

Parameter	Description	Default value
SWITCHES		
dilu_on	Defines whether the dilution is on or not. If dilu_on = 0, the aerosol will not dilute. If dilu_on = 1, the aerosol will dilute with rate defined by parameter dilu_coeff.	1
coag_on	Defines whether the coagulation is on or not. If coag_on = 0, the particles won't coagulate. If coag_on = 1, the coagulation is set on.	1
sedi_on	Defines whether the sedimentation is on or not. If sedi_on = 0, sedimentation is turned off. If sedi_on = 1, sedimentation will occur. Only usable for sedimentation in SAPPHIR chamber!	0
gas_source_is_vect	Defines whether the parameter gas_source is a vector or scalar. This cannot be set by user. Instead, the program checks if gas_source is an array or not and sets the value to 1 or 0 respectively.	
dilu_vect_on	Defines whether the parameter dilu_coeff is an array or scalar. This cannot be set by user. Instead, the program checks if dilu_coeff is an array or scalar and sets the value to 1 or 0 respectively.	
part_source_is_vect	Defines whether the parameter part_source is a time-dependent vector or a constant. This cannot be set by user. Instead, the program checks if part_source is an array or scalar and sets the value to 1 or 0 respectively.	
coag_mode	Defines whether the particles coagulate 'normally' or agglomerate. Value should be either 'coag' for normal coagulation or 'aggl' for agglomeration. Agglomeration works only for particles in the free-molecule region. Condensation and deposition might not work correctly for agglomerates.	
coag_num	Numerical representative of coag_mode. If coag_mode == 'coag' => coag_num = 1. If coag_mode == 'aggl' => coag_num = 0. This cannot be set directly by user, but the program sets it based on the value of coag_mode.	
fixed_sections	<p>Defines whether the model will use fixed or moving sections. If fixed_sections == 0, moving sections will be used. Otherwise the sections will be fixed.</p> <p>When the model uses moving sections, the diameter defining the section grows or shrinks by condensation or evaporation.</p> <p>When using fixed sections, the diameters defining sections are constant. If particles grow by condensation so that they reach the limit diameter, they will be moved to the next section. The limit diameter is logarithmically halfway between adjacent sections.</p>	

BASIC VALUES																
part_source	<p>Particle source rate (1/cm<sup>3</sup>/s).</p> <p>If particle source is constant during the simulation, this parameter is a vector of following form:</p> <table><tr><td>source rate (1/cm<sup>3</sup>/s)</td><td>particle size (m)</td></tr></table> <p>where particle size is the diameter of particles created. For example part_source=[1, 3e-9] will generate one 3-nanometer particle/cm<sup>3</sup> every second during the simulation.</p> <p>If user wants to create particle sources of different sized particles, this can be done by defining part_source as a 3D-matrix. For example lines part_source(:,1) = [1, 3e-9]; part_source(:,2) = [5, 5e-9]; will create one 3-nanometer particle/cm<sup>3</sup> and five 5-nanometer particles/cm<sup>3</sup> every second during the simulation.</p> <p>Particle sources can also be defined as time-dependent vectors. In that case, the vector should be of following form:</p> <table><tr><td>t_0</td><td>source rate (1/cm<sup>3</sup>/s)</td><td>particle size (m)</td></tr><tr><td>t_1</td><td>source rate (1/cm<sup>3</sup>/s)</td><td>NaN</td></tr><tr><td>...</td><td>...</td><td>...</td></tr><tr><td>t_end</td><td>source rate (1/cm<sup>3</sup>/s)</td><td>NaN</td></tr></table> <p>where the source rate in first line defines the source rate of particles at time t_0, the next line defines it at time t_1 etc. Particle size in first line defines the diameter of particles created; the values of column 3 in the rest of lines do not matter.</p>	source rate (1/cm <sup>3</sup> /s)	particle size (m)	t_0	source rate (1/cm <sup>3</sup> /s)	particle size (m)	t_1	source rate (1/cm <sup>3</sup> /s)	NaN	...	...	...	t_end	source rate (1/cm <sup>3</sup> /s)	NaN	
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...	...	...														
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gas_source	<p>The condensing vapor source rate (1/cm<sup>3</sup>/s). Can be defined as a scalar or two-column array. When defined as scalar, the source rate will be constant during the simulation.</p> <p>If gas_source is an array, it must have two columns; the first column is a time vector and the second one tells the gas_source value at respective time. The time vector doesn't need to have same length as parameter tvect. However, the first and last element of gas_source's first column must have the same values as respective elements of tvect. If the length of the array is different than tvect's length, gas_source will be interpolated to same length.</p>															

dilu_coeff	<p>Dilution coefficient (1/s). Dilution affects particle concentration in following way: <math>dN/dt = -dilu\_coeff * N</math> (N is particle concentration)</p> <p>Parameter dilu_coeff can be either a scalar or an array. When defined as a scalar, dilution coefficient will be constant during the simulation.</p> <p>If dilu_coeff is an array, it must have two columns; the first column is a time vector and the second one tells the dilu_coeff value at respective time. The time vector doesn't need to have same length as parameter tvect. However, the first and last element of dilu_coeff's first column must have the same values as respective elements of tvect. If the length of the array is different than tvect's length, dilu_coeff will be interpolated to same length.</p>	
satu_conc	The condensing vapor saturation concentration ( $1/cm^3$ ).	
lambda	The condensing vapor mean free path (m).	
diff_coeff	The condensing vapor diffusion coefficient ( $cm^2/s$ ).	
vap_molmass	Molecular mass of condensing vapor (g/mol).	
particle_dens	Density of particle matter. ( $g/cm^3$ ).	
stick_coeff	Sticking coefficient. The probability that vapor molecules will stick to aerosol particles.	
Cvap0	Initial condensing vapor concentration ( $1/cm^3$ )	
T	The temperature (K)	
TIME VECTOR		
tvect	The time vector (seconds). Define as row vector. The vector spacing does not remarkably affect calculation time, but defines only the spacing of the results.	
DISTRIBUTION PARAMETERS		
N0	<p>Initial total particle concentration (<math>1/cm^3</math>).</p> <p>If user wants to create a distribution that consists of several log-normal distributions, N0 can be defined as a vector. Then the total distribution will be a superposition of log-normal distributions. If N0 is defined as <math>N0 = [1e3, 1e5]</math>, the first distribution has particle concentration <math>N0(1)</math> (<math>= 1e3</math>), standard deviation <math>\sigma(1)</math> and mean diameter <math>\mu(1)</math>. The total particle concentration will then be <math>N0(1) + N0(2)</math>.</p> <p>Note that each distribution must have values for sigma and mu, so if N0 is a vector, mu and sigma must be vectors of same length.</p>	
mu	<p>The mean of the lognormal size distribution.</p> <p>If user wants to create a distribution that consists of several log-normal distributions, mu can be defined as a vector. Then the total distribution will be a superposition of n log-normal distributions, so that each distribution is defined by <math>N0(i)</math>, <math>\mu(i)</math> and <math>\sigma(i)</math>. Thus, if mu is a vector, N0 and sigma must be vectors of same length.</p>	

sigma	<p>Sigma (standard deviation) of log-normal size distribution.</p> <p>If user wants to create a distribution that consists of several log-normal distributions, sigma can be defined as a vector. Then the total distribution will be a superposition of n log-normal distributions, so that each distribution is defined by <math>N0(i)</math>, <math>\mu(i)</math> and <math>\sigma(i)</math>. Thus, if sigma is a vector, N0 and mu must be vectors of same length.</p>	
Dp_min	<p>The exponent of minimum diameter of the size grid.</p> <p>The program will create a logarithmically spaced size grid between diameters <math>10^{Dp\_min}</math> and <math>10^{Dp\_max}</math>. The particle distribution will use this grid as x-axis and therefore Dp_min and Dp_max define limits inside which the distribution must stay. Thus, if particles for example grow during simulations, Dp_max must be defined high enough so that the distribution stays inside the limits.</p>	
Dp_max	<p>The exponent of maximum diameter of the size grid.</p> <p>The program will create a logarithmically spaced size grid between diameters <math>10^{Dp\_min}</math> and <math>10^{Dp\_max}</math>. The particle distribution will use this grid as x-axis and therefore Dp_min and Dp_max define limits inside which the distribution must stay. Thus, if particles for example grow during simulations, Dp_max must be defined high enough so that the distribution stays inside the limits.</p>	
sections	<p>The number of sections the model will use.</p> <p>When the size grid is created between <math>10^{Dp\_min}</math> and <math>10^{Dp\_max}</math>, the number of grid points is defined by parameter 'sections'. Particles are then placed in the sections according to their diameter.</p> <p>The bigger the number of sections, the more accurate the model will be. However, increasing the number of sections slows down the model.</p>	