlight()

Sets entry to default color.

```
ing_text=None)
     Bases: aquaduct.apps.valveconfig.utils.Entry
       _init__(parent, row, entry_name_long, default, help, state, info_text=None, warn-
                  ing_text=None)
          Entry with standard widget.
              Parameters
                   • parent – Parent of widgets.
                   • row – Row where widgets will be grided.
                   • entry_name_long - Readable entry name.
                   • default – Default values of entry.
                   • help – Text which will be displayed in tooltip.
                   • state – State of widget.
     get ()
          Gets Entry value.
              Returns Entry value.
      set (value)
          Sets Entry value.
              Parameters value – New value of Entry.
class BoolEntry (parent,
                               row,
                                     entry name long,
                                                           input default,
                                                                          control default,
                                                                                             help.
                     info_text=None, warning_text=None)
     Bases: aquaduct.apps.valveconfig.utils.Entry
        _init__(parent, row, entry_name_long, input_default, control_default, help, info_text=None,
                  warning_text=None)
          Entry with Checkbox and Entry or text widget.
              Parameters
                   • parent – Parent of widgets.
                   • row – Row where widgets will be grided.
                   • entry_name_long - Readable entry name.
                   • default – Default values of entry.
                   • help – Text which will be displayed in tooltip.
                   • state – State of widget.
     get()
          Get Entry value.
              Returns If Checkbox is checked it return input widget value, otherwise False.
      set (value)
          Set Entry value.
              Parameters value – Value that input widget will be set too.
          Field list ends without a blank line; unexpected unindent.
          If False it will set only Checkbox value to False and input widget to "". If value have str type it will
          set Checkbox to True and input widget to that value.
class FileEntry(parent, row,
                                    entry_name_long, default,
                                                                  help,
                                                                         info_text=None,
                                                                                            warn-
                     ing_text=None)
```

class StandardEntry (parent, row, entry\_name\_long, default, help, state, info\_text=None, warn-

2.2. aquaduct 55

Bases: aquaduct.apps.valveconfig.utils.Entry

```
_init__ (parent, row, entry_name_long, default, help, info_text=None, warning_text=None)
          Entry with Entry widget and button to load and append file name to it.
               Parameters
                   • parent – Parent of widgets.
                   • row – Row where widgets will be grided.
                   • entry_name_long - Readable entry name.
                   • default – Default values of entry.
                   • help – Text which will be displayed in tooltip.
                   • state – State of widget.
     callback_load_file(e)
          Callback for selecting file.
          Sets widget content to loaded file name.
     get ()
          Gets Entry value.
               Returns Entry value.
      set (value)
          Sets Entry value.
               Parameters value – New value of Entry.
class ManyFileEntry (parent, row, entry_name_long, default, help, info_text=None, warn-
                           ing text=None)
     Bases: aquaduct.apps.valveconfig.utils.Entry
       _init__ (parent, row, entry_name_long, default, help, info_text=None, warning_text=None)
          Entry with Text widget and button to load and append file names to it.
               Parameters
                   • parent – Parent of widgets.
                   • row – Row where widgets will be grided.
                   • entry_name_long - Readable entry name.
                   • default – Default values of entry.
                   • help – Text which will be displayed in tooltip.
                   • state – State of widget.
     append_entry()
          Creates new entry with input widget and load button
     callback_load_file (index)
          Callback for selecting file.
          Appends loaded file name at the end of Text widget.
               Parameters index - Index of variable in self.input_vars
     get()
          Gets Entry value.
               Returns Entry value.
      set (value)
```

If value is set to "" it deletes all input widgets, except first and sets it to ""

**Parameters value** – New value. It can be single path or paths separated by os.pathsep.

Sets Entry value.

```
highlight()
          Changes color of input frame.
          Used to highlight, which required entry is unfilled.
     unhighlight()
          Sets entry to default color.
class Direntry (parent, row, entry_name_long, default, help, info_text=None, warning_text=None)
     Bases: aquaduct.apps.valveconfig.utils.Entry
     __init__ (parent, row, entry_name_long, default, help, info_text=None, warning_text=None)
          Entry with Entry widget and button to load and append file name to it.
              Parameters
                   • parent – Parent of widgets.
                   • row – Row where widgets will be grided.
                   • entry_name_long - Readable entry name.
                   • default – Default values of entry.
                   • help – Text which will be displayed in tooltip.
                   • state - State of widget.
     callback_load_dir(e)
          Callback for selecting dir.
          Sets widget content to loaded dir name.
     get()
          Gets Entry value.
              Returns Entry value.
     set (value)
          Sets Entry value.
              Parameters value – New value of Entry.
class ParenthesedEntry (parent, row, entry_name_long, input_default, control_default, help,
                               info_text=None, warning_text=None)
     Bases: aquaduct.apps.valveconfig.utils.Entry
       __init___(parent, row, entry_name_long, input_default, control_default, help, info_text=None,
                 warning_text=None)
          Entry with Text widget and button to load and append file names to it.
              Parameters
                   • parent – Parent of widgets.
                   • row – Row where widgets will be grided.
                   • entry_name_long - Readable entry name.
                   • default – Default values of entry.
                   • help – Text which will be displayed in tooltip.
                   • state – State of widget.
     get()
          Gets Entry value.
              Returns Value of Entry widget and value of second Entry in parentheses, eg.
                   Value1(Value2).
     set (value)
          Sets Entry value.
```

```
Parameters value – First value and second value in parentheses or without second value and parentheses.
```

```
class WarningIconWidget (parent, text)
     Bases: ttk.Label, object
     ___init___(parent, text)
          Widget with waring icon and Tooltip information
                  • parent – Parent of widget.
                  • text - Content of tooltip
class InfoIconWidget (parent, text)
     Bases: ttk.Label, object
     ___init___(parent, text)
          Widget with info icon and Tooltip information
              Parameters
                  • parent – Parent of widget.
                  • text – Content of tooltip
class HidingFrame (parent, row, text, **kwargs)
     Bases: ttk.Frame, object
     __init__ (parent, row, text, **kwargs)
          Frame that remembers inner row for griding new widgets. Used to keep methods that depends on
          option menu value.
              Parameters
                  • parent – Parent of widget.
                  • row – Row where widgets will be grided.
                  • text – Title of the Frame.
                  • kwargs – Arguments which will be passed to original ttk.Frame widget.
     show()
          Method to grid Frame with predefinied configuration.
class CallbackWrapper(callback, *args, **kwargs)
     Bases: object
     ___init___(callback, *args, **kwargs)
          Allow to use callbacks with predefined list of arguments.
     __call__(...) <==> x(...)
class ToolTip(widget)
     Bases: object
     Code found: http://www.voidspace.org.uk/python/weblog/arch_d7_2006_07_01.shtml
     ___init___(widget)
          x.__init__(...) initializes x; see help(type(x)) for signature
     static create(widget, text)
     showtip(text)
     hidetip()
class VerticalScrolledFrame (parent, *args, **kw)
     Bases: Tkinter.Frame
```

A pure Tkinter scrollable frame that actually works! \* Use the 'interior' attribute to place widgets inside the scrollable frame \* Construct and pack/place/grid normally \* This frame only allows vertical scrolling

```
__init__(parent, *args, **kw)
_bind_mousewheel(e)
_unbind_mousewheel(e)
```

#### **Module contents**

```
get img(filename)
```

#### **Submodules**

## aquaduct.apps.chord module

```
color_gen()
```

hex2rgb (color)

Convert HEX color to RGB format. :param color: String hex color. :return: Tuple with RGB values.

```
polar2point (angle, r)
```

Transform polar coordinates to cartesian coordinates. :param angle: Angle. :param r: Radius.

```
generate_arc(r, sa, ea, max_angle=5, reversed_=False)
```

Generate arc vertrices with control points for quadratic Bezier curve.

#### **Parameters**

- r Radius
- sa Start angle.
- ea End angle
- max\_angle Max. angle for which control point will be calculated. If > 90 curves will be significantly distorted.
- reversed If True vertices will start from ea.

If  $ea - sa > max\_angle$ , then ea - sa will be divided by  $max\_angle$  into parts and control point will be calculated for each part.

```
class Node (r, sa, ea, color)
```

```
Bases: matplotlib.patches.PathPatch
```

```
___init___(r, sa, ea, color)
```

Represent data on Chord circle.

#### **Parameters**

- r Radius.
- sa Start angle.
- **ea** End angle.
- color Node color in HEX or matplotlib tuple format.

```
reserve_arc (angle)

get_arc_offset ()

class Link (r, sa0, sa1, ea0, ea1, color)
```

Bases: matplotlib.patches.PathPatch

```
___init___(r, sa0, sa1, ea0, ea1, color)
          Represent connection between two nodes.
              Parameters
                  • r - Radius.
                  • sa0 – Source start angle.
                  • sa1 – Source end angle.
                  • ea0 – Destination start angle.
                  • ea1 – Destination end angle.
                  • color – Link color in HEX or matplotlib tuple format.
class Arrow(r, sa, ea, color, max_angle=45)
     Bases: matplotlib.patches.PathPatch
     ___init__ (r, sa, ea, color, max_angle=45)
          Arrow patch for links.
              Parameters
                  • r - Radius.
                  • sa – Start angle.
                  • ea – End angle.
                  • color – Arrow color in HEX or matplotlib tuple format.
                  • max_angle -
class Chord(ax, r, nodes_sizes, links, labels, colors=[])
     Bases: object
     __init__ (ax, r, nodes_sizes, links, labels, colors=[])
              Parameters
                  • ax -
                  • r -
                  • nodes_sizes -
                  • links -
                  • labels -
                  • colors -
aquaduct.apps.data module
class GlobalConfigStore
     Bases: object
     _cachedir = None
     _cachemem = False
     netcdf = False
     nc4 = False
     sandwich_import = False
     cachedir
```

cachemem

```
class CoordsRangeIndexCache
     Bases: object
     cache = {}
     get_frc (number, rid)
     update_cric(cric)
     setstate(state)
     reset()
     getstate()
get_cric_reader (mode='r')
save_cric()
load_cric()
class FramesRangeCollection
     Bases: object
     __init___()
         x__init__(...) initializes x; see help(type(x)) for signature
     append (srange)
     get_ranges (srange)
class IterEncoder(skipkeys=False, ensure_ascii=True, check_circular=True, allow_nan=True,
                      sort_keys=False, indent=None, separators=None, encoding='utf-8', de-
                      fault=None)
     Bases: json.encoder.JSONEncoder
     default (0)
         Implement this method in a subclass such that it returns a serializable object for o, or calls the base
         implementation (to raise a TypeError).
         For example, to support arbitrary iterators, you could implement default like this:
         def default(self, o):
                  iterable = iter(o)
              except TypeError:
                  pass
              else:
                  return list(iterable)
              # Let the base class default method raise the TypeError
              return JSONEncoder.default(self, o)
get_object_name (something)
get_object_from_name(name)
```

## **Module contents**

## aquaduct.geom package

## **Submodules**

## aquaduct.geom.cluster module

This module provides functions for clustering. Clustering is done by scikit-learn module.

# class BarberClusterResult (labels\_) Bases: object Helper class for results of barber clustering. \_init\_\_\_(labels\_) x\_\_init\_\_(...) initializes x; see help(type(x)) for signature class BarberCluster Bases: object Wrapper class that implements barber clustering. static fit (coords, spheres=None, radii=None) **Parameters** • coords (Iterable) - Input coordinates of points to be clustered. • spheres (Iterable) - Input spheres for each point. Each sphere has center and radius. • radii (Iterable) – Radii to create spheres using coords. MeanShiftBandwidth (X, \*\*kwargs)Helper function for automatic calculation of a bandwidth for MeanShift method. **Parameters X** (*Iterable*) – Coordinates of points to be clustered. class PerformClustering(method, \*\*kwargs) Bases: object Helper class for clustering. \_\_init\_\_\_(method, \*\*kwargs) **Parameters method** (object) – Class that implements colustering via *fit* method. \_\_str\_\_() <==> str(x) \_\_call\_\_(...) <==> x(...) \_get\_noclusters(n) \_get\_oneclusters(n) fit (coords, spheres=None) **Parameters** • **coords** (*Iterable*) – Input coordinates of points to be clustered. • spheres (Iterable) - Input spheres for each point. Optional, important only if method is BarberCluster. Returns Clusters numbers. Return type list of int centers() **Returns** Centers of clusters.

aquaduct.geom.cluster available methods module

```
get_required_params (method)
```

## aquaduct.geom.convexhull module

```
class SciPyConvexHull (points, inflate=None, *args, **kwargs)
     Bases: scipy.spatial.qhull.ConvexHull
     ___init___(points, inflate=None, *args, **kwargs)
          x.__init__(...) initializes x; see help(type(x)) for signature
     vertices_ids
     vertices_points
     facets
     edges
     simplices_vertices
     point_within (point)
is_point_within_convexhull (point_chull)
are_points_within_convexhull (points, chull)
aquaduct.geom.hdr module
Module performs HDR 2D calculations only with Gaussian Kerneld Density Estimator as impelemented in
scipy.stats.
class HDR (X, points=10, expand_by=1.0, center_of_system=None)
     Bases: object
       __init___(X, points=10, expand_by=1.0, center_of_system=None)
          x. init (...) initializes x; see help(type(x)) for signature
     cell_area
     cell_dimensions
     fraction2indices (fraction=0.9)
     area_naive(fraction=0.9)
          This is naive implementation. It calculates are in the space of prepocessed variables. Transformation
          to normal Cartesian space may not be trivial as details mey depends on the actual location of points.
              Parameters fraction (float) – Fraction of cluster for which are should be estimated.
              Return type float
              Returns Area of cluster calculated in the preprocessed space.
     _square_me (position)
     area(fraction=0.9)
              Parameters fraction (float) – Fraction of cluster for which are should be estimated.
              Return type float
              Returns Area of cluster calculated in the Cartesian space.
```

## aquaduct.geom.hdr\_contour module

Module performs HDR 2D calculations only with Gaussian Kerneld Density Estimator as impelemented in scipy.stats.

hdr2contour (hdr, fraction=0.9)

#### aquaduct.geom.master module

```
part2type_dict = {0: 9, 1: 8, 2: 9}
```

Part number to GenericPathTypeCodes dictionary.

```
parts = (0, 1, 2)
```

Parts enumerate.

 $\begin{tabular}{ll} {\tt class} & {\tt CTypeSpathsCollectionWorker} (spaths=None, & ctype=None, & bias\_long=5, \\ & smooth=None, lock=None) \end{tabular}$ 

Bases: object

Worker class for averaging spaths in points of master path.

\_\_\_init\_\_\_(spaths=None, ctype=None, bias\_long=5, smooth=None, lock=None)
Core method for averaging spaths in to master path.

Averaging is done in chunks.

#### **Parameters**

- **spaths** (*list*) List of separate paths to average.
- ctype (InletClusterGenericType) CType of spaths.
- bias\_long (int) Bias towards long paths used in lens\_norm().
- **smooth** (Smooth) Smoothing method.

```
coords_types_prob_widths (sp_slices_)
```

Calculates average coordinates, type and width in given chunk.

Parameter sp\_slices\_ is tuple of length equal to number of spaths. It contains slices for all spaths respectively. With these slices spaths are cut and **only** resulting chunks are used for calculations.

Therefore, this method average spaths in one point of master math. This point is defined by slices submitted as sp\_lices\_parameter.

Algorithm of averaging (within current chunks of spaths):

- 1. Coordinates for all spaths are collected.
- 2. Lengths of all spaths are collected (from cached variables) and kept as lists of lengths equal to chunks' sizes.

Note: Lengths of collected lengths of spaths are of the same size as coordinates

3. New coordinates are calculated as weighted average of collected coordinates with numpy. average(). As weights collected lengths are used.

**Note:** Function numpy.average() is called with flatten coordinates and lengths.

- 4. Width of average path is calculated as mean value of flatten coordinates mutual distances.
- 5. Type of average paths is calculated as probability (frequency) of scope\_name.

**Parameters** sp\_slices (tuple) – Slices that cut chunks from all paths.

**Return type** 3 element tuple

**Returns** coordinates, type (frequency), and width of averaged spaths in current point

```
__call__(nr_sp_slices_)
Callable interface.
```

**Parameters**  $nr_sp_slices(tuple)$  – Two element tuple: nr and  $sp_slice$ 

```
class CTypeSpathsCollection(spaths=None,
                                                       ctype=None,
                                                                       bias\_long=5,
                                                                                       pbar=None,
                                      threads=1)
     Bases: object
     Object for grouping separate paths that belong to the same CType. Method get_master_path() allows
     for calculation of average path.
     parts = (0, 1, 2)
          Enumeration of spath parts.
       _init__ (spaths=None, ctype=None, bias_long=5, pbar=None, threads=1)
               Parameters
                   • spaths (list) – List of separate paths.
                   • ctype (InletClusterGenericType) - CType of spaths.
                   • bias_long (int) - Bias towards long paths used in lens_norm().
                   • pbar – Progress bar object.
                   • threads (int) – Number of available threads.
     beat()
          Touch progress bar, if any.
     update()
          Update progres bar by one, if any.
      lens()
          Returns total lengths of all paths.
          If ctype in #:# and not 0 and not None then take length of object part only.
               Returns Total (or object part) lengths of all paths.
               Return type numpy.ndarray
      lens norm()
          Returns normalized lengths calculated by lens().
          Applied normalization is twofold:
            1. All lengths are divided by maximal length, and
            2. All lengths are subjected to pow() function with p = bias_long.
               Returns Normalized total (or object part) lengths of all paths.
               Return type numpy.ndarray
      lens_real()
          Returns real lengths of all paths.
               Returns Sizes of all paths.
               Return type list
     full_size()
          Returns desired size of master path.
               Returns Size of master path.
               Return type int
      static simple_types_distribution(types)
          Calculates normalized sizes of incoming, object, and outgoing parts of spath using generic types.
          It is assumed that spath has object part.
```

2.2. aquaduct 65

**Parameters** types (list) – List of generic types.

```
Return type 3 element list
```

**Returns** Normalized sizes of incomin, object, and outgoing parts.

## types\_distribution()

**Return type** numpy.matrix

**Returns** median values of simple\_types\_distribution() for all spaths.

## types\_prob\_to\_types (types\_prob)

Changes types probabilities as returned by CTypeSpathsCollectionWorker.coords\_types\_prob\_widths() to types.

**Parameters** types\_prob (list) - List of types probabilities.

Return type list

**Returns** List of GenericPathTypeCodes.

```
get_master_path (smooth=None, resid=(0, 0))
```

Averages spaths into one master path.

This is done in steps:

- 1. Master path is an average of bunch of spaths. Its length is determined by full\_size() method.
- 2. All spaths are then divided in to chunks according to  $xzip\_xzip$  () function with N set to length of master path. This results in list of length equal to the length of master path. Elements of this lists are slice objects that can be used to slice spaths in appropriate chunks.
- 3. Next, for each element of this list <code>CTypeSpathsCollectionWorker.coords\_types\_prob\_widths()</code> method is called. Types probabilities are changed to types wiht <code>types\_prob\_to\_types()</code>.
- 4. Finally, all data are used to create appropriate MasterPath. If this fails *None* is returned.

### **Parameters**

- smooth (Smooth) Smoothing method.
- **resid** (*int*) Residue ID of master path.

Return type MasterPath

**Returns** Average path as *MasterPath* object or *None* if creation of master path failed.

#### class FakeSingleResidueSelection (resid, frames, coords)

```
Bases: aquaduct.traj.sandwich.SingleResidueSelection
__init__(resid, frames, coords)
        x.__init__(...) initializes x; see help(type(x)) for signature

coords(**kwargs)

coords_smooth(sranges, smooth)

get_edges()
```

## aquaduct.geom.pca module

## class NullPrepocess

```
Bases: object
__init__()
    x.__init__(...) initializes x; see help(type(x)) for signature
build(X)
__call__(...) <==> x(...)
```

```
undo (X)
class Center
     Bases: object
      ___init___()
          x__init__(...) initializes x; see help(type(x)) for signature
     build(X)
      __call__(...) <==> x(...)
     undo (X)
class Normalize
     Bases: object
     __init__()
          x__init__(...) initializes x; see help(type(x)) for signature
     \mathtt{build}(X)
      __call__(...) <==> x(...)
     undo (X)
class Standartize
     Bases: object
      ___init___()
          x__init__(...) initializes x; see help(type(x)) for signature
     test_polarize_in()
class Polarize (center=array([0, 0, 0]), rvar=0.1, equaltf=True)
     Bases: object
     ___init__(center=array([0, 0, 0]), rvar=0.1, equaltf=True)
          Prepocessing filter for 3D cartesian coordinates transformation to spherical coordinates.
          Note: Component f is in range 0 - 2pi.
               Parameters
                   • center – Center of the hypothetical sphere.
                   • rvar – Desired amount of variance of r component measured as fraction of mean t
                     and f variance.
                   • equaltf – If set True, t range is scaled to f.
     _mt
     _{\mathbf{Xrtf}}(X)
     \_\mathtt{circle\_tf}(t, f)
     build(X)
      __call__(...) <==> x(...)
     undo (X)
class PCA (preprocess=<aquaduct.geom.pca.NullPrepocess object>)
     Bases: object
     ___init__ (preprocess=<aquaduct.geom.pca.NullPrepocess object>)
          x__init__(...) initializes x; see help(type(x)) for signature
     \mathtt{build}(X)
```

```
P ___call__ (...) <==> x(...) undo (T, pc=None)
```

### aquaduct.geom.pocket module

get\_spc (sp, window=None)

#### **Parameters**

- **sp** Single path like object or Generic path.
- window (tuple) Optional frames window.

Return type numpy.ndarray

**Returns** Coordinates of path; to be used in pocket calculation.

find\_minmax (spaths, pbar=None)

#### **Parameters**

- **spaths** (*list*) List of single like path objects.
- pbar Optional progress object providing next() method.

**Return type** 2 element tuple of numpy.ndarray each of shape (3,)

**Returns** Minimal and maximal boundaries of coordinates used in pocket calulations of spaths.

find\_minmax\_single(sp)

find\_minmax\_map (spaths, pbar=None, map\_fun=None)

#### **Parameters**

- **spaths** (*list*) List of single like path objects.
- **pbar** Optional progress object providing next() method.

**Return type** 2 element tuple of numpy.ndarray each of shape (3,)

**Returns** Minimal and maximal boundaries of coordinates used in pocket calulations of spaths.

find\_edges (spaths, grid\_size=1.0, pbar=None, map\_fun=None)

#### **Parameters**

- **spaths** (*list*) List of single like path objects.
- grid\_size (float) Size of grid cell in A.
- **pbar** Optional progress object providing next() method.

Return type list of numpy.ndarrays

**Returns** Edges of bins of grid spanning all submited paths.

class distribution\_worker(edges=None, window=None)

 $\textbf{distribution} \ (\textit{spaths}, \textit{grid\_size} = 1.0, \textit{edges} = None, \textit{window} = None, \textit{pbar} = None, \textit{map\_fun} = None)$ 

## **Parameters**

• **spaths** (*list*) – List of single like path objects.

```
• grid_size (float) - Size of grid cell in A.
```

- of numpy.ndarrays edges (list) Edges of bins of grid spanning all submited paths.
- window (tuple) Optional frames window.
- **pbar** Optional progress object providing next() method.

Field list ends without a blank line; unexpected unindent.

:rtype tuple of numpy.ndarrays :return: Coordinates of pocket and number of points.

```
outer inner(H, threshold=None)
```

#### **Parameters**

- H (numpy.ndarray) Pocket distribution.
- threshold (float) Percent value of max density which will be used to partition pocket into inner and outer.

**Returns** Indices of outer and inner pocket.

Return type tuple of numpy.ndarray

```
windows (frames, windows=None, size=None)
```

sphere\_radii (spaths, centers=None, radii=None, window=None, pbar=None, map\_fun=None)

```
class sphere_radius_worker (window, centers, radius)
     Bases: object
     ___init___(window, centers, radius)
          x__init__(...) initializes x; see help(type(x)) for signature
     __call__(...) <==> x(...)
class sphere_radius_worker_lowmem(window, centers, radius)
     Bases: object
     ___init___ (window, centers, radius)
          x__init__(...) initializes x; see help(type(x)) for signature
      __call___(...) <==> x(...)
```

**sphere\_radius** (spaths, centers=None, radius=2.0, window=None, pbar=None, map\_fun=None)

class sphere\_density\_raw\_worker (pbar\_queue, mol\_name, radius, centers, frames)

```
Bases: object
```

```
___init__ (pbar_queue, mol_name, radius, centers, frames)
```

Worker used to calculate energy per each trajectory.

#### **Parameters**

- pbar\_queue (class:aquaduct.clui.SimpleProgressBar) Progress bar instance
- mol name (str) Name of molecule which amount will be calculated around points.
- radius (float) Radius of selection for each point.
- centers (Iterator) Points of path
- **frames** (*Iterator*) Collection of frame numbers

```
_call__(traj_reader)
```

Worker

**Parameters** traj\_reader (Iterator) - Trajectory reader

**Returns** Array with density for each point

## Return type numpy.ndarray

**sphere\_density\_raw** (*trajs*, *mol\_name*, *centers*, *radius*, *pool*, *window=None*, *pbar=None*) Calculate density of sphere with specified radius and with center in each point.

#### **Parameters**

- trajs (class: aquaduct. sandwich. Reader Traj) Collection of trajectory readers
- mol name (str) Name of molecule which amount will be calculated around points.
- radius (float) Radius of selection for each point.
- centers (Iterator) Points of path
- pool (Preconfigured Pool instance) Preconfigured Pool instance

**Returns** Density for each center.

Return type numpy.ndarray

```
\label{local_hot_spots} \begin{split} & \texttt{hot\_spots}\left(H\right) \\ & \texttt{hot\_spots\_his}\left(H,bins=(5,101)\right) \end{split}
```

## aquaduct.geom.smooth module

Smooth module defines methods for smoothing of trajectories.

Available methods:

SavgolSmooth	Savitzky-Golay based smoothing.
WindowSmooth	Defined size window smoothing.
DistanceWindowSmooth	Distance defined size window smoothing.
ActiveWindowSmooth	Active size window smoothing.
MaxStepSmooth	Maximal step smoothing.
WindowOverMaxStepSmooth	Window smoothing over maximal step smoothing.
DistanceWindowOverMaxStepSmooth	Distance window smoothing over maximal step
	smoothing.
ActiveWindowOverMaxStepSmooth	Active window smoothing over maximal step smooth-
	ing.

## class Smooth (recursive=None, \*\*kwargs)

Bases: object

Base class for all smoothing methods.

```
___init___(recursive=None, **kwargs)
```

**Parameters** recursive (*int*) – Number of recursions of the method, everything evaluated to False is equivalent to 1.

#### smooth (coords)

Abstract method for smoothing method implementation.

Parameters coords (Iterable) - Input coordinates to be smoothed.

```
__call__(coords)
```

Call method for all smoothing methods.

Input coordinates should be iterable and each element should be numpy.ndarray. If length of coords is less then 3 smoothing method is not run and coordinates are returned unchanged.

If recursive is set smoothing method is applied appropriate number of times.

**Parameters** coords (Iterable) – Input coordinates to be smoothed.

## Return type numpy.ndarray

Returns Smoothed coordinates.

## class GeneralWindow(fun=<function mean>, \*\*kwargs)

Bases: object

Base class for window based smoothing methods.

```
___init___ (fun=<function mean>, **kwargs)
```

**Parameters fun** (function) – Function to be used for averaging coordinates within a window.

#### static max\_window\_at\_pos (pos, size)

Method returns maximal possible window at given position of the list with given size of the list. Returned window fits in to the list of given size and is symmetrical.

#### **Parameters**

- pos (int) Position in question.
- **size** (*int*) Length of the list.

Return type 2 element tuple of int

Returns Lowest possible bound and highest possible bound of the window.

### check\_bounds\_at\_max\_window\_at\_pos(lb, ub, pos, size)

Method checks if window fits in to maximal possible window calculated according to  $max\_window\_at\_pos()$ . If not window is corrected.

#### **Parameters**

- **1b** (*int*) Lower bound of the window in question.
- **ub** (*int*) Upper bound of the window in question.
- pos (int) Position in question.
- **size** (*int*) Length of the list.

**Return type** 2 element tuple of int

**Returns** Lowest possible bound and highest possible bound of the window corrected to maximal possible window.

# class IntWindow(window=5, \*\*kwargs)

```
Bases: aquaduct.geom.smooth.GeneralWindow
```

Base class for all window smoothing methods that require integer window.

```
___init___(window=5, **kwargs)
```

**Parameters window** (int) – One side size of the window.

### class FloatWindow (window=5.0, \*\*kwargs)

```
Bases: \textit{aquaduct.geom.smooth.GeneralWindow}\\
```

Base class for all window smoothing methods that require float window.

```
__init__(window=5.0, **kwargs)
```

**Parameters window** (*float*) – Size of the window.

### class WindowSmooth(\*\*kwargs)

```
Bases: aquaduct.geom.smooth.Smooth, aquaduct.geom.smooth.IntWindow
```

Defined size window smoothing.

For each coordinate a symmetrical (if possible) window of size defined by window is created. In case of coordinates at the edges created window is truncated to the edges. Next, all coordinates within the window are averaged with a function defined by function. Resulting value(s) are the smoothed coordinates.

```
__init__(**kwargs)
```

**Parameters** recursive (*int*) – Number of recursions of the method, everything evaluated to False is equivalent to 1.

smooth (\*\*kwargs)

**Parameters** coords (Iterable) – Input coordinates to be smoothed.

### class DistanceWindowSmooth(\*\*kwargs)

Bases: aquaduct.geom.smooth.Smooth, aquaduct.geom.smooth.FloatWindow

Distance defined size window smoothing.

This is modification of WindowSmooth method. The difference is in the definition of the window size. Here, it is an average distance between points of input coordinates. Thus, before smoothing average distance between all points is calculated and this value is used to calculate actual window size.

Next, for each coordinate a symmetrical (if possible) window of size calculated in the first step is created. In case of coordinates at the edges created window is truncated to the edges. Next, all coordinates within the window are averaged with a function defined by function. Resulting value(s) are the smoothed coordinates.

```
init (**kwargs)
```

**Parameters** recursive (*int*) – Number of recursions of the method, everything evaluated to False is equivalent to 1.

smooth (\*\*kwargs)

Parameters coords (Iterable) - Input coordinates to be smoothed.

#### class ActiveWindowSmooth(\*\*kwargs)

Bases: aquaduct.geom.smooth.Smooth,aquaduct.geom.smooth.FloatWindow

Active size window smoothing.

Similarly to <code>DistanceWindowSmooth</code> method the window size is defined as a distance. The difference is that the actual window size is calculated for each point separately. Thus, for each coordinate the window is calculated by examining the distance differences between points. In this method window is not necessarily symmetrical. Once window is calculated all coordinates within the window are averaged with a function defined by function. Resulting value(s) are the smoothed coordinates.

```
___init___(**kwargs)
```

**Parameters recursive** (*int*) – Number of recursions of the method, everything evaluated to False is equivalent to 1.

smooth (\*\*kwargs)

**Parameters** coords (Iterable) – Input coordinates to be smoothed.

# class MaxStepSmooth (step=1.0, \*\*kwargs)

Bases: aquaduct.geom.smooth.Smooth

Maximal step smoothing.

This method moves thorough coordinates and calculates distance over the traversed path. If it is then step the coordinate is used as a "cardinal point". The beginning and the end of the path are also added to the list of cardinal points. Next, all cardinal points and points of linear interpolation between cardinal points are returned as smoothed coordinates. Number of interpolated points is in accordance to points skipped between cardinal points.

```
__init__ (step=1.0, **kwargs)
```

**Parameters** recursive (*int*) – Number of recursions of the method, everything evaluated to False is equivalent to 1.

smooth (\*\*kwargs)

**Parameters** coords (Iterable) – Input coordinates to be smoothed.

```
class SavgolSmooth (window_length=5, polyorder=2, **kwargs)
     Bases: aquaduct.geom.smooth.Smooth
     Savitzky-Golay based smoothing.
     Method uses 1D filter available in SciPy, see savgol_filter(). For each dimension filter is applied
     separately. Only window length and polyorder attributes are used.
     ___init__ (window_length=5, polyorder=2, **kwargs)
              Param int window_length: Size of the window, odd number.
              Param int polyorder: Polynomial order.
     set_savgol_function()
     smooth (**kwargs)
              Parameters coords (Iterable) – Input coordinates to be smoothed.
class WindowOverMaxStepSmooth(**kwargs)
     Bases: aquaduct.geom.smooth.Smooth
     Window smoothing over maximal step smoothing.
     First, MaxStepSmooth is applied, and then WindowSmooth.
     ___init___(**kwargs)
              Parameters recursive (int) - Number of recursions of the method, everything evalu-
                 ated to False is equivalent to 1.
     smooth (coords)
              Parameters coords (Iterable) – Input coordinates to be smoothed.
class ActiveWindowOverMaxStepSmooth(**kwargs)
     Bases: aquaduct.geom.smooth.Smooth
     Active window smoothing over maximal step smoothing.
     First, MaxStepSmooth is applied, and then ActiveWindowSmooth.
     ___init___(**kwargs)
              Parameters recursive (int) - Number of recursions of the method, everything evalu-
                 ated to False is equivalent to 1.
     smooth (coords)
              Parameters coords (Iterable) – Input coordinates to be smoothed.
class DistanceWindowOverMaxStepSmooth(**kwargs)
     Bases: aquaduct.geom.smooth.Smooth
     Distance window smoothing over maximal step smoothing.
     First, MaxStepSmooth is applied, and then DistanceWindowSmooth.
     ___init___(**kwargs)
              Parameters recursive (int) - Number of recursions of the method, everything evalu-
                 ated to False is equivalent to 1.
     smooth (coords)
              Parameters coords (Iterable) – Input coordinates to be smoothed.
```

## aquaduct.geom.traces module

#### diff(trace)

This function calculates the distance between 2 given points.

Parameters trace - coordinates in numpy array object

**Returns** distance between points

tracepoints (start, stop, nr)

#### **Parameters**

- start coordinates of the first point as a numpy array object
- stop coordinates of the second point as a numpy array object
- nr number of elements between the first and second point

Returns two-dimentional numpy array; number of dimentions depends on nr parameter

midpoints (paths)

The function returns a tuple of numpy arrays extended with mid point spanning last and first element(column) of these arrays.

**Parameters** paths – a tuple of 2-dimentional np.arrays that hold 3D coordinates; each element holds one trace, all elements are supposed to make one path divided in to sections

**Returns** paths elements with additional mid points as a generator object

## length\_step\_std(trace)

This function calculates sum, mean and standard deviation from all segments of a trace.

**Parameters** trace – coordinates of points as numpy array

Returns a tuple with basics statistics of a trace

derrivative (values)

vector one(V)

Parameters V – a vector in a form of array-like object, tuple or a list

**Returns** vector in the same direction but of lenght 1

 ${\tt project\_p\_on\_ab}\,(p,a,b)$ 

## **Parameters**

- **p** a point to be projected on AB line
- a beginning of AB line
- **b** end of AB line

**Returns** point on AB line being a projection of p

 $distance_p_to_ab(p, a, b)$ 

## **Parameters**

- $\mathbf{p}$  a point of interest
- a beginning of AB line
- **b** end of AB line

Returns distance of p to AB line

 $is_p_above_vp0_plane(p, v, p0)$ 

**Parameters** 

- $\mathbf{p}$  a point of interest
- $\mathbf{v}$  vector pointing perpendicularly up from the plane perspective
- p0 point on the plane

**Returns** >0 if p point is above the plane, 0 if it is on the plane, and <0 if it is below the plane

#### $vector\_change\_len(V, l)$

#### **Parameters**

- V a vector in a form of array-like object, tuple or a list
- 1 (float) lenght by wich vectro should be increased (decreased if negative)

**Returns** vector in the same direction but of altered lenght

## $vector_norm(V)$

**Parameters** V – a vector in a form of array-like object, tuple or a list

Returns normalized length of a vector

#### $triangle\_angles(A, B, C)$

Parameters are coordinates of points which are tops of triangle. The function calculates angles in a triangle formed by given coordinates.

#### **Parameters**

- A coordinates of the first point
- **B** coordinates of the second point
- C coordinates of the third point

**Returns** list of arguments where angle is given in radians , the output is as follow: [BAC,CAB,ABC]

#### $triangle_angles_last(A, B, C)$

Parameters are coordinates of points which are tops of triangle. The function calculates the [ABC] angle.

#### **Parameters**

- A coordinates of the first point [A top]
- **B** coordinates of the second point [B top]
- **C** coordinates of the third point [C top]

**Returns** list with one value of ABC angle in radians

## $triangle_height(A, B, C)$

Parameters are coordinates of points which are tops of triangle. The function calculates the ABC triangle height.

#### **Parameters**

- A coordinates of the first point [A top]
- **B** coordinates of the second point [B top]
- **C** coordinates of the third point [C top]

**Returns** one value of ABC triangle height

### $vectors\_angle(A, B)$

This function calculates the angle between two given vectors (starting from the [0,0,0] to the given coordinates.

#### **Parameters**

- A coordinates of the first point which is the end of the vector
- B coordinates of the second point which is the end of the vector

**Returns** the angle between vectors in question (in radians)

#### $vectors\_angle\_alt(A, B)$

This function calculates the angle between two given vectors (starting from the [0,0,0] to the given coordinates

• alternative method.

#### **Parameters**

- A coordinates of the first point which is the end of the vector
- B coordinates of the second point which is the end of the vector

**Returns** the angle between vectors in question (in radians)

```
vectors\_angle\_alt\_anorm(A, B, A\_norm)
```

This function calculates the angle between two given vectors (starting from the [0,0,0] to the given coordinates

• alternative method with additional A\_norm holding norm of A.

#### **Parameters**

- A coordinates of the first point which is the end of the vector
- B coordinates of the second point which is the end of the vector
- A\_norm additional parameter holding normalized of vector A

**Returns** the angle between vectors in question (in radians)

## $vectors\_angle\_anorm(A, B, A\_norm)$

This function calculates the angle between two given vectors (starting from the [0,0,0] to the given coordinates using additional A\_norm holding norm of A.

#### **Parameters**

- A coordinates of the first point which is the end of the vector
- B coordinates of the second point which is the end of the vector
- A\_norm additional parameter holding normalized of vector A

**Returns** the angle between vectors in question (in radians)

## $triangle_area(A, B, C)$

Parameters are coordinates of points which are tops of triangle. The function calculates the ABC triangle area with Heron's formula.

#### **Parameters**

- **A** coordinates of the first point [A top]
- **B** coordinates of the second point [B top]
- **C** coordinates of the third point [C top]

#### Returns area

### Return type float

### $square\_area(A, B, C, D)$

Parameters are coordinates of points which are tops of square. The function estimates the ABCD square area by calculating areas of triangles that make up the square.

## **Parameters**

• A – coordinates of the first point [A top]

- **B** coordinates of the second point [B top]
- C coordinates of the third point [C top]
- D coordinates of the fourth point [D top]

#### Returns area

#### Return type float

#### class LinearizeOneWay

Bases: object

#### here (coords)

This function simplifies the trace by removing the redundant, linear points :param coords: 3D coordinates of a trace as an array-like object :return: indices of coordinates which are a staring and ending points of linear fragments and other non-linear points of the trace

#### class LinearizeHobbit

```
Bases: aquaduct.geom.traces.LinearizeOneWay
and_back_again (coords)
__call__(...) <==> x(...)
```

#### class LinearizeRecursive

Bases: object

Base class for linearization methods classes.

It implements recursive algorithm.

#### here (coords, depth=0)

Core of recursive linearization argorithm.

It checks if the first, the last and the middle point are linear according to the criterion. The middle point is a selected point that is in the middle of length of the paths made by input coordinates.

If these points are linear their indices are returned. Otherwise, coordinates are split into two parts. First part spans points from the first point to the middle point (inclusive) and the second part spans points from the middle (inclusive) to the last point. Next, these two parts are submitted recursively to here ().

Results of these recursive calls are joined, redundant indices are removed and sorted result is returned.

## **Parameters**

- coords (numpy.ndarray) Input coordinates.
- **depth** (*int*) Depth of recurence.

**Returns** Indices of coords points that can be used instead of all points in visulatization.

Return type list of int

```
__call__(...) <==> x(...)
```

#### class TriangleLinearize(threshold=0.01)

```
Bases: object
```

```
_{\text{init}}_{\text{(threshold=0.01)}}
x.__init__(...) initializes x; see help(type(x)) for signature
```

is\_linear(coords, \*\*kwargs)

### class VectorLinearize(treshold=0.05236)

Bases: object

Base class for linearization methods classes.

It implements vector linearization criterion.

```
_{\text{init}} (treshold=0.05236)
x.__init__(...) initializes x; see help(type(x)) for signature
```

## is\_linear\_core (coords, depth=None)

Method checks if input coordinates are linear according to the threshold and depth.

It begins with calculation of the threshold. If *depth* is None it is set to 1. Current threshold is calculated with following simple equation:

```
threshold_{current} = threshold_{initial} * (2 - 0.9^{depth})
```

Next, in a loop over all points but the first and the last the angle is calculated between two vectors. The first one made by the point and the first point, and the second vector made by the last and the first point. If any of the calculated angles is bigger the the treshold methods returns False; otherwise method returns True.

#### **Parameters**

- coords (numpy.ndarray) Coordinates for which linearization criterion is checked.
- **depth** (*int*) Depth of recurence.

**Returns** True if input coordinates are linear and False otherwise.

Return type bool

#### is\_linear (coords, depth=None, \*\*kwargs)

For more detail see is\_linear\_core() which is used as the criterion of linearity in this method.

#### **Parameters**

- **coords** (numpy.ndarray) Coordinates for which linearization criterion is checked.
- **depth** (*int*) Depth of recurence.

**Returns** True if input coordinates are linear and False otherwise. Criterion is checked for coordinates in normal and reverse order.

Return type bool

## class LinearizeRecursiveVector(treshold=0.05236)

```
Bases: aquaduct.geom.traces.LinearizeRecursive, aquaduct.geom.traces. 
VectorLinearize
```

Class provides recursive linearization of coordinates with LinearizeRecursive algorithm and the criterion of linearity implemented by VectorLinearize. This is default method.

## class LinearizeRecursiveTriangle(threshold=0.01)

```
\begin{array}{lll} \textbf{Bases:} & \textit{aquaduct.geom.traces.Linearize} \textit{Recursive,} & \textit{aquaduct.geom.traces.} \\ \textit{TriangleLinearize} \end{array}
```

Class provides recursive linearization of coordinates with LinearizeRecursive algorithm and the criterion of linearity implemented by TriangleLinearize.

## class LinearizeHobbitVector(treshold=0.05236)

```
Bases: aquaduct.geom.traces.LinearizeHobbit, aquaduct.geom.traces. 
VectorLinearize
```

Class provides recursive linearization of coordinates with LinearizeHobbit algorithm and the criterion of linearity implemented by VectorLinearize.

#### class LinearizeHobbitTriangle (threshold=0.01)

```
Bases: aquaduct.geom.traces.LinearizeHobbit, aquaduct.geom.traces.
TriangleLinearize
```

Class provides recursive linearization of coordinates with LinearizeHobbit algorithm and the criterion of linearity implemented by TriangleLinearize.

## class LinearizeOneWayVector(treshold=0.05236)

```
Bases: aquaduct.geom.traces.LinearizeOneWay, aquaduct.geom.traces. VectorLinearize
```

Class provides recursive linearization of coordinates with LinearizeOneWay algorithm and the criterion of linearity implemented by VectorLinearize.

#### class LinearizeOneWayTriangle (threshold=0.01)

```
Bases: aquaduct.geom.traces.LinearizeOneWay, aquaduct.geom.traces. TriangleLinearize
```

Class provides recursive linearization of coordinates with LinearizeOneWay algorithm and the criterion of linearity implemented by TriangleLinearize.

#### **Module contents**

### class Sphere

```
Bases: aquaduct.geom.Sphere
Simple sphere class.
is_point_within(point)
is_sphere_within(sphere)
is_sphere_cloud(sphere)
do_cut_thyself(spheres_passed, progress=False)
```

## aquaduct.traj package

#### **Submodules**

## aquaduct.traj.barber module

Module implements AutoBarber generation of spheres.

Class implements method for creating (optimal) set of AutoBarber spheres for a collection of spaths; access to trajectory is also required to read VdW radii.

```
__init__(spaths=None, inlets=None, expected_nr_of_spaths=None, selection=None, min-
cut=None, mincut_level=False, maxcut=None, maxcut_level=False, tovdw=False,
forceempty=False)
```

#### **Parameters**

- spaths (list) List of aquaduct.traj.paths.SinglePath objects.
- **expected\_nr\_of\_spaths** (*int*) Number of spaths passed. Requilred when length of spaths cannod be calculated, eg when it is a generator.
- **selection** (*str*) Selection string of molecular object used for spheres generation.
- **mincut** (float) Value of *mincut* parameter.

• maxcut (float) - Value of *maxcut* parameter.

```
• mincut_level (bool) - Flag of mincut_level.
                  • maxcut_level (bool) - Flag of maxcut_level.
                  • tovdw (bool) – Flag of to VdW radii correction parameter.
                  • forceemtpy (bool) – If set True spheres of radius 0 are returned if no other sphere
                    can be generated.
     check_minmaxcuts()
     add_spheres_from_spaths (spaths)
     add_spheres_from_inlets(inlets)
     get_current_nr()
     inlet2sphere(inlet)
     spath2spheres(sp)
     cut_thyself()
     is_overlaping_with_cloud(sphere)
     cloud_groups (progress=False)
barber_with_spheres (coords, spheres)
     param numpy.ndarray coords: Path's coordinates subjected to barber procedure. param spheres: Spheres
     used to cut input coordinates. rtype: numpy.ndarray. return: List of indices to be kept.
barber_with_spheres_big_matrix(coords, spheres)
barber_paths (*args, **kwargs)
aquaduct.traj.dumps module
class WriteMOL2 (mol2file, mode='w')
     Bases: object
      __init___ (mol2file, mode='w')
          x__init__(...) initializes x; see help(type(x)) for signature
     print_atom_line(xyz, bf)
     print_bond_line (bid, ba, bb, btype='1')
     write_scatter(scatter, bf)
     write connected (scatter, bf)
     __enter__()
     __exit__ (typ, value, traceback)
      del ()
class WritePDB (pdbfile, csvfile=None, scale_bf=1)
     Bases: object
     ___init___(pdbfile, csvfile=None, scale_bf=1)
          x__init__(...) initializes x; see help(type(x)) for signature
     print_atom_line(xyz, bf)
     print_conect_line (a1, a2)
     write_connected(line, bf)
     next_model()
```

```
write_scatter (scatter, bf)
     __enter__()
     __exit__(typ, value, traceback)
     ___del___()
aquaduct.traj.inlets module
class ProtoInletTypeCodes
     Bases: object
     surface = 'surface'
     internal = 'internal'
     incoming = 'inin'
     outgoing = 'inout'
class InletTypeCodes
     Bases: aquaduct.traj.inlets.ProtoInletTypeCodes
     all_surface = (('surface', 'inin'), ('surface', 'inout'))
     all_internal = (('internal', 'inin'), ('internal', 'inout'))
     all_incoming = (('surface', 'inin'), ('internal', 'inin'))
     all_outgoing = (('surface', 'inout'), ('internal', 'inout'))
     surface_incoming = ('surface', 'inin')
     internal_incoming = ('internal', 'inin')
     internal_outgoing = ('internal', 'inout')
     surface_outgoing = ('surface', 'inout')
class InletClusterGenericType (inp, out)
     Bases: object
     ___init___(inp, out)
         x.__init__(...) initializes x; see help(type(x)) for signature
     input
     output
     {\tt static\ cluster2str}\,(cl)
     __getitem__(item)
     __len__()
     ___str__() <==> str(x)
     __repr__() <==> repr(x)
     make_val (base)
     \underline{\hspace{0.1cm}}cmp\underline{\hspace{0.1cm}} (other)
     \underline{\hspace{0.5cm}} hash\underline{\hspace{0.5cm}} () <==> hash(x)
class InletClusterExtendedType (surfin, interin, interout, surfout)
     Bases: aquaduct.traj.inlets.InletClusterGenericType
     ___init__ (surfin, interin, interout, surfout)
         x__init__(...) initializes x; see help(type(x)) for signature
     generic
```

```
class Inlet (coords=None, inlet_type=None, reference=None, frame=None)
     Bases: object
     __init__ (coords=None, inlet_type=None, reference=None, frame=None)
         x__init__(...) initializes x; see help(type(x)) for signature
class Inlets(spaths, center_of_system=None, onlytype=(('surface', 'inin'), ('surface', 'inout')),
                passing=False, pbar=None)
     Bases: object
     __init__(spaths, center_of_system=None, onlytype=(('surface', 'inin'), ('surface', 'inout')),
                passing=False, pbar=None)
         x__init__(...) initializes x; see help(type(x)) for signature
     ___iter__()
     add_leaf_wrapper (name=None, message=None, toleaf=None)
     resize_leaf_0()
     add_message_wrapper (message=None, toleaf=None)
     extend_inlets (spath, onlytype=None)
     add_cluster_annotations (clusters)
     add_outliers_annotations (new_clusters)
     add_spheres (spheres)
     get_inlets_references()
     size
     coords
     types
     refs
     refs_names
     call_clustering_method(method, data, spheres=None)
     get_flat_tree (message=None)
     perform_clustering(method)
     perform_reclustering (method, skip_outliers=False, skip_size=None)
     recluster_cluster (method, cluster)
     recluster_outliers (method)
     remove_inlets(cluster)
     small_clusters_to_outliers (maxsize)
     renumber_clusters()
     sort_clusters()
     clusters_list
     clusters_centers
     clusters_size
     join_clusters(clusters2join)
     clusters_std
     spaths2ctypes (**kwargs)
     spath2ctype (sp)
```

```
lim_to(what, towhat)
    lim2spaths (spaths)
    lim2rnames (rnames)
    lim2types (types)
    lim2clusters (clusters)
    limspaths2(**kwargs)
    get_chull()
aquaduct.traj.paths module
class PathTypesCodes
    Bases: object
    __slots__ = ()
    path_in_code = 1
    path_object_code = 2
    path_out_code = 3
    path_walk_code = 0
class GenericPathTypeCodes
    Bases: object
     __slots__ = ()
    object_name = 8
    scope_name = 9
    out_name = 10
class GenericPaths (id_of_res, name_of_res=None, min_pf=None, max_pf=None)
    Bases: aquaduct.traj.paths.GenericPathTypeCodes
    __slots__ = ['id', 'single_res_selection', 'name', '_types', '_frames', 'max_possib
    ___init___(id_of_res, name_of_res=None, min_pf=None, max_pf=None)
        x__init__(...) initializes x; see help(type(x)) for signature
    id
    single_res_selection
    name
    _types
    _frames
    max_possible_frame
    min_possible_frame
    update_types_frames (types, frames)
    __getstate__()
     __setstate__(state)
    types
    types_promise
    frames_of_object
```

```
frames_of_scope
     frames
     _frames_sr
     discard_singletons (singl=1, skiptype=8)
     coords
     max frame
     min_frame
     add foos (foo, fos)
     add_012 (os_in_frames, reset=False)
     add_object (frame)
     add_scope (frame)
     add_type (frame, ftype)
     add_frames_types (frames, types)
     _gpt()
     _gpo (frames_sr)
     _gpi (frames_sr)
     find_paths (fullonly=False)
     find_paths_types (fullonly=False, passing=None)
     get_path_cont_types (path_cont)
     get_single_path_types (spath)
     barber_with_spheres (spheres)
class SinglePathID (path_id=None, nr=None, name=None)
     Bases: object
     __slots__ = ['id', 'nr', 'name']
     ___init___(path_id=None, nr=None, name=None)
         x__init__(...) initializes x; see help(type(x)) for signature
     id
     nr
     name
     __getstate__()
     __setstate__(state)
     ___str__() <==> str(x)
     \underline{\phantom{a}}eq\underline{\phantom{a}} (other)
         x._eq_(y) <==> x==y
yield_single_paths(*args, **kwargs)
correct_spaths_ids (spaths, pbar)
yield_generic_paths (spaths, progress=None)
class MacroMolPath (path_id, paths, types)
                  aquaduct.traj.paths.PathTypesCodes, aquaduct.traj.inlets.
     Bases:
     InletTypeCodes
      _slots__ = ['id', '_path_in', '_path_object', '_path_out', '_types_in', '_types_ob
```

```
empty_coords = array([], shape=(0, 3), dtype=float64)
__init__ (path_id, paths, types)
    x__init__(...) initializes x; see help(type(x)) for signature
id
single_res_selection
_path_in
_path_object
_path_out
_types_in
_types_object
_types_out
_object_len
__getstate__()
__setstate__(state)
add_paths4 (path_in, path_object, path_object_strict, path_out)
_object_len_calculate()
object_len
is_single()
is_passing()
is\_frame\_in(frame)
is_frame_object(frame)
is_frame_out (frame)
is_frame_walk(frame)
path_in
path_object
path_object_strict_len
path_out
types_in
types_object
types_out
coords_first_in
paths_first_in
coords_last_out
paths_last_out
coords_filo
get_inlets()
remove_inlet(inlet_type)
coords_in
coords_object
```

```
coords_object_strict
    center_of_object
    coords_out
    coords
    coords_cont
    _paths
    paths
    paths_cont
    types
    types_cont
    gtypes
    gtypes_cont
    etypes
    etypes_cont
    size
    sizes
    begins
    ends
    has_in
    has_object
    has_out
    get_coords (**kwargs)
    _make_smooth_coords (smooth)
    get_coords_cont (smooth=None)
    get_distance_cont (smooth=None, normalize=False)
    get_distance_rev_cont(*args, **kwargs)
    get_distance_both_cont(**kwargs)
    get_velocity_cont(**kwargs)
    get_acceleration_cont(**kwargs)
class SinglePath (path_id, paths, types)
    Bases: aquaduct.traj.paths.MacroMolPath
    is_single()
    is_passing()
class PassingPath (path_id, paths, types)
    Bases: aquaduct.traj.paths.MacroMolPath
    __slots__ = ['_has_in_flag', '_has_out_flag']
    ___init___(path_id, paths, types)
        x__init__(...) initializes x; see help(type(x)) for signature
    _has_in_flag
    _has_out_flag
```

```
<u>getstate</u>()
     __setstate__(state)
     is_single()
     is_passing()
    has_in
    has_out
     coords_first_in
    paths_first_in
     coords_last_out
    paths_last_out
     types
     get_inlets()
     remove_inlet (inlet_type)
class MasterPath (sp, single_res_selection=None)
     Bases: aquaduct.traj.paths.MacroMolPath
     __slots__ = ['width_cont']
     ___init__(sp, single_res_selection=None)
         x__init__(...) initializes x; see help(type(x)) for signature
    width cont
     add_width(width)
     __getstate__()
     __setstate__(state)
aquaduct.traj.sandwich module
mda_ver()
class Window(start, stop, step)
     Bases: object
     ___init___(start, stop, step)
         x__init__(...) initializes x; see help(type(x)) for signature
     static _none_or_int(nr)
    __repr__() <==> repr(x)
     correct (real_frame_no)
     range (reverse=False)
     get_real (frame)
     len()
     split (slices=None)
class OpenReaderTraj
     Bases: aquaduct.traj.sandwich.OpenReaderTraj
     open()
class MasterReader
     Bases: object
```

```
open_reader_traj = {}
topology = ['']
trajectory = ['']
window = None
sandwich_mode = None
engine_name = 'mda'
threads = 1
threads_multiply = 1
edges = []
__del__()
__call__(topology, trajectory, window=None, sandwich=False, threads=1)
```

#### **Parameters**

- **topology** (*list*) List of topologies. Each element is a file name.
- **trajectory** (*list*) List of trajectories. Each element is a file name.
- window (Window) Frames window to read.
- **sandwich** (bool) Flag for setting sandwitch mode.

If no sandiwch mode is used, number of topologies has to be precisely 1. In sandwich mode it can be either 1 or equal to the nuber of trajectory files.

```
reset()
__getstate__()
__setstate__(state)
engine(topology, trajectory, number, window)
```

## **Parameters**

- **topology** (*str*) Topology file name.
- **trajectory** (*list*) List of trajectories. Each element is a file name. Alternatively, trajectory file name.
- number (int) Number of the layer.
- window (Window) Frames window.

# Returns

```
__repr__() <==> repr(x)
sandwich (number=False)
baguette (number=False)
strata (number=False)
iterate (number=False, threads=True)
get_single_raw_reader_per_trajectory (number)
get_single_reader (number)
get_reader_by_id (someid)
real_number_of_frames()
get_edges()
number_of_frames (onelayer=False)
```

```
number_of_layers()
open_traj_reader_engine(ort)
open_traj_reader(ort)
class ReaderAccess
    Bases: object
     get_reader (number)
     get_reader_by_id(someid)
     get_edges()
VdW_radii = {'ac': 2.47, 'ag': 2.11, 'al': 1.84, 'am': 2.44, 'ar': 1.88, 'as': 1.8
     Dictionary of VdW radii.
     Data taken from L. M. Mentel, mendeleev, 2014. Available at: https://bitbucket.org/lukaszmentel/
     mendeleev. Package mendeleev is not used because it depends on too many other libraries.
class ReaderTraj (topology, trajectory, number=None, window=None)
     Bases: object
     ___init___(topology, trajectory, number=None, window=None)
             Parameters
                 • topology (str) – Topology file name.
                 • trajectory (list) – Trajectory file name.
                 • number (int) – Number of trajectory file.
                 • window (Window) - Frames window to read.
                 • reader (Reader) - Parent reader object.
         This is base class for MD data access engines.
     ___repr__() <==> repr(x)
     iterate_over_frames (reverse=False)
     iterate(reverse=False)
     set_frame (frame)
     dump_frames (frames, selection=None, filename=None)
     __del__()
     number_of_frames()
     open_trajectory()
     close_trajectory()
     set_real_frame (real_frame)
     real_number_of_frames()
     parse_selection (selection)
     select_all()
     atom_vdw (atomid)
     atom2residue (atomid)
     atoms_positions(atomids)
     residues_positions(resids)
```

residues\_names (resids)

```
atoms_masses (atomids)
     dump_frames_to_file (frames, selection, filename)
class ReaderTrajViaMDA(topology, trajectory, number=None, window=None)
     Bases: aquaduct.traj.sandwich.ReaderTraj
     open_trajectory()
     close_trajectory()
     set_real_frame (real_frame)
    parse_selection (selection)
     select all()
     atom2residue(atomid)
     atoms_positions (atomids)
     residues_positions(resids)
     residues_names (resids)
     real_number_of_frames()
     atoms_masses (atomids)
     atom_vdw (atomid)
     dump_frames_to_file (frames, selection, filename)
class Selection(selected)
    Bases: aquaduct.traj.sandwich.ReaderAccess
     ___init___(selected)
         x__init__(...) initializes x; see help(type(x)) for signature
     layer (number)
     numbers()
     ix(ix)
     single (selection_id)
     len()
     __len__()
     add (other)
     remove (other)
         Remove all items that exist in other selection.
             Parameters other - Other selection.
     uniquify()
     ids()
     coords()
     center_of_mass()
class AtomSelection (selected)
     Bases: aquaduct.traj.sandwich.Selection
     vdw()
     residues()
     coords()
     center_of_mass()
```

```
contains_residues (other_residues,
                                                                  convex_hull_inflate=None,
                                             convex_hull=False,
                           map_fun=None, known_true=None)
     containing_residues (other_residues, *args, **kwargs)
     chull (inflate=None)
class ResidueSelection(selected)
     Bases: aquaduct.traj.sandwich.Selection
     coords()
     names()
     single_residues()
coords_range_core (*args, **kwargs)
coords_range (*args, **kwargs)
smooth_coords_ranges (*args, **kwargs)
class SingleResidueSelection(resid)
     Bases: \verb| aquaduct.traj.sandwich.ReaderAccess| \\
     ___init___(resid)
         x__init__(...) initializes x; see help(type(x)) for signature
     coords (frames)
     _coords (**kwargs)
     coords_smooth (sranges, smooth)
```

#### **Module contents**

#### aquaduct.utils package

## **Submodules**

## aquaduct.utils.clui module

Module comprises convieniences functions and definitios for different operations related to command line user interface.

```
bold(mess)
class roman_emulation
    Bases: object
    toRoman(nr)
emit_message_to_file_in_root_logger(mess)
emit_tvtb_to_file_in_root_logger(tvtb)
message_special(mess)
message(mess, cont=False)
    Prints message to standard error. If FileHandler is present in the root_logger the same message is appended to the log file.
```

## **Parameters**

- mess (str) message to print
- cont (bool) if set True no new line is printed

```
class fbm(info, cont=True)
    Bases: object
    __init__(info, cont=True)
        x.__init__(...) initializes x; see help(type(x)) for signature
    __enter__()
    __exit__(typ, value, traceback)
    __call__(...) <==> x(...)

class tictoc(mess, stdout=False)
    Bases: object
    __init__(mess, stdout=False)
        x.__init__(...) initializes x; see help(type(x)) for signature
    __enter__()
    __exit__(typ, value, traceback)
    duration
```

# gregorian\_year\_in\_days = 365.2425

Length of Gregorian year in days. Average value. Source: https://en.wikipedia.org/wiki/Year

smart\_time\_string(s, rl=0, t=1.1, maximal\_length=None, maximal\_units=5)

Function transforms time in seconds to nicely formatted string of length defined by maximal\_length. Depending on number of seconds time is represented with one or more of the following units:

Unit name	Unit abbreviation
seconds	S
minutes	m
hours	h
days	d
years	У

Maximal number of units used in time string can be set with maximal\_units.

#### **Parameters**

- **s** (*int*) Input time in seconds.
- **rl** (*int*) Number of units already used for representing time.
- t (float) Exces above standard number of current time units.
- maximal\_length (int) Maximal length of the output string. Must be greater then 0.
- maximal\_units (int) Maximal number of units used in the output string. Must be greater then 0 and lower then 6.

**Returns** string of nicely formated time

## Return type str

```
gsep (sep='-', times=72, length=None)
Generic separator.
```

# Parameters

- **sep** (str) Element(s) of separator.
- times (int) Number of times sep is printed.
- length (int) Optional maximal length of output.

Returns String separator.

92

```
Return type str
tsep(line)
          Parameters line (str) – Input line.
          Returns Returns default gsep() of length of line.
underline (line)
          Parameters line (str) – Input line.
          Returns String made by concatenation of line, os.linesep, and output of tsep () called
              with line.
          Return type str
thead(line)
          Parameters line (str) – Input line.
          Returns String made by concatenation of output of tsep() called with line, line, os.
              linesep, and again output of tsep () called with line.
          Return type str
class SimpleProgressBar (maxval=None, mess=None, iterable=None)
     Bases: object
     Simple progress bar displaying progress with percent indicator, progress bar and ETA. Progress is measured
     by iterations.
          Variables
                • rotate (str) - String comprising characters with frames of a rotating toy.
                • barlenght (int) - Length of progress bar.
                • maxval (int) – maximal number of iterations
                • current (int) – current number of iterations
                • overrun_notice (bool) - if True, overrun above maxval iterations causes insert
                  of newline
                • overrun (bool) - flag of overrun
                • begin (int) – time in seconds at the initialization of the SimpleProgressBar
                • tcurrent (int) - time in seconds of current iteration
     rotate = '\\|/-'
     barlenght = 24
     ___init___(maxval=None, mess=None, iterable=None)
              Parameters
                   • maxval (int) – Maximal number of iterations stored to maxval.
                   • mess(str) – Optional message displayed at progress bar initialization.
     __enter__()
     __exit__(typ, value, traceback)
     iter(finish=False)
     bar()
     ETA()
          Returns ETA calculated on the basis of current number of iterations current and current time
```

tcurrent. If number of iterations is 0 returns?. Time is formated wiht smart\_time\_string().

**Returns** ETA as string.

```
Return type str
     percent()
          Returns float number of precent progress calculated in the basis of current number of iterations
          current. Should return number between 0 and 100.
              Returns percent progress number
              Return type float
     show()
          Shows current progress.
          If value returned by percent () is =< 100 then progres is printed as percent indicator leaded by ETA
          calculated by ETA().
          If value returned by percent () is > 100 then progress is printed as number of iterations and total
          Progress bar is writen to standard error.
     heartbeat()
     next (step=None)
     update (step)
          Updates number of current iterations current by one if step is > 0. Otherwise number of current
          iterations is not updated. In boths cases time of current iteration tcurrent is updated and show()
              Parameters step (int) – update step
     ttime()
          Calculates and returns total time string formated with smart_time_string().
              Returns string of total time
              Return type str
     finish()
          Finishes progress bar. First, update () is called with step = 0. Next message of total time is writen
          to standard error.
pbar
     alias of aquaduct.utils.clui.SimpleProgressBar
get_str_timestamp()
class SimpleTree (name=None, message=None, treestr=None)
     ___init___(name=None, message=None, treestr=None)
          x__init__(...) initializes x; see help(type(x)) for signature
     init str(s)
     __repr__() <==> repr(x)
     ___str___() <==> str(x)
     is leaf()
     leafs_names
     get_leaf (name)
     add_message (message=None, toleaf=None, replace=False)
     add_message_to_leaf (message=None, toleaf=None, replace=False)
     add_leaf (name=None, message=None, toleaf=None)
```

```
add_leaf_to_leaf (name=None, message=None, toleaf=None)
print_simple_tree (st, prefix=None, multiple=False, concise=True)
```

## aquaduct.utils.filecache module

Module used for caching results of specific function using database to store data

## aquaduct.utils.helpers module

Collection of helpers - functions and decorators.

```
combine (seqin)
```

This is an alien function. It is not extensively used.

Directly taken form http://aspn.activestate.com/ASPN/Cookbook/Python/Recipe/302478/index\_txt

Returns a list of all combinations of argument sequences. For example, following call:

```
combine(((1,2),(3,4)))
```

gives following list of combinations:

```
[[1, 3], [1, 4], [2, 3], [2, 4]]
```

Parameters seqin (tuple) - Tuple of sequences to combine.

**Returns** All possible combinations of all input sequences.

Return type list of lists

```
are_rows_uniq(some_array)
robust_and(a, b)
robust_or(a, b)
is_number(s)
is_float(s)
lind(l, ind)
```

Indexes lists using lists of integers as identificators. For example:

```
lind(['a','b','c','d','e'],[1,4,2])
```

returns:

```
['b', 'e', 'c']
```

#### **Parameters**

- 1 (list) List to be indexed.
- ind (list) Integer indexes.

Returns Reindexed list.

## Return type list

#### glind(l, ind)

Indexes lists using iterable of integers as identificators. For example:

```
glind(['a','b','c','d','e'],[1,4,2])
```

#### returns:

```
['b', 'e', 'c']
```

#### **Parameters**

- 1 (list) List to be indexed.
- ind (list) Integer indexes.

Returns Reindexed list.

Return type list

#### class Auto

Auto type definition. The class is used as an alternative value for options (if particular option supports it). If options (or variables/parameters etc.) have value of Auto it means that an automatic process for parametrization should be performed.

For example, if the input parameter is set to Auto it is supposed that its value is calculated on the basis of input data or other parameters.

```
__repr__()
```

Returns String Auto.

Return type str

```
__str__()
Calls __repr__().
```

# $\verb|create_tmpfile| (\textit{ext=None}, \textit{dir=None})|$

Creates temporary file. File is created, closed and its file name is returned.

**Note:** It is responsibility of the caller to delete the file.

#### **Parameters**

- **ext** (str) Optional extension of the file.
- dir(str) Optional path to the directory where the file should be created.

**Returns** File name of created temporary file.

Return type str

## range2int (r, uniq=True)

Transforms a string range in to a list of integers (with added missing elements from given ranges).

For example, a following string:

```
'0:2 4:5 7 9'
```

is transformed into:

```
[0,1,2,4,5,7,9]
```

#### **Parameters**

- **r** (str) String of input range.
- uniq (bool) Optional parameter, if set to *True* only unique and sorted integers are returned.

Returns List of integers.

Return type list of int

#### int2range(l)

Transforms a list of integers in to a string of ranges.

For example, a following list:

```
[0,1,2,4,5,7,9]
```

is transformed into:

```
0:2 4:5 7 9
```

Parameters 1 (list) – input list of int

Returns String of ranges.

Return type str

fractionof(l, f=None)

## **Parameters**

- 1 (list) input list
- **f** (float) fraction

**Returns** Fraction of input list.

Return type generator

make\_fraction (frac, size)

**Parameters** frac (float) – Fraction to make, can be also *None*. In that case, returned value is *None* as well.

Size int size Size of set for which fraction is made.

**Returns** Fracion in range (0,1).

# ${\tt make\_fractionof}(l, f=None)$

Wrapper of make\_fraction and fraction of functions.

chop(l, n=1)

Parameters 1 (list) – input list

**Returns** Chunks of input list, each chunk is of maximal size of n.

Return type generator

chunk(l, n=1)

Parameters 1 (list) – input list

Returns n chunks of input list.

Return type generator

## $is\_iterable(l)$

Checks if provided object is iterable. Returns True is it is iterable, otherwise returns False.

Parameters 1 (list) – input object

**Returns** True if submitted object is iterable otherwise returns False.

#### Return type bool

#### sortify(gen)

Decorator to convert functions' outputs into a sorted list. If the output is iterable it is converted in to a list of appropriate length. If the output is not iterable it is converted in to a list of length 1.

Written on the basis of listify().

Returns Output of decorated function converted to a sorted list.

#### Return type list

#### uniqify (gen)

Decorator to convert functions' outputs into a sorted list of unique objects. If the output is iterable it is converted in to a list of appropriate length. If the output is not iterable it is converted in to a list of length 1.

Written on the basis of listify().

**Returns** Output of decorated function converted to a sorted list of unique objects.

#### Return type list

#### noaction (gen)

#### listify(gen)

Decorator to convert functions' outputs into a list. If the output is iterable it is converted in to a list of appropriate length. If the output is not iterable it is converted in to a list of length 1.

This function was copied from:

http://argandgahandapandpa.wordpress.com/2009/03/29/python-generator-to-list-decorator/

and further improved by tljm@wp.pl.

**Returns** Output of decorated function converted to a list.

#### Return type list

## tupleify (gen)

Decorator to convert functions' outputs into a tuple. If the output is iterable it is converted in to a tuple of appropriate length. If the output is not iterable it is converted in to a tuple of length 1.

Written on the basis of listify().

Returns Output of decorated function converted to a tuple.

#### Return type tuple

## dictify (gen)

Decorator to convert functions' outputs into a tuple. If the output is iterable it is converted in to a tuple of appropriate length. If the output is not iterable it is converted in to a tuple of length 1.

Written on the basis of listify().

**Returns** Output of decorated function converted to a tuple.

## Return type tuple

## class arrayify(shape=None)

```
Bases: object
__init__(shape=None)
            x.__init__(...) initializes x; see help(type(x)) for signature
call (gen)
```

Decorator to convert functions' outputs into a 2D numpy array. If the output is iterable it is converted in to a 2D numpy array of appropriate shape. If the output is not iterable it is converted in to a 2D numpy array of shape 1x1.

Written on the basis of listify().

**Returns** Output of decorated function converted to a 2D numpy array.

Return type numpy.ndarray

```
arrayify1 (gen)
```

Decorator to convert functions' outputs into a 1D numpy array. If the output is iterable it is converted in to a 2D numpy array of appropriate shape. If the output is not iterable it is converted in to a 2D numpy array of shape 1x1.

Written on the basis of listify().

**Returns** Output of decorated function converted to a 1D numpy array.

Return type numpy.ndarray

```
list_blocks_to_slices(l)
```

Slices list in to block according to its elements identity. Resulting slices correspond to blocks of identical elements.

**Parameters 1** (*list*) – List of any objects.

Returns Generator of slices.

Return type generator

```
split_list(l, s)
```

#### what2what (what, towhat)

This function search if elements of the one list (:attr: 'what') are present in the other list (:attr: 'towhat') and returns indices of elements form :attr:'what' list as a tuple. If elements from the first list are not present in the second list the tuple is empty. :param list what: Input list for which indices of elements present in towhat are returned. :param list towhat: List of elements which input list is indexed to. :return: Indices of what list that are present in towhat list. :rtype: tuple

## make\_iterable(something)

If input object is not iterable returns it as one element list. Otherwise returns the object.

Parameters something (object) - Input object.

Returns Iterable object.

**Return type** iterable or list

```
iterate_or_die (something, times=None, reverse=False)
strech_zip(*args)
compress_zip(*args)
zip_zip (*args, **kwargs)
xzip_xzip(*args, **kwargs)
concatenate (*args)
     Concatenates input iterable arguments in to one generator.
class Bunch(**kwds)
     Bases: object
     http://code.activestate.com/recipes/52308 foo=Bunch(a=1,b=2)
       init (**kwds)
          x.__init__(...) initializes x; see help(type(x)) for signature
class SmartRangeFunction (element, times)
     Bases: object
     Base class for all SmartRangeFunction based classes.
     __slots__ = ['element', 'times']
```

```
__init__ (element, times)
         x__init__(...) initializes x; see help(type(x)) for signature
     element
     times
     __str__() <==> str(x)
     __repr__() <==> repr(x)
     ___len__()
     __getstate__()
     __setstate__(state)
     ___eq___(other)
         x._eq_(y) <==> x==y
     \underline{\hspace{1cm}} hash\underline{\hspace{1cm}} () <==> hash(x)
     get()
     rev()
     isin (element)
     first_element()
     last_element()
     overlaps (srange)
     overlaps_mutual(srange)
     contains (srange)
class SmartRangeEqual (element, times)
     Bases: aquaduct.utils.helpers.SmartRangeFunction
     get()
     rev()
     isin(element)
     last_element()
class SmartRangeIncrement (element, times)
     Bases: aquaduct.utils.helpers.SmartRangeFunction
     get()
     rev()
     isin(element)
     last_element()
class SmartRangeDecrement (element, times)
     Bases: aquaduct.utils.helpers.SmartRangeFunction
     get()
     rev()
     isin(element)
     last_element()
class SmartRange(iterable=None, fast_raw=None, fast_array=None, fast_minc_pairs=None,
                    fast_minc_seq=None)
     Bases: object
```

```
__slots__ = ['_elements', '_len', '_min', '_max']
    __init__(iterable=None,
                               fast_raw=None,
                                                fast_array=None,
                                                                  fast_minc_pairs=None,
               fast_minc_seq=None)
         x__init__(...) initializes x; see help(type(x)) for signature
    _elements
    len
    min
    _max
    static _a2e(a)
    __getstate__()
    __setstate__(state)
    __str__() <==> str(x)
     __repr__() <==> repr(x)
    first_element()
    last_element()
    last_times()
    static raw2pairs(raw)
     static raw2sequence(raw)
     raw
    raw_equal
    raw increment
     append (element)
    get()
    rev()
    __len__()
     __iter__()
    min()
    max()
     isin(element)
aquaduct.utils.maths module
class NumpyDefaultsStorageTypes
    Bases: object
    Default types that are enforced in numpy.ndarray objects.
    Note: It is used only througt defaults instance.
    float_default
         alias of numpy.float64
     int_default
         alias of numpy.int64
```

```
int_type
         alias of numpy.int8
defaults = <aquaduct.utils.maths.NumpyDefaultsStorageTypes object>
     Instance of NumpyDefaultsStorageTypes to store default values.
make_default_array(array_like)
         Parameters array_like - Array like object
         Returns Array with dtype set to NumpyDefaultsStorageTypes.float_default.
class MemMap
     Bases: aquaduct.utils.maths.MemMap
     Provides simple convenience wrapper for numpy.memmap().
     readonly()
             Returns Memory map object in 'r' mode.
             Return type numpy.core.memmap.memmap
     readwrite()
             Returns Memory map object in 'r+' mode.
             Return type numpy.core.memmap.memmap
class ArrayOrArray (filename=None, dtype=None, shape=None)
     Bases: object
     Convenience class for handling numpy.ndarray and numpy.core.memmap.memmap objects in a
     transparent way.
     ___init___(filename=None, dtype=None, shape=None)
             Parameters
                 • str (filename) - Optional name of the file to store memory mapped object.
                 • dtype – Optional dtype of array,
                                                             if None default
                                                                                        of
                   NumpyDefaultsStorageTypes.float_default is used.
                 • shape – Shape of the array.
         If no filename is given then regular numpy.ndarray is created with numpy.zeros(). Otherwise
         MemMap object is created.
     isndarray
             Returns True if underlaying object is of numpy.ndarray type.
             Return type bool
     readwrite()
             Returns Array with read-write access.
     readonly()
             Returns Array with read only access, if possible
     call ()
         By default this calls readwrite().
             Returns Array with read-write access.
```

## aquaduct.utils.multip module

```
class CpuThreadsCount
    Bases: object
     cpu_count = 2
     threads_count = None
aquaduct.utils.sets module
presort (a, b)
intersection\_simple(a, b)
intersection_full(a, b)
intersection\_smartr(a, b)
intersection_set(a, b)
glue(a, b)
{\tt glue\_simple}\,(a,b)
xor_full(*args, **kwargs)
xor_smartr(*args, **kwargs)
xor_set(a, b)
xor\_simple(a, b)
left_full(a, b)
left_smartr(a, b)
left\_set(a, b)
left_simple(a, b)
right_full(a, b)
right\_smartr(a, b)
right_set(a, b)
right\_simple(a, b)
intersection(a, b)
left(a, b)
right(a, b)
aquaduct.utils.sr module
Module contents
aquaduct.visual package
Submodules
```

aquaduct.visual.cmaps module

## aquaduct.visual.helpers module

```
euclidean(A, B)
\mathtt{cityblock}(A, B)
cc_safe(c)
cc(c)
\verb"color_codes" (code, custom\_codes = None)"
get_cmap (size)
class ColorMapDistMap
    Bases: object
    grey = (0.5, 0.5, 0.5, 1)
    ___init___()
         x__init__(...) initializes x; see help(type(x)) for signature
    distance(E1, E2)
    static color\_distance(e1, e2)
    __call__(...) <==> x(...)
     _ColorMapDistMap__do_cadex()
f_like(n)
aquaduct.visual.pymol_cgo module
aquaduct.visual.pymol_connector module
class BasicPymolCGO
    Bases: object
    cgo_entity_begin = []
     cgo_entity_end = []
     ___init___()
         x__init__(...) initializes x; see help(type(x)) for signature
    clean (empty=False)
    new()
    get()
    static make_color_triple(color_definition)
class BasicPymolCGOLines
    Bases: aquaduct.visual.pymol_connector.BasicPymolCGO
    cgo_entity_begin = [2.0, 1.0]
     cgo_entity_end = [3.0]
     add (coords=None, color=None)
class BasicPymolCGOSpheres
    Bases: aquaduct.visual.pymol_connector.BasicPymolCGO
     cgo_entity_begin = []
    cgo_entity_end = []
```

```
add (coords=None, radius=None, color=None)
class BasicPymolCGOPointers
     Bases: aquaduct.visual.pymol_connector.BasicPymolCGO
     cgo_entity_begin = []
     cgo_entity_end = []
     add cone (coords1=None, coords2=None, radius1=None, radius2=None, color1=None,
                color2=None)
     add_pointer (point=None, direction=None, length=None, color=None, reverse=False)
class SimpleTarWriteHelper
     Bases: object
     ___init___()
         x.__init__(...) initializes x; see help(type(x)) for signature
     open (filename)
     save_object2tar(obj, name)
     save file2tar(filename, name)
     ___del___()
class ConnectToPymol
     Bases: object
     cgo_line_width = 2.0
     ct_pymol = 'pymol'
     ct_file = 'file'
     __init___()
         x.__init__(...) initializes x; see help(type(x)) for signature
     decode_color (**kwargs)
     init_pymol()
     init_script (filename)
     add_cgo_object (name, cgo_object, state=None)
     del_cgo_object (name, state=None)
     load_pdb (name, filename, state=None)
     orient_on(name)
     del ()
class SinglePathPlotter(pymol_connector, linearize=None)
     Bases: object
     ___init___(pymol_connector, linearize=None)
         x__init__(...) initializes x; see help(type(x)) for signature
     add_single_path_continous_trace(spath,
                                                          smooth=None,
                                                                              plot_in=True,
                                             plot_object=True, plot_out=True, plot_walk=True,
                                             **kwargs)
     paths_trace (spaths, smooth=None, name='paths', state=None, **kwargs)
     paths_inlets (spaths, smooth=None, color=None, plot_in=True, plot_out=True, name='in-out-
                     let', state=None, **kwargs)
     scatter(coords, radius=0.4, color='r', name='scatter', state=None)
     line (coords, color='r', name='line', state=None)
```

2.2. aquaduct 105

```
multiline_begin()
     multiline_add (coords, color='r')
    multiline_end (name=<function line>, state=None)
     convexhull (chull, color='m', name='convexhull', state=None)
aquaduct.visual.quickplot module
yield_spath_len_and_smooth_diff_in_types_slices (sp,
                                                                          smooth=None,
                                                          smooth len=None,
                                                          smooth diff=None,
                                                          types='etypes')
plot_colorful_lines (x, y, c, **kwargs)
spaths_spectra(spaths, **kwargs)
plot_spath_spectrum(sp, **kwargs)
spath_spectrum(sp, **kwargs)
showit (gen)
get_ax3d(fig, sub=111)
class SimpleTracePlotter
     Bases: object
    plot_line (coords, color, **kwargs)
     single_trace (coords, color='r', **kwargs)
    path_trace(path, color=('r', 'g', 'b'), plot_in=True, plot_object=True, plot_out=True,
                  **kwargs)
class SimpleProteinPlotter
     Bases: aquaduct.visual.quickplot.SimpleTracePlotter
    protein_trace (protein, smooth=None, color=('c', 'm', 'y'), **kwargs)
class SimplePathPlotter
     Bases: aquaduct.visual.quickplot.SimpleTracePlotter
     single_path_traces (spaths, smooth=None, color=('r', 'g', 'b'), **kwargs)
class MPLTracePlotter
               aquaduct.visual.quickplot.SimplePathPlotter, aquaduct.visual.
     quickplot.SimpleProteinPlotter
     init_ax (**kwargs)
    plot_line(**kwargs)
     scatter(**kwargs)
Module contents
2.2.1.2 Module contents
Aqua-Duct - a collection of tools to trace residues in MD simulation.
version()
     Returns aquaduct version number.
         Returns 3 element tuple of int numbers
```

## Return type tuple

#### version\_nice()

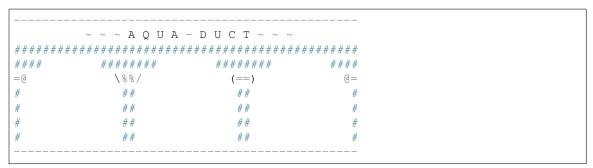
Returns aquaduct version number as nicely formatted string.

**Returns** string composed on the basis of the number returned by version().

Return type str

## greetings()

Returns fancy greetings of aquaduct. It has a form of ASCII-like graphic. Currently it returns following string:



Returns aquaduct fancy greetings.

Return type str

2.2. aquaduct

## 2.3 Aqua-Duct changelog

#### • 0.6.17 (02.10.2018) not released yet

- Possibility to join clusters by ID and to sort and renumber cluster IDs.
- New driver pond allows to calculate pockets and master paths energy profiles.
- Assorted improvements allowing better handling of passing paths.
- GREAT speedup of Stage I, II, and III calculations: they run in parallel; IO can be a bottleneck though.
- Substantial speedup of SinglePaths generation: it runs in parallel and uses fastest routines.
- Substantial speedup of AutoBarber procedures: it runs in parallel; IO can be a bottleneck though.
- Improvements in analysis stage. Additional info displayed in tables and added progress bar.
- portal.py script for calculating sizes of selection(s) using convex hull approximation.
- Improvements in dir-cache handling.
- Small speedup of master paths calculations, more to come.
- Paths, SinglePaths and other objects use less memory.
- Newest MDAnalysis can be used (ie 0.17, 0.18) however it is recommended to stay with 0.16.2.
- Many other minor improvements and bug fixes.

#### • 0.5.13 (18.07.2018) RC version, not released yet

- Results can be saved in NetCDF format that will be supported by future releases.
- Added –force-save option that allows rewrite results files.
- Recommended MDAnalysis is set to >=0.16 and <0.17. Versions >=0.17 are fully supported.
- Docs update.
- Various performance improvements and few minor bug fixes.

### • 0.5.9 (12.03.2018)

- Rewritten module for MD data access. Sandwich mode added.
- Coordinates can be stored in cache directory, in memory or generated on demand.
- Support for long trajectories.
- Passing through paths are supported.
- Improvements in visualization script.
- Coordinates of residues are calculated as center of geometry.
- Recommended MDAnalysis is set to >=0.16 and <0.17. Version 0.17 is supported but not recommended.</li>
- Bug fixes and code cleanup.

#### • 0.4.0 - 0.4.14 (20.11.2017) unofficial

- Uses newest MDAnalysis (0.16.2).
- Steady improvement of documentation (including API).
- Names of traced molecules are returned in the result file and tables are split appropriately.
- Tables in the result file are split in regard to Object and Passing paths.
- Passing through paths are being introduced, WIP.
- Additional tables in the result file.

- CRD is enabled as topology/trajectory format.
- Traced residues are identified by resindices instead of resids; this allows to use weak topologies such as PDB.
- Removed roman dependency.
- In addition to histograms approximate (ConvexHull approximation) areas and volumes of the scope and object can be calculated.
- Bug fixes and reliability fixes.

#### • 0.3.7 (18.07.2017)

- Enable XTC trajectory format.
- Reliability fix in progress bar display.

#### • 0.3.6 (28.06.2017)

- AQ can be run for given part of trajectory.
- Fixed bug in passing options to Barber clustering method.
- Recursive threshold can be defined as range; no disjoint ranges are supported.

#### • 0.3.5 (18.04.2017)

- As for now, the only supported version of MDAnalysis is 0.15.

#### 0.3.4 (14.04.2017)

- Fixed bug in progress bar updating method causing critical error in some specific circumstances.

#### 0.3.3 (20.03.2017)

- AutoBarber default values of maxcut\_level and mincut\_level changed to True.
- Improved template configuration file.
- Number of small improvements in documentation.

#### • 0.3.2 (24.02.2017)

- Major improvement: new auto\_barber based clustering method.
- Clustering history displayed as simple ascii tree.
- AutoBarber min and max cut level options added.
- Barber moved to separate module.
- Fixed bug in visualization script; if no molecule is kept do not set style and color.

#### • 0.3.1 (04.02.2017)

- AutoBarber tovdw option.
- AutoBarber minimal and maximal cut options.
- Fixed bug in AutoBarber: some areas were sometimes not cut.
- Documentation improvements.
- Valve driver simplified. Most of the functionality moved to separate module.
- Option for single precision storage.
- Added Savitzky-Golay smoothing; AQ requires SciPy >= 0.14 now.
- Improved sorting of CTypes.
- Raw and Separate paths uses SmartRanges. This allowed for excellent performance improvement of Separate paths calculation.
- Default display of molecule changed to silver cartoon.

- Object shape displayed in orange.
- Fixed several small bugs.
- 0.2.26 (21.01.2017)
  - Stage execution time debug messages.
  - Total execution time debug message.
- 0.2.25 (18.01.2017)
  - initial public release

PDF version of the documentation is also available.

## **CHAPTER**

# **THREE**

# **DOCUMENTATION OF OLDER AQUA-DUCT VERSIONS**

- Aqua-Duct v0.5
- Aqua-Duct v0.3
- Aqua-Duct v0.2

## **PYTHON MODULE INDEX**

```
а
                                         aquaduct.visual.quickplot, 106
aquaduct, 106
aquaduct.apps, 61
aquaduct.apps.chord, 59
aquaduct.apps.data,60
aquaduct.apps.valve, 50
aquaduct.apps.valve.clusters, 46
aquaduct.apps.valve.core, 46
aquaduct.apps.valve.data,47
aquaduct.apps.valve.helpers, 48
aquaduct.apps.valve.spath, 49
aquaduct.apps.valve.worker, 50
aquaduct.apps.valveconfig, 59
aquaduct.apps.valveconfig.defaults, 51
aquaduct.apps.valveconfig.utils,53
aquaduct.geom, 79
aquaduct.geom.cluster,61
aquaduct.geom.cluster_available_methods,
aquaduct.geom.convexhull, 63
aquaduct.geom.hdr, 63
aquaduct.geom.hdr_contour, 63
aquaduct.geom.master, 64
aquaduct.geom.pca,66
aquaduct.geom.pocket, 68
aquaduct.geom.smooth, 70
aquaduct.geom.traces,74
aquaduct.traj,91
aquaduct.traj.barber,79
aquaduct.traj.dumps, 80
aquaduct.traj.inlets,81
aquaduct.traj.paths, 83
aquaduct.traj.sandwich, 87
aquaduct.utils, 103
aquaduct.utils.clui,91
aquaduct.utils.filecache, 95
aquaduct.utils.helpers,95
aquaduct.utils.maths, 101
aquaduct.utils.multip, 103
aquaduct.utils.sets, 103
aquaduct.utils.sr, 103
aquaduct.visual, 106
aquaduct.visual.cmaps, 103
aquaduct.visual.helpers, 104
aquaduct.visual.pymol_cgo, 104
aquaduct.visual.pymol_connector, 104
```

## **INDEX**

Symbols	eq() (SinglePathID method), 84
_ColorMapDistMapdo_cadex() (ColorMapDistMap	eq() (SmartRangeFunction method), 100
method), 104	exit() (SimpleProgressBar method), 93
_ValveConfigmake_options_nt() (ValveConfig	exit() (WriteMOL2 method), 80
method), 51	exit() (WritePDB method), 81
_Xrtf() (Polarize method), 67	exit() (fbm method), 92
call() (ArrayOrArray method), 102	exit() (tictoc method), 92
call() (CTypeSpathsCollectionWorker method), 64	getitem() (InletClusterGenericType method), 81
call() (CallbackWrapper method), 58	getstate() (GenericPaths method), 83
call() (Center method), 67	getstate() (MacroMolPath method), 85
call() (ColorMapDistMap method), 104	getstate() (MasterPath method), 87
call() (DBCache method), 95	getstate() (MasterReader method), 88
call() (LinearizeHobbit method), 77	getstate() (PassingPath method), 86
call() (LinearizeRecursive method), 77	getstate() (SinglePathID method), 84
	getstate() (SmartRange method), 101
call() (MasterReader method), 88	getstate() (SmartRangeFunction method), 100
call() (Normalize method), 67	hash() (InletClusterGenericType method), 81
call() (NullPrepocess method), 66	hash() (SmartRangeFunction method), 100
call() (PCA method), 68	init() (ActiveWindowOverMaxStepSmooth
call() (PerformClustering method), 62	method), 73
call() (Polarize method), 67	init() (ActiveWindowSmooth method), 72
call() (PrintAnalysis method), 49	init() (ArrayOrArray method), 102
call() (SkipSizeFunction method), 49	init() (Arrow method), 60
call() (Smooth method), 70	init() (BarberClusterResult method), 62
call() (SpathIdHeader method), 49	init() (BasicPymolCGO method), 104
call() (arrayify method), 98	init() (BoolEntry method), 55
call() (assign_nonsandwiched_paths method), 50	init() (Bunch method), 99
call() (assign_sandwiched_paths method), 50	init() (CTypeSpathsCollection method), 65
call() (distribution_worker method), 68	init() (CTypeSpathsCollectionWorker method), 64
call() (fbm method), 92	init() (CallbackWrapper method), 58
call() (sphere_density_raw_worker method), 69	init() (Center method), 67
call() (sphere_radius_worker method), 69	init() (Chord method), 60
call() (sphere_radius_worker_lowmem method),	init() (ColorMapDistMap method), 104
69	init() (ConnectToPymol method), 105
cmp() (InletClusterGenericType method), 81	init() (Connect for yinor method), 103 init() (DBCache method), 95
del() (ConnectToPymol method), 105	init() (DefaultEntry method), 52
del() (MasterReader method), 88	
del() (ReaderTraj method), 89	init() (DefaultSection method), 52 init() (DirEntry method), 57
del() (SimpleTarWriteHelper method), 105	
del() (ValveDataAccess method), 47	init() (DistanceWindowOverMaxStepSmooth
del() (WriteMOL2 method), 80	method), 73
del() (WritePDB method), 81	init() (DistanceWindowSmooth method), 72
enter() (SimpleProgressBar method), 93	init() (Entry method), 54
enter() (WriteMOL2 method), 80	init() (FakeSingleResidueSelection method), 66
enter() (WritePDB method), 81	init() (FileEntry method), 55
enter() (fbm method), 92	init() (FloatWindow method), 71
enter () (tictoc method), 92	init() (FramesRangeCollection method), 61

11. 0.00 IW. 1 d. D. 71	
init() (GeneralWindow method), 71	init() (fbm method), 92
init() (GenericPaths method), 83	init() (sphere_density_raw_worker method), 69
init() (HDR method), 63	init() (sphere_radius_worker method), 69
init() (HidingFrame method), 58	init() (sphere_radius_worker_lowmem method),
init() (InfoIconWidget method), 58 init() (Inlet method), 82	69
	init() (tictoc method), 92
init() (InletClusterExtendedType method), 81	iter() (Inlets method), 82
init() (InletClusterGenericType method), 81	iter() (SmartRange method), 101 len() (InletClusterGenericType method), 81
init() (Inlets method), 82 init() (IntWindow method), 71	len() (Selection method), 90
init() (Link method), 59	len() (Serection method), 90 len() (SmartRange method), 101
init() (Link method), 39 init() (MacroMolPath method), 85	len() (SmartRangeFunction method), 100
init() (ManyFileEntry method), 56	repr() (Auto method), 96
init() (MasterPath method), 87	repr() (InletClusterGenericType method), 81
init() (MaxStepSmooth method), 72	repr() (MasterReader method), 88
init() (NP method), 48	repr() (ReaderTraj method), 89
init() (Node method), 59	repr() (SimpleTree method), 94
init() (Normalize method), 67	repr() (SmartRange method), 101
init() (NullPrepocess method), 66	repr() (SmartRangeFunction method), 100
init() (PCA method), 67	repr() (Window method), 87
init() (ParenthesedEntry method), 57	setstate() (GenericPaths method), 83
init() (PassingPath method), 86	setstate() (MacroMolPath method), 85
init() (PerformClustering method), 62	setstate() (MasterPath method), 87
init() (Polarize method), 67	setstate() (MasterReader method), 88
init() (PrintAnalysis method), 49	setstate() (PassingPath method), 87
init() (ReaderTraj method), 89	setstate() (SinglePathID method), 84
init() (SavgolSmooth method), 73	setstate() (SmartRange method), 101
init() (SciPyConvexHull method), 63	setstate() (SmartRangeFunction method), 100
init() (Selection method), 90	slotnames (DefaultSection attribute), 52
init() (SimpleProgressBar method), 93	slots (GenericPathTypeCodes attribute), 83
init() (SimpleTarWriteHelper method), 105	slots (GenericPaths attribute), 83
init() (SimpleTree method), 94	slots (MacroMolPath attribute), 84
init() (SinglePathID method), 84	slots (MasterPath attribute), 87
init() (SinglePathPlotter method), 105	slots (PassingPath attribute), 86
init() (SingleResidueSelection method), 91	slots (PathTypesCodes attribute), 83
init() (SkipSizeFunction method), 49	slots (SinglePathID attribute), 84
init() (SmartRange method), 101	slots (SmartRange attribute), 100
init() (SmartRangeFunction method), 99	slots (SmartRangeFunction attribute), 99
init() (Smooth method), 70	str() (Auto method), 96
init() (StandardEntry method), 55	str() (InletClusterGenericType method), 81
init() (Standartize method), 67	str() (PerformClustering method), 62
init() (Text method), 54	str() (SimpleTree method), 94
init() (ToolTip method), 58	str() (SinglePathID method), 84
init() (TriangleLinearize method), 77	str() (SmartRange method), 101
init() (ValveConfig method), 51	str() (SmartRangeFunction method), 100
init() (ValveDataAccess method), 47	_a2e() (SmartRange static method), 101
init() (VectorLinearize method), 77	_bind_mousewheel() (VerticalScrolledFrame method),
init() (VerticalScrolledFrame method), 59	59
init() (WarningIconWidget method), 58	_cachedir (GlobalConfigStore attribute), 60
init() (WhereToCut method), 79	_cachemem (GlobalConfigStore attribute), 60
init() (Window method), 87	_circle_tf() (Polarize method), 67
init() (WindowOverMaxStepSmooth method), 73	_coords() (SingleResidueSelection method), 91
init() (WindowSmooth method), 71	_elements (SmartRange attribute), 101
init() (WriteMOL2 method), 80	_fraction2indices() (HDR method), 63
init() (WritePDB method), 80	_frames (GenericPaths attribute), 83
init() (arrayify method), 98	_frames_sr (GenericPaths attribute), 84
init() (assign_sandwiched_paths method), 50	_get_noclusters() (PerformClustering method), 62
init() (distribution_worker method), 68	_get_oneclusters() (PerformClustering method), 62

_gpi() (GenericPaths method), 84	add_outliers_annotations() (Inlets method), 82
_gpo() (GenericPaths method), 84	<pre>add_path_id() (in module aquaduct.apps.valve.spath),</pre>
_gpt() (GenericPaths method), 84	49
_has_in_flag (PassingPath attribute), 86	add_path_id_head() (in module
_has_out_flag (PassingPath attribute), 86	aquaduct.apps.valve.spath), 49
_init_str() (SimpleTree method), 94	add_paths4() (MacroMolPath method), 85
_len (SmartRange attribute), 101	add_pointer() (BasicPymolCGOPointers method), 105
_make_smooth_coords() (MacroMolPath method), 86	add_scope() (GenericPaths method), 84
_max (SmartRange attribute), 101	add_single_path_continous_trace() (SinglePathPlotter
_min (SmartRange attribute), 101	method), 105
_mt (Polarize attribute), 67	add_size() (in module aquaduct.apps.valve.spath), 49
_none_or_int() (Window static method), 87	add_size_head() (in module
_object_len (MacroMolPath attribute), 85	aquaduct.apps.valve.spath), 49
_object_len_calculate() (MacroMolPath method), 85	add_spheres() (Inlets method), 82
_on_update() (Text method), 54	add_spheres_from_inlets() (WhereToCut method), 80
_on_var_update() (Text method), 54	add_spheres_from_spaths() (WhereToCut method), 80
_path_in (MacroMolPath attribute), 85	add_type() (GenericPaths method), 84
_path_object (MacroMolPath attribute), 85	add_width() (MasterPath method), 87
_path_out (MacroMolPath attribute), 85	all_incoming (InletTypeCodes attribute), 81
_paths (MacroMolPath attribute), 86	all_internal (InletTypeCodes attribute), 81
_square_me() (HDR method), 63	all_outgoing (InletTypeCodes attribute), 81
_types (GenericPaths attribute), 83	all_surface (InletTypeCodes attribute), 81
_types_in (MacroMolPath attribute), 85	and_back_again() (LinearizeHobbit method), 77
_types_ni (MacroMol attribute), 85 _types_object (MacroMolPath attribute), 85	append() (FramesRangeCollection method), 61
_types_out (MacroMolPath attribute), 85	append() (SmartRange method), 101
_unbind_mousewheel() (VerticalScrolledFrame	append_entry() (ManyFileEntry method), 56
method), 59	aquaduct (module), 106
A	aquaduct.apps (module), 61
	aquaduct.apps.chord (module), 59
ActiveWindowOverMaxStepSmooth (class in	aquaduct.apps.data (module), 60
aquaduct.geom.smooth), 73	aquaduct.apps.valve (module), 50
ActiveWindowSmooth (class in	aquaduct.apps.valve.clusters (module), 46
aquaduct.geom.smooth), 72	aquaduct.apps.valve.core (module), 46
add() (BasicPymolCGOLines method), 104	aquaduct.apps.valve.data (module), 47
add() (BasicPymolCGOSpheres method), 104	aquaduct.apps.valve.helpers (module), 48
add() (Selection method), 90	aquaduct.apps.valve.spath (module), 49
add_012() (GenericPaths method), 84	aquaduct.apps.valve.worker (module), 50
add_cgo_object() (ConnectToPymol method), 105	aquaduct.apps.valveconfig (module), 59
add_cluster_annotations() (Inlets method), 82	aquaduct.apps.valveconfig.defaults (module), 51
add_cluster_id() (in module	aquaduct.apps.valveconfig.utils (module), 53
aquaduct.apps.valve.clusters), 46	aquaduct.geom (module), 79
add_cluster_id_head() (in module	aquaduct.geom.cluster (module), 61
aquaduct.apps.valve.clusters), 46	aquaduct.geom.cluster_available_methods (module),
add_cone() (BasicPymolCGOPointers method), 105	62
add_ctype_id() (in module aquaduct.apps.valve.spath),	aquaduct.geom.convexhull (module), 63
49	aquaduct.geom.hdr (module), 63
add_ctype_id_head() (in module	aquaduct.geom.hdr_contour (module), 63
aquaduct.apps.valve.spath), 49	aquaduct.geom.master (module), 64
add_entry() (DefaultSection method), 52	aquaduct.geom.pca (module), 66
add_foos() (GenericPaths method), 84	aquaduct.geom.pocket (module), 68
add_frames_types() (GenericPaths method), 84	aquaduct.geom.smooth (module), 70
add_leaf() (SimpleTree method), 94	aquaduct.geom.traces (module), 74
add_leaf_to_leaf() (SimpleTree method), 95	aquaduct.traj (module), 91
add_leaf_wrapper() (Inlets method), 82	aquaduct.traj.barber (module), 79
add_message() (SimpleTree method), 94	aquaduct.traj.dumps (module), 80
add_message_to_leaf() (SimpleTree method), 94	aquaduct.traj.inlets (module), 81
add_message_wrapper() (Inlets method), 82	aquaduct.traj.paths (module), 83
add object() (GenericPaths method), 84	aquaduct.traj.sandwich (module), 87

aquaduct.utils (module), 103	BasicPymolCGOSpheres (class in
aquaduct.utils.clui (module), 91	aquaduct.visual.pymol_connector), 104
aquaduct.utils.filecache (module), 95	beat() (CTypeSpathsCollection method), 65
aquaduct.utils.helpers (module), 95	begins (MacroMolPath attribute), 86
aquaduct.utils.maths (module), 101	bold() (in module aquaduct.utils.clui), 91
aquaduct.utils.multip (module), 103	BoolEntry (class in aquaduct.apps.valveconfig.utils), 55
aquaduct.utils.sets (module), 103	build() (Center method), 67
aquaduct.utils.sr (module), 103	build() (Normalize method), 67
aquaduct.visual (module), 106	build() (NullPrepocess method), 66
aquaduct.visual.cmaps (module), 103	build() (PCA method), 67
aquaduct.visual.helpers (module), 104	build() (Polarize method), 67
aquaduct.visual.pymol_cgo (module), 104	Bunch (class in aquaduct.utils.helpers), 99
aquaduct.visual.pymol_connector (module), 104	
aquaduct.visual.quickplot (module), 106	C
are_points_within_convexhull() (in module	cache (CoordsRangeIndexCache attribute), 61
aquaduct.geom.convexhull), 63	cachedir (GlobalConfigStore attribute), 60
are_rows_uniq() (in module aquaduct.utils.helpers), 95	cachemem (GlobalConfigStore attribute), 60
area() (HDR method), 63	call_clustering_method() (Inlets method), 82
area_naive() (HDR method), 63	callback_append_next() (NP method), 48
arrayify (class in aquaduct.utils.helpers), 98	callback_cric_next() (NP method), 48
arrayify1() (in module aquaduct.utils.helpers), 99	callback_load_dir() (DirEntry method), 57
ArrayOrArray (class in aquaduct.utils.maths), 102	callback_load_file() (FileEntry method), 56
Arrow (class in aquaduct.apps.chord), 60	callback_load_file() (ManyFileEntry method), 56
asep() (in module aquaduct.apps.valve), 51	callback_next() (NP method), 48
assign_nonsandwiched_paths (class in	CallbackWrapper (class in
aquaduct.apps.valve.worker), 50	aquaduct.apps.valveconfig.utils), 58
assign_sandwiched_paths (class in	cc() (in module aquaduct.visual.helpers), 104
aquaduct.apps.valve.worker), 50	cc_safe() (in module aquaduct.visual.helpers), 104
atom2residue() (ReaderTraj method), 89	cell_area (HDR attribute), 63
atom2residue() (ReaderTrajViaMDA method), 90	cell_dimensions (HDR attribute), 63
atom_vdw() (ReaderTraj method), 89	Center (class in aquaduct.geom.pca), 67
atom_vdw() (ReaderTrajViaMDA method), 90	center_of_mass() (AtomSelection method), 90
atoms_masses() (ReaderTraj method), 89	center_of_mass() (Selection method), 90
atoms_masses() (ReaderTrajViaMDA method), 90	center_of_object (MacroMolPath attribute), 86
atoms_positions() (ReaderTraj method), 89	center_of_object() (in module
atoms_positions() (ReaderTrajViaMDA method), 90	aquaduct.apps.valve.helpers), 48
AtomSelection (class in aquaduct.traj.sandwich), 90	centers() (PerformClustering method), 62
Auto (class in aquaduct.utils.helpers), 96	cgo_entity_begin (BasicPymolCGO attribute), 104
<b>-</b>	cgo_entity_begin (BasicPymolCGOLines attribute),
В	104
baguette() (MasterReader method), 88 bar() (SimpleProgressBar method), 93	cgo_entity_begin (BasicPymolCGOPointers attribute),
barber_paths() (in module aquaduct.traj.barber), 80	105
barber_with_spheres() (GenericPaths method), 84	cgo_entity_begin (BasicPymolCGOSpheres attribute), 104
barber_with_spheres() (in module	cgo_entity_end (BasicPymolCGO attribute), 104
aquaduct.traj.barber), 80	cgo_entity_end (BasicPymolCGOLines attribute), 104
barber_with_spheres_big_matrix() (in module aquaduct.traj.barber), 80	cgo_entity_end (BasicPymolCGOPointers attribute), 105
BarberCluster (class in aquaduct.geom.cluster), 62	cgo_entity_end (BasicPymolCGOSpheres attribute),
BarberClusterResult (class in aquaduct.geom.cluster),	104
61	cgo_line_width (ConnectToPymol attribute), 105
barlenght (SimpleProgressBar attribute), 93	check_bounds_at_max_window_at_pos() (General-
BasicPymolCGO (class in	Window method), 71
aquaduct.visual.pymol_connector), 104	check_minmaxcuts() (WhereToCut method), 80
BasicPymolCGOLines (class in	check_version_compliance() (in module
aquaduct.visual.pymol_connector), 104	aquaduct.apps.valve.data), 47
BasicPymolCGOPointers (class in	check_versions() (in module aquaduct.apps.valve.data),
aquaduct.visual.pymol connector), 105	47

chop() (in module aquaduct.utils.helpers), 97	contains() (SmartRangeFunction method), 100
Chord (class in aquaduct.apps.chord), 60	contains_residues() (AtomSelection method), 91
chull() (AtomSelection method), 91	convexhull() (SinglePathPlotter method), 106
chunk() (in module aquaduct.utils.helpers), 97	coords (GenericPaths attribute), 84
cityblock() (in module aquaduct.visual.helpers), 104	coords (Inlets attribute), 82
clean() (BasicPymolCGO method), 104	coords (MacroMolPath attribute), 86
close() (ValveDataAccess method), 47	coords() (AtomSelection method), 90
close() (ValveDataAccess_nc method), 47	coords() (FakeSingleResidueSelection method), 66
close() (ValveDataAccess_pickle method), 48	coords() (ResidueSelection method), 91
close_trajectory() (ReaderTraj method), 89	coords() (Selection method), 90
close_trajectory() (ReaderTrajViaMDA method), 90	coords() (SingleResidueSelection method), 91
cloud_groups() (WhereToCut method), 80	coords_cont (MacroMolPath attribute), 86
cluster2str() (InletClusterGenericType static method),	coords_filo (MacroMolPath attribute), 85
81	coords_first_in (MacroMolPath attribute), 85
cluster_id_header() (in module	coords_first_in (PassingPath attribute), 87
aquaduct.apps.valve.clusters), 46	coords_in (MacroMolPath attribute), 85
cluster_name() (ValveConfig static method), 51	coords_last_out (MacroMolPath attribute), 85
clusters_area() (in module	coords_last_out (PassingPath attribute), 87
aquaduct.apps.valve.clusters), 46	coords_object (MacroMolPath attribute), 85
clusters_area_header() (in module	coords_object_strict (MacroMolPath attribute), 85
aquaduct.apps.valve.clusters), 46	coords_out (MacroMolPath attribute), 86
clusters_centers (Inlets attribute), 82	coords_range() (in module aquaduct.traj.sandwich), 91
clusters_inlets() (in module	coords_range_core() (in module
aquaduct.apps.valve.clusters), 46	aquaduct.traj.sandwich), 91
clusters_inlets_header() (in module	coords_smooth() (FakeSingleResidueSelection
aquaduct.apps.valve.clusters), 46	method), 66
clusters_list (Inlets attribute), 82	coords_smooth() (SingleResidueSelection method), 91
clusters_size (Inlets attribute), 82	coords_types_prob_widths() (CTypeSpathsCollection-
clusters_stats_len() (in module	Worker method), 64
aquaduct.apps.valve.clusters), 46	CoordsRangeIndexCache (class in aquaduct.apps.data),
clusters_stats_len_header() (in module	60 (Windows doub) 97
aquaduct.apps.valve.clusters), 46	correct() (Window method), 87
clusters_stats_prob() (in module	correct_spaths_ids() (in module aquaduct.traj.paths), 84
aquaduct.apps.valve.clusters), 46	cpu_count (CpuThreadsCount attribute), 103
clusters_stats_prob_header() (in module aquaduct.apps.valve.clusters), 46	CpuThreadsCount (class in aquaduct.utils.multip), 103 create() (ToolTip static method), 58
clusters_stats_steps() (in module	create_tmpfile() (in module aquaduct.utils.helpers), 96
aquaduct.apps.valve.clusters), 46	ct_file (ConnectToPymol attribute), 105
clusters_stats_steps_header() (in module	ct_pymol (ConnectToPymol attribute), 105
aquaduct.apps.valve.clusters), 46	ctype_id_header() (in module
clusters_std (Inlets attribute), 82	aquaduct.apps.valve.spath), 49
color_codes() (in module aquaduct.visual.helpers), 104	ctypes_spaths_info() (in module
color_distance() (ColorMapDistMap static method),	aquaduct.apps.valve.spath), 50
104	ctypes_spaths_info_header() (in module
color_gen() (in module aquaduct.apps.chord), 59	aquaduct.apps.valve.spath), 50
ColorMapDistMap (class in aquaduct.visual.helpers),	CTypeSpathsCollection (class in
104	aquaduct.geom.master), 64
combine() (in module aquaduct.utils.helpers), 95	CTypeSpathsCollectionWorker (class in
common_config_names() (ValveConfig static method),	aquaduct.geom.master), 64
51	cut_thyself() (WhereToCut method), 80
common_traj_data_config_names() (ValveConfig static	<b>- ;</b>
method), 51	D
compress_zip() (in module aquaduct.utils.helpers), 99	DBCache (class in aquaduct.utils.filecache), 95
concatenate() (in module aquaduct.utils.helpers), 99	decode() (ValveDataCodec static method), 47
ConfigSpecialNames (class in aquaduct.apps.valve), 50	decode_color() (ConnectToPymol method), 105
ConnectToPymol (class in	default() (IterEncoder method), 61
aquaduct.visual.pymol_connector), 105	default_value (DefaultEntry attribute), 53
containing residues() (AtomSelection method) 01	

DefaultEntry	(class	in	F
aquaduct.apps.valv	veconfig.defaults), 52		f_like() (in module aquaduct.visual.helpers), 104
defaults (in module aquaduc	t.utils.maths), 102		facets (SciPyConvexHull attribute), 63
DefaultSection	(class	in	FakeSingleResidueSelection (class in
	veconfig.defaults), 52		aquaduct.geom.master), 66
del_cgo_object() (ConnectTo			fbm (class in aquaduct.utils.clui), 91
derrivative() (in module aqua			FileEntry (class in aquaduct.apps.valveconfig.utils), 55
dictify() (in module aquaduc			filetype (class in aquaduct.apps.valveconfig.defaults),
diff() (in module aquaduct.go		57	52
DirEntry (class in aquaduct.a			find_edges() (in module aquaduct.geom.pocket), 68
dirtype (class in aquaduct. 52	apps.varveconing.deraur	us),	find_minmax() (in module aquaduct.geom.pocket), 68
discard_short_etc()	(in mod	lule	find_minmax_map() (in module
aquaduct.apps.valv	*	iuic	aquaduct.geom.pocket), 68
discard_singletons() (Generi	<u> </u>		find_minmax_single() (in module
distance() (ColorMapDistMa			aquaduct.geom.pocket), 68 find_paths() (GenericPaths method), 84
distance_p_to_ab() (in mode		es),	find_paths_types() (GenericPaths method), 84
74	1 0		finish() (SimpleProgressBar method), 94
DistanceWindowOverMaxSt	tepSmooth (class	in	first_element() (SmartRange method), 101
aquaduct.geom.sm	100th), 73		first_element() (SmartRangeFunction method), 100
DistanceWindowSmooth	(class	in	fit() (BarberCluster static method), 62
aquaduct.geom.sm			fit() (PerformClustering method), 62
distribution() (in module aqu			float_default (NumpyDefaultsStorageTypes attribute),
distribution_worker (class i	in aquaduct.geom.pock	et),	101
68	1		FloatWindow (class in aquaduct.geom.smooth), 71
do_cut_thyself() (in module			format (SpathIdHeader attribute), 49
<pre>dump() (ValveDataAccess m dump() (ValveDataAccess_n</pre>			fractionof() (in module aquaduct.utils.helpers), 97
dump() (ValveDataAccess_p			frames (GenericPaths attribute), 84
dump_config() (ValveConfig			frames_of_object (GenericPaths attribute), 83
dump_frames() (ReaderTraj			frames_of_scope (GenericPaths attribute), 83
dump_frames_to_file() (Rea			FramesRangeCollection (class in aquaduct.apps.data), 61
dump_frames_to_file() (Rea	_	od),	full_size() (CTypeSpathsCollection method), 65
90	J	,,	run_size() (C TypespanisConection method), 03
duration (tictoc attribute), 92	2		G
_			GeneralWindow (class in aquaduct.geom.smooth), 71
E			generate_arc() (in module aquaduct.apps.chord), 59
edges (MasterReader attribut			generic (InletClusterExtendedType attribute), 81
edges (SciPyConvexHull attr			GenericPaths (class in aquaduct.traj.paths), 83
element (SmartRangeFunction			GenericPathTypeCodes (class in aquaduct.traj.paths),
emit_message_to_file_in_ro		lule	83
aquaduct.utils.clui		. 1	get() (BasicPymolCGO method), 104
emit_tvtb_to_file_in_root_lo		lule	get() (BoolEntry method), 55
aquaduct.utils.clui empty_coords (MacroMolPa			get() (DirEntry method), 57
encode() (ValveDataCodec s			get() (Entry method), 54
ends (MacroMolPath attribut	* * * * * * * * * * * * * * * * * * * *		get() (FileEntry method), 56
engine() (MasterReader met			get() (ManyFileEntry method), 56
engine_name (MasterReader			get() (ParenthesedEntry method), 57
Entry (class in aquaduct.app			get() (SmartRange method), 101
entry_factory()	(in mod	lule	get() (SmartRangeDecrement method), 100 get() (SmartRangeEqual method), 100
aquaduct.apps.valv	veconfig.utils), 53		get() (SmartRangeFunction method), 100
ETA() (SimpleProgressBar r	nethod), 93		get() (SmartRangeIncrement method), 100
etypes (MacroMolPath attrib	oute), 86		get() (StandardEntry method), 55
etypes_cont (MacroMolPath			get_acceleration_cont() (MacroMolPath method), 86
euclidean() (in module aquae	- ·	1	get_allow_size_function() (in module
extend_inlets() (Inlets method	od), 82		aquaduct.apps.valve.helpers), 48
			get_arc_offset() (Node method), 59

get_auto_barber_options()	(in	module	get_smooth_method()	(in	module
aquaduct.apps.valve.				valve.helpers), 48	
get_ax3d() (in module aquadue	-	(aplot), 106	get_smooth_options() (Va	-	
get_chull() (Inlets method), 83			get_spc() (in module aqua		
get_cluster_options() (ValveCo			get_stage_options() (Valv	_	
get_clustering_method()	(in	module	get_str_timestamp() (in m	-	
aquaduct.apps.valve.	.helpers), 48		get_variable() (ValveData	Access method), 4	17
get_cmap() (in module aquadu	ıct.visual.helpe	ers), 104	get_variable() (ValveData	Access_nc method	1), 47
get_common_traj_data() (Valv	eConfig methor	od), 51	get_variable() (ValveData	Access_pickle me	thod), 48
get_coords() (MacroMolPath r	nethod), 86		get_vda_reader() (in mode	ule aquaduct.apps.	valve.data),
get_coords_cont() (MacroMol	Path method),	86	47		
get_cric_reader() (in module a	quaduct.apps.o	data), 61	get_velocity_cont() (Mac	roMolPath method	l), 86
get_current_nr() (WhereToCut	method), 80		get_widget_bg()	(in	module
get_default_config() (ValveCo	nfig method),	51	aquaduct.apps.v	alveconfig.utils), 5	53
get_default_entry()	(in	module	getstate() (CoordsRangeIn	ndexCache method	l), 61
aquaduct.apps.valve	config.defaults	s), 53	glind() (in module aquadu	ıct.utils.helpers), 9	6
get_default_section()	(in	module	global_name() (ValveCon	fig static method),	51
aquaduct.apps.valve	config.defaults	s), 53	GlobalConfigStore (class	in aquaduct.apps.c	lata), 60
get_distance_both_cont() (Mad	croMolPath m	ethod), 86	glue() (in module aquadue	ct.utils.sets), 103	
get_distance_cont() (MacroMo	olPath method	), 86	glue_simple() (in module	aquaduct.utils.sets	s), 103
get_distance_rev_cont() (Macr	roMolPath met	thod), 86	greetings() (in module aqu	uaduct), 107	
get_edges() (FakeSingleResidu	ueSelection me	ethod), 66	gregorian_year_in_days	(in	module
get_edges() (MasterReader me	ethod), 88		aquaduct.utils.c	lui), 92	
get_edges() (ReaderAccess me	ethod), 89		grey (ColorMapDistMap	attribute), 104	
get_flat_tree() (Inlets method),	, 82		gsep() (in module aquadu	ct.utils.clui), 92	
<pre>get_frc() (CoordsRangeIndexC</pre>	Cache method)	, 61	gtypes (MacroMolPath at	tribute), 86	
get_general_comment() (Valve	Config metho	od), 51	gtypes_cont (MacroMolP	ath attribute), 86	
get_global_options() (ValveCo	onfig method),	51			
get_header_line_and_line_tem	nplate() (in	module	Н		
aquaduct.apps.valve.	.helpers), 48		has_in (MacroMolPath at	tribute), 86	
get_img() (in module aquaduc	t.apps.valveco	nfig), 59	has_in (PassingPath attrib		
get_inlets() (MacroMolPath m	ethod), 85		has_object (MacroMolPat		
get_inlets() (PassingPath meth	od), 87		has_out (MacroMolPath a		
<pre>get_inlets_references() (Inlets</pre>	method), 82		has_out (PassingPath attri		
<pre>get_leaf() (SimpleTree method</pre>	l), 94		HDR (class in aquaduct.g		
get_linearize_method()	(in	module	hdr2contour() (in module		r contour).
aquaduct.apps.valve.	.helpers), 48		63		//
get_master_path() (CTypeSpa	athsCollection	method),	heartbeat() (SimpleProgre	essBar method), 94	
66			here() (LinearizeOneWay		
<pre>get_object_from_name()</pre>	(in	module	here() (LinearizeRecursiv		
aquaduct.apps.data),	61		hex2rgb() (in module aqu		59
get_object_name() (in module	aquaduct.apps	s.data), 61	hidetip() (ToolTip method		
get_path_cont_types() (Generi	cPaths method	d), 84	HidingFrame (class in aqu		onfig.utils).
get_ranges() (FramesRangeCo	llection metho	od), 61	58	11	6
get_reader() (ReaderAccess m	ethod), 89		highlight() (Entry method	0. 54	
get_reader_by_id() (MasterReader_by_id()	ader method),	88	highlight() (ManyFileEntr		
get_reader_by_id() (ReaderAc	cess method),	89	hot_spots() (in module aq	•	et). 70
get_real() (Window method), 8	37		hot_spots_his() (in modul		
get_recluster_options() (Valve	Config method	d), 51	nev_spets_ms() (m meuu	e adamenen 2001.	, , , ,
get_required_params()	(in	module			
aquaduct.geom.clust	er_available_r	methods),	id (GenericPaths attribute	) 83	
62			id (MacroMolPath attribu		
get_res_in_scope()	(in	module	id (SinglePathID attribute		
aquaduct.apps.valve.	.helpers), 48		ids() (Selection method),		
get_single_path_types() (Gene		od), 84	incoming (ProtoInletType		21
get_single_raw_reader_per_tra			InfoIconWidget	(class	in
method), 88			_	(class valveconfig.utils), 5	
get_single_reader() (MasterRe	ader method),	88	init_ax() (MPLTracePlotte	-	,,,

init_pymol() (ConnectToPymol method), 105	isin() (SmartRange method), 101
init_script() (ConnectToPymol method), 105	isin() (SmartRangeDecrement method), 100
Inlet (class in aquaduct.traj.inlets), 82	isin() (SmartRangeEqual method), 100
inlet2sphere() (WhereToCut method), 80	isin() (SmartRangeFunction method), 100
InletClusterExtendedType (class in	isin() (SmartRangeIncrement method), 100
aquaduct.traj.inlets), 81	iskeyword() (in module aquaduct.apps.valve), 51
InletClusterGenericType (class in aquaduct.traj.inlets),	isndarray (ArrayOrArray attribute), 102
81	iter() (SimpleProgressBar method), 93
Inlets (class in aquaduct.traj.inlets), 82	iter_entries() (DefaultSection method), 52
inlets2spheres() (in module aquaduct.traj.barber), 79	iterate() (MasterReader method), 88
InletTypeCodes (class in aquaduct.traj.inlets), 81	iterate() (ReaderTraj method), 89
input (InletClusterGenericType attribute), 81	iterate_or_die() (in module aquaduct.utils.helpers), 99
int2range() (in module aquaduct.utils.helpers), 97	iterate_over_frames() (ReaderTraj method), 89
int_default (NumpyDefaultsStorageTypes attribute),	IterEncoder (class in aquaduct.apps.data), 61
101	ix() (Selection method), 90
int_type (NumpyDefaultsStorageTypes attribute), 101	
internal (ProtoInletTypeCodes attribute), 81	J
internal_incoming (InletTypeCodes attribute), 81	join_clusters() (Inlets method), 82
internal_outgoing (InletTypeCodes attribute), 81	
intersection() (in module aquaduct.utils.sets), 103	L
intersection_full() (in module aquaduct.utils.sets), 103	last_element() (SmartRange method), 101
intersection_set() (in module aquaduct.utils.sets), 103	last_element() (SmartRangeDecrement method), 100
intersection_simple() (in module aquaduct.utils.sets),	last_element() (SmartRangeEqual method), 100
103	last_element() (SmartRangeFunction method), 100
intersection_smartr() (in module aquaduct.utils.sets),	last_element() (SmartRangeIncrement method), 100
103	last_times() (SmartRange method), 101
IntWindow (class in aquaduct.geom.smooth), 71	layer() (Selection method), 90
is_float() (in module aquaduct.utils.helpers), 95	leafs_names (SimpleTree attribute), 94
is_frame_in() (MacroMolPath method), 85	left() (in module aquaduct.utils.sets), 103
is_frame_object() (MacroMolPath method), 85	left_full() (in module aquaduct.utils.sets), 103
is_frame_out() (MacroMolPath method), 85	left_set() (in module aquaduct.utils.sets), 103
is_frame_walk() (MacroMolPath method), 85	left_simple() (in module aquaduct.utils.sets), 103
is_iterable() (in module aquaduct.utils.helpers), 97	left_smartr() (in module aquaduct.utils.sets), 103
is_leaf() (SimpleTree method), 94	len() (Selection method), 90
is_linear() (TriangleLinearize method), 77	len() (Window method), 87
is_linear() (VectorLinearize method), 78	length_step_std() (in module aquaduct.geom.traces), 74
is_linear_core() (VectorLinearize method), 78	lens() (CTypeSpathsCollection method), 65
is_menu() (in module	lens_norm() (CTypeSpathsCollection method), 65
aquaduct.apps.valveconfig.defaults), 53	lens_real() (CTypeSpathsCollection method), 65
is_number() (in module aquaduct.utils.helpers), 95	lim2clusters() (Inlets method), 83
is_overlaping_with_cloud() (WhereToCut method), 80	lim2rnames() (Inlets method), 83
is_p_above_vp0_plane() (in module	lim2spaths() (Inlets method), 83
aquaduct.geom.traces), 74	lim2types() (Inlets method), 83
is_passing() (MacroMolPath method), 85	lim_to() (Inlets method), 82
is_passing() (PassingPath method), 87	limspaths2() (Inlets method), 83
is_passing() (SinglePath method), 86	lind() (in module aquaduct.utils.helpers), 95
is_point_within() (Sphere method), 79	line() (SinglePathPlotter method), 105
is_point_within_convexhull() (in module	LinearizeHobbit (class in aquaduct.geom.traces), 77
aquaduct.geom.convexhull), 63	LinearizeHobbitTriangle (class in
is_pymol_connector_script() (in module	aquaduct.geom.traces), 78
aquaduct.apps.valve.helpers), 48	LinearizeHobbitVector (class in aquaduct.geom.traces),
is_pymol_connector_session() (in module	78
aquaduct.apps.valve.helpers), 48	LinearizeOneWay (class in aquaduct.geom.traces), 77
is_single() (MacroMolPath method), 85	LinearizeOneWayTriangle (class in
is_single() (PassingPath method), 87	aquaduct.geom.traces), 79
is_single() (SinglePath method), 86	LinearizeOneWayVector (class in
is_sphere_cloud() (Sphere method), 79	aquaduct.geom.traces), 78
is_sphere_within() (Sphere method), 79	LinearizeRecursive (class in aquaduct.geom.traces), 77

LinearizeRecursiveTriangle (class in aquaduct.geom.traces), 78	multiline_add() (SinglePathPlotter method), 106 multiline_begin() (SinglePathPlotter method), 105 multiline_and() (SinglePathPlotter method), 106
LinearizeRecursiveVector (class in aquaduct.geom.traces), 78	multiline_end() (SinglePathPlotter method), 106
Link (class in aquaduct.apps.chord), 59 list_blocks_to_slices() (in module aquaduct.utils.helpers), 99 listify() (in module aquaduct.utils.helpers), 98	name (GenericPaths attribute), 83 name (SinglePathID attribute), 84 name (SpathIdHeader attribute), 49
load() (ValveDataAccess method), 47 load() (ValveDataAccess_nc method), 47 load() (ValveDataAccess_pickle method), 48	names() (ResidueSelection method), 91 nc4 (GlobalConfigStore attribute), 60 netcdf (GlobalConfigStore attribute), 60
load_config() (ValveConfig method), 51 load_cric() (in module aquaduct.apps.data), 61	new() (BasicPymolCGO method), 104 next() (NP method), 48
load_pdb() (ConnectToPymol method), 105 longstr (class in aquaduct.apps.valveconfig.defaults), 51	next() (SimpleProgressBar method), 94 next_model() (WritePDB method), 80 noaction() (in module aquaduct.utils.helpers), 98
M	Node (class in aquaduct.apps.chord), 59 Normalize (class in aquaduct.geom.pca), 67
MacroMolPath (class in aquaduct.traj.paths), 84 make_color_triple() (BasicPymolCGO static method),	not_variable (ValveDataAccess_nc attribute), 47 NP (class in aquaduct.apps.valve.helpers), 48
make_default_array() (in module aquaduct.utils.maths),	nr (SinglePathID attribute), 84 nr_header() (in module aquaduct.apps.valve.helpers).
make_fraction() (in module aquaduct.utils.helpers), 97 make_fractionof() (in module aquaduct.utils.helpers),	48 nr_template (PrintAnalysis attribute), 49 NullPrepocess (class in aquaduct.geom.pca), 66
97 make_header_template() (in module aquaduct.apps.valve.helpers), 48	number_of_frames() (MasterReader method), 88 number_of_frames() (ReaderTraj method), 89 number_of_layers() (MasterReader method), 89
make_iterable() (in module aquaduct.utils.helpers), 99	numbers() (Selection method), 90
make_line() (in module aquaduct.apps.valve.helpers), 48	NumpyDefaultsStorageTypes (class in aquaduct.utils.maths), 101
make_val() (InletClusterGenericType method), 81 ManyFileEntry (class in	0
aquaduct.apps.valveconfig.utils), 56 manyfiletype (class in	object_len (MacroMolPath attribute), 85 object_name (GenericPathTypeCodes attribute), 83
aquaduct.apps.valveconfig.defaults), 52	open() (OpenReaderTraj method), 87
MasterPath (class in aquaduct.traj.paths), 87 MasterReader (class in aquaduct.traj.sandwich), 87	open() (SimpleTarWriteHelper method), 105 open() (ValveDataAccess method), 47
max() (SmartRange method), 101 max_frame (GenericPaths attribute), 84	open() (ValveDataAccess_nc method), 47
max_possible_frame (GenericPaths attribute), 83	open() (ValveDataAccess_pickle method), 48 open_reader_traj (MasterReader attribute), 87
max_window_at_pos() (GeneralWindow static method), 71	open_traj_reader() (in module aquaduct.traj.sandwich).
MaxStepSmooth (class in aquaduct.geom.smooth), 72 mda_ver() (in module aquaduct.traj.sandwich), 87	open_traj_reader_engine() (in module
MeanShiftBandwidth() (in module	aquaduct.traj.sandwich), 89 open_trajectory() (ReaderTraj method), 89
aquaduct.geom.cluster), 62 MemMap (class in aquaduct.utils.maths), 102	open_trajectory() (ReaderTrajViaMDA method), 90 OpenReaderTraj (class in aquaduct.traj.sandwich), 87
message() (in module aquaduct.utils.clui), 91 message_special() (in module aquaduct.utils.clui), 91	orient_on() (ConnectToPymol method), 105 out_name (GenericPathTypeCodes attribute), 83
midpoints() (in module aquaduct.geom.traces), 74	outer_inner() (in module aquaduct.geom.pocket), 69
mimic_old_var_name (ValveDataAccess_pickle attribute), 48	outgoing (ProtoInletTypeCodes attribute), 81
min() (SmartRange method), 101	output (InletClusterGenericType attribute), 81 overlaps() (SmartRangeFunction method), 100
min_frame (GenericPaths attribute), 84	overlaps_mutual() (SmartRangeFunction method), 100
min_possible_frame (GenericPaths attribute), 83 MPLTracePlotter (class in aquaduct.visual.quickplot),	P
106	
	P (PCA attribute), 68

ParenthesedEntry	(class	i	n	R	
aquaduct.apps.v	valveconfig.utils), 57			range() (Window method), 87	
parse_selection() (ReaderTraj method), 89				range2int() (in module aquaduct.utils.helpers), 96	
parse_selection() (ReaderTrajViaMDA method), 90				raw (SmartRange attribute), 101	
part2type_dict (in module aquaduct.geom.master), 64				raw2pairs() (SmartRange static method), 101	
parts (CTypeSpathsCollection attribute), 65			raw2sequence() (SmartRange static method), 101		
			raw_equal (SmartRange attribute), 101		
PassingPath (class in aquaduct.traj.paths), 86			raw_increment (SmartRange attribute), 101		
path_in (MacroMolPath a	ttribute), 85			ReaderAccess (class in aquaduct.traj.sandwich), 89	
path_in_code (PathTypes0	Codes attribute), 83			ReaderTraj (class in aquaduct.traj.sandwich), 89	
path_object (MacroMolPa	ath attribute), 85			ReaderTrajViaMDA (class in aquaduct.traj.sandwic	h),
path_object_code (PathTy	pesCodes attribute),	83		90	,,
path_object_strict_len (M	acroMolPath attribute	e), 85		readonly() (ArrayOrArray method), 102	
path_out (MacroMolPath	attribute), 85			readonly() (MemMap method), 102	
path_out_code (PathType	sCodes attribute), 83			readwrite() (ArrayOrArray method), 102	
path_trace() (SimpleTrace	Plotter method), 106			readwrite() (MemMap method), 102	
path_walk_code (PathTyp	besCodes attribute), 8	3		real_number_of_frames() (MasterReader method), 8	8
paths (MacroMolPath attr	ibute), 86			real_number_of_frames() (ReaderTraj method), 89	
paths_cont (MacroMolPat				real_number_of_frames() (ReaderTrajViaMI	DΑ
paths_first_in (MacroMol	Path attribute), 85			method), 90	
paths_first_in (PassingPat				recluster_cluster() (Inlets method), 82	
paths_inlets() (SinglePath				recluster_name() (ValveConfig static method), 51	
paths_last_out (MacroMo				recluster_outliers() (Inlets method), 82	
paths_last_out (PassingPa					atic
paths_trace() (SinglePath)				method), 51	
PathTypesCodes (class in		83			atic
pbar (in module aquaduct				method), 51	
PCA (class in aquaduct.ge				refs (Inlets attribute), 82	
percent() (SimpleProgress				refs_names (Inlets attribute), 82	
perform_clustering() (Inle				reinit() (NP method), 48	
perform_reclustering() (Ir				remove() (Selection method), 90	
PerformClustering (class				remove_inlet() (MacroMolPath method), 85	
plot_colorful_lines()	(in	modul	e	remove_inlet() (PassingPath method), 87	
aquaduct.visual				remove_inlets() (Inlets method), 82	
plot_line() (MPLTracePlo				renumber_clusters() (Inlets method), 82	
plot_line() (SimpleTraceF				reserve_arc() (Node method), 59	
plot_spath_spectrum()	(in	modul	e	reset() (CoordsRangeIndexCache method), 61	
aquaduct.visual				reset() (MasterReader method), 88	
plot_spaths_inlets()	(in	modul	e	residues() (AtomSelection method), 90	
aquaduct.apps.v	· ·			residues_names() (ReaderTraj method), 89	
plot_spaths_traces()	(in	modul	e	$residues\_names() \ (ReaderTrajViaMDA \ method), \ 90$	
aquaduct.apps.v				residues_positions() (ReaderTraj method), 89	
point_within() (SciPyCon		50		residues_positions() (ReaderTrajViaMDA method),	
polar2point() (in module a		, 59		ResidueSelection (class in aquaduct.traj.sandwich),	91
Polarize (class in aquaduc		1 1		resize_leaf_0() (Inlets method), 82	
potentially_recursive_clus	_	modul		$results\_n() \ (in \ module \ aquaduct.apps.valve.helpers),$	49
	valve.helpers), 48			rev() (SmartRange method), 101	
presort() (in module aqua				rev() (SmartRangeDecrement method), 100	
print_atom_line() (WriteN				rev() (SmartRangeEqual method), 100	
<pre>print_atom_line() (WriteF print_bond_line() (WriteF</pre>				rev() (SmartRangeFunction method), 100	
print_conect_line() (Write				rev() (SmartRangeIncrement method), 100	
print_simple_tree() (in mo		Jui) 05		right() (in module aquaduct.utils.sets), 103	
PrintAnalysis (class in aqu	_		_	right_full() (in module aquaduct.utils.sets), 103	
project_p_on_ab() (in many				right_set() (in module aquaduct.utils.sets), 103	
74	oddie aquaduct.geom	i.u accs		right_simple() (in module aquaduct.utils.sets), 103	
protein_trace() (SimplePr	oteinPlotter method)	106		right_smartr() (in module aquaduct.utils.sets), 103	
ProtoInletTypeCodes (cla				robust_and() (in module aquaduct.utils.helpers), 95	
1 10:01mot 1 j pecodes (cia	ss in aquadacticaj.iiii	-co, 01		robust_or() (in module aquaduct.utils.helpers), 95	

roman_emulation (class in aquaduct.utils.clui), 91 rotate (SimpleProgressBar attribute), 93	single_res_selection (MacroMolPath attribute), 85 single_residues() (ResidueSelection method), 91
S	single_trace() (SimpleTracePlotter method), 106 SinglePath (class in aquaduct.traj.paths), 86
	SinglePathID (class in aquaduct.traj.paths), 84
sandwich() (MasterReader method), 88	SinglePathPlotter (class in aquaduct.traj.paths), 64
sandwich_import (GlobalConfigStore attribute), 60	aquaduct.visual.pymol_connector), 105
sandwich_mode (MasterReader attribute), 88	SingleResidueSelection (class in
save_config() (ValveConfig method), 51	aquaduct.traj.sandwich), 91
save_config_stream() (ValveConfig method), 51	size (Inlets attribute), 82
save_cric() (in module aquaduct.apps.data), 61	size (MacroMolPath attribute), 86
save_file2tar() (SimpleTarWriteHelper method), 105	size_header() (in module aquaduct.apps.valve.spath),
save_object2tar() (SimpleTarWriteHelper method), 105	49
SavgolSmooth (class in aquaduct.geom.smooth), 73	sizes (MacroMolPath attribute), 86
scatter() (MPLTracePlotter method), 106	SkipSizeFunction (class in
scatter() (SinglePathPlotter method), 105	aquaduct.apps.valve.helpers), 48
SciPyConvexHull (class in aquaduct.geom.convexhull),	small_clusters_to_outliers() (Inlets method), 82
63	smart_time_string() (in module aquaduct.utils.clui), 92
scope_name (GenericPathTypeCodes attribute), 83	SmartRange (class in aquaduct.utils.helpers), 100
select_all() (ReaderTraj method), 89	SmartRangeDecrement (class in
select_all() (ReaderTrajViaMDA method), 90	aquaduct.utils.helpers), 100
Selection (class in aquaduct.traj.sandwich), 90	SmartRangeEqual (class in aquaduct.utils.helpers), 100
sep() (in module aquaduct.apps.valve), 51	SmartRangeFunction (class in aquaduct.utils.helpers),
sep() (PrintAnalysis method), 49	99
set() (BoolEntry method), 55	SmartRangeIncrement (class in aquaduct.utils.helpers),
set() (DirEntry method), 57	100
set() (Entry method), 54	Smooth (class in aquaduct.geom.smooth), 70
set() (FileEntry method), 56	smooth() (ActiveWindowOverMaxStepSmooth
set() (ManyFileEntry method), 56	method), 73
set() (ParenthesedEntry method), 57	smooth() (ActiveWindowSmooth method), 72
set() (StandardEntry method), 55	smooth() (DistanceWindowOverMaxStepSmooth
set_frame() (ReaderTraj method), 89	method), 73
set_real_frame() (ReaderTraj method), 89	smooth() (DistanceWindowSmooth method), 72
set_real_frame() (ReaderTrajViaMDA method), 90	smooth() (MaxStepSmooth method), 72
set_savgol_function() (SavgolSmooth method), 73	smooth() (SavgolSmooth method), 73
set_variable() (ValveDataAccess method), 47	smooth() (Smooth method), 70
set_variable() (ValveDataAccess_nc method), 47	smooth() (WindowOverMaxStepSmooth method), 73
set_variable() (ValveDataAccess_pickle method), 48	smooth() (WindowSmooth method), 72
setstate() (CoordsRangeIndexCache method), 61	smooth_coords_ranges() (in module
show() (HidingFrame method), 58	aquaduct.traj.sandwich), 91
show() (SimpleProgressBar method), 94	smooth_name() (ValveConfig static method), 51
showit() (in module aquaduct.visual.quickplot), 106	sort_clusters() (Inlets method), 82
showtip() (ToolTip method), 58 simple_types_distribution() (CTypeSpathsCollection	sortify() (in module aquaduct.utils.helpers), 98
simple_types_distribution() (CTypeSpathsCollection static method), 65	spath2ctype() (Inlets method), 82
SimplePathPlotter (class in aquaduct.visual.quickplot),	spath2spheres() (WhereToCut method), 80
106	spath_basic_info() (in module
SimpleProgressBar (class in aquaduct.utils.clui), 93	aquaduct.apps.valve.spath), 49
	spath_basic_info_header() (in module
SimpleProteinPlotter (class in aquaduct.visual.quickplot), 106	aquaduct.apps.valve.spath), 49
SimpleTarWriteHelper (class in	spath_ctype() (in module aquaduct.apps.valve.spath),
	50
aquaduct.visual.pymol_connector), 105 SimpleTracePlotter (class in	spath_ctype_header() (in module
1	aquaduct.apps.valve.spath), 49
aquaduct.visual.quickplot), 106	spath_frames_info() (in module
SimpleTree (class in aquaduct.utils.clui), 94	aquaduct.apps.valve.spath), 49
simplices_vertices (SciPyConvexHull attribute), 63	spath_frames_total_info() (in module
single() (Selection method), 90 single path traces() (SimplePathPlotter method), 106	aquaduct.apps.valve.spath), 49
single_path_traces() (SimplePathPlotter method), 106	spath_full_info() (in module
single_res_selection (GenericPaths attribute), 83	-r

aquaduct.apps.valve.spath), 50	stage_VI_run() (in module aquaduct.apps.valve.core),
spath_full_info_header() (in module	46
aquaduct.apps.valve.spath), 50	StandardEntry (class in
spath_lenght_total_info() (in module	aquaduct.apps.valveconfig.utils), 54
aquaduct.apps.valve.spath), 49	Standartize (class in aquaduct.geom.pca), 67
spath_lenght_total_info_header() (in module	strata() (MasterReader method), 88
aquaduct.apps.valve.spath), 49	strech_zip() (in module aquaduct.utils.helpers), 99
spath_name_header() (in module	surface (ProtoInletTypeCodes attribute), 81
aquaduct.apps.valve.spath), 49	surface_incoming (InletTypeCodes attribute), 81
spath_spectrum() (in module	surface_outgoing (InletTypeCodes attribute), 81
aquaduct.visual.quickplot), 106	Т
spath_steps_info() (in module	
aquaduct.apps.valve.spath), 49	tend() (PrintAnalysis method), 49
spath_steps_info_header() (in module	test_polarize_in() (Standartize method), 67
aquaduct.apps.valve.spath), 49	Text (class in aquaduct.apps.valveconfig.utils), 54
SpathIdHeader (class in aquaduct.apps.valve.spath), 49	thead() (in module aquaduct.utils.clui), 93
spaths2ctypes() (Inlets method), 82	thead() (PrintAnalysis method), 49
spaths2spheres() (in module aquaduct.traj.barber), 79	threads (MasterReader attribute), 88
spaths_frames_total() (in module	threads_count (CpuThreadsCount attribute), 103
aquaduct.apps.valve.spath), 50 spaths_lenght_total_header() (in module	threads_multiply (MasterReader attribute), 88
aquaduct.apps.valve.spath), 50	tictoc (class in aquaduct.utils.clui), 92
spaths_length_total() (in module	times (SmartRangeFunction attribute), 100
aquaduct.apps.valve.spath), 50	ToolTip (class in aquaduct.apps.valveconfig.utils), 58
spaths_spectra() (in module aquaduct.visual.quickplot),	topology (MasterReader attribute), 88
106	toRoman() (roman_emulation method), 91
special_name() (ConfigSpecialNames method), 50	tracepoints() (in module aquaduct.geom.traces), 74 trajectory (MasterReader attribute), 88
special_names_dict (ConfigSpecialNames attribute), 50	triangle_angles() (in module aquaduct.geom.traces), 75
Sphere (class in aquaduct.geom), 79	triangle_angles_last() (in module aquaduct.geom.traces), 75
sphere_density_raw() (in module	aquaduct.geom.traces), 75
aquaduct.geom.pocket), 70	triangle_area() (in module aquaduct.geom.traces), 76
sphere_density_raw_worker (class in	triangle_height() (in module aquaduct.geom.traces), 75
aquaduct.geom.pocket), 69	TriangleLinearize (class in aquaduct.geom.traces), 77
sphere_radii() (in module aquaduct.geom.pocket), 69	tsep() (in module aquaduct.utils.clui), 93
sphere_radius() (in module aquaduct.geom.pocket), 69	ttime() (SimpleProgressBar method), 94
sphere_radius_worker (class in aquaduct.geom.pocket),	tupleify() (in module aquaduct.utils.helpers), 98
69	types (GenericPaths attribute), 83
sphere_radius_worker_lowmem (class in	types (Inlets attribute), 82
aquaduct.geom.pocket), 69	types (MacroMolPath attribute), 86
split() (Window method), 87	types (PassingPath attribute), 87
split_list() (in module aquaduct.utils.helpers), 99	types_cont (MacroMolPath attribute), 86
square_area() (in module aquaduct.geom.traces), 76	types_distribution() (CTypeSpathsCollection method),
stage_I_run() (in module aquaduct.apps.valve.core), 46	66
stage_I_worker_q() (in module	types_in (MacroMolPath attribute), 85
aquaduct.apps.valve.worker), 50	types_object (MacroMolPath attribute), 85
stage_II_run() (in module aquaduct.apps.valve.core),	types_out (MacroMolPath attribute), 85
46	types_prob_to_types() (CTypeSpathsCollection
stage_II_worker_q() (in module	method), 66
aquaduct.apps.valve.worker), 50	types_promise (GenericPaths attribute), 83
stage_II_worker_q_twoways() (in module	U
aquaduct.apps.valve.worker), 50	
stage_III_run() (in module aquaduct.apps.valve.core), 46	under() (PrintAnalysis method), 49
	underline() (in module aquaduct.utils.clui), 93
stage_IV_run() (in module aquaduct.apps.valve.core), 46	undo() (Center method), 67
stage_names() (ValveConfig method), 51	undo() (Normalize method), 67
stage_V_run() (in module aquaduct.apps.valve.core),	undo() (NullPrepocess method), 67
stage_v_run() (iii inloudie aquaduct.apps.varve.core), 46	undo() (PCA method), 68
<del>1</del> U	undo() (Polarize method), 67

unhighlight() (Entry method), 54	widget_factory() (in module
unhighlight() (ManyFileEntry method), 57	aquaduct.apps.valveconfig.utils), 53
uniqify() (in module aquaduct.utils.helpers), 98	width_cont (MasterPath attribute), 87
uniquify() (Selection method), 90	Window (class in aquaduct.traj.sandwich), 87
unknown_names (ValveDataAccess attribute), 47	window (MasterReader attribute), 88
unknown_names (ValveDataAccess_pickle attribute), 48	WindowOverMaxStepSmooth (class in aquaduct.geom.smooth), 73
update() (CTypeSpathsCollection method), 65	windows() (in module aquaduct.geom.pocket), 69
update() (SimpleProgressBar method), 94	WindowSmooth (class in aquaduct.geom.smooth), 71
update_cric() (CoordsRangeIndexCache method), 61	write_connected() (WriteMOL2 method), 80
update_types_frames() (GenericPaths method), 83	write_connected() (WritePDB method), 80
update_types_frames() (Generier and memod), 65	write_scatter() (WriteMOL2 method), 80
V	write_scatter() (WritePDB method), 80
	WriteMOL2 (class in aquaduct.traj.dumps), 80
valve_begin() (in module aquaduct.apps.valve), 51	
valve_end() (in module aquaduct.apps.valve), 51	WritePDB (class in aquaduct.traj.dumps), 80
valve_exec_stage() (in module	X
aquaduct.apps.valve.core), 46	^
<pre>valve_load_config() (in module aquaduct.apps.valve),</pre>	xor_full() (in module aquaduct.utils.sets), 103
51	xor_set() (in module aquaduct.utils.sets), 103
ValveConfig (class in aquaduct.apps.valve), 50	xor_simple() (in module aquaduct.utils.sets), 103
ValveDataAccess (class in aquaduct.apps.valve.data),	xor_smartr() (in module aquaduct.utils.sets), 103
47	xzip_xzip() (in module aquaduct.utils.helpers), 99
ValveDataAccess_nc (class in	
aquaduct.apps.valve.data), 47	Υ
ValveDataAccess_numpy (class in	<pre>yield_generic_paths() (in module aquaduct.traj.paths),</pre>
aquaduct.apps.valve.data), 48	84
ValveDataAccess_pickle (class in	yield_single_paths() (in module aquaduct.traj.paths),
aquaduct.apps.valve.data), 48	84
ValveDataCodec (class in aquaduct.apps.valve.data), 47	yield_spath_len_and_smooth_diff_in_types_slices()
varname() (ValveDataCodec static method), 47	(in module aquaduct.visual.quickplot), 106
vdw() (AtomSelection method), 90	(in module aquaduet. visual.quiekpiot), 100
VdW_radii (in module aquaduct.traj.sandwich), 89	Z
vector_change_len() (in module aquaduct.geom.traces),	<del>_</del>
75	zip_zip() (in module aquaduct.utils.helpers), 99
vector_norm() (in module aquaduct.geom.traces), 75	
vector_one() (in module aquaduct.geom.traces), 74	
VectorLinearize (class in aquaduct.geom.traces), 77	
vectors_angle() (in module aquaduct.geom.traces), 75	
vectors_angle_alt() (in module aquaduct.geom.traces),	
76	
vectors_angle_alt_anorm() (in module	
aquaduct.geom.traces), 76	
vectors_angle_anorm() (in module	
aquaduct.geom.traces), 76	
version (ValveDataCodec attribute), 47	
version() (in module aquaduct), 106	
version_nice() (in module aquaduct), 107	
• • • • • • • • • • • • • • • • • • • •	
· ·	
aquaduct.apps.valveconfig.utils), 58	
vertices_ids (SciPyConvexHull attribute), 63	
vertices_points (SciPyConvexHull attribute), 63	
W	
WarningIconWidget (class in	
aquaduct.apps.valveconfig.utils), 58	
what2what() (in module aquaduct.utils.helpers), 99	
WhereToCut (class in aquaduct.traj.barber), 79	