# Object Oriented Analysis & Design 面向对象分析与设计

Lecture\_04 面向对象分析(二)

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#### 课程开始之前...

- 故事共勉:【季子挂剑】----"为人真诚,不欺!"
  - 季子,名叫"札",为春秋时代吴国国君寿梦的小儿子。封于延陵
  - "<u>延陵季子将西聘晋</u>,带宝剑,以过<u>徐君</u>。徐君观剑不言而<u>色欲</u>之,<u>延陵季</u> <u>子</u>为有上国之使,未献也,然其心许之矣。致使于晋故,反则徐君死于楚, 于是脱剑致之嗣君。<u>从者</u>止之曰:'此吴之宝也,非所以赠也。'延陵季子 曰:'吾非赠之也。<u>先日</u>吾来,徐君观吾剑不言而其色欲之,吾为有上国之 使,未献也然,<u>吾心许之矣。今死而不进,是欺心也</u>。爱剑伤心,廉者不为 也'遂脱剑致之嗣君,嗣君曰:'先君无命,孤不敢受剑'于是<u>季子</u>又以剑 带徐君墓树而去"

- 1、标识概念类和对象的注意点...
  - Identifying Classes and Objects

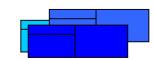
### 复习: 面向对象分析的三种方法

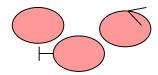
- 1) Conceptual model (Larman)概念模型,又称"名词法"

- Produce a "light" class diagram
- 2) Analysis model with stereotypes (Jacobson)分析模型
  - Boundaries, entities, control









■ A good analyst knows more than one strategy and even may mix strategies in order to identify the objects and relationships for the design phase. 一个好的分析师掌握多种技术,知道如何混合使用各种技术,目标只有一个:发现对象、定义对象之间的关系。

#### **Example:** A partial requirements document:

The user must be allowed to specify each product by its primary characteristics, including its name and product number. If the bar code does not match the product, then an error should be generated to the message window and entered into the error log. The summary report of all transactions must be structured as specified in section 7.A.

概念类(参考):
User pannel
Product
Message Window
Error log
Transaction

Of course, not all nouns will correspond to a class or object in the final solution

不作为概念类的名称(参考):
Characteristics\name\product number \bar code;
Error
Summary report

#### 原则

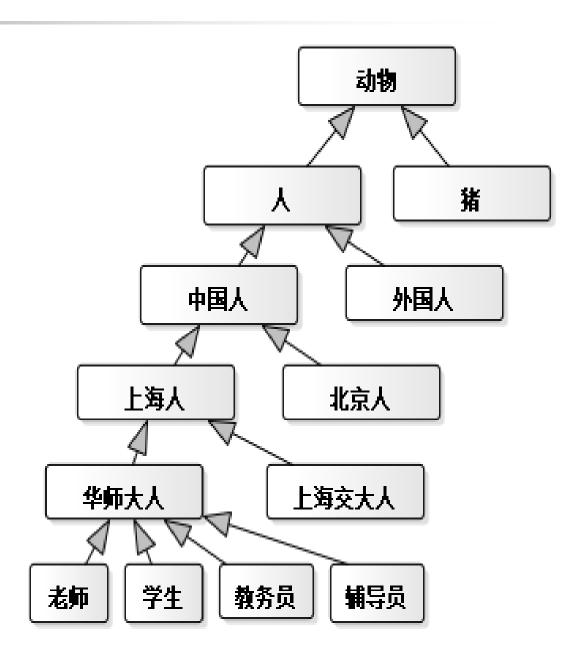
- 类,表示一组具有相同行为、属性的对象 Remember that a class represents a group (classification) of objects with the same behaviors
- 类,在表示对象群体的时候,一般用单数 Generally, classes that represent objects should be given names that are singular nouns
  - 如 Coin, Student, Message
- 根据类,可以创建所需要数量的对象个体 We are free to instantiate as many of each object as needed
- 类名的选择, 很重要! 要能够帮助大家理解
  - <mark>- 如 Customer</mark>? Or User: 哪个更好,视情况而定

- 可能的抉择: 一个名词,是作为概念类合适,还是作为某个类的属性 更 合 适? Sometimes it is challenging to decide whether something should be represented as a class
  - For example, should an employee's address be represented as a set of instance variables or as an Address object
- 一般原则 General way to do:
  - 对问题了解得越细越透彻,越有把握做出决定 The more you examine the problem and its details, the more clear these issues become

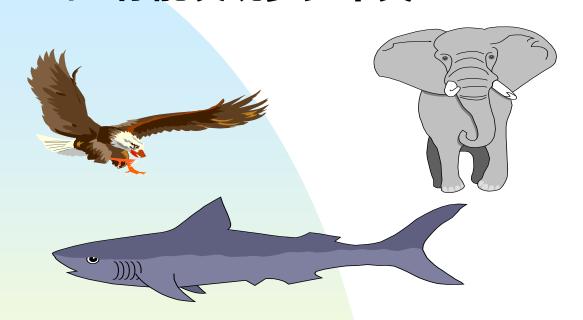


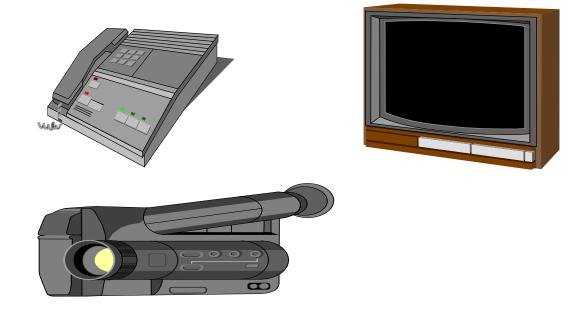
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- 请同学们回去自己练习
  - 例如,产品描述(product description)与产品?
  - 例如,手机的PIN码与手机用户?因为PIN码本身可以处在"激活"、"锁 定"、"正常"、"失效"等状态

- 在适当的细节层面定义概念类We want to define classes with the proper amount of detail
  - 当发现一个类非常复杂时,要考虑拆分成多个小一点的类 When a class becomes too complex, it often should be decomposed into multiple smaller classes to distribute the responsibilities
  - 但是,又不能有太多的类! But , not too many classes
- 例如,请同学们自己思考
  - 人?
  - 是把家里的各类电器单列,如TV、CD、电吹风、热水器等等? 还是直接用"电器设备Appliance"来代表?
- 取决于我们要解决的问题 It all depends on the details of the problem being solved



■ 你能发现多少个类?





- **animal and digital devices** 动物和电子设备
- moving and static things 移动事物和静止事物
- Indoor and outdoor things 室内事物和室外事物
- If only one class? 如果只有一个类?
   图标 (Icon)
   濒危事物 endangered things
- 总之,类的选择依赖于应用领域
   In general, class design depends on application domain

#### 在标识概念类的过程中

- 同时要考虑每个类的职责分配
- 但是不需要在领域模型中明示

#### - 总的原则

- 即将要开发的系统,每项任务(每个职责)都需要有一个或多个类去处理 Every activity that a system must accomplish must be represented by one or more methods in one or more classes
- 表示成类的操作(一般是动词)
- 在分析、设计的早期,不必要定义每个类的每个操作
- 一开始,表示成较为粗狂的职责描述
- 例如,要求2班"打扫卫生"
  - "打扫卫生" -- → 职责描述
  - "打水"、晒水、擦窗、抹桌子、扫地、整理桌椅、擦黑板 -- → 操作



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