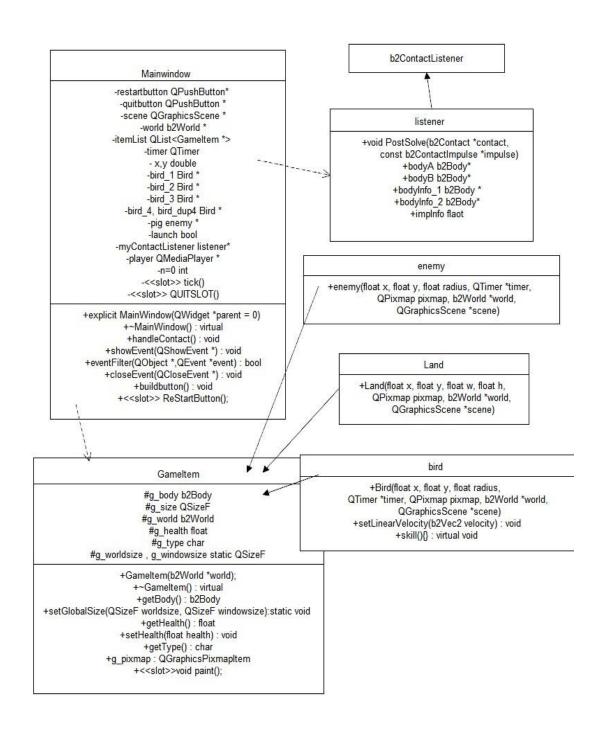
F74046577 施儒宏 Report Angrybird



bird

+Bird(float x, float y, float radius, QTimer *timer, QPixmap pixmap, b2World *world, QGraphicsScene *scene)
+setLinearVelocity(b2Vec2 velocity): void
+skill(){}: virtual void

bird_black

+bird_black(float x, float y, float radius, QTimer *timer, QPixmap pixmap, b2World *world, QGraphicsScene *scene)

+skill(): virtual

bird_blue

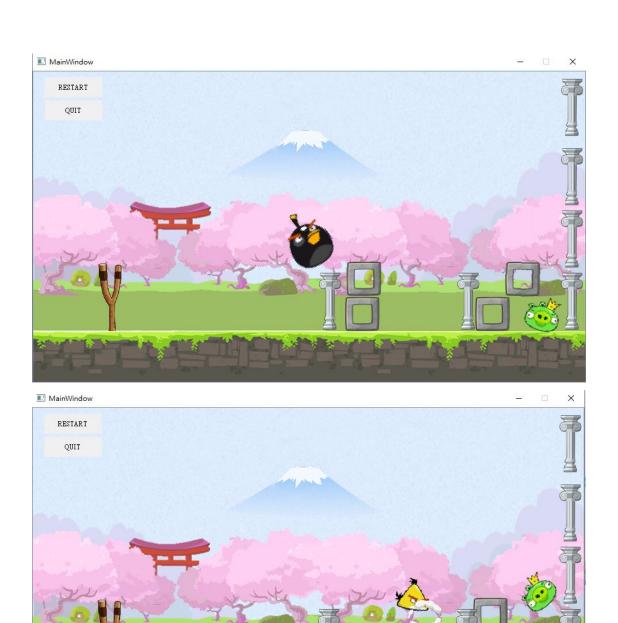
+bird_blue(float x, float y, float radius, QTimer *timer, QPixmap pixmap, b2World *world, QGraphicsScene *scene)

+skill(): virtual

bird_yellow

+bird_black(float x, float y, float radius, QTimer *timer, QPixmap pixmap, b2World *world, QGraphicsScene *scene)

+skill(): virtual



玩法:

- (1) 左鍵 拉弓
- (2) Space 技能 (紅色的鳥沒有)
- (3) 玩完再按一次 Restart 即可重開
- (4) QUIT 離開程式

心得:

Box2D 拿來做輔助真的很好用 ~ 彌補了不少動畫的缺陷