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## 1 Notebook.cpp

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/*Basics*/
//Vectors are passed by copy in C++, unlike arrays which are passed by reference
//Returns the i-th element in a tuple
get < i > (array_element);
//reading chars
Recommend scanf("_{\sqcup}%c") to avoid newline. Otherwise newline is counted
//scanf("%s") will pick up strings(reading characters up until whitespace) then
   append a \0 at the end regardless of array length.
/*GCD query*/
//Just remember to please make a bigger than b
int gcd(int a, int b) {return (a%b) == 0? b:gcd(b, a%b);}
/*qsort or mergesort*/
//\bar{\text{A}} ssuming we're sorting in ascending order from left to right, based on integer
values. First thing to do is define a comparator function, and then call it.
   Note that mergesort has the same format, except obviously called with
int comparator(const void * a, const void * b){
        int c = *(const int*)a;
        int d = *(const int*)b;
        if(c > d){
                return 1;
        } else if(c == d){
                return 0;
        } else{
                return -1;
}
//... In the main function
qsort(array_name, size_of_array, size_of_array_elements, comparator);
/* Binary Search*/
//For if we just want to know if an value exists, if array is unsorted, if you
    want to return the index, then do so
int binary_search(int target, int * array){
        qsort(array);
        int found = 0;
        int lower, middle, upper;
        lower = 0; upper = (int)sizeof(array)-1; middle = (lower+upper)/2;
                if(array[middle] == target){
                        found = 1:
```

```
break;
} else if (middle == lower){
    if(array[upper] == target){
        found = 1;
    }
    break;
} else if (array[middle] < target) {
        lower = middle; middle=(lower+upper)/2;
} else{
        upper = middle; middle = (lower+upper)/2;
}

return found;
}

/*Dictionaries in Python*/

//Multidimensional
dict1["dict2"]["key"] = val //{dict2: {"key": val}}</pre>
```