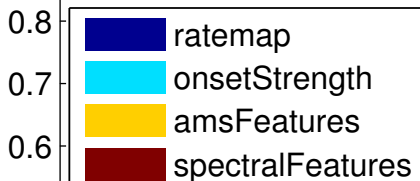


impact



block length