FM UNIVERSAL PERIPHERAL DRIVER LIBRARY **QUICK START GUIDE**

32-BIT MICROCONTROLLER FM Family



User Manual



Revision History

Date	Version	Author	Issue
2014-12-11	V0.1	Edison Zhang	1 st preliminary version
2014-12-19	V0.2	Edison Zhang	Add RTC, VBAT, LPM driver. Add examples of RTC, WDG, DT, MFT. Support S62CDHx serie.
2015-01-08	V0.3	Edison Zhang	Add I2S-Lite, VBAT, Reset, LVD drivers Add I2S-Lite, VBAT, LPM, LVD examples Support S6E100xF series
2015-02-13	V0.4	Edison Zhang	Add Program-CRC, DSTC, LCD, I2S, HyperBus, Flash, External Bus I/F drivers and examples. Add utility drivers for HyperFlash, Nand Flash, SDRAM, PSRAM Seg-LCD Support S6E1B8x/ S6E1B7x series
2015-03-30	V0.5	Edison Zhang	Add HSSPI, CAN, CANFD, SDIF, HDMI-CEC driver and examples.
2015-04-01	V1.0	Edison Zhang	First formal release
2015-08-17	V1.0.1	Edison Zhang	Support S6E2GMx series
2015-09-01	V1.1.0	Edison Zhang	Support S6E1C3x, S6E2HGx series
2015-09-29	V2.0.0	Edison Zhang	Modify location of pdl_device.h

This document contains 31 pages.



Target products

This application note describes these products;

Series	Product Number (not including package suffix)
All FMx Series	-



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1. Introduction

1.1 About this Document

This application notes records the release history of universal PDL and shows how to use the examples of universal PDL in both IAR Embedded Workbech and Keil MDK.

1.2 About PDL

The PDL is designed to ease the use of the peripherals of the FM MCU series. You do not need to know about the register and bit structure of the peripherals. You need only to set up a configuration and make use of the API functions, such as initialization of peripheral.

For most of the peripherals, several example codes are provided. You can study how to use the peripheral quickly by running the according examples.

1.3 **Development Environment**

- IAR Embedded Workbench V6.50
- Kei MDK 4.70

1.4 **Devices Supported**

Core	Deivce Type	Device Series	PDL v0.1	PDL v0.2	PDL v0.3	PDL v0.4	PDL v1.0	PDL v1.0.1	PDL v1.1.0	PDL V2.0.0
FM3	All	All	О	О	О	О	О	О	О	О
	TYPE1	MB9BF56x	О	О	О	О	О	О	О	О
	TYPE2	MD9DF30X	О	О	О	О	0	О	О	О
FM4	TYPE3	S6E2CCx	О	О	О	0	О	О	О	О
	TYPE4	S6E2DHx		О	0	0	О	О	О	О
	TYPE5	S6E2GMx						О	О	О
	TYPE6	S6E2HGx							О	О
	TYPE1	S6E1A1x	O	О	O	О	О	О	О	О
	TYPE2	S6E100x			О	О	0	О	О	О
FM0+		S6E1B8x				О	О	О	О	О
		S6E1B7x								
	TYPE3	S6E1C3x							О	О

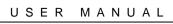
O: Supported



1.5 Peripheral Drivers and Examples Supported

	PDL v0.1		PDL	. v0.2	PDL	. v0.3	PDL v0.4		
Peripheral	Driver	Example	Driver	Example	Driver	Example	Driver	Example	
ADC	О	0	0	О	O	0	0	0	
BT	0	О	0	0	O	0	0	0	
CAN									
CAN-FD									
CLK	O		0		O		0		
CRC	0	О	0	0	O	0	0	0	
CR	0		0		O		0	0	
CSV	0	О	0	О	О	0	0	0	
DAC	0	О	0	О	O	0	О	0	
DMA	0	О	0	О	О	0	О	0	
DT	0	О	0	О	O	0	О	0	
DSTC							О	0	
EXINT	0	О	0	О	O	0	О	0	
EXTIF							О	0	
HBIF							О	0	
HSSPI									
I ² S-Lite					O	0	О	0	
(M0+)									
I ² S (M4)							О	0	
Flash							О	0	
GPIO	О	О	0	0	O	0	О	0	
LPM			0		O	0	О	0	
LVD	О		0		O	0	О	0	
MFS	0	О	0	0	O	0	O	0	
MFT	0	О	0	О	O	0	О	0	
PCRC							О	0	
QPRC	0	О	0	О	O	0	О	0	
RESET					O		О		
RTC			0	О	О	0	О	0	
SD									
UID	О		0		0	0	O	0	
USB									
VBAT			0		0	0	0	0	
WC	О		0		0	0	0	0	
WDG	О		О	0	О	О	О	О	

O: Supported





	PDL v1.0		PDL	v1.0.1	PDL	v1.1.0	PDL v2.0.0	
Peripheral	Driver	Example	Driver	Example	Driver	Example	Driver	Example
ADC	0	0	0	0	0	0	0	0
BT	0	О	0	0	0	0	0	0
CAN	0	О	0	0	0	0	0	0
CAN-FD	0	О	0	0	0	0	0	0
CLK	0	0	0	О	0	0	0	0
CRC	0	O	0	О	0	0	0	0
CR	0	O	0	О	0	0	0	0
CSV	0	O	0	О	0	0	0	0
DAC	0	O	0	О	O	0	O	0
DMA	0	O	0	О	O	0	O	0
DT	0	0	0	O	O	0	O	О
DSTC	O	0	0	O	O	0	O	0
EXINT	0	О	0	O	O	0	O	0
EXTIF	0	О	0	O	O	0	O	0
HBIF	0	O	0	О	O	0	O	0
HSSPI	0	0	0	0	0	0	0	0
I ² CSLAVE					0	0	0	0
I ² S-Lite	0	O	0	О	O	0	O	0
I ² S	0	O	0	0	O	0	O	0
Flash	0	O	0	O	O	0	O	0
GPIO	O	O	O	О	O	О	O	О
LPM	O	O	0	O	O	0	O	O
LVD	0	O	0	О	O	0	O	0
MFS	O	О	0	O	O	0	O	O
MFT	0	O	0	О	O	0	O	0
PCRC	0	O	0	О	O	0	O	0
QPRC	0	0	0	O	O	0	O	О
RESET	0		0		O		O	
RTC	0	0	0	O	0	0	0	0
SD	0	0	0	O	0	0	0	0
UID	0	0	0	O	0	0	0	0
USB								
VBAT	0	0	0	О	O	0	0	0
WC	0	0	0	O	0	0	0	0
WDG	0	0	0	0	0	0	О	0

O: Supported



2. How to use the PDL in IAR Embedded Workbench

- 1) Open IAR Embedded Workbench and select the MCU series and package of the MCU product you use. For example, you are using MB9AF314L. So make following setting in the pdl device.h file.
- Set the MCU series

Set the MCU package

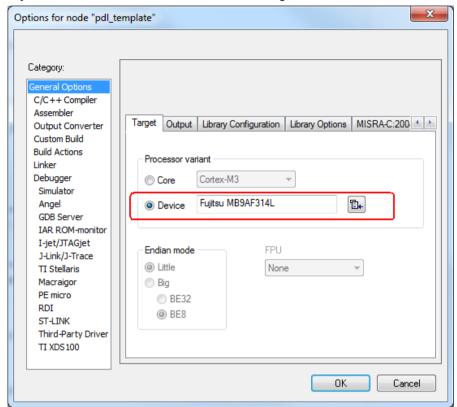
The original Fujitsu product starts with "MB" and should use the package definition "PDL DEVICE PACKAGE MB X".

The current Spansion product starts with "S6" and should use the package definition "PDL_DEVICE_PACKAGE_S6_X".

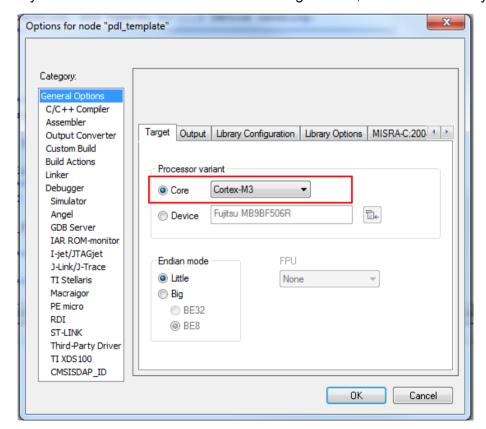


2) Select the MCU device or core of your MCU.

If you can find the exact device in the "Target" table, select the device:

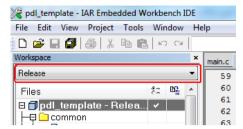


If you can't find the exact device in the "Target" table, select the core of your device:

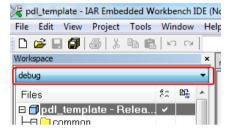




- 3) Both flash and RAM debug are supported.
 - Select "release" item as in the following picture and then see flash debug setting at step 4), 5), 6)



Select "debug" item as in the following picture and see RAM debug setting at step 7), 8), 9)

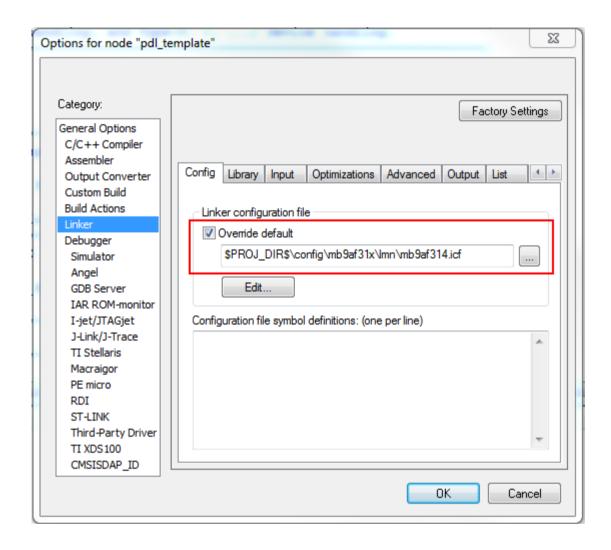




Flash Debug

4) Select ICF file at the path: ..\template\IAR\config\MCU series\MCU package group\ MCU part number.icf

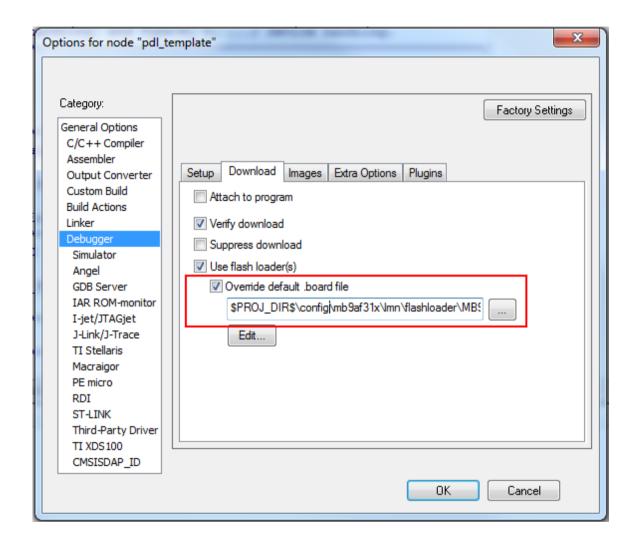
Here, MCU series: mb9af31x, MCU part number: mb9af314, MCU package: L, which belongs to 1mn





5) Select flash loader file at the path: ..\template\IAR\config\MCU series\MCU package group\flashloader\xxx.board

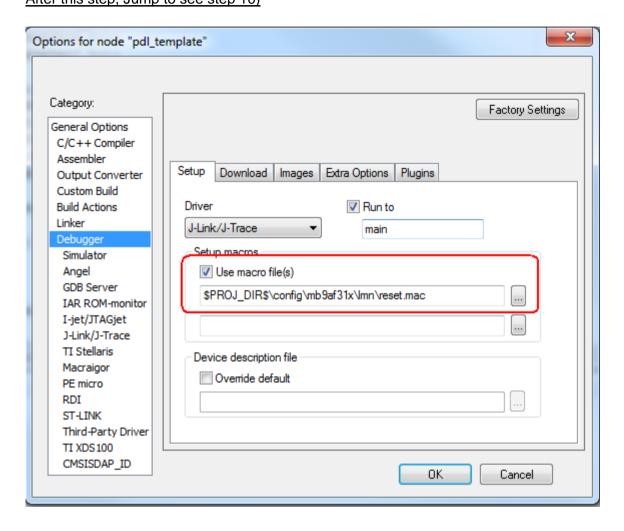
Here, MCU series: mb9af31x, MCU package: L, which belongs to lmn





6) Select macro file at the path: ..\template\IAR\config\MCU series\MCU package group\reset.mac.

Here, MCU series: mb9af31x, MCU package: L, which belongs to lmn. After this step, Jump to see step 10)

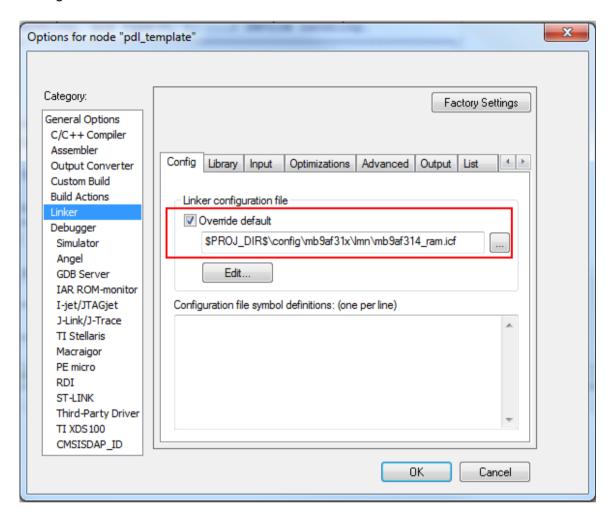




RAM Debug

7) Select ICF file at the path: ..\template\IAR\config\MCU series\MCU package group\ MCU part number ram.icf

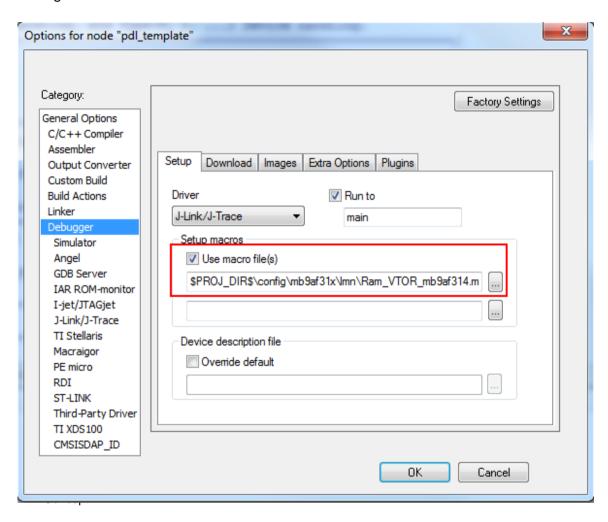
Here, MCU series: mb9af31x, MCU part number: mb9af314, MCU package: L, which belongs to 1mn





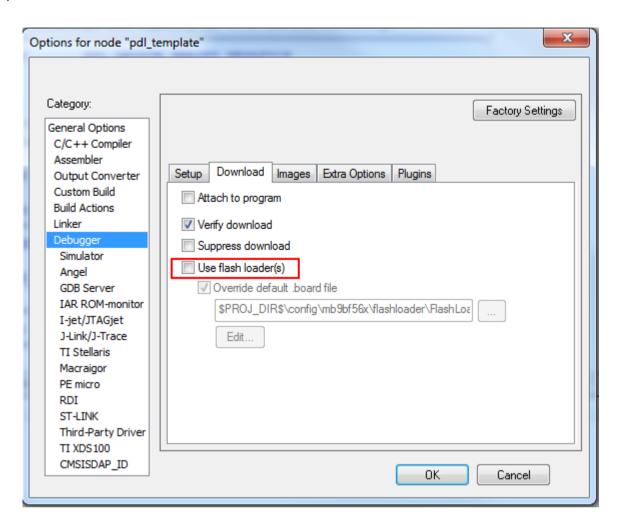
8) Select macro file at the path: ..\template\IAR\config\MCU series\MCU package group\ Ram_VTOR_mcu part number.mac

Here, MCU series: mb9af31x, MCU part number: mb9af314, MCU package: L, which belongs to 1mn



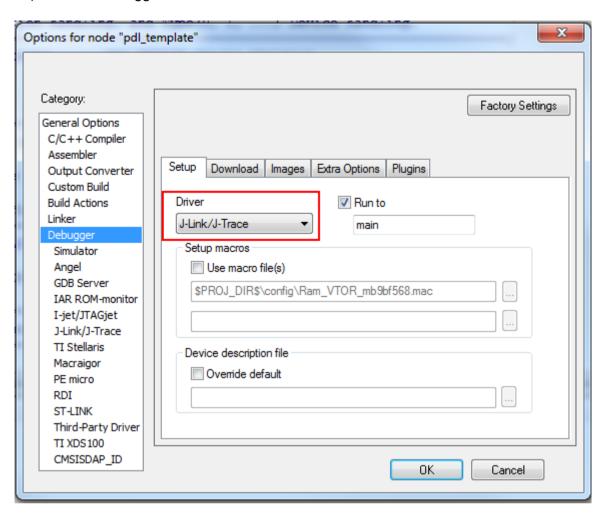


9) Make sure the flash loader file is unchecked.





10) Select a debugger.



FM3/FM4 can support both JTAG and SWD interfaces.

FM0+ can support only the SWD interface.

- 11) Copy the source files (main.c and pdl_user.h) under each example folder to the source folder of template folder.
- 12) Rebuild the project and start to debug.



3. How to use the PDL in Keil MDK

- 1) Select the MCU series and package of the MCU product you use. For example, you are using MB9AF314L. So make following setting in the pdl device.h file.
- Set the MCU series

Set the MCU package

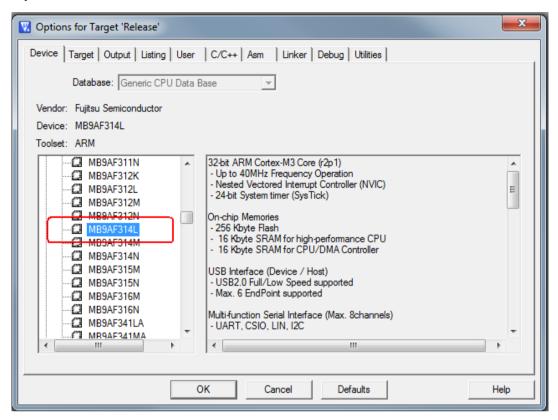
The original Fujitsu product starts with "MB" and should use the package definition "PDL_DEVICE_PACKAGE_MB_X".

The current Spansion product starts with "S6" and should use the package definition "PDL_DEVICE_PACKAGE_S6_X".

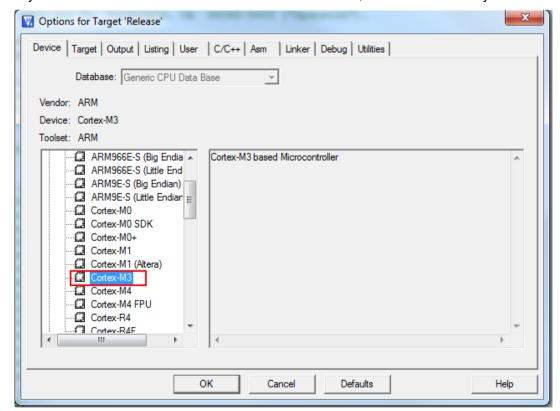


2) Select the exact device or core of the product you use.

If you can find the exact device in the "Device" table, select the device:



If you can't find the exact device in the "Device" table, select the core of your device:

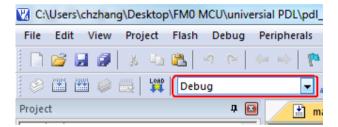




- 3) Both flash and RAM debug are supported.
 - Select "Release" item as in the following picture and see flash debug setting at step 4), 5), 6)



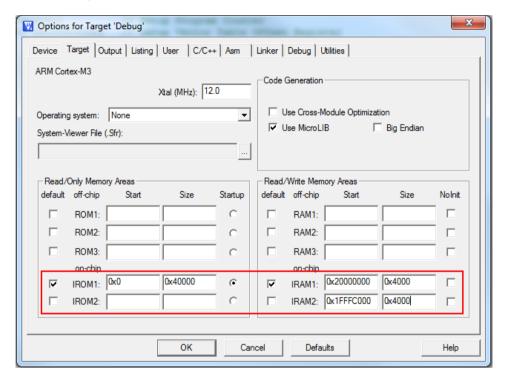
Select "Debug" item as in the following picture and see RAM debug setting at step 7), 8), 9)



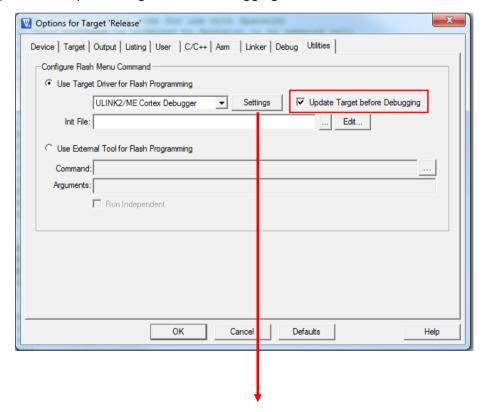


Flash Debug

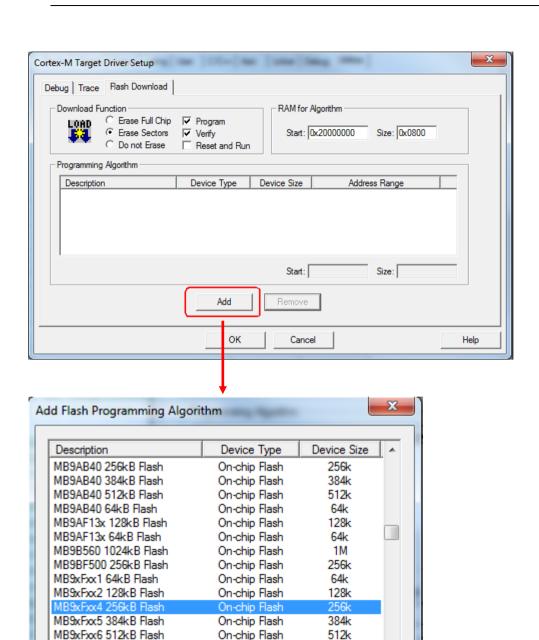
4) Set the ROM and RAM area of your product. (You can check this information in the product data sheet.)



5) Check "Update Target before Debugging" and Select the flash loader file.







On-chip Flash

On-chip Flash

On-chip Flash

Cancel

If you can't find the flash loader file for your device in the above pop up window, copy the flash loader files from the path: \template\ARM\flashloader to the path ..\Keil\ARM\Flash and try again.

768k 1M

32k

MB9xFxx7 768kB Flash

MB9xFxx8 1024kB Flash

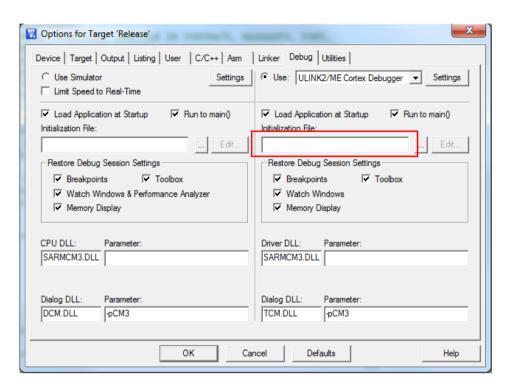
MB9xFxxx 32kB Dual WorkFl...

Add



6) You do not need the init file for Flash debug. Delete the init file.

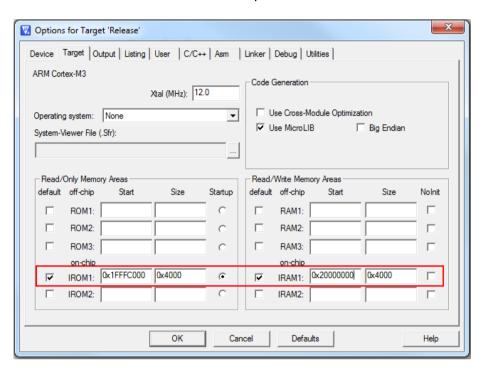
After this step, jump to see step 10).



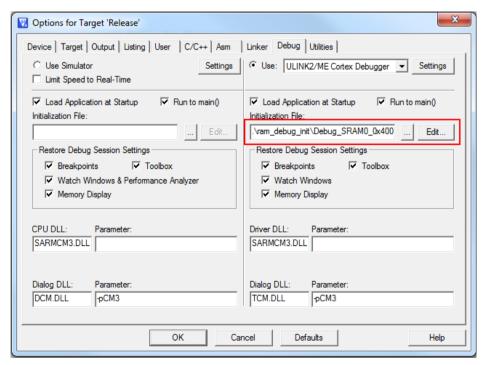


RAM Debug

7) Set the ROM and RAM area of your product. (You can check this information in the product data sheet.) Note that ROM must be set to RAM space, as the code is deugged in RAM area and the IROM area should not overlap with IRAM area.

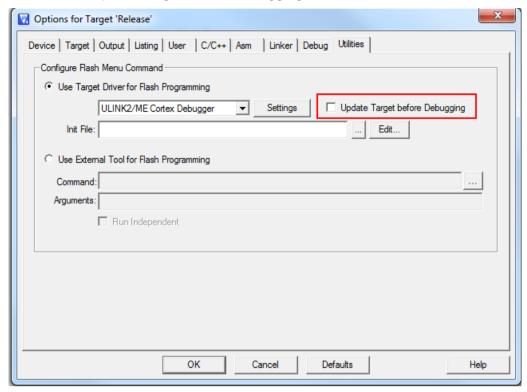


8) Select an init file at the path ..\template\ARM\ram_debug_init\ Debug_SRAM0_offset.ini Here, offset: the offset of 0x2000 0000. For example, 0x4000 means the RAM area of the device is 0x1FFF C000 – 0x2000 4000. And for this device, the IROM and IRAM must be set to 0x1FFF C000 - 0x2000 0000 and 0x2000 0000 - 0x2000 4000.

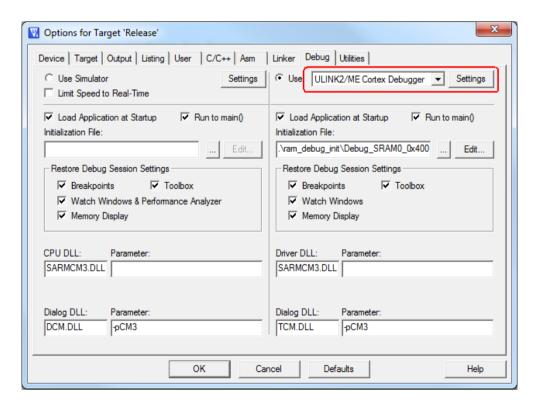




9) Uncheck the "Update Target before Debugging"

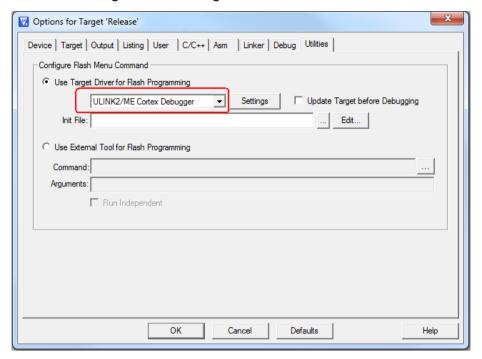


10) Select a debugger





Also check the setting in the following window.

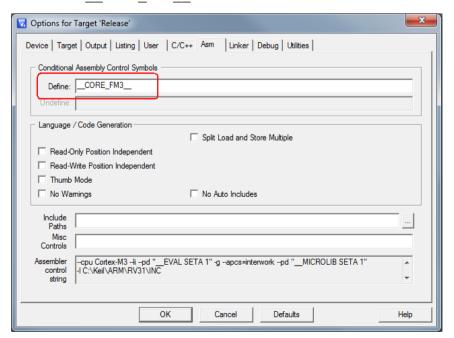


FM3/FM4 can support both JTAG and SWD interfaces.

FM0+ can support only the SWD interface.

11) Define MCU core in the ASM setting table.

- FM3: Use " CORE FM3 "
- FMO+: Use "__CORE_FMOP__"
- FM4: Use " CORE FM4 "

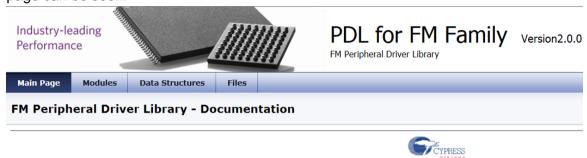




- 12) Copy the source files (main.c and pdl_user.h) under each example folder to the source folder of the template folder.
- 13) Rebuild the project and start to debug.

4. How to Use Doxygen Document

1) Double-click the file "_description_8h.html" at the path: \doc\doxy\html. The following web page can be seen:



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- 2) There are four tables:
 - a. Main Page: record project history, driver modules, and examples of each module.
 - b. Modules: List all the driver modules. The API of each module can be scanned by clicking the name of each module.
 - c. Data structure: List all the global structure of the library. The elements of each structure can be scanned by clicking the name of each structure.
 - d. Files: List all the source files in the library. The souce code of each file can be scanned by clicking the name of each file.



5. Troubleshooting Tips

1) How can I switch to another channel of peripheral when using the example code?

A definition or variable is always provided to record the channel information of the peripheral in each example project. Usually, the following steps must be done to switch to another channel:

- Modify the channel definition or variable
- Change I/O port (if GPIO or function pins are used)
- Set the original channels to "PDL_OFF" and new channels to "PDL_ON" in the pdl_user.h file.

2) How do I deal with an error like "SetPinFunc_xxx is not defined"?

First, check whether the peripheral you used is available in this product and then check whether this pin is available in this product.

If this pin is not avalible in this product, try to use another location for the pin or other channels.

3) Can I make use of "printf" fucniton to dump the information via UART?

Yes, this function is supported in the PDL.

Set "PDL_PERIPHERAL_ENABLE_MFS0" and "PDL_UTILITY_ENABLE_UART_PRINTF" to PDL ON in pdl.user.h

Call "Uart_Io_Init()" at the beginning of main function.

Open Hyper Terminal and set the configuration:

Baudrate: 115200

- Data Bits: 8

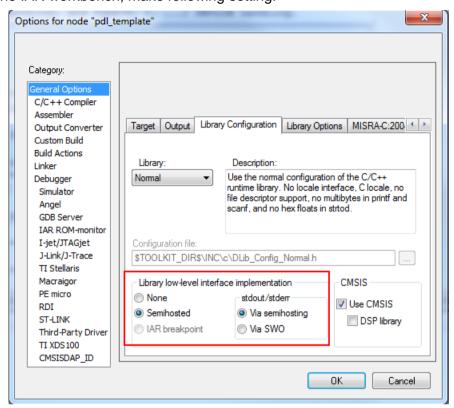
- Parity: None

- Stop Bits: 1

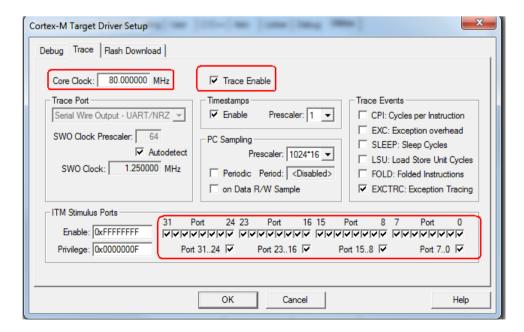
Flow Control: None"



4) Can I make use of "printf" fucnition to dump the information to terminal window? In the IAR workbench, make following setting:



In the Keil MDK, make the following setting that enables trace, sets MCU core clock, and enables the ITM ports.





5) Can I use "printf" to dump information to terminal window with the CMSIS-DAP debugger?

The J-Link and U-Link can support the function of "printf" to terminal window well, but CMSIS-DAP may have some problems when using this function in some situations. We do not recommend using this function with CMSIS-DAP debugger.

Comment out the definition "DEBUG_PRINT" in pdl_user.h to disable this function.

FMx_UM_PDL

Cypress • Controller Manual

FM Family 32-BIT MICROCONTROLLER All FM Series PDL USER MANUAL

April, 2015 Rev. 1.0

Published: Cypress Inc.

Edited: MCU Industrial Application Team



Colophon

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